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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	25MHz
Connectivity	IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, I ² S, POR, PWM, WDT
Number of I/O	22
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 12x10/12b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mm0064gpl028-i-ml

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Referenced Sources

This device data sheet is based on the following individual sections of the *"PIC32 Family Reference Manual"*. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note: To access the documents listed below, browse the documentation section of the Microchip web site (www.microchip.com).

- **Section 1. "Introduction"** (DS60001127)
- **Section 5. "Flash Programming"** (DS60001121)
- **Section 7. "Resets"** (DS60001118)
- **Section 8. "Interrupts"** (DS60001108)
- **Section 10. "Power-Saving Modes"** (DS60001130)
- **Section 14. "Timers"** (DS60001105)
- **Section 19. "Comparator"** (DS60001110)
- **Section 21. "UART"** (DS61107)
- **Section 23. "Serial Peripheral Interface (SPI)"** (DS61106)
- **Section 25. "12-Bit Analog-to-Digital Converter (ADC) with Threshold Detect"** (DS60001359)
- **Section 28. "RTCC with Timestamp"** (DS60001362)
- **Section 30. "Capture/Compare/PWM/Timer (MCCP and SCCP)"** (DS60001381)
- **Section 33. "Programming and Diagnostics"** (DS61129)
- **Section 36. "Configurable Logic Cell"** (DS60001363)
- **Section 45. "Control Digital-to-Analog Converter (CDAC)"** (DS60001327)
- **Section 50. "CPU for Devices with MIPS32® microAptiv™ and M-Class Cores"** (DS60001192)
- **Section 59. "Oscillators with DCO"** (DS60001329)
- **Section 60. "32-Bit Programmable Cyclic Redundancy Check (CRC)"** (DS60001336)
- **Section 62. "Dual Watchdog Timer"** (DS60001365)

PIC32MM0064GPL036 FAMILY

TABLE 1-1: PIC32MM0064GPL036 FAMILY PINOUT DESCRIPTION (CONTINUED)

Pin Name	Pin Number						Pin Type	Buffer Type	Description
	20-Pin QFN	20-Pin SSOP	28-Pin QFN/UQFN	28-Pin SPDIP/SSOP/SOIC	36-Pin VQFN	40-Pin UQFN			
PGEC1	2	5	2	5	36	39	I	ST	ICSP Port 1 programming clock input
PGEC2	19	2	19	22	25	28	I	ST	ICSP Port 2 programming clock input
PGEC3	7	10	12	15	16	16	I	ST	ICSP Port 3 programming clock input
PGED1	1	4	1	4	35	38	I/O	ST/DIG	ICSP Port 1 programming data
PGED2	20	3	18	21	24	27	I/O	ST/DIG	ICSP Port 2 programming data
PGED3	6	9	11	14	15	15	I/O	ST/DIG	ICSP Port 3 programming data
PWRLCLK	7	10	9	12	10	10	I	ST	Real-Time Clock 50/60 Hz clock input
RA0	19	2	27	2	33	36	I/O	ST/DIG	PORTA digital I/O
RA1	20	3	28	3	34	37	I/O	ST/DIG	PORTA digital I/O
RA2	4	7	6	9	7	7	I/O	ST/DIG	PORTA digital I/O
RA3	5	8	7	10	8	8	I/O	ST/DIG	PORTA digital I/O
RA4	7	10	9	12	10	10	I/O	ST/DIG	PORTA digital I/O
RA9	—	—	—	—	11	11	I/O	ST/DIG	PORTA digital I/O
RB0	1	4	1	4	35	38	I/O	ST/DIG	PORTB digital I/O
RB1	2	5	2	5	36	39	I/O	ST/DIG	PORTB digital I/O
RB2	3	6	3	6	1	1	I/O	ST/DIG	PORTB digital I/O
RB3	—	—	4	7	2	2	I/O	ST/DIG	PORTB digital I/O
RB4	6	9	8	11	9	9	I/O	ST/DIG	PORTB digital I/O
RB5	—	—	11	14	15	15	I/O	ST/DIG	PORTB digital I/O
RB6	—	—	12	15	16	16	I/O	ST/DIG	PORTB digital I/O
RB7	8	11	13	16	17	17	I/O	ST/DIG	PORTB digital I/O
RB8	9	12	14	17	18	18	I/O	ST/DIG	PORTB digital I/O
RB9	10	13	15	18	19	20	I/O	ST/DIG	PORTB digital I/O
RB10	—	—	18	21	24	27	I/O	ST/DIG	PORTB digital I/O
RB11	—	—	19	22	25	28	I/O	ST/DIG	PORTB digital I/O
RB12	12	15	20	23	26	29	I/O	ST/DIG	PORTB digital I/O
RB13	13	16	21	24	27	30	I/O	ST/DIG	PORTB digital I/O
RB14	14	17	22	25	28	31	I/O	ST/DIG	PORTB digital I/O
RB15	15	18	23	26	29	32	I/O	ST/DIG	PORTB digital I/O
RC0	—	—	—	—	3	3	I/O	ST/DIG	PORTC digital I/O
RC1	—	—	—	—	4	4	I/O	ST/DIG	PORTC digital I/O
RC2	—	—	—	—	5	5	I/O	ST/DIG	PORTC digital I/O
RC3	—	—	—	—	14	14	I/O	ST/DIG	PORTC digital I/O
RC8	—	—	—	—	20	21	I/O	ST/DIG	PORTC digital I/O
RC9	—	—	16	19	21	22	I/O	ST/DIG	PORTC digital I/O
REFCLKI	10	13	15	18	19	20	I	ST	Reference clock input
REFCLKO	15	18	23	26	29	32	O	DIG	Reference clock output

Legend: ST = Schmitt Trigger input buffer

DIG = Digital input/output

ANA = Analog level input/output

PIC32MM0064GPL036 FAMILY

TABLE 1-1: PIC32MM0064GPL036 FAMILY PINOUT DESCRIPTION (CONTINUED)

Pin Name	Pin Number						Pin Type	Buffer Type	Description
	20-Pin QFN	20-Pin SSOP	28-Pin QFN/UQFN	28-Pin SPDIP/SSOP/SOIC	36-Pin VQFN	40-Pin UQFN			
VCAP	11	14	17	20	22	24	P	—	Core voltage regulator filter capacitor connection
VDD	17	20	10,25	13,28	13,23,31	13,26,34	P	—	Digital modules power supply
VREF-	20	3	28	3	34	37	I	ANA	ADC negative reference
VREF+	19	2	27	2	33	36	I	ANA	ADC and DAC positive reference
VSS	16	19	5,24	8,27	6,12,30	6,12,33	P	—	Digital modules ground

Legend: ST = Schmitt Trigger input buffer DIG = Digital input/output ANA = Analog level input/output

PIC32MM0064GPL036 FAMILY

REGISTER 3-3: CONFIG3: CONFIGURATION REGISTER 3; CP0 REGISTER 16, SELECT 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R-0	R-1	R-0	R-0	R-0	R-1	R-1
	—	IPLW<1:0>		MMAR<2:0>			MCU	ISAONEXC
15:8	R-0	R-1	R-1	R-1	U-0	U-0	U-0	R-0
	ISA<1:0>		ULRI	RXI	—	—	—	ITL
7:0	U-0	R-1	R-1	R-0	R-1	U-0	U-0	R-0
	—	VEIC	VINT	SP	CDMM	—	—	TL

Legend:

r = Reserved bit
R = Readable bit
-n = Value at POR
W = Writable bit
'1' = Bit is set
U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

- bit 31 **Reserved:** This bit is hardwired as '0'
- bit 30-23 **Unimplemented:** Read as '0'
- bit 22-21 **IPLW<1:0>:** Width of the Status IPL and Cause RIPL bits
01 = IPL and RIPL bits are 8 bits in width
- bit 20-18 **MMAR<2:0>:** microMIPS™ Architecture Revision Level bits
000 = Release 1
- bit 17 **MCU:** MIPS® MCU ASE Implemented bit
1 = MCU ASE is implemented
- bit 16 **ISAONEXC:** ISA on Exception bit
1 = microMIPS is used on entrance to an exception vector
- bit 15-14 **ISA<1:0>:** Instruction Set Availability bits
01 = Only microMIPS is implemented
- bit 13 **ULRI:** UserLocal Register Implemented bit
1 = UserLocal Coprocessor 0 register is implemented
- bit 12 **RXI:** RIE and XIE Implemented in PageGrain bit
1 = RIE and XIE bits are implemented
- bit 11-9 **Unimplemented:** Read as '0'
- bit 8 **ITL:** Indicates that iFlowtrace™ Hardware is Present bit
0 = The iFlowtrace hardware is not implemented in the core
- bit 7 **Unimplemented:** Read as '0'
- bit 6 **VEIC:** External Vector Interrupt Controller bit
1 = Support for an external interrupt controller is implemented.
- bit 5 **VINT:** Vector Interrupt bit
1 = Vector interrupts are implemented
- bit 4 **SP:** Small Page bit
0 = 4-Kbyte page size
- bit 3 **CDMM:** Common Device Memory Map bit
1 = CDMM is implemented
- bit 2-1 **Unimplemented:** Read as '0'
- bit 0 **TL:** Trace Logic bit
0 = Trace logic is not implemented

PIC32MM0064GPL036 FAMILY

REGISTER 3-4: CONFIG5: CONFIGURATION REGISTER 5; CP0 REGISTER 16, SELECT 5

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R-1
	—	—	—	—	—	—	—	NF

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **NF:** Nested Fault bit

1 = Nested Fault feature is implemented

PIC32MM0064GPL036 FAMILY

REGISTER 7-2: PRISS: PRIORITY SHADOW SELECT REGISTER (CONTINUED)

bit 23-20 **PRI5SS<3:0>**: Interrupt with Priority Level 5 Shadow Set bits⁽¹⁾

1111 = Reserved

•

•

•

0010 = Reserved

0001 = Interrupt with a priority level of 5 uses Shadow Set 1

0000 = Interrupt with a priority level of 5 uses Shadow Set 0

bit 19-16 **PRI4SS<3:0>**: Interrupt with Priority Level 4 Shadow Set bits⁽¹⁾

1111 = Reserved

•

•

•

0010 = Reserved

0001 = Interrupt with a priority level of 4 uses Shadow Set 1

0000 = Interrupt with a priority level of 4 uses Shadow Set 0

bit 15-12 **PRI3SS<3:0>**: Interrupt with Priority Level 3 Shadow Set bits⁽¹⁾

1111 = Reserved

•

•

•

0010 = Reserved

0001 = Interrupt with a priority level of 3 uses Shadow Set 1

0000 = Interrupt with a priority level of 3 uses Shadow Set 0

bit 11-8 **PRI2SS<3:0>**: Interrupt with Priority Level 2 Shadow Set bits⁽¹⁾

1111 = Reserved

•

•

•

0010 = Reserved

0001 = Interrupt with a priority level of 2 uses Shadow Set 1

0000 = Interrupt with a priority level of 2 uses Shadow Set 0

bit 7-4 **PRI1SS<3:0>**: Interrupt with Priority Level 1 Shadow Set bits⁽¹⁾

1111 = Reserved

•

•

•

0010 = Reserved

0001 = Interrupt with a priority level of 1 uses Shadow Set 1

0000 = Interrupt with a priority level of 1 uses Shadow Set 0

bit 3-1 **Unimplemented**: Read as '0'

bit 0 **SS0**: Single Vector Shadow Register Set bit

1 = Single vector is presented with a shadow set

0 = Single vector is not presented with a shadow set

Note 1: These bits are ignored if the MVEC bit (INTCON<12>) = 0.

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REGISTER 8-5: CLKSTAT: CLOCK STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0, HS, HC	U-0	R-0, HS, HC	R-0, HS, HC	U-0	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC
	SPLLRDY	—	LPRCRDY	SOSCRDY	—	POSCRDY	SPDIVRDY	FRCRDY

Legend:	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **SPLLRDY:** PLL Lock bit

1 = PLL is locked and ready

0 = PLL is not locked

bit 6 **Unimplemented:** Read as '0'

bit 5 **LPRCRDY:** LPRC Oscillator Ready bit

1 = LPRC oscillator is stable and ready

0 = LPRC oscillator is not stable

bit 4 **SOSCRDY:** Secondary Oscillator (SOSC) Ready bit

1 = SOSC is stable and ready

0 = SOSC is not stable

bit 3 **Unimplemented:** Read as '0'

bit 2 **POSCRDY:** Primary Oscillator (POSC) Ready bit

1 = POSC is stable and ready

0 = POSC is not stable

bit 1 **SPDIVRDY:** System PLL (with postscaler, SPLLDIV) Clock Ready Status bit

1 = SPLLDIV is stable and ready

0 = SPLLDIV is not stable

bit 0 **FRCRDY:** Fast RC (FRC) Oscillator Ready bit

1 = FRC oscillator is stable and ready

0 = FRC oscillator is not stable

PIC32MM0064GPL036 FAMILY

9.1 CLR, SET and INV Registers

Every I/O module register has a corresponding CLR (Clear), SET (Set) and INV (Invert) register designed to provide fast atomic bit manipulations. As the name of the register implies, a value written to a SET, CLR or INV register effectively performs the implied operation, but only on the corresponding base register and only bits specified as '1' are modified. Bits specified as '0' are not modified.

Reading SET, CLR and INV registers returns undefined values. To see the affects of a write operation to a SET, CLR or INV register, the base register must be read.

9.2 Parallel I/O (PIO) Ports

All port pins have 14 registers directly associated with their operation as digital I/Os. The Data Direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. The LATx register controls the pin level when it is configured as an output. Reads from the PORTx register read the port pins, while writes to the port pins write the latch, LATx. The I/Os state reflected in the PORTx register is synchronized with the system clock and delayed by 3 system clock cycles.

9.3 Open-Drain Configuration

In addition to the PORTx, LATx and TRISx registers for data control, the port pins can also be individually configured for either digital or open-drain outputs. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V), on any desired 5V tolerant pins, by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

9.4 Configuring Analog and Digital Port Pins

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications. The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as timers, UARTs, etc., the corresponding ANSELx bit must be cleared. The ANSELx register has a default value of 0xFFFF. Therefore, all pins that share analog functions are analog (not digital) by default. If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (VOH or VOL) is used by an analog peripheral, such as the ADC or comparator module.

9.5 I/O Port Write/Read Timing

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP.

9.6 Input Change Notification (ICN)

The Input Change Notification function of the I/O ports allows the PIC32MM devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature can detect input Change-of-States even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a Change-of-State. Five control registers are associated with the Change Notification (CN) functionality of each I/O port. To enable the Change Notification feature for the port, the ON bit (CNCONx<15>) must be set.

The CNEN0x and CNEN1x registers contain the CN interrupt enable control bits for each of the input pins. The setting of these bits enables a CN interrupt for the corresponding pins. Also, these bits, in combination with the CNSTYLE bit (CNCONx<11>), define a type of transition when the interrupt is generated. Possible CN event options are listed in Table 9-1.

TABLE 9-1: CHANGE NOTIFICATION EVENT OPTIONS

CNSTYLE Bit (CNCONx<11>)	CNEN1x Bit	CNEN0x Bit	Change Notification Event Description
0	Does not matter	0	Disabled
0	Does not matter	1	Detects a mismatch between the last read state and the current state of the pin
1	0	0	Disabled
1	0	1	Detects a positive transition only (from '0' to '1')
1	1	0	Detects a negative transition only (from '1' to '0')
1	1	1	Detects both positive and negative transitions

The CNSTATx register indicates whether a change occurred on the corresponding pin since the last read of the PORTx bit. In addition to the CNSTATx register, the CNFxx register is implemented for each port. This register contains flags for Change Notification events. These flags are set if the valid transition edge, selected in the CNEN0x and CNEN1x registers, is detected. CNFxx stores the occurrence of the event. CNFxx bits must be cleared in software to get the next Change Notification interrupt. The CN interrupt is generated only for the I/Os configured as inputs (corresponding TRISx bits must be set).

TABLE 12-1: MCCP/SCCP REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0100	CCP1CON1	31:16	OPSSRC	RTRGEN	—	—	OPS<3:0>				TRIGEN	ONESHOT	ALTSYNC	SYNC<4:0>					0000
		15:0	ON	—	SIDL	CCPSLP	TMRSYNC	CLKSEL<2:0>			TMRPS<1:0>		T32	CCSEL	MOD<3:0>				0000
0110	CCP1CON2	31:16	OENSYNC	—	OCFEN	OCEEN	OCDEN	OCCEN	OCBEN	OCAEN	ICGSM<1:0>		—	AUXOUT<1:0>		ICS<2:0>			0100
		15:0	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG<7:0>								
0120	CCP1CON3	31:16	OETRIG	OSCNT<2:0>			—	OUTM<2:0>			—	—	POLACE	POLBDF	PSSACE<1:0>		PSSBDF<1:0>		0000
		15:0	—	—	—	—	—	—	—	—	—	—	DT<5:0>						0000
0130	CCP1STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	PRLWIP	TMRHWIP	TMRLWIP	RBWIP	RAWIP	0000
		15:0	—	—	—	—	—	—	ICGARM	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE
0140	CCP1TMR	31:16	CCP1 TMRH<15:0>																0000
		15:0	CCP1 TMRL<15:0>																0000
0150	CCP1PR	31:16	CCP1 PRH<15:0>																0000
		15:0	CCP1 PRL<15:0>																0000
0160	CCP1RA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CMPA<15:0>																0000
0170	CCP1RB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CMPB<15:0>																0000
0180	CCP1BUF	31:16	CCP1 BUFH<15:0>																0000
		15:0	CCP1 BUFL<15:0>																0000
0200	CCP2CON1	31:16	OPSSRC	RTRGEN	—	—	OPS<3:0>				TRIGEN	ONESHOT	ALTSYNC	SYNC<4:0>					0000
		15:0	ON	—	SIDL	CCPSLP	TMRSYNC	CLKSEL<2:0>			TMRPS<1:0>		T32	CCSEL	MOD<3:0>				0000
0210	CCP2CON2	31:16	OENSYNC	—	—	—	—	—	—	OCAEN	ICGSM<1:0>		—	AUXOUT<1:0>		ICS<2:0>			0100
		15:0	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG<7:0>								
0220	CCP2CON3	31:16	OETRIG	—	—	—	—	—	—	—	—	—	POLACE	—	PSSACE<1:0>		—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
0230	CCP2STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	PRLWIP	TMRHWIP	TMRLWIP	RBWIP	RAWIP	0000
		15:0	—	—	—	—	—	—	ICGARM	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE
0240	CCP2TMR	31:16	CCP2 TMRH<15:0>																0000
		15:0	CCP2 TMRL<15:0>																0000
0250	CCP2PR	31:16	CCP2 PRH<15:0>																0000
		15:0	CCP2 PRL<15:0>																0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively.

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REGISTER 16-5: AD1CHS: ADC INPUT SELECT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CH0NA<2:0>			CH0SA<4:0> ⁽¹⁾				

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-5 **CH0NA<2:0>:** Negative Input Select bits

111-001 = Reserved

000 = Negative input is AVss

bit 4-0 **CH0SA<4:0>:** Positive Input Select bits⁽¹⁾

11111 = Reserved

11110 = Positive input is AVDD

11101 = Positive input is AVss

11100 = Positive input is Band Gap Reference (VBG)

11011-01110 = Reserved

01101 = Positive input is AN13^(2,3)

01100 = Positive input is AN12^(2,3)

01011 = Positive input is AN11⁽²⁾

01010 = Positive input is AN10

01001 = Positive input is AN9

01000 = Positive input is AN8

00111 = Positive input is AN7

00110 = Positive input is AN6

00101 = Positive input is AN5

00100 = Positive input is AN4

00011 = Positive input is AN3

00010 = Positive input is AN2

00001 = Positive input is AN1

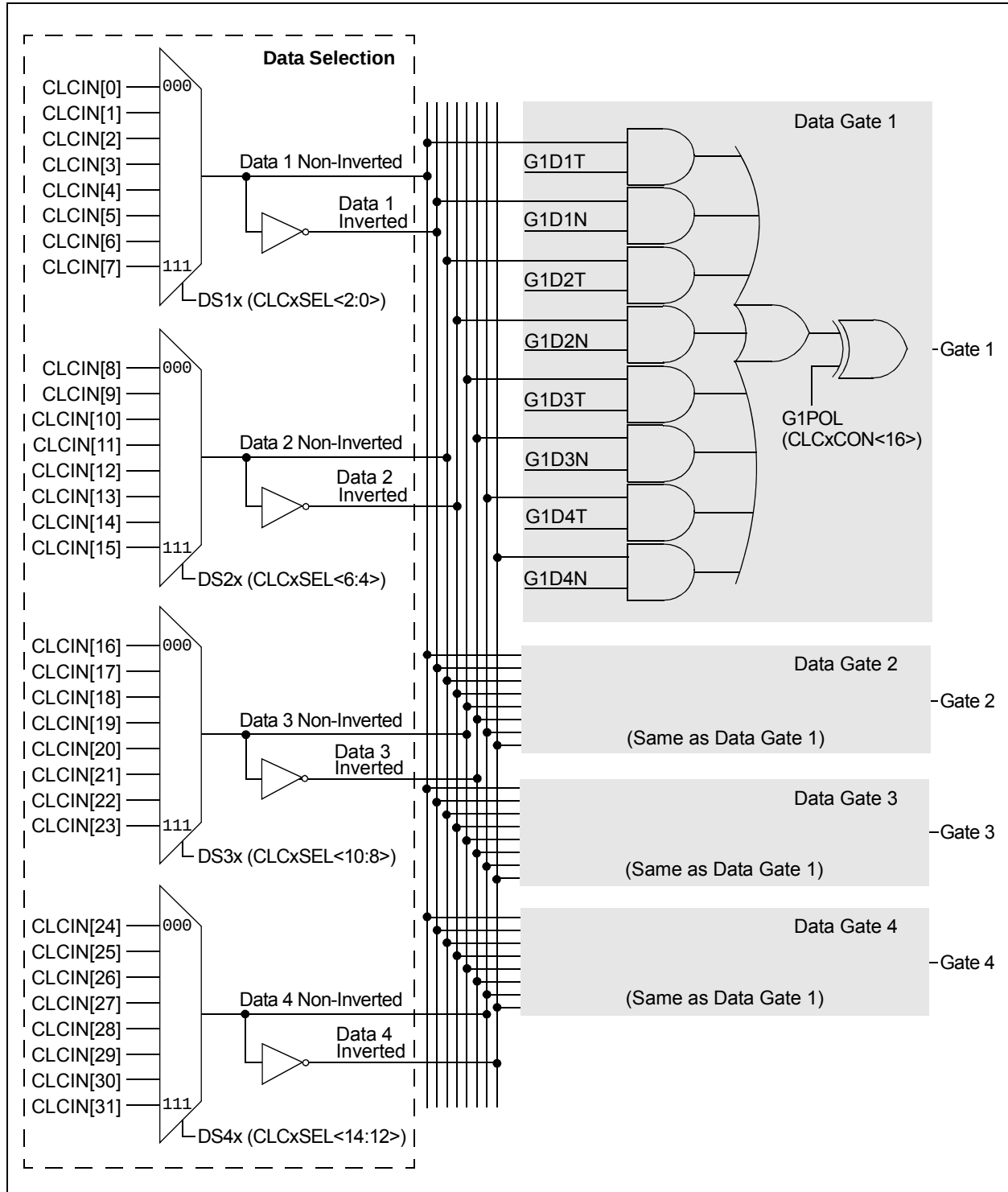
00000 = Positive input is AN0

Note 1: The CH0SA<4:0> positive input selection is only used when CSCNA (AD1CON2<10>) = 0 and ASEN (AD1CON5<15>) = 0. The AD1CSS bits specify the positive inputs when CSCNA = 1 or ASEN = 1.

2: This option is not implemented in the 20-pin devices.

3: This option is not implemented in the 28-pin devices.

FIGURE 18-3: CLCx INPUT SOURCE SELECTION DIAGRAM



20.1 CDAC Control Registers

TABLE 20-1: CDAC REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
0980	DAC1CON	31:16	—	—	—	—	—	—	—	—	—	—	DACDAT<4:0>				0000	
		15:0	ON	—	—	—	—	—	—	DACOE	—	—	—	—	—	—	REFSEL<1:0>	

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: The register in this table has corresponding CLR, SET and INV registers at its virtual address, plus offsets of 0x4, 0x8 and 0xC, respectively.

TABLE 22-3: PERIPHERAL MODULE DISABLE REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2C00	PMDCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	PMDLOCK	—	—	—	—	—	—	—	—	—	—	—	0000
2C10	PMD1	31:16	—	—	—	—	—	—	—	—	—	—	—	HLVDMD	—	—	—	—	FFEF
		15:0	—	—	—	VREFMD	—	—	—	—	—	—	—	—	—	—	—	ADCMD	EFFE
2C20	PMD2	31:16	—	—	—	—	—	—	CLC2MD	CLC1MD	—	—	—	—	—	—	—	—	FCFF
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CMP2MD	CMP1MD	FFFC
2C30	PMD3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	FFFF
		15:0	—	—	—	—	—	—	CCP3MD	CCP2MD	CCP1MD	—	—	—	—	—	—	—	F8FF
2C40	PMD4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	FFFF
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	T1MD	FFFE
2C50	PMD5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	r	r	FFFC
		15:0	—	—	—	—	—	—	SPI2MD	SPI1MD	—	—	—	—	—	—	U2MD	U1MD	FCFC
2C60	PMD6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	FFFF
		15:0	—	—	—	—	—	—	—	REFOMD	—	—	—	—	—	—	—	RTCCMD	FEFE
2C70	PMD7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	FFFF
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	CRCMD	—	—	—	FFF7

Legend: — = unimplemented, read as '1'; r = reserved bit, maintain as '1'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively.

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TABLE 26-14: COMPARATOR SPECIFICATIONS

Operating Conditions: 2.0V < VDD < 3.6V, -40°C < TA < +85°C (unless otherwise stated)						
Param No.	Symbol	Characteristic	Min	Typ ⁽²⁾	Max	Units
D300	VIOFF	Input Offset Voltage	-20	—	20	mV
D301	VICM	Input Common-Mode Voltage	AVSS – 0.3V	—	AVDD + 0.3V	V
D307	TRESP ⁽¹⁾	Response Time	—	150	—	ns

Note 1: Measured with one input at VDD/2 and the other transitioning from VSS to VDD.

2: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 26-15: VOLTAGE REFERENCE SPECIFICATIONS

Operating Conditions: 2.0V < VDD < 3.6V, -40°C < TA < +85°C (unless otherwise stated)						
Param No.	Symbol	Characteristic	Min	Typ ⁽²⁾	Max	Units
VRD310	TSET	Settling Time ⁽¹⁾	—	—	10	μs
VRD311	VRA	Accuracy	-1	—	1	LSb
VRD312	VRUR	Unit Resistor Value (R)	—	4.5	—	kΩ

Note 1: Measures the interval while VRDAT<4:0> transitions from ‘11111’ to ‘00000’.

2: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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TABLE 26-18: PLL CLOCK TIMING SPECIFICATIONS

Operating Conditions: $2.0V \leq V_{DD} \leq 3.6V$, $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ (unless otherwise stated)					
Param No.	Symbol	Characteristic	Min	Max	Units
OS50	FPLLI	PLL Input Frequency Range ⁽¹⁾	2	24	MHz
OS54	FPLLO	PLL Output Frequency Range ⁽¹⁾	16	96	MHz
OS52	TLOCK	PLL Start-up Time (Lock Time)	—	24	μs
OS53	DCLK	CLKO Stability (Jitter)	-0.12	0.12	%

Note 1: These parameters are characterized but not tested in manufacturing.

TABLE 26-19: INTERNAL OSCILLATOR ACCURACY⁽¹⁾

Operating Conditions: $2.0V \leq V_{DD} \leq 3.6V$, $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ (unless otherwise stated)					
Param No.	Characteristic	Min	Typ ⁽²⁾	Max	Units
F20	FRC Accuracy @ 8 MHz	-3	—	3	%
F21	LPRC @ 32 kHz	-20	—	20	%
F22	FRC Tune Step-Size (in OSCTUN register)	—	0.05	—	%/Bit

Note 1: To achieve this accuracy, physical stress applied to the microcontroller package (ex., by flexing the PCB) must be kept to a minimum.

2: Data in the “Typ” column is 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 26-20: INTERNAL OSCILLATOR START-UP TIME

Operating Conditions: $2.0V \leq V_{DD} \leq 3.6V$, $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ (unless otherwise stated)				
Param No.	Symbol	Characteristic	Max	Units
FR0	TFRC	FRC Oscillator Start-up Time	2	μs
FR1	TLPRC	Low-Power RC Oscillator Start-up Time	70	μs

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FIGURE 26-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS

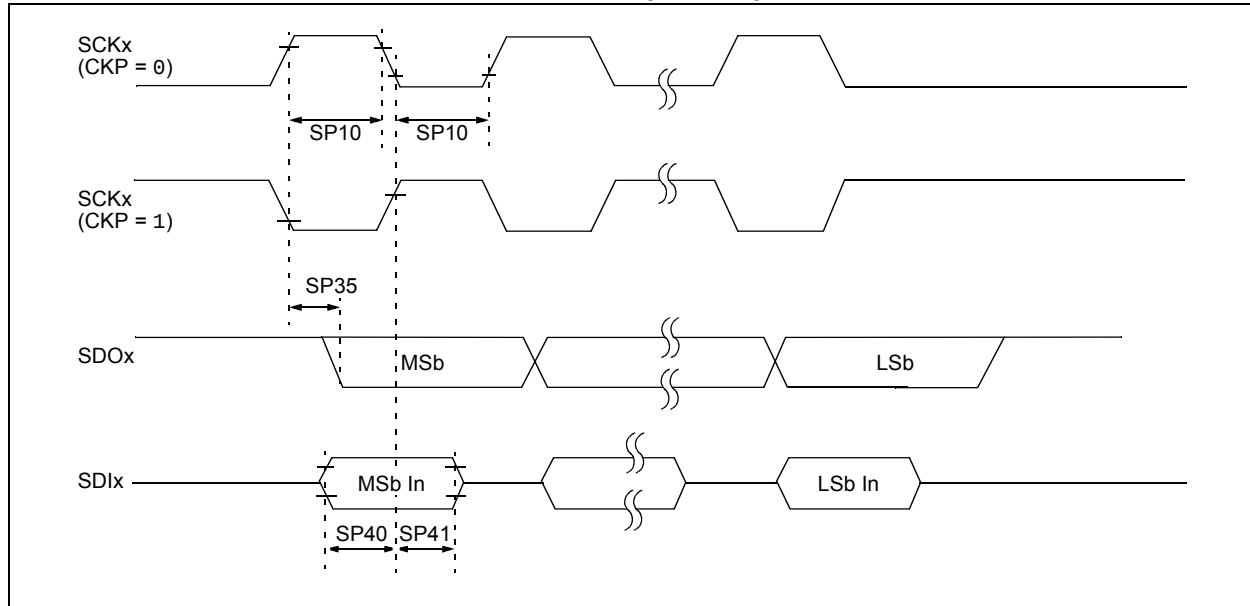
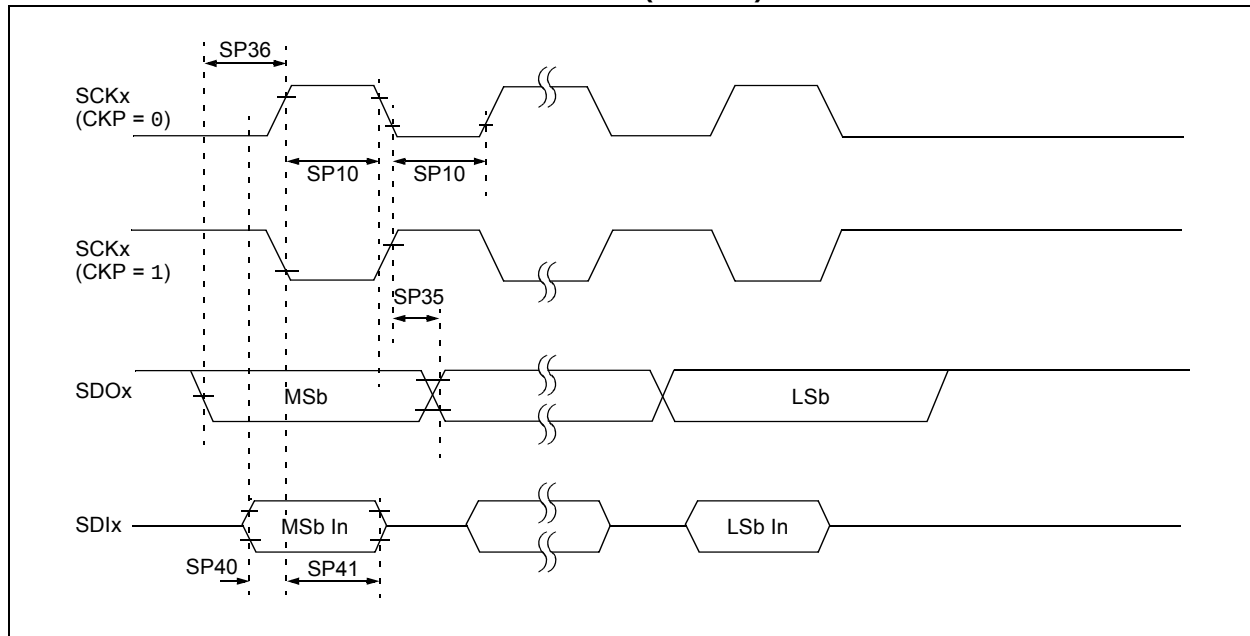


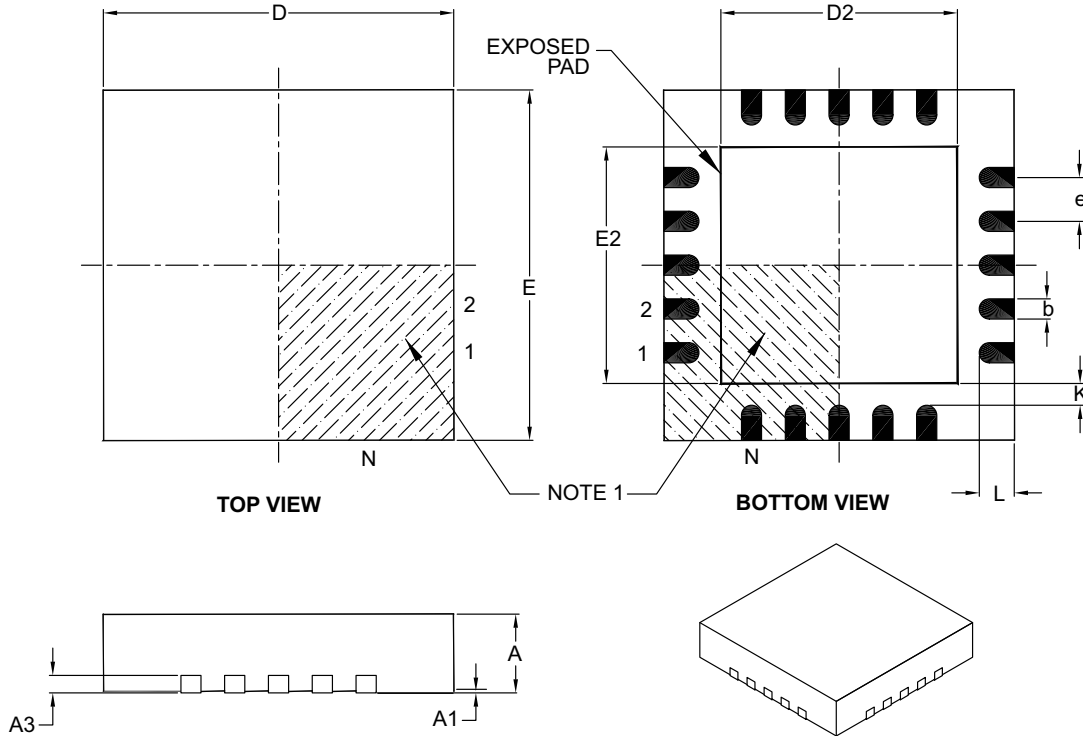
FIGURE 26-11: SPIx MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS



PIC32MM0064GPL036 FAMILY

20-Lead Plastic Quad Flat, No Lead Package (ML) – 4x4x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	4.00 BSC		
Exposed Pad Width	E2	2.60	2.70	2.80
Overall Length	D	4.00 BSC		
Exposed Pad Length	D2	2.60	2.70	2.80
Contact Width	b	0.18	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	–	–

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

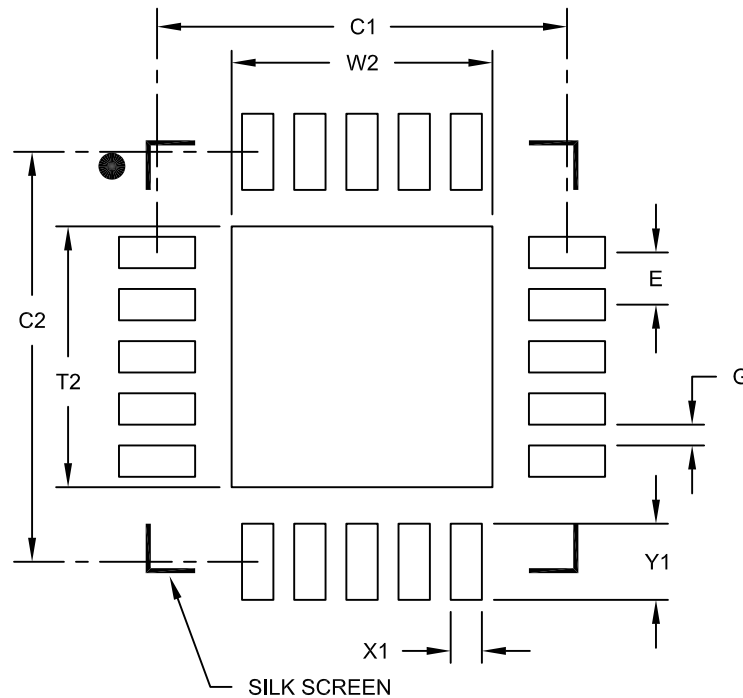
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-126B

PIC32MM0064GPL036 FAMILY

20-Lead Plastic Quad Flat, No Lead Package (ML) - 4x4 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Contact Pitch	E		0.50 BSC		
Optional Center Pad Width	W2				2.50
Optional Center Pad Length	T2				2.50
Contact Pad Spacing	C1			3.93	
Contact Pad Spacing	C2			3.93	
Contact Pad Width	X1				0.30
Contact Pad Length	Y1				0.73
Distance Between Pads	G		0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2126A

PIC32MM0064GPL036 FAMILY

NOTES: