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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	100MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	53
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 20x12b; D/A 3x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ck32mp206t-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ck32mp206t-i-pt</a>

# dsPIC33CK256MP508 FAMILY

## 4.4.2.3 Move and Accumulator Instructions

Move instructions, and the DSP accumulator class of instructions, provide a greater degree of addressing flexibility than other instructions. In addition to the addressing modes supported by most MCU instructions, move and accumulator instructions also support Register Indirect with Register Offset Addressing mode, also referred to as Register Indexed mode.

**Note:** For the `MOV` instructions, the addressing mode specified in the instruction can differ for the source and destination EA. However, the 4-bit `Wb` (Register Offset) field is shared by both source and destination (but typically only used by one).

In summary, the following addressing modes are supported by move and accumulator instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- Register Indirect with Register Offset (Indexed)
- Register Indirect with Literal Offset
- 8-Bit Literal
- 16-Bit Literal

**Note:** Not all instructions support all the addressing modes given above. Individual instructions may support different subsets of these addressing modes.

## 4.4.2.4 MAC Instructions

The dual source operand DSP instructions (`CLR`, `ED`, `EDAC`, `MAC`, `MPY`, `MPY.N`, `MOVSAC` and `MSC`), also referred to as `MAC` instructions, use a simplified set of addressing modes to allow the user application to effectively manipulate the Data Pointers through register indirect tables.

The two-source operand prefetch registers must be members of the set {`W8`, `W9`, `W10`, `W11`}. For data reads, `W8` and `W9` are always directed to the X RAGU, and `W10` and `W11` are always directed to the Y AGU. The Effective Addresses generated (before and after modification) must therefore, be valid addresses within X Data Space for `W8` and `W9`, and Y Data Space for `W10` and `W11`.

**Note:** Register Indirect with Register Offset Addressing mode is available only for `W9` (in X space) and `W11` (in Y space).

In summary, the following addressing modes are supported by the `MAC` class of instructions:

- Register Indirect
- Register Indirect Post-Modified by 2
- Register Indirect Post-Modified by 4
- Register Indirect Post-Modified by 6
- Register Indirect with Register Offset (Indexed)

## 4.4.2.5 Other Instructions

Besides the addressing modes outlined previously, some instructions use literal constants of various sizes. For example, `BRA` (branch) instructions use 16-bit signed literals to specify the branch destination directly, whereas the `DISI` instruction uses a 14-bit unsigned literal field. In some instructions, such as `ULNK`, the source of an operand or result is implied by the opcode itself. Certain operations, such as a `NOP`, do not have any operands.

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## REGISTER 8-23: RPINR9: PERIPHERAL PIN SELECT INPUT REGISTER 9

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ICM7R7	ICM7R6	ICM7R5	ICM7R4	ICM7R3	ICM7R2	ICM7R1	ICM7R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TCKI7R7	TCKI7R6	TCKI7R5	TCKI7R4	TCKI7R3	TCKI7R2	TCKI7R1	TCKI7R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **ICM7R<7:0>**: Assign SCCP Capture 7 (ICM7) Input to the Corresponding RPn Pin bits  
See Table 8-4.

bit 7-0 **TCKI7R<7:0>**: Assign SCCP Timer7 (TCKI7) Input to the Corresponding RPn Pin bits  
See Table 8-4.

## REGISTER 8-24: RPINR10: PERIPHERAL PIN SELECT INPUT REGISTER 10

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ICM8R7	ICM8R6	ICM8R5	ICM8R4	ICM8R3	ICM8R2	ICM8R1	ICM8R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TCKI8R7	TCKI8R6	TCKI8R5	TCKI8R4	TCKI8R3	TCKI8R2	TCKI8R1	TCKI8R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **ICM8R<7:0>**: Assign SCCP Capture 8 (ICM8) Input to the Corresponding RPn Pin bits  
See Table 8-4.

bit 7-0 **TCKI8R<7:0>**: Assign SCCP Timer8 (TCKI8) Input to the Corresponding RPn Pin bits  
See Table 8-4.

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## REGISTER 8-54: RPOR0: PERIPHERAL PIN SELECT OUTPUT REGISTER 0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP33R5	RP33R4	RP33R3	RP33R2	RP33R1	RP33R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP32R5	RP32R4	RP32R3	RP32R2	RP32R1	RP32R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP33R<5:0>:** Peripheral Output Function is Assigned to RP33 Output Pin bits (see Table 8-7 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP32R<5:0>:** Peripheral Output Function is Assigned to RP32 Output Pin bits (see Table 8-7 for peripheral function numbers)

## REGISTER 8-55: RPOR1: PERIPHERAL PIN SELECT OUTPUT REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP35R5	RP35R4	RP35R3	RP35R2	RP35R1	RP35R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP34R5	RP34R4	RP34R3	RP34R2	RP34R1	RP34R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP35R<5:0>:** Peripheral Output Function is Assigned to RP35 Output Pin bits (see Table 8-7 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP34R<5:0>:** Peripheral Output Function is Assigned to RP34 Output Pin bits (see Table 8-7 for peripheral function numbers)

## 10.0 DIRECT MEMORY ACCESS (DMA) CONTROLLER

**Note 1:** This data sheet summarizes the features of this group of dsPIC33 devices. It is not intended to be a comprehensive reference source. For more information, refer to “**Direct Memory Access Controller (DMA)**” (DS39742) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

The Direct Memory Access (DMA) Controller is designed to service high data throughput peripherals operating on the SFR bus, allowing them to access data memory directly and alleviating the need for CPU-intensive management. By allowing these data-intensive peripherals to share their own data path, the main data bus is also deloaded, resulting in additional power savings.

The DMA Controller functions both as a peripheral and a direct extension of the CPU. It is located on the microcontroller data bus, between the CPU and DMA-enabled peripherals, with direct access to SRAM. This partitions the SFR bus into two buses, allowing the DMA Controller access to the DMA-capable peripherals located on the new DMA SFR bus. The controller serves as a Master device on the DMA SFR bus, controlling data flow from DMA-capable peripherals.

The controller also monitors CPU instruction processing directly, allowing it to be aware of when the CPU requires access to peripherals on the DMA bus and automatically relinquishing control to the CPU as needed. This increases the effective bandwidth for handling data without DMA operations, causing a processor Stall. This makes the controller essentially transparent to the user.

The DMA Controller has these features:

- Four Independently Programmable Channels
- Concurrent Operation with the CPU (no DMA caused Wait states)
- DMA Bus Arbitration
- Five Programmable Address modes
- Four Programmable Transfer modes
- Four Flexible Internal Data Transfer modes
- Byte or Word Support for Data Transfer
- 16-Bit Source and Destination Address Register for each Channel, Dynamically Updated and Reloadable
- 16-Bit Transaction Count Register, Dynamically Updated and Reloadable
- Upper and Lower Address Limit Registers
- Counter Half-Full Level Interrupt
- Software Triggered Transfer
- Null Write mode for Symmetric Buffer Operations

A simplified block diagram of the DMA Controller is shown in Figure 10-1.

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## REGISTER 11-16: C1INTL: CAN INTERRUPT REGISTER LOW

HS/C-0	HS/C-0	HS/C-0	HS/C-0	R-0	R-0	U-0	U-0
IVMIF <sup>(1)</sup>	WAKIF <sup>(1)</sup>	CERRIF <sup>(1)</sup>	SERRIF <sup>(1)</sup>	RXOVIF	TXATIF	—	—
bit 15						bit 8	

U-0	U-0	U-0	R-0	HS/C-0	HS/C-0	R-0	R-0
—	—	—	TEFIF	MODIF <sup>(1)</sup>	TBCIF <sup>(1)</sup>	RXIF	TXIF
bit 7						bit 0	

<b>Legend:</b>	C = Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **IVMIF:** Invalid Message Interrupt Flag bit<sup>(1)</sup>  
1 = Invalid message interrupt occurred  
0 = No invalid message interrupt occurred
- bit 14 **WAKIF:** Bus Wake-up Activity Interrupt Flag bit<sup>(1)</sup>  
1 = Wake-up activity interrupt occurred  
0 = No wake-up activity interrupt occurred
- bit 13 **CERRIF:** CAN Bus Error Interrupt Flag bit<sup>(1)</sup>  
1 = CAN bus error interrupt occurred  
0 = No CAN bus error interrupt occurred
- bit 12 **SERRIF:** System Error Interrupt Flag bit<sup>(1)</sup>  
1 = System error interrupt occurred  
0 = No system error interrupt occurred
- bit 11 **RXOVIF:** Receive Buffer Overflow Interrupt Flag bit  
1 = Receive buffer overflow interrupt occurred  
0 = No receive buffer overflow interrupt occurred
- bit 10 **TXATIF:** Transmit Attempt Interrupt Flag bit  
1 = Transmit attempt interrupt occurred  
0 = No transmit attempt Interrupt occurred
- bit 9-5 **Unimplemented:** Read as '0'
- bit 4 **TEFIF:** Transmit Event FIFO Interrupt Flag bit  
1 = Transmit event FIFO interrupt occurred  
0 = No transmit event FIFO interrupt occurred
- bit 3 **MODIF:** CAN Mode Change Interrupt Flag bit<sup>(1)</sup>  
1 = CAN module mode change occurred (OPMOD<2:0> have changed to reflect REQOP<2:0>)  
0 = No mode change occurred
- bit 2 **TBCIF:** CAN Timer Overflow Interrupt Flag bit<sup>(1)</sup>  
1 = TBC has overflowed  
0 = TBC has not overflowed
- bit 1 **RXIF:** Receive Object Interrupt Flag bit  
1 = Receive object interrupt is pending  
0 = No receive object interrupts are pending
- bit 0 **TXIF:** Transmit Object Interrupt Flag bit  
1 = Transmit object interrupt is pending  
0 = No transmit object interrupts are pending

**Note 1:** C1INTL: Flags are set by hardware and cleared by application.

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## REGISTER 11-34: C1FIFOSTAx: CAN FIFO STATUS REGISTER x (x = 1 TO 7)

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
—	—	—	FIFOCI4 <sup>(1)</sup>	FIFOCI3 <sup>(1)</sup>	FIFOCI2 <sup>(1)</sup>	FIFOCI1 <sup>(1)</sup>	FIFOCI0 <sup>(1)</sup>
bit 15							
							bit 8

R-0	R-0	R-0	C/HS-0	C/HS-0	R-0	R-0	R-0
TXABT <sup>(3)</sup>	TXLARB <sup>(2)</sup>	TXERR <sup>(2)</sup>	TXATIF	RXOVIF	TFERFFIF	TFHRFHIF	TFNRFNIF
bit 7							bit 0

<b>Legend:</b>	C = Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FIFOCI<4:0>:** FIFO Message Index bits<sup>(1)</sup>

TXEN = 1 (FIFO configured as a transmit buffer):

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0 (FIFO configured as a receive buffer):

A read of this register will return an index to the message that the FIFO will use to save the next message.

bit 7 **TXABT:** Message Aborted Status bit<sup>(3)</sup>

1 = Message was aborted

0 = Message completed successfully

bit 6 **TXLARB:** Message Lost Arbitration Status bit<sup>(2)</sup>

1 = Message lost arbitration while being sent

0 = Message did not lose arbitration while being sent

bit 5 **TXERR:** Error Detected During Transmission bit<sup>(2)</sup>

1 = A bus error occurred while the message was being sent

0 = A bus error did not occur while the message was being sent

bit 4 **TXATIF:** Transmit Attempts Exhausted Interrupt Pending bit

TXEN = 1 (FIFO configured as a transmit buffer):

1 = Interrupt is pending

0 = Interrupt is not pending

TXEN = 0 (FIFO configured as a receive buffer):

Unused, read as '0'.

bit 3 **RXOVIF:** Receive FIFO Overflow Interrupt Flag bit

TXEN = 1 (FIFO configured as a transmit buffer):

Unused, read as '0'.

TXEN = 0 (FIFO configured as a receive buffer):

1 = Overflow event has occurred

0 = No overflow event has occurred

**Note 1:** FIFOCI<4:0> gives a zero-indexed value to the message in the FIFO. If the FIFO is 4 messages deep (FSIZE<4:0> = 3), FIFOCIx will take on a value of 0 to 3, depending on the state of the FIFO.

**2:** These bits are updated when a message completes (or aborts) or when the FIFO is reset.

**3:** This bit is reset on any read of this register or when the TXQ is reset. The bits are cleared when TXREQ is set or using an SPI write.

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**REGISTER 12-10: PWMEVTy: PWM EVENT OUTPUT CONTROL REGISTER y<sup>(5)</sup>**

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
EVTyOEN	EVTyPOL	EVTySTRD	EVTySYNC	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
EVTySEL3	EVTySEL2	EVTySEL1	EVTySEL0	—	EVTyPGS2 <sup>(2)</sup>	EVTyPGS1 <sup>(2)</sup>	EVTyPGS0 <sup>(2)</sup>
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **EVTyOEN:** PWM Event Output Enable bit  
1 = Event output signal is output on PWMEy pin  
0 = Event output signal is internal only
- bit 14      **EVTyPOL:** PWM Event Output Polarity bit  
1 = Event output signal is active-low  
0 = Event output signal is active-high
- bit 13      **EVTySTRD:** PWM Event Output Stretch Disable bit  
1 = Event output signal pulse width is not stretched  
0 = Event output signal is stretched to 8 PWM clock cycles minimum<sup>(1)</sup>
- bit 12      **EVTySYNC:** PWM Event Output Sync bit  
1 = Event output signal is synchronized to the system clock  
0 = Event output is not synchronized to the system clock  
Event output signal pulse will be 2 system clocks when this bit is set and EVTySTRD = 1.
- bit 11-8    **Unimplemented:** Read as '0'
- bit 7-4      **EVTySEL<3:0>:** PWM Event Selection bits  
1111 = High-resolution error event signal  
1110-1010 = Reserved  
1001 = ADC Trigger 2 signal  
1000 = ADC Trigger 1 signal  
0111 = STEER signal (available in Push-Pull Output modes only)<sup>(4)</sup>  
0110 = CAHALF signal (available in Center-Aligned modes only)<sup>(4)</sup>  
0101 = PCI Fault active output signal  
0100 = PCI Current-limit active output signal  
0011 = PCI Feed-forward active output signal  
0010 = PCI Sync active output signal  
0001 = PWM Generator output signal<sup>(3)</sup>  
0000 = Source is selected by the PGTRGSEL<2:0> bits
- bit 3        **Unimplemented:** Read as '0'

- Note 1:** The event signal is stretched using peripheral\_clk because different PWM Generators may be operating from different clock sources.
- 2:** No event will be produced if the selected PWM Generator is not present.
- 3:** This is the PWM Generator output signal prior to output mode logic and any output override logic.
- 4:** This signal should be the PGx\_clk domain signal prior to any synchronization into the system clock domain.
- 5:** 'y' denotes a common instance (A-F).



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## REGISTER 12-25: PGxDCA: PWM GENERATOR x DUTY CYCLE ADJUSTMENT REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PGxDCA<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-8      **Unimplemented:** Read as '0'

bit 7-0      **PGxDCA<7:0>:** PWM Generator x Duty Cycle Adjustment Value bits

Depending on the state of the selected PCI source, the PGxDCA value will be added to the value in the PGxDC register to create the effective duty cycle. When the PCI source is active, PGxDCA is added.

## REGISTER 12-26: PGxPER: PWM GENERATOR x PERIOD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PGxPER<15:8> <sup>(1)</sup>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PGxPER<7:0> <sup>(1)</sup>							
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-0      **PGxPER<15:0>:** PWM Generator x Period Register bits<sup>(1)</sup>

**Note 1:** Period values less than '0x0010' should not be used ('0x0080' in High-Resolution mode).

## 13.0 HIGH-SPEED, 12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

**Note 1:** This data sheet summarizes the features of the dsPIC33CK256MP508 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**12-Bit High-Speed, Multiple SARs A/D Converter (ADC)**” (DS70005213) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33CK256MP508 devices have a high-speed, 12-bit Analog-to-Digital Converter (ADC) that features a low conversion latency, high resolution and over-sampling capabilities to improve performance in AC/DC, DC/DC power converters. The devices implement the ADC with three SAR cores, two dedicated and one shared.

### 13.1 ADC Features Overview

The High-Speed, 12-Bit Multiple SARs Analog-to-Digital Converter (ADC) includes the following features:

- Three ADC Cores: Two Dedicated Cores and One Shared (common) Core
- User-Configurable Resolution of up to 12 Bits for each Core
- Up to 3.5 Msp/s Conversion Rate per Channel at 12-Bit Resolution
- Low-Latency Conversion
- Up to 24 Analog Input Channels, with a Separate 16-Bit Conversion Result Register for each Input
- Conversion Result can be Formatted as Unsigned or Signed Data, on a per Channel Basis, for All Channels

- Simultaneous Sampling of up to 3 Analog Inputs
- Channel Scan Capability
- Multiple Conversion Trigger Options for each Core, including:
  - PWM triggers from CPU cores
  - MCCP/SCCP modules triggers
  - CLC modules triggers
  - External pin trigger event (ADTRG31)
  - Software trigger
- Four Integrated Digital Comparators with Dedicated Interrupts:
  - Multiple comparison options
  - Assignable to specific analog inputs
- Four Oversampling Filters with Dedicated Interrupts:
  - Provide increased resolution
  - Assignable to a specific analog input

The module consists of three independent SAR ADC cores. Simplified block diagrams of the Multiple SARs 12-Bit ADC are shown in Figure 13-1 and Figure 13-2.

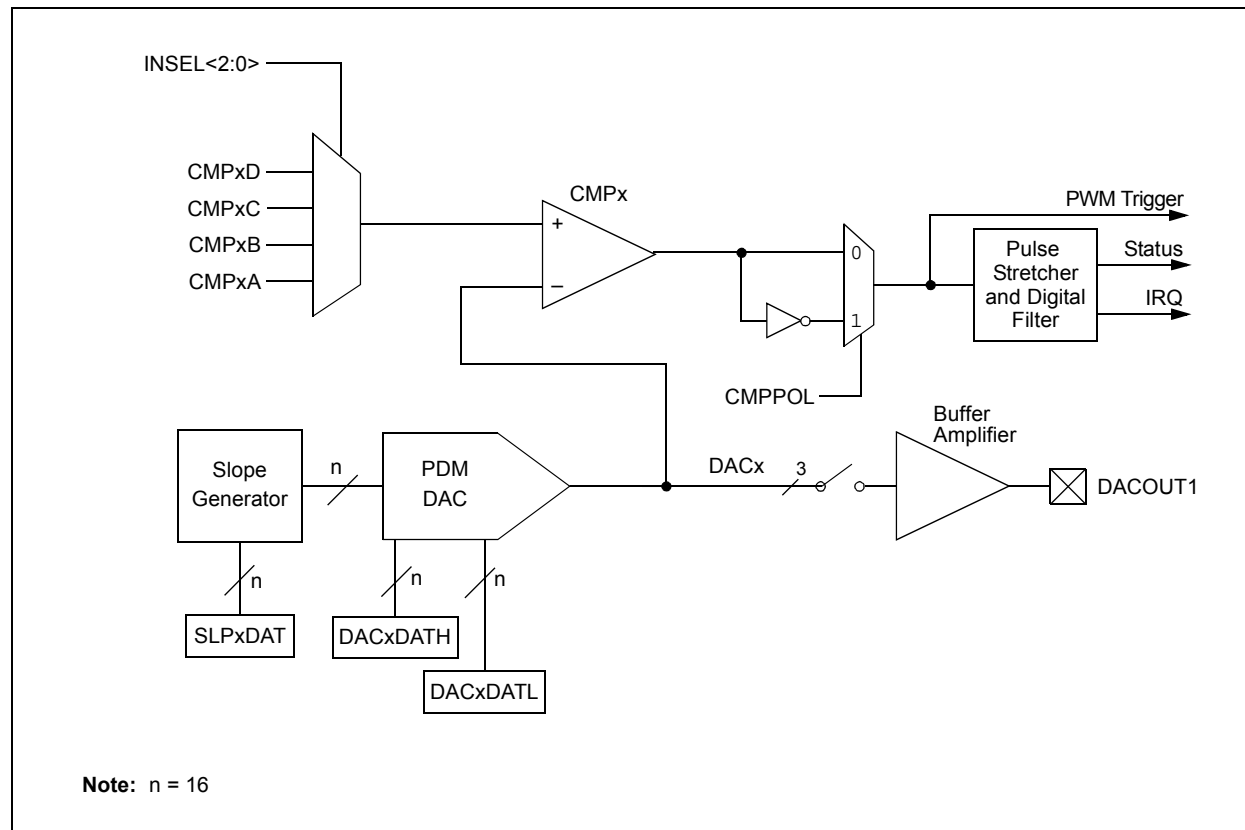
The analog inputs (channels) are connected through multiplexers and switches to the Sample-and-Hold (S&H) circuit of each ADC core. The core uses the channel information (the output format, the Measurement mode and the input number) to process the analog sample. When conversion is complete, the result is stored in the result buffer for the specific analog input, and passed to the digital filter and digital comparator if they were configured to use data from this particular channel.

The ADC module can sample up to three inputs at a time (two inputs from the dedicated SAR cores and one from the shared SAR core). If multiple ADC inputs request conversion on the shared core, the module will convert them in a sequential manner, starting with the lowest order input.

The ADC provides each analog input the ability to specify its own trigger source. This capability allows the ADC to sample and convert analog inputs that are associated with PWM generators operating on independent time bases.

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FIGURE 14-1: HIGH-SPEED ANALOG COMPARATOR MODULE BLOCK DIAGRAM



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## REGISTER 15-11: INTxTMRL: INTERVAL x TIMER REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0      **INTTMR<15:0>**: Low Word Used to Form 32-Bit Interval Timer Register (INTxTMR) bits

## REGISTER 15-12: INTxTMRH: INTERVAL x TIMER REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<23:16>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0      **INTTMR<31:16>**: High Word Used to Form 32-Bit Interval Timer Register (INTxTMR) bits

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## REGISTER 19-12: PMRADDR: PARALLEL MASTER PORT READ ADDRESS REGISTER<sup>(2)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RCS2 <sup>(1)</sup>	RCS1 <sup>(1)</sup>	RADDR<13:8>					
RADDR15 <sup>(1)</sup>	RADDR14 <sup>(1)</sup>						
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RADDR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15                      **RCS2:** Chip Select 2 bit<sup>(1)</sup>  
                                     1 = Chip Select 2 is active  
                                     0 = Chip Select 2 is inactive (RADDR15 function is selected)  
 bit 15                      **RADDR15:** Target Read Address bit 15<sup>(1)</sup>  
 bit 14                      **RCS1:** Chip Select 1 bit<sup>(1)</sup>  
                                     1 = Chip Select 1 is active  
                                     0 = Chip Select 1 is inactive (RADDR14 function is selected)  
 bit 14                      **RADDR14:** Target Read Address bit 14<sup>(1)</sup>  
 bit 13-0                      **RADDR<13:0>:** Target Read Address bits

- Note 1:** The use of these pins as PMA15/PMA14 or RCS2/RCS1 is selected by the CSF<1:0> bits (PMCON<7:6>).  
**2:** This register is only used when the DUALBUF bit (PMCONH<1>) is set to '1'.

## 22.0 CAPTURE/COMPARE/PWM/TIMER MODULES (SCCP/MCCP)

**Note 1:** This data sheet summarizes the features of the dsPIC33CK256MP508 family of devices. It is not intended to be a comprehensive reference source. For more information on the MCCP/SCCP modules, refer to “**Capture/Compare/PWM/Timer (MCCP and SCCP)**” (DS33035) in the “dsPIC33/PIC24 Family Reference Manual”.

dsPIC33CK256MP508 family devices include 8 SCCP and 1 MCCP Capture/Compare/PWM/Timer base modules, which provide the functionality of three different peripherals from earlier PIC24F devices. The module can operate in one of three major modes:

- General Purpose Timer
- Input Capture
- Output Compare/PWM

The module is provided in two different forms, distinguished by the number of PWM outputs that the module can generate. Single Capture/Compare/PWM (SCCP) output modules provide only one PWM output.

Multiple Capture/Compare/PWM (MCCP) output modules can provide up to six outputs and an extended range of power control features, depending on the pin count of the particular device. All other features of the modules are identical.

The SCCPx and MCCPx modules can be operated in only one of the three major modes at any time. The other modes are not available unless the module is reconfigured for the new mode.

A conceptual block diagram for the module is shown in Figure 22-1. All three modes share a time base generator and a common Timer register pair (CCPxTMRH/L); other shared hardware components are added as a particular mode requires.

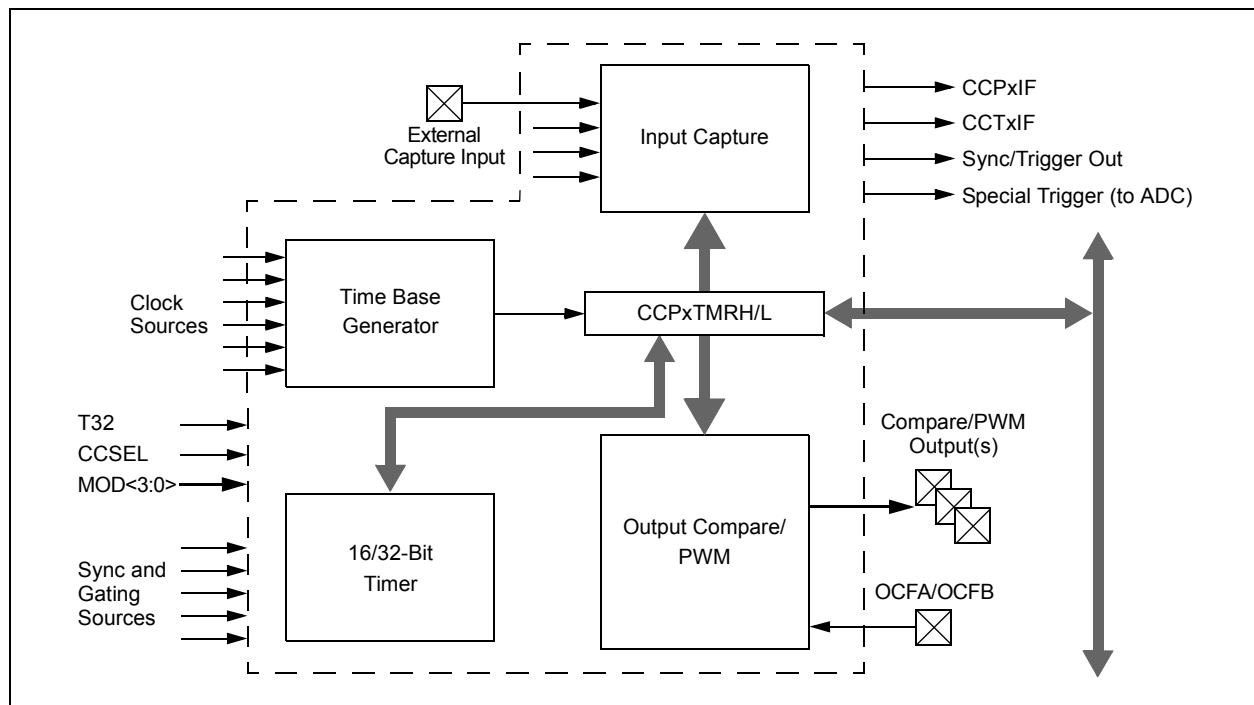
Each module has a total of six control and status registers:

- CCPxCON1L (Register 22-1)
- CCPxCON1H (Register 22-2)
- CCPxCON2L (Register 22-3)
- CCPxCON2H (Register 22-4)
- CCPxCON3H (Register 22-6)
- CCPxSTATL (Register 22-7)

Each module also includes eight buffer/counter registers that serve as Timer Value registers or data holding buffers:

- CCPxTMRH/CCPxTMRL (CCPx Timer High/Low Counters)
- CCPxPRH/CCPxPRL (CCPx Timer Period High/Low)
- CCPxRA (CCPx Primary Output Compare Data Buffer)
- CCPxRB (CCPx Secondary Output Compare Data Buffer)
- CCPxBUFH/CCPxBUFL (CCPx Input Capture High/Low Buffers)

**FIGURE 22-1: SCCPx CONCEPTUAL BLOCK DIAGRAM**



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## REGISTER 23-1: CLCxCONL: CLCx CONTROL REGISTER (LOW) (CONTINUED)

bit 2-0      **MODE<2:0>**: CLCx Mode bits  
              111 = Single input transparent latch with S and R  
              110 = JK flip-flop with R  
              101 = Two-input D flip-flop with R  
              100 = Single input D flip-flop with S and R  
              011 = SR latch  
              010 = Four-input AND  
              001 = Four-input OR-XOR  
              000 = Four-input AND-OR

## REGISTER 23-2: CLCxCONH: CLCx CONTROL REGISTER (HIGH)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	G4POL	G3POL	G2POL	G1POL
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-4      **Unimplemented:** Read as '0'  
 bit 3      **G4POL:** Gate 4 Polarity Control bit  
              1 = Channel 4 logic output is inverted when applied to the logic cell  
              0 = Channel 4 logic output is not inverted  
 bit 2      **G3POL:** Gate 3 Polarity Control bit  
              1 = Channel 3 logic output is inverted when applied to the logic cell  
              0 = Channel 3 logic output is not inverted  
 bit 1      **G2POL:** Gate 2 Polarity Control bit  
              1 = Channel 2 logic output is inverted when applied to the logic cell  
              0 = Channel 2 logic output is not inverted  
 bit 0      **G1POL:** Gate 1 Polarity Control bit  
              1 = Channel 1 logic output is inverted when applied to the logic cell  
              0 = Channel 1 logic output is not inverted

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## 25.1 Control Registers

### REGISTER 25-1: CRCCONL: CRC CONTROL REGISTER LOW

R/W-0	U-0	R/W-0	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
CRCEN	—	CSIDL	VWORD4	VWORD3	VWORD2	VWORD1	VWORD0
bit 15							bit 8

R-0, HSC	R-1, HSC	R/W-0	R/W-0, HC	R/W-0	R/W-0	U-0	U-0
CRCFUL	CRCMPT	CRCISEL	CRCGO	LENDIAN	MOD	—	—
bit 7							bit 0

<b>Legend:</b>	HC = Hardware Clearable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15      **CRCEN:** CRC Enable bit  
               1 = Enables module  
               0 = Disables module
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **CSIDL:** CRC Stop in Idle Mode bit  
               1 = Discontinues module operation when device enters Idle mode  
               0 = Continues module operation in Idle mode
- bit 12-8    **VWORD<4:0>:** Pointer Value bits  
               Indicates the number of valid words in the FIFO. Has a maximum value of 8 when PLEN<4:0> ≥ 7 or 16 when PLEN<4:0> ≤ 7.
- bit 7        **CRCFUL:** CRC FIFO Full bit  
               1 = FIFO is full  
               0 = FIFO is not full
- bit 6        **CRCMPT:** CRC FIFO Empty bit  
               1 = FIFO is empty  
               0 = FIFO is not empty
- bit 5        **CRCISEL:** CRC Interrupt Selection bit  
               1 = Interrupt on FIFO is empty; the final word of data is still shifting through the CRC  
               0 = Interrupt on shift is complete and results are ready
- bit 4        **CRCGO:** CRC Start bit  
               1 = Starts CRC serial shifter  
               0 = CRC serial shifter is turned off
- bit 3        **LENDIAN:** Data Shift Direction Select bit  
               1 = Data word is shifted into the FIFO, starting with the LSb (little-endian)  
               0 = Data word is shifted into the FIFO, starting with the MSb (big-endian)
- bit 2        **MOD:** CRC Calculation Mode bit  
               1 = Alternate mode  
               0 = Legacy mode bit
- bit 1-0     **Unimplemented:** Read as '0'



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## REGISTER 28-3: DMTCLR: DEADMAN TIMER CLEAR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STEP2<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **STEP2<7:0>:** DMT Clear Timer bits

00001000 = Clears STEP1<7:0>, STEP2<7:0> and the Deadman Timer if preceded by the correct loading of the STEP1<7:0> bits in the correct sequence. The write to these bits may be verified by reading the DMTCTLH register and observing the counter being reset.

All Other

Write Patterns = Sets the BAD2 bit; the value of STEP1<7:0> will remain unchanged and the new value being written to STEP2<7:0> will be captured. These bits are cleared when a DMT Reset event occurs.

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**TABLE 31-1: SYMBOLS USED IN OPCODE DESCRIPTIONS (CONTINUED)**

Field	Description
Wm*Wm	Multiplicand and Multiplier Working register pair for Square instructions $\in \{W4 * W4, W5 * W5, W6 * W6, W7 * W7\}$
Wm*Wn	Multiplicand and Multiplier Working register pair for DSP instructions $\in \{W4 * W5, W4 * W6, W4 * W7, W5 * W6, W5 * W7, W6 * W7\}$
Wn	One of 16 Working registers $\in \{W0...W15\}$
Wnd	One of 16 Destination Working registers $\in \{W0...W15\}$
Wns	One of 16 Source Working registers $\in \{W0...W15\}$
WREG	W0 (Working register used in file register instructions)
Ws	Source W register $\in \{Ws, [Ws], [Ws++] , [Ws--], [++Ws], [--Ws] \}$
Wso	Source W register $\in \{Wns, [Wns], [Wns++] , [Wns--], [++Wns], [--Wns], [Wns+Wb] \}$
Wx	X Data Space Prefetch Address register for DSP instructions $\in \{[W8] + = 6, [W8] + = 4, [W8] + = 2, [W8], [W8] - = 6, [W8] - = 4, [W8] - = 2, [W9] + = 6, [W9] + = 4, [W9] + = 2, [W9], [W9] - = 6, [W9] - = 4, [W9] - = 2, [W9 + W12], \text{none}\}$
Wxd	X Data Space Prefetch Destination register for DSP instructions $\in \{W4...W7\}$
Wy	Y Data Space Prefetch Address register for DSP instructions $\in \{[W10] + = 6, [W10] + = 4, [W10] + = 2, [W10], [W10] - = 6, [W10] - = 4, [W10] - = 2, [W11] + = 6, [W11] + = 4, [W11] + = 2, [W11], [W11] - = 6, [W11] - = 4, [W11] - = 2, [W11 + W12], \text{none}\}$
Wyd	Y Data Space Prefetch Destination register for DSP instructions $\in \{W4...W7\}$

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**TABLE 31-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles <sup>(1)</sup>	Status Flags Affected
9	BRA	BRA C, Expr	Branch if Carry	1	1 (4)	None
		BRA GE, Expr	Branch if Greater Than or Equal	1	1 (4)	None
		BRA GEU, Expr	Branch if unsigned Greater Than or Equal	1	1 (4)	None
		BRA GT, Expr	Branch if Greater Than	1	1 (4)	None
		BRA GTU, Expr	Branch if Unsigned Greater Than	1	1 (4)	None
		BRA LE, Expr	Branch if Less Than or Equal	1	1 (4)	None
		BRA LEU, Expr	Branch if Unsigned Less Than or Equal	1	1 (4)	None
		BRA LT, Expr	Branch if Less Than	1	1 (4)	None
		BRA LTU, Expr	Branch if Unsigned Less Than	1	1 (4)	None
		BRA N, Expr	Branch if Negative	1	1 (4)	None
		BRA NC, Expr	Branch if Not Carry	1	1 (4)	None
		BRA NN, Expr	Branch if Not Negative	1	1 (4)	None
		BRA NOV, Expr	Branch if Not Overflow	1	1 (4)	None
		BRA NZ, Expr	Branch if Not Zero	1	1 (4)	None
		BRA OA, Expr	Branch if Accumulator A Overflow	1	1 (4)	None
		BRA OB, Expr	Branch if Accumulator B Overflow	1	1 (4)	None
		BRA OV, Expr	Branch if Overflow	1	1 (4)	None
		BRA SA, Expr	Branch if Accumulator A Saturated	1	1 (4)	None
		BRA SB, Expr	Branch if Accumulator B Saturated	1	1 (4)	None
		BRA Expr	Branch Unconditionally	1	4	None
		BRA Z, Expr	Branch if Zero	1	1 (4)	None
		BRA Wn	Computed Branch	1	4	None
10	BREAK	BREAK	Stop User Code Execution	1	1	None
11	BSET	BSET f, #bit4	Bit Set f	1	1	None
		BSET Ws, #bit4	Bit Set Ws	1	1	None
12	BSW	BSW.C Ws, Wb	Write C bit to Ws<Wb>	1	1	None
		BSW.Z Ws, Wb	Write Z bit to Ws<Wb>	1	1	None
13	BTG	BTG f, #bit4	Bit Toggle f	1	1	None
		BTG Ws, #bit4	Bit Toggle Ws	1	1	None
14	BTSC	BTSC f, #bit4	Bit Test f, Skip if Clear	1	1 (2 or 3)	None
		BTSC Ws, #bit4	Bit Test Ws, Skip if Clear	1	1 (2 or 3)	None
15	BTSS	BTSS f, #bit4	Bit Test f, Skip if Set	1	1 (2 or 3)	None
		BTSS Ws, #bit4	Bit Test Ws, Skip if Set	1	1 (2 or 3)	None
16	BTST	BTST f, #bit4	Bit Test f	1	1	Z
		BTST.C Ws, #bit4	Bit Test Ws to C	1	1	C
		BTST.Z Ws, #bit4	Bit Test Ws to Z	1	1	Z
		BTST.C Ws, Wb	Bit Test Ws<Wb> to C	1	1	C
		BTST.Z Ws, Wb	Bit Test Ws<Wb> to Z	1	1	Z
17	BTSTS	BTSTS f, #bit4	Bit Test then Set f	1	1	Z
		BTSTS.C Ws, #bit4	Bit Test Ws to C, then Set	1	1	C
		BTSTS.Z Ws, #bit4	Bit Test Ws to Z, then Set	1	1	Z
18	CALL	CALL lit23	Call Subroutine	2	4	SFA
		CALL Wn	Call Indirect Subroutine	1	4	SFA
		CALL.L Wn	Call Indirect Subroutine (long address)	1	4	SFA
19	CLR	CLR f	f = 0x0000	1	1	None
		CLR WREG	WREG = 0x0000	1	1	None
		CLR Ws	Ws = 0x0000	1	1	None
		CLR Acc, Wx, Wxd, Wy, Wyd, AWB	Clear Accumulator	1	1	OA, OB, SA, SB

**Note 1:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

**Note 2:** The divide instructions must be preceded with a "REPEAT #5" instruction, such that they are executed six consecutive times.

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**TABLE 33-38: DACx MODULE SPECIFICATIONS**

Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(1)</sup>	Max.	Units	Comments
DA02	CVRES	Resolution	12			bits	
DA03	INL	Integral Nonlinearity Error	-38	—	0	LSB	
DA04	DNL	Differential Nonlinearity Error	-5	—	5	LSB	
DA05	EOFF	Offset Error	-3.5	—	21.5	LSB	Internal node at comparator input
DA06	EG	Gain Error	0	—	41	LSB	Internal node at comparator input
DA07	TSET	Settling Time	—	750	—	ns	Output within 1% of desired output voltage with a 5%-95% or 95%-5% step
DA08	VOUT	Voltage Output Range	0.165	—	3.135	V	VDD = 3.3V

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

**TABLE 33-39: DACx OUTPUT (DACOUT1 PIN) SPECIFICATIONS**

Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(1)</sup> Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended							
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Comments
DA11	RLOAD	Resistive Output Load Impedance	10K	—	—	Ohm	
DA11a	CLOAD	Output Load Capacitance	—	—	30	pF	Including output pin capacitance
DA12	IOUT	Output Current Drive Strength	—	3	—	mA	Sink and source
DA13	INL	Integral Nonlinearity Error	-50	—	0	LSB	Includes INL of DACx module (DA03)
DA14	DNL	Differential Nonlinearity Error	-5	—	5	LSB	Includes DNL of DACx module (DA04)
DA30	EOFF	Offset Error	-150	—	0	LSB	Includes offset error of DACx module (DA05)
DA31	EG	Gain Error	-146	—	0	LSB	Includes gain error of DACx module (DA06)

**Note 1:** The DACx module is functional at  $V_{BORMIN} < V_{DD} < V_{DDMIN}$ , but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

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