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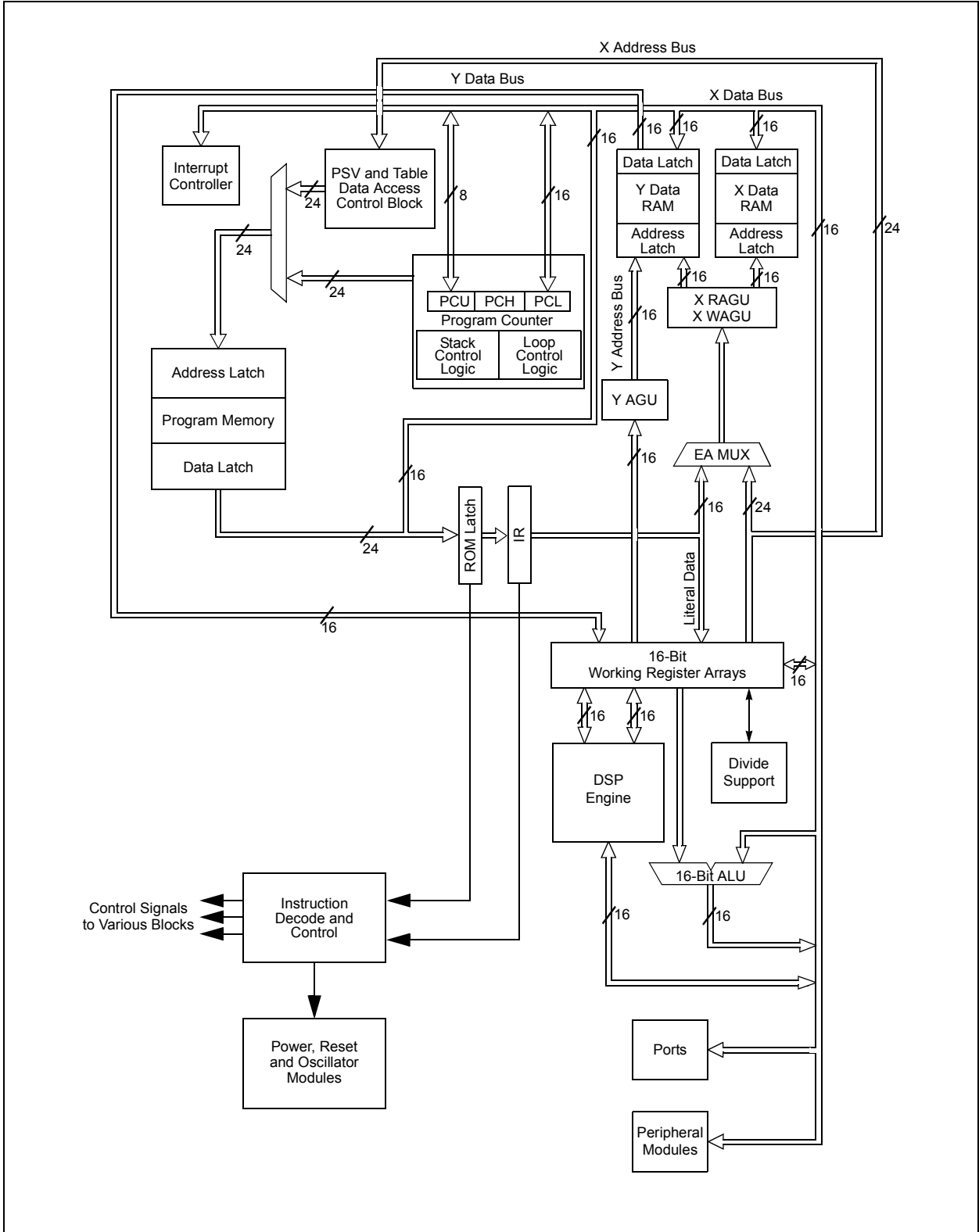
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	100MHz
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	39
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 19x12b; D/A 3x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ck64mp505t-i-pt

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3.4.2 CPU RESOURCES

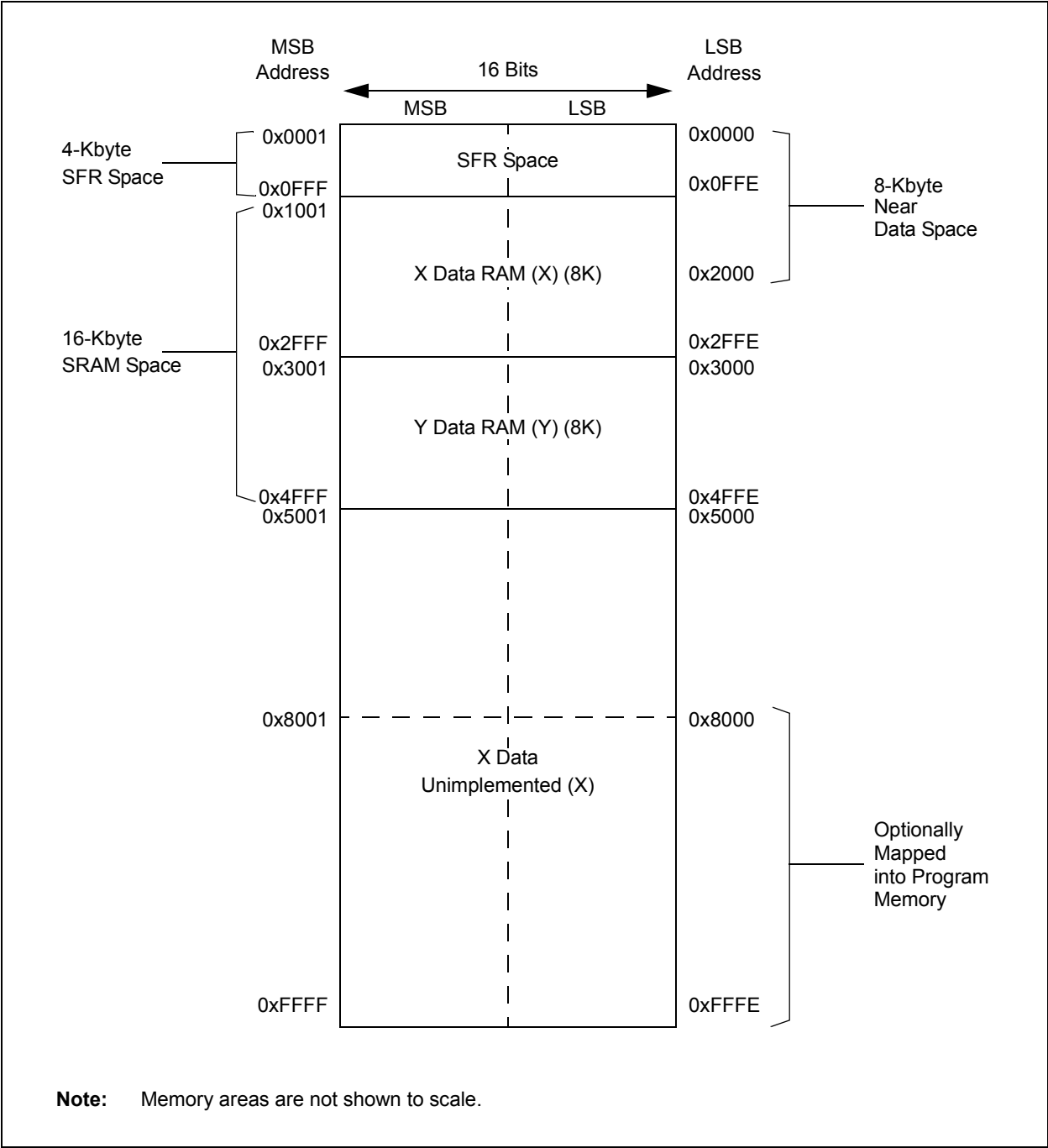
Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

3.4.2.1 Key Resources

- **“dsPIC33E Enhanced CPU”** (DS70005158) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

dsPIC33CK256MP508 FAMILY

FIGURE 4-8: DATA MEMORY MAP FOR dsPIC33CK128MPX0X DEVICES



5.5.3 PROGRAM FLASH MEMORY CONTROL REGISTERS

Five SFRs are used to write and erase the Program Flash Memory: NVMCON, NVMKEY, NVMADR, NVMADRU and NVMSRCADRL/H.

The NVMCON register (Register 5-1) selects the operation to be performed (page erase, word/row program, Inactive Partition erase) and initiates the program or erase cycle.

NVMKEY (Register 5-4) is a write-only register that is used for write protection. To start a programming or erase sequence, the user application must consecutively write 0x55 and 0xAA to the NVMKEY register.

There are two NVM Address registers: NVMADRU and NVMADR. These two registers, when concatenated, form the 24-bit Effective Address (EA) of the selected word/row for programming operations, or the selected page for erase operations. The NVMADRU register is used to hold the upper eight bits of the EA, while the NVMADR register is used to hold the lower 16 bits of the EA.

For row programming operation, data to be written to Program Flash Memory is written into data memory space (RAM) at an address defined by the NVMSRCADRL/H register (location of first element in row programming data).

dsPIC33CK256MP508 FAMILY

FIGURE 7-1: dsPIC33CK256MP508 FAMILY INTERRUPT VECTOR TABLE

Reset – GOTO Instruction	0x000000
Reset – GOTO Address	0x000002
Oscillator Fail Trap Vector	0x000004
Address Error Trap Vector	0x000006
Generic Hard Trap Vector	0x000008
Stack Error Trap Vector	0x00000A
Math Error Trap Vector	0x00000C
Reserved	0x00000E
Generic Soft Trap Vector	0x000010
Reserved	0x000012
Interrupt Vector 0	0x000014
Interrupt Vector 1	0x000016
:	:
:	:
:	:
Interrupt Vector 52	0x00007C
Interrupt Vector 53	0x00007E
Interrupt Vector 54	0x000080
:	:
:	:
:	:
Interrupt Vector 116	0x0000FC
Interrupt Vector 117	0x0000FE
Interrupt Vector 118	0x000100
Interrupt Vector 119	0x000102
Interrupt Vector 120	0x000104
:	:
:	:
:	:
Interrupt Vector 244	0x0001FC
Interrupt Vector 245	0x0001FE
START OF CODE	0x000200

Note: In Dual Partition modes, each partition has a dedicated Interrupt Vector Table.

dsPIC33CK256MP508 FAMILY

REGISTER 8-21: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ICM5R7	ICM5R6	ICM5R5	ICM5R4	ICM5R3	ICM5R2	ICM5R1	ICM5R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TCKI5R7	TCKI5R6	TCKI5R5	TCKI5R4	TCKI5R3	TCKI5R2	TCKI5R1	TCKI5R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **ICM5R<7:0>**: Assign SCCP Capture 5 (ICM5) Input to the Corresponding RPn Pin bits
See Table 8-4.

bit 7-0 **TCKI5R<7:0>**: Assign SCCP Timer5 (TCKI5) Input to the Corresponding RPn Pin bits
See Table 8-4.

REGISTER 8-22: RPINR8: PERIPHERAL PIN SELECT INPUT REGISTER 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ICM6R7	ICM6R6	ICM6R5	ICM6R4	ICM6R3	ICM6R2	ICM6R1	ICM6R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TCKI6R7	TCKI6R6	TCKI6R5	TCKI6R4	TCKI6R3	TCKI6R2	TCKI6R1	TCKI6R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **ICM6R<7:0>**: Assign SCCP Capture 6 (ICM6) Input to the Corresponding RPn Pin bits
See Table 8-4.

bit 7-0 **TCKI6R<7:0>**: Assign SCCP Timer6 (TCKI6) Input to the Corresponding RPn Pin bits
See Table 8-4.

dsPIC33CK256MP508 FAMILY

The Primary Oscillator and internal FRC Oscillator sources can optionally use an on-chip PLL to obtain higher operating speeds. Figure 9-3 illustrates a block diagram of the PLL module.

For PLL operation, the following requirements must be met at all times without exception:

- The PLL Input Frequency (F_{PLLI}) must be in the range of 8 MHz to 64 MHz
- The PFD Input Frequency (F_{PFD}) must be in the range of 8 MHz to (F_{VCO}/16) MHz

The VCO Output Frequency (F_{VCO}) must be in the range of 400 MHz to 1600 MHz

FIGURE 9-3: PLL AND VCO DETAIL

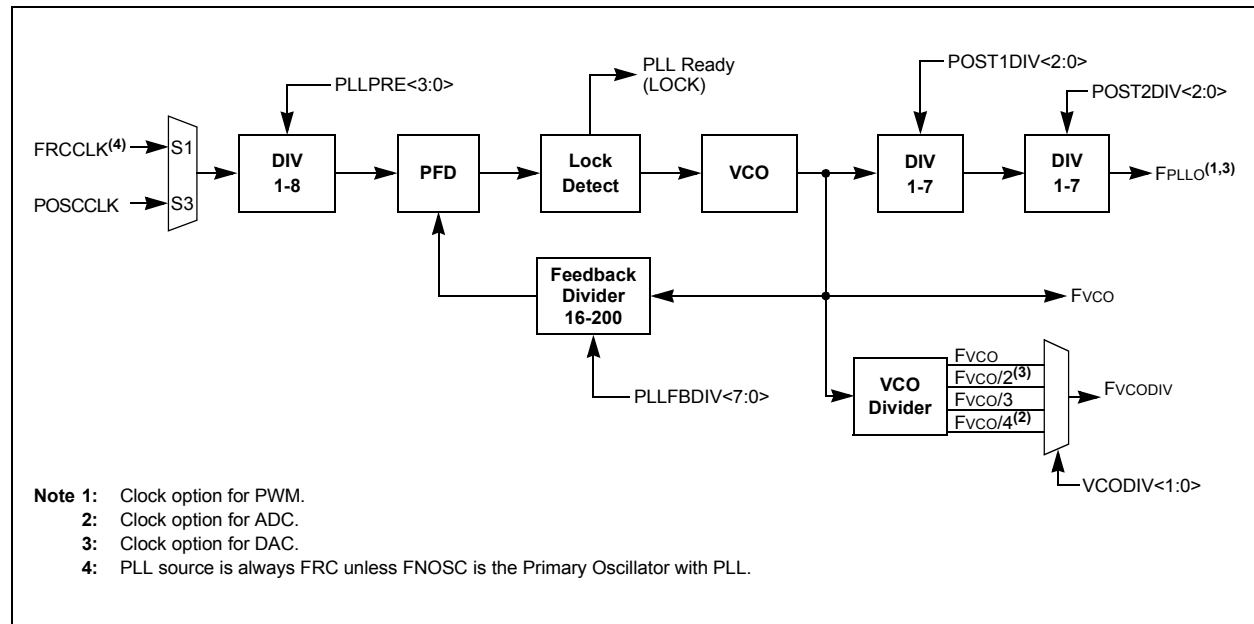
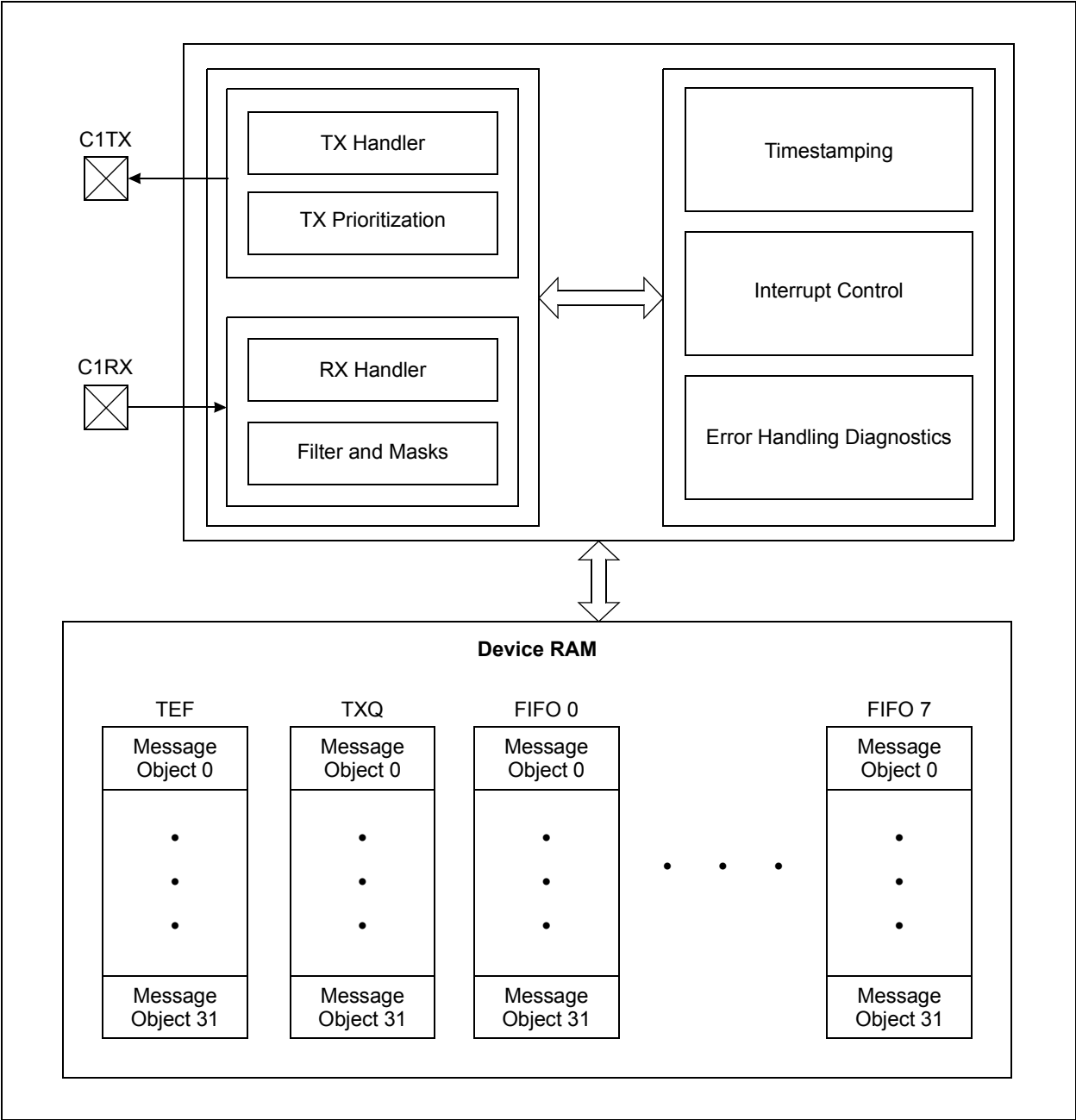


FIGURE 11-1: CAN FD MODULE BLOCK DIAGRAM



dsPIC33CK256MP508 FAMILY

REGISTER 12-30: PGxDTL: PWM GENERATOR x DEAD-TIME REGISTER LOW

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DTL<13:8> ⁽¹⁾					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTL<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-0 **DTL<13:0>:** PWMxL Dead-Time Delay bits⁽¹⁾

Note 1: DTL<13:11> bits are not available when HREN (PGxCONL<7>) = 0.

REGISTER 12-31: PGxDTH: PWM GENERATOR x DEAD-TIME REGISTER HIGH

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DTH<13:8> ⁽¹⁾					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTH<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-0 **DTH<13:0>:** PWMxH Dead-Time Delay bits⁽¹⁾

Note 1: DTH<13:11> bits are not available when HREN (PGxCONL<7>) = 0.

dsPIC33CK256MP508 FAMILY

REGISTER 13-3: ADCON2L: ADC CONTROL REGISTER 2 LOW

R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
REFCIE	REFERCIE	—	EIEN	—	SHREISEL2 ⁽¹⁾	SHREISEL1 ⁽¹⁾	SHREISEL0 ⁽¹⁾
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SHRADCS6	SHRADCS5	SHRADCS4	SHRADCS3	SHRADCS2	SHRADCS1	SHRADCS0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **REFCIE:** Band Gap and Reference Voltage Ready Common Interrupt Enable bit
 1 = Common interrupt will be generated when the band gap will become ready
 0 = Common interrupt is disabled for the band gap ready event
- bit 14 **REFERCIE:** Band Gap or Reference Voltage Error Common Interrupt Enable bit
 1 = Common interrupt will be generated when a band gap or reference voltage error is detected
 0 = Common interrupt is disabled for the band gap and reference voltage error event
- bit 13 **Unimplemented:** Read as '0'
- bit 12 **EIEN:** Early Interrupts Enable bit
 1 = The early interrupt feature is enabled for the input channel interrupts (when the E1STATx flag is set)
 0 = The individual interrupts are generated when conversion is done (when the ANxRDY flag is set)
- bit 11 **Unimplemented:** Read as '0'
- bit 10-8 **SHREISEL<2:0>:** Shared Core Early Interrupt Time Selection bits⁽¹⁾
 111 = Early interrupt is set and interrupt is generated 8 TADCORE clocks prior to when the data is ready
 110 = Early interrupt is set and interrupt is generated 7 TADCORE clocks prior to when the data is ready
 101 = Early interrupt is set and interrupt is generated 6 TADCORE clocks prior to when the data is ready
 100 = Early interrupt is set and interrupt is generated 5 TADCORE clocks prior to when the data is ready
 011 = Early interrupt is set and interrupt is generated 4 TADCORE clocks prior to when the data is ready
 010 = Early interrupt is set and interrupt is generated 3 TADCORE clocks prior to when the data is ready
 001 = Early interrupt is set and interrupt is generated 2 TADCORE clocks prior to when the data is ready
 000 = Early interrupt is set and interrupt is generated 1 TADCORE clock prior to when the data is ready
- bit 7 **Unimplemented:** Read as '0'
- bit 6-0 **SHRADCS<6:0>:** Shared ADC Core Input Clock Divider bits
 These bits determine the number of TCOESRC (Source Clock Periods) for one shared TADCORE (Core Clock Period).
 1111111 = 254 Source Clock Periods
 ...
 0000011 = 6 Source Clock Periods
 0000010 = 4 Source Clock Periods
 0000001 = 2 Source Clock Periods
 0000000 = 2 Source Clock Periods

Note 1: For the 6-bit shared ADC core resolution (SHRRES<1:0> = 00), the SHREISEL<2:0> settings, from '100' to '111', are not valid and should not be used. For the 8-bit shared ADC core resolution (SHRRES<1:0> = 01), the SHREISEL<2:0> settings, '110' and '111', are not valid and should not be used.

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REGISTER 13-6: ADCON3H: ADC CONTROL REGISTER 3 HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CLKSEL1	CLKSEL0	CLKDIV5	CLKDIV4	CLKDIV3	CLKDIV2	CLKDIV1	CLKDIV0
bit 15							bit 8
R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
SHREN	—	—	—	—	—	C1EN	C0EN
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **CLKSEL<1:0>**: ADC Module Clock Source Selection bits

11 = FVCO/4

10 = AFVCO DIV

01 = FOSC

00 = FP (Peripheral Clock)

bit 13-8 **CLKDIV<5:0>**: ADC Module Clock Source Divider bits

The divider forms a TCORESRC clock used by all ADC cores (shared and dedicated) from the TSRC ADC module clock source selected by the CLKSEL<1:0> bits. Then, each ADC core individually divides the TCORESRC clock to get a core-specific TADCORE clock using the ADCS<6:0> bits in the ADCORExH register or the SHRADCS<6:0> bits in the ADCON2L register.

111111 = 64 Source Clock Periods

...

000011 = 4 Source Clock Periods

000010 = 3 Source Clock Periods

000001 = 2 Source Clock Periods

000000 = 1 Source Clock Period

bit 7 **SHREN**: Shared ADC Core Enable bit

1 = Shared ADC core is enabled

0 = Shared ADC core is disabled

bit 6-2 **Unimplemented**: Read as '0'

bit 1 **C1EN**: Dedicated ADC Core 1 Enable bits

1 = Dedicated ADC Core 1 is enabled

0 = Dedicated ADC Core 1 is disabled

bit 0 **C0EN**: Dedicated ADC Core 0 Enable bits

1 = Dedicated ADC Core 0 is enabled

0 = Dedicated ADC Core 0 is disabled

dsPIC33CK256MP508 FAMILY

REGISTER 13-12: ADCORExH: DEDICATED ADC CORE x CONTROL REGISTER HIGH (x = 0 TO 1)

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	EISEL2	EISEL1	EISEL0	RES1	RES2
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-10 **EISEL<2:0>:** ADC Core x Early Interrupt Time Selection bits

111 = Early interrupt is set and an interrupt is generated 8 TADCORE clocks prior to when the data is ready
 110 = Early interrupt is set and an interrupt is generated 7 TADCORE clocks prior to when the data is ready
 101 = Early interrupt is set and an interrupt is generated 6 TADCORE clocks prior to when the data is ready
 100 = Early interrupt is set and an interrupt is generated 5 TADCORE clocks prior to when the data is ready
 011 = Early interrupt is set and an interrupt is generated 4 TADCORE clocks prior to when the data is ready
 010 = Early interrupt is set and an interrupt is generated 3 TADCORE clocks prior to when the data is ready
 001 = Early interrupt is set and an interrupt is generated 2 TADCORE clocks prior to when the data is ready
 000 = Early interrupt is set and an interrupt is generated 1 TADCORE clock prior to when the data is ready

bit 9-8 **RES<1:0>:** ADC Core x Resolution Selection bits

11 = 12-bit resolution
 10 = 10-bit resolution
 01 = 8-bit resolution⁽¹⁾
 00 = 6-bit resolution⁽¹⁾

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ADCS<6:0>:** ADC Core x Input Clock Divider bits

These bits determine the number of Source Clock Periods (TCORESRC) for one Core Clock Period (TADCORE).

1111111 = 254 Source Clock Periods

...

0000011 = 6 Source Clock Periods

0000010 = 4 Source Clock Periods

0000001 = 2 Source Clock Periods

0000000 = 2 Source Clock Periods

Note 1: For the 6-bit ADC core resolution (RES<1:0> = 00), the EISEL<2:0> bits settings, from '100' to '111', are not valid and should not be used. For the 8-bit ADC core resolution (RES<1:0> = 01), the EISEL<2:0> bits settings, '110' and '111', are not valid and should not be used.

REGISTER 16-1: UxMODE: UARTx CONFIGURATION REGISTER (CONTINUED)

bit 5	UTXEN: UART Transmit Enable bit 1 = Transmit enabled – except during Auto-Baud Detection 0 = Transmit disabled – all transmit counters, pointers and state machines are reset; TX buffer is not flushed, status bits are not reset
bit 4	URXEN: UART Receive Enable bit 1 = Receive enabled – except during Auto-Baud Detection 0 = Receive disabled – all receive counters, pointers and state machines are reset; RX buffer is not flushed, status bits are not reset
bit 3-0	MOD<3:0>: UART Mode bits Other = Reserved 1111 = Smart card ⁽²⁾ 1110 = IrDA ^{®(2)} 1101 = Reserved 1100 = LIN Master/Slave 1011 = LIN Slave only 1010 = DMX ⁽²⁾ 1001 = Reserved 1000 = Reserved 0111 = Reserved 0110 = Reserved 0101 = Reserved 0100 = Asynchronous 9-bit UART with address detect, ninth bit = 1 signals address 0011 = Asynchronous 8-bit UART without address detect, ninth bit is used as an even parity bit 0010 = Asynchronous 8-bit UART without address detect, ninth bit is used as an odd parity bit 0001 = Asynchronous 7-bit UART 0000 = Asynchronous 8-bit UART

Note 1: R/HS/HC in DMX and LIN mode.

2: These modes are not available on all devices. Refer to the specific device data sheet for availability.

dsPIC33CK256MP508 FAMILY

REGISTER 24-7: PTGT1LIM: PTG TIMER1 LIMIT REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **PTGT1LIM<15:0>**: PTG Timer1 Limit Register bits
 General Purpose Timer1 Limit register.

Note 1: These bits are read-only when the module is executing Step commands.

REGISTER 24-8: PTGSDLIM: PTG STEP DELAY LIMIT REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **PTGSDLIM<15:0>**: PTG Step Delay Limit Register bits
 This register holds a PTG Step delay value representing the number of additional PTG clocks between the start of a Step command and the completion of a Step command.

Note 1: These bits are read-only when the module is executing Step commands.

dsPIC33CK256MP508 FAMILY

NOTES:

dsPIC33CK256MP508 FAMILY

REGISTER 28-4: DMTSTAT: DEADMAN TIMER STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R-0, HC	R-0, HC	R-0, HC	U-0	U-0	U-0	U-0	R-0
BAD1	BAD2	DMTEVENT	—	—	—	—	WINOPN
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8 **Unimplemented:** Read as '0'
- bit 7 **BAD1:** Deadman Timer Bad STEP1<7:0> Value Detect bit
 1 = Incorrect STEP1<7:0> value was detected
 0 = Incorrect STEP1<7:0> value was not detected
- bit 6 **BAD2:** Deadman Timer Bad STEP2<7:0> Value Detect bit
 1 = Incorrect STEP2<7:0> value was detected
 0 = Incorrect STEP2<7:0> value was not detected
- bit 5 **DMTEVENT:** Deadman Timer Event bit
 1 = Deadman Timer event was detected (counter expired, or bad STEP1<7:0> or STEP2<7:0> value
 was entered prior to counter increment)
 0 = Deadman Timer event was not detected
- bit 4-1 **Unimplemented:** Read as '0'
- bit 0 **WINOPN:** Deadman Timer Clear Window bit
 1 = Deadman Timer clear window is open
 0 = Deadman Timer clear window is not open

29.3 Doze Mode

The preferred strategies for reducing power consumption are changing clock speed and invoking one of the power-saving modes. In some circumstances, this cannot be practical. For example, it may be necessary for an application to maintain uninterrupted synchronous communication, even while it is doing nothing else. Reducing system clock speed can introduce communication errors, while using a power-saving mode can stop communications completely.

Doze mode is a simple and effective alternative method to reduce power consumption while the device is still executing code. In this mode, the system clock continues to operate from the same source and at the same speed. Peripheral modules continue to be clocked at the same speed, while the CPU clock speed is reduced. Synchronization between the two clock domains is maintained, allowing the peripherals to access the SFRs while the CPU executes code at a slower rate.

Doze mode is enabled by setting the DOZEN bit (CLKDIV<11>). The ratio between peripheral and core clock speed is determined by the DOZE<2:0> bits (CLKDIV<14:12>). There are eight possible configurations, from 1:1 to 1:128, with 1:1 being the default setting.

Programs can use Doze mode to selectively reduce power consumption in event-driven applications. This allows clock-sensitive functions, such as synchronous communications, to continue without interruption while the CPU idles, waiting for something to invoke an interrupt routine. An automatic return to full-speed CPU operation on interrupts can be enabled by setting the ROI bit (CLKDIV<15>). By default, interrupt events have no effect on Doze mode operation.

29.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers do not have any effect and read values are invalid.

A peripheral module is enabled only if both the associated bit in the PMD register is cleared and the peripheral is supported by the specific dsPIC® DSC variant. If the peripheral is present in the device, it is enabled in the PMD register by default.

Note 1: If a PMD bit is set, the corresponding module is disabled after a delay of one instruction cycle. Similarly, if a PMD bit is cleared, the corresponding module is enabled after a delay of one instruction cycle (assuming the module control registers are already configured to enable module operation).

29.5 Power-Saving Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

29.5.1 KEY RESOURCES

- **“Watchdog Timer and Power-Saving Modes”** (DS70615) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

dsPIC33CK256MP508 FAMILY

REGISTER 30-7: FPOR CONFIGURATION REGISTER

U-1	U-1	U-1	U-1	U-1	U-1	U-1	U-1
—	—	—	—	—	—	—	—
bit 23						bit 16	

U-1	U-1	U-1	U-1	U-1	r-1	U-1	U-1
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-1	R/PO-1	r-1	r-1	U-1	U-1	U-1	U-1
—	BISTDIS ⁽¹⁾	—	—	—	—	—	—
bit 7						bit 0	

Legend:	PO = Program Once bit	r = Reserved bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 23-11	Unimplemented: Read as '1'
bit 10	Reserved: Maintain as '1'
bit 9-7	Unimplemented: Read as '1'
bit 6	BISTDIS: Memory BIST Feature Disable bit ⁽¹⁾ 1 = MBIST on Reset feature is disabled 0 = MBIST on Reset feature is enabled
bit 5-4	Reserved: Maintain as '0b11'
bit 3-0	Unimplemented: Read as '1'

Note 1: Applies to a Power-on Reset (POR) only.

dsPIC33CK256MP508 FAMILY

REGISTER 30-22: WDTCONH: WATCHDOG TIMER CONTROL REGISTER HIGH

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
WDTCLRKEY<15:8>							
bit 15				bit 8			

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
WDTCLRKEY<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0

WDTCLRKEY<15:0>: Watchdog Timer Clear Key bits

To clear the Watchdog Timer to prevent a time-out, software must write the value, 0x5743, to this location using a single 16-bit write.

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TABLE 33-13: COMPARATOR + DAC DELTA CURRENT

Operating Conditions: 3.0V to 3.6V (unless otherwise stated)						
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended						
Parameter No.	Typ.	Max.	Units	Conditions		
DC130	1.2	1.35	mA	-40°C	3.3V	AFPLLO @ 500 MHz ⁽¹⁾
	1.23	1.65	mA	+25°C		
	1.23	1.65	mA	+85°C		
	1.24	1.65	mA	+125°C		
DC131	639	770	μA	-40°C	3.3V	AFPLLO @ 250 MHz ⁽¹⁾
	0.663	1.2	mA	+25°C		
	0.669	1.2	mA	+85°C		
	0.674	1.2	mA	+125°C		

Note 1: APLL current is not included. Listed delta currents are for only one comparator + DAC instance. All parameters are characterized but not tested during manufacturing.

TABLE 33-14: OP AMP DELTA CURRENT⁽¹⁾

Operating Conditions: 3.0V to 3.6V (unless otherwise stated)					
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended					
Parameter No.	Typ.	Max.	Units	Conditions	
DC140	0.25	1	mA	-40°C	3.3V
	0.27	1.1	mA	+25°C	
	0.32	1.4	mA	+85°C	
	0.46	1.7	mA	+125°C	

Note 1: Listed delta currents are for only one op amp instance. All parameters are characterized but not tested during manufacturing.