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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, LVD, POR, PWM, WDT
Number of I/O	40
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 14x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj128ga705-i-pt

PIC24FJ256GA705 FAMILY

2.4.1 CONSIDERATIONS FOR CERAMIC CAPACITORS

In recent years, large value, low-voltage, surface-mount ceramic capacitors have become very cost effective in sizes up to a few tens of microfarad. The low-ESR, small physical size and other properties make ceramic capacitors very attractive in many types of applications.

Ceramic capacitors are suitable for use with the internal voltage regulator of this microcontroller. However, some care is needed in selecting the capacitor to ensure that it maintains sufficient capacitance over the intended operating range of the application.

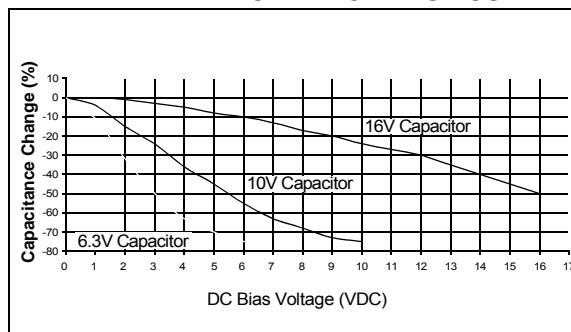
Typical low-cost, 10 μF ceramic capacitors are available in X5R, X7R and Y5V dielectric ratings (other types are also available, but are less common). The initial tolerance specifications for these types of capacitors are often specified as $\pm 10\%$ to $\pm 20\%$ (X5R and X7R) or -20% to $+80\%$ (Y5V). However, the effective capacitance that these capacitors provide in an application circuit will also vary based on additional factors, such as the applied DC bias voltage and the temperature. The total in-circuit tolerance is, therefore, much wider than the initial tolerance specification.

The X5R and X7R capacitors typically exhibit satisfactory temperature stability (ex: $\pm 15\%$ over a wide temperature range, but consult the manufacturer's data sheets for exact specifications). However, Y5V capacitors typically have extreme temperature tolerance specifications of $+22\%$ to -82% . Due to the extreme temperature tolerance, a 10 μF nominal rated Y5V type capacitor may not deliver enough total capacitance to meet minimum internal voltage regulator stability and transient response requirements. Therefore, Y5V capacitors are not recommended for use with the internal regulator if the application must operate over a wide temperature range.

In addition to temperature tolerance, the effective capacitance of large value ceramic capacitors can vary substantially, based on the amount of DC voltage applied to the capacitor. This effect can be very significant, but is often overlooked or is not always documented.

A typical DC bias voltage vs. capacitance graph for X7R type capacitors is shown in Figure 2-4.

FIGURE 2-4: DC BIAS VOLTAGE vs. CAPACITANCE CHARACTERISTICS



When selecting a ceramic capacitor to be used with the internal voltage regulator, it is suggested to select a high-voltage rating so that the operating voltage is a small percentage of the maximum rated capacitor voltage. For example, choose a ceramic capacitor rated at a minimum of 16V for the 1.8V core voltage. Suggested capacitors are shown in Table 2-1.

2.5 ICSP Pins

The PGCx and PGDx pins are used for In-Circuit Serial Programming (ICSP) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of ohms, not to exceed 100 Ω .

Pull-up resistors, series diodes and capacitors on the PGCx and PGDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits, and pin Voltage Input High (V_{IH}) and Voltage Input Low (V_{IL}) requirements.

For device emulation, ensure that the "Communication Channel Select" pins (i.e., PGCx/PGDx) programmed into the device match the physical connections for the ICSP to the Microchip debugger/emulator tool.

For more information on available Microchip development tools connection requirements, refer to **Section 30.0 "Development Support"**.

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TABLE 4-6: SFR MAP: 0200h BLOCK

File Name	Address	All Resets	File Name	Address	All Resets
INPUT CAPTURE			MULTIPLE OUTPUT CAPTURE/COMPARE/PWM (CONTINUED)		
IC1CON1	0200	0000	CCP1RAH	0286	0000
IC1CON2	0202	000D	CCP1RBL	0288	0000
IC1BUF	0204	0000	CCP1RBH	028A	0000
IC1TMR	0206	0000	CCP1BUFL	028C	0000
IC2CON1	0208	0000	CCP1BUFH	028E	0000
IC2CON2	020A	000D	CCP2CON1L	0290	0000
IC2BUF	020C	0000	CCP2CON1H	0292	0000
IC2TMR	020E	0000	CCP2CON2L	0294	0000
IC3CON1	0210	0000	CCP2CON2H	0296	0100
IC3CON2	0212	000D	CCP2CON3L	0298	0000
IC3BUF	0214	0000	CCP2CON3H	029A	0000
IC3TMR	0216	0000	CCP2STATL	029C	00x0
OUTPUT COMPARE			CCP2STATH	029E	0000
OC1CON1	0230	0000	CCP2TMRL	02A0	0000
OC1CON2	0232	000C	CCP2TMRH	02A2	0000
OC1RS	0234	xxxx	CCP2PRL	02A4	FFFF
OC1R	0236	xxxx	CCP2PRH	02A6	FFFF
OC1TMR	0238	xxxx	CCP2RAL	02A8	0000
OC2CON1	023A	0000	CCP2RAH	02AA	0000
OC2CON2	023C	000C	CCP2RBL	02AC	0000
OC2RS	023E	xxxx	CCP2RBH	02AE	0000
OC2R	0240	xxxx	CCP2BUFL	02B0	0000
OC2TMR	0242	xxxx	CCP2BUFH	02B2	0000
OC3CON1	0244	0000	CCP3CON1L	02B4	0000
OC3CON2	0246	000C	CCP3CON1H	02B6	0000
OC3RS	0248	xxxx	CCP3CON2L	02B8	0000
OC3R	024A	xxxx	CCP3CON2H	02BA	0100
OC3TMR	024C	xxxx	CCP3CON3L	02BC	0000
MULTIPLE OUTPUT CAPTURE/COMPARE/PWM			CCP3CON3H	02BE	0000
CCP1CON1L	026C	0000	CCP3STATL	02C0	00x0
CCP1CON1H	026E	0000	CCP3STATH	02C2	0000
CCP1CON2L	0270	0000	CCP3TMRL	02C4	0000
CCP1CON2H	0272	0100	CCP3TMRH	02C6	0000
CCP1CON3L	0274	0000	CCP3PRL	02C8	FFFF
CCP1CON3H	0276	0000	CCP3PRH	02CA	FFFF
CCP1STATL	0278	00x0	CCP3RAL	02CC	0000
CCP1STATH	027A	0000	CCP3RAH	02CE	0000
CCP1TMRL	027C	0000	CCP3RBL	02D0	0000
CCP1TMRH	027E	0000	CCP3RBH	02D2	0000
CCP1PRL	0280	FFFF	CCP3BUFL	02D4	0000
CCP1PRH	0282	FFFF	CCP3BUFH	02D6	0000
CCP1RAL	0284	0000			

Legend: x = undefined. Reset values are shown in hexadecimal.

TABLE 4-13: EDS MEMORY ADDRESS WITH DIFFERENT PAGES AND ADDRESSES

DSRPAG (Data Space Read Register)	DSWPAG (Data Space Write Register)	Source/Destination Address while Indirect Addressing	24-Bit EA Pointing to EDS	Comment
$x^{(1)}$	$x^{(1)}$	0000h to 1FFFh	000000h to 001FFFh	Near Data Space ⁽²⁾
		2000h to 7FFFh	002000h to 007FFFh	
001h	001h	8000h to FFFFh	008000h to 00FFFEh	EPMP Memory Space
002h	002h		010000h to 017FFEh	
003h	003h		018000h to 0187FEh	
•	•		•	
•	•		•	
•	•		•	
•	•		•	
1FFh	1FFh		FF8000h to FFFFFEh	
000h	000h		Invalid Address	Address Error Trap ⁽³⁾

Note 1: If the source/destination address is below 8000h, the DSRPAG and DSWPAG registers are not considered.

2: This Data Space can also be accessed by Direct Addressing.

3: When the source/destination address is above 8000h and DSRPAG/DSWPAG are '0', an address error trap will occur.

4.2.6 SOFTWARE STACK

Apart from its use as a Working register, the W15 register in PIC24F devices is also used as a Software Stack Pointer (SSP). The pointer always points to the first available free word and grows from lower to higher addresses. It pre-decrements for stack pops and post-increments for stack pushes, as shown in Figure 4-6. Note that for a PC push during any CALL instruction, the MSB of the PC is zero-extended before the push, ensuring that the MSB is always clear.

Note: A PC push during exception processing will concatenate the SRL register to the MSB of the PC prior to the push.

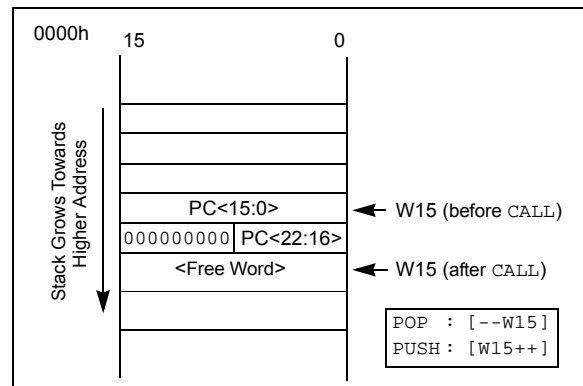
The Stack Pointer Limit Value register (SPLIM), associated with the Stack Pointer, sets an upper address boundary for the stack. SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, SPLIM<0> is forced to '0' as all stack operations must be word-aligned. Whenever an EA is generated using W15 as a source or destination pointer, the resulting address is compared with the value in SPLIM. If the contents of the Stack Pointer (W15) and the SPLIM register are equal, and a push operation is performed, a stack error trap will not occur. The stack error trap will occur on a subsequent push operation. Thus, for example, if it is

desirable to cause a stack error trap when the stack grows beyond address 2000h in RAM, initialize the SPLIM with the value, 1FFEh.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0800h. This prevents the stack from interfering with the SFR space.

A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-6: CALL STACK FRAME



REGISTER 5-1: DMAEN: DMA ENGINE CONTROL REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
DMAEN	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	PRSEL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15

DMAEN: DMA Module Enable bit

1 = Enables module

0 = Disables module and terminates all active DMA operation(s)

bit 14-1

Unimplemented: Read as '0'

bit 0

PRSEL: Channel Priority Scheme Selection bit

1 = Round-robin scheme

0 = Fixed priority scheme

TABLE 10-2: PERIPHERAL MODULE DISABLE REGISTER SUMMARY

Register	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	—	—	T3MD	T2MD	T1MD	—	—	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	—	ADCMD	0000
PMD2	—	—	—	—	—	IC3MD	IC2MD	IC1MD	—	—	—	—	—	OC3MD	OC2MD	OC1MD	0000
PMD3	—	—	—	—	—	CMPMD	RTCCMD	PMPMD	CRCMD	—	—	—	—	—	I2C2MD	—	0000
PMD4	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	CTMUMD	LVDMD	—	0000
PMD5	—	—	—	—	—	—	—	—	—	—	—	—	CCP4MD	CCP3MD	CCP2MD	CCP1MD	0000
PMD6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SPI3MD	0000
PMD7	—	—	—	—	—	—	—	—	—	—	DMA1MD	DMA0MD	—	—	—	—	0000
PMD8	—	—	—	—	—	—	—	—	—	—	—	—	CLC2MD	CLC1MD	—	—	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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11.1.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a `NOP`.

11.1.2 OPEN-DRAIN CONFIGURATION

In addition to the `PORTx`, `LATx` and `TRISx` registers for data control, each port pin can also be individually configured for either a digital or open-drain output. This is controlled by the Open-Drain Control register, `ODCx`, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than V_{DD} (e.g., 5V) on any desired digital only pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum V_{IH} specification.

11.2 Configuring Analog Port Pins (ANSx)

The `ANSx` and `TRISx` registers control the operation of the pins with analog function. Each port pin with analog function is associated with one of the `ANSx` bits, which decide if the pin function should be analog or digital. Refer to Table 11-1 for detailed behavior of the pin for different `ANSx` and `TRISx` bit settings.

When reading the `PORTx` register, all pins configured as analog input channels will read as cleared (a low level).

11.2.1 ANALOG INPUT PINS AND VOLTAGE CONSIDERATIONS

The voltage tolerance of pins used as device inputs is dependent on the pin's input function. Most input pins are able to handle DC voltages of up to 5.5V, a level typical for digital logic circuits. However, several pins can only tolerate voltages up to V_{DD} . Voltage excursions beyond V_{DD} on these pins should always be avoided.

Table 11-2 summarizes the different voltage tolerances. For more information, refer to **Section 32.0 "Electrical Characteristics"** for more details.

TABLE 11-1: CONFIGURING ANALOG/DIGITAL FUNCTION OF AN I/O PIN

Pin Function	ANSx Setting	TRISx Setting	Comments
Analog Input	1	1	It is recommended to keep <code>ANSx = 1</code> .
Analog Output	1	1	It is recommended to keep <code>ANSx = 1</code> .
Digital Input	0	1	Firmware must wait at least one instruction cycle after configuring a pin as a digital input before a valid input value can be read.
Digital Output	0	0	Make sure to disable the analog output function on the pin if any is present.

TABLE 11-2: INPUT VOLTAGE LEVELS FOR PORT OR PIN TOLERATED DESCRIPTION INPUT

Port or Pin	Tolerated Input	Description
PORTB<11:10,8:5>	5.5V	Tolerates input levels above V_{DD} ; useful for most standard logic.
PORTC<9:6>		
PORTA<14:7,4:0>	V_{DD}	Only V_{DD} input levels are tolerated.
PORTB<15:12,9,4:0>		
PORTC<5:0>		

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REGISTER 11-34: RPOR2: PERIPHERAL PIN SELECT OUTPUT REGISTER 2

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP5R5	RP5R4	RP5R3	RP5R2	RP5R1	RP5R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP4R5	RP4R4	RP4R3	RP4R2	RP4R1	RP4R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP5R<5:0>:** RP5 Output Pin Mapping bits

Peripheral Output Number n is assigned to pin, RP5 (see Table 11-7 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP4R<5:0>:** RP4 Output Pin Mapping bits

Peripheral Output Number n is assigned to pin, RP4 (see Table 11-7 for peripheral function numbers).

REGISTER 11-35: RPOR3: PERIPHERAL PIN SELECT OUTPUT REGISTER 3

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP7R5	RP7R4	RP7R3	RP7R2	RP7R1	RP7R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP6R5	RP6R4	RP6R3	RP6R2	RP6R1	RP6R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP7R<5:0>:** RP7 Output Pin Mapping bits

Peripheral Output Number n is assigned to pin, RP7 (see Table 11-7 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP6R<5:0>:** RP6 Output Pin Mapping bits

Peripheral Output Number n is assigned to pin, RP6 (see Table 11-7 for peripheral function numbers).

13.0 TIMER2/3

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the “*dsPIC33/PIC24 Family Reference Manual*”, “**Timers**” (DS39704), which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

The Timer2/3 module is a 32-bit timer, which can also be configured as independent, 16-bit timers with selectable operating modes.

As a 32-bit timer, Timer2/3 can operate in three modes:

- Two Independent 16-Bit Timers with All 16-Bit Operating modes (except Asynchronous Counter mode)
- Single 32-Bit Timer
- Single 32-Bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period Register Match
- A/D Event Trigger (on Timer2/3 in 32-bit mode and Timer3 in 16-bit mode)

Individually, all of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed above, except for the A/D event trigger. This trigger is implemented only on Timer2/3 in 32-bit mode and Timer3 in 16-bit mode. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON and T3CON registers. T2CON is shown in generic form in Register 13-1; T3CON is shown in Register 13-2.

For 32-bit timer/counter operation, Timer2 is the least significant word; Timer3 is the most significant word of the 32-bit timer.

Note: For 32-bit operation, T3CON control bits are ignored. Only T2CON control bits are used for setup and control. Timer2 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 interrupt flags.

To configure Timer2/3 for 32-bit operation:

1. Set the T32 bit (T2CON<3> = 1).
2. Select the prescaler ratio for Timer2 using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. If TCS is set to an external clock, RPINRx (TyCK) must be configured to an available RPn/RPIn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.
4. Load the timer period value. PR3 will contain the most significant word (msw) of the value, while PR2 contains the least significant word (lsb).
5. If interrupts are required, set the interrupt enable bit, T3IE. Use the priority bits, T3IP<2:0>, to set the interrupt priority. Note that while Timer2 controls the timer, the interrupt appears as a Timer3 interrupt.
6. Set the TON bit (= 1).

The timer value, at any point, is stored in the register pair, TMR<3:2>. TMR3 always contains the most significant word of the count, while TMR2 contains the least significant word.

To configure any of the timers for individual 16-bit operation:

1. Clear the T32 bit (T2CON<3>).
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. See **Section 11.5 “Peripheral Pin Select (PPS)”** for more information.
4. Load the timer period value into the PRx register.
5. If interrupts are required, set the interrupt enable bit, TxIE. Use the priority bits, TxIP<2:0>, to set the interrupt priority.
6. Set the TON (TxCON<15> = 1) bit.

REGISTER 14-2: ICxCON2: INPUT CAPTURE x CONTROL REGISTER 2 (CONTINUED)

bit 4-0 **SYNCSEL<4:0>**: Synchronization/Trigger Source Selection bits

11111 = Not used
11110 = Not used
11101 = Not used
11100 = CTMU trigger⁽¹⁾
11011 = A/D interrupt⁽¹⁾
11010 = CMP3 trigger⁽¹⁾
11001 = CMP2 trigger⁽¹⁾
11000 = CMP1 trigger⁽¹⁾
10111 = Not used
10110 = M CCP4 IC/OC interrupt
10101 = M CCP3 IC/OC interrupt
10100 = M CCP2 IC/OC interrupt
10011 = M CCP1 IC/OC interrupt
10010 = IC3 interrupt⁽²⁾
10001 = IC2 interrupt⁽²⁾
10000 = IC1 interrupt⁽²⁾
01111 = Not used
01110 = Not used
01101 = Timer3 match event
01100 = Timer2 match event
01011 = Timer1 match event
01010 = Not used
01001 = Not used
01000 = Not used
00111 = M CCP4 Sync/Trigger out
00110 = M CCP3 Sync/Trigger out
00101 = M CCP2 Sync/Trigger out
00100 = M CCP1 Sync/Trigger out
00011 = OC3 Sync/Trigger out
00010 = OC2 Sync/Trigger out
00001 = OC1 Sync/Trigger out
00000 = Off

Note 1: Use these inputs as Trigger sources only and never as Sync sources.

2: Never use an Input Capture x module as its own Trigger source by selecting this mode.

REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1 (CONTINUED)

- bit 3 **TRIGMODE:** Trigger Status Mode Select bit
1 = TRIGSTAT (OCxCON2<6>) is cleared when OCxRS = OCxTMR or in software
0 = TRIGSTAT is only cleared by software
- bit 2-0 **OCM<2:0>:** Output Compare x Mode Select bits⁽¹⁾
111 = Center-Aligned PWM mode on OCx⁽²⁾
110 = Edge-Aligned PWM mode on OCx⁽²⁾
101 = Double Compare Continuous Pulse mode: Initializes the OCx pin low; toggles the OCx state continuously on alternate matches of OCxR and OCxRS
100 = Double Compare Single-Shot mode: Initializes the OCx pin low; toggles the OCx state on matches of OCxR and OCxRS for one cycle
011 = Single Compare Continuous Pulse mode: Compare events continuously toggle the OCx pin
010 = Single Compare Single-Shot mode: Initializes OCx pin high; compare event forces the OCx pin low
001 = Single Compare Single-Shot mode: Initializes OCx pin low; compare event forces the OCx pin high
000 = Output compare channel is disabled

Note 1: The OCx output must also be configured to an available RPn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.

2: The Fault input enable and Fault status bits are valid when OCM<2:0> = 111 or 110.

3: The Comparator 1 output controls the OC1-OC3 channels.

4: The OCFA/OCFB Fault input must also be configured to an available RPn/RPIn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.

16.2 General Purpose Timer

Timer mode is selected when CCSEL = 0 and MOD<3:0> = 0000. The timer can function as a 32-bit timer or a dual 16-bit timer, depending on the setting of the T32 bit (Table 16-1).

TABLE 16-1: TIMER OPERATION MODE

T32 (CCPxCON1L<5>)	Operating Mode
0	Dual Timer Mode (16-bit)
1	Timer Mode (32-bit)

Dual 16-Bit Timer mode provides a simple timer function with two independent 16-bit timer/counters. The primary timer uses the CCPxTMRL and CCPxPRL registers. Only the primary timer can interact with other modules on the device. It generates the MCCPx Sync out signals for use by other MCCPx modules. It can also use the SYNC<4:0> bits signal generated by other modules.

The secondary timer uses the CCPxTMRH and CCPxPRH registers. It is intended to be used only as a periodic interrupt source for scheduling CPU events. It does not generate an output Sync/Trigger signal like the primary time base. In Dual Timer mode, the Timer Period High register, CCPxPRH, generates the MCCPx compare event (CCPxIF) used by many other modules on the device.

The 32-Bit Timer mode uses the CCPxTMRL and CCPxTMRH registers, together, as a single 32-bit timer. When CCPxTMRL overflows, CCPxTMRH increments

by one. This mode provides a simple timer function when it is important to track long time periods. Note that the T32 bit (CCPxCON1L<5>) should be set before the CCPxTMRL or CCPxPRH registers are written to initialize the 32-bit timer.

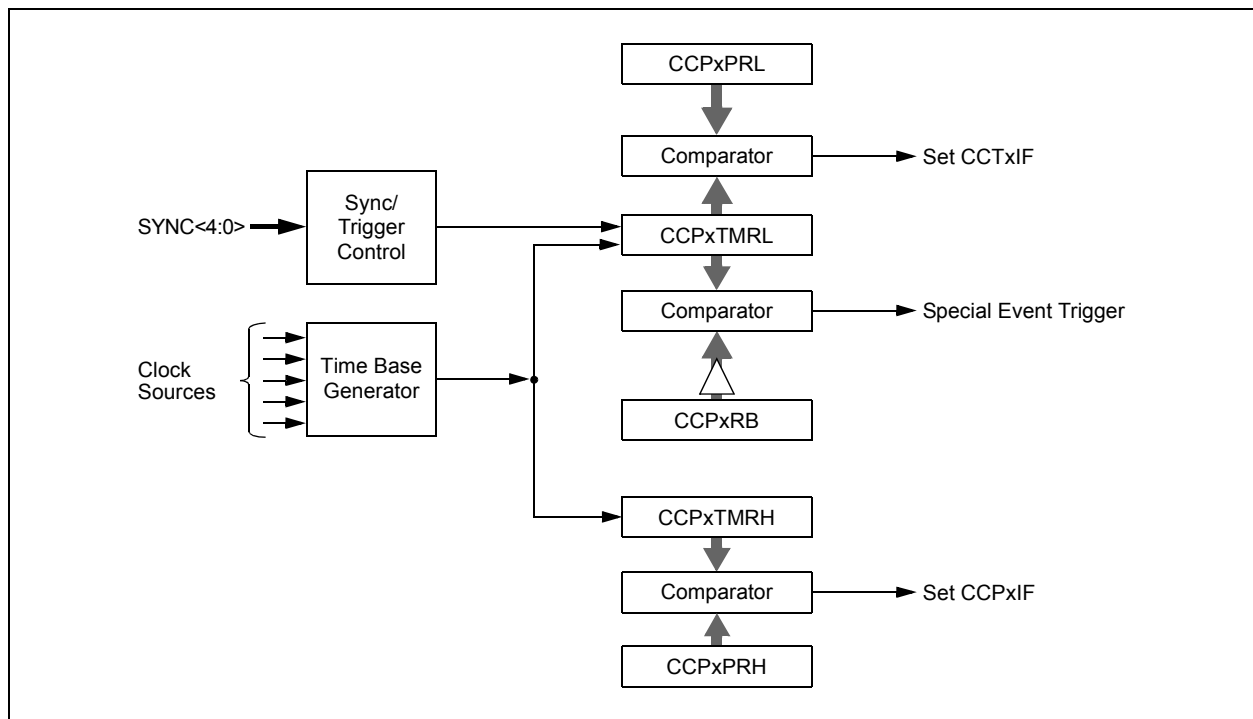
16.2.1 SYNC AND TRIGGER OPERATION

In both 16-bit and 32-bit modes, the timer can also function in either Synchronization ("Sync") or Trigger mode operation. Both use the SYNC<4:0> bits (CCPxCON1H<4:0>) to determine the input signal source. The difference is how that signal affects the timer.

In Sync operation, the Timer Reset or clear occurs when the input selected by SYNC<4:0> is asserted. The timer immediately begins to count again from zero unless it is held for some other reason. Sync operation is used whenever the TRIGEN bit (CCPxCON1H<7>) is cleared. The SYNC<4:0> bits can have any value except '11111'.

In Trigger mode operation, the timer is held in Reset until the input selected by SYNC<4:0> is asserted; when it occurs, the timer starts counting. Trigger operation is used whenever the TRIGEN bit is set. In Trigger mode, the timer will continue running after a trigger event as long as the CCPTRIG bit (CCPxSTATL<7>) is set. To clear CCPTRIG, the TRCLR bit (CCPxSTATL<5>) must be set to clear the trigger event, reset the timer and hold it at zero until another trigger event occurs. On PIC24FJ256GA705 family devices, Trigger mode operation can only be used when the system clock is the time base source (CLKSEL<2:0> = 000).

FIGURE 16-3: DUAL 16-BIT TIMER MODE



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17.4 SPI Control Registers

REGISTER 17-1: SPIxCON1L: SPIx CONTROL REGISTER 1 LOW

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	DISSDO	MODE32 ^(1,4)	MODE16 ^(1,4)	SMP	CKE ⁽¹⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SSEN ⁽²⁾	CKP	MSTEN	DISSDI	DISSCK	MCLKEN ⁽³⁾	SPIFE	ENHBUF
bit 7							bit 0

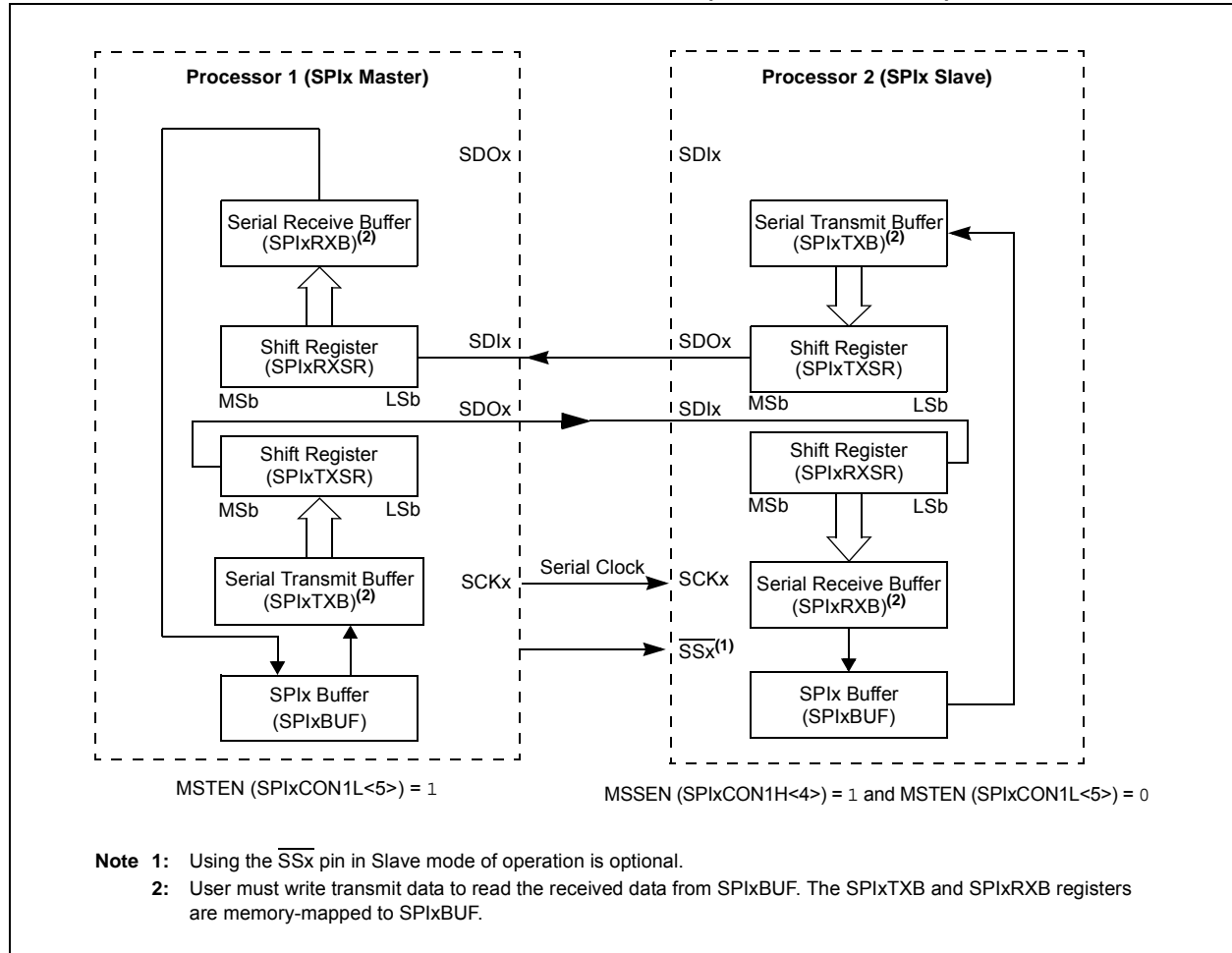
Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **SPIEN:** SPIx On bit
 1 = Enables module
 0 = Turns off and resets module, disables clocks, disables interrupt event generation, allows SFR modifications
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
 1 = Halts in CPU Idle mode
 0 = Continues to operate in CPU Idle mode
- bit 12 **DISSDO:** Disable SDOx Output Port bit
 1 = SDOx pin is not used by the module; pin is controlled by the port function
 0 = SDOx pin is controlled by the module
- bit 11-10 **MODE<32,16>:** Serial Word Length bits^(1,4)
 AUDEN = 0:
- | | | |
|--------|--------|---------------|
| MODE32 | MODE16 | COMMUNICATION |
| 1 | x | 32-Bit |
| 0 | 1 | 16-Bit |
| 0 | 0 | 8-Bit |
- AUDEN = 1:
- | | | |
|--------|--------|---|
| MODE32 | MODE16 | COMMUNICATION |
| 1 | 1 | 24-Bit Data, 32-Bit FIFO, 32-Bit Channel/64-Bit Frame |
| 1 | 0 | 32-Bit Data, 32-Bit FIFO, 32-Bit Channel/64-Bit Frame |
| 0 | 1 | 16-Bit Data, 16-Bit FIFO, 32-Bit Channel/64-Bit Frame |
| 0 | 0 | 16-Bit Data, 16-Bit FIFO, 16-Bit Channel/32-Bit Frame |
- bit 9 **SMP:** SPIx Data Input Sample Phase bit
 Master Mode:
 1 = Input data is sampled at the end of data output time
 0 = Input data is sampled at the middle of data output time
 Slave Mode:
 Input data is always sampled at the middle of data output time, regardless of the SMP setting.

- Note 1:** When AUDEN = 1, this module functions as if CKE = 0, regardless of its actual value.
Note 2: When FRMEN = 1, SSEN is not used.
Note 3: MCLKEN can only be written when the SPIEN bit = 0.
Note 4: This channel is not meaningful for DSP/PCM mode as LRC follows the FRMSYPW bit.

FIGURE 17-2: SPIx MASTER/SLAVE CONNECTION (STANDARD MODE)



21.3.2 RTCVAL REGISTER MAPPINGS

REGISTER 21-4: RTCCON2H: RTCC CONTROL REGISTER 2 (HIGH)⁽¹⁾

R/W-0	R/W-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
DIV<15:8>							
bit 15				bit 8			

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
DIV<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0

DIV<15:0>: Clock Divide bits

Sets the period of the clock divider counter; value should cause a nominal 1/2 second underflow.

Note 1: A write to this register is only allowed when WRLOCK = 1.

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REGISTER 29-6: FWDT CONFIGURATION REGISTER (CONTINUED)

bit 3-0 **WDTPS<3:0>**: Watchdog Timer Postscale Select bits

1111 = 1:32,768
1110 = 1:16,384
1101 = 1:8,192
1100 = 1:4,096
1011 = 1:2,048
1010 = 1:1,024
1001 = 1:512
1000 = 1:256
0111 = 1:128
0110 = 1:64
0101 = 1:32
0100 = 1:16
0011 = 1:8
0010 = 1:4
0001 = 1:2
0000 = 1:1

TABLE 31-2: INSTRUCTION SET OVERVIEW

Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
ADD	ADD <i>f</i>	$f = f + \text{WREG}$	1	1	C, DC, N, OV, Z
	ADD <i>f</i> , WREG	$\text{WREG} = f + \text{WREG}$	1	1	C, DC, N, OV, Z
	ADD #lit10, Wn	$\text{Wd} = \text{lit10} + \text{Wd}$	1	1	C, DC, N, OV, Z
	ADD Wb, Ws, Wd	$\text{Wd} = \text{Wb} + \text{Ws}$	1	1	C, DC, N, OV, Z
	ADD Wb, #lit5, Wd	$\text{Wd} = \text{Wb} + \text{lit5}$	1	1	C, DC, N, OV, Z
ADDC	ADDC <i>f</i>	$f = f + \text{WREG} + (\text{C})$	1	1	C, DC, N, OV, Z
	ADDC <i>f</i> , WREG	$\text{WREG} = f + \text{WREG} + (\text{C})$	1	1	C, DC, N, OV, Z
	ADDC #lit10, Wn	$\text{Wd} = \text{lit10} + \text{Wd} + (\text{C})$	1	1	C, DC, N, OV, Z
	ADDC Wb, Ws, Wd	$\text{Wd} = \text{Wb} + \text{Ws} + (\text{C})$	1	1	C, DC, N, OV, Z
	ADDC Wb, #lit5, Wd	$\text{Wd} = \text{Wb} + \text{lit5} + (\text{C})$	1	1	C, DC, N, OV, Z
AND	AND <i>f</i>	$f = f .\text{AND. WREG}$	1	1	N, Z
	AND <i>f</i> , WREG	$\text{WREG} = f .\text{AND. WREG}$	1	1	N, Z
	AND #lit10, Wn	$\text{Wd} = \text{lit10} .\text{AND. Wd}$	1	1	N, Z
	AND Wb, Ws, Wd	$\text{Wd} = \text{Wb} .\text{AND. Ws}$	1	1	N, Z
	AND Wb, #lit5, Wd	$\text{Wd} = \text{Wb} .\text{AND. lit5}$	1	1	N, Z
ASR	ASR <i>f</i>	$f = \text{Arithmetic Right Shift } f$	1	1	C, N, OV, Z
	ASR <i>f</i> , WREG	$\text{WREG} = \text{Arithmetic Right Shift } f$	1	1	C, N, OV, Z
	ASR Ws, Wd	$\text{Wd} = \text{Arithmetic Right Shift Ws}$	1	1	C, N, OV, Z
	ASR Wb, Wns, Wnd	$\text{Wnd} = \text{Arithmetic Right Shift Wb by Wns}$	1	1	N, Z
	ASR Wb, #lit5, Wnd	$\text{Wnd} = \text{Arithmetic Right Shift Wb by lit5}$	1	1	N, Z
BCLR	BCLR <i>f</i> , #bit4	Bit Clear <i>f</i>	1	1	None
	BCLR Ws, #bit4	Bit Clear Ws	1	1	None
BRA	BRA C, Expr	Branch if Carry	1	1 (2)	None
	BRA GE, Expr	Branch if Greater than or Equal	1	1 (2)	None
	BRA GEU, Expr	Branch if Unsigned Greater than or Equal	1	1 (2)	None
	BRA GT, Expr	Branch if Greater than	1	1 (2)	None
	BRA GTU, Expr	Branch if Unsigned Greater than	1	1 (2)	None
	BRA LE, Expr	Branch if Less than or Equal	1	1 (2)	None
	BRA LEU, Expr	Branch if Unsigned Less than or Equal	1	1 (2)	None
	BRA LT, Expr	Branch if Less than	1	1 (2)	None
	BRA LTU, Expr	Branch if Unsigned Less than	1	1 (2)	None
	BRA N, Expr	Branch if Negative	1	1 (2)	None
	BRA NC, Expr	Branch if Not Carry	1	1 (2)	None
	BRA NN, Expr	Branch if Not Negative	1	1 (2)	None
	BRA NOV, Expr	Branch if Not Overflow	1	1 (2)	None
	BRA NZ, Expr	Branch if Not Zero	1	1 (2)	None
	BRA OV, Expr	Branch if Overflow	1	1 (2)	None
	BRA Expr	Branch Unconditionally	1	2	None
	BRA Z, Expr	Branch if Zero	1	1 (2)	None
	BRA Wn	Computed Branch	1	2	None
BSET	BSET <i>f</i> , #bit4	Bit Set <i>f</i>	1	1	None
	BSET Ws, #bit4	Bit Set Ws	1	1	None
BSW	BSW.C Ws, Wb	Write C bit to Ws<Wb>	1	1	None
	BSW.Z Ws, Wb	Write Z bit to Ws<Wb>	1	1	None
BTG	BTG <i>f</i> , #bit4	Bit Toggle <i>f</i>	1	1	None
	BTG Ws, #bit4	Bit Toggle Ws	1	1	None
BTSC	BTSC <i>f</i> , #bit4	Bit Test <i>f</i> , Skip if Clear	1	1 (2 or 3)	None
	BTSC Ws, #bit4	Bit Test Ws, Skip if Clear	1	1 (2 or 3)	None

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NOTES:

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TABLE 32-13: COMPARATOR DC SPECIFICATIONS

Operating Conditions: 2.0V < VDD < 3.6V, -40°C < TA < +85°C (unless otherwise stated)							
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
D300	VIOFF	Input Offset Voltage	—	12	50	mV	(Note 1)
D301	VICM	Input Common-Mode Voltage	0	—	VDD	V	(Note 1)
D302	CMRR	Common-Mode Rejection Ratio	55	—	—	dB	(Note 1)
D306	IQCMP	AVDD Quiescent Current per Comparator	—	27	—	μA	Comparator is enabled
D307	TRESP	Response Time	—	300	—	ns	(Note 2)
D308	TMC2OV	Comparator Mode Change to Valid Output	—	—	10	μs	
D309	IDD	Operating Supply Current	—	30	—	μA	AVDD = 3.3V

Note 1: Parameters are characterized but not tested.

Note 2: Measured with one input at VDD/2 and the other transitioning from VSS to VDD, 40 mV step, 15 mV overdrive.

TABLE 32-14: COMPARATOR VOLTAGE REFERENCE DC SPECIFICATIONS

Operating Conditions: 2.0V < VDD < 3.6V, -40°C < TA < +85°C (unless otherwise stated)							
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
VR310	TSET	Settling Time	—	—	10	μs	(Note 1)
VRD311	CVRAA	Absolute Accuracy	-100	—	+100	mV	
VRD312	CVRUR	Unit Resistor Value (R)	—	4.5	—	kΩ	

Note 1: Measures the interval while CVR<4:0> transitions from '11111' to '00000'.

TABLE 32-15: CTMU CURRENT SOURCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial					
Param No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Comments	Conditions
DCT10	IOUT1	CTMU Current Source, Base Range	—	550	—	nA	CTMUCON1L<1:0> = 00 ⁽²⁾	2.5V < VDD < VDDMAX
DCT11	IOUT2	CTMU Current Source, 10x Range	—	5.5	—	μA	CTMUCON1L<1:0> = 01	
DCT12	IOUT3	CTMU Current Source, 100x Range	—	55	—	μA	CTMUCON1L<1:0> = 10	
DCT13	IOUT4	CTMU Current Source, 1000x Range	—	550	—	μA	CTMUCON1L<1:0> = 11 ⁽²⁾ , CTMUCON1H<0> = 0	
DCT14	IOUT5	CTMU Current Source, High Range	—	2.2	—	mA	CTMUCON1L<1:0> = 01, CTMUCON1H<0> = 1	
DCT21	VDELTA1	Temperature Diode Voltage Change per Degree Celsius	—	-1.8	—	mV/°C	Current = 5.5 μA	
DCT22	VDELTA2	Temperature Diode Voltage Change per Degree Celsius	—	-1.55	—	mV/°C	Current = 55 μA	
DCT23	VD1	Forward Voltage	—	710	—	mV	At 0°C, 5.5 μA	
DCT24	VD2	Forward Voltage	—	760	—	mV	At 0°C, 55 μA	

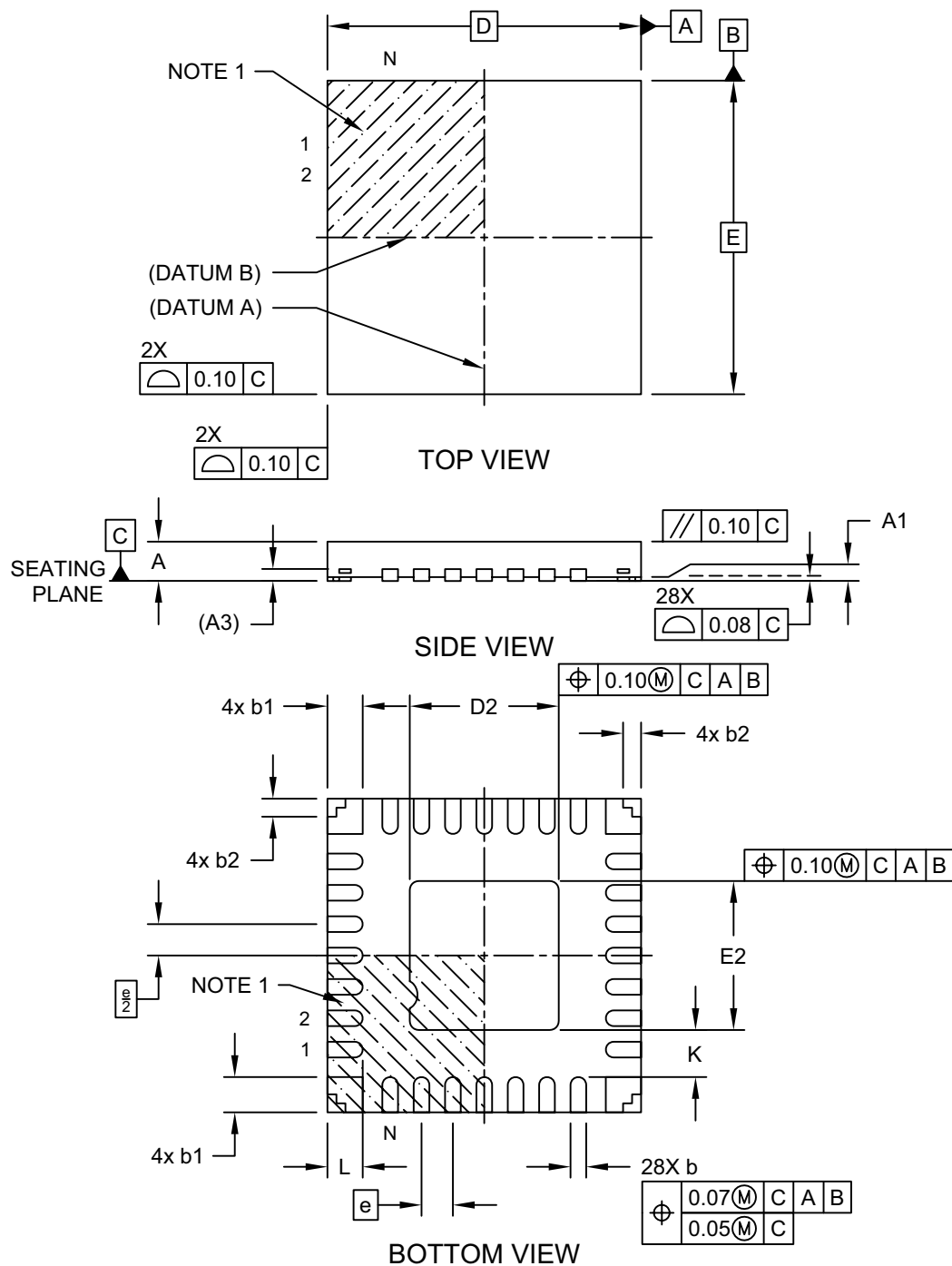
Note 1: Nominal value at center point of current trim range (CTMUCON1L<7:2> = 000000).

Note 2: Do not use this current range with the internal temperature sensing diode.

PIC24FJ256GA705 FAMILY

28-Lead Ultra Thin Plastic Quad Flat, No Lead Package (M6) - 4x4x0.6 mm Body [UQFN] With Corner Anchors

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

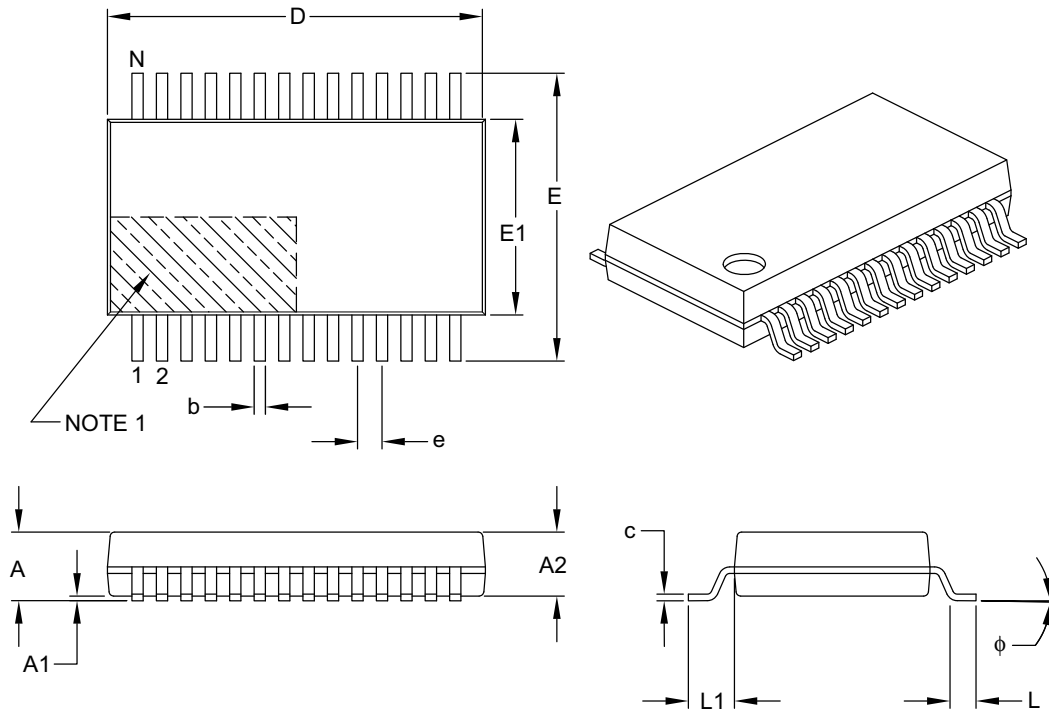


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PIC24FJ256GA705 FAMILY

28-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	0.65 BSC		
Overall Height	A	–	–	2.00
Molded Package Thickness	A2	1.65	1.75	1.85
Standoff	A1	0.05	–	–
Overall Width	E	7.40	7.80	8.20
Molded Package Width	E1	5.00	5.30	5.60
Overall Length	D	9.90	10.20	10.50
Foot Length	L	0.55	0.75	0.95
Footprint	L1	1.25 REF		
Lead Thickness	c	0.09	–	0.25
Foot Angle	φ	0°	4°	8°
Lead Width	b	0.22	–	0.38

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-073B