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Details

| Product Status | Active |
|----------------------------|--|
| Core Processor | AVR |
| Core Size | 32-Bit Single-Core |
| Speed | 50MHz |
| Connectivity | I ² C, SPI, UART/USART, USB |
| Peripherals | Brown-out Detect/Reset, DMA, POR, PWM, WDT |
| Number of I/O | 51 |
| Program Memory Size | 128KB (128K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 32K x 8 |
| Voltage - Supply (Vcc/Vdd) | 1.62V ~ 3.6V |
| Data Converters | A/D 8x12b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 64-VFQFN Exposed Pad |
| Supplier Device Package | 64-QFN (9x9) |
| Purchase URL | https://www.e-xfl.com/product-detail/atmel/atuc128l3u-z3ur |

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Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

7.3 Block Diagram



Figure 7-1. PDCA Block Diagram

7.4 **Product Dependencies**

In order to use this module, other parts of the system must be configured correctly, as described below.

7.4.1 Power Management

If the CPU enters a sleep mode that disables the PDCA clocks, the PDCA will stop functioning and resume operation after the system wakes up from sleep mode.

7.4.2 Clocks

The PDCA has two bus clocks connected: One High Speed Bus clock (CLK_PDCA_HSB) and one Peripheral Bus clock (CLK_PDCA_PB). These clocks are generated by the Power Manager. Both clocks are enabled at reset, and can be disabled in the Power Manager. It is recommended to disable the PDCA before disabling the clocks, to avoid freezing the PDCA in an undefined state.

7.4.3 Interrupts

The PDCA interrupt request lines are connected to the interrupt controller. Using the PDCA interrupts requires the interrupt controller to be programmed first.

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7.7.14 Interrupt Disable Register

| Name: | IDR |
|--------------|-----------------|
| Access Type: | Write-only |
| Offset: | 0x024 + n*0x040 |
| Reset Value: | 0x0000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|----|----|----|------|-----|-----|
| - | - | - | - | - | - | - | - |
| 00 | 00 | 01 | 00 | 10 | 10 | 17 | 10 |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 10 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | - | - | - | TERR | TRC | RCZ |

Writing a zero to a bit in this register has no effect.

Writing a one to a bit in this register will clear the corresponding bit in IMR.

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7.7.15 Interrupt Mask Register

| Name. | |
|--------------|-----------------|
| Access Type: | Read-only |
| Offset: | 0x028 + n*0x040 |
| Reset Value: | 0x0000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|----|----|----|------|-----|-----|
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | - | - | - | TERR | TRC | RCZ |

0: The corresponding interrupt is disabled.

1: The corresponding interrupt is enabled.

A bit in this register is cleared when the corresponding bit in IDR is written to one.

A bit in this register is set when the corresponding bit in IER is written to one.

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| 7.7.29 Perf Name: | ormance Char PWLAT | nnel 1 Write M | ax Latency | | | | |
|----------------------|-----------------------|----------------|------------|-------|----|----|----|
| Access Type: | Read/W | Vrite | | | | | |
| Offset: | 0x830 | | | | | | |
| Reset Value: | 0x0000 | 0000 | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| LAT[15:8] | | | | | | | |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | | | LAT | [7:0] | | | |

LAT: Maximum Transfer Initiation Cycles Counted Since Last Reset

Clock cycles are counted using the CLK_PDCA_HSB clock

This counter is saturating. The register is reset only when PCONTROL.CH1RES is written to one.

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| 8.7.2.12 | Endpo | oint n Status Clear Register |
|------------|-------|------------------------------|
| Register N | lame: | UESTAnCLR, n in [06] |
| Access Ty | pe: | Write-Only |
| Offset: | | 0x0160 + (n * 0x04) |
| Reset Valu | le: | 0x0000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|------------------------|----|---------|-----------|----------------------|---------|--------|
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | RAMACERIC | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | STALLEDIC/ CRCERRIC | - | NAKINIC | NAKOUTIC | RXSTPIC/ ERRORFIC | RXOUTIC | TXINIC |

Writing a zero to a bit in this register has no effect.

Writing a one to a bit in this register will clear the corresponding bit in UESTA.

These bits always read as zero.

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| Table 12-3. | Interrupt Request | Signal Map | |
|-------------|-------------------|--|--------------|
| 8 | 0 | System Control Interface | SCIF |
| 9 | 0 | Asynchronous Timer | AST ALARM |
| | 0 | Asynchronous Timer | AST PER |
| 10 | 1 | Asynchronous Timer | AST OVF |
| 10 | 2 | Asynchronous Timer | AST READY |
| | 3 | Asynchronous Timer | AST CLKREADY |
| | 0 | External Interrupt Controller | EIC 1 |
| 11 | 1 | External Interrupt Controller | EIC 2 |
| | 2 | External Interrupt Controller | EIC 3 |
| | 3 | External Interrupt Controller | EIC 4 |
| 12 | 0 | External Interrupt Controller | EIC 5 |
| 13 | 0 | Frequency Meter | FREQM |
| | 0 | General-Purpose Input/Output Controller | GPIO 0 |
| | 1 | General-Purpose Input/Output Controller | GPIO 1 |
| | 2 | General-Purpose Input/Output Controller | GPIO 2 |
| 14 | 3 | General-Purpose Input/Output Controller | GPIO 3 |
| 14 | 4 | General-Purpose Input/Output Controller | GPIO 4 |
| | 5 | General-Purpose Input/Output Controller | GPIO 5 |
| | 6 | General-Purpose Input/Output Controller | GPIO 6 |
| | 7 | General-Purpose Input/Output Controller | GPIO 7 |
| 15 | 0 | Universal Synchronous Asynchronous Receiver Transmitter | USART0 |
| 16 | 0 | Universal Synchronous Asynchronous Receiver Transmitter | USART1 |
| 17 | 0 | Universal Synchronous Asynchronous Receiver Transmitter | USART2 |
| 18 | 0 | Universal Synchronous Asynchronous Receiver Transmitter | USART3 |
| 19 | 0 | Serial Peripheral Interface | SPI |
| 20 | 0 | Two-wire Master Interface | TWIMO |
| 21 | 0 | Two-wire Master Interface | TWIM1 |
| 22 | 0 | Two-wire Slave Interface | TWIS0 |
| 23 | 0 | Two-wire Slave Interface | TWIS1 |
| 24 | 0 | Pulse Width Modulation Controller | PWMA |
| | 0 | Timer/Counter | TC00 |
| 25 | 1 | Timer/Counter | TC01 |
| | 2 | Timer/Counter | TC02 |

 Table 12-3.
 Interrupt Request Signal Map



13.7.13 Interrupt Clear Register

| Name: | ICR |
|--------------|------------|
| Access Type: | Write-only |
| Offset: | 0x0D0 |
| Reset Value: | 0x00000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|-------|----|----|----|----|-----|
| AE | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | CKRDY | - | - | - | - | CFD |

Writing a zero to a bit in this register has no effect.

Writing a one to a bit in this register will clear the corresponding bit in ISR.

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14.6.20 Temperature Sensor Configuration Register

| Name: | TSENS |
|--------------|------------|
| Access Type: | Read/Write |
| Reset Value: | 0x00000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|----|----|----|----|----|----|
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | - | | | - | - | EN |

• EN: Temperature Sensor Enable

0: The Temperature Sensor is disabled.

1: The Temperature Sensor is enabled.

Note that this register is protected by a lock. To write to this register the UNLOCK register has to be written first. Please refer to the UNLOCK register description for details.

16.6 User Interface

Table 16-1. WDT Register Memory Map

| Offset | Register | Register Name | Access | Reset |
|--------|------------------|---------------|------------|------------|
| 0x000 | Control Register | CTRL | Read/Write | 0x00010080 |
| 0x004 | Clear Register | CLR | Write-only | 0x00000000 |
| 0x008 | Status Register | SR | Read-only | 0x0000003 |
| 0x3FC | Version Register | VERSION | Read-only | _(1) |

Note: 1. The reset value for this register is device specific. Please refer to the Module Configuration section at the end of this chapter.

Atmel

18.6.6 Interrupt Disable Register

| Name: | IDR |
|--------------|------------|
| Access Type: | Write-only |
| Offset: | 0x014 |
| Reset Value: | 0x00000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|----|----|----|----|---------|------|
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | - | - | - | - | RCLKRDY | DONE |

Writing a zero to a bit in this register has no effect.

Writing a one to a bit in this register will clear the corresponding bit in IMR.

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19.7.9 Output Value Register

Name:

Access: Read/Write, Set, Clear, Toggle

OVR

Offset: 0x050, 0x054, 0x058, 0x05C

-

Reset Value:

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| P31 | P30 | P29 | P28 | P27 | P26 | P25 | P24 |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| P23 | P22 | P21 | P20 | P19 | P18 | P17 | P16 |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| P15 | P14 | P13 | P12 | P11 | P10 | P9 | P8 |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| P7 | P6 | P5 | P4 | P3 | P2 | P1 | P0 |

• P0-31: Output Value

0: The value to be driven on the GPIO pin is 0.

1: The value to be driven on the GPIO pin is 1.



Figure 20-16. Receiver Behavior when Operating with Hardware Handshaking

Figure 20-17. Transmitter Behavior when Operating with Hardware Handshaking



Figure 20-18.

20.6.4 SPI Mode

The USART features a Serial Peripheral Interface (SPI) link compliant mode, supporting synchronous, full-duplex communication, in both master and slave mode. Writing 0xE (master) or 0xF (slave) to MR.MODE will enable this mode. A SPI in master mode controls the data flow to and from the other SPI devices, who are in slave mode. It is possible to let devices take turns being masters (aka multi-master protocol), and one master may shift data simultaneously into several slaves, but only one slave may respond at a time. A slave is selected when its slave select (NSS) signal has been raised by the master. The USART can only generate one NSS signal, and it is possible to use standard I/O lines to address more than one slave.

20.6.4.1 Modes of Operation

The SPI system consists of two data lines and two control lines:

- Master Out Slave In (MOSI): This line supplies the data shifted from master to slave. In master mode this is connected to TXD, and in slave mode to RXD.
- Master In Slave Out (MISO): This line supplies the data shifted from slave to master. In master mode this is connected to RXD, and in slave mode to TXD.
- Serial Clock (CLK): This is controlled by the master. One period per bit transmission. In both modes this is connected to CLK.
- Slave Select (NSS): This control line allows the master to select or deselect a slave. In master mode this is connected to RTS, and in slave mode to CTS.

Changing SPI mode after initial configuration has to be followed by a transceiver software reset in order to avoid unpredictable behavior.

20.6.4.2 Baud Rate

The baud rate generator operates as described in "Baud Rate in Synchronous and SPI Mode" on page 439, with the following requirements:

In SPI Master Mode:

32142D-06/2013

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BITS: Bits Per Transfer

The BITS field determines the number of data bits transferred. Reserved values should not be used.

| BITS | Bits Per Transfer |
|------|-------------------|
| 0000 | 8 |
| 0001 | 9 |
| 0010 | 10 |
| 0011 | 11 |
| 0100 | 12 |
| 0101 | 13 |
| 0110 | 14 |
| 0111 | 15 |
| 1000 | 16 |
| 1001 | 4 |
| 1010 | 5 |
| 1011 | 6 |
| 1100 | 7 |
| 1101 | Reserved |
| 1110 | Reserved |
| 1111 | Reserved |

• CSAAT: Chip Select Active After Transfer

1: The Peripheral Chip Select does not rise after the last transfer is achieved. It remains active until a new transfer is requested on a different chip select.

0: The Peripheral Chip Select Line rises as soon as the last transfer is achieved.

• CSNAAT: Chip Select Not Active After Transfer (Ignored if CSAAT = 1)

0: The Peripheral Chip Select does not rise between two transfers if the TDR is reloaded before the end of the first transfer and if the two transfers occur on the same Chip Select.

1: The Peripheral Chip Select rises systematically between each transfer performed on the same slave for a minimal duration of:

 $\frac{DLYBCS}{CLKSPI}$ (if DLYBCT field is different from 0)

 $\frac{DLYBCS + 1}{CLKSPI}$ (if DLYBCT field equals 0)

• NCPHA: Clock Phase

1: Data is captured after the leading (inactive-to-active) edge of SPCK and changed on the trailing (active-to-inactive) edge of SPCK.

0: Data is changed on the leading (inactive-to-active) edge of SPCK and captured after the trailing (active-to-inactive) edge of SPCK.

NCPHA determines which edge of SPCK causes data to change and which edge causes data to be captured. NCPHA is used with CPOL to produce the required clock/data relationship between master and slave devices.

CPOL: Clock Polarity

1: The inactive state value of SPCK is logic level one.

0: The inactive state value of SPCK is logic level zero.

Below, Table 23-2 lists the compatibility level of the Atmel Two-wire Slave Interface and a full SMBus compatible device.

| Table 23-2. | Atmel TWIS Co | npatibility with | SMBus | Standard |
|-------------|---------------|------------------|-------|----------|

| SMBus Standard | Atmel TWIS |
|-----------------------------|------------|
| Bus Timeouts | Supported |
| Address Resolution Protocol | Supported |
| Alert | Supported |
| Packet Error Checking | Supported |

23.3 List of Abbreviations

| Table | 23-3. | Abbreviations |
|-------|-------|---------------|
| | | |

| Abbreviation | Description |
|--------------|-------------------------|
| ТШ | Two-wire Interface |
| A | Acknowledge |
| NA | Non Acknowledge |
| Р | Stop |
| S | Start |
| Sr | Repeated Start |
| SADR | Slave Address |
| ADR | Any address except SADR |
| R | Read |
| W | Write |

23.4 Block Diagram





Figure 23-4. Transfer Format



23.8.2 Operation

The TWIS has two modes of operation:

- Slave transmitter mode
- Slave receiver mode

A master is a device which starts and stops a transfer and generates the TWCK clock. A slave is assigned an address and responds to requests from the master. These modes are described in the following chapters.





Rp: Pull up value as given by the I²C Standard

23.8.2.1 Bus Timing

The Timing Register (TR) is used to control the timing of bus signals driven by the TWIS. TR describes bus timings as a function of cycles of the prescaled CLK_TWIS. The clock prescaling can be selected through TR.EXP.

$$f_{\text{PRESCALED}} = \frac{f_{\text{CLK}}_{\text{TWIS}}}{2^{(\text{EXP}+1)}}$$

TR has the following fields:

TLOWS: Prescaled clock cycles used to time SMBUS timeout TLOW:SEXT.



30.9.11 Window Configuration Register

| Access Type: | Read/Write |
|--------------|--------------|
| Ассеза турс. | ricau/ write |

Offset: 0x80,0x84,0x88,0x8C

Reset Value: 0x0000000

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | |
|----|----|----|----|-------|----|--------|------|--|
| - | - | - | - | - | - | - | - | |
| | | | | | | | | |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | |
| - | - | - | - | - | - | - | WFEN | |
| | | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | |
| - | - | - | - | WEVEN | | WEVSRC | | |
| | | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
| - | - | - | - | - | - | WIS | | |

• WFEN: Window Mode Enable

0: The window mode is disabled.

1: The window mode is enabled.

• WEVEN: Window Event Enable

0: Event from awout is disabled.

1: Event from awout is enabled.

WEVSRC: Event Source Selection for Window Mode

000: Event on acwout rising edge.

- 001: Event on acwout falling edge.
- 010: Event on awout rising or falling edge.
- 011: Inside window.
- 100: Outside window.
- 101: Measure done.
- 110-111: Reserved.

WIS: Window Mode Interrupt Settings

00: Window interrupt as soon as the input voltage is inside the window.

01: Window interrupt as soon as the input voltage is outside the window.

- 10: Window interrupt on toggle of window compare output.
- 11: Window interrupt when evaluation of input voltage is done.

33.7 User Interface

| Offset | Register | Register Name | Access | Reset |
|--------|----------------------------|---------------|------------|------------|
| 0x00 | Control Register | CTRL | Read/Write | 0x00000000 |
| 0x04 | Status Register | SR | Read-only | 0x00000000 |
| 0x08 | Status Clear Register | SCR | Write-only | - |
| 0x0C | Interrupt Enable Register | IER | Write-only | - |
| 0x10 | Interrupt Disable Register | IDR | Write-only | - |
| 0x14 | Interrupt Mask Register | IMR | Read-only | 0x00000000 |
| 0x18 | Receive Holding Register | RHR | Read-only | 0x00000000 |
| 0x1C | Transmit Holding Register | THR | Read/Write | 0x00000000 |
| 0x20 | Baud Rate Register | BRR | Read/Write | 0x00000000 |
| 0x24 | Version Register | VERSION | Read-only | _(1) |
| 0x28 | Clock Request Register | CLKR | Read/Write | 0x00000000 |

Table 33-2. aWire UART user interface Register Memory Map

Note: 1. The reset values are device specific. Please refer to the Module Configuration section at the end of this chapter.

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33.7.5 Interrupt Disable Register

| Name: | IDR |
|--------------|------------|
| Access Type: | Write-only |
| Offset: | 0x10 |
| Reset Value: | 0x00000000 |

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|----|----|-------|----|----|---------|-----------|----------|
| - | - | - | - | - | - | - | - |
| 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| - | - | - | - | - | - | - | - |
| | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| - | - | TRMIS | - | - | OVERRUN | DREADYINT | READYINT |
| | | | | | | | |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| - | - | - | - | - | - | - | - |

Writing a zero to a bit in this register has no effect.

Writing a one to a bit in this register will clear the corresponding bit in IMR.

34.6 aWire Debug Interface (AW)

Rev.: 2.3.0.1

34.6.1 Features

- Single pin debug system.
- Half Duplex asynchronous communication (UART compatible).
- Full duplex mode for direct UART connection.
- Compatible with JTAG functionality, except boundary scan.
- Failsafe packet-oriented protocol.
- Read and write on-chip memory and program on-chip flash and fuses through SAB interface.
- On-Chip Debug access through SAB interface.
- Asynchronous receiver or transmitter when the aWire system is not used for debugging.

34.6.2 Overview

The aWire Debug Interface (AW) offers a single pin debug solution that is fully compatible with the functionality offered by the JTAG interface, except boundary scan. This functionality includes memory access, programming capabilities, and On-Chip Debug access.

Figure 34-8 on page 881 shows how the AW is connected in a 32-bit AVR device. The RESET_N pin is used both as reset and debug pin. A special sequence on RESET_N is needed to block the normal reset functionality and enable the AW.

The Service Access Bus (SAB) interface contains address and data registers for the Service Access Bus, which gives access to On-Chip Debug, programming, and other functions in the device. The SAB offers several modes of access to the address and data registers, as discussed in Section 34.6.6.8.

Section 34.6.7 lists the supported aWire commands and responses, with references to the description in this document.

If the AW is not used for debugging, the aWire UART can be used by the user to send or receive data with one stop bit, eight data bits, no parity bits, and one stop bit. This can be controlled through the aWire user interface.

Under certain circumstances, the lock signal from the Phase Locked Loop (PLL) oscillator may not go back to zero after the PLL oscillator has been disabled. This can cause the propagation of clock signals with the wrong frequency to parts of the system that use the PLL clock.

Fix/Workaround

PLL must be turned off before entering STOP, DEEPSTOP or STATIC sleep modes. If PLL has been turned off, a delay of 30us must be observed after the PLL has been enabled again before the SCIF.PLL0LOCK bit can be used as a valid indication that the PLL is locked.

3. PLLCOUNT value larger than zero can cause PLLEN glitch

Initializing the PLLCOUNT with a value greater than zero creates a glitch on the PLLEN signal during asynchronous wake up.

Fix/Workaround

The lock-masking mechanism for the PLL should not be used.

The PLLCOUNT field of the PLL Control Register should always be written to zero.

4. RCSYS is not calibrated

The RCSYS is not calibrated and will run faster than 115.2kHz. Frequencies around 150kHz can be expected.

Fix/Workaround

If a known clock source is available the RCSYS can be runtime calibrated by using the frequency meter (FREQM) and tuning the RCSYS by writing to the RCCR register in SCIF.

5. Writing 0x5A5A5A5A to the SCIF memory range will enable the SCIF UNLOCK feature The SCIF UNLOCK feature will be enabled if the value 0x5A5A5A5A is written to any location in the SCIF memory range.

Fix/Workaround

None.

38.5.4 WDT

1. Clearing the Watchdog Timer (WDT) counter in second half of timeout period will issue a Watchdog reset

If the WDT counter is cleared in the second half of the timeout period, the WDT will immediately issue a Watchdog reset.

Fix/Workaround

Use twice as long timeout period as needed and clear the WDT counter within the first half of the timeout period. If the WDT counter is cleared after the first half of the timeout period, you will get a Watchdog reset immediately. If the WDT counter is not cleared at all, the time before the reset will be twice as long as needed.

2. WDT Control Register does not have synchronization feedback

When writing to the Timeout Prescale Select (PSEL), Time Ban Prescale Select (TBAN), Enable (EN), or WDT Mode (MODE) fieldss of the WDT Control Register (CTRL), a synchronizer is started to propagate the values to the WDT clcok domain. This synchronization takes a finite amount of time, but only the status of the synchronization of the EN bit is reflected back to the user. Writing to the synchronized fields during synchronization can lead to undefined behavior.

Fix/Workaround

-When writing to the affected fields, the user must ensure a wait corresponding to 2 clock cycles of both the WDT peripheral bus clock and the selected WDT clock source.

-When doing writes that changes the EN bit, the EN bit can be read back until it reflects the written value.

