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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	100MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	39
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	24K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 19x12b; D/A 3x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ck256mp205t-i-pt

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TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name ⁽¹⁾	Pin Type	Buffer Type	PPS	Description
PGD1	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 1
PGC1	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 1
PGD2	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 2
PGC2	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 2
PGD3	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 3
PGC3	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 3
MCLR	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	No	Ground reference for analog modules. This pin must be connected at all times.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins
VSS	P	—	No	Ground reference for logic and I/O pins

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
PPS = Peripheral Pin Select TTL = TTL input buffer DIG = Digital

- Note 1:** Not all pins are available in all package variants. See the “**Pin Diagrams**” section for pin availability.
2: PWM4L and PWM4H pins are available on PPS as well as dedicated.
3: SPI2 supports dedicated pins as well as PPS on 48, 64 and 80-pin devices.

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4.2.5 X AND Y DATA SPACES

The dsPIC33CK256MP508 family core has two Data Spaces, X and Y. These Data Spaces can be considered either separate (for some DSP instructions) or as one unified linear address range (for MCU instructions). The Data Spaces are accessed using two Address Generation Units (AGUs) and separate data paths. This feature allows certain instructions to concurrently fetch two words from RAM, thereby enabling efficient execution of DSP algorithms, such as Finite Impulse Response (FIR) filtering and Fast Fourier Transform (FFT).

The X Data Space is used by all instructions and supports all addressing modes. X Data Space has separate read and write data buses. The X read data bus is the read data path for all instructions that view Data Space as combined X and Y address space. It is also the X data prefetch path for the dual operand DSP instructions (MAC class).

The Y Data Space is used in concert with the X Data Space by the MAC class of instructions (CLR, ED, EDAC, MAC, MOVSA, MPY, MPY.N and MSC) to provide two concurrent data read paths.

Both the X and Y Data Spaces support Modulo Addressing mode for all instructions, subject to addressing mode restrictions. Bit-Reversed Addressing mode is only supported for writes to X Data Space.

All data memory writes, including in DSP instructions, view Data Space as combined X and Y address space. The boundary between the X and Y Data Spaces is device-dependent and is not user-programmable.

4.2.6 BIST OVERVIEW

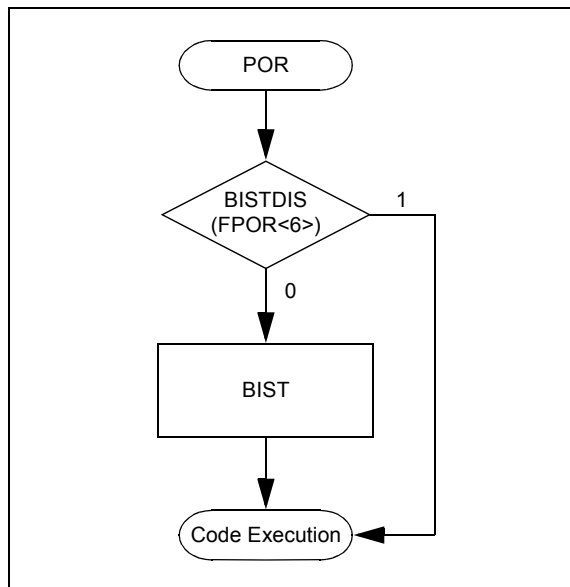
The dsPIC33CK256MP508 family features a data memory Built-In Self-Test (BIST) that has the option to be run at start-up or run time. The memory test checks that all memory locations are functional and provides a pass/fail status of the RAM that can be used by software to take action if needed. If a failure is reported, the specific location(s) are not identified.

The MBISTCON register (Register 4-1) contains control and status bits for BIST operation. The MBISTDONE bit (MBISTCON<7>) indicates if a BIST was run since the last Reset and the MBISTSTAT bit (MBISTCON<4>) provides the pass/fail result.

4.2.7 BIST AT START-UP

The BIST can be configured to automatically run on a POR type Reset, as shown in Figure 4-10. By default, when BISTDIS (FPOR<6>) = 1, the BIST is disabled and will not be part of device start-up. If the BISTDIS bit is cleared during device programming, the BIST will run after all Configuration registers have been loaded and before code execution begins. BIST will always run on FRC+PLL with PLL settings resulting in a 125 MHz clock rate.

FIGURE 4-10: BIST FLOWCHART



4.2.8 BIST AT RUN TIME

A BIST test can be requested to run on subsequent device Resets at any time.

A BIST will corrupt all of the RAM contents, including the Stack Pointer, and requires a subsequent Reset. The system should be prepared for a Reset before a BIST is performed. The BIST is invoked by setting the MBISTEN bit (MBISTCON<0>) and executing a Reset. The MBISTCON register is protected against accidental writes and requires an unlock sequence prior to writing. Only one bit can be set per unlock sequence. The procedure for a run-time BIST is as follows:

1. Execute the unlock sequence by consecutively writing 0x55 and 0xAA to the NVMKEY register.
2. Write 0x0001 to the MBISTCON SFR.
3. Execute a software RESET command.
4. Verify a Software Reset has occurred by reading SWR (RCON<6>) (optional).
5. Verify that the MBISTDONE bit is set.
6. Take action depending on test result indicated by MBISTSTAT.

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TABLE 4-9: SFR BLOCK 800h

Register	Address	All Resets	Register	Address	All Resets	Register	Address	All Resets
Interrupts			IPC3	846	-100-100-100-100	IPC35	886	-100-100-----
IFS0	800	000000000-00000	IPC4	848	-100-100-100-100	IPC36	888	-----100
IFS1	802	000000000-000000	IPC5	84A	-100-----100-100	IPC37	88A	-----100-100----
IFS2	804	00000-00-0000----	IPC6	84C	-100-100-100-100	IPC38	88C	-----100-100
IFS3	806	00000000-0-00000	IPC7	84E	-100-100-100-100	IPC40	890	-----100-100
IFS4	808	00000000000000-00	IPC8	850	-100-100-----	IPC42	894	-100-100-100-100
IFS5	80A	000000000000000-	IPC9	852	-----100-100-100	IPC43	896	-100-100-100-100
IFS6	80C	0000000000000000	IPC10	854	-100-----100-100	IPC44	898	-100-100-100-100
IFS7	80E	0000000000000000	IPC11	856	-100-100-100-100	IPC45	89A	-----100-100-100
IFS8	810	00-----0	IPC12	858	-100-100-100-100	IPC47	89E	-100-100-100----
IFS9	812	-----00-00----	IPC13	85A	-----100-----100	IPC48	8A0	-100-100-100-100
IFS10	814	00000000-----00	IPC14	85C	-100-100-100-100	INTCON1	8C0	000000000-0000-
IFS11	816	000-----0000000	IPC15	85E	-100-100-100----	INTCON2	8C2	000----0----0000
IFS12	818	-----0000	IPC16	860	-100-----100-100	INTCON3	8C4	-----00---0---0
IEC0	820	0000000000-00000	IPC17	862	-100-100-100-100	INTCON4	8C6	-----00
IEC1	822	000000000-000000	IPC18	864	-100-100-100-100	INTTREG	8C8	000-0000-0000000
IEC2	824	00000-00-0000----	IPC19	866	-100-100-100-100	Flash		
IEC3	826	00000000-0-00000	IPC20	868	-100-100-100----	NVMCON	8D0	00000000----0000
IEC4	828	00000000000000-00	IPC21	86A	-100-100-100-100	NVMADRL	8D2	0000000000000000
IEC5	82A	000000000000000-	IPC22	86C	-100-100-100-100	NVMADRH	8D4	-----00000000
IEC6	82C	0000000000000000	IPC23	86E	-100-100-100-100	NVMKEY	8D6	-----00000000
IEC7	82E	0000000000000000	IPC24	870	-100-100-100-100	NVMSRCADRL	8D8	0000000000000000
IEC8	830	0-----0	IPC25	872	-100-100-100-100	NVMSRCADRH	8DA	-----00000000
IEC9	832	-----00-00----	IPC26	874	-100-100-100-100	CBG		
IEC10	834	00000000-----00	IPC27	876	-100-100-100-100	AMPCON1L	8DC	-----000
IEC11	836	000-----0000000	IPC28	878	-100-100-100-100	AMPCON1H	8DE	-----000
IEC12	838	-----0000	IPC29	87A	-100-100-100-100	BIASCON	8F0	-----0000
IPC0	840	-100-100-100-100	IPC30	87C	-100-100-100-100	IBIASCON0L	8F4	--000000--000000
IPC1	842	-100-100-----100	IPC31	87E	-100-100-100-100	IBIASCON0H	8F6	--000000--000000
IPC2	844	-100-100-100-100	IPC32	880	-----100			

Legend: x = unknown or indeterminate value; “-” = unimplemented bits. Address values are in hexadecimal. Reset values are in binary.

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4.4.5 INTERFACING PROGRAM AND DATA MEMORY SPACES

The dsPIC33CK256MP508 family architecture uses a 24-bit wide Program Space (PS) and a 16-bit wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33CK256MP508 family devices provides two methods by which Program Space can be accessed during operation:

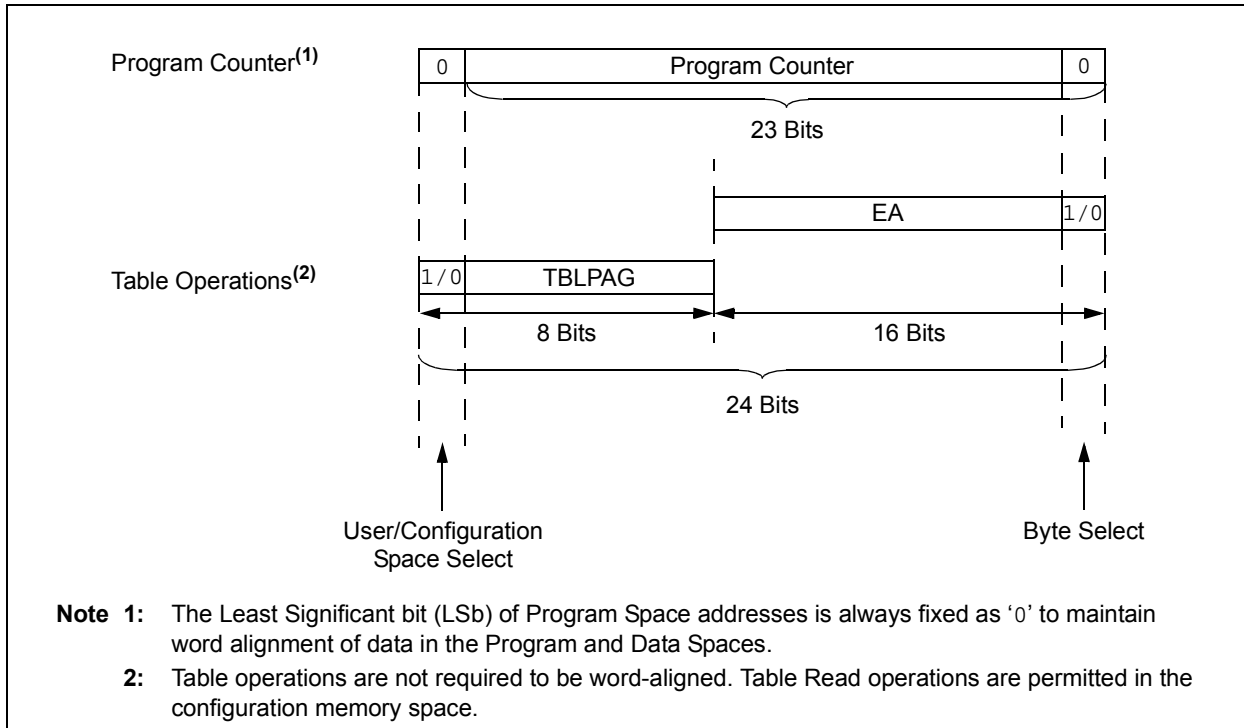
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

TABLE 4-20: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xxx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		

FIGURE 4-16: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



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5.4 ICSP™ Write Inhibit

ICSP Write Inhibit is an access restriction feature that, when activated, restricts all of Flash memory. Once activated, ICSP Write Inhibit permanently prevents ICSP Flash programming and erase operations, and cannot be deactivated. This feature is intended to prevent alteration of Flash memory contents, with behavior similar to One-Time-Programmable (OTP) devices.

RTSP, including erase and programming operations, is not restricted when ICSP Write Inhibit is activated; however, code to perform these actions must be programmed into the device before ICSP Write Inhibit is activated. This allows for a bootloader-type application to alter Flash contents with ICSP Write Inhibit activated.

Entry into ICSP and Enhanced ICSP modes is not affected by ICSP Write Inhibit. In these modes, it will continue to be possible to read configuration memory space and any user memory space regions which are not code protected. With ICSP writes inhibited, an attempt to set WR (NVMCON<15>) = 1 will maintain WR = 0, and instead, set WRERR (NVMCON<13>) = 1. All Enhanced ICSP erase and programming commands will have no effect with self-checked programming commands returning a FAIL response opcode (PASS if the destination already exactly matched the requested programming data).

Once ICSP Write Inhibit is activated, it is not possible for a device executing in Debug mode to erase/write Flash, nor can a debug tool switch the device to Production mode. ICSP Write Inhibit should therefore only be activated on devices programmed for production.

The JTAG port, when enabled, can be used to map ICSP signals to JTAG I/O pins. All Flash erase/programming operations initiated via the JTAG port will therefore also be blocked after activating ICSP Write Inhibit.

5.4.1 ACTIVATING ICSP™ WRITE INHIBIT

Caution: It is not possible to deactivate ICSP Write Inhibit.

ICSP Write Inhibit is activated by executing a pair of NVMCON double-word programming commands to save two 16-bit activation values in the configuration memory space. The target NVM addresses and values required for activation are shown in Table 5-1. Once both addresses contain their activation values, ICSP Write Inhibit will take permanent effect on the next device Reset. Neither address can be reset, erased or otherwise modified, through any means, after being successfully programmed, even if one of the addresses has not been programmed.

Only the lower 16 data bits stored at the activation addresses are evaluated; the upper 8 bits and second 24-bit word written by the double-word programming (NVMOP<3:0>) should be written as '0's. The addresses can be programmed in any order and also during separate ICSP/Enhanced ICSP/RTSP sessions, but any attempt to program an incorrect 16-bit value or use a row programming operation to program the values will be aborted without altering the existing data.

TABLE 5-1: ICSP™ WRITE INHIBIT ACTIVATION ADDRESSES AND DATA

	Configuration Memory Address	ICSP Write Inhibit Activation Value
Write Lock 1	0x801034	0x006D63
Write Lock 2	0x801038	0x006870

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8.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx and TRISx registers for data control, port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Enable for PORTx register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs, other than VDD, by using external pull-up resistors. The maximum open-drain voltage allowed on any pin is the same as the maximum VIH specification for that particular pin.

8.2 Configuring Analog and Digital Port Pins

The ANSELx registers control the operation of the analog port pins. The port pins that are to function as analog inputs or outputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as timers, UARTs, etc., the corresponding ANSELx bit must be cleared.

The ANSELx registers have a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default.

Pins with analog functions affected by the ANSELx registers are listed with a buffer type of analog in the Pinout I/O Descriptions (see Table 1-1).

If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is converted by an analog peripheral, such as the ADC module or comparator module.

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin, defined as a digital input (including the ANx pins), can cause the input buffer to consume current that exceeds the device specifications.

8.2.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP.

8.3 PORT Control Registers

The following registers are in the PORT module:

- Register 8-1: ANSELx (one per port)
- Register 8-2: TRISx (one per port)
- Register 8-3: PORTx (one per port)
- Register 8-4: LATx (one per port)
- Register 8-5: ODCx (one per port)
- Register 8-6: CNPUx (one per port)
- Register 8-7: CNPDx (one per port)
- Register 8-8: CNCONx (one per port – optional)
- Register 8-9: CNEN0x (one per port)
- Register 8-10: CNSTATx (one per port – optional)
- Register 8-11: CNEN1x (one per port)
- Register 8-12: CNFx (one per port)

REGISTER 8-1: ANSELx: ANALOG SELECT FOR PORTx REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
ANSELx<15:8>							
bit 15				bit 8			

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
ANSELx<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0

ANSELx<15:0>: Analog Select for PORTx bits

1 = Analog input is enabled and digital input is disabled on the PORTx[n] pin

0 = Analog input is disabled and digital input is enabled on the PORTx[n] pin

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REGISTER 8-62: RPOR8: PERIPHERAL PIN SELECT OUTPUT REGISTER 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP49R5	RP49R4	RP49R3	RP49R2	RP49R1	RP49R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP48R5	RP48R4	RP48R3	RP48R2	RP48R1	RP48R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP49R<5:0>:** Peripheral Output Function is Assigned to RP49 Output Pin bits (see Table 8-7 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP48R<5:0>:** Peripheral Output Function is Assigned to RP48 Output Pin bits (see Table 8-7 for peripheral function numbers)

REGISTER 8-63: RPOR9: PERIPHERAL PIN SELECT OUTPUT REGISTER 9

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP51R5	RP51R4	RP51R3	RP51R2	RP51R1	RP51R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP50R5	RP50R4	RP50R3	RP50R2	RP50R1	RP50R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP51R<5:0>:** Peripheral Output Function is Assigned to RP51 Output Pin bits (see Table 8-7 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP50R<5:0>:** Peripheral Output Function is Assigned to RP50 Output Pin bits (see Table 8-7 for peripheral function numbers)

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REGISTER 9-3: PLLFBD: PLL FEEDBACK DIVIDER REGISTER

U-0	U-0	U-0	U-0	r-0	r-0	r-0	r-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R/W-1	R/W-0	R/W-0	R/W-1	R/W-0	R/W-1	R/W-1	R/W-0
PLLFBDIV<7:0>							
bit 7				bit 0			

Legend:	r = Reserved bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	'0' = Bit is cleared
-n = Value at POR	'1' = Bit is set	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **Reserved:** Maintain as '0'

bit 7-0 **PLLFBDIV<7:0>:** PLL Feedback Divider bits (also denoted as 'M', PLL multiplier)

11111111 = Reserved

...

11001000 = 200 Maximum⁽¹⁾

...

10010110 = 150 (default)

...

00010000 = 16 Minimum⁽¹⁾

...

00000010 = Reserved

00000001 = Reserved

00000000 = Reserved

Note 1: The allowed range is 16-200 (decimal). The rest of the values are reserved and should be avoided. The power on the default feedback divider is 150 (decimal) with an 8 MHz FRC input clock. The VCO frequency is 1.2 GHz.

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REGISTER 11-21: C1TXIFH: CAN TRANSMIT INTERRUPT STATUS REGISTER HIGH⁽¹⁾

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TFIF<31:24>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TFIF<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **TFIF<31:16>**: Unimplemented

Note 1: C1TXIFH: FIFO: TFIFx = 'or' of the enabled TX FIFO flags (flags need to be cleared in the FIFO register).

REGISTER 11-22: C1TXIFL: CAN TRANSMIT INTERRUPT STATUS REGISTER LOW⁽¹⁾

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TFIF<15:8>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
TFIF<7:0> ⁽²⁾							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **TFIF<15:8>**: Unimplemented

bit 7-0 **TFIF<7:0>**: Transmit FIFO/TXQ Interrupt Pending bits⁽²⁾

1 = One or more enabled transmit FIFO/TXQ interrupts are pending

0 = No enabled transmit FIFO/TXQ interrupts are pending

Note 1: C1TXIFL: FIFO: TFIFx = 'or' of the enabled TX FIFO flags (flags need to be cleared in the FIFO register).

2: TFIF0 is for the transmit queue.

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REGISTER 11-49: C1BDIAG1L: CAN BUS DIAGNOSTICS REGISTER 1 LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EFMSGCNT<15:8>							
bit 15							
bit 8							

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EFMSGCNT<7:0>							
bit 7							
bit 0							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **EFMSGCNT<15:0>**: Error Free Message Counter bits

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REGISTER 13-3: ADCON2L: ADC CONTROL REGISTER 2 LOW

R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
REFCIE	REFERCIE	—	EIEN	—	SHREISEL2 ⁽¹⁾	SHREISEL1 ⁽¹⁾	SHREISEL0 ⁽¹⁾
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SHRADCS6	SHRADCS5	SHRADCS4	SHRADCS3	SHRADCS2	SHRADCS1	SHRADCS0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **REFCIE:** Band Gap and Reference Voltage Ready Common Interrupt Enable bit
 1 = Common interrupt will be generated when the band gap will become ready
 0 = Common interrupt is disabled for the band gap ready event
- bit 14 **REFERCIE:** Band Gap or Reference Voltage Error Common Interrupt Enable bit
 1 = Common interrupt will be generated when a band gap or reference voltage error is detected
 0 = Common interrupt is disabled for the band gap and reference voltage error event
- bit 13 **Unimplemented:** Read as '0'
- bit 12 **EIEN:** Early Interrupts Enable bit
 1 = The early interrupt feature is enabled for the input channel interrupts (when the E1STATx flag is set)
 0 = The individual interrupts are generated when conversion is done (when the ANxRDY flag is set)
- bit 11 **Unimplemented:** Read as '0'
- bit 10-8 **SHREISEL<2:0>:** Shared Core Early Interrupt Time Selection bits⁽¹⁾
 111 = Early interrupt is set and interrupt is generated 8 TADCORE clocks prior to when the data is ready
 110 = Early interrupt is set and interrupt is generated 7 TADCORE clocks prior to when the data is ready
 101 = Early interrupt is set and interrupt is generated 6 TADCORE clocks prior to when the data is ready
 100 = Early interrupt is set and interrupt is generated 5 TADCORE clocks prior to when the data is ready
 011 = Early interrupt is set and interrupt is generated 4 TADCORE clocks prior to when the data is ready
 010 = Early interrupt is set and interrupt is generated 3 TADCORE clocks prior to when the data is ready
 001 = Early interrupt is set and interrupt is generated 2 TADCORE clocks prior to when the data is ready
 000 = Early interrupt is set and interrupt is generated 1 TADCORE clock prior to when the data is ready
- bit 7 **Unimplemented:** Read as '0'
- bit 6-0 **SHRADCS<6:0>:** Shared ADC Core Input Clock Divider bits
 These bits determine the number of TCORESRC (Source Clock Periods) for one shared TADCORE (Core Clock Period).
 1111111 = 254 Source Clock Periods
 ...
 0000011 = 6 Source Clock Periods
 0000010 = 4 Source Clock Periods
 0000001 = 2 Source Clock Periods
 0000000 = 2 Source Clock Periods

Note 1: For the 6-bit shared ADC core resolution (SHRRES<1:0> = 00), the SHREISEL<2:0> settings, from '100' to '111', are not valid and should not be used. For the 8-bit shared ADC core resolution (SHRRES<1:0> = 01), the SHREISEL<2:0> settings, '110' and '111', are not valid and should not be used.

REGISTER 17-2: SPIxCON1H: SPIx CONTROL REGISTER 1 HIGH (CONTINUED)

- bit 6 **FRMSYNC**: Frame Sync Pulse Direction Control bit
1 = Frame Sync pulse input (Slave)
0 = Frame Sync pulse output (Master)
- bit 5 **FRMPOL**: Frame Sync/Slave Select Polarity bit
1 = Frame Sync pulse/Slave select is active-high
0 = Frame Sync pulse/Slave select is active-low
- bit 4 **MSEN**: Master Mode Slave Select Enable bit
1 = SPIx Slave select support is enabled with polarity determined by FRMPOL ($\overline{\text{SSx}}$ pin is automatically driven during transmission in Master mode)
0 = Slave select SPIx support is disabled ($\overline{\text{SSx}}$ pin will be controlled by port I/O)
- bit 3 **FRMSYPW**: Frame Sync Pulse-Width bit
1 = Frame Sync pulse is one serial word length wide (as defined by $\text{MODE}<32,16>/\text{WLENGTH}<4:0>$)
0 = Frame Sync pulse is one clock (SCKx) wide
- bit 2-0 **FRMCNT<2:0>**: Frame Sync Pulse Counter bits
Controls the number of serial words transmitted per Sync pulse.
111 = Reserved
110 = Reserved
101 = Generates a Frame Sync pulse on every 32 serial words
100 = Generates a Frame Sync pulse on every 16 serial words
011 = Generates a Frame Sync pulse on every 8 serial words
010 = Generates a Frame Sync pulse on every 4 serial words
001 = Generates a Frame Sync pulse on every 2 serial words (value used by audio protocols)
000 = Generates a Frame Sync pulse on each serial word

- Note 1:** AUDEN can only be written when the SPIEN bit = 0.
- 2:** AUDMONO can only be written when the SPIEN bit = 0 and is only valid for AUDEN = 1.
- 3:** URDTEN is only valid when IGNTUR = 1.
- 4:** AUDMOD<1:0> can only be written when the SPIEN bit = 0 and is only valid when AUDEN = 1. When NOT in PCM/DSP mode, this module functions as if FRMSYPW = 1, regardless of its actual value.

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REGISTER 20-1: SENTxCON1: SENTx CONTROL REGISTER 1 (CONTINUED)

bit 4	PS: SENTx Module Clock Prescaler (divider) bits 1 = Divide-by-4 0 = Divide-by-1
bit 3	Unimplemented: Read as '0'
bit 2-0	NIBCNT<2:0>: Nibble Count Control bits 111 = Reserved; do not use 110 = Module transmits/receives 6 data nibbles in a SENT data pocket 101 = Module transmits/receives 5 data nibbles in a SENT data pocket 100 = Module transmits/receives 4 data nibbles in a SENT data pocket 011 = Module transmits/receives 3 data nibbles in a SENT data pocket 010 = Module transmits/receives 2 data nibbles in a SENT data pocket 001 = Module transmits/receives 1 data nibble in a SENT data pocket 000 = Reserved; do not use

- Note 1:** This bit has no function in Receive mode (RCVEN = 1).
2: This bit has no function in Transmit mode (RCVEN = 0).

22.0 CAPTURE/COMPARE/PWM/TIMER MODULES (SCCP/MCCP)

Note 1: This data sheet summarizes the features of the dsPIC33CK256MP508 family of devices. It is not intended to be a comprehensive reference source. For more information on the MCCP/SCCP modules, refer to “**Capture/Compare/PWM/Timer (MCCP and SCCP)**” (DS33035) in the “dsPIC33/PIC24 Family Reference Manual”.

dsPIC33CK256MP508 family devices include 8 SCCP and 1 MCCP Capture/Compare/PWM/Timer base modules, which provide the functionality of three different peripherals from earlier PIC24F devices. The module can operate in one of three major modes:

- General Purpose Timer
- Input Capture
- Output Compare/PWM

The module is provided in two different forms, distinguished by the number of PWM outputs that the module can generate. Single Capture/Compare/PWM (SCCP) output modules provide only one PWM output.

Multiple Capture/Compare/PWM (MCCP) output modules can provide up to six outputs and an extended range of power control features, depending on the pin count of the particular device. All other features of the modules are identical.

The SCCPx and MCCPx modules can be operated in only one of the three major modes at any time. The other modes are not available unless the module is reconfigured for the new mode.

A conceptual block diagram for the module is shown in Figure 22-1. All three modes share a time base generator and a common Timer register pair (CCPxTMRH/L); other shared hardware components are added as a particular mode requires.

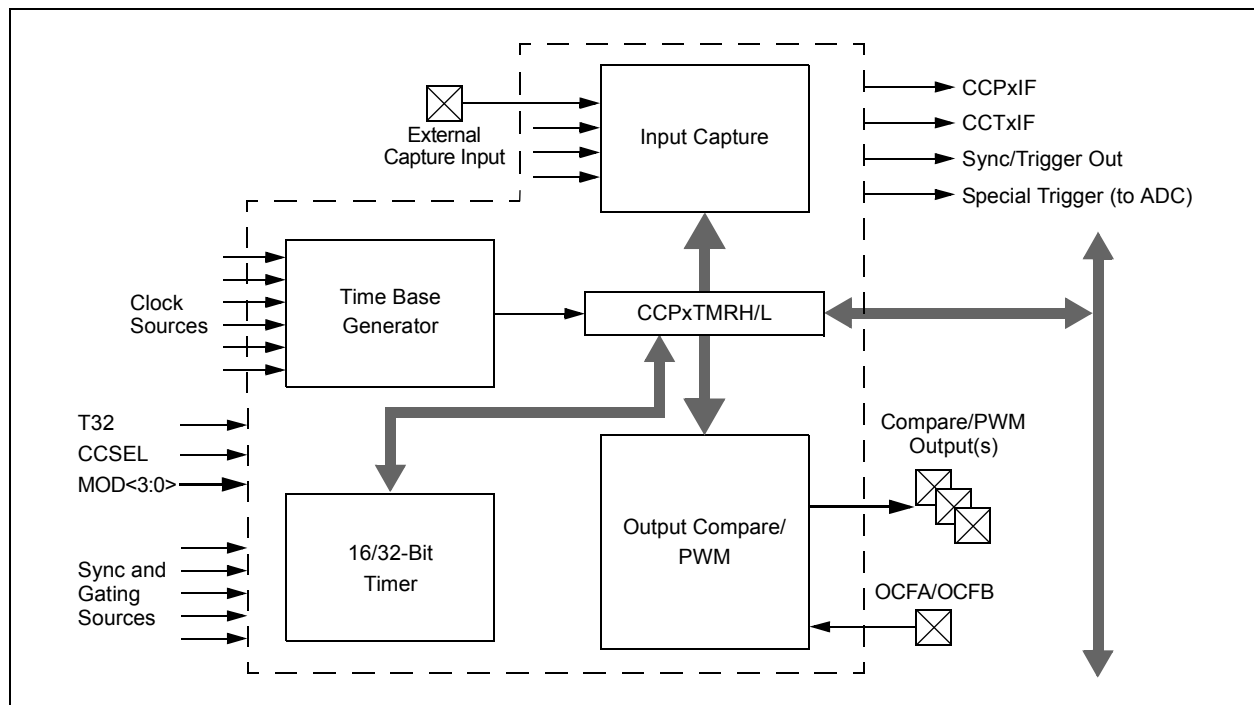
Each module has a total of six control and status registers:

- CCPxCON1L (Register 22-1)
- CCPxCON1H (Register 22-2)
- CCPxCON2L (Register 22-3)
- CCPxCON2H (Register 22-4)
- CCPxCON3H (Register 22-6)
- CCPxSTATL (Register 22-7)

Each module also includes eight buffer/counter registers that serve as Timer Value registers or data holding buffers:

- CCPxTMRH/CCPxTMRL (CCPx Timer High/Low Counters)
- CCPxPRH/CCPxPRL (CCPx Timer Period High/Low)
- CCPxRA (CCPx Primary Output Compare Data Buffer)
- CCPxRB (CCPx Secondary Output Compare Data Buffer)
- CCPxBUFH/CCPxBUFL (CCPx Input Capture High/Low Buffers)

FIGURE 22-1: SCCPx CONCEPTUAL BLOCK DIAGRAM



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30.3 User OTP Memory

The dsPIC33CK256MP508 family devices contain 64 One-Time-Programmable (OTP) double words, located at addresses, 801700h through 8017FEh. Each 48-bit OTP double word can only be written one time. The OTP Words can be used for storing checksums, code revisions, manufacturing dates, manufacturing lot numbers or any other application-specific information.

The OTP area is not cleared by any erase command. This memory can be written only once.

30.4 On-Chip Voltage Regulators

dsPIC33CK256MP508 family devices have a capacitor-less internal voltage regulator to supply power to the core at 1.2V (typical).

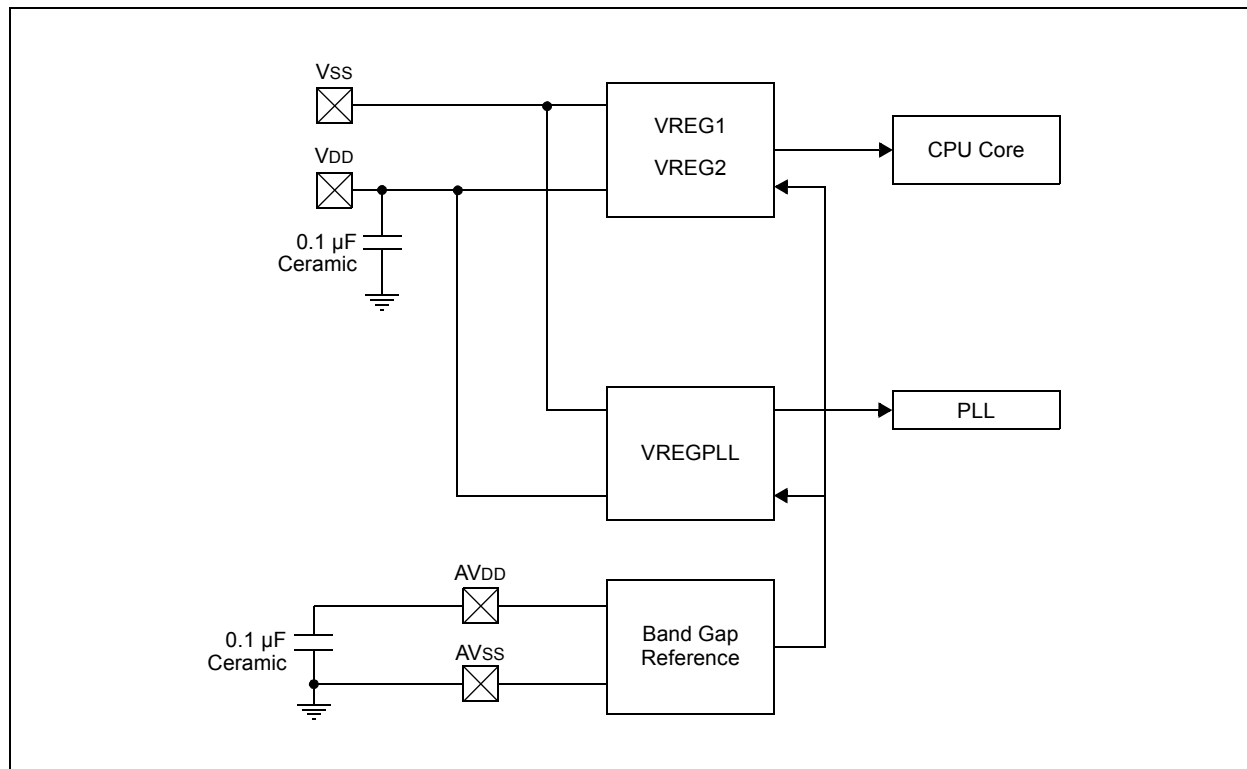
A pair of voltage regulators, VREG1 and VREG2 together, provide power for the core. The PLL is powered using a separate regulator, VREGPLL, as shown in Figure 30-1.

The regulators have Low-Power and Standby modes for use in Sleep modes. For additional information about Sleep, see **Section 29.2.1 “Sleep Mode”**.

When the regulators are in Low-Power mode (LPWREN = 1), the power available to the core is limited. Before the LPWREN bit is set, the device should be placed into a lower power state by disabling peripherals and lowering CPU frequency (e.g., 8 MHz FRC without PLL).

The output voltages of the three regulators can be controlled independently by the user, which gives the capability to save additional power during Sleep mode.

FIGURE 30-1: INTERNAL REGULATOR



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TABLE 33-6: IDLE CURRENT (I_{IDLE})⁽²⁾

Operating Conditions: 3.0V to 3.6V (unless otherwise stated)						
Operating temperature -40°C ≤ T _A ≤ +85°C for Industrial -40°C ≤ T _A ≤ +125°C for Extended						
Parameter No.	Typ. ⁽¹⁾	Max.	Units	Conditions		
DC40	6.41	8.47	mA	-40°C	3.3V	10 MIPS (N1 = 1, N2 = 5, N3 = 2, M = 50, FVCO = 400 MHz, FPLLO = 40 MHz)
	6.15	7.57	mA	+25°C		
	6.45	9.77	mA	+85°C		
	8.95	19	mA	+125°C		
DC41	7.31	10.1	mA	-40°C	3.3V	20 MIPS (N1 = 1, N2 = 5, N3 = 1, M = 50, FVCO = 400 MHz, FPLLO = 80 MHz)
	7.04	9.1	mA	+25°C		
	7.36	11.45	mA	+85°C		
	9.83	19.45	mA	+125°C		
DC42	9.4	12.3	mA	-40°C	3.3V	40 MIPS (N1 = 1, N2 = 3, N3 = 1, M = 60, FVCO = 480 MHz, FPLLO = 160 MHz)
	9.13	11.2	mA	+25°C		
	9.45	13.5	mA	+85°C		
	11.92	22.3	mA	+125°C		
DC43	12.39	15.3	mA	-40°C	3.3V	70 MIPS (N1 = 1, N2 = 2, N3 = 1, M = 70, FVCO = 560 MHz, FPLLO = 280 MHz)
	12.11	14.3	mA	+25°C		
	12.43	16.6	mA	+85°C		
	14.89	24.65	mA	+125°C		
DC44	14.78	17.85	mA	-40°C	3.3V	90 MIPS (N1 = 1, N2 = 2, N3 = 1, M = 90, FVCO = 720 MHz, FPLLO = 360 MHz)
	14.5	16.9	mA	+25°C		
	14.81	19.2	mA	+85°C		
	17.26	27.35	mA	+125°C		
DC45	14.44	17.55	mA	-40°C	3.3V	100 MIPS (N1 = 1, N2 = 1, N3 = 1, M = 50, FVCO = 400 MHz, FPLLO = 400 MHz)
	14.15	16.5	mA	+25°C		
	14.46	18.85	mA	+85°C		
	16.9	27.85	mA	+125°C		

Note 1: Data in the "Typ." column are for design guidance only and are not tested.

2: Base Idle current (I_{IDLE}) is measured as follows:

- Oscillator is switched to EC+PLL mode in software
- OSC1 pin is driven with external 8 MHz square wave with levels from 0.3V to V_{DD} – 0.3V
- OSC2 is configured as an I/O in the Configuration Words (OSCIOFCN (FOSC<2>) = 0)
- FSCM is disabled (FCKSM<1:0> (FOSC<7:6>) = 01)
- Watchdog Timer is disabled (FWDT<15> = 0 and WDTCONL<15> = 0)
- All I/O pins (except OSC1) are configured as outputs and driving low
- No peripheral modules are operating or being clocked (defined PMDx bits are all '1's)
- JTAG is disabled (JTAGEN (FICD<5>) = 0)
- NOP instructions are executed in while(1) loop
- Flash in standby with NVMSIDL (NVMCON<12>) = 1

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TABLE 33-37: HIGH-SPEED ANALOG COMPARATOR MODULE SPECIFICATIONS

Operating Conditions: 3.0V to 3.6V (unless otherwise stated)⁽²⁾							
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Comments
CM09	FIN	Input Frequency	400	500	550	MHz	
CM10	VIOFF	Input Offset Voltage	-20	—	+20	mV	
CM11	VICM	Input Common-Mode Voltage Range ⁽¹⁾	0	—	AVDD	V	
CM13	CMRR	Common-Mode Rejection Ratio ⁽¹⁾	60	—	—	dB	
CM14	TRESP	Large Signal Response	—	15	—	ns	V+ input step of 100 mV while V- input is held at AVDD/2
CM15	VHYST	Input Hysteresis	15	—	45	mV	Depends on HYSSEL<1:0>

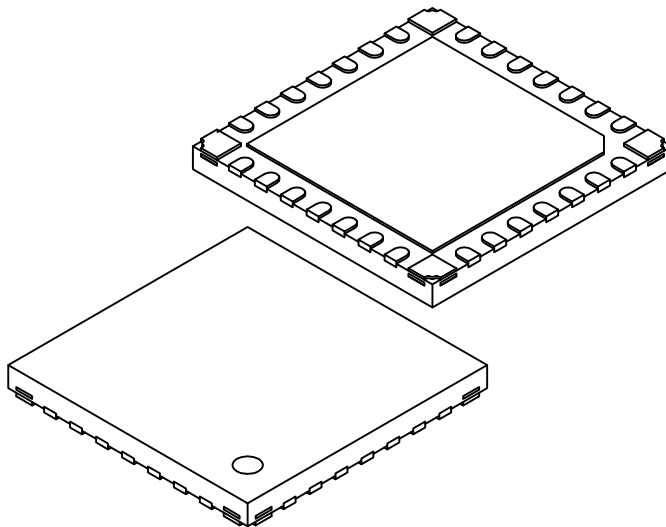
Note 1: These parameters are for design guidance only and are not tested in manufacturing.

2: The comparator module is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

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28-Lead Ultra Thin Plastic Quad Flat, No Lead Package (2N) - 6x6x0.55 mm Body [UQFN] With 4.65x4.65 mm Exposed Pad and Corner Anchors

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Terminals	N		28		
Pitch	e		0.65 BSC		
Overall Height	A		0.45	0.50	0.55
Standoff	A1		0.00	0.02	0.05
Terminal Thickness	A3		0.127 REF		
Overall Width	E		6.00 BSC		
Exposed Pad Width	E2		4.55	4.65	4.75
Overall Length	D		6.00 BSC		
Exposed Pad Length	D2		4.55	4.65	4.75
Exposed Pad Corner Chamfer	P		-	0.35	-
Terminal Width	b		0.25	0.30	0.35
Corner Anchor Pad	b1		0.35	0.40	0.43
Corner Pad, Metal Free Zone	b2		0.15	0.20	0.25
Terminal Length	L		0.30	0.40	0.50
Terminal-to-Exposed-Pad	K		0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

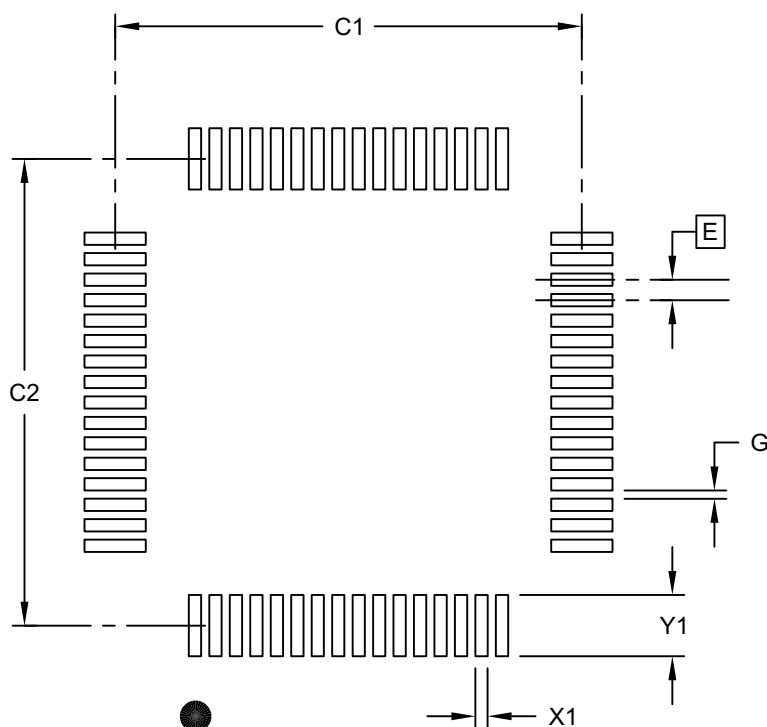
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-385B Sheet 2 of 2

dsPIC33CK256MP508 FAMILY

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X28)	X1			0.30
Contact Pad Length (X28)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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