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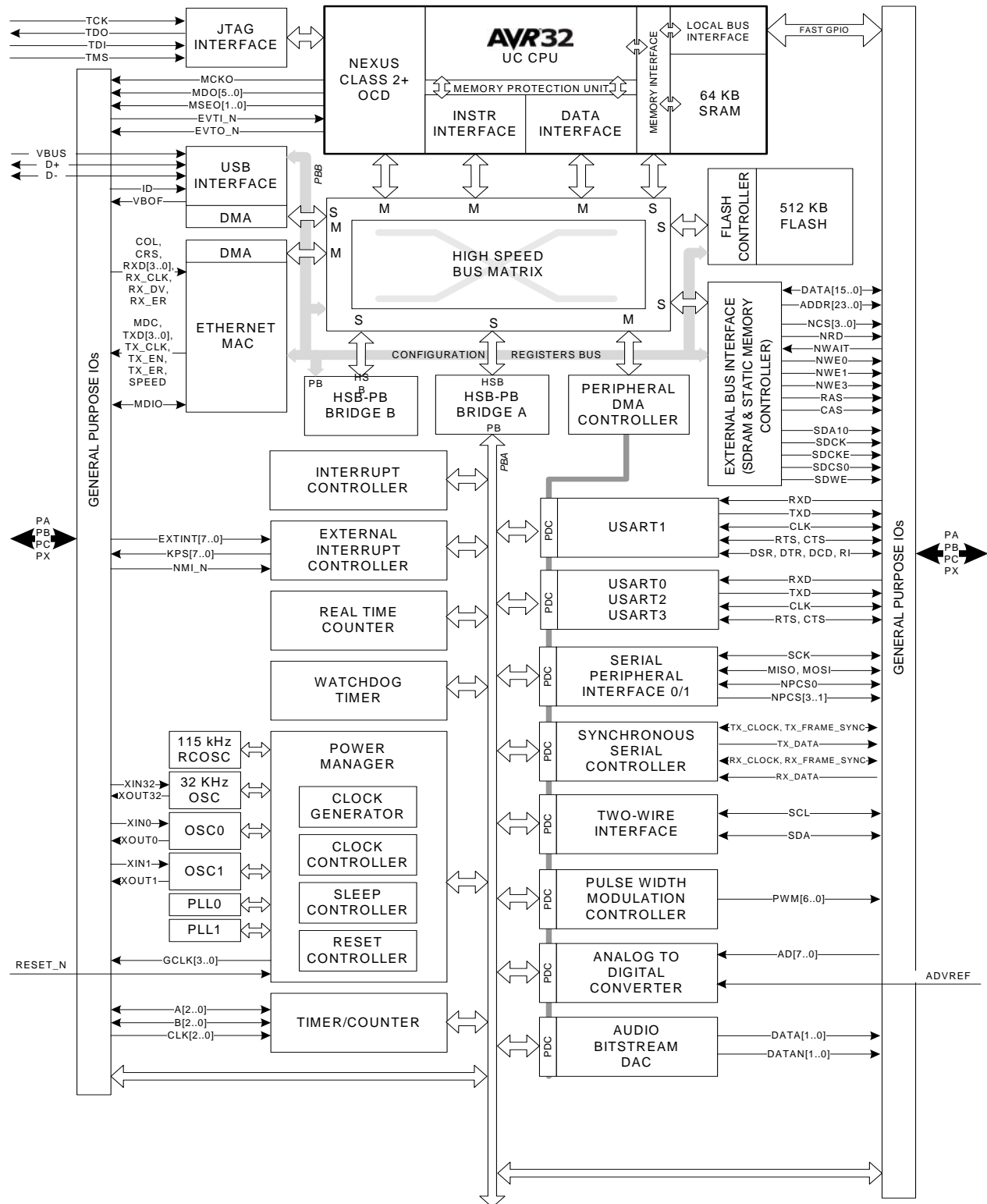
Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	AVR
Core Size	32-Bit Single-Core
Speed	66MHz
Connectivity	EBI/EMI, Ethernet, I ² C, SPI, SSC, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	109
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	1.65V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/at32uc3a0128-alut

4. Blockdiagram

Figure 4-1. Blockdiagram



4.1 Processor and architecture

4.1.1 AVR32 UC CPU

- 32-bit load/store AVR32A RISC architecture.
 - 15 general-purpose 32-bit registers.
 - 32-bit Stack Pointer, Program Counter and Link Register reside in register file.
 - Fully orthogonal instruction set.
 - Privileged and unprivileged modes enabling efficient and secure Operating Systems.
 - Innovative instruction set together with variable instruction length ensuring industry leading code density.
 - DSP extension with saturating arithmetic, and a wide variety of multiply instructions.
- 3 stage pipeline allows one instruction per clock cycle for most instructions.
 - Byte, half-word, word and double word memory access.
 - Multiple interrupt priority levels.
- MPU allows for operating systems with memory protection.

4.1.2 Debug and Test system

- IEEE1149.1 compliant JTAG and boundary scan
- Direct memory access and programming capabilities through JTAG interface
- Extensive On-Chip Debug features in compliance with IEEE-ISTO 5001-2003 (Nexus 2.0) Class 2+
 - Low-cost NanoTrace supported.
- Auxiliary port for high-speed trace information
- Hardware support for 6 Program and 2 data breakpoints
- Unlimited number of software breakpoints supported
- Advanced Program, Data, Ownership, and Watchpoint trace supported

4.1.3 Peripheral DMA Controller

- Transfers from/to peripheral to/from any memory space without intervention of the processor.
- Next Pointer Support, forbids strong real-time constraints on buffer management.
- Fifteen channels
 - Two for each USART
 - Two for each Serial Synchronous Controller
 - Two for each Serial Peripheral Interface
 - One for each ADC
 - Two for each TWI Interface

4.1.4 Bus system

- High Speed Bus (HSB) matrix with 6 Masters and 6 Slaves handled
 - Handles Requests from the CPU Data Fetch, CPU Instruction Fetch, PDCA, USBB, Ethernet Controller, CPU SAB, and to internal Flash, internal SRAM, Peripheral Bus A, Peripheral Bus B, EBI.
 - Round-Robin Arbitration (three modes supported: no default master, last accessed default master, fixed default master)
 - Burst Breaking with Slot Cycle Limit
 - One Address Decoder Provided per Master

- Peripheral Bus A able to run on at divided bus speeds compared to the High Speed Bus

Figure 4-1 gives an overview of the bus system. All modules connected to the same bus use the same clock, but the clock to each module can be individually shut off by the Power Manager. The figure identifies the number of master and slave interfaces of each module connected to the High Speed Bus, and which DMA controller is connected to which peripheral.

Table 5-1. Signal Description List

Signal Name	Function	Type	Active Level	Comments
RX_DATA	SSC Receive Data	Input		
RX_FRAME_SYNC	SSC Receive Frame Sync	I/O		
TX_CLOCK	SSC Transmit Clock	I/O		
TX_DATA	SSC Transmit Data	Output		
TX_FRAME_SYNC	SSC Transmit Frame Sync	I/O		
Timer/Counter - TIMER				
A0	Channel 0 Line A	I/O		
A1	Channel 1 Line A	I/O		
A2	Channel 2 Line A	I/O		
B0	Channel 0 Line B	I/O		
B1	Channel 1 Line B	I/O		
B2	Channel 2 Line B	I/O		
CLK0	Channel 0 External Clock Input	Input		
CLK1	Channel 1 External Clock Input	Input		
CLK2	Channel 2 External Clock Input	Input		
Two-wire Interface - TWI				
SCL	Serial Clock	I/O		
SDA	Serial Data	I/O		
Universal Synchronous Asynchronous Receiver Transmitter - USART0, USART1, USART2, USART3				
CLK	Clock	I/O		
CTS	Clear To Send	Input		
DCD	Data Carrier Detect			Only USART1
DSR	Data Set Ready			Only USART1
DTR	Data Terminal Ready			Only USART1
RI	Ring Indicator			Only USART1
RTS	Request To Send	Output		
RXD	Receive Data	Input		
TXD	Transmit Data	Output		

9. Memories

9.1 Embedded Memories

- **Internal High-Speed Flash**
 - 512 KBytes (AT32UC3A0512, AT32UC3A1512)
 - 256 KBytes (AT32UC3A0256, AT32UC3A1256)
 - 128 KBytes (AT32UC3A1128, AT32UC3A2128)
 - 0 Wait State Access at up to 33 MHz in Worst Case Conditions
 - 1 Wait State Access at up to 66 MHz in Worst Case Conditions
 - Pipelined Flash Architecture, allowing burst reads from sequential Flash locations, hiding penalty of 1 wait state access
 - Pipelined Flash Architecture typically reduces the cycle penalty of 1 wait state operation to only 15% compared to 0 wait state operation
 - 100 000 Write Cycles, 15-year Data Retention Capability
 - 4 ms Page Programming Time, 8 ms Chip Erase Time
 - Sector Lock Capabilities, Bootloader Protection, Security Bit
 - 32 Fuses, Erased During Chip Erase
 - User Page For Data To Be Preserved During Chip Erase
- **Internal High-Speed SRAM, Single-cycle access at full speed**
 - 64 KBytes (AT32UC3A0512, AT32UC3A0256, AT32UC3A1512, AT32UC3A1256)
 - 32KBytes (AT32UC3A1128)

9.2 Physical Memory Map

The system bus is implemented as a bus matrix. All system bus addresses are fixed, and they are never remapped in any way, not even in boot. Note that AVR32 UC CPU uses unsegmented translation, as described in the AVR32 Architecture Manual. The 32-bit physical address space is mapped as follows:

Table 9-1. AT32UC3A Physical Memory Map

Device	Start Address	Size					
		AT32UC3A0512	AT32UC3A1512	AT32UC3A0256	AT32UC3A1256	AT32UC3A0128	AT32UC3A1128
Embedded SRAM	0x0000_0000	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte	32 Kbyte	32 Kbyte
Embedded Flash	0x8000_0000	512 Kbyte	512 Kbyte	256 Kbyte	256 Kbyte	128 Kbyte	128 Kbyte
EBI SRAM CS0	0xC000_0000	16 Mbyte	-	16 Mbyte	-	16 Mbyte	-
EBI SRAM CS2	0xC800_0000	16 Mbyte	-	16 Mbyte	-	16 Mbyte	-
EBI SRAM CS3	0xCC00_0000	16 Mbyte	-	16 Mbyte	-	16 Mbyte	-
EBI SRAM CS1 /SDRAM CS0	0xD000_0000	128 Mbyte	-	128 Mbyte	-	128 Mbyte	-
USB Configuration	0xE000_0000	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte
HSB-PB Bridge A	0xFFFE_0000	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte	64 Kbyte
HSB-PB Bridge B	0xFFFF_0000	64 Kbyte	64 Kbyte	64 kByte	64 kByte	64 Kbyte	64 Kbyte

Figure 9-1. HMatrix Master / Slave Connections

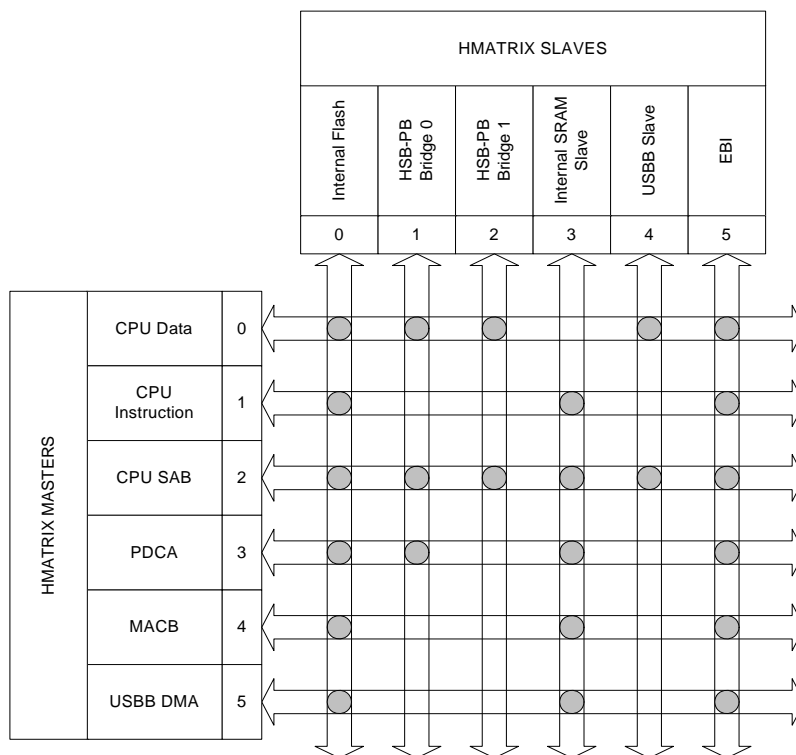


Table 10-1. Peripheral Address Mapping (Continued)

Address		Peripheral Name	Bus
0xFFFF1C00	USART2	Universal Synchronous Asynchronous Receiver Transmitter - USART2	PBA
0xFFFF2000	USART3	Universal Synchronous Asynchronous Receiver Transmitter - USART3	PBA
0xFFFF2400	SPI0	Serial Peripheral Interface - SPI0	PBA
0xFFFF2800	SPI1	Serial Peripheral Interface - SPI1	PBA
0xFFFF2C00	TWI	Two Wire Interface - TWI	PBA
0xFFFF3000	PWM	Pulse Width Modulation Controller - PWM	PBA
0xFFFF3400	SSC	Synchronous Serial Controller - SSC	PBA
0xFFFF3800	TC	Timer/Counter - TC	PBA
0xFFFF3C00	ADC	Analog To Digital Converter - ADC	PBA

10.2 CPU Local Bus Mapping

Some of the registers in the GPIO module are mapped onto the CPU local bus, in addition to being mapped on the Peripheral Bus. These registers can therefore be reached both by accesses on the Peripheral Bus, and by accesses on the local bus.

Mapping these registers on the local bus allows cycle-deterministic toggling of GPIO pins since the CPU and GPIO are the only modules connected to this bus. Also, since the local bus runs at CPU speed, one write or read operation can be performed per clock cycle to the local bus-mapped GPIO registers.

10.4.3 SPIs

Each SPI can be connected to an internally divided clock:

Table 10-6. SPI clock connections

SPI	Source	Name	Connection
0	Internal	CLK_DIV	PBA clock or PBA clock / 32
1			

10.5 Nexus OCD AUX port connections

If the OCD trace system is enabled, the trace system will take control over a number of pins, irrespectively of the PIO configuration. Two different OCD trace pin mappings are possible, depending on the configuration of the OCD AXS register. For details, see the AVR32 UC Technical Reference Manual.

Table 10-7. Nexus OCD AUX port connections

Pin	AXS=0	AXS=1
EVTI_N	PB19	PA08
MDO[5]	PB16	PA27
MDO[4]	PB14	PA26
MDO[3]	PB13	PA25
MDO[2]	PB12	PA24
MDO[1]	PB11	PA23
MDO[0]	PB10	PA22
EVTO_N	PB20	PB20
MCKO	PB21	PA21
MSEO[1]	PB04	PA07
MSEO[0]	PB17	PA28

10.6 PDC handshake signals

The PDC and the peripheral modules communicate through a set of handshake signals. The following table defines the valid settings for the Peripheral Identifier (PID) in the PDC Peripheral Select Register (PSR).

Table 10-8. PDC Handshake Signals

PID Value	Peripheral module & direction
0	ADC
1	SSC - RX
2	USART0 - RX
3	USART1 - RX

Table 10-9. GPIO Controller Function Multiplexing

7	11	PB24	GPIO 56	TC - B0	USART1 - DSR	
8	13	PB25	GPIO 57	TC - A1	USART1 - DTR	
9	14	PB26	GPIO 58	TC - B1	USART1 - RI	
10	15	PB27	GPIO 59	TC - A2	PWM - PWM[4]	
14	19	PB28	GPIO 60	TC - B2	PWM - PWM[5]	
15	20	PB29	GPIO 61	USART2 - RXD	PM - GCLK[1]	EBI - NCS[2]
16	21	PB30	GPIO 62	USART2 - TXD	PM - GCLK[2]	EBI - SDCS
17	22	PB31	GPIO 63	USART2 - CLK	PM - GCLK[3]	EBI - NWAIT
63	85	PC00	GPIO 64			
64	86	PC01	GPIO 65			
85	124	PC02	GPIO 66			
86	125	PC03	GPIO 67			
93	132	PC04	GPIO 68			
94	133	PC05	GPIO 69			
	1	PX00	GPIO 100	EBI - DATA[10]	USART0 - RXD	
	2	PX01	GPIO 99	EBI - DATA[9]	USART0 - TXD	
	4	PX02	GPIO 98	EBI - DATA[8]	USART0 - CTS	
	10	PX03	GPIO 97	EBI - DATA[7]	USART0 - RTS	
	12	PX04	GPIO 96	EBI - DATA[6]	USART1 - RXD	
	24	PX05	GPIO 95	EBI - DATA[5]	USART1 - TXD	
	26	PX06	GPIO 94	EBI - DATA[4]	USART1 - CTS	
	31	PX07	GPIO 93	EBI - DATA[3]	USART1 - RTS	
	33	PX08	GPIO 92	EBI - DATA[2]	USART3 - RXD	
	35	PX09	GPIO 91	EBI - DATA[1]	USART3 - TXD	
	38	PX10	GPIO 90	EBI - DATA[0]	USART2 - RXD	
	40	PX11	GPIO 109	EBI - NWE1	USART2 - TXD	
	42	PX12	GPIO 108	EBI - NWE0	USART2 - CTS	
	44	PX13	GPIO 107	EBI - NRD	USART2 - RTS	
	46	PX14	GPIO 106	EBI - NCS[1]		TC - A0
	59	PX15	GPIO 89	EBI - ADDR[19]	USART3 - RTS	TC - B0
	61	PX16	GPIO 88	EBI - ADDR[18]	USART3 - CTS	TC - A1
	63	PX17	GPIO 87	EBI - ADDR[17]		TC - B1
	65	PX18	GPIO 86	EBI - ADDR[16]		TC - A2
	67	PX19	GPIO 85	EBI - ADDR[15]	EIM - SCAN[0]	TC - B2
	87	PX20	GPIO 84	EBI - ADDR[14]	EIM - SCAN[1]	TC - CLK0
	89	PX21	GPIO 83	EBI - ADDR[13]	EIM - SCAN[2]	TC - CLK1
	91	PX22	GPIO 82	EBI - ADDR[12]	EIM - SCAN[3]	TC - CLK2
	95	PX23	GPIO 81	EBI - ADDR[11]	EIM - SCAN[4]	
	97	PX24	GPIO 80	EBI - ADDR[10]	EIM - SCAN[5]	

- Supports Mobile SDRAM Devices
- Error Detection
 - Refresh Error Interrupt
- SDRAM Power-up Initialization by Software
- CAS Latency of 1, 2, 3 Supported
- Auto Precharge Command Not Used

10.11.4 USB Controller

- USB 2.0 Compliant, Full-/Low-Speed (FS/LS) and On-The-Go (OTG), 12 Mbit/s
- 7 Pipes/Endpoints
- 960 bytes of Embedded Dual-Port RAM (DPRAM) for Pipes/Endpoints
- Up to 2 Memory Banks per Pipe/Endpoint (Not for Control Pipe/Endpoint)
- Flexible Pipe/Endpoint Configuration and Management with Dedicated DMA Channels
- On-Chip Transceivers Including Pull-Ups

10.11.5 Serial Peripheral Interface

- Supports communication with serial external devices
 - Four chip selects with external decoder support allow communication with up to 15 peripherals
 - Serial memories, such as DataFlash and 3-wire EEPROMs
 - Serial peripherals, such as ADCs, DACs, LCD Controllers, CAN Controllers and Sensors
 - External co-processors
- Master or slave serial peripheral bus interface
 - 8- to 16-bit programmable data length per chip select
 - Programmable phase and polarity per chip select
 - Programmable transfer delays between consecutive transfers and between clock and data per chip select
 - Programmable delay between consecutive transfers
 - Selectable mode fault detection
- Very fast transfers supported
 - Transfers with baud rates up to Peripheral Bus A (PBA) max frequency
 - The chip select line may be left active to speed up transfers on the same device

10.11.6 Two-wire Interface

- High speed up to 400kbit/s
- Compatibility with standard two-wire serial memory
- One, two or three bytes for slave address
- Sequential read/write operations

10.11.7 USART

- Programmable Baud Rate Generator
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
 - 1, 1.5 or 2 stop bits in Asynchronous Mode or 1 or 2 stop bits in Synchronous Mode
 - Parity generation and error detection
 - Framing error detection, overrun error detection
 - MSB- or LSB-first
 - Optional break generation and detection
 - By 8 or by-16 over-sampling receiver frequency
 - Hardware handshaking RTS-CTS
 - Receiver time-out and transmitter timeguard
 - Optional Multi-drop Mode with address generation and detection

11. Boot Sequence

This chapter summarizes the boot sequence of the AT32UC3A. The behaviour after power-up is controlled by the Power Manager. For specific details, refer to [Section 13. "Power Manager \(PM\)" on page 53](#).

11.1 Starting of clocks

After power-up, the device will be held in a reset state by the Power-On Reset circuitry, until the power has stabilized throughout the device. Once the power has stabilized, the device will use the internal RC Oscillator as clock source.

On system start-up, the PLLs are disabled. All clocks to all modules are running. No clocks have a divided frequency, all parts of the system receives a clock with the same frequency as the internal RC Oscillator.

11.2 Fetching of initial instructions

After reset has been released, the AVR32 UC CPU starts fetching instructions from the reset address, which is 0x8000_0000. This address points to the first address in the internal Flash.

The code read from the internal Flash is free to configure the system to use for example the PLLs, to divide the frequency of the clock routed to some of the peripherals, and to gate the clocks to unused peripherals.

Table 12-7. BOD Timing

Symbol	Parameter	Test Conditions	Typ.	Max.	Units.
T_{BOD}	Minimum time with $VDDCORE < VBOD$ to detect power failure	Falling $VDDCORE$ from 1.8V to 1.1V	300	800	ns

12.4.2 POR

Table 12-8. Electrical Characteristic

Symbol	Parameter	Test Conditions	Min.	Typ.	Max.	Units.
V_{DDRR}	$VDDCORE$ rise rate to ensure power-on-reset		0.01			V/ms
V_{SSFR}	$VDDCORE$ fall rate to ensure power-on-reset		0.01		400	V/ms
V_{POR+}	Rising threshold voltage: voltage up to which device is kept under reset by POR on rising $VDDCORE$	Rising $VDDCORE$: $V_{RESTART} \rightarrow V_{POR+}$	1.35	1.5	1.6	V
V_{POR-}	Falling threshold voltage: voltage when POR resets device on falling $VDDCORE$	Falling $VDDCORE$: 1.8V $\rightarrow V_{POR+}$	1.25	1.3	1.4	V
$V_{RESTART}$	On falling $VDDCORE$, voltage must go down to this value before supply can rise again to ensure reset signal is released at V_{POR+}	Falling $VDDCORE$: 1.8V $\rightarrow V_{RESTART}$	-0.1		0.5	V
T_{POR}	Minimum time with $VDDCORE < V_{POR-}$	Falling $VDDCORE$: 1.8V \rightarrow 1.1V		15		us
T_{RST}	Time for reset signal to be propagated to system			200	400	us

These figures represent the power consumption measured on the power supplies.

Table 12-9. Power Consumption for Different Modes

Mode	Conditions		Typ.	Unit
Active	Typ : Ta = 25 °C CPU running from flash ⁽¹⁾ . VDDIN=3.3 V. VDDCORE =1.8V. CPU clocked from PLL0 at f MHz Voltage regulator is on. XIN0 : external clock. ⁽¹⁾ XIN1 stopped. XIN32 stopped PLL0 running All peripheral clocks activated. GPIOs on internal pull-up. JTAG unconnected with ext pull-up.	f = 12 MHz	9	mA
		f = 24 MHz	15	mA
		f = 36MHz	20	mA
		f = 50 MHz	28	mA
		f = 66 MHz	36.3	mA
Idle	Typ : Ta = 25 °C CPU running from flash ⁽¹⁾ . VDDIN=3.3 V. VDDCORE =1.8V. CPU clocked from PLL0 at f MHz Voltage regulator is on. XIN0 : external clock. XIN1 stopped. XIN32 stopped PLL0 running All peripheral clocks activated. GPIOs on internal pull-up. JTAG unconnected with ext pull-up.	f = 12 MHz	5	mA
		f = 24 MHz	10	mA
		f = 36MHz	14	mA
		f = 50 MHz	19	mA
		f = 66 MHz	25.5	mA
Frozen	Typ : Ta = 25 °C CPU running from flash ⁽¹⁾ . CPU clocked from PLL0 at f MHz Voltage regulator is on. XIN0 : external clock. XIN1 stopped. XIN32 stopped PLL0 running All peripheral clocks activated. GPIOs on internal pull-up. JTAG unconnected with ext pull-up.	f = 12 MHz	3	mA
		f = 24 MHz	6	mA
		f = 36MHz	9	mA
		f = 50 MHz	13	mA
		f = 66 MHz	16.8	mA
Standby	Typ : Ta = 25 °C CPU running from flash ⁽¹⁾ . CPU clocked from PLL0 at f MHz Voltage regulator is on. XIN0 : external clock. XIN1 stopped. XIN32 stopped PLL0 running All peripheral clocks activated. GPIOs on internal pull-up. JTAG unconnected with ext pull-up.	f = 12 MHz	1	mA
		f = 24 MHz	2	mA
		f = 36MHz	3	mA
		f = 50 MHz	4	mA
		f = 66 MHz	4.8	mA

12.7.2 Main Oscillators Characteristics

Table 12-15. Main Oscillator Characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$1/(t_{CPMAIN})$	Crystal Oscillator Frequency		0.45		16	MHz
C_{L1}, C_{L2}	Internal Load Capacitance ($C_{L1} = C_{L2}$)			12		pF
	Duty Cycle		40	50	60	%
t_{ST}	Startup Time				TBD	ms
$1/(t_{CPXIN})$	XIN Clock Frequency	External clock			50	MHz
		Crystal	0.45		16	MHz
t_{CHXIN}	XIN Clock High Half-period		$0.4 \times t_{CPXIN}$		$0.6 \times t_{CPXIN}$	
t_{CLXIN}	XIN Clock Low Half-period		$0.4 \times t_{CPXIN}$		$0.6 \times t_{CPXIN}$	
C_{IN}	XIN Input Capacitance			7		pF

12.7.3 PLL Characteristics

Table 12-16. Phase Lock Loop Characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
F_{OUT}	Output Frequency		80		240	MHz
F_{IN}	Input Frequency		4		16	MHz
I_{PLL}	Current Consumption	active mode ($F_{out}=80\text{MHz}$)		250		μA
		active mode ($F_{out}=240\text{MHz}$)		600		μA

Figure 13-3. FFBGA-144 package drawing

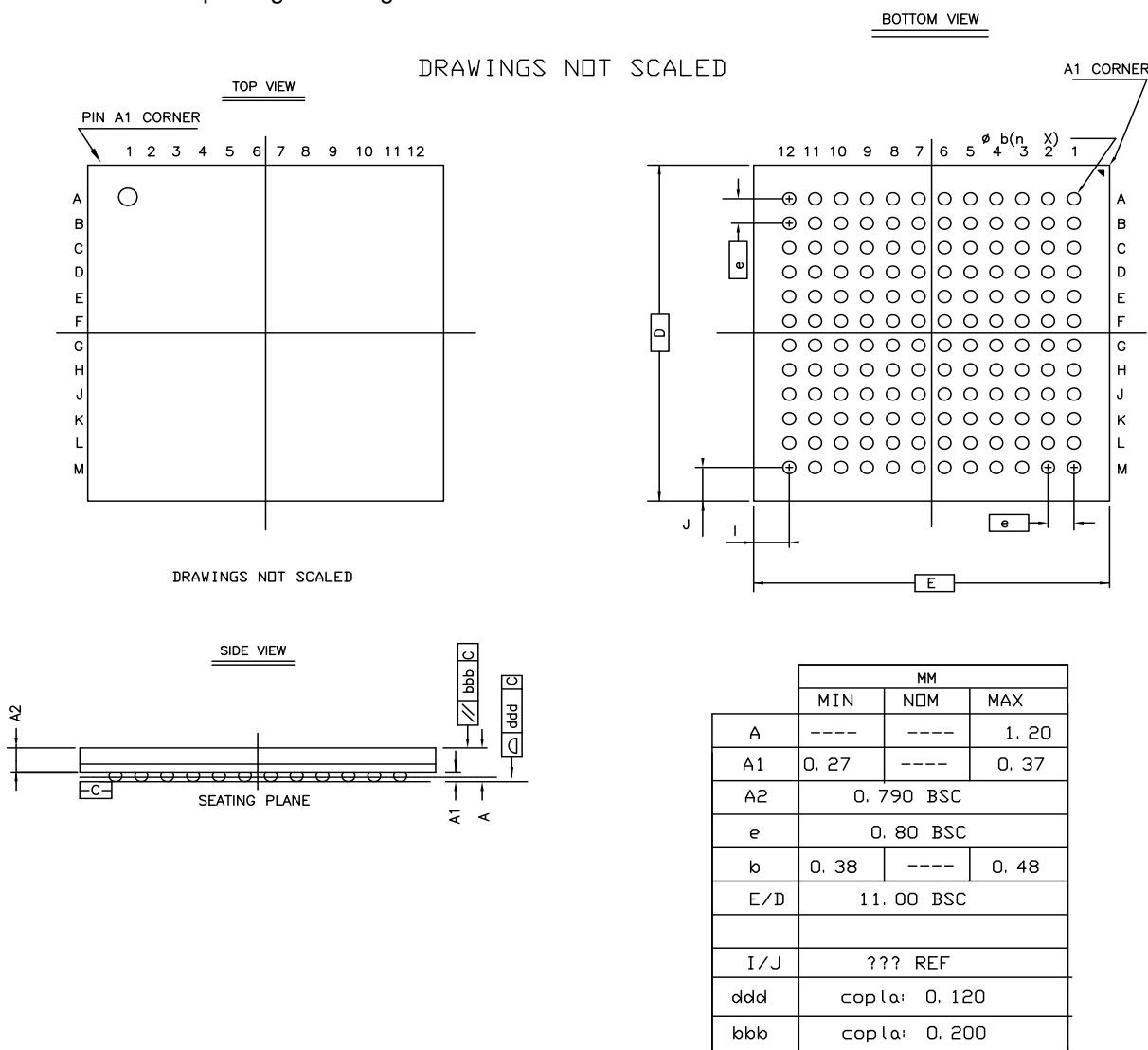


Table 13-8. Device and Package Maximum Weight

1300	mg
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Table 13-9. Package Characteristics

Moisture Sensitivity Level	MSL3
----------------------------	------

Table 13-10. Package Reference

JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

3. SPI Bad Serial Clock Generation on 2nd chip_select when SCBR = 1, CPOL=1 and NCPHA=0

When multiple CS are in use, if one of the baudrate equals to 1 and one of the others doesn't equal to 1, and CPOL=1 and CPHA=0, then an additional pulse will be generated on SCK.

Fix/workaround

When multiple CS are in use, if one of the baudrate equals 1, the other must also equal 1 if CPOL=1 and CPHA=0.

4. SPI Glitch on RXREADY flag in slave mode when enabling the SPI or during the first transfer

In slave mode, the SPI can generate a false RXREADY signal during enabling of the SPI or during the first transfer.

Fix/Workaround

1. Set slave mode, set required CPOL/CPHA.
2. Enable SPI.
3. Set the polarity CPOL of the line in the opposite value of the required one.
4. Set the polarity CPOL to the required one.
5. Read the RXHOLDING register.

Transfers can now begin and RXREADY will now behave as expected.

5. SPI Disable does not work in Slave mode

Fix/workaround

Read the last received data then perform a Software reset.

15.1.4 Power Manager

1. If the BOD level is higher than VDDCORE, the part is constantly under reset

If the BOD level is set to a value higher than VDDCORE and enabled by fuses, the part will be in constant reset.

Fix/Workaround

Apply an external voltage on VDDCORE that is higher than the BOD level and is lower than VDDCORE max and disable the BOD.

15.1.5 PDCA

1. Wrong PDCA behavior when using two PDCA channels with the same PID.

Fix/Workaround

The same PID should not be assigned to more than one channel.

15.1.6 TWI

1. The TWI RXRDY flag in SR register is not reset when a software reset is performed.

Fix/Workaround

After a Software Reset, the register TWI RHR must be read.

15.1.7 USART

1. ISO7816 info register US_NER cannot be read

The NER register always returns zero.

Fix/Workaround

None

15.1.8 Processor and Architecture

1. LDM instruction with PC in the register list and without ++ increments R_p

15.4 Rev. H

15.4.1 PWM

1. PWM channel interrupt enabling triggers an interrupt

When enabling a PWM channel that is configured with center aligned period (CALG=1), an interrupt is signalled.

Fix/Workaround

When using center aligned mode, enable the channel and read the status before channel interrupt is enabled.

2. PWM counter restarts at 0x0001

The PWM counter restarts at 0x0001 and not 0x0000 as specified. Because of this the first PWM period has one more clock cycle.

Fix/Workaround

- The first period is 0x0000, 0x0001, ..., period
- Consecutive periods are 0x0001, 0x0002, ..., period

3. PWM update period to a 0 value does not work

It is impossible to update a period equal to 0 by the using the PWM update register (PWM_CUPD).

Fix/Workaround

Do not update the PWM_CUPD register with a value equal to 0.

15.4.2 ADC

1. Sleep Mode activation needs additional A to D conversion

If the ADC sleep mode is activated when the ADC is idle the ADC will not enter sleep mode before after the next AD conversion.

Fix/Workaround

Activate the sleep mode in the mode register and then perform an AD conversion.

15.4.3 SPI

1. SPI Slave / PDCA transfer: no TX UNDERRUN flag

There is no TX UNDERRUN flag available, therefore in SPI slave mode, there is no way to be informed of a character lost in transmission.

Fix/Workaround

For PDCA transfer: none.

2. SPI FDIV option does not work

Selecting clock signal using FDIV = 1 does not work as specified.

Fix/Workaround

Do not set FDIV = 1

3. SPI disable does not work in SLAVE mode.

Fix/Workaround

Read the last received data, then perform a Software Reset.

RETS behaves incorrectly when MPU is enabled and MPU is configured so that system stack is not readable in unprivileged mode.

Fix/Workaround

Workaround 1: Make system stack readable in unprivileged mode,
or

Workaround 2: Return from supervisor mode using rete instead of rets. This requires :

1. Changing the mode bits from 001b to 110b before issuing the instruction. Updating the mode bits to the desired value must be done using a single mtsr instruction so it is done atomically. Even if this step is described in general as not safe in the UC technical reference guide, it is safe in this very specific case.
2. Execute the RETE instruction.

15.5.4 USB

1. USB No end of host reset signaled upon disconnection

In host mode, in case of an unexpected device disconnection whereas a usb reset is being sent by the usb controller, the UHCON.RESET bit may not been cleared by the hardware at the end of the reset.

Fix/Workaround

A software workaround consists in testing (by polling or interrupt) the disconnection (UHINT.DDISCI == 1) while waiting for the end of reset (UHCON.RESET == 0) to avoid being stuck.

2. USBFSM and UHADDR1/2/3 registers are not available.

Do not use USBFSM register.

Fix/Workaround

Do not use USBFSM register and use HCON[6:0] field instead for all the pipes.

15.5.5 Processor and Architecture

1. Incorrect Processor ID

The processor ID reads 0x01 and not 0x02 as it should.

Fix/Workaround

None.

2. Bus error should be masked in Debug mode

If a bus error occurs during debug mode, the processor will not respond to debug commands through the DINST register.

Fix/Workaround

A reset of the device will make the CPU respond to debug commands again.

3. Read Modify Write (RMW) instructions on data outside the internal RAM does not work.

Read Modify Write (RMW) instructions on data outside the internal RAM does not work.

Fix/Workaround

Do not perform RMW instructions on data outside the internal RAM.

4. CRC calculation of a locked device will calculate CRC for 512 kB of flash memory, even though the part has less flash.

Fix/Workaround

The flash address space is wrapping, so it is possible to use the CRC value by calculating CRC of the flash content concatenated with itself N times. Where N is 512 kB/flash size.

5. Need two NOPs instruction after instructions masking interrupts

The instructions following in the pipeline the instruction masking the interrupt through SR may behave abnormally.

Fix/Workaround

Place two NOPs instructions after each SSRF or MTSR instruction setting IxM or GM in SR.

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16.5Rev. D – 04/08	93
16.6Rev. C – 10/07	94
16.7Rev. B – 10/07	94
16.8Rev. A – 03/07	94