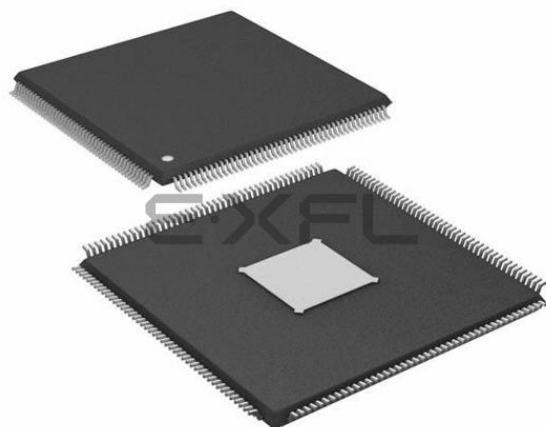




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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I ² C, IrDA, LINbus, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	640K x 8
Voltage - Supply (Vcc/Vdd)	1.7V ~ 3.6V
Data Converters	A/D 45x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	176-LQFP Exposed Pad
Supplier Device Package	176-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1064dab176t-i-2j

PIC32MZ Graphics (DA) Family

TABLE 1-18: SQ11 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	169-pin LFBGA	176-pin LQFP	288-pin LFBGA			
Serial Quad Interface						
SQICLK	E4	54	E4	O	—	Serial Quad Interface Clock
$\overline{\text{SQICS0}}$	F1	70	K4	O	—	Serial Quad Interface Chip Select 0
$\overline{\text{SQICS1}}$	F2	71	L4	O	—	Serial Quad Interface Chip Select 1
SQID0	E2	64	H4	I/O	ST	Serial Quad Interface Data 0
SQID1	E3	56	G4	I/O	ST	Serial Quad Interface Data 1
SQID2	E1	65	J4	I/O	ST	Serial Quad Interface Data 2
SQID3	D1	55	F4	I/O	ST	Serial Quad Interface Data 3

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

TABLE 1-19: SDHC PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	169-pin LFBGA	176-pin LQFP	288-pin LFBGA			
SDHC						
SDCK	E4	54	E4	O	—	SD Serial Clock
SDCMD	F1	70	K4	O	—	SD Command/Response
SDDATA0	E2	64	H4	I/O	ST	SD Serial Data 0
SDDATA1	E3	56	G4	I/O	ST	SD Serial Data 1
SDDATA2	E1	65	J4	I/O	ST	SD Serial Data 2
SDDATA3	D1	55	F4	I/O	ST	SD Serial Data 3/Card Detect
SDCD	D2	53	D4	I	ST	SD Mechanical Card Detect
SDWP	H12	141	N16	I	ST	SD Write Protect

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

TABLE 1-20: CTMU PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	169-pin LFBGA	176-pin LQFP	288-pin LFBGA			
Charge Time Measurement Unit						
CTED1	B9	11	A14	I	ST	CTMU External Edge Input 1
CTED2	C12	169	D18	I	ST	CTMU External Edge Input 2
CTPLS	F7	9	B15	O	—	CTMU Output Pulse

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer
 Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select
 P = Power
 I = Input

PIC32MZ Graphics (DA) Family

2.9 Considerations When Interfacing to Remotely Powered Circuits

2.9.1 NON-5V TOLERANT INPUT PINS

A quick review of the absolute maximum rating section in **44.0 “Electrical Characteristics”** indicates that the voltage on any non-5v tolerant pin should not exceed $V_{DD} + 0.3V$, unless the input current is limited to meet the respective injection current specifications defined by the parameters DI60a, DI60b, and DI60c as shown in Table 44-12.

Figure 2-5 illustrates a remote circuit using an independent power source, which is powered while connected to a PIC32 non-5V tolerant circuit that is not powered.

Without a proper signal isolation on non-5V tolerant pins, the remote signal can power the PIC32 device through the high side ESD protection diodes. Besides violating the absolute maximum rating specification when V_{DD} of the PIC32 device is restored and ramping up or ramping down, it can also negatively affect the internal Power-on Reset (POR) and Brown-out Reset (BOR) circuits, which can lead to improper initialization of internal PIC32 logic circuits. In these cases, it is recommended to implement digital or analog signal isolation as shown in Figure 2-6. This is indicative of all industry microcontrollers and not just Microchip products.

FIGURE 2-5: PIC32 NON-5V TOLERANT CIRCUIT EXAMPLE

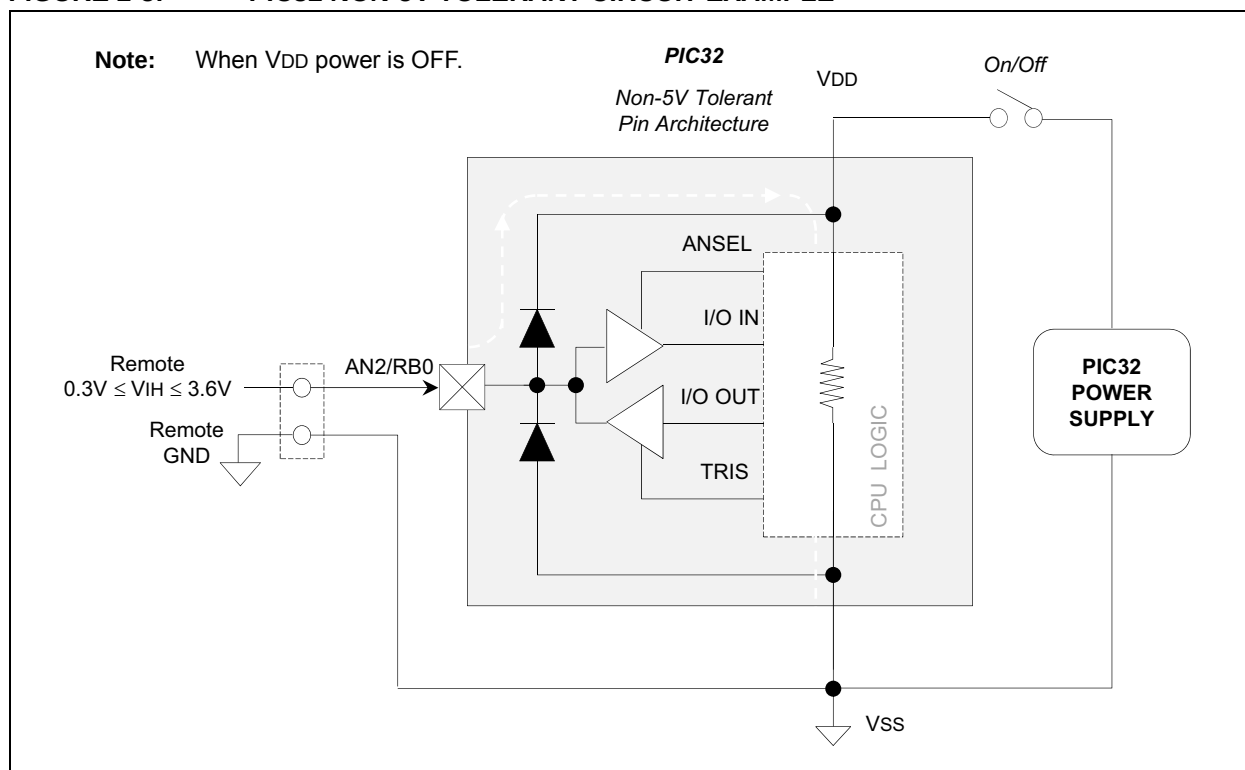


TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0270	IPC19	31:16	—	—	—	ADCD20IP<2:0>			ADCD20IS<1:0>			—	—	—	ADCD19IP<2:0>			ADCD19IS<1:0>	0000
		15:0	—	—	—	ADCD18IP<2:0>			ADCD18IS<1:0>			—	—	—	ADCD17IP<2:0>			ADCD17IS<1:0>	0000
0280	IPC20	31:16	—	—	—	ADCD24IP<2:0>			ADCD24IS<1:0>			—	—	—	ADCD23IP<2:0>			ADCD23IS<1:0>	0000
		15:0	—	—	—	ADCD22IP<2:0>			ADCD22IS<1:0>			—	—	—	ADCD21IP<2:0>			ADCD21IS<1:0>	0000
0290	IPC21	31:16	—	—	—	ADCD28IP<2:0>			ADCD28IS<1:0>			—	—	—	ADCD27IP<2:0>			ADCD27IS<1:0>	0000
		15:0	—	—	—	ADCD26IP<2:0>			ADCD26IS<1:0>			—	—	—	ADCD25IP<2:0>			ADCD25IS<1:0>	0000
02A0	IPC22	31:16	—	—	—	ADCD32IP<2:0>			ADCD32IS<1:0>			—	—	—	ADCD31IP<2:0>			ADCD31IS<1:0>	0000
		15:0	—	—	—	ADCD30IP<2:0>			ADCD30IS<1:0>			—	—	—	ADCD29IP<2:0>			ADCD29IS<1:0>	0000
02B0	IPC23	31:16	—	—	—	ADCD36IP<2:0>			ADCD36IS<1:0>			—	—	—	ADCD35IP<2:0>			ADCD35IS<1:0>	0000
		15:0	—	—	—	ADCD34IP<2:0>			ADCD34IS<1:0>			—	—	—	ADCD33IP<2:0>			ADCD33IS<1:0>	0000
02C0	IPC24	31:16	—	—	—	ADCD40IP<2:0>			ADCD40IS<1:0>			—	—	—	ADCD39IP<2:0>			ADCD39IS<1:0>	0000
		15:0	—	—	—	ADCD38IP<2:0>			ADCD38IS<1:0>			—	—	—	ADCD37IP<2:0>			ADCD37IS<1:0>	0000
02D0	IPC25	31:16	—	—	—	USBSRIP<2:0>			USBSRIS<1:0>			—	—	—	ADCD43IP<2:0>			ADCD43IS<1:0>	0000
		15:0	—	—	—	ADCD42IP<2:0>			ADCD42IS<1:0>			—	—	—	ADCD41IP<2:0>			ADCD41IS<1:0>	0000
02E0	IPC26	31:16	—	—	—	CRPTIP<2:0>(2)			CRPTIS<1:0>(2)			—	—	—	SBIP<2:0>			SBIS<1:0>	0000
		15:0	—	—	—	CFDCIP<2:0>			CFDCIS<1:0>			—	—	—	CPCIP<2:0>			CPCIS<1:0>	0000
02F0	IPC27	31:16	—	—	—	SPI1TXIP<2:0>			SPI1TXIS<1:0>			—	—	—	SPI1RXIP<2:0>			SPI1RXIS<1:0>	0000
		15:0	—	—	—	SPI1EIP<2:0>			SPI1EIS<1:0>			—	—	—	—	—	—	—	0000
0300	IPC28	31:16	—	—	—	I2C1BIP<2:0>			I2C1BIS<1:0>			—	—	—	U1TXIP<2:0>			U1TXIS<1:0>	0000
		15:0	—	—	—	U1RXIP<2:0>			U1RXIS<1:0>			—	—	—	U1EIP<2:0>			U1EIS<1:0>	0000
0310	IPC29	31:16	—	—	—	CNBIP<2:0>			CNBIS<1:0>			—	—	—	CNAIP<2:0>			CNAIS<1:0>	0000
		15:0	—	—	—	I2C1MIP<2:0>			I2C1MIS<1:0>			—	—	—	I2C1SIP<2:0>			I2C1SIS<1:0>	0000
0320	IPC30	31:16	—	—	—	CNFIP<2:0>			CNFIS<1:0>			—	—	—	CNEIP<2:0>			CNEIS<1:0>	0000
		15:0	—	—	—	CNDIP<2:0>			CNDIS<1:0>			—	—	—	CNCIP<2:0>			CNCIS<1:0>	0000
0330	IPC31	31:16	—	—	—	CNKIP<2:0>			CNKIS<1:0>			—	—	—	CNJIP<2:0>			CNJIS<1:0>	0000
		15:0	—	—	—	CNHIP<2:0>			CNHIS<1:0>			—	—	—	CNGIP<2:0>			CNGIS<1:0>	0000
0340	IPC32	31:16	—	—	—	CMP2IP<2:0>			CMP2IS<1:0>			—	—	—	CMP1IP<2:0>			CMP1IS<1:0>	0000
		15:0	—	—	—	PMPEIP<2:0>			PMPEIS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>	0000
0350	IPC33	31:16	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>	0000
		15:0	—	—	—	USBDMAIP<2:0>			USBDMAIS<1:0>			—	—	—	USBIP<2:0>			USBIS<1:0>	0000
0360	IPC34	31:16	—	—	—	DMA5IP<2:0>			DMA5IS<1:0>			—	—	—	DMA4IP<2:0>			DMA4IS<1:0>	0000
		15:0	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>	0000
0370	IPC35	31:16	—	—	—	SPI2RXIP<2:0>			SPI2RXIS<1:0>			—	—	—	SPI2EIP<2:0>			SPI2EIS<1:0>	0000
		15:0	—	—	—	DMA7IP<2:0>			DMA7IS<1:0>			—	—	—	DMA6IP<2:0>			DMA6IS<1:0>	0000
0380	IPC36	31:16	—	—	—	U2TXIP<2:0>			U2TXIS<1:0>			—	—	—	U2RXIP<2:0>			U2RXIS<1:0>	0000
		15:0	—	—	—	U2EIP<2:0>			U2EIS<1:0>			—	—	—	SPI2TXIP<2:0>			SPI2TXIS<1:0>	0000
0390	IPC37	31:16	—	—	—	CAN1IP<2:0>			CAN1IS<1:0>			—	—	—	I2C2MIP<2:0>			I2C2MIS<1:0>	0000
		15:0	—	—	—	I2C2SIP<2:0>			I2C2SIS<1:0>			—	—	—	I2C2BIP<2:0>			I2C2BIS<1:0>	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.
- 2: This bit is only available on devices with a Crypto module.

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REGISTER 10-2: DMASTAT: DMA STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	RDWR	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	DMACH<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **RDWR:** Read/Write Status bit

1 = Last DMA bus access when an error was detected was a read

0 = Last DMA bus access when an error was detected was a write

bit 30-3 **Unimplemented:** Read as '0'

bit 2-0 **DMACH<2:0>:** DMA Channel bits

These bits contain the value of the most recent active DMA channel when an error was detected.

REGISTER 10-3: DMAADDR: DMA ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMAADDR<31:0>:** DMA Module Address bits

These bits contain the address of the most recent DMA access when an error was detected.

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REGISTER 11-4: USBCSR3: USB CONTROL STATUS REGISTER 3 (CONTINUED)

bit 19-16 **ENDPOINT<3:0>**: Endpoint Registers Select bits

1111 = Reserved

•

•

•

1000 = Reserved

0111 = Endpoint 7

•

•

•

0000 = Endpoint 0

These bits select which endpoint registers are accessed through addresses 3010-301F.

bit 15-11 **Unimplemented**: Read as '0'

bit 10-0 **RFRMNUM<10:0>**: Last Received Frame Number bits

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REGISTER 11-9: USBIENCSR1: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 1 (ENDPOINT 1-7) (CONTINUED)

- bit 26 **DATATWEN:** Data Toggle Write Enable Control bit (*Host mode*)
1 = DATATGGL can be written
0 = DATATGGL is not writable
- bit 25 **DATATGGL:** Data Toggle bit (*Host mode*)
When read, this bit indicates the current state of the endpoint data toggle.
If DATATWEN = 1, this bit may be written with the required setting of the data toggle.
If DATATWEN = 0, any value written to this bit is ignored.
- bit 24 **INCOMPRX:** Incomplete Packet Status bit
1 = The packet in the RX FIFO during a high-bandwidth Isochronous/Interrupt transfer is incomplete because parts of the data were not received
0 = Written by then software to clear this bit
In anything other than Isochronous transfer, this bit will always return 0.
- bit 23 **CLRDT:** Clear Data Toggle Control bit
1 = Reset the endpoint data toggle to 0
0 = Leave endpoint data toggle alone
- bit 22 **SENTSTALL:** STALL Handshake Status bit (*Device mode*)
1 = STALL handshake is transmitted
0 = Written by the software to clear this bit
- RXSTALL:** STALL Handshake Receive Status bit (*Host mode*)
1 = A STALL handshake has been received. An interrupt is generated.
0 = Written by the software to clear this bit
- bit 21 **SENDSTALL:** STALL Handshake Control bit (*Device mode*)
1 = Issue a STALL handshake
0 = Terminate stall condition
- REQPKT:** IN Transaction Request Control bit (*Host mode*)
1 = Request an IN transaction.
0 = No request
This bit is cleared when RXPkTRDY is set.
- bit 20 **FLUSH:** Flush FIFO Control bit
1 = Flush the next packet to be read from the endpoint RX FIFO. The FIFO pointer is reset and the RXPkTRDY bit is cleared. This should only be used when RXPkTRDY is set. If the FIFO is double-buffered, FLUSH may need to be set twice to completely clear the FIFO.
0 = Normal FIFO operation
This bit is automatically cleared.
- bit 19 **DATAERR:** Data Packet Error Status bit (*Device mode*)
1 = The data packet has a CRC or bit-stuff error.
0 = No data error
This bit is cleared when RXPkTRDY is cleared. This bit is only valid when the endpoint is operating in ISO mode. In Bulk mode, it always returns zero.
- DERRNAKT:** Data Error/NAK Time-out Status bit (*Host mode*)
1 = The data packet has a CRC or bit-stuff error. In Bulk mode, the RX endpoint is halted following the receipt of NAK responses for longer than the time set as the NAK limit.
0 = No data or NAK time-out error

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TABLE 12-2: OUTPUT PIN SELECTION (CONTINUED)

RPN Port Pin	RPNR SFR	RPNR bits	RPNR Value to Peripheral Selection
RPD9	RPD9R	RPD9R<3:0>	0000 = No Connect
RPB8	RPB8R	RPB8R<3:0>	0001 = U3RTS
RPB15	RPB15R	RPB15R<3:0>	0010 = U4TX
RPD4	RPD4R	RPD4R<3:0>	0011 = Reserved
RPB0	RPB0R	RPB0R<3:0>	0100 = U6TX
RPE3	RPE3R	RPE3R<3:0>	0101 = SS1
RPB7	RPB7R	RPB7R<3:0>	0110 = Reserved
RPF12	RPF12R	RPF12R<3:0>	0111 = SS3
RPD12	RPD12R	RPD12R<3:0>	1000 = SS4
RPF8	RPF8R	RPF8R<3:0>	1001 = SS5
RPC3	RPC3R	RPC3R<3:0>	1010 = SDO6
RPE9	RPE9R	RPE9R<3:0>	1011 = OC5
RPG9	RPG9R	RPG9R<3:0>	1100 = OC8
RPD0	RPD0R	RPD0R<3:0>	1101 = Reserved
RPB6	RPB6R	RPB6R<3:0>	1110 = C1OUT
RPD5	RPD5R	RPD5R<3:0>	1111 = REFCLKO3
RPB2	RPB2R	RPB2R<3:0>	0000 = No Connect
RPF3	RPF3R	RPF3R<3:0>	0001 = U1RTS
RPC2	RPC2R	RPC2R<3:0>	0010 = U2TX
RPE8	RPE8R	RPE8R<3:0>	0011 = U5RTS
RPF2	RPF2R	RPF2R<3:0>	0100 = U6TX
			0101 = Reserved
			0110 = SS2
			0111 = Reserved
			1000 = SDO4
			1001 = Reserved
			1010 = SDO6
			1011 = OC2
			1100 = OC1
			1101 = OC9
			1110 = Reserved
			1111 = C2TX

TABLE 12-8: PORTF REGISTER MAP

Virtual Address (BF86_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0500	ANSELF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ANSF13	ANSF12	—	—	—	—	—	—	—	—	—	—	—	—	3000
0510	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	TRISF13	TRISF12	—	—	—	TRISF8	—	—	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	313F
0520	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	RF13	RF12	—	—	—	RF8	—	—	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
0530	LATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	LATF13	LATF12	—	—	—	LATF8	—	—	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
0540	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ODCF13	ODCF12	—	—	—	ODCF8	—	—	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000
0550	CNPUF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNPUF13	CNPUF12	—	—	—	CNPUF8	—	—	CNPUF5	CNPUF4	CNPUF3	CNPUF2	CNPUF1	CNPUF0	0000
0560	CNPDF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNPDF13	CNPDF12	—	—	—	CNPDF8	—	—	CNPDF5	CNPDF4	CNPDF3	CNPDF2	CNPDF1	CNPDF0	0000
0570	CNCONF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0580	CNENF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNIEF13	CNIEF12	—	—	—	CNIEF8	—	—	CNIEF5	CNIEF4	CNIEF3	CNIEF2	CNIEF1	CNIEF0	0000
0590	CNSTATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CN STATF13	CN STATF12	—	—	—	CN STATF8	—	—	CN STATF5	CN STATF4	CN STATF3	CN STATF2	CN STATF1	CN STATF0	0000
05A0	CNNEF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNNEF13	CNNEF12	—	—	—	CNNEF8	—	—	CNNEF5	CNNEF4	CNNEF3	CNNEF2	CNNEF1	CNNEF0	0000
05B0	CNFF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNFF13	CNFF12	—	—	—	CNFF8	—	—	CNFF5	CNFF4	CNFF3	CNFF2	CNFF1	CNFF0	0000
05C0	SRCON0F	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	SR1F13	SR1F12	—	—	—	SR1F8	—	—	SR1F5	SR1F4	SR1F3	SR1F2	SR1F1	SR1F0	0000
05D0	SRCON1F	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	SR0F13	SR0F12	—	—	—	SR0F8	—	—	SR0F5	SR0F4	SR0F3	SR0F2	SR0F1	SR0F0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See Section 12.2 “CLR, SET, and INV Registers” for more information.

PIC32MZ Graphics (DA) Family

REGISTER 22-26: SQI1XCON4: SQI XIP CONTROL REGISTER 4

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	R/W-0 INIT2SCHECK	R/W-0 INIT2COUNT<1:0>	R/W-0	R/W-0 INIT2TYPE<1:0>	R/W-0
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	INIT2CMD3<7:0>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	INIT2CMD2<7:0>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	INIT2CMD1<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28 **INIT2SCHECK:** Flash Initialization 2 Command Status Check bit

1 = Check the status after executing the INIT2 commands

0 = Do not check the status

bit 27-26 **INIT2COUNT<1:0>:** Flash Initialization 2 Command Count bits

11 = INIT2CMD1, INIT2CMD2, and INIT2CMD3 are sent

10 = INIT2CMD1 and INIT2CMD2 are sent, but INIT2CMD3 is still pending

01 = INIT2CMD1 is sent, but INIT2CMD2 and INIT2CMD3 are still pending

00 = No commands are sent

bit 25-24 **INIT2TYPE<1:0>:** Flash Initialization 2 Command Type bits

11 = Reserved

10 = INIT2 commands are sent in Quad Lane mode

01 = INIT2 commands are sent in Dual Lane mode

00 = INIT2 commands are sent in Single Lane mode

bit 24-16 **INIT2CMD3<7:0>:** Flash Initialization Command 3 bits

Third command of the Flash initialization.

bit 15-8 **INIT2CMD2<7:0>:** Flash Initialization Command 2 bits

Second command of the Flash initialization.

bit 7-0 **INIT2CMD1<7:0>:** Flash Initialization Command 1 bits

First command of the Flash initialization.

Note: Some Flash devices require write enable and sector unprotect commands before write/read operations and this register is useful in working with those Flash types (XIP mode only)

PIC32MZ Graphics (DA) Family

REGISTER 23-2: I2CxSTAT: I²C STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R-0, HS, HC ACKSTAT	R-0, HS, HC TRSTAT	R/C-0, HS, HC ACKTIM	U-0 —	U-0 —	R/C-0, HS BCL	R-0, HS, HC GCSTAT	R-0, HS, HC ADD10
7:0	R/C-0, HS, SC IWCOL	R/C-0, HS, SC I2COV	R-0, HS, HC D_A	R/C-0, HS, HC P	R/C-0, HS, HC S	R-0, HS, HC R_W	R-0, HS, HC RBF	R-0, HS, HC TBF

Legend:	HS = Hardware Set	HC = Hardware Cleared	SC = Software Cleared
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	C = Clearable bit

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ACKSTAT:** Acknowledge Status bit
(when operating as I²C master, applicable to master transmit operation)
1 = NACK received from slave
0 = ACK received from slave
Hardware set or clear at end of slave Acknowledge.

bit 14 **TRSTAT:** Transmit Status bit (when operating as I²C master, applicable to master transmit operation)
1 = Master transmit is in progress (8 bits + ACK)
0 = Master transmit is not in progress
Hardware set at beginning of master transmission. Hardware clear at end of slave Acknowledge.

bit 13 **ACKTIM:** Acknowledge Time Status bit (Valid in I²C Slave mode only)
1 = I²C bus is in an Acknowledge sequence, set on 8th falling edge of SCL clock
0 = Not an Acknowledge sequence, cleared on 9th rising edge of SCL clock

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **BCL:** Master Bus Collision Detect bit
1 = A bus collision has been detected during a master operation
0 = No collision
Hardware set at detection of bus collision.

bit 9 **GCSTAT:** General Call Status bit
1 = General call address was received
0 = General call address was not received
Hardware set when address matches general call address. Hardware clear at Stop detection.

bit 8 **ADD10:** 10-bit Address Status bit
1 = 10-bit address was matched
0 = 10-bit address was not matched
Hardware set at match of 2nd byte of matched 10-bit address. Hardware clear at Stop detection.

bit 7 **IWCOL:** Write Collision Detect bit
1 = An attempt to write the I2CxTRN register failed because the I²C module is busy
0 = No collision
Hardware set at occurrence of write to I2CxTRN while busy (cleared by software).

bit 6 **I2COV:** Receive Overflow Flag bit
1 = A byte was received while the I2CxRCV register is still holding the previous byte
0 = No overflow
Hardware set at attempt to transfer I2CxRSR to I2CxRCV (cleared by software).

PIC32MZ Graphics (DA) Family

REGISTER 27-3: CEBDADDR: CRYPTO ENGINE BUFFER DESCRIPTOR REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDPADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDPADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDPADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDPADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **BDPADDR<31:0>**: Current Buffer Descriptor Process Address Status bits

These bits contain the current descriptor address that is being processed by the Buffer Descriptor Processor (BDP).

REGISTER 27-4: CEBDPADDR: CRYPTO ENGINE BUFFER DESCRIPTOR PROCESSOR REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASEADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASEADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASEADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASEADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **BASEADDR<31:0>**: DMA Base Address Status bits

These bits contain the base address of the DMA controller. After a reset, a fetch starts from this address.

TABLE 30-1: CAN1 REGISTER SUMMARY FOR PIC32MZXXXECF AND PIC32MZXXXECH DEVICES (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
00F0	C1FLTCON3	31:16	FLTEN15	MSEL15<1:0>	FSEL15<4:0>					FLTEN14	MSEL14<1:0>	FSEL14<4:0>					0000		
		15:0	FLTEN13	MSEL13<1:0>	FSEL13<4:0>					FLTEN12	MSEL12<1:0>	FSEL12<4:0>					0000		
0100	C1FLTCON4	31:16	FLTEN19	MSEL19<1:0>	FSEL19<4:0>					FLTEN18	MSEL18<1:0>	FSEL18<4:0>					0000		
		15:0	FLTEN17	MSEL17<1:0>	FSEL17<4:0>					FLTEN16	MSEL16<1:0>	FSEL16<4:0>					0000		
0110	C1FLTCON5	31:16	FLTEN23	MSEL23<1:0>	FSEL23<4:0>					FLTEN22	MSEL22<1:0>	FSEL22<4:0>					0000		
		15:0	FLTEN21	MSEL21<1:0>	FSEL21<4:0>					FLTEN20	MSEL20<1:0>	FSEL20<4:0>					0000		
0120	C1FLTCON6	31:16	FLTEN27	MSEL27<1:0>	FSEL27<4:0>					FLTEN26	MSEL26<1:0>	FSEL26<4:0>					0000		
		15:0	FLTEN25	MSEL25<1:0>	FSEL25<4:0>					FLTEN24	MSEL24<1:0>	FSEL24<4:0>					0000		
0130	C1FLTCON7	31:16	FLTEN31	MSEL31<1:0>	FSEL31<4:0>					FLTEN30	MSEL30<1:0>	FSEL30<4:0>					0000		
		15:0	FLTEN29	MSEL29<1:0>	FSEL29<4:0>					FLTEN28	MSEL28<1:0>	FSEL28<4:0>					0000		
0140-0330	C1RXFn (n = 0-31)	31:16	SID<10:0>										---		EXID	---		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx
0340	C1FIFOBA	31:16	C1FIFOBA<31:0>																0000
		15:0	C1FIFOBA<31:0>																0000
0350	C1FIFOCONn (n = 0)	31:16	---	---	---	---	---	---	---	---	---	---	FSIZE<4:0>					0000	
		15:0	---	FRESET	UINC	DONLY	---	---	---	---	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>	0000	
0360	C1FIFOINTn (n = 0)	31:16	---	---	---	---	---	TXNFULLIE	TXHALFIE	TXEMPTYIE	---	---	---	---	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000
		15:0	---	---	---	---	---	TXNFULLIF	TXHALFIF	TXEMPTYIF	---	---	---	---	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000
0370	C1FIFOUAn (n = 0)	31:16	C1FIFOUA<31:0>																0000
		15:0	C1FIFOUA<31:0>																0000
0380	C1FIFOCIn (n = 0)	31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000
		15:0	---	---	---	---	---	---	---	---	---	---	C1FIFOCi<4:0>					0000	
0390-0B40	C1FIFOCONn C1FIFOINTn C1FIFOUAn C1FIFOCIn (n = 1-31)	31:16	---	---	---	---	---	---	---	---	---	---	FSIZE<4:0>					0000	
		15:0	---	FRESET	UINC	DONLY	---	---	---	---	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>	0000	
		31:16	---	---	---	---	---	TXNFULLIE	TXHALFIE	TXEMPTYIE	---	---	---	---	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000
		15:0	---	---	---	---	---	TXNFULLIF	TXHALFIF	TXEMPTYIF	---	---	---	---	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000
		31:16	C1FIFOUA<31:0>																0000
		15:0	C1FIFOUA<31:0>																0000
		31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000
		15:0	---	---	---	---	---	---	---	---	---	---	C1FIFOCi<4:0>					0000	

Legend: x = unknown value on Reset; --- = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.2 "CLR, SET, and INV Registers" for more information.

PIC32MZ Graphics (DA) Family

REGISTER 30-2: CcCFG: CAN BAUD RATE CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	WAKFIL	—	—	—	SEG2PH<2:0> ^(1,4)		
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SEG2PHTS ⁽¹⁾	SAM ⁽²⁾	SEG1PH<2:0>			PRSEG<2:0>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SJW<1:0> ⁽³⁾		BRP<5:0>					

Legend: HC = Hardware Clear S = Settable bit
R = Readable bit W = Writable bit P = Programmable bit r = Reserved bit
U = Unimplemented bit -n = Bit Value at POR: ('0', '1', x = Unknown)

bit 31-23 **Unimplemented:** Read as '0'

bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit
1 = Use CAN bus line filter for wake-up
0 = CAN bus line filter is not used for wake-up

bit 21-19 **Unimplemented:** Read as '0'

bit 18-16 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits^(1,4)
111 = Length is 8 x Tq
•
•
•

000 = Length is 1 x Tq

bit 15 **SEG2PHTS:** Phase Segment 2 Time Select bit⁽¹⁾
1 = Freely programmable
0 = Maximum of SEG1PH or Information Processing Time, whichever is greater

bit 14 **SAM:** Sample of the CAN Bus Line bit⁽²⁾
1 = Bus line is sampled three times at the sample point
0 = Bus line is sampled once at the sample point

bit 13-11 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits⁽⁴⁾
111 = Length is 8 x Tq
•
•
•

000 = Length is 1 x Tq

- Note 1:** $SEG2PH \leq SEG1PH$. If SEG2PHTS is clear, SEG2PH will be set automatically.
2: 3 Time bit sampling is not allowed for BRP < 2.
3: $SJW \leq SEG2PH$.
4: The Time Quanta per bit must be greater than 7 (that is, TQBIT > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

PIC32MZ Graphics (DA) Family

REGISTER 30-5: CiTREC: CAN TRANSMIT/RECEIVE ERROR COUNT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
	—	—	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	TERRCNT<7:0>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RERRCNT<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-22 **Unimplemented:** Read as '0'
- bit 21 **TXBO:** Transmitter in Error State Bus OFF ($TERRCNT \geq 256$)
- bit 20 **TXBP:** Transmitter in Error State Bus Passive ($TERRCNT \geq 128$)
- bit 19 **RXBP:** Receiver in Error State Bus Passive ($RERRCNT \geq 128$)
- bit 18 **TXWARN:** Transmitter in Error State Warning ($128 > TERRCNT \geq 96$)
- bit 17 **RXWARN:** Receiver in Error State Warning ($128 > RERRCNT \geq 96$)
- bit 16 **EWARN:** Transmitter or Receiver is in Error State Warning
- bit 15-8 **TERRCNT<7:0>:** Transmit Error Counter
- bit 7-0 **RERRCNT<7:0>:** Receive Error Counter

REGISTER 30-6: CiFSTAT: CAN FIFO STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FIFOIP31	FIFOIP30	FIFOIP29	FIFOIP28	FIFOIP27	FIFOIP26	FIFOIP25	FIFOIP24
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FIFOIP23	FIFOIP22	FIFOIP21	FIFOIP20	FIFOIP19	FIFOIP18	FIFOIP17	FIFOIP16
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-0 **FIFOIP<31:0>:** FIFO Interrupt Pending bits
- 1 = One or more enabled FIFO interrupts are pending
- 0 = No FIFO interrupts are pending

PIC32MZ Graphics (DA) Family

REGISTER 31-38: EMAC1SA1: ETHERNET CONTROLLER MAC STATION ADDRESS 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P
	STNADDR4<7:0>							
7:0	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P
	STNADDR3<7:0>							

Legend:

R = Readable bit

W = Writable bit

P = Programmable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-8 **STNADDR4<7:0>:** Station Address Octet 4 bits

These bits hold the fourth transmitted octet of the station address.

bit 7-0 **STNADDR3<7:0>:** Station Address Octet 3 bits

These bits hold the third transmitted octet of the station address.

- Note 1:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.
- 2:** This register is loaded at reset from the factory preprogrammed station address.

TABLE 38-1: DDR SDRAM CONTROLLER REGISTER SUMMARY (CONTINUED)

Virtual Address (BF8E #)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
80A8	DDR CMD110	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD2<7:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80AC	DDR CMD111	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD2<7:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80B0	DDR CMD112	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD2<7:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80B4	DDR CMD113	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD2<7:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80B8	DDR CMD114	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD<27:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80BC	DDR CMD115	31:16	MDALCMD<7:0>									WEN CMD2	CASCMD2	RASCMD2	CSCMD2<7:3>				0000
		15:0	CSCMD2<2:0>			CLKEN CMD2	WEN CMD1	CASCMD1	RASCMD1	CSCMD1<7:0>						CLKEN CMD1	0000		
80C0	DDR CMD20	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80C4	DDR CMD21	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80C8	DDR CMD22	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80CC	DDR CMD23	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80D0	DDR CMD24	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80D4	DDR CMD25	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80D8	DDR CMD26	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80DC	DDR CMD27	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80E0	DDR CMD28	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		
80E4	DDR CMD29	31:16	—	—	—	—	—	—	—	—	—	—	—	WAIT<8:5>			0000		
		15:0	WAIT<4:0>					BNKADDRRCMD<2:0>			MDADDRRCMD<7:0>						0000		

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REGISTER 39-8: SDHCCON2: SDHC CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R/W-0, HC	R/W-0, HC	R/W-0, HC
	—	—	—	—	—	SWRDATA	SWRCMD	SWRALL
23:16	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	DTC<3:0>			
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SDCLKDIV<7:0>							
7:0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	SDCLKEN	ICLK STABLE	ICLKEN

Legend:

R = Readable bit

W = Writable bit

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **SWRDATA:** Software Reset for DATA Line bit

1 = DMA and part of the data logic are reset

0 = Continue operation

bit 25 **SWRCMD:** Software Reset for CMD Line bit

1 = Clears Present State and Interrupt Status registers and CMD bits

0 = Continue operation

bit 24 **SWRALL:** Software Reset for All bit

1 = Issue reset command and reinitialize the SD card

0 = Divided Clock mode is selected

bit 23-20 **Unimplemented:** Read as '0'

bit 19-16 **DTC<3:0>:** Data Time-out Counter Value bits

1111 = Reserved

1110 = Time-out clock x 2²⁷

.

.

.

0001 = Time-out clock x 2¹⁴

0000 = Time-out clock x 2¹³

bit 15-8 **SDCLKDIV<7:0>:** SDCLK Divider Select bits

When 8-bit Divided Clock mode is selected:

0x80 - Base clock divided by 256

0x40 - Base clock divided by 128

0x20 - Base clock divided by 64

0x10 - Base clock divided by 32

0x08 - Base clock divided by 16

0x04 - Base clock divided by 8

0x02 - Base clock divided by 4

0x01 - Base clock divided by 2

0x00 - Base clock

bit 7-3 **Unimplemented:** Read as '0'

bit 2 **SDCLKEN:** SD Clock Enable bit

1 = SD clock is enabled

0 = SD clock is disabled

bit 1 **ICLKSTABLE:** Internal Clock Stable bit

1 = Internal clock is ready

0 = Internal clock is not ready

bit 0 **ICLKEN:** Internal Clock Enable bit

1 = Oscillate

0 = Stop

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REGISTER 41-9: CFGCON: CONFIGURATION CONTROL REGISTER (CONTINUED)

bit 7 **IOANCPEN:** I/O Analog Charge Pump Enable bit

1 = Charge pumps are enabled

0 = Charge pumps are disabled

Note 1: For proper analog operation at V_{DD} is less than 2.5V, the AICPMPEN bit (ADCCON1<12>) must be = 1 and the IOANCPEN bit must be set to '1'; however, the charge pumps will consume additional current. These bits should not be set if V_{DD} is greater than 2.5V.

2: ADC throughput rate performance is reduced as defined in the table below if ADCCON1<AICPMPEN> = 1 and CFGCON<IOANCPEN> = 1.

bit 6 **Unimplemented:** Read as '0'

bit 5-4 **ECCCON<1:0>:** Flash ECC Configuration bits

11 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are writable)

10 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are locked)

01 = Dynamic Flash ECC is enabled (ECCCON<1:0> bits are locked)

00 = Flash ECC is enabled (ECCCON<1:0> bits are locked; disables word Flash writes)

bit 3 **JTAGEN:** JTAG Port Enable bit⁽²⁾

1 = Enable the JTAG port

0 = Disable the JTAG port

bit 2 **TROEN:** Trace Output Enable bit

1 = Enable trace outputs and start trace clock (trace probe must be present)

0 = Disable trace outputs and stop trace clock

bit 1 **Unimplemented:** Read as '0'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

2: The JTAGEN bit is only available at run-time when the JTAGEN (DEVCFG0<2>) fuse bit is set at start-up.

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REGISTER 41-15: DEVID: DEVICE AND REVISION ID REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	VER<3:0> ⁽¹⁾				DEVID<27:24> ⁽¹⁾			
23:16	R	R	R	R	R	R	R	R
	DEVID<23:16> ⁽¹⁾							
15:8	R	R	R	R	R	R	R	R
	DEVID<15:8> ⁽¹⁾							
7:0	R	R	R	R	R	R	R	R
	DEVID<7:0> ⁽¹⁾							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits⁽¹⁾

bit 27-0 **DEVID<27:0>**: Device ID⁽¹⁾

Note 1: See the "PIC32 Flash Programming Specification" (DS60001145) for a list of Revision and Device ID values.

REGISTER 41-16: DEVSX: DEVICE SERIAL NUMBER REGISTER 'x' ('x' = 0, 3)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	SN<31:24>							
23:16	R	R	R	R	R	R	R	R
	SN<23:16>							
15:8	R	R	R	R	R	R	R	R
	SN<15:8>							
7:0	R	R	R	R	R	R	R	R
	SN<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **SN<31:0>**: Device Unique Serial Number bits

Note: These registers contain a value, programmed during factory production test, that is unique to each unit and are user read only. These values are persistent and not erased even when a new application code is programmed into the device. These values can be used if desired as an encryption key in combination with the Microchip encryption library.

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TABLE 44-7: DC CHARACTERISTICS: OPERATING CURRENT ($I_{DD} = I_{DDIO} + I_{DDCORE}$)

DC CHARACTERISTICS ^(1,2)			Standard Operating Conditions: $V_{DDIO} = 2.2V$ to $3.6V$, $V_{DDCORE} = 1.7V$ to $1.9V$ (unless otherwise stated) Operating temperature $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ for Industrial	
Parameter No.	Typical ⁽³⁾	Maximum	Units	Conditions
I/O Operating Current (I_{DDIO}): Peripherals Enabled ($PMDx=0$, $ON(PBxDIV<15>)=1$)				
DC20	1.4	2.1	mA	8 MHz
DC21	3.5	4.1	mA	100 MHz ⁽⁴⁾
DC22	5.6	6.5	mA	200 MHz
DC23	5.6	6.5	mA	200 MHz (L1 Cache and Prefetch modules disabled) ⁽⁴⁾
I/O Operating Current (I_{DDCORE}): Peripherals Enabled ($PMDx=0$, $ON(PBxDIV<15>)=1$)				
DC20a	20	34	mA	8 MHz
DC21a	97	118	mA	100 MHz ⁽⁴⁾
DC22a	152	180	mA	200 MHz
DC23a	128	153	mA	200 MHz (L1 Cache and Prefetch modules disabled) ⁽⁴⁾
I/O Operating Current (I_{DDIO}): Peripherals Disabled ($PMDx=1$, $ON(PBxDIV<15>)=0$)				
DC24	1.4	2.1	mA	8 MHz
DC25	3.5	4.1	mA	100 MHz ⁽⁴⁾
DC26	5.6	6.5	mA	200 MHz
DC27	5.6	6.5	mA	200 MHz (L1 Cache and Prefetch modules disabled) ⁽⁴⁾
I/O Operating Current (I_{DDCORE}): Peripherals Disabled ($PMDx=1$, $ON(PBxDIV<15>)=0$)				
DC24a	19	33	mA	8 MHz
DC25a	90	109	mA	100 MHz ⁽⁴⁾
DC26a	146	177	mA	200 MHz
DC27a	121	147	mA	200 MHz (L1 Cache and Prefetch modules disabled) ⁽⁴⁾

Note 1: A device's I_{DD} supply current is mainly a function of the operating voltage and frequency. Other factors, such as Peripheral Bus Clock (PBCLK) frequency, number of peripheral modules enabled, internal code execution pattern, I/O pin loading and switching rate, oscillator type, as well as temperature, can have an impact on the current consumption.

2: The test conditions for I_{DD} measurements are as follows:

- $V_{DDR1V8} = 1.8V$
- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL is disabled ($USBMD = 1$), V_{USB3V3} is connected to V_{SS}
- CPU, Program Flash, and SRAM data memory are operational, Program Flash memory Wait states are equal to two
- No peripheral modules are operating (ON bit = 0)
- L1 Cache and Prefetch modules are enabled, unless otherwise specified in conditions.
- No peripheral modules are operating, (ON bit = 0)
- WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to V_{SS}
- $MCLR = V_{DDIO}$
- CPU executing while(1) statement from Flash
- RTCC and JTAG are disabled
- I/O Analog Charge Pump is disabled ($IOANCPEN$ bit ($CFGCON<7>$) = 0)
- ADC Input Charge Pump is disabled ($AICMPEN$ bit ($ADCCON1<12>$) = 0)
- All Peripheral Bus Clocks, except PBCLK7, are disabled (ON bit ($PBxDIV<15>$) = 0, $x = 2$ through 6)

3: Data in "Typical" column is at 3.3V, +25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.

4: This parameter is characterized, but not tested in manufacturing.