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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

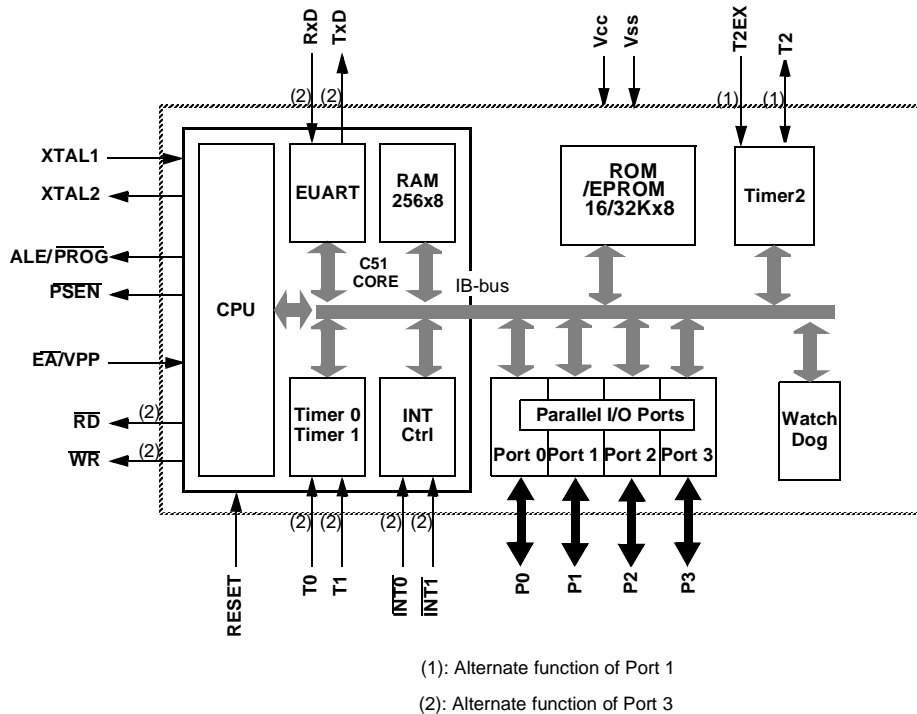
#### Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	30/20MHz
Connectivity	UART/USART
Peripherals	POR, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LQFP
Supplier Device Package	44-VQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/atmel/at87c54x2-rltul">https://www.e-xfl.com/product-detail/atmel/at87c54x2-rltul</a>

The TS80C54/58X2 has 2 software-selectable modes of reduced activity for further reduction in power consumption. In the idle mode the CPU is frozen while the timers, the serial port and the interrupt system are still operating. In the power-down mode the RAM is saved and all other functions are inoperative.

PDIL40 PLCC44 PQFP44 F1 VQFP44 1.4	ROM (bytes)	EPROM (bytes)
TS80C54X2	16k	0
TS80C58X2	32k	0
TS87C54X2	0	16k
TS87C58X2	0	32k

## 2. Block Diagram



**Table 4-1.** All SFRs with their address and their reset value

	Bit addressable	Non Bit addressable							
		0/8	1/9	2/A	3/B	4/C	5/D	6/E	
F8h									FFh
F0h	B 0000 0000								F7h
E8h									EFh
E0h	ACC 0000 0000								E7h
D8h									DFh
D0h	PSW 0000 0000								D7h
C8h	T2CON 0000 0000	T2MOD XXXX XX00	RCAP2L 0000 0000	RCAP2H 0000 0000	TL2 0000 0000	TH2 0000 0000			CFh
C0h									C7h
B8h	IP XX00 0000	SADEN 0000 0000							BFh
B0h	P3 1111 1111							IPH XX00 0000	B7h
A8h	IE 0X00 0000	SADDR 0000 0000							AFh
A0h	P2 1111 1111		AUXR1 XXXX 0XX0				WDTRST XXXX XXXX	WDTPRG XXXX X000	A7h
98h	SCON 0000 0000	SBUF XXXX XXXX							9Fh
90h	P1 1111 1111								97h
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000	AUXR XXXX XXX0	CKCON XXXX XXX0	8Fh
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00X1 0000	87h
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	

reserved

**Table 6-1.** CKCON Register  
CKCON - Clock Control Register (8Fh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	X2

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
2	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
1	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
0	X2	<b>CPU and peripheral clock bit</b> Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$ ). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$ ).

Reset Value = XXXX XXX0b

Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (<http://www.atmel.com>)

## 7.1 Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

### ASSEMBLY LANGUAGE

```

; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2          AUXR1 EQU 0A2H
;
0000 909000   MOV  DPTR,#SOURCE      ; address of SOURCE
0003 05A2     INC  AUXR1           ; switch data pointers
0005 90A000   MOV  DPTR,#DEST      ; address of DEST
0008          LOOP:
0008 05A2     INC  AUXR1           ; switch data pointers
000A E0       MOVX A,@DPTR        ; get a byte from SOURCE
000B A3       INC  DPTR           ; increment SOURCE address
000C 05A2     INC  AUXR1           ; switch data pointers
000E F0       MOVX @DPTR,A        ; write the byte to DEST
000F A3       INC  DPTR           ; increment DEST address
0010 70F6     JNZ  LOOP           ; check for 0 terminator
0012 05A2     INC  AUXR1           ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

## 8. Timer 2

The timer 2 in the TS80C54/58X2 is compatible with the timer 2 in the 80C52.

It is a 16-bit timer/counter: the count is maintained by two eight-bit timer registers, TH2 and TL2, connected in cascade. It is controlled by T2CON register (See Table 8-1) and T2MOD register (See Table 8-2). Timer 2 operation is similar to Timer 0 and Timer 1.  $\overline{C/T2}$  selects  $F_{OSC}/12$  (timer operation) or external pin T2 (counter operation) as the timer clock input. Setting TR2 allows TL2 to be incremented by the selected input.

Timer 2 has 3 operating modes: capture, autoreload and Baud Rate Generator. These modes are selected by the combination of RCLK, TCLK and CP/RL2 (T2CON), as described in the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description.

Refer to the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description for the description of Capture and Baud Rate Generator Modes.

In TS80C54/58X2 Timer 2 includes the following enhancements:

- Auto-reload mode with up or down counter
- Programmable clock-output

### 8.1 Auto-Reload Mode

The auto-reload mode configures timer 2 as a 16-bit timer or event counter with automatic reload. If DCEN bit in T2MOD is cleared, timer 2 behaves as in 80C52 (refer to the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description). If DCEN bit is set, timer 2 acts as an Up/down timer/counter as shown in Figure 8-1. In this mode the T2EX pin controls the direction of count.

When T2EX is high, timer 2 counts up. Timer overflow occurs at FFFFh which sets the TF2 flag and generates an interrupt request. The overflow also causes the 16-bit value in RCAP2H and RCAP2L registers to be loaded into the timer registers TH2 and TL2.

When T2EX is low, timer 2 counts down. Timer underflow occurs when the count in the timer registers TH2 and TL2 equals the value stored in RCAP2H and RCAP2L registers. The underflow sets TF2 flag and reloads FFFFh into the timer registers.

The EXF2 bit toggles when timer 2 overflows or underflows according to the the direction of the count. EXF2 does not generate any interrupt. This bit can be used to provide 17-bit resolution

**Table 8-2.** T2MOD Register  
T2MOD - Timer 2 Mode Control Register (C9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	T2OE	DCEN

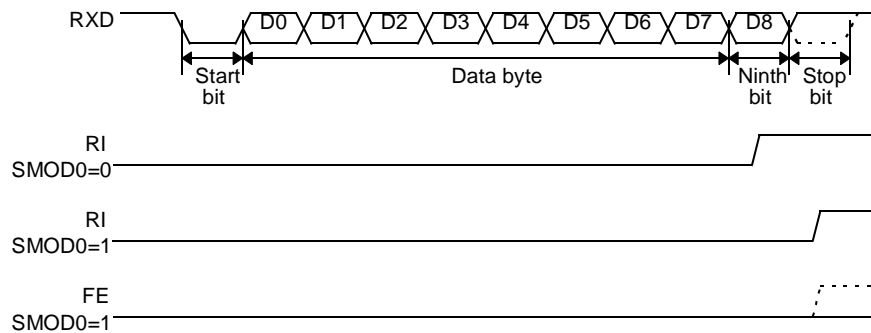
  

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
2	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
1	T2OE	<b>Timer 2 Output Enable bit</b> Clear to program P1.0/T2 as clock input or I/O port. Set to program P1.0/T2 as clock output.
0	DCEN	<b>Down Counter Enable bit</b> Clear to disable timer 2 as up/down counter. Set to enable timer 2 as up/down counter.

Reset Value = XXXX XX00b

Not bit addressable

**Figure 9-3.** UART Timings in Modes 2 and 3



### 9.1.1 Automatic Address Recognition

The automatic address recognition feature is enabled when the multiprocessor communication feature is enabled (SM2 bit in SCON register is set).

Implemented in hardware, automatic address recognition enhances the multiprocessor communication feature by allowing the serial port to examine the address of each incoming command frame. Only when the serial port recognizes its own address, the receiver sets RI bit in SCON register to generate an interrupt. This ensures that the CPU is not interrupted by command frames addressed to other devices.

If desired, you may enable the automatic address recognition feature in mode 1. In this configuration, the stop bit takes the place of the ninth data bit. Bit RI is set only when the received command frame address matches the device's address and is terminated by a valid stop bit.

To support automatic address recognition, a device is identified by a given address and a broadcast address.

**NOTE:** The multiprocessor communication and automatic address recognition features cannot be enabled in mode 0 (i.e. setting SM2 bit in SCON register in mode 0 has no effect).

### 9.1.2 Given Address

Each device has an individual address that is specified in SADDR register; the SADEN register is a mask byte that contains don't-care bits (defined by zeros) to form the device's given address. The don't-care bits provide the flexibility to address one or more slaves at a time. The following example illustrates how a given address is formed.

To address a device by its individual address, the SADEN mask byte must be 1111 1111b.

For example:

SADDR	0101 0110b
SADEN	1111 1100b
Given	0101 01XXb



**Table 10-3.** IP Register  
IP - Interrupt Priority Register (B8h)

7	6	5	4	3	2	1	0
-	-	PT2	PS	PT1	PX1	PT0	PX0

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	PT2	<b>Timer 2 overflow interrupt Priority bit</b> Refer to PT2H for priority level.
4	PS	<b>Serial port Priority bit</b> Refer to PSH for priority level.
3	PT1	<b>Timer 1 overflow interrupt Priority bit</b> Refer to PT1H for priority level.
2	PX1	<b>External interrupt 1 Priority bit</b> Refer to PX1H for priority level.
1	PT0	<b>Timer 0 overflow interrupt Priority bit</b> Refer to PT0H for priority level.
0	PX0	<b>External interrupt 0 Priority bit</b> Refer to PX0H for priority level.

Reset Value = XX00 0000b

Bit addressable

**Table 10-4.** IPH Register  
IPH - Interrupt Priority High Register (B7h)

7	6	5	4	3	2	1	0
-	-	PT2H	PSH	PT1H	PX1H	PT0H	PX0H

Bit Number	Bit Mnemonic	Description															
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.															
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.															
5	PT2H	Timer 2 overflow interrupt Priority High bit <table border="1"> <thead> <tr> <th>PT2H</th> <th>PT2</th> <th>Priority Level</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>Lowest</td> </tr> <tr> <td>0</td> <td>1</td> <td></td> </tr> <tr> <td>1</td> <td>0</td> <td></td> </tr> <tr> <td>1</td> <td>1</td> <td>Highest</td> </tr> </tbody> </table>	PT2H	PT2	Priority Level	0	0	Lowest	0	1		1	0		1	1	Highest
PT2H	PT2	Priority Level															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
4	PSH	Serial port Priority High bit <table border="1"> <thead> <tr> <th>PSH</th> <th>PS</th> <th>Priority Level</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>Lowest</td> </tr> <tr> <td>0</td> <td>1</td> <td></td> </tr> <tr> <td>1</td> <td>0</td> <td></td> </tr> <tr> <td>1</td> <td>1</td> <td>Highest</td> </tr> </tbody> </table>	PSH	PS	Priority Level	0	0	Lowest	0	1		1	0		1	1	Highest
PSH	PS	Priority Level															
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0	1																
1	0																
1	1	Highest															
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PT1H	PT1	Priority Level															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
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PX1H	PX1	Priority Level															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
1	PT0H	Timer 0 overflow interrupt Priority High bit <table border="1"> <thead> <tr> <th>PT0H</th> <th>PT0</th> <th>Priority Level</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>Lowest</td> </tr> <tr> <td>0</td> <td>1</td> <td></td> </tr> <tr> <td>1</td> <td>0</td> <td></td> </tr> <tr> <td>1</td> <td>1</td> <td>Highest</td> </tr> </tbody> </table>	PT0H	PT0	Priority Level	0	0	Lowest	0	1		1	0		1	1	Highest
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0	1																
1	0																
1	1	Highest															
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PX0H	PX0	Priority Level															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															

Reset Value = XX00 0000b

Not bit addressable

## 11. Idle mode

An instruction that sets PCON.0 causes that to be the last instruction executed before going into the Idle mode. In the Idle mode, the internal clock signal is gated off to the CPU, but not to the interrupt, Timer, and Serial Port functions. The CPU status is preserved in its entirety: the Stack Pointer, Program Counter, Program Status Word, Accumulator and all other registers maintain their data during Idle. The port pins hold the logical states they had at the time Idle was activated. ALE and PSEN hold at logic high levels.

There are two ways to terminate the Idle. Activation of any enabled interrupt will cause PCON.0 to be cleared by hardware, terminating the Idle mode. The interrupt will be serviced, and following RETI the next instruction to be executed will be the one following the instruction that put the device into idle.

The flag bits GF0 and GF1 can be used to give an indication if an interrupt occurred during normal operation or during an Idle. For example, an instruction that activates Idle can also set one or both flag bits. When Idle is terminated by an interrupt, the interrupt service routine can examine the flag bits.

The other way of terminating the Idle mode is with a hardware reset. Since the clock oscillator is still running, the hardware reset needs to be held active for only two machine cycles (24 oscillator periods) to complete the reset.

### 11.1 Power-Down Mode

To save maximum power, a power-down mode can be invoked by software (Refer to Table 9-4., PCON register).

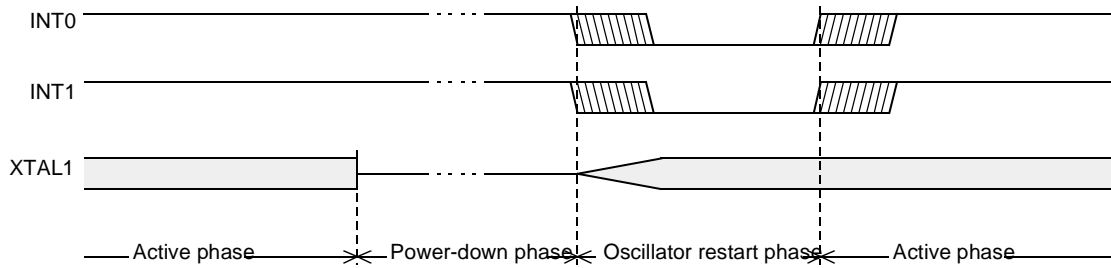
In power-down mode, the oscillator is stopped and the instruction that invoked power-down mode is the last instruction executed. The internal RAM and SFRs retain their value until the power-down mode is terminated.  $V_{CC}$  can be lowered to save further power. Either a hardware reset or an external interrupt can cause an exit from power-down. To properly terminate power-down, the reset or external interrupt should not be executed before  $V_{CC}$  is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize.

Only external interrupts  $\overline{INT0}$  and  $\overline{INT1}$  are useful to exit from power-down. For that, interrupt must be enabled and configured as level or edge sensitive interrupt input.

Holding the pin low restarts the oscillator but bringing the pin high completes the exit as detailed in Figure 11-1. When both interrupts are enabled, the oscillator restarts as soon as one of the two inputs is held low and power down exit will be completed when the first input will be released. In this case the higher priority interrupt service routine is executed.

Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put TS80C54/58X2 into power-down mode.

**Figure 11-1.** Power-Down Exit Waveform



Exit from power-down by reset redefines all the SFRs, exit from power-down by external interrupt does not affect the SFRs.

Exit from power-down by either reset or external interrupt does not affect the internal RAM content.

*NOTE: If idle mode is activated with power-down mode (IDL and PD bits set), the exit sequence is unchanged, when execution is vectored to interrupt, PD and IDL bits are cleared and idle mode is not entered.*

**Table 11-1.** The state of ports during idle and power-down modes

Mode	Program Memory	ALE	PSEN	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data*	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power Down	Internal	0	0	Port Data*	Port Data	Port Data	Port Data
Power Down	External	0	0	Floating	Port Data	Port Data	Port Data

\* Port 0 can force a "zero" level. A "one" level will leave port floating.

### 13. ONCE™ Mode (ON Chip Emulation)

The ONCE mode facilitates testing and debugging of systems using TS80C54/58X2 without removing the circuit from the board. The ONCE mode is invoked by driving certain pins of the TS80C54/58X2; the following sequence must be exercised:

- Pull ALE low while the device is in reset (RST high) and  $\overline{\text{PSEN}}$  is high.
- Hold ALE low as RST is deactivated.

While the TS80C54/58X2 is in ONCE mode, an emulator or test CPU can be used to drive the circuit Table 13-1 shows the status of the port pins during ONCE mode.

Normal operation is restored when normal reset is applied.

**Table 13-1.** External Pin Status during ONCE Mode

ALE	PSEN	Port 0	Port 1	Port 2	Port 3	XTAL1/2
Weak pull-up	Weak pull-up	Float	Weak pull-up	Weak pull-up	Weak pull-up	Active

## 16. TS80C54/58X2 ROM

### 16.1 ROM Structure

The TS80C54/58X2 ROM memory is in three different arrays:

- the code array:16/32 Kbytes.
- the encryption array:64 bytes.
- the signature array:4 bytes.

### 16.2 ROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

#### 16.2.1 Encryption Array

Within the ROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

#### 16.2.2 Program Lock Bits

The lock bits when programmed according to Table 16-1. will provide different level of protection for the on-chip code and data.

**Table 16-1.** Program Lock bits

Program Lock Bits				Protection Description
Security level	LB1	LB2	LB3	
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	P	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, $\overline{EA}$ is sampled and latched on reset.

U: unprogrammed

P: programmed

#### 16.2.3 Signature bytes

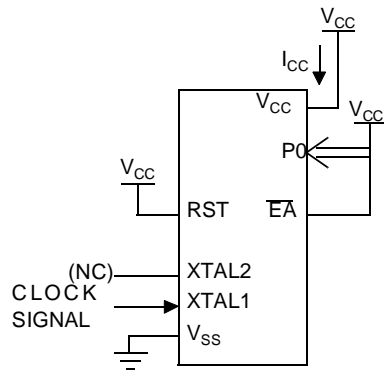
The TS80C54/58X2 contains 4 factory programmed signatures bytes. To read these bytes, perform the process described in section 8.3.

#### 16.2.4 Verify Algorithm

Refer to 17.3.4

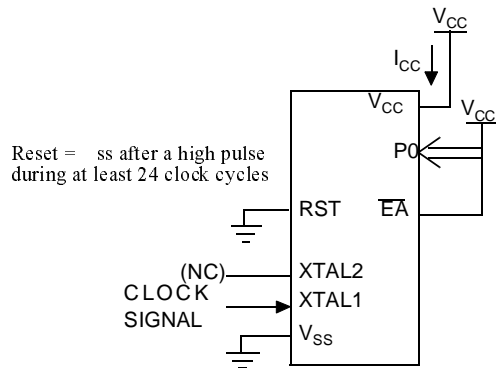
5. Typical values are based on a limited number of samples and are not guaranteed. The values listed are at room temperature and 5V.
6. Under steady state (non-transient) conditions,  $I_{OL}$  must be externally limited as follows:
  - Maximum  $I_{OL}$  per port pin: 10 mA
  - Maximum  $I_{OL}$  per 8-bit port:
    - Port 0: 26 mA
    - Ports 1, 2 and 3: 15 mA
  - Maximum total  $I_{OL}$  for all output pins: 71 mA
 If  $I_{OL}$  exceeds the test condition,  $V_{OL}$  may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
7. For other values, please contact your sales office.
8. Operating  $I_{CC}$  is measured with all output pins disconnected; XTAL1 driven with  $T_{CLCH}$ ,  $T_{CHCL} = 5$  ns (see Figure 19-5.),  $V_{IL} = V_{SS} + 0.5$  V,  $V_{IH} = V_{CC} - 0.5$  V; XTAL2 N.C.;  $\overline{EA} = \text{Port 0} = V_{CC}$ ;  $\text{RST} = V_{SS}$ . The internal ROM runs the code 80 FE (label: SJMP label).  $I_{CC}$  would be slightly higher if a crystal oscillator is used. Measurements are made with OTP products when possible, which is the worst case.

**Figure 19-1.**  $I_{CC}$  Test Condition, under reset



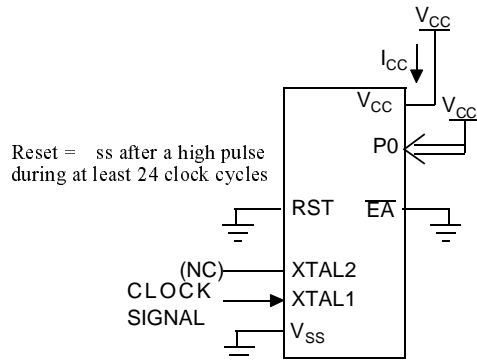
All other pins are disconnected.

**Figure 19-2.** Operating  $I_{CC}$  Test Condition



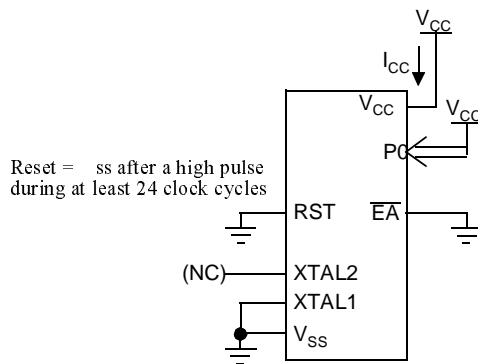
All other pins are disconnected.

**Figure 19-3.**  $I_{CC}$  Test Condition, Idle Mode



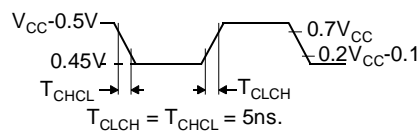
All other pins are disconnected.

**Figure 19-4.**  $I_{CC}$  Test Condition, Power-Down Mode



All other pins are disconnected.

**Figure 19-5.** Clock Signal Waveform for  $I_{CC}$  Tests in Active and Idle Modes



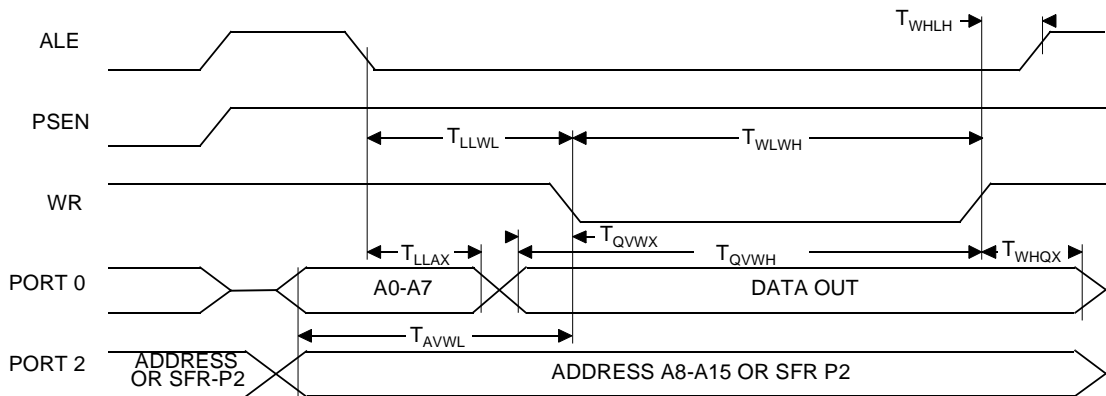


**Table 19-10.** AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
$T_{RLRH}$	Min	6 T - x	3 T - x	20	15	25	ns
$T_{WLWH}$	Min	6 T - x	3 T - x	20	15	25	ns
$T_{RLDV}$	Max	5 T - x	2.5 T - x	25	23	30	ns
$T_{RHDZ}$	Min	x	x	0	0	0	ns
$T_{RHDZ}$	Max	2 T - x	T - x	20	15	25	ns
$T_{LLDV}$	Max	8 T - x	4T -x	40	35	45	ns
$T_{AVDV}$	Max	9 T - x	4.5 T - x	60	50	65	ns
$T_{LLWL}$	Min	3 T - x	1.5 T - x	25	20	30	ns
$T_{LLWL}$	Max	3 T + x	1.5 T + x	25	20	30	ns
$T_{AVWL}$	Min	4 T - x	2 T - x	25	20	30	ns
$T_{QVWX}$	Min	T - x	0.5 T - x	15	10	20	ns
$T_{QVWH}$	Min	7 T - x	3.5 T - x	15	10	20	ns
$T_{WHQX}$	Min	T - x	0.5 T - x	10	8	15	ns
$T_{RLAZ}$	Max	x	x	0	0	0	ns
$T_{WHLH}$	Min	T - x	0.5 T - x	15	10	20	ns
$T_{WHLH}$	Max	T + x	0.5 T + x	15	10	20	ns

**19.5.5 External Data Memory Write Cycle**

**Figure 19-7.** External Data Memory Write Cycle



### 19.5.9 EPROM Programming and Verification Characteristics

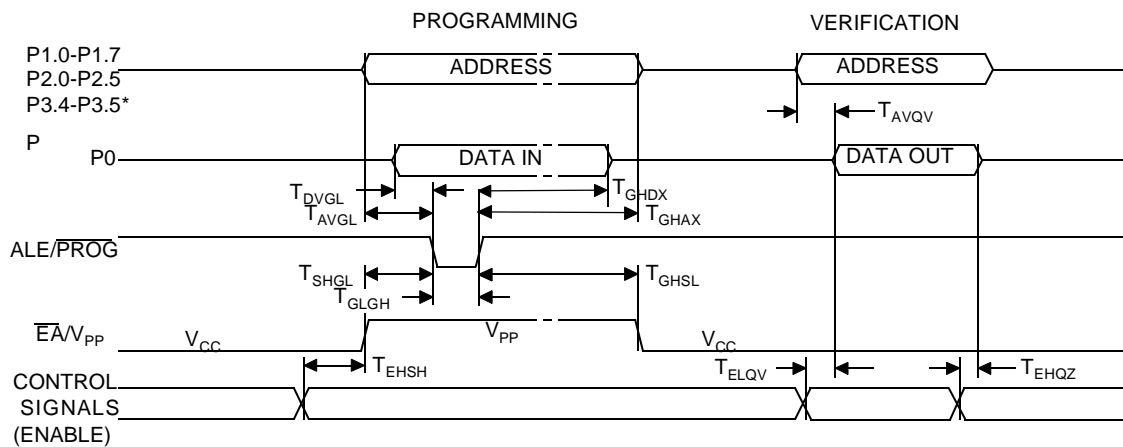
$T_A = 21^\circ\text{C}$  to  $27^\circ\text{C}$ ;  $V_{SS} = 0\text{V}$ ;  $V_{CC} = 5\text{V} \pm 10\%$  while programming.  $V_{CC}$  = operating range while verifying.

**Table 19-14.** EPROM Programming Parameters

Symbol	Parameter	Min	Max	Units
$V_{PP}$	Programming Supply Voltage	12.5	13	V
$I_{PP}$	Programming Supply Current		75	mA
$1/T_{CLCL}$	Oscillator Frequency	4	6	MHz
$T_{AVGL}$	Address Setup to $\overline{\text{PROG}}$ Low	$48 T_{CLCL}$		
$T_{GHAX}$	Adress Hold after $\overline{\text{PROG}}$	$48 T_{CLCL}$		
$T_{DVGL}$	Data Setup to $\overline{\text{PROG}}$ Low	$48 T_{CLCL}$		
$T_{GHDX}$	Data Hold after $\overline{\text{PROG}}$	$48 T_{CLCL}$		
$T_{EHS}$	(Enable) High to $V_{PP}$	$48 T_{CLCL}$		
$T_{SHGL}$	$V_{PP}$ Setup to $\overline{\text{PROG}}$ Low	10		$\mu\text{s}$
$T_{GHSL}$	$V_{PP}$ Hold after $\overline{\text{PROG}}$	10		$\mu\text{s}$
$T_{GLGH}$	$\overline{\text{PROG}}$ Width	90	110	$\mu\text{s}$
$T_{AVQV}$	Address to Valid Data		$48 T_{CLCL}$	
$T_{ELQV}$	ENABLE Low to Data Valid		$48 T_{CLCL}$	
$T_{EHQZ}$	Data Float after ENABLE	0	$48 T_{CLCL}$	

### 19.5.10 EPROM Programming and Verification Waveforms

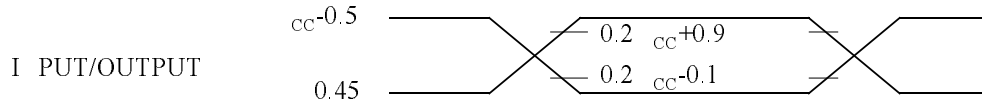
**Figure 19-10.** EPROM Programming and Verification Waveforms



\* 8KB: up to P2.4, 16KB: up to P2.5, 32KB: up to P3.4, 64KB: up to P3.5

### 19.5.13 AC Testing Input/Output Waveforms

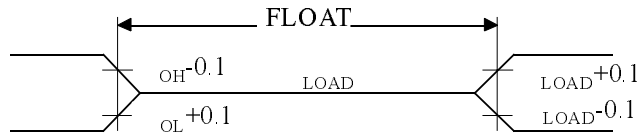
Figure 19-12. AC Testing Input/Output Waveforms



AC inputs during testing are driven at  $V_{CC} - 0.5$  for a logic "1" and 0.45V for a logic "0". Timing measurement are made at  $V_{IH}$  min for a logic "1" and  $V_{IL}$  max for a logic "0".

### 19.5.14 Float Waveforms

Figure 19-13. Float Waveforms



For timing purposes a port pin is no longer floating when a 100 mV change from load voltage occurs and begins to float when a 100 mV change from the loaded  $V_{OH}/V_{OL}$  level occurs.  $I_{OL}/I_{OH} \geq \pm 20\text{mA}$ .

### 19.5.15 Clock Waveforms

Valid in normal clock mode. In X2 mode XTAL2 signal must be changed to XTAL2 divided by two.

Part Number	Supply Voltage	Temperature Range	Package	Packing
TS80C58X2xxx-MCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C58X2xxx-MCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C58X2xxx-MCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C58X2xxx-MCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C58X2xxx-VCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C58X2xxx-VCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C58X2xxx-VCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C58X2xxx-VCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C58X2xxx-LCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C58X2xxx-LCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C58X2xxx-LCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C58X2xxx-LCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C58X2xxx-MIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C58X2xxx-MIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C58X2xxx-MIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C58X2xxx-MIE	-5 to +/-10%	Industrial	VQFP44	Tray
TS80C58X2xxx-VIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C58X2xxx-VIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C58X2xxx-VIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C58X2xxx-VIE	-5 to +/-10%	Industrial	VQFP44	Tray
TS80C58X2xxx-LIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C58X2xxx-LIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C58X2xxx-LIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C58X2xxx-LIE	-5 to +/-10%	Industrial	VQFP44	Tray
AT80C58X2zzz-3CSUM	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C58X2zzz-SLSUM	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C58X2zzz-RLTUM	-5 to +/-10%	Industrial & Green	VQFP44	Tray
AT80C58X2zzz-3CSUL	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C58X2zzz-SLSUL	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C58X2zzz-RLTUL	-5 to +/-10%	Industrial & Green	VQFP44	Tray
AT80C58X2zzz-3CSUV	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C58X2zzz-SLSUV	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C58X2zzz-RLTUV	-5 to +/-10%	Industrial & Green	VQFP44	Tray
TS87C58X2-MCA	5V ±10%	Commercial	PDIL40	Stick
TS87C58X2-MCB	5V ±10%	Commercial	PLCC44	Stick
TS87C58X2-MCC	5V ±10%	Commercial	PQFP44	Tray



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