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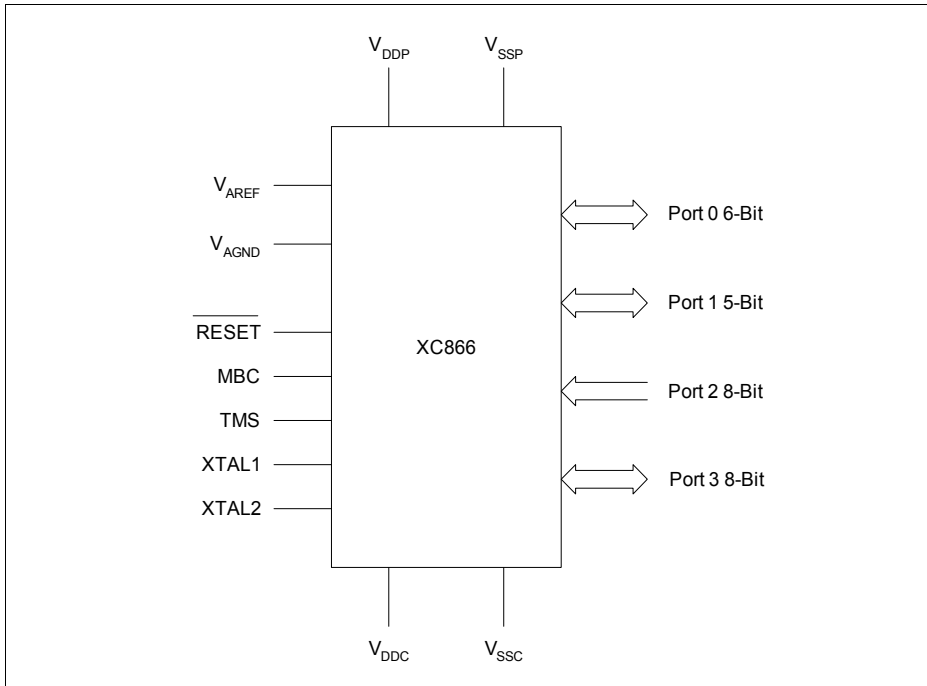
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details

Product Status	Last Time Buy
Core Processor	XC800
Core Size	8-Bit
Speed	86MHz
Connectivity	SSI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	19
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	38-TFSOP (0.173", 4.40mm Width)
Supplier Device Package	PG-TSSOP-38-4
Purchase URL	<a href="https://www.e-xfl.com/product-detail/infineon-technologies/xc8664frabefxuma1">https://www.e-xfl.com/product-detail/infineon-technologies/xc8664frabefxuma1</a>

## 2.2 Logic Symbol



**Figure 3 XC866 Logic Symbol**

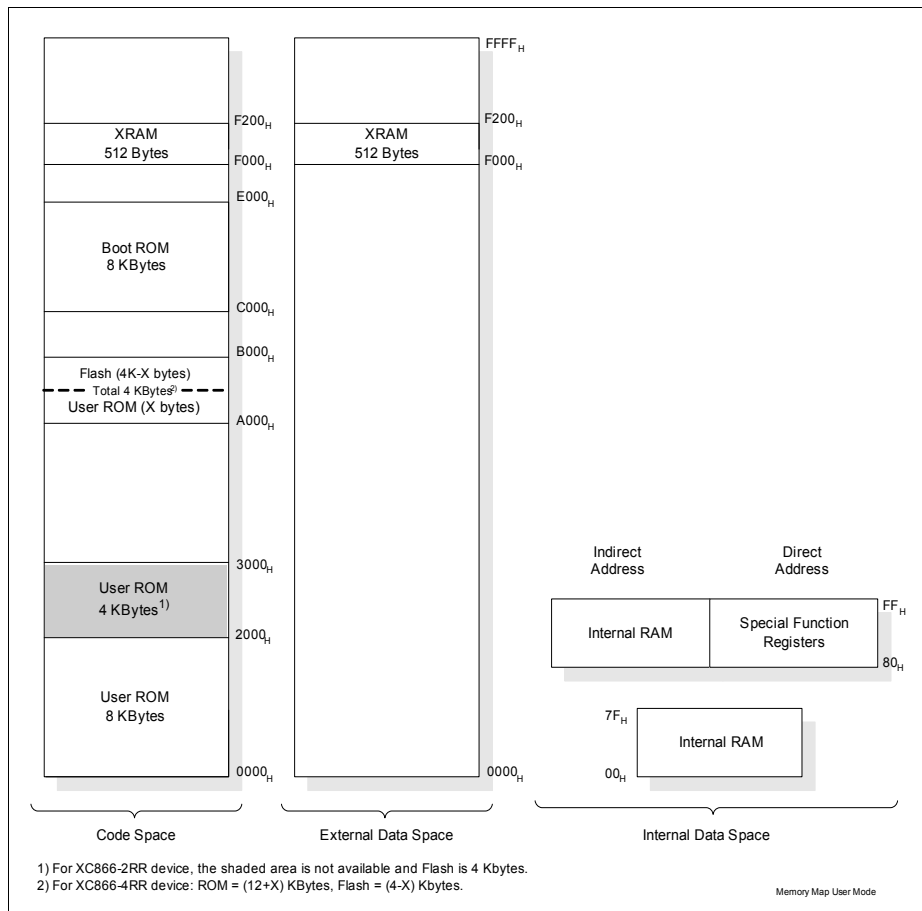
## General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number	Type	Reset State	Function
<b>P3</b>		I		<b>Port 3</b> Port 3 is a bidirectional general purpose I/O port. It can be used as alternate functions for the CCU6.
P3.0	32		Hi-Z	CCPOS1_2 CCU6 Hall Input 1 CC60_0 Input/Output of Capture/Compare channel 0
P3.1	33		Hi-Z	CCPOS0_2 CCU6 Hall Input 0 CC61_2 Input/Output of Capture/Compare channel 1 COUT60_0 Output of Capture/Compare channel 0
P3.2	34		Hi-Z	CCPOS2_2 CCU6 Hall Input 2 CC61_0 Input/Output of Capture/Compare channel 1
P3.3	35		Hi-Z	COUT61_0 Output of Capture/Compare channel 1
P3.4	36		Hi-Z	CC62_0 Input/Output of Capture/Compare channel 2
P3.5	37		Hi-Z	COUT62_0 Output of Capture/Compare channel 2
P3.6	30		PD	<u>CTRAP_0</u> CCU6 Trap Input
P3.7	31		Hi-Z	EXINT4 External Interrupt Input 4 COUT63_0 Output of Capture/Compare channel 3

## Functional Description

**Figure 7** illustrates the memory address spaces of the XC866-4RR device.



**Figure 7 Memory Map of XC866 ROM Devices**

### 3.2.2 Special Function Register

The Special Function Registers (SFRs) occupy direct internal data memory space in the range  $80_H$  to  $FF_H$ . All registers, except the program counter, reside in the SFR area. The SFRs include pointers and registers that provide an interface between the CPU and the on-chip peripherals. As the 128-SFR range is less than the total number of registers required, address extension mechanisms are required to increase the number of addressable SFRs. The address extension mechanisms include:

- Mapping
- Paging

#### 3.2.2.1 Address Extension by Mapping

Address extension is performed at the system level by mapping. The SFR area is extended into two portions: the standard (non-mapped) SFR area and the mapped SFR area. Each portion supports the same address range  $80_H$  to  $FF_H$ , bringing the number of addressable SFRs to 256. The extended address range is not directly controlled by the CPU instruction itself, but is derived from bit RMAP in the system control register SYSCON0 at address  $8F_H$ . To access SFRs in the mapped area, bit RMAP in SFR SYSCON0 must be set. Alternatively, the SFRs in the standard area can be accessed by clearing bit RMAP. The SFR area can be selected as shown in **Figure 8**.

#### SYSCON0

##### System Control Register 0

Reset Value:  $00_H$

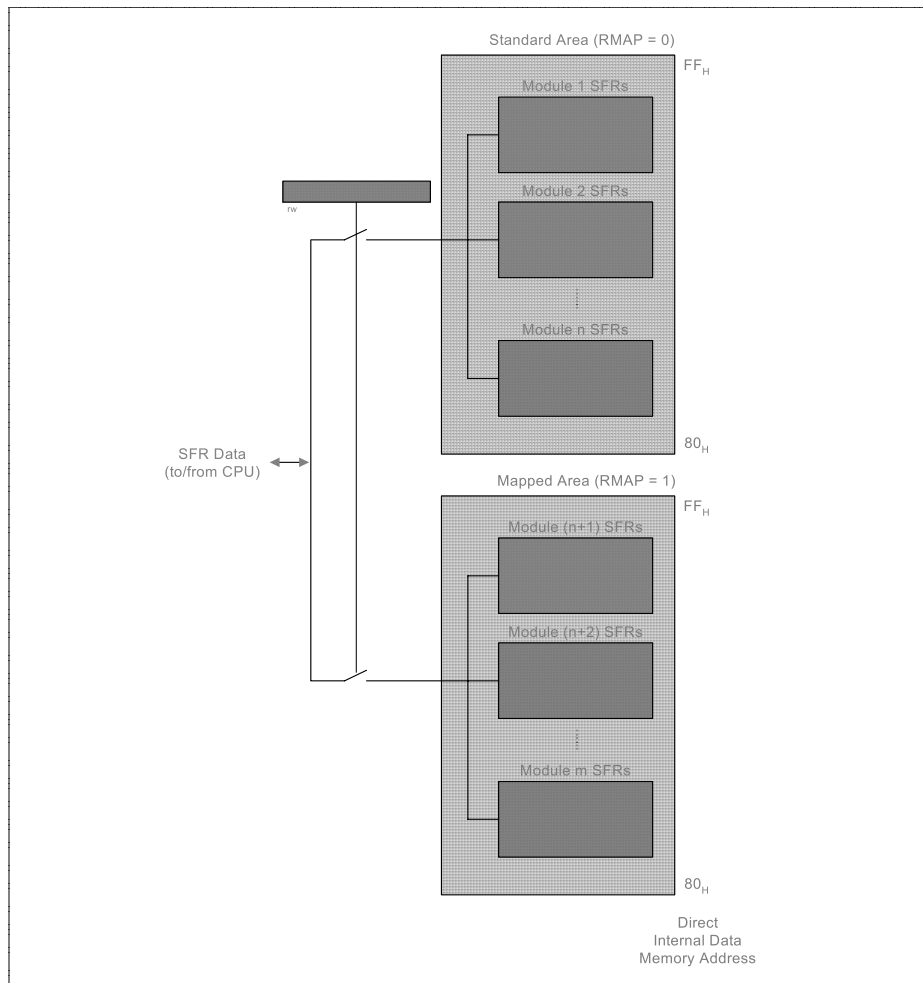
7	6	5	4	3	2	1	0
		0			1	0	RMAP
		r			rw	r	rw

Field	Bits	Type	Description
RMAP	0	rw	<b>Special Function Register Map Control</b> 0 The access to the standard SFR area is enabled. 1 The access to the mapped SFR area is enabled.
1	2	rw	<b>Reserved</b> Returns the last value if read; should be written with 1.
0	1,[7:3]	r	<b>Reserved</b> Returns 0 if read; should be written with 0.

## Functional Description

*Note: The RMAP bit must be cleared/set by ANL or ORL instructions. The rest bits of SYSCON0 should not be modified.*

As long as bit RMAP is set, the mapped SFR area can be accessed. This bit is not cleared automatically by hardware. Thus, before standard/mapped registers are accessed, bit RMAP must be cleared/set, respectively, by software.



**Figure 8 Address Extension by Mapping**

## Functional Description

Field	Bits	Type	Description
<b>OP</b>	[7:6]	w	<b>Operation</b> 0X Manual page mode. The value of STNR is ignored and PAGE is directly written. 10 New page programming with automatic page saving. The value written to the bit positions of PAGE is stored. In parallel, the previous contents of PAGE are saved in the storage bit field STx indicated by STNR. 11 Automatic restore page action. The value written to the bit positions PAGE is ignored and instead, PAGE is overwritten by the contents of the storage bit field STx indicated by STNR.
<b>0</b>	3	r	<b>Reserved</b> Returns 0 if read; should be written with 0.

**Functional Description**
**Table 7 CPU Register Overview (cont'd)**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
F0 <sub>H</sub>	<b>B</b> B Register Reset: 00 <sub>H</sub>	Bit Field	B7	B6	B5	B4	B3	B2	B1	B0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F8 <sub>H</sub>	<b>IP1</b> Interrupt Priority Register 1 Reset: 00 <sub>H</sub>	Bit Field	PCCIP 3	PCCIP 2	PCCIP 1	PCCIP 0	PXM	PX2	PSSC	PADC
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F9 <sub>H</sub>	<b>IPH1</b> Interrupt Priority Register 1 High Reset: 00 <sub>H</sub>	Bit Field	PCCIP 3H	PCCIP 2H	PCCIP 1H	PCCIP 0H	PXMH	PX2H	PSSCH	PADC H
		Type	rw	rw	rw	rw	rw	rw	rw	rw

The system control SFRs can be accessed in the standard memory area (RMAP = 0).

**Table 8 System Control Register Overview**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0 or 1										
8F <sub>H</sub>	<b>SYSCON0</b> System Control Register 0 Reset: 00 <sub>H</sub>	Bit Field	0							RMAP
		Type	r							rw
RMAP = 0										
BF <sub>H</sub>	<b>SCU_PAGE</b> Page Register for System Control Reset: 00 <sub>H</sub>	Bit Field	OP		STNR		0	PAGE		
		Type	w		w		r	rwh		
RMAP = 0, Page 0										
B3 <sub>H</sub>	<b>MODPISEL</b> Peripheral Input Select Register Reset: 00 <sub>H</sub>	Bit Field	0		JTAG TDIS	JTAG TCKS	0		EXINT 0IS	URRIS
		Type	r		rw	rw	r		rw	rw
B4 <sub>H</sub>	<b>IRCON0</b> Interrupt Request Register 0 Reset: 00 <sub>H</sub>	Bit Field	0	EXINT 6	EXINT 5	EXINT 4	EXINT 3	EXINT 2	EXINT 1	EXINT 0
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh
B5 <sub>H</sub>	<b>IRCON1</b> Interrupt Request Register 1 Reset: 00 <sub>H</sub>	Bit Field	0			ADCS RC1	ADCS RC0	RIR	TIR	EIR
		Type	r			rwh	rwh	rwh	rwh	rwh
B7 <sub>H</sub>	<b>EXICON0</b> External Interrupt Control Register 0 Reset: 00 <sub>H</sub>	Bit Field	EXINT3		EXINT2		EXINT1		EXINT0	
		Type	rw		rw		rw		rw	
BA <sub>H</sub>	<b>EXICON1</b> External Interrupt Control Register 1 Reset: 00 <sub>H</sub>	Bit Field	0		EXINT6		EXINT5		EXINT4	
		Type	r		rw		rw		rw	
BB <sub>H</sub>	<b>NMICON</b> NMI Control Register Reset: 00 <sub>H</sub>	Bit Field	0	NMI ECC	NMI VDDP	NMI VDD	NMI OCDS	NMI FLASH	NMI PLL	NMI WDT
		Type	r	rw	rw	rw	rw	rw	rw	rw
BC <sub>H</sub>	<b>NMISR</b> NMI Status Register Reset: 00 <sub>H</sub>	Bit Field	0	FNMI ECC	FNMI VDDP	FNMI VDD	FNMI OCDS	FNMI FLASH	FNMI PLL	FNMI WDT
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh
BD <sub>H</sub>	<b>BCON</b> Baud Rate Control Register Reset: 00 <sub>H</sub>	Bit Field	BGSEL		0	BREN	BRPRE			R
		Type	rw		r	rw	rw			rw
BE <sub>H</sub>	<b>BG</b> Baud Rate Timer/Reload Register Reset: 00 <sub>H</sub>	Bit Field	BR_VALUE							
		Type	rw							
E9 <sub>H</sub>	<b>FDCON</b> Fractional Divider Control Register Reset: 00 <sub>H</sub>	Bit Field	BGS	SYNEN	ERRSY N	EOFSY N	BRK	NDOV	FDM	FDEN
		Type	rw	rw	rwh	rwh	rwh	rwh	rw	rw
EA <sub>H</sub>	<b>FDSTEP</b> Fractional Divider Reload Register Reset: 00 <sub>H</sub>	Bit Field	STEP							
		Type	rw							
EB <sub>H</sub>	<b>FDRES</b> Fractional Divider Result Register Reset: 00 <sub>H</sub>	Bit Field	RESULT							
		Type	rh							
RMAP = 0, Page 1										



**Functional Description**
**Table 12 Timer 2 Register Overview (cont'd)**

C1 <sub>H</sub>	<b>T2_T2MOD</b> Timer 2 Mode Register	<b>Reset: 00<sub>H</sub></b>	Bit Field	T2 REGS	T2 RHEN	EDGE SEL	PREN	T2PRE	DCEN
			Type	rw	rw	rw	rw	rw	rw
C2 <sub>H</sub>	<b>T2_RC2L</b> Timer 2 Reload/Capture Register Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RC2[7:0]					
			Type	rwh					
C3 <sub>H</sub>	<b>T2_RC2H</b> Timer 2 Reload/Capture Register High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RC2[15:8]					
			Type	rwh					
C4 <sub>H</sub>	<b>T2_T2L</b> Timer 2 Register Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	THL2[7:0]					
			Type	rwh					
C5 <sub>H</sub>	<b>T2_T2H</b> Timer 2 Register High	<b>Reset: 00<sub>H</sub></b>	Bit Field	THL2[15:8]					
			Type	rwh					

The CCU6 SFRs can be accessed in the standard memory area (RMAP = 0).

**Table 13 CCU6 Register Overview**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0	
RMAP = 0											
A3 <sub>H</sub>	<b>CCU6_PAGE</b> Page Register for CCU6	<b>Reset: 00<sub>H</sub></b>	Bit Field	OP		STNR		0	PAGE		
			Type	w		w		r	rwh		
RMAP = 0, Page 0											
9A <sub>H</sub>	<b>CCU6_CC63SRL</b> Capture/Compare Shadow Register for Channel CC63 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	CC63SL							
			Type	rw							
9B <sub>H</sub>	<b>CCU6_CC63SRH</b> Capture/Compare Shadow Register for Channel CC63 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	CC63SH							
			Type	rw							
9C <sub>H</sub>	<b>CCU6_TCTR4L</b> Timer Control Register 4 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	T12 STD	T12 STR	0		DTRES	T12 RES	T12RS	T12RR
			Type	w	w	r		w	w	w	w
9D <sub>H</sub>	<b>CCU6_TCTR4H</b> Timer Control Register 4 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	T13 STD	T13 STR	0			T13 RES	T13RS	T13RR
			Type	w	w	r			w	w	w
9E <sub>H</sub>	<b>CCU6_MCMOUTSL</b> Multi-Channel Mode Output Shadow Register Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	STRM CM	0		MCMPS				
			Type	w	r	rw					
9F <sub>H</sub>	<b>CCU6_MCMOUTSH</b> Multi-Channel Mode Output Shadow Register High	<b>Reset: 00<sub>H</sub></b>	Bit Field	STRHP	0		CURHS		EXPHS		
			Type	w	r	rw		rw			
A4 <sub>H</sub>	<b>CCU6_ISRL</b> Capture/Compare Interrupt Status Reset Register Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RT12P M	RT12O M	RCC62 F	RCC62 R	RCC61 F	RCC61 R	RCC60 F	RCC60 R
			Type	w	w	w	w	w	w	w	w
A5 <sub>H</sub>	<b>CCU6_ISRH</b> Capture/Compare Interrupt Status Reset Register High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RSTR	RIDLE	RWHE	RCHE	0	RTRPF	RT13 PM	RT13 CM
			Type	w	w	w	w	r	w	w	w
A6 <sub>H</sub>	<b>CCU6_CMPMODIFL</b> Compare State Modification Register Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	0	MCC63 S	0		MCC62 S	MCC61 S	MCC60 S	
			Type	r	w	r		w	w	w	
A7 <sub>H</sub>	<b>CCU6_CMPMODIFH</b> Compare State Modification Register High	<b>Reset: 00<sub>H</sub></b>	Bit Field	0	MCC63 R	0		MCC62 R	MCC61 R	MCC60 R	
			Type	r	w	r		w	w	w	
FA <sub>H</sub>	<b>CCU6_CC60SRL</b> Capture/Compare Shadow Register for Channel CC60 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	CC60SL							
			Type	rwh							

**Functional Description**
**Table 13 CCU6 Register Overview (cont'd)**

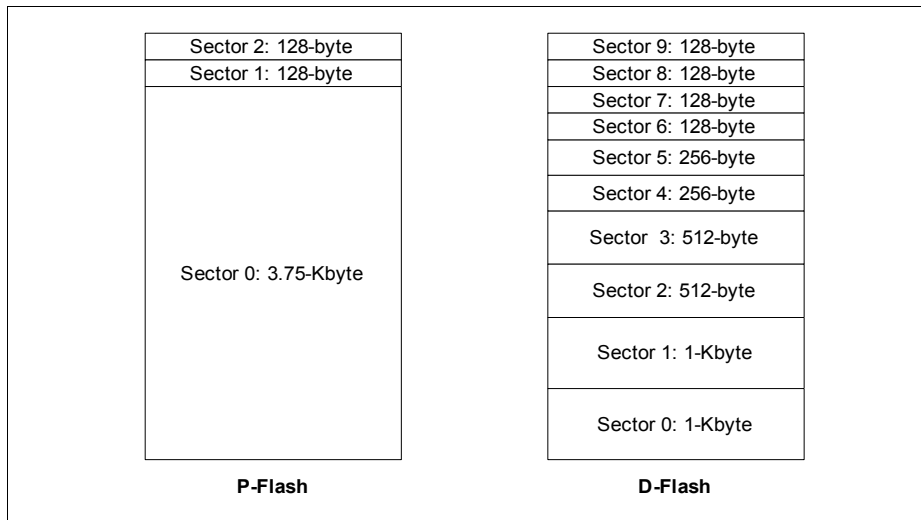
Addr	Register Name	Bit	7	6	5	4	3	2	1	0
FF <sub>H</sub>	<b>CCU6_TRPCTRH</b> <b>Reset: 00<sub>H</sub></b> Trap Control Register High	Bit Field	TRPPE N	TRPEN 13	TRPEN					
		Type	rw	rw	rw					
RMAP = 0, Page 3										
9A <sub>H</sub>	<b>CCU6_MCMOUTL</b> <b>Reset: 00<sub>H</sub></b> Multi-Channel Mode Output Register Low	Bit Field	0	R	MCMP					
		Type	r	rh	rh					
9B <sub>H</sub>	<b>CCU6_MCMOUTH</b> <b>Reset: 00<sub>H</sub></b> Multi-Channel Mode Output Register High	Bit Field	0		CURH			EXPH		
		Type	r		rh			rh		
9C <sub>H</sub>	<b>CCU6_ISL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Interrupt Status Register Low	Bit Field	T12PM	T12OM	ICC62F R	ICC61F R	ICC61 R	ICC60F R	ICC60 R	
		Type	rh	rh	rh	rh	rh	rh	rh	rh
9D <sub>H</sub>	<b>CCU6_ISH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Interrupt Status Register High	Bit Field	STR	IDLE	WHE	CHE	TRPS	TRPF	T13PM	T13CM
		Type	rh	rh	rh	rh	rh	rh	rh	rh
9E <sub>H</sub>	<b>CCU6_PISEL0L</b> <b>Reset: 00<sub>H</sub></b> Port Input Select Register 0 Low	Bit Field	ISTRP		ISCC62		ISCC61		ISCC60	
		Type	rw		rw		rw		rw	
9F <sub>H</sub>	<b>CCU6_PISEL0H</b> <b>Reset: 00<sub>H</sub></b> Port Input Select Register 0 High	Bit Field	IST12HR		ISPOS2		ISPOS1		ISPOS0	
		Type	rw		rw		rw		rw	
A4 <sub>H</sub>	<b>CCU6_PISEL2</b> <b>Reset: 00<sub>H</sub></b> Port Input Select Register 2	Bit Field	0						IST13HR	
		Type	r						rw	
FA <sub>H</sub>	<b>CCU6_T12L</b> <b>Reset: 00<sub>H</sub></b> Timer T12 Counter Register Low	Bit Field	T12CVL							
		Type	rwh							
FB <sub>H</sub>	<b>CCU6_T12H</b> <b>Reset: 00<sub>H</sub></b> Timer T12 Counter Register High	Bit Field	T12CVH							
		Type	rwh							
FC <sub>H</sub>	<b>CCU6_T13L</b> <b>Reset: 00<sub>H</sub></b> Timer T13 Counter Register Low	Bit Field	T13CVL							
		Type	rwh							
FD <sub>H</sub>	<b>CCU6_T13H</b> <b>Reset: 00<sub>H</sub></b> Timer T13 Counter Register High	Bit Field	T13CVH							
		Type	rwh							
FE <sub>H</sub>	<b>CCU6_CMPSTATL</b> <b>Reset: 00<sub>H</sub></b> Compare State Register Low	Bit Field	0	CC63 ST	CCPO S2	CCPO S1	CCPO S0	CC62 ST	CC61 ST	CC60 ST
		Type	r	rh	rh	rh	rh	rh	rh	rh
FF <sub>H</sub>	<b>CCU6_CMPSTATH</b> <b>Reset: 00<sub>H</sub></b> Compare State Register High	Bit Field	T13IM	COUT 63PS	COUT 62PS	CC62 PS	COUT 61PS	CC61 PS	COUT 60PS	CC60 PS
		Type	rwh	rwh	rwh	rwh	rwh	rwh	rwh	rwh

The SSC SFRs can be accessed in the standard memory area (RMAP = 0).

**Table 14 SSC Register Overview**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
A9 <sub>H</sub>	<b>SSC_PISEL</b> Reset: 00 <sub>H</sub> Port Input Select Register	Bit Field	0						CIS	SIS
		Type	r						rw	MIS
AA <sub>H</sub>	<b>SSC_CONL</b> Reset: 00 <sub>H</sub> Control Register Low <i>Programming Mode</i>	Bit Field	LB	PO	PH	HB	BM			
		Type	rw	rw	rw	rw	rw			
	<i>Operating Mode</i>	Bit Field	0						BC	
		Type	r						rh	

## Functional Description

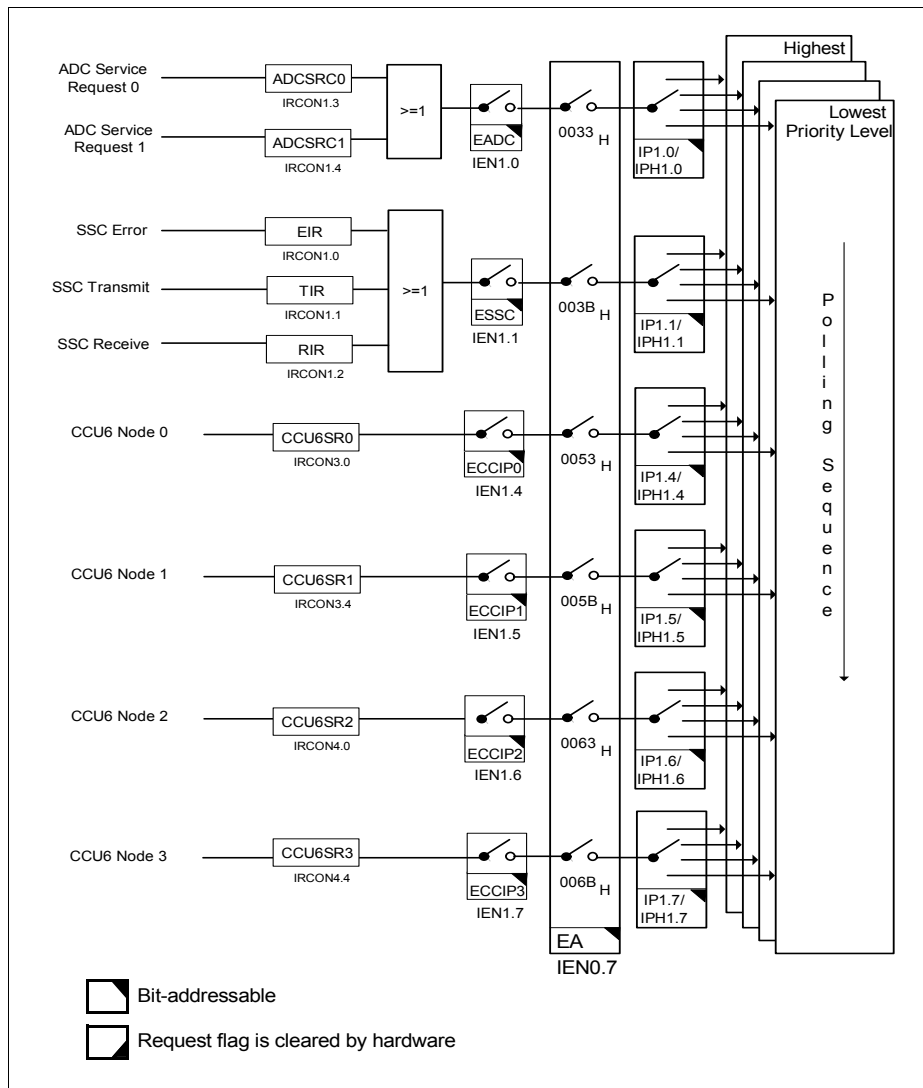


**Figure 11 Flash Bank Sectorization**

The internal structure of each Flash bank represents a sector architecture for flexible erase capability. The minimum erase width is always a complete sector, and sectors can be erased separately or in parallel. Contrary to standard EPROMs, erased Flash memory cells contain 0s.

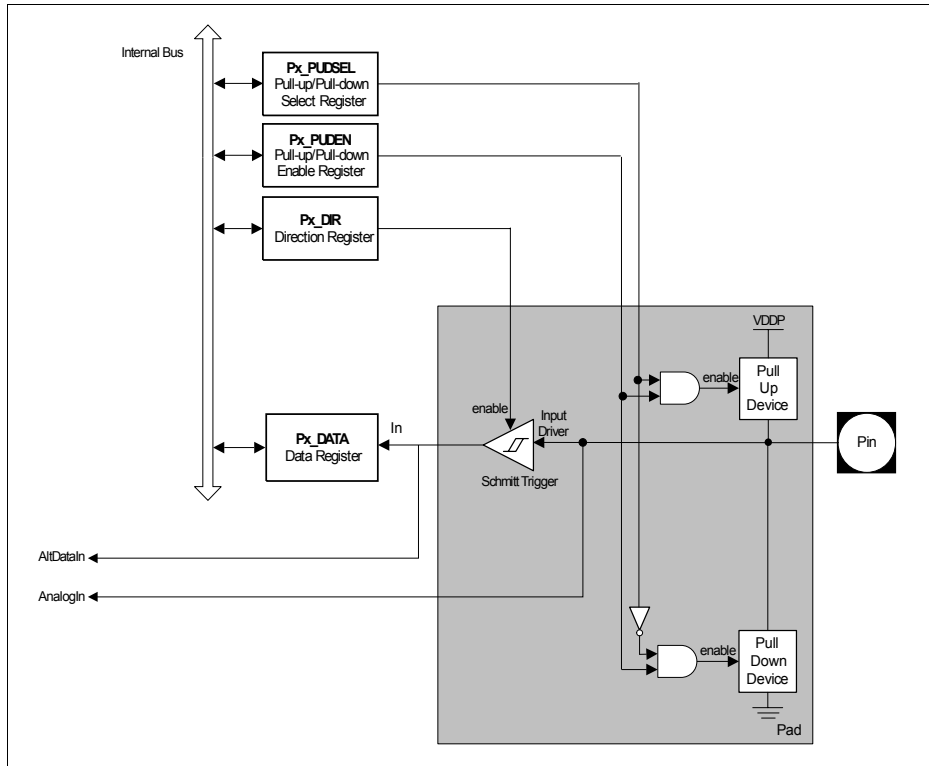
The D-Flash bank is divided into more physical sectors for extended erasing and reprogramming capability; even numbers for each sector size are provided to allow greater flexibility and the ability to adapt to a wide range of application requirements.

# Functional Description



**Figure 16 Interrupt Request Sources (Part 3)**

## Functional Description



**Figure 19 General Structure of Input Port**

**Functional Description**
**3.7.1 Module Reset Behavior**

**Table 19** shows how the functions of the XC866 are affected by the various reset types. A “■” means that this function is reset to its default state.

**Table 19 Effect of Reset on Device Functions**

Module/ Function	Wake-Up Reset	Watchdog Reset	Hardware Reset	Power-On Reset	Brownout Reset
<b>CPU Core</b>	■	■	■	■	■
<b>Peripherals</b>	■	■	■	■	■
<b>On-Chip Static RAM</b>	Not affected, reliable	Not affected, reliable	Not affected, reliable	Affected, un- reliable	Affected, un- reliable
<b>Oscillator, PLL</b>	■	Not affected	■	■	■
<b>Port Pins</b>	■	■	■	■	■
<b>EVR</b>	The voltage regulator is switched on	Not affected	■	■	■
<b>FLASH</b>	■	■	■	■	■
<b>NMI</b>	Disabled	Disabled	■	■	■

**3.7.2 Booting Scheme**

When the XC866 is reset, it must identify the type of configuration with which to start the different modes once the reset sequence is complete. Thus, boot configuration information that is required for activation of special modes and conditions needs to be applied by the external world through input pins. After power-on reset or hardware reset, the pins MBC, TMS and P0.0 collectively select the different boot options. **Table 20** shows the available boot options in the XC866.

**Table 20 XC866 Boot Selection**

MBC	TMS	P0.0	Type of Mode	PC Start Value
1	0	x	User Mode; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
0	0	x	BSL Mode; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
0	1	0	OCDS Mode <sup>1)</sup> ; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
1	1	0	Standalone User (JTAG) Mode <sup>2)</sup> ; on-chip OSC/PLL non-bypassed (normal)	0000 <sub>H</sub>

<sup>1)</sup> The OCDS mode is not accessible if Flash is protected.

<sup>2)</sup> Normal user mode with standard JTAG (TCK, TDI, TDO) pins for hot-attach purpose.

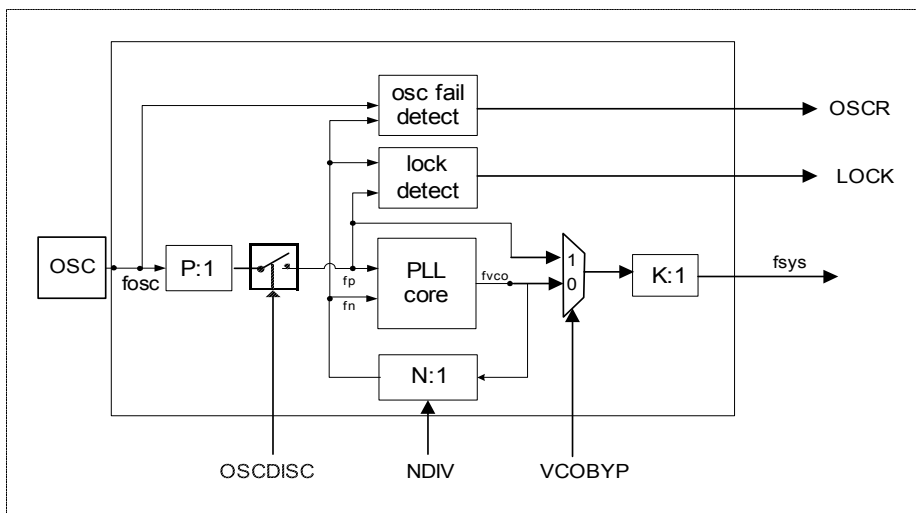
### 3.8 Clock Generation Unit

The Clock Generation Unit (CGU) allows great flexibility in the clock generation for the XC866. The power consumption is indirectly proportional to the frequency, whereas the performance of the microcontroller is directly proportional to the frequency. During user program execution, the frequency can be programmed for an optimal ratio between performance and power consumption. Therefore the power consumption can be adapted to the actual application state.

#### Features:

- Phase-Locked Loop (PLL) for multiplying clock source by different factors
- PLL Base Mode
- Prescaler Mode
- PLL Mode
- Power-down mode support

The CGU consists of an oscillator circuit and a PLL. In the XC866, the oscillator can be from either of these two sources: the on-chip oscillator (10 MHz) or the external oscillator (4 MHz to 12 MHz). The term “oscillator” is used to refer to both on-chip oscillator and external oscillator, unless otherwise stated. After the reset, the on-chip oscillator will be used by default. The external oscillator can be selected via software. In addition, the PLL provides a fail-safe logic to perform oscillator run and loss-of-lock detection. This allows emergency routines to be executed for system recovery or to perform system shut down.



**Figure 23 CGU Block Diagram**

### 3.11.2 Baud Rate Generation using Timer 1

In UART modes 1 and 3, Timer 1 can be used for generating the variable baud rates. In theory, this timer could be used in any of its modes. But in practice, it should be set into auto-reload mode (Timer 1 mode 2), with its high byte set to the appropriate value for the required baud rate. The baud rate is determined by the Timer 1 overflow rate and the value of SMOD as follows:

$$\text{Mode 1, 3 baud rate} = \frac{2^{\text{SMOD}} \times f_{\text{PCLK}}}{32 \times 2 \times (256 - \text{TH1})} \quad [3.1]$$

### 3.12 Normal Divider Mode (8-bit Auto-reload Timer)

Setting bit FDM in register FDCON to 1 configures the fractional divider to normal divider mode, while at the same time disables baud rate generation (see **Figure 29**). Once the fractional divider is enabled (FDEN = 1), it functions as an 8-bit auto-reload timer (with no relation to baud rate generation) and counts up from the reload value with each input clock pulse. Bit field RESULT in register FDRES represents the timer value, while bit field STEP in register FDSTEP defines the reload value. At each timer overflow, an overflow flag (FDCON.NDOV) will be set and an interrupt request generated. This gives an output clock  $f_{\text{MOD}}$  that is 1/n of the input clock  $f_{\text{DIV}}$ , where n is defined by 256 - STEP.

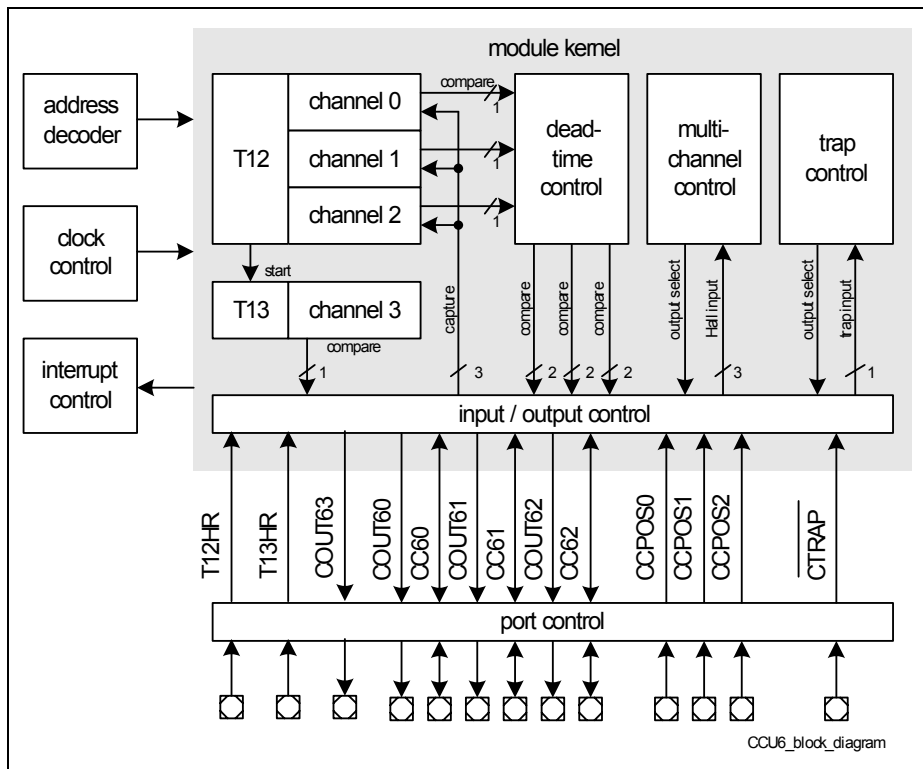
The output frequency in normal divider mode is derived as follows:

$$f_{\text{MOD}} = f_{\text{DIV}} \times \frac{1}{256 - \text{STEP}} \quad [3.2]$$



## Functional Description

The block diagram of the CCU6 module is shown in **Figure 32**.



**Figure 32 CCU6 Block Diagram**

### 3.18.1 ADC Clocking Scheme

A common module clock  $f_{ADC}$  generates the various clock signals used by the analog and digital parts of the ADC module:

- $f_{ADCA}$  is input clock for the analog part.
- $f_{ADCI}$  is internal clock for the analog part (defines the time base for conversion length and the sample time). This clock is generated internally in the analog part, based on the input clock  $f_{ADCA}$  to generate a correct duty cycle for the analog components.
- $f_{ADCD}$  is input clock for the digital part.

The internal clock for the analog part  $f_{ADCI}$  is limited to a maximum frequency of 10 MHz. Therefore, the ADC clock prescaler must be programmed to a value that ensures  $f_{ADCI}$  does not exceed 10 MHz. The prescaler ratio is selected by bit field CTC in register GLOBCTR. A prescaling ratio of 32 can be selected when the maximum performance of the ADC is not required.

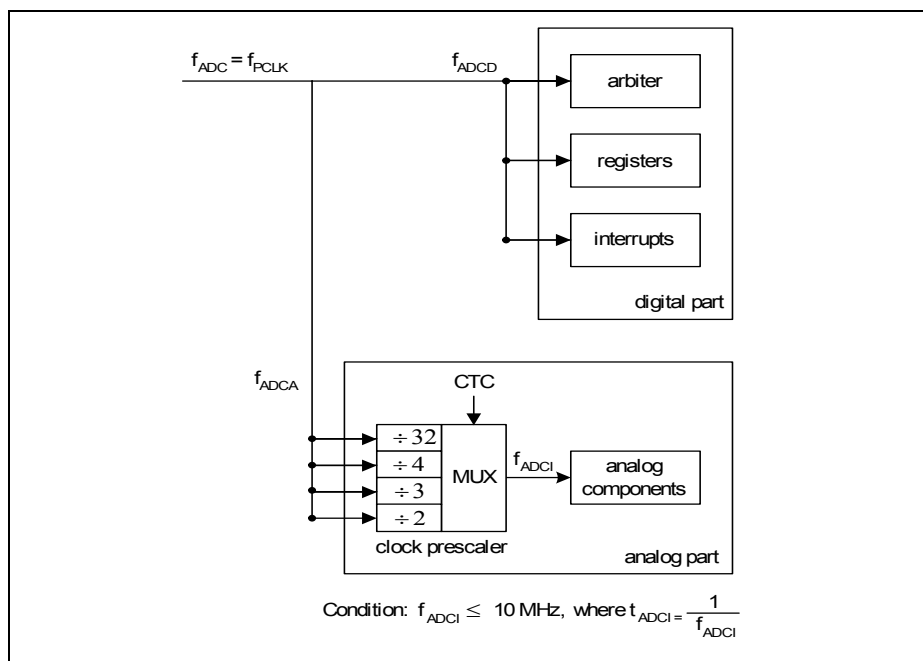


Figure 33 ADC Clocking Scheme

### 4.2.3 ADC Characteristics

The values in the table below are given for an analog power supply between 4.5 V to 5.5 V. The ADC can be used with an analog power supply down to 3 V. But in this case, the analog parameters may show a reduced performance. All ground pins ( $V_{SS}$ ) must be externally connected to one single star point in the system. The voltage difference between the ground pins must not exceed 200mV.

**Table 36 ADC Characteristics (Operating Conditions apply;  $V_{DDP} = 5V$  Range)**

Parameter	Symbol	Limit Values			Unit	Test Conditions/ Remarks
		min.	typ .	max.		
Analog reference voltage	$V_{AREF}$ SR	$V_{AGND} + 1$	$V_{DDP}$	$V_{DDP} + 0.05$	V	
Analog reference ground	$V_{AGND}$ SR	$V_{SS} - 0.05$	$V_{SS}$	$V_{AREF} - 1$	V	
Analog input voltage range	$V_{AIN}$ SR	$V_{AGND}$	–	$V_{AREF}$	V	
ADC clocks	$f_{ADC}$	–	20	40	MHz	module clock
	$f_{ADCI}$	–	–	10	MHz	internal analog clock See <b>Figure 33</b>
Sample time	$t_S$ CC	$(2 + INPCR0.STC) \times t_{ADCI}$			$\mu s$	
Conversion time	$t_C$ CC	See <b>Section 4.2.3.1</b>			$\mu s$	
Total unadjusted error	TUE <sup>1)</sup> CC	–	–	$\pm 1$	LSB	8-bit conversion. <sup>2)</sup>
		–	–	$\pm 2$	LSB	10-bit conversion.
Differential Nonlinearity	DNL CC	–	$\pm 1$	–	LSB	10-bit conversion <sup>2)</sup>
Integral Nonlinearity	INL CC	–	$\pm 1$	–	LSB	10-bit conversion <sup>2)</sup>
Offset	OFF CC	–	$\pm 1$	–	LSB	10-bit conversion <sup>2)</sup>
Gain	GAIN CC	–	$\pm 1$	–	LSB	10-bit conversion <sup>2)</sup>
Switched capacitance at the reference voltage input	$C_{AREFSW}$ CC	–	10	20	pF	<sup>2)3)</sup>

## Electrical Parameters

**Table 40 Power Down Current (Operating Conditions apply;  $V_{DDP} = 3.3V$  range )**

Parameter	Symbol	Limit Values		Unit	Test Condition Remarks
		typ. <sup>1)</sup>	max. <sup>2)</sup>		
<b><math>V_{DDP}</math> = 3.3V Range</b>					
Power-Down Mode <sup>3)</sup>	$I_{PDP}$	1	10	μA	$T_A$ = + 25 °C. <sup>4)</sup>
		-	30	μA	$T_A$ = + 85 °C, XC866-4FR, XC866-2FR <sup>4)5)</sup>
		-	35	μA	$T_A$ = + 85 °C, XC866-1FR, ROM device <sup>4)5)</sup>

<sup>1)</sup> The typical  $I_{PDP}$  values are measured at  $V_{DDP} = 3.3\text{ V}$ .

<sup>2)</sup> The maximum  $I_{PDP}$  values are measured at  $V_{DDP} = 3.6\text{ V}$ .

<sup>3)</sup>  $I_{PDP}$  (power-down mode) has a maximum value of  $200\text{ }\mu A$  at  $T_A = + 125\text{ }^{\circ}C$ .

<sup>4)</sup>  $I_{PDP}$  (power-down mode) is measured with:  $\overline{RESET} = V_{DDP}$ ,  $V_{AGND} = V_{SS}$ ,  $RXD/INT0 = V_{DDP}$ ; rest of the ports are programmed to be input with either internal pull devices enabled or driven externally to ensure no floating inputs.

<sup>5)</sup> Not subject to production test, verified by design/characterization.

## 5.2 Package Outline

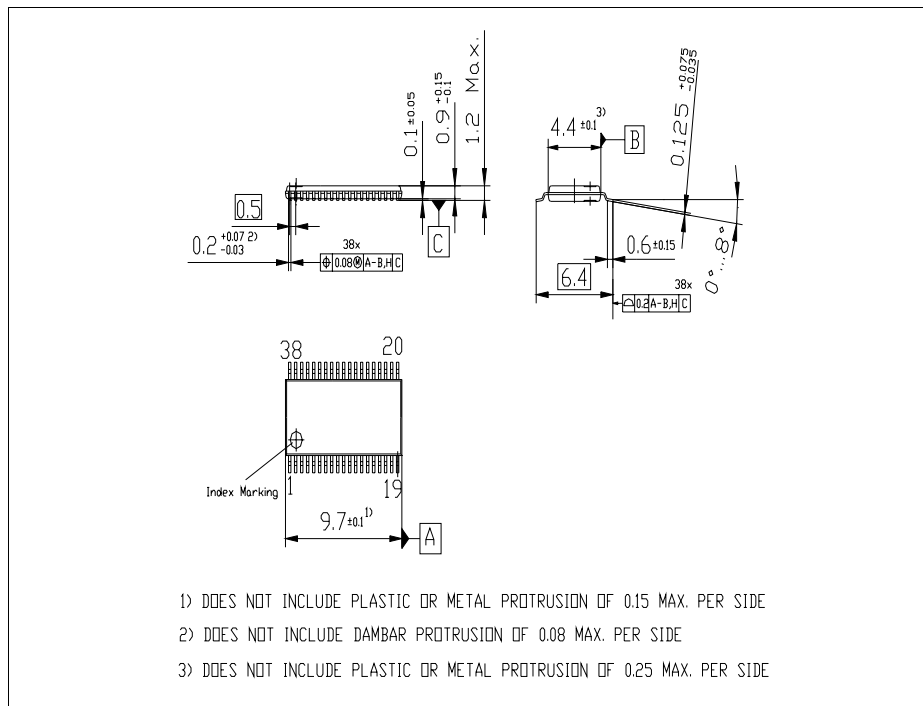


Figure 46 PG-TSSOP-38-4 Package Outline