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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	51
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj128gb106-i-mr

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FIGURE 7-1: PIC24F INTERRUPT VECTOR TABLE

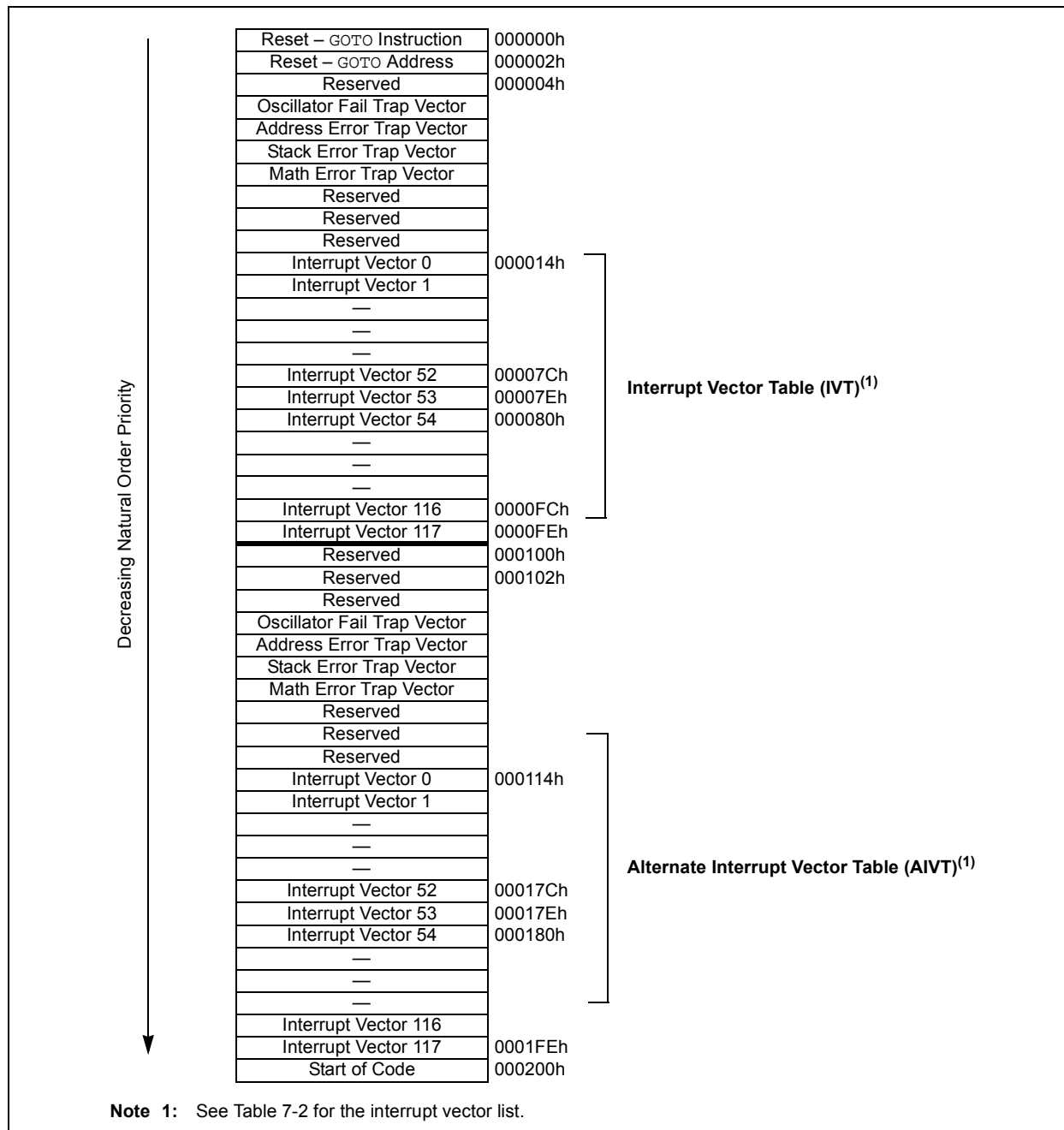


TABLE 7-1: TRAP VECTOR DETAILS

Vector Number	IVT Address	AIVT Address	Trap Source
0	000004h	000104h	Reserved
1	000006h	000106h	Oscillator Failure
2	000008h	000108h	Address Error
3	00000Ah	00010Ah	Stack Error
4	00000Ch	00010Ch	Math Error
5	00000Eh	00010Eh	Reserved
6	000010h	000110h	Reserved
7	000012h	000112h	Reserved

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9.2.2 IDLE MODE

Idle mode has these features:

- The CPU will stop executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see **Section 9.4 “Selective Peripheral Module Control”**).
- If the WDT or FSCM is enabled, the LPRC will also remain active.

The device will wake from Idle mode on any of these events:

- Any interrupt that is individually enabled.
- Any device Reset.
- A WDT time-out.

On wake-up from Idle, the clock is reapplied to the CPU and instruction execution begins immediately, starting with the instruction following the `PWRSV` instruction or the first instruction in the ISR.

9.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a `PWRSV` instruction will be held off until entry into Sleep or Idle mode has completed. The device will then wake-up from Sleep or Idle mode.

9.3 Doze Mode

Generally, changing clock speed and invoking one of the power-saving modes are the preferred strategies for reducing power consumption. There may be circumstances, however, where this is not practical. For example, it may be necessary for an application to maintain uninterrupted synchronous communication, even while it is doing nothing else. Reducing system clock speed may introduce communication errors, while using a power-saving mode may stop communications completely.

Doze mode is a simple and effective alternative method to reduce power consumption while the device is still executing code. In this mode, the system clock continues to operate from the same source and at the same speed. Peripheral modules continue to be clocked at the same speed while the CPU clock speed is reduced. Synchronization between the two clock domains is maintained, allowing the peripherals to access the SFRs while the CPU executes code at a slower rate.

Doze mode is enabled by setting the `DOZEN` bit (`CLKDIV<11>`). The ratio between peripheral and core clock speed is determined by the `DOZE<2:0>` bits (`CLKDIV<14:12>`). There are eight possible configurations, from 1:1 to 1:256, with 1:1 being the default.

It is also possible to use Doze mode to selectively reduce power consumption in event driven applications. This allows clock-sensitive functions, such as synchronous communications, to continue without interruption while the CPU Idles, waiting for something to invoke an interrupt routine. Enabling the automatic return to full-speed CPU operation on interrupts is enabled by setting the `ROI` bit (`CLKDIV<15>`). By default, interrupt events have no effect on Doze mode operation.

9.4 Selective Peripheral Module Control

Idle and Doze modes allow users to substantially reduce power consumption by slowing or stopping the CPU clock. Even so, peripheral modules still remain clocked, and thus, consume power. There may be cases where the application needs what these modes do not provide: the allocation of power resources to CPU processing with minimal power consumption from the peripherals.

PIC24F devices address this requirement by allowing peripheral modules to be selectively disabled, reducing or eliminating their power consumption. This can be done with two control bits:

- The Peripheral Enable bit, generically named, “`XXXEN`”, located in the module’s main control SFR.
- The Peripheral Module Disable (PMD) bit, generically named, “`XXXMD`”, located in one of the PMD Control registers.

Both bits have similar functions in enabling or disabling their associated module. Setting the PMD bit for a module disables all clock sources to that module, reducing its power consumption to an absolute minimum. In this state, the control and status registers associated with the peripheral will also be disabled, so writes to those registers will have no effect and read values will be invalid. Many peripheral modules have a corresponding PMD bit.

In contrast, disabling a module by clearing its `XXXEN` bit disables its functionality, but leaves its registers available to be read and written to. This reduces power consumption, but not by as much as setting the PMD bit does. Most peripheral modules have an enable bit; exceptions include input capture, output compare and RTCC.

To achieve more selective power savings, peripheral modules can also be selectively disabled when the device enters Idle mode. This is done through the control bit of the generic name format, “`XXXIDL`”. By default, all modules that can operate during Idle mode will do so. Using the disable on Idle feature allows further reduction of power consumption during Idle mode, enhancing power savings for extremely critical power applications.

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NOTES:

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17.1 UART Baud Rate Generator (BRG)

The UART module includes a dedicated 16-bit Baud Rate Generator. The UxBRG register controls the period of a free-running, 16-bit timer. Equation 17-1 shows the formula for computation of the baud rate with BRGH = 0.

EQUATION 17-1: UART BAUD RATE WITH BRGH = 0^(1,2)

$$\text{Baud Rate} = \frac{\text{FCY}}{16 \cdot (\text{UxBRG} + 1)}$$

$$\text{UxBRG} = \frac{\text{FCY}}{16 \cdot \text{Baud Rate}} - 1$$

- Note 1:** FCY denotes the instruction cycle clock frequency (FOSC/2).
- 2:** Based on FCY = FOSC/2, Doze mode and PLL are disabled.

Example 17-1 shows the calculation of the baud rate error for the following conditions:

- FCY = 4 MHz
- Desired Baud Rate = 9600

The maximum baud rate (BRGH = 0) possible is FCY/16 (for UxBRG = 0) and the minimum baud rate possible is FCY/(16 * 65536).

Equation 17-2 shows the formula for computation of the baud rate with BRGH = 1.

EQUATION 17-2: UART BAUD RATE WITH BRGH = 1^(1,2)

$$\text{Baud Rate} = \frac{\text{FCY}}{4 \cdot (\text{UxBRG} + 1)}$$

$$\text{UxBRG} = \frac{\text{FCY}}{4 \cdot \text{Baud Rate}} - 1$$

- Note 1:** FCY denotes the instruction cycle clock frequency.
- 2:** Based on FCY = FOSC/2, Doze mode and PLL are disabled.

The maximum baud rate (BRGH = 1) possible is FCY/4 (for UxBRG = 0) and the minimum baud rate possible is FCY/(4 * 65536).

Writing a new value to the UxBRG register causes the BRG timer to be reset (cleared). This ensures the BRG does not wait for a timer overflow before generating the new baud rate.

EXAMPLE 17-1: BAUD RATE ERROR CALCULATION (BRGH = 0)⁽¹⁾

$$\text{Desired Baud Rate} = \text{FCY}/(16 (\text{UxBRG} + 1))$$

Solving for UxBRG value:

$$\text{UxBRG} = ((\text{FCY}/\text{Desired Baud Rate})/16) - 1$$

$$\text{UxBRG} = ((4000000/9600)/16) - 1$$

$$\text{UxBRG} = 25$$

$$\begin{aligned} \text{Calculated Baud Rate} &= 4000000/(16 (25 + 1)) \\ &= 9615 \end{aligned}$$

$$\begin{aligned} \text{Error} &= (\text{Calculated Baud Rate} - \text{Desired Baud Rate}) / \text{Desired Baud Rate} \\ &= (9615 - 9600)/9600 \\ &= 0.16\% \end{aligned}$$

- Note 1:** Based on FCY = FOSC/2, Doze mode and PLL are disabled.

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REGISTER 17-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 4	RXINV: Receive Polarity Inversion bit 1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'
bit 3	BRGH: High Baud Rate Enable bit 1 = High-Speed mode (baud clock generated from Fcy/4) 0 = Standard mode (baud clock generated from Fcy/16)
bit 2-1	PDSEL<1:0>: Parity and Data Selection bits 11 = 9-bit data, no parity 10 = 8-bit data, odd parity 01 = 8-bit data, even parity 00 = 8-bit data, no parity
bit 0	STSEL: Stop Bit Selection bit 1 = Two Stop bits 0 = One Stop bit

Note 1: If UARTEN = 1, the peripheral inputs and outputs must be configured to an available RPn pin. See **Section 10.4 “Peripheral Pin Select”** for more information.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

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REGISTER 18-1: BDnSTAT: BUFFER DESCRIPTOR n STATUS REGISTER PROTOTYPE, USB MODE (BD0STAT THROUGH BD63STAT)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
UOWN	DTS	PID3	PID2	PID1	PID0	BC9	BC8
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
BC7	BC6	BC5	BC4	BC3	BC2	BC1	BC0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **UOWN:** USB Own bit

1 = The USB module owns the BD and its corresponding buffer; the CPU must not modify the BD or the buffer

bit 14 **DTS:** Data Toggle Packet bit

1 = Data 1 packet

0 = Data 0 packet

bit 13-10 **PID<3:0>:** Packet Identifier bits (written by the USB module)

In Device mode:

Represents the PID of the received token during the last transfer.

In Host mode:

Represents the last returned PID or the transfer status indicator.

bit 9-0 **BC<9:0>:** Byte Count

This represents the number of bytes to be transmitted or the maximum number of bytes to be received during a transfer. Upon completion, the byte count is updated by the USB module with the actual number of bytes transmitted or received.

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18.7.2 USB INTERRUPT REGISTERS

REGISTER 18-14: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER (HOST MODE ONLY)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	R/K-0, HS	U-0	R/K-0, HS
IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF
bit 7						bit 0	

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	K = Write '1' to clear bit	HS = Hardware Settable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8	Unimplemented: Read as '0'
bit 7	IDIF: ID State Change Indicator bit 1 = Change in ID state detected 0 = No ID state change
bit 6	T1MSECIF: 1 Millisecond Timer bit 1 = The 1 millisecond timer has expired 0 = The 1 millisecond timer has not expired
bit 5	LSTATEIF: Line State Stable Indicator bit 1 = USB line state (as defined by the SE0 and JSTATE bits) has been stable for 1 ms, but different from last time 0 = USB line state has not been stable for 1 ms
bit 4	ACTVIF: Bus Activity Indicator bit 1 = Activity on the D+/D- lines or VBUS detected 0 = No activity on the D+/D- lines or VBUS detected
bit 3	SESVDIF: Session Valid Change Indicator bit 1 = VBUS has crossed VA_SESS_END (as defined in the USB OTG Specification) ⁽¹⁾ 0 = VBUS has not crossed VA_SESS_END
bit 2	SESENDIF: B-Device VBUS Change Indicator bit 1 = VBUS change on B-device detected; VBUS has crossed VB_SESS_END (as defined in the USB OTG Specification) ⁽¹⁾ 0 = VBUS has not crossed VA_SESS_END
bit 1	Unimplemented: Read as '0'
bit 0	VBUSVDIF: A-Device VBUS Change Indicator bit 1 = VBUS change on A-device detected; VBUS has crossed VA_VBUS_VLD (as defined in the USB OTG Specification) ⁽¹⁾ 0 = No VBUS change on A-device detected

Note 1: VBUS threshold crossings may be either rising or falling.

Note: Individual bits can only be cleared by writing a '1' to the bit position as part of a word write operation on the entire register. Using Boolean instructions or bitwise operations to write to a single bit position will cause all set bits at the moment of the write to become cleared.

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18.7.4 USB V_{Bus} POWER CONTROL REGISTER

REGISTER 18-22: U1PWMCON: USB V_{Bus} PWM GENERATOR CONTROL REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
PWMEN	—	—	—	—	—	PWMPOL	CNTEN
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **PWMEN:** PWM Enable bit
1 = PWM generator is enabled
0 = PWM generator is disabled; output is held in Reset state specified by PWMPOL
- bit 14-10 **Unimplemented:** Read as '0'
- bit 9 **PWMPOL:** PWM Polarity bit
1 = PWM output is active-low and resets high
0 = PWM output is active-high and resets low
- bit 8 **CNTEN:** PWM Counter Enable bit
1 = Counter is enabled
0 = Counter is disabled
- bit 7-0 **Unimplemented:** Read as '0'

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REGISTER 19-6: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	RTSECSEL ⁽¹⁾	PMPTTL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'

bit 1 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽¹⁾

1 = RTCC seconds clock is selected for the RTCC pin

0 = RTCC alarm pulse is selected for the RTCC pin

bit 0 **PMPTTL:** PMP Module TTL Input Buffer Select bit

1 = PMP module inputs (PMDx, PMCS1) use TTL input buffers

0 = PMP module inputs use Schmitt Trigger input buffers

Note 1: To enable the actual RTCC output, the RTCOE (RCFGCAL<10>)) bit must also be set.

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REGISTER 20-1: RCFGAL: RTCC CALIBRATION AND CONFIGURATION REGISTER⁽¹⁾ (CONTINUED)

bit 7-0 **CAL<7:0>**: RTC Drift Calibration bits
 01111111 = Maximum positive adjustment; adds 508 RTC clock pulses every one minute
 ...
 00000001 = Minimum positive adjustment; adds 4 RTC clock pulses every one minute
 00000000 = No adjustment
 11111111 = Minimum negative adjustment; subtracts 4 RTC clock pulses every one minute
 ...
 10000000 = Maximum negative adjustment; subtracts 512 RTC clock pulses every one minute

- Note 1:** The RCFGAL register is only affected by a POR.
2: A write to the RTCEN bit is only allowed when RTCWREN = 1.
3: This bit is read-only. It is cleared to '0' on a write to the lower half of the MINSEC register.

REGISTER 20-2: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	RTSECSEL ⁽¹⁾	PMPTTL
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'
 bit 1 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽¹⁾
 1 = RTCC seconds clock is selected for the RTCC pin
 0 = RTCC alarm pulse is selected for the RTCC pin
 bit 0 **PMPTTL:** PMP Module TTL Input Buffer Select bit
 1 = PMP module inputs (PMDx, PMCS1) use TTL input buffers
 0 = PMP module inputs use Schmitt Trigger input buffers

- Note 1:** To enable the actual RTCC output, the RTCOE (RCFGAL<10>)) bit must also be set.

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21.3 Registers

There are four registers used to control programmable CRC operation:

- CRCCON
- CRCXOR
- CRCDAT
- CRCWDAT

REGISTER 21-1: CRCCON: CRC CONTROL REGISTER

U-0	U-0	R/W-0	R-0	R-0	R-0	R-0	R-0
—	—	CSIDL	VWORD4	VWORD3	VWORD2	VWORD1	VWORD0
bit 15		bit 8					

R-0		R-1		U-0		R/W-0		R/W-0		R/W-0		R/W-0		R/W-0	
CRCFUL		CRCMPT		—		CRCGO		PLEN3		PLEN2		PLEN1		PLEN0	
bit 7														bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **CSIDL:** CRC Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 12-8 **VWORD<4:0>:** Pointer Value bits

Indicates the number of valid words in the FIFO. Has a maximum value of 8 when PLEN<3:0> > 7, or 16 when PLEN<3:0> ≤ 7.

bit 7 **CRCFUL:** FIFO Full bit

1 = FIFO is full

0 = FIFO is not full

bit 6 **CRCMPT:** FIFO Empty Bit

1 = FIFO is empty

0 = FIFO is not empty

bit 5 **Unimplemented:** Read as '0'

bit 4 **CRCGO:** Start CRC bit

1 = Start CRC serial shifter

0 = CRC serial shifter turned off

bit 3-0 **PLEN<3:0>:** Polynomial Length bits

Denotes the length of the polynomial to be generated minus 1.

23.0 TRIPLE COMPARATOR MODULE

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the associated “PIC24F Family Reference Manual” chapter.

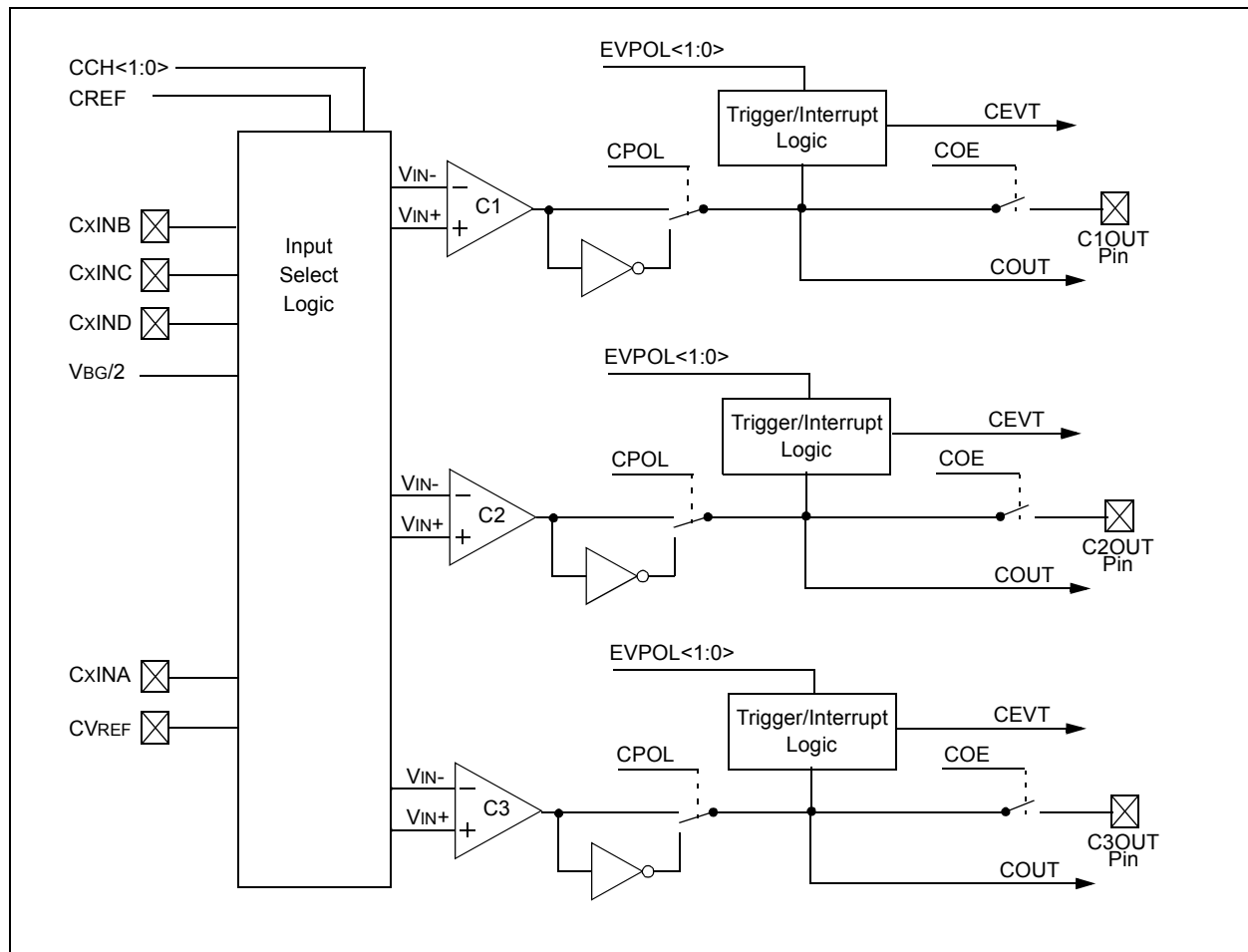
The triple comparator module provides three dual input comparators. The inputs to the comparator can be configured to use any one of four external analog inputs as well, as a voltage reference input from either the internal band gap reference divided by two ($V_{BG}/2$) or the comparator voltage reference generator.

The comparator outputs may be directly connected to the CxOUT pins. When the respective COE equals ‘1’, the I/O pad logic makes the unsynchronized output of the comparator available on the pin.

A simplified block diagram of the module is shown in Figure 23-1. Diagrams of the possible individual comparator configurations are shown in Figure 23-2.

Each comparator has its own control register, CMxCON (Register 23-1), for enabling and configuring its operation. The output and event status of all three comparators is provided in the CMSTAT register (Register 23-2).

FIGURE 23-1: TRIPLE COMPARATOR MODULE BLOCK DIAGRAM



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REGISTER 26-1: CW1: FLASH CONFIGURATION WORD 1 (CONTINUED)

bit 3-0 **WDTPS<3:0>**: Watchdog Timer Postscaler Select bits

1111 = 1:32,768
1110 = 1:16,384
1101 = 1:8,192
1100 = 1:4,096
1011 = 1:2,048
1010 = 1:1,024
1001 = 1:512
1000 = 1:256
0111 = 1:128
0110 = 1:64
0101 = 1:32
0100 = 1:16
0011 = 1:8
0010 = 1:4
0001 = 1:2
0000 = 1:1

Note 1: The JTAGEN bit can only be modified using In-Circuit Serial Programming™ (ICSP™). It cannot be modified while programming the device through the JTAG interface.

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TABLE 29-6: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

DC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial		
Parameter No.	Typical ⁽¹⁾	Max	Units	Conditions	
Power-Down Current (IPD) ⁽²⁾					
DC60	0.1	1	μA	-40°C	Base Power-Down Current ⁽⁵⁾
DC60a	0.15	1	μA	+25°C	
DC60m	2.25	11	μA	+60°C	
DC60b	3.7	18	μA	+85°C	
DC60c	0.2	1.4	μA	-40°C	
DC60d	0.25	1.4	μA	+25°C	
DC60n	2.6	16.5	μA	+60°C	
DC60e	4.2	27	μA	+85°C	
DC60f	3.6	10	μA	-40°C	
DC60g	4.0	10	μA	+25°C	
DC60p	8.1	25.2	μA	+60°C	
DC60h	11.0	36	μA	+85°C	
DC61	1.75	3	μA	-40°C	Watchdog Timer Current: ΔIWD _T ⁽⁵⁾
DC61a	1.75	3	μA	+25°C	
DC61m	1.75	3	μA	+60°C	
DC61b	1.75	3	μA	+85°C	
DC61c	2.4	4	μA	-40°C	
DC61d	2.4	4	μA	+25°C	
DC61n	2.4	4	μA	+60°C	
DC61e	2.4	4	μA	+85°C	
DC61f	2.8	5	μA	-40°C	
DC61g	2.8	5	μA	+25°C	
DC61p	2.8	5	μA	+60°C	
DC61b	2.8	5	μA	+85°C	

Note 1: Data in the Typical column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

- 2:** Base IPD is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled high. WDT, etc., are all switched off, PMSLP bit is clear, and the Peripheral Module Disable (PMD) bits for all unused peripherals are set.
- 3:** On-chip voltage regulator disabled (ENVREG tied to VSS).
- 4:** On-chip voltage regulator enabled (ENVREG tied to VDD). Low-Voltage Detect (LVD) and Brown-out Detect (BOD) are enabled.
- 5:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.

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TABLE 29-6: DC CHARACTERISTICS: POWER-DOWN CURRENT (I_{PD}) (CONTINUED)

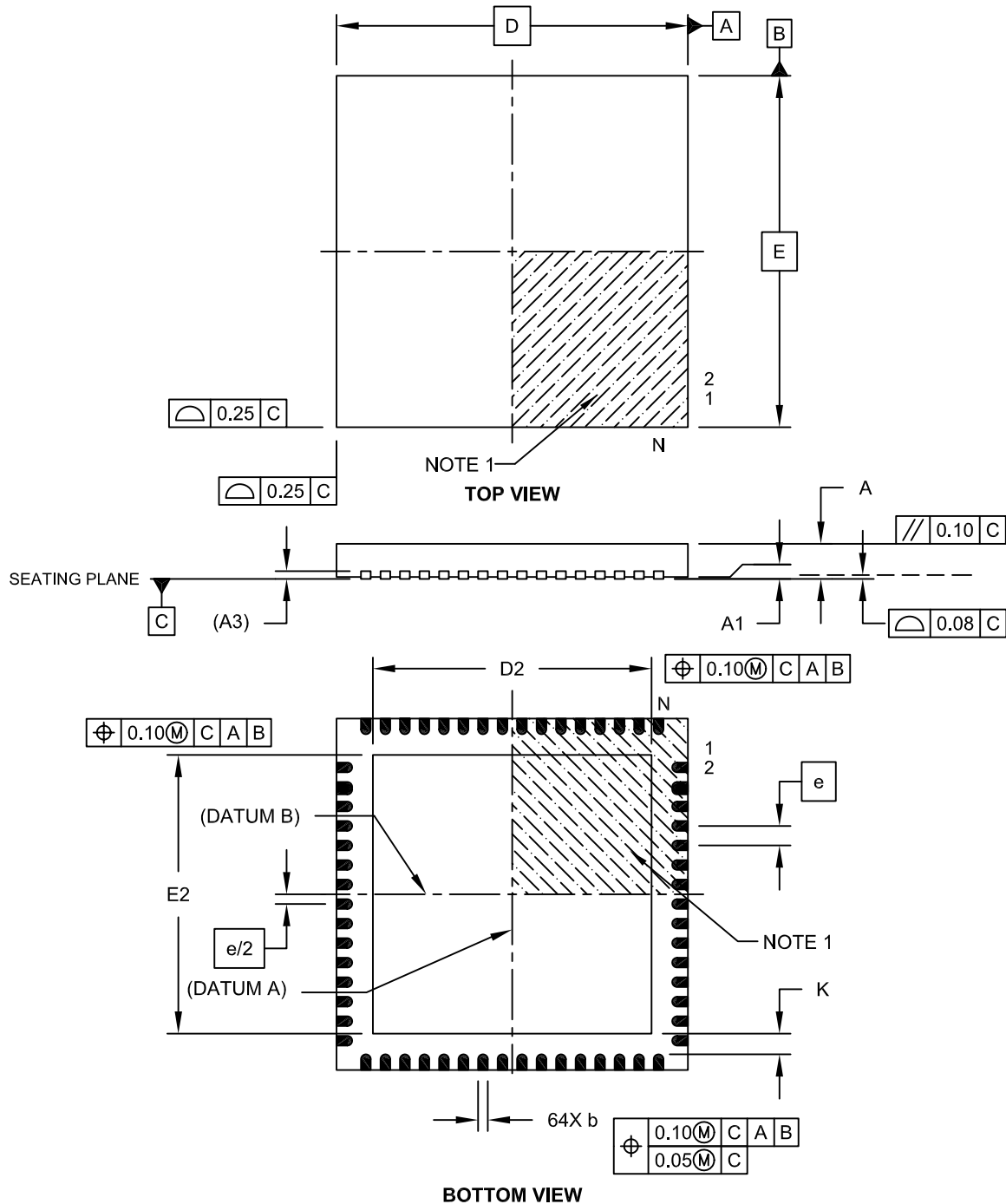
DC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial			
Parameter No.	Typical ⁽¹⁾	Max	Units	Conditions		
Power-Down Current (IPD) ⁽²⁾						
DC62	2.5	7	μA	-40°C	2.0V ⁽³⁾	RTCC + Timer1 w/32 kHz Crystal: ΔRTCC + ΔIT132 ⁽⁵⁾
DC62a	2.5	7	μA	+25°C		
DC62m	3.0	7	μA	+60°C		
DC62b	3.0	7	μA	+85°C		
DC62c	2.8	7	μA	-40°C	2.5V ⁽³⁾	
DC62d	3.0	7	μA	+25°C		
DC62n	3.0	7	μA	+60°C		
DC62e	3.0	7	μA	+85°C		
DC62f	3.5	10	μA	-40°C	3.3V ⁽⁴⁾	
DC62g	3.5	10	μA	+25°C		
DC62p	4.0	10	μA	+60°C		
DC62h	4.0	10	μA	+85°C		

- Note 1:** Data in the Typical column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 2:** Base I_{PD} is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled high. WDT, etc., are all switched off, PMSLP bit is clear, and the Peripheral Module Disable (PMD) bits for all unused peripherals are set.
- 3:** On-chip voltage regulator disabled (ENVREG tied to V_{SS}).
- 4:** On-chip voltage regulator enabled (ENVREG tied to V_{DD}). Low-Voltage Detect (LVD) and Brown-out Detect (BOD) are enabled.
- 5:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base I_{PD} current.

PIC24FJ256GB110 FAMILY

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

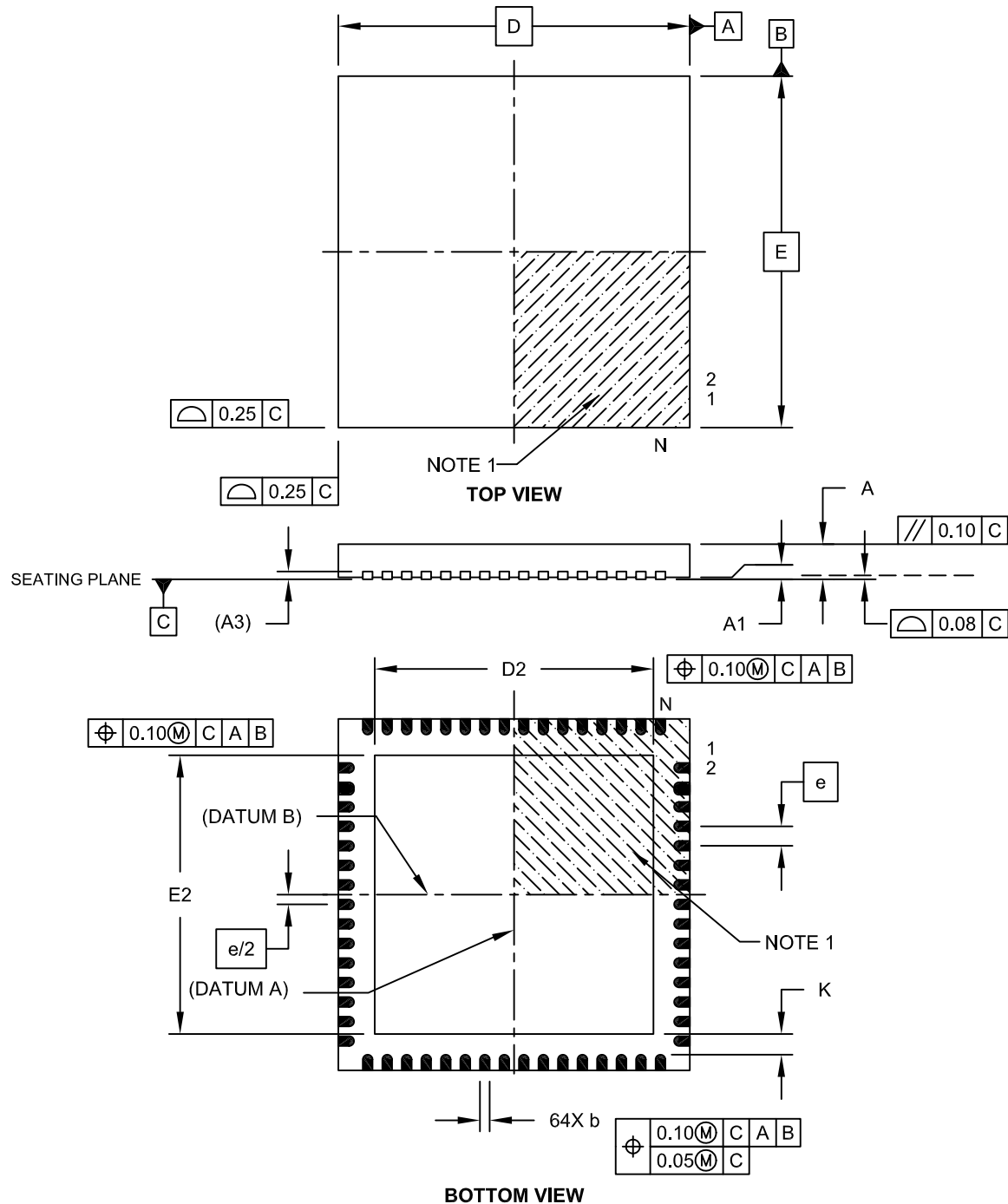


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PIC24FJ256GB110 FAMILY

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



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