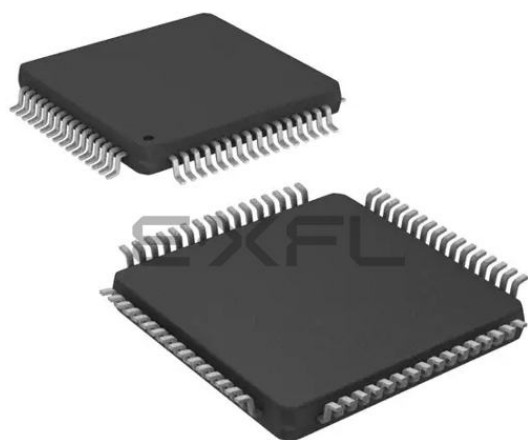




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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx320f064h-40i-pt

TABLE 2: PIC32MX USB – FEATURES

USB															
Device	Pins	Packages ⁽²⁾	MHz	Program Memory (KB)	Data Memory (KB)	Timers/Capture/Compare	Programmable DMA Channels	Dedicated USB DMA Channels	VREG	Trace	EUART/SPI/I ² C™	10-bit ADC (ch)	Comparators	PMP/PSP	JTAG
PIC32MX420F032H	64	PT, MR	40	32 + 12 ⁽¹⁾	8	5/5/5	0	2	Yes	No	2/1/2	16	2	Yes	Yes
PIC32MX440F128H	64	PT, MR	80	128 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	No	2/1/2	16	2	Yes	Yes
PIC32MX440F256H	64	PT, MR	80	256 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	No	2/1/2	16	2	Yes	Yes
PIC32MX440F512H	64	PT, MR	80	512 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	No	2/1/2	16	2	Yes	Yes
PIC32MX440F128L	100	PT	80	128 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	No	2/2/2	16	2	Yes	Yes
	121	BG													
PIC32MX460F256L	100	PT	80	256 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	Yes	2/2/2	16	2	Yes	Yes
	121	BG													
PIC32MX460F512L	100	PT	80	512 + 12 ⁽¹⁾	32	5/5/5	4	2	Yes	Yes	2/2/2	16	2	Yes	Yes
	121	BG													

Legend: PT = TQFP MR = QFN BG = XBGA

Note 1: This device features 12 KB Boot Flash memory.

2: See Legend for an explanation of the acronyms. See **Section 30.0 “Packaging Information”** for details.

PIC32MX3XX/4XX

Pin Diagrams (Continued)

100-Pin TQFP (General Purpose)

■ = Pins are up to 5V tolerant

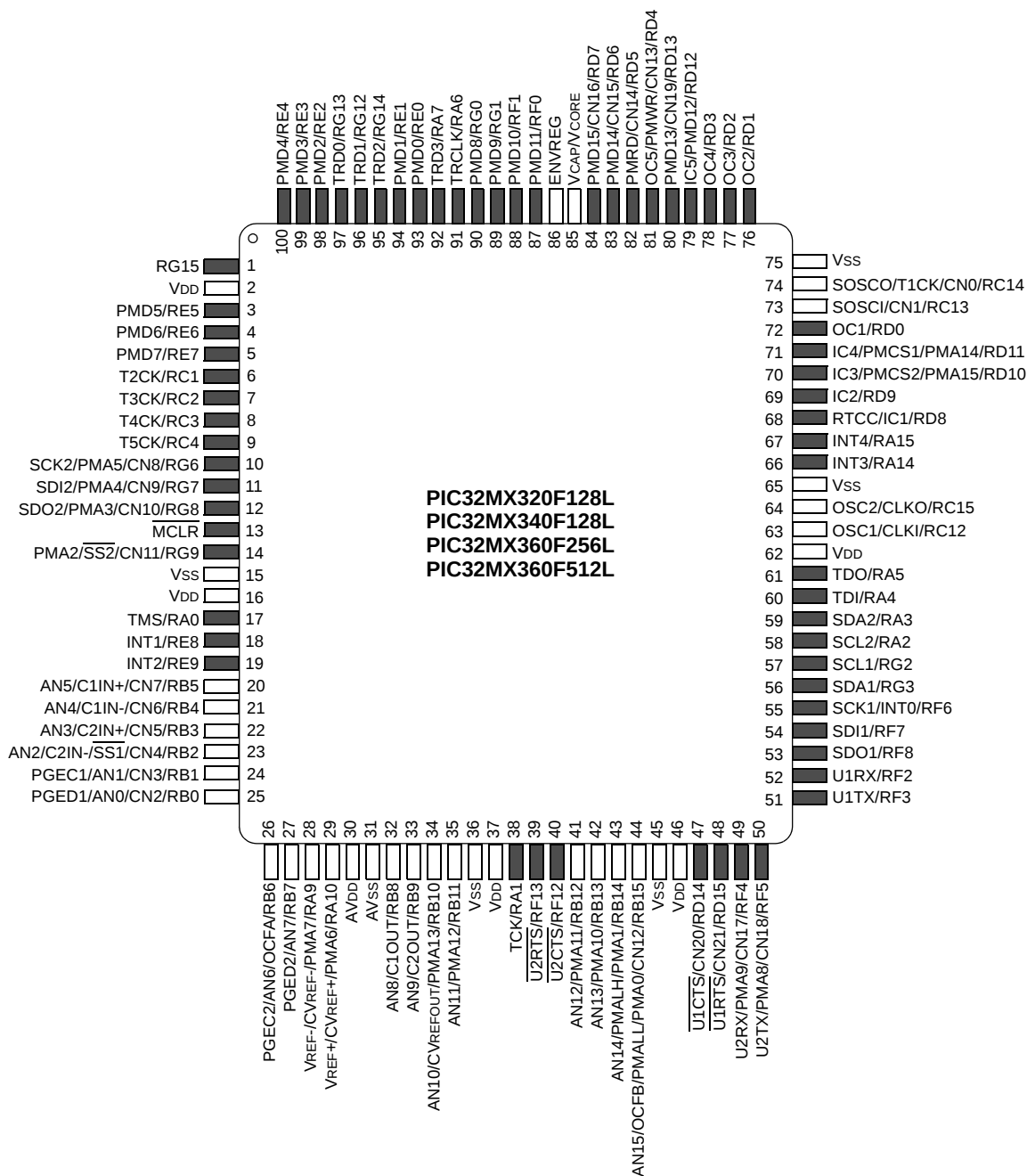


TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	121-pin XBGA			
RD0	46	72	D9	I/O	ST	PORTD is a bidirectional I/O port.
RD1	49	76	A11	I/O	ST	
RD2	50	77	A10	I/O	ST	
RD3	51	78	B9	I/O	ST	
RD4	52	81	C8	I/O	ST	
RD5	53	82	B8	I/O	ST	
RD6	54	83	D7	I/O	ST	
RD7	55	84	C7	I/O	ST	
RD8	42	68	E9	I/O	ST	
RD9	43	69	E10	I/O	ST	
RD10	44	70	D11	I/O	ST	
RD11	45	71	C11	I/O	ST	
RD12	—	79	A9	I/O	ST	
RD13	—	80	D8	I/O	ST	
RD14	—	47	L9	I/O	ST	
RD15	—	48	K9	I/O	ST	
RE0	60	93	A4	I/O	ST	PORTE is a bidirectional I/O port.
RE1	61	94	B4	I/O	ST	
RE2	62	98	B3	I/O	ST	
RE3	63	99	A2	I/O	ST	
RE4	64	100	A1	I/O	ST	
RE5	1	3	D3	I/O	ST	
RE6	2	4	C1	I/O	ST	
RE7	3	5	D2	I/O	ST	
RE8	—	18	G1	I/O	ST	
RE9	—	19	G2	I/O	ST	
RF0	58	87	B6	I/O	ST	PORTF is a bidirectional I/O port.
RF1	59	88	A6	I/O	ST	
RF2	34	52	K11	I/O	ST	
RF3	33	51	K10	I/O	ST	
RF4	31	49	L10	I/O	ST	
RF5	32	50	L11	I/O	ST	
RF6	35	55	H9	I/O	ST	
RF7	—	54	H8	I/O	ST	
RF8	—	53	J10	I/O	ST	
RF12	—	40	K6	I/O	ST	
RF13	—	39	L6	I/O	ST	

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer

Note 1: Pin numbers are provided for reference only. See the “Pin Diagrams” section for device pin availability.

PIC32MX3XX/4XX

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	121-pin XBGA			
RG0	—	90	A5	I/O	ST	PORTG is a bidirectional I/O port.
RG1	—	89	E6	I/O	ST	
RG6	4	10	E3	I/O	ST	
RG7	5	11	F4	I/O	ST	
RG8	6	12	F2	I/O	ST	
RG9	8	14	F3	I/O	ST	
RG12	—	96	C3	I/O	ST	
RG13	—	97	A3	I/O	ST	
RG14	—	95	C4	I/O	ST	
RG15	—	1	B2	I/O	ST	
RG2	37	57	H10	I	ST	PORTG input pins.
RG3	36	56	J11	I	ST	
T1CK	48	74	B11	I	ST	Timer1 external clock input.
T2CK	—	6	D1	I	ST	Timer2 external clock input.
T3CK	—	7	E4	I	ST	Timer3 external clock input.
T4CK	—	8	E2	I	ST	Timer4 external clock input.
T5CK	—	9	E1	I	ST	Timer5 external clock input.
U1CTS	43	47	L9	I	ST	UART1 clear to send.
U1RTS	35, 49	48	K9	O	—	UART1 ready to send.
U1RX	34, 50	52	K11	I	ST	UART1 receive.
U1TX	33, 51	51, 53	J10, K10	O	—	UART1 transmit.
U2CTS	21	40	K6	I	ST	UART2 clear to send.
U2RTS	29	39	L6	O	—	UART2 ready to send.
U2RX	31	49	L10	I	ST	UART2 receive.
U2TX	32	50	L11	O	—	UART2 transmit.
SCK1	35	55, 70	D11, H9	I/O	ST	Synchronous serial clock input/output for SPI1.
SDI1	34	9, 54	E1, H8	I	ST	SPI1 data in.
SDO1	33	53, 72	D9, J10	O	—	SPI1 data out.
SS1	14	23, 69	E10, J2	I/O	ST	SPI1 slave synchronization or frame pulse I/O.
SCK2	4	10	E3	I/O	ST	Synchronous serial clock input/output for SPI2.
SDI2	5	11	F4	I	ST	SPI2 data in.
SDO2	6	12	F2	O	—	SPI2 data out.
SS2	8	14	F3	I/O	ST	SPI2 slave synchronization or frame pulse I/O.
SCL1	37, 44	57, 66	E11, H10	I/O	ST	Synchronous serial clock input/output for I2C1.
SDA1	36, 43	56, 67	E8, J11	I/O	ST	Synchronous serial data input/output for I2C1.
SCL2	32	58	H11	I/O	ST	Synchronous serial clock input/output for I2C2.
SDA2	31	59	G10	I/O	ST	Synchronous serial data input/output for I2C2.

Legend: CMOS = CMOS compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = TTL input buffer

Analog = Analog input P = Power
 O = Output I = Input

Note 1: Pin numbers are provided for reference only. See the “Pin Diagrams” section for device pin availability.

PIC32MX3XX/4XX

NOTES:

3.0 CPU

Note 1: This data sheet summarizes the features of the PIC32MX3XX/4XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 2. “CPU”** (DS61113) of the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32). Resources for the MIPS32® M4K® Processor Core are available at: www.mips.com/products/cores/32-64-bit-cores/mips32-m4k/.

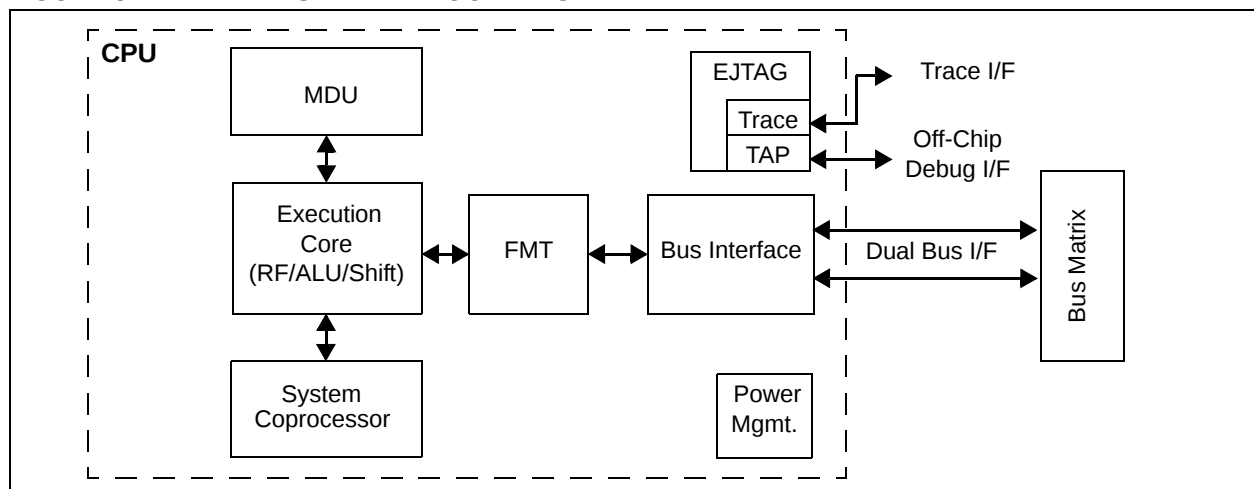
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The MIPS32® M4K® Processor Core is the heart of the PIC32MX3XX/4XX family processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the proper destinations.

3.1 Features

- 5-stage pipeline
- 32-bit Address and Data Paths
- MIPS32 Enhanced Architecture (Release 2)
 - Multiply-Accumulate and Multiply-Subtract Instructions
 - Targeted Multiply Instruction
 - Zero/One Detect Instructions
 - WAIT Instruction
 - Conditional Move Instructions (MOVN, MOVZ)
 - Vectored interrupts
 - Programmable exception vector base
- Atomic interrupt enable/disable
- GPR shadow registers to minimize latency for interrupt handlers
- Bit field manipulation instructions
- MIPS16e® Code Compression
 - 16-bit encoding of 32-bit instructions to improve code density
 - Special PC-relative instructions for efficient loading of addresses and constants
 - SAVE & RESTORE macro instructions for setting up and tearing down stack frames within subroutines
 - Improved support for handling 8 and 16-bit data types
- Simple Fixed Mapping Translation (FMT) mechanism
- Simple Dual Bus Interface
 - Independent 32-bit address and data busses
 - Transactions can be aborted to improve interrupt latency
- Autonomous Multiply/Divide Unit
 - Maximum issue rate of one 32x16 multiply per clock
 - Maximum issue rate of one 32x32 multiply every other clock
 - Early-in iterative divide. Minimum 11 and maximum 34 clock latency (dividend (rs) sign extension-dependent)
- Power Control
 - Minimum frequency: 0 MHz
 - Low-Power mode (triggered by WAIT instruction)
 - Extensive use of local gated clocks
- EJTAG Debug and Instruction Trace
 - Support for single stepping
 - Virtual instruction and data address/value breakpoints
 - PC tracing with trace compression

FIGURE 3-1: MIPS® M4K® BLOCK DIAGRAM



3.3 Power Management

The MIPS32® M4K® Processor Core offers a number of power management features, including low-power design, active power management and power-down modes of operation. The core is a static design that supports slowing or halting the clocks, which reduces system power consumption during idle periods.

3.3.1 INSTRUCTION-CONTROLLED POWER MANAGEMENT

The mechanism for invoking power-down mode is through execution of the WAIT instruction. For more information on power management, see **Section 25.0 “Power-Saving Features”**.

3.3.2 LOCAL CLOCK GATING

The majority of the power consumed by the PIC32MX3XX/4XX family core is in the clock tree and clocking registers. The PIC32MX family uses extensive use of local gated-clocks to reduce this dynamic power consumption.

3.4 EJTAG Debug Support

The MIPS32® M4K® Processor Core provides for an Enhanced JTAG (EJTAG) interface for use in the software debug of application and kernel code. In addition to standard user mode and kernel modes of operation, the core provides a Debug mode that is entered after a debug exception (derived from a hardware breakpoint, single-step exception, etc.) is taken and continues until a debug exception return (DERET) instruction is executed. During this time, the processor executes the debug exception handler routine.

The EJTAG interface operates through the Test Access Port (TAP), a serial communication port used for transferring test data in and out of the core. In addition to the standard JTAG instructions, special instructions defined in the EJTAG specification define what registers are selected and how they are used.

PIC32MX3XX/4XX

FIGURE 4-1: MEMORY MAP ON RESET FOR PIC32MX320F032H AND PIC32MX420F032H DEVICES⁽¹⁾

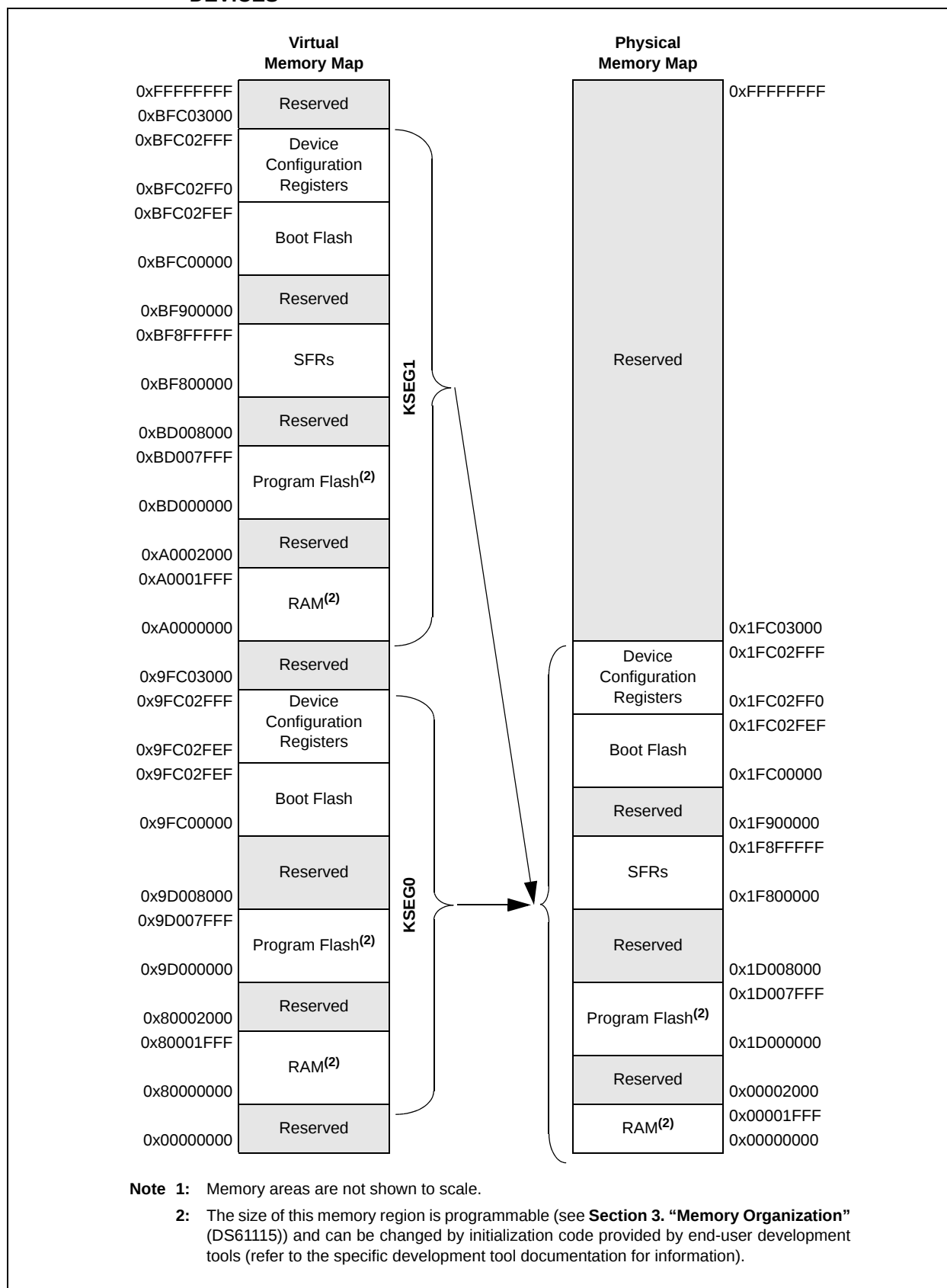


TABLE 4-1: BUS MATRIX REGISTERS MAP

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2000	BMX CON ⁽¹⁾	31:16	—	—	—	—	—	BMXCHEDMA	—	—	—	—	—	BMXERRIXI	BMXERRICD	BMXERRDMA	BMXERRDS	BMXERRIS	001F
		15:0	—	—	—	—	—	—	—	—	—	BMXWSDRM	—	—	—	BMXARB<2:0>			0042
2010	BMX DKPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDKPBA<15:0>																0000
2020	BMX DUDBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUDBA<15:0>																0000
2030	BMX DUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUPBA<15:0>																0000
2040	BMX DRMSZ	31:16	BMXDRMSZ<31:0>																xxxx
		15:0																	xxxx
2050	BMX PUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	BMXPUPBA<19:16>				0000
		15:0	BMXPUPBA<15:0>																0000
2060	BMX PFMSZ	31:16	BMXPFMSZ<31:0>																xxxx
		15:0																	xxxx
2070	BMX BOOTSZ	31:16	BMXBOOTSZ<31:0>																0000
		15:0																	3000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

TABLE 4-12: SPI1-2 REGISTERS MAP^(1,2)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	—	—	—	—	—	—	—	—	—	—	—	SPIFE	—	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	—	—	—	—	0000
5810	SPI1STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	SPIBUSY	—	—	—	—	SPIROV	—	—	SPITBE	—	—	SPIRBF	0008
5820	SPI1BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5830	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	—	—	—	—	—	—	—	—	—	—	—	SPIFE	—	0008
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	—	—	—	—	0000
5A10	SPI2STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	SPIBUSY	—	—	—	—	SPIROV	—	—	SPITBE	—	—	SPIRBF	0008
5A20	SPI2BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.
- Note 2:** SPI2 Module is not present on PIC32MX420FXXXX/440FXXXX devices.

TABLE 4-29: PORTF REGISTERS MAP FOR PIC32MX320F128L, PIC32MX340F128L, PIC32MX360F256L AND PIC32MX360F512L DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6140	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	TRISF13	TRISF12	—	—	—	TRISF8	TRISF7	TRISF6	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	31FF
6150	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	RF13	RF12	—	—	—	RF8	RF7	RF6	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
6160	LATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	LATF13	LATF12	—	—	—	LATF8	LATF7	LATF6	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
6170	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ODCF13	ODCF12	—	—	—	ODCF8	ODCF7	ODCF6	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

TABLE 4-30: PORTF REGISTERS MAP FOR PIC32MX440F128L, PIC32MX460F256L AND PIC32MX460F512L DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6140	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	TRISF13	TRISF12	—	—	—	TRISF8	—	—	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	313F
6150	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	RF13	RF12	—	—	—	RF8	—	—	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
6160	LATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	LATF13	LATF12	—	—	—	LATF8	—	—	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
6170	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ODCF13	ODCF12	—	—	—	ODCF8	—	—	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

TABLE 4-35: CHANGE NOTICE AND PULL-UP REGISTERS MAP FOR PIC32MX320F128L, PIC32MX340F128L, PIC32MX360F256L, PIC32MX360F512L, PIC32MX440F128L, PIC32MX460F256L AND PIC32MX460F512L DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
61C0	CNCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
61D0	CNEN	31:16	—	—	—	—	—	—	—	—	—	—	CNEN21	CNEN20	CNEN19	CNEN18	CNEN17	CNEN16	0000
		15:0	CNEN15	CNEN14	CNEN13	CNEN12	CNEN11	CNEN10	CNEN9	CNEN8	CNEN7	CNEN6	CNEN5	CNEN4	CNEN3	CNEN2	CNEN1	CNEN0	0000
61E0	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	CNPUE21	CNPUE20	CNPUE19	CNPUE18	CNPUE17	CNPUE16	0000
		15:0	CNPUE15	CNPUE14	CNPUE13	CNPUE12	CNPUE11	CNPUE10	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

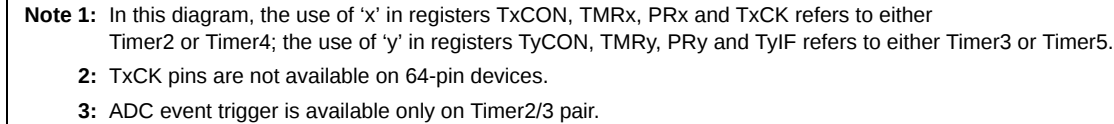
TABLE 4-36: CHANGE NOTICE AND PULL-UP REGISTERS MAP FOR PIC32MX320F032H, PIC32MX320F064H, PIC32MX320F128H, PIC32MX340F128H, PIC32MX340F256H, PIC32MX340F512H, PIC32MX420F032H, PIC32MX440F128H, PIC32MX440F256H AND PIC32MX440F512H DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
61C0	CNCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
61D0	CNEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	CNEN18	CNEN17	CNEN16	0000
		15:0	CNEN15	CNEN14	CNEN13	CNEN12	CNEN11	CNEN10	CNEN9	CNEN8	CNEN7	CNEN6	CNEN5	CNEN4	CNEN3	CNEN2	CNEN1	CNEN0	0000
61E0	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUE18	CNPUE17	CNPUE16	0000
		15:0	CNPUE15	CNPUE14	CNPUE13	CNPUE12	CNPUE11	CNPUE10	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

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PIC32MX3XX/4XX

NOTES:

20.0 PARALLEL MASTER PORT (PMP)

Note 1: This data sheet summarizes the features of the PIC32MX3XX/4XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS61128) of the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

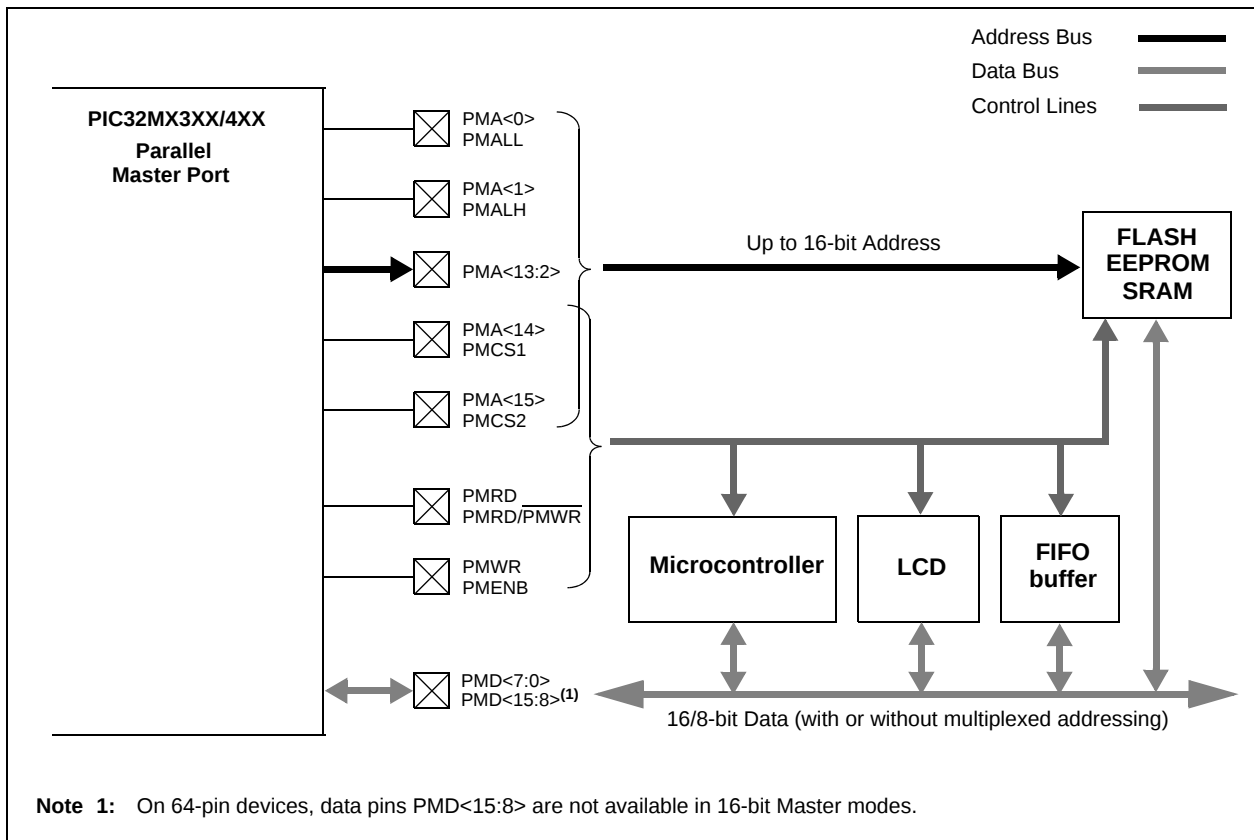
The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

Key features of the PMP module include:

- 8-bit,16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options
 - Individual read and write strobes, or
 - Read/write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support
 - Legacy addressable
 - Address support
 - 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Operate during CPU Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Freeze option for in-circuit debugging

Note: On 64-pin devices, data pins PMD<15:8> are not available.

FIGURE 20-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES



21.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

Note 1: This data sheet summarizes the features of the PIC32MX3XX/4XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 29. “Real-Time Clock and Calendar (RTCC)”** (DS61125) of the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

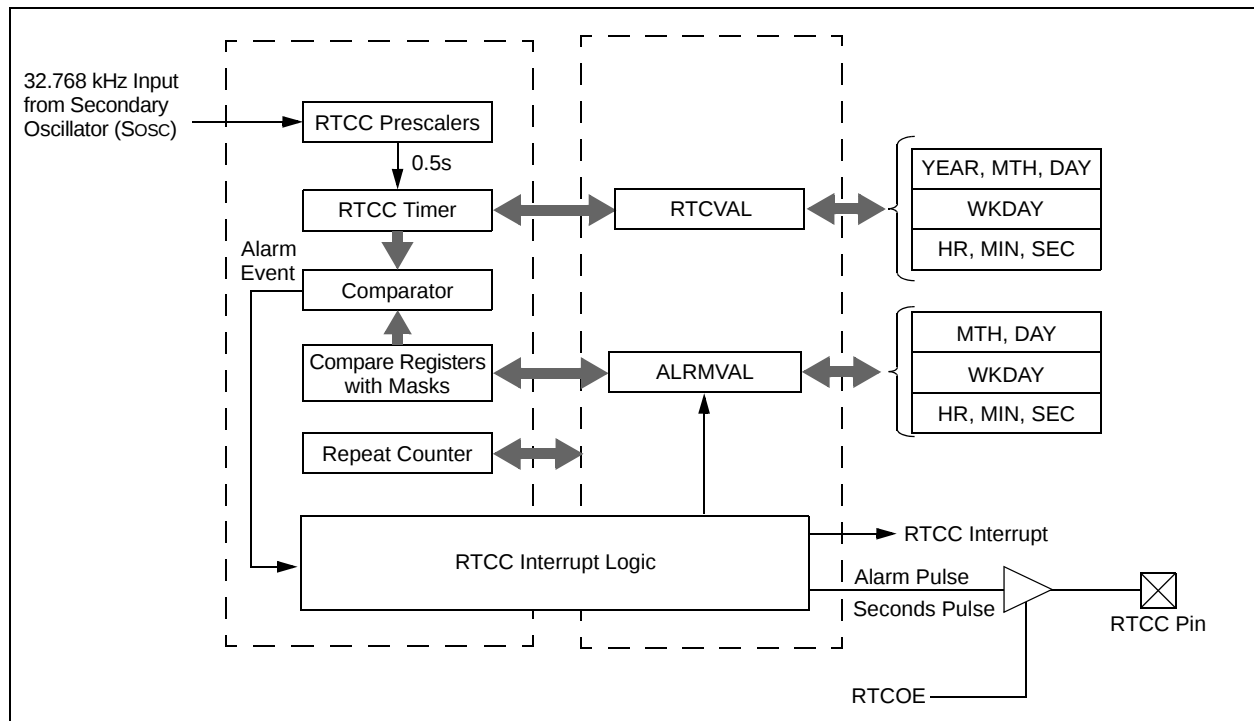
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC32MX RTCC module is intended for applications in which accurate time must be maintained for extended periods of time with minimal or no CPU intervention. Low-power optimization provides extended battery lifetime while keeping track of time.

The following are some of the key features of this module:

- Time: Hours, Minutes and Seconds
- 24-Hour Format (Military Time)
- Visibility of One-Half-Second Period
- Provides Calendar: Weekday, Date, Month and Year
- Alarm Intervals are configurable for Half of a Second, One Second, 10 Seconds, One Minute, 10 Minutes, One Hour, One Day, One Week, One Month and One Year
- Alarm Repeat with Decrementing Counter
- Alarm with Indefinite Repeat: Chime
- Year Range: 2000 to 2099
- Leap Year Correction
- BCD Format for Smaller Firmware Overhead
- Optimized for Long-Term Battery Operation
- Fractional Second Synchronization
- User Calibration of the Clock Crystal Frequency with Auto-Adjust
- Calibration Range: ± 0.66 Seconds Error per Month
- Calibrates up to 260 ppm of Crystal Error
- Requirements: External 32.768 kHz Clock Crystal
- Alarm Pulse or Seconds Clock Output on RTCC pin

FIGURE 21-1: RTCC BLOCK DIAGRAM



REGISTER 26-3: DEVCFG2: DEVICE CONFIGURATION WORD 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
23:16	r-1	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	—	—	—	—	—	FPLLIDIV<2:0>		
15:8	R/P	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	UPLLEN	—	—	—	—	UPLLIDIV<2:0>		
7:0	r-1	R/P	R/P	R/P	r-1	R/P	R/P	R/P
	—	FPLLMUL<2:0>			—	FPLLIDIV<2:0>		

Legend:

R = Readable bit W = Writable bit P = Programmable bit r = Reserved bit
U = Unimplemented bit -n = Bit Value at POR: ('0', '1', x = Unknown)

bit 31-19 **Reserved:** Write '1'

bit 18-16 **FPLLIDIV<2:0>:** Default Postscaler for PLL bits

111 = PLL output divided by 256
110 = PLL output divided by 64
101 = PLL output divided by 32
100 = PLL output divided by 16
011 = PLL output divided by 8
010 = PLL output divided by 4
001 = PLL output divided by 2
000 = PLL output divided by 1

bit 15 **UPLLEN:** USB PLL Enable bit
1 = Disable and bypass USB PLL
0 = Enable USB PLL

bit 14-11 **Reserved:** Write '1'

bit 10-8 **UPLLIDIV<2:0>:** PLL Input Divider bits

111 = 12x divider
110 = 10x divider
101 = 6x divider
100 = 5x divider
011 = 4x divider
010 = 3x divider
010 = 3x divider
001 = 2x divider
000 = 1x divider

bit 7 **Reserved:** Write '1'

bit 6-4 **FPLLMUL<2:0>:** PLL Multiplier bits

111 = 24x multiplier
110 = 21x multiplier
101 = 20x multiplier
100 = 19x multiplier
011 = 18x multiplier
010 = 17x multiplier
001 = 16x multiplier
000 = 15x multiplier

bit 3 **Reserved:** Write '1'

bit 2-0 **FPLLIDIV<2:0>:** PLL Input Divider bits

111 = 12x divider
110 = 10x divider
101 = 6x divider
100 = 5x divider
011 = 4x divider
010 = 3x divider
001 = 2x divider
000 = 1x divider

TABLE 29-5: DC CHARACTERISTICS: OPERATING CURRENT (I_{DD})

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+105°C for V-Temp					
Param. No.	Typical ⁽³⁾	Max.	Units	Conditions				
Operating Current (I _{DD}) ^(1,2)								
DC20	8.5	13	mA	Code executing from Flash	-40°C, +25°C, +85°C	—	4 MHz	
	9	15			+105°C			
DC20c	4.0	—	mA	Code executing from SRAM	—			
DC21	23.5	32	mA	Code executing from Flash	—	—	20 MHz (Note 4)	
DC21c	16.4	—	mA	Code executing from SRAM				
DC22	48	61	mA	Code executing from Flash	—	—	60 MHz (Note 4)	
DC22c	45	—	mA	Code executing from SRAM				
DC23	55	75	mA	Code executing from Flash	-40°C, +25°C, +85°C	2.3V	80 MHz	
	60	100			+105°C			
DC23c	55	—	mA	Code executing from SRAM	—	—		
DC24	—	100	μA	—	-40°C	2.3V	LPRC (31 kHz) (Note 4)	
DC24a	—	130	μA	—	+25°C			
DC24b	—	670	μA	—	+85°C			
DC24c	—	850	μA	—	+105°C			
DC25	94	—	μA	—	-40°C	3.3V		
DC25a	125	—	μA	—	+25°C			
DC25b	302	—	μA	—	+85°C			
DC25d	400	—	μA	—	+105°C			
DC25c	71	—	μA	Code executing from SRAM	—	—		
DC26	—	110	μA	—	-40°C	3.6V		
DC26a	—	180	μA	—	+25°C			
DC26b	—	700	μA	—	+85°C			
DC26c	—	900	μA	—	+105°C			

- Note 1:** A device's I_{DD} supply current is mainly a function of the operating voltage and frequency. Other factors, such as PBCLK (Peripheral Bus Clock) frequency, number of peripheral modules enabled, internal code execution pattern, execution from program Flash memory vs. SRAM, I/O pin loading and switching rate, oscillator type as well as temperature can have an impact on the current consumption.
- 2:** The test conditions for I_{DD} measurements are as follows: Oscillator mode = EC+PLL with OSC1 driven by external square wave from rail to rail and PBCLK divisor = 1:8. CPU, Program Flash and SRAM data memory are operational, Program Flash memory Wait states = 7, program cache and prefetch are disabled and SRAM data memory Wait states = 1. All peripheral modules are disabled (ON bit = 0). WDT and FSCM are disabled. All I/O pins are configured as inputs and pulled to V_{SS}. MCLR = V_{DD}.
- 3:** Data in "Typical" column is at 3.3V, 25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.
- 4:** This parameter is characterized, but not tested in manufacturing.

FIGURE 29-14: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)

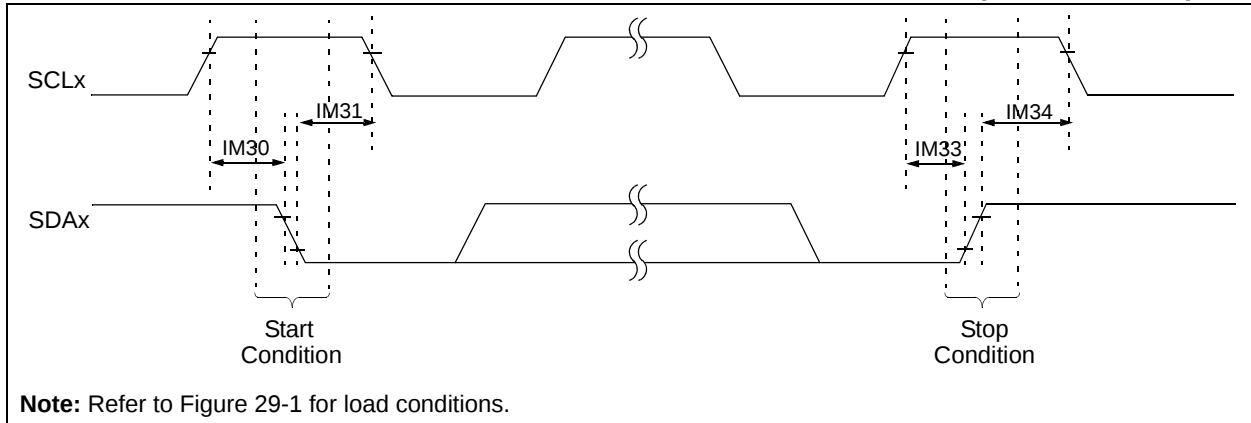
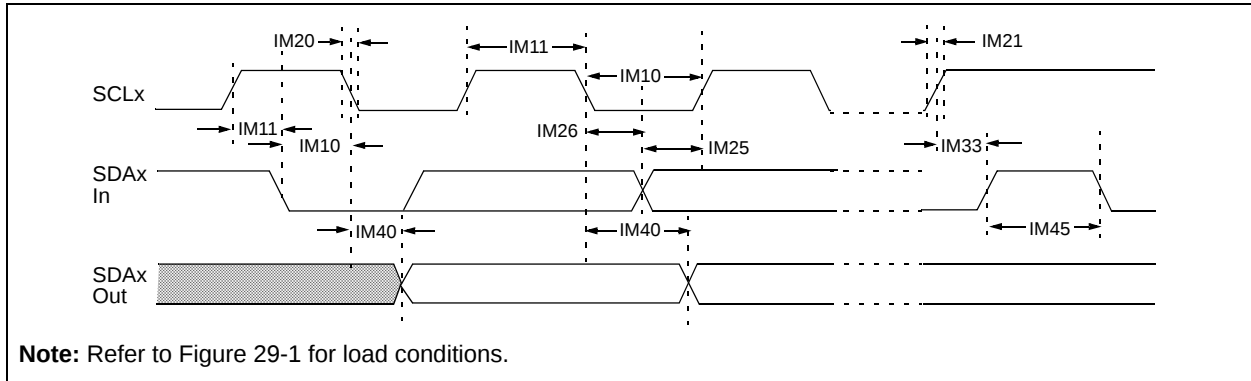


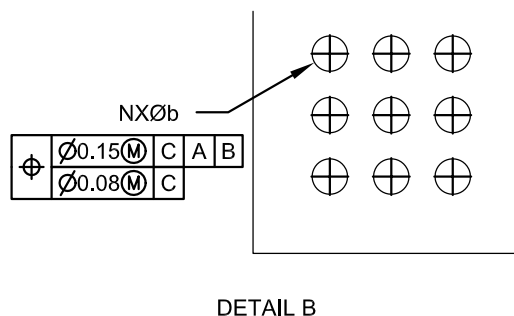
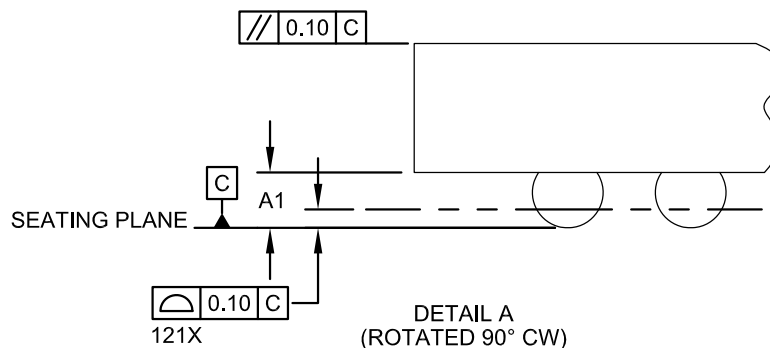
FIGURE 29-15: I2Cx BUS DATA TIMING CHARACTERISTICS (MASTER MODE)



PIC32MX3XX/4XX

121-Lead Plastic Thin Profile Ball Grid Array (BG) - 10x10x1.10 mm Body [XBGA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Contacts	N	121		
Contact Pitch	e	0.80 BSC		
Overall Height	A	1.00	1.10	1.20
Standoff	A1	0.25	0.30	0.35
Molded Package Thickness	A2	0.55	0.60	0.65
Overall Width	E	10.00 BSC		
Array Width	E1	8.00 BSC		
Overall Length	D	10.00 BSC		
Array Length	D1	8.00 BSC		
Contact Diameter	b	0.40 TYP		

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.
- The outer rows and columns of balls are located with respect to datums A and B.

Microchip Technology Drawing C04-148 Rev B Sheet 2 of 2