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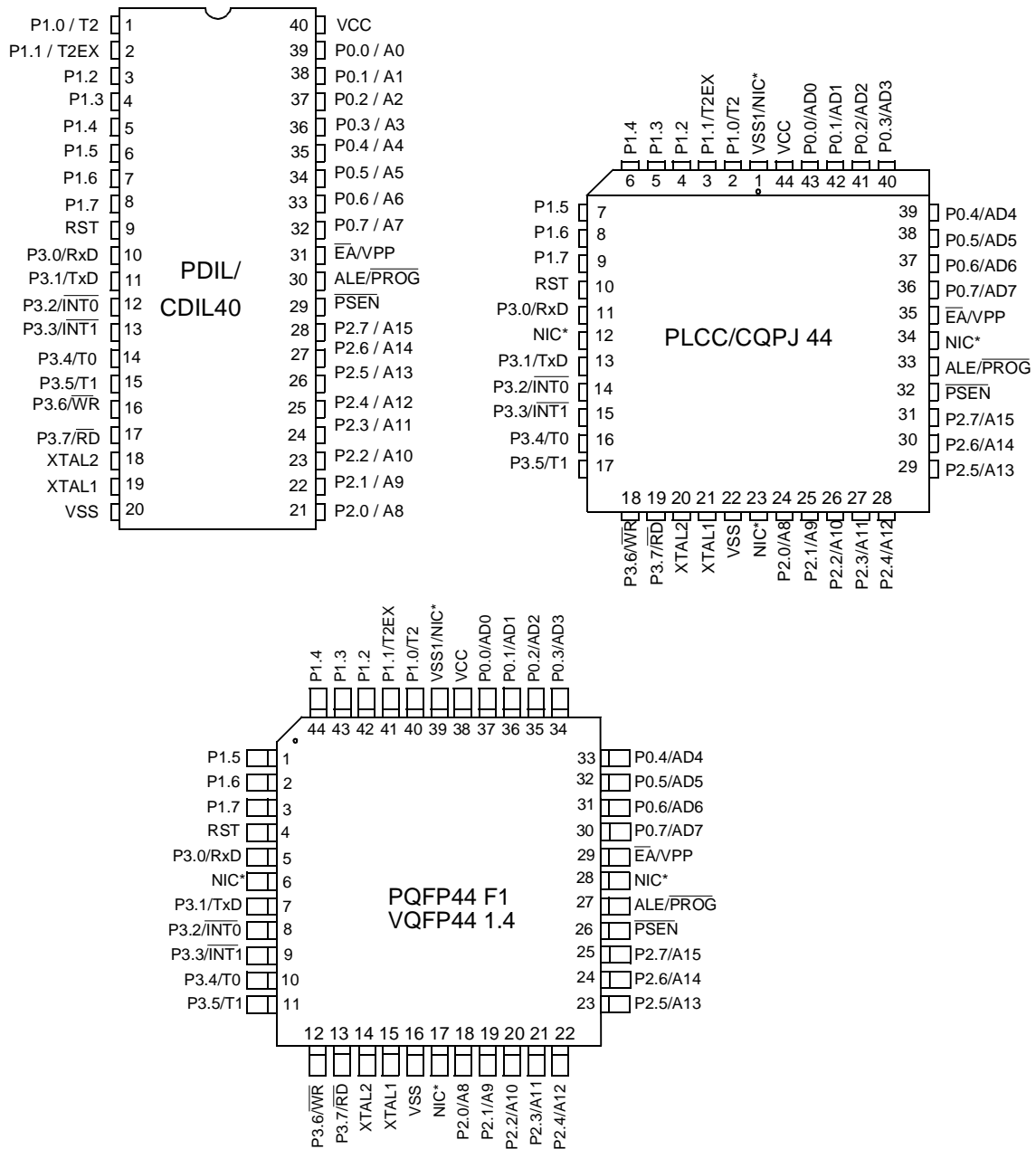
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	30/20MHz
Connectivity	UART/USART
Peripherals	POR, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-QFP
Supplier Device Package	44-VQFP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts87c54x2-lie

5. Pin Configuration



*NIC: No Internal Connection

Table 5-1. Pin Description for 40/44 pin packages

MNEMONIC	PIN NUMBER			TYPE	Name And Function
	DIL	LCC	VQFP 1.4		
MNEMONIC	PIN NUMBER			TYPE	NAME AND FUNCTION
ALE/ $\overline{\text{PROG}}$	30	33	27	O (I)	Address Latch Enable/Program Pulse: Output pulse for latching the low byte of the address during an access to external memory. In normal operation, ALE is emitted at a constant rate of 1/6 (1/3 in X2 mode) the oscillator frequency, and can be used for external timing or clocking. Note that one ALE pulse is skipped during each access to external data memory. This pin is also the program pulse input ($\overline{\text{PROG}}$) during EPROM programming. ALE can be disabled by setting SFR's AUXR.0 bit. With this bit set, ALE will be inactive during internal fetches.
PSEN	29	32	26	O	Program Store ENable: The read strobe to external program memory. When executing code from the external program memory, $\overline{\text{PSEN}}$ is activated twice each machine cycle, except that two $\overline{\text{PSEN}}$ activations are skipped during each access to external data memory. $\overline{\text{PSEN}}$ is not activated during fetches from internal program memory.
$\overline{\text{EA}}/\text{V}_{\text{PP}}$	31	35	29	I	External Access Enable/Programming Supply Voltage: $\overline{\text{EA}}$ must be externally held low to enable the device to fetch code from external program memory locations 0000H and 3FFFFH (54X2) or 7FFFFH (58X2). If EA is held high, the device executes from internal program memory unless the program counter contains an address greater than 3FFFFH (54X2) or 7FFFFH (58X2). This pin also receives the 12.75V programming supply voltage (V_{PP}) during EPROM programming. If security level 1 is programmed, $\overline{\text{EA}}$ will be internally latched on Reset.
XTAL1	19	21	15	I	Crystal 1: Input to the inverting oscillator amplifier and input to the internal clock generator circuits.
XTAL2	18	20	14	O	Crystal 2: Output from the inverting oscillator amplifier

Table 6-1. CKCON Register
CKCON - Clock Control Register (8Fh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	X2

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
0	X2	CPU and peripheral clock bit Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$).

Reset Value = XXXX XXX0b

Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (<http://www.atmel.com>)

7.1 Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

ASSEMBLY LANGUAGE

```

; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2          AUXR1 EQU 0A2H
;
0000 909000   MOV  DPTR,#SOURCE      ; address of SOURCE
0003 05A2     INC   AUXR1             ; switch data pointers
0005 90A000   MOV  DPTR,#DEST        ; address of DEST
0008          LOOP:
0008 05A2     INC   AUXR1             ; switch data pointers
000A E0       MOVX A,@DPTR           ; get a byte from SOURCE
000B A3       INC   DPTR             ; increment SOURCE address
000C 05A2     INC   AUXR1            ; switch data pointers
000E F0       MOVX @DPTR,A           ; write the byte to DEST
000F A3       INC   DPTR             ; increment DEST address
0010 70F6     JNZ   LOOP             ; check for 0 terminator
0012 05A2     INC   AUXR1            ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

Table 8-2. T2MOD Register
T2MOD - Timer 2 Mode Control Register (C9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	T2OE	DCEN

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	T2OE	Timer 2 Output Enable bit Clear to program P1.0/T2 as clock input or I/O port. Set to program P1.0/T2 as clock output.
0	DCEN	Down Counter Enable bit Clear to disable timer 2 as up/down counter. Set to enable timer 2 as up/down counter.

Reset Value = XXXX XX00b

Not bit addressable

9. TS80C54/58X2 Serial I/O Port

The serial I/O port in the TS80C54/58X2 is compatible with the serial I/O port in the 80C52. It provides both synchronous and asynchronous communication modes. It operates as an Universal Asynchronous Receiver and Transmitter (UART) in three full-duplex modes (Modes 1, 2 and 3). Asynchronous transmission and reception can occur simultaneously and at different baud rates

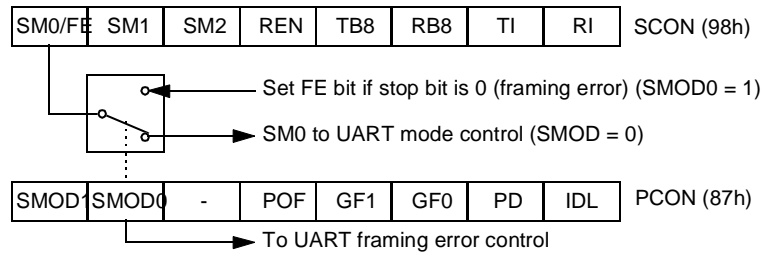
Serial I/O port includes the following enhancements:

- Framing error detection
- Automatic address recognition

9.1 Framing Error Detection

Framing bit error detection is provided for the three asynchronous modes (modes 1, 2 and 3). To enable the framing bit error detection feature, set SMOD0 bit in PCON register (See Figure 9-1).

Figure 9-1. Framing Error Block Diagram



When this feature is enabled, the receiver checks each incoming data frame for a valid stop bit. An invalid stop bit may result from noise on the serial lines or from simultaneous transmission by two CPUs. If a valid stop bit is not found, the Framing Error bit (FE) in SCON register (See Table 9-3.) bit is set.

Software may examine FE bit after each reception to check for data errors. Once set, only software or a reset can clear FE bit. Subsequently received frames with valid stop bits cannot clear FE bit. When FE feature is enabled, RI rises on stop bit instead of the last data bit (See Figure 9-2. and Figure 9-3.).

Figure 9-2. UART Timings in Mode 1

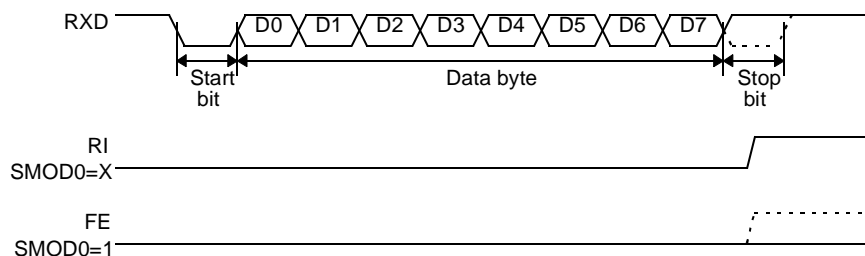


Table 9-4. PCON Register

Table 9-5. PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

Bit Number	Bit Mnemonic	Description
7	SMOD1	Serial port Mode bit 1 Set to select double baud rate in mode 1, 2 or 3.
6	SMOD0	Serial port Mode bit 0 Clear to select SM0 bit in SCON register. Set to to select FE bit in SCON register.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	POF	Power-Off Flag Clear to recognize next reset type. Set by hardware when VCC rises from 0 to its nominal voltage. Can also be set by software.
3	GF1	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
2	GF0	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
1	PD	Power-Down mode bit Cleared by hardware when reset occurs. Set to enter power-down mode.
0	IDL	Idle mode bit Clear by hardware when interrupt or reset occurs. Set to enter idle mode.

Reset Value = 00X1 0000b

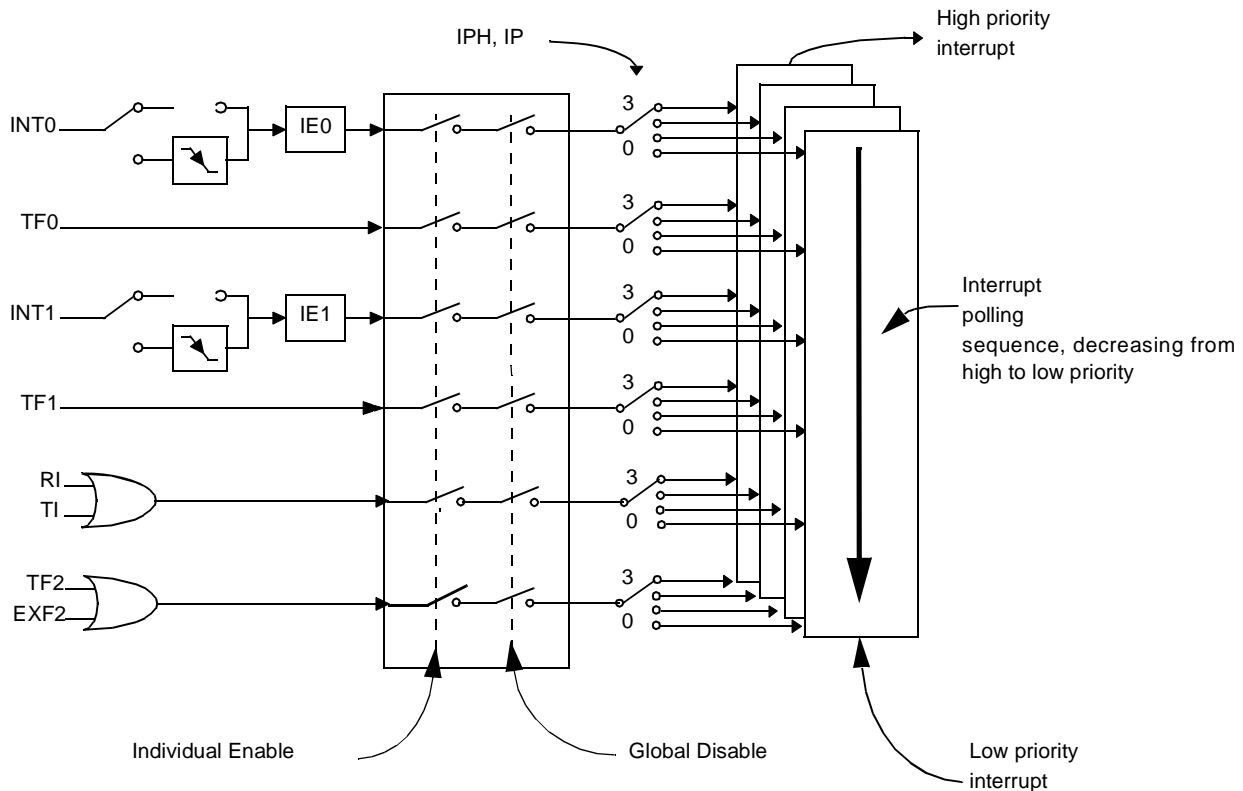
Not bit addressable

Power-off flag reset value will be 1 only after a power on (cold reset). A warm reset doesn't affect the value of this bit.

10. Interrupt System

The TS80C54/58X2 has a total of 7 interrupt vectors: two external interrupts ($\overline{\text{INT0}}$ and $\overline{\text{INT1}}$), three timer interrupts (timers 0, 1 and 2) and the serial port interrupt. These interrupts are shown in Figure 10-1.

Figure 10-1. Interrupt Control System



Each of the interrupt sources can be individually enabled or disabled by setting or clearing a bit in the Interrupt Enable register (See Table 10-2.). This register also contains a global disable bit, which must be cleared to disable all interrupts at once.

Each interrupt source can also be individually programmed to one out of four priority levels by setting or clearing a bit in the Interrupt Priority register (See Table 10-3.) and in the Interrupt Priority High register (See Table 10-4.). shows the bit values and priority levels associated with each combination.

Table 10-1. Priority Level Bit Values

IPH.x	IP.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt, but not by another low-priority interrupt. A high-priority interrupt can't be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence.

Table 10-2. IE Register
IE - Interrupt Enable Register (A8h)

7	6	5	4	3	2	1	0
EA	-	ET2	ES	ET1	EX1	ET0	EX0

Bit Number	Bit Mnemonic	Description
7	EA	Enable All interrupt bit Clear to disable all interrupts. Set to enable all interrupts. If EA=1, each interrupt source is individually enabled or disabled by setting or clearing its own interrupt enable bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	ET2	Timer 2 overflow interrupt Enable bit Clear to disable timer 2 overflow interrupt. Set to enable timer 2 overflow interrupt.
4	ES	Serial port Enable bit Clear to disable serial port interrupt. Set to enable serial port interrupt.
3	ET1	Timer 1 overflow interrupt Enable bit Clear to disable timer 1 overflow interrupt. Set to enable timer 1 overflow interrupt.
2	EX1	External interrupt 1 Enable bit Clear to disable external interrupt 1. Set to enable external interrupt 1.
1	ET0	Timer 0 overflow interrupt Enable bit Clear to disable timer 0 overflow interrupt. Set to enable timer 0 overflow interrupt.
0	EX0	External interrupt 0 Enable bit Clear to disable external interrupt 0. Set to enable external interrupt 0.

Reset Value = 0X00 0000b

Bit addressable

11. Idle mode

An instruction that sets PCON.0 causes that to be the last instruction executed before going into the Idle mode. In the Idle mode, the internal clock signal is gated off to the CPU, but not to the interrupt, Timer, and Serial Port functions. The CPU status is preserved in its entirety : the Stack Pointer, Program Counter, Program Status Word, Accumulator and all other registers maintain their data during Idle. The port pins hold the logical states they had at the time Idle was activated. ALE and PSEN hold at logic high levels.

There are two ways to terminate the Idle. Activation of any enabled interrupt will cause PCON.0 to be cleared by hardware, terminating the Idle mode. The interrupt will be serviced, and following RETI the next instruction to be executed will be the one following the instruction that put the device into idle.

The flag bits GF0 and GF1 can be used to give an indication if an interrupt occurred during normal operation or during an Idle. For example, an instruction that activates Idle can also set one or both flag bits. When Idle is terminated by an interrupt, the interrupt service routine can examine the flag bits.

The other way of terminating the Idle mode is with a hardware reset. Since the clock oscillator is still running, the hardware reset needs to be held active for only two machine cycles (24 oscillator periods) to complete the reset.

11.1 Power-Down Mode

To save maximum power, a power-down mode can be invoked by software (Refer to Table 9-4., PCON register).

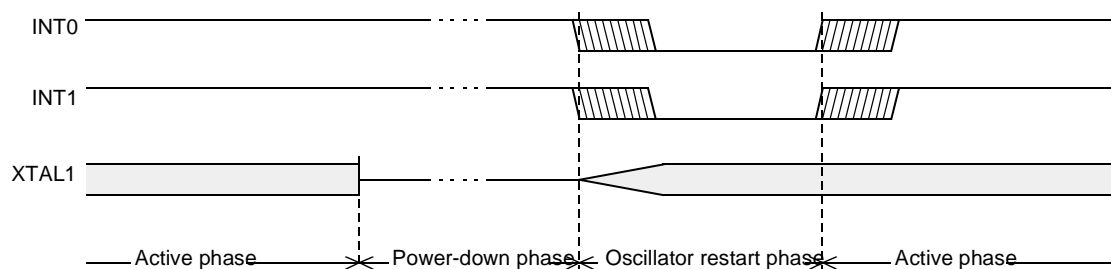
In power-down mode, the oscillator is stopped and the instruction that invoked power-down mode is the last instruction executed. The internal RAM and SFRs retain their value until the power-down mode is terminated. V_{CC} can be lowered to save further power. Either a hardware reset or an external interrupt can cause an exit from power-down. To properly terminate power-down, the reset or external interrupt should not be executed before V_{CC} is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize.

Only external interrupts $\overline{INT0}$ and $\overline{INT1}$ are useful to exit from power-down. For that, interrupt must be enabled and configured as level or edge sensitive interrupt input.

Holding the pin low restarts the oscillator but bringing the pin high completes the exit as detailed in Figure 11-1. When both interrupts are enabled, the oscillator restarts as soon as one of the two inputs is held low and power down exit will be completed when the first input will be released. In this case the higher priority interrupt service routine is executed.

Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put TS80C54/58X2 into power-down mode.

Figure 11-1. Power-Down Exit Waveform



Exit from power-down by reset redefines all the SFRs, exit from power-down by external interrupt does not affect the SFRs.

Exit from power-down by either reset or external interrupt does not affect the internal RAM content.

NOTE: If idle mode is activated with power-down mode (IDL and PD bits set), the exit sequence is unchanged, when execution is vectored to interrupt, PD and IDL bits are cleared and idle mode is not entered.

Table 11-1. The state of ports during idle and power-down modes

Mode	Program Memory	ALE	PSEN	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data*	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power Down	Internal	0	0	Port Data*	Port Data	Port Data	Port Data
Power Down	External	0	0	Floating	Port Data	Port Data	Port Data

* Port 0 can force a "zero" level. A "one" Level will leave port floating.

13. ONCE™ Mode (ON Chip Emulation)

The ONCE mode facilitates testing and debugging of systems using TS80C54/58X2 without removing the circuit from the board. The ONCE mode is invoked by driving certain pins of the TS80C54/58X2; the following sequence must be exercised:

- Pull ALE low while the device is in reset (RST high) and $\overline{\text{PSEN}}$ is high.
- Hold ALE low as RST is deactivated.

While the TS80C54/58X2 is in ONCE mode, an emulator or test CPU can be used to drive the circuit Table 13-1 shows the status of the port pins during ONCE mode.

Normal operation is restored when normal reset is applied.

Table 13-1. External Pin Status during ONCE Mode

ALE	PSEN	Port 0	Port 1	Port 2	Port 3	XTAL1/2
Weak pull-up	Weak pull-up	Float	Weak pull-up	Weak pull-up	Weak pull-up	Active

16. TS80C54/58X2 ROM

16.1 ROM Structure

The TS80C54/58X2 ROM memory is in three different arrays:

- the code array:16/32 Kbytes.
- the encryption array:64 bytes.
- the signature array:4 bytes.

16.2 ROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

16.2.1 Encryption Array

Within the ROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

16.2.2 Program Lock Bits

The lock bits when programmed according to Table 16-1. will provide different level of protection for the on-chip code and data.

Table 16-1. Program Lock bits

Program Lock Bits				Protection Description
Security level	LB1	LB2	LB3	
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	P	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, \overline{EA} is sampled and latched on reset.

U: unprogrammed

P: programmed

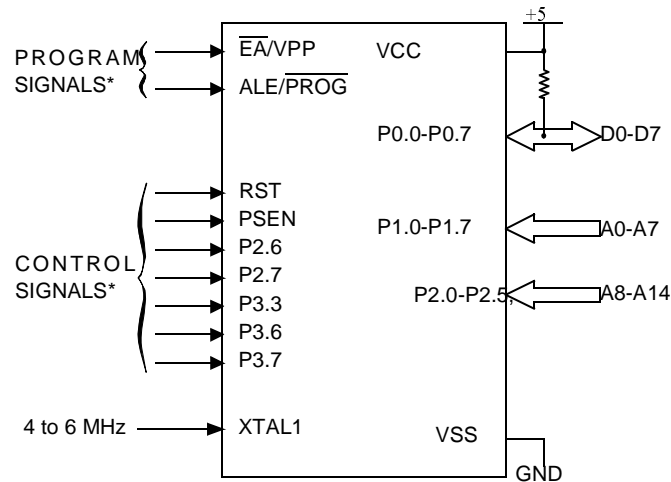
16.2.3 Signature bytes

The TS80C54/58X2 contains 4 factory programmed signatures bytes. To read these bytes, perform the process described in section 8.3.

16.2.4 Verify Algorithm

Refer to 17.3.4

Figure 17-1. Set-Up Modes Configuration



* See Table 31. for proper value on these inputs

17.3.3 Programming Algorithm

The Improved Quick Pulse algorithm is based on the Quick Pulse algorithm and decreases the number of pulses applied during byte programming from 25 to 1.

To program the TS80C54/58X2 the following sequence must be exercised:

- Step 1: Activate the combination of control signals.
- Step 2: Input the valid address on the address lines.
- Step 3: Input the appropriate data on the data lines.
- Step 4: Raise \overline{EA}/VPP from VCC to VPP (typical 12.75V).
- Step 5: Pulse $\overline{ALE}/\overline{PROG}$ once.
- Step 6: Lower \overline{EA}/VPP from VPP to VCC

Repeat step 2 through 6 changing the address and data for the entire array or until the end of the object file is reached (See Figure 17-2.).

17.3.4 Verify algorithm

Code array verify must be done after each byte or block of bytes is programmed. In either case, a complete verify of the programmed array will ensure reliable programming of the TS87C54/58X2.

P 2.7 is used to enable data output.

To verify the TS87C54/58X2 code the following sequence must be exercised:

- Step 1: Activate the combination of program and control signals.
- Step 2: Input the valid address on the address lines.
- Step 3: Read data on the data lines.

Repeat step 2 through 3 changing the address for the entire array verification (See Figure 17-2.)

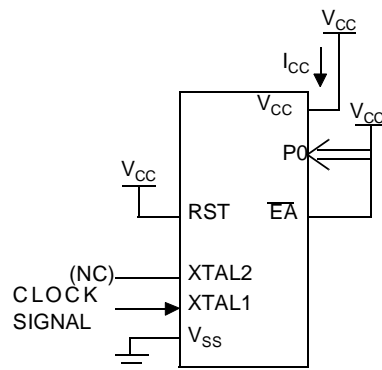
Table 18-1. Signature Bytes Content

Location	Contents	Comment
30h	58h	Manufacturer Code: Atmel Wireless & Microcontrollers
31h	57h	Family Code: C51 X2
60h	37h	Product name: TS80C58X2
60h	B7h	Product name: TS87C58X2
60h	3Bh	Product name: TS80C54X2
60h	BBh	Product name: TS87C54X2
61h	FFh	Product revision number

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V_{OL1}	Output Low Voltage, port 0 ⁽⁶⁾			0.3	V	$I_{OL} = 200 \mu A^{(4)}$
				0.45	V	$I_{OL} = 3.2 \text{ mA}^{(4)}$
				1.0	V	$I_{OL} = 7.0 \text{ mA}^{(4)}$
V_{OL2}	Output Low Voltage, ALE, \overline{PSEN}			0.3	V	$I_{OL} = 100 \mu A^{(4)}$
				0.45	V	$I_{OL} = 1.6 \text{ mA}^{(4)}$
				1.0	V	$I_{OL} = 3.5 \text{ mA}^{(4)}$
V_{OH}	Output High Voltage, ports 1, 2, 3	$V_{CC} - 0.3$ $V_{CC} - 0.7$ $V_{CC} - 1.5$			V	$I_{OH} = -10 \mu A$
					V	$I_{OH} = -30 \mu A$
					V	$I_{OH} = -60 \mu A$ $V_{CC} = 5 \text{ V} \pm 10\%$
V_{OH1}	Output High Voltage, port 0	$V_{CC} - 0.3$ $V_{CC} - 0.7$ $V_{CC} - 1.5$			V	$I_{OH} = -200 \mu A$
					V	$I_{OH} = -3.2 \text{ mA}$
					V	$I_{OH} = -7.0 \text{ mA}$ $V_{CC} = 5 \text{ V} \pm 10\%$
V_{OH2}	Output High Voltage, ALE, \overline{PSEN}	$V_{CC} - 0.3$ $V_{CC} - 0.7$ $V_{CC} - 1.5$			V	$I_{OH} = -100 \mu A$
					V	$I_{OH} = -1.6 \text{ mA}$
					V	$I_{OH} = -3.5 \text{ mA}$ $V_{CC} = 5 \text{ V} \pm 10\%$
R_{RST}	RST Pulldown Resistor	50	90 ⁽⁵⁾	200	k Ω	
I_{IL}	Logical 0 Input Current ports 1, 2 and 3			-50	μA	$V_{in} = 0.45 \text{ V}$
I_{LI}	Input Leakage Current			± 10	μA	$0.45 \text{ V} < V_{in} < V_{CC}$
I_{TL}	Logical 1 to 0 Transition Current, ports 1, 2, 3			-650	μA	$V_{in} = 2.0 \text{ V}$
C_{IO}	Capacitance of I/O Buffer			10	pF	$F_c = 1 \text{ MHz}$ $T_A = 25^\circ C$
I_{PD}	Power Down Current		20 ⁽⁵⁾	50	μA	$2.0 \text{ V} < V_{CC} < 5.5 \text{ V}^{(3)}$
I_{CC} under RESET	Power Supply Current Maximum values, X1 mode: ⁽⁷⁾			1 + 0.4 Freq (MHz) @12MHz 5.8 @16MHz 7.4	mA	$V_{CC} = 5.5 \text{ V}^{(1)}$
I_{CC} operating	Power Supply Current Maximum values, X1 mode: ⁽⁷⁾			3 + 0.6 Freq (MHz) @12MHz 10.2 @16MHz 12.6	mA	$V_{CC} = 5.5 \text{ V}^{(8)}$
I_{CC} idle	Power Supply Current Maximum values, X1 mode: ⁽⁷⁾			0.25+0.3 Freq (MHz) @12MHz 3.9 @16MHz 5.1	mA	$V_{CC} = 5.5 \text{ V}^{(2)}$

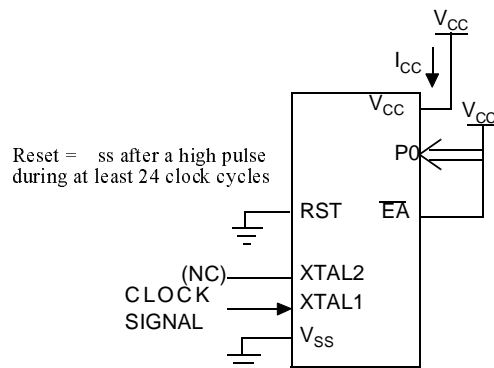
5. Typicals are based on a limited number of samples and are not guaranteed. The values listed are at room temperature and 5V.
6. Under steady state (non-transient) conditions, I_{OL} must be externally limited as follows:
 Maximum I_{OL} per port pin: 10 mA
 Maximum I_{OL} per 8-bit port:
 Port 0: 26 mA
 Ports 1, 2 and 3: 15 mA
 Maximum total I_{OL} for all output pins: 71 mA
 If I_{OL} exceeds the test condition, V_{OL} may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
7. For other values, please contact your sales office.
8. Operating I_{CC} is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5$ ns (see Figure 19-5.), $V_{IL} = V_{SS} + 0.5$ V,
 $V_{IH} = V_{CC} - 0.5$ V; XTAL2 N.C.; $\overline{EA} = \text{Port 0} = V_{CC}$; RST = V_{SS} . The internal ROM runs the code 80 FE (label: SJMP label). I_{CC} would be slightly higher if a crystal oscillator is used. Measurements are made with OTP products when possible, which is the worst case.

Figure 19-1. I_{CC} Test Condition, under reset



All other pins are disconnected.

Figure 19-2. Operating I_{CC} Test Condition



All other pins are disconnected.

19.5.2 External Program Memory Characteristics

Table 19-5. Symbol Description

Symbol	Parameter
T	Oscillator clock period
T _{LHLL}	ALE pulse width
T _{AVLL}	Address Valid to ALE
T _{LLAX}	Address Hold After ALE
T _{LLIV}	ALE to Valid Instruction In
T _{LLPL}	ALE to $\overline{\text{PSEN}}$
T _{PLPH}	$\overline{\text{PSEN}}$ Pulse Width
T _{PLIV}	$\overline{\text{PSEN}}$ to Valid Instruction In
T _{PXIX}	Input Instruction Hold After $\overline{\text{PSEN}}$
T _{PXIZ}	Input Instruction Float After $\overline{\text{PSEN}}$
T _{PXAV}	$\overline{\text{PSEN}}$ to Address Valid
T _{AVIV}	Address to Valid Instruction In
T _{PLAZ}	$\overline{\text{PSEN}}$ Low to Address Float

Table 19-6. AC Parameters for Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T	25		33		25		50		33		ns
T _{LHLL}	40		25		42		35		52		ns
T _{AVLL}	10		4		12		5		13		ns
T _{LLAX}	10		4		12		5		13		ns
T _{LLIV}		70		45		78		65		98	ns
T _{LLPL}	15		9		17		10		18		ns
T _{PLPH}	55		35		60		50		75		ns
T _{PLIV}		35		25		50		30		55	ns
T _{PXIX}	0		0		0		0		0		ns
T _{PXIZ}		18		12		20		10		18	ns
T _{AVIV}		85		53		95		80		122	ns
T _{PLAZ}		10		10		10		10		10	ns

Table 19-10. AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
T_{RLRH}	Min	$6 T - x$	$3 T - x$	20	15	25	ns
T_{WLWH}	Min	$6 T - x$	$3 T - x$	20	15	25	ns
T_{RLDV}	Max	$5 T - x$	$2.5 T - x$	25	23	30	ns
T_{RHDx}	Min	x	x	0	0	0	ns
T_{RHDZ}	Max	$2 T - x$	$T - x$	20	15	25	ns
T_{LLDV}	Max	$8 T - x$	$4 T - x$	40	35	45	ns
T_{AVDV}	Max	$9 T - x$	$4.5 T - x$	60	50	65	ns
T_{LLWL}	Min	$3 T - x$	$1.5 T - x$	25	20	30	ns
T_{LLWL}	Max	$3 T + x$	$1.5 T + x$	25	20	30	ns
T_{AVWL}	Min	$4 T - x$	$2 T - x$	25	20	30	ns
T_{QVWX}	Min	$T - x$	$0.5 T - x$	15	10	20	ns
T_{QVWH}	Min	$7 T - x$	$3.5 T - x$	15	10	20	ns
T_{WHQX}	Min	$T - x$	$0.5 T - x$	10	8	15	ns
T_{RLAZ}	Max	x	x	0	0	0	ns
T_{WHLH}	Min	$T - x$	$0.5 T - x$	15	10	20	ns
T_{WHLH}	Max	$T + x$	$0.5 T + x$	15	10	20	ns

19.5.5 External Data Memory Write Cycle

Figure 19-7. External Data Memory Write Cycle

