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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx340f512ht-80i-pt

PIC32MX3XX/4XX

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	121-pin XBGA			
INT3	44	66	E11	I	ST	External interrupt 3.
INT4	45	67	E8	I	ST	External interrupt 4.
RA0	—	17	G3	I/O	ST	PORTA is a bidirectional I/O port.
RA1	—	38	J6	I/O	ST	
RA2	—	58	H11	I/O	ST	
RA3	—	59	G10	I/O	ST	
RA4	—	60	G11	I/O	ST	
RA5	—	61	G9	I/O	ST	
RA6	—	91	C5	I/O	ST	
RA7	—	92	B5	I/O	ST	
RA9	—	28	L2	I/O	ST	
RA10	—	29	K3	I/O	ST	
RA14	—	66	E11	I/O	ST	
RA15	—	67	E8	I/O	ST	
RB0	16	25	K2	I/O	ST	PORTB is a bidirectional I/O port.
RB1	15	24	K1	I/O	ST	
RB2	14	23	J2	I/O	ST	
RB3	13	22	J1	I/O	ST	
RB4	12	21	H2	I/O	ST	
RB5	11	20	H1	I/O	ST	
RB6	17	26	L1	I/O	ST	
RB7	18	27	J3	I/O	ST	
RB8	21	32	K4	I/O	ST	
RB9	22	33	L4	I/O	ST	
RB10	23	34	L5	I/O	ST	
RB11	24	35	J5	I/O	ST	
RB12	27	41	J7	I/O	ST	
RB13	28	42	L7	I/O	ST	
RB14	29	43	K7	I/O	ST	
RB15	30	44	L8	I/O	ST	
RC1	—	6	D1	I/O	ST	PORTC is a bidirectional I/O port.
RC2	—	7	E4	I/O	ST	
RC3	—	8	E2	I/O	ST	
RC4	—	9	E1	I/O	ST	
RC12	39	63	F9	I/O	ST	
RC13	47	73	C10	I/O	ST	
RC14	48	74	B11	I/O	ST	
RC15	40	64	F11	I/O	ST	

Legend: CMOS = CMOS compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = TTL input buffer

Analog = Analog input
 O = Output
 P = Power
 I = Input

Note 1: Pin numbers are provided for reference only. See the “Pin Diagrams” section for device pin availability.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	121-pin XBGA			
RD0	46	72	D9	I/O	ST	PORTD is a bidirectional I/O port.
RD1	49	76	A11	I/O	ST	
RD2	50	77	A10	I/O	ST	
RD3	51	78	B9	I/O	ST	
RD4	52	81	C8	I/O	ST	
RD5	53	82	B8	I/O	ST	
RD6	54	83	D7	I/O	ST	
RD7	55	84	C7	I/O	ST	
RD8	42	68	E9	I/O	ST	
RD9	43	69	E10	I/O	ST	
RD10	44	70	D11	I/O	ST	
RD11	45	71	C11	I/O	ST	
RD12	—	79	A9	I/O	ST	
RD13	—	80	D8	I/O	ST	
RD14	—	47	L9	I/O	ST	
RD15	—	48	K9	I/O	ST	
RE0	60	93	A4	I/O	ST	PORTE is a bidirectional I/O port.
RE1	61	94	B4	I/O	ST	
RE2	62	98	B3	I/O	ST	
RE3	63	99	A2	I/O	ST	
RE4	64	100	A1	I/O	ST	
RE5	1	3	D3	I/O	ST	
RE6	2	4	C1	I/O	ST	
RE7	3	5	D2	I/O	ST	
RE8	—	18	G1	I/O	ST	
RE9	—	19	G2	I/O	ST	
RF0	58	87	B6	I/O	ST	PORTF is a bidirectional I/O port.
RF1	59	88	A6	I/O	ST	
RF2	34	52	K11	I/O	ST	
RF3	33	51	K10	I/O	ST	
RF4	31	49	L10	I/O	ST	
RF5	32	50	L11	I/O	ST	
RF6	35	55	H9	I/O	ST	
RF7	—	54	H8	I/O	ST	
RF8	—	53	J10	I/O	ST	
RF12	—	40	K6	I/O	ST	
RF13	—	39	L6	I/O	ST	

Legend: CMOS = CMOS compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = TTL input buffer

Analog = Analog input
 O = Output
 I = Input

Note 1: Pin numbers are provided for reference only. See the “**Pin Diagrams**” section for device pin availability.

PIC32MX3XX/4XX

TABLE 3-2: COPROCESSOR 0 REGISTERS (CONTINUED)

Register Number	Register Name	Function
17-22	Reserved	Reserved
23	Debug ⁽²⁾	Debug control and exception status
24	DEPC ⁽²⁾	Program counter at last debug exception
25-29	Reserved	Reserved
30	ErrorEPC ⁽¹⁾	Program counter at last error
31	DESAVE ⁽²⁾	Debug handler scratchpad register

Note 1: Registers used in exception processing.

2: Registers used during debug.

Coprocessor 0 also contains the logic for identifying and managing exceptions. Exceptions can be caused by a variety of sources, including alignment errors in data, external events or program errors. Table 3-3 shows the exception types in order of priority.

TABLE 3-3: PIC32MX3XX/4XX FAMILY CORE EXCEPTION TYPES

Exception	Description
Reset	Assertion MCLR or a Power-on Reset (POR)
DSS	EJTAG Debug Single Step
DINT	EJTAG Debug Interrupt. Caused by the assertion of the external <i>EJ_DINT</i> input, or by setting the EtagBrk bit in the ECR register
NMI	Assertion of NMI signal
Interrupt	Assertion of unmasked hardware or software interrupt signal
DIB	EJTAG debug hardware instruction break matched
AdEL	Fetch address alignment error Fetch reference to protected address
IBE	Instruction fetch bus error
DBp	EJTAG Breakpoint (execution of SDBBP instruction)
Sys	Execution of SYSCALL instruction
Bp	Execution of BREAK instruction
RI	Execution of a Reserved Instruction
CpU	Execution of a coprocessor instruction for a coprocessor that is not enabled
CEU	Execution of a CorExtend instruction when CorExtend is not enabled
Ov	Execution of an arithmetic instruction that overflowed
Tr	Execution of a trap (when trap condition is true)
DDBL/DDBS	EJTAG Data Address Break (address only) or EJTAG Data Value Break on Store (address + value)
AdEL	Load address alignment error Load reference to protected address
AdES	Store address alignment error Store to protected address
DBE	Load or store bus error
DDBL	EJTAG data hardware breakpoint matched in load data compare

TABLE 4-1: BUS MATRIX REGISTERS MAP

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2000	BMX CON ⁽¹⁾	31:16	—	—	—	—	—	BMXCHEDMA	—	—	—	—	—	BMXERRIXI	BMXERRICD	BMXERRDMA	BMXERRDS	BMXERRIS	001F
		15:0	—	—	—	—	—	—	—	—	—	—	—	BMXWSDRM	—	—	—	BMXARB<2:0>	0042
2010	BMX DKPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDKPBA<15:0>																0000
2020	BMX DUDBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUDBA<15:0>																0000
2030	BMX DUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUPBA<15:0>																0000
2040	BMX DRMSZ	31:16	BMXDRMSZ<31:0>																xxxx
		15:0	BMXDRMSZ<31:0>																xxxx
2050	BMX PUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	BMXPUPBA<19:16>	0000
		15:0	BMXPUPBA<15:0>																0000
2060	BMX PFMSZ	31:16	BMXPFMSZ<31:0>																xxxx
		15:0	BMXPFMSZ<31:0>																xxxx
2070	BMX BOOTSZ	31:16	BMXBOOTSZ<31:0>																0000
		15:0	BMXBOOTSZ<31:0>																3000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

TABLE 4-2: INTERRUPT REGISTERS MAP FOR PIC32MX440F128L, PIC32MX460F256L AND PIC32MX460F512L DEVICES ONLY⁽¹⁾

Virtual Address (Bi-88 #)	Register Name	Bit Range	Bits																All Resets								
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0									
1000	INTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SS0	0000								
		15:0	—	—	—	MVEC	—	TPC<2:0>		—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	0000									
1010	INTSTAT ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000									
		15:0	—	—	—	—	—	SRIPL<2:0>		—	—	VEC<5:0>						0000									
1020	IPTMR	31:16	IPTMR<31:0>																0000								
		15:0	IPTMR<31:0>																0000								
1030	IFS0	31:16	I2C1MIF	I2C1SIF	I2C1BIF	U1TXIF	U1RXIF	U1EIF	SPI1RXIF	SPI1TXIF	SPI1EIF	OC5IF	IC5IF	T5IF	INT4IF	OC4IF	IC4IF	T4IF	0000								
		15:0	INT3IF	OC3IF	IC3IF	T3IF	INT2IF	OC2IF	IC2IF	T2IF	INT1IF	OC1IF	IC1IF	T1IF	INT0IF	CS1IF	CS0IF	CT1F	0000								
1040	IFS1	31:16	—	—	—	—	—	USBIF	FCEIF	—	—	—	—	DMA3IF	DMA2IF	DMA1IF	DMA0IF	0000									
		15:0	RTCCIF	FSCMIF	I2C2MIF	I2C2SIF	I2C2BIF	U2TXIF	U2RXIF	U2EIF	SPI2RXIF	SPI2TXIF	SPI2EIF	CMP2IF	CMP1IF	PMPIF	AD1IF	CNIF	0000								
1060	IEC0	31:16	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE	U1RXIE	U1EIF	SPI1RXIE	SPI1TXIE	SPI1EIF	OC5IE	IC5IE	T5IE	INT4IE	OC4IE	IC4IE	T4IE	0000								
		15:0	INT3IE	OC3IE	IC3IE	T3IE	INT2IE	OC2IE	IC2IE	T2IE	INT1IE	OC1IE	IC1IE	T1IE	INT0IE	CS1IE	CS0IE	CTIE	0000								
1070	IEC1	31:16	—	—	—	—	—	USBIE	FCEIE	—	—	—	DMA3IE	DMA2IE	DMA1IE	DMA0IE	0000										
		15:0	RTCCIE	FSCMIE	I2C2MIE	I2C2SIE	I2C2BIE	U2TXIE	U2RXIE	U2EIF	SPI2RXIE	SPI2TXIE	SPI2EIF	CMP2IE	CMP1IE	PMPIE	AD1IE	CNIE	0000								
1090	IPC0	31:16	—	—	—	INT0IP<2:0>		INT0IS<1:0>		—	—	—	CS1IP<2:0>		CS1IS<1:0>		0000										
		15:0	—	—	—	CS0IP<2:0>		CS0IS<1:0>		—	—	—	CTIP<2:0>		CTIS<1:0>		0000										
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>		INT1IS<1:0>		—	—	—	OC1IP<2:0>		OC1IS<1:0>		0000										
		15:0	—	—	—	IC1IP<2:0>		IC1IS<1:0>		—	—	—	T1IP<2:0>		T1IS<1:0>		0000										
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>		INT2IS<1:0>		—	—	—	OC2IP<2:0>		OC2IS<1:0>		0000										
		15:0	—	—	—	IC2IP<2:0>		IC2IS<1:0>		—	—	—	T2IP<2:0>		T2IS<1:0>		0000										
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>		INT3IS<1:0>		—	—	—	OC3IP<2:0>		OC3IS<1:0>		0000										
		15:0	—	—	—	IC3IP<2:0>		IC3IS<1:0>		—	—	—	T3IP<2:0>		T3IS<1:0>		0000										
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>		INT4IS<1:0>		—	—	—	OC4IP<2:0>		OC4IS<1:0>		0000										
		15:0	—	—	—	IC4IP<2:0>		IC4IS<1:0>		—	—	—	T4IP<2:0>		T4IS<1:0>		0000										
10E0	IPC5	31:16	—	—	—	SPI1IP<2:0>		SPI1IS<1:0>		—	—	—	OC5IP<2:0>		OC5IS<1:0>		0000										
		15:0	—	—	—	IC5IP<2:0>		IC5IS<1:0>		—	—	—	T5IP<2:0>		T5IS<1:0>		0000										
10F0	IPC6	31:16	—	—	—	AD1IP<2:0>		AD1IS<1:0>		—	—	—	CNIP<2:0>		CNIS<1:0>		0000										
		15:0	—	—	—	I2C1IP<2:0>		I2C1IS<1:0>		—	—	—	U1IP<2:0>		U1IS<1:0>		0000										
1100	IPC7	31:16	—	—	—	SPI2IP<2:0>		SPI2IS<1:0>		—	—	—	CMP2IP<2:0>		CMP2IS<1:0>		0000										
		15:0	—	—	—	CMP1IP<2:0>		CMP1IS<1:0>		—	—	—	PMPIP<2:0>		PMPIS<1:0>		0000										
1110	IPC8	31:16	—	—	—	RTCCIP<2:0>		RTCCIS<1:0>		—	—	—	FSCMIP<2:0>		FSCMIS<1:0>		0000										
		15:0	—	—	—	I2C2IP<2:0>		I2C2IS<1:0>		—	—	—	U2IP<2:0>		U2IS<1:0>		0000										
1120	IPC9	31:16	—	—	—	DMA3IP<2:0>		DMA3IS<1:0>		—	—	—	DMA2IP<2:0>		DMA2IS<1:0>		0000										
		15:0	—	—	—	DMA1IP<2:0>		DMA1IS<1:0>		—	—	—	DMA0IP<2:0>		DMA0IS<1:0>		0000										
1140	IPC11	31:16	—	—	—	USBIP<2:0>		USBIS<1:0>		—	—	—	FCEIP<2:0>		FCEIS<1:0>		0000										
		15:0	—	—	—	USBIP<2:0>		USBIS<1:0>		—	—	—	FCEIP<2:0>		FCEIS<1:0>		0000										

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Except where noted, all registers in this table have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: This register does not have associated CLR, SET, and INV registers.

TABLE 4-31: PORTF REGISTERS MAP FOR PIC32MX320F032H, PIC32MX320F064H, PIC32MX320F128H, PIC32MX340F128H, PIC32MX340F256H AND PIC32MX340F512H DEVICES ONLY⁽¹⁾

Virtual Address (BF88 #)	Register Name	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
6140	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	TRISF6	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	07FF
6150	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	RF6	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
6160	LATF	31:16	—	—	—	—	—	—	—	—	—	—	LATF6	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6170	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	ODCF6	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 12.1.1 “CLR, SET and INV Registers”](#) for more information.

TABLE 4-32: PORTF REGISTERS MAP FOR PIC32MX420F032H, PIC32MX440F128H AND PIC32MX440F256H DEVICES ONLY⁽¹⁾

Virtual Address (BF88 #)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6140	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	03FF
6150	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
6160	LATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
6170	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 12.1.1 “CLR, SET and INV Registers”](#) for more information.

**TABLE 4-33: PORTG REGISTERS MAP FOR PIC32MX320F128L, PIC32MX340F128L, PIC32MX360F256L, PIC32MX360F512L,
PIC32MX440F128L, PIC32MX460F256L AND PIC32MX460F512L DEVICES ONLY⁽¹⁾**

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6180	TRISG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRISG15	TRISG14	TRISG13	TRISG12	—	—	TRISG9	TRISG8	TRISG7	TRISG6	—	—	TRISG3	TRISG2	TRISG1	F3CF	
6190	PORTG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	RG15	RG14	RG13	RG12	—	—	RG9	RG8	RG7	RG6	—	—	RG3	RG2	RG1	RG0	
61A0	LATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	LATG15	LATG14	LATG13	LATG12	—	—	LATG9	LATG8	LATG7	LATG6	—	—	LATG3	LATG2	LATG1	LATG0	
61B0	ODCG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ODCG15	ODCG14	ODCG13	ODCG12	—	—	ODCG9	ODCG8	ODCG7	ODCG6	—	—	ODCG3	ODCG2	ODCG1	ODCG0	

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See [Section 12.1.1 “CLR, SET and INV Registers”](#) for more information.

**TABLE 4-34: PORTG REGISTERS MAP FOR PIC32MX320F032H, PIC32MX320F064H, PIC32MX320F128H, PIC32MX340F128H,
PIC32MX340F256H, PIC32MX340F512H, PIC32MX420F032H, PIC32MX440F128H, PIC32MX440F256H AND PIC32MX440F512H
DEVICES ONLY⁽¹⁾**

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6180	TRISG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	TRISG9	TRISG8	TRISG7	TRISG6	—	—	TRISG3	TRISG2	—	03cc	
6190	PORTG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	RG9	RG8	RG7	RG6	—	—	RG3	RG2	—	xxxx	
61A0	LATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	LATG9	LATG8	LATG7	LATG6	—	—	LATG3	LATG2	—	xxxx	
61B0	ODCG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	ODCG9	ODCG8	ODCG7	ODCG6	—	—	ODCG3	ODCG2	—	0000	

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 12.1.1 “CLR, SET and INV Registers”](#) for more information.

TABLE 4-35: CHANGE NOTICE AND PULL-UP REGISTERS MAP FOR PIC32MX320F128L, PIC32MX340F128L, PIC32MX360F256L, PIC32MX360F512L, PIC32MX440F128L, PIC32MX460F256L AND PIC32MX460F512L DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
61C0	CNCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	0000	
61D0	CNEN	31:16	—	—	—	—	—	—	—	—	—	—	CNEN21	CNEN20	CNEN19	CNEN18	CNEN17	CNEN16	0000
		15:0	CNEN15	CNEN14	CNEN13	CNEN12	CNEN11	CNEN10	CNEN9	CNEN8	CNEN7	CNEN6	CNEN5	CNEN4	CNEN3	CNEN2	CNEN1	CNEN0	0000
61E0	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	CNPUE21	CNPUE20	CNPUE19	CNPUE18	CNPUE17	CNPUE16	0000
		15:0	CNPUE15	CNPUE14	CNPUE13	CNPUE12	CNPUE11	CNPUE10	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE1	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 12.1.1 "CLR, SET and INV Registers"](#) for more information.

TABLE 4-36: CHANGE NOTICE AND PULL-UP REGISTERS MAP FOR PIC32MX320F032H, PIC32MX320F064H, PIC32MX320F128H, PIC32MX340F128H, PIC32MX340F256H, PIC32MX340F512H, PIC32MX420F032H, PIC32MX440F128H, PIC32MX440F256H AND PIC32MX440F512H DEVICES ONLY⁽¹⁾

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
61C0	CNCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	0000	
61D0	CNEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	CNEN18	CNEN17	CNEN16	0000
		15:0	CNEN15	CNEN14	CNEN13	CNEN12	CNEN11	CNEN10	CNEN9	CNEN8	CNEN7	CNEN6	CNEN5	CNEN4	CNEN3	CNEN2	CNEN1	CNEN0	0000
61E0	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUE18	CNPUE17	CNPUE16	0000
		15:0	CNPUE15	CNPUE14	CNPUE13	CNPUE12	CNPUE11	CNPUE10	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE1	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See [Section 12.1.1 "CLR, SET and INV Registers"](#) for more information.

20.0 PARALLEL MASTER PORT (PMP)

Note 1: This data sheet summarizes the features of the PIC32MX3XX/4XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS61128) of the “*PIC32 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com/PIC32).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

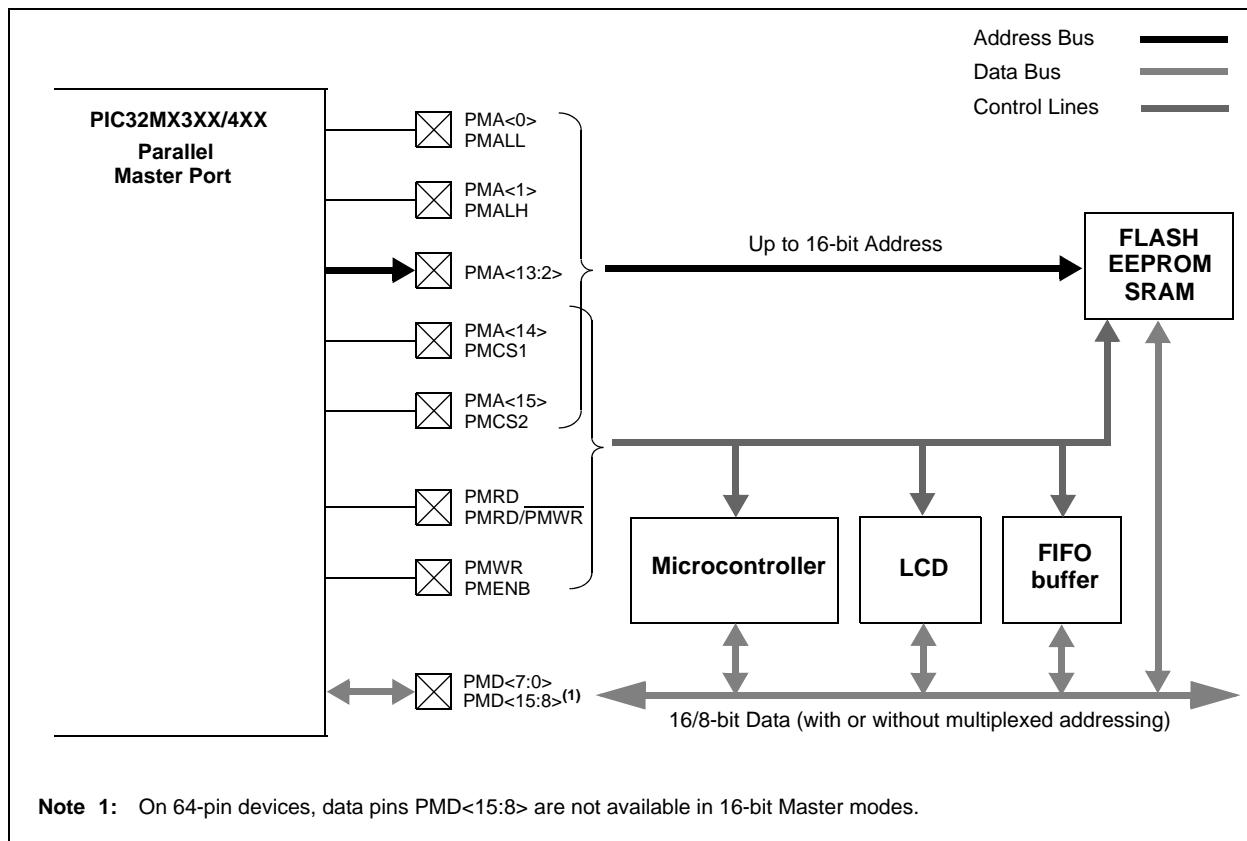
The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

Key features of the PMP module include:

- 8-bit,16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options
 - Individual read and write strobes, or
 - Read/write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support
 - Legacy addressable
 - Address support
 - 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Operate during CPU Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Freeze option for in-circuit debugging

Note: On 64-pin devices, data pins PMD<15:8> are not available.

FIGURE 20-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES



22.0 10-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

Note 1: This data sheet summarizes the features of the PIC32MX3XX/4XX family of devices. It is not intended to be a comprehensive reference source. Refer to **Section 17. “10-bit Analog-to-Digital Converter (ADC)”** (DS61104) of the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC32MX3XX/4XX 10-bit Analog-to-Digital Converter (ADC) includes the following features:

- Successive Approximation Register (SAR) conversion
- Up to 1000 kilo samples per second (kspS) conversion speed
- Up to 16 analog input pins
- External voltage reference input pins
- One unipolar, differential Sample-and-Hold Amplifier (SHA)

- Automatic Channel Scan mode
- Selectable conversion trigger source
- 16-word conversion result buffer
- Selectable Buffer Fill modes
- Eight conversion result format options
- Operation during CPU Sleep and Idle modes

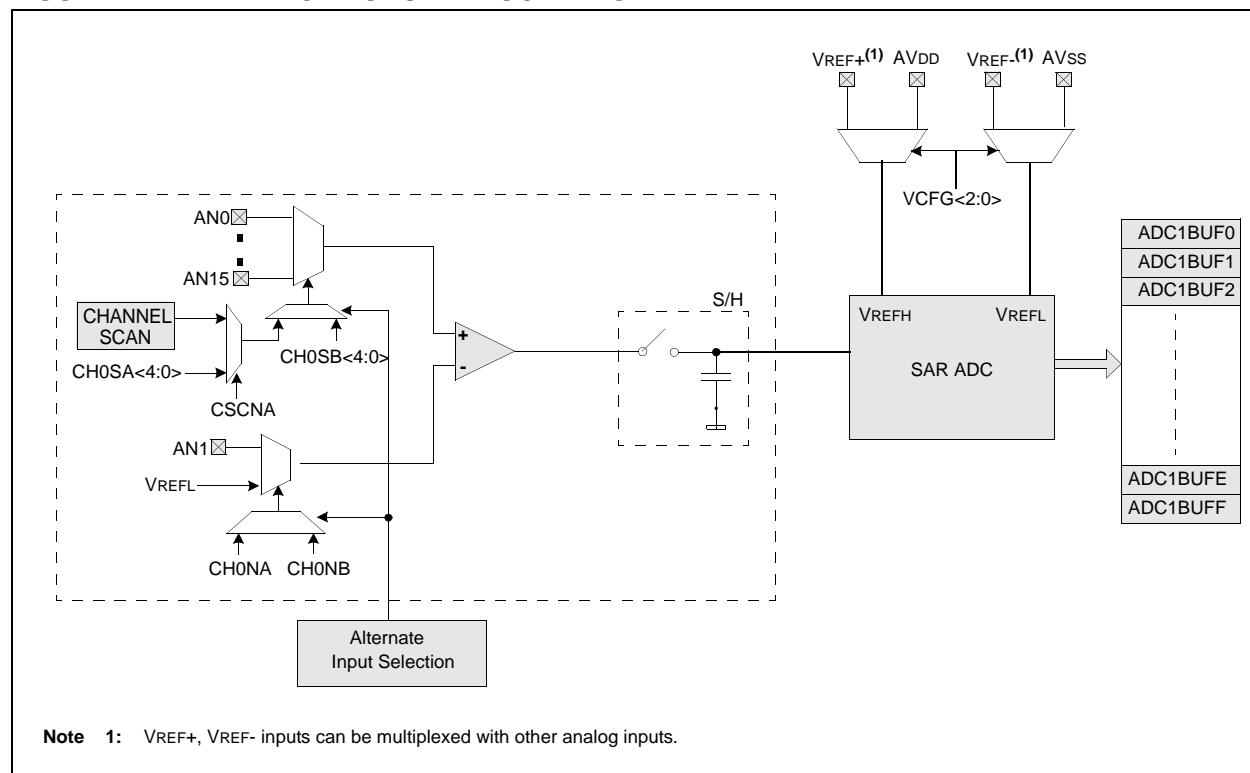
A block diagram of the 10-bit ADC is illustrated in Figure 22-1. The 10-bit ADC has 16 analog input pins, designated AN0-AN15. In addition, there are two analog input pins for external voltage reference connections. These voltage reference inputs may be shared with other analog input pins and may be common to other analog module references.

The analog inputs are connected through two multiplexers (MUXes) to one SHA. The analog input MUXes can be switched between two sets of analog inputs between conversions. Unipolar differential conversions are possible on all channels, other than the pin used as the reference, using a reference input pin (see Figure 22-1).

The Analog Input Scan mode sequentially converts user-specified channels. A control register specifies which analog input channels will be included in the scanning sequence.

The 10-bit ADC is connected to a 16-word result buffer. Each 10-bit result is converted to one of eight, 32-bit output formats when it is read from the result buffer.

FIGURE 22-1: ADC1 MODULE BLOCK DIAGRAM



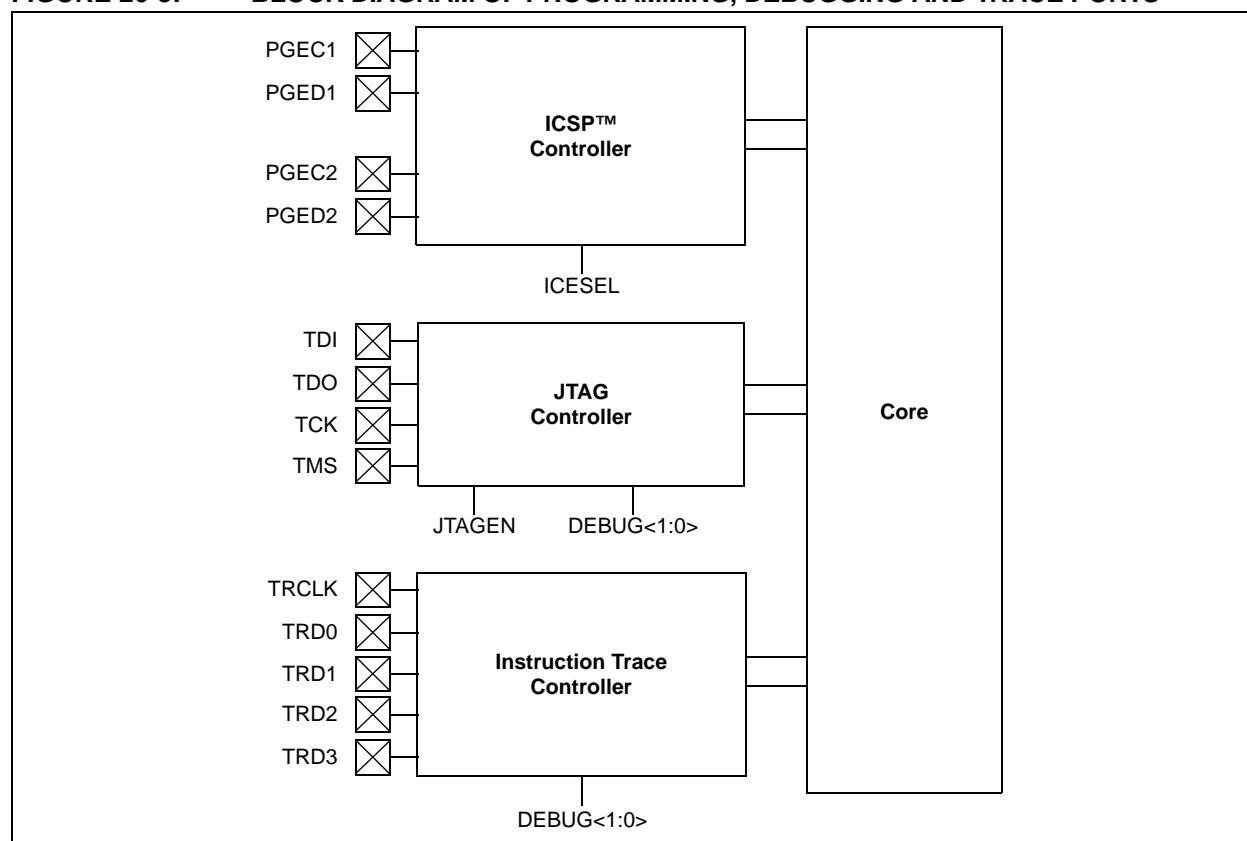
26.4 Programming and Diagnostics

PIC32MX3XX/4XX devices provide a complete range of programming and diagnostic features that can increase the flexibility of any application using them. These features allow system designers to include:

- Simplified field programmability using two-wire In-Circuit Serial Programming™ (ICSP™) interfaces
- Debugging using ICSP
- Programming and debugging capabilities using the EJTAG extension of JTAG
- JTAG boundary scan testing for device and board diagnostics

PIC32MX devices incorporate two programming and diagnostic modules, and a trace controller, that provide a range of functions to the application developer.

FIGURE 26-3: BLOCK DIAGRAM OF PROGRAMMING, DEBUGGING AND TRACE PORTS



28.7 MPLAB SIM Software Simulator

The MPLAB SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC® DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB SIM Software Simulator fully supports symbolic debugging using the MPLAB C Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

28.8 MPLAB REAL ICE In-Circuit Emulator System

MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs PIC® Flash MCUs and dsPIC® Flash DSCs with the easy-to-use, powerful graphical user interface of the MPLAB Integrated Development Environment (IDE), included with each kit.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB IDE. In upcoming releases of MPLAB IDE, new devices will be supported, and new features will be added. MPLAB REAL ICE offers significant advantages over competitive emulators including low-cost, full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, a ruggedized probe interface and long (up to three meters) interconnection cables.

28.9 MPLAB ICD 3 In-Circuit Debugger System

MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost effective high-speed hardware debugger/programmer for Microchip Flash Digital Signal Controller (DSC) and microcontroller (MCU) devices. It debugs and programs PIC® Flash microcontrollers and dsPIC® DSCs with the powerful, yet easy-to-use graphical user interface of MPLAB Integrated Development Environment (IDE).

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

28.10 PICkit 3 In-Circuit Debugger/Programmer and PICkit 3 Debug Express

The MPLAB PICkit 3 allows debugging and programming of PIC® and dsPIC® Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB Integrated Development Environment (IDE). The MPLAB PICkit 3 is connected to the design engineer's PC using a full speed USB interface and can be connected to the target via an Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the reset line to implement in-circuit debugging and In-Circuit Serial Programming™.

The PICkit 3 Debug Express include the PICkit 3, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

PIC32MX3XX/4XX

TABLE 29-13: COMPARATOR SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Comments
D300	VIOFF	Input Offset Voltage	—	±7.5	±25	mV	AVDD = VDD, AVSS = VSS
D301	VICM	Input Common Mode Voltage	0	—	VDD	V	AVDD = VDD, AVSS = VSS (Note 2)
D302	CMRR	Common Mode Rejection Ratio	55	—	—	dB	Max VICM = (VDD - 1)V (Note 2)
D303	TRESP	Response Time	—	150	400	ns	AVDD = VDD, AVSS = VSS (Notes 1,2)
D304	ON2ov	Comparator Enabled to Output Valid	—	—	10	μs	Comparator module is configured before setting the comparator ON bit. (Note 2)
D305	IVREF	Internal Voltage Reference	0.57	0.6	0.63	V	—

Note 1: Response time measured with one comparator input at (VDD – 1.5)/2, while the other input transitions from Vss to Vdd.

2: These parameters are characterized but not tested.

TABLE 29-14: VOLTAGE REFERENCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Comments
D310	VRES	Resolution	VDD/24	—	VDD/32	LSb	—
D311	VRAA	Absolute Accuracy	—	—	1/2	LSb	—
D312	TSET	Settling Time ⁽¹⁾	—	—	10	μs	—

Note 1: Settling time measured while CVRR = 1 and CVR3:CVR0 transitions from '0000' to '1111'. This parameter is characterized, but not tested in manufacturing.

TABLE 29-15: INTERNAL VOLTAGE REGULATOR SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Comments
D320	VCORE	Regulator Output Voltage	1.62	1.80	1.98	V	—
D321	CEFC	External Filter Capacitor Value	8	10	—	μF	Capacitor must be low series resistance (< 1 Ohm)
D322	TPWRT	Power-up Timer Period	—	64	—	ms	ENVREG = 0

PIC32MX3XX/4XX

FIGURE 29-3: I/O TIMING CHARACTERISTICS

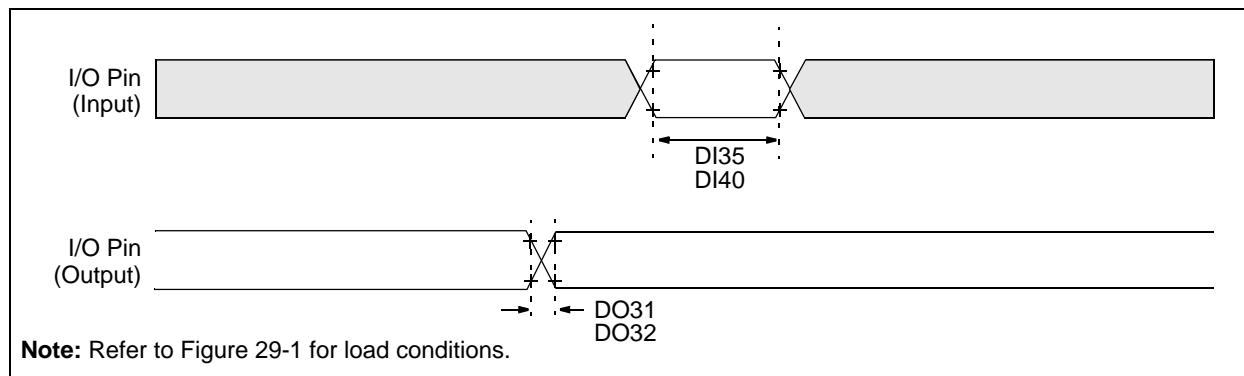


TABLE 29-21: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics ⁽²⁾	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
DO31	TioR	Port Output Rise Time	—	5	15	ns	VDD < 2.5V
			—	5	10	ns	VDD > 2.5V
DO32	TioF	Port Output Fall Time	—	5	15	ns	VDD < 2.5V
			—	5	10	ns	VDD > 2.5V
DI35	TINP	INTx Pin High or Low Time	10	—	—	ns	—
DI40	TRBP	CNx High or Low Time (input)	2	—	—	TSYSCLK	—

Note 1: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

PIC32MX3XX/4XX

FIGURE 29-11: SPI_x MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS

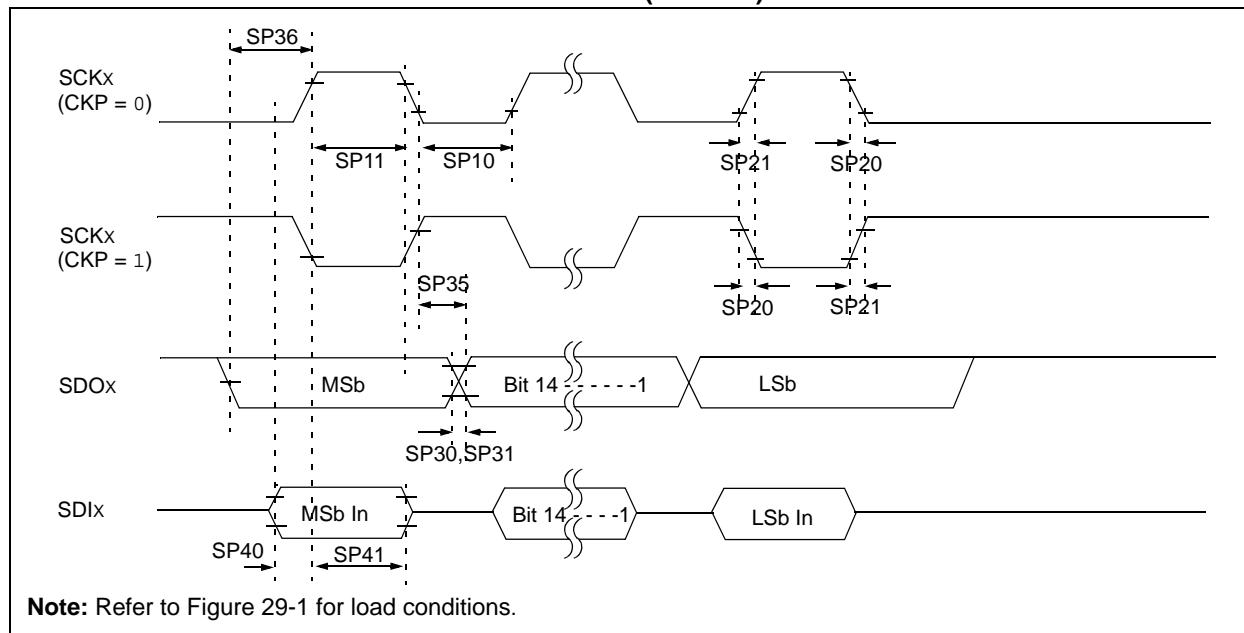


TABLE 29-29: SPI_x MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typical ⁽²⁾	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time ⁽³⁾	Tsck/2	—	—	ns	—
SP11	TscH	SCKx Output High Time ⁽³⁾	Tsck/2	—	—	ns	—
SP20	TscF	SCKx Output Fall Time ⁽⁴⁾	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time ⁽⁴⁾	—	—	—	ns	See parameter DO31
SP30	TDOF	SDOx Data Output Fall Time ⁽⁴⁾	—	—	—	ns	See parameter DO32
SP31	TDOR	SDOx Data Output Rise Time ⁽⁴⁾	—	—	—	ns	See parameter DO31
SP35	Tsch2DOV, TscL2DOV	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP36	TDOV2sc, TDOV2scl	SDOx Data Output Setup to First SCKx Edge	15	—	—	ns	—
SP40	TDIV2sclH, TDIV2sclL	Setup Time of SDIx Data Input to SCKx Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V
SP41	Tsch2dil, TscL2dil	Hold Time of SDIx Data Input to SCKx Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V

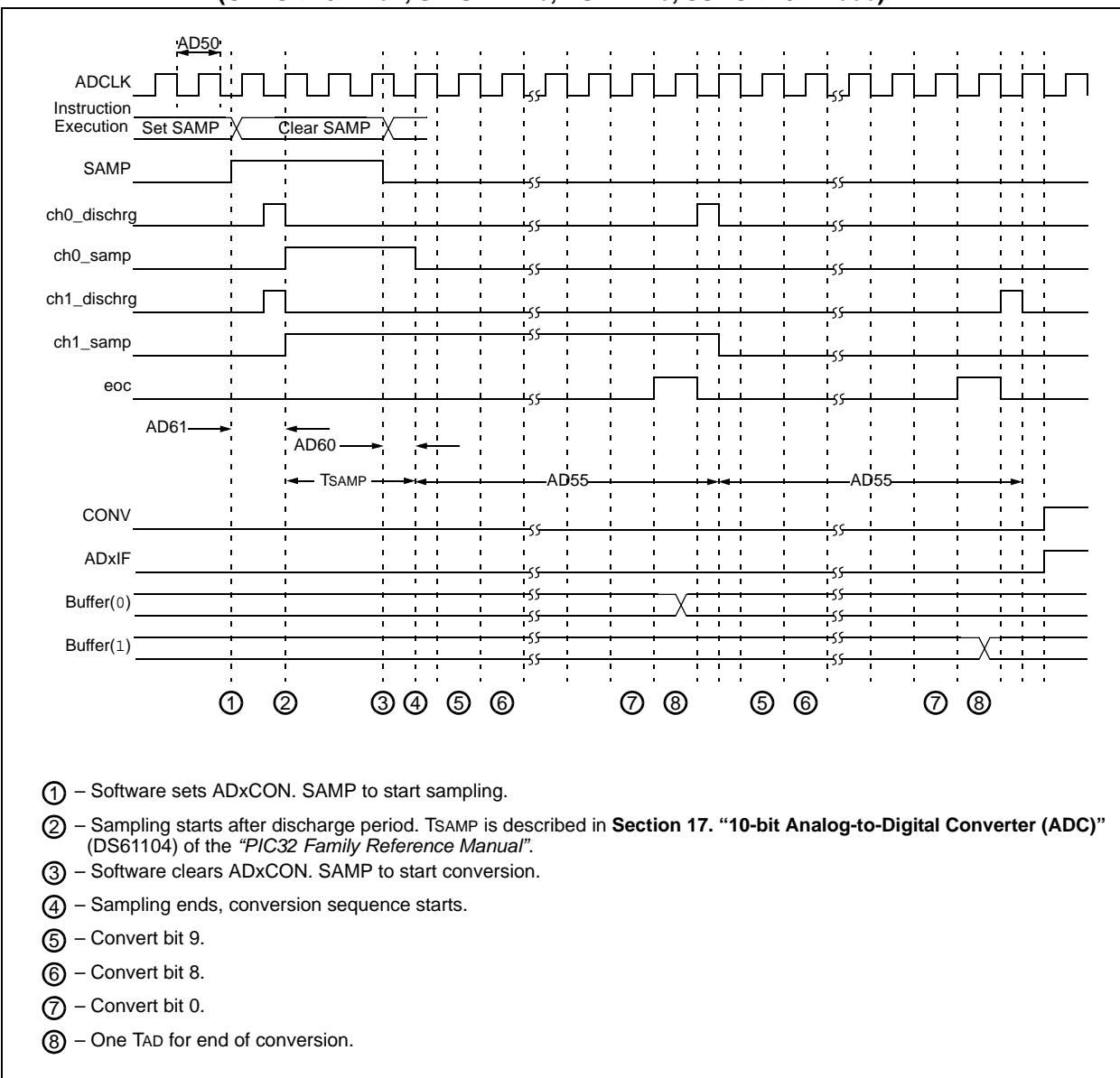
Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.

4: Assumes 50 pF load on all SPI_x pins.

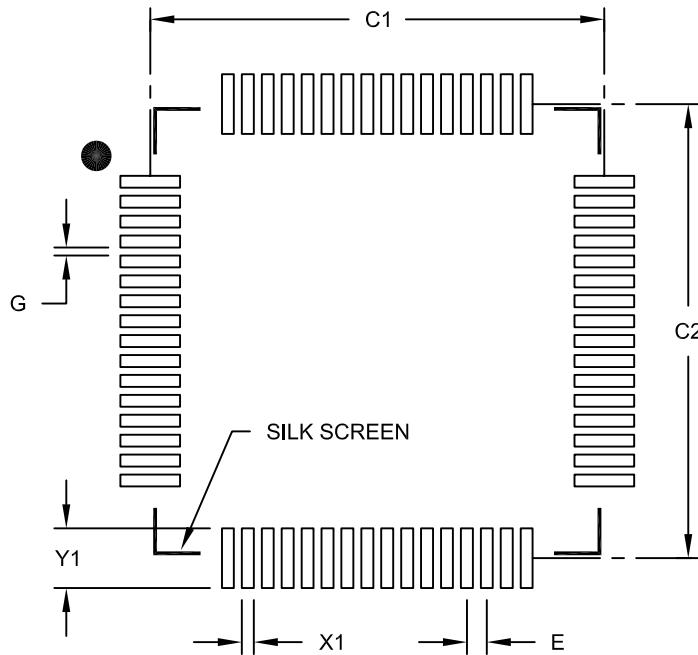
**FIGURE 29-18: ANALOG-TO-DIGITAL CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS
(CHPS<1:0> = 01, SIMSAM = 0, ASAM = 0, SSRC<2:0> = 000)**



- ① – Software sets ADxCON. SAMP to start sampling.
- ② – Sampling starts after discharge period. TSAMP is described in **Section 17. “10-bit Analog-to-Digital Converter (ADC)”** (DS61104) of the “PIC32 Family Reference Manual”.
- ③ – Software clears ADxCON. SAMP to start conversion.
- ④ – Sampling ends, conversion sequence starts.
- ⑤ – Convert bit 9.
- ⑥ – Convert bit 8.
- ⑦ – Convert bit 0.
- ⑧ – One TAD for end of conversion.

64-Lead Plastic Thin Quad Flatpack (PT) 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50	BSC
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

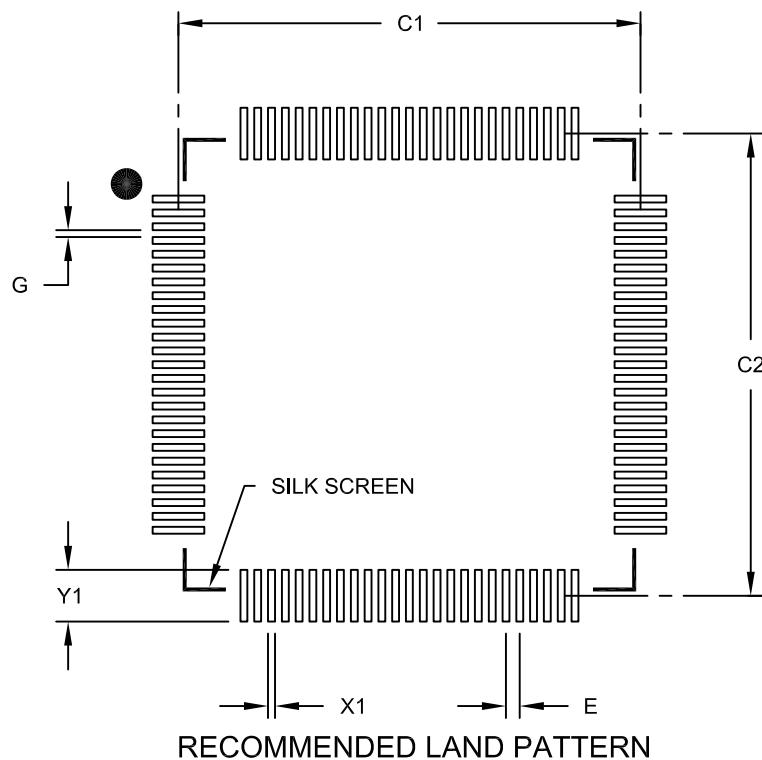
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2085B

PIC32MX3XX/4XX

100-Lead Plastic Thin Quad Flatpack (PT)-12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.40	BSC
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100B

PIC32MX3XX/4XX

TABLE A-2: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 29.0 “Electrical Characteristics”	Updated the Absolute Maximum Ratings and added Note 3. Added Thermal Packaging Characteristics for the 121-pin XBGA package (see Table 29-3). Updated the conditions for parameters DC20, DC21, DC22 and DC23 in Table 29-5. Updated the comments for parameter D321 (CEFC) in Table 29-15. Updated the SPIx Module Slave Mode (CKE = 1) Timing Characteristics, changing SP52 to SP35 between the MSb and Bit 14 on SDOx (see Figure 29-13).
Section 30.0 “Packaging Information”	Added the 121-pin XBGA package marking information and package details.
“Product Identification System”	Added the definition for BG (121-lead 10x10x1.1 mm, XBGA). Added the definition for Speed.

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