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#### Details

Product Status	Active
Core Processor	HCS12X
Core Size	16-Bit
Speed	40MHz
Connectivity	CANbus, SCI, SPI
Peripherals	LVD, POR, PWM, WDT
Number of I/O	44
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.72V ~ 5.5V
Data Converters	A/D 8x12b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/pro/item?MUrl=&amp;PartUrl=mc9s12xs64mae">https://www.e-xfl.com/pro/item?MUrl=&amp;PartUrl=mc9s12xs64mae</a>

# Chapter 1

## Device Overview S12XS Family

### 1.1 Introduction

The new S12XS family of 16-bit micro controllers is a compatible, reduced version of the S12XE family. These families provide an easy approach to develop common platforms from low-end to high-end applications, minimizing the redesign of software and hardware.

Targeted at generic automotive applications and CAN nodes, some typical examples of these applications are: Body Controllers, Occupant Detection, Door Modules, RKE Receivers, Smart Actuators, Lighting Modules and Smart Junction Boxes amongst many others.

The S12XS family retains many of the features of the S12XE family including Error Correction Code (ECC) on Flash memory, a separate Data-Flash Module for code or data storage, a Frequency Modulated Locked Loop (IPLL) that improves the EMC performance and a fast ATD converter.

S12XS family delivers 32-bit performance with all the advantages and efficiencies of a 16-bit MCU while retaining the low cost, power consumption, EMC and code-size efficiency advantages currently enjoyed by users of Freescale's existing 16-bit S12 and S12X MCU families. Like members of other S12X families, the S12XS family runs 16-bit wide accesses without wait states for all peripherals and memories.

The S12XS family is available in 112-pin LQFP, 80-pin QFP, 64-pin LQFP package options and maintains a high level of pin compatibility with the S12XE family. In addition to the I/O ports available in each module, up to 18 further I/O ports are available with interrupt capability allowing Wake-Up from stop or wait modes.

The peripheral set includes MSCAN, SPI, two SCIs, an 8-channel 24-bit periodic interrupt timer, 8-channel 16-bit Timer, 8-channel PWM and up to 16- channel 12-bit ATD converter.

Software controlled peripheral-to-port routing enables access to a flexible mix of the peripheral modules in the lower pin count package options.

#### 1.1.1 Features

Features of the S12XS Family are listed here. Please see Table D-1 for memory options and Table D-2 for the peripheral features that are available on the different family members.

- 16-bit CPU12X
  - Upward compatible with S12 instruction set with the exception of five Fuzzy instructions (MEM, WAV, WAVR, REV, REVW) which have been removed
  - Enhanced indexed addressing
  - Access to large data segments independent of PPAGE

- INT (interrupt module)
  - Seven levels of nested interrupts
  - Flexible assignment of interrupt sources to each interrupt level.
  - External non-maskable high priority interrupt (XIRQ)
  - The following inputs can act as Wake-up Interrupts
    - IRQ and non-maskable XIRQ
    - CAN receive pins
    - SCI receive pins
    - Depending on the package option up to 20 pins on ports J, H and P configurable as rising or falling edge sensitive
- MMC (module mapping control)
- DBG (debug module)
  - Monitoring of CPU bus with tag-type or force-type breakpoint requests
  - 64 x 64-bit circular trace buffer captures change-of-flow or memory access information
- BDM (background debug mode)
- OSC\_LCP (oscillator)
  - Low power loop control Pierce oscillator utilizing a 4MHz to 16MHz crystal
  - Good noise immunity
  - Full-swing Pierce option utilizing a 2MHz to 40MHz crystal
  - Transconductance sized for optimum start-up margin for typical crystals
- IPLL (Internally filtered, frequency modulated phase-locked-loop clock generation)
  - No external components required
  - Configurable option to spread spectrum for reduced EMC radiation (frequency modulation)
- CRG (clock and reset generation)
  - COP watchdog
  - Real time interrupt
  - Clock monitor
  - Fast wake up from STOP in self clock mode
- Memory Options
  - 64, 128 and 256 Kbyte Flash
  - Flash General Features
    - 64 data bits plus 8 syndrome ECC (Error Correction Code) bits allow single bit failure correction and double fault detection
    - Erase sector size 1024 bytes
    - Automated program and erase algorithm
    - Protection scheme to prevent accidental program or erase
    - Security option to prevent unauthorized access
    - Sense-amp margin level setting for reads
  - 4 and 8 Kbyte Data Flash space

- Time-out interrupt and peripheral triggers
- Start of timers can be aligned
- Up to 8 channel x 8-bit or 4 channel x 16-bit Pulse Width Modulator
  - Programmable period and duty cycle per channel
  - Center- or left-aligned outputs
  - Programmable clock select logic with a wide range of frequencies
- Serial Peripheral Interface Module (SPI)
  - Configurable for 8 or 16-bit data size
  - Full-duplex or single-wire bidirectional
  - Double-buffered transmit and receive
  - Master or Slave mode
  - MSB-first or LSB-first shifting
  - Serial clock phase and polarity options
- Two Serial Communication Interfaces (SCI)
  - Full-duplex or single wire operation
  - Standard mark/space non-return-to-zero (NRZ) format
  - Selectable IrDA 1.4 return-to-zero-inverted (RZI) format with programmable pulse widths
  - 13-bit baud rate selection
  - Programmable character length
  - Programmable polarity for transmitter and receiver
  - Receive wakeup on active edge
  - Break detect and transmit collision detect supporting LIN
- On-Chip Voltage Regulator
  - Two parallel, linear voltage regulators with bandgap reference
  - Low-voltage detect (LVD) with low-voltage interrupt (LVI)
  - Power-on reset (POR) circuit
  - Low-voltage reset (LVR)
- Low-power wake-up timer (API)
  - Internal oscillator driving a down counter
  - Trimmable to +/-5% accuracy
  - Time-out periods range from 0.2ms to ~13s with a 0.2ms resolution
- Input/Output
  - Up to 91 general-purpose input/output (I/O) pins depending on the package option and 2 input-only pins
  - Hysteresis and configurable pull up/pull down device on all input pins
  - Configurable drive strength on all output pins
- Package Options
  - 112-pin low-profile quad flat-pack (LQFP)
  - 80-pin quad flat-pack (QFP)

## 1.7 ATD0 Configuration

### 1.7.1 External Trigger Input Connection

The ATD module includes four external trigger inputs ETRIG0, ETRIG1, ETRIG2, and ETRIG3. The external trigger allows the user to synchronize ATD conversion to external trigger events. Table 1-13 shows the connection of the external trigger inputs.

**Table 1-13. ATD0 External Trigger Sources**

External Trigger Input	Connectivity
ETRIG0	Pulse width modulator channel 1
ETRIG1	Pulse width modulator channel 3
ETRIG2	Periodic interrupt timer hardware trigger 0
ETRIG3	Periodic interrupt timer hardware trigger 1

Consult the ATD section for information about the analog-to-digital converter module. References to freeze mode are equivalent to active BDM mode.

### 1.7.2 ATD0 Channel[17] Connection

Further to the 16 externally available channels, ATD0 features an extra channel[17] that is connected to the internal temperature sensor at device level. To access this channel ATD0 must use the channel encoding SC:CD:CC:CB:CA = 1:0:0:0:1 in ATDCTL5. For more temperature sensor information, please refer to 1.8.1 Temperature Sensor Configuration.

## 1.8 VREG Configuration

The device must be configured with the internal voltage regulator enabled. Operation in conjunction with an external voltage regulator is not supported.

The API trimming register APITR is loaded from the Flash IFR option field at global address 0x40\_00F0 bits[5:0] during the reset sequence. Currently factory programming of this IFR range is not supported.

Read access to reserved VREG register space returns “0”. Write accesses have no effect. This device does not support access abort of reserved VREG register space.

### 1.8.1 Temperature Sensor Configuration

The VREG high temperature trimming register bits VREGHTTR[3:0] are loaded from the internal Flash during the reset sequence. To use the high temperature interrupt within the specified limits ( $T_{HTIA}$  and  $T_{HTID}$ ) these bits must be loaded with 0x8. Currently factory programming is not supported.

The device temperature can be monitored on ATD0 channel[17]. The internal bandgap reference voltage can also be mapped to ATD0 analog input channel[17]. The voltage regulator VSEL bit when set, maps the bandgap and, when clear, maps the temperature sensor to ATD0 channel[17].

**Table 5-6. Hardware Commands (continued)**

Command	Opcode (hex)	Data	Description
WRITE_WORD	C8	16-bit address 16-bit data in	Write to memory with standard BDM firmware lookup table out of map. Must be aligned access.

**NOTE:**

If enabled, ACK will occur when data is ready for transmission for all BDM READ commands and will occur after the write is complete for all BDM WRITE commands.

## 5.4.4 Standard BDM Firmware Commands

Firmware commands are used to access and manipulate CPU resources. The system must be in active BDM to execute standard BDM firmware commands, see Section 5.4.2, “Enabling and Activating BDM”. Normal instruction execution is suspended while the CPU executes the firmware located in the standard BDM firmware lookup table. The hardware command BACKGROUND is the usual way to activate BDM.

As the system enters active BDM, the standard BDM firmware lookup table and BDM registers become visible in the on-chip memory map at 0x7FFF00–0x7FFFFF, and the CPU begins executing the standard BDM firmware. The standard BDM firmware watches for serial commands and executes them as they are received.

The firmware commands are shown in Table 5-7.

### 6.4.5.3 Trace Buffer Organization

Referring to Table 6-40. ADRH, ADRM, ADRL denote address high, middle and low byte respectively. INF bytes contain control information (R/W, S/D etc.). The numerical suffix indicates which tracing step. The information format for Loop1 Mode and PurePC Mode is the same as that of Normal Mode. Whilst tracing in Normal or Loop1 modes each array line contains 2 data entries, thus in this case the DBGCNT[0] is incremented after each separate entry. In Detail mode DBGCNT[0] remains cleared whilst the other DBGCNT bits are incremented on each trace buffer entry.

When a COF occurs a trace buffer entry is made and the corresponding CDV bit is set.

Single byte data accesses in Detail Mode are always stored to the low byte of the trace buffer (CDATAL) and the high byte is cleared. When tracing word accesses, the byte at the lower address is always stored to trace buffer byte3 and the byte at the higher address is stored to byte2.

**Table 6-40. Trace Buffer Organization**

Mode	8-Byte Wide Word Buffer							
	7	6	5	4	3	2	1	0
S12XCPU Detail	CXINF1	CADRH1	CADRM1	CADRL1	CDATAH1	CDATAL1		
	CXINF2	CADRH2	CADRM2	CADRL2	CDATAH2	CDATAL2		
CPU12X Other Modes	CINF1	CPCH1	CPCM1	CPCL1	CINF0	CPCH0	CPCM0	CPCL0
	CINF3	CPCH3	CPCM3	CPCL3	CINF2	CPCH2	CPCM2	CPCL2

**Table 6-43. Breakpoint Setup**

BRK	TALIGN	DBGBRK	Breakpoint Alignment
0	00	0	Fill Trace Buffer until trigger (no breakpoints — keep running)
0	00	1	Fill Trace Buffer until trigger, then breakpoint request occurs
0	01	0	Start Trace Buffer at trigger (no breakpoints — keep running)
0	01	1	Start Trace Buffer at trigger A breakpoint request occurs when Trace Buffer is full
0	10	0	Store a further 32 Trace Buffer line entries after trigger (no breakpoints — keep running)
0	10	1	Store a further 32 Trace Buffer line entries after trigger Request breakpoint after the 32 further Trace Buffer entries
1	00,01,10	1	Terminate tracing and generate breakpoint immediately on trigger
1	00,01,10	0	Terminate tracing immediately on trigger
x	11	x	Reserved

### 6.4.7.2 Breakpoints Generated Via The TRIG Bit

If a TRIG triggers occur, the Final State is entered. If a tracing session is selected by TSOURCE, breakpoints are requested when the tracing session has completed, thus if Begin or Mid aligned triggering is selected, the breakpoint is requested only on completion of the subsequent trace (see Table 6-43). If no tracing session is selected, breakpoints are requested immediately. TRIG breakpoints are possible even if the S12XDBG module is disarmed.

### 6.4.7.3 S12XDBG Breakpoint Priorities

If a TRIG trigger occurs after Begin or Mid aligned tracing has already been triggered by a comparator instigated transition to Final State, then TRIG no longer has an effect. When the associated tracing session is complete, the breakpoint occurs. Similarly if a TRIG is followed by a subsequent trigger from a comparator channel, it has no effect, since tracing has already started.

#### 6.4.7.3.1 S12XDBG Breakpoint Priorities And BDM Interfacing

Breakpoint operation is dependent on the state of the S12XBDM module. If the S12XBDM module is active, the CPU12X is executing out of BDM firmware and S12X breakpoints are disabled. In addition, while executing a BDM TRACE command, tagging into BDM is disabled. If BDM is not active, the breakpoint will give priority to BDM requests over SWI requests if the breakpoint coincides with a SWI instruction in the user's code. On returning from BDM, the SWI from user code gets executed.

**Table 6-44. Breakpoint Mapping Summary**

DBGBRK (DBGC1[3])	BDM Bit (DBGC1[4])	BDM Enabled	BDM Active	S12X Breakpoint Mapping
0	X	X	X	No Breakpoint
1	0	X	0	Breakpoint to SWI
1	0	X	1	No Breakpoint



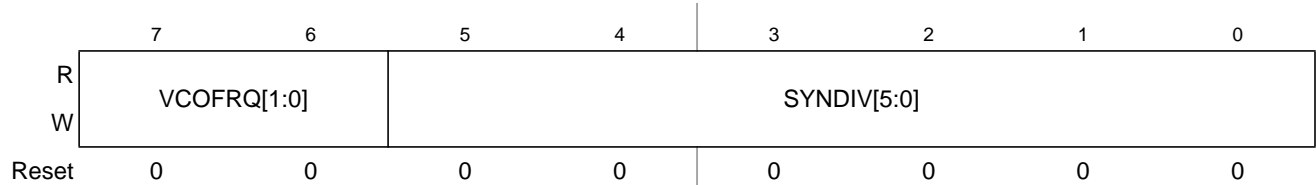
## 8.3.2 Register Descriptions

This section describes in address order all the S12XECRG registers and their individual bits.

### 8.3.2.1 S12XECRG Synthesizer Register (SYNR)

The SYNR register controls the multiplication factor of the IPLL and selects the VCO frequency range.

Module Base + 0x0000



**Figure 8-3. S12XECRG Synthesizer Register (SYNR)**

Read: Anytime

Write: Anytime except if PLLSEL = 1

#### NOTE

Write to this register initializes the lock detector bit.

$$f_{VCO} = 2 \times f_{OSC} \times \frac{(SYNDIV + 1)}{(REFDIV + 1)}$$

$$f_{PLL} = \frac{f_{VCO}}{2 \times POSTDIV}$$

$$f_{BUS} = \frac{f_{PLL}}{2}$$

#### NOTE

$f_{VCO}$  must be within the specified VCO frequency lock range.  $F_{BUS}$  (Bus Clock) must not exceed the specified maximum. If  $POSTDIV = \$00$  then  $f_{PLL}$  is same as  $f_{VCO}$  (divide by one).

The VCOFRQ[1:0] bit are used to configure the VCO gain for optimal stability and lock time. For correct IPLL operation the VCOFRQ[1:0] bits have to be selected according to the actual target VCOCLK frequency as shown in Table 8-2. Setting the VCOFRQ[1:0] bits wrong can result in a non functional IPLL (no locking and/or insufficient stability).

**Table 8-2. VCO Clock Frequency Selection**

VCOCLK Frequency Ranges	VCOFRQ[1:0]
32MHz <= $f_{VCO}$ <= 48MHz	00
48MHz < $f_{VCO}$ <= 80MHz	01
Reserved	10
80MHz < $f_{VCO}$ <= 120MHz	11

Table 8-11. RTI Frequency Divide Rates for RTDEC=1

RTR[3:0]	RTR[6:4] =							
	000 (1x10 <sup>3</sup> )	001 (2x10 <sup>3</sup> )	010 (5x10 <sup>3</sup> )	011 (10x10 <sup>3</sup> )	100 (20x10 <sup>3</sup> )	101 (50x10 <sup>3</sup> )	110 (100x10 <sup>3</sup> )	111 (200x10 <sup>3</sup> )
0110 (÷7)	7x10 <sup>3</sup>	14x10 <sup>3</sup>	35x10 <sup>3</sup>	70x10 <sup>3</sup>	140x10 <sup>3</sup>	350x10 <sup>3</sup>	700x10 <sup>3</sup>	1.4x10 <sup>6</sup>
0111 (÷8)	8x10 <sup>3</sup>	16x10 <sup>3</sup>	40x10 <sup>3</sup>	80x10 <sup>3</sup>	160x10 <sup>3</sup>	400x10 <sup>3</sup>	800x10 <sup>3</sup>	1.6x10 <sup>6</sup>
1000 (÷9)	9x10 <sup>3</sup>	18x10 <sup>3</sup>	45x10 <sup>3</sup>	90x10 <sup>3</sup>	180x10 <sup>3</sup>	450x10 <sup>3</sup>	900x10 <sup>3</sup>	1.8x10 <sup>6</sup>
1001 (÷10)	10 x10 <sup>3</sup>	20x10 <sup>3</sup>	50x10 <sup>3</sup>	100x10 <sup>3</sup>	200x10 <sup>3</sup>	500x10 <sup>3</sup>	1x10 <sup>6</sup>	2x10 <sup>6</sup>
1010 (÷11)	11 x10 <sup>3</sup>	22x10 <sup>3</sup>	55x10 <sup>3</sup>	110x10 <sup>3</sup>	220x10 <sup>3</sup>	550x10 <sup>3</sup>	1.1x10 <sup>6</sup>	2.2x10 <sup>6</sup>
1011 (÷12)	12x10 <sup>3</sup>	24x10 <sup>3</sup>	60x10 <sup>3</sup>	120x10 <sup>3</sup>	240x10 <sup>3</sup>	600x10 <sup>3</sup>	1.2x10 <sup>6</sup>	2.4x10 <sup>6</sup>
1100 (÷13)	13x10 <sup>3</sup>	26x10 <sup>3</sup>	65x10 <sup>3</sup>	130x10 <sup>3</sup>	260x10 <sup>3</sup>	650x10 <sup>3</sup>	1.3x10 <sup>6</sup>	2.6x10 <sup>6</sup>
1101 (÷14)	14x10 <sup>3</sup>	28x10 <sup>3</sup>	70x10 <sup>3</sup>	140x10 <sup>3</sup>	280x10 <sup>3</sup>	700x10 <sup>3</sup>	1.4x10 <sup>6</sup>	2.8x10 <sup>6</sup>
1110 (÷15)	15x10 <sup>3</sup>	30x10 <sup>3</sup>	75x10 <sup>3</sup>	150x10 <sup>3</sup>	300x10 <sup>3</sup>	750x10 <sup>3</sup>	1.5x10 <sup>6</sup>	3x10 <sup>6</sup>
1111 (÷16)	16x10 <sup>3</sup>	32x10 <sup>3</sup>	80x10 <sup>3</sup>	160x10 <sup>3</sup>	320x10 <sup>3</sup>	800x10 <sup>3</sup>	1.6x10 <sup>6</sup>	3.2x10 <sup>6</sup>

### 8.3.2.9 S12XECRG COP Control Register (COPCTL)

This register controls the COP (Computer Operating Properly) watchdog.

Module Base + 0x0008

	7	6	5	4	3	2	1	0
R	WCOP	RSBCK	0	0	0	CR2	CR1	CR0
W			WRTMASK					
Reset <sup>1</sup>	0	0	0	0	0	0	0	0

1. Refer to Device User Guide (Section: S12XECRG) for reset values of WCOP, CR2, CR1 and CR0.

 = Unimplemented or Reserved

Figure 8-11. S12XECRG COP Control Register (COPCTL)

Read: Anytime

Write:

- RSBCK: anytime in special modes; write to “1” but not to “0” in all other modes
- WCOP, CR2, CR1, CR0:
  - Anytime in special modes
  - Write once in all other modes
    - Writing CR[2:0] to “000” has no effect, but counts for the “write once” condition.
    - Writing WCOP to “0” has no effect, but counts for the “write once” condition.

### 11.1.3 Features

The basic features of the MSCAN are as follows:

- Implementation of the CAN protocol — Version 2.0A/B
  - Standard and extended data frames
  - Zero to eight bytes data length
  - Programmable bit rate up to 1 Mbps<sup>1</sup>
  - Support for remote frames
- Five receive buffers with FIFO storage scheme
- Three transmit buffers with internal prioritization using a “local priority” concept
- Flexible maskable identifier filter supports two full-size (32-bit) extended identifier filters, or four 16-bit filters, or eight 8-bit filters
- Programmable wake-up functionality with integrated low-pass filter
- Programmable loopback mode supports self-test operation
- Programmable listen-only mode for monitoring of CAN bus
- Programmable bus-off recovery functionality
- Separate signalling and interrupt capabilities for all CAN receiver and transmitter error states (warning, error passive, bus-off)
- Programmable MSCAN clock source either bus clock or oscillator clock
- Internal timer for time-stamping of received and transmitted messages
- Three low-power modes: sleep, power down, and MSCAN enable
- Global initialization of configuration registers

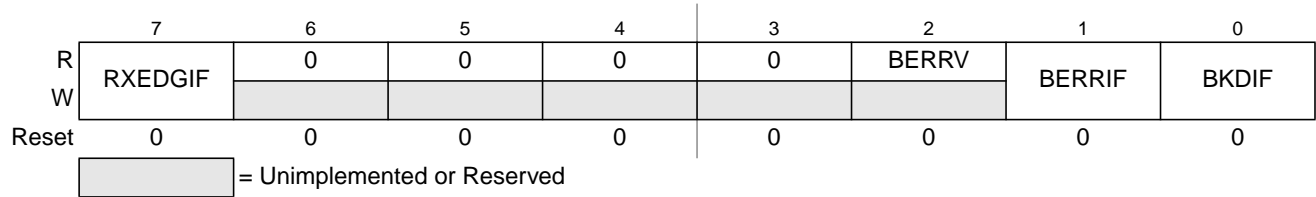
### 11.1.4 Modes of Operation

For a description of the specific MSCAN modes and the module operation related to the system operating modes refer to Section 11.4.4, “Modes of Operation”.

1. Depending on the actual bit timing and the clock jitter of the PLL.

### 14.3.2.3 SCI Alternative Status Register 1 (SCIASR1)

Module Base + 0x0000



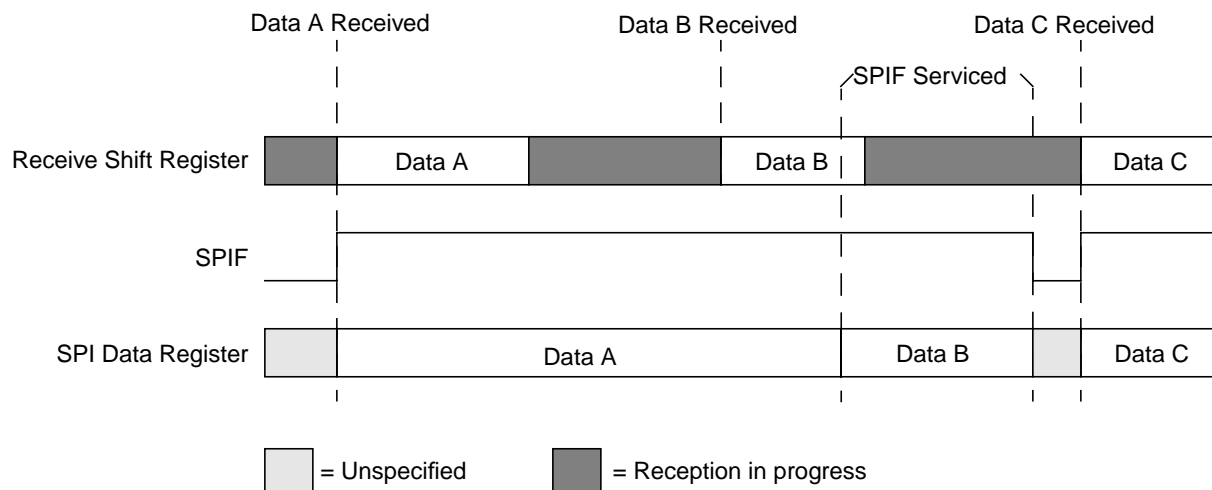
**Figure 14-6. SCI Alternative Status Register 1 (SCIASR1)**

Read: Anytime, if AMAP = 1

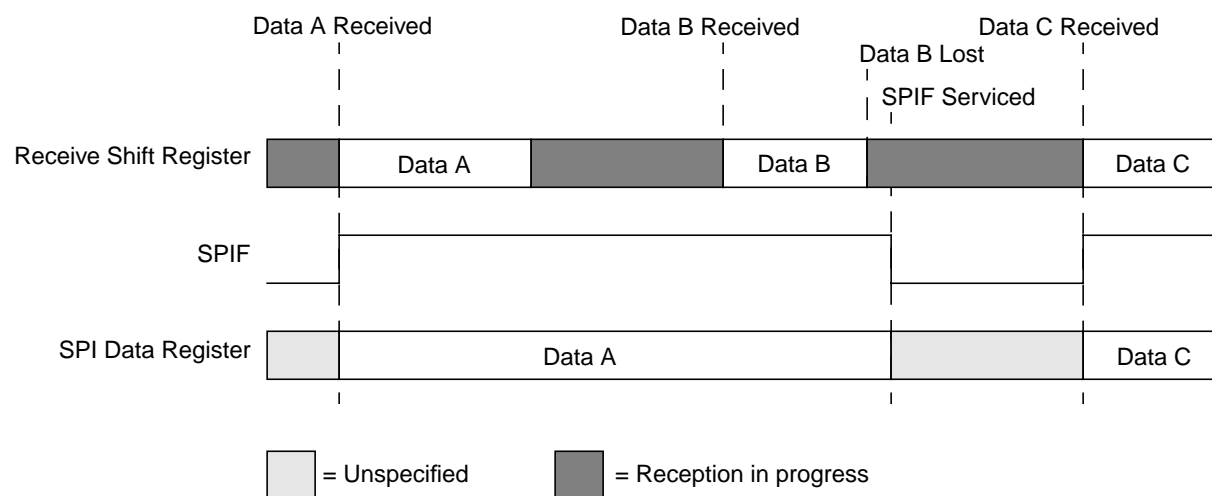
Write: Anytime, if AMAP = 1

**Table 14-6. SCIASR1 Field Descriptions**

Field	Description
7 RXEDGIF	<b>Receive Input Active Edge Interrupt Flag</b> — RXEDGIF is asserted, if an active edge (falling if RXPOL = 0, rising if RXPOL = 1) on the RXD input occurs. RXEDGIF bit is cleared by writing a “1” to it. 0 No active receive on the receive input has occurred 1 An active edge on the receive input has occurred
2 BERRV	<b>Bit Error Value</b> — BERRV reflects the state of the RXD input when the bit error detect circuitry is enabled and a mismatch to the expected value happened. The value is only meaningful, if BERRIF = 1. 0 A low input was sampled, when a high was expected 1 A high input reassembled, when a low was expected
1 BERRIF	<b>Bit Error Interrupt Flag</b> — BERRIF is asserted, when the bit error detect circuitry is enabled and if the value sampled at the RXD input does not match the transmitted value. If the BERRIE interrupt enable bit is set an interrupt will be generated. The BERRIF bit is cleared by writing a “1” to it. 0 No mismatch detected 1 A mismatch has occurred
0 BKDIF	<b>Break Detect Interrupt Flag</b> — BKDIF is asserted, if the break detect circuitry is enabled and a break signal is received. If the BKDIE interrupt enable bit is set an interrupt will be generated. The BKDIF bit is cleared by writing a “1” to it. 0 No break signal was received 1 A break signal was received



**Figure 15-9. Reception with SPIF serviced in Time**



**Figure 15-10. Reception with SPIF serviced too late**

## 15.4 Functional Description

The SPI module allows a duplex, synchronous, serial communication between the MCU and peripheral devices. Software can poll the SPI status flags or SPI operation can be interrupt driven.

The SPI system is enabled by setting the SPI enable (SPE) bit in SPI control register 1. While SPE is set, the four associated SPI port pins are dedicated to the SPI function as:

- Slave select ( $\overline{SS}$ )
- Serial clock (SCK)
- Master out/slave in (MOSI)
- Master in/slave out (MISO)

Register Name		Bit 7	6	5	4	3	2	1	Bit 0
0x0006 TSCR1	R W	TEN	TSWAI	TSFRZ	TFFCA	PRNT	0	0	0
0x0007 TTOV	R W	TOV7	TOV6	TOV5	TOV4	TOV3	TOV2	TOV1	TOV0
0x0008 TCTL1	R W	OM7	OL7	OM6	OL6	OM5	OL5	OM4	OL4
0x0009 TCTL2	R W	OM3	OL3	OM2	OL2	OM1	OL1	OM0	OL0
0x000A TCTL3	R W	EDG7B	EDG7A	EDG6B	EDG6A	EDG5B	EDG5A	EDG4B	EDG4A
0x000B TCTL4	R W	EDG3B	EDG3A	EDG2B	EDG2A	EDG1B	EDG1A	EDG0B	EDG0A
0x000C TIE	R W	C7I	C6I	C5I	C4I	C3I	C2I	C1I	C0I
0x000D TSCR2	R W	TOI	0	0	0	TCRE	PR2	PR1	PR0
0x000E TFLG1	R W	C7F	C6F	C5F	C4F	C3F	C2F	C1F	C0F
0x000F TFLG2	R W	TOF	0	0	0	0	0	0	0
0x0010–0x001F TCxH–TCxL	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x0020 PACTL	R W	0	PAEN	PAMOD	PEDGE	CLK1	CLK0	PAOVI	PAI
0x0021 PAFLG	R W	0	0	0	0	0	0	PAOVF	PAIF
0x0022 PACNTH	R W	PACNT15	PACNT14	PACNT13	PACNT12	PACNT11	PACNT10	PACNT9	PACNT8
0x0023 PACNTL	R W	PACNT7	PACNT6	PACNT5	PACNT4	PACNT3	PACNT2	PACNT1	PACNT0
0x0024–0x002B Reserved	R W								

= Unimplemented or Reserved

**Figure 16-5. TIM16B8CV2 Register Summary (Sheet 2 of 3)**

### 16.6.1 Channel [7:0] Interrupt (C[7:0]F)

This active high outputs will be asserted by the module to request a timer channel 7 – 0 interrupt to be serviced by the system controller.

### 16.6.2 Pulse Accumulator Input Interrupt (PAOVI)

This active high output will be asserted by the module to request a timer pulse accumulator input interrupt to be serviced by the system controller.

### 16.6.3 Pulse Accumulator Overflow Interrupt (PAOVF)

This active high output will be asserted by the module to request a timer pulse accumulator overflow interrupt to be serviced by the system controller.

### 16.6.4 Timer Overflow Interrupt (TOF)

This active high output will be asserted by the module to request a timer overflow interrupt to be serviced by the system controller.

### 3. Shutdown mode

Controlled by VREGEN (see device level specification for connectivity of VREGEN).

This mode is characterized by minimum power consumption. The regulator outputs are in a high-impedance state, only the POR feature is available, LVD, LVR and HTD are disabled. The API internal RC oscillator clock is not available.

This mode must be used to disable the chip internal regulator VREG\_3V3, i.e., to bypass the VREG\_3V3 to use external supplies.

## 17.1.3 Block Diagram

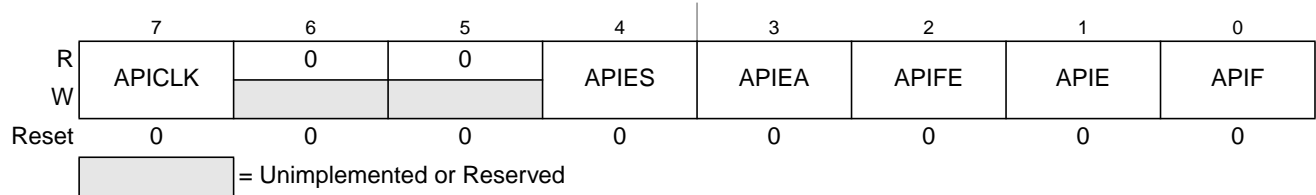
Figure 17-1 shows the function principle of VREG\_3V3 by means of a block diagram. The regulator core REG consists of three parallel subblocks, REG1, REG2 and REG3, providing three independent output voltages.



### 17.3.2.3 Autonomous Periodical Interrupt Control Register (VREGAPICL)

The VREGAPICL register allows the configuration of the VREG\_3V3 autonomous periodical interrupt features.

0x02F2



**Figure 17-3. Autonomous Periodical Interrupt Control Register (VREGAPICL)**

**Table 17-6. VREGAPICL Field Descriptions**

Field	Description
7 APICLK	<b>Autonomous Periodical Interrupt Clock Select Bit</b> — Selects the clock source for the API. Writable only if APIFE = 0; APICLK cannot be changed if APIFE is set by the same write operation. 0 Autonomous periodical interrupt clock used as source. 1 Bus clock used as source.
4 APIES	<b>Autonomous Periodical Interrupt External Select Bit</b> — Selects the waveform at the external pin. If set, at the external pin a clock is visible with 2 times the selected API Period (Table 17-10). If not set, at the external pin will be a high pulse at the end of every selected period with the size of half of the min period (Table 17-10). See device level specification for connectivity. 0 At the external periodic high pulses are visible, if APIEA and APIFE is set. 1 At the external pin a clock is visible, if APIEA and APIFE is set.
3 APIEA	<b>Autonomous Periodical Interrupt External Access Enable Bit</b> — If set, the waveform selected by bit APIES can be accessed externally. See device level specification for connectivity. 0 Waveform selected by APIES can not be accessed externally. 1 Waveform selected by APIES can be accessed externally, if APIFE is set.
2 APIFE	<b>Autonomous Periodical Interrupt Feature Enable Bit</b> — Enables the API feature and starts the API timer when set. 0 Autonomous periodical interrupt is disabled. 1 Autonomous periodical interrupt is enabled and timer starts running.
1 APIE	<b>Autonomous Periodical Interrupt Enable Bit</b> 0 API interrupt request is disabled. 1 API interrupt will be requested whenever APIF is set.
0 APIF	<b>Autonomous Periodical Interrupt Flag</b> — APIF is set to 1 when the in the API configured time has elapsed. This flag can only be cleared by writing a 1 to it. Clearing of the flag has precedence over setting. Writing a 0 has no effect. If enabled (APIE = 1), APIF causes an interrupt request. 0 API timeout has not yet occurred. 1 API timeout has occurred.

<sup>1</sup> Preferred SEC state to set MCU to secured state.

The security function in the Flash module is described in Section 20.5.

### 20.3.2.3 Flash CCOB Index Register (FCCOBIX)

The FCCOBIX register is used to index the FCCOB register for Flash memory operations.

Offset Module Base + 0x0002

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	CCOBIX[2:0]		
W								
Reset	0	0	0	0	0	0	0	0
	= Unimplemented or Reserved							

**Figure 20-7. FCCOB Index Register (FCCOBIX)**

CCOBIX bits are readable and writable while remaining bits read 0 and are not writable.

**Table 20-11. FCCOBIX Field Descriptions**

Field	Description
2-0 CCOBIX[1:0]	<b>Common Command Register Index</b> — The CCOBIX bits are used to select which word of the FCCOB register array is being read or written to. See Section 20.3.2.11, “Flash Common Command Object Register (FCCOB),” for more details.

### 20.3.2.4 Flash ECCR Index Register (FECCRIX)

The FECCRIX register is used to index the FECCR register for ECC fault reporting.

Offset Module Base + 0x0003

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	ECCRIX[2:0]		
W								
Reset	0	0	0	0	0	0	0	0
	= Unimplemented or Reserved							

**Figure 20-8. FECCR Index Register (FECCRIX)**

ECCRIX bits are readable and writable while remaining bits read 0 and are not writable.

**Table 20-12. FECCRIX Field Descriptions**

Field	Description
2-0 ECCRIX[2:0]	<b>ECC Error Register Index</b> — The ECCRIX bits are used to select which word of the FECCR register array is being read. See Section 20.3.2.14, “Flash ECC Error Results Register (FECCR),” for more details.

P-Flash phrase containing the D-Flash protection byte during the reset sequence, the DPOPEN bit will be cleared and DPS bits will be set to leave the D-Flash memory fully protected.

Trying to alter data in any protected area in the D-Flash memory will result in a protection violation error and the FPVIOL bit will be set in the FSTAT register. Block erase of the D-Flash memory is not possible if any of the D-Flash sectors are protected.

**Table 20-22. DFPROT Field Descriptions**

Field	Description
7 DPOPEN	<b>D-Flash Protection Control</b> 0 Enables D-Flash memory protection from program and erase with protected address range defined by DPS bits 1 Disables D-Flash memory protection from program and erase
4–0 DPS[4:0]	<b>D-Flash Protection Size</b> — The DPS[4:0] bits determine the size of the protected area in the D-Flash memory as shown in Table 20-23.

**Table 20-23. D-Flash Protection Address Range**

DPS[4:0]	Global Address Range	Protected Size
0_0000	0x10_0000 – 0x10_00FF	256 bytes
0_0001	0x10_0000 – 0x10_01FF	512 bytes
0_0010	0x10_0000 – 0x10_02FF	768 bytes
0_0011	0x10_0000 – 0x10_03FF	1024 bytes
0_0100	0x10_0000 – 0x10_04FF	1280 bytes
0_0101	0x10_0000 – 0x10_05FF	1536 bytes
0_0110	0x10_0000 – 0x10_06FF	1792 bytes
0_0111	0x10_0000 – 0x10_07FF	2048 bytes
0_1000	0x10_0000 – 0x10_08FF	2304 bytes
0_1001	0x10_0000 – 0x10_09FF	2560 bytes
0_1010	0x10_0000 – 0x10_0AFF	2816 bytes
0_1011	0x10_0000 – 0x10_0BFF	3072 bytes
0_1100	0x10_0000 – 0x10_0CFF	3328 bytes
0_1101	0x10_0000 – 0x10_0DFF	3584 bytes
0_1110	0x10_0000 – 0x10_0EFF	3840 bytes
0_1111	0x10_0000 – 0x10_0FFF	4096 bytes

### 20.3.2.11 Flash Common Command Object Register (FCCOB)

The FCCOB is an array of six words addressed via the CCOBIX index found in the FCCOBIX register. Byte wide reads and writes are allowed to the FCCOB register.

**Table 20-24. FCCOB - NVM Command Mode (Typical Usage)**

CCOBIX[2:0]	Byte	FCCOB Parameter Fields (NVM Command Mode)
011	HI	Data 1 [15:8]
	LO	Data 1 [7:0]
100	HI	Data 2 [15:8]
	LO	Data 2 [7:0]
101	HI	Data 3 [15:8]
	LO	Data 3 [7:0]

### 20.3.2.12 Flash Reserved0 Register (FRSV0)

This Flash register is reserved for factory testing.

Offset Module Base + 0x000C

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	0	0	0
W								
Reset	0	0	0	0	0	0	0	0

= Unimplemented or Reserved

**Figure 20-18. Flash Reserved0 Register (FRSV0)**

All bits in the FRSV0 register read 0 and are not writable.

### 20.3.2.13 Flash Reserved1 Register (FRSV1)

This Flash register is reserved for factory testing.

Offset Module Base + 0x000D

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	0	0	0
W								
Reset	0	0	0	0	0	0	0	0

= Unimplemented or Reserved

**Figure 20-19. Flash Reserved1 Register (FRSV1)**

All bits in the FRSV1 register read 0 and are not writable.

### 20.3.2.14 Flash ECC Error Results Register (FECCR)

The FECCR registers contain the result of a detected ECC fault for both single bit and double bit faults. The FECCR register provides access to several ECC related fields as defined by the ECCRIX index bits in the FECCRIX register (see Section 20.3.2.4). Once ECC fault information has been stored, no other

# 0x02C0–0x02EF Analog-to-Digital Converter 12-Bit 16-Channel (ATD0) Map (continued)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x02CF	ATD0CMPHTL	R	CMPHT7	CMPHT6	CMPHT5	CMPHT4	CMPHT3	CMPHT2	CMPHT1	CMPHT0
		W								
0x02D0	ATD0DR0H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02D1	ATD0DR0L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02D2	ATD0DR1H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02D3	ATD0DR1L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02D4	ATD0DR2H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02D5	ATD0DR2L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02D6	ATD0DR3H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02D7	ATD0DR3L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02D8	ATD0DR4H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02D9	ATD0DR4L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02DA	ATD0DR5H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02DB	ATD0DR5L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02DC	ATD0DR6H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02DD	ATD0DR6L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02DE	ATD0DR7H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02DF	ATD0DR7L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02E0	ATD0DR8H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02E1	ATD0DR8L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02E2	ATD0DR9H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02E3	ATD0DR9L	R	Bit7	Bit6	0	0	0	0	0	0
		W								
0x02E4	ATD0DR10H	R	Bit15	14	13	12	11	10	9	Bit8
		W								
0x02E5	ATD0DR10L	R	Bit7	Bit6	0	0	0	0	0	0
		W								