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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	100MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	69
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 24x12b; D/A 3x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ck128mp208t-i-pt

dsPIC33CK256MP508 PRODUCT FAMILIES

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1 and Table 2. The following pages show their pinout diagrams.

TABLE 1: dsPIC33CK256MP508 FAMILY WITH CAN FD

Product Pins	Pins	Flash	Data RAM	ADC Module	ADC Channels	Timers	MCCP/SCCP	CAN FD	DMA Channels	SENT	UART	SPI	I ² C	QEI	CLC	PTG	CRC	PWM (High Speed)	Analog Comparators	12-Bit DAC	Op Amp	PMP	REFO Clock
dsPIC33CK256MP508	80	256K	24K	3	24	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK256MP506	64	256K	24K	3	20	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK256MP505	48	256K	24K	3	19	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK256MP503	36	256K	24K	3	16	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK256MP502	28	256K	24K	3	12	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	2	0	1
dsPIC33CK128MP508	80	128K	16K	3	24	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK128MP506	64	128K	16K	3	20	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK128MP505	48	128K	16K	3	19	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK128MP503	36	128K	16K	3	16	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK128MP502	28	128K	16K	3	12	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	2	0	1
dsPIC33CK64MP508	80	64k	8k	3	24	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK64MP506	64	64k	8k	3	20	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK64MP505	48	64k	8k	3	19	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK64MP503	36	64k	8k	3	16	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK64MP502	28	64k	8k	3	12	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	2	0	1
dsPIC33CK32MP506	64	32k	8k	3	20	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	1	1
dsPIC33CK32MP505	48	32k	8k	3	19	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK32MP503	36	32k	8k	3	16	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	3	0	1
dsPIC33CK32MP502	28	32k	8k	3	12	1	1/8	1	4	2	3	3	3	2	4	1	1	8	3	3	2	0	1

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REGISTER 3-2: CORCON: CORE CONTROL REGISTER (CONTINUED)

bit 2	SFA: Stack Frame Active Status bit 1 = Stack frame is active; W14 and W15 address 0x0000 to 0xFFFF, regardless of DSRPAG 0 = Stack frame is not active; W14 and W15 address the base Data Space
bit 1	RND: Rounding Mode Select bit 1 = Biased (conventional) rounding is enabled 0 = Unbiased (convergent) rounding is enabled
bit 0	IF: Integer or Fractional Multiplier Mode Select bit 1 = Integer mode is enabled for DSP multiply 0 = Fractional mode is enabled for DSP multiply

Note 1: This bit is always read as '0'.

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

REGISTER 3-3: CTXTSTAT: CPU W REGISTER CONTEXT STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	CCTXI2	CCTXI1	CCTXI0
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	MCTXI2	MCTXI1	MCTXI0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **CCTXI<2:0>:** Current (W Register) Context Identifier bits

111 = Reserved

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100 = Alternate Working Register Set 4 is currently in use

011 = Alternate Working Register Set 3 is currently in use

010 = Alternate Working Register Set 2 is currently in use

001 = Alternate Working Register Set 1 is currently in use

000 = Default register set is currently in use

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **MCTXI<2:0>:** Manual (W Register) Context Identifier bits

111 = Reserved

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100 = Alternate Working Register Set 4 was most recently manually selected

011 = Alternate Working Register Set 3 was most recently manually selected

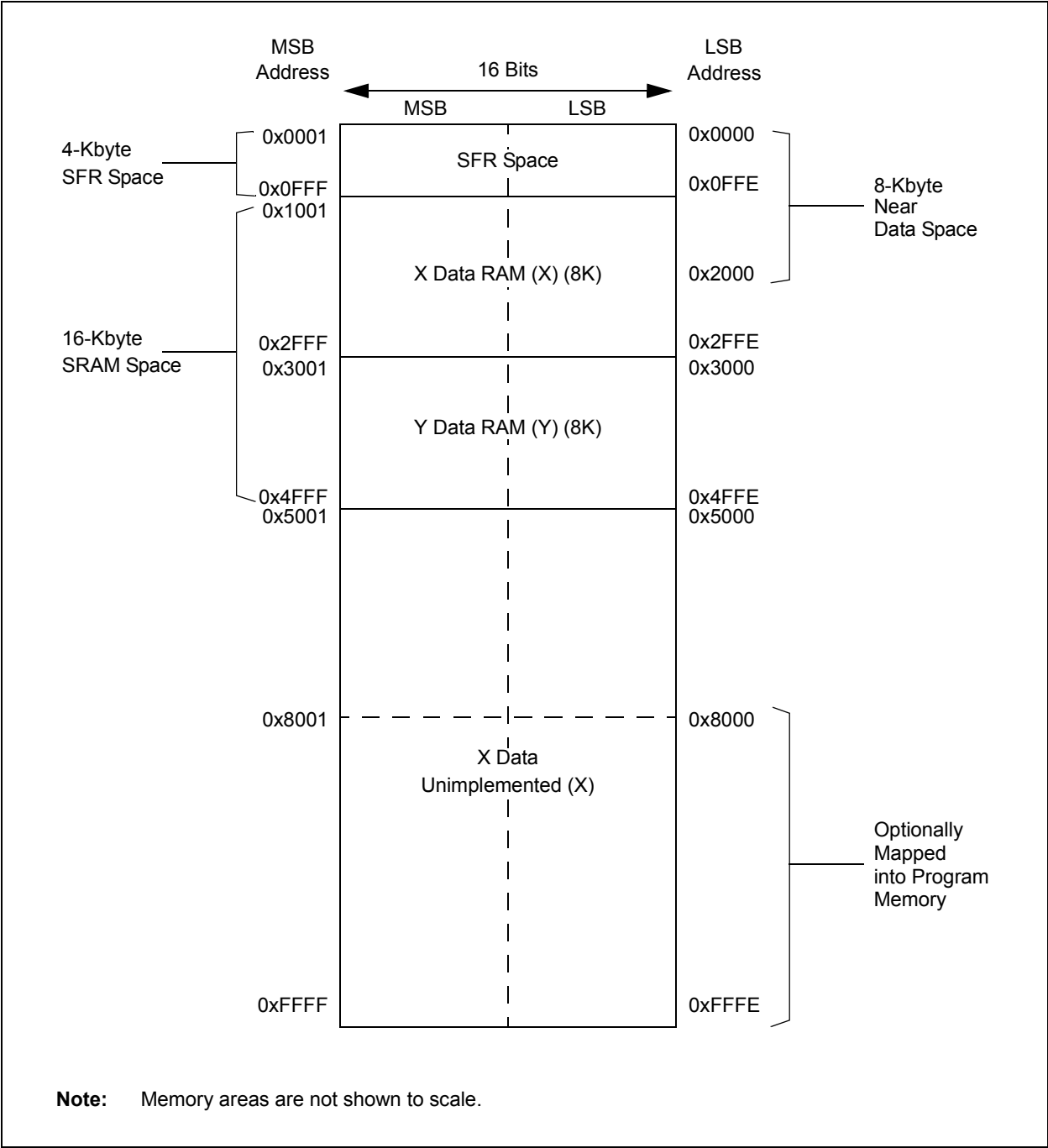
010 = Alternate Working Register Set 2 was most recently manually selected

001 = Alternate Working Register Set 1 was most recently manually selected

000 = Default register set was most recently manually selected

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FIGURE 4-8: DATA MEMORY MAP FOR dsPIC33CK128MPX0X DEVICES



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TABLE 4-14: SFR BLOCK D00h

Register	Address	All Resets	Register	Address	All Resets	Register	Address	All Resets
PPS			RPINR21	D2E	1111111111111111	RPOR4	D88	--000000--000000
RPICON	D00	----0-----	RPINR22	D30	1111111111111111	RPOR5	D8A	--000000--000000
RPINR0	D04	11111111-----	RPINR23	D32	-----11111111	RPOR6	D8C	--000000--000000
RPINR1	D06	1111111111111111	RPINR26	D38	-----11111111	RPOR7	D8E	--000000--000000
RPINR2	D08	11111111-----	RPINR27	D3A	1111111111111111	RPOR8	D90	--000000--000000
RPINR3	D0A	1111111111111111	RPINR29	D3E	1111111111111111	RPOR9	D92	--000000--000000
RPINR4	D0C	1111111111111111	RPINR30	D40	-----11111111	RPOR10	D94	--000000--000000
RPINR5	D0E	1111111111111111	RPINR32	D44	11111111-----	RPOR11	D96	--000000--000000
RPINR6	D10	1111111111111111	RPINR33	D46	-----11111111	RPOR12	D98	--000000--000000
RPINR7	D12	1111111111111111	RPINR37	D4E	1111111111111111	RPOR13	D9A	--000000--000000
RPINR8	D14	1111111111111111	RPINR38	D50	-----11111111	RPOR14	D9C	--000000--000000
RPINR9	D16	1111111111111111	RPINR42	D58	1111111111111111	RPOR15	D9E	--000000--000000
RPINR10	D18	1111111111111111	RPINR43	D5A	1111111111111111	RPOR16	DA0	--000000--000000
RPINR11	D1A	1111111111111111	RPINR44	D5C	1111111111111111	RPOR17	DA2	--000000--000000
RPINR12	D1C	1111111111111111	RPINR45	D5E	1111111111111111	RPOR18	DA4	--000000--000000
RPINR13	D1E	1111111111111111	RPINR46	D60	1111111111111111	RPOR19	DA6	--000000--000000
RPINR14	D20	1111111111111111	RPINR47	D62	1111111111111111	RPOR20	DA8	--000000--000000
RPINR15	D22	1111111111111111	RPINR48	D64	1111111111111111	RPOR21	DAA	--000000--000000
RPINR16	D24	1111111111111111	RPINR49	D66	-----11111111	RPOR22	DAC	--000000--000000
RPINR17	D26	1111111111111111	RPOR0	D80	--000000--000000	RPOR23	DAE	--000000--000000
RPINR18	D28	1111111111111111	RPOR1	D82	--000000--000000	RPOR24	DB0	--000000--000000
RPINR19	D2A	1111111111111111	RPOR2	D84	--000000--000000	RPOR25	DB2	--000000--000000
RPINR20	D2C	1111111111111111	RPOR3	D86	--000000--000000	RPOR26	DB4	--000000--000000

Legend: x = unknown or indeterminate value; "-" = unimplemented bits. Address values are in hexadecimal. Reset values are in binary.

5.5.3 PROGRAM FLASH MEMORY CONTROL REGISTERS

Five SFRs are used to write and erase the Program Flash Memory: NVMCON, NVMKEY, NVMADR, NVMADRU and NVMSRCADRL/H.

The NVMCON register (Register 5-1) selects the operation to be performed (page erase, word/row program, Inactive Partition erase) and initiates the program or erase cycle.

NVMKEY (Register 5-4) is a write-only register that is used for write protection. To start a programming or erase sequence, the user application must consecutively write 0x55 and 0xAA to the NVMKEY register.

There are two NVM Address registers: NVMADRU and NVMADR. These two registers, when concatenated, form the 24-bit Effective Address (EA) of the selected word/row for programming operations, or the selected page for erase operations. The NVMADRU register is used to hold the upper eight bits of the EA, while the NVMADR register is used to hold the lower 16 bits of the EA.

For row programming operation, data to be written to Program Flash Memory is written into data memory space (RAM) at an address defined by the NVMSRCADRL/H register (location of first element in row programming data).

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5.5.4 ECC CONTROL REGISTERS

REGISTER 5-6: ECCCONL: ECC FAULT INJECTION CONFIGURATION REGISTER LOW

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	FLTINJ
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-1 **Unimplemented:** Read as '0'bit 0 **FLTINJ:** Fault Injection Sequence Enable bit

1 = Enabled

0 = Disabled

REGISTER 5-7: ECCCONH: ECC FAULT INJECTION CONFIGURATION REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT2PTR<7:0>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT1PTR<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **FLT2PTR<7:0>:** ECC Fault Injection Bit Pointer 2 bits

11111111-00111000 = No Fault injection occurs

00110111 = Fault injection (bit inversion) occurs on bit 55 of ECC bit order

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00000001 = Fault injection (bit inversion) occurs on bit 1 of ECC bit order

00000000 = Fault injection (bit inversion) occurs on bit 0 of ECC bit order

bit 0 **FLT1PTR<7:0>:** ECC Fault Injection Bit Pointer 1 bits

11111111-00111000 = No Fault injection occurs

00110111 = Fault injection occurs on bit 55 of ECC bit order

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00000001 = Fault injection occurs on bit 1 of ECC bit order

00000000 = Fault injection occurs on bit 0 of ECC bit order

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TABLE 8-6: REMAPPABLE OUTPUT PIN REGISTERS

Register	RP Pin	I/O Port
RPOR0<5:0>	RP32	Port Pin RB0
RPOR0<13:8>	RP33	Port Pin RB1
RPOR1<5:0>	RP34	Port Pin RB2
RPOR1<13:8>	RP35	Port Pin RB3
RPOR2<5:0>	RP36	Port Pin RB4
RPOR2<13:8>	RP37	Port Pin RB5
RPOR3<5:0>	RP38	Port Pin RB6
RPOR3<13:8>	RP39	Port Pin RB7
RPOR4<5:0>	RP40	Port Pin RB8
RPOR4<13:8>	RP41	Port Pin RB9
RPOR5<5:0>	RP42	Port Pin RB10
RPOR5<13:8>	RP43	Port Pin RB11
RPOR6<5:0>	RP44	Port Pin RB12
RPOR6<13:8>	RP45	Port Pin RB13
RPOR7<5:0>	RP46	Port Pin RB14
RPOR7<13:8>	RP47	Port Pin RB15
RPOR8<5:0>	RP48	Port Pin RC0
RPOR8<13:8>	RP49	Port Pin RC1
RPOR9<5:0>	RP50	Port Pin RC2
RPOR9<13:8>	RP51	Port Pin RC3
RPOR10<5:0>	RP52	Port Pin RC4
RPOR10<13:8>	RP53	Port Pin RC5
RPOR11<5:0>	RP54	Port Pin RC6
RPOR11<13:8>	RP55	Port Pin RC7
RPOR12<5:0>	RP56	Port Pin RC8
RPOR12<13:8>	RP57	Port Pin RC9
RPOR13<5:0>	RP58	Port Pin RC10
RPOR13<13:8>	RP59	Port Pin RC11
RPOR14<5:0>	RP60	Port Pin RC12
RPOR14<13:8>	RP61	Port Pin RC13
RPOR15<5:0>	RP62	Port Pin RC14
RPOR15<13:8>	RP63	Port Pin RC15
RPOR16<5:0>	RP64	Port Pin RD0
RPOR16<13:8>	RP65	Port Pin RD1
RPOR17<5:0>	RP66	Port Pin RD2
RPOR17<13:8>	RP67	Port Pin RD3
RPOR18<5:0>	RP68	Port Pin RD4
RPOR18<13:8>	RP69	Port Pin RD5
RPOR19<5:0>	RP70	Port Pin RD6
RPOR19<13:8>	RP71	Port Pin RD7
RPOR20<5:0>	RP72	Port Pin RD8
RPOR20<13:8>	RP73	Port Pin RD9
RPOR21<5:0>	RP74	Port Pin D10
RPOR21<13:8>	RP75	Port Pin RD11
RPOR22<5:0>	RP76	Port Pin RD12
RPOR22<13:8>	RP77	Port Pin RD13

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REGISTER 8-15: RPNR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT3R7	INT3R6	INT3R5	INT3R4	INT3R3	INT3R2	INT3R1	INT3R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT2R7	INT2R6	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **INT3R<7:0>**: Assign External Interrupt 3 (INT3) to the Corresponding RPN Pin bits
See Table 8-4.

bit 7-0 **INT2R<7:0>**: Assign External Interrupt 2 (INT2) to the Corresponding RPN Pin bits
See Table 8-4.

REGISTER 8-16: RPNR2: PERIPHERAL PIN SELECT INPUT REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T1CKR7	T1CKR6	T1CKR5	T1CKR4	T1CKR3	T1CKR2	T1CKR1	T1CKR0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **T1CKR<7:0>**: Assign Timer1 External Clock (T1CK) to the Corresponding RPN Pin bits
See Table 8-4.

bit 7-0 **Unimplemented**: Read as '0'

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REGISTER 9-2: CLKDIV: CLOCK DIVIDER REGISTER

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI	DOZE2 ⁽¹⁾	DOZE1 ⁽¹⁾	DOZE0 ⁽¹⁾	DOZEN ^(2,3)	FRCDIV2	FRCDIV1	FRCDIV0
bit 15							bit 8

U-0	U-0	r-0	r-0	R/W-0	R/W-0	R/W-0	R/W-1
—	—	—	—	PLLPRE3 ⁽⁴⁾	PLLPRE2 ⁽⁴⁾	PLLPRE1 ⁽⁴⁾	PLLPRE0 ⁽⁴⁾
bit 7							bit 0

Legend:	r = Reserved bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 15	ROI: Recover on Interrupt bit 1 = Interrupts will clear the DOZEN bit and the processor clock, and the peripheral clock ratio is set to 1:1 0 = Interrupts have no effect on the DOZEN bit
bit 14-12	DOZE<2:0>: Processor Clock Reduction Select bits ⁽¹⁾ 111 = FP divided by 128 110 = FP divided by 64 101 = FP divided by 32 100 = FP divided by 16 011 = FP divided by 8 (default) 010 = FP divided by 4 001 = FP divided by 2 000 = FP divided by 1
bit 11	DOZEN: Doze Mode Enable bit ^(2,3) 1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks 0 = Processor clock and peripheral clock ratio is forced to 1:1
bit 10-8	FRCDIV<2:0>: Internal Fast RC Oscillator Postscaler bits 111 = FRC divided by 256 110 = FRC divided by 64 101 = FRC divided by 32 100 = FRC divided by 16 011 = FRC divided by 8 010 = FRC divided by 4 001 = FRC divided by 2 000 = FRC divided by 1 (default)
bit 7-6	Unimplemented: Read as '0'
bit 5-4	Reserved: Read as '0'

- Note 1:** The DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.
- 2:** This bit is cleared when the ROI bit is set and an interrupt occurs.
- 3:** The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.
- 4:** PLLPRE<3:0> may be updated while the PLL is operating, but the VCO may overshoot.

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REGISTER 9-5: PLLDIV: PLL OUTPUT DIVIDER REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	VCODIV1	VCODIV0
bit 15						bit 8	

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-1
—	POST1DIV2 ^(1,2)	POST1DIV1 ^(1,2)	POST1DIV0 ^(1,2)	—	POST2DIV2 ^(1,2)	POST2DIV1 ^(1,2)	POST2DIV0 ^(1,2)
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-8 **VCODIV<1:0>:** PLL VCO Output Divider Select bits

11 = Fvco

10 = Fvco/2

01 = Fvco/3

00 = Fvco/4

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **POST1DIV<2:0>:** PLL Output Divider #1 Ratio bits^(1,2)

POST1DIV<2:0> can have a valid value, from 1 to 7 (POST1DIVx value should be greater than or equal to the POST2DIVx value). The POST1DIVx divider is designed to operate at higher clock rates than the POST2DIVx divider.

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **POST2DIV<2:0>:** PLL Output Divider #2 Ratio bits^(1,2)

POST2DIV<2:0> can have a valid value, from 1 to 7 (POST2DIVx value should be less than or equal to the POST1DIVx value). The POST1DIVx divider is designed to operate at higher clock rates than the POST2DIVx divider.

Note 1: The POST1DIVx and POST2DIVx divider values must not be changed while the PLL is operating.

2: The default values for POST1DIVx and POST2DIVx are 4 and 1, respectively, yielding a 150 MHz system source clock.

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NOTES:

14.2 Features Overview

- Three Rail-to-Rail Analog Comparators
- Up to Four Selectable Input Sources per Comparator
- Programmable Comparator Hysteresis
- Programmable Output Polarity
- Interrupt Generation Capability
- Dedicated Pulse Density Modulation DAC for each Analog Comparator:
 - PDM unit followed by a digitally controlled multimode multipole RC filter
- Multimode Multipole RC Output Filter:
 - Transition mode: Provides the fastest response
 - Fast mode: For tracking DAC slopes
 - Steady-State mode: Provides 12-bit resolution
- Slope Compensation along with each DAC:
 - Slope Generation mode
 - Hysteretic Control mode
 - Triangle Wave mode
- Functional Support for the High-Speed PWM module which Includes:
 - PWM duty cycle control
 - PWM period control
 - PWM Fault detect

14.3 Control Registers

The DACCTRL1L and DACCTRL2H/L registers are common configuration registers for DAC modules.

The DACxCON, DACxDAT, SLPxCON and SLPxDAT registers specify the operation of individual modules.

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REGISTER 14-8: SLPxCONH: DACx SLOPE CONTROL HIGH REGISTER

R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0
SLOPEN	—	—	—	HME ⁽¹⁾	TWME ⁽²⁾	PSE	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

- bit 15 **SLOPEN:** Slope Function Enable/On bit
1 = Enables slope function
0 = Disables slope function; slope accumulator is disabled to reduce power consumption
- bit 14-12 **Unimplemented:** Read as '0'
- bit 11 **HME:** Hysteretic Mode Enable bit⁽¹⁾
1 = Enables Hysteretic mode for DACx
0 = Disables Hysteretic mode for DACx
- bit 10 **TWME:** Triangle Wave Mode Enable bit⁽²⁾
1 = Enables Triangle Wave mode for DACx
0 = Disables Triangle Wave mode for DACx
- bit 9 **PSE:** Positive Slope Mode Enable bit
1 = Slope mode is positive (increasing)
0 = Slope mode is negative (decreasing)
- bit 8-0 **Unimplemented:** Read as '0'

- Note 1:** HME mode requires the user to disable the slope function (SLOPEN = 0).
2: TWME mode requires the user to enable the slope function (SLOPEN = 1).

REGISTER 21-1: T1CON: TIMER1 CONTROL REGISTER (CONTINUED)

bit 5-4 **TCKPS<1:0>**: Timer1 Input Clock Prescale Select bits

11 = 1:256

10 = 1:64

01 = 1:8

00 = 1:1

bit 3 **Unimplemented**: Read as '0'

bit 2 **TSYNC**: Timer1 External Clock Input Synchronization Select bit⁽¹⁾

When TCS = 1:

1 = Synchronizes the External Clock input

0 = Does not synchronize the External Clock input

When TCS = 0:

This bit is ignored.

bit 1 **TCS**: Timer1 Clock Source Select bit⁽¹⁾

1 = External Clock source selected by TECS<1:0>

0 = Internal peripheral clock (Fp)

bit 0 **Unimplemented**: Read as '0'

Note 1: When Timer1 is enabled in External Synchronous Counter mode (TCS = 1, TSYNC = 1, TON = 1), any attempts by user software to write to the TMR1 register are ignored.

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REGISTER 23-3: CLCxSEL: CLCx INPUT MUX SELECT REGISTER

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
—	DS4<2:0>			—	DS3<2:0>		
bit 15				bit 8			

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
—	DS2<2:0>			—	DS1<2:0>		
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **DS4<2:0>:** Data Selection MUX 4 Signal Selection bits

111 = SCCP3 auxiliary out

110 = SCCP1 auxiliary out

101 = CLCIND pin

100 = Reserved

011 = SPI1 Input (SDIx)⁽¹⁾

010 = Comparator 3 output

001 = CLC2 output

000 = PWM Event A

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **DS3<2:0>:** Data Selection MUX 3 Signal Selection bits

111 = SCCP4 Compare Event Flag (CCP4IF)

110 = SCCP3 Compare Event Flag (CCP3IF)

101 = CLC4 out

100 = UART1 RX output corresponding to CLCx module

011 = SPI1 Output (SDOx) corresponding to CLCx module⁽¹⁾

010 = Comparator 2 output

001 = CLC1 output

000 = CLCINC I/O pin

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **DS2<2:0>:** Data Selection MUX 2 Signal Selection bits

111 = SCCP2 OC (CCP2IF) out

110 = SCCP1 OC (CCP1IF) out

101 = Reserved

100 = Reserved

011 = UART1 TX input corresponding to CLCx module

010 = Comparator 1 output

001 = Reserved

000 = CLCINB I/O pin

bit 3 **Unimplemented:** Read as '0'

Note 1: Valid only when SPI is used on PPS.

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TABLE 24-2: PTG COMMAND OPTIONS

bit 3-0	Step Command	OPTION<3:0>	Command Description
	PTGCTRL ⁽¹⁾	0000	NOP.
		0001	Reserved; do not use.
		0010	Disable Step delay timer (PTGSD).
		0011	Reserved; do not use.
		0100	Reserved; do not use.
		0101	Reserved; do not use.
		0110	Enable Step delay timer (PTGSD).
		0111	Reserved; do not use.
		1000	Start and wait for the PTG Timer0 to match the PTGT0LIM register.
		1001	Start and wait for the PTG Timer1 to match the PTGT1LIM register.
		1010	Wait for the software trigger (level, PTGSWT = 1).
		1011	Wait for the software trigger (positive edge, PTGSWT = 0 to 1).
		1100	Copy the PTGC0LIM register contents to the strobe output.
		1101	Copy the PTGC1LIM register contents to the strobe output.
		1110	Copy the PTGL0 register contents to the strobe output.
		1111	Generate the triggers indicated in the PTGBTE register.
	PTGADD ⁽¹⁾	0000	Add the PTGADJ register contents to the PTGC0LIM register.
		0001	Add the PTGADJ register contents to the PTGC1LIM register.
		0010	Add the PTGADJ register contents to the PTGT0LIM register.
		0011	Add the PTGADJ register contents to the PTGT1LIM register.
		0100	Add the PTGADJ register contents to the PTGSDLIM register.
		0101	Add the PTGADJ register contents to the PTGL0 register.
		0110	Reserved; do not use.
		0111	Reserved; do not use.
	PTGCOPY ⁽¹⁾	1000	Copy the PTGHOLD register contents to the PTGC0LIM register.
		1001	Copy the PTGHOLD register contents to the PTGC1LIM register.
		1010	Copy the PTGHOLD register contents to the PTGT0LIM register.
		1011	Copy the PTGHOLD register contents to the PTGT1LIM register.
		1100	Copy the PTGHOLD register contents to the PTGSDLIM register.
		1101	Copy the PTGHOLD register contents to the PTGL0 register.
		1110	Reserved; do not use.
		1111	Reserved; do not use.

Note 1: All reserved commands or options will execute, but they do not have any affect (i.e., execute as a NOP instruction).

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TABLE 31-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles ⁽¹⁾	Status Flags Affected
42	ED	ED Wm*Wm, Acc, Wx, Wy, Wxd	Euclidean Distance (no accumulate)	1	1	OA,OB,OAB,SA,SB,SAB
43	EDAC	EDAC Wm*Wm, Acc, Wx, Wy, Wxd	Euclidean Distance	1	1	OA,OB,OAB,SA,SB,SAB
44	EXCH	EXCH Wns, Wnd	Swap Wns with Wnd	1	1	None
46	FBCL	FBCL Ws, Wnd	Find Bit Change from Left (MSb) Side	1	1	C
47	FF1L	FF1L Ws, Wnd	Find First One from Left (MSb) Side	1	1	C
48	FF1R	FF1R Ws, Wnd	Find First One from Right (LSb) Side	1	1	C
49	FLIM	FLIM Wb, Ws	Force Data (Upper and Lower) Range Limit without Limit Excess Result	1	1	N,Z,OV
		FLIM.V Wb, Ws, Wd	Force Data (Upper and Lower) Range Limit with Limit Excess Result	1	1	N,Z,OV
50	GOTO	GOTO Expr	Go to Address	2	4	None
		GOTO Wn	Go to Indirect	1	4	None
		GOTO.L Wn	Go to Indirect (long address)	1	4	None
51	INC	INC f	f = f + 1	1	1	C,DC,N,OV,Z
		INC f, WREG	WREG = f + 1	1	1	C,DC,N,OV,Z
		INC Ws, Wd	Wd = Ws + 1	1	1	C,DC,N,OV,Z
52	INC2	INC2 f	f = f + 2	1	1	C,DC,N,OV,Z
		INC2 f, WREG	WREG = f + 2	1	1	C,DC,N,OV,Z
		INC2 Ws, Wd	Wd = Ws + 2	1	1	C,DC,N,OV,Z
53	IOR	IOR f	f = f.IOR. WREG	1	1	N,Z
		IOR f, WREG	WREG = f.IOR. WREG	1	1	N,Z
		IOR #lit10, Wn	Wd = lit10.IOR. Wd	1	1	N,Z
		IOR Wb, Ws, Wd	Wd = Wb.IOR. Ws	1	1	N,Z
		IOR Wb, #lit5, Wd	Wd = Wb.IOR. lit5	1	1	N,Z
54	LAC	LAC Wso, #Slit4, Acc	Load Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		LAC.D Wso, #Slit4, Acc	Load Accumulator Double	1	2	OA,SA,OB,SB
56	LNK	LNK #lit14	Link Frame Pointer	1	1	SFA
57	LSR	LSR f	f = Logical Right Shift f	1	1	C,N,OV,Z
		LSR f, WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR Ws, Wd	Wd = Logical Right Shift Ws	1	1	C,N,OV,Z
		LSR Wb, Wns, Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N,Z
		LSR Wb, #lit5, Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N,Z
58	MAC	MAC Wm*Wn, Acc, Wx, Wxd, Wy, Wyd, AWB	Multiply and Accumulate	1	1	OA,OB,OAB,SA,SB,SAB
		MAC Wm*Wm, Acc, Wx, Wxd, Wy, Wyd	Square and Accumulate	1	1	OA,OB,OAB,SA,SB,SAB
59	MAX	MAX Acc	Force Data Maximum Range Limit	1	1	N,OV,Z
		MAX.V Acc, Wnd	Force Data Maximum Range Limit with Result	1	1	N,OV,Z
60	MIN	MIN Acc	If Accumulator A Less than B Load Accumulator with B or vice versa	1	1	N,OV,Z
		MIN.V Acc, Wd	If Accumulator A Less than B Accumulator Force Minimum Data Range Limit with Limit Excess Result	1	1	N,OV,Z
		MINZ Acc	Accumulator Force Minimum Data Range Limit	1	1	N,OV,Z
		MINZ.V Acc, Wd	Accumulator Force Minimum Data Range Limit with Limit Excess Result	1	1	N,OV,Z

Note 1: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

2: The divide instructions must be preceded with a "REPEAT #5" instruction, such that they are executed six consecutive times.

34.0 PACKAGING INFORMATION

34.1 Package Marking Information

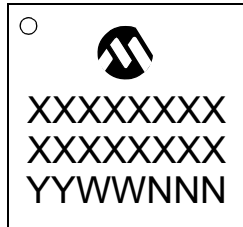
28-Lead SSOP (5.30 mm)



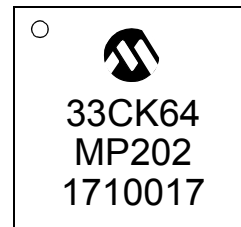
Example



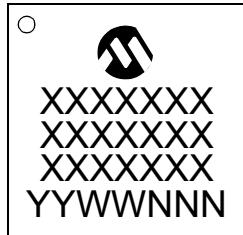
28-Lead UQFN (6x6 mm)



Example



36-Lead UQFN (5x5 mm)



Example



48-Lead TQFP (7x7 mm)

Example

CK256MP
5051710
017

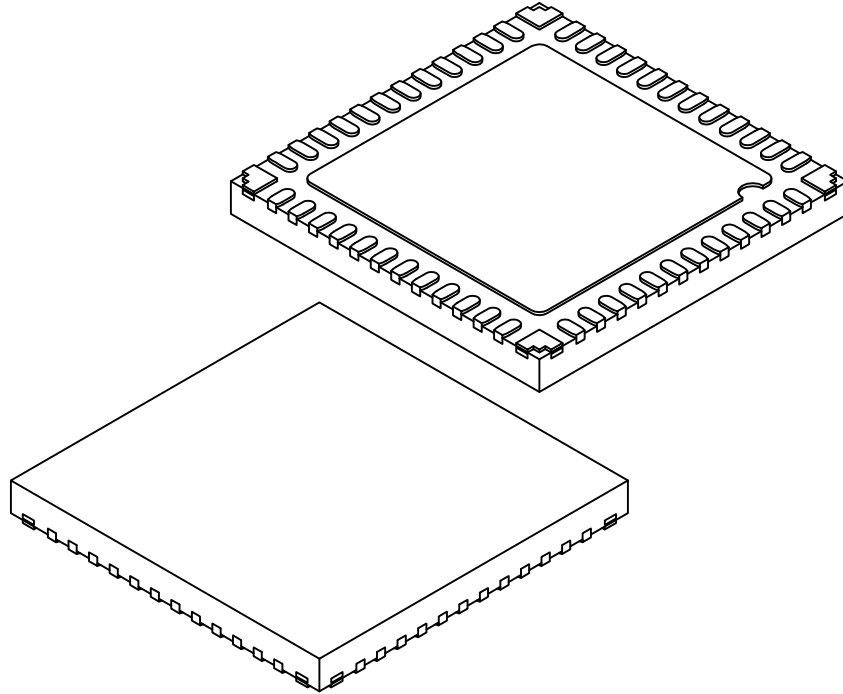
Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code

Note:	In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.
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dsPIC33CK256MP508 FAMILY

48-Lead Ultra Thin Plastic Quad Flat, No Lead Package (M4) - 6x6 mm Body [UQFN] With Corner Anchors and 4.6x4.6 mm Exposed Pad

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Terminals	N		48		
Pitch	e		0.40 BSC		
Overall Height	A		0.50	0.55	0.60
Standoff	A1		0.00	0.02	0.05
Terminal Thickness	A3		0.15 REF		
Overall Length	D		6.00 BSC		
Exposed Pad Length	D2		4.50	4.60	4.70
Overall Width	E		6.00 BSC		
Exposed Pad Width	E2		4.50	4.60	4.70
Terminal Width	b		0.15	0.20	0.25
Corner Anchor Pad	b1		0.45 REF		
Corner Anchor Pad, Metal-free Zone	b2		0.23 REF		
Terminal Length	L		0.35	0.40	0.45
Terminal-to-Exposed-Pad	K		0.30 REF		

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-442A-M4 Sheet 2 of 2

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