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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Obsolete
Core Processor	C166
Core Size	16-Bit
Speed	25MHz
Connectivity	CANbus, EBI/EMI, SPI, SSC, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	59
Program Memory Size	-
Program Memory Type	ROMIess
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	4.75V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	80-QFP
Supplier Device Package	PG-MQFP-80-7
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/c164cil25mcakxuma1

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- On-Chip Bootstrap Loader
- 80-Pin MQFP Package, 0.65 mm pitch

This document describes several derivatives of the C164 group. **Table 1** enumerates these derivatives and summarizes the differences. As this document refers to all of these derivatives, some descriptions may not apply to a specific product.

Derivative <sup>1)</sup>	Program Memory	CAPCOM6	CAN Interf.	Operating Frequency
SAK-C164CI-8R[25]M SAF-C164CI-8R[25]M	64 KByte ROM	Full function	CAN1	20 MHz, [25 MHz]
SAK-C164SI-8R[25]M SAF-C164SI-8R[25]M	64 KByte ROM	Full function		20 MHz, [25 MHz]
SAK-C164CL-8R[25]M SAF-C164CL-8R[25]M	64 KByte ROM	Reduced fct.	CAN1	20 MHz, [25 MHz]
SAK-C164SL-8R[25]M SAF-C164SL-8R[25]M	64 KByte ROM	Reduced fct.		20 MHz, [25 MHz]
SAK-C164CL-6R[25]M SAF-C164CL-6R[25]M	48 KByte ROM	Reduced fct.	CAN1	20 MHz, [25 MHz]
SAK-C164SL-6R[25]M SAF-C164SL-6R[25]M	48 KByte ROM	Reduced fct.		20 MHz, [25 MHz]
SAK-C164CI-L[25]M SAF-C164CI-L[25]M		Full function	CAN1	20 MHz, [25 MHz]
SAK-C164CI-8EM SAF-C164CI-8EM	64 KByte OTP	Full function	CAN1	20 MHz

### Table 1C164CI Derivative Synopsis

<sup>1)</sup> This Data Sheet is valid for ROM(less) devices starting with and including design step AB, and for OTP devices starting with and including design step DA.

For simplicity all versions are referred to by the term C164CI throughout this document.



## Pin Configuration

(top view)



## Figure 2

\*) The marked pins of Port 4 and Port 8 can have CAN interface lines assigned to them. Table 2 on the pages below lists the possible assignments.

The *marked input signals* are available only in devices with a full-function CAPCOM6. They are not available in devices with a reduced-function CAPCOM6.



The C164CI also provides an excellent mechanism to identify and to process exceptions or error conditions that arise during run-time, so-called 'Hardware Traps'. Hardware traps cause immediate non-maskable system reaction which is similar to a standard interrupt service (branching to a dedicated vector table location). The occurrence of a hardware trap is additionally signified by an individual bit in the trap flag register (TFR). Except when another higher prioritized trap service is in progress, a hardware trap will interrupt any actual program execution. In turn, hardware trap services can normally not be interrupted by standard or PEC interrupts.

**Table 4** shows all of the possible exceptions or error conditions that can arise during runtime:

Exception Condition	Trap Flag	Trap Vector	Vector Location	Trap Number	Trap Priority
Reset Functions: – Hardware Reset – Software Reset – W-dog Timer Overflow	-	RESET RESET RESET	00'0000 <sub>H</sub> 00'0000 <sub>H</sub> 00'0000 <sub>H</sub>	00 <sub>H</sub> 00 <sub>H</sub> 00 <sub>H</sub>	     
Class A Hardware Traps: – Non-Maskable Interrupt – Stack Overflow – Stack Underflow	NMI STKOF STKUF	NMITRAP STOTRAP STUTRAP	00'0008 <sub>H</sub> 00'0010 <sub>H</sub> 00'0018 <sub>H</sub>	02 <sub>H</sub> 04 <sub>H</sub> 06 <sub>H</sub>	    
<ul> <li>Class B Hardware Traps:</li> <li>Undefined Opcode</li> <li>Protected Instruction Fault</li> <li>Illegal Word Operand Access</li> </ul>	UNDOPC PRTFLT ILLOPA	BTRAP BTRAP BTRAP	00'0028 <sub>H</sub> 00'0028 <sub>H</sub> 00'0028 <sub>H</sub>	0A <sub>H</sub> 0A <sub>H</sub> 0A <sub>H</sub>	1
<ul> <li>Illegal Instruction</li> <li>Access</li> <li>Illegal External Bus</li> <li>Access</li> </ul>	ILLINA	BTRAP BTRAP	00'0028 <sub>H</sub> 00'0028 <sub>H</sub>	0A <sub>H</sub> 0A <sub>H</sub>	1
Reserved	_	_	[2C <sub>H</sub> – 3C <sub>H</sub> ]	[0B <sub>H</sub> – 0F <sub>H</sub> ]	-
Software Traps – TRAP Instruction	-	-	Any [00'0000 <sub>H</sub> 00'01FC <sub>H</sub> ] in steps of 4 <sub>H</sub>	Any [00 <sub>H</sub> – 7F <sub>H</sub> ]	Current CPU Priority

## Table 4Hardware Trap Summary



## A/D Converter

For analog signal measurement, a 10-bit A/D converter with 8 multiplexed input channels and a sample and hold circuit has been integrated on-chip. It uses the method of successive approximation. The sample time (for loading the capacitors) and the conversion time is programmable and can so be adjusted to the external circuitry.

Overrun error detection/protection is provided for the conversion result register (ADDAT): either an interrupt request will be generated when the result of a previous conversion has not been read from the result register at the time the next conversion is complete, or the next conversion is suspended in such a case until the previous result has been read.

For applications which require less than 8 analog input channels, the remaining channel inputs can be used as digital input port pins.

The A/D converter of the C164CI supports four different conversion modes. In the standard Single Channel conversion mode, the analog level on a specified channel is sampled once and converted to a digital result. In the Single Channel Continuous mode, the analog level on a specified channel is repeatedly sampled and converted without software intervention. In the Auto Scan mode, the analog levels on a prespecified number of channels (standard or extension) are sequentially sampled and converted. In the Auto Scan Continuous mode, the number of prespecified channels is repeatedly sampled and converted. In the Auto Scan Continuous mode, the conversion of a specific channel can be inserted (injected) into a running sequence without disturbing this sequence. This is called Channel Injection Mode.

The Peripheral Event Controller (PEC) may be used to automatically store the conversion results into a table in memory for later evaluation, without requiring the overhead of entering and exiting interrupt routines for each data transfer.

After each reset and also during normal operation the ADC automatically performs calibration cycles. This automatic self-calibration constantly adjusts the converter to changing operating conditions (e.g. temperature) and compensates process variations.

These calibration cycles are part of the conversion cycle, so they do not affect the normal operation of the A/D converter.

In order to decouple analog inputs from digital noise and to avoid input trigger noise those pins used for analog input can be disconnected from the digital IO or input stages under software control. This can be selected for each pin separately via register P5DIDIS (Port 5 Digital Input Disable).



## Serial Channels

Serial communication with other microcontrollers, processors, terminals or external peripheral components is provided by two serial interfaces with different functionality, an Asynchronous/Synchronous Serial Channel (**ASC0**) and a High-Speed Synchronous Serial Channel (**SSC**).

**The ASC0** is upward compatible with the serial ports of the Infineon 8-bit microcontroller families and supports full-duplex asynchronous communication at up to 781 Kbit/s and half-duplex synchronous communication at up to 3.1 Mbit/s (@ 25 MHz CPU clock).

A dedicated baud rate generator allows to set up all standard baud rates without oscillator tuning. For transmission, reception and error handling 4 separate interrupt vectors are provided. In asynchronous mode, 8- or 9-bit data frames are transmitted or received, preceded by a start bit and terminated by one or two stop bits. For multiprocessor communication, a mechanism to distinguish address from data bytes has been included (8-bit data plus wake up bit mode).

In synchronous mode, the ASC0 transmits or receives bytes (8 bits) synchronously to a shift clock which is generated by the ASC0. The ASC0 always shifts the LSB first. A loop back option is available for testing purposes.

A number of optional hardware error detection capabilities has been included to increase the reliability of data transfers. A parity bit can automatically be generated on transmission or be checked on reception. Framing error detection allows to recognize data frames with missing stop bits. An overrun error will be generated, if the last character received has not been read out of the receive buffer register at the time the reception of a new character is complete.

**The SSC** supports full-duplex synchronous communication at up to 6.25 Mbit/s (@ 25 MHz CPU clock). It may be configured so it interfaces with serially linked peripheral components. A dedicated baud rate generator allows to set up all standard baud rates without oscillator tuning. For transmission, reception and error handling 3 separate interrupt vectors are provided.

The SSC transmits or receives characters of 2 ... 16 bits length synchronously to a shift clock which can be generated by the SSC (master mode) or by an external master (slave mode). The SSC can start shifting with the LSB or with the MSB and allows the selection of shifting and latching clock edges as well as the clock polarity.

A number of optional hardware error detection capabilities has been included to increase the reliability of data transfers. Transmit and receive error supervise the correct handling of the data buffer. Phase and baudrate error detect incorrect serial data.



Table 6 Ir	istruction Set Summary (cont'd)	
Mnemonic	Description	Bytes
MOV(B)	Move word (byte) data	2/4
MOVBS	Move byte operand to word operand with sign extension	2/4
MOVBZ	Move byte operand to word operand with zero extension	2/4
JMPA, JMPI, JMPR	Jump absolute/indirect/relative if condition is met	4
JMPS	Jump absolute to a code segment	4
J(N)B	Jump relative if direct bit is (not) set	4
JBC	Jump relative and clear bit if direct bit is set	4
JNBS	Jump relative and set bit if direct bit is not set	4
CALLA, CALLI, CALLR	Call absolute/indirect/relative subroutine if condition is met	4
CALLS	Call absolute subroutine in any code segment	4
PCALL	Push direct word register onto system stack and call absolute subroutine	4
TRAP	Call interrupt service routine via immediate trap number	2
PUSH, POP	Push/pop direct word register onto/from system stack	2
SCXT	Push direct word register onto system stack und update register with word operand	4
RET	Return from intra-segment subroutine	2
RETS	Return from inter-segment subroutine	2
RETP	Return from intra-segment subroutine and pop direct word register from system stack	2
RETI	Return from interrupt service subroutine	2
SRST	Software Reset	4
IDLE	Enter Idle Mode	4
PWRDN	Enter Power Down Mode (supposes MMI-pin being low)	4
SRVWDT	Service Watchdog Timer	4
DISWDT	Disable Watchdog Timer	4
EINIT	Signify End-of-Initialization on RSTOUT-pin	4
ATOMIC	Begin ATOMIC sequence	2
EXTR	Begin EXTended Register sequence	2
EXTP(R)	Begin EXTended Page (and Register) sequence	2/4
EXTS(R)	Begin EXTended Segment (and Register) sequence	2/4
NOP	Null operation	2



# Table 7C164Cl Registers, Ordered by Name (cont'd)

Name		Physical Address		Physical Address		8-Bit Addr.	Description	Reset Value
CC26IC	b	F174 <sub>H</sub>	Ε	BA <sub>H</sub>	CAPCOM Reg. 26 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC27		FE76 <sub>H</sub>		3B <sub>H</sub>	CAPCOM Register 27	0000 <sub>H</sub>		
CC27IC	b	F176 <sub>H</sub>	Ε	BB <sub>H</sub>	CAPCOM Reg. 27 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC28		FE78 <sub>H</sub>		3C <sub>H</sub>	CAPCOM Register 28	0000 <sub>H</sub>		
CC28IC	b	F178 <sub>H</sub>	Ε	BC <sub>H</sub>	CAPCOM Reg. 28 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC29		FE7A <sub>H</sub>		3D <sub>H</sub>	CAPCOM Register 29	0000 <sub>H</sub>		
CC29IC	b	F184 <sub>H</sub>	Ε	C2 <sub>H</sub>	CAPCOM Reg. 29 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC30		FE7C <sub>H</sub>		3E <sub>H</sub>	CAPCOM Register 30	0000 <sub>H</sub>		
CC30IC	b	F18C <sub>H</sub>	Ε	C6 <sub>H</sub>	CAPCOM Reg. 30 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC31		FE7E <sub>H</sub>		3F <sub>H</sub>	CAPCOM Register 31	0000 <sub>H</sub>		
CC31IC	b	F194 <sub>H</sub>	Ε	CA <sub>H</sub>	CAPCOM Reg. 31 Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC60		FE30 <sub>H</sub>		18 <sub>H</sub>	CAPCOM 6 Register 0	0000 <sub>H</sub>		
CC61		FE32 <sub>H</sub>		19 <sub>H</sub>	CAPCOM 6 Register 1	0000 <sub>H</sub>		
CC62		FE34 <sub>H</sub>		1A <sub>H</sub>	CAPCOM 6 Register 2	0000 <sub>H</sub>		
CC6EIC	b	F188 <sub>H</sub>	Ε	C4 <sub>H</sub>	CAPCOM 6 Emergency Interrrupt Control Register	0000 <sub>H</sub>		
CC6CIC	b	F17E <sub>H</sub>	Ε	BF <sub>H</sub>	CAPCOM 6 Interrupt Control Register	0000 <sub>H</sub>		
CC6MCON	b	FF32 <sub>H</sub>		99 <sub>H</sub>	CAPCOM 6 Mode Control Register	00FF <sub>H</sub>		
CC6MIC	b	FF36 <sub>H</sub>		9B <sub>H</sub>	CAPCOM 6 Mode Interrupt Ctrl. Reg.	0000 <sub>H</sub>		
CC6MSEL		F036 <sub>H</sub>	Ε	1B <sub>H</sub>	CAPCOM 6 Mode Select Register	0000 <sub>H</sub>		
CC8IC	b	FF88 <sub>H</sub>		C4 <sub>H</sub>	External Interrupt 0 Control Register	0000 <sub>H</sub>		
CC9IC	b	FF8A <sub>H</sub>		C5 <sub>H</sub>	External Interrupt 1 Control Register	0000 <sub>H</sub>		
CCM4	b	FF22 <sub>H</sub>		91 <sub>H</sub>	CAPCOM Mode Control Register 4	0000 <sub>H</sub>		
CCM5	b	FF24 <sub>H</sub>		92 <sub>H</sub>	CAPCOM Mode Control Register 5	0000 <sub>H</sub>		
CCM6	b	FF26 <sub>H</sub>		93 <sub>H</sub>	CAPCOM Mode Control Register 6	0000 <sub>H</sub>		
CCM7	b	FF28 <sub>H</sub>		94 <sub>H</sub>	CAPCOM Mode Control Register 7	0000 <sub>H</sub>		
CMP13		FE36 <sub>H</sub>		1B <sub>H</sub>	CAPCOM 6 Timer 13 Compare Reg.	0000 <sub>H</sub>		
СР		FE10 <sub>H</sub>		08 <sub>H</sub>	CPU Context Pointer Register	FC00 <sub>H</sub>		
CSP		FE08 <sub>H</sub>		04 <sub>H</sub>	CPU Code Segment Pointer Register (8 bits, not directly writeable)	0000 <sub>H</sub>		



Table 7 C164CI Registers	, Ordered by Name (cont'd)
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Name		Physica Address	 S	8-Bit Addr.	Description	Reset Value
T12IC	b	F190 <sub>H</sub>	Ε	C8 <sub>H</sub>	CAPCOM 6 Timer 12 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
T120F		F034 <sub>H</sub>	Ε	1A <sub>H</sub>	CAPCOM 6 Timer 12 Offset Register	0000 <sub>H</sub>
T12P		F030 <sub>H</sub>	Ε	18 <sub>H</sub>	CAPCOM 6 Timer 12 Period Register	0000 <sub>H</sub>
T13IC	b	F198 <sub>H</sub>	Ε	CCH	CAPCOM 6 Timer 13 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
T13P		F032 <sub>H</sub>	Ε	19 <sub>H</sub>	CAPCOM 6 Timer 13 Period Register	0000 <sub>H</sub>
T14		F0D2 <sub>H</sub>	Ε	69 <sub>H</sub>	RTC Timer 14 Register	no
T14REL		F0D0 <sub>H</sub>	Ε	68 <sub>H</sub>	RTC Timer 14 Reload Register	no
T2		FE40 <sub>H</sub>		20 <sub>H</sub>	GPT1 Timer 2 Register	0000 <sub>H</sub>
T2CON	b	FF40 <sub>H</sub>		A0 <sub>H</sub>	GPT1 Timer 2 Control Register	0000 <sub>H</sub>
T2IC	b	FF60 <sub>H</sub>		B0 <sub>H</sub>	GPT1 Timer 2 Interrupt Control Register	0000 <sub>H</sub>
Т3		FE42 <sub>H</sub>		21 <sub>H</sub>	GPT1 Timer 3 Register	0000 <sub>H</sub>
T3CON	b	FF42 <sub>H</sub>		A1 <sub>H</sub>	GPT1 Timer 3 Control Register	0000 <sub>H</sub>
T3IC	b	FF62 <sub>H</sub>		B1 <sub>H</sub>	GPT1 Timer 3 Interrupt Control Register	0000 <sub>H</sub>
T4		FE44 <sub>H</sub>		22 <sub>H</sub>	GPT1 Timer 4 Register	0000 <sub>H</sub>
T4CON	b	FF44 <sub>H</sub>		A2 <sub>H</sub>	GPT1 Timer 4 Control Register	0000 <sub>H</sub>
T4IC	b	FF64 <sub>H</sub>		B2 <sub>H</sub>	GPT1 Timer 4 Interrupt Control Register	0000 <sub>H</sub>
T7		F050 <sub>H</sub>	Ε	28 <sub>H</sub>	CAPCOM Timer 7 Register	0000 <sub>H</sub>
T78CON	b	FF20 <sub>H</sub>		90 <sub>H</sub>	CAPCOM Timer 7 and 8 Ctrl. Reg.	0000 <sub>H</sub>
T7IC	b	F17A <sub>H</sub>	Ε	BD <sub>H</sub>	CAPCOM Timer 7 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
T7REL		F054 <sub>H</sub>	Ε	2A <sub>H</sub>	CAPCOM Timer 7 Reload Register	0000 <sub>H</sub>
Т8		F052 <sub>H</sub>	Ε	29 <sub>H</sub>	CAPCOM Timer 8 Register	0000 <sub>H</sub>
T8IC	b	F17C <sub>H</sub>	Ε	BE <sub>H</sub>	CAPCOM Timer 8 Interrupt Ctrl. Reg.	0000 <sub>H</sub>
T8REL		F056 <sub>H</sub>	Ε	2B <sub>H</sub>	CAPCOM Timer 8 Reload Register	0000 <sub>H</sub>
TFR	b	FFAC <sub>H</sub>		D6 <sub>H</sub>	Trap Flag Register	0000 <sub>H</sub>
TRCON	b	FF34 <sub>H</sub>		9A <sub>H</sub>	CAPCOM 6 Trap Enable Ctrl. Reg.	00XX <sub>H</sub>
WDT		FEAE <sub>H</sub>		57 <sub>H</sub>	Watchdog Timer Register (read only)	0000 <sub>H</sub>
WDTCON		FFAE <sub>H</sub>		D7 <sub>H</sub>	Watchdog Timer Control Register	<sup>2)</sup> 00xx <sub>H</sub>
XPOIC	b	F186 <sub>H</sub>	Ε	C3 <sub>H</sub>	CAN1 Module Interrupt Control Register	0000 <sub>H</sub>
XP1IC	b	F18E <sub>H</sub>	Ε	C7 <sub>H</sub>	Unassigned Interrupt Control Reg.	0000 <sub>H</sub>



## **DC Characteristics** (cont'd)

(Operating Conditions apply)<sup>1)</sup>

Parameter	Symbol	Symbol Limit \		Unit	Test Conditions	
		min.	max.			
Input leakage current (all other)	I <sub>OZ2</sub> CC	_	±500	nA	0.45 V < V <sub>IN</sub> < V <sub>DD</sub>	
RSTIN inactive current <sup>6)</sup>	I <sub>RSTH</sub> <sup>7)</sup>	_	-10	μA	$V_{\rm IN} = V_{\rm IH1}$	
RSTIN active current <sup>6)</sup>	I <sub>RSTL</sub> <sup>8)</sup>	-100	_	μA	$V_{\rm IN} = V_{\rm IL}$	
RD/WR inact. current <sup>9)</sup>	I <sub>RWH</sub> <sup>7)</sup>	_	-40	μA	$V_{OUT}$ = 2.4 V	
RD/WR active current <sup>9)</sup>	I <sub>RWL</sub> <sup>8)</sup>	-500	_	μA	$V_{OUT} = V_{OLmax}$	
ALE inactive current <sup>9)</sup>	I <sub>ALEL</sub> <sup>7)</sup>	_	40	μA	$V_{OUT} = V_{OLmax}$	
ALE active current <sup>9)</sup>	I <sub>ALEH</sub> <sup>8)</sup>	500	_	μA	$V_{OUT}$ = 2.4 V	
Port 4 inactive current <sup>9)</sup>	I <sub>P4H</sub> <sup>7)</sup>	_	-40	μA	$V_{OUT}$ = 2.4 V	
Port 4 active current <sup>9)</sup>	I <sub>P4L</sub> <sup>8)</sup>	-500	_	μA	$V_{OUT} = V_{OL1max}$	
PORT0 configuration current <sup>10)</sup>	I <sub>P0H</sub> <sup>7)</sup>	_	-10	μA	$V_{\rm IN} = V_{\rm IHmin}$	
	I <sub>P0L</sub> <sup>8)</sup>	-100	-	μA	$V_{\rm IN} = V_{\rm ILmax}$	
XTAL1 input current	I <sub>IL</sub> CC	_	±20	μA	$0 V < V_{IN} < V_{DD}$	
Pin capacitance <sup>11)</sup> (digital inputs/outputs)	C <sub>IO</sub> CC	_	10	pF	f = 1  MHz $T_A = 25 \text{ °C}$	

<sup>1)</sup> Keeping signal levels within the levels specified in this table, ensures operation without overload conditions. For signal levels outside these specifications also refer to the specification of the overload current  $I_{OV}$ .

<sup>2)</sup> For pin RSTIN this specification is only valid in bidirectional reset mode.

<sup>3)</sup> The maximum deliverable output current of a port driver depends on the selected output driver mode, see Table 10, Current Limits for Port Output Drivers. The limit for pin groups must be respected.

<sup>4)</sup> As a rule, with decreasing output current the output levels approach the respective supply level ( $V_{OL} \rightarrow V_{SS}$ ,  $V_{OH} \rightarrow V_{DD}$ ). However, only the levels for nominal output currents are guaranteed.

<sup>5)</sup> This specification is not valid for outputs which are switched to open drain mode. In this case the respective output will float and the voltage results from the external circuitry.

<sup>6)</sup> These parameters describe the  $\overline{\text{RSTIN}}$  pullup, which equals a resistance of ca. 50 to 250 k $\Omega$ .

<sup>7)</sup> The maximum current may be drawn while the respective signal line remains inactive.

<sup>8)</sup> The minimum current must be drawn in order to drive the respective signal line active.

<sup>9)</sup> This specification is valid during Reset and during Adapt-mode. The Port 4 current values are only valid for pins P4.3-0, which can act as CS outputs.

<sup>10)</sup> This specification is valid during Reset if required for configuration, and during Adapt-mode.

<sup>11)</sup> Not 100% tested, guaranteed by design and characterization.



## Power Consumption C164CI (OTP)

(Operating Conditions apply)

Parameter	Sym-	Lim	it Values	Unit	Test	
	bol	min.	max.		Conditions	
Power supply current (active) with all peripherals active	I <sub>DD</sub>	-	10 + 3.5 × f <sub>CPU</sub>	mA	$\overline{\text{RSTIN}} = V_{\text{IL}}$ $f_{\text{CPU}} \text{ in } [\text{MHz}]^{1)}$	
Idle mode supply current with all peripherals active	I <sub>IDX</sub>	-	5 + 1.25 × f <sub>CPU</sub>	mA	$\overline{\text{RSTIN}} = V_{\text{IH1}}$ $f_{\text{CPU}} \text{ in [MHz]}^{1)}$	
Idle mode supply current with all peripherals deactivated, PLL off, SDD factor = 32	I <sub>IDO</sub> <sup>2)</sup>	_	500 + 50 × f <sub>OSC</sub>	μA	$\overline{\text{RSTIN}} = V_{\text{IH1}}$ $f_{\text{OSC}} \text{ in } [\text{MHz}]^{1)}$	
Sleep and Power-down mode supply current with RTC running	I <sub>PDR</sub> <sup>2)</sup>	_	200 + 25 × f <sub>OSC</sub>	μA	$V_{\text{DD}} = V_{\text{DDmax}}$ $f_{\text{OSC}}$ in [MHz] <sup>3)</sup>	
Sleep and Power-down mode supply current with RTC disabled	I <sub>PDO</sub>	-	50	μA	$V_{\rm DD} = V_{\rm DDmax}^{3)}$	

<sup>1)</sup> The supply current is a function of the operating frequency. This dependency is illustrated in Figure 10. These parameters are tested at V<sub>DDmax</sub> and maximum CPU clock with all outputs disconnected and all inputs at V<sub>IL</sub> or V<sub>IH</sub>.

<sup>2)</sup> This parameter is determined mainly by the current consumed by the oscillator (see **Figure 8**). This current, however, is influenced by the external oscillator circuitry (crystal, capacitors). The values given refer to a typical circuitry and may change in case of a not optimized external oscillator circuitry.

<sup>3)</sup> This parameter is tested including leakage currents. All inputs (including pins configured as inputs) at 0 V to 0.1 V or at  $V_{DD}$  - 0.1 V to  $V_{DD}$ ,  $V_{REF}$  = 0 V, all outputs (including pins configured as outputs) disconnected.





Figure 8 Idle and Power Down Supply Current as a Function of Oscillator Frequency





Figure 10 Supply/Idle Current as a Function of Operating Frequency for OTP Derivatives



## AC Characteristics Definition of Internal Timing

The internal operation of the C164CI is controlled by the internal CPU clock  $f_{CPU}$ . Both edges of the CPU clock can trigger internal (e.g. pipeline) or external (e.g. bus cycles) operations.

The specification of the external timing (AC Characteristics) therefore depends on the time between two consecutive edges of the CPU clock, called "TCL" (see Figure 11).



Figure 11 Generation Mechanisms for the CPU Clock

The CPU clock signal  $f_{CPU}$  can be generated from the oscillator clock signal  $f_{OSC}$  via different mechanisms. The duration of TCLs and their variation (and also the derived external timing) depends on the used mechanism to generate  $f_{CPU}$ . This influence must be regarded when calculating the timings for the C164CI.

Note: The example for PLL operation shown in Figure 11 refers to a PLL factor of 4.

The used mechanism to generate the basic CPU clock is selected by bitfield CLKCFG in register RP0H.7-5.

Upon a long hardware reset register RP0H is loaded with the logic levels present on the upper half of PORT0 (P0H), i.e. bitfield CLKCFG represents the logic levels on pins



## **Direct Drive**

When direct drive is configured (CLKCFG =  $011_B$ ) the on-chip phase locked loop is disabled and the CPU clock is directly driven from the internal oscillator with the input clock signal.

The frequency of  $f_{CPU}$  directly follows the frequency of  $f_{OSC}$  so the high and low time of  $f_{CPU}$  (i.e. the duration of an individual TCL) is defined by the duty cycle of the input clock  $f_{OSC}$ .

The timings listed below that refer to TCLs therefore must be calculated using the minimum TCL that is possible under the respective circumstances. This minimum value can be calculated via the following formula:

 $TCL_{min} = 1/f_{OSC} \times DC_{min}$  (DC = duty cycle)

For two consecutive TCLs the deviation caused by the duty cycle of  $f_{OSC}$  is compensated so the duration of 2TCL is always  $1/f_{OSC}$ . The minimum value TCL<sub>min</sub> therefore has to be used only once for timings that require an odd number of TCLs (1, 3, ...). Timings that require an even number of TCLs (2, 4, ...) may use the formula 2TCL =  $1/f_{OSC}$ .



## **Testing Waveforms**



Figure 14 Input Output Waveforms



Figure 15 Float Waveforms





Figure 17 External Memory Cycle: Multiplexed Bus, With Read/Write Delay, Extended ALE



## **AC Characteristics**

### **Demultiplexed Bus**

(Operating Conditions apply)

ALE cycle time = 4 TCL +  $2t_A$  +  $t_C$  +  $t_F$  (80 ns at 25 MHz CPU clock without waitstates)

Parameter	Symbol		Max. CF = 25	PU Clock MHz	Variable ( 1 / 2TCL =	Unit	
			min.	max.	min.	max.	
ALE high time	$t_5$	CC	$10 + t_{A}$	_	TCL - 10	-	ns
					$+ t_A$		
Address setup to ALE	$t_6$	CC	$4 + t_{A}$	_	TCL - 16	-	ns
					$+ t_A$		
ALE falling edge to RD,	<i>t</i> 8	CC	$10 + t_{A}$	—	TCL - 10	-	ns
WR (with RW-delay)					$+ t_A$		
ALE falling edge to RD,	t <sub>9</sub>	CC	$-10 + t_{A}$	—	-10	-	ns
WR (no RW-delay)					$+ t_A$		
RD, WR low time	<i>t</i> <sub>12</sub>	CC	$30 + t_{C}$	_	2TCL - 10	-	ns
(with RW-delay)					+ t <sub>C</sub>		
RD, WR low time	t <sub>13</sub>	CC	$50 + t_{C}$	-	3TCL - 10	-	ns
(no RW-delay)					+ t <sub>C</sub>		
RD to valid data in	$t_{14}$	SR	-	$20 + t_{\rm C}$	_	2TCL - 20	ns
(with RW-delay)						+ <i>t</i> <sub>C</sub>	
RD to valid data in	$t_{15}$	SR	-	$40 + t_{C}$	-	3TCL - 20	ns
(no RW-delay)						+ <i>t</i> <sub>C</sub>	
ALE low to valid data in	t <sub>16</sub>	SR	-	40 +	_	3TCL - 20	ns
				$t_{A} + t_{C}$		$+ t_{A} + t_{C}$	
Address to valid data in	$t_{17}$	SR	-	50 +	_	4TCL - 30	ns
				$2t_{A} + t_{C}$		$+2t_{A} + t_{C}$	
Data hold after RD	t <sub>18</sub>	SR	0	-	0	-	ns
rising edge							
Data float after RD rising	t <sub>20</sub>	SR	-	26 +	_	2TCL - 14	ns
edge (with RW-delay <sup>1)</sup> )				$2t_{A} + t_{F}^{(1)}$		$+22t_{A}$	
						$+ t_{F}''$	
Data float after RD rising	t <sub>21</sub>	SR	-	10 + 1	-	TCL - 10	ns
eage (no HW-delay'')				$2t_{A} + t_{F}''$		$+22t_{A}$	
						$+ \iota_{F}$	





## Figure 21 External Memory Cycle: Demultiplexed Bus, With Read/Write Delay, Extended ALE



### **Package Outlines**



Sorts of Packing Package outlines for tubes, trays etc. are contained in our Data Book "Package Information". SMD = Surface Mounted Device