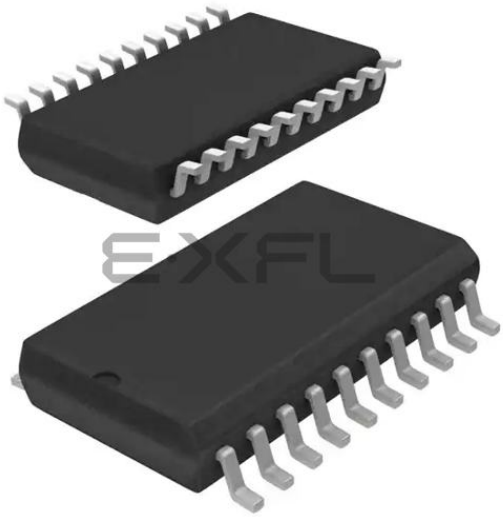

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	HC05
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	14
Program Memory Size	1.2KB (1.2K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	64 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	20-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mc68hc705j1acdw

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3.5 CPU Registers

The M68HC05 CPU contains five registers that control and monitor microcontroller unit (MCU) operation:

- Accumulator
- Index register
- Stack pointer
- Program counter
- Condition code register

CPU registers are not memory mapped.

3.5.1 Accumulator

The accumulator (A) is a general-purpose 8-bit register. The CPU uses the accumulator to hold operands and results of ALU operations.

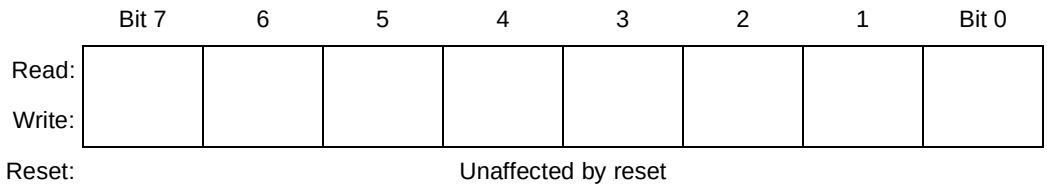


Figure 3-2. Accumulator (A)

3.5.2 Index Register

In the indexed addressing (X) modes, the CPU uses the byte in the index register to determine the conditional address of the operand. The index register also can serve as a temporary storage location or a counter.

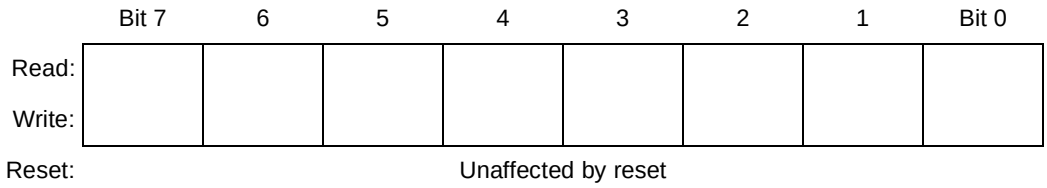


Figure 3-3. Index Register (X)

3.6 Instruction Set

The MCU instruction set has 62 instructions and uses eight addressing modes.

3.6.1 Addressing Modes

The CPU uses eight addressing modes for flexibility in accessing data. The addressing modes provide eight different ways for the CPU to find the data required to execute an instruction. The eight addressing modes are:

- Inherent
- Immediate
- Direct
- Extended
- Indexed, no offset
- Indexed, 8-bit offset
- Indexed, 16-bit offset
- Relative

3.6.1.1 Inherent

Inherent instructions are those that have no operand, such as return from interrupt (RTI) and stop (STOP). Some of the inherent instructions act on data in the CPU registers, such as set carry flag (SEC) and increment accumulator (INCA). Inherent instructions require no operand address and are one byte long.

3.6.1.2 Immediate

Immediate instructions are those that contain a value to be used in an operation with the value in the accumulator or index register. Immediate instructions require no operand address and are two bytes long. The opcode is the first byte, and the immediate data value is the second byte.

Table 3-3. Jump and Branch Instructions

Instruction	Mnemonic
Branch if carry bit clear	BCC
Branch if carry bit set	BCS
Branch if equal	BEQ
Branch if half-carry bit clear	BHCC
Branch if half-carry bit set	BHCS
Branch if higher	BHI
Branch if higher or same	BHS
Branch if $\overline{\text{IRQ}}$ pin high	BIH
Branch if $\overline{\text{IRQ}}$ pin low	BIL
Branch if lower	BLO
Branch if lower or same	BLS
Branch if interrupt mask clear	BMC
Branch if minus	BMI
Branch if interrupt mask set	BMS
Branch if not equal	BNE
Branch if plus	BPL
Branch always	BRA
Branch if bit clear	BRCLR
Branch never	BRN
Branch if bit set	BRSET
Branch to subroutine	BSR
Unconditional jump	JMP
Jump to subroutine	JSR

3.6.2.4 Bit Manipulation Instructions

The CPU can set or clear any writable bit in the first 256 bytes of memory, which includes I/O registers and on-chip RAM locations. The CPU can also test and branch based on the state of any bit in any of the first 256 memory locations.

Table 3-4. Bit Manipulation Instructions

Instruction	Mnemonic
Bit clear	BCLR
Branch if bit clear	BRCLR
Branch if bit set	BRSET
Bit set	BSET

NOTE: *Do not use bit manipulation instructions on registers with write-only bits.*

3.6.2.5 Control Instructions

These instructions act on CPU registers and control CPU operation during program execution.

Table 3-5. Control Instructions

Instruction	Mnemonic
Clear carry bit	CLC
Clear interrupt mask	CLI
No operation	NOP
Reset stack pointer	RSP
Return from interrupt	RTI
Return from subroutine	RTS
Set carry bit	SEC
Set interrupt mask	SEI
Stop oscillator and enable $\overline{\text{IRQ}}$ pin	STOP
Software interrupt	SWI
Transfer accumulator to index register	TAX
Transfer index register to accumulator	TXA
Stop CPU clock and enable interrupts	WAIT

Table 3-6. Instruction Set Summary (Sheet 5 of 6)

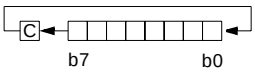
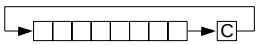
Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
ROL *opr* ROLA ROLX ROL *opr*,X ROL ,X	Rotate Byte Left through Carry Bit		—	—	↕	↕	↕	DIR INH INH IX1 IX	39 49 59 69 79	dd ff 	5 3 3 6 5
ROR *opr* RORA RORX ROR *opr*,X ROR ,X	Rotate Byte Right through Carry Bit		—	—	↕	↕	↕	DIR INH INH IX1 IX	36 46 56 66 76	dd ff 	5 3 3 6 5
RSP	Reset Stack Pointer	SP ← $00FF	—	—	—	—	—	INH	9C		2
RTI	Return from Interrupt	SP ← (SP) + 1; Pull (CCR) SP ← (SP) + 1; Pull (A) SP ← (SP) + 1; Pull (X) SP ← (SP) + 1; Pull (PCH) SP ← (SP) + 1; Pull (PCL)	↕	↕	↕	↕	↕	INH	80		9
RTS	Return from Subroutine	SP ← (SP) + 1; Pull (PCH) SP ← (SP) + 1; Pull (PCL)	—	—	—	—	—	INH	81		6
SBC #*opr* SBC *opr* SBC *opr* SBC *opr*,X SBC *opr*,X SBC ,X	Subtract Memory Byte and Carry Bit from Accumulator	A ← (A) – (M) – (C)	—	—	↕	↕	↕	IMM DIR EXT IX2 IX1 IX	A2 B2 C2 D2 E2 F2	ii dd hh ll ee ff ff 	2 3 4 5 4 3
SEC	Set Carry Bit	C ← 1	—	—	—	—	1	INH	99		2
SEI	Set Interrupt Mask	I ← 1	—	1	—	—	—	INH	9B		2
STA *opr* STA *opr* STA *opr*,X STA *opr*,X STA ,X	Store Accumulator in Memory	M ← (A)	—	—	↕	↕	—	DIR EXT IX2 IX1 IX	B7 C7 D7 E7 F7	dd hh ll ee ff ff 	4 5 6 5 4
STOP	Stop Oscillator and Enable IRQ Pin		—	0	—	—	—	INH	8E		2
STX *opr* STX *opr* STX *opr*,X STX *opr*,X STX ,X	Store Index Register In Memory	M ← (X)	—	—	↕	↕	—	DIR EXT IX2 IX1 IX	BF CF DF EF FF	dd hh ll ee ff ff 	4 5 6 5 4
SUB #*opr* SUB *opr* SUB *opr* SUB *opr*,X SUB *opr*,X SUB ,X	Subtract Memory Byte from Accumulator	A ← (A) – (M)	—	—	↕	↕	↕	IMM DIR EXT IX2 IX1 IX	A0 B0 C0 D0 E0 F0	ii dd hh ll ee ff ff 	2 3 4 5 4 3

Table 3-6. Instruction Set Summary (Sheet 6 of 6)

Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
SWI	Software Interrupt	PC ← (PC) + 1; Push (PCL) SP ← (SP) – 1; Push (PCH) SP ← (SP) – 1; Push (X) SP ← (SP) – 1; Push (A) SP ← (SP) – 1; Push (CCR) SP ← (SP) – 1; I ← 1 PCH ← Interrupt Vector High Byte PCL ← Interrupt Vector Low Byte	—	1	—	—	—	INH	83		10
TAX	Transfer Accumulator to Index Register	X ← (A)	—	—	—	—	—	INH	97		2
TST *opr* TSTA TSTX TST *opr*,X TST ,X	Test Memory Byte for Negative or Zero	(M) – $00	—	—	↕	↕	—	DIR INH INH IX1 IX	3D 4D 5D 6D 7D	dd ff 	4 3 3 5 4
TXA	Transfer Index Register to Accumulator	A ← (X)	—	—	—	—	—	INH	9F		2
WAIT	Stop CPU Clock and Enable Interrupts		—	↕	—	—	—	INH	8F		2

A	Accumulator	*opr*	Operand (one or two bytes)
C	Carry/borrow flag	PC	Program counter
CCR	Condition code register	PCH	Program counter high byte
dd	Direct address of operand	PCL	Program counter low byte
dd rr	Direct address of operand and relative offset of branch instruction	REL	Relative addressing mode
DIR	Direct addressing mode	*rel*	Relative program counter offset byte
ee ff	High and low bytes of offset in indexed, 16-bit offset addressing	rr	Relative program counter offset byte
EXT	Extended addressing mode	SP	Stack pointer
ff	Offset byte in indexed, 8-bit offset addressing	X	Index register
H	Half-carry flag	Z	Zero flag
hh ll	High and low bytes of operand address in extended addressing	#	Immediate value
I	Interrupt mask	∧	Logical AND
ii	Immediate operand byte	∨	Logical OR
IMM	Immediate addressing mode	⊕	Logical EXCLUSIVE OR
INH	Inherent addressing mode	( )	Contents of
IX	Indexed, no offset addressing mode	–( )	Negation (two's complement)
IX1	Indexed, 8-bit offset addressing mode	←	Loaded with
IX2	Indexed, 16-bit offset addressing mode	?	If
M	Memory location	:	Concatenated with
N	Negative flag	↕	Set or cleared
n	Any bit	—	Not affected

3.8 Opcode Map

See **Table 3-7**.

6.3.2 Data Direction Register A

Data direction register A (DDRA) determines whether each port A pin is an input or an output.

Address: $0004

	Bit 7	6	5	4	3	2	1	Bit 0
Read: Write:	DDRA7	DDRA6	DDRA5	DDRA4	DDRA3	DDRA2	DDRA1	DDRA0
Reset:	0	0	0	0	0	0	0	0

Figure 6-3. Data Direction Register A (DDRA)

DDRA[7:0] — Data Direction Register A Bits

These read/write bits control port A data direction. Reset clears DDRA[7:0], configuring all port A pins as inputs.

1 = Corresponding port A pin configured as output
0 = Corresponding port A pin configured as input

NOTE: *Avoid glitches on port A pins by writing to the port A data register before changing data direction register A bits from 0 to 1.*

Figure 6-4 shows the I/O logic of port A.

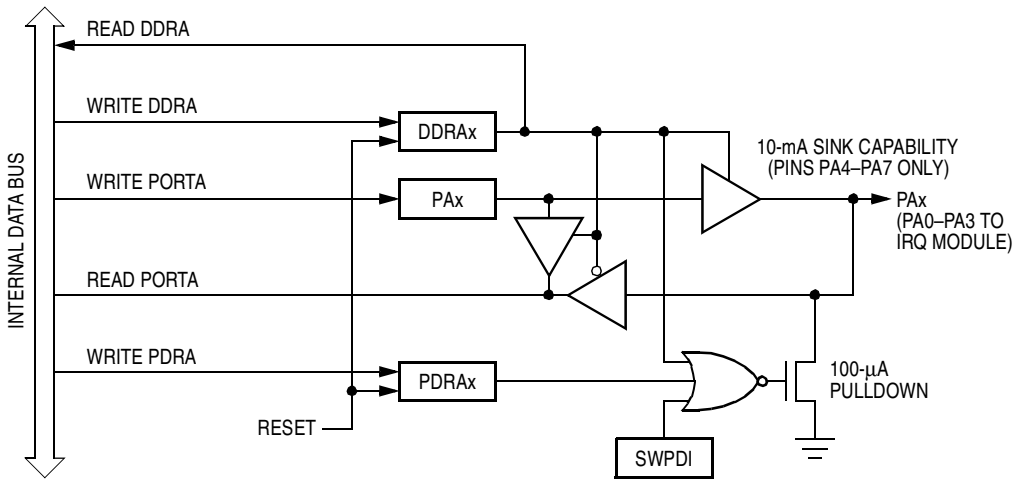


Figure 6-4. Port A I/O Circuitry

8.3.1 $\overline{IRQ}/V_{PP}$ Pin

An interrupt signal on the $\overline{IRQ}/V_{PP}$ pin latches an external interrupt request. The LEVEL bit in the mask option register provides negative edge-sensitive triggering or both negative edge-sensitive and low level-sensitive triggering for the interrupt function.

If edge- and level-sensitive triggering is selected, a falling edge or a low level on the $\overline{IRQ}/V_{PP}$ pin latches an external interrupt request. Edge- and level-sensitive triggering allows the use of multiple wired-OR external interrupt sources. An external interrupt request is latched as long as any source is holding the $\overline{IRQ}/V_{PP}$ pin low.

If level-sensitive triggering is selected, the $\overline{IRQ}/V_{PP}$ input requires an external resistor to V_{DD} for wired-OR operation. If the $\overline{IRQ}/V_{PP}$ pin is not used, it must be tied to the V_{DD} supply.

If edge-sensitive-only triggering is selected, a falling edge on the $\overline{IRQ}/V_{PP}$ pin latches an external interrupt request. A subsequent external interrupt request can be latched only after the voltage level on the $\overline{IRQ}/V_{PP}$ pin returns to logic 1 and then falls again to logic 0.

The $\overline{IRQ}/V_{PP}$ pin contains an internal Schmitt trigger as part of its input to improve noise immunity. The voltage on this pin can affect the mode of operation and should not exceed V_{DD}.

8.3.2 Optional External Interrupts

The inputs for the lower four bits of port A (PA0–PA3) can be connected to the $\overline{IRQ}$ pin input of the CPU if enabled by the PIRQ bit in the mask option register. This capability allows keyboard scan applications where the transitions or levels on the I/O pins will behave the same as the $\overline{IRQ}/V_{PP}$ pin except for the inverted phase (logic 1, rising edge). The active state of the $\overline{IRQ}/V_{PP}$ pin is a logic 0 (falling edge).

The PA0–PA3 pins are selected as a group to function as IRQ interrupts and are enabled by the IRQE bit in the IRQ status and control register. The PA0–PA3 pins can be positive-edge triggered only or positive-edge and high-level triggered.

Section 9. Multifunction Timer Module

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9.2 Introduction

The multifunction timer provides a timing reference with programmable real-time interrupt (RTI) capability. **Figure 9-1** shows the timer organization.

Features include:

- Timer overflow
- Four selectable interrupt rates
- Computer operating properly (COP) watchdog timer

interrupt request to be generated. To prevent this occurrence, clear the COP timer before changing RT1 and RT0.

Table 9-1. Real-Time Interrupt Rate Selection

RT1:RT0	Number of Cycles to RTI	RTI Period(1)	Number of Cycles to COP Reset	COP Timeout Period(1)
0 0	2^{14} = 16,384	8.2 ms	2^{17} = 131,072	65.5 ms
0 1	2^{15} = 32,768	16.4 ms	2^{18} = 262,144	131.1 ms
1 0	2^{16} = 65,536	32.8 ms	2^{19} = 524,288	262.1 ms
1 1	2^{17} = 131,072	65.5 ms	2^{20} = 1,048,576	524.3 ms

1. At 2-MHz bus, 4-MHz XTAL, 0.5 µs per cycle

9.5.2 Timer Counter Register

A 15-stage ripple counter is the core of the timer. The value of the first eight stages is readable at any time from the read-only timer counter register (TCR) shown in **Figure 9-4**.

Address: $0009

	Bit 7	6	5	4	3	2	1	Bit 0
Read:	TMR7	TMR6	TMR5	TMR4	TMR3	TMR2	TMR1	TMR0
Write:								
Reset:	0	0	0	0	0	0	0	0

= Unimplemented

Figure 9-4. Timer Counter Register (TCR)

Power-on clears the entire counter chain and the internal clock begins clocking the counter. After 4064 cycles (or 16 cycles if the SOSCD bit in the mask option register is set), the power-on reset circuit is released, clearing the counter again and allowing the MCU to come out of reset.

A timer overflow function at the eighth counter stage allows a timer interrupt every 1024 internal clock cycles.

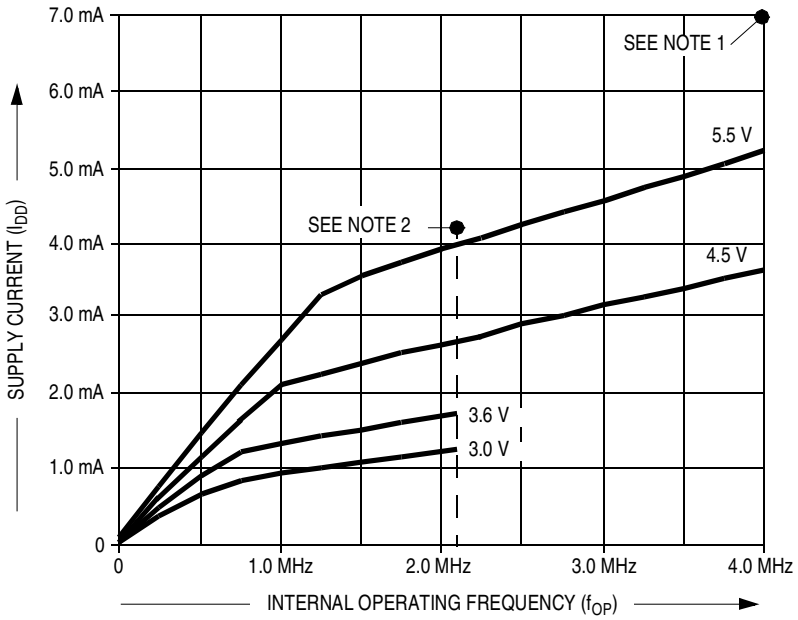
B.3 5.0-Volt DC Electrical Characteristics

Characteristic	Symbol	Min	Typ	Max	Unit
Supply current (f_{OP} = 4.0 MHz) Run Wait	I_{DD}	—	 4.25 0.57	 7.0 3.25	mA

B.4 3.3-Volt DC Electrical Characteristics

Characteristic	Symbol	Min	Typ	Max	Unit
Supply current (f_{OP} = 2.1 MHz) Run Wait	I_{DD}	—	 1.4 0.28	 4.25 1.75	mA

B.5 Typical Supply Currents



Notes:

1. At V_{DD} = 5.0 V, high-speed devices are specified and tested for $I_{DD} \leq 7.0$ mA @ f_{OP} = 4.0 MHz.
2. At V_{DD} = 3.3 V, high-speed devices are specified and tested for $I_{DD} \leq 4.25$ mA @ f_{OP} = 2.1 MHz.

Figure B-1. Typical High-Speed Operating I_{DD} (25°C)

C.4 Typical Internal Operating Frequency at 25°C for High-Speed RC Oscillator Option

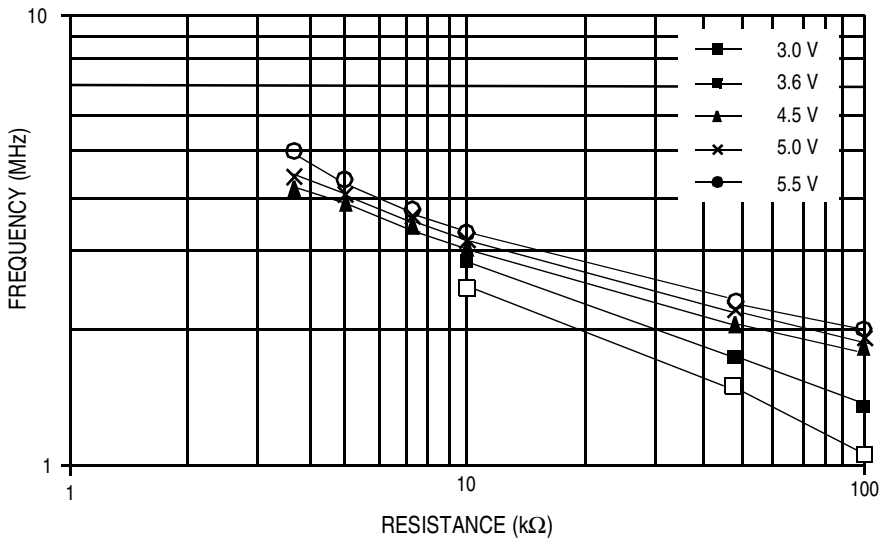


Figure C-1. Typical Internal Operating Frequency at 25°C for High-Speed RC Oscillator Option

For lower frequency operation characteristics, refer to **Appendix A. MC68HRC705J1A**.

NOTE: *Tolerance for resistance is ±50 percent. When selecting resistor size, consider the tolerance to ensure that resulting oscillator frequency does not exceed the maximum operating frequency.*

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