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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PSMC, PWM, WDT
Number of I/O	24
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x12b; D/A 1x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1783-i-sp">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1783-i-sp</a>

## PIN ALLOCATION TABLE

**TABLE 1: 28-PIN ALLOCATION TABLE (PIC16(L)F1782/3)**

I/O	28-Pin SPDIP, SOIC, SSOP	28-Pin QFN, UQFN	ADC	ADC Reference	Comparator	Operation Amplifiers	8-bit DAC	Timers	PSMC	CCP	EUSART	MSSP	Interrupt	Pull-up	Basic
RA0	2	27	AN0	—	C1IN0- C2IN0- C3IN0-	—	—	—	—	—	—	—	IO	Y	—
RA1	3	28	AN1	—	C1IN1- C2IN1- C3IN1-	OPA1OUT	—	—	—	—	—	—	IO	Y	—
RA2	4	1	AN2	VREF-	C1IN0+ C2IN0+ C3IN0+	—	DACOUT1 DACVREF-	—	—	—	—	—	IO	Y	—
RA3	5	2	AN3	VREF+	C1IN1+	—	DACVREF+	—	—	—	—	—	IO	Y	—
RA4	6	3	—	—	C1OUT	OPA1IN+	—	TOCKI	—	—	—	—	IO	Y	—
RA5	7	4	AN4	—	C2OUT	OPA1IN-	—	—	—	—	—	SS	IO	Y	—
RA6	10	7	—	—	C2OUT <sup>(1)</sup>	—	—	—	—	—	—	—	IO	Y	OSC2/ CLKOUT
RA7	9	6	—	—	—	—	—	—	PSMC1CLK PSMC2CLK	—	—	—	IO	Y	OSC1/ CLKIN
RB0	21	18	AN12	—	C2IN1+	—	—	—	PSMC1IN PSMC2IN	CCP1 <sup>(1)</sup>	—	—	INT/ IO	Y	—
RB1	22	19	AN10	—	C1IN3- C2IN3- C3IN3-	OPA2OUT	—	—	—	—	—	—	IO	Y	—
RB2	23	20	AN8	—	—	OPA2IN-	—	—	—	—	—	—	IO	Y	CLKR
RB3	24	21	AN9	—	C1IN2- C2IN2- C3IN2-	OPA2IN+	—	—	—	CCP2 <sup>(1)</sup>	—	—	IO	Y	—
RB4	25	22	AN11	—	C3IN1+	—	—	—	—	—	—	—	IO	Y	—
RB5	26	23	AN13	—	C3OUT	—	—	T1G	—	—	—	SDO <sup>(1)</sup>	IO	Y	—
RB6	27	24	—	—	—	—	—	—	—	—	TX <sup>(1)</sup> CK <sup>(1)</sup>	SDI <sup>(1)</sup> SDA <sup>(1)</sup>	IO	Y	ICSPCLK
RB7	28	25	—	—	—	—	DACOUT2	—	—	—	RX <sup>(1)</sup> DT <sup>(1)</sup>	SCK <sup>(1)</sup> SCL <sup>(1)</sup>	IO	Y	ICSPDAT
RC0	11	8	—	—	—	—	—	T1OSO T1CKI	PSMC1A	—	—	—	IO	Y	—
RC1	12	9	—	—	—	—	—	T1OSI	PSMC1B	CCP2	—	—	IO	Y	—
RC2	13	10	—	—	—	—	—	—	PSMC1C	CCP1	—	—	IO	Y	—
RC3	14	11	—	—	—	—	—	—	PSMC1D	—	—	SCK SCL	IO	Y	—
RC4	15	12	—	—	—	—	—	—	PSMC1E	—	—	SDI SDA	IO	Y	—
RC5	16	13	—	—	—	—	—	—	PSMC1F	—	—	SDO	IO	Y	—
RC6	17	14	—	—	—	—	—	—	PSMC2A	—	TX CK	—	IO	Y	—
RC7	18	15	—	—	—	—	—	—	PSMC2B	—	RX DT	—	IO	Y	—
RE3	1	26	—	—	—	—	—	—	—	—	—	—	IO	Y	MCLR/ VPP
VDD	20	17	—	—	—	—	—	—	—	—	—	—	—	—	VDD
VSS	8, 19	5, 16	—	—	—	—	—	—	—	—	—	—	—	—	VSS

**Note 1:** Alternate pin function selected with the APFCON1 ([Register 13-1](#)) register.

# PIC16(L)F1782/3

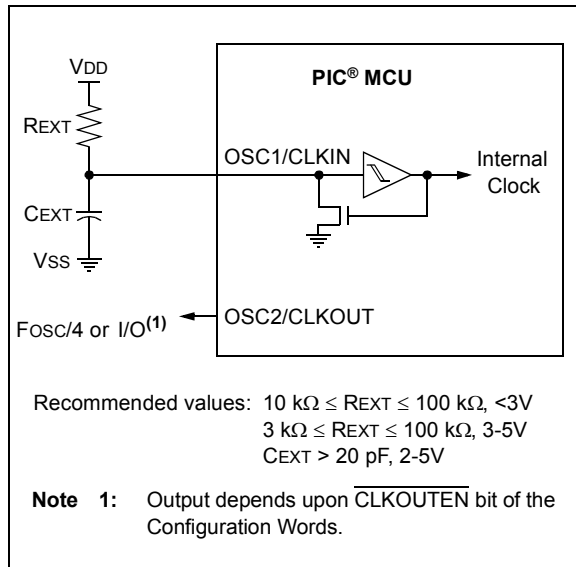
## 6.2.1.6 External RC Mode

The external Resistor-Capacitor (RC) modes support the use of an external RC circuit. This allows the designer maximum flexibility in frequency choice while keeping costs to a minimum when clock accuracy is not required.

The RC circuit connects to OSC1. OSC2/CLKOUT is available for general purpose I/O or CLKOUT. The function of the OSC2/CLKOUT pin is determined by the CLKOUTEN bit in Configuration Words.

Figure 6-6 shows the external RC mode connections.

**FIGURE 6-6: EXTERNAL RC MODES**



The RC oscillator frequency is a function of the supply voltage, the resistor ( $R_{EXT}$ ) and capacitor ( $C_{EXT}$ ) values and the operating temperature. Other factors affecting the oscillator frequency are:

- threshold voltage variation
- component tolerances
- packaging variations in capacitance

The user also needs to take into account variation due to tolerance of external RC components used.

## 6.2.2 INTERNAL CLOCK SOURCES

The device may be configured to use the internal oscillator block as the system clock by performing one of the following actions:

- Program the FOSC<2:0> bits in Configuration Words to select the INTOSC clock source, which will be used as the default system clock upon a device Reset.
- Write the SCS<1:0> bits in the OSCCON register to switch the system clock source to the internal oscillator during run-time. See [Section 6.3 “Clock Switching”](#) for more information.

In INTOSC mode, OSC1/CLKIN is available for general purpose I/O. OSC2/CLKOUT is available for general purpose I/O or CLKOUT.

The function of the OSC2/CLKOUT pin is determined by the  $\overline{\text{CLKOUTEN}}$  bit in Configuration Words.

The internal oscillator block has two independent oscillators and a dedicated Phase-Lock Loop, HFPLL that can produce one of three internal system clock sources.

1. The **HFINTOSC** (High-Frequency Internal Oscillator) is factory calibrated and operates at 16 MHz. The HFINTOSC source is generated from the 500 kHz MFINTOSC source and the dedicated Phase-Lock Loop, HFPLL. The frequency of the HFINTOSC can be user-adjusted via software using the OSCTUNE register ([Register 6-3](#)).
2. The **MFINTOSC** (Medium-Frequency Internal Oscillator) is factory calibrated and operates at 500 kHz. The frequency of the MFINTOSC can be user-adjusted via software using the OSCTUNE register ([Register 6-3](#)).
3. The **LFINTOSC** (Low-Frequency Internal Oscillator) is uncalibrated and operates at 31 kHz.

# PIC16(L)F1782/3

## REGISTER 8-2: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE
bit 7						bit 0	

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7      **TMR1GIE:** Timer1 Gate Interrupt Enable bit  
1 = Enables the Timer1 gate acquisition interrupt  
0 = Disables the Timer1 gate acquisition interrupt
- bit 6      **ADIE:** Analog-to-Digital Converter (ADC) Interrupt Enable bit  
1 = Enables the ADC interrupt  
0 = Disables the ADC interrupt
- bit 5      **RCIE:** USART Receive Interrupt Enable bit  
1 = Enables the USART receive interrupt  
0 = Disables the USART receive interrupt
- bit 4      **TXIE:** USART Transmit Interrupt Enable bit  
1 = Enables the USART transmit interrupt  
0 = Disables the USART transmit interrupt
- bit 3      **SSP1IE:** Synchronous Serial Port (MSSP) Interrupt Enable bit  
1 = Enables the MSSP interrupt  
0 = Disables the MSSP interrupt
- bit 2      **CCP1IE:** CCP1 Interrupt Enable bit  
1 = Enables the CCP1 interrupt  
0 = Disables the CCP1 interrupt
- bit 1      **TMR2IE:** TMR2 to PR2 Match Interrupt Enable bit  
1 = Enables the Timer2 to PR2 match interrupt  
0 = Disables the Timer2 to PR2 match interrupt
- bit 0      **TMR1IE:** Timer1 Overflow Interrupt Enable bit  
1 = Enables the Timer1 overflow interrupt  
0 = Disables the Timer1 overflow interrupt

**Note:** Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

# PIC16(L)F1782/3

## REGISTER 8-4: PIE4: PERIPHERAL INTERRUPT ENABLE REGISTER 4

U-0	U-0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0
—	—	PSMC2TIE	PSMC1TIE	—	—	PSMC2SIE	PSMC1SIE
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-6 **Unimplemented:** Read as '0'

bit 5 **PSMC2TIE:** PSMC2 Time Base Interrupt Enable bit  
 1 = Enables PSMC2 time base generated interrupts  
 0 = Disables PSMC2 time base generated interrupts

bit 4 **PSMC1TIE:** PSMC1 Time Base Interrupt Enable bit  
 1 = Enables PSMC1 time base generated interrupts  
 0 = Disables PSMC1 time base generated interrupts

bit 3-2 **Unimplemented:** Read as '0'

bit 1 **PSMC2SIE:** PSMC2 Auto-Shutdown Interrupt Enable bit  
 1 = Enables PSMC2 auto-shutdown interrupts  
 0 = Disables PSMC2 auto-shutdown interrupts

bit 0 **PSMC1SIE:** PSMC1 Auto-Shutdown Interrupt Enable bit  
 1 = Enables PSMC1 auto-shutdown interrupts  
 0 = Disables PSMC1 auto-shutdown interrupts

**Note:** Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

## 12.2 Using the Data EEPROM

The data EEPROM is a high-endurance, byte addressable array that has been optimized for the storage of frequently changing information (e.g., program variables or other data that are updated often). When variables in one section change frequently, while variables in another section do not change, it is possible to exceed the total number of write cycles to the EEPROM without exceeding the total number of write cycles to a single byte. Refer to [Section 30.0 “Electrical Specifications”](#). If this is the case, then a refresh of the array must be performed. For this reason, variables that change infrequently (such as constants, IDs, calibration, etc.) should be stored in Flash program memory.

### 12.2.1 READING THE DATA EEPROM MEMORY

To read a data memory location, the user must write the address to the EEADRL register, clear the EEPGD and CFGS control bits of the EECON1 register, and then set control bit RD. The data is available at the very next cycle, in the EEDATL register; therefore, it can be read in the next instruction. EEDATL will hold this value until another read or until it is written to by the user (during a write operation).

#### EXAMPLE 12-1: DATA EEPROM READ

```
BANKSEL EEADRL      ;
MOVLW  DATA_EE_ADDR ;
MOVWF  EEADRL       ;Data Memory
                        ;Address to read
BCF    EECON1, CFGS ;Deselect Config space
BCF    EECON1, EEPGD;Point to DATA memory
BSF    EECON1, RD   ;EE Read
MOVF  EEDATL, W     ;W = EEDATL
```

**Note:** Data EEPROM can be read regardless of the setting of the CPD bit.

### 12.2.2 WRITING TO THE DATA EEPROM MEMORY

To write an EEPROM data location, the user must first write the address to the EEADRL register and the data to the EEDATL register. Then the user must follow a specific sequence to initiate the write for each byte.

The write will not initiate if the above sequence is not followed exactly (write 55h to EECON2, write AAh to EECON2, then set the WR bit) for each byte. Interrupts should be disabled during this code segment.

Additionally, the WREN bit in EECON1 must be set to enable write. This mechanism prevents accidental writes to data EEPROM due to errant (unexpected) code execution (i.e., lost programs). The user should keep the WREN bit clear at all times, except when updating EEPROM. The WREN bit is not cleared by hardware.

After a write sequence has been initiated, clearing the WREN bit will not affect this write cycle. The WR bit will be inhibited from being set unless the WREN bit is set.

At the completion of the write cycle, the WR bit is cleared in hardware and the EE Write Complete Interrupt Flag bit (EEIF) is set. The user can either enable this interrupt or poll this bit. EEIF must be cleared by software.

### 12.2.3 PROTECTION AGAINST SPURIOUS WRITE

There are conditions when the user may not want to write to the data EEPROM memory. To protect against spurious EEPROM writes, various mechanisms have been built-in. On power-up, WREN is cleared. Also, the Power-up Timer (64 ms duration) prevents EEPROM write.

The write initiate sequence and the WREN bit together help prevent an accidental write during:

- Brown-out
- Power Glitch
- Software Malfunction

### 12.2.4 DATA EEPROM OPERATION DURING CODE-PROTECT

Data memory can be code-protected by programming the CPD bit in the Configuration Words to '0'.

When the data memory is code-protected, only the CPU is able to read and write data to the data EEPROM. It is recommended to code-protect the program memory when code-protecting data memory. This prevents anyone from replacing your program with a program that will access the contents of the data EEPROM.

**TABLE 16-2: SUMMARY OF REGISTERS ASSOCIATED WITH THE TEMPERATURE INDICATOR**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	—	—	ADFVR<1:0>		<a href="#">136</a>

**Legend:** Shaded cells are unused by the temperature indicator module.

# PIC16(L)F1782/3

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## 19.4 Operation During Sleep

When the device wakes up from Sleep through an interrupt or a Watchdog Timer time-out, the contents of the DACCON0 register are not affected. To minimize current consumption in Sleep mode, the voltage reference should be disabled.

## 19.5 Effects of a Reset

A device Reset affects the following:

- DAC is disabled.
- DAC output voltage is removed from the DACOUT pin.
- The DACR<7:0> range select bits are cleared.



## 19.6 Register Definitions: DAC Control

### REGISTER 19-1: DACCON0: VOLTAGE REFERENCE CONTROL REGISTER 0

R/W-0/0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0
DACEN	—	DACOE1	DACOE2	DACPSS<1:0>		—	DACNSS
bit 7							bit 0

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7      **DACEN:** DAC Enable bit  
1 = DAC is enabled  
0 = DAC is disabled
- bit 6      **Unimplemented:** Read as '0'
- bit 5      **DACOE1:** DAC Voltage Output 1 Enable bit  
1 = DAC voltage level is also an output on the DACOUT1 pin  
0 = DAC voltage level is disconnected from the DACOUT1 pin
- bit 4      **DACOE2:** DAC Voltage Output 2 Enable bit  
1 = DAC voltage level is also an output on the DACOUT2 pin  
0 = DAC voltage level is disconnected from the DACOUT2 pin
- bit 3-2    **DACPSS<1:0>:** DAC Positive Source Select bits  
11 = Reserved, do not use  
10 = FVR Buffer2 output  
01 = VREF+ pin  
00 = VDD
- bit 1      **Unimplemented:** Read as '0'
- bit 0      **DACNSS:** DAC Negative Source Select bits  
1 = VREF- pin  
0 = VSS

### REGISTER 19-2: DACCON1: VOLTAGE REFERENCE CONTROL REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
DACR<7:0>							
bit 7							bit 0

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7-0    **DACR<7:0>:** DAC Voltage Output Select bits

# PIC16(L)F1782/3

## REGISTER 22-2: T1GCON: TIMER1 GATE CONTROL REGISTER

R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W/HC-0/u	R-x/x	R/W-0/u	R/W-0/u
TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/ DONE	T1GVAL	T1GSS<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HC = Bit is cleared by hardware

- bit 7      **TMR1GE:** Timer1 Gate Enable bit  
If TMR1ON = 0:  
This bit is ignored  
If TMR1ON = 1:  
1 = Timer1 counting is controlled by the Timer1 gate function  
0 = Timer1 counts regardless of Timer1 gate function
- bit 6      **T1GPOL:** Timer1 Gate Polarity bit  
1 = Timer1 gate is active-high (Timer1 counts when gate is high)  
0 = Timer1 gate is active-low (Timer1 counts when gate is low)
- bit 5      **T1GTM:** Timer1 Gate Toggle Mode bit  
1 = Timer1 Gate Toggle mode is enabled  
0 = Timer1 Gate Toggle mode is disabled and toggle flip-flop is cleared  
Timer1 gate flip-flop toggles on every rising edge.
- bit 4      **T1GSPM:** Timer1 Gate Single-Pulse Mode bit  
1 = Timer1 Gate Single-Pulse mode is enabled and is controlling Timer1 gate  
0 = Timer1 Gate Single-Pulse mode is disabled
- bit 3      **T1GGO/DONE:** Timer1 Gate Single-Pulse Acquisition Status bit  
1 = Timer1 gate single-pulse acquisition is ready, waiting for an edge  
0 = Timer1 gate single-pulse acquisition has completed or has not been started
- bit 2      **T1GVAL:** Timer1 Gate Current State bit  
Indicates the current state of the Timer1 gate that could be provided to TMR1H:TMR1L.  
Unaffected by Timer1 Gate Enable (TMR1GE).
- bit 1-0    **T1GSS<1:0>:** Timer1 Gate Source Select bits  
11 = Comparator 2 optionally synchronized output (sync\_C2OUT)  
10 = Comparator 1 optionally synchronized output (sync\_C1OUT)  
01 = Timer0 overflow output  
00 = Timer1 gate pin

# PIC16(L)F1782/3

## 23.5 Register Definitions: Timer2 Control

### REGISTER 23-1: T2CON: TIMER2 CONTROL REGISTER

U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	T2OUTPS<3:0>			TMR2ON	T2CKPS<1:0>		
bit 7							bit 0

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7      **Unimplemented:** Read as '0'
- bit 6-3    **T2OUTPS<3:0>:** Timer2 Output Postscaler Select bits
- 1111 = 1:16 Postscaler
  - 1110 = 1:15 Postscaler
  - 1101 = 1:14 Postscaler
  - 1100 = 1:13 Postscaler
  - 1011 = 1:12 Postscaler
  - 1010 = 1:11 Postscaler
  - 1001 = 1:10 Postscaler
  - 1000 = 1:9 Postscaler
  - 0111 = 1:8 Postscaler
  - 0110 = 1:7 Postscaler
  - 0101 = 1:6 Postscaler
  - 0100 = 1:5 Postscaler
  - 0011 = 1:4 Postscaler
  - 0010 = 1:3 Postscaler
  - 0001 = 1:2 Postscaler
  - 0000 = 1:1 Postscaler
- bit 2      **TMR2ON:** Timer2 On bit
- 1 = Timer2 is on
  - 0 = Timer2 is off
- bit 1-0    **T2CKPS<1:0>:** Timer2 Clock Prescale Select bits
- 11 = Prescaler is 64
  - 10 = Prescaler is 16
  - 01 = Prescaler is 4
  - 00 = Prescaler is 1

## REGISTER 24-3: PSMC1SYNC: PSMC1 SYNCHRONIZATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0
—	—	—	—	—	—	P1SYNC<1:0>	
bit 7						bit 0	

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-2      **Unimplemented:** Read as '0'

bit 1-0      **P1SYNC<1:0>:** PSMC1 Period Synchronization Mode bits

11 = Reserved – Do not use

10 = PSMC1 is synchronized with the PSMC2 module

01 = Reserved – Do not use

00 = PSMC1 is synchronized with period event

## REGISTER 24-4: PSMC2SYNC: PSMC2 SYNCHRONIZATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0
—	—	—	—	—	—	P2SYNC<1:0>	
bit 7						bit 0	

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-2      **Unimplemented:** Read as '0'

bit 1-0      **P2SYNC<1:0>:** PSMC2 Period Synchronization Mode bits

11 = Reserved – Do not use

10 = Reserved – Do not use

01 = PSMC2 is synchronized with the PSMC1 module

00 = PSMC2 is synchronized with period event

## REGISTER 24-15: PSMCxASDL: PSMC AUTO-SHUTDOWN OUTPUT LEVEL REGISTER

U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	PxASDLF <sup>(1)</sup>	PxASDLE <sup>(1)</sup>	PxASDLD <sup>(1)</sup>	PxASDLC <sup>(1)</sup>	PxASDLB	PxASDLA
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6	<b>Unimplemented:</b> Read as '0'
bit 5	<b>PxASDLF:</b> PSMCx Output F Auto-Shutdown Pin Level bit <sup>(1)</sup> 1 = When auto-shutdown is asserted, pin PSMCx F will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx F will drive logic '0'
bit 4	<b>PxASDLE:</b> PSMCx Output E Auto-Shutdown Pin Level bit <sup>(1)</sup> 1 = When auto-shutdown is asserted, pin PSMCx E will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx E will drive logic '0'
bit 3	<b>PxASDLD:</b> PSMCx Output D Auto-Shutdown Pin Level bit <sup>(1)</sup> 1 = When auto-shutdown is asserted, pin PSMCx D will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx D will drive logic '0'
bit 2	<b>PxASDLC:</b> PSMCx Output C Auto-Shutdown Pin Level bit <sup>(1)</sup> 1 = When auto-shutdown is asserted, pin PSMCx C will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx C will drive logic '0'
bit 1	<b>PxASDLB:</b> PSMCx Output B Auto-Shutdown Pin Level bit 1 = When auto-shutdown is asserted, pin PSMCx B will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx B will drive logic '0'
bit 0	<b>PxASDLA:</b> PSMCx Output A Auto-Shutdown Pin Level bit 1 = When auto-shutdown is asserted, pin PSMCx A will drive logic '1' 0 = When auto-shutdown is asserted, pin PSMCx A will drive logic '0'

**Note 1:** These bits are not implemented on PSMC2.

# PIC16(L)F1782/3

## REGISTER 24-28: PSMCxBLKR: PSMC RISING EDGE BLANKING TIME REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSMCxBLKR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-0                      **PSMCxBLKR<7:0>**: Rising Edge Blanking Time bits  
= Unsigned number of PSMCx psmc\_clk clock periods in rising edge blanking

## REGISTER 24-29: PSMCxBLKF: PSMC FALLING EDGE BLANKING TIME REGISTER

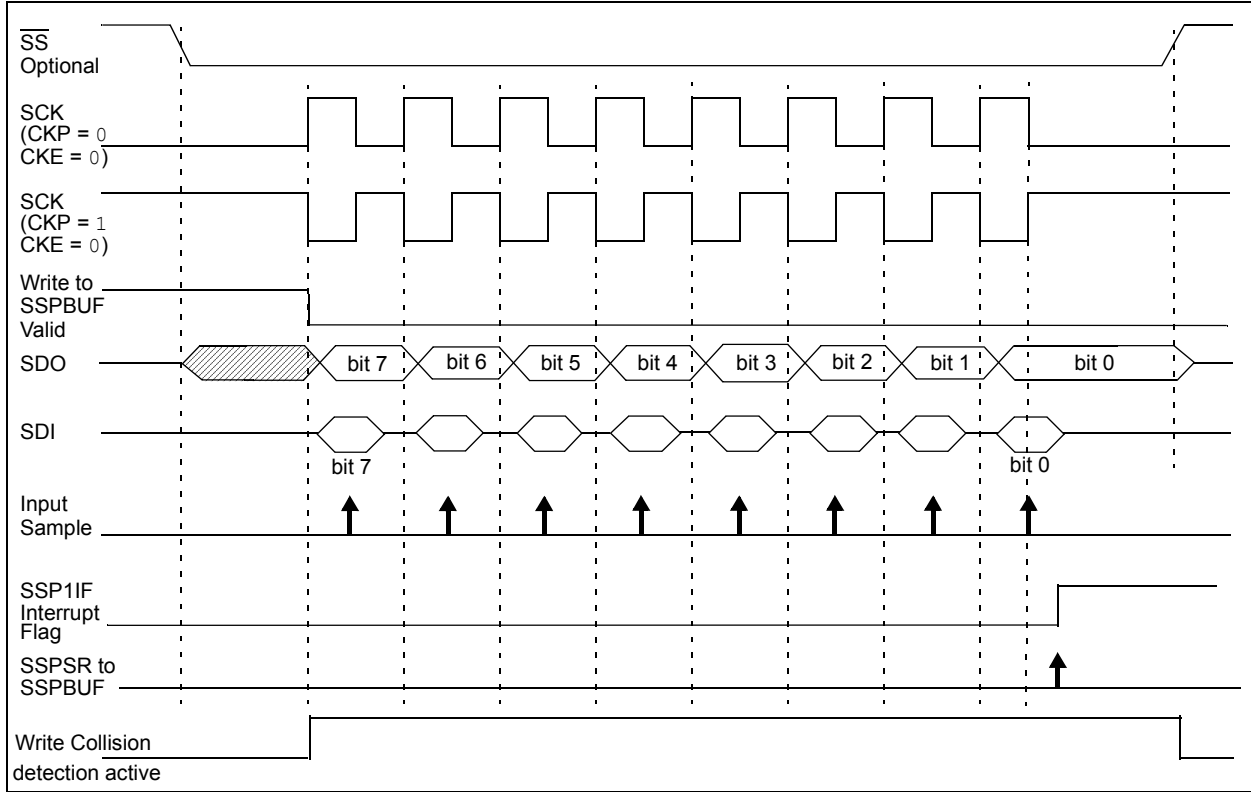
R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSMCxBLKF<7:0>							
bit 7							bit 0

### Legend:

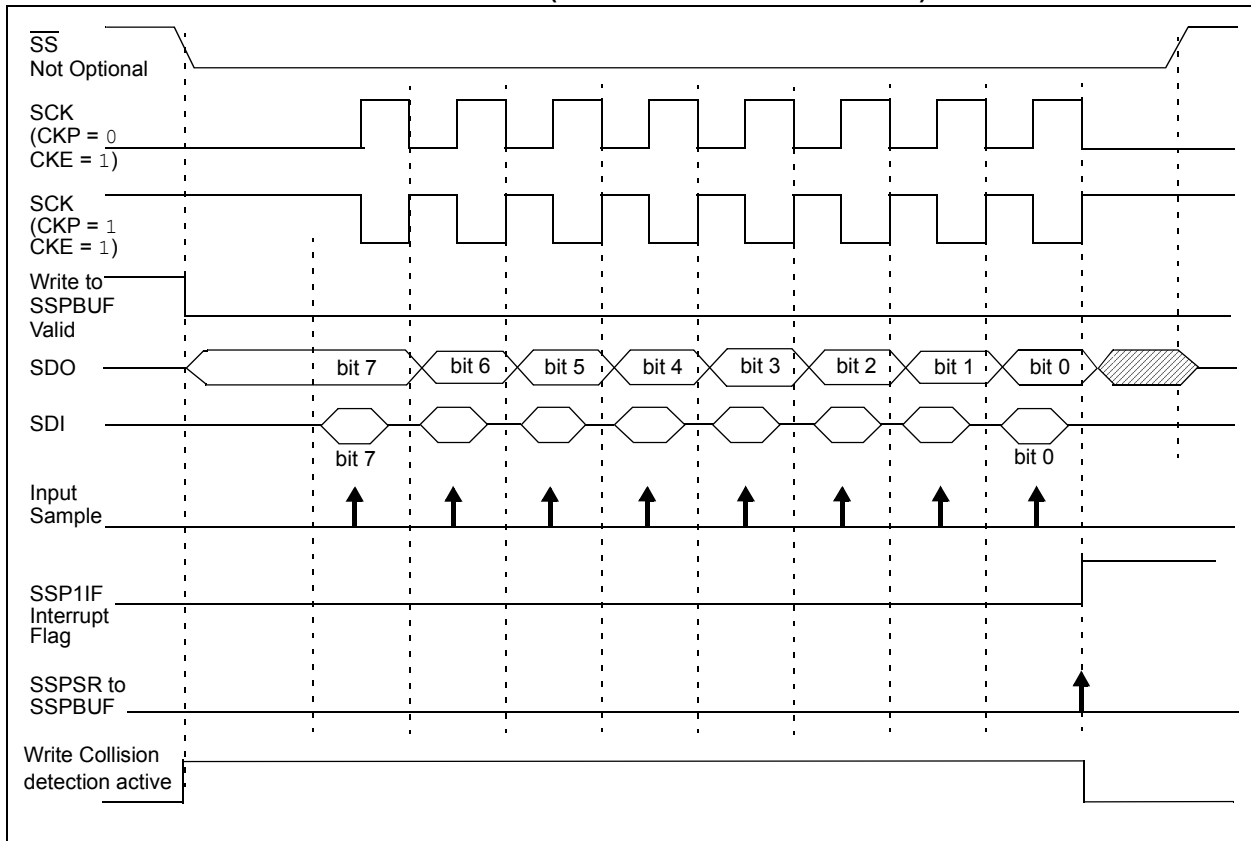
R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-0                      **PSMCxBLKF<7:0>**: Falling Edge Blanking Time bits  
= Unsigned number of PSMCx psmc\_clk clock periods in falling edge blanking

**FIGURE 26-9: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 0)**

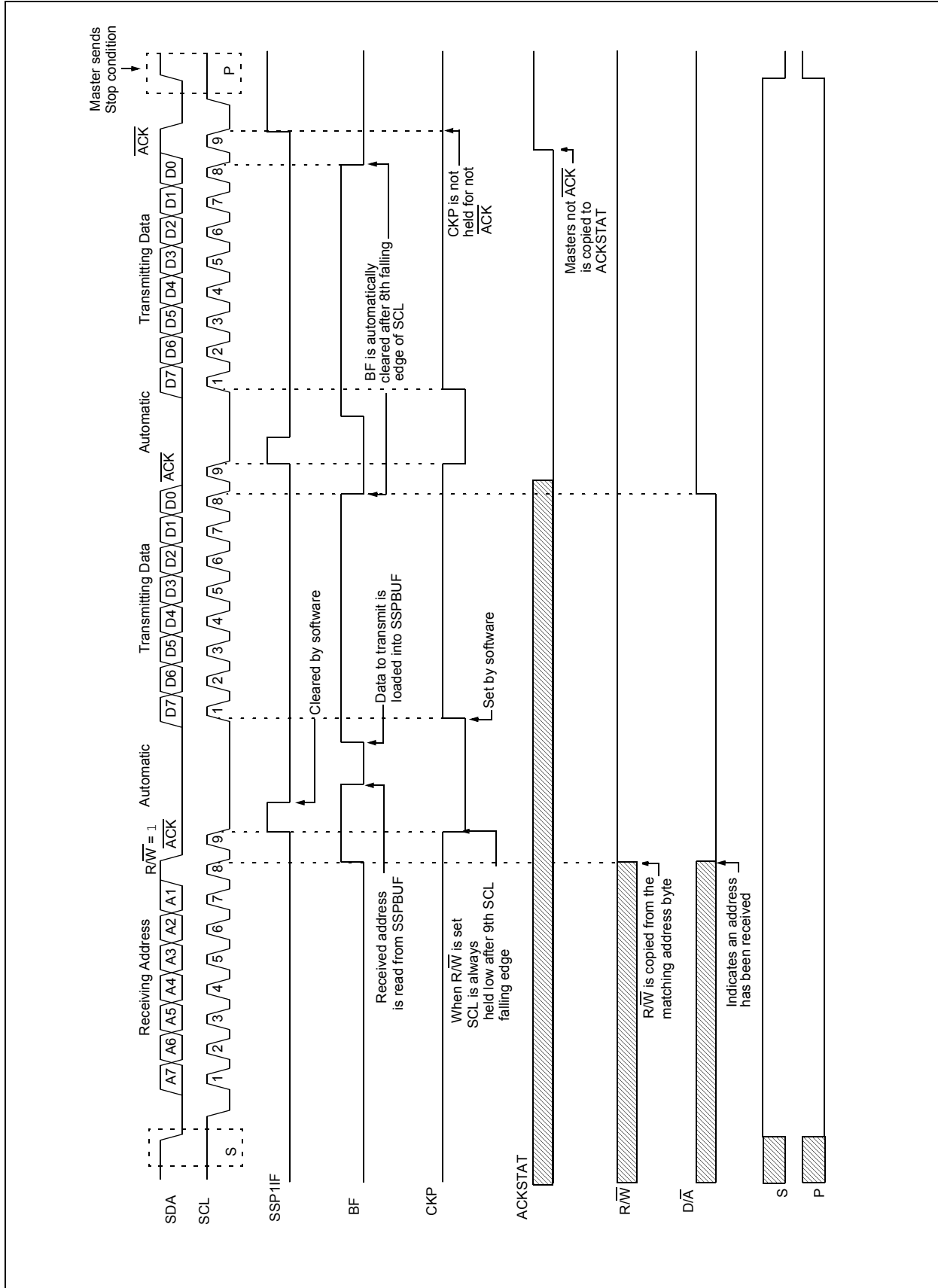


**FIGURE 26-10: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 1)**



# PIC16(L)F1782/3

FIGURE 26-18: I<sup>2</sup>C SLAVE, 7-BIT ADDRESS, TRANSMISSION (AHEN = 0)





## 26.6.8 ACKNOWLEDGE SEQUENCE TIMING

An Acknowledge sequence is enabled by setting the Acknowledge Sequence Enable bit, ACKEN bit of the SSPCON2 register. When this bit is set, the SCL pin is pulled low and the contents of the Acknowledge data bit are presented on the SDA pin. If the user wishes to generate an Acknowledge, then the ACKDT bit should be cleared. If not, the user should set the ACKDT bit before starting an Acknowledge sequence. The Baud Rate Generator then counts for one rollover period (TBRG) and the SCL pin is deasserted (pulled high). When the SCL pin is sampled high (clock arbitration), the Baud Rate Generator counts for TBRG. The SCL pin is then pulled low. Following this, the ACKEN bit is automatically cleared, the Baud Rate Generator is turned off and the MSSP module then goes into Idle mode (Figure 26-29).

### 26.6.8.1 WCOL Status Flag

If the user writes the SSPBUF when an Acknowledge sequence is in progress, then WCOL is set and the contents of the buffer are unchanged (the write does not occur).

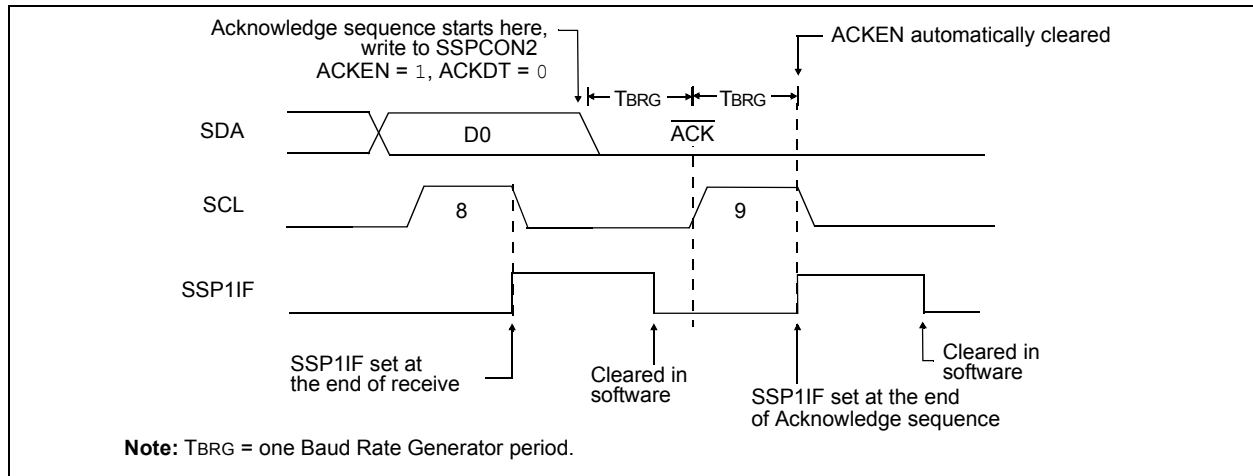
## 26.6.9 STOP CONDITION TIMING

A Stop bit is asserted on the SDA pin at the end of a receive/transmit by setting the Stop Sequence Enable bit, PEN bit of the SSPCON2 register. At the end of a receive/transmit, the SCL line is held low after the falling edge of the ninth clock. When the PEN bit is set, the master will assert the SDA line low. When the SDA line is sampled low, the Baud Rate Generator is reloaded and counts down to '0'. When the Baud Rate Generator times out, the SCL pin will be brought high and one TBRG (Baud Rate Generator rollover count) later, the SDA pin will be deasserted. When the SDA pin is sampled high while SCL is high, the P bit of the SSPSTAT register is set. A TBRG later, the PEN bit is cleared and the SSP1IF bit is set (Figure 26-30).

### 26.6.9.1 WCOL Status Flag

If the user writes the SSPBUF when a Stop sequence is in progress, then the WCOL bit is set and the contents of the buffer are unchanged (the write does not occur).

**FIGURE 26-30: ACKNOWLEDGE SEQUENCE WAVEFORM**



# PIC16(L)F1782/3

**TABLE 27-3: BAUD RATE FORMULAS**

Configuration Bits			BRG/EUSART Mode	Baud Rate Formula
SYNC	BRG16	BRGH		
0	0	0	8-bit/Asynchronous	$F_{osc}/[64 (n+1)]$
0	0	1	8-bit/Asynchronous	$F_{osc}/[16 (n+1)]$
0	1	0	16-bit/Asynchronous	
0	1	1	16-bit/Asynchronous	$F_{osc}/[4 (n+1)]$
1	0	x	8-bit/Synchronous	
1	1	x	16-bit/Synchronous	

**Legend:** x = Don't care, n = value of SPBRGH, SPBRGL register pair

**TABLE 27-4: SUMMARY OF REGISTERS ASSOCIATED WITH THE BAUD RATE GENERATOR**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
BAUDCON	ABDOVF	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	<a href="#">322</a>
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	<a href="#">321</a>
SPBRGL	BRG<7:0>								<a href="#">323</a>
SPBRGH	BRG<15:8>								<a href="#">323</a>
TXSTA	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D	<a href="#">320</a>

**Legend:** — = unimplemented location, read as '0'. Shaded cells are not used for the Baud Rate Generator.

\* Page provides register information.

# PIC16(L)F1782/3

**TABLE 29-3: INSTRUCTION SET (CONTINUED)**

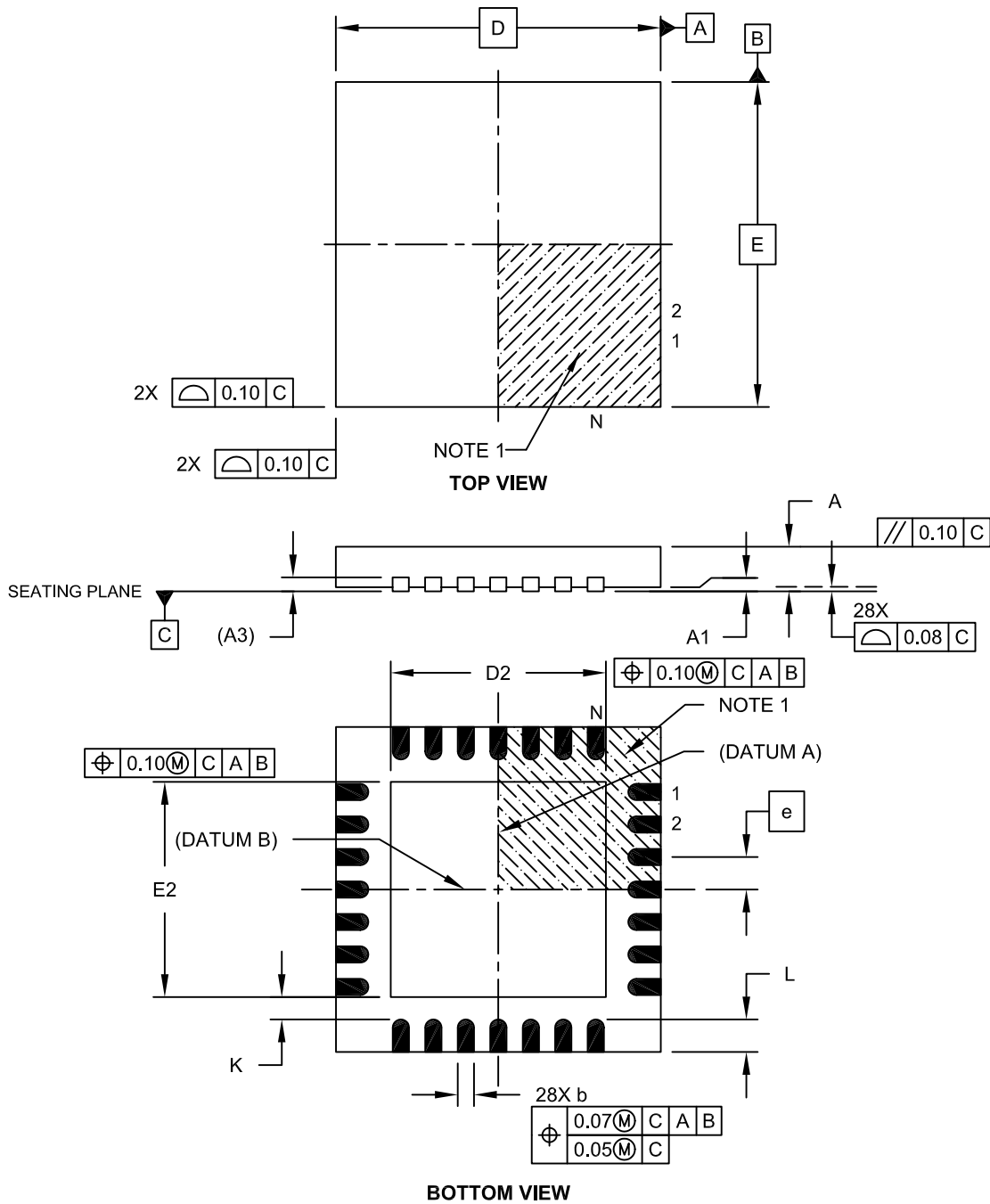
Mnemonic, Operands	Description	Cycles	14-Bit Opcode				Status Affected	Notes
			MSb	LSb				
<b>CONTROL OPERATIONS</b>								
BRA	k	Relative Branch	2	11	001k	kkkk	kkkk	
BRW	–	Relative Branch with W	2	00	0000	0000	1011	
CALL	k	Call Subroutine	2	10	0kkk	kkkk	kkkk	
CALLW	–	Call Subroutine with W	2	00	0000	0000	1010	
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk	
RETFIE	k	Return from interrupt	2	00	0000	0000	1001	
RETLW	k	Return with literal in W	2	11	0100	kkkk	kkkk	
RETURN	–	Return from Subroutine	2	00	0000	0000	1000	
<b>INHERENT OPERATIONS</b>								
CLRWDT	–	Clear Watchdog Timer	1	00	0000	0110	0100	$\overline{TO}, \overline{PD}$
NOP	–	No Operation	1	00	0000	0000	0000	
OPTION	–	Load OPTION_REG register with W	1	00	0000	0110	0010	
RESET	–	Software device Reset	1	00	0000	0000	0001	
SLEEP	–	Go into Standby mode	1	00	0000	0110	0011	$\overline{TO}, \overline{PD}$
TRIS	f	Load TRIS register with W	1	00	0000	0110	0fff	
<b>C-COMPILER OPTIMIZED</b>								
ADDFSR	n, k	Add Literal k to FSRn	1	11	0001	0nkk	kkkk	
MOVIW	n mm	Move Indirect FSRn to W with pre/post inc/dec modifier, mm	1	00	0000	0001	0nmm	Z
	k[n]	Move INDFn to W, Indexed Indirect.	1	11	1111	0nkk	kkkk	Z
MOVWI	n mm	Move W to Indirect FSRn with pre/post inc/dec modifier, mm	1	00	0000	0001	1nmm	
	k[n]	Move W to INDFn, Indexed Indirect.	1	11	1111	1nkk	kkkk	

- Note 1:** If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.
- 2:** If this instruction addresses an INDF register and the MSb of the corresponding FSR is set, this instruction will require one additional instruction cycle.
- 3:** See Table in the MOVIW and MOVWI instruction descriptions.

# PIC16(L)F1782/3

## 28-Lead Plastic Ultra Thin Quad Flat, No Lead Package (MV) – 4x4x0.5 mm Body [UQFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>





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