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Details

Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	33MHz
Connectivity	SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/p89lv51rc2fa-512

Table 4. Special function registers ...continued

* Indicates SFRs that are bit addressable.

Name	Description	SFR addr.	Bit functions and addresses							
			MSB				LSB			
SADDR	Serial Port Address Register	A9H								
SADEN	Serial Port Address Enable	B9H								
		Bit address	87 ^[1]	86 ^[1]	85 ^[1]	84 ^[1]	83 ^[1]	82 ^[1]	81 ^[1]	80 ^[1]
SPCTL	SPI Control Register	D5H	SPIE	SPEN	DORD	MSTR	CPOL	CPHA	PSC1	PSC0
SPCFG	SPI Configuration Register	AAH	SPIF	WCOL	-	-	-	-	-	-
SPDAT	SPI Data	86H								
SP	Stack Pointer	81H								
		Bit address	8F	8E	8D	8C	8B	8A	89	88
TCON*	Timer Control Register	88H	TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0
		Bit address	CF	CE	CD	CC	CB	CA	C9	C8
T2CON*	Timer2 Control Register	C8H	TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T $\bar{2}$	CP/RL2
T2MOD	Timer2 Mode Control	C9H	-	-	ENT2	-	-	-	T2OE	DCEN
TH0	Timer 0 HIGH	8CH								
TH1	Timer 1 HIGH	8DH								
TH2	Timer 2 HIGH	CDH								
TL0	Timer 0 LOW	8AH								
TL1	Timer 1 LOW	8BH								
TL2	Timer 2 LOW	CCH								
TMOD	Timer 0 and 1 Mode	89H	T1GATE	T1C/T	T1M1	T1M0	T0GATE	T0C/T	T0M1	T0M0
WDTC	Watchdog Timer Control	C0H	-	-	-	WDOUT	WDRE	WDTS	WDT	SWDT
WDTD	Watchdog Timer Data/Reload	85H								

[1] Unimplemented bits in SFRs (labeled '-') are 'X's (unknown) at all times. Unless otherwise specified, '1's should not be written to these bits since they may be used for other purposes in future derivatives. The reset values shown for these bits are '0's although they are unknown when read.

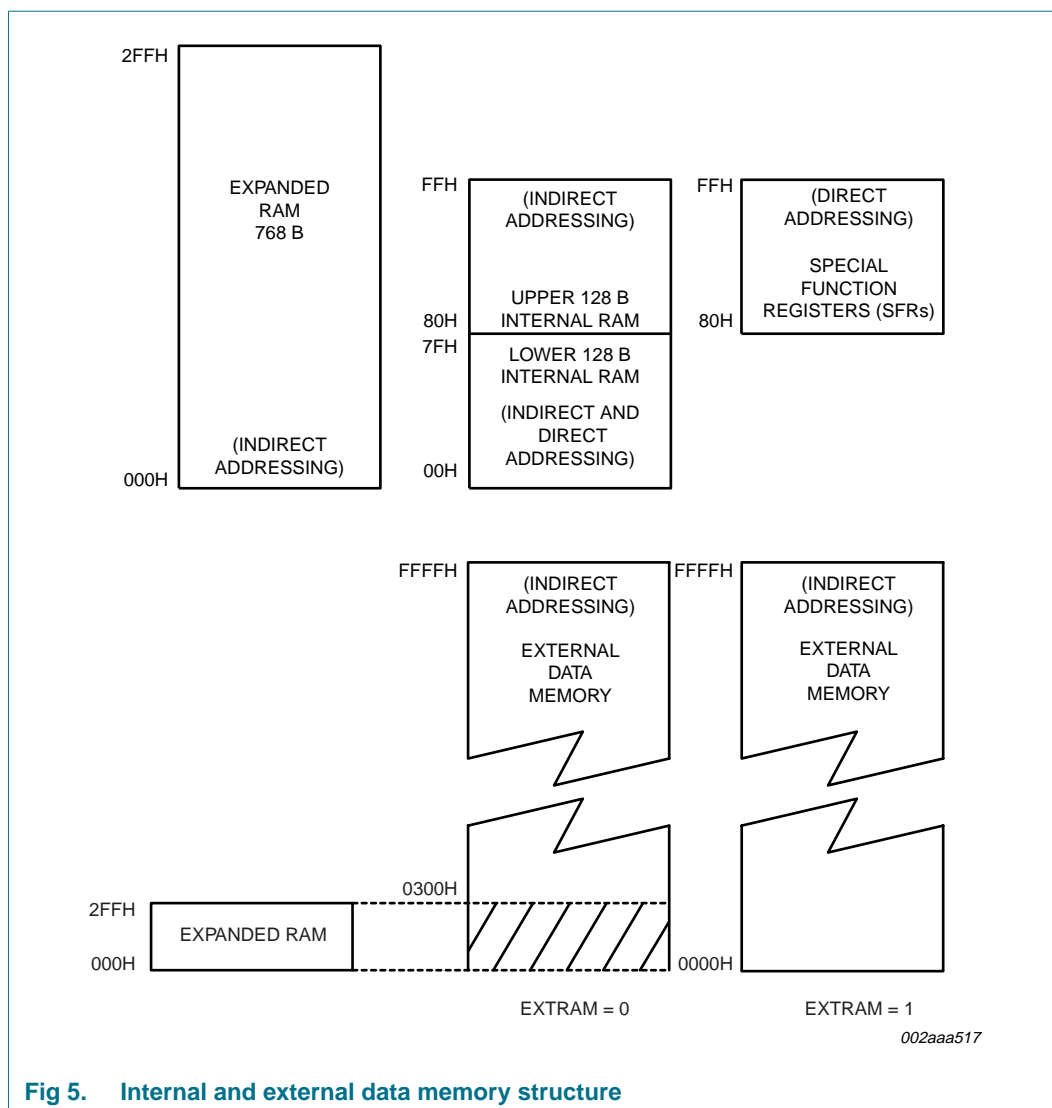
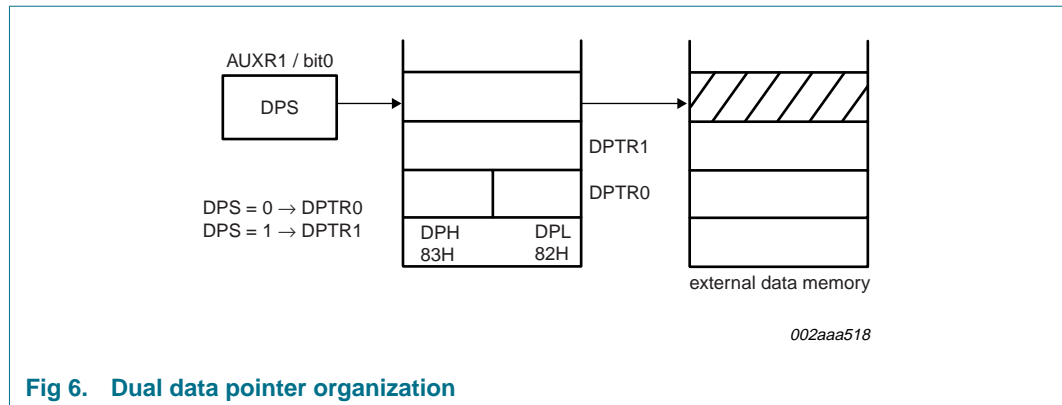


Fig 5. Internal and external data memory structure

6.2.8 Dual data pointers

The device has two 16-bit data pointers. The DPTR Select (DPS) bit in AUXR1 determines which of the two data pointers is accessed. When DPS = 0, DPTR0 is selected; when DPS = 1, DPTR1 is selected. Quickly switching between the two data pointers can be accomplished by a single INC instruction on AUXR1 (see [Figure 6](#)).

**Table 10. AUXR1 - Auxiliary register 1 (address A2H) bit allocation**

Not bit addressable; reset value 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	-	-	-	-	GF2	0	-	DPS

Table 11. AUXR1 - Auxiliary register 1 (address A2H) bit descriptions

Bit	Symbol	Description
7 to 4	-	Reserved for future use. Should be set to '0' by user programs.
3	GF2	General purpose user-defined flag.
2	0	This bit contains a hard-wired '0'. Allows toggling of the DPS bit by incrementing AUXR1, without interfering with other bits in the register.
1	-	Reserved for future use. Should be set to '0' by user programs.
0	DPS	Data pointer select. Chooses one of two Data Pointers for use by the program. See text for details.

6.3 Flash memory IAP

6.3.1 Flash organization

The P89LV51RB2/RC2/RD2 program memory consists of a 16/32/64 kB block. ISP capability, in a second 8 kB block, is provided to allow the user code to be programmed in-circuit through the serial port. There are three methods of erasing or programming of the flash memory that may be used. First, the flash may be programmed or erased in the end-user application by calling low-level routines through a common entry point (IAP). Second, the on-chip ISP bootloader may be invoked. This ISP bootloader will, in turn, call low-level routines through the same common entry point that can be used by the end-user application. Third, the flash may be programmed or erased using the parallel method by using a commercially available EPROM programmer which supports this device.

6.3.2 Boot block (block 1)

When the microcontroller programs its own flash memory, all of the low level details are handled by code that is contained in block 1. A user program calls the common entry point in the block 1 with appropriate parameters to accomplish the desired operation. Boot block operations include erase user code, program user code, program security bits, etc.

Table 12. ISP hex record formats

Record type	Command/data function
00	<p>Program User Code Memory</p> <p>:nnaaaa0dd..ddcc</p> <p>Where:</p> <p>nn = number of bytes to program</p> <p>aaaa = address</p> <p>dd..dd = data bytes</p> <p>cc = checksum</p> <p>Example:</p> <p>:100000000102030405006070809cc</p>
01	<p>End of File (EOF), no operation</p> <p>:xxxxxx01cc</p> <p>Where:</p> <p>xxxxxx = required field but value is a 'don't care'</p> <p>cc = checksum</p> <p>Example:</p> <p>:00000001FF</p>
02	<p>Set SoftICE mode</p> <p>Following the next reset the device will enter the SoftICE mode. Will erase user code memory, and erase device serial number.</p> <p>:00000002cc</p> <p>Where:</p> <p>xxxxxx = required field but value is a 'don't care'</p> <p>cc = checksum</p> <p>Example:</p> <p>:00000002FE</p>

Table 13. IAP function calls

IAP function	IAP call parameters
Read ID	Input parameters: R1 = 00H DPH = 00H DPL = 00H = mfgr id DPL = 01H = device id 1 DPL = 02H = boot code version number Return parameter(s): ACC = requested parameter
Erase block 0	Input parameters: R1 = 01H Return parameter(s): ACC = 00 = pass ACC = !00 = fail
Program User Code	Input parameters: R1 = 02H DPH = memory address MSB DPL = memory address LSB ACC = byte to program Return parameter(s): ACC = 00 = pass ACC = !00 = fail
Read User Code	Input parameters: R1 = 03H DPH = memory address MSB DPL = memory address LSB Return parameter(s): ACC = device data
Program Security Bit, Double Clock	Input parameters: R1 = 05H DPL = 01H = security bit DPL = 05H = Double Clock Return parameter(s): ACC = 00 = pass ACC = !00 = fail

TCLK = 1, Timer 2 is used as the UART transmit baud rate generator. RCLK has the same effect for the UART receive baud rate. With these two bits, the serial port can have different receive and transmit baud rates – Timer 1 or Timer 2.

Figure 14 shows Timer 2 in baud rate generator mode.

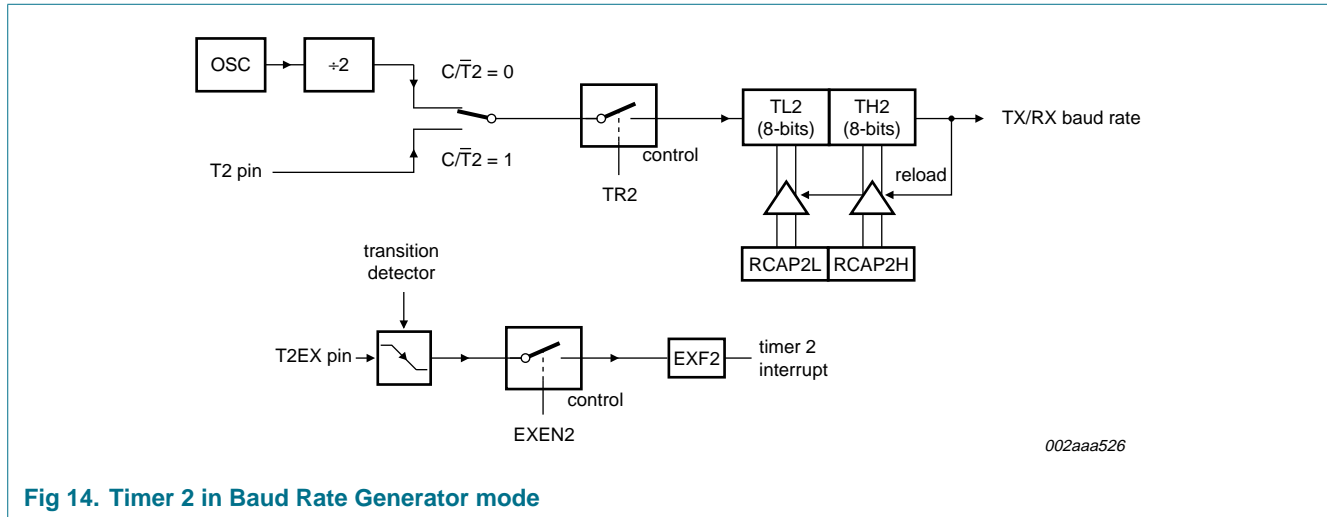


Fig 14. Timer 2 in Baud Rate Generator mode

The baud rate generation mode is like the auto-reload mode, when a rollover in TH2 causes the Timer 2 registers to be reloaded with the 16-bit value in registers RCAP2H and RCAP2L, which are preset by software.

The baud rates in modes 1 and 3 are determined by Timer 2's overflow rate given below:

$$\text{Modes 1 and 3 baud rates} = \text{Timer 2 Overflow Rate} / 16$$

The timer can be configured for either 'timer' or 'counter' operation. In many applications, it is configured for 'timer' operation ($C/\overline{T}2 = 0$). Timer operation is different for Timer 2 when it is being used as a baud rate generator.

Usually, as a timer it would increment every machine cycle (i.e., $1/6$ the oscillator frequency). As a baud rate generator, it increments at the oscillator frequency. Thus the baud rate formula is as follows:

$$\text{Modes 1 and 3 baud rates} =$$

$$\frac{\text{Oscillator Frequency}}{(16 \times (65536 - (RCAP2H, RCAP2L)))} \quad (3)$$

Where: (RCAP2H, RCAP2L) = the content of RCAP2H and RCAP2L taken as a 16-bit unsigned integer.

The Timer 2 as a baud rate generator mode is valid only if RCLK and/or TCLK = 1 in T2CON register. Note that a rollover in TH2 does not set TF2, and will not generate an interrupt. Thus, the Timer 2 interrupt does not have to be disabled when Timer 2 is in the baud rate generator mode. Also if the EXEN2 (T2 external enable flag) is set, a 1-to-0 transition in T2EX (Timer/counter 2 trigger input) will set EXF2 (T2 external flag) but will

Table 26. SCON - Serial port control register (address 98H) bit descriptions ...continued

Bit	Symbol	Description
2	RB8	In modes 2 and 3, is the 9th data bit that was received. In mode 1, if SM2 = 0, RB8 is the stop bit that was received. In mode 0, RB8 is undefined.
1	TI	Transmit interrupt flag. Set by hardware at the end of the 8th bit time in mode 0, or at the stop bit in the other modes, in any serial transmission. Must be cleared by software.
0	RI	Receive interrupt flag. Set by hardware at the end of the 8th bit time in mode 0, or approximately halfway through the stop bit time in all other modes. (See SM2 for exceptions). Must be cleared by software.

Table 27. SCON - Serial port control register (address 98H) SM0/SM1 mode definitions

SM0, SM1	UART mode	Baud rate
0 0	0: shift register	CPU clock / 6
0 1	1: 8-bit UART	variable
1 0	2: 9-bit UART	CPU clock / 32 or CPU clock / 16
1 1	3: 9-bit UART	variable

6.6.5 Framing error

Framing error (FE) is reported in the SCON.7 bit if SMOD0 (PCON.6) = 1. If SMOD0 = 0, SCON.7 is the SM0 bit for the UART, it is recommended that SM0 is set up before SMOD0 is set to '1'.

6.6.6 More about UART mode 1

Reception is initiated by a detected 1-to-0 transition at RXD. For this purpose RXD is sampled at a rate of 16 times whatever baud rate has been established. When a transition is detected, the divide-by-16 counter is immediately reset to align its rollovers with the boundaries of the incoming bit times.

The 16 states of the counter divide each bit time into 16ths. At the 7th, 8th, and 9th counter states of each bit time, the bit detector samples the value of RXD. The value accepted is the value that was seen in at least 2 of the 3 samples. This is done for noise rejection. If the value accepted during the first bit time is not 0, the receive circuits are reset and the unit goes back to looking for another 1-to-0 transition. This is to provide rejection of false start bits. If the start bit proves valid, it is shifted into the input shift register, and reception of the rest of the frame will proceed.

The signal to load SBUF and RB8, and to set RI, will be generated if, and only if, the following conditions are met at the time the final shift pulse is generated: (a) RI = 0, and (b) either SM2 = 0, or the received stop bit = 1.

If either of these two conditions is not met, the received frame is irretrievably lost. If both conditions are met, the stop bit goes into RB8, the 8 data bits go into SBUF, and RI is activated.

6.6.7 More about UART modes 2 and 3

Reception is performed in the same manner as in mode 1.

Table 37. CMOD - PCA counter mode register (address D9H) count pulse select

CPS1	CPS0	Select PCA input
0	0	0 Internal clock, $f_{osc} / 6$
0	1	1 Internal clock, $f_{osc} / 2$
1	0	2 Timer 0 overflow
1	1	3 External clock at ECI/P1.2 pin (maximum rate = $f_{osc} / 4$)

Table 38. CCON - PCA counter control register (address 0D8H) bit allocation

Bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	CF	CR	-	CCF4	CCF3	CCF2	CCF1	CCF0

Table 39. CCON - PCA counter control register (address 0D8H) bit descriptions

Bit	Symbol	Description
7	CF	PCA Counter Overflow Flag. Set by hardware when the counter rolls over. CF flags an interrupt if bit ECF in CMOD is set. CF may be set by either hardware or software but can only be cleared by software.
6	CR	PCA Counter Run Control Bit. Set by software to turn the PCA counter on. Must be cleared by software to turn the PCA counter off.
5	-	Reserved for future use. Should be set to '0' by user programs.
4	CCF4	PCA Module 4 Interrupt Flag. Set by hardware when a match or capture occurs. Must be cleared by software.
3	CCF3	PCA Module 3 Interrupt Flag. Set by hardware when a match or capture occurs. Must be cleared by software.
2	CCF2	PCA Module 2 Interrupt Flag. Set by hardware when a match or capture occurs. Must be cleared by software.
1	CCF1	PCA Module 1 Interrupt Flag. Set by hardware when a match or capture occurs. Must be cleared by software.
0	CCF0	PCA Module 0 Interrupt Flag. Set by hardware when a match or capture occurs. Must be cleared by software.

Table 40. CCAPMn - PCA modules compare/capture register (address CCAPM0: 0DAH, CCAPM1: 0DBH, CCAPM2: 0DCH, CCAPM3: 0DDH, CCAPM4: 0DEH) bit allocation

Not bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	-	ECOMn	CAPPn	CAPNn	MATn	TOGn	PWMn	ECCFn

Table 41. CCAPMn - PCA modules compare/capture register (address CCAPM0: 0DAH, CCAPM1: 0DBH, CCAPM2: 0DCH, CCAPM3: 0DDH, CCAPM4: 0DEH) bit descriptions

Bit	Symbol	Description
7	-	Reserved for future use. Should be set to '0' by user programs.
6	ECOMn	Enable Comparator. ECOMn = 1 enables the comparator function.
5	CAPPn	Capture Positive, CAPPn = 1 enables positive edge capture.
4	CAPNn	Capture Negative, CAPNn = 1 enables negative edge capture.

module's CCAPnL SFR the output will be LOW, when it is equal to or greater than, the output will be HIGH. When CL overflows from FF to 00, CCAPnL is reloaded with the value in CCAPnH. This allows updating the PWM without glitches. The PWMn and ECOMn bits in the module's CCAPMn register must be set to enable the PWM mode.

6.9.5 PCA watchdog timer

An on-board watchdog timer is available with the PCA to improve the reliability of the system without increasing chip count. Watchdog timers are useful for systems that are susceptible to noise, power glitches, or electrostatic discharge. Module 4 is the only PCA module that can be programmed as a Watchdog. However, this module can still be used for other modes if the Watchdog is not needed. [Figure 25](#) shows a diagram of how the Watchdog works. The user pre-loads a 16-bit value in the compare registers. Just like the other compare modes, this 16-bit value is compared to the PCA timer value. If a match is allowed to occur, an internal reset will be generated. This will not cause the RST pin to be driven HIGH.

User's software then must periodically change (CCAP4H, CCAP4L) to keep a match from occurring with the PCA timer (CH, CL). This code is given in the WATCHDOG routine shown below.

In order to hold off the reset, the user has three options:

- Periodically change the compare value so it will never match the PCA timer.
- Periodically change the PCA timer value so it will never match the compare values.
- Disable the Watchdog by clearing the WDTE bit before a match occurs and then re-enable it.

The first two options are more reliable because the watchdog timer is never disabled as in option #3. If the program counter ever goes astray, a match will eventually occur and cause an internal reset. The second option is also not recommended if other PCA modules are being used. Remember, the PCA timer is the time base for **all** modules; changing the time base for other modules would not be a good idea. Thus, in most applications the first solution is the best option.

```
;CALL the following WATCHDOG subroutine periodically.
CLR    EA                ;Hold off interrupts
MOV    CCAP4L,#00        ;Next compare value is within 255 counts of
                           current PCA timer value
MOV    CCAP4H,CH
SETB   EA                ;Re-enable interrupts
RET
```

This routine should not be part of an interrupt service routine, because if the program counter goes astray and gets stuck in an infinite loop, interrupts are still serviced and the Watchdog continues to reset. Thus, the purpose of the Watchdog would be defeated. Instead, call this subroutine from the main program within 2^{16} count of the PCA timer.

6.10 Security bit

The Security Bit protects against software piracy and prevents the contents of the flash from being read by unauthorized parties in Parallel Programmer mode. It also protects against code corruption resulting from accidental erasing and programming to the internal flash memory.

When the Security Bit is activated, all parallel programming commands except for Chip-Erase are ignored (thus the device cannot be read). However, ISP reading, writing, or erasing of the user's code can still be performed if the serial number and length has not been programmed. **Therefore, when a user requests to program the Security Bit, the programmer should prompt the user and program a serial number into the device.**

6.11 Interrupt priority and polling sequence

The device supports eight interrupt sources under a four level priority scheme. [Table 43](#) summarizes the polling sequence of the supported interrupts. Note that the SPI serial interface and the UART share the same interrupt vector. (See [Figure 26](#)).

Table 43. Interrupt polling sequence

Description	Interrupt flag	Vector address	Interrupt enable bit	Interrupt priority bit	Service priority	Wake-up power-down
External interrupt 0	IE0	0003H	EX0	PX0/H	1 (highest)	yes
Brownout	-	004BH	EBO	PBO/H	2	no
T0	TF0	000BH	ET0	PT0/H	3	no
External interrupt 1	IE1	0013H	EX1	PX1/H	4	yes
T1	TF1	001BH	ET1	PT1/H	5	no
PCA	CF/CCF _n	0033H	EC	PPCH	6	no
UART/SPI	TI/RI/SPIF	0023H	ES	PS/H	7	no
T2	TF2, EXF2	002BH	ET2	PT2/H	8	no

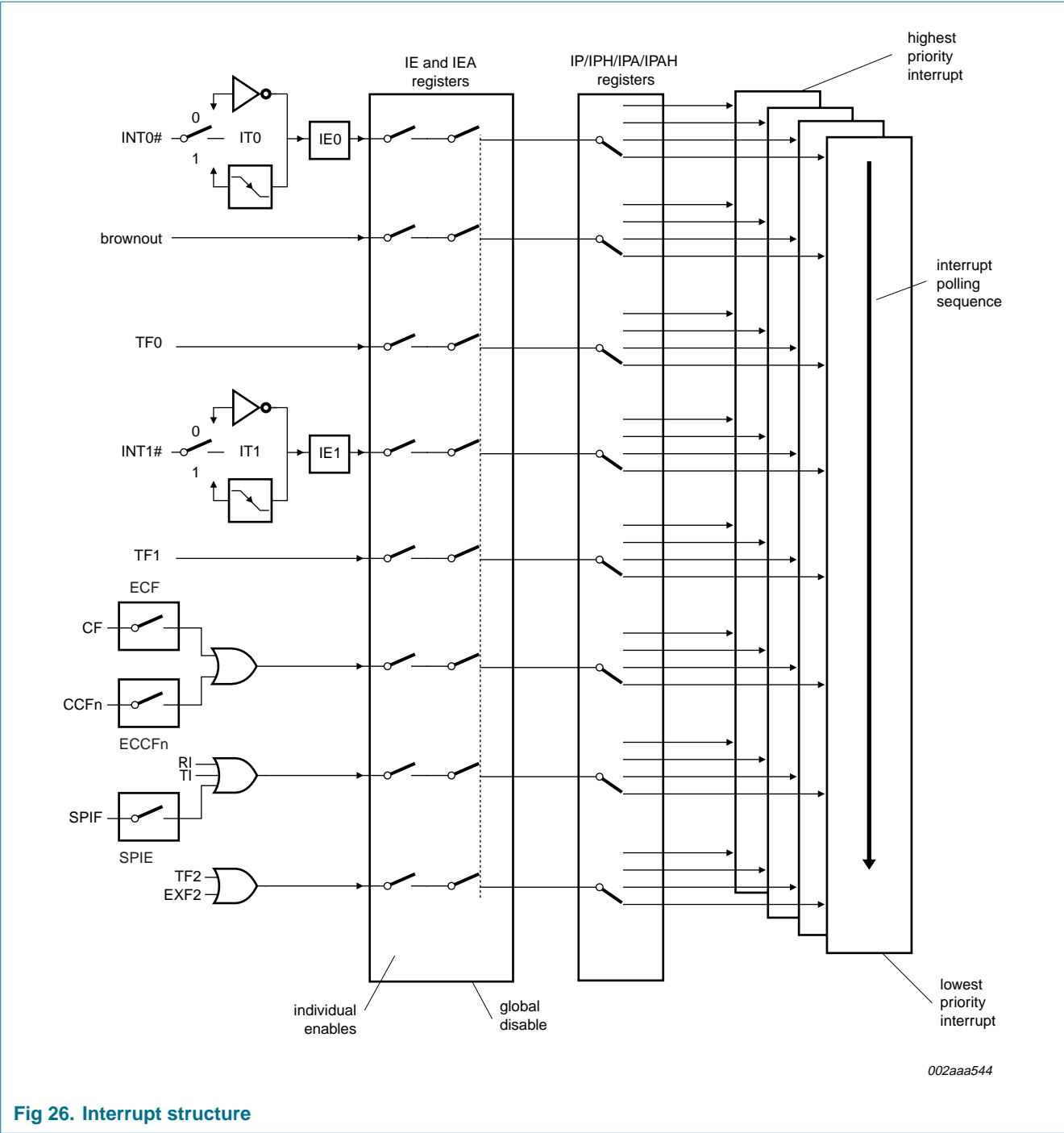


Fig 26. Interrupt structure

Table 44. IEN0 - Interrupt enable register 0 (address A8H) bit allocation
Bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	EA	EC	ET2	ES	ET1	EX1	ET0	EX0

Table 45. IEN0 - Interrupt enable register 0 (address A8H) bit descriptions

Bit	Symbol	Description
7	EA	Interrupt Enable Bit: EA = 1 interrupt(s) can be serviced, EA = 0 interrupt servicing disabled.
6	EC	PCA Interrupt Enable bit.
5	ET2	Timer 2 Interrupt Enable.
4	ES	Serial Port Interrupt Enable.
3	ET1	Timer 1 Overflow Interrupt Enable.
2	EX1	External Interrupt 1 Enable.
1	ET0	Timer 0 Overflow Interrupt Enable.
0	EX0	External Interrupt 0 Enable.

Table 46. IEN1 - Interrupt enable register 1 (address E8H) bit allocation

Bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	-	-	-	-	EBO	-	-	-

Table 47. IEN1 - Interrupt enable register 1 (address E8H) bit descriptions

Bit	Symbol	Description
7 to 4	-	Reserved for future use. Should be set to '0' by user programs.
3	EBO	Brownout Interrupt Enable. 1 = enable, 0 = disable.
2 to 0	-	Reserved for future use. Should be set to '0' by user programs.

Table 48. IP0 - Interrupt priority 0 low register (address B8H) bit allocation

Bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	-	PPC	PT2	PS	PT1	PX1	PT0	PX0

Table 49. IP0 - Interrupt priority 0 low register (address B8H) bit descriptions

Bit	Symbol	Description
7	-	Reserved for future use. Should be set to '0' by user programs.
6	PPC	PCA interrupt priority LOW bit.
5	PT2	Timer 2 interrupt priority LOW bit.
4	PS	Serial Port interrupt priority LOW bit.
3	PT1	Timer 1 interrupt priority LOW bit.
2	PX1	External interrupt 1 priority LOW bit.
1	PT0	Timer 0 interrupt priority LOW bit.
0	PX0	External interrupt 0 priority LOW bit.

Table 50. IP0H - Interrupt priority 0 high register (address B7H) bit allocation

Not bit addressable; reset value: 00H.

Bit	7	6	5	4	3	2	1	0
Symbol	-	PPCH	PT2H	PSH	PT1H	PX1H	PT0H	PX0H

Table 51. IP0H - Interrupt priority 0 high register (address B7H) bit descriptions

Bit	Symbol	Description
7	-	Reserved for future use. Should be set to '0' by user programs.
6	PPCH	PCA interrupt priority HIGH bit.
5	PT2H	Timer 2 interrupt priority HIGH bit.
4	PSH	Serial Port interrupt priority HIGH bit.
3	PT1H	Timer 1 interrupt priority HIGH bit.
2	PX1H	External interrupt 1 priority HIGH bit.
1	PT0H	Timer 0 interrupt priority HIGH bit.
0	PX0H	External interrupt 0 priority HIGH bit.

Table 52. IP1 - Interrupt priority 1 register (address F8H) bit allocation*Bit addressable; reset value: 00H.*

Bit	7	6	5	4	3	2	1	0
Symbol	-	-	-	PBO	-	-	-	-

Table 53. IP1 - Interrupt priority 1 register (address F8H) bit descriptions

Bit	Symbol	Description
7 to 5	-	Reserved for future use. Should be set to '0' by user programs.
4	PBO	Brownout interrupt priority bit.
3 to 0	-	Reserved for future use. Should be set to '0' by user programs.

Table 54. IP1H - Interrupt priority 1 high register (address F7H) bit allocation*Not bit addressable; reset value: 00H.*

Bit	7	6	5	4	3	2	1	0
Symbol	-	-	-	PBOH	-	-	-	-

Table 55. IP1H - Interrupt priority 1 high register (address F7H) bit descriptions

Bit	Symbol	Description
7 to 5	-	Reserved for future use. Should be set to '0' by user programs.
4	PBOH	Brownout interrupt priority bit.
3 to 0	-	Reserved for future use. Should be set to '0' by user programs.

6.12 Power-saving modes

The device provides two power saving modes of operation for applications where power consumption is critical. The two modes are Idle and Power-down, see [Table 56](#).

6.12.1 Idle mode

Idle mode is entered by setting the IDL bit in the PCON register. In Idle mode, the Program Counter (PC) is stopped. The system clock continues to run and all interrupts and peripherals remain active. The on-chip RAM and the special function registers hold their data during this mode.

7. Limiting values

Table 61. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

Parameters are valid over operating temperature range unless otherwise specified. All voltages are with respect to V_{SS} unless otherwise noted.

Symbol	Parameter	Conditions	Min	Max	Unit
$T_{amb(bias)}$	bias ambient temperature		-55	+125	°C
T_{stg}	storage temperature		-65	+150	°C
V_I	input voltage	on \overline{EA} pin to V_{SS}	-0.5	+14	V
V_n	voltage on any other pin	except V_{SS} ; with respect to V_{DD}	-0.5	$V_{DD} + 0.5$	V
$I_{OL(I/O)}$	LOW-level output current per input/output pin	pins P1.5, P1.6, P1.7	-	20	mA
		all other pins	-	15	mA
$P_{tot(pack)}$	total power dissipation per package	based on package heat transfer, not device power consumption	-	1.5	W

8. Static characteristics

Table 62. Static characteristics

$T_{amb} = 0\text{ }^{\circ}\text{C}$ to $+70\text{ }^{\circ}\text{C}$ or $-40\text{ }^{\circ}\text{C}$ to $+85\text{ }^{\circ}\text{C}$; $V_{DD} = 2.7\text{ V}$ to 3.6 V ; $V_{SS} = 0\text{ V}$.

Symbol	Parameter	Conditions	Min	Max	Unit
$n_{endu(fl)}$	endurance of flash memory	JEDEC Standard A117	[1] 10000	-	cycles
$t_{ret(fl)}$	flash memory retention time	JEDEC Standard A103	[1] 100	-	years
I_{latch}	I/O latch-up current	JEDEC Standard 78	[1] $100 + I_{DD}$	-	mA
V_{IL}	LOW-level input voltage	$2.7\text{ V} < V_{DD} < 3.6\text{ V}$	-0.5	+0.7	V
V_{IH}	HIGH-level input voltage	$2.7\text{ V} < V_{DD} < 3.6\text{ V}$	$0.2V_{DD} + 0.9$	$V_{DD} + 0.5$	V
		XTAL1, RST	$0.7V_{DD}$	$V_{DD} + 0.5$	V
V_{OL}	LOW-level output voltage	$V_{DD} = 2.7\text{ V}$; ports 1.5, 1.6, 1.7			
		$I_{OL} = 16\text{ mA}$	-	1.0	V
		$V_{DD} = 2.7\text{ V}$; ports 1, 2, 3, except PSEN, ALE	[2][3][4]		
		$I_{OL} = 100\text{ }\mu\text{A}$	-	0.3	V
		$I_{OL} = 1.6\text{ mA}$	-	0.45	V
		$I_{OL} = 3.5\text{ mA}$	-	1.0	V
		$V_{DD} = 2.7\text{ V}$; port 0, PSEN, ALE			
		$I_{OL} = 200\text{ }\mu\text{A}$	-	0.3	V
		$I_{OL} = 3.2\text{ mA}$	-	0.45	V

9. Dynamic characteristics

Table 63. Dynamic characteristics

Over operating conditions: load capacitance for Port 0, ALE, and $\overline{\text{PSEN}} = 100 \text{ pF}$; load capacitance for all other outputs = 80 pF ; $T_{\text{amb}} = 0^\circ\text{C}$ to $+70^\circ\text{C}$ or -40°C to $+85^\circ\text{C}$; $V_{\text{DD}} = 2.7 \text{ V}$ to 3.6 V at 33 MHz ; $V_{\text{SS}} = 0 \text{ V}$. [1][2]

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f_{osc}	oscillator frequency	X1 mode	0	-	33	MHz
		X2 mode	0	-	16	MHz
		IAP	0.25	-	33	MHz
t_{LHLL}	ALE pulse width		$2T_{\text{cy}(\text{clk})} - 15$	-	-	ns
t_{AVLL}	address valid to ALE LOW time		$T_{\text{cy}(\text{clk})} - 25$	-	-	ns
t_{LLAX}	address hold after ALE LOW time		$T_{\text{cy}(\text{clk})} - 25$	-	-	ns
t_{LLIV}	ALE LOW to valid instruction in time		-	-	$4T_{\text{cy}(\text{clk})} - 65$	ns
t_{LLPL}	ALE LOW to $\overline{\text{PSEN}}$ LOW time		$T_{\text{cy}(\text{clk})} - 25$	-	-	ns
t_{PLPH}	$\overline{\text{PSEN}}$ pulse width		$T_{\text{cy}(\text{clk})} - 25$	-	-	ns
t_{PLIV}	$\overline{\text{PSEN}}$ LOW to valid instruction in time		-	-	$3T_{\text{cy}(\text{clk})} - 55$	ns
t_{PXIX}	input instruction hold after $\overline{\text{PSEN}}$ time		0	-	-	ns
t_{PXIZ}	input instruction float after $\overline{\text{PSEN}}$ time		-	-	$T_{\text{cy}(\text{clk})} - 5$	ns
t_{PXAV}	$\overline{\text{PSEN}}$ to address valid time		$T_{\text{cy}(\text{clk})} - 8$	-	-	ns
t_{AVIV}	address to valid instruction in time		-	-	$5T_{\text{cy}(\text{clk})} - 80$	ns
t_{PLAZ}	$\overline{\text{PSEN}}$ LOW to address float time		-	-	10	ns
t_{RLRH}	$\overline{\text{RD}}$ LOW pulse width		$6T_{\text{cy}(\text{clk})} - 40$	-	-	ns
t_{WLWH}	$\overline{\text{WR}}$ LOW pulse width		$6T_{\text{cy}(\text{clk})} - 40$	-	-	ns
t_{RLDV}	$\overline{\text{RD}}$ LOW to valid data in time		-	-	$5T_{\text{cy}(\text{clk})} - 90$	ns
t_{RHDX}	data hold after $\overline{\text{RD}}$ time		0	-	-	ns
t_{RHDZ}	data float after $\overline{\text{RD}}$ time		-	-	$2T_{\text{cy}(\text{clk})} - 25$	ns
t_{LLDV}	ALE LOW to valid data in time		-	-	$8T_{\text{cy}(\text{clk})} - 90$	ns
t_{AVDV}	address to valid data in time		-	-	$9T_{\text{cy}(\text{clk})} - 90$	ns
t_{LLWL}	ALE LOW to $\overline{\text{RD}}$ or $\overline{\text{WR}}$ LOW time		$3T_{\text{cy}(\text{clk})} - 25$	-	$3T_{\text{cy}(\text{clk})} + 25$	ns
t_{AVWL}	address to $\overline{\text{RD}}$ or $\overline{\text{WR}}$ LOW time		$4T_{\text{cy}(\text{clk})} - 75$	-	-	ns
t_{WHQX}	data hold after $\overline{\text{WR}}$ time		$T_{\text{cy}(\text{clk})} - 27$	-	-	ns
t_{QVWH}	data output valid to $\overline{\text{WR}}$ HIGH time		$7T_{\text{cy}(\text{clk})} - 70$	-	-	ns
t_{RLAZ}	$\overline{\text{RD}}$ LOW to address float time		-	-	0	ns
t_{WHLH}	$\overline{\text{RD}}$ or $\overline{\text{WR}}$ HIGH to ALE HIGH time		$T_{\text{cy}(\text{clk})} - 25$	-	$T_{\text{cy}(\text{clk})} + 25$	ns

[1] $T_{\text{cy}(\text{clk})} = 1 / f_{\text{osc}}$.

[2] Calculated values are for 6-clock mode only.

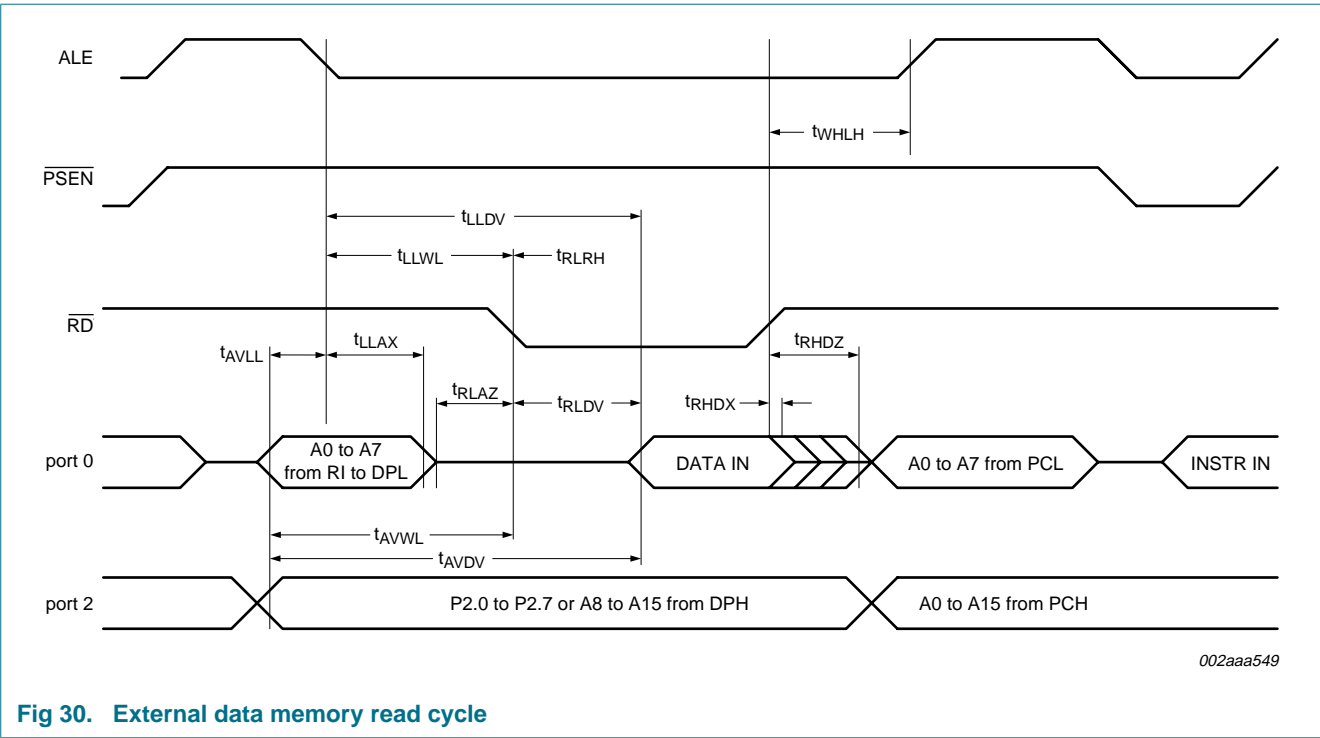


Fig 30. External data memory read cycle

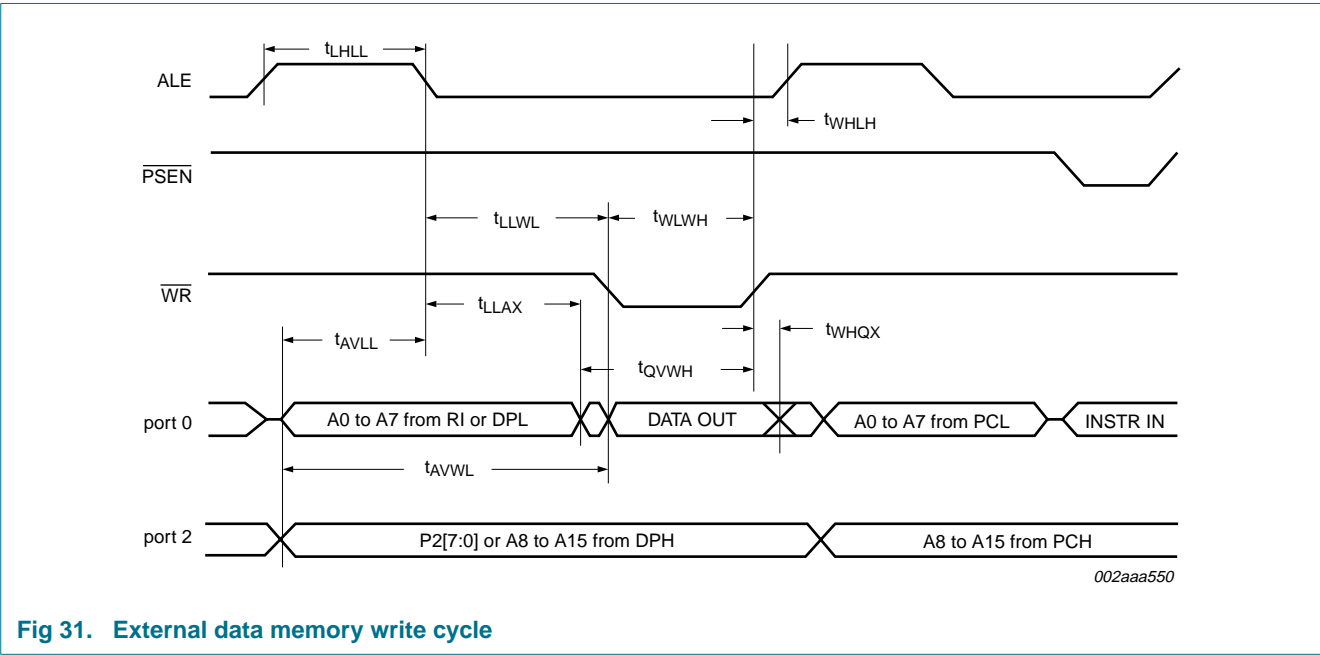


Fig 31. External data memory write cycle

10. Package outline

PLCC44: plastic leaded chip carrier; 44 leadsSOT187-2

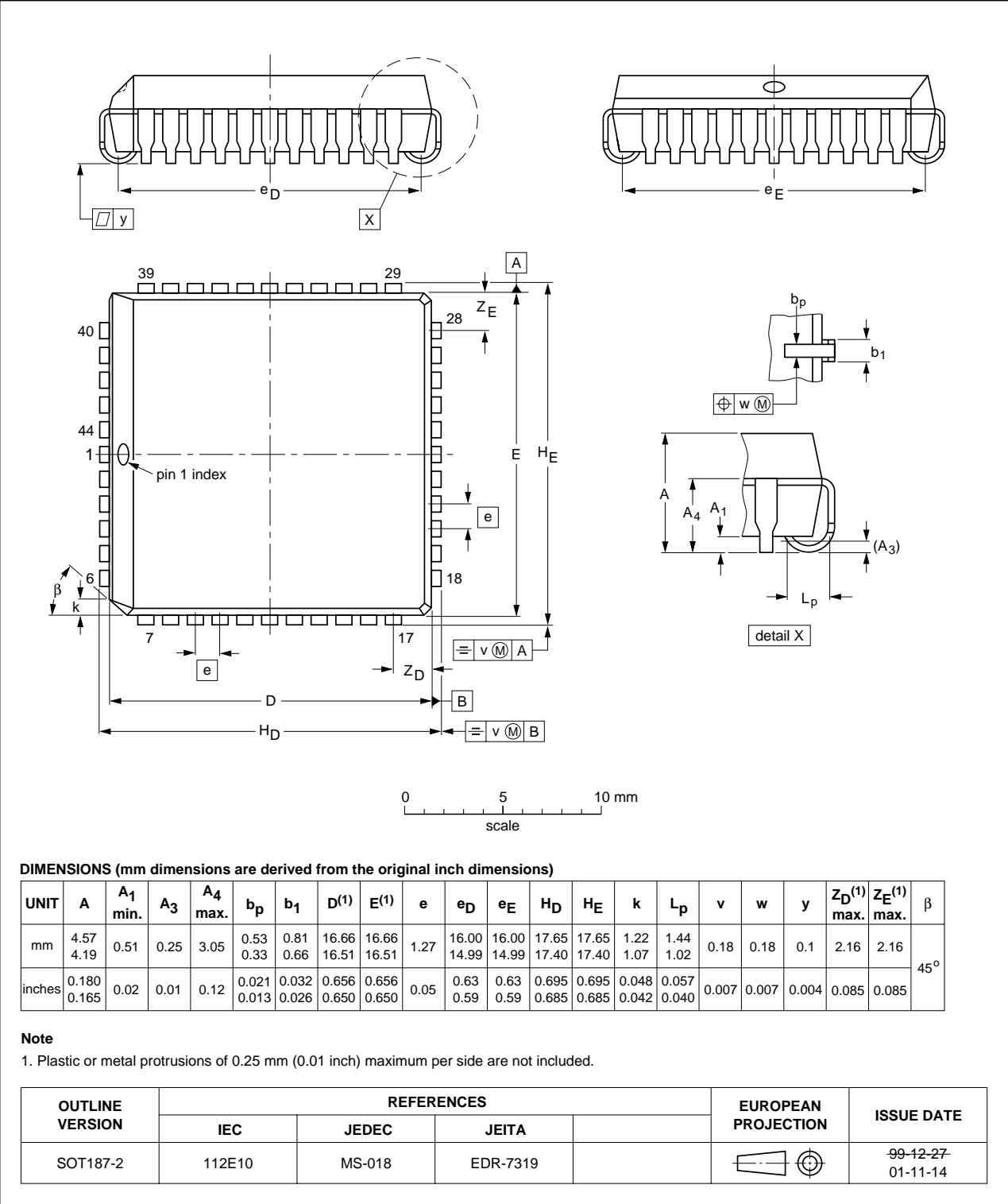


Fig 38. Package outline SOT187-2 (PLCC44)

TQFP44: plastic thin quad flat package; 44 leads; body 10 x 10 x 1.0 mm

SOT376-1

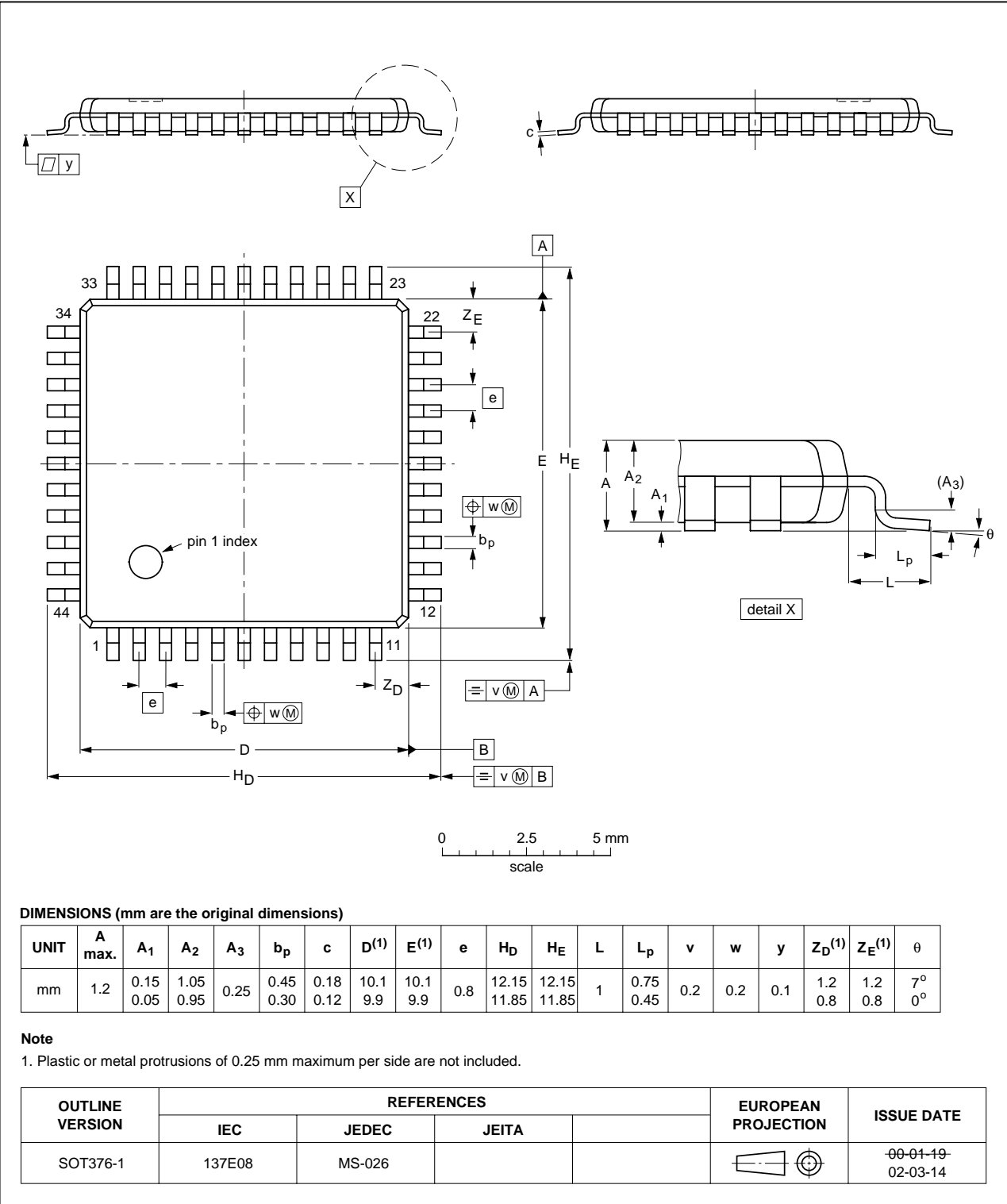


Fig 39. Package outline SOT376-1 (TQFP44)

12. Revision history

Table 67. Revision history

Document ID	Release date	Data sheet status	Change notice	Supersedes
P89LV51RB2_RC2_RD2_5	20091215	Product data sheet	-	P89LV51RB2_RC2_RD2-04
Modifications: <ul style="list-style-type: none"> • The format of this data sheet has been redesigned to comply with the new identity guidelines of NXP Semiconductors. • Legal texts have been adapted to the new company name where appropriate. • Table 3: Removed sentence "However, Security lock level 4 will disable \overline{EA}..." for \overline{EA} description. • Table 37: Second row, changed "$f_{osc} / 6$" to "$f_{osc} / 2$". • Figure 30: Updated figure. • Figure 31: Updated figure. 				
P89LV51RB2_RC2_RD2-04 (9397 750 14342)	20041202	Product data	-	P89LV51RB2_RC2_RD2-03
P89LV51RB2_RC2_RD2-03 (9397 750 14101)	20041011	Product data	-	P89LV51RB2_RC2_RD2-02
P89LV51RB2_RC2_RD2-02 (9397 750 11783)	20031113	Product data	-	P89LV51RB2_RC2_RD2-01
P89LV51RB2_RC2_RD2-01 (9397 750 11669)	20030630	Product data	ECN 853-2432 30075 - dated 27 June 2003	

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