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#### Details

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Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	83
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj64gb110-i-pf

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## 2.4 Voltage Regulator Pins (ENVREG/DISVREG and VCAP/VDDCORE)

Note:	This secti	on applies	only	to	PIC24FJ
		th an on-chi			

The on-chip voltage regulator enable/disable pin (ENVREG or DISVREG, depending on the device family) must always be connected directly to either a supply voltage or to ground. The particular connection is determined by whether or not the regulator is to be used:

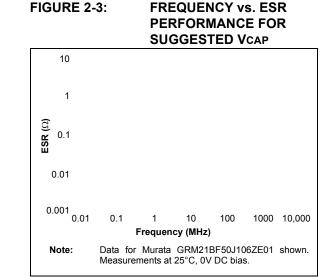
- For ENVREG, tie to VDD to enable the regulator, or to ground to disable the regulator
- For DISVREG, tie to ground to enable the regulator or to VDD to disable the regulator

Refer to **Section 26.2** "**On-Chip Voltage Regulator**" for details on connecting and using the on-chip regulator.

When the regulator is enabled, a low-ESR (<5 $\Omega$ ) capacitor is required on the VCAP/VDDCORE pin to stabilize the voltage regulator output voltage. The VCAP/VDDCORE pin must not be connected to VDD, and must use a capacitor of 10  $\mu$ F connected to ground. The type can be ceramic or tantalum. A suitable example is the Murata GRM21BF50J106ZE01 (10  $\mu$ F, 6.3V) or equivalent. Designers may use Figure 2-3 to evaluate ESR equivalence of candidate devices.

The placement of this capacitor should be close to VCAP/VDDCORE. It is recommended that the trace length not exceed 0.25 inch (6 mm). Refer to **Section 29.0 "Electrical Characteristics"** for additional information.

When the regulator is disabled, the VCAP/VDDCORE pin must be tied to a voltage supply at the VDDCORE level. Refer to **Section 29.0 "Electrical Characteristics"** for information on VDD and VDDCORE.



## 2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming (ICSP) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of ohms, not to exceed  $100\Omega$ .

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (VIH) and input low (VIL) requirements.

For device emulation, ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to the Microchip debugger/emulator tool.

For more information on available Microchip development tools connection requirements, refer to **Section 27.0 "Development Support"**.

REGISTER 3-2. CORCON. OF CONTROL REGISTER	REGISTER 3-2:	CORCON: CPU CONTROL REGISTER
---	---------------	------------------------------

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
_	—	_	_	—	—	—	
bit 15	-				•	•	bit 8
U-0	U-0	U-0	U-0	R/C-0	R/W-0	U-0	U-0
_	—	_	_	IPL3 <sup>(1)</sup>	PSV	—	
bit 7	-				•	•	bit 0
Legend:		C = Clearable	hit				

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4	Unimplemented: Read as '0'
bit 3	IPL3: CPU Interrupt Priority Level Status bit <sup>(1)</sup>
	<ul> <li>1 = CPU interrupt priority level is greater than 7</li> <li>0 = CPU interrupt priority level is 7 or less</li> </ul>
bit 2	<b>PSV:</b> Program Space Visibility in Data Space Enable bit
	1 = Program space visible in data space
	0 = Program space not visible in data space
bit 1-0	Unimplemented: Read as '0'

**Note 1:** User interrupts are disabled when IPL3 = 1.

## 3.3 Arithmetic Logic Unit (ALU)

The PIC24F ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are 2's complement in nature. Depending on the operation, the ALU may affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. Data for the ALU operation can come from the W register array, or data memory, depending on the addressing mode of the instruction. Likewise, output data from the ALU can be written to the W register array or a data memory location.

The PIC24F CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit divisor division.

## 3.3.1 MULTIPLIER

The ALU contains a high-speed, 17-bit x 17-bit multiplier. It supports unsigned, signed or mixed sign operation in several multiplication modes:

- 1. 16-bit x 16-bit signed
- 2. 16-bit x 16-bit unsigned
- 3. 16-bit signed x 5-bit (literal) unsigned
- 4. 16-bit unsigned x 16-bit unsigned
- 5. 16-bit unsigned x 5-bit (literal) unsigned
- 6. 16-bit unsigned x 16-bit signed
- 7. 8-bit unsigned x 8-bit unsigned

## TABLE 4-22: USB OTG REGISTER MAP (CONTINUED)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1EP0	04AA	—	—	_	—	—	_	-	_	LSPD <sup>(1)</sup>	RETRYDIS <sup>(1)</sup>	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP1	04AC	—		_	_	_	_	_	_	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP2	04AE	_		_	_	_	_	_	_	_	—	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP3	04B0	_	_	_	-	_		_	_		_		EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP4	04B2	—		_	_	_	_	_	_	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP5	04B4	_	_	_	_	_	_	_	_	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP6	04B6	_	_	_	_	_	_	_	_	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP7	04B8	_		_	_	_	_	_	_	_	—	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP8	04BA	_	_	_	_	_		_		_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP9	04BC	_	_	_	_	_		_		_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP10	04BE	_	_	_	_	_		_		_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP11	04C0	_	_	_	_	_	_	_		_	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP12	04C2	_	_	_	_	_	_	_		_	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP13	04C4	_	_	_	_	_		_		_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP14	04C6	_	_	_	_	_		_		_	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1EP15	04C8	_	_	_	_	_		_		_	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
U1PWMRRS	04CC		US	B Power S	Supply PV	/M Duty C	ycle Reg	ister				USB Po	ower Supply P\	WM Period Re	egister			0000
U1PWMCON	04CE	PWMEN	_	_	_	_		PWMPOL	CNTEN	_	_	_	_	—	—	_		0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note** 1: Alternate register or bit definitions when the module is operating in Host mode.

2: This register is available in Host mode only.

#### TABLE 4-23: PARALLEL MASTER/SLAVE PORT REGISTER MAP

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMCON	0600	PMPEN		PSIDL	ADRMUX1	ADRMUX0	PTBEEN	PTWREN	PTRDEN	CSF1	CSF0	ALP	CS2P	CS1P	BEP	WRSP	RDSP	0000
PMMODE	0602	BUSY	IRQM1	IRQM0	INCM1	INCM0	MODE16	MODE1	MODE0	WAITB1	WAITB0	WAITM3	WAITM2	WAITM1	WAITM0	WAITE1	WAITE0	0000
PMADDR	0604	CS2	CS1	ADDR13	ADDR12	ADDR11	ADDR10	ADDR9	ADDR8	ADDR7	ADDR6	ADDR5	ADDR4	ADDR3	ADDR2	ADDR1	ADDR0	0000
PMDOUT1			Parallel Port Data Out Register 1 (Buffers 0 and 1) 000									0000						
PMDOUT2	0606						Pa	rallel Port D	ata Out Reg	gister 2 (Buff	fers 2 and 3	)						0000
PMDIN1	0608						Pa	arallel Port [	Data In Regi	ster 1 (Buffe	ers 0 and 1)							0000
PMDIN2	060A						Pa	arallel Port [	Data In Regi	ster 2 (Buffe	ers 2 and 3)							0000
PMAEN	060C	PTEN15	5 PTEN14 PTEN13 PTEN12 PTEN11 PTEN10 PTEN9 PTEN8 PTEN7 PTEN6 PTEN5 PTEN4 PTEN3 PTEN2 PTEN1 PTEN0 0000										0000					
PMSTAT	060E	IBF	IBOV	_		IB3F	IB2F	IB1F	IB0F	OBE	OBUF	_	_	OB3E	OB2E	OB1E	OB0E	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## TABLE 4-27: PERIPHERAL PIN SELECT REGISTER MAP

IADLE	4-27.				ELECT													
File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPINR0	0680	—	—	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0	_	_	_	-	_	—	-	—	3F00
RPINR1	0682	_	_	INT3R5	INT3R4	INT3R3	INT3R2	INT3R1	INT3R0	_	_	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0	3F3F
RPINR2	0684	—	_	—	_	_	_	_	—	—	_	INT4R5	INT4R4	INT4R3	INT4R2	INT4R1	INT4R0	003F
RPINR3	0686	_	—	T3CKR5	T3CKR4	T3CKR3	T3CKR2	T3CKR1	T3CKR0	_		T2CKR5	T2CKR4	T2CKR3	T2CKR2	T2CKR1	T2CKR0	3F3F
RPINR4	0688	_	_	T5CKR5	T5CKR4	T5CKR3	T5CKR2	T5CKR1	T5CKR0	_	_	T4CKR5	T4CKR4	T4CKR3	T4CKR2	T4CKR1	T4CKR0	3F3F
RPINR7	068E	_	_	IC2R5	IC2R4	IC2R3	IC2R2	IC2R1	IC2R0	_	_	IC1R5	IC1R4	IC1R3	IC1R2	IC1R1	IC1R0	3F3F
RPINR8	0690	_	—	IC4R5	IC4R4	IC4R3	IC4R2	IC4R1	IC4R0	_		IC3R5	IC3R4	IC3R3	IC3R2	IC3R1	IC3R0	3F3F
RPINR9	0692		—	IC6R5	IC6R4	IC6R3	IC6R2	IC6R1	IC6R0	_		IC5R5	IC5R4	IC5R3	IC5R2	IC5R1	IC5R0	3F3F
RPINR10	0694	_	—	IC8R5	IC8R4	IC8R3	IC8R2	IC8R1	IC8R0	_		IC7R5	IC7R4	IC7R3	IC7R2	IC7R1	IC7R0	3F3F
RPINR11	0696		—	OCFBR5	OCFBR4	OCFBR3	OCFBR2	OCFBR1	OCFBR0	_		OCFAR5	OCFAR4	OCFAR3	OCFAR2	OCFAR1	OCFAR0	3F3F
RPINR15	069E		—	IC9R5	IC9R4	IC9R3	IC9R2	IC9R1	IC9R0	_		_			—		—	3F00
RPINR17	06A2		—	U3RXR5	U3RXR4	U3RXR3	U3RXR2	U3RXR1	U3RXR0	_		_			_		_	3F00
RPINR18	06A4		—	U1CTSR5	U1CTSR4	U1CTSR3	U1CTSR2	U1CTSR1	U1CTSR0	_		U1RXR5	U1RXR4	U1RXR3	U1RXR2	U1RXR1	U1RXR0	3F3F
RPINR19	06A6	—	—	U2CTSR5	U2CTSR4	U2CTSR3	U2CTSR2	U2CTSR1	U2CTSR0	_	_	U2RXR5	U2RXR4	U2RXR3	U2RXR2	U2RXR1	U2RXR0	3F3F
RPINR20	06A8		—	SCK1R5	SCK1R4	SCK1R3	SCK1R2	SCK1R1	SCK1R0	_		SDI1R5	SDI1R4	SDI1R3	SDI1R2	SDI1R1	SDI1R0	3F3F
RPINR21	06AA		—	U3CTSR5	U3CTSR4	U3CTSR3	U3CTSR2	U3CTSR1	U3CTSR0	_		SS1R5	SS1R4	SS1R3	SS1R2	SS1R1	SS1R0	3F3F
RPINR22	06AC	_	—	SCK2R5	SCK2R4	SCK2R3	SCK2R2	SCK2R1	SCK2R0			SDI2R5	SDI2R4	SDI2R3	SDI2R2	SDI2R1	SDI2R0	3F3F
RPINR23	06AE	_	—	—	—	_	—	—	—	—		SS2R5	SS2R4	SS2R3	SS2R2	SS2R1	SS2R0	003F
RPINR27	06B6		—	U4CTSR5	U4CTSR4	U4CTSR3	U4CTSR2	U4CTSR1	U4CTSR0	_		U4RXR5	U4RXR4	U4RXR3	U4RXR2	U4RXR1	U4RXR0	3F3F
RPINR28	06B8		—	SCK3R5	SCK3R4	SCK3R3	SCK3R2	SCK3R1	SCK3R0	_		SDI3R5	SDI3R4	SDI3R3	SDI3R2	SDI3R1	SDI3R0	3F3F
RPINR29	06BA	_	—	—	—	_	—	—	—	—		SS3R5	SS3R4	SS3R3	SS3R2	SS3R1	SS3R0	003F
RPOR0	06C0		—	RP1R5	RP1R4	RP1R3	RP1R2	RP1R1	RP1R0	_		RP0R5	RP0R4	RP0R3	RP0R2	RP0R1	RP0R0	0000
RPOR1	06C2		—	RP3R5	RP3R4	RP3R3	RP3R2	RP3R1	RP3R0	_		RP2R5	RP2R4	RP2R3	RP2R2	RP2R1	RP2R0	0000
RPOR2	06C4		—	RP5R5 <sup>(1)</sup>	RP5R4 <sup>(1)</sup>	RP5R3 <sup>(1)</sup>	RP5R2 <sup>(1)</sup>	RP5R1 <sup>(1)</sup>	RP5R0 <sup>(1)</sup>	_		RP4R5	RP4R4	RP4R3	RP4R2	RP4R1	RP4R0	0000
RPOR3	06C6		—	RP7R5	RP7R4	RP7R3	RP7R2	RP7R1	RP7R0	_		RP6R5	RP6R4	RP6R3	RP6R2	RP6R1	RP6R0	0000
RPOR4	06C8	—	—	RP9R5	RP9R4	RP9R3	RP9R2	RP9R1	RP9R0	_	_	RP8R5	RP8R4	RP8R3	RP8R2	RP8R1	RP8R0	0000
RPOR5	06CA		—	RP11R5	RP11R4	RP11R3	RP11R2	RP11R1	RP11R0	_		RP10R5	RP10R4	RP10R3	RP10R2	RP10R1	RP10R0	0000
RPOR6	06CC		—	RP13R5	RP13R4	RP13R3	RP13R2	RP13R1	RP13R0	_		RP12R5	RP12R4	RP12R3	RP12R2	RP12R1	RP12R0	0000
RPOR7	06CE	_	—	RP15R5 <sup>(1)</sup>	RP15R4 <sup>(1)</sup>	RP15R3 <sup>(1)</sup>	RP15R2 <sup>(1)</sup>	RP15R1 <sup>(1)</sup>	RP15R0 <sup>(1)</sup>			RP14R5	RP14R4	RP14R3	RP14R2	RP14R1	RP14R0	0000
RPOR8	06D0	_	_	RP17R5	RP17R4	RP17R3	RP17R2	RP17R1	RP17R0	_	_	RP16R5	RP16R4	RP16R3	RP16R2	RP16R1	RP16R0	0000
RPOR9	06D2	_	_	RP19R5	RP19R4	RP19R3	RP19R2	RP19R1	RP19R0	_	_	RP18R5	RP18R4	RP18R3	RP18R2	RP18R1	RP18R0	0000
RPOR10	06D4	_	_	RP21R5	RP21R4	RP21R3	RP21R2	RP21R1	RP21R0	_	_	RP20R5	RP20R4	RP20R3	RP20R2	RP20R1	RP20R0	0000
RPOR11	06D6	—	_	RP23R5	RP23R4	RP23R3	RP23R2	RP23R1	RP23R0	—		RP22R5	RP22R4	RP22R3	RP22R2	RP22R1	RP22R0	0000
RPOR12	06D8	—	_	RP25R5	RP25R4	RP25R3	RP25R2	RP25R1	RP25R0	—		RP24R5	RP24R4	RP24R3	RP24R2	RP24R1	RP24R0	0000
RPOR13	06DA	—	_	RP27R5	RP27R4	RP27R3	RP27R2	RP27R1	RP27R0	—	_	RP26R5	RP26R4	RP26R3	RP26R2	RP26R1	RP26R0	0000
RPOR14	06DC	—	_	RP29R5	RP29R4	RP29R3	RP29R2	RP29R1	RP29R0	—	_	RP28R5	RP28R4	RP28R3	RP28R2	RP28R1	RP28R0	0000
RPOR15	06DE	—	_	RP31R5 <sup>(2)</sup>	RP31R4 <sup>(2)</sup>	RP31R3 <sup>(2)</sup>	RP31R2 <sup>(2)</sup>	RP31R1 <sup>(2)</sup>	RP31R0 <sup>(2)</sup>	_	_	RP30R5	RP30R4	RP30R3	RP30R2	RP30R1	RP30R0	0000
r																		

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Bits are unimplemented on 64-pin devices; read as '0'.

2: Bits are unimplemented on 64-pin and 80-pin devices; read as '0'.

## 8.1 CPU Clocking Scheme

The system clock source can be provided by one of four sources:

- Primary Oscillator (POSC) on the OSCI and OSCO pins
- Secondary Oscillator (SOSC) on the SOSCI and SOSCO pins
- · Fast Internal RC (FRC) Oscillator
- · Low-Power Internal RC (LPRC) Oscillator

The Primary Oscillator and FRC sources have the option of using the internal USB PLL block, which generates both the USB module clock and a separate system clock from the 96 MHZ PLL. Refer to **Section 8.5 "Oscillator Modes and USB Operation"** for additional information.

The Fast Internal FRC provides an 8 MHz clock source. It can optionally be reduced by the programmable clock divider to provide a range of system clock frequencies.

The selected clock source generates the processor and peripheral clock sources. The processor clock source is divided by two to produce the internal instruction cycle clock, FCY. In this document, the instruction cycle clock is also denoted by FOSC/2. The internal instruction cycle clock, FOSC/2, can be provided on the OSCO I/O pin for some operating modes of the Primary Oscillator.

## 8.2 Initial Configuration on POR

The oscillator source (and operating mode) that is used at a device Power-on Reset event is selected using Configuration bit settings. The oscillator Configuration bit settings are located in the Configuration registers in the program memory (refer to **Section 26.1 "Configuration Bits"** for further details). The Primary Oscillator Configuration bits, POSCMD<1:0> (Configuration Word 2<1:0>), and the Initial Oscillator Select Configuration bits, FNOSC<2:0> (Configuration Word 2<10:8>), select the oscillator source that is used at a Power-on Reset. The FRC Primary Oscillator with Postscaler (FRCDIV) is the default (unprogrammed) selection. The Secondary Oscillator, or one of the internal oscillators, may be chosen by programming these bit locations.

The Configuration bits allow users to choose between the various clock modes, shown in Table 8-1.

#### 8.2.1 CLOCK SWITCHING MODE CONFIGURATION BITS

The FCKSM Configuration bits (Configuration Word 2<7:6>) are used to jointly configure device clock switching and the Fail-Safe Clock Monitor (FSCM). Clock switching is enabled only when FCKSM1 is programmed ('0'). The FSCM is enabled only when FCKSM<1:0> are both programmed ('00').

Oscillator Mode	Oscillator Source	POSCMD<1:0>	FNOSC<2:0>	Note
Fast RC Oscillator with Postscaler (FRCDIV)	Internal	11	111	1, 2
(Reserved)	Internal	XX	110	1
Low-Power RC Oscillator (LPRC)	Internal	11	101	1
Secondary (Timer1) Oscillator (SOSC)	Secondary	11	100	1
Primary Oscillator (XT) with PLL Module (XTPLL)	Primary	01	011	
Primary Oscillator (EC) with PLL Module (ECPLL)	Primary	00	011	
Primary Oscillator (HS)	Primary	10	010	
Primary Oscillator (XT)	Primary	01	010	
Primary Oscillator (EC)	Primary	00	010	
Fast RC Oscillator with PLL Module (FRCPLL)	Internal	11	001	1
Fast RC Oscillator (FRC)	Internal	11	000	1

## TABLE 8-1: CONFIGURATION BIT VALUES FOR CLOCK SELECTION

**Note 1:** OSCO pin function is determined by the OSCIOFCN Configuration bit.

2: This is the default oscillator mode for an unprogrammed (erased) device.

### 10.4.3.3 Mapping Limitations

The control schema of the Peripheral Pin Select is extremely flexible. Other than systematic blocks that prevent signal contention caused by two physical pins being configured as the same functional input, or two functional outputs configured as the same pin, there are no hardware enforced lockouts. The flexibility extends to the point of allowing a single input to drive multiple peripherals or a single functional output to drive multiple output pins.

#### 10.4.3.4 Mapping Exceptions for PIC24FJ256GB110 Family Devices

Although the PPS registers theoretically allow for up to 64 remappable I/O pins, not all of these are implemented in all devices. For PIC24FJ256GB110 family devices, the maximum number of remappable pins available are 44, which includes 12 input only pins. In addition, some pins in the RP and RPI sequences are unimplemented in lower pin count devices. The differences in available remappable pins are summarized in Table 10-4.

When developing applications that use remappable pins, users should also keep these things in mind:

- For the RPINRx registers, bit combinations corresponding to an unimplemented pin for a particular device are treated as invalid; the corresponding module will not have an input mapped to it. For all PIC24FJ256GB110 family devices, this includes all values greater than 43 ('101011').
- For RPORx registers, the bit fields corresponding to an unimplemented pin will also be unimplemented. Writing to these fields will have no effect.

#### 10.4.4 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. PIC24F devices include three features to prevent alterations to the peripheral map:

- Control register lock sequence
- Continuous state monitoring
- Configuration bit remapping lock

## 10.4.4.1 Control Register Lock

Under normal operation, writes to the RPINRx and RPORx registers are not allowed. Attempted writes will appear to execute normally, but the contents of the registers will remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK bit (OSCCON<6>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear IOLOCK, a specific command sequence must be executed:

- 1. Write 46h to OSCCON<7:0>.
- 2. Write 57h to OSCCON<7:0>.
- 3. Clear (or set) IOLOCK as a single operation.

Unlike the similar sequence with the oscillator's LOCK bit, IOLOCK remains in one state until changed. This allows all of the Peripheral Pin Selects to be configured with a single unlock sequence, followed by an update to all control registers, then locked with a second lock sequence.

### 10.4.4.2 Continuous State Monitoring

In addition to being protected from direct writes, the contents of the RPINRx and RPORx registers are constantly monitored in hardware by shadow registers. If an unexpected change in any of the registers occurs (such as cell disturbances caused by ESD or other external events), a Configuration Mismatch Reset will be triggered.

#### 10.4.4.3 Configuration Bit Pin Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPINRx and RPORx registers. The IOL1WAY (CW2<4>) Configuration bit blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure will not execute and the Peripheral Pin Select Control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session. Programming IOL1WAY allows users unlimited access (with the proper use of the unlock sequence) to the Peripheral Pin Select registers.

Device Din Count		RP Pins (I/O)	RPI Pins					
Device Pin Count	Total	Unimplemented	Total	Unimplemented				
64-pin	28	RP5, RP15, RP30, RP31	1	RPI32-36, RPI38-43				
80-pin	31	RP31	9	RPI32, RPI39, RPI41				
100-pin	32	_	12	_				

#### TABLE 10-4: REMAPPABLE PIN EXCEPTIONS FOR PIC24FJ256GB110 FAMILY DEVICES

## REGISTER 10-25: RPOR3: PERIPHERAL PIN SELECT OUTPUT REGISTER 3

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP7R5	RP7R4	RP7R3	RP7R2	RP7R1	RP7R0
bit 15							bit 8
U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP6R5	RP6R4	RP6R3	RP6R2	RP6R1	RP6R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14	Unimplemented: Read as '0'
bit 13-8	RP7R<5:0>: RP7 Output Pin Mapping bits
	Peripheral output number n is assigned to pin, RP7 (see Table 10-3 for peripheral function numbers)
bit 7-6	Unimplemented: Read as '0'
bit 5-0	RP6R<5:0>: RP6 Output Pin Mapping bits
	Peripheral output number n is assigned to pin, RP6 (see Table 10-3 for peripheral function numbers)

#### REGISTER 10-26: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP9R5	RP9R4	RP9R3	RP9R2	RP9R1	RP9R0
bit 15							bit 8
U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	_	RP8R5	RP8R4	RP8R3	RP8R2	RP8R1	RP8R0
bit 7	•						bit 0
Legend:							
R = Readable bit W		W = Writable b	oit	U = Unimplemented bit, read		as '0'	
-n = Value at I	POR	'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown	

bit 15-14 Unimplemented: Read as '0'

bit 13-8 **RP9R<5:0>:** RP9 Output Pin Mapping bits Peripheral output number n is assigned to pin, RP9 (see Table 10-3 for peripheral function numbers)

bit 7-6 Unimplemented: Read as '0'

bit 5-0 **RP8R<5:0>:** RP8 Output Pin Mapping bits Peripheral output number n is assigned to pin, RP8 (see Table 10-3 for peripheral function numbers)

			R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	_	RP15R5 <sup>(1)</sup>	RP15R4 <sup>(1)</sup>	RP15R3 <sup>(1)</sup>	RP15R2 <sup>(1)</sup>	RP15R1 <sup>(1)</sup>	RP15R0 <sup>(1)</sup>
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP14R5	RP14R4	RP14R3	RP14R2	RP14R1	RP14R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit	t, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14	Unimplemented: Read as '0'
bit 13-8	RP15R<5:0>: RP15 Output Pin Mapping bits <sup>(1)</sup>
	Peripheral output number n is assigned to pin, RP0 (see Table 10-3 for peripheral function numbers)
bit 7-6	Unimplemented: Read as '0'
bit 5-0	RP14R<5:0>: RP14 Output Pin Mapping bits
	Peripheral output number n is assigned to pin, RP14 (see Table 10-3 for peripheral function numbers)

Note 1: Unimplemented on 64-pin devices; read as '0'.

### REGISTER 10-30: RPOR8: PERIPHERAL PIN SELECT OUTPUT REGISTER 8

1							
bit 15							bit 8
	—	RP17R5	RP17R4	RP17R3	RP17R2	RP17R1	RP17R0
U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP16R5	RP16R4	RP16R3	RP16R2	RP16R1	RP16R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	1 as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

 bit 15-14
 Unimplemented: Read as '0'

 bit 13-8
 RP17R<5:0>: RP17 Output Pin Mapping bits Peripheral output number n is assigned to pin, RP17 (see Table 10-3 for peripheral function numbers)

 bit 7-6
 Unimplemented: Read as '0'

 bit 5-0
 RP16R<5:0>: RP16 Output Pin Mapping bits Peripheral output number n is assigned to pin, RP16 (see Table 10-3 for peripheral function numbers)

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## 12.0 TIMER2/3 AND TIMER4/5

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the "PIC24F Family Reference Manual", Section 14. "Timers" (DS39704).

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent, 16-bit timers with selectable operating modes.

As 32-bit timers, Timer2/3 and Timer4/5 can each operate in three modes:

- Two independent 16-bit timers with all 16-bit operating modes (except Asynchronous Counter mode)
- Single 32-bit timer
- · Single 32-bit synchronous counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- · Interrupt on a 32-Bit Period Register Match
- ADC Event Trigger (Timer4/5 only)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed above, except for the ADC Event Trigger; this is implemented only with Timer3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, T4CON and T5CON registers. T2CON and T4CON are shown in generic form in Register 12-1; T3CON and T5CON are shown in Register 12-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word; Timer3 and Timer4 are the most significant word of the 32-bit timers.

Note:	For 32-bit operation, T3CON and T5CON
	control bits are ignored. Only T2CON and
	T4CON control bits are used for setup and
	control. Timer2 and Timer4 clock and gate
	inputs are utilized for the 32-bit timer
	modules, but an interrupt is generated with
	the Timer3 or Timer5 interrupt flags.

To configure Timer2/3 or Timer4/5 for 32-bit operation:

- 1. Set the T32 bit (T2CON<3> or T4CON<3> = 1).
- 2. Select the prescaler ratio for Timer2 or Timer4 using the TCKPS<1:0> bits.
- Set the Clock and Gating modes using the TCS and TGATE bits. If TCS is set to external clock, RPINRx (TxCK) must be configured to an available RPn pin. See Section 10.4 "Peripheral Pin Select" for more information.
- 4. Load the timer period value. PR3 (or PR5) will contain the most significant word of the value while PR2 (or PR4) contains the least significant word.
- 5. If interrupts are required, set the interrupt enable bit, T3IE or T5IE; use the priority bits, T3IP<2:0> or T5IP<2:0>, to set the interrupt priority. Note that while Timer2 or Timer4 controls the timer, the interrupt appears as a Timer3 or Timer5 interrupt.
- 6. Set the TON bit (= 1).

The timer value, at any point, is stored in the register pair, TMR3:TMR2 (or TMR5:TMR4). TMR3 (TMR5) always contains the most significant word of the count, while TMR2 (TMR4) contains the least significant word.

To configure any of the timers for individual 16-bit operation:

- Clear the T32 bit corresponding to that timer (T2CON<3> for Timer2 and Timer3 or T4CON<3> for Timer4 and Timer5).
- 2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
- 3. Set the Clock and Gating modes using the TCS and TGATE bits. See Section 10.4 "Peripheral Pin Select" for more information.
- 4. Load the timer period value into the PRx register.
- 5. If interrupts are required, set the interrupt enable bit, TxIE; use the priority bits, TxIP<2:0>, to set the interrupt priority.
- 6. Set the TON bit (TxCON<15> = 1).

## 13.1.2 CASCADED (32-BIT) MODE

By default, each module operates independently with its own 16-bit timer. To increase resolution, adjacent even and odd modules can be configured to function as a single 32-bit module. (For example, modules 1 and 2 are paired, as are modules 3 and 4, and so on.) The odd numbered module (ICx) provides the Least Significant 16 bits of the 32-bit register pairs, and the even module (ICy) provides the Most Significant 16 bits. Wraparounds of the ICx registers cause an increment of their corresponding ICy registers.

Cascaded operation is configured in hardware by setting the IC32 bits (ICxCON2<8>) for both modules.

## 13.2 Capture Operations

The input capture module can be configured to capture timer values and generate interrupts on rising edges on ICx, or all transitions on ICx. Captures can be configured to occur on all rising edges, or just some (every 4th or 16th). Interrupts can be independently configured to generate on each event, or a subset of events.

To set up the module for capture operations:

- 1. Configure the ICx input for one of the available Peripheral Pin Select pins.
- 2. If Synchronous mode is to be used, disable the sync source before proceeding.
- 3. Make sure that any previous data has been removed from the FIFO by reading ICxBUF until the ICBNE bit (ICxCON1<3>) is cleared.
- 4. Set the SYNCSEL bits (ICxCON2<4:0>) to the desired sync/trigger source.
- 5. Set the ICTSEL bits (ICxCON1<12:10>) for the desired clock source.
- 6. Set the ICI bits (ICxCON1<6:5>) to the desired interrupt frequency
- 7. Select Synchronous or Trigger mode operation:
  - a) Check that the SYNCSEL bits are not set to '00000'.
  - b) For Synchronous mode, clear the ICTRIG bit (ICxCON2<7>).
  - c) For Trigger mode, set ICTRIG, and clear the TRIGSTAT bit (ICxCON2<6>).
- 8. Set the ICM bits (ICxCON1<2:0>) to the desired operational mode.
- 9. Enable the selected trigger/sync source.

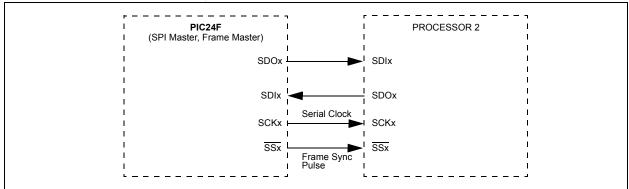
For 32-bit cascaded operations, the setup procedure is slightly different:

- 1. Set the IC32 bits for both modules (ICyCON2<8> and (ICxCON2<8>), enabling the even numbered module first. This ensures the modules will start functioning in unison.
- 2. Set the ICTSEL and SYNCSEL bits for both modules to select the same sync/trigger and time base source. Set the even module first, then the odd module. Both modules must use the same ICTSEL and SYNCSEL settings.
- Clear the ICTRIG bit of the even module (ICyCON2<7>); this forces the module to run in Synchronous mode with the odd module, regardless of its trigger setting.
- 4. Use the odd module's ICI bits (ICxCON1<6:5>) to the desired interrupt frequency.
- Use the ICTRIG bit of the odd module (ICxCON2<7>) to configure Trigger or Synchronous mode operation.
- Note: For Synchronous mode operation, enable the sync source as the last step. Both input capture modules are held in Reset until the sync source is enabled.
- Use the ICM bits of the odd module (ICxCON1<2:0>) to set the desired capture mode.

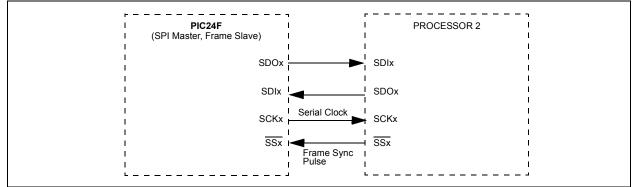
The module is ready to capture events when the time base and the trigger/sync source are enabled. When the ICBNE bit (ICxCON1<3>) becomes set, at least one capture value is available in the FIFO. Read input capture values from the FIFO until the ICBNE clears to '0'.

For 32-bit operation, read both the ICxBUF and ICyBUF for the full 32-bit timer value (ICxBUF for the lsw, ICyBUF for the msw). At least one capture value is available in the FIFO buffer when the odd module's ICBNE bit (ICxCON1<3>) becomes set. Continue to read the buffer registers until ICBNE is cleared (perform automatically by hardware).

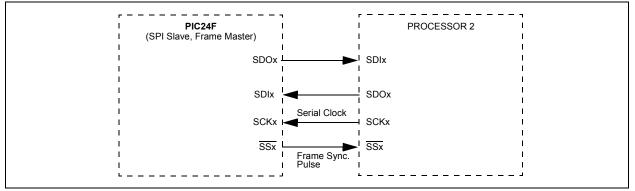




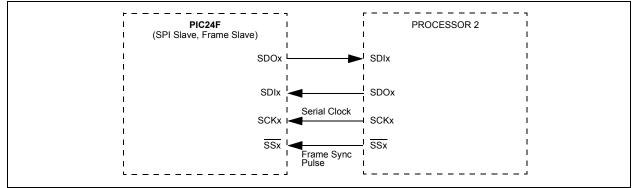












## 18.1 Hardware Configuration

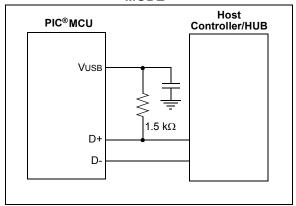
## 18.1.1 DEVICE MODE

## 18.1.1.1 D+ Pull-up Resistor

PIC24FJ256GB110 family devices have a built-in 1.5 kΩ resistor on the D+ line that is available when the microcontroller in operating in device mode. This is used to signal an external Host that the device is operating in Full Speed Device mode. It is engaged by setting the DPPULUP bit (U10TGCON<7>).

Alternatively, an external resistor may be used on D+, as shown in Figure 18-2.

#### FIGURE 18-2: EXTERNAL PULL-UP FOR FULL-SPEED DEVICE MODE



## 18.1.1.2 Power Modes

Many USB applications will likely have several different sets of power requirements and configuration. The most common power modes encountered are:

- Bus Power Only,
- · Self-Power Only and
- Dual Power with Self-Power Dominance.

Bus Power Only mode (Figure 18-3) is effectively the simplest method. All power for the application is drawn from the USB.

To meet the inrush current requirements of the USB 2.0 Specification, the total effective capacitance appearing across VBUs and ground must be no more than 10  $\mu$ F.

In the USB Suspend mode, devices must consume no more than 2.5 mA from the 5V VBUS line of the USB cable. During the USB Suspend mode, the D+ or D-pull-up resistor must remain active, which will consume some of the allowed suspend current.

In Self-Power Only mode (Figure 18-4), the USB application provides its own power, with very little power being pulled from the USB. Note that an attach indication is added to indicate when the USB has been connected and the host is actively powering VBUS.

To meet compliance specifications, the USB module (and the D+ or D- pull-up resistor) should not be enabled until the host actively drives VBUS high. One of the 5.5V tolerant I/O pins may be used for this purpose.

The application should never source any current onto the 5V VBUS pin of the USB cable.

The Dual-power option with Self-Power Dominance (Figure 18-5) allows the application to use internal power primarily, but switch to power from the USB when no internal power is available. Dual-power devices must also meet all of the special requirements for inrush current and Suspend mode current previously described, and must not enable the USB module until VBUS is driven high.



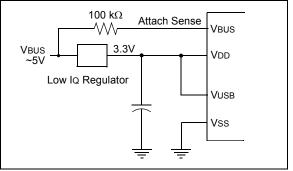


FIGURE 18-4: SELF-POWER ONLY

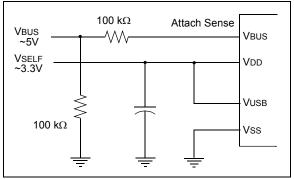
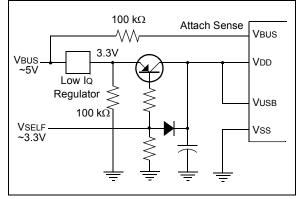


FIGURE 18-5:

DUAL POWER EXAMPLE



### 18.6.2 HOST NEGOTIATION PROTOCOL (HNP)

In USB OTG applications, a Dual Role Device (DRD) is a device that is capable of being either a host or a peripheral. Any OTG DRD must support Host Negotiation Protocol (HNP).

HNP allows an OTG B-device to temporarily become the USB host. The A-device must first enable the B-device to follow HNP. Refer to the "On-The-Go Supplement to the USB 2.0 Specification" for more information regarding HNP. HNP may only be initiated at full speed.

After being enabled for HNP by the A-device, the B-device requests being the host any time that the USB link is in Suspend state, by simply indicating a disconnect. This can be done in software by clearing DPPULUP and DMPULUP. When the A-device detects the disconnect condition (via the URSTIF (U1IR<0>) interrupt), the A-device may allow the B-device to take over as Host. The A-device does this by signaling connect as a full-speed function. Software may accomplish this by setting DPPULUP.

If the A-device responds instead with resume signaling, the A-device remains as host. When the B-device detects the connect condition (via ATTACHIF (U1IR<6>), the B-device becomes host. The B-device drives Reset signaling prior to using the bus.

When the B-device has finished in its role as Host, it stops all bus activity and turns on its D+ pull-up resistor by setting DPPULUP. When the A-device detects a suspend condition (Idle for 3 ms), the A-device turns off its D+ pull-up. The A-device may also power-down VBUS supply to end the session. When the A-device detects the connect condition (via ATTACHIF), the A-device resumes host operation, and drives Reset signaling.

## 18.7 USB OTG Module Registers

There are a total of 37 memory mapped registers associated with the USB OTG module. They can be divided into four general categories:

- USB OTG Module Control (12)
- USB Interrupt (7)
- USB Endpoint Management (16)
- USB VBUS Power Control (2)

This total does not include the (up to) 128 BD registers in the BDT. Their prototypes, described in Register 18-1 and Register 18-2, are shown separately in **Section 18.2 "USB Buffer Descriptors and the BDT"**.

With the exception U1PWMCON and U1PWMRRS, all USB OTG registers are implemented in the Least Significant Byte of the register. Bits in the upper byte are unimplemented, and have no function. Note that some registers are instantiated only in Host mode, while other registers have different bit instantiations and functions in Device and Host modes.

Registers described in the following sections are those that have bits with specific control and configuration features. The following registers are used for data or address values only:

- U1BDTP1: Specifies the 256-word page in data RAM used for the BDT; 8-bit value with bit 0 fixed as '0' for boundary alignment
- U1FRML and U1FRMH: Contains the 11-bit byte counter for the current data frame
- U1PWMRRS: Contains the 8-bit value for PWM duty cycle (bits<15:8>) and PWM period (bits<7:0>) for the VBUS boost assist PWM module.

## REGISTER 18-5: U1PWRC: USB POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
—	—	—	—	—	—	—	—	
bit 15 bit 8								

R/W-0, HS	U-0	U-0	R/W-0	U-0	U-0	R/W-0, HC	R/W-0	
UACTPND	—	—	USLPGRD	—	—	USUSPND	USBPWR	
bit 7 bit 0								

Legend:	HS = Hardware Settable bit	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 15-8	Unimplemented: Read as '0'
bit 7	UACTPND: USB Activity Pending bit
	<ul> <li>1 = Module should not be suspended at the moment (requires USLPGRD bit to be set)</li> <li>0 = Module may be suspended or powered down</li> </ul>
bit 6-5	Unimplemented: Read as '0'
bit 4	USLPGRD: Sleep/Suspend Guard bit
	<ul> <li>1 = Indicate to the USB module that it is about to be suspended or powered down</li> <li>0 = No suspend</li> </ul>
bit 3-2	Unimplemented: Read as '0'
bit 1	USUSPND: USB Suspend Mode Enable bit
	<ul> <li>1 = USB OTG module is in Suspend mode; USB clock is gated and the transceiver is placed in a low-power state</li> </ul>
	0 = Normal USB OTG operation
bit 0	USBPWR: USB Operation Enable bit
	1 = USB OTG module is enabled
	$0 = \text{USB OTG module is disabled}^{(1)}$
Nata A.	

Note 1: Do not clear this bit unless the HOSTEN, USBEN and OTGEN bits (U1CON<3,0> and U1OTGCON<2>) are all cleared.

R-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
BUSY	IRQM1	IRQM0	INCM1	INCM0	MODE16	MODE1	MODE0				
bit 15							bit 8				
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
WAITB1 <sup>(1)</sup>	WAITB0 <sup>(1)</sup>	WAITM3	WAITM2	WAITM1	WAITM0	WAITE1 <sup>(1)</sup>	WAITE0 <sup>(1)</sup>				
bit 7					•	•	bit (				
Legend:											
R = Readabl	le bit	W = Writable	bit	U = Unimplen	nented bit, read	d as '0'					
-n = Value at	POR	'1' = Bit is set		'0' = Bit is cle	ared	x = Bit is unkr	nown				
bit 15	BUSY: Busy I	bit (Master mo	de onlv)								
	-	usy (not useful		essor stall is ac	tive)						
bit 14-13		Interrupt Requ	et Mode hite								
51(14-15				er 3 is read or V	Vrite Buffer 3 is	written (Buffere	ed PSP mode				
	11 = Interrupt generated when Read Buffer 3 is read or Write Buffer 3 is written (Buffered PSP mode or on a read or write operation when PMA<1:0> = 11 (Addressable PSP mode only)										
		<ul> <li>10 = No interrupt generated, processor stall activated</li> <li>01 = Interrupt generated at the end of the read/write cycle</li> </ul>									
	00 = No interrupt generated										
bit 12-11	INCM<1:0>: Increment Mode bits										
	11 = PSP read and write buffers auto-increment (Legacy PSP mode only)										
	<ul> <li>10 = Decrement ADDR&lt;10:0&gt; by 1 every read/write cycle</li> <li>01 = Increment ADDR&lt;10:0&gt; by 1 every read/write cycle</li> </ul>										
	00 = No increment or decrement of address										
bit 10	MODE16: 8/1	MODE16: 8/16-Bit Mode bit									
						ter invokes two r invokes one 8					
bit 9-8		8-bit mode: Data register is 8 bits, a read or write to the Data register invokes one 8-bit transfer <b>DE&lt;1:0&gt;:</b> Parallel Port Mode Select bits									
		11 = Master mode 1 (PMCS1, PMRD/PMWR, PMENB, PMBE, PMA <x:0> and PMD&lt;7:0&gt;)</x:0>									
	10 = Master mode 2 (PMCS1, PMRD, PMWR, PMBE, PMA <x:0> and PMD&lt;7:0&gt;)</x:0>										
	01 = Enhanced PSP, control signals (PMRD, PMWR, PMCS1, PMD<7:0> and PMA<1:0>) 00 = Legacy Parallel Slave Port, control signals (PMRD, PMWR, PMCS1 and PMD<7:0>)										
bit 7-6							,				
	WAITB<1:0>: Data Setup to Read/Write Wait State Configuration bits <sup>(1)</sup> 11 = Data wait of 4 Tcy; multiplexed address phase of 4 Tcy										
	<ul> <li>10 = Data wait of 3 Tcy; multiplexed address phase of 3 Tcy</li> <li>01 = Data wait of 2 Tcy; multiplexed address phase of 2 Tcy</li> </ul>										
				ess phase of 2							
bit 5-2	WAITM<3:0>	: Read to Byte	Enable Strobe	Wait State Cor	nfiguration bits						
	1111 <b>= Wait</b> (	1111 = Wait of additional 15 Tcy									
	 0001 = Wait of additional 1 Tcy										
				n forced into on							
bit 1-0	WAITE<1:0>:	: Data Hold Aft	er Strobe Wait	State Configura	ation bits <sup>(1)</sup>						
	11 = Wait of										
	10 = Wait of 01 = Wait of										
	00 = Wait of										
Note 1: TI	he WAITB and V	VAITE bits are	ignored when	ever WAITM<3:	: <b>0&gt; =</b> 0000.						
			haturaan aanaa		d/on	- <b>1</b> <sup>1</sup>					

## REGISTER 19-2: PMMODE: PARALLEL PORT MODE REGISTER

2: A single-cycle delay is required between consecutive read and/or write operations.

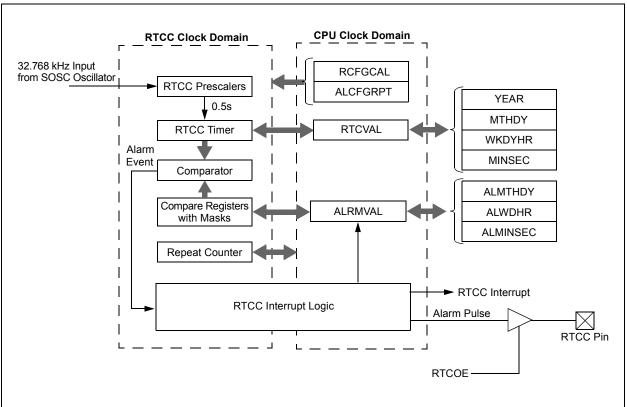
## 20.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the "PIC24F Family Reference Manual", Section 29. "Real-Time Clock and Calendar (RTCC)" (DS39696).

The Real-Time Clock and Calendar (RTCC) provides on-chip, hardware-based clock and calendar functionality with little or no CPU overhead. It is intended for applications where accurate time must be maintained for extended periods with minimal CPU activity and with limited power resources, such as battery-powered applications. Key features include:

- Time data in hours, minutes and seconds, with a granularity of one-half second
- 24-hour format (Military Time) display option
- Calendar data as date, month and year
- Automatic, hardware-based day of the week and leap year calculations for dates from 2000 through 2099
- Time and calendar data in BCD format for \_compact firmware
- Highly configurable alarm function
- External output pin with selectable alarm signal or seconds "tick" signal output
- · User calibration feature with auto-adjust

A simplified block diagram of the module is shown in Figure 20-1. The SOSC and RTCC will both remain running while the device is held in Reset with MCLR and will continue running after MCLR is released.



## FIGURE 20-1: RTCC BLOCK DIAGRAM

#### REGISTER 22-3: AD1CON3: A/D CONTROL REGISTER 3

R/W-0	r-0	r-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	r	r	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0
bit 15							bit 8

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| ADCS7 | ADCS6 | ADCS5 | ADCS4 | ADCS3 | ADCS2 | ADCS1 | ADCS0 |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:		r = Reserved bit	r = Reserved bit					
R = Readable bit -n = Value at POR		W = Writable bit	U = Unimplemented bit,	read as '0'				
		'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown				
bit 15	it 15 <b>ADRC:</b> A/D Conversion Clock Source bit 1 = A/D internal RC clock 0 = Clock derived from system clock		it					
bit 14-13	4-13 <b>Reserved</b> : Maintain as '0'							
bit 12-8	SAMC<4:0>: Auto-Sample Time bits           11111 = 31 TAD							

. . . . .

bit 7-0

00001 = 1 TAD

11111111

01000000

. . . . . .

00111111 = 64 Tcy 00111110 = 63 Tcy

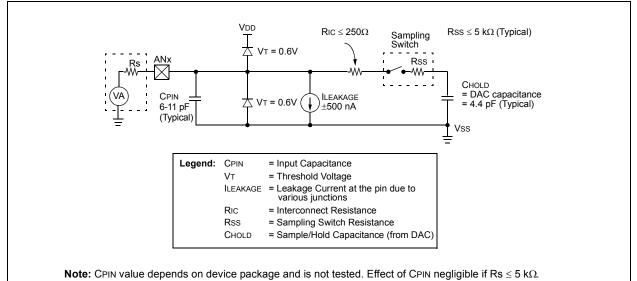
00000001 = 2\*Tcy 00000000 = Tcy

00000 = 0 TAD (not recommended)

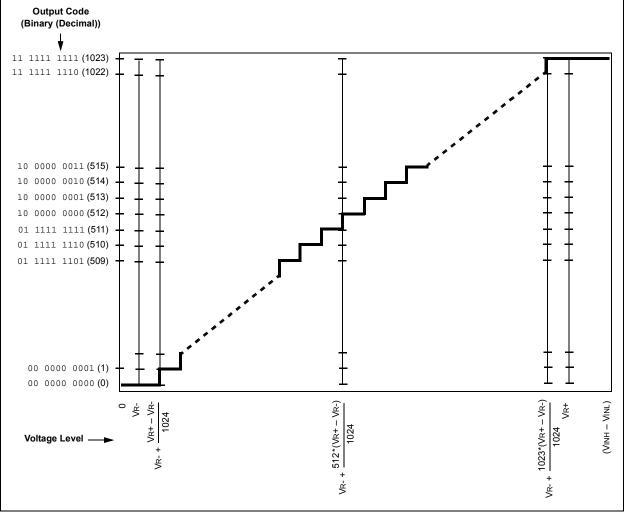
••••• = Reserved, do not use

ADCS<7:0>: A/D Conversion Clock Select bits

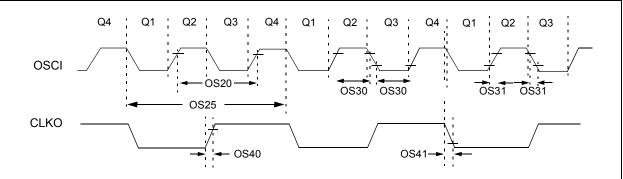












## TABLE 29-13: EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS			$\begin{array}{llllllllllllllllllllllllllllllllllll$					
Param No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Мах	Units	Conditions	
OS10	Fosc	External CLKI Frequency (External clocks allowed only in EC mode)	DC 4		32 48	MHz MHz	EC ECPLL	
		Oscillator Frequency	3 4 10 12 31	 	10 8 32 32 33	MHz MHz MHz MHz kHz	XT XTPLL HS HSPLL SOSC	
OS20	Tosc	Tosc = 1/Fosc	_	_	—	—	See parameter OS10 for Fosc value	
OS25	Тсү	Instruction Cycle Time <sup>(2)</sup>	62.5	_	DC	ns		
OS30	TosL, TosH	External Clock in (OSCI) High or Low Time	0.45 x Tosc	—	—	ns	EC	
OS31	TosR, TosF	External Clock in (OSCI) Rise or Fall Time	—	—	20	ns	EC	
OS40	TckR	CLKO Rise Time <sup>(3)</sup>	—	6	10	ns		
OS41	TckF	CLKO Fall Time <sup>(3)</sup>	—	6	10	ns		

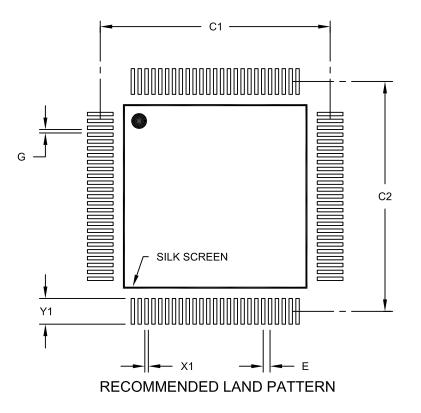
**Note 1:** Data in "Typ" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: Instruction cycle period (TCY) equals two times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "Min." values with an external clock applied to the OSCI/CLKI pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

**3:** Measurements are taken in EC mode. The CLKO signal is measured on the OSCO pin. CLKO is low for the Q1-Q2 period (1/2 TCY) and high for the Q3-Q4 period (1/2 TCY).

## 100-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	MILLIM	ETERS		
Dimension	MIN	NOM	MAX	
Contact Pitch	0.40 BSC			
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

#### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100A