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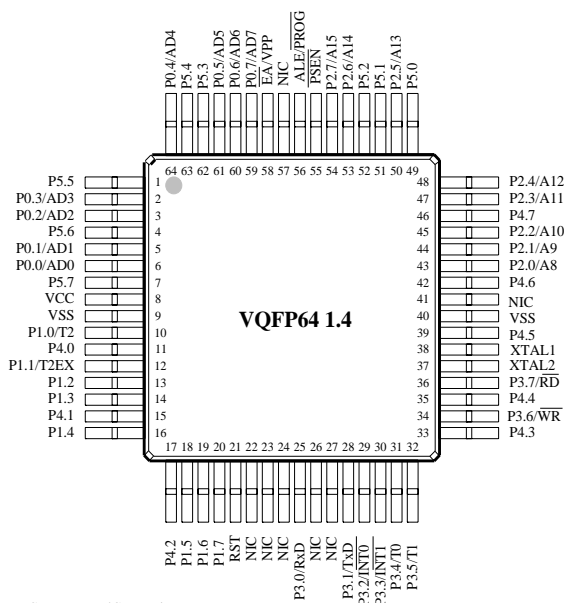
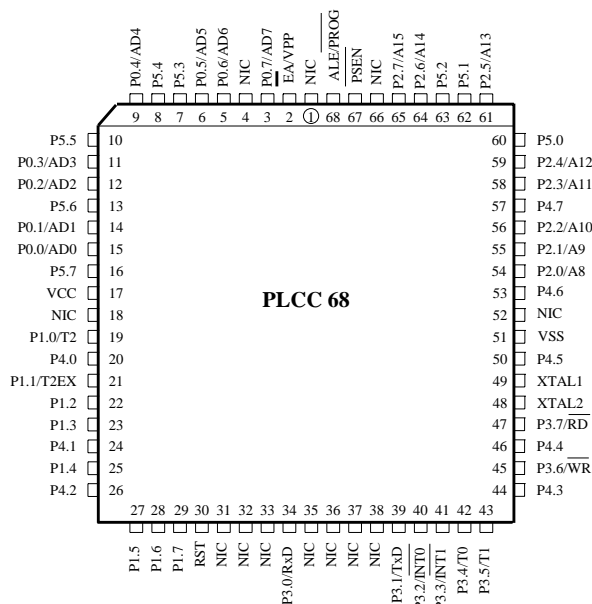
What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts87c51rc2-mia



NIC: No Internal Connection

Reset	9	10	4	I	Reset: A high on this pin for two machine cycles while the oscillator is running, resets the device. An internal diffused resistor to V_{SS} permits a power-on reset using only an external capacitor to V_{CC} . If the hardware watchdog reaches its time-out, the reset pin becomes an output during the time the internal reset is activated.
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5.1. Pin Description for 64/68 pin Packages

Port 4 and Port 5 are 8-bit bidirectional I/O ports with internal pull-ups. Pins that have 1 written to them are pulled high by the internal pull ups and can be used as inputs.

As inputs, pins that are externally pulled low will source current because of the internal pull-ups.

Refer to the previous pin description for other pins.

Table 2. 64/68 Pin Packages Configuration

	PLCC68	SQUARE VQFP64 1.4
VSS	51	9/40
VCC	17	8
P0.0	15	6
P0.1	14	5
P0.2	12	3
P0.3	11	2
P0.4	9	64
P0.5	6	61
P0.6	5	60
P0.7	3	59
P1.0	19	10
P1.1	21	12
P1.2	22	13
P1.3	23	14
P1.4	25	16
P1.5	27	18
P1.6	28	19
P1.7	29	20
P2.0	54	43
P2.1	55	44
P2.2	56	45
P2.3	58	47
P2.4	59	48
P2.5	61	50
P2.6	64	53
P2.7	65	54
P3.0	34	25
P3.1	39	28

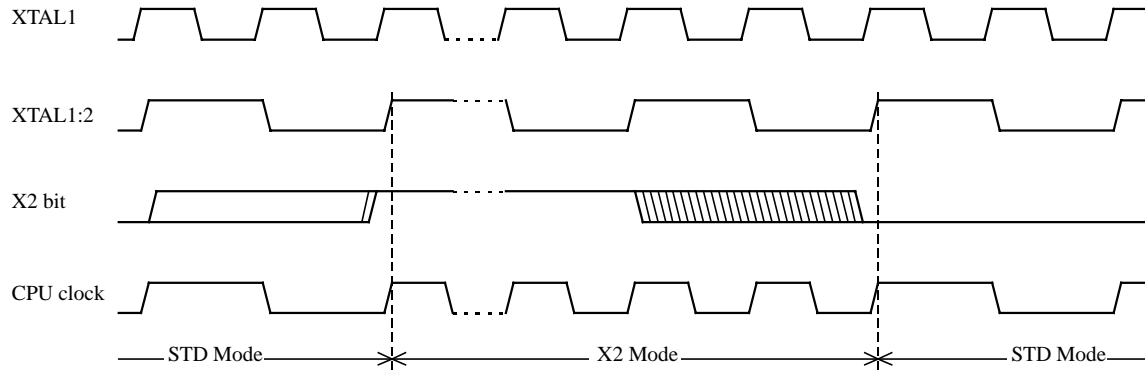


Figure 2. Mode Switching Waveforms

The X2 bit in the CKCON register (See Table 3.) allows to switch from 12 clock cycles per instruction to 6 clock cycles and vice versa. At reset, the standard speed is activated (STD mode). Setting this bit activates the X2 feature (X2 mode).

CAUTION

In order to prevent any incorrect operation while operating in X2 mode, user must be aware that all peripherals using clock frequency as time reference (UART, timers, PCA...) will have their time reference divided by two. For example a free running timer generating an interrupt every 20 ms will then generate an interrupt every 10 ms. UART with 4800 baud rate will have 9600 baud rate.

6.2. Dual Data Pointer Register Ddptr

The additional data pointer can be used to speed up code execution and reduce code size in a number of ways.

The dual DPTR structure is a way by which the chip will specify the address of an external data memory location. There are two 16-bit DPTR registers that address the external memory, and a single bit called DPS = AUXR1/bit0 (See Table 4.) that allows the program code to switch between them (Refer to Figure 3).

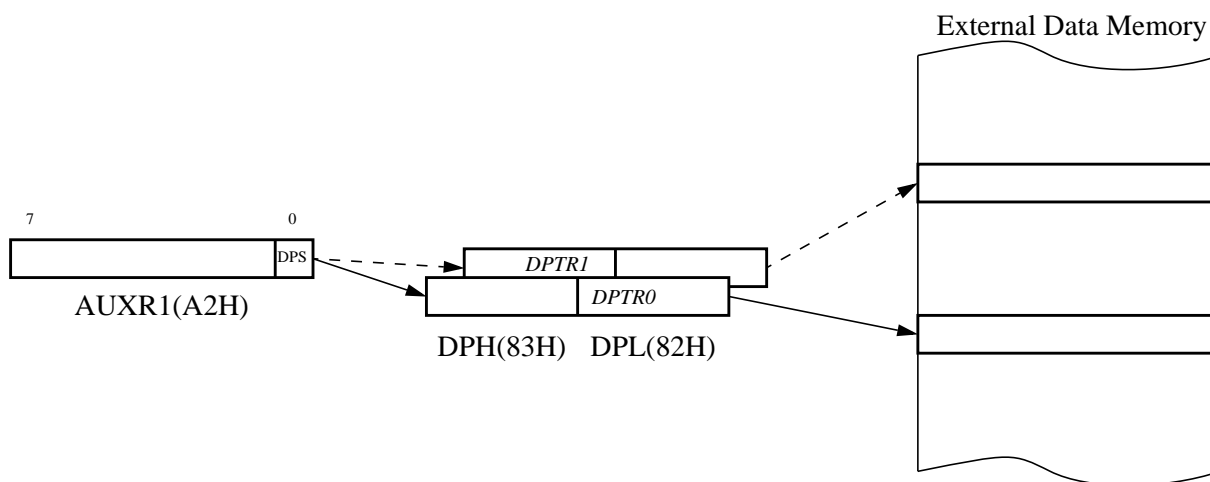


Figure 3. Use of Dual Pointer

Table 4. AUXR1: Auxiliary Register 1

AUXR1 Address 0A2H		-	-	-	-	GF3	-	-	DPS
	Reset value	X	X	X	X	0	X	X	0

Symbol	Function
-	Not implemented, reserved for future use. ^a
DPS	Data Pointer Selection.
	DPS Operating Mode
	0 DPTR0 Selected
	1 DPTR1 Selected
GF3	This bit is a general purpose user flag ^b .

- a. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new feature. In that case, the reset value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.
- b. GF3 will not be available on first version of the RC devices.

Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

ASSEMBLY LANGUAGE

```

; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2          AUXR1 EQU 0A2H
;
0000 909000    MOV DPTR,#SOURCE      ; address of SOURCE
0003 05A2      INC  AUXR1             ; switch data pointers
0005 90A000    MOV DPTR,#DEST        ; address of DEST
0008          LOOP:
0008 05A2      INC  AUXR1             ; switch data pointers
000A E0        MOVX A,@DPTR           ; get a byte from SOURCE
000B A3        INC  DPTR              ; increment SOURCE address
000C 05A2      INC  AUXR1             ; switch data pointers
000E F0        MOVX @DPTR,A           ; write the byte to DEST
000F A3        INC  DPTR              ; increment DEST address
0010 70F6      JNZ  LOOP              ; check for 0 terminator
0012 05A2      INC  AUXR1             ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

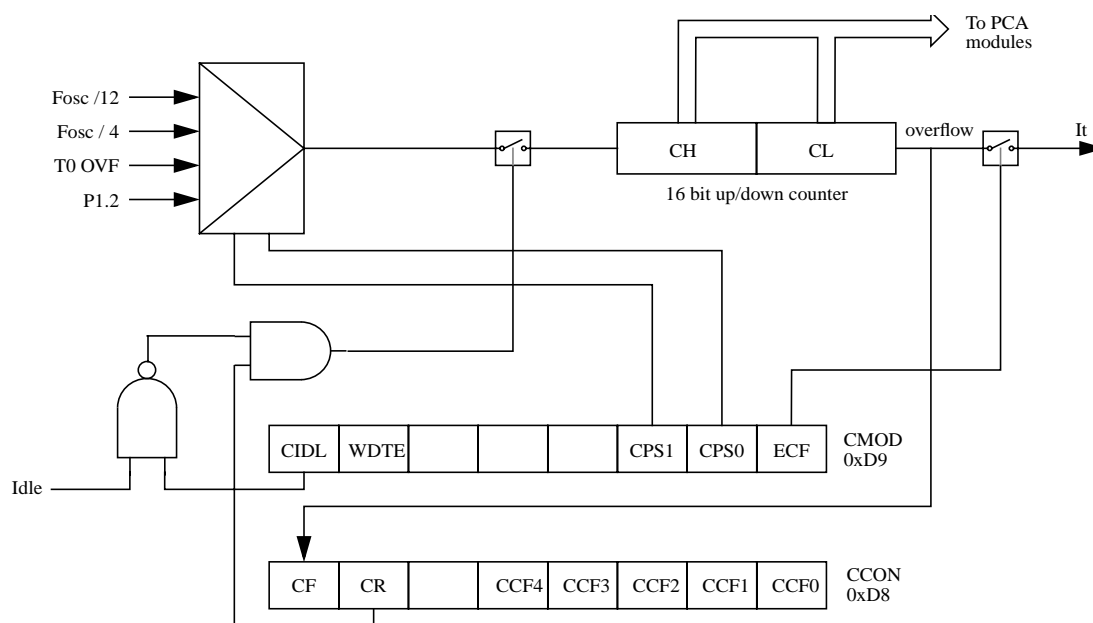


Figure 7. PCA Timer/Counter

Table 8. CMOD: PCA Counter Mode Register

CMOD Address 0D9H		CIDL	WDTE	-	-	-	CPS1	CPS0	ECF
Reset value		0	0	X	X	X	0	0	0

Symbol	Function		
CIDL	Counter Idle control: CIDL = 0 programs the PCA Counter to continue functioning during idle Mode. CIDL = 1 programs it to be gated off during idle.		
WDTE	Watchdog Timer Enable: WDTE = 0 disables Watchdog Timer function on PCA Module 4. WDTE = 1 enables it.		
-	Not implemented, reserved for future use. ^a		
CPS1	PCA Count Pulse Select bit 1.		
CPS0	PCA Count Pulse Select bit 0.		
	CPS1	CPS0	Selected PCA input. ^b
	0	0	Internal clock $f_{osc}/12$ (Or $f_{osc}/6$ in X2 Mode).
	0	1	Internal clock $f_{osc}/4$ (Or $f_{osc}/2$ in X2 Mode).
	1	0	Timer 0 Overflow
	1	1	External clock at ECI/P1.2 pin (max rate = $f_{osc}/8$)
ECF	PCA Enable Counter Overflow interrupt: ECF = 1 enables CF bit in CCON to generate an interrupt. ECF = 0 disables that function of CF.		

- a. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.
- b. f_{osc} = oscillator frequency

The CMOD SFR includes three additional bits associated with the PCA (See Figure 7 and Table 8).

- The CIDL bit which allows the PCA to stop during idle mode.
- The WDTE bit which enables or disables the watchdog function on module 4.

The **CCON SFR** contains the run control bit for the PCA and the flags for the PCA timer (CF) and each module (Refer to Table 9).

- Bit CR (CCON.6) must be set by software to run the PCA. The PCA is shut off by clearing this bit.
- Bit CF: The CF bit (CCON.7) is set when the PCA counter overflows and an interrupt will be generated if the ECF bit in the CMOD register is set. The CF bit can only be cleared by software.
- Bits 0 through 4 are the flags for the modules (bit 0 for module 0, bit 1 for module 1, etc.) and are set by hardware when either a match or a capture occurs. These flags also can only be cleared by software.

Table 9. CCON: PCA Counter Control Register

CCON Address 0D8H		CF	CR	-	CCF4	CCF3	CCF2	CCF1	CCF0
Reset value		0	0	X	0	0	0	0	0
Symbol	Function								
CF	PCA Counter Overflow flag. Set by hardware when the counter rolls over. CF flags an interrupt if bit ECF in CMOD is set. CF may be set by either hardware or software but can only be cleared by software.								
CR	PCA Counter Run control bit. Set by software to turn the PCA counter on. Must be cleared by software to turn the PCA counter off.								
-	Not implemented, reserved for future use. ^a								
CCF4	PCA Module 4 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF3	PCA Module 3 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF2	PCA Module 2 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF1	PCA Module 1 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF0	PCA Module 0 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								

- a. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

The **watchdog timer** function is implemented in module 4 (See Figure 10).

The **PCA interrupt** system is shown in Figure 8

6.5.1. PCA Capture Mode

To use one of the PCA modules in the capture mode either one or both of the CCAPM bits CAPN and CAPP for that module must be set. The external CEX input for the module (on port 1) is sampled for a transition. When a valid transition occurs the PCA hardware loads the value of the PCA counter registers (CH and CL) into the module's capture registers (CCAPnL and CCAPnH). If the CCFn bit for the module in the CCON SFR and the ECCFn bit in the CCAPMn SFR are set then an interrupt will be generated (Refer to Figure 9).

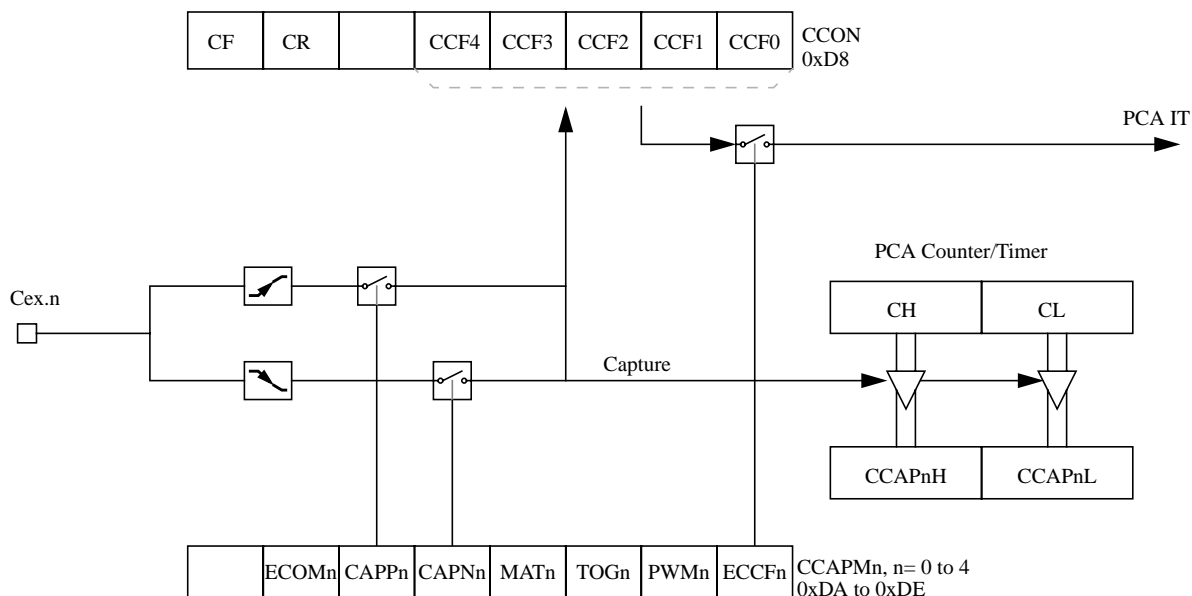


Figure 9. PCA Capture Mode

6.6.5. Reset Addresses

On reset, the SADDR and SADEN registers are initialized to 00h, i.e. the given and broadcast addresses are XXXX XXXXb (all don't-care bits). This ensures that the serial port will reply to any address, and so, that it is backwards compatible with the 80C51 microcontrollers that do not support automatic address recognition.

SADEN - Slave Address Mask Register (B9h)

7	6	5	4	3	2	1	0

Reset Value = 0000 0000b

Not bit addressable

SADDR - Slave Address Register (A9h)

7	6	5	4	3	2	1	0

Reset Value = 0000 0000b

Not bit addressable

Table 17. PCON Register

PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

Bit Number	Bit Mnemonic	Description
7	SMOD1	Serial port Mode bit 1 Set to select double baud rate in mode 1, 2 or 3.
6	SMOD0	Serial port Mode bit 0 Clear to select SM0 bit in SCON register. Set to select FE bit in SCON register.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	POF	Power-Off Flag Clear to recognize next reset type. Set by hardware when VCC rises from 0 to its nominal voltage. Can also be set by software.
3	GF1	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
2	GF0	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
1	PD	Power-Down mode bit Cleared by hardware when reset occurs. Set to enter power-down mode.
0	IDL	Idle mode bit Clear by hardware when interrupt or reset occurs. Set to enter idle mode.

Reset Value = 00X1 0000b

Not bit addressable

Power-off flag reset value will be 1 only after a power on (cold reset). A warm reset doesn't affect the value of this bit.

6.7. Interrupt System

The TS80C51Rx2 has a total of 7 interrupt vectors: two external interrupts ($\overline{\text{INT0}}$ and $\overline{\text{INT1}}$), three timer interrupts (timers 0, 1 and 2), the serial port interrupt and the PCA global interrupt. These interrupts are shown in Figure 16.

WARNING: Note that in the first version of RC devices, the PCA interrupt is in the lowest priority. Thus the order in $\overline{\text{INT0}}$, TF0, $\overline{\text{INT1}}$, TF1, RI or TI, TF2 or EXF2, PCA.

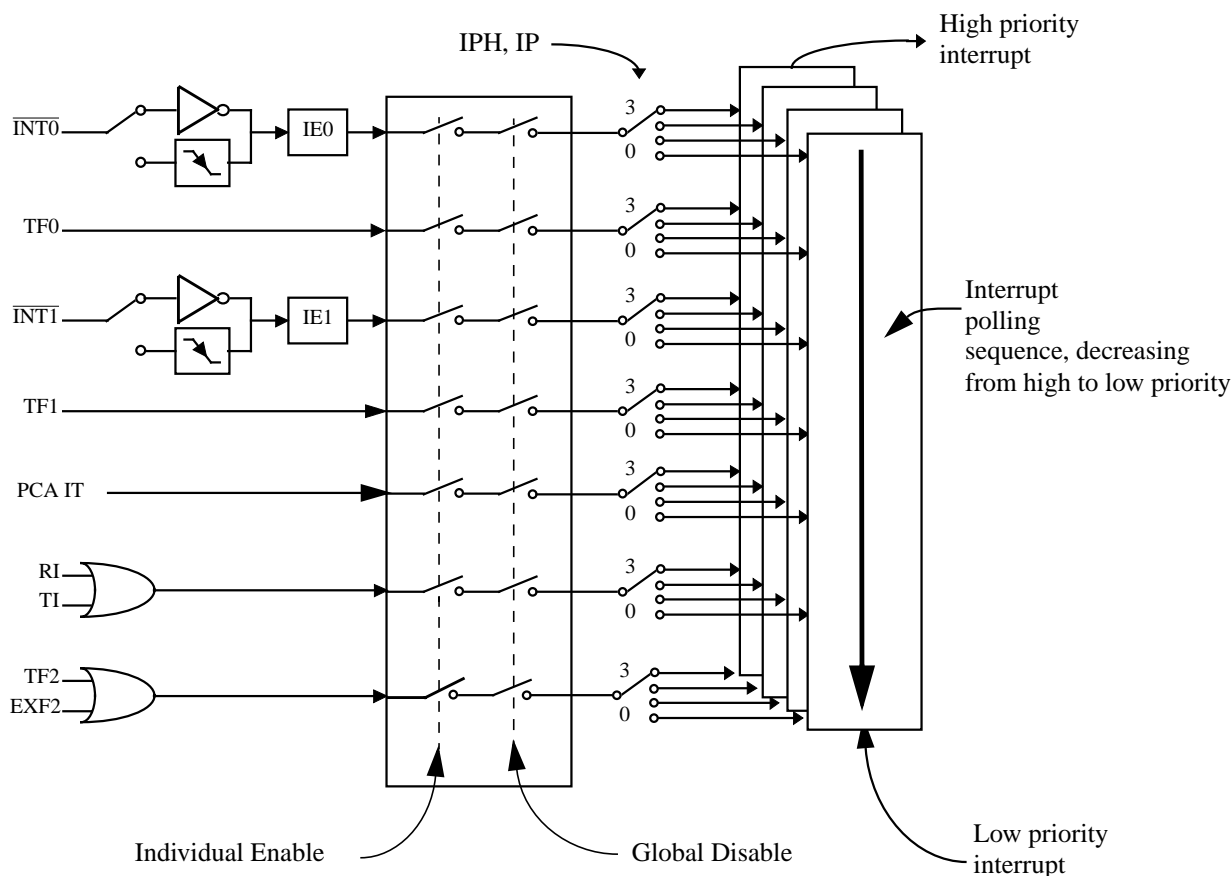


Figure 16. Interrupt Control System

Each of the interrupt sources can be individually enabled or disabled by setting or clearing a bit in the Interrupt Enable register (See Table 19.). This register also contains a global disable bit, which must be cleared to disable all interrupts at once.

Each interrupt source can also be individually programmed to one out of four priority levels by setting or clearing a bit in the Interrupt Priority register (See Table 20.) and in the Interrupt Priority High register (See Table 21.). shows the bit values and priority levels associated with each combination.

The PCA interrupt vector is located at address 0033H. All other vector addresses are the same as standard C52 devices.

Table 21. IPH Register

IPH - Interrupt Priority High Register (B7h)

7	6	5	4	3	2	1	0
-	PPCH	PT2H	PSH	PT1H	PX1H	PT0H	PX0H

Bit Number	Bit Mnemonic	Description															
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.															
6	PPCH	PCA interrupt priority bit high. <table> <tr> <td><u>PPCH</u></td><td><u>PPC</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PPCH</u>	<u>PPC</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PPCH</u>	<u>PPC</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
5	PT2H	Timer 2 overflow interrupt Priority High bit <table> <tr> <td><u>PT2H</u></td><td><u>PT2</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PT2H</u>	<u>PT2</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PT2H</u>	<u>PT2</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
4	PSH	Serial port Priority High bit <table> <tr> <td><u>PSH</u></td><td><u>PS</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PSH</u>	<u>PS</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PSH</u>	<u>PS</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
3	PT1H	Timer 1 overflow interrupt Priority High bit <table> <tr> <td><u>PT1H</u></td><td><u>PT1</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PT1H</u>	<u>PT1</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PT1H</u>	<u>PT1</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
2	PX1H	External interrupt 1 Priority High bit <table> <tr> <td><u>PX1H</u></td><td><u>PX1</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PX1H</u>	<u>PX1</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
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0	0	Lowest															
0	1																
1	0																
1	1	Highest															
1	PT0H	Timer 0 overflow interrupt Priority High bit <table> <tr> <td><u>PT0H</u></td><td><u>PT0</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PT0H</u>	<u>PT0</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PT0H</u>	<u>PT0</u>	<u>Priority Level</u>															
0	0	Lowest															
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1	0																
1	1	Highest															
0	PX0H	External interrupt 0 Priority High bit <table> <tr> <td><u>PX0H</u></td><td><u>PX0</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PX0H</u>	<u>PX0</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PX0H</u>	<u>PX0</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															

Reset Value = X000 0000b

Not bit addressable

Table 22. The state of ports during idle and power-down mode

Mode	Program Memory	ALE	$\overline{\text{PSEN}}$	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data*	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power Down	Internal	0	0	Port Data*	Port Data	Port Data	Port Data
Power Down	External	0	0	Floating	Port Data	Port Data	Port Data

* Port 0 can force a "zero" level. A "one" will leave port floating.

6.10. Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer ReSeT (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

6.10.1. Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycle. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is $96 \times T_{OSC}$, where $T_{OSC} = 1/F_{OSC}$. To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a 2^7 counter has been added to extend the Time-out capability, ranking from 16ms to 2s @ $F_{OSC} = 12\text{MHz}$. To manage this feature, refer to WDTPRG register description, Table 24. (SFR0A7h).

Table 23. WDTRST Register

WDTRST Address (0A6h)

	7	6	5	4	3	2	1
Reset value	X	X	X	X	X	X	X

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

8.3. EPROM Programming

8.3.1. Set-up modes

In order to program and verify the EPROM or to read the signature bytes, the TS87C51RB2/RC2/RD2 is placed in specific set-up modes (See Figure 18.).

Control and program signals must be held at the levels indicated in Table 30.

8.3.2. Definition of terms








Address Lines: P1.0-P1.7, P2.0-P2.5, P3.4, P3.5 respectively for A0-A15 (P2.5 (A13) for RB, P3.4 (A14) for RC, P3.5 (A15) for RD)

Data Lines: P0.0-P0.7 for D0-D7

Control Signals: RST, $\overline{\text{PSEN}}$, P2.6, P2.7, P3.3, P3.6, P3.7.

Program Signals: ALE/ $\overline{\text{PROG}}$, $\overline{\text{EA}}$ /VPP.

Table 30. EPROM Set-Up Modes

Mode	RST	PSEN	ALE/ $\overline{\text{PROG}}$	$\overline{\text{EA}}$ /VPP	P2.6	P2.7	P3.3	P3.6	P3.7
Program Code data	1	0		12.75V	0	1	1	1	1
Verify Code data	1	0	1	1	0		0	1	1
Program Encryption Array Address 0-3Fh	1	0		12.75V	0	1	1	0	1
Read Signature Bytes	1	0	1	1	0		0	0	0
Program Lock bit 1	1	0		12.75V	1	1	1	1	1
Program Lock bit 2	1	0		12.75V	1	1	1	0	0
Program Lock bit 3	1	0		12.75V	1	0	1	1	0

10. Electrical Characteristics

10.1. Absolute Maximum Ratings ⁽¹⁾

Ambiant Temperature Under Bias:

C = commercial

0°C to 70°C

I = industrial

-40°C to 85°C

Storage Temperature

-65°C to + 150°C

Voltage on V_{CC} to V_{SS}

-0.5 V to + 7 V

Voltage on V_{PP} to V_{SS}

-0.5 V to + 13 V

Voltage on Any Pin to V_{SS}

-0.5 V to $V_{CC} + 0.5$ V

Power Dissipation

1 W⁽²⁾

NOTES

1. Stresses at or above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions may affect device reliability.

2. This value is based on the maximum allowable die temperature and the thermal resistance of the package.

10.2. Power consumption measurement

Since the introduction of the first C51 devices, every manufacturer made operating I_{cc} measurements under reset, which made sense for the designs where the CPU was running under reset. In Atmel Wireless & Microcontrollers new devices, the CPU is no more active during reset, so the power consumption is very low but is not really representative of what will happen in the customer system. That's why, while keeping measurements under Reset, Atmel Wireless & Microcontrollers presents a new way to measure the operating I_{cc} :

Using an internal test ROM, the following code is executed:

Label: SJMP Label (80 FE)

Ports 1, 2, 3 are disconnected, Port 0 is tied to FFh, EA = V_{CC} , RST = V_{SS} , XTAL2 is not connected and XTAL1 is driven by the clock.

This is much more representative of the real operating I_{cc} .

10.5.2. External Program Memory Characteristics

Table 36. Symbol Description

Symbol	Parameter
T	Oscillator clock period
T _{LHLL}	ALE pulse width
T _{AVLL}	Address Valid to ALE
T _{LLAX}	Address Hold After ALE
T _{LLIV}	ALE to Valid Instruction In
T _{LLPL}	ALE to $\overline{\text{PSEN}}$
T _{PLPH}	$\overline{\text{PSEN}}$ Pulse Width
T _{PLIV}	$\overline{\text{PSEN}}$ to Valid Instruction In
T _{PXIX}	Input Instruction Hold After $\overline{\text{PSEN}}$
T _{PXIZ}	Input Instruction Float After $\overline{\text{PSEN}}$
T _{PXAV}	$\overline{\text{PSEN}}$ to Address Valid
T _{AVIV}	Address to Valid Instruction In
T _{PLAZ}	$\overline{\text{PSEN}}$ Low to Address Float

Table 37. AC Parameters for Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T	25		33		25		50		33		ns
T _{LHLL}	40		25		42		35		52		ns
T _{AVLL}	10		4		12		5		13		ns
T _{LLAX}	10		4		12		5		13		ns
T _{LLIV}		70		45		78		65		98	ns
T _{LLPL}	15		9		17		10		18		ns
T _{PLPH}	55		35		60		50		75		ns
T _{PLIV}		35		25		50		30		55	ns
T _{PXIX}	0		0		0		0		0		ns
T _{PXIZ}		18		12		20		10		18	ns
T _{AVIV}		85		53		95		80		122	ns
T _{PLAZ}		10		10		10		10		10	ns

Table 40. AC Parameters for a Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T _{RLRH}	130		85		135		125		175		ns
T _{WLWH}	130		85		135		125		175		ns
T _{RLDV}		100		60		102		95		137	ns
T _{RHDX}	0		0		0		0		0		ns
T _{RHDZ}		30		18		35		25		42	ns
T _{LLDV}		160		98		165		155		222	ns
T _{AVDV}		165		100		175		160		235	ns
T _{LLWL}	50	100	30	70	55	95	45	105	70	130	ns
T _{AVWL}	75		47		80		70		103		ns
T _{QVWX}	10		7		15		5		13		ns
T _{QVWH}	160		107		165		155		213		ns
T _{WHQX}	15		9		17		10		18		ns
T _{RLAZ}		0		0		0		0		0	ns
T _{WHLH}	10	40	7	27	15	35	5	45	13	53	ns

11. Ordering Information

TS	87C51RD2	-M	C	B	R
	-M: VCC: 5V +/- 10% 40 MHz, X1 mode 20 MHz, X2 mode -V: VCC: 5V +/- 10% 40 MHz, X1 mode 30 MHz, X2 mode -L: VCC: 2.7 to 5.5 V 30 MHz, X1 mode 20 MHz, X2 mode -E: Samples		Packages: A: PDIL 40 B: PLCC 44 E: VQFP 44 (1.4mm) J: Window CDIL 40* K: Window CQPJ 44* L: PLCC68 (RD devices only)* M: VQFP64, square package, 1.4mm (RD devices only)* N: JLCC68 (RD devices only)*		Conditioning R: Tape & Reel D: Dry Pack B: Tape & Reel and Dry Pack
Part Number 80C51RA2 (ROMless, 256 bytes XRAM) 80C51RD2 (ROMless, 768bytes XRAM) 83C51RB2zzz (16k ROM, zzz is the customer code) 83C51RC2zzz (32k ROM, zzz is the customer code) 83C51RD2zzz (64k ROM, zzz is the customer code) 87C51RB2 (16k OTP EPROM) 87C51RC2 (32k OTP EPROM) 87C51RD2 (64k OTP EPROM)					
Temperature Range C: Commercial 0 to 70°C I: Industrial -40 to 85°C					

(*) Check with Atmel Wireless & Microcontrollers Sales Office for availability. Ceramic packages (J, K, N) are available for prototyping, not for volume production. Ceramic packages are available for OTP only.

Table 47. Maximum Clock Frequency

Code	-M	-V	-L	Unit
Standard Mode, oscillator frequency	40	40	30	MHz
Standard Mode, internal frequency	40	40	30	
X2 Mode, oscillator frequency	20	30	20	MHz
X2 Mode, internal equivalent frequency	40	60	40	