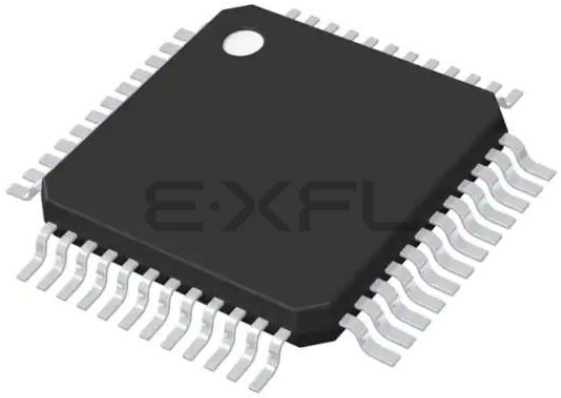
Infineon Technologies - SAF-XC886-6FFA 5V AC Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	XC800
Core Size	8-Bit
Speed	24MHz
Connectivity	SSI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	34
Program Memory Size	24KB (24K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1.75K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	PG-TQFP-48
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/saf-xc886-6ffa-5v-ac

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function	
P0.4	1/64		Hi-Z	MTSR_1	SSC Master Transmit Output/ Slave Receive Input
				CC62_1	Input/Output of Capture/Compare channel 2
				TXD1_0	UART1 Transmit Data Output/Clock Output
P0.5	2/1		Hi-Z	MRST_1	SSC Master Receive Input/Slave Transmit Output
				EXINT0_0	External Interrupt Input 0
				T2EX1_1	Timer 21 External Trigger Input
				RXD1_0	UART1 Receive Data Input
				COUT62_1	Output of Capture/Compare channel 2
P0.6	–/2		PU	GPIO	
P0.7	47/62		PU	CLKOUT_1	Clock Output

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function	
P5		I/O		**Port 5** Port 5 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for UART, UART1 and JTAG.	
P5.0	–/8		PU	EXINT1_1	External Interrupt Input 1
P5.1	–/9		PU	EXINT2_1	External Interrupt Input 2
P5.2	–/12		PU	RXD_2	UART Receive Data Input
P5.3	–/13		PU	TXD_2	UART Transmit Data Output/Clock Output
P5.4	–/14		PU	RXDO_2	UART Transmit Data Output
P5.5	–/15		PU	TDO_2 TXD1_2	JTAG Serial Data Output UART1 Transmit Data Output/ Clock Output
P5.6	–/19		PU	TCK_2 RXDO1_2	JTAG Clock Input UART1 Transmit Data Output
P5.7	–/20		PU	TDI_2 RXD1_2	JTAG Serial Data Input UART1 Receive Data Input

3.2 Memory Organization

The XC886/888 CPU operates in the following five address spaces:

- 12 Kbytes of Boot ROM program memory
- 256 bytes of internal RAM data memory
- 1.5 Kbytes of XRAM memory
  (XRAM can be read/written as program memory or external data memory)
- A 128-byte Special Function Register area
- 24/32 Kbytes of Flash program memory (Flash devices); or
  24/32 Kbytes of ROM program memory, with additional 4 Kbytes of Flash
  (ROM devices)

Figure 7 illustrates the memory address spaces of the 32-Kbyte Flash devices. For the 24-Kbyte Flash devices, the shaded banks are not available.

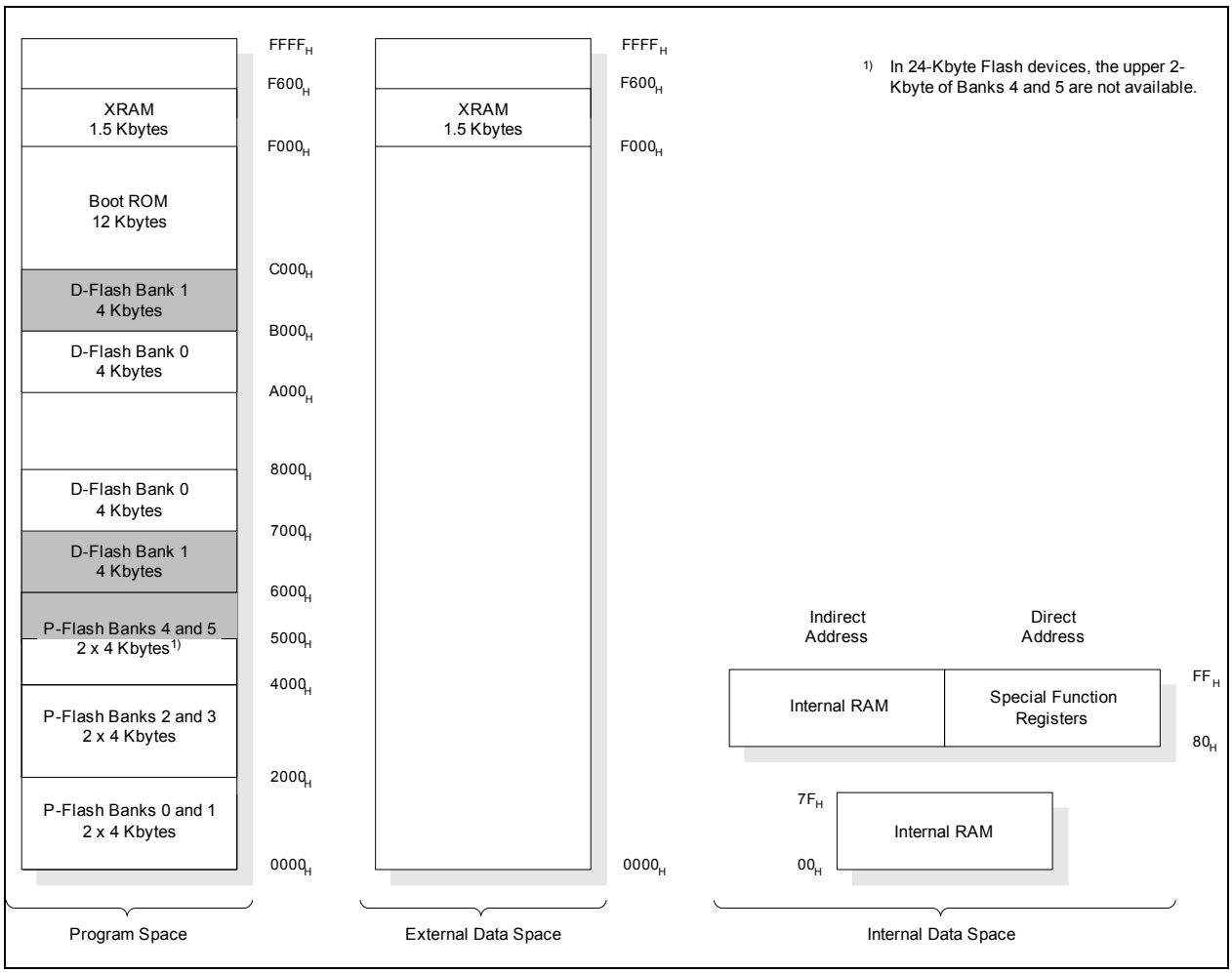

Figure 7 Memory Map of XC886/888 Flash Device

For both 24-Kbyte and 32-Kbyte ROM devices, the last four bytes of the ROM from $7FFC_H$ to $7FFF_H$ are reserved for the ROM signature and cannot be used to store user

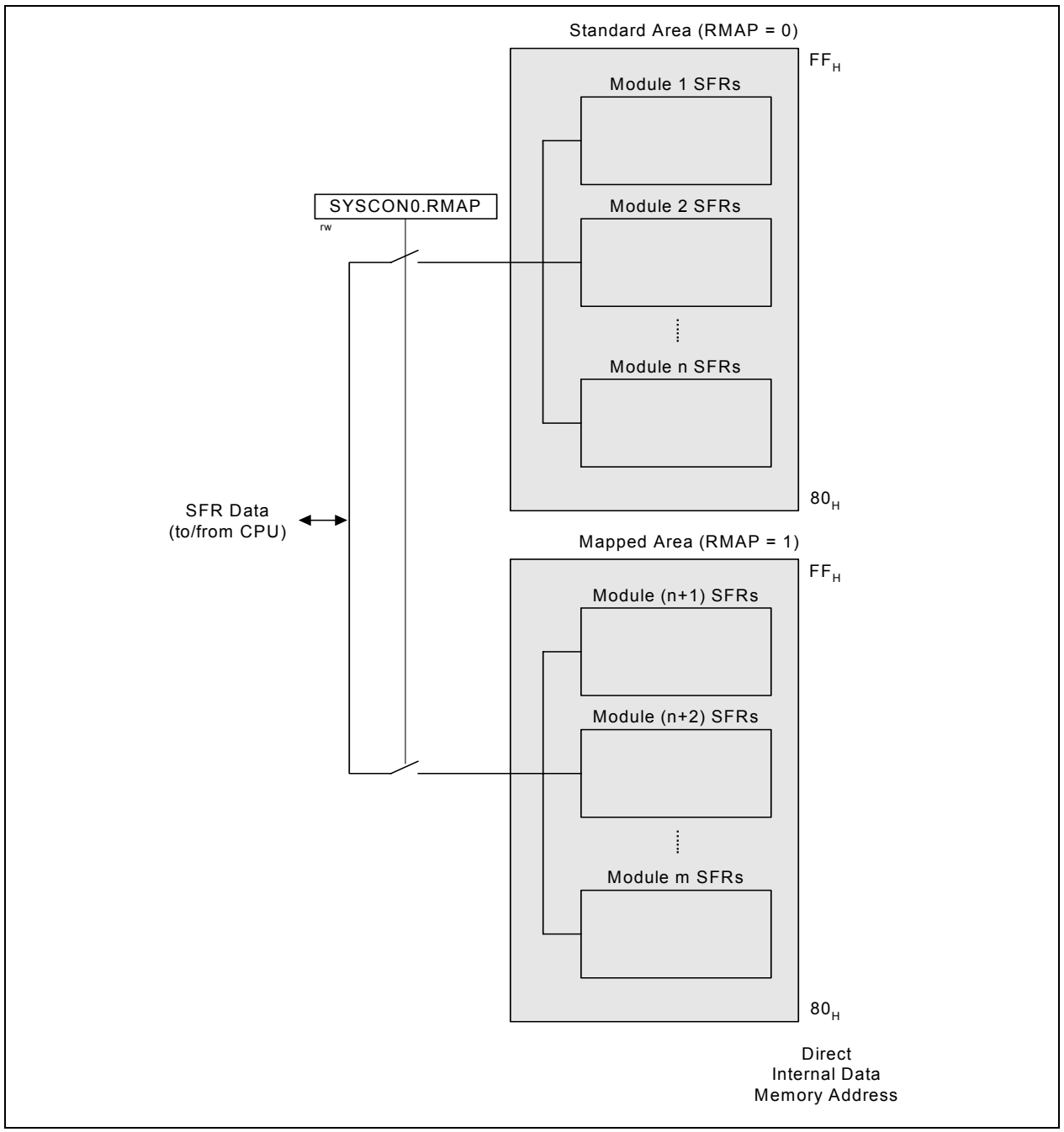

Figure 8 Address Extension by Mapping

- Overwrite the contents of PAGE with the contents of STx, ignoring the value written to the bit positions of PAGE
  (this is done at the end of the interrupt routine to restore the previous page setting before the interrupt occurred)

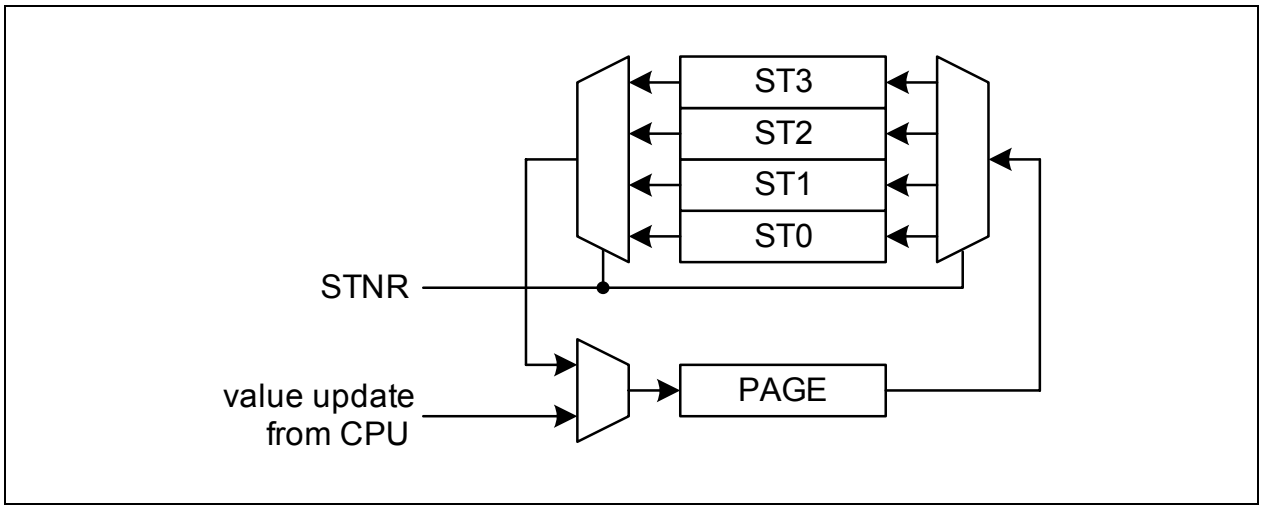

Figure 10 Storage Elements for Paging

With this mechanism, a certain number of interrupt routines (or other routines) can perform page changes without reading and storing the previously used page information. The use of only write operations makes the system simpler and faster. Consequently, this mechanism significantly improves the performance of short interrupt routines.

The XC886/888 supports local address extension for:

- Parallel Ports
- Analog-to-Digital Converter (ADC)
- Capture/Compare Unit 6 (CCU6)
- System Control Registers

Table 7 CORDIC Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
$A0_H$	**CD_STATC** **Reset: 00_H** CORDIC Status and Data Control Register	Bit Field	KEEPZ	KEEPY	KEEPX	DMAP	INT_EN	EOC	ERROR	BSY
		Type	rw	rw	rw	rw	rw	rwh	rh	rh
$A1_H$	**CD_CON** **Reset: 00_H** CORDIC Control Register	Bit Field	MPS		X_USIGN	ST_MODE	ROTVEC	MODE		ST
		Type	rw		rw	rw	rw	rw		rwh

3.2.4.4 System Control Registers

The system control SFRs can be accessed in the mapped memory area (RMAP = 0).

Table 8 SCU Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0 or 1										
$8F_H$	**SYSCON0** **Reset: 04_H** System Control Register 0	Bit Field	0			IMODE	0	1	0	RMAP
		Type	r			rw	r	r	r	rw
RMAP = 0										
BF_H	**SCU_PAGE** **Reset: 00_H** Page Register	Bit Field	OP		STNR		0	PAGE		
		Type	w		w		r	rw		
RMAP = 0, PAGE 0										
$B3_H$	**MODPISEL** **Reset: 00_H** Peripheral Input Select Register	Bit Field	0	URRISH	JTAGTDIS	JTAGTCKS	EXINT2IS	EXINT1IS	EXINT0IS	URRIS
		Type	r	rw	rw	rw	rw	rw	rw	rw
$B4_H$	**IRCON0** **Reset: 00_H** Interrupt Request Register 0	Bit Field	0	EXINT6	EXINT5	EXINT4	EXINT3	EXINT2	EXINT1	EXINT0
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh
$B5_H$	**IRCON1** **Reset: 00_H** Interrupt Request Register 1	Bit Field	0	CANSRC2	CANSRC1	ADCSR1	ADCSR0	RIR	TIR	EIR
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh
$B6_H$	**IRCON2** **Reset: 00_H** Interrupt Request Register 2	Bit Field	0			CANSRC3	0			CANSRC0
		Type	r			rwh	r			rwh
$B7_H$	**EXICON0** **Reset: $F0_H$** External Interrupt Control Register 0	Bit Field	EXINT3		EXINT2		EXINT1		EXINT0	
		Type	rw		rw		rw		rw	
BA_H	**EXICON1** **Reset: $3F_H$** External Interrupt Control Register 1	Bit Field	0		EXINT6		EXINT5		EXINT4	
		Type	r		rw		rw		rw	
BB_H	**NMICON** **Reset: 00_H** NMI Control Register	Bit Field	0	NMIECC	NMIVDDP	NMIVDD	NMIOCDS	NMIFLASH	NMIPLL	NMIWDT
		Type	r	rw	rw	rw	rw	rw	rw	rw

Table 14 CCU6 Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
FE_H	**CCU6_CMPSTATL Reset: 00_H** Compare State Register Low	Bit Field	0	CC63 ST	CC POS2	CC POS1	CC POS0	CC62 ST	CC61 ST	CC60 ST
		Type	r	rh	rh	rh	rh	rh	rh	rh
FF_H	**CCU6_CMPSTATH Reset: 00_H** Compare State Register High	Bit Field	T13IM	COUT 63PS	COUT 62PS	CC62 PS	COUT 61PS	CC61 PS	COUT 60PS	CC60 PS
		Type	rwh	rwh	rwh	rwh	rwh	rwh	rwh	rwh

3.2.4.11 UART1 Registers

The UART1 SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 15 UART1 Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
$C8_H$	**SCON Reset: 00_H** Serial Channel Control Register	Bit Field	SM0	SM1	SM2	REN	TB8	RB8	TI	RI
		Type	rw	rw	rw	rw	rw	rwh	rwh	rwh
$C9_H$	**SBUF Reset: 00_H** Serial Data Buffer Register	Bit Field	VAL							
		Type	rwh							
CA_H	**BCON Reset: 00_H** Baud Rate Control Register	Bit Field	0				BRPRE			R
		Type	r				rw			rw
CB_H	**BG Reset: 00_H** Baud Rate Timer/Reload Register	Bit Field	BR_VALUE							
		Type	rwh							
CC_H	**FDCON Reset: 00_H** Fractional Divider Control Register	Bit Field	0					NDOV	FDM	FDEN
		Type	r					rwh	rw	rw
CD_H	**FDSTEP Reset: 00_H** Fractional Divider Reload Register	Bit Field	STEP							
		Type	rw							
CE_H	**FDRES Reset: 00_H** Fractional Divider Result Register	Bit Field	RESULT							
		Type	rh							

3.3.3 Flash Programming Width

For the P-Flash banks, a programmed wordline (WL) must be erased before it can be reprogrammed as the Flash cells can only withstand one gate disturb. This means that the entire sector containing the WL must be erased since it is impossible to erase a single WL.

For the D-Flash bank, the same WL can be programmed twice before erasing is required as the Flash cells are able to withstand two gate disturbs. This means if the number of data bytes that needs to be written is smaller than the 32-byte minimum programming width, the user can opt to program this number of data bytes (x; where x can be any integer from 1 to 31) first and program the remaining bytes (32 - x) later. Hence, it is possible to program the same WL, for example, with 16 bytes of data two times (see **Figure 12**)

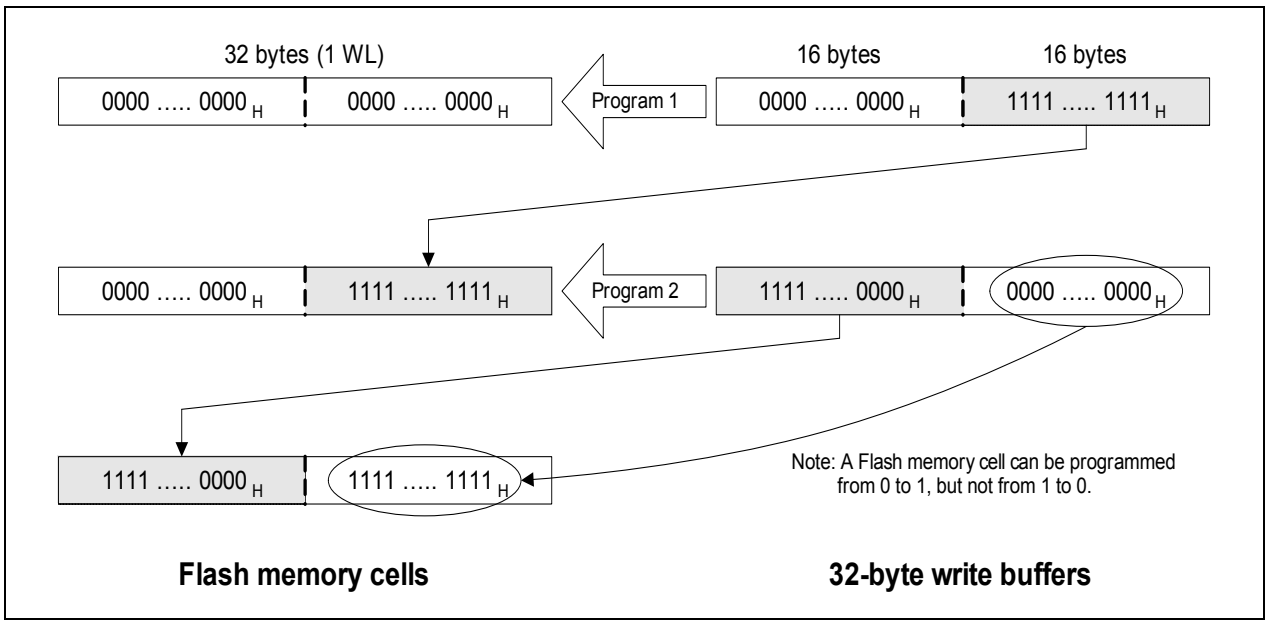

Figure 12 D-Flash Programming

Note: When programming a D-Flash WL the second time, the previously programmed Flash memory cells (whether 0s or 1s) should be reprogrammed with 0s to retain its original contents and to prevent "over-programming".

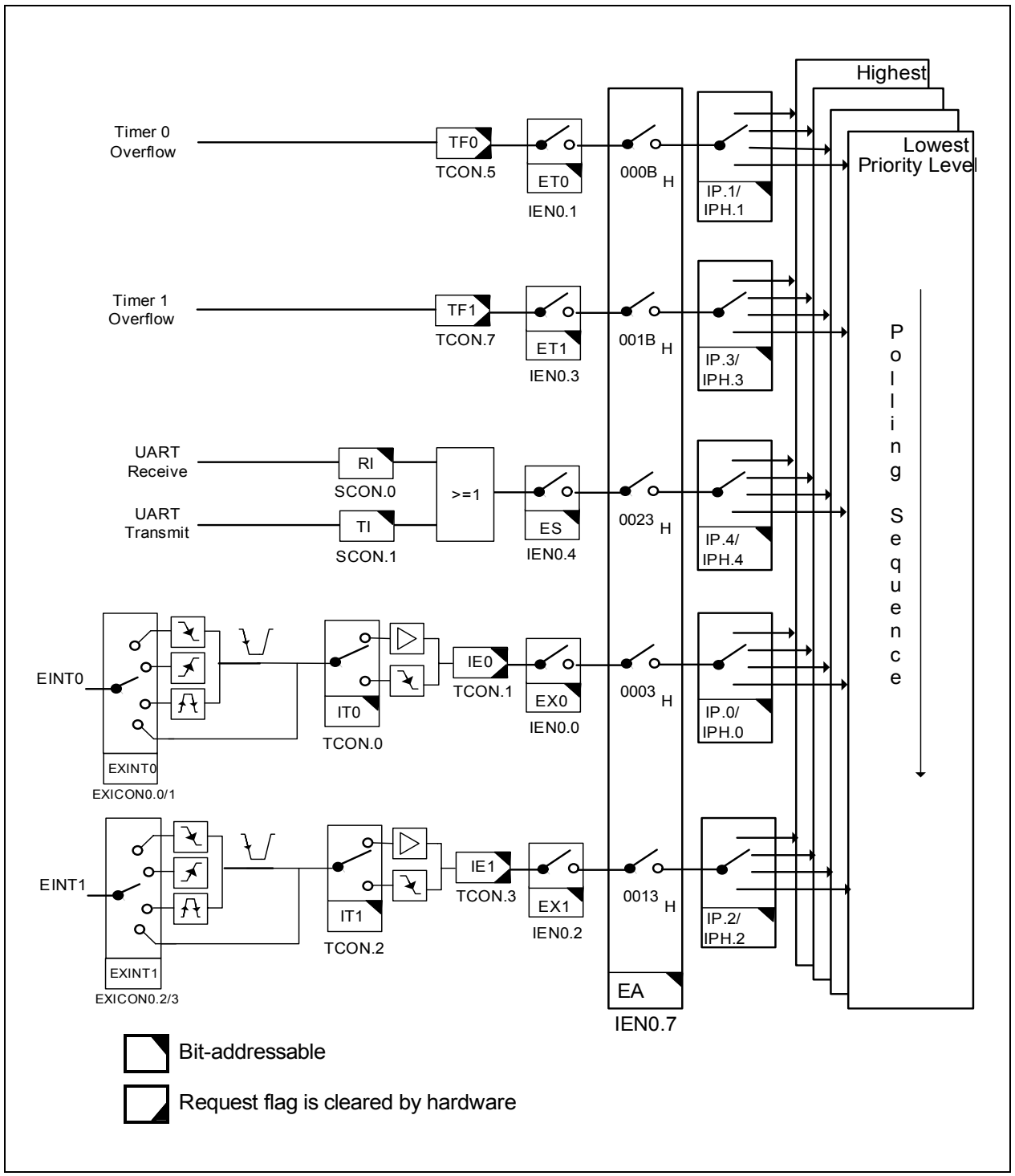

Figure 14 Interrupt Request Sources (Part 1)

1) BSL mode is automatically entered if no valid password is installed and data at memory address 0000H equals zero.
2) OSC is bypassed in MultiCAN BSL mode
3) Normal user mode with standard JTAG (TCK,TDI,TDO) pins for hot-attach purpose.

Note: The boot options are valid only with the default set of UART and JTAG pins.

3.8 Clock Generation Unit

The Clock Generation Unit (CGU) allows great flexibility in the clock generation for the XC886/888. The power consumption is indirectly proportional to the frequency, whereas the performance of the microcontroller is directly proportional to the frequency. During user program execution, the frequency can be programmed for an optimal ratio between performance and power consumption. Therefore the power consumption can be adapted to the actual application state.

Features

- Phase-Locked Loop (PLL) for multiplying clock source by different factors
- PLL Base Mode
- Prescaler Mode
- PLL Mode
- Power-down mode support

The CGU consists of an oscillator circuit and a PLL. In the XC886/888, the oscillator can be from either of these two sources: the on-chip oscillator (9.6 MHz) or the external oscillator (4 MHz to 12 MHz). The term “oscillator” is used to refer to both on-chip oscillator and external oscillator, unless otherwise stated. After the reset, the on-chip oscillator will be used by default.The external oscillator can be selected via software. In addition, the PLL provides a fail-safe logic to perform oscillator run and loss-of-lock detection. This allows emergency routines to be executed for system recovery or to perform system shut down.

PLL Mode

The system clock is derived from the oscillator clock, multiplied by the N factor, and divided by the P and K factors. Both VCO bypass and PLL bypass must be inactive for this PLL mode. The PLL mode is used during normal system operation.

$$f_{SYS} = f_{OSC} \times \frac{N}{P \times K} \quad (3.3)$$

System Frequency Selection

For the XC886/888, the value of P is fixed to 1. In order to obtain the required fsys, the value of N and K can be selected by bits NDIV and KDIV respectively for different oscillator inputs. The output frequency must always be configured for 96 MHz. **Table 24** provides examples on how f_{sys} = 96 MHz can be obtained for the different oscillator sources.

Table 24 System frequency (f_{sys} = 96 MHz)

Oscillator	Fosc	N	P	K	Fsys
On-chip	9.6 MHz	20	1	2	96 MHz
External	8 MHz	24	1	2	96 MHz
	6 MHz	32	1	2	96 MHz
	4 MHz	48	1	2	96 MHz

3.10 Watchdog Timer

The Watchdog Timer (WDT) provides a highly reliable and secure way to detect and recover from software or hardware failures. The WDT is reset at a regular interval that is predefined by the user. The CPU must service the WDT within this interval to prevent the WDT from causing an XC886/888 system reset. Hence, routine service of the WDT confirms that the system is functioning properly. This ensures that an accidental malfunction of the XC886/888 will be aborted in a user-specified time period.

In debug mode, the WDT is default suspended and stops counting. Therefore, there is no need to refresh the WDT during debugging.

Features

- 16-bit Watchdog Timer
- Programmable reload value for upper 8 bits of timer
- Programmable window boundary
- Selectable input frequency of $f_{PCLK}/2$ or $f_{PCLK}/128$
- Time-out detection with NMI generation and reset prewarning activation (after which a system reset will be performed)

The WDT is a 16-bit timer incremented by a count rate of $f_{PCLK}/2$ or $f_{PCLK}/128$. This 16-bit timer is realized as two concatenated 8-bit timers. The upper 8 bits of the WDT can be preset to a user-programmable value via a watchdog service access in order to modify the watchdog expire time period. The lower 8 bits are reset on each service access. **Figure 28** shows the block diagram of the WDT unit.

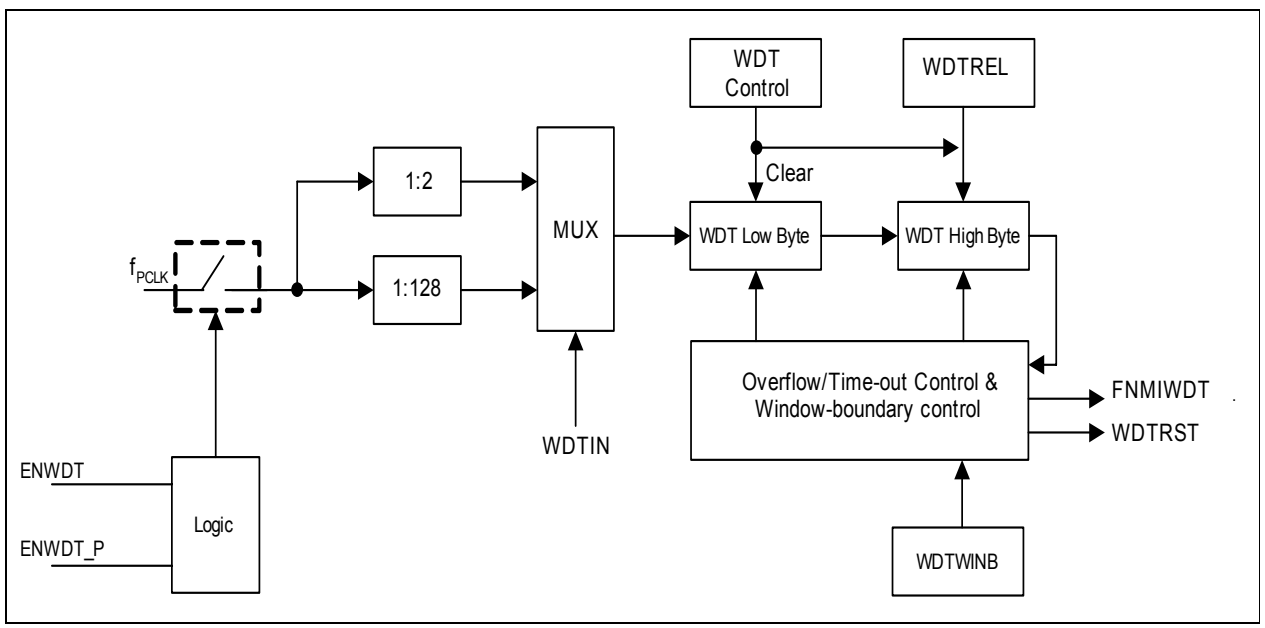

Figure 28 WDT Block Diagram

If the WDT is not serviced before the timer overflow, a system malfunction is assumed. As a result, the WDT NMI is triggered (assert FNMIWDT) and the reset prewarning is entered. The prewarning period lasts for 30_H count, after which the system is reset (assert WDTRST).

The WDT has a “programmable window boundary” which disallows any refresh during the WDT’s count-up. A refresh during this window boundary constitutes an invalid access to the WDT, causing the reset prewarning to be entered but without triggering the WDT NMI. The system will still be reset after the prewarning period is over. The window boundary is from 0000_H to the value obtained from the concatenation of WDTWINB and 00_H.

After being serviced, the WDT continues counting up from the value (<WDTREL> * 2^8). The time period for an overflow of the WDT is programmable in two ways:

- The input frequency to the WDT can be selected to be either $f_{PCLK}/2$ or $f_{PCLK}/128$
- The reload value WDTREL for the high byte of WDT can be programmed in register WDTREL

The period, P_{WDT}, between servicing the WDT and the next overflow can be determined by the following formula:

$$P_{WDT} = \frac{2^{(1 + WDTIN \times 6)} \times (2^{16} - WDTREL \times 2^8)}{f_{PCLK}} \quad (3.4)$$

If the Window-Boundary Refresh feature of the WDT is enabled, the period P_{WDT} between servicing the WDT and the next overflow is shortened if WDTWINB is greater than WDTREL, see **Figure 29**. This period can be calculated using the same formula by replacing WDTREL with WDTWINB. For this feature to be useful, WDTWINB cannot be smaller than WDTREL.

3.18 Timer 2 and Timer 21

Timer 2 and Timer 21 are 16-bit general purpose timers (THL2) that are fully compatible and have two modes of operation, a 16-bit auto-reload mode and a 16-bit one channel capture mode, see **Table 33**. As a timer, the timers count with an input clock of PCLK/12 (if prescaler is disabled). As a counter, they count 1-to-0 transitions on pin T2. In the counter mode, the maximum resolution for the count is PCLK/24 (if prescaler is disabled).

Table 33 Timer 2 Modes

Mode	Description
Auto-reload	**Up/Down Count Disabled** • Count up only • Start counting from 16-bit reload value, overflow at $FFFF_H$ • Reload event configurable for trigger by overflow condition only, or by negative/positive edge at input pin T2EX as well • Programmble reload value in register RC2 • Interrupt is generated with reload event
	Up/Down Count Enabled • Count up or down, direction determined by level at input pin T2EX • No interrupt is generated • Count up – Start counting from 16-bit reload value, overflow at $FFFF_H$ – Reload event triggered by overflow condition – Programmble reload value in register RC2 • Count down – Start counting from $FFFF_H$, underflow at value defined in register RC2 – Reload event triggered by underflow condition – Reload value fixed at $FFFF_H$
Channel capture	• Count up only • Start counting from 0000_H, overflow at $FFFF_H$ • Reload event triggered by overflow condition • Reload value fixed at 0000_H • Capture event triggered by falling/rising edge at pin T2EX • Captured timer value stored in register RC2 • Interrupt is generated with reload or capture event

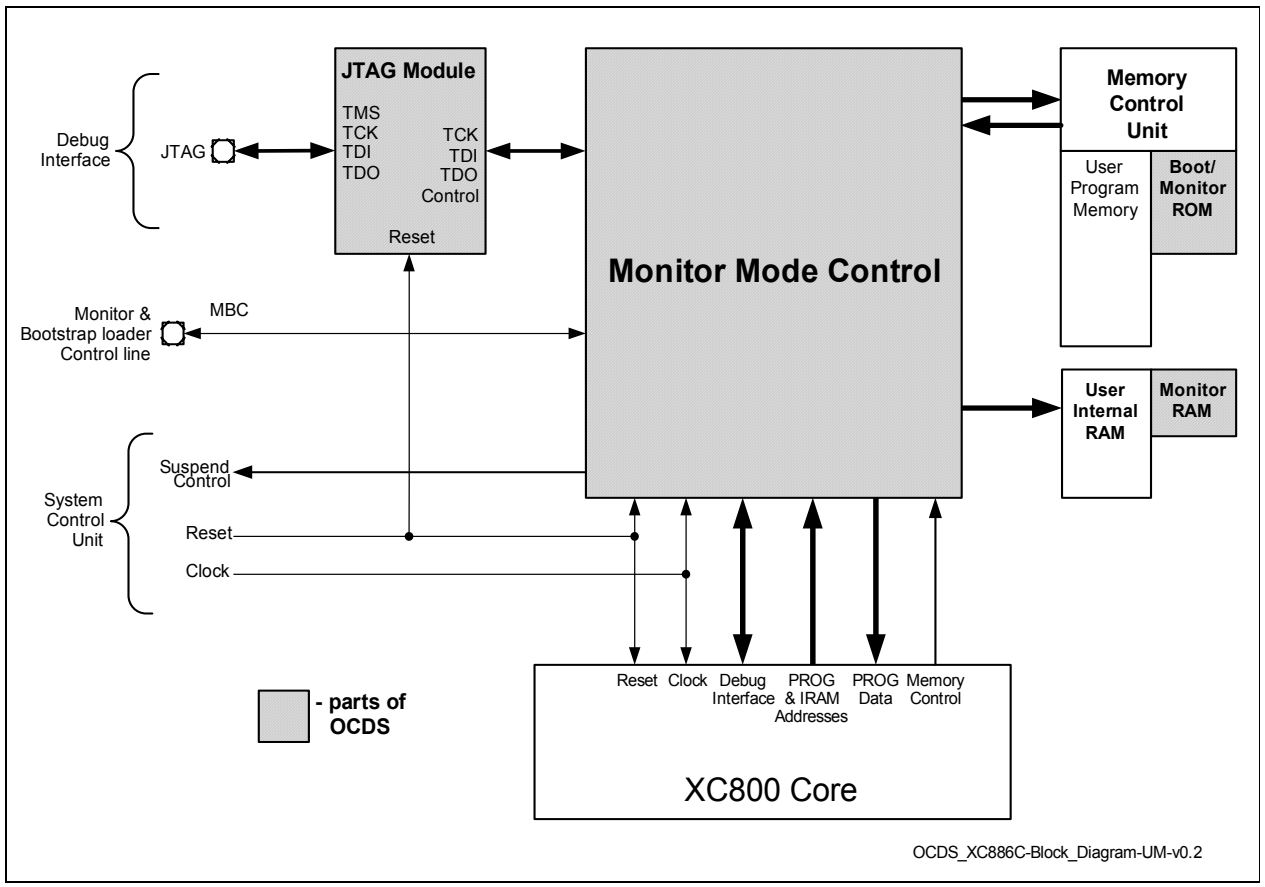

Figure 37 OCDS Block Diagram

3.22.1 JTAG ID Register

This is a read-only register located inside the JTAG module, and is used to recognize the device(s) connected to the JTAG interface. Its content is shifted out when INSTRUCTION register contains the IDCODE command (opcode 04_H), and the same is also true immediately after reset.

The JTAG ID register contents for the XC886/888 Flash devices are given in **Table 35**.

Table 35 JTAG ID Summary

Device Type	Device Name	JTAG ID
Flash	XC886/888*-8FF	$1012\ 0083_H$
	XC886/888*-6FF	$1012\ 5083_H$
ROM	XC886/888*-8RF	$1013\ C083_H$
	XC886/888*-6RF	$1013\ D083_H$

Note: The asterisk (*) above denotes all possible device configurations.

3.23 Chip Identification Number

The XC886/888 identity (ID) register is located at Page 1 of address $B3_H$. The value of ID register is 09_H for Flash devices and 22_H for ROM devices. However, for easy identification of product variants, the Chip Identification Number, which is an unique number assigned to each product variant, is available. The differentiation is based on the product, variant type and device step information.

Two methods are provided to read a device's chip identification number:

- In-application subroutine, GET_CHIP_INFO
- Bootstrap loader (BSL) mode A

Table 36 lists the chip identification numbers of available XC886/888 Flash and ROM device variants.

Table 36 Chip Identification Number

Product Variant	Chip Identification Number		
	AA-Step	AB-Step	AC-Step
Flash Devices			
XC886CLM-8FFA 3V3	-	09500102_H	$0B500102_H$
XC888CLM-8FFA 3V3	-	09500103_H	$0B500103_H$
XC886LM-8FFA 3V3	-	09500122_H	$0B500122_H$
XC888LM-8FFA 3V3	-	09500123_H	$0B500123_H$
XC886CLM-6FFA 3V3	-	09551502_H	$0B551502_H$
XC888CLM-6FFA 3V3	-	09551503_H	$0B551503_H$
XC886LM-6FFA 3V3	-	09551522_H	$0B551522_H$
XC888LM-6FFA 3V3	-	09551523_H	$0B551523_H$
XC886CM-8FFA 3V3	-	09580102_H	$0B580102_H$
XC888CM-8FFA 3V3	-	09580103_H	$0B580103_H$
XC886C-8FFA 3V3	-	09580142_H	$0B580142_H$
XC888C-8FFA 3V3	-	09580143_H	$0B580143_H$
XC886-8FFA 3V3	-	09580162_H	$0B580162_H$
XC888-8FFA 3V3	-	09580163_H	$0B580163_H$
XC886CM-6FFA 3V3	-	$095D1502_H$	$0B5D1502_H$
XC888CM-6FFA 3V3	-	$095D1503_H$	$0B5D1503_H$
XC886C-6FFA 3V3	-	$095D1542_H$	$0B5D1542_H$
XC888C-6FFA 3V3	-	$095D1543_H$	$0B5D1543_H$

Table 38 Input/Output Characteristics (Operating Conditions apply) (cont'd)

Parameter	Symbol		Limit Values		Unit	Test Conditions
			min.	max.		
Maximum current out of V_{SS}	I_{MVSS}	SR	–	120	mA	[3]
V_{DDP} = 3.3 V Range						
Output low voltage	V_{OL}	CC	–	1.0	V	I_{OL} = 8 mA
			–	0.4	V	I_{OL} = 2.5 mA
Output high voltage	V_{OH}	CC	V_{DDP} - 1.0	–	V	I_{OH} = -8 mA
			V_{DDP} - 0.4	–	V	I_{OH} = -2.5 mA
Input low voltage on port pins (all except P0.0 & P0.1)	V_{ILP}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on P0.0 & P0.1	V_{ILP0}	SR	-0.2	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on RESET pin	V_{ILR}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on TMS pin	V_{ILT}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input high voltage on port pins (all except P0.0 & P0.1)	V_{IHP}	SR	0.7 × V_{DDP}	–	V	CMOS Mode
Input high voltage on P0.0 & P0.1	V_{IHP0}	SR	0.7 × V_{DDP}	V_{DDP}	V	CMOS Mode
Input high voltage on RESET pin	V_{IHR}	SR	0.7 × V_{DDP}	–	V	CMOS Mode
Input high voltage on TMS pin	V_{IHT}	SR	0.75 × V_{DDP}	–	V	CMOS Mode
Input Hysteresis	HYS	CC	0.03 × V_{DDP}	–	V	CMOS Mode[1]
Input Hysteresis on XTAL1	$HYSX$	CC	0.07 × V_{DDC}	–	V	[1]
Input low voltage at XTAL1	V_{ILX}	SR	V_{SS} - 0.5	0.3 × V_{DDC}	V	

4.2.3.1 ADC Conversion Timing

Conversion time, $t_C = t_{ADC} \times (1 + r \times (3 + n + STC))$, where

r = CTC + 2 for CTC = 00_B, 01_B or 10_B,

r = 32 for CTC = 11_B,

CTC = Conversion Time Control (GLOBCTR.CTC),

STC = Sample Time Control (INPCR0.STC),

n = 8 or 10 (for 8-bit and 10-bit conversion respectively),

$t_{ADC} = 1 / f_{ADC}$

4.2.4 Power Supply Current

Table 41, **Table 42**, **Table 43** and **Table 44** provide the characteristics of the power supply current in the XC886/888.

Table 41 Power Supply Current Parameters (Operating Conditions apply; V_{DDP} = 5V range)

Parameter	Symbol	Limit Values		Unit	Test Condition
		typ.[1]	max.[2]		
V_{DDP} = 5V Range					
Active Mode	I_{DDP}	27.2	32.8	mA	Flash Device[3]
		24.3	29.8	mA	ROM Device[3]
Idle Mode	I_{DDP}	21.1	25.3	mA	Flash Device[4]
		18.2	21.6	mA	ROM Device[4]
Active Mode with slow-down enabled	I_{DDP}	14.1	17.0	mA	Flash Device[5]
		11.9	14.3	mA	ROM Device[5]
Idle Mode with slow-down enabled	I_{DDP}	11.7	15.0	mA	Flash Device[6]
		9.7	11.9	mA	ROM Device[6]

1) The typical I_{DDP} values are periodically measured at T_A = + 25 °C and V_{DDP} = 5.0 V.

2) The maximum I_{DDP} values are measured under worst case conditions (T_A = + 125 °C and V_{DDP} = 5.5 V).

3) I_{DDP} (active mode) is measured with: CPU clock and input clock to all peripherals running at 24 MHz(set by on-chip oscillator of 9.6 MHz and NDIV in PLL_CON to 1001_B), $\overline{\text{RESET}}$ = V_{DDP}, no load on ports.

4) I_{DDP} (idle mode) is measured with: CPU clock disabled, watchdog timer disabled, input clock to all peripherals enabled and running at 24 MHz, $\overline{\text{RESET}}$ = V_{DDP}, no load on ports.

5) I_{DDP} (active mode with slow-down mode) is measured with: CPU clock and input clock to all peripherals running at 8 MHz by setting CLKREL in CMCON to 0110_B, $\overline{\text{RESET}}$ = V_{DDP}, no load on ports.

6) I_{DDP} (idle mode with slow-down mode) is measured with: CPU clock disabled, watchdog timer disabled, input clock to all peripherals enabled and running at 8 MHz by setting CLKREL in CMCON to 0110_B, $\overline{\text{RESET}}$ = V_{DDP}, no load on ports.

4.3.3 Power-on Reset and PLL Timing

Table 49 provides the characteristics of the power-on reset and PLL timing in the XC886/888.

Table 46 Power-On Reset and PLL Timing (Operating Conditions apply)

Parameter	Symbol		Limit Values			Unit	Test Conditions
			min.	typ.	max.		
Pad operating voltage	V_{PAD}	CC	2.3	–	–	V	1)
On-Chip Oscillator start-up time	t_{OSCST}	CC	–	–	500	ns	1)
Flash initialization time	t_{FINIT}	CC	–	160	–	µs	1)
$\overline{\text{RESET}}$ hold time	t_{RST}	SR	–	500	–	µs	V_{DDP} rise time (10% – 90%) ≤ 500µs 1)2)
PLL lock-in in time	t_{LOCK}	CC	–	–	200	µs	1)
PLL accumulated jitter	D_P		–	–	0.7	ns	1)3)

1) Not all parameters are 100% tested, but are verified by design/characterization and test correlation.

2) $\overline{\text{RESET}}$ signal has to be active (low) until V_{DDC} has reached 90% of its maximum value (typ. 2.5 V).

3) PLL lock at 96 MHz using a 4 MHz external oscillator. The PLL Divider settings are K = 2, N = 48 and P = 1.