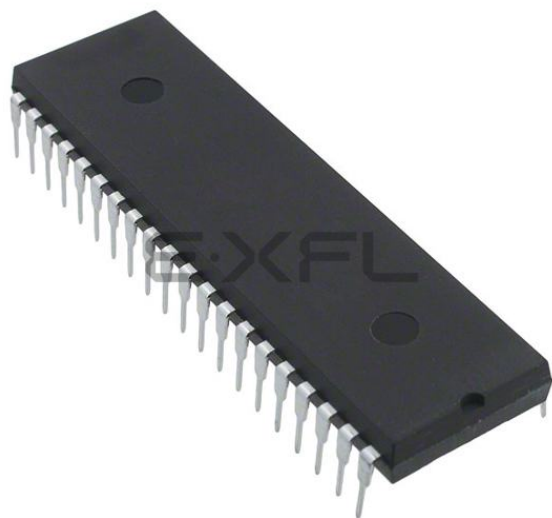




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Details

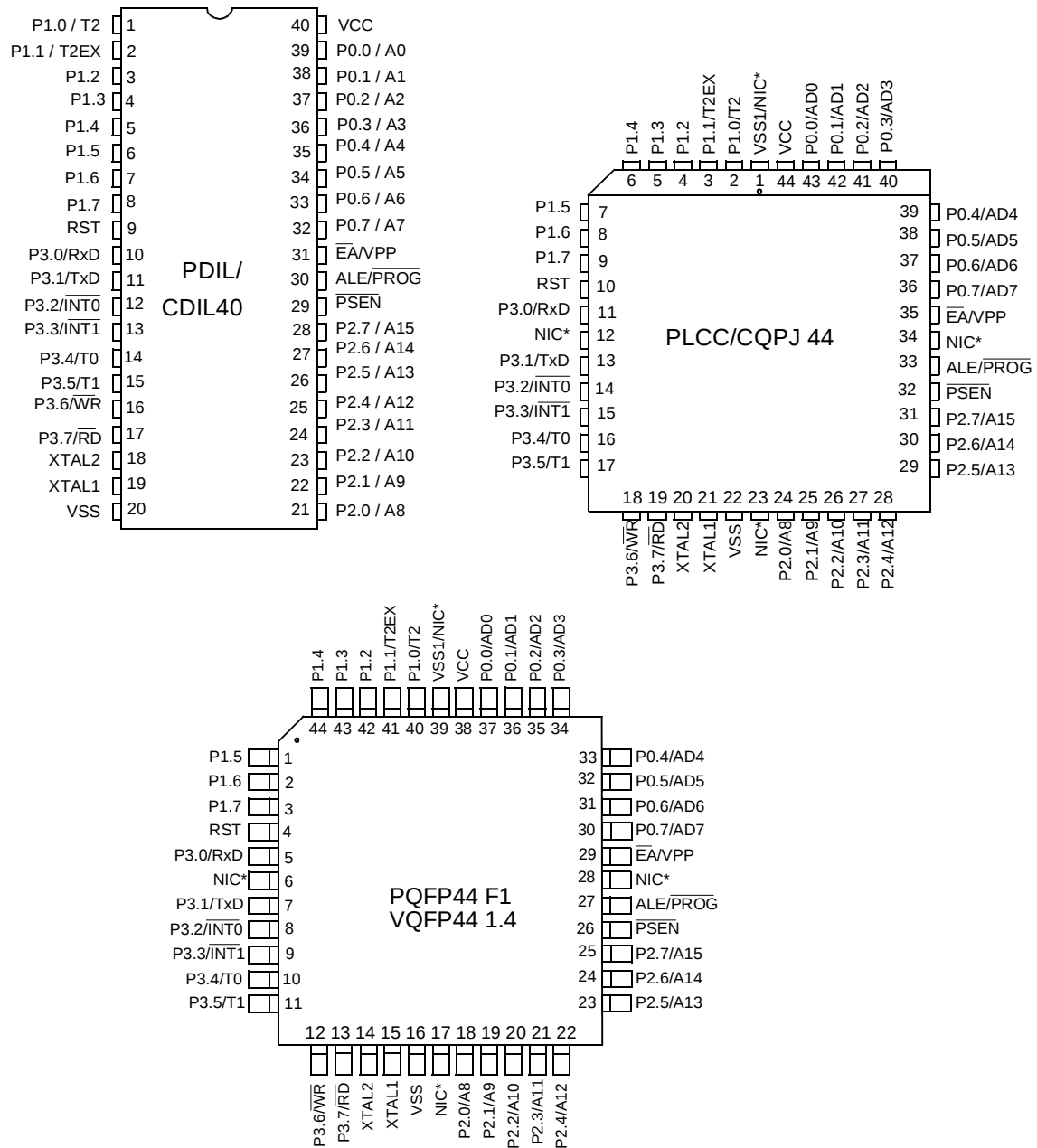
Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts87c58x2-mia

4. SFR Mapping

The Special Function Registers (SFRs) of the TS80C54/58X2 fall into the following categories:

- C51 core registers: ACC, B, DPH, DPL, PSW, SP, AUXR1
- I/O port registers: P0, P1, P2, P3
- Timer registers: T2CON, T2MOD, TCON, TH0, TH1, TH2, TMOD, TL0, TL1, TL2, RCAP2L, RCAP2H
- Serial I/O port registers: SADDR, SADEN, SBUF, SCON
- Power and clock control registers: PCON
- HDW Watchdog Timer Reset: WDTRST, WDTPRG
- Interrupt system registers: IE, IP, IPH
- Others: AUXR, CKCON

5. Pin Configuration



*NIC: No Internal Connection

6. TS80C54/58X2 Enhanced Features

In comparison to the original 80C52, the TS80C54/58X2 implements some new features, which are:

- The X2 option.
- The Dual Data Pointer.
- The Watchdog.
- The 4 level interrupt priority system.
- The power-off flag.
- The ONCE mode.
- The ALE disabling.
- Some enhanced features are also located in the UART and the timer 2.

6.1 X2 Feature

The TS80C54/58X2 core needs only 6 clock periods per machine cycle. This feature called "X2" provides the following advantages:

- Divide frequency crystals by 2 (cheaper crystals) while keeping same CPU power.
- Save power consumption while keeping same CPU power (oscillator power saving).
- Save power consumption by dividing dynamically operating frequency by 2 in operating and idle modes.
- Increase CPU power by 2 while keeping same crystal frequency.

In order to keep the original C51 compatibility, a divider by 2 is inserted between the XTAL1 signal and the main clock input of the core (phase generator). This divider may be disabled by software.

6.1.1 Description

The clock for the whole circuit and peripheral is first divided by two before being used by the CPU core and peripherals. This allows any cyclic ratio to be accepted on XTAL1 input. In X2 mode, as this divider is bypassed, the signals on XTAL1 must have a cyclic ratio between 40 to 60%. Figure 6-2. shows the clock generation block diagram. X2 bit is validated on XTAL1÷2 rising edge to avoid glitches when switching from X2 to STD mode. Figure 6-2. shows the mode switching waveforms.

Figure 6-1. Clock Generation Diagram

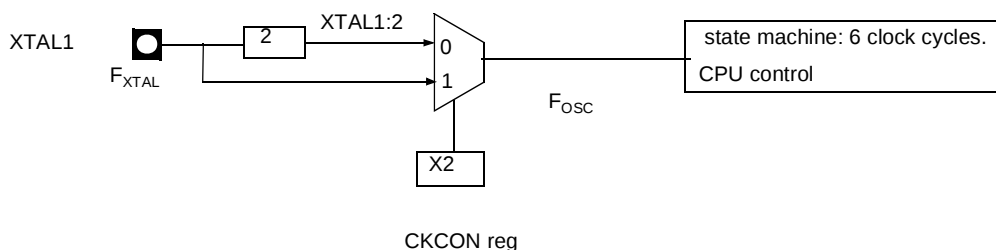


Table 6-1. CKCON Register
CKCON - Clock Control Register (8Fh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	X2

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
0	X2	CPU and peripheral clock bit Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$).

Reset Value = XXXX XXX0b

Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (<http://www.atmel.com>)

7.1 Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

ASSEMBLY LANGUAGE

```

; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2                AUXR1 EQU 0A2H
;
0000 909000        MOV  DPTR,#SOURCE      ; address of SOURCE
0003 05A2          INC   AUXR1             ; switch data pointers
0005 90A000        MOV  DPTR,#DEST        ; address of DEST
0008              LOOP:
0008 05A2          INC   AUXR1             ; switch data pointers
000A E0            MOVX A,@DPTR            ; get a byte from SOURCE
000B A3           INC   DPTR              ; increment SOURCE address
000C 05A2          INC   AUXR1             ; switch data pointers
000E F0           MOVX @DPTR,A            ; write the byte to DEST
000F A3           INC   DPTR              ; increment DEST address
0010 70F6          JNZ   LOOP             ; check for 0 terminator
0012 05A2          INC   AUXR1            ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

8. Timer 2

The timer 2 in the TS80C54/58X2 is compatible with the timer 2 in the 80C52.

It is a 16-bit timer/counter: the count is maintained by two eight-bit timer registers, TH2 and TL2, connected in cascade. It is controlled by T2CON register (See Table 8-1) and T2MOD register (See Table 8-2). Timer 2 operation is similar to Timer 0 and Timer 1. $\overline{C/T2}$ selects $F_{OSC}/12$ (timer operation) or external pin T2 (counter operation) as the timer clock input. Setting TR2 allows TL2 to be incremented by the selected input.

Timer 2 has 3 operating modes: capture, autoreload and Baud Rate Generator. These modes are selected by the combination of RCLK, TCLK and CP/RL2 (T2CON), as described in the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description.

Refer to the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description for the description of Capture and Baud Rate Generator Modes.

In TS80C54/58X2 Timer 2 includes the following enhancements:

- Auto-reload mode with up or down counter
- Programmable clock-output

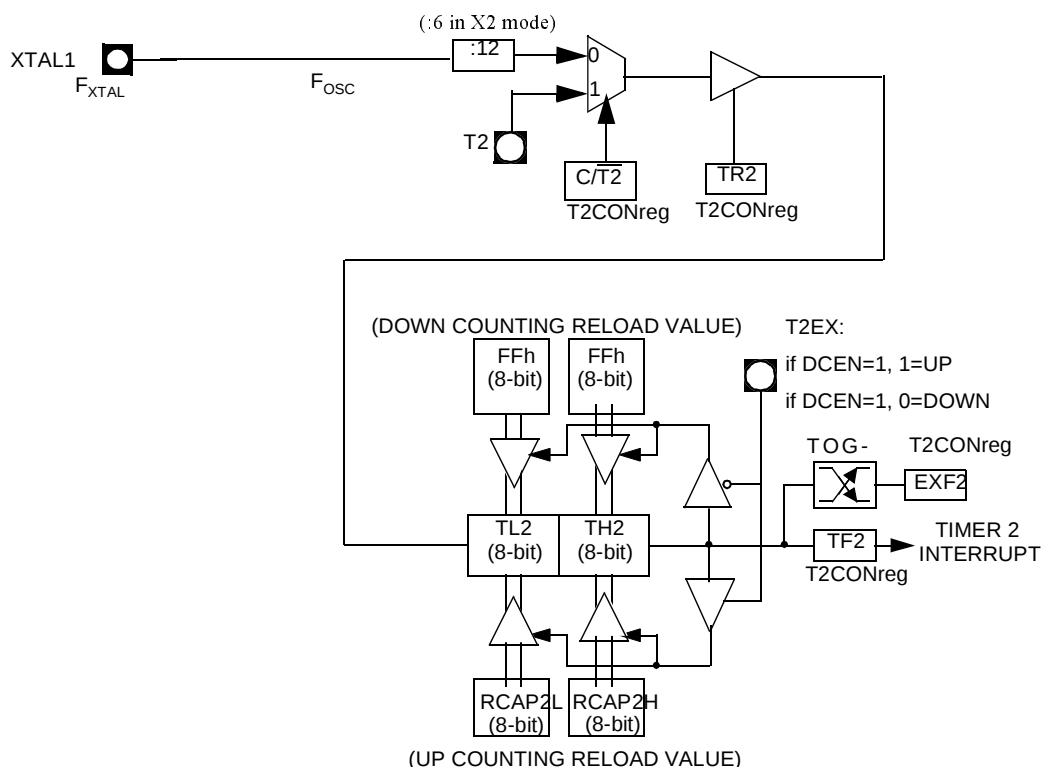
8.1 Auto-Reload Mode

The auto-reload mode configures timer 2 as a 16-bit timer or event counter with automatic reload. If DCEN bit in T2MOD is cleared, timer 2 behaves as in 80C52 (refer to the Atmel Wireless & Microcontrollers 8-bit Microcontroller Hardware description). If DCEN bit is set, timer 2 acts as an Up/down timer/counter as shown in Figure 8-1. In this mode the T2EX pin controls the direction of count.

When T2EX is high, timer 2 counts up. Timer overflow occurs at FFFFh which sets the TF2 flag and generates an interrupt request. The overflow also causes the 16-bit value in RCAP2H and RCAP2L registers to be loaded into the timer registers TH2 and TL2.

When T2EX is low, timer 2 counts down. Timer underflow occurs when the count in the timer registers TH2 and TL2 equals the value stored in RCAP2H and RCAP2L registers. The underflow sets TF2 flag and reloads FFFFh into the timer registers.

The EXF2 bit toggles when timer 2 overflows or underflows according to the the direction of the count. EXF2 does not generate any interrupt. This bit can be used to provide 17-bit resolution

Figure 8-1. Auto-Reload Mode Up/Down Counter (DCEN = 1)


8.1.1 Programmable Clock-Output

In the clock-out mode, timer 2 operates as a 50%-duty-cycle, programmable clock generator (See Figure 8-2) . The input clock increments TL2 at frequency $F_{osc}/2$. The timer repeatedly counts to overflow from a loaded value. At overflow, the contents of RCAP2H and RCAP2L registers are loaded into TH2 and TL2. In this mode, timer 2 overflows do not generate interrupts. The formula gives the clock-out frequency as a function of the system oscillator frequency and the value in the RCAP2H and RCAP2L registers :

$$Clock - OutFrequency = \frac{F_{osc}}{4 \times (65536 - RCAP2H/RCAP2L)}$$

For a 16 MHz system clock, timer 2 has a programmable frequency range of 61 Hz ($F_{osc}/2^{16}$) to 4 MHz ($F_{osc}/4$). The generated clock signal is brought out to T2 pin (P1.0).

Timer 2 is programmed for the clock-out mode as follows:

- Set T2OE bit in T2MOD register.
- Clear $\overline{C/T2}$ bit in T2CON register.
- Determine the 16-bit reload value from the formula and enter it in RCAP2H/RCAP2L registers.

9. TS80C54/58X2 Serial I/O Port

The serial I/O port in the TS80C54/58X2 is compatible with the serial I/O port in the 80C52. It provides both synchronous and asynchronous communication modes. It operates as an Universal Asynchronous Receiver and Transmitter (UART) in three full-duplex modes (Modes 1, 2 and 3). Asynchronous transmission and reception can occur simultaneously and at different baud rates

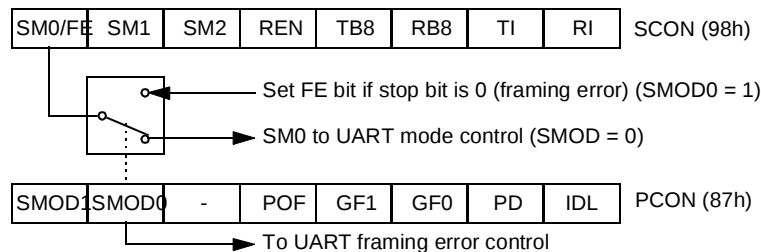
Serial I/O port includes the following enhancements:

- Framing error detection
- Automatic address recognition

9.1 Framing Error Detection

Framing bit error detection is provided for the three asynchronous modes (modes 1, 2 and 3). To enable the framing bit error detection feature, set SMOD0 bit in PCON register (See Figure 9-1).

Figure 9-1. Framing Error Block Diagram



When this feature is enabled, the receiver checks each incoming data frame for a valid stop bit. An invalid stop bit may result from noise on the serial lines or from simultaneous transmission by two CPUs. If a valid stop bit is not found, the Framing Error bit (FE) in SCON register (See Table 9-3.) bit is set.

Software may examine FE bit after each reception to check for data errors. Once set, only software or a reset can clear FE bit. Subsequently received frames with valid stop bits cannot clear FE bit. When FE feature is enabled, RI rises on stop bit instead of the last data bit (See Figure 9-2. and Figure 9-3.).

Figure 9-2. UART Timings in Mode 1

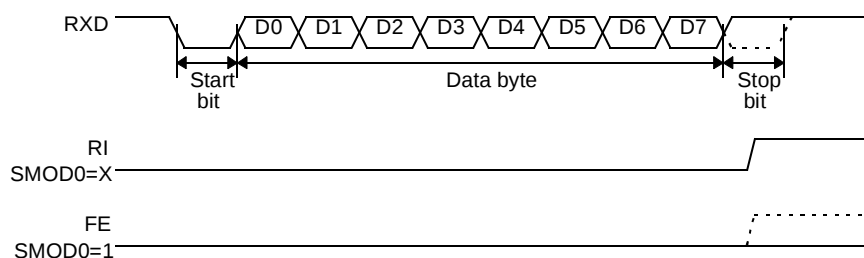
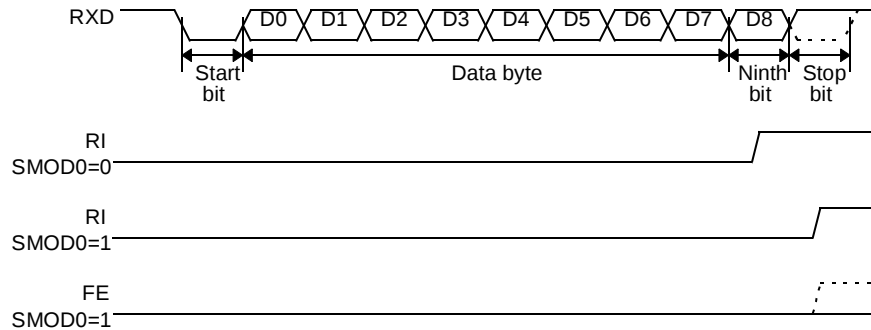


Figure 9-3. UART Timings in Modes 2 and 3



9.1.1 Automatic Address Recognition

The automatic address recognition feature is enabled when the multiprocessor communication feature is enabled (SM2 bit in SCON register is set).

Implemented in hardware, automatic address recognition enhances the multiprocessor communication feature by allowing the serial port to examine the address of each incoming command frame. Only when the serial port recognizes its own address, the receiver sets RI bit in SCON register to generate an interrupt. This ensures that the CPU is not interrupted by command frames addressed to other devices.

If desired, you may enable the automatic address recognition feature in mode 1. In this configuration, the stop bit takes the place of the ninth data bit. Bit RI is set only when the received command frame address matches the device's address and is terminated by a valid stop bit.

To support automatic address recognition, a device is identified by a given address and a broadcast address.

NOTE: The multiprocessor communication and automatic address recognition features cannot be enabled in mode 0 (i.e. setting SM2 bit in SCON register in mode 0 has no effect).

9.1.2 Given Address

Each device has an individual address that is specified in SADDR register; the SADEN register is a mask byte that contains don't-care bits (defined by zeros) to form the device's given address. The don't-care bits provide the flexibility to address one or more slaves at a time. The following example illustrates how a given address is formed.

To address a device by its individual address, the SADEN mask byte must be 1111 1111b. For example:

SADDR	0101 0110b
SADEN	1111 1100b
Given	0101 01XXb

The following is an example of how to use given addresses to address different slaves:

Slave A:	SADDR	1111 0001b
	<u>SADEN</u>	<u>1111 1010b</u>
	Given	1111 0X0Xb
Slave B:	SADDR	1111 0011b
	<u>SADEN</u>	<u>1111 1001b</u>
	Given	1111 0XX1b
Slave C:	SADDR	1111 0010b
	<u>SADEN</u>	<u>1111 1101b</u>
	Given	1111 00X1b

The SADEN byte is selected so that each slave may be addressed separately.

For slave A, bit 0 (the LSB) is a don't-care bit; for slaves B and C, bit 0 is a 1. To communicate with slave A only, the master must send an address where bit 0 is clear (e.g. 1111 0000b).

For slave A, bit 1 is a 1; for slaves B and C, bit 1 is a don't care bit. To communicate with slaves B and C, but not slave A, the master must send an address with bits 0 and 1 both set (e.g. 1111 0011b).

To communicate with slaves A, B and C, the master must send an address with bit 0 set, bit 1 clear, and bit 2 clear (e.g. 1111 0001b).

9.1.3 Broadcast Address

A broadcast address is formed from the logical OR of the SADDR and SADEN registers with zeros defined as don't-care bits, e.g.:

	SADDR	0101 0110b
	SADEN	1111 1100b
Broadcast =SADDR OR SADEN		1111 111Xb

The use of don't-care bits provides flexibility in defining the broadcast address, however in most applications, a broadcast address is FFh. The following is an example of using broadcast addresses:

Slave A:	SADDR	1111 0001b
	<u>SADEN</u>	<u>1111 1010b</u>
	Broadcast	1111 1X11b,
Slave B:	SADDR	1111 0011b
	<u>SADEN</u>	<u>1111 1001b</u>
	Broadcast	1111 1X11b,
Slave C:	SADDR=	1111 0010b
	<u>SADEN</u>	<u>1111 1101b</u>
	Broadcast	1111 1111b

For slaves A and B, bit 2 is a don't care bit; for slave C, bit 2 is set. To communicate with all of the slaves, the master must send an address FFh. To communicate with slaves A and B, but not slave C, the master can send an address FBh.

9.1.4 Reset Addresses

On reset, the SADDR and SADEN registers are initialized to 00h, i.e. the given and broadcast addresses are xxxx xxxxb (all don't-care bits). This ensures that the serial port will reply to any address, and so, that it is backwards compatible with the 80C51 microcontrollers that do not support automatic address recognition.

Table 9-3. SCON Register
SCON - Serial Control Register (98h)

7	6	5	4	3	2	1	0
FE/SM0	SM1	SM2	REN	TB8	RB8	TI	RI

Bit Number	Bit Mnemonic	Description																				
7	FE	Framing Error bit (SMOD0=1) Clear to reset the error state, not cleared by a valid stop bit. Set by hardware when an invalid stop bit is detected. SMOD0 must be set to enable access to the FE bit																				
	SM0	Serial port Mode bit 0 Refer to SM1 for serial port mode selection. SMOD0 must be cleared to enable access to the SM0 bit																				
6	SM1	Serial port Mode bit 1 <table><tr><th>SM0</th><th>SM1Mode</th><th>Description</th><th>Baud Rate</th></tr><tr><td>0</td><td>0</td><td>0</td><td>Shift RegisterF_{XTAL}/12 (/6 in X2 mode)</td></tr><tr><td>0</td><td>1</td><td>1</td><td>8-bit UARTVariable</td></tr><tr><td>1</td><td>0</td><td>2</td><td>9-bit UARTF_{XTAL}/64 or F_{XTAL}/32 (/32, /16 in X2 mode)</td></tr><tr><td>1</td><td>1</td><td>3</td><td>9-bit UARTVariable</td></tr></table>	SM0	SM1Mode	Description	Baud Rate	0	0	0	Shift RegisterF _{XTAL} /12 (/6 in X2 mode)	0	1	1	8-bit UARTVariable	1	0	2	9-bit UARTF _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)	1	1	3	9-bit UARTVariable
SM0	SM1Mode	Description	Baud Rate																			
0	0	0	Shift RegisterF _{XTAL} /12 (/6 in X2 mode)																			
0	1	1	8-bit UARTVariable																			
1	0	2	9-bit UARTF _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)																			
1	1	3	9-bit UARTVariable																			
5	SM2	Serial port Mode 2 bit / Multiprocessor Communication Enable bit Clear to disable multiprocessor communication feature. Set to enable multiprocessor communication feature in mode 2 and 3, and eventually mode 1. This bit should be cleared in mode 0.																				
4	REN	Reception Enable bit Clear to disable serial reception. Set to enable serial reception.																				
3	TB8	Transmitter Bit 8 / Ninth bit to transmit in modes 2 and 3. Clear to transmit a logic 0 in the 9th bit. Set to transmit a logic 1 in the 9th bit.																				
2	RB8	Receiver Bit 8 / Ninth bit received in modes 2 and 3 Cleared by hardware if 9th bit received is a logic 0. Set by hardware if 9th bit received is a logic 1. In mode 1, if SM2 = 0, RB8 is the received stop bit. In mode 0 RB8 is not used.																				
1	TI	Transmit Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0 or at the beginning of the stop bit in the other modes.																				
0	RI	Receive Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0, see Figure 9-2. and Figure 9-3. in the other modes.																				

Reset Value = 0000 0000b

Bit addressable

12. Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer ReSeT (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

12.1 Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycle. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is $96 \times T_{OSC}$, where $T_{OSC} = 1/F_{OSC}$. To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a 2^7 counter has been added to extend the Time-out capability, ranking from 16ms to 2s @ $F_{OSC} = 12\text{MHz}$. To manage this feature, refer to WDTPRG register description, Table 12-2. (SFR0A7h).

Table 12-1. WDTRST Register
WDTRST Address (0A6h)

	7	6	5	4	3	2	1
Reset value	X	X	X	X	X	X	X

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

13. ONCE™ Mode (ON Chip Emulation)

The ONCE mode facilitates testing and debugging of systems using TS80C54/58X2 without removing the circuit from the board. The ONCE mode is invoked by driving certain pins of the TS80C54/58X2; the following sequence must be exercised:

- Pull ALE low while the device is in reset (RST high) and $\overline{\text{PSEN}}$ is high.
- Hold ALE low as RST is deactivated.

While the TS80C54/58X2 is in ONCE mode, an emulator or test CPU can be used to drive the circuit. Table 13-1 shows the status of the port pins during ONCE mode.

Normal operation is restored when normal reset is applied.

Table 13-1. External Pin Status during ONCE Mode

ALE	PSEN	Port 0	Port 1	Port 2	Port 3	XTAL1/2
Weak pull-up	Weak pull-up	Float	Weak pull-up	Weak pull-up	Weak pull-up	Active

17. TS87C54/58X2 EPROM

17.1 EPROM Structure

The TS87C54/58X2 EPROM is divided in two different arrays:

- the code array:16/32 Kbytes.
- the encryption array:64 bytes.
- In addition a third non programmable array is implemented:
- the signature array: 4 bytes.

17.2 EPROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

17.2.1 Encryption Array

Within the EPROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

17.2.2 Program Lock Bits

The three lock bits, when programmed according to Table 17-1., will provide different level of protection for the on-chip code and data.

Table 17-1. Program Lock bits

Program Lock Bits				Protection Description
Security level	LB1	LB2	LB3	
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	P	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, EA is sampled and latched on reset, and further programming of the EPROM is disabled.
3	U	P	U	Same as 2, also verify is disabled.
4	U	U	P	Same as 3, also external execution is disabled.

U: unprogrammed,
P: programmed

WARNING: Security level 2 and 3 should only be programmed after EPROM and Core verification.

17.2.3 Signature bytes

The TS87C54/58X2 contains 4 factory programmed signatures bytes. To read these bytes, perform the process described in section 8.3.

17.3 EPROM Programming

17.3.1 Set-up modes

In order to program and verify the EPROM or to read the signature bytes, the TS87C54/58X2 is placed in specific set-up modes (See Figure 17-1.).

Control and program signals must be held at the levels indicated in Table 17-2.

17.3.2 Definition of terms

Address Lines: P1.0-P1.7, P2.0-P2.5, P3.4 respectively for A0-A14 (P2.5 (A13) for TS87C54X2, P3.4 (A14) for TS87C58X2).

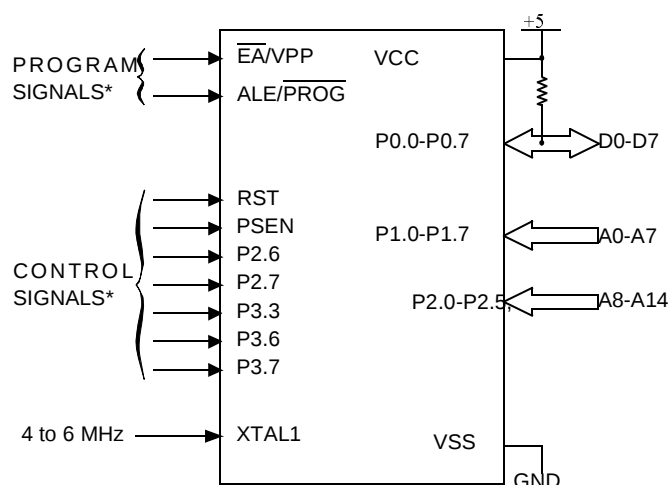
Data Lines: P0.0-P0.7 for D0-D7

Control Signals: RST, $\overline{\text{PSEN}}$, P2.6, P2.7, P3.3, P3.6, P3.7.

Program Signals: ALE/ $\overline{\text{PROG}}$, $\overline{\text{EA/VPP}}$.

Table 17-2. EPROM Set-Up Modes

Mode	RST	PSEN	ALE/ $\overline{\text{PROG}}$	$\overline{\text{EA/VPP}}$	P2.6	P2.7	P3.3	P3.6	P3.7
Program Code data	1	0		12.75	0	1	1	1	1
Verify Code data	1	0	1	1	0		0	1	1
Program Encryption Array Address 0-3Fh	1	0		12.75	0	1	1	0	1
Read Signature Bytes	1	0	1	1	0		0	0	0
Program Lock bit 1	1	0		12.75	1	1	1	1	1
Program Lock bit 2	1	0		12.75	1	1	1	0	0
Program Lock bit 3	1	0		12.75	1	0	1	1	0

Figure 17-1. Set-Up Modes Configuration

* See Table 31. for proper value on these inputs

17.3.3 Programming Algorithm

The Improved Quick Pulse algorithm is based on the Quick Pulse algorithm and decreases the number of pulses applied during byte programming from 25 to 1.

To program the TS80C54/58X2 the following sequence must be exercised:

- Step 1: Activate the combination of control signals.
- Step 2: Input the valid address on the address lines.
- Step 3: Input the appropriate data on the data lines.
- Step 4: Raise $\overline{EA/VPP}$ from VCC to VPP (typical 12.75V).
- Step 5: Pulse $\overline{ALE/PROG}$ once.
- Step 6: Lower $\overline{EA/VPP}$ from VPP to VCC

Repeat step 2 through 6 changing the address and data for the entire array or until the end of the object file is reached (See Figure 17-2.).

17.3.4 Verify algorithm

Code array verify must be done after each byte or block of bytes is programmed. In either case, a complete verify of the programmed array will ensure reliable programming of the TS87C54/58X2.

P 2.7 is used to enable data output.

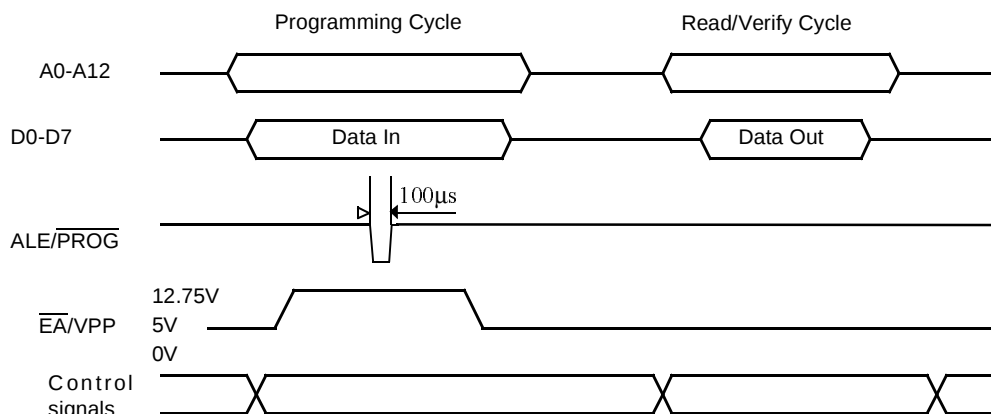
To verify the TS87C54/58X2 code the following sequence must be exercised:

- Step 1: Activate the combination of program and control signals.
- Step 2: Input the valid address on the address lines.
- Step 3: Read data on the data lines.

Repeat step 2 through 3 changing the address for the entire array verification (See Figure 17-2.)

The encryption array cannot be directly verified. Verification of the encryption array is done by observing that the code array is well encrypted.

Figure 17-2. Programming and Verification Signal's Waveform



17.4 EPROM Erasure (Windowed Packages Only)

Erasing the EPROM erases the code array, the encryption array and the lock bits returning the parts to full functionality.

Erasure leaves all the EPROM cells in a 1's state (FF).

17.4.1 Erasure Characteristics

The recommended erasure procedure is exposure to ultraviolet light (at 2537 Å) to an integrated dose at least 15 W-sec/cm². Exposing the EPROM to an ultraviolet lamp of 12,000 µW/cm² rating for 30 minutes, at a distance of about 25 mm, should be sufficient. An exposure of 1 hour is recommended with most of standard erasers.

Erasure of the EPROM begins to occur when the chip is exposed to light with wavelength shorter than approximately 4,000 Å. Since sunlight and fluorescent lighting have wavelengths in this range, exposure to these light sources over an extended time (about 1 week in sunlight, or 3 years in room-level fluorescent lighting) could cause inadvertent erasure. If an application subjects the device to this type of exposure, it is suggested that an opaque label be placed over the window.

18. Signature Bytes

The TS87C54/58X2 has four signature bytes in location 30h, 31h, 60h and 61h. To read these bytes follow the procedure for EPROM verify but activate the control lines provided in Table 31. for Read Signature Bytes. Table 18-1. shows the content of the signature byte for the TS80C54/58X2.

20. Ordering Information

Table 20-1. Possible Ordering Entries

Part Number	Supply Voltage	Temperature Range	Package	Packing
TS80C54X2xxx-MCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C54X2xxx-MCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C54X2xxx-MCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C54X2xxx-MCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C54X2xxx-VCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C54X2xxx-VCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C54X2xxx-VCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C54X2xxx-VCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C54X2xxx-LCA	-5 to +/-10%	Commercial	PDIL40	Stick
TS80C54X2xxx-LCB	-5 to +/-10%	Commercial	PLCC44	Stick
TS80C54X2xxx-LCC	-5 to +/-10%	Commercial	PQFP44	Tray
TS80C54X2xxx-LCE	-5 to +/-10%	Commercial	VQFP44	Tray
TS80C54X2xxx-MIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C54X2xxx-MIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C54X2xxx-MIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C54X2xxx-MIE	-5 to +/-10%	Industrial	VQFP44	Tray
TS80C54X2xxx-VIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C54X2xxx-VIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C54X2xxx-VIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C54X2xxx-VIE	-5 to +/-10%	Industrial	VQFP44	Tray
TS80C54X2xxx-LIA	-5 to +/-10%	Industrial	PDIL40	Stick
TS80C54X2xxx-LIB	-5 to +/-10%	Industrial	PLCC44	Stick
TS80C54X2xxx-LIC	-5 to +/-10%	Industrial	PQFP44	Tray
TS80C54X2xxx-LIE	-5 to +/-10%	Industrial	VQFP44	Tray
AT80C54X2zzz-3CSUM	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C54X2zzz-SLSUM	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C54X2zzz-RLTUM	-5 to +/-10%	Industrial & Green	VQFP44	Tray
AT80C54X2zzz-3CSUL	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C54X2zzz-SLSUL	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C54X2zzz-RLTUL	-5 to +/-10%	Industrial & Green	VQFP44	Tray
AT80C54X2zzz-3CSUV	-5 to +/-10%	Industrial & Green	PDIL40	Stick
AT80C54X2zzz-SLSUV	-5 to +/-10%	Industrial & Green	PLCC44	Stick
AT80C54X2zzz-RLTUV	-5 to +/-10%	Industrial & Green	VQFP44	Tray
TS87C54X2-MCA	5V ±10%	Commercial	PDIL40	Stick
TS87C54X2-MCB	5V ±10%	Commercial	PLCC44	Stick

Part Number	Supply Voltage	Temperature Range	Package	Packing
TS87C54X2-MCC	5V ±10%	Commercial	PQFP44	Tray
TS87C54X2-MCE	5V ±10%	Commercial	VQFP44	Tray
TS87C54X2-VCA	5V ±10%	Commercial	PDIL40	Stick
TS87C54X2-VCB	5V ±10%	Commercial	PLCC44	Stick
TS87C54X2-VCC	5V ±10%	Commercial	PQFP44	Tray
TS87C54X2-VCE	5V ±10%	Commercial	VQFP44	Tray
TS87C54X2-LCA	2.7 to 5.5V	Commercial	PDIL40	Stick
TS87C54X2-LCB	2.7 to 5.5V	Commercial	PLCC44	Stick
TS87C54X2-LCC	2.7 to 5.5V	Commercial	PQFP44	Tray
TS87C54X2-LCE	2.7 to 5.5V	Commercial	VQFP44	Tray
TS87C54X2-MIA	5V ±10%	Industrial	PDIL40	Stick
TS87C54X2-MIB	5V ±10%	Industrial	PLCC44	Stick
TS87C54X2-MIC	5V ±10%	Industrial	PQFP44	Tray
TS87C54X2-MIE	5V ±10%	Industrial	VQFP44	Tray
TS87C54X2-VIA	5V ±10%	Industrial	PDIL40	Stick
TS87C54X2-VIB	5V ±10%	Industrial	PLCC44	Stick
TS87C54X2-VIC	5V ±10%	Industrial	PQFP44	Tray
TS87C54X2-VIE	5V ±10%	Industrial	VQFP44	Tray
TS87C54X2-LIA	2.7 to 5.5V	Industrial	PDIL40	Stick
TS87C54X2-LIB	2.7 to 5.5V	Industrial	PLCC44	Stick
TS87C54X2-LIC	2.7 to 5.5V	Industrial	PQFP44	Tray
TS87C54X2-LIE	2.7 to 5.5V	Industrial	VQFP44	Tray
AT87C54X2-3CSUM	5V ±10%	Industrial & Green	PDIL40	Stick
AT87C54X2-SLSUM	5V ±10%	Industrial & Green	PLCC44	Stick
AT87C54X2-RLTUM	5V ±10%	Industrial & Green	VQFP44	Tray
AT87C54X2-3CSUL	2.7 to 5.5V	Industrial & Green	PDIL40	Stick
AT87C54X2-SLSUL	2.7 to 5.5V	Industrial & Green	PLCC44	Stick
AT87C54X2-RLTUL	2.7 to 5.5V	Industrial & Green	VQFP44	Tray
AT87C54X2-3CSUV	5V ±10%	Industrial & Green	PDIL40	Stick
AT87C54X2-SLSUV	5V ±10%	Industrial & Green	PLCC44	Stick
AT87C54X2-RLTUV	5V ±10%	Industrial & Green	VQFP44	Tray