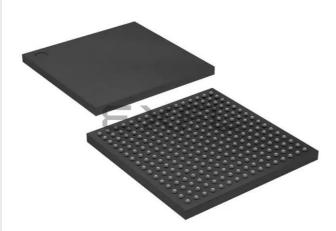
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Intel - EPF10K50EFC256-3 Datasheet



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Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Details	
Product Status	Obsolete
Number of LABs/CLBs	360
Number of Logic Elements/Cells	2880
Total RAM Bits	40960
Number of I/O	191
Number of Gates	199000
Voltage - Supply	2.3V ~ 2.7V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 70°C (TA)
Package / Case	256-BGA
Supplier Device Package	256-FBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/intel/epf10k50efc256-3

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Similar to the FLEX 10KE architecture, embedded gate arrays are the fastest-growing segment of the gate array market. As with standard gate arrays, embedded gate arrays implement general logic in a conventional "sea-of-gates" architecture. Additionally, embedded gate arrays have dedicated die areas for implementing large, specialized functions. By embedding functions in silicon, embedded gate arrays reduce die area and increase speed when compared to standard gate arrays. While embedded megafunctions typically cannot be customized, FLEX 10KE devices are programmable, providing the designer with full control over embedded megafunctions and general logic, while facilitating iterative design changes during debugging.

Each FLEX 10KE device contains an embedded array and a logic array. The embedded array is used to implement a variety of memory functions or complex logic functions, such as digital signal processing (DSP), wide data-path manipulation, microcontroller applications, and datatransformation functions. The logic array performs the same function as the sea-of-gates in the gate array and is used to implement general logic such as counters, adders, state machines, and multiplexers. The combination of embedded and logic arrays provides the high performance and high density of embedded gate arrays, enabling designers to implement an entire system on a single device.

FLEX 10KE devices are configured at system power-up with data stored in an Altera serial configuration device or provided by a system controller. Altera offers the EPC1, EPC2, and EPC16 configuration devices, which configure FLEX 10KE devices via a serial data stream. Configuration data can also be downloaded from system RAM or via the Altera BitBlasterTM, ByteBlasterMVTM, or MasterBlaster download cables. After a FLEX 10KE device has been configured, it can be reconfigured in-circuit by resetting the device and loading new data. Because reconfiguration requires less than 85 ms, real-time changes can be made during system operation.

FLEX 10KE devices contain an interface that permits microprocessors to configure FLEX 10KE devices serially or in-parallel, and synchronously or asynchronously. The interface also enables microprocessors to treat a FLEX 10KE device as memory and configure it by writing to a virtual memory location, making it easy to reconfigure the device.

Figure 9 shows how an *n*-bit full adder can be implemented in n + 1 LEs with the carry chain. One portion of the LUT generates the sum of two bits using the input signals and the carry-in signal; the sum is routed to the output of the LE. The register can be bypassed for simple adders or used for an accumulator function. Another portion of the LUT and the carry chain logic generates the carry-out signal, which is routed directly to the carry-in signal of the next-higher-order bit. The final carry-out signal is routed to an LE, where it can be used as a general-purpose signal.

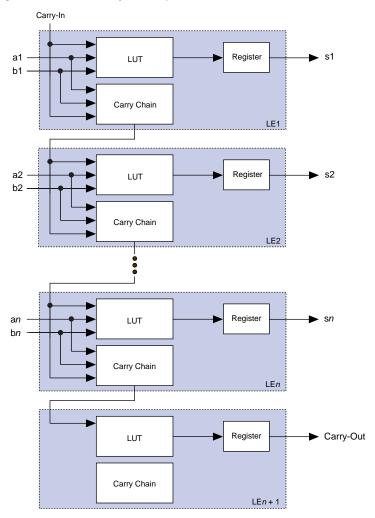


Figure 9. FLEX 10KE Carry Chain Operation (n-Bit Full Adder)

Normal Mode

The normal mode is suitable for general logic applications and wide decoding functions that can take advantage of a cascade chain. In normal mode, four data inputs from the LAB local interconnect and the carry-in are inputs to a four-input LUT. The Altera Compiler automatically selects the carry-in or the DATA3 signal as one of the inputs to the LUT. The LUT output can be combined with the cascade-in signal to form a cascade chain through the cascade-out signal. Either the register or the LUT can be used to drive both the local interconnect and the FastTrack Interconnect routing structure at the same time.

The LUT and the register in the LE can be used independently (register packing). To support register packing, the LE has two outputs; one drives the local interconnect, and the other drives the FastTrack Interconnect routing structure. The DATA4 signal can drive the register directly, allowing the LUT to compute a function that is independent of the registered signal; a three-input function can be computed in the LUT, and a fourth independent signal can be registered. Alternatively, a four-input function can be generated, and one of the inputs to this function can be used to drive the register. The register in a packed LE can still use the clock enable, clear, and preset signals in the LE. In a packed LE, the register can drive the FastTrack Interconnect routing structure while the LUT drives the local interconnect, or vice versa.

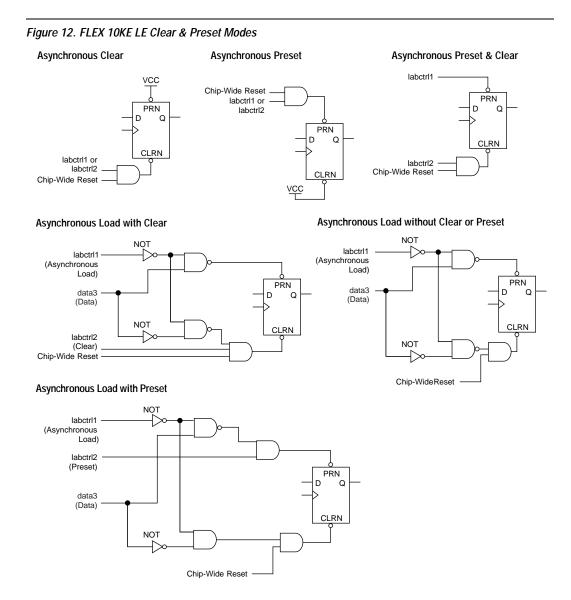
Arithmetic Mode

The arithmetic mode offers 2 three-input LUTs that are ideal for implementing adders, accumulators, and comparators. One LUT computes a three-input function; the other generates a carry output. As shown in Figure 11 on page 22, the first LUT uses the carry-in signal and two data inputs from the LAB local interconnect to generate a combinatorial or registered output. For example, in an adder, this output is the sum of three signals: a, b, and carry-in. The second LUT uses the same three signals to generate a carry-out signal, thereby creating a carry chain. The arithmetic mode also supports simultaneous use of the cascade chain.

Up/Down Counter Mode

The up/down counter mode offers counter enable, clock enable, synchronous up/down control, and data loading options. These control signals are generated by the data inputs from the LAB local interconnect, the carry-in signal, and output feedback from the programmable register. Use 2 three-input LUTs: one generates the counter data, and the other generates the fast carry bit. A 2-to-1 multiplexer provides synchronous loading. Data can also be loaded asynchronously with the clear and preset register control signals without using the LUT resources.

In addition to the six clear and preset modes, FLEX 10KE devices provide a chip-wide reset pin that can reset all registers in the device. Use of this feature is set during design entry. In any of the clear and preset modes, the chip-wide reset overrides all other signals. Registers with asynchronous presets may be preset when the chip-wide reset is asserted. Inversion can be used to implement the asynchronous preset. Figure 12 shows examples of how to setup the preset and clear inputs for the desired functionality.



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On all FLEX 10KE devices (except EPF10K50E and EPF10K200E devices), the input path from the I/O pad to the FastTrack Interconnect has a programmable delay element that can be used to guarantee a zero hold time. EPF10K50S and EPF10K200S devices also support this feature. Depending on the placement of the IOE relative to what it is driving, the designer may choose to turn on the programmable delay to ensure a zero hold time or turn it off to minimize setup time. This feature is used to reduce setup time for complex pin-to-register paths (e.g., PCI designs).

Each IOE selects the clock, clear, clock enable, and output enable controls from a network of I/O control signals called the peripheral control bus. The peripheral control bus uses high-speed drivers to minimize signal skew across the device and provides up to 12 peripheral control signals that can be allocated as follows:

- Up to eight output enable signals
- Up to six clock enable signals
- Up to two clock signals
- Up to two clear signals

If more than six clock enable or eight output enable signals are required, each IOE on the device can be controlled by clock enable and output enable signals driven by specific LEs. In addition to the two clock signals available on the peripheral control bus, each IOE can use one of two dedicated clock pins. Each peripheral control signal can be driven by any of the dedicated input pins or the first LE of each LAB in a particular row. In addition, a LE in a different row can drive a column interconnect, which causes a row interconnect to drive the peripheral control signal. The chipwide reset signal resets all IOE registers, overriding any other control signals.

When a dedicated clock pin drives IOE registers, it can be inverted for all IOEs in the device. All IOEs must use the same sense of the clock. For example, if any IOE uses the inverted clock, all IOEs must use the inverted clock and no IOE can use the non-inverted clock. However, LEs can still use the true or complement of the clock on a LAB-by-LAB basis.

The incoming signal may be inverted at the dedicated clock pin and will drive all IOEs. For the true and complement of a clock to be used to drive IOEs, drive it into both global clock pins. One global clock pin will supply the true, and the other will supply the complement.

When the true and complement of a dedicated input drives IOE clocks, two signals on the peripheral control bus are consumed, one for each sense of the clock. The VCCINT pins must always be connected to a 2.5-V power supply. With a 2.5-V V_{CCINT} level, input voltages are compatible with 2.5-V, 3.3-V, and 5.0-V inputs. The VCCIO pins can be connected to either a 2.5-V or 3.3-V power supply, depending on the output requirements. When the VCCIO pins are connected to a 2.5-V power supply, the output levels are compatible with 2.5-V systems. When the VCCIO pins are connected to a 3.3-V power supply, the output high is at 3.3 V and is therefore compatible with 3.3-V or 5.0-V systems. Devices operating with V_{CCIO} levels higher than 3.0 V achieve a faster timing delay of t_{OD2} instead of t_{OD1} .

Table 14. FLEX 10	KE Multi	/olt I/O Su	pport			
V _{CCIO} (V)	In	put Signal	(V)	Out	out Signal	I (V)
	2.5	3.3	5.0	2.5	3.3	5.0
2.5	\checkmark	✓(1)	✓(1)	 		
3.3	~	\checkmark	✓(1)	√ (2)	\checkmark	\checkmark

Table 14 summarizes FLEX 10KE MultiVolt I/O support.

Notes:

(1) The PCI clamping diode must be disabled to drive an input with voltages higher than $V_{\rm CCIO}$.

(2) When V_{CCIO} = 3.3 V, a FLEX 10KE device can drive a 2.5-V device that has 3.3-V tolerant inputs.

Open-drain output pins on FLEX 10KE devices (with a pull-up resistor to the 5.0-V supply) can drive 5.0-V CMOS input pins that require a $V_{\rm IH}$ of 3.5 V. When the open-drain pin is active, it will drive low. When the pin is inactive, the trace will be pulled up to 5.0 V by the resistor. The open-drain pin will only drive low or tri-state; it will never drive high. The rise time is dependent on the value of the pull-up resistor and load impedance. The I_{OL} current specification should be considered when selecting a pull-up resistor.

Power Sequencing & Hot-Socketing

Because FLEX 10KE devices can be used in a mixed-voltage environment, they have been designed specifically to tolerate any possible power-up sequence. The $V_{\rm CCIO}$ and $V_{\rm CCINT}$ power planes can be powered in any order.

Signals can be driven into FLEX 10KE devices before and during power up without damaging the device. Additionally, FLEX 10KE devices do not drive out during power up. Once operating conditions are reached, FLEX 10KE devices operate as specified by the user.

IEEE Std. 1149.1 (JTAG) Boundary-Scan Support

All FLEX 10KE devices provide JTAG BST circuitry that complies with the IEEE Std. 1149.1-1990 specification. FLEX 10KE devices can also be configured using the JTAG pins through the BitBlaster or ByteBlasterMV download cable, or via hardware that uses the Jam[™] STAPL programming and test language. JTAG boundary-scan testing can be performed before or after configuration, but not during configuration. FLEX 10KE devices support the JTAG instructions shown in Table 15.

Table 15. FLEX 10KE	JTAG Instructions
JTAG Instruction	Description
SAMPLE/PRELOAD	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation, and permits an initial data pattern to be output at the device pins.
EXTEST	Allows the external circuitry and board-level interconnections to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.
BYPASS	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through a selected device to adjacent devices during normal device operation.
USERCODE	Selects the user electronic signature (USERCODE) register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO.
IDCODE	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.
ICR Instructions	These instructions are used when configuring a FLEX 10KE device via JTAG ports with a BitBlaster or ByteBlasterMV download cable, or using a Jam File (.jam) or Jam Byte-Code File (.jbc) via an embedded processor.

The instruction register length of FLEX 10KE devices is 10 bits. The USERCODE register length in FLEX 10KE devices is 32 bits; 7 bits are determined by the user, and 25 bits are pre-determined. Tables 16 and 17 show the boundary-scan register length and device IDCODE information for FLEX 10KE devices.

Table 16. FLEX 10KE Boundary-Scan Register Length					
Device	Boundary-Scan Register Length				
EPF10K30E	690				
EPF10K50E	798				
EPF10K50S					
EPF10K100E	1,050				
EPF10K130E	1,308				
EPF10K200E EPF10K200S	1,446				

Table 17. 32-	Bit IDCOD	E for FLEX 10KE Devices	Note (1)				
Device		IDCODE (32 Bits)					
	Version (4 Bits)	Part Number (16 Bits)	Manufacturer's Identity (11 Bits)	1 (1 Bit) (2)			
EPF10K30E	0001	0001 0000 0011 0000	00001101110	1			
EPF10K50E EPF10K50S	0001	0001 0000 0101 0000	00001101110	1			
EPF10K100E	0010	0000 0001 0000 0000	00001101110	1			
EPF10K130E	0001	0000 0001 0011 0000	00001101110	1			
EPF10K200E EPF10K200S	0001	0000 0010 0000 0000	00001101110	1			

Notes:

(1) The most significant bit (MSB) is on the left.

(2) The least significant bit (LSB) for all JTAG IDCODEs is 1.

FLEX 10KE devices include weak pull-up resistors on the JTAG pins.



For more information, see the following documents:

- Application Note 39 (IEEE Std. 1149.1 (JTAG) Boundary-Scan Testing in Altera Devices)
- BitBlaster Serial Download Cable Data Sheet
- ByteBlasterMV Parallel Port Download Cable Data Sheet
- Jam Programming & Test Language Specification

Figure 22 shows the required relationship between V_{CCIO} and V_{CCINT} for 3.3-V PCI compliance.

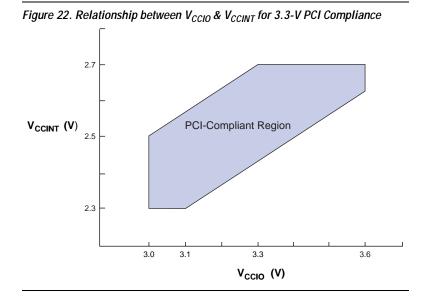


Figure 23 shows the typical output drive characteristics of FLEX 10KE devices with 3.3-V and 2.5-V V_{CCIO}. The output driver is compliant to the 3.3-V *PCI Local Bus Specification*, *Revision 2.2* (when VCCIO pins are connected to 3.3 V). FLEX 10KE devices with a -1 speed grade also comply with the drive strength requirements of the *PCI Local Bus Specification*, *Revision 2.2* (when VCCINT pins are powered with a minimum supply of 2.375 V, and VCCIO pins are connected to 3.3 V). Therefore, these devices can be used in open 5.0-V PCI systems.

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Figure 25. FLEX 10KE Device LE Timing Model

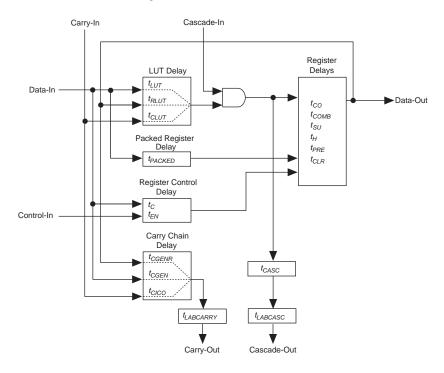


Table 24. LE	Timing Microparameters (Part 2 of 2) Note (1)	
Symbol	Parameter	Condition
t _{CLR}	LE register clear delay	
t _{CH}	Minimum clock high time from clock pin	
t _{CL}	Minimum clock low time from clock pin	

Table 25. IO	E Timing Microparameters Note (1)	
Symbol	Parameter	Conditions
t _{IOD}	IOE data delay	
t _{IOC}	IOE register control signal delay	
t _{IOCO}	IOE register clock-to-output delay	
t _{IOCOMB}	IOE combinatorial delay	
t _{IOSU}	IOE register setup time for data and enable signals before clock; IOE register recovery time after asynchronous clear	
t _{IOH}	IOE register hold time for data and enable signals after clock	
t _{IOCLR}	IOE register clear time	
t _{OD1}	Output buffer and pad delay, slow slew rate = off, V_{CCIO} = 3.3 V	C1 = 35 pF (2)
t _{OD2}	Output buffer and pad delay, slow slew rate = off, V_{CCIO} = 2.5 V	C1 = 35 pF (3)
t _{OD3}	Output buffer and pad delay, slow slew rate = on	C1 = 35 pF (4)
t _{XZ}	IOE output buffer disable delay	
t _{ZX1}	IOE output buffer enable delay, slow slew rate = off, V_{CCIO} = 3.3 V	C1 = 35 pF (2)
t _{ZX2}	IOE output buffer enable delay, slow slew rate = off, V_{CCIO} = 2.5 V	C1 = 35 pF (3)
t _{ZX3}	IOE output buffer enable delay, slow slew rate = on	C1 = 35 pF (4)
t _{INREG}	IOE input pad and buffer to IOE register delay	
t _{IOFD}	IOE register feedback delay	
t _{INCOMB}	IOE input pad and buffer to FastTrack Interconnect delay	

Symbol	Parameter	Conditions
t _{EABDATA1}	Data or address delay to EAB for combinatorial input	
t _{EABDATA2}	Data or address delay to EAB for registered input	
t _{EABWE1}	Write enable delay to EAB for combinatorial input	
t _{EABWE2}	Write enable delay to EAB for registered input	
t _{EABRE1}	Read enable delay to EAB for combinatorial input	
t _{EABRE2}	Read enable delay to EAB for registered input	
t _{EABCLK}	EAB register clock delay	
t _{EABCO}	EAB register clock-to-output delay	
t _{EABBYPASS}	Bypass register delay	
t _{EABSU}	EAB register setup time before clock	
t _{EABH}	EAB register hold time after clock	
t _{EABCLR}	EAB register asynchronous clear time to output delay	
t _{AA}	Address access delay (including the read enable to output delay)	
t _{WP}	Write pulse width	
t _{RP}	Read pulse width	
t _{WDSU}	Data setup time before falling edge of write pulse	(5)
t _{WDH}	Data hold time after falling edge of write pulse	(5)
t _{WASU}	Address setup time before rising edge of write pulse	(5)
t _{WAH}	Address hold time after falling edge of write pulse	(5)
t _{RASU}	Address setup time with respect to the falling edge of the read enable	
t _{RAH}	Address hold time with respect to the falling edge of the read enable	
t _{WO}	Write enable to data output valid delay	
t _{DD}	Data-in to data-out valid delay	
t _{EABOUT}	Data-out delay	
t _{EABCH}	Clock high time	
t _{EABCL}	Clock low time	

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{CGENR}		0.1		0.1		0.2	ns
t _{CASC}		0.6		0.8		1.0	ns
t _C		0.0		0.0		0.0	ns
t _{CO}		0.3		0.4		0.5	ns
t _{COMB}		0.4		0.4		0.6	ns
t _{SU}	0.4		0.6		0.6		ns
t _H	0.7		1.0		1.3		ns
t _{PRE}		0.8		0.9		1.2	ns
t _{CLR}		0.8		0.9		1.2	ns
t _{CH}	2.0		2.5		2.5		ns
t _{CL}	2.0		2.5		2.5		ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{IOD}		2.4		2.8		3.8	ns
t _{IOC}		0.3		0.4		0.5	ns
t _{IOCO}		1.0		1.1		1.6	ns
t _{IOCOMB}		0.0		0.0		0.0	ns
t _{IOSU}	1.2		1.4		1.9		ns
t _{IOH}	0.3		0.4		0.5		ns
t _{IOCLR}		1.0		1.1		1.6	ns
t _{OD1}		1.9		2.3		3.0	ns
t _{OD2}		1.4		1.8		2.5	ns
t _{OD3}		4.4		5.2		7.0	ns
t _{XZ}		2.7		3.1		4.3	ns
t _{ZX1}		2.7		3.1		4.3	ns
t _{ZX2}		2.2		2.6		3.8	ns
t _{ZX3}		5.2		6.0		8.3	ns
t _{INREG}		3.4		4.1		5.5	ns
t _{IOFD}		0.8		1.3		2.4	ns
t _{INCOMB}		0.8		1.3		2.4	ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{EABDATA1}		1.7		2.0		2.3	ns
t _{EABDATA1}		0.6		0.7		0.8	ns
t _{EABWE1}		1.1		1.3		1.4	ns
t _{EABWE2}		0.4		0.4		0.5	ns
t _{EABRE1}		0.8		0.9		1.0	ns
t _{EABRE2}		0.4		0.4		0.5	ns
t _{EABCLK}		0.0		0.0		0.0	ns
t _{EABCO}		0.3		0.3		0.4	ns
t _{EABBYPASS}		0.5		0.6		0.7	ns
t _{EABSU}	0.9		1.0		1.2		ns
t _{EABH}	0.4		0.4		0.5		ns
t _{EABCLR}	0.3		0.3		0.3		ns
t _{AA}		3.2		3.8		4.4	ns
t _{WP}	2.5		2.9		3.3		ns
t _{RP}	0.9		1.1		1.2		ns
t _{WDSU}	0.9		1.0		1.1		ns
t _{WDH}	0.1		0.1		0.1		ns
t _{WASU}	1.7		2.0		2.3		ns
t _{WAH}	1.8		2.1		2.4		ns
t _{RASU}	3.1		3.7		4.2		ns
t _{RAH}	0.2		0.2		0.2		ns
t _{WO}		2.5		2.9		3.3	ns
t _{DD}		2.5		2.9		3.3	ns
t _{EABOUT}		0.5		0.6		0.7	ns
t _{EABCH}	1.5		2.0		2.3		ns
t _{EABCL}	2.5		2.9		3.3		ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{EABAA}		6.4		7.6		8.8	ns
t _{EABRCOMB}	6.4		7.6		8.8		ns
t _{EABRCREG}	4.4		5.1		6.0		ns
t _{EABWP}	2.5		2.9		3.3		ns
t _{EABWCOMB}	6.0		7.0		8.0		ns
t _{EABWCREG}	6.8		7.8		9.0		ns
t _{EABDD}		5.7		6.7		7.7	ns
t _{EABDATACO}		0.8		0.9		1.1	ns
t _{EABDATASU}	1.5		1.7		2.0		ns
t _{EABDATAH}	0.0		0.0		0.0		ns
t _{EABWESU}	1.3		1.4		1.7		ns
t _{EABWEH}	0.0		0.0		0.0		ns
t _{EABWDSU}	1.5		1.7		2.0		ns
t _{EABWDH}	0.0		0.0		0.0		ns
t _{EABWASU}	3.0		3.6		4.3		ns
t _{EABWAH}	0.5		0.5		0.4		ns
t _{EABWO}		5.1		6.0		6.8	ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{CGENR}		0.1		0.1		0.2	ns
t _{CASC}		0.6		0.9		1.2	ns
t _C		0.8		1.0		1.4	ns
t _{CO}		0.6		0.8		1.1	ns
t _{COMB}		0.4		0.5		0.7	ns
t _{SU}	0.4		0.6		0.7		ns
t _H	0.5		0.7		0.9		ns
t _{PRE}		0.8		1.0		1.4	ns
t _{CLR}		0.8		1.0		1.4	ns
t _{CH}	1.5		2.0		2.5		ns
t _{CL}	1.5		2.0		2.5		ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Мах	Min	Max	Min	Max	
t _{IOD}		1.7		2.0		2.6	ns
t _{IOC}		0.0		0.0		0.0	ns
t _{IOCO}		1.4		1.6		2.1	ns
t _{IOCOMB}		0.5		0.7		0.9	ns
t _{IOSU}	0.8		1.0		1.3		ns
t _{IOH}	0.7		0.9		1.2		ns
t _{IOCLR}		0.5		0.7		0.9	ns
t _{OD1}		3.0		4.2		5.6	ns
t _{OD2}		3.0		4.2		5.6	ns
t _{OD3}		4.0		5.5		7.3	ns
t _{XZ}		3.5		4.6		6.1	ns
t _{ZX1}		3.5		4.6		6.1	ns
t _{ZX2}		3.5		4.6		6.1	ns
t _{ZX3}		4.5		5.9		7.8	ns
t _{INREG}		2.0		2.6		3.5	ns
t _{IOFD}		0.5		0.8		1.2	ns
t _{INCOMB}		0.5		0.8		1.2	ns

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Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{EABWCOMB}	5.9		7.7		10.3		ns
t _{EABWCREG}	5.4		7.0		9.4		ns
t _{EABDD}		3.4		4.5		5.9	ns
t _{EABDATACO}		0.5		0.7		0.8	ns
t _{EABDATASU}	0.8		1.0		1.4		ns
t _{EABDATAH}	0.1		0.1		0.2		ns
t _{EABWESU}	1.1		1.4		1.9		ns
t _{EABWEH}	0.0		0.0		0.0		ns
t _{EABWDSU}	1.0		1.3		1.7		ns
t _{EABWDH}	0.2		0.2		0.3		ns
t _{EABWASU}	4.1		5.2		6.8		ns
t _{EABWAH}	0.0		0.0		0.0		ns
t _{EABWO}		3.4		4.5		5.9	ns

 Table 49. EPF10K100E Device Interconnect Timing Microparameters
 Note (1)

			-					
Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit	
	Min	Max	Min	Max	Min	Мах		
t _{DIN2IOE}		3.1		3.6		4.4	ns	
t _{DIN2LE}		0.3		0.4		0.5	ns	
t _{DIN2DATA}		1.6		1.8		2.0	ns	
t _{DCLK2IOE}		0.8		1.1		1.4	ns	
t _{DCLK2LE}		0.3		0.4		0.5	ns	
t _{SAMELAB}		0.1		0.1		0.2	ns	
t _{SAMEROW}		1.5		2.5		3.4	ns	
t _{SAMECOLUMN}		0.4		1.0		1.6	ns	
t _{DIFFROW}		1.9		3.5		5.0	ns	
t _{TWOROWS}		3.4		6.0		8.4	ns	
t _{LEPERIPH}		4.3		5.4		6.5	ns	
t _{LABCARRY}		0.5		0.7		0.9	ns	
t _{LABCASC}		0.8		1.0		1.4	ns	

Table 54. EPF10K	130E Device	e EAB Intern	al Micropara	ameters (Pa	art 2 of 2)	Note (1)	
Symbol	-1 Spee	d Grade	-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{DD}		1.5		2.0		2.6	ns
t _{EABOUT}		0.2		0.3		0.3	ns
t _{EABCH}	1.5		2.0		2.5		ns
t _{EABCL}	2.7		3.5		4.7		ns

Table 55. EPF10	K130E Device	e EAB Intern	al Timing M	lacroparame	eters Note	e (1)	
Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{EABAA}		5.9		7.5		9.9	ns
t _{EABRCOMB}	5.9		7.5		9.9		ns
t _{EABRCREG}	5.1		6.4		8.5		ns
t _{EABWP}	2.7		3.5		4.7		ns
t _{EABWCOMB}	5.9		7.7		10.3		ns
t _{EABWCREG}	5.4		7.0		9.4		ns
t _{EABDD}		3.4		4.5		5.9	ns
t _{EABDATACO}		0.5		0.7		0.8	ns
t _{EABDATASU}	0.8		1.0		1.4		ns
t _{EABDATAH}	0.1		0.1		0.2		ns
t _{EABWESU}	1.1		1.4		1.9		ns
t _{EABWEH}	0.0		0.0		0.0		ns
t _{EABWDSU}	1.0		1.3		1.7		ns
t _{EABWDH}	0.2		0.2		0.3		ns
t _{EABWASU}	4.1		5.1		6.8		ns
t _{EABWAH}	0.0		0.0		0.0		ns
t _{EABWO}		3.4		4.5		5.9	ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{CGENR}		0.1		0.1		0.1	ns
t _{CASC}		0.5		0.8		1.0	ns
t _C		0.5		0.6		0.8	ns
t _{CO}		0.6		0.6		0.7	ns
t _{COMB}		0.3		0.4		0.5	ns
t _{SU}	0.5		0.6		0.7		ns
t _H	0.5		0.6		0.8		ns
t _{PRE}		0.4		0.5		0.7	ns
t _{CLR}		0.8		1.0		1.2	ns
t _{CH}	2.0		2.5		3.0		ns
t _{CL}	2.0		2.5		3.0		ns

Symbol	-1 Speed Grade		-2 Speed Grade		-3 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	
t _{IOD}		1.3		1.3		1.9	ns
t _{IOC}		0.3		0.4		0.4	ns
t _{IOCO}		1.7		2.1		2.6	ns
t _{IOCOMB}		0.5		0.6		0.8	ns
t _{IOSU}	0.8		1.0		1.3		ns
t _{IOH}	0.4		0.5		0.6		ns
t _{IOCLR}		0.2		0.2		0.4	ns
t _{OD1}		1.2		1.2		1.9	ns
t _{OD2}		0.7		0.8		1.7	ns
t _{OD3}		2.7		3.0		4.3	ns
t _{XZ}		4.7		5.7		7.5	ns
t _{ZX1}		4.7		5.7		7.5	ns
t _{ZX2}		4.2		5.3		7.3	ns
t _{ZX3}		6.2		7.5		9.9	ns
t _{INREG}		3.5		4.2		5.6	ns
t _{IOFD}		1.1		1.3		1.8	ns
t _{INCOMB}		1.1		1.3		1.8	ns

To better reflect actual designs, the power model (and the constant K in the power calculation equations) for continuous interconnect FLEX devices assumes that LEs drive FastTrack Interconnect channels. In contrast, the power model of segmented FPGAs assumes that all LEs drive only one short interconnect segment. This assumption may lead to inaccurate results when compared to measured power consumption for actual designs in segmented FPGAs.

Figure 31 shows the relationship between the current and operating frequency of FLEX 10KE devices.

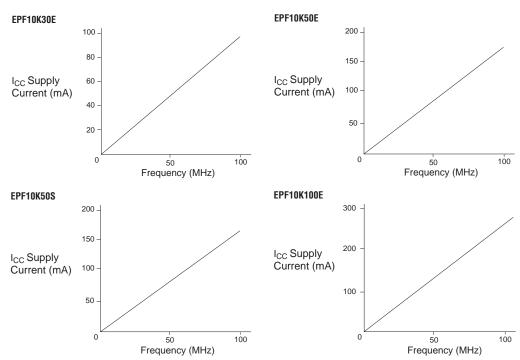


Figure 31. FLEX 10KE I_{CCACTIVE} vs. Operating Frequency (Part 1 of 2)