Microchip Technology - PIC32MZ1025DAG169-I/6J Datasheet

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What is "Embedded - Microcontrollers"?

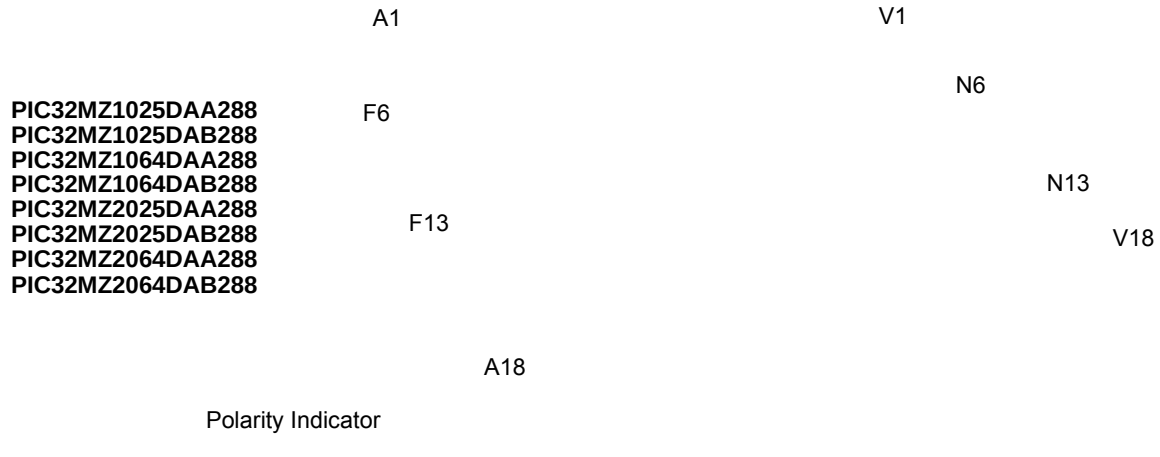
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I²C, IrDA, LINbus, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I²S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	1.7V ~ 3.6V
Data Converters	A/D 45x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	169-LFBGA
Supplier Device Package	169-LFBGA (11x11)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1025dag169-i-6j

TABLE 7: PIN NAMES FOR 288-PIN DEVICES (CONTINUED)

288-PIN LFBGA (BOTTOM VIEW)



Ball/Pin Number	Full Pin Name	Ball/Pin Number	Full Pin Name
J10	VDDIO	L12	VDDIO
J11	VSS	L13	VSS
J12	VSS	L15	VSS
J13	VSS	L16	GEN/EBICS3/RJ7
J15	VDDIO	L17	GCLK/EBICS2/RJ6
J16	AN33/SCK6/RD15	L18	HSYNC/EBICS1/RJ5
J17	AN29/SCK3/RB14	M1	$\overline{\text{DDRRAS}}$
J18	AN22/RPD14/RD14	M2	DDRBA0
K1	$\overline{\text{DDRCK}}$	M3	DDRBA1
K2	DDRCK	M4	SCK1/RD1
K3	EBIA6/RPE5/PMA6/RE5	M6	VSS1V8
K4	SDCMD/SQICS0/RPD4/RD4	M7	VSS1V8
K6	VDDR1V8(4)	M8	VSS1V8
K7	VDDR1V8(4)	M9	VSS1V8
K8	VDDR1V8(4)	M10	VSS
K9	VSS1V8	M11	VSS
K10	VDDIO	M12	VDDIO
K11	VSS	M13	VDDIO
K12	VSS	M15	VDDIO
K13	VSS	M16	GD0/EBID13/PMD13/RJ13
K15	VSS	M17	GD9/EBIBS0/RJ12
K16	EBIRDY3/AN32/RJ2	M18	GD18/EBIBS1/RJ10
K17	GD20/EBIA22/RJ3	N1	DDRODT
K18	VSYNC/EBICS0/RJ4	N2	$\overline{\text{DDRCS0}}$
L1	$\overline{\text{DDRWE}}$	N3	DDRA2
L2	DDRCKE	N4	GD22/EBIA13/PMA13/RD13
L3	DDRA1	N6	VSS1V8
L4	SQICS1/RPD5/RD5	N7	VSS1V8
L6	VDDR1V8(4)	N8	VSS1V8
L7	VDDR1V8(4)	N9	VSS1V8
L8	VDDR1V8(4)	N10	VSS
L9	VSS1V8	N11	VSS
L10	VSS	N12	VDDIO
L11	VDDIO	N13	VDDIO

Note 1: The RPn pins can be used by remappable peripherals. See Table 1 and Table 4 for the available peripherals and **12.4 "Peripheral Pin Select (PPS)"** for restrictions.

2: Every I/O port pin (RAx-RKx) can be used as a change notification pin (CNAx-CNKx). See **12.0 "I/O Ports"** for more information.

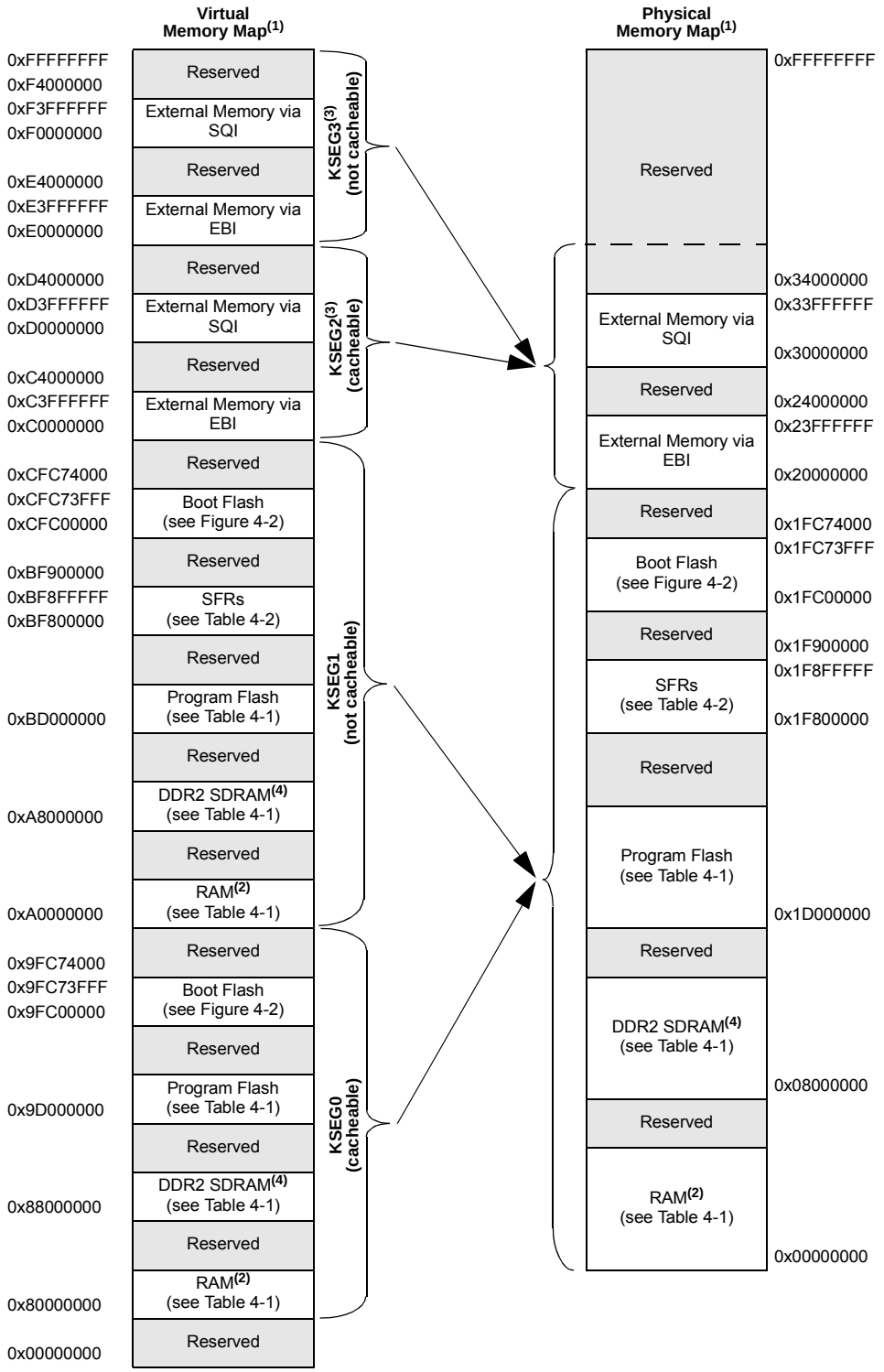
3: Shaded pins are 5V tolerant.

4: This pin must be tied to Vss through a 20k Ω resistor when DDR is not connected in the system.

5: This pin is a No Connect when DDR is not connected in the system.

6: These pins are restricted to input functions only.

FIGURE 4-1: PIC32MZ DA FAMILY MEMORY MAP



Note 1: Memory areas are not shown to scale.

2: RAM memory is divided into two banks. Refer to Table 4-1 for additional information.

3: The MMU must be enabled and the TLB must be set up to access this segment.

4: This region is Reserved in devices without the DDR2 option.

TABLE 4-4: BOOT FLASH 2 SEQUENCE AND CONFIGURATION WORDS SUMMARY

Virtual Address (BFC6_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FF3C	ABF2DEVCFG4	31:0	**Note:** See Table 41-2 for the bit descriptions.																xxxx
FF40	ABF2DEVCFG3	31:0																	xxxx
FF44	ABF2DEVCFG2	31:0																	xxxx
FF48	ABF2DEVCFG1	31:0																	xxxx
FF4C	ABF2DEVCFG0	31:0																	xxxx
FF50	ABF2DEVCP3	31:0																	xxxx
FF54	ABF2DEVCP2	31:0																	xxxx
FF58	ABF2DEVCP1	31:0																	xxxx
FF5C	ABF2DEVCP0	31:0																	xxxx
FF60	ABF2DEVSIGN3	31:0																	xxxx
FF64	ABF2DEVSIGN2	31:0																	xxxx
FF68	ABF2DEVSIGN1	31:0																	xxxx
FF6C	ABF2DEVSIGN0	31:0																	xxxx
FF70	ABF2SEQ3	31:16	CSEQ<15:0>																xxxx
		15:0	TSEQ<15:0>																xxxx
FFF4	ABF2SEQ2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FF78	ABF2SEQ1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FF7C	ABF2SEQ0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFBC	BF2DEVCFG4	31:0	**Note:** See Table 41-1 for the bit descriptions.																xxxx
FFC0	BF2DEVCFG3	31:0																	xxxx
FFC4	BF2DEVCFG2	31:0																	xxxx
FFC8	BF2DEVCFG1	31:0																	xxxx
FFCC	BF2DEVCFG0	31:0																	xxxx
FFD0	BF2DEVCP3	31:0																	xxxx
FFD4	BF2DEVCP2	31:0																	xxxx
FFD8	BF2DEVCP1	31:0																	xxxx
FFDC	BF2DEVCP0	31:0																	xxxx
FFE0	BF2DEVSIGN3	31:0																	xxxx
FFE4	BF2DEVSIGN2	31:0																	xxxx
FFE8	BF2DEVSIGN1	31:0																	xxxx
FFEC	BF2DEVSIGN0	31:0																	xxxx
FFF0	BF2SEQ3	31:16	CSEQ<15:0>																xxxx
		15:0	TSEQ<15:0>																xxxx
FFF4	BF2SEQ2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFF8	BF2SEQ1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFFC	BF2SEQ0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 4-1: BFxSEQ3/ABFxSEQ3: BOOT FLASH 'x' SEQUENCE WORD 0 REGISTER ('x' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	CSEQ<15:8>							
23:16	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	CSEQ<7:0>							
15:8	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	TSEQ<15:8>							
7:0	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	TSEQ<7:0>							

Legend:		P = Programmable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **CSEQ<15:0>:** Boot Flash Complement Sequence Number bits

bit 15-0 **TSEQ<15:0>:** Boot Flash True Sequence Number bits

Note: The BFxSEQ0 through BFxSEQ2 and ABFxSEQ0 through ABFxSEQ2 registers are used for Quad Word programming operation when programming the BFxSEQ3/ABFxSEQ3 registers, and do not contain any valid information.

TABLE 4-9: SYSTEM BUS VIOLATION FLAG REGISTER MAP

Virtual Address (BFxx_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
8F_0510	SBFLAG0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	T0PGV0	T3PGV	T6PGV	T2PGV	T5PGV	T4PGV	T1PGV	0000
90_0510	SBFLAG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	T0PGV1	T12PGV	T11PGV	T10PGV	T9PGV	T8PGV	T7PGV	0000
91_0510	SBFLAG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T0PGV2	T15PGV	T14PGV	T13PGV	0000
92_0510	SBFLAG3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	T0PGV3	T16PGV	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MZ Graphics (DA) Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 52. "Flash Program Memory with Support for Live Update"** (DS60001193), which is available from the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MZ DA devices contain an internal Flash program memory for executing user code, which includes the following features:

- Two Flash banks for live update support
- Dual boot support
- Write protection for program and Boot Flash
- ECC support

There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 52. "Flash Program Memory with Support for Live Update"** (DS60001193) in the *"PIC32 Family Reference Manual".*

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the *"PIC32 Flash Programming Specification"* (DS60001145), which is available for download from the Microchip website.

Note: In PIC32MZ DA devices, the Flash page size is 16 KB (4K IW) and the row size is 2 KB (512 IW).

TABLE 7-2: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

Interrupt Source(1)	XC32 Vector Name	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
				Flag	Enable	Priority	Sub-priority	
ADC Analog Circuit Ready	_ADC_ARDY_VECTOR	197	OFF197<17:1>	IFS6<5>	IEC6<5>	IPC49<12:10>	IPC49<9:8>	Yes
ADC Update Ready	_ADC_URDY_VECTOR	198	OFF198<17:1>	IFS6<6>	IE6<6>	IPC49<20:18>	IPC49<17:16>	Yes
ADC0 Early Interrupt	_ADC0_EARLY_VECTOR	199	OFF199<17:1>	IFS6<7>	IEC6<7>	IPC49<28:26>	IPC49<25:24>	Yes
ADC1 Early Interrupt	_ADC1_EARLY_VECTOR	200	OFF200<17:1>	IFS6<8>	IEC6<8>	IPC50<4:2>	IPC50<1:0>	Yes
ADC2 Early Interrupt	_ADC2_EARLY_VECTOR	201	OFF201<17:1>	IFS6<9>	IEC6<9>	IPC50<12:10>	IPC50<9:8>	Yes
ADC3 Early Interrupt	_ADC3_EARLY_VECTOR	202	OFF202<17:1>	IFS6<10>	IEC6<10>	IPC50<20:18>	IPC50<17:16>	Yes
ADC4 Early Interrupt	_ADC4_EARLY_VECTOR	203	OFF203<17:1>	IFS6<11>	IEC6<11>	IPC50<28:26>	IPC50<25:24>	Yes
Reserved	—	—	—	—	—	—	—	—
ADC Group Early Interrupt Request	_ADC_EARLY_VECTOR	205	OFF205<17:1>	IFS6<13>	IEC6<13>	IPC51<12:10>	IPC51<9:8>	Yes
ADC7 Early Interrupt	_ADC7_EARLY_VECTOR	206	OFF206<17:1>	IFS6<14>	IEC6<14>	IPC51<20:18>	IPC51<17:16>	Yes
ADC0 Warm Interrupt	_ADC0_WARM_VECTOR	207	OFF207<17:1>	IFS6<15>	IEC6<15>	IPC51<28:26>	IPC51<25:24>	Yes
ADC1 Warm Interrupt	_ADC1_WARM_VECTOR	208	OFF208<17:1>	IFS6<16>	IEC6<16>	IPC52<4:2>	IPC52<1:0>	Yes
ADC2 Warm Interrupt	_ADC2_WARM_VECTOR	209	OFF209<17:1>	IFS6<17>	IEC6<17>	IPC52<12:10>	IPC52<9:8>	Yes
ADC3 Warm Interrupt	_ADC3_WARM_VECTOR	210	OFF210<17:1>	IFS6<18>	IEC6<18>	IPC52<20:18>	IPC52<17:16>	Yes
ADC4 Warm Interrupt	_ADC4_WARM_VECTOR	211	OFF211<17:1>	IFS6<19>	IEC6<19>	IPC52<28:26>	IPC52<25:24>	Yes
Reserved	—	—	—	—	—	—	—	—
Reserved	—	—	—	—	—	—	—	—
ADC7 Warm Interrupt	_ADC7_WARM_VECTOR	214	OFF214<17:1>	IFS6<22>	IEC6<22>	IPC53<20:18>	IPC53<17:16>	Yes
MPLL Fault Interrupt	_MPLL_FAULT_VECTOR	215	OFF215<17:1>	IFS6<23>	IEC6<23>	IPC53<28:26>	IPC53<25:24>	Yes
Lowest Natural Order Priority								

Note 1: Not all interrupt sources are available on all devices. See the Family Features tables (Table 1 through Table 2) for the list of available peripherals.

2: Upon Reset, the GLCD interrupt (both HSYNC and VSYNC) are persistent. However, through the IRQCON bit (GLCDINT<31>), the type of interrupt can be changed to non-persistent.

REGISTER 13-1: T1CON: TYPE A TIMER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R-0	U-0	R/W-0	R/W-0
	ON	—	SIDL	TWDIS	TWIP	—	TECS<1:0>	
7:0	R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
	TGATE	—	TCKPS<1:0>		—	TSYNC	TCS	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer On bit
1 = Timer is enabled
0 = Timer is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when device enters Idle mode
0 = Continue operation even in Idle mode

bit 12 **TWDIS:** Asynchronous Timer Write Disable bit
1 = Writes to TMR1 are ignored until pending write operation completes
0 = Back-to-back writes are enabled (Legacy Asynchronous Timer functionality)

bit 11 **TWIP:** Asynchronous Timer Write in Progress bit
In Asynchronous Timer mode:
1 = Asynchronous write to TMR1 register in progress
0 = Asynchronous write to TMR1 register complete
In Synchronous Timer mode:
This bit is read as '0'.

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **TECS<1:0>:** Timer1 External Clock Selection bits
11 = Reserved
10 = External clock comes from the LPRC
01 = External clock comes from the T1CK pin
00 = External clock comes from the SOSC

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit
When TCS = 1:
This bit is ignored.
When TCS = 0:
1 = Gated time accumulation is enabled
0 = Gated time accumulation is disabled

bit 6 **Unimplemented:** Read as '0'

REGISTER 25-10: PMRDIN: PARALLEL PORT READ INPUT DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RDATAIN<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RDATAIN<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **RDATAIN<15:0>:** Port Read Input Data bits

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1' and exclusively for reads. If the DUALBUF bit is '0', the PMDIN register (Register 25-5) is used for reads instead of PMRDIN.

26.1 EBI Control Registers

TABLE 26-1: EBI REGISTER MAP

Virtual Address (BF8E_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1014	EBICS0	31:16	CSADDR<15:0>																2000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
1018	EBICS1	31:16	CSADDR<15:0>																1000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
101C	EBICS2	31:16	CSADDR<15:0>																2040
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
1020	EBICS3	31:16	CSADDR<15:0>																1040
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
1054	EBIMSK0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	REGSEL<2:0>			MEMTYPE<2:0>			MEMSIZE<4:0>					0020
1058	EBIMSK1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	REGSEL<2:0>			MEMTYPE<2:0>			MEMSIZE<4:0>					0020
105C	EBIMSK2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	REGSEL<2:0>			MEMTYPE<2:0>			MEMSIZE<4:0>					0120
1060	EBIMSK3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	REGSEL<2:0>			MEMTYPE<2:0>			MEMSIZE<4:0>					0120
1094	EBISMT0	31:16	—	—	—	—	—	RDYMODE	PAGESIZE<1:0>		PAGEMODE	TPRC<3:0>				TBTA<2:0>			041C
		15:0	TWP<5:0>						TWR<1:0>		TAS<1:0>	TRC<5:0>							2D4B
1098	EBISMT1	31:16	—	—	—	—	—	RDYMODE	PAGESIZE<1:0>		PAGEMODE	TPRC<3:0>				TBTA<2:0>			041C
		15:0	TWP<5:0>						TWR<1:0>		TAS<1:0>	TRC<5:0>							2D4B
109C	EBISMT2	31:16	—	—	—	—	—	RDYMODE	PAGESIZE<1:0>		PAGEMODE	TPRC<3:0>				TBTA<2:0>			041C
		15:0	TWP<5:0>						TWR<1:0>		TAS<1:0>	TRC<5:0>							2D4B
10A0	EBIFTRPD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	TRPD<11:0>												00C8
10A4	EBISMCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SMDWIDTH2<2:0>			SMDWIDTH1<2:0>			SMDWIDTH0<2:0>			—	—	—	—	—	—	SMRP	0201

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 27-2: CECON: CRYPTO ENGINE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0, HC	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	SWAPOEN	SWRST	SWAPEN	—	—	BDPCHST	BDPPLEN	DMAEN

Legend:		HC = Hardware Cleared	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **SWAPOEN:** Swap Output Data Enable bit
- 1 = Output data is byte swapped when written by dedicated DMA
- 0 = Output data is not byte swapped when written by dedicated DMA

bit 6 **SWRST:** Software Reset bit
- 1 = Initiate a software reset of the Crypto Engine
- 0 = Normal operation

bit 5 **SWAPEN:** I/O Swap Enable bit
- 1 = TFDMA inputs and RFDMA outputs are swapped
- 0 = TFDMA inputs and RFDMA outputs are not swapped

bit 4-3 **Unimplemented:** Read as '0'

bit 2 **BDPCHST:** Buffer Descriptor Processor (BDP) Fetch Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.
- 1 = BDP descriptor fetch is enabled
- 0 = BDP descriptor fetch is disabled

bit 1 **BDPPLEN:** Buffer Descriptor Processor Poll Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.
- 1 = Poll for descriptor until valid bit is set
- 0 = Do not poll

bit 0 **DMAEN:** DMA Enable bit
- 1 = Crypto Engine DMA is enabled
- 0 = Crypto Engine DMA is disabled

REGISTER 27-7: CEINTEN: CRYPTO ENGINE INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	AREIE	PKTIE	BDPIE	PENDIE(1)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **AREIE:** Access Response Error Interrupt Enable bit
- 1 = Access response error interrupts are enabled
- 0 = Access response error interrupts are not enabled

bit 2 **PKTIE:** DMA Packet Completion Interrupt Enable bit
- 1 = DMA packet completion interrupts are enabled
- 0 = DMA packet completion interrupts are not enabled

bit 1 **BDPIE:** DMA Buffer Descriptor Processor Interrupt Enable bit
- 1 = BDP interrupts are enabled
- 0 = BDP interrupts are not enabled

bit 0 **PENDIE:** Master Interrupt Enable bit(1)
- 1 = Crypto Engine interrupts are enabled
- 0 = Crypto Engine interrupts are not enabled

Note 1: The PENDIE bit is a Global enable bit and must be enabled together with the other interrupts desired.

REGISTER 30-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	WAKFIL	—	—	—	SEG2PH<2:0>(1,4)		
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SEG2PHTS(1)	SAM(2)	SEG1PH<2:0>			PRSEG<2:0>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SJW<1:0>(3)		BRP<5:0>					

Legend:	HC = Hardware Clear	S = Settable bit	
R = Readable bit	W = Writable bit	P = Programmable bit	r = Reserved bit
U = Unimplemented bit	-n = Bit Value at POR: (‘0’, ‘1’, x = Unknown)		

bit 31-23 **Unimplemented:** Read as ‘0’

bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit
1 = Use CAN bus line filter for wake-up
0 = CAN bus line filter is not used for wake-up

bit 21-19 **Unimplemented:** Read as ‘0’

bit 18-16 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits(1,4)
111 = Length is 8 x TQ
•
•
•
000 = Length is 1 x TQ

bit 15 **SEG2PHTS:** Phase Segment 2 Time Select bit(1)
1 = Freely programmable
0 = Maximum of SEG1PH or Information Processing Time, whichever is greater

bit 14 **SAM:** Sample of the CAN Bus Line bit(2)
1 = Bus line is sampled three times at the sample point
0 = Bus line is sampled once at the sample point

bit 13-11 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits(4)
111 = Length is 8 x TQ
•
•
•
000 = Length is 1 x TQ

Note 1: SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.
2: 3 Time bit sampling is not allowed for BRP < 2.
3: SJW ≤ SEG2PH.
4: The Time Quanta per bit must be greater than 7 (that is, TQBIT > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

REGISTER 31-31: EMAC1MCFG: ETHERNET CONTROLLER MAC MII MANAGEMENT CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	RESETMGMT	—	—	—	—	—	—	—
7:0	U-0	U-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	CLKSEL<3:0>(1)				NOPRE	SCANINC

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RESETMGMT:** Test Reset MII Management bit
1 = Reset the MII Management module
0 = Normal Operation

bit 14-6 **Unimplemented:** Read as '0'

bit 5-2 **CLKSEL<3:0>:** MII Management Clock Select 1 bits(1)
These bits are used by the clock divide logic in creating the MII Management Clock (MDC), which the IEEE 802.3 Specification defines to be no faster than 2.5 MHz. Some PHYs support clock rates up to 12.5 MHz.

bit 1 **NOPRE:** Suppress Preamble bit
1 = The MII Management will perform read/write cycles without the 32-bit preamble field. Some PHYs support suppressed preamble
0 = Normal read/write cycles are performed

bit 0 **SCANINC:** Scan Increment bit
1 = The MII Management module will perform read cycles across a range of PHYs. The read cycles will start from address 1 through the value set in EMAC1MADR<PHYADDR>
0 = Continuous reads of the same PHY

Note 1: Table 31-5 provides a description of the clock divider encoding.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

TABLE 31-5: MIIM CLOCK SELECTION

MIIM Clock Select	EMAC1MCFG<5:2>
TPBCLK5 divided by 4	000x
TPBCLK5 divided by 6	0010
TPBCLK5 divided by 8	0011
TPBCLK5 divided by 10	0100
TPBCLK5 divided by 14	0101
TPBCLK5 divided by 20	0110
TPBCLK5 divided by 28	0111
TPBCLK5 divided by 40	1000
TPBCLK5 divided by 48	1001
TPBCLK5 divided by 50	1010
Undefined	Any other combination

REGISTER 35-1: CTMUCON: CTMU CONTROL REGISTER (CONTINUED)

bit 24 **EDG1STAT:** Edge1 Status bit
Indicates the status of Edge1 and can be written to control edge source
1 = Edge1 has occurred
0 = Edge1 has not occurred

bit 23 **EDG2MOD:** Edge2 Edge Sampling Select bit
1 = Input is edge-sensitive
0 = Input is level-sensitive

bit 22 **EDG2POL:** Edge 2 Polarity Select bit
1 = Edge2 programmed for a positive edge response
0 = Edge2 programmed for a negative edge response

bit 21-18 **EDG2SEL<3:0>:** Edge 2 Source Select bits
1111 = Reserved
1110 = C2OUT pin is selected
1101 = C1OUT pin is selected
1100 = PBCLK3
1011 = IC5 Capture Event is selected
1010 = IC4 Capture Event is selected
1001 = IC3 Capture Event is selected
1000 = IC2 Capture Event is selected
0111 = IC1 Capture Event is selected
0110 = OC4 Capture Event is selected
0101 = OC3 Capture Event is selected
0100 = OC2 Capture Event is selected
0011 = CTED1 pin is selected
0010 = CTED2 pin is selected
0001 = OC1 Compare Event is selected
0000 = Timer1 Event is selected

bit 17-16 **Unimplemented:** Read as '0'

bit 15 **ON:** ON Enable bit
1 = Module is enabled
0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **CTMUSIDL:** Stop-in-Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode

bit 12 **TGEN:** Time Generation Enable bit(1)
1 = Enables edge delay generation
0 = Disables edge delay generation

bit 11 **EDGEN:** Edge Enable bit
1 = Edges are not blocked
0 = Edges are blocked

bit 10 **EDGSEQEN:** Edge Sequence Enable bit
1 = Edge1 must occur before Edge2 can occur
0 = No edge sequence is needed

Note 1: When this bit is set for Pulse Delay Generation, the EDG2SEL<2:0> bits must be set to '1110' to select the C2OUT pin.

2: The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

3: Refer to the CTMU Current Source Specifications (Table 44-20) in **Section 44.0 "Electrical Characteristics"** for current values.

4: This bit setting is not available for the CTMU temperature diode.

REGISTER 38-9: DDRMEMCFG3: DDR MEMORY CONFIGURATION REGISTER 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	CLADDRLMSK<12:8>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CLADDRLMSK<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-0 **CLADDRLMSK<12:0>:** Column Address Low Mask bits

These bits, which are used in conjunction with the CLADDR<4:0> bits (DDRMEMCFG0<28:24>) and the CLADDRHMASK<12:0> bits (DDRMEMCFG2<12:0>), specify which bits of user address space are used to derive the column address for the DDR memory.

NOTES:

TABLE 41-5: DEVICE ADC CALIBRATION SUMMARY

Virtual Address (BFC5_#)	Register Name	Bit Range	Bits															All Resets(1)
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
4000	DEVADC0	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4004	DEVADC1	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4008	DEVADC2	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
400C	DEVADC3	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4010	DEVADC4	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
401C	DEVADC7	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx

Legend: x = unknown value on Reset.
Note 1: Reset values are dependent on the device variant.

44.1 DC Characteristics

TABLE 44-1: OPERATING MIPS VS. VOLTAGE

Characteristic	V_{DDIO} Range (in Volts) (Note 1)	V_{DDCORE} Range (in Volts) (Note 1)	Temp. Range (in °C)	Max. Frequency	Comments
				PIC32MZ DA Devices	
DC5	2.2V-3.6V	1.7V-1.9V	-40°C to +85°C	200 MHz	—

Note 1: Overall functional device operation below operating voltages guaranteed (but not characterized) until Reset is issued. All device Analog modules, when enabled, will function, but with degraded performance below operating voltages. Refer to Table 44-5 for Reset values.

TABLE 44-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min.	Typ.	Max.	Unit
Industrial Temperature Devices					
Operating Junction Temperature Range	T_J	-40	—	+125	°C
Operating Ambient Temperature Range	T_A	-40	—	+85	°C
Power Dissipation: Internal Chip Power Dissipation: $P_{INT} = V_{DDIO} \times (I_{DD} - S\ I_{OH})$ I/O Pin Power Dissipation: $P_{I/O} = S\ (\{V_{DDIO} - V_{OH}\} \times I_{OH}) + S\ (V_{OL} \times I_{OL})$	P_D	$P_{INT} + P_{I/O}$			W
Maximum Allowed Power Dissipation	P_{DMAX}	$(T_J - T_A)/\theta_{JA}$			W

TABLE 44-3: THERMAL PACKAGING CHARACTERISTICS

Characteristics	Symbol	Typ.	Max.	Unit	Notes
Package Thermal Resistance, 169-pin LFBGA (11x11x1.4 mm)	θ_{JA}	25	—	°C/W	**1**
Package Thermal Resistance, 169-pin LFBGA (11x11x1.56 mm)	θ_{JA}	24	—	°C/W	**1,2**
Package Thermal Resistance, 176-pin LQFP (20x20x1.45 mm)	θ_{JA}	17	—	°C/W	**1**
Package Thermal Resistance, 176-pin LQFP (20x20x1.45 mm)	θ_{JA}	19	—	°C/W	**1,2**
Package Thermal Resistance, 288-pin LFBGA (15x15x1.4 mm)	θ_{JA}	22	—	°C/W	**1**

Note 1: Junction to ambient thermal resistance, Theta-$_{JA}$ (θ_{JA}) numbers are achieved by package simulations.

2: Devices with internal DDR2 SDRAM.

45.0 AC AND DC CHARACTERISTICS GRAPHS

Note: The graphs provided are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

FIGURE 45-1: VOH – 4x DRIVER PINS

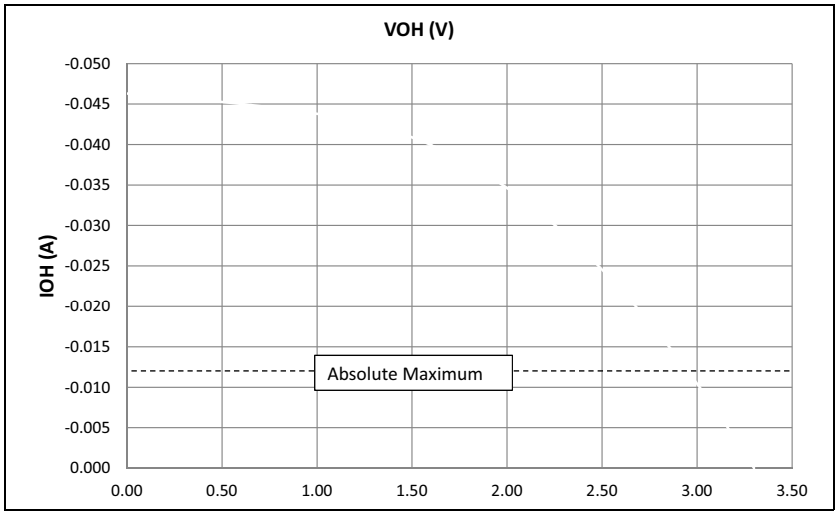


FIGURE 45-2: VOL – 4x DRIVER PINS

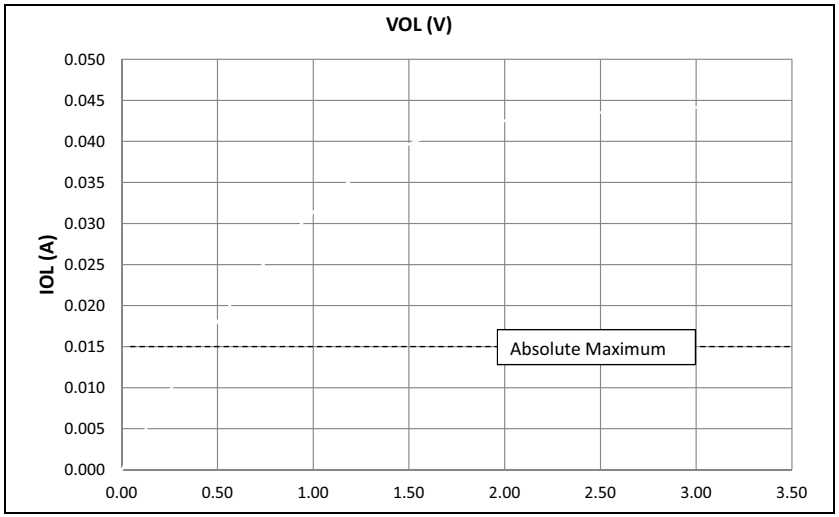


FIGURE 45-3: VOH – 8x DRIVER PINS

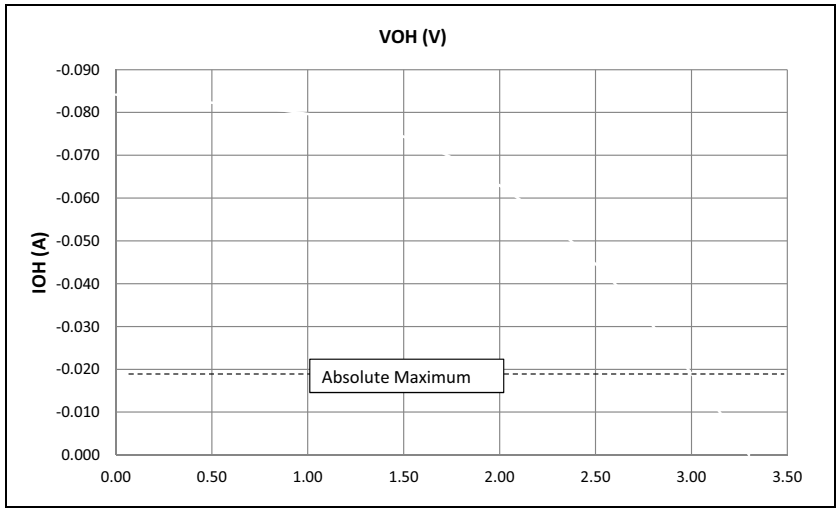


FIGURE 45-4: VOL – 8x DRIVER PINS