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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, LVD, POR, PWM, WDT
Number of I/O	22
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 10x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-UQFN Exposed Pad
Supplier Device Package	28-UQFN (4x4)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj64ga702t-i-mv

PIC24FJ256GA705 FAMILY

TABLE 1-2: DEVICE FEATURES FOR THE PIC24FJXXXGA70X: 44-PIN AND 48-PIN DEVICES

Features	PIC24FJ64GA70X	PIC24FJ128GA70X	PIC24FJ256GA70X
Operating Frequency	DC – 32 MHz		
Program Memory (bytes)	64K	128K	256K
Program Memory (instruction words, 24 bits)	22,528	45,056	88,064
Data Memory (bytes)	16K		
Interrupt Sources (soft vectors/NMI traps)	124		
I/O Ports	Ports A, B, C		
Total I/O Pins:			
44-pin	35	35	35
48-pin	39	39	39
Remappable Pins:			
44-pin	29 (29 I/Os, 0 input only)		
48-pin	33 (29 I/Os, 4 input only)		
DMA (6-channel)	1		
16-Bit Timers	3 ⁽¹⁾		
Real-Time Clock and Calendar (RTCC)	Yes		
Cyclic Redundancy Check (CRC)	Yes		
Input Capture Channels	3 ⁽¹⁾		
Output Compare/PWM Channels	3 ⁽¹⁾		
Input Change Notification Interrupt	25 (remappable pins)		
Serial Communications:			
UART	2 ⁽¹⁾		
SPI (3-wire/4-wire)	3 ⁽¹⁾		
I ² C	2		
Configurable Logic Cell (CLC)	2 ⁽¹⁾		
Parallel Communications (EPMP/PSP)	Yes		
Capture/Compare/PWM/Timer Modules (MCCP)	4 Modules 1 (6-output), 3 (2-output)		
JTAG Boundary Scan	Yes		
10/12-Bit Analog-to-Digital Converter (A/D) Module (input channels)	14		
Analog Comparators	3		
CTMU Interface	Yes		
Universal Serial Bus Controller	No		
Resets (and delays)	Core POR, V _{DD} POR, BOR, RESET Instruction, MCLR, WDT, Illegal Opcode, REPEAT Instruction, Hardware Traps, Configuration Word Mismatch (OST, PLL Lock)		
Instruction Set	76 Base Instructions, Multiple Addressing Mode Variations		
Packages	44-Pin TQFP, 48-Pin TQFP and QFN		

Note 1: Some peripherals are accessible through remappable pins.

4.2 Data Memory Space

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the “*dsPIC33/PIC24 Family Reference Manual*”, “**Data Memory with Extended Data Space (EDS)**” (DS39733). The information in this data sheet supersedes the information in the FRM.

The PIC24F core has a 16-bit wide data memory space, addressable as a single linear range. The Data Space is accessed using two Address Generation Units (AGUs), one each for read and write operations. The Data Space memory map is shown in Figure 4-2.

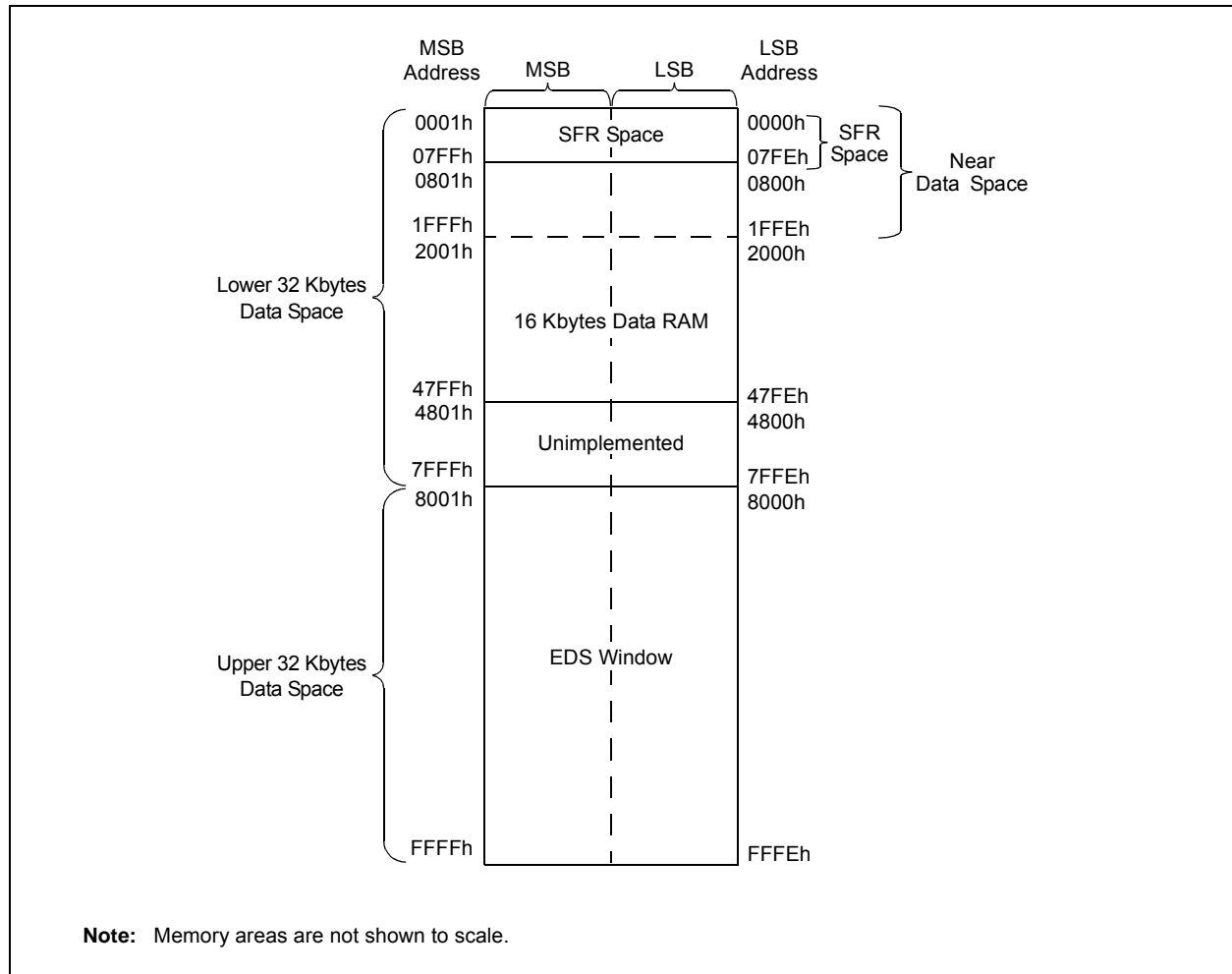
The 16-bit wide data addresses in the data memory space point to bytes within the Data Space (DS). This gives a DS address range of 16 Kbytes or 8K words. The lower half (0000h to 7FFFh) is used for implemented (on-chip) memory addresses.

The upper half of data memory address space (8000h to FFFFh) is used as a window into the Extended Data Space (EDS). This allows the microcontroller to directly access a greater range of data beyond the standard 16-bit address range. EDS is discussed in detail in **Section 4.2.5 “Extended Data Space (EDS)”**.

4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte-addressable, 16-bit wide blocks. Data is aligned in data memory and registers as 16-bit words, but all Data Space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

FIGURE 4-2: DATA SPACE MEMORY MAP FOR PIC24FJ256GA705 DEVICES



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TABLE 4-6: SFR MAP: 0200h BLOCK

File Name	Address	All Resets	File Name	Address	All Resets
INPUT CAPTURE			MULTIPLE OUTPUT CAPTURE/COMPARE/PWM (CONTINUED)		
IC1CON1	0200	0000	CCP1RAH	0286	0000
IC1CON2	0202	000D	CCP1RBL	0288	0000
IC1BUF	0204	0000	CCP1RBH	028A	0000
IC1TMR	0206	0000	CCP1BUFL	028C	0000
IC2CON1	0208	0000	CCP1BUFH	028E	0000
IC2CON2	020A	000D	CCP2CON1L	0290	0000
IC2BUF	020C	0000	CCP2CON1H	0292	0000
IC2TMR	020E	0000	CCP2CON2L	0294	0000
IC3CON1	0210	0000	CCP2CON2H	0296	0100
IC3CON2	0212	000D	CCP2CON3L	0298	0000
IC3BUF	0214	0000	CCP2CON3H	029A	0000
IC3TMR	0216	0000	CCP2STATL	029C	00x0
OUTPUT COMPARE			CCP2STATH	029E	0000
OC1CON1	0230	0000	CCP2TMRL	02A0	0000
OC1CON2	0232	000C	CCP2TMRH	02A2	0000
OC1RS	0234	xxxx	CCP2PRL	02A4	FFFF
OC1R	0236	xxxx	CCP2PRH	02A6	FFFF
OC1TMR	0238	xxxx	CCP2RAL	02A8	0000
OC2CON1	023A	0000	CCP2RAH	02AA	0000
OC2CON2	023C	000C	CCP2RBL	02AC	0000
OC2RS	023E	xxxx	CCP2RBH	02AE	0000
OC2R	0240	xxxx	CCP2BUFL	02B0	0000
OC2TMR	0242	xxxx	CCP2BUFH	02B2	0000
OC3CON1	0244	0000	CCP3CON1L	02B4	0000
OC3CON2	0246	000C	CCP3CON1H	02B6	0000
OC3RS	0248	xxxx	CCP3CON2L	02B8	0000
OC3R	024A	xxxx	CCP3CON2H	02BA	0100
OC3TMR	024C	xxxx	CCP3CON3L	02BC	0000
MULTIPLE OUTPUT CAPTURE/COMPARE/PWM			CCP3CON3H	02BE	0000
CCP1CON1L	026C	0000	CCP3STATL	02C0	00x0
CCP1CON1H	026E	0000	CCP3STATH	02C2	0000
CCP1CON2L	0270	0000	CCP3TMRL	02C4	0000
CCP1CON2H	0272	0100	CCP3TMRH	02C6	0000
CCP1CON3L	0274	0000	CCP3PRL	02C8	FFFF
CCP1CON3H	0276	0000	CCP3PRH	02CA	FFFF
CCP1STATL	0278	00x0	CCP3RAL	02CC	0000
CCP1STATH	027A	0000	CCP3RAH	02CE	0000
CCP1TMRL	027C	0000	CCP3RBL	02D0	0000
CCP1TMRH	027E	0000	CCP3RBH	02D2	0000
CCP1PRL	0280	FFFF	CCP3BUFL	02D4	0000
CCP1PRH	0282	FFFF	CCP3BUFH	02D6	0000
CCP1RAL	0284	0000			

Legend: x = undefined. Reset values are shown in hexadecimal.

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TABLE 4-9: SFR MAP: 0500h BLOCK

File Name	Address	All Resets	File Name	Address	All Resets
DMA (CONTINUED)			DMA (CONTINUED)		
DMAINT5	0500	0000	DMADST5	0504	0000
DMASRC5	0502	0000	DMACNT5	0506	0001

Legend: x = undefined. Reset values are shown in hexadecimal.

TABLE 4-10: SFR MAP: 0600h BLOCK

File Name	Address	All Resets	File Name	Address	All Resets
I/O			PORTB (CONTINUED)		
PADCON	065E	0000	ANSB	067E	FFFF
IOCSTAT	0660	0000	IOCPB	0680	0000
PORTA			IOCNB	0682	0000
TRISA	0662	FFFF	IOCFB	0684	0000
PORTA	0664	0000	IOCPUB	0686	0000
LATA	0666	0000	IOCPDB	0688	0000
ODCA	0668	0000	PORTC		
ANSA	066A	FFFF	TRISC	068A	FFFF
IOCPA	066C	0000	PORTC	068C	0000
IOCNA	066E	0000	LATC	068E	0000
IOCFA	0670	0000	ODCC	0690	0000
IOCPUA	0672	0000	ANSC	0692	FFFF
IOCPDA	0674	0000	IOCPD	0694	0000
PORTB			IOCNC	0696	0000
TRISB	0676	FFFF	IOCFD	0698	0000
PORTB	0678	0000	IOCPUC	069A	0000
LATB	067A	0000	IOCPDC	069C	0000
ODCB	067C	0000			

Legend: x = undefined. Reset values are shown in hexadecimal.

TABLE 4-13: EDS MEMORY ADDRESS WITH DIFFERENT PAGES AND ADDRESSES

DSRPAG (Data Space Read Register)	DSWPAG (Data Space Write Register)	Source/Destination Address while Indirect Addressing	24-Bit EA Pointing to EDS	Comment
$x^{(1)}$	$x^{(1)}$	0000h to 1FFFh	000000h to 001FFFh	Near Data Space ⁽²⁾
		2000h to 7FFFh	002000h to 007FFFh	
001h	001h	8000h to FFFFh	008000h to 00FFFEh	EPMP Memory Space
002h	002h		010000h to 017FFEh	
003h	003h		018000h to 0187FEh	
•	•		•	
•	•		•	
•	•		•	
•	•		•	
1FFh	1FFh		FF8000h to FFFFFEh	
000h	000h		Invalid Address	Address Error Trap ⁽³⁾

Note 1: If the source/destination address is below 8000h, the DSRPAG and DSWPAG registers are not considered.

2: This Data Space can also be accessed by Direct Addressing.

3: When the source/destination address is above 8000h and DSRPAG/DSWPAG are '0', an address error trap will occur.

4.2.6 SOFTWARE STACK

Apart from its use as a Working register, the W15 register in PIC24F devices is also used as a Software Stack Pointer (SSP). The pointer always points to the first available free word and grows from lower to higher addresses. It pre-decrements for stack pops and post-increments for stack pushes, as shown in Figure 4-6. Note that for a PC push during any CALL instruction, the MSB of the PC is zero-extended before the push, ensuring that the MSB is always clear.

Note: A PC push during exception processing will concatenate the SRL register to the MSB of the PC prior to the push.

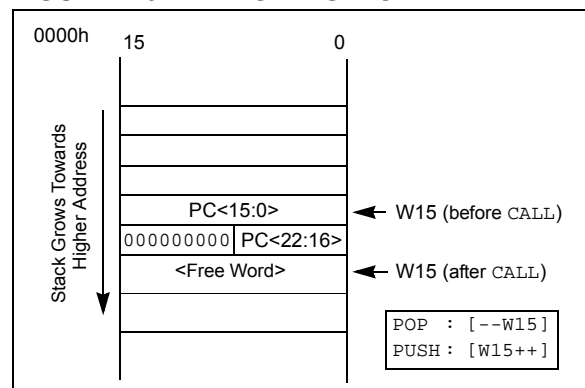
The Stack Pointer Limit Value register (SPLIM), associated with the Stack Pointer, sets an upper address boundary for the stack. SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, SPLIM<0> is forced to '0' as all stack operations must be word-aligned. Whenever an EA is generated using W15 as a source or destination pointer, the resulting address is compared with the value in SPLIM. If the contents of the Stack Pointer (W15) and the SPLIM register are equal, and a push operation is performed, a stack error trap will not occur. The stack error trap will occur on a subsequent push operation. Thus, for example, if it is

desirable to cause a stack error trap when the stack grows beyond address 2000h in RAM, initialize the SPLIM with the value, 1FFEh.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0800h. This prevents the stack from interfering with the SFR space.

A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-6: CALL STACK FRAME



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TABLE 8-2: INTERRUPT VECTOR DETAILS (CONTINUED)

Interrupt Source	IRQ #	IVT Address	Interrupt Bit Location		
			Flag	Enable	Priority
PMP – Parallel Master Port	45	00006Eh	IFS2<13>	IEC2<13>	PMPInterrupt
DMA4 – Direct Memory Access 4	46	000070h	IFS2<14>	IEC2<14>	DMA4Interrupt
—	47	—	—	—	—
—	48	—	—	—	—
SI2C2 – I2C2 Slave Events	49	000076h	IFS3<1>	IEC3<1>	SI2C2Interrupt
MI2C2 – I2C2 Master Events	50	000078h	IFS3<2>	IEC3<2>	MI2C2Interrupt
—	51	—	—	—	—
—	52	—	—	—	—
INT3 – External Interrupt 3	53	00007Eh	IFS3<5>	IEC3<5>	INT3Interrupt
INT4 – External Interrupt 4	54	000080h	IFS3<6>	IEC3<6>	INT4Interrupt
—	55	—	—	—	—
—	56	—	—	—	—
—	57	—	—	—	—
SPI1RX – SPI1 Receive Done	58	000088h	IFS3<10>	IEC3<10>	SPI1RXInterrupt
SPI2RX – SPI2 Receive Done	59	00008Ah	IFS3<11>	IEC3<11>	SPI2RXInterrupt
SPI3RX – SPI3 Receive Done	60	00008Ch	IFS3<12>	IEC3<12>	SPI3RXInterrupt
DMA5 – Direct Memory Access 5	61	00008Eh	IFS3<13>	IEC3<13>	DMA5Interrupt
RTCC – Real-Time Clock and Calendar	62	000090h	IFS3<14>	IEC3<14>	RTCCInterrupt
CCP1 – Capture/Compare 1	63	000092h	IFS3<15>	IEC3<15>	CCP1Interrupt
CCP2 – Capture/Compare 2	64	000094h	IFS4<0>	IEC4<0>	CCP2Interrupt
U1E – UART1 Error	65	000096h	IFS4<1>	IEC4<1>	U1EInterrupt
U2E – UART2 Error	66	000098h	IFS4<2>	IEC4<2>	U2EInterrupt
CRC – Cyclic Redundancy Check	67	00009Ah	IFS4<3>	IEC4<3>	CRCInterrupt
—	68	—	—	—	—
—	69	—	—	—	—
—	70	—	—	—	—
—	71	—	—	—	—
HLVD – High/Low-Voltage Detect	72	0000A4h	IFS4<8>	IEC4<8>	HLVDInterrupt
—	73	—	—	—	—
—	74	—	—	—	—
—	75	—	—	—	—
—	76	—	—	—	—
CTMU – Interrupt	77	0000AEh	IFS4<13>	IEC4<13>	CTMUInterrupt
—	78	—	—	—	—
—	79	—	—	—	—
—	80	—	—	—	—
—	81	—	—	—	—
—	82	—	—	—	—
—	83	—	—	—	—

REGISTER 8-1: SR: ALU STATUS REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	DC
bit 15							bit 8

R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2 ⁽²⁾	IPL1 ⁽²⁾	IPL0 ⁽²⁾	RA	N	OV	Z	C
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-5 **IPL<2:0>: CPU Interrupt Priority Level Status bits^(2,3)**
 111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled
 110 = CPU Interrupt Priority Level is 6 (14)
 101 = CPU Interrupt Priority Level is 5 (13)
 100 = CPU Interrupt Priority Level is 4 (12)
 011 = CPU Interrupt Priority Level is 3 (11)
 010 = CPU Interrupt Priority Level is 2 (10)
 001 = CPU Interrupt Priority Level is 1 (9)
 000 = CPU Interrupt Priority Level is 0 (8)

- Note 1:** For complete register details, see Register 3-1.
- 2:** The IPL<2:0> Status bits are concatenated with the IPL3 Status bit (CORCON<3>) to form the CPU Interrupt Priority Level (IPL). The value in parentheses indicates the IPL when IPL3 = 1. User interrupts are disabled when IPL3 = 1.
- 3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

REGISTER 8-3: INTCON1: INTERRUPT CONTROL REGISTER 1

R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
NSTDIS	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
—	—	—	MATHERR	ADDRERR	STKERR	OSCFAIL	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **NSTDIS:** Interrupt Nesting Disable bit
 1 = Interrupt nesting is disabled
 0 = Interrupt nesting is enabled
- bit 14-5 **Unimplemented:** Read as '0'
- bit 4 **MATHERR:** Math Error Status bit
 1 = Math error trap has occurred
 0 = Math error trap has not occurred
- bit 3 **ADDRERR:** Address Error Trap Status bit
 1 = Address error trap has occurred
 0 = Address error trap has not occurred
- bit 2 **STKERR:** Stack Error Trap Status bit
 1 = Stack error trap has occurred
 0 = Stack error trap has not occurred
- bit 1 **OSCFAIL:** Oscillator Failure Trap Status bit
 1 = Oscillator failure trap has occurred
 0 = Oscillator failure trap has not occurred
- bit 0 **Unimplemented:** Read as '0'

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REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER⁽¹⁾

U-0	R-x ⁽²⁾	R-x ⁽²⁾	R-x ⁽²⁾	U-0	R/W-x ⁽²⁾	R/W-x ⁽²⁾	R/W-x ⁽²⁾
—	COSC2	COSC1	COSC0	—	NOSC2	NOSC1	NOSC0
bit 15				bit 8			

R/W-0	R/W-0	R-0 ⁽⁴⁾	U-0	R/CO-0	R/W-0	R/W-0	R/W-0
CLKLOCK	IOLOCK ⁽³⁾	LOCK	—	CF	POSCEN	SOSCEN	OSWEN
bit 7				bit 0			

Legend:	CO = Clearable Only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits⁽²⁾
 111 = Oscillator with Frequency Divider (OSCFDIV)
 110 = Reserved
 101 = Low-Power RC Oscillator (LPRC)
 100 = Secondary Oscillator (SOSC)
 011 = Primary Oscillator with PLL module (XTPLL, ECPLL)
 010 = Primary Oscillator (XT, HS, EC)
 001 = Fast RC Oscillator with PLL module (FRCPLL)
 000 = Fast RC Oscillator (FRC)

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits⁽²⁾
 111 = Oscillator with Frequency Divider (OSCFDIV)
 110 = Reserved
 101 = Low-Power RC Oscillator (LPRC)
 100 = Secondary Oscillator (SOSC)
 011 = Primary Oscillator with PLL module (XTPLL, ECPLL)
 010 = Primary Oscillator (XT, HS, EC)
 001 = Fast RC Oscillator with PLL module (FRCPLL)
 000 = Fast RC Oscillator (FRC)

bit 7 **CLKLOCK:** Clock Selection Lock Enable bit
If FSCM is Enabled (FCKSM<1:0> = 00):
 1 = Clock and PLL selections are locked
 0 = Clock and PLL selections are not locked and may be modified by setting the OSWEN bit
If FSCM is Disabled (FCKSM<1:0> = 1x):
 Clock and PLL selections are never locked and may be modified by setting the OSWEN bit.

bit 6 **IOLOCK:** I/O Lock Enable bit⁽³⁾
 1 = I/O lock is active
 0 = I/O lock is not active

bit 5 **LOCK:** PLL Lock Status bit⁽⁴⁾
 1 = PLL module is in lock or PLL module start-up timer is satisfied
 0 = PLL module is out of lock, PLL start-up timer is running or PLL is disabled

- Note 1:** OSCCON is protected by a write lock to prevent inadvertent clock switches. See **Section 9.4 “Clock Switching Operation”** for more information.
- 2:** Reset values for these bits are determined by the FNOSC_x Configuration bits.
- 3:** The state of the IOLOCK bit can only be changed once an unlocking sequence has been executed. In addition, if the IOL1WAY Configuration bit is '1', once the IOLOCK bit is set, it cannot be cleared.
- 4:** This bit also resets to '0' during any valid clock switch or whenever a non-PLL Clock mode is selected.

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REGISTER 11-42: RPOR10: PERIPHERAL PIN SELECT OUTPUT REGISTER 10

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP21R5	RP21R4	RP21R3	RP21R2	RP21R1	RP21R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP20R5	RP20R4	RP20R3	RP20R2	RP20R1	RP20R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP21R<5:0>:** RP21 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP21 (see Table 11-7 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP20R<5:0>:** RP20 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP20 (see Table 11-7 for peripheral function numbers).

REGISTER 11-43: RPOR11: PERIPHERAL PIN SELECT OUTPUT REGISTER 11

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP23R5	RP23R4	RP23R3	RP23R2	RP23R1	RP23R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP22R5	RP22R4	RP22R3	RP22R2	RP22R1	RP22R0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP23R<5:0>:** RP23 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP23 (see Table 11-7 for peripheral function numbers).

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP22R<5:0>:** RP22 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP22 (see Table 11-7 for peripheral function numbers).

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REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	ENFLT2 ⁽²⁾	ENFLT1 ⁽²⁾
bit 15						bit 8	

R/W-0	R/W-0, HSC	R/W-0, HSC	R/W-0, HSC	R/W-0	R/W-0	R/W-0	R/W-0
ENFLT0 ⁽²⁾	OCFLT2 ^(2,3)	OCFLT1 ^(2,4)	OCFLT0 ^(2,4)	TRIGMODE	OCM2 ⁽¹⁾	OCM1 ⁽¹⁾	OCM0 ⁽¹⁾
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **OCSIDL:** Output Compare x Stop in Idle Mode Control bit
 1 = Output Compare x halts in CPU Idle mode
 0 = Output Compare x continues to operate in CPU Idle mode
- bit 12-10 **OCTSEL<2:0>:** Output Compare x Timer Select bits
 111 = Peripheral clock (FCY)
 110 = Reserved
 101 = Reserved
 100 = Timer1 clock (only synchronous clock is supported)
 011 = Unimplemented
 010 = Unimplemented
 001 = Timer3 clock
 000 = Timer2 clock
- bit 9 **ENFLT2:** Fault Input 2 Enable bit⁽²⁾
 1 = Fault 2 (Comparator 1/2/3 out) is enabled⁽³⁾
 0 = Fault 2 is disabled
- bit 8 **ENFLT1:** Fault Input 1 Enable bit⁽²⁾
 1 = Fault 1 (OCFB pin) is enabled⁽⁴⁾
 0 = Fault 1 is disabled
- bit 7 **ENFLT0:** Fault Input 0 Enable bit⁽²⁾
 1 = Fault 0 (OCFA pin) is enabled⁽⁴⁾
 0 = Fault 0 is disabled
- bit 6 **OCFLT2:** Output Compare x PWM Fault 2 (Comparator 1/2/3) Condition Status bit^(2,3)
 1 = PWM Fault 2 has occurred
 0 = No PWM Fault 2 has occurred
- bit 5 **OCFLT1:** Output Compare x PWM Fault 1 (OCFB pin) Condition Status bit^(2,4)
 1 = PWM Fault 1 has occurred
 0 = No PWM Fault 1 has occurred
- bit 4 **OCFLT0:** PWM Fault 0 (OCFA pin) Condition Status bit^(2,4)
 1 = PWM Fault 0 has occurred
 0 = No PWM Fault 0 has occurred

- Note 1:** The OCx output must also be configured to an available RPn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.
- 2:** The Fault input enable and Fault status bits are valid when OCM<2:0> = 111 or 110.
- 3:** The Comparator 1 output controls the OC1-OC3 channels.
- 4:** The OCFA/OCFB Fault input must also be configured to an available RPn/RPIn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.

REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1 (CONTINUED)

- bit 3 **TRIGMODE:** Trigger Status Mode Select bit
1 = TRIGSTAT (OCxCON2<6>) is cleared when OCxRS = OCxTMR or in software
0 = TRIGSTAT is only cleared by software
- bit 2-0 **OCM<2:0>:** Output Compare x Mode Select bits⁽¹⁾
111 = Center-Aligned PWM mode on OCx⁽²⁾
110 = Edge-Aligned PWM mode on OCx⁽²⁾
101 = Double Compare Continuous Pulse mode: Initializes the OCx pin low; toggles the OCx state continuously on alternate matches of OCxR and OCxRS
100 = Double Compare Single-Shot mode: Initializes the OCx pin low; toggles the OCx state on matches of OCxR and OCxRS for one cycle
011 = Single Compare Continuous Pulse mode: Compare events continuously toggle the OCx pin
010 = Single Compare Single-Shot mode: Initializes OCx pin high; compare event forces the OCx pin low
001 = Single Compare Single-Shot mode: Initializes OCx pin low; compare event forces the OCx pin high
000 = Output compare channel is disabled

Note 1: The OCx output must also be configured to an available RPn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.

2: The Fault input enable and Fault status bits are valid when OCM<2:0> = 111 or 110.

3: The Comparator 1 output controls the OC1-OC3 channels.

4: The OCFA/OCFB Fault input must also be configured to an available RPn/RPIn pin. For more information, see **Section 11.5 “Peripheral Pin Select (PPS)”**.

REGISTER 16-1: CCPxCON1L: CCPx CONTROL 1 LOW REGISTERS (CONTINUED)

bit 3-0 **MOD<3:0>**: CCPx Mode Select bits

For CCSEL = 1 (Input Capture modes):

- 1xxx = Reserved
- 011x = Reserved
- 0101 = Capture every 16th rising edge
- 0100 = Capture every 4th rising edge
- 0011 = Capture every rising and falling edge
- 0010 = Capture every falling edge
- 0001 = Capture every rising edge
- 0000 = Capture every rising and falling edge (Edge Detect mode)

For CCSEL = 0 (Output Compare/Timer modes):

- 1111 = External Input mode: Pulse generator is disabled, source is selected by ICS<2:0>
- 1110 = Reserved
- 110x = Reserved
- 10xx = Reserved
- 0111 = Variable Frequency Pulse mode
- 0110 = Center-Aligned Pulse Compare mode, buffered
- 0101 = Dual Edge Compare mode, buffered
- 0100 = Dual Edge Compare mode
- 0011 = 16-Bit/32-Bit Single Edge mode, toggles output on compare match
- 0010 = 16-Bit/32-Bit Single Edge mode, drives output low on compare match
- 0001 = 16-Bit/32-Bit Single Edge mode, drives output high on compare match
- 0000 = 16-Bit/32-Bit Timer mode, output functions are disabled

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21.3 Registers

21.3.1 RTCC CONTROL REGISTERS

REGISTER 21-1: RTCCON1L: RTCC CONTROL REGISTER 1 (LOW)

R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
RTCEN	—	—	—	WRLOCK	PWCEN	PWCPOL	PWCPOE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0
RTCOE	OUTSEL2	OUTSEL1	OUTSEL0	—	—	—	TSAEN
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **RTCEN:** RTCC Enable bit
1 = RTCC is enabled and counts from selected clock source
0 = RTCC is not enabled
- bit 14-12 **Unimplemented:** Read as '0'
- bit 11 **WRLOCK:** RTCC Register Write Lock
1 = RTCC registers are locked
0 = RTCC registers may be written to by user
- bit 10 **PWCEN:** Power Control Enable bit
1 = Power control is enabled
0 = Power control is disabled
- bit 9 **PWCPOL:** Power Control Polarity bit
1 = Power control output is active-high
0 = Power control output is active-low
- bit 8 **PWCPOE:** Power Control Output Enable bit
1 = Power control output pin is enabled
0 = Power control output pin is disabled
- bit 7 **RTCOE:** RTCC Output Enable bit
1 = RTCC output is enabled
0 = RTCC output is disabled
- bit 6-4 **OUTSEL<2:0>:** RTCC Output Signal Selection bits
111 = Unused
110 = Unused
101 = Unused
100 = Timestamp A event
011 = Power control
010 = RTCC input clock
001 = Second clock
000 = Alarm event
- bit 3-1 **Unimplemented:** Read as '0'
- bit 0 **TSAEN:** Timestamp A Enable bit
1 = Timestamp event will occur when a low pulse is detected on the $\overline{\text{TMPRN}}$ pin
0 = Timestamp is disabled

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21.3.4 ALARM VALUE REGISTERS

REGISTER 21-11: ALMTIMEL: RTCC ALARM TIME REGISTER (LOW)

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SECTEN2	SECTEN1	SECTEN0	SECONE3	SECONE2	SECONE1	SECONE0
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **SECTEN<2:0>:** Binary Coded Decimal Value of Seconds '10' Digit bits
Contains a value from 0 to 5.

bit 11-8 **SECONE<3:0>:** Binary Coded Decimal Value of Seconds '1' Digit bits
Contains a value from 0 to 9.

bit 7-0 **Unimplemented:** Read as '0'

REGISTER 21-12: ALMTIMEH: RTCC ALARM TIME REGISTER (HIGH)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	HRTEN1	HRTEN0	HRONE3	HRONE2	HRONE1	HRONE0
bit 15				bit 8			

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	MINTEN2	MINTEN1	MINTEN0	MINONE3	MINONE2	MINONE1	MINONE0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-12 **HRTEN<1:0>:** Binary Coded Decimal Value of Hours '10' Digit bits
Contains a value from 0 to 2.

bit 11-8 **HRONE<3:0>:** Binary Coded Decimal Value of Hours '1' Digit bits
Contains a value from 0 to 9.

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **MINTEN<2:0>:** Binary Coded Decimal Value of Minutes '10' Digit bits
Contains a value from 0 to 5.

bit 3-0 **MINONE<3:0>:** Binary Coded Decimal Value of Minutes '1' Digit bits
Contains a value from 0 to 9.

REGISTER 27-2: CTMUCON1H: CTMU CONTROL REGISTER 1 HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EDG1MOD	EDG1POL	EDG1SEL3	EDG1SEL2	EDG1SEL1	EDG1SEL0	EDG2STAT	EDG1STAT
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
EDG2MOD	EDG2POL	EDG2SEL3	EDG2SEL2	EDG2SEL1	EDG2SEL0	—	IRNGH
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **EDG1MOD:** Edge 1 Edge-Sensitive Select bit

1 = Input is edge-sensitive

0 = Input is level-sensitive

bit 14 **EDG1POL:** Edge 1 Polarity Select bit

1 = Edge 1 is programmed for a positive edge response

0 = Edge 1 is programmed for a negative edge response

bit 13-10 **EDG1SEL<3:0>:** Edge 1 Source Select bits

1111 = CMP C3OUT

1110 = CMP C2OUT

1101 = CMP C1OUT

1100 = IC3 interrupt

1011 = IC2 interrupt

1010 = IC1 interrupt

1001 = CTED8 pin

1000 = CTED7 pin

0111 = CTED6 pin

0110 = CTED5 pin

0101 = CTED4 pin

0100 = CTED3 pin

0011 = CTED1 pin

0010 = CTED2 pin

0001 = OC1

0000 = Timer1 match

bit 9 **EDG2STAT:** Edge 2 Status bit

Indicates the status of Edge 2 and can be written to control current source.

1 = Edge 2 has occurred

0 = Edge 2 has not occurred

bit 8 **EDG1STAT:** Edge 1 Status bit

Indicates the status of Edge 1 and can be written to control current source.

1 = Edge 1 has occurred

0 = Edge 1 has not occurred

bit 7 **EDG2MOD:** Edge 2 Edge-Sensitive Select bit

1 = Input is edge-sensitive

0 = Input is level-sensitive

bit 6 **EDG2POL:** Edge 2 Polarity Select bit

1 = Edge 2 is programmed for a positive edge response

0 = Edge 2 is programmed for a negative edge response

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REGISTER 28-1: HLVDCON: HIGH/LOW-VOLTAGE DETECT CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	R/W-0	HS, HC, R-0	HS, HC, R-0	HS, HC, R-0
HLVDEN	—	LSIDL	—	VDIR	BGVST	IRVST	LVDEVT ⁽²⁾
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	HLVDL3	HLVDL2	HLVDL1	HLVDL0
bit 7				bit 0			

Legend:	HS = Hardware Settable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **HLVDEN:** High/Low-Voltage Detect Power Enable bit
1 = HLVD is enabled
0 = HLVD is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **LSIDL:** HLVD Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12 **Unimplemented:** Read as '0'
- bit 11 **VDIR:** Voltage Change Direction Select bit
1 = Event occurs when voltage equals or exceeds trip point (HLVDL<3:0>)
0 = Event occurs when voltage equals or falls below trip point (HLVDL<3:0>)
- bit 10 **BGVST:** Band Gap Voltage Stable Flag bit
1 = Indicates that the band gap voltage is stable
0 = Indicates that the band gap voltage is unstable
- bit 9 **IRVST:** Internal Reference Voltage Stable Flag bit
1 = Internal reference voltage is stable; the High-Voltage Detect logic generates the interrupt flag at the specified voltage range
0 = Internal reference voltage is unstable; the High-Voltage Detect logic will not generate the interrupt flag at the specified voltage range and the HLVD interrupt should not be enabled
- bit 8 **LVDEVT:** Low-Voltage Event Status bit⁽²⁾
1 = LVD event is true during current instruction cycle
0 = LVD event is not true during current instruction cycle
- bit 7-4 **Unimplemented:** Read as '0'
- bit 3-0 **HLVDL<3:0>:** High/Low-Voltage Detection Limit bits
1111 = External analog input is used (input comes from the HLVDIN pin)
1110 = Trip Point 1⁽¹⁾
1101 = Trip Point 2⁽¹⁾
1100 = Trip Point 3⁽¹⁾
•
•
•
0100 = Trip Point 11⁽¹⁾
00xx = Unused

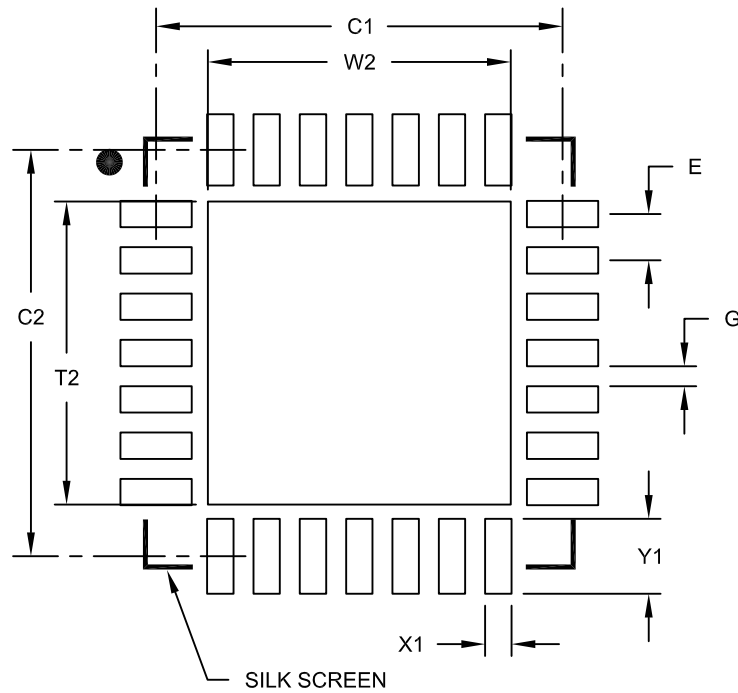
Note 1: For the actual trip point, see **Section 32.0 “Electrical Characteristics”**.

2: The LVDIF flag cannot be cleared by software unless LVDEVT = 0. The voltage must be monitored so that the HLVD condition (as set by VDIR and HLVDL<3:0>) is not asserted.

PIC24FJ256GA705 FAMILY

28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Contact Pitch	E			0.65 BSC	
Optional Center Pad Width	W2				4.25
Optional Center Pad Length	T2				4.25
Contact Pad Spacing	C1			5.70	
Contact Pad Spacing	C2			5.70	
Contact Pad Width (X28)	X1				0.37
Contact Pad Length (X28)	Y1				1.00
Distance Between Pads	G	0.20			

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

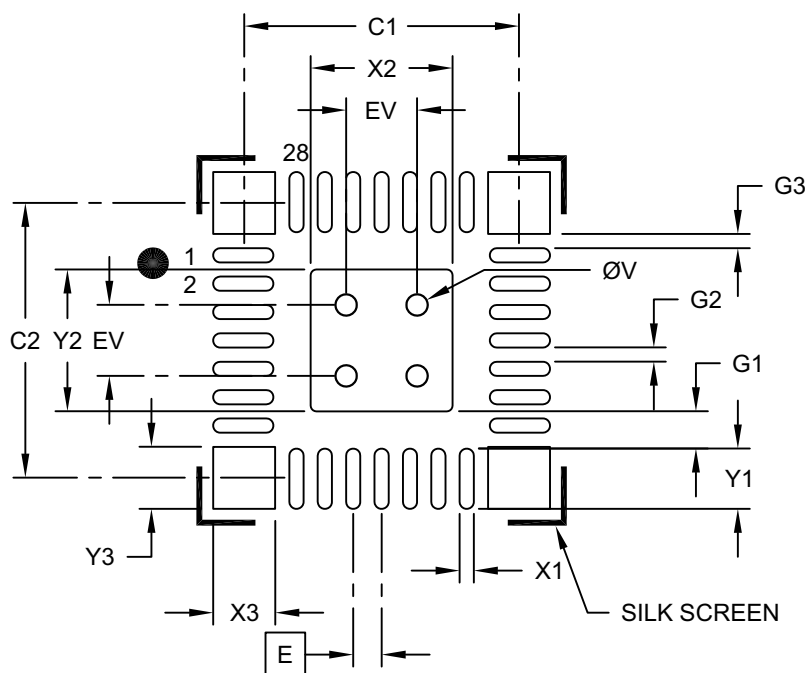
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2105A

PIC24FJ256GA705 FAMILY

28-Lead Ultra Thin Plastic Quad Flat, No Lead Package (M6) - 4x4x0.6 mm Body [UQFN] With Corner Anchors

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.40 BSC		
Center Pad Width	X2			2.00
Center Pad Length	Y2			2.00
Contact Pad Spacing	C1		3.90	
Contact Pad Spacing	C2		3.90	
Contact Pad Width (X28)	X1			0.20
Contact Pad Length (X28)	Y1			0.85
Contact Pad to Center Pad (X28)	G1		0.52	
Contact Pad to Pad (X24)	G2	0.20		
Contact Pad to Corner Pad (X8)	G3	0.20		
Corner Anchor Width (X4)	X3			0.78
Corner Anchor Length (X4)	Y3			0.78
Thermal Via Diameter	V		0.30	
Thermal Via Pitch	EV		1.00	

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-2333-M6 Rev B

