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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

| Details                    |   |
|----------------------------|---|
| Product Status             | Active  |
| Core Processor             | PIC   |
| Core Size                  | 8-Bit   |
| Speed                      | 32MHz   |
| Connectivity               | I <sup>2</sup> C, LINbus, SPI, UART/USART   |
| Peripherals                | Brown-out Detect/Reset, LCD, POR, PWM, WDT  |
| Number of I/O              | 24  |
| Program Memory Size        | 14KB (8K x 14)  |
| Program Memory Type        | FLASH   |
| EEPROM Size                | 256 x 8   |
| RAM Size                   | 1K x 8  |
| Voltage - Supply (Vcc/Vdd) | 1.8V ~ 3.6V   |
| Data Converters            | A/D 20x12b; D/A 1x5b  |
| Oscillator Type            | Internal  |
| Operating Temperature      | -40°C ~ 125°C (TA)  |
| Mounting Type              | Surface Mount   |
| Package / Case             | 28-SOIC (0.295", 7.50mm Width)  |
| Supplier Device Package    | 28-SOIC   |
| Purchase URL               | <a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf19155-e-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf19155-e-so</a> |

# PIC16(L)F19155/56/75/76/85/86

**TABLE 1-3: PIC16(L)F19175/76 PINOUT DESCRIPTION (CONTINUED)**

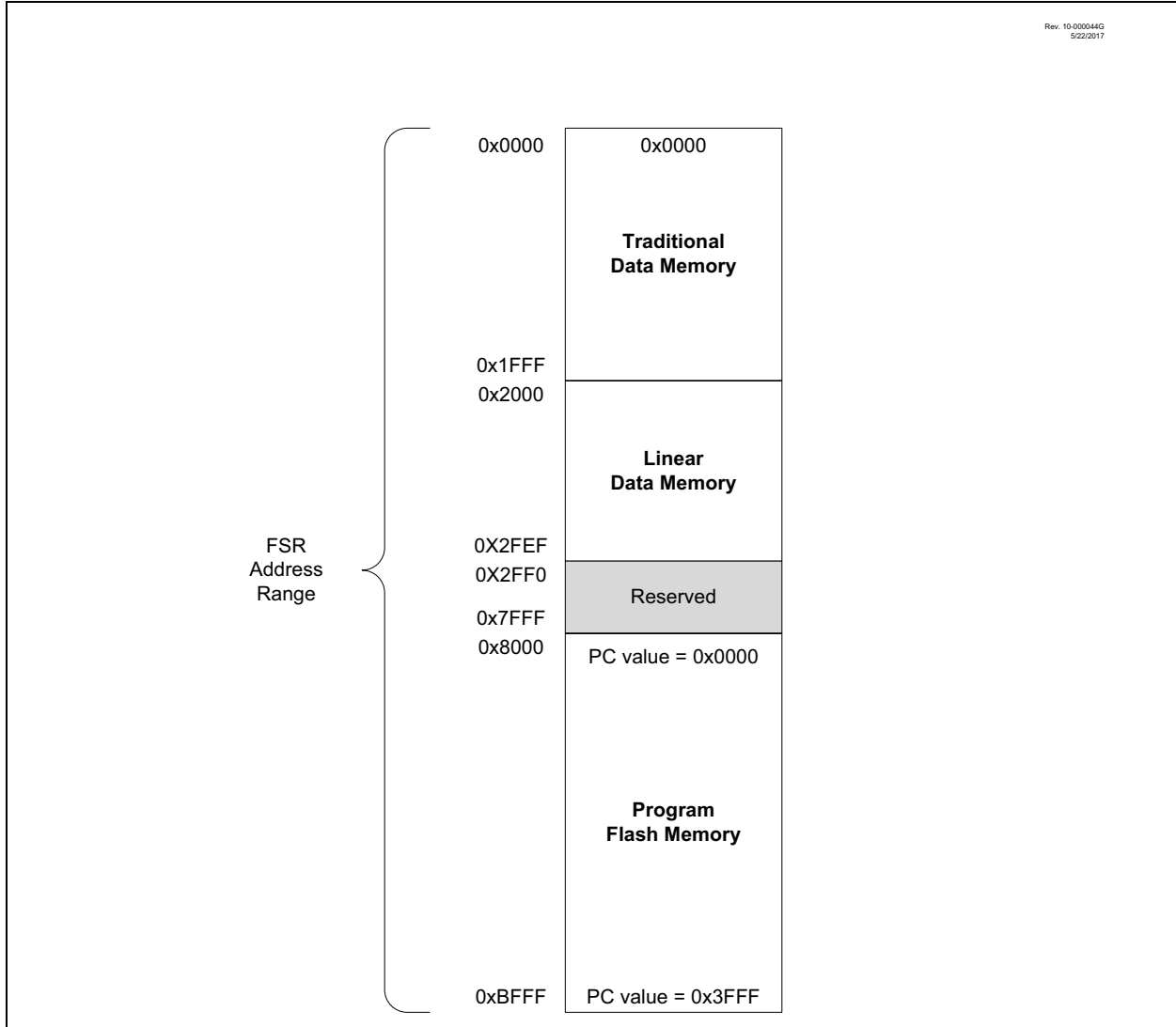
| Name   | Function              | Input Type | Output Type | Description   |
|--|-----------------------|------------|-------------|---|
| RB3/C1IN2-/C2IN2-/IOCB3/ANB3/SEG11/SEGFLY2   | RB3                   | TTL/ST     | CMOS/OD     | General purpose I/O.  |
|  | C1IN2-                | AN         | —           | Comparator negative input.                                      |
|  | C2IN2-                | AN         | —           | Comparator negative input.                                      |
|  | IOCB3                 | TTL/ST     | —           | Interrupt-on-change input.                                      |
|  | ANB3                  | AN         | —           | ADC Channel input.  |
|  | SEG11                 | —          | AN          | LCD Analog output.  |
|  | SEGFLY2               | AN         | —           | LCD Drive Charge Pump Capacitor Inputs                          |
| RB4/ADCACT <sup>(1)</sup> /IOCB4/ANB4/COM0   | RB4                   | TTL/ST     | CMOS/OD     | General purpose I/O.  |
|  | ADCACT <sup>(1)</sup> | TTL/ST     | —           | ADC Auto-Conversion Trigger input                               |
|  | IOCB4                 | TTL/ST     | —           | Interrupt-on-change input.                                      |
|  | ANB4                  | AN         | —           | ADC Channel input.  |
|  | COM0                  | —          | AN          | LCD Driver Common Outputs.                                      |
| RB5/T1G <sup>(1)</sup> /IOCB5/ANB5/SEG13/COM1  | RB5                   | TTL/ST     | CMOS/OD     | General purpose I/O.  |
|  | T1G <sup>(1)</sup>    | —          | —           | Timer1 Gate input.  |
|  | IOCB5                 | TTL/ST     | —           | Interrupt-on-change input.                                      |
|  | ANB5                  | AN         | —           | ADC Channel input.  |
|  | SEG13                 | -          | AN          | LCD Analog output.  |
|  | COM1                  | -          | AN          | LCD Driver Common Outputs.                                      |
| RB6/CK2 <sup>(3)</sup> /TX2 <sup>(1)</sup> /CLCIN2 <sup>(1)</sup> /IOCB6/ANB6/SEG14/ICSPCLK          | RB6                   | TTL/ST     | CMOS/OD     | General purpose I/O.  |
|  | CK2 <sup>(3)</sup>    | —          | —           | EUSART synchronous clock out                                    |
|  | TX2 <sup>(1)</sup>    | —          | —           | EUSART asynchronous TX data out                                 |
|  | CLCIN2 <sup>(1)</sup> | —          | —           | Configurable Logic Cell source input.                           |
|  | IOCB6                 | TTL/ST     | —           | Interrupt-on-change input.                                      |
|  | ANB6                  | AN         | —           | ADC Channel input.  |
|  | SEG14                 | —          | AN          | LCD Analog output.  |
|  | ICSPCLK               | ST         | —           | In-Circuit Serial Programming™ and debugging clock input.       |
| RB7/DK2 <sup>(3)</sup> /RX2 <sup>(1)</sup> /CLCIN3 <sup>(1)</sup> /IOCB7/ANB7/SEG15/DAC1OUT2/ICSPDAT | RB7                   | TTL/ST     | CMOS/OD     | General purpose I/O.  |
|  | DK2 <sup>(3)</sup>    | —          | —           | EUSART synchronous data output                                  |
|  | RX2 <sup>(1)</sup>    | —          | —           | EUSART receive input.   |
|  | CLCIN3 <sup>(1)</sup> | —          | —           | Configurable Logic Cell source input.                           |
|  | IOCB7                 | TTL/ST     | —           | Interrupt-on-change input.                                      |
|  | ANB7                  | —          | AN          | ADC Channel input.  |
|  | SEG15                 | —          | AN          | LCD Analog output.  |
|  | DAC1OUT2              | —          | AN          | Digital-to-Analog Converter output.                             |
|  | ICSPDAT               | TTL/ST     | TTL/ST      | In-Circuit Serial Programming™ and debugging data input/output. |

**Legend:** AN = Analog input or output      CMOS = CMOS compatible input or output      OD = Open-Drain  
TTL = TTL compatible input      ST = Schmitt Trigger input with CMOS levels      I<sup>2</sup>C = Schmitt Trigger input with I<sup>2</sup>C  
HV = High Voltage      XTAL = Crystal levels

- Note**
- 1: This is a PPS remappable input signal. The input function may be moved from the default location shown to one of several other PORTx pins. Refer to Table 14-2 for details on which PORT pins may be used for this signal.
  - 2: All output signals shown in this row are PPS remappable. These signals may be mapped to output onto one of several PORTx pin options as described in Table 14-3.
  - 3: This is a bidirectional signal. For normal module operation, the firmware should map this signal to the same pin in both the PPS input and PPS output registers.
  - 4: These pins are configured for I<sup>2</sup>C logic levels. The SCLx/SDAx signals may be assigned to any of the RB1/RB2/RC3/RC4 pins. PPS assignments to the other pins (e.g., RA5) will operate, but input logic levels will be standard TTL/ST, as selected by the INLVL register, instead of the I<sup>2</sup>C specific or SMBus input buffer thresholds.

# PIC16(L)F19155/56/75/76/85/86

FIGURE 4-9: INDIRECT ADDRESSING PIC16(L)F19156/76/86



# PIC16(L)F19155/56/75/76/85/86

## REGISTER 8-3: PCON1: POWER CONTROL REGISTER 1

|       |     |     |     |     |     |            |            |
|-------|-----|-----|-----|-----|-----|------------|------------|
| U-0   | U-0 | U-0 | U-0 | U-0 | U-0 | R/W/HC-1/u | R/W/HC-q/u |
| —     | —   | —   | —   | —   | —   | MEMV       | VBATBOR    |
| bit 7 |     |     |     |     |     | bit 0      |            |

### Legend:

HC = Bit is cleared by hardware

HS = Bit is set by hardware

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-m/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7-2 **Unimplemented:** Read as '0'.

bit 1 **MEMV:** Memory Violation Flag bit

1 = No Memory Violation Reset occurred or set to '1' by firmware

0 = A Memory Violation Reset occurred (set '0' in hardware when a Memory Violation occurs)

bit 0 **VBATBOR:** VBAT Brown-Out Reset Status Bit

1 = No VBAT Brown-out Reset occurred.

0 = A VBAT Brown-out Reset occurred.

## 8.17 VBAT System

The VBAT subsystem allows the RTCC and SOSC to run from a battery connected to the VBAT pin in the event of a VDD failure. Typically, the battery is a 3V coin cell, however the system is designed to operate over the entire VDD voltage range. If VDD is greater than VBAT, the RTCC and SOSC will be powered by VDD. If VDD is less than VBAT, the RTCC and SOSC will switch over to VBAT. See Table 4-5 and Table 4-8 for more information on the VBAT registers.

**Note:** It should be noted that in this second scenario, VDD may still be in the valid operating range, but anytime the VDD drops below VBAT, the RTCC and SOSC will switch over to VBAT. This means that in a system with a 3V battery and a 2.8V VDD, the RTCC and SOSC will run off VBAT even when VDD is present.

### 8.17.1 VBAT GPR SEMAPHORE REGISTERS

The VBAT voltage domain offers the user four registers: VB0GPR, VB1GPR, VB3GPR and VB4GPR. These registers can be used by firmware to write any information that needs to survive a VDD failure. As long as either VDD or VBAT is valid, these registers will hold the last value written.

# PIC16(L)F19155/56/75/76/85/86

## REGISTER 14-13: WPUB: WEAK PULL-UP PORTB REGISTER

| R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 |
|---------|---------|---------|---------|---------|---------|---------|---------|
| WPUB7   | WPUB6   | WPUB5   | WPUB4   | WPUB3   | WPUB2   | WPUB1   | WPUB0   |
| bit 7   |         |         |         |         |         |         | bit 0   |

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-0                  **WPUB<7:0>**: Weak Pull-up Register bits<sup>(1)</sup>

1 = Pull-up enabled

0 = Pull-up disabled

**Note 1:** The weak pull-up device is automatically disabled if the pin is configured as an output.

## REGISTER 14-14: ODCONB: PORTB OPEN-DRAIN CONTROL REGISTER

| R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 |
|---------|---------|---------|---------|---------|---------|---------|---------|
| ODCB7   | ODCB6   | ODCB5   | ODCB4   | ODCB3   | ODCB2   | ODCB1   | ODCB0   |
| bit 7   |         |         |         |         |         |         | bit 0   |

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-0                  **ODCB<7:0>**: PORTB Open-Drain Enable bits

For RB<7:0> pins, respectively

1 = Port pin operates as open-drain drive (sink current only)

0 = Port pin operates as standard push-pull drive (source and sink current)

# PIC16(L)F19155/56/75/76/85/86

## 14.7 Register Definitions: PORTC

### REGISTER 14-18: PORTC: PORTC REGISTER

| R/W-x/u | R/W-x/u | U-0 | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u |
|---------|---------|-----|---------|---------|---------|---------|---------|
| RC7     | RC6     | —   | RC4     | RC3     | RC2     | RC1     | RC0     |
| bit 7   |         |     |         |         |         |         | bit 0   |

#### Legend:

|                      |                      |   |
|----------------------|----------------------|---|
| R = Readable bit     | W = Writable bit     | U = Unimplemented bit, read as '0'                    |
| u = Bit is unchanged | x = Bit is unknown   | -n/n = Value at POR and BOR/Value at all other Resets |
| '1' = Bit is set     | '0' = Bit is cleared |   |

bit 7-6 **RC<7:6>**: PORTC General Purpose I/O Pin bits<sup>(1)</sup>

1 = Port pin is  $\geq V_{IH}$   
0 = Port pin is  $\leq V_{IL}$

bit 5 **Unimplemented**: Read as '0'.

bit 4-0 **RC<4:0>**: PORTC General Purpose I/O Pin bits<sup>(1)</sup>

1 = Port pin is  $\geq V_{IH}$   
0 = Port pin is  $\leq V_{IL}$

**Note 1:** Writes to PORTC are actually written to corresponding LATC register. Reads from PORTC register is return of actual I/O pin values.

### REGISTER 14-19: TRISC: PORTC TRI-STATE REGISTER

| R/W-1/1 | R/W-1/1 | U-0 | R/W-1/1 | R/W-1/1 | R/W-1/1 | R/W-1/1 | R/W-1/1 |
|---------|---------|-----|---------|---------|---------|---------|---------|
| TRISC7  | TRISC6  | —   | TRISC4  | TRISC3  | TRISC2  | TRISC1  | TRISC0  |
| bit 7   |         |     |         |         |         |         | bit 0   |

#### Legend:

|                      |                      |   |
|----------------------|----------------------|---|
| R = Readable bit     | W = Writable bit     | U = Unimplemented bit, read as '0'                    |
| u = Bit is unchanged | x = Bit is unknown   | -n/n = Value at POR and BOR/Value at all other Resets |
| '1' = Bit is set     | '0' = Bit is cleared |   |

bit 7-6 **TRISC<7:6>**: PORTC Tri-State Control bits

1 = PORTC pin configured as an input (tri-stated)  
0 = PORTC pin configured as an output

bit 5 **Unimplemented**: Read as '0'.

bit 4-0 **TRISC<4:0>**: PORTC Tri-State Control bits

1 = PORTC pin configured as an input (tri-stated)  
0 = PORTC pin configured as an output

# PIC16(L)F19155/56/75/76/85/86

**TABLE 14-6: SUMMARY OF REGISTERS ASSOCIATED WITH PORTE**

| Name    | Bit 7   | Bit 6   | Bit 5   | Bit 4   | Bit 3   | Bit 2 | Bit 1   | Bit 0   | Register on Page |
|---------|---------|---------|---------|---------|---------|-------|---------|---------|------------------|
| PORTE   | RE7     | RE6     | RE5     | RE4     | RE3     | —     | RE1     | RE0     | 248              |
| TRISE   | TRISE7  | TRISE6  | TRISE5  | TRISE4  | TRISE3  | —     | TRISE1  | TRISE0  | 248              |
| LATE    | LATE7   | LATE6   | LATE5   | LATE4   | LATE3   | —     | LATE1   | LATE0   | 249              |
| ANSELE  | ANSE7   | ANSE6   | ANSE5   | ANSE4   | ANSE3   | —     | ANSE1   | ANSE0   | 249              |
| WPUE    | WPUE7   | WPUE6   | WPUE5   | WPUE4   | WPUE3   | —     | WPUE1   | WPUE0   | 250              |
| ODCONE  | ODCE7   | ODCE6   | ODCE5   | ODCE4   | ODCE3   | —     | ODCE1   | ODCE0   | 250              |
| SLRCONE | SLRE7   | SLRE6   | SLRE5   | SLRE4   | SLRE3   | —     | SLRE1   | SLRE0   | 251              |
| INLVLE  | INLVLE7 | INLVLE6 | INLVLE5 | INLVLE4 | INLVLE3 | —     | INLVLE1 | INLVLE0 | 251              |

**Legend:** x = unknown, u = unchanged, — = unimplemented locations read as '0'. Shaded cells are not used by PORTE.

# PIC16(L)F19155/56/75/76/85/86

**TABLE 17-1: SUMMARY OF REGISTERS ASSOCIATED WITH INTERRUPT-ON-CHANGE**

| Name   | Bit 7  | Bit 6  | Bit 5  | Bit 4  | Bit 3                 | Bit 2  | Bit 1  | Bit 0  | Register on Page |
|--------|--------|--------|--------|--------|-----------------------|--------|--------|--------|------------------|
| INTCON | GIE    | PEIE   | —      | —      | —                     | —      | —      | INTEDG | 164              |
| PIE0   | —      | —      | TMR0IE | IOIE   | —                     | —      | —      | INTE   | 165              |
| IOCAP  | IOCAP7 | IOCAP6 | IOCAP5 | IOCAP4 | IOCAP3                | IOCAP2 | IOCAP1 | IOCAP0 | 277              |
| IOCAN  | IOCAN7 | IOCAN6 | IOCAN5 | IOCAN4 | IOCAN3                | IOCAN2 | IOCAN1 | IOCAN0 | 277              |
| IOCAF  | IOCAF7 | IOCAF6 | IOCAF5 | IOCAF4 | IOCAF3                | IOCAF2 | IOCAF1 | IOCAF0 | 277              |
| IOCBP  | IOCBP7 | IOCBP6 | IOCBP5 | IOCBP4 | IOCBP3                | IOCBP2 | IOCBP1 | IOCBP0 | 278              |
| IOCBN  | IOCBN7 | IOCBN6 | IOCBN5 | IOCBN4 | IOCBN3                | IOCBN2 | IOCBN1 | IOCBN0 | 278              |
| IOCBF  | IOCBF7 | IOCBF6 | IOCBF5 | IOCBF4 | IOCBF3                | IOCBF2 | IOCBF1 | IOCBF0 | 278              |
| IOCCP  | IOCCP7 | IOCCP6 | —      | IOCCP4 | IOCCP3                | IOCCP2 | IOCCP1 | IOCCP0 | 279              |
| IOCCN  | IOCCN7 | IOCCN6 | —      | IOCCN4 | IOCCN3                | IOCCN2 | IOCCN1 | IOCCN0 | 279              |
| IOCCF  | IOCCF7 | IOCCF6 | —      | IOCCF4 | IOCCF3                | IOCCF2 | IOCCF1 | IOCCF0 | 280              |
| IOCEP  | —      | —      | —      | —      | IOCEP3 <sup>(1)</sup> | —      | —      | —      | 280              |
| IOCEN  | —      | —      | —      | —      | IOCEN3 <sup>(1)</sup> | —      | —      | —      | 281              |
| IOCEF  | —      | —      | —      | —      | IOCEF3 <sup>(1)</sup> | —      | —      | —      | 281              |

**Note 1:** — = unimplemented location, read as '0'. Shaded cells are not used by interrupt-on-change.

**2:** If MCLRE = 1 or LVP = 1, RE3 port functionality is disabled and IOC on RE3 is not available.



# PIC16(L)F19155/56/75/76/85/86

## REGISTER 19-35: ADACT: ADC AUTO-CONVERSION TRIGGER CONTROL REGISTER

|       |     |     |          |         |         |         |         |
|-------|-----|-----|----------|---------|---------|---------|---------|
| U-0   | U-0 | U-0 | R/W-0/0  | R/W-0/0 | R/W-0/0 | R/W-0/0 | R/W-0/0 |
| —     | —   | —   | ACT<4:0> |         |         |         |         |
| bit 7 |     |     |          |         |         |         | bit 0   |

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-5

**Unimplemented:** Read as '0'

bit 4-0

**ACT<4:0>:** Auto-Conversion Trigger Select Bits

11111 = Software write to ADPCH

11110 = Reserved, do not use

11101 = Software read of ADRESH

11100 = Software read of ADERRH

11011 = CLC4\_out

11010 = CLC3\_out

11001 = CLC2\_out

11000 = CLC1\_out

10111 = Logical OR of all Interrupt-on-change Interrupt Flags

10110 = CMP2\_out

10101 = CMP1\_out

10100 = Reserved, do not use

10011 = Reserved, do not use

10010 = Reserved, do not use

10001 = Reserved, do not use

10000 = Reserved, do not use

01111 = PWM4\_out

01110 = PWM3\_out

01101 = Reserved, do not use

01100 = Reserved, do not use

01011 = CCP2\_trigger

01010 = CCP1\_trigger

01001 = SMT1\_trigger

01000 = RTCC Seconds

00111 = Reserved, do not use

00110 = TMR4\_postscaled

00101 = Reserved, do not use

00100 = TMR2\_postscaled

00011 = TMR1\_overflow

00010 = TMR0\_overflow

00001 = Pin selected by ADCACTPPS

00000 = External Trigger Disabled

# PIC16(L)F19155/56/75/76/85/86

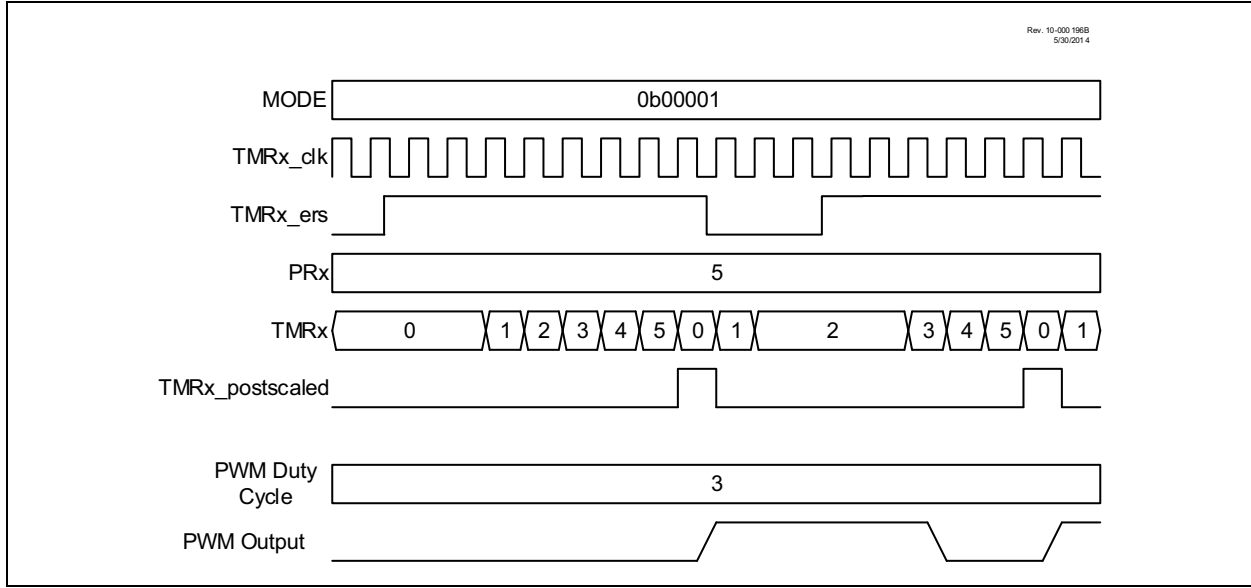
## 27.5.2 HARDWARE GATE MODE

The Hardware Gate modes operate the same as the Software Gate mode except the TMRx\_ers external signal gates the timer. When used with the CCP the gating extends the PWM period. If the timer is stopped when the PWM output is high then the duty cycle is also extended.

When MODE<4:0> = 00001 then the timer is stopped when the external signal is high. When MODE<4:0> = 00010 then the timer is stopped when the external signal is low.

Figure 27-5 illustrates the Hardware Gating mode for MODE<4:0> = 00001 in which a high input level starts the counter.

**FIGURE 27-5: HARDWARE GATE MODE TIMING DIAGRAM (MODE = 00001)**



## 31.0 COMPLEMENTARY WAVEFORM GENERATOR (CWG) MODULE

The Complementary Waveform Generator (CWG) produces half-bridge, full-bridge, and steering of PWM waveforms. It is backwards compatible with previous ECCP functions.

The CWG has the following features:

- Six Operating modes:
  - Synchronous Steering mode
  - Asynchronous Steering mode
  - Full-Bridge mode, Forward
  - Full-Bridge mode, Reverse
  - Half-Bridge mode
  - Push-Pull mode
- Output Polarity Control
- Output Steering:
  - Synchronized to rising event
  - Immediate effect
- Independent 6-Bit Rising and Falling Event Dead-Band Timers:
  - Clocked dead band
  - Independent rising and falling dead-band enables
- Auto-Shutdown Control with:
  - Selectable shutdown sources
  - Auto-restart enable
  - Auto-shutdown pin override control

The CWG modules available are shown in Table 31-1.

**TABLE 31-1: AVAILABLE CWG MODULES**

| Device                        | CWG1 |
|-------------------------------|------|
| PIC16(L)F19155/56/75/76/85/86 | •    |

## 31.1 Fundamental Operation

The CWG module can operate in six different modes, as specified by MODE of the CWG1CON0 register:

- Half-Bridge mode (Figure 31-9)
- Push-Pull mode (Figure 31-2)
  - Full-Bridge mode, Forward (Figure 31-3)
  - Full-Bridge mode, Reverse (Figure 31-3)
- Steering mode (Figure 31-10)
- Synchronous Steering mode (Figure 31-11)

It may be necessary to guard against the possibility of circuit faults or a feedback event arriving too late or not at all. In this case, the active drive must be terminated before the Fault condition causes damage. Thus, all output modes support auto-shutdown, which is covered in **Section 31.10 “Auto-Shutdown”**.

### 31.1.1 HALF-BRIDGE MODE

In Half-Bridge mode, two output signals are generated as true and inverted versions of the input as illustrated in Figure 31-9. A non-overlap (dead-band) time is inserted between the two outputs as described in **Section 31.5 “Dead-Band Control”**.

The unused outputs CWG1C and CWG1D drive similar signals, with polarity independently controlled by the POLC and POLD bits of the CWG1CON1 register, respectively.

# PIC16(L)F19155/56/75/76/85/86

## REGISTER 31-3: CWG1DBR: CWG1 RISING DEAD-BAND COUNTER REGISTER

| U-0   | U-0 | R/W-x/u  | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u |
|-------|-----|----------|---------|---------|---------|---------|---------|
| —     | —   | DBR<5:0> |         |         |         |         |         |
| bit 7 |     |          |         |         |         |         | bit 0   |

### Legend:

|                      |                      |   |
|----------------------|----------------------|---|
| R = Readable bit     | W = Writable bit     | U = Unimplemented bit, read as '0'                    |
| u = Bit is unchanged | x = Bit is unknown   | -n/n = Value at POR and BOR/Value at all other Resets |
| '1' = Bit is set     | '0' = Bit is cleared | q = Value depends on condition                        |

bit 7-6      **Unimplemented:** Read as '0'

bit 5-0      **DBR<5:0>:** Rising Event Dead-Band Value for Counter bits

## REGISTER 31-4: CWG1DBF: CWG1 FALLING DEAD-BAND COUNTER REGISTER

| U-0   | U-0 | R/W-x/u  | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u | R/W-x/u |
|-------|-----|----------|---------|---------|---------|---------|---------|
| —     | —   | DBF<5:0> |         |         |         |         |         |
| bit 7 |     |          |         |         |         |         | bit 0   |

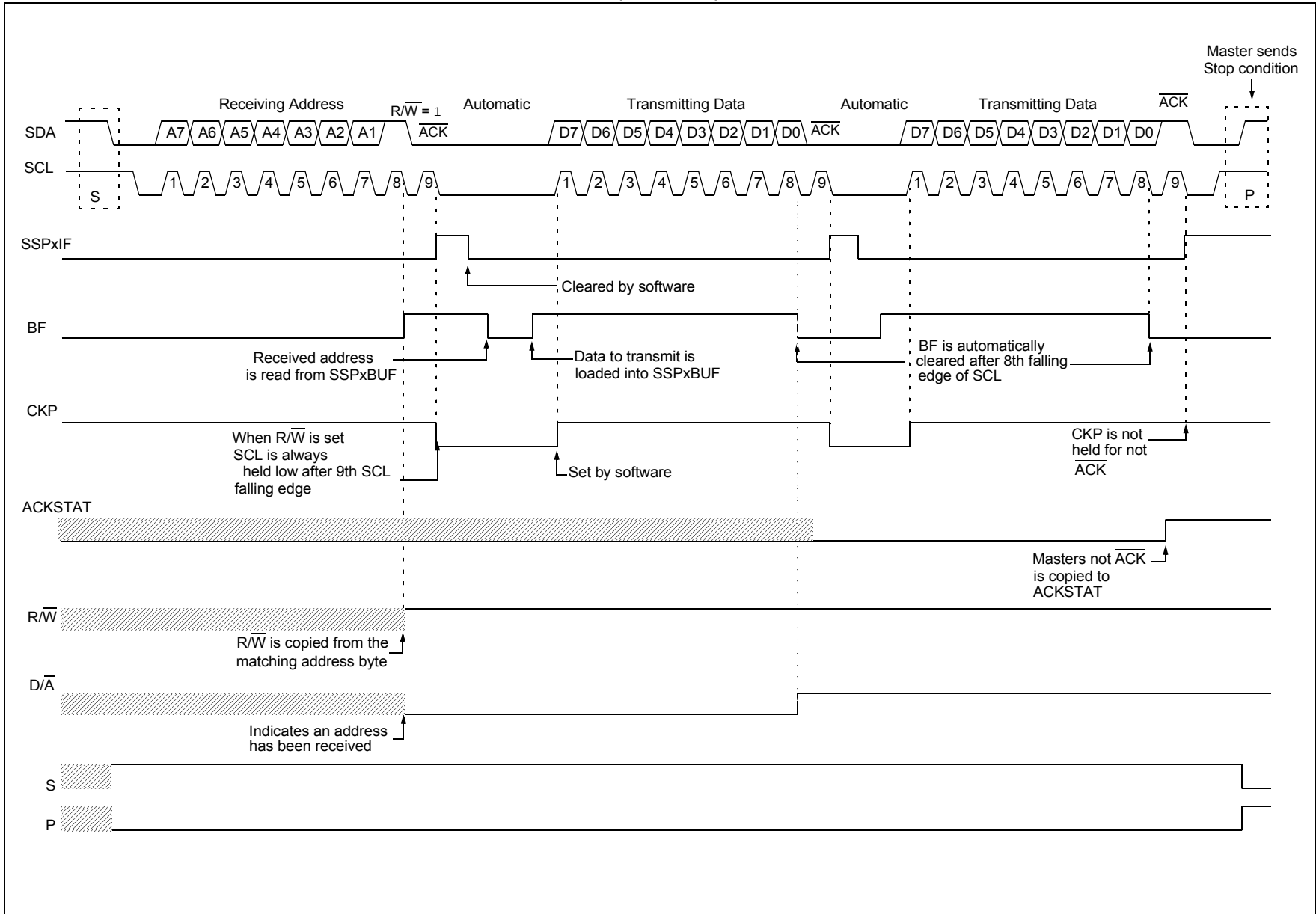
### Legend:

|                      |                      |   |
|----------------------|----------------------|---|
| R = Readable bit     | W = Writable bit     | U = Unimplemented bit, read as '0'                    |
| u = Bit is unchanged | x = Bit is unknown   | -n/n = Value at POR and BOR/Value at all other Resets |
| '1' = Bit is set     | '0' = Bit is cleared | q = Value depends on condition                        |

bit 7-6      **Unimplemented:** Read as '0'

bit 5-0      **DBF<5:0>:** Falling Event Dead-Band Value for Counter bits

**FIGURE 33-18: I<sup>2</sup>C SLAVE, 7-BIT ADDRESS, TRANSMISSION (AHEN = 0)**



# PIC16(L)F19155/56/75/76/85/86

## 35.5.2 AUTOMATIC POWER MODE SWITCHING

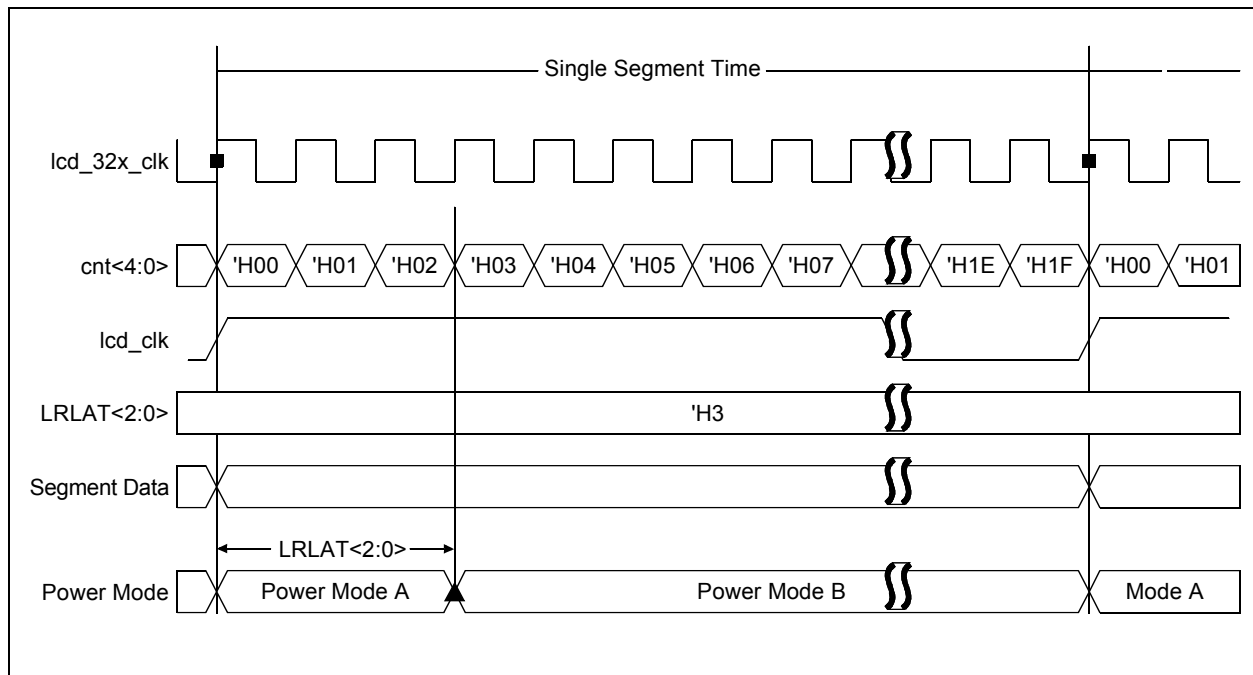
Each segment within an LCD display is perceived electrically like a small capacitor. Due to this fact, power is mainly consumed during the transition periods when voltage is being supplied to the segments. So in order to manage total current consumption, the LCD reference ladder can be used in different power modes during these transition periods. Control of the LCD reference ladder is done through the LCDRL register (see Register 35-7).

The automatic power switching using Type-A/Type-B, can optimize the power consumption for a given contrast.

As shown in Figure 35-3, Power Mode A is active for a programmable time, beginning when the LCD segment waveform is transitioning. The LRLAT<2:0> bits (LCDRL<2:0>) select how long Mode A is active. Power mode B is active for the remaining time before the segments or commons change again.

As shown in Figure 35-3, there are 32 counts in a single segment time. Type-A is used when the wave form is in transition. Type-B can be used when the segment voltage is stable or not in transition.

**FIGURE 35-3: LCD REFERENCE LADDER POWER MODE SWITCHING DIAGRAM**



# PIC16(L)F19155/56/75/76/85/86

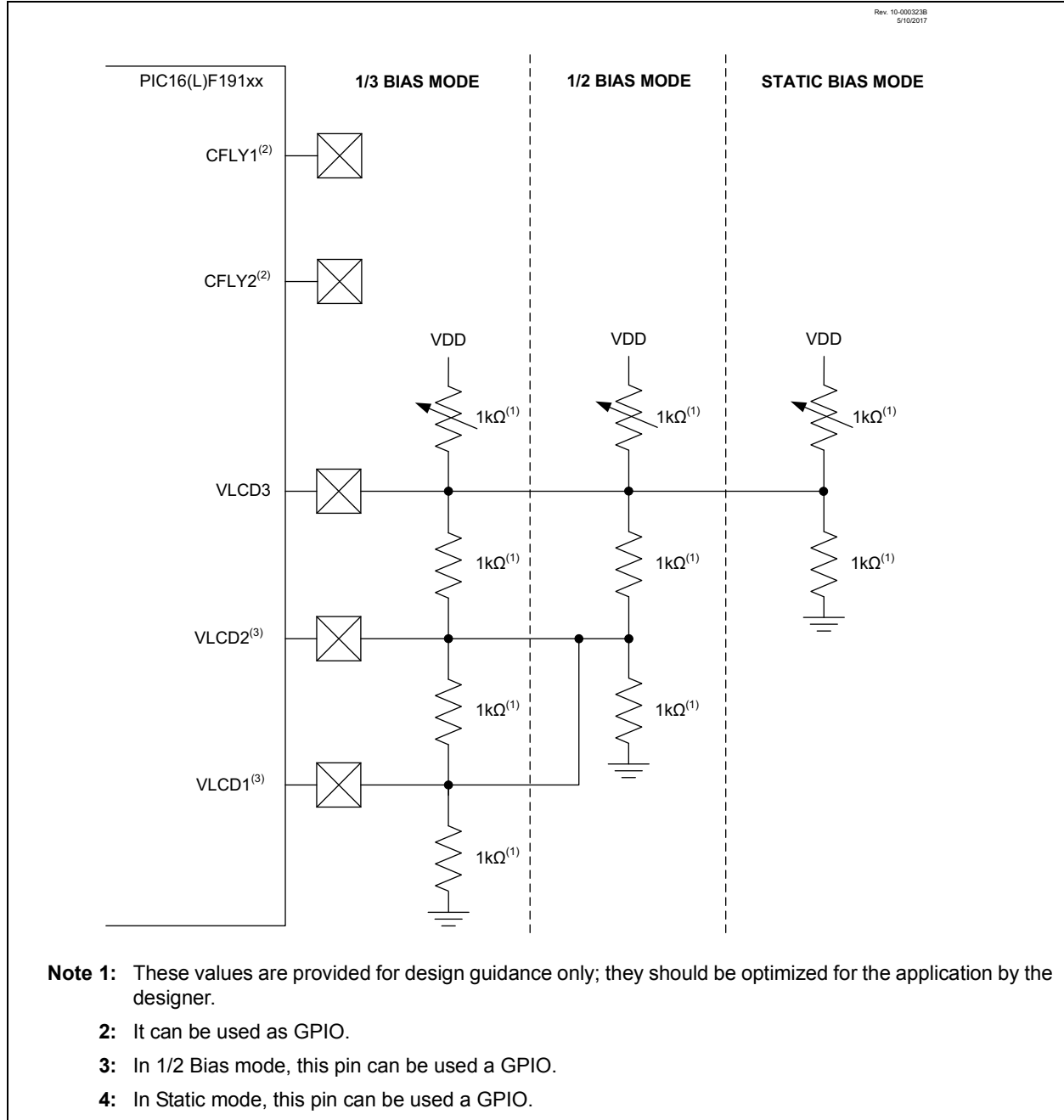
## 35.7.3 LCD VOLTAGE SUPPLIED FROM EXTERNAL RESISTOR LADDER

In this mode, the LCD charge pump is completely disabled. The LCD bias levels are tied to VDD and are generated using an external divider. The difference is that the internal voltage reference is also disabled and the bottom of the ladder is tied to ground (VSS); see Figure 35-6. The value of the resistors, and the difference between VSS and VDD, determine the contrast

range; no software adjustment is possible. This configuration is also used where the LCD's current requirements exceed the capacity of the charge pump and the high power (HP) internal resistor ladder and the software contrast control is not needed.

Depending on the bias type required, resistors are connected between some or all of the pins. A potentiometer can also be connected between VLCD3 and VDD to allow for hardware controlled contrast adjustment.

**FIGURE 35-6: CONNECTIONS FOR LCD VOLTAGE SUPPLIED FROM EXTERNAL LADDER, STATIC, 1/2 AND 1/3 BIAS MODES (LCDVSR<3:0> = 1000)**



# PIC16(L)F19155/56/75/76/85/86

## REGISTER 35-3: LCDSE<sub>x</sub>: LCD SEGMENT x ENABLE REGISTER

|       |       |       |       |       |       |       |       |
|-------|-------|-------|-------|-------|-------|-------|-------|
| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| SE(n) | SE(n) | SE(n) | SE(n) | SE(n) | SE(n) | SE(n) | SE(n) |
| bit 7 |       |       |       |       |       |       | bit 0 |

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-0                      **SE(n+7):SE(n)** Segment Enable bits

For LCDSE0: n = 0-7

For LCDSE1: n = 8-15

For LCDSE2: n = 16-23

For LCDSE3: n = 24-31

For LCDSE4: n = 32-39

For LCDSE5: n = 40-47

1 = Segment function of the pin is enabled, digital I/O is disabled

0 = Segment function of the pin is disabled, digital I/O is enabled

## REGISTER 35-4: LCDDATA<sub>x</sub>: LCD DATA x REGISTER

|                      |                      |                      |                      |                      |                      |                      |                      |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| R/W-x                | R/W-x                | R/W-x                | R/W-x                | R/W-x                | R/W-x                | R/W-x                | R/W-x                |
| SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> | SEGxCOM <sub>y</sub> |
| bit 7                |                      |                      |                      |                      |                      |                      | bit 0                |

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-0                      **SEGxCOM<sub>y</sub>**: Pixel On bits

1 = Pixel on

0 = Pixel off



# PIC16(L)F19155/56/75/76/85/86

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## **TRIS**                      **Load TRIS Register with W**

---

Syntax:                    [ *label* ] TRIS *f*  
Operands:                 $5 \leq f \leq 7$   
Operation:                (W) → TRIS register 'f'  
Status Affected:        None  
Description:              Move data from W register to TRIS register.  
                              When 'f' = 5, TRISA is loaded.  
                              When 'f' = 6, TRISB is loaded.  
                              When 'f' = 7, TRISC is loaded.

## **XORLW**                    **Exclusive OR literal with W**

---

Syntax:                    [ *label* ] XORLW *k*  
Operands:                 $0 \leq k \leq 255$   
Operation:                (W) .XOR. *k* → (W)  
Status Affected:        Z  
Description:              The contents of the W register are XOR'ed with the 8-bit literal 'k'. The result is placed in the W register.

## **XORWF**                    **Exclusive OR W with f**

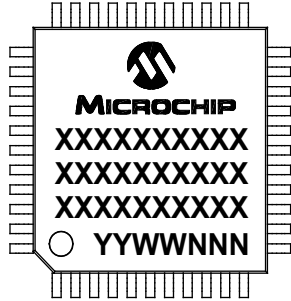
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Syntax:                    [ *label* ] XORWF *f,d*  
Operands:                 $0 \leq f \leq 127$   
                               $d \in [0,1]$   
Operation:                (W) .XOR. (*f*) → (destination)  
Status Affected:        Z  
Description:              Exclusive OR the contents of the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

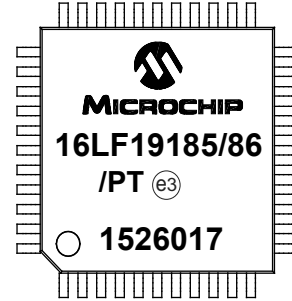
# PIC16(L)F19155/56/75/76/85/86

## 42.1 Package Marking Information (Continued)

48-Lead TQFP (7x7x1 mm)



Example

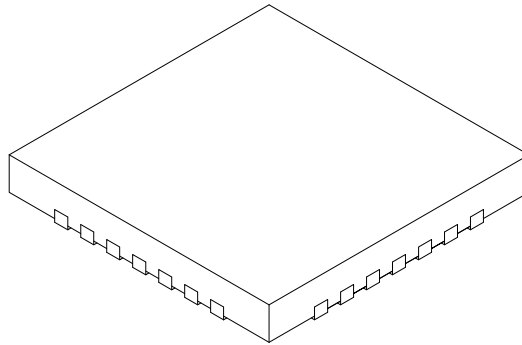


|                |   |  |
|----------------|---|--|
| <b>Legend:</b> | XX...X  | Customer-specific information  |
|                | Y   | Year code (last digit of calendar year)  |
|                | YY  | Year code (last 2 digits of calendar year)   |
|                | WW  | Week code (week of January 1 is week '01')   |
|                | NNN   | Alphanumeric traceability code   |
|                |   | Pb-free JEDEC® designator for Matte Tin (Sn)   |
|                | *   | This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package. |
| <b>Note:</b>   | In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information. |  |

# PIC16(L)F19155/56/75/76/85/86

## 28-Lead Plastic Ultra Thin Quad Flat, No Lead Package (MV) – 4x4x0.5 mm Body [UQFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Units                  |    | MILLIMETERS |      |      |
|------------------------|----|-------------|------|------|
| Dimension Limits       |    | MIN         | NOM  | MAX  |
| Number of Pins         | N  | 28          |      |      |
| Pitch                  | e  | 0.40 BSC    |      |      |
| Overall Height         | A  | 0.45        | 0.50 | 0.55 |
| Standoff               | A1 | 0.00        | 0.02 | 0.05 |
| Contact Thickness      | A3 | 0.127 REF   |      |      |
| Overall Width          | E  | 4.00 BSC    |      |      |
| Exposed Pad Width      | E2 | 2.55        | 2.65 | 2.75 |
| Overall Length         | D  | 4.00 BSC    |      |      |
| Exposed Pad Length     | D2 | 2.55        | 2.65 | 2.75 |
| Contact Width          | b  | 0.15        | 0.20 | 0.25 |
| Contact Length         | L  | 0.30        | 0.40 | 0.50 |
| Contact-to-Exposed Pad | K  | 0.20        | -    | -    |

**Notes:**

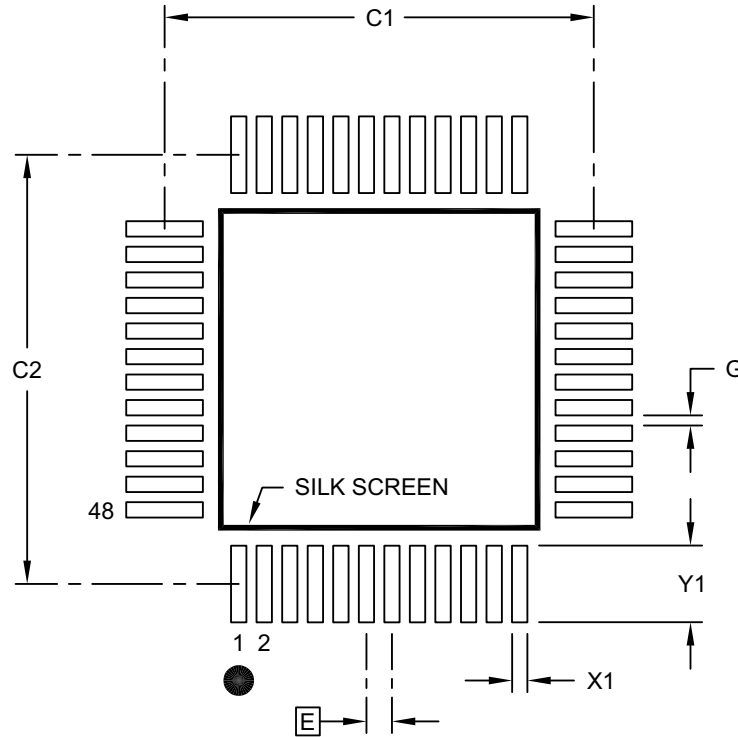
1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-152A Sheet 2 of 2

# PIC16(L)F19155/56/75/76/85/86

## 48-Lead Thin Quad Flatpack (PT) - 7x7x1.0 mm Body [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



### RECOMMENDED LAND PATTERN

| Dimension Limits         | Units | MILLIMETERS |      |      |
|--------------------------|-------|-------------|------|------|
|                          |       | MIN         | NOM  | MAX  |
| Contact Pitch            | E     | 0.50 BSC    |      |      |
| Contact Pad Spacing      | C1    |             | 8.40 |      |
| Contact Pad Spacing      | C2    |             | 8.40 |      |
| Contact Pad Width (X48)  | X1    |             |      | 0.30 |
| Contact Pad Length (X48) | Y1    |             |      | 1.50 |
| Distance Between Pads    | G     | 0.20        |      |      |

**Notes:**

- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
- For best soldering results, thermal vias, if used, should be filled or tented to avoid solder loss during reflow process

Microchip Technology Drawing C04-2300-PT Rev A

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