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Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	25MHz
Connectivity	IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, I ² S, POR, PWM, WDT
Number of I/O	22
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 12x10/12b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mm0016gpl028-e-ml

PIC32MM0064GPL036 FAMILY

TABLE 1-1: PIC32MM0064GPL036 FAMILY PINOUT DESCRIPTION

Pin Name	Pin Number						Pin Type	Buffer Type	Description
	20-Pin QFN	20-Pin SSOP	28-Pin QFN/ UQFN	28-Pin SPDIP/ SSOP/SOIC	36-Pin VQFN	40-Pin UQFN			
AN0	19	2	27	2	33	36	I	ANA	Analog-to-Digital Converter input channels
AN1	20	3	28	3	34	37	I	ANA	
AN2	1	4	1	4	35	38	I	ANA	
AN3	2	5	2	5	36	39	I	ANA	
AN4	3	6	3	6	1	1	I	ANA	
AN5	4	7	6	9	7	7	I	ANA	
AN6	5	8	7	10	8	8	I	ANA	
AN7	12	15	20	23	26	29	I	ANA	
AN8	13	16	21	24	27	30	I	ANA	
AN9	14	17	22	25	28	31	I	ANA	
AN10	15	18	23	26	29	32	I	ANA	
AN11	—	—	4	7	2	2	I	ANA	
AN12	—	—	—	—	3	3	I	ANA	
AN13	—	—	—	—	4	4	I	ANA	
AVDD	17	20	25	28	31	34	P	—	Analog modules power supply
AVSS	16	19	24	27	30	33	P	—	Analog modules ground
C1INA	5	8	4	7	2	2	I	ANA	Comparator 1 Input A
C1INB	4	7	3	6	1	1	I	ANA	Comparator 1 Input B
C1INC	2	5	2	5	36	39	I	ANA	Comparator 1 Input C
C1IND	1	4	1	4	35	38	I	ANA	Comparator 1 Input D
C1OUT	14	17	22	25	28	31	O	DIG	Comparator 1 output
C2INA	2	5	2	5	36	39	I	ANA	Comparator 2 Input A
C2INB	1	4	1	4	35	38	I	ANA	Comparator 2 Input B
C2OUT	10	13	15	18	19	20	O	DIG	Comparator 2 output
CLKI	4	7	6	9	7	7	I	ST	External Clock input (EC mode)
CLKO	5	8	7	10	8	8	O	DIG	System clock output
CDAC1	14	17	22	25	28	31	O	ANA	Digital-to-Analog Converter output
FSYNC1	15	18	23	26	29	32	I/O	ST/DIG	SPI1 frame signal input or output
INT0	15	18	23	26	29	32	I	ST	External Interrupt 0
INT1	14	17	22	25	28	31	I	ST	External Interrupt 1
INT2	10	13	15	18	19	20	I	ST	External Interrupt 2
INT3	19	2	27	2	33	36	I	ST	External Interrupt 3
LVDIN	12	15	20	23	26	29	I	ANA	High/Low-Voltage Detect input
MCLR	18	1	26	1	32	35	I	ST	Master Clear (device Reset)
OCM1A	9	12	14	17	18	18	O	DIG	MCCP1 Output A
OCM1B	10	13	15	18	19	20	O	DIG	MCCP1 Output B
OCM1C	4	7	6	9	7	7	O	DIG	MCCP1 Output C
OCM1D	5	8	7	10	8	8	O	DIG	MCCP1 Output D
OCM1E	19	2	27	2	33	36	O	DIG	MCCP1 Output E
OCM1F	20	3	28	3	34	37	O	DIG	MCCP1 Output F
OSC1	4	7	6	9	7	7	—	—	Primary Oscillator crystal
OSC2	5	8	7	10	8	8	—	—	Primary Oscillator crystal

Legend: ST = Schmitt Trigger input buffer DIG = Digital input/output ANA = Analog level input/output

PIC32MM0064GPL036 FAMILY

NOTES:

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Input Voltage High (V_{IH}) and Input Voltage Low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™ In-Circuit Emulator.

For more information on MPLAB ICD 3 and REAL ICE connection requirements, refer to the following documents that are available from the Microchip web site.

- “Using MPLAB® ICD 3 In-Circuit Debugger” (poster) (DS51765)
- “Development Tools Design Advisory” (DS51764)
- “MPLAB® REAL ICE™ In-Circuit Emulator User’s Guide” (DS51616)
- “Using MPLAB® REAL ICE™ In-Circuit Emulator” (poster) (DS51749)

2.6 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector, and the JTAG pins on the device, as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

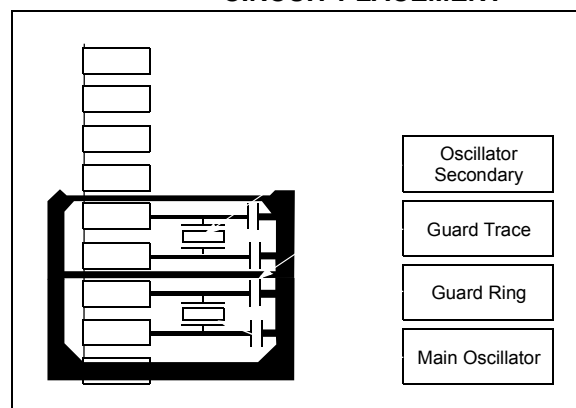
Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits, and pin Input Voltage High (V_{IH}) and Input Voltage Low (V_{IL}) requirements.

2.7 External Oscillator Pins

The PIC32MM0064GPL036 family has options for two external oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 “Oscillator Configuration”** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



2.8 Unused I/Os

To minimize power consumption, unused I/O pins should not be allowed to float as inputs. They can be configured as outputs and driven to a logic low or logic high state.

Alternatively, inputs can be reserved by ensuring the pin is always configured as an input and externally connecting the pin to V_{SS} or V_{DD} . A current-limiting resistor may be used to create this connection if there is any risk of inadvertently configuring the pin as an output with the logic output state opposite of the chosen power rail.

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REGISTER 8-2: SPLLCON: SYSTEM PLL CONTROL REGISTER⁽¹⁾

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	PLLODIV<2:0>		
23:16	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1
	—	PLLMULT<6:0>						
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-y	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	PLLICK	—	—	—	—	—	—	—

Legend:	y = Values set from Configuration bits on Reset
R = Readable bit	W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26-24 **PLLODIV<2:0>:** System PLL Output Clock Divider bits

111 = PLL divide-by-256
 110 = PLL divide-by-64
 101 = PLL divide-by-32
 100 = PLL divide-by-16
 011 = PLL divide-by-8
 010 = PLL divide-by-4
 001 = PLL divide-by-2
 000 = PLL divide-by-1 (default setting)

bit 23 **Unimplemented:** Read as '0'

bit 22-16 **PLLMULT<6:0>:** System PLL Multiplier bits

111111-0000111 = Reserved
 0000110 = 24x
 0000101 = 12x
 0000100 = 8x
 0000011 = 6x
 0000010 = 4x
 0000001 = 3x (default setting)
 0000000 = 2x

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **PLLICK:** System PLL Input Clock Source bit

1 = FRC is selected as the input to the system PLL (not divided)
 0 = POSC is selected as the input to the system PLL

The POR default value is specified by the PLLSRC Configuration bit in the FOSCSEL register. Refer to Register 23-9 in **Section 23.0 “Special Features”** for more information.

bit 6-0 **Unimplemented:** Read as '0'

Note 1: Writes to this register require an unlock sequence. Refer to **Section 23.4 “System Registers Write Protection”** for details. All bits in this register must be modified only if the PLL is not used.

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REGISTER 8-3: REFO1CON: REFERENCE OSCILLATOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RODIV<14:8>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RODIV<7:0>							
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R-0, HS, HC
	ON ⁽¹⁾	—	SIDL	OE	RSLP ⁽²⁾	—	DIVSWEN	ACTIVE ⁽¹⁾
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	ROSEL<3:0> ⁽³⁾							

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 31 **Unimplemented:** Read as '0'
- bit 30-16 **RODIV<14:0>** Reference Clock Divider bits
The value selects the reference clock divider bits (see Figure 8-1 for details). A value of '0' selects no divider.
- bit 15 **ON:** Reference Oscillator Output Enable bit⁽¹⁾
1 = Reference oscillator module is enabled
0 = Reference oscillator module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Peripheral Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12 **OE:** Reference Clock Output Enable bit
1 = Reference clock is driven out on the REFCLKO pin
0 = Reference clock is not driven out on the REFCLKO pin
- bit 11 **RSLP:** Reference Oscillator Module Run in Sleep bit⁽²⁾
1 = Reference oscillator module output continues to run in Sleep
0 = Reference oscillator module output is disabled in Sleep
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **DIVSWEN:** Divider Switch Enable bit
1 = Divider switch is in progress
0 = Divider switch is complete
- bit 8 **ACTIVE:** Reference Clock Request Status bit⁽¹⁾
1 = Reference clock request is active
0 = Reference clock request is not active
- bit 7-4 **Unimplemented:** Read as '0'

- Note 1:** Do not write to this register when the ON bit is not equal to the ACTIVE bit.
- 2:** This bit is ignored when the ROSEL<3:0> bits = 0000.
- 3:** The ROSEL<3:0> bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.

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9.1 CLR, SET and INV Registers

Every I/O module register has a corresponding CLR (Clear), SET (Set) and INV (Invert) register designed to provide fast atomic bit manipulations. As the name of the register implies, a value written to a SET, CLR or INV register effectively performs the implied operation, but only on the corresponding base register and only bits specified as '1' are modified. Bits specified as '0' are not modified.

Reading SET, CLR and INV registers returns undefined values. To see the effects of a write operation to a SET, CLR or INV register, the base register must be read.

9.2 Parallel I/O (PIO) Ports

All port pins have 14 registers directly associated with their operation as digital I/Os. The Data Direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. The LATx register controls the pin level when it is configured as an output. Reads from the PORTx register read the port pins, while writes to the port pins write the latch, LATx. The I/Os state reflected in the PORTx register is synchronized with the system clock and delayed by 3 system clock cycles.

9.3 Open-Drain Configuration

In addition to the PORTx, LATx and TRISx registers for data control, the port pins can also be individually configured for either digital or open-drain outputs. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V), on any desired 5V tolerant pins, by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

9.4 Configuring Analog and Digital Port Pins

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications. The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as timers, UARTs, etc., the corresponding ANSELx bit must be cleared. The ANSELx register has a default value of 0xFFFF. Therefore, all pins that share analog functions are analog (not digital) by default. If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is used by an analog peripheral, such as the ADC or comparator module.

9.5 I/O Port Write/Read Timing

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP.

9.6 Input Change Notification (ICN)

The Input Change Notification function of the I/O ports allows the PIC32MM devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature can detect input Change-of-States even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a Change-of-State. Five control registers are associated with the Change Notification (CN) functionality of each I/O port. To enable the Change Notification feature for the port, the ON bit (CNCONx<15>) must be set.

The CNEN0x and CNEN1x registers contain the CN interrupt enable control bits for each of the input pins. The setting of these bits enables a CN interrupt for the corresponding pins. Also, these bits, in combination with the CNSTYLE bit (CNCONx<11>), define a type of transition when the interrupt is generated. Possible CN event options are listed in Table 9-1.

TABLE 9-1: CHANGE NOTIFICATION EVENT OPTIONS

CNSTYLE Bit (CNCONx<11>)	CNEN1x Bit	CNEN0x Bit	Change Notification Event Description
0	Does not matter	0	Disabled
0	Does not matter	1	Detects a mismatch between the last read state and the current state of the pin
1	0	0	Disabled
1	0	1	Detects a positive transition only (from '0' to '1')
1	1	0	Detects a negative transition only (from '1' to '0')
1	1	1	Detects both positive and negative transitions

The CNSTATx register indicates whether a change occurred on the corresponding pin since the last read of the PORTx bit. In addition to the CNSTATx register, the CNFx register is implemented for each port. This register contains flags for Change Notification events. These flags are set if the valid transition edge, selected in the CNEN0x and CNEN1x registers, is detected. CNFx stores the occurrence of the event. CNFx bits must be cleared in software to get the next Change Notification interrupt. The CN interrupt is generated only for the I/Os configured as inputs (corresponding TRISx bits must be set).

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9.8.4 INPUT MAPPING

The RPINRx registers are used to assign the peripheral input to the required remappable pin, RPn (refer to the peripheral inputs and the corresponding RPINRx registers listed in Table 9-2). Each RPINRx register contains sets of 5-bit fields. Programming these bits with the remappable pin number will connect the peripheral to this RPn pin. Example 9-1 and Figure 9-2 illustrate the remappable pin selection for the U2RX input.

EXAMPLE 9-1: UART2 RX INPUT ASSIGNMENT TO RP9/RB14 PIN

```
RPINR9bits.U2RXR = 9; // connect UART2 RX
                    // input to RP9 pin
```

FIGURE 9-2: REMAPPABLE INPUT EXAMPLE FOR U2RX

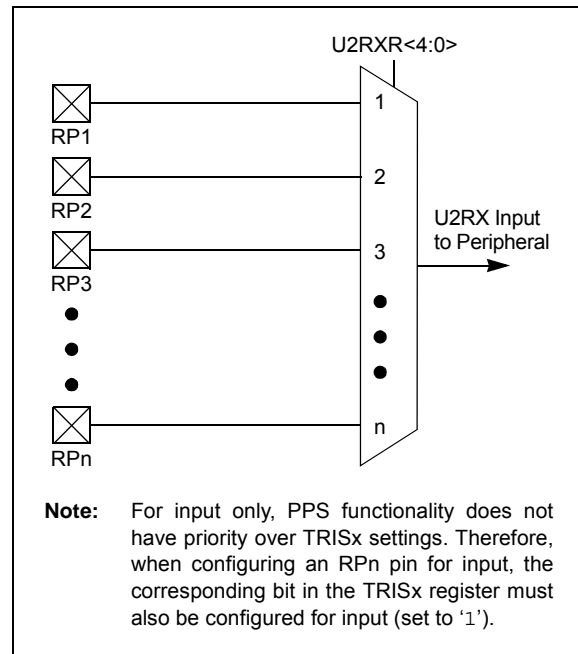


TABLE 9-2: INPUT PIN SELECTION

Input Name	Function Name	Register	Function Bits
External Interrupt 4	INT4	RPINR1	INT4R<4:0>
MCCP1 Input Capture	ICM1	RPINR2	ICM1R<4:0>
SCCP2 Input Capture	ICM2	RPINR2	ICM2R<4:0>
SCCP3 Input Capture	ICM3	RPINR3	ICM3R<4:0>
Output Compare Fault A	OCFA	RPINR5	OCFAR<4:0>
Output Compare Fault B	OCFB	RPINR5	OCFBR<4:0>
CCP Clock Input A	TCKIA	RPINR6	TCKIAR<4:0>
CCP Clock Input B	TCKIB	RPINR6	TCKIBR<4:0>
UART2 Receive	U2RX	RPINR9	U2RXR<4:0>
UART2 Clear-to-Send	$\overline{U2CTS}$	RPINR9	U2CTSR<4:0>
SPI2 Data Input	SDI2	RPINR11	SDI2R<4:0>
SPI2 Clock Input	SCK2IN	RPINR11	SCK2INR<4:0>
SPI2 Slave Select Input	SS2IN	RPINR11	SS2INR<4:0>
CLC Input A	CLCINA	RPINR12	CLCINAR<4:0>
CLC Input B	CLCINB	RPINR12	CLCINBR<4:0>

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11.0 WATCHDOG TIMER (WDT)

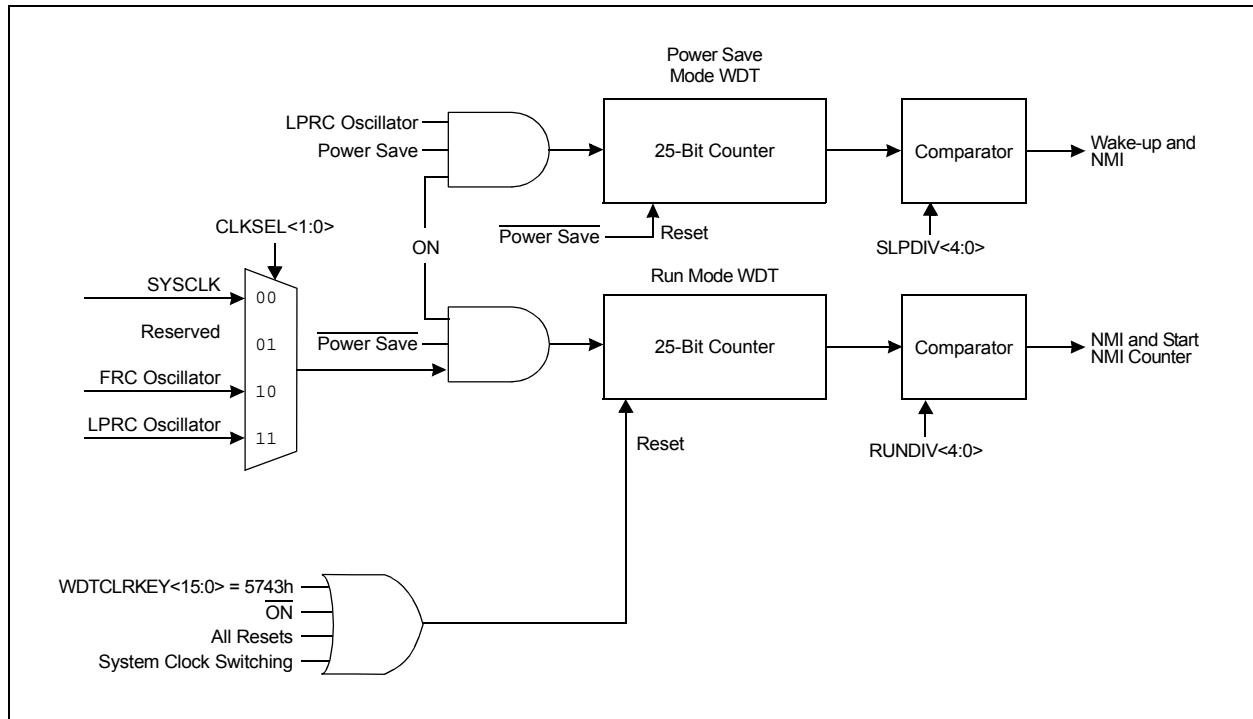
Note: This data sheet summarizes the features of the PIC32MM0064GPL036 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 62. “Dual Watchdog Timer”** (DS60001365) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

When enabled, the Watchdog Timer (WDT) can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

Some of the key features of the WDT module are:

- Configuration or Software Controlled
- User-Configurable Time-out Period
- Different Time-out Periods for Run and Sleep/Idle modes
- Operates from LPRC Oscillator in Sleep/Idle modes
- Different Clock Sources for Run mode
- Can Wake the Device from Sleep or Idle

FIGURE 11-1: WATCHDOG TIMER BLOCK DIAGRAM



PIC32MM0064GPL036 FAMILY

15.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

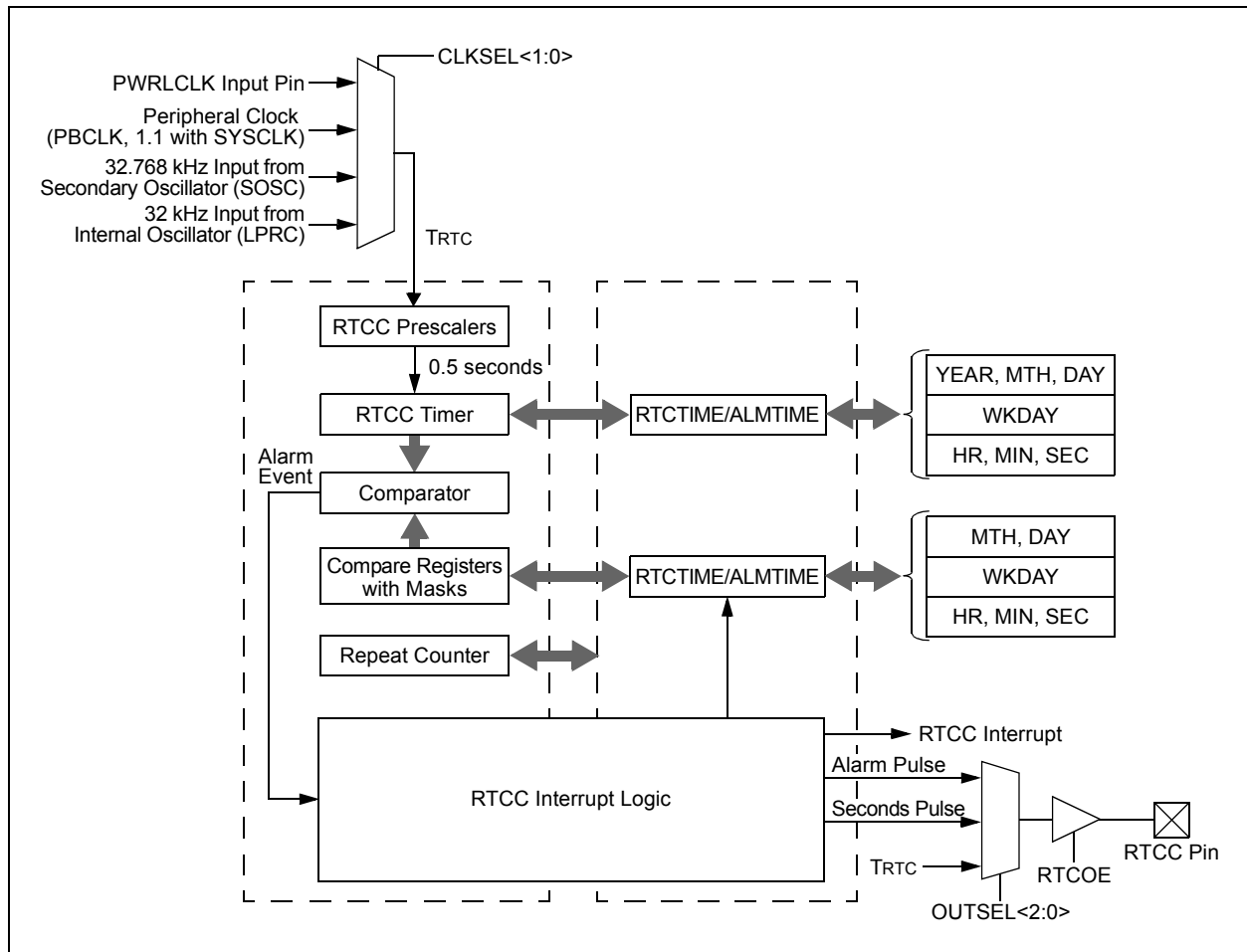
Note: This data sheet summarizes the features of the PIC32MM0064GPL036 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 28. “RTCC with Timestamp”** (DS60001362) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32). The information in this data sheet supersedes the information in the FRM.

The RTCC module is intended for applications in which accurate time must be maintained for extended periods of time with minimal or no CPU intervention. Low-power optimization provides extended battery lifetime while keeping track of time.

Key features of the RTCC module are:

- Time: Hours, Minutes and Seconds
- 24-Hour Format (military time)
- Visibility of One-Half Second Period
- Provides Calendar: Weekday, Date, Month and Year
- Alarm Intervals are Configurable for Half of a second, One Second, 10 Seconds, One Minute, 10 Minutes, One Hour, One Day, One Week, One Month and One Year
- Alarm Repeat with Decrementing Counter
- Alarm with Indefinite Repeat: Chime
- Year Range: 2000 to 2099
- Leap Year Correction
- BCD Format for Smaller Firmware Overhead
- Optimized for Long-Term Battery Operation
- Fractional Second Synchronization
- User Calibration of the Clock Crystal Frequency with Auto-Adjust
- Uses External 32.768 kHz Crystal, 32 kHz Internal Oscillator, PWRLCLK Input Pin or Peripheral Clock
- Alarm Pulse, Seconds Clock or Internal Clock Output on RTCC Pin

FIGURE 15-1: RTCC BLOCK DIAGRAM



PIC32MM0064GPL036 FAMILY

REGISTER 16-4: AD1CON5: ADC CONTROL REGISTER 5

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	ASEN ⁽¹⁾	LPEN	—	BGREQ	—	—	ASINT<1:0> ⁽²⁾	
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	WM<1:0>		CM<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ASEN:** Auto-Scan Enable bit⁽¹⁾

- 1 = Auto-scan is enabled
- 0 = Auto-scan is disabled

bit 14 **LPEN:** Low-Power Enable bit

- 1 = Low power is enabled after scan
- 0 = Full power is enabled after scan

bit 13 **Unimplemented:** Read as '0'

bit 12 **BGREQ:** Band Gap Request bit

- 1 = Band gap is enabled when the ADC is enabled and active
- 0 = Band gap is not enabled by the ADC

bit 11-10 **Unimplemented:** Read as '0'

bit 9-8 **ASINT<1:0>:** Auto-Scan (Threshold Detect) Interrupt Mode bits⁽²⁾

- 11 = Interrupt after Threshold Detect sequence has completed and a valid compare has occurred
- 10 = Interrupt after valid compare has occurred
- 01 = Interrupt after Threshold Detect sequence has completed
- 00 = No interrupt

bit 7-4 **Unimplemented:** Read as '0'

bit 3-2 **WM<1:0>:** Write Mode bits

- 11 = Reserved
- 10 = Auto-compare only (conversion results are not saved, but interrupts are generated when a valid match occurs, as defined by the CM<1:0> and ASINT<1:0> bits)
- 01 = Convert and save (conversion results saved to ADC1BUFx registers when a match occurs, as defined by the CM<1:0> bits)
- 00 = Threshold (Comparison) mode is disabled, legacy operation (conversion data saved to ADC1BUFx registers)

Note 1: When auto-scan is enabled (ASEN (AD1CON5<15>) = 1), the CSCNA (AD1CON2<10>) and SMPI<3:0> (AD1CON2<5:2>) bits are ignored.

2: The ASINT<1:0> bits setting only takes effect when ASEN (AD1CON5<15>) = 1. Interrupt generation is governed by the SMPI<3:0> bits field.

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REGISTER 20-1: DAC1CON: CDAC CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	DACDAT<4:0>				
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	ON	—	—	—	—	—	—	DACOE
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	REFSEL<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-21 **Unimplemented:** Read as '0'

bit 20-16 **DACDAT<4:0>:** CDAC Voltage Reference Selection bits

11111 = (DACDAT<4:0> * VREF+/32) or (DACDAT<4:0> * AVDD/32) volts depending on the REFSEL<1:0> bits

•
•
•

00000 = 0.0 volts

bit 15 **ON:** Voltage Reference Enable bit

1 = Voltage reference is enabled

0 = Voltage reference is disabled

bit 14-9 **Unimplemented:** Read as '0'

bit 8 **DACOE:** CDAC Voltage Reference Output Enable bit

1 = Voltage level is output on the CDAC1 pin

0 = Voltage level is disconnected from the CDAC1 pin

bit 7-2 **Unimplemented:** Read as '0'

bit 1-0 **REFSEL<1:0>:** CDAC Voltage Reference Source Select bits

11 = Reference voltage is AVDD

10 = No reference is selected – output is AVss

01 = Reference voltage is the VREF+ input pin voltage

00 = No reference is selected – output is AVss

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23.5 Band Gap Voltage Reference

PIC32MM0064GPL036 family devices have a precision voltage reference band gap circuit used by many modules. The analog buffers are implemented between the band gap circuit and these modules. The buffers are automatically enabled by the hardware if some part of the device needs the band gap reference. The stabilization time is required when the buffer is switched on. The software can enable these buffers in advance to allow the band gap voltage to stabilize before the module uses it. The ANCFG register contains bits to enable the band gap buffers for the comparators (VBGCMP bit) and ADC (VBGADC bit). Refer to Table 23-6 and Register 23-10 for more information.

23.6 Programming and Diagnostics

PIC32MM0064GPL036 family devices provide a complete range of programming and diagnostic features:

- Simplified Field Programmability using Two-Wire In-Circuit Serial Programming™ (ICSP™) Interfaces
- Debugging using ICSP
- Programming and Debugging Capabilities using the EJTAG Extension of JTAG
- JTAG Boundary Scan Testing for Device and Board Diagnostics

23.7 Unique Device Identifier (UDID)

PIC32MM0064GPL036 family devices are individually encoded during final manufacturing with a Unique Device Identifier or UDID. The UDID cannot be erased by a bulk erase command or any other user accessible means. This feature allows for manufacturing traceability of Microchip Technology devices in applications where this is a requirement. It may also be used by the application manufacturer for any number of things that may require unique identification, such as:

- Tracking the device
- Unique serial number
- Unique security key

The UDID comprises five 32-bit program words. When taken together, these fields form a unique 160-bit identifier.

The UDID is stored in five read-only locations, located from 0xBF41840 to 0xBF41854 in the device configuration space. Table 23-7 lists the addresses of the Identifier Words.

23.8 Reserved Registers

PIC32MM0064GPL036 family devices have 3 reserved registers, located at 0xBF800400, 0xBF800480 and 0xBF802280. The application code must not modify these reserved locations. Table 23-8 lists the addresses of these reserved registers.

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REGISTER 23-5: FOSCSEL/AFOSCSEL: OSCILLATOR SELECTION CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
23:16	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
15:8	R/P	R/P	r-1	R/P	r-1	R/P	R/P	R/P
	FCKSM<1:0>		—	SOSCSEL	—	OSCIOFNC	POSCMOD<1:0>	
7:0	R/P	R/P	r-1	R/P	r-1	R/P	R/P	R/P
	IESO	SOSCEN	—	PLLSRC	—	FNOSC<2:0>		

Legend:	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-16 **Reserved:** Program as '1'

bit 15-14 **FCKSM<1:0>:** Clock Switching and Fail-Safe Clock Monitor Enable bits

- 11 = Clock switching is enabled; Fail-Safe Clock Monitor is enabled
- 10 = Clock switching is disabled; Fail-Safe Clock Monitor is enabled
- 01 = Clock switching is enabled; Fail-Safe Clock Monitor is disabled
- 00 = Clock switching is disabled; Fail-Safe Clock Monitor is disabled

bit 13 **Reserved:** Program as '1'

bit 12 **SOSCSEL:** Secondary Oscillator (SOSC) External Clock Enable bit

- 1 = Crystal is used (RA4 and RB4 pins are controlled by SOSC)
- 0 = External clock is connected to the SOSCO pin (RA4 and RB4 pins are controlled by I/O PORTx registers)

bit 11 **Reserved:** Program as '1'

bit 10 **OSCIOFNC:** System Clock on CLKO Pin Enable bit

- 1 = OSC2/CLKO pin operates as normal I/O
- 0 = System clock is connected to the OSC2/CLKO pin

bit 9-8 **POSCMOD<1:0>:** Primary Oscillator (POSC) Mode Selection bits

- 11 = Primary Oscillator is disabled
- 10 = HS Oscillator mode is selected
- 01 = XT Oscillator mode is selected
- 00 = External Clock (EC) mode is selected

bit 7 **IESO:** Two-Speed Start-up Enable bit

- 1 = Two-Speed Start-up is enabled
- 0 = Two-Speed Start-up is disabled

bit 6 **SOSCEN:** Secondary Oscillator (SOSC) Enable bit

- 1 = Secondary Oscillator is enabled
- 0 = Secondary Oscillator is disabled

bit 5 **Reserved:** Program as '1'

bit 4 **PLLSRC:** System PLL Input Clock Selection bit

- 1 = FRC oscillator is selected as the PLL reference input on a device Reset
- 0 = Primary Oscillator (POSC) is selected as the PLL reference input on a device Reset

bit 3 **Reserved:** Program as '1'

TABLE 23-5: RAM CONFIGURATION, DEVICE ID AND SYSTEM LOCK REGISTERS MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets ⁽¹⁾
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
3B00	CFGCON	31:16	—	—	—	—	—	—	—	—	EXECADDR<7:0>							0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	JTAGEN	—	—	—
3B20	DEVID	31:16	VER<3:0>					ID<27:16>										xxxxx
		15:0	ID<15:0>															xxxxx
3B30	SYSKEY	31:16	SYSKEY<31:0>															0000
		15:0	SYSKEY<31:0>															0001

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Reset values are dependent on the device variant.

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REGISTER 23-8: DEVID: DEVICE ID REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	VER<3:0> ⁽¹⁾				ID<27:24> ⁽¹⁾			
23:16	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	ID<23:16> ⁽¹⁾							
15:8	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	ID<15:8> ⁽¹⁾							
7:0	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	ID<7:0> ⁽¹⁾							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits⁽¹⁾

bit 27-0 **DEVID<27:0>**: Device ID bits⁽¹⁾

Note 1: Reset values are dependent on the device variant.

REGISTER 23-9: SYSKEY: SYSTEM UNLOCK REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	SYSKEY<31:24>							
23:16	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	SYSKEY<23:16>							
15:8	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	SYSKEY<15:8>							
7:0	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	SYSKEY<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **SYSKEY<31:0>**: Unlock and Lock Key bits

TABLE 23-7: UNIQUE DEVICE IDENTIFIER (UDID) REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits														All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	
1840	UDID1	31:16	UDID Word 1<31:0>														xxxx
		15:0															xxxx
1844	UDID2	31:16	UDID Word 2<31:0>														xxxx
		15:0															xxxx
1848	UDID3	31:16	UDID Word 3<31:0>														xxxx
		15:0															xxxx
184C	UDID4	31:16	UDID Word 4<31:0>														xxxx
		15:0															xxxx
1850	UDID5	31:16	UDID Word 5<31:0>														xxxx
		15:0															xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 23-8: RESERVED REGISTERS MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits														All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	
0400	RESERVED1	31:16	Reserved Register 1<31:0>														0000
		15:0															0000
0480	RESERVED2	31:16	Reserved Register 2<31:0>														0000
		15:0															0000
2280	RESERVED3	31:16	Reserved Register 3<31:0>														0C00
		15:0															0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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FIGURE 26-3: EXTERNAL CLOCK TIMING

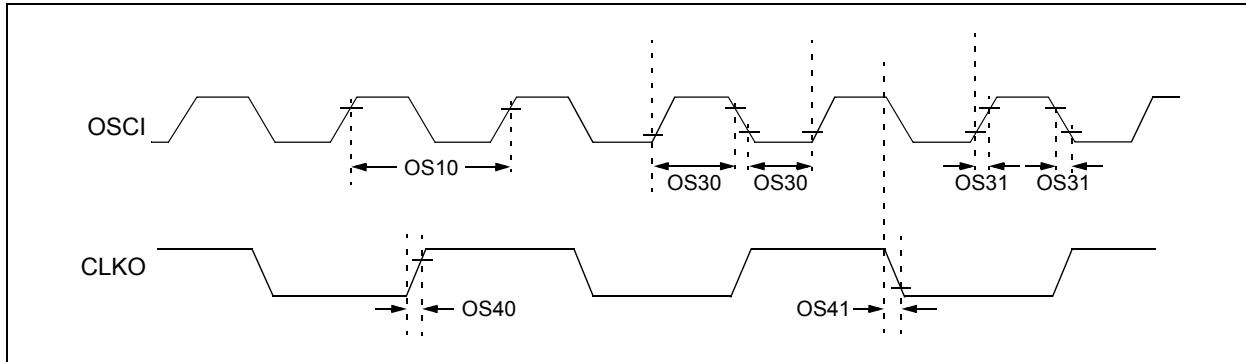


TABLE 26-17: EXTERNAL CLOCK TIMING REQUIREMENTS

Operating Conditions: $2.0V \leq V_{DD} \leq 3.6V$, $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ (unless otherwise stated)							
Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
OS10	Fosc	External CLKI Frequency	DC	—	25	MHz	EC
			2	—	12.5	MHz	ECPLL ⁽²⁾
		Oscillator Frequency	3.5	—	10	MHz	XT
			3.5	—	10	MHz	XTPLL ⁽²⁾
			10	—	25	MHz	HS
10	—	25	MHz	HSPLL ⁽²⁾			
31	—	50	kHz	SOSC			
OS30	TosL, TosH	External Clock in (OSC1) High or Low Time	$0.45 \times T_{osc}$	—	$0.55 \times T_{osc}$	ns	EC
			—	—	20	ns	EC
OS31	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	—	—	20	ns	EC
OS40	TckR	CLKO Rise Time ⁽³⁾	—	15	20	ns	
OS41	TckF	CLKO Fall Time ⁽³⁾	—	15	20	ns	

Note 1: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: PLL dividers and postscalers must be configured so that the system clock frequency does not exceed the maximum operating frequency.

3: Measurements are taken in EC mode. The CLKO signal is measured on the OSC2 pin.

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FIGURE 26-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS

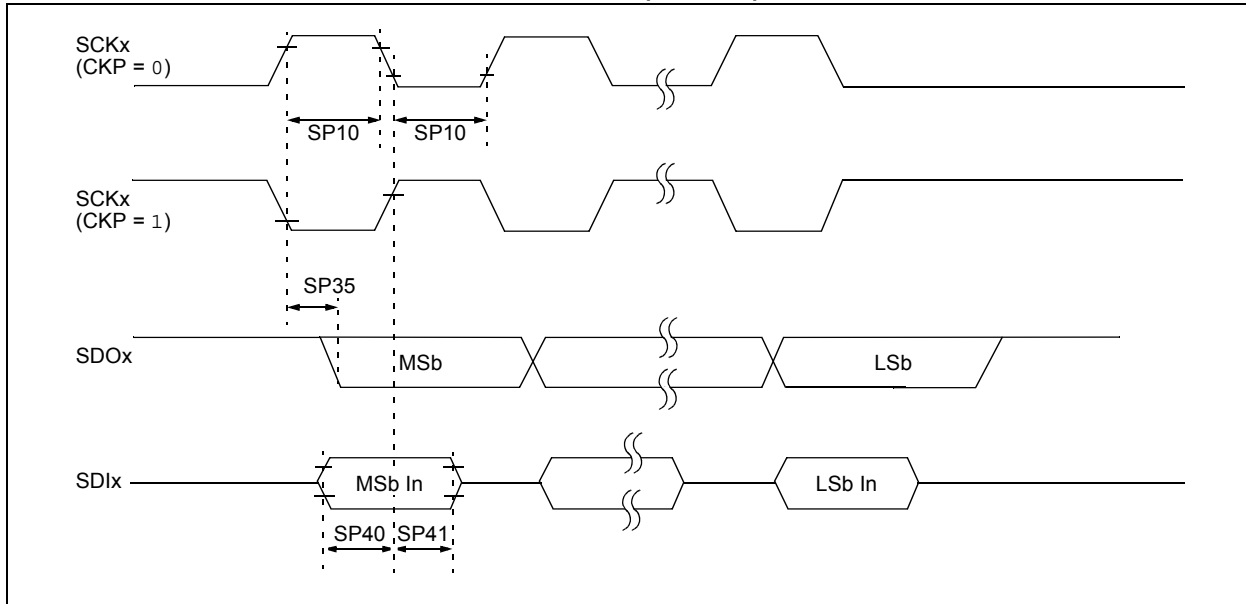
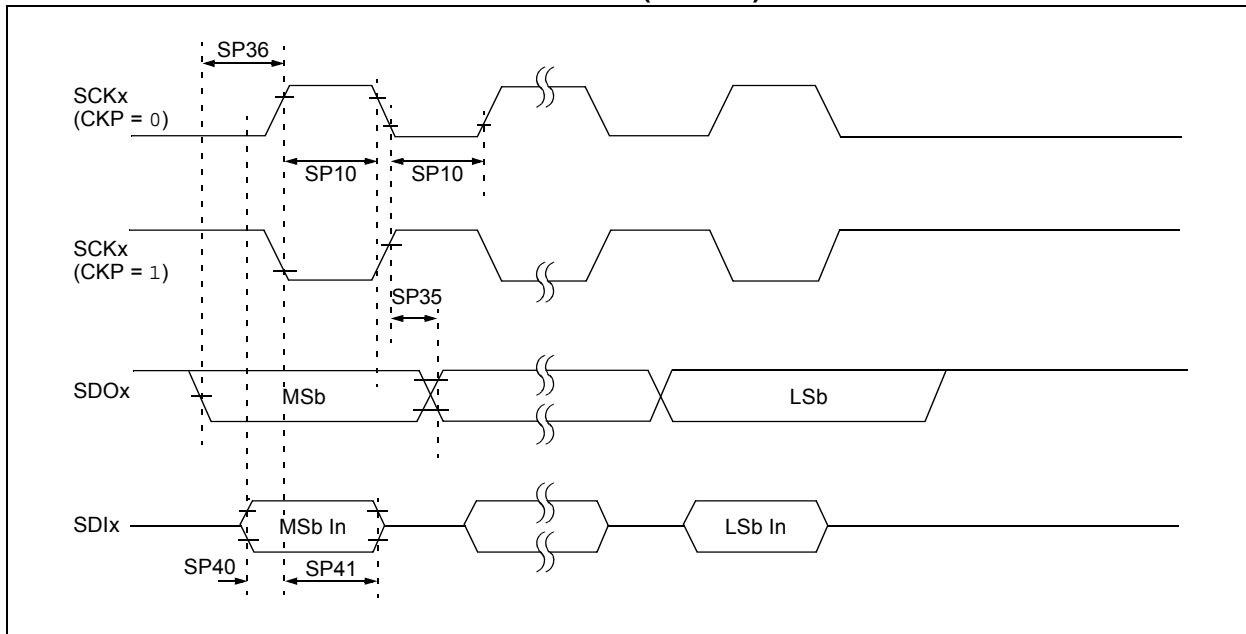


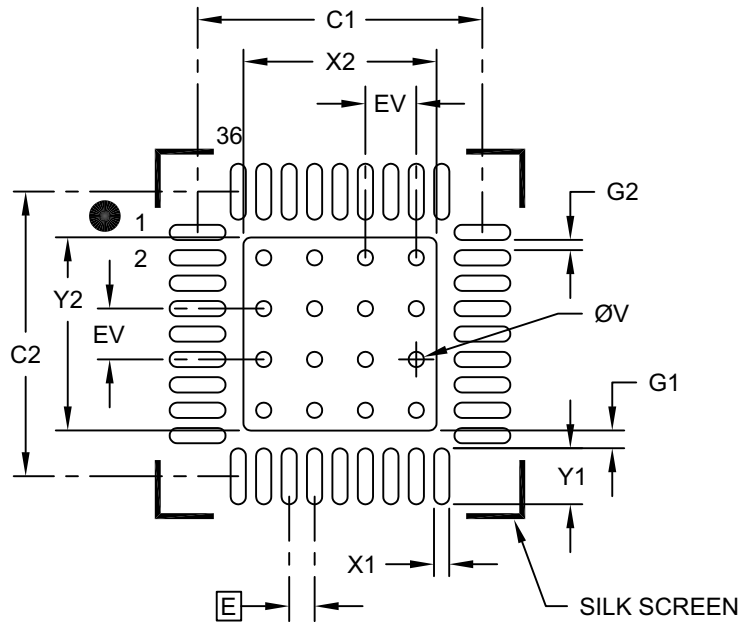
FIGURE 26-11: SPIx MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS



PIC32MM0064GPL036 FAMILY

36-Terminal Very Thin Plastic Quad Flatpack No-Lead (M2) - 6x6x0.9 mm Body [VQFN] SMSC Legacy "Sawn Quad Flatpack No-Lead [SQFN]"

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	X2			3.80
Optional Center Pad Length	Y2			3.80
Contact Pad Spacing	C1		5.60	
Contact Pad Spacing	C2		5.60	
Contact Pad Width (X36)	X1			0.30
Contact Pad Length (X36)	Y1			1.10
Contact Pad to Center Pad (X36)	G1	0.35		
Space Between Contact Pads (X32)	G2	0.20		
Thermal Via Diameter	V		0.30	
Thermal Via Pitch	EV		1.00	

Notes:

- Dimensioning and tolerancing per ASME Y14.5M
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
- For best soldering results, thermal vias, if used, should be filled or tented to avoid solder loss during reflow process

Microchip Technology Drawing C04-2272B-M2

Note the following details of the code protection feature on Microchip devices:

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
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