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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I ² C, IrDA, LINbus, PMP, SPI, SQT, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	1.7V ~ 3.6V
Data Converters	A/D 45x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	288-LFBGA
Supplier Device Package	288-LFBGA (15x15)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2025dab288-i-4j

PIC32MZ Graphics (DA) Family

REGISTER 6-1: RCON: RESET CONTROL REGISTER

bit 4	WDTO: Watchdog Timer Time-out Flag bit 1 = WDT Time-out has occurred 0 = WDT Time-out has not occurred
bit 3	SLEEP: Wake From Sleep Flag bit 1 = Device was in Sleep mode 0 = Device was not in Sleep mode
bit 2	IDLE: Wake From Idle Flag bit 1 = Device was in Idle mode 0 = Device was not in Idle mode
bit 1	BOR: Brown-out Reset Flag bit ⁽¹⁾ 1 = Brown-out Reset has occurred 0 = Brown-out Reset has not occurred
bit 0	POR: Power-on Reset Flag bit ⁽¹⁾ 1 = Power-on Reset has occurred 0 = Power-on Reset has not occurred

Note 1: User software must clear this bit to view the next detection.

PIC32MZ Graphics (DA) Family

REGISTER 6-4: PWRCON: POWER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	VREGS

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **VREGS:** Voltage Regulator Stand-by Enable bit

1 = Voltage regulator will remain active during Sleep

0 = Voltage regulator will go to Stand-by mode during Sleep

TABLE 10-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ^(f)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1390	DCH4SSA	31:16	CHSSA<31:0>																xxxx
		15:0																	xxxx
13A0	DCH4DSA	31:16	CHDSA<31:0>																xxxx
		15:0																	xxxx
13B0	DCH4SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSSIZ<15:0>																xxxx
13C0	DCH4DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDSIZ<15:0>																xxxx
13D0	DCH4SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSPTR<15:0>																0000
13E0	DCH4DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDPTR<15:0>																0000
13F0	DCH4CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCSIZ<15:0>																xxxx
1400	DCH4CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCPTR<15:0>																0000
1410	DCH4DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHPDAT<15:0>																xxxx
1420	DCH5CON	31:16	CHPIGN<7:0>							—	—	—	—	—	—	—	—	7700	
		15:0	CHBUSY	—	CHPIGNEN	—	CHPATLEN	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>	0000	
1430	DCH5ECON	31:16	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF	
		15:0	CHSIRQ<7:0>							CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00	
1440	DCH5INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
1450	DCH5SSA	31:16	CHSSA<31:0>																xxxx
		15:0																	xxxx
1460	DCH5DSA	31:16	CHDSA<31:0>																xxxx
		15:0																	xxxx
1470	DCH5SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSSIZ<15:0>																xxxx
1480	DCH5DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDSIZ<15:0>																xxxx
1490	DCH5SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSPTR<15:0>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.2 “CLR, SET, and INV Registers” for more information.

TABLE 12-13: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1444	IC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC4R<3:0>				0000
1448	IC5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC5R<3:0>				0000
144C	IC6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC6R<3:0>				0000
1450	IC7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC7R<3:0>				0000
1454	IC8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC8R<3:0>				0000
1458	IC9R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC9R<3:0>				0000
1460	OCFAR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	OCFAR<3:0>				0000
1468	U1RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U1RXR<3:0>				0000
146C	U1CTSR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U1CTSR<3:0>				0000
1470	U2RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U2RXR<3:0>				0000
1474	U2CTSR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U2CTSR<3:0>				0000
1478	U3RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U3RXR<3:0>				0000
147C	U3CTSR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U3CTSR<3:0>				0000
1480	U4RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U4RXR<3:0>				0000
1484	U4CTSR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U4CTSR<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 12-14: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1654	RPF5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF5R<3:0>				0000
1660	RPF8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF8R<3:0>				0000
1670	RPF12R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF12R<3:0>				0000
1680	RPG0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG0R<3:0>				0000
1684	RPG1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG1R<3:0>				0000
169C	RPG7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG7R<3:0>				0000
16A0	RPG8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG8R<3:0>				0000
16A4	RPG9R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG9R<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 14-1: TIMER2 THROUGH TIMER9 REGISTER MAP (CONTINUED)

Virtual Address (BF84_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0C10	TMR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR3<15:0>																0000
0C20	PR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR3<15:0>																FFFF
0E00	T8CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			T32	—	TCS	—	0000
0E10	TMR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR4<15:0>																0000
0E20	PR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR4<15:0>																FFFF
1000	T9CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			—	—	TCS	—	0000
1010	TMR9	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR5<15:0>																0000
1020	PR9	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR5<15:0>																FFFF

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.

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REGISTER 20-6: ALRMDATE: ALARM DATE VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MONTH10<3:0>				MONTH01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	DAY10<1:0>				DAY01<3:0>			
7:0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	—	—	WDAY01<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-20 **MONTH10<3:0>:** Binary Coded Decimal value of months bits, 10 digits; contains a value from 0 to 1

bit 19-16 **MONTH01<3:0>:** Binary Coded Decimal value of months bits, 1 digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>:** Binary Coded Decimal value of days bits, 10 digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>:** Binary Coded Decimal value of days bits, 1 digit; contains a value from 0 to 9

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **WDAY01<3:0>:** Binary Coded Decimal value of weekdays bits, 1 digit; contains a value from 0 to 6

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REGISTER 25-3: PMADDR: PARALLEL PORT ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CS2 ⁽¹⁾	CS1 ⁽³⁾	ADDR<13:8>					
	ADDR15 ⁽²⁾	ADDR14 ⁽⁴⁾						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **CS2:** Chip Select 2 bit⁽¹⁾

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive

bit 15 **ADDR<15>:** Target Address bit 15⁽²⁾

bit 14 **CS1:** Chip Select 1 bit⁽³⁾

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive

bit 14 **ADDR<14>:** Target Address bit 14⁽⁴⁾

bit 13-0 **ADDR<13:0>:** Address bits

Note 1: When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

2: When the CSF<1:0> bits (PMCON<7:6>) = 00.

3: When the CSF<1:0> bits (PMCON<7:6>) = 10.

4: When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

Note: If the DUALBUF bit (PMCON<17>) = 0, the bits in this register control both read and write target addressing. If the DUALBUF bit = 1, the bits in this register are not used. In this instance, use the PMRADDR register for Read operations and the PMWADDR register for Write operations.

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FIGURE 27-6: FORMAT OF BD_DSTADDR

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	BD_DSTADDR<31:24>							
23-16	BD_DSTADDR<23:16>							
15-8	BD_DSTADDR<15:8>							
7-0	BD_DSTADDR<7:0>							

bit 31-0 **BD_DSTADDR**: Buffer Destination Address

The destination address of the buffer that needs to be passed through the PE-CRDMA for encryption or authentication. This address must be on a 32-bit boundary.

FIGURE 27-7: FORMAT OF BD_NXTADDR

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	BD_NXTADDR<31:24>							
23-16	BD_NXTADDR<23:16>							
15-8	BD_NXTADDR<15:8>							
7-0	BD_NXTADDR<7:0>							

bit 31-0 **BD_NXTADDR**: Next BD Pointer Address Has Next Buffer Descriptor

The next buffer can be a next segment of the previous buffer or a new packet.

FIGURE 27-8: FORMAT OF BD_UPDPTR

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	BD_UPDADDR<31:24>							
23-16	BD_UPDADDR<23:16>							
15-8	BD_UPDADDR<15:8>							
7-0	BD_UPDADDR<7:0>							

bit 31-0 **BD_UPDADDR**: UPD Address Location

The update address has the location where the CRDMA results are posted. The updated results are the ICV values, key output values as needed.

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REGISTER 28-2: RNGCON: RANDOM NUMBER GENERATOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	LOAD	TRNGMODE ⁽¹⁾	CONT	PRNGEN	TRNGEN
7:0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0
	PLEN<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12 **LOAD:** Device Select bit

This bit is self-clearing and is used to load the seed from the TRNG (i.e., the random value) as a seed to the PRNG.

bit 11 **TRNGMODE:** True Random Number Generator Mode bit⁽¹⁾

1 = Enhanced TRNG mode is selected

0 = Normal TRNG mode is selected

bit 10 **CONT:** PRNG Number Shift Enable bit

1 = The PRNG random number is shifted every cycle

0 = The PRNG random number is shifted when the previous value is removed

bit 9 **PRNGEN:** PRNG Operation Enable bit

1 = PRNG operation is enabled

0 = PRNG operation is not enabled

bit 8 **TRNGEN:** TRNG Operation Enable bit

1 = TRNG operation is enabled

0 = TRNG operation is not enabled

bit 7-0 **PLEN<7:0>:** PRNG Polynomial Length bits

These bits contain the length of the polynomial used for the PRNG.

Note 1: This bit is effective only when the TRNGEN bit is set to '1'.

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REGISTER 31-1: ETHCON1: ETHERNET CONTROLLER CONTROL REGISTER 1 (CONTINUED)

bit 7 **AUTOFC:** Automatic Flow Control bit

1 = Automatic Flow Control is enabled

0 = Automatic Flow Control is disabled

Setting this bit will enable automatic Flow Control. If set, the full and empty watermarks are used to automatically enable and disable the Flow Control, respectively. When the number of received buffers BUFCNT (ETHSTAT<16:23>) rises to the full watermark, Flow Control is automatically enabled. When the BUFCNT falls to the empty watermark, Flow Control is automatically disabled.

This bit is only used for Flow Control operations and affects both TX and RX operations.

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **MANFC:** Manual Flow Control bit

1 = Manual Flow Control is enabled

0 = Manual Flow Control is disabled

Setting this bit will enable manual Flow Control. If set, the Flow Control logic will send a PAUSE frame using the PAUSE timer value in the PTV register. It will then resend a PAUSE frame every $128 * PTV < 15:0 > / 2$ TX clock cycles until the bit is cleared.

Note: For 10 Mbps operation, TX clock runs at 2.5 MHz. For 100 Mbps operation, TX clock runs at 25 MHz.

When this bit is cleared, the Flow Control logic will automatically send a PAUSE frame with a 0x0000 PAUSE timer value to disable Flow Control.

This bit is only used for Flow Control operations and affects both TX and RX operations.

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **BUFCDEC:** Descriptor Buffer Count Decrement bit

The BUFCDEC bit is a write-1 bit that reads as '0'. When written with a '1', the Descriptor Buffer Counter, BUFCNT, will decrement by one. If BUFCNT is incremented by the RX logic at the same time that this bit is written, the BUFCNT value will remain unchanged. Writing a '0' will have no effect.

This bit is only used for RX operations.

Note 1: It is not recommended to clear the RXEN bit and then make changes to any RX related field/register. The Ethernet Controller must be reinitialized (ON cleared to '0'), and then the RX changes applied.

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NOTES:

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REGISTER 36-18: GLCDCURDATAx: GRAPHICS LCD CONTROLLER CURSOR DATA 'n' REGISTER ('n' = 0-127)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PIXELxy<3:0> ⁽¹⁾				PIXELxy<3:0> ⁽¹⁾			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PIXELxy<3:0> ⁽¹⁾				PIXELxy<3:0> ⁽¹⁾			
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PIXELxy<3:0> ⁽¹⁾				PIXELxy<3:0> ⁽¹⁾			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PIXELxy<3:0> ⁽¹⁾				PIXELxy<3:0> ⁽¹⁾			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 27-24 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 23-20 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 19-16 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 15-12 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 11-8 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 7-4 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

bit 3-0 **PIXELxy<3:0>**: Pixel 'xy' Color Lookup bits⁽¹⁾

Note 1: For the PIXELxy bits, x = 0-31 and y = 0-31 (i.e., GLCDCURDATA0 contains PIXEL00 through PIXEL07 with PIXEL00 in the most significant nibble).

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REGISTER 38-4: DDRMINCMD: DDR MINIMUM COMMAND REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	MINCMD<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **MINCMD<7:0>:** Minimum Command bits

These bits in conjunction with the RQPER<7:0> bits (DDRRQPER<7:0>) determine the percentage of total bandwidth that is allocated to the target. If the number of DDR bursts specified by MINCMD<7:0> are not serviced for the target when it has been requesting access for (RQPER<7:0> * 4) number of clocks, then the target's requests are treated with high priority until this condition becomes satisfied.

Note: The TSEL<7:0> bits (DDRTSEL<7:0>) must be programmed with the target number multiplied by the size of the MINLIMIT field (5) before this register is used to program the minimum burst limit for that target.

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REGISTER 39-11: SDHCINTSEN: SDHC INTERRUPT SIGNAL ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0, HC	R/W-0, HC
	—	—	—	—	—	—	ADEISE	ACEISE
23:16	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
	CLEISE	DEBEISE	DCRCEISE	DTOEISE	CIDXEISE	CEBEISE	CCRCEISE	CTOEISE
15:8	R-0, HC	U-0	U-0	U-0	U-0	U-0	U-0	R-0, HC
	FTZEISE	—	—	—	—	—	—	CARDISE
7:0	R/W-1, HC	R/W-1, HC	R/W-1, HC	R/W-1, HC	R/W-1, HC	R/W-1, HC	R/W-1, HC	R/W-1, HC
	CARDRISE	CARDIISE	BRRDYISE	BWRDYISE	DMAISE	BGISE	TXEISE	CEISE

Legend:

R = Readable bit

W = Writable bit

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **ADEISE:** ADMA Error Interrupt Signal Enable bit

1 = ADMA error signal is enabled

0 = ADMA error signal is masked

bit 24 **ACEISE:** Auto CMD12 Error Interrupt Signal Enable bit

1 = Auto CMD12 error signal is enabled

0 = Auto CMD12 error signal is masked

bit 23 **CLEISE:** Current-Limit Error Interrupt Signal Enable bit

1 = Current-limit error signal is enabled

0 = Current-limit error signal is masked

bit 22 **DEBEISE:** Data End Bit Error Interrupt Signal Enable bit

1 = Data end bit error signal is enabled

0 = Data end bit error signal is masked

bit 21 **DCRCEISE:** Data CRC Error Interrupt Signal Enable bit

1 = Data CRC error signal is enabled

0 = Data CRC error signal is masked

bit 20 **DTOEISE:** Data Time-out Error Interrupt Signal Enable bit

1 = Data time-out error signal is enabled

0 = Data time-out error signal is masked

bit 19 **CIDXEISE:** Command Index Error Interrupt Signal Enable bit

1 = Command index error signal is enabled

0 = Command index error signal is masked

bit 18 **CEBEISE:** Command End Bit Error Interrupt Signal Enable bit

1 = Command End bit error signal is enabled

0 = Command End bit error signal is masked

bit 17 **CCRCEISE:** Command CRC Error Interrupt Signal Enable bit

1 = Command CRC error signal is enabled

0 = Command CRC error signal is masked

bit 16 **CTOEISE:** Command Time-out Error Interrupt Signal Enable bit

1 = Command time-out error signal is enabled

0 = Command time-out error signal is masked

bit 15 **FTZEISE:** Fixed to Zero Error Interrupt Signal Enable bit

This bit is set if any or all bits, 0 through 9, in this register are set.

1 = Error was detected

0 = No error was detected

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TABLE 40-3: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS

Peripheral	PMDx Bit Name	Register Name and Bit Location
ADC	ADCMD	PMD1<0>
CTMU	CTMUMD	PMD1<8>
Comparator Voltage Reference	CVRMD	PMD1<12>
High/Low-Voltage Detect	HLVDM	PMD1<20>
Comparator 1	CMP1MD	PMD2<0>
Comparator 2	CMP2MD	PMD2<1>
Input Capture 1	IC1MD	PMD3<0>
Input Capture 2	IC2MD	PMD3<1>
Input Capture 3	IC3MD	PMD3<2>
Input Capture 4	IC4MD	PMD3<3>
Input Capture 5	IC5MD	PMD3<4>
Input Capture 6	IC6MD	PMD3<5>
Input Capture 7	IC7MD	PMD3<6>
Input Capture 8	IC8MD	PMD3<7>
Input Capture 9	IC9MD	PMD3<8>
Output Compare 1	OC1MD	PMD3<16>
Output Compare 2	OC2MD	PMD3<17>
Output Compare 3	OC3MD	PMD3<18>
Output Compare 4	OC4MD	PMD3<19>
Output Compare 5	OC5MD	PMD3<20>
Output Compare 6	OC6MD	PMD3<21>
Output Compare 7	OC7MD	PMD3<22>
Output Compare 8	OC8MD	PMD3<23>
Output Compare 9	OC9MD	PMD3<24>
Timer1	T1MD	PMD4<0>
Timer2	T2MD	PMD4<1>
Timer3	T3MD	PMD4<2>
Timer4	T4MD	PMD4<3>
Timer5	T5MD	PMD4<4>
Timer6	T6MD	PMD4<5>
Timer7	T7MD	PMD4<6>
Timer8	T8MD	PMD4<7>
Timer9	T9MD	PMD4<8>
UART1	U1MD	PMD5<0>
UART2	U2MD	PMD5<1>
UART3	U3MD	PMD5<2>
UART4	U4MD	PMD5<3>
UART5	U5MD	PMD5<4>
UART6	U6MD	PMD5<5>
SPI1	SPI1MD	PMD5<8>
SPI2	SPI2MD	PMD5<9>

Note 1: The USB module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.

2: This peripheral is not available on all devices. Refer to the pin feature tables (Table 2 through Table 4) to determine availability.

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TABLE 44-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: V _{DDIO} = 2.2V to 3.6V, V _{DDCORE} = 1.7V to 1.9V (unless otherwise stated) Operating temperature -40°C ≤ T _A ≤ +85°C for Industrial				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
Operating Voltage							
DC10	V _{DDIO}	I/O Supply Voltage (Note 1)	2.2	—	3.6	V	—
DC11	V _{DDCORE}	Core Supply Voltage (Note 1)	1.7	1.8	1.9	V	—
DC12	S _{VDDIO} /S _{VDDCORE}	V _{DDIO} /V _{DDCORE} Rise Rate to Ensure Internal Power-on Reset Signal (Note 2)	0.000011	—	1.1	V/μs	300 ms to 3 μs @ 3.3v
DC13	V _{BAT}	Battery Supply Voltage	2.2	—	3.6	V	—
DC14	V _{DDR1V8}	DDR Memory Supply Voltage	1.7	1.8	1.9	V	—
DC15	DDR _{VREF}	DDR Reference Voltage	0.49 x V _{DDR1V8}	0.50 x V _{DDR1V8}	0.51 x V _{DDR1V8}	V	—

Note 1: Overall functional device operation below operating voltages guaranteed (but not characterized) until Reset is issued. All device Analog modules, when enabled, will function, but with degraded performance below operating voltages. Refer to Table 44-5 for Reset values.

2: Voltage on V_{DDIO} must always be greater than or equal to V_{DDCORE} during power-up.

TABLE 44-5: ELECTRICAL CHARACTERISTICS: RESETS

DC CHARACTERISTICS (Note 1)			Standard Operating Conditions: V _{DDIO} = 2.2V to 3.6V, V _{DDCORE} = 1.7V to 1.9V (unless otherwise stated) Operating temperature -40°C ≤ T _A ≤ +85°C for Industrial				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
RST10	V _{PORIO}	V _{DDIO} POR Voltage (Note 2)	V _{SS} + 0.3	—	1.75	V	—
RST11	V _{PORCORE} /V _{BATSW}	V _{DDCORE} POR Voltage (Note 2) V _{DDCORE} to V _{BAT} Switch Voltage (Note 3)	V _{SS} + 0.3	—	1.7	V	—
RST12	V _{BORIO}	BOR Event on V _{DDIO} transition high-to-low (Note 4)	1.92	—	2.2	V	—
RST13	V _{PORBAT}	POR Event on V _{BAT} (Note 4)	1.35	—	2.2	V	—
RST14	V _{HVD1V8}	High Voltage Detect on V _{DDR1V8} pins	2.16	—	2.24	V	—

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

2: This is the limit to which V_{DDIO}/V_{DDCORE} must be lowered to ensure Power-on Reset.

3: Device enters V_{BAT} mode upon V_{DDCORE} Power-on Reset.

4: Overall functional device operation below operating voltages guaranteed (but not characterized) until Reset is issued. All device Analog modules, when enabled, will function, but with degraded performance below operating voltages.

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TABLE 44-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: $V_{DDIO} = 2.2V$ to $3.6V$, $V_{DDCORE} = 1.7V$ to $1.9V$ (unless otherwise stated) Operating temperature $-40^{\circ}C \leq T_A \leq +85^{\circ}C$ for Industrial				
Param.	Sym.	Characteristic	Min.	Typ.	Max.	Units	Conditions ⁽¹⁾
DO20a	VOH1	Output High Voltage I/O Pins	1.5	—	—	V	$I_{OH} \geq -14 \text{ mA}$, $V_{DDIO} = 3.3V$
		4x Sink Driver Pins - RA0-RA3, RA9, RA10, RA14, RA15 RB0, RB4, RB6, RB7, RB10, RB11, RB12, RB14 RC12-RC15 RD6, RD7, RD11, RD14 RE8, RE9 RF2, RF3, RF8, RF12 RG15 RH0, RH1, RH4-RH14 RJ0-RJ2, RJ8, RJ9, RJ11	2.0	—	—	V	$I_{OH} \geq -12 \text{ mA}$, $V_{DDIO} = 3.3V$
			3.0	—	—	V	$I_{OH} \geq -7 \text{ mA}$, $V_{DDIO} = 3.3V$
		Output High Voltage I/O Pins:	1.5	—	—	V	$I_{OH} \geq -22 \text{ mA}$, $V_{DDIO} = 3.3V$
		8x Sink Driver Pins - RA4, RA5 RB2, RB3, RB5, RB8, RB9, RB10, RB13, RB14, RB15 RC1-RC4 RD0-RD3, RD9, RD10, RD12, RD13 RE0-RE7 RF0, RF1, RF4, RF5, RF13 RG0, RG1, RG6, RG7, RG8, RG9 RH2, RH3, RH7, RH15 RJ3-RJ7, RJ10, RJ12-RJ15 RK0-RK7	2.0	—	—	V	$I_{OH} \geq -18 \text{ mA}$, $V_{DDIO} = 3.3V$
			3.0	—	—	V	$I_{OH} \geq -10 \text{ mA}$, $V_{DDIO} = 3.3V$
		Output High Voltage I/O Pins:	1.5	—	—	V	$I_{OH} \geq -32 \text{ mA}$, $V_{DDIO} = 3.3V$
		12x Source Driver Pins - RA6, RA7 RD4, RD5 RG12-RG14	2.0	—	—	V	$I_{OH} \geq -25 \text{ mA}$, $V_{DDIO} = 3.3V$
			3.0	—	—	V	$I_{OH} \geq -14 \text{ mA}$, $V_{DDIO} = 3.3V$

Note 1: Parameters are characterized, but not tested.

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FIGURE 44-6: TIMER1-TIMER9 EXTERNAL CLOCK TIMING CHARACTERISTICS

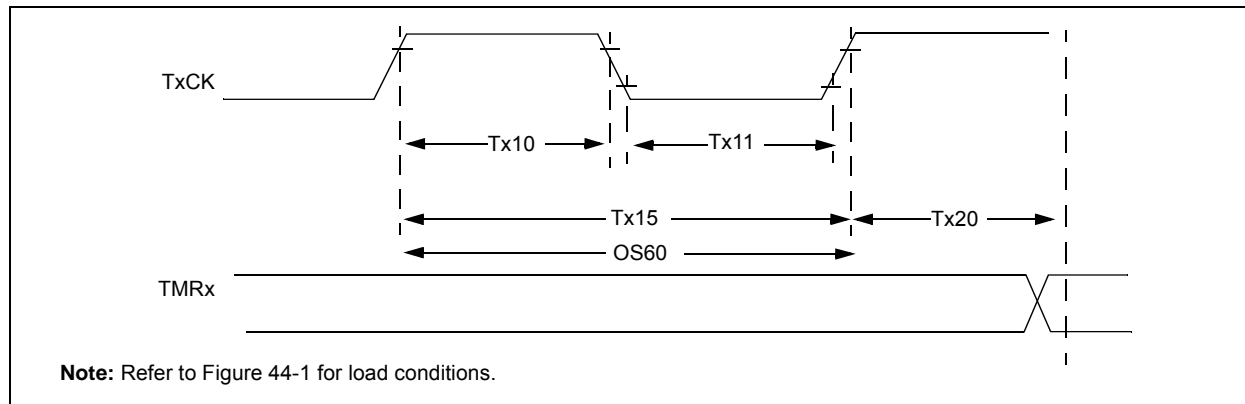


TABLE 44-32: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS⁽¹⁾

AC CHARACTERISTICS				Standard Operating Conditions: V _{DDIO} = 2.2V to 3.6V, V _{DDCORE} = 1.7V to 1.9V (unless otherwise stated) Operating temperature -40°C ≤ T _A ≤ +85°C for Industrial				
Param. No.	Symbol	Characteristics ⁽²⁾		Min.	Typ.	Max.	Units	Conditions
TA10	T _{TxH}	TxCK High Time	Synchronous, with prescaler	[(12.5 ns or 1 TPBCLK3)/N] + 20 ns	—	—	ns	Must also meet parameter TA15 (Note 3)
			Asynchronous, with prescaler	10	—	—	ns	—
TA11	T _{TxL}	TxCK Low Time	Synchronous, with prescaler	[(12.5 ns or 1 TPBCLK3)/N] + 20 ns	—	—	ns	Must also meet parameter TA15 (Note 3)
			Asynchronous, with prescaler	10	—	—	ns	—
TA15	T _{TxP}	TxCK Input Period	Synchronous, with prescaler	[(Greater of 20 ns or 2 TPBCLK3)/N] + 30 ns	—	—	ns	V _{DDIO} > 2.7V (Note 3)
				[(Greater of 20 ns or 2 TPBCLK3)/N] + 50 ns	—	—	ns	V _{DDIO} < 2.7V (Note 3)
			Asynchronous, with prescaler	20	—	—	ns	V _{DDIO} > 2.7V
				50	—	—	ns	V _{DDIO} < 2.7V
OS60	F _{T1}	SOSC1/T1CK Oscillator Input Frequency Range (oscillator enabled by setting TCS bit (T1CON<1>))		32	—	50	kHz	—
TA20	T _{CKEXTMRL}	Delay from External TxCK Clock Edge to Timer Increment		—	—	1	TPBCLK3	—

Note 1: Timer1 is a Type A.

2: This parameter is characterized, but not tested in manufacturing.

3: N = Prescale Value (1, 8, 64, 256).

