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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

E·XF

Detuils	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	11
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	16-VQFN Exposed Pad
Supplier Device Package	16-QFN (4x4)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1824t-i-ml

Email: info@E-XFL.COM

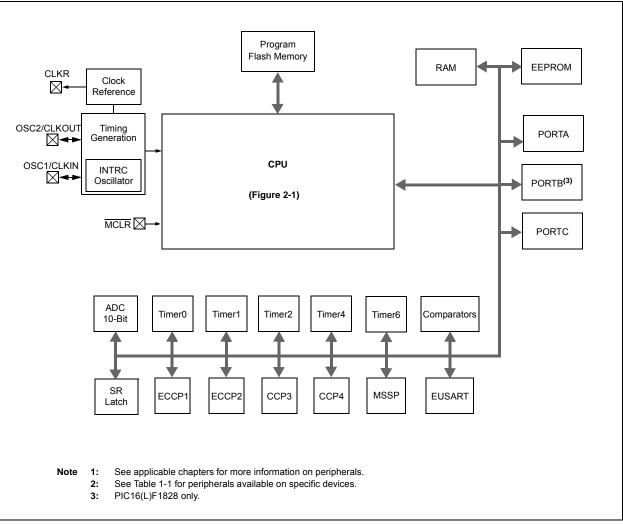
Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

IADL			1-4-1		10-1 11	ALLO					1024)	-			
ОЛ	14-Pin PDIP/SOIC/TSSOP	16-Pin QFN/UQFN	A/D	Reference	Cap Sense	Comparator	SR Latch	Timers	ECCP	EUSART	ASSM	Interrupt	Modulator	Pull-up	Basic
RA0	13	12	AN0	VREF- DACOUT	CPS0	C1IN+	—			TX <sup>(1)</sup> CK <sup>(1)</sup>	—	IOC	—	Y	ICSPDAT ICDDAT
RA1	12	11	AN1	VREF+	CPS1	C12IN0-	SRI	_		RX <sup>(1)</sup> DT <sup>(1)</sup>	_	IOC	_	Y	ICSPCLK ICDCLK
RA2	11	10	AN2	—	CPS2	C10UT	SRQ	TOCKI	CCP3 FLT0	_	—	INT/ IOC	—	Y	—
RA3	4	3	_	—	—	—	—	T1G <sup>(1)</sup>	_	—	<u>SS</u> (1)	IOC	—	Y	MCLR VPP
RA4	3	2	AN3	—	CPS3	_	_	T1G <sup>(1)</sup> T1OSO	P2B <sup>(1)</sup>	_	SDO <sup>(1)</sup>	IOC	_	Y	OSC2 CLKOUT CLKR
RA5	2	1	—	—	_	_	_	T1CKI T1OSI	CCP2 P2A <sup>(1)</sup>		—	IOC	—	Y	OSC1 CLKIN
RC0	10	9	AN4	—	CPS4	C2IN+	—	_	P1D <sup>(1)</sup>		SCL SCK		—	Y	—
RC1	9	8	AN5	—	CPS5	C12IN1-	_	_	CCP4 P1C <sup>(1)</sup>		SDA SDI		—	Y	—
RC2	8	7	AN6	—	CPS6	C12IN2-	_	_	P1D <sup>(1)</sup> P2B <sup>(1)</sup>		SDO <sup>(1)</sup>	-	MDCIN1	Y	—
RC3	7	6	AN7	—	CPS7	C12IN3-	—	—	CCP2 <sup>(1)</sup> P1C <sup>(1)</sup> P2A <sup>(1)</sup>	_	SS <sup>(1)</sup>	_	MDMIN	Y	—
RC4	6	5	—	—	_	C2OUT	SRNQ	_	P1B	TX <sup>(1)</sup> CK <sup>(1)</sup>	—		MDOUT	Y	—
RC5	5	4	—	—	_	_		_	CCP1 P1A	RX <sup>(1)</sup> DT <sup>(1)</sup>	_		MDCIN2	Y	—
Vdd	1	16	—	—	—	—	—	—	—	—	_	—	—	—	Vdd
Vss	14	13	_	—	—	—	—	—	_	—	—	_	—	—	Vss

#### TABLE 1: 14-PIN AND 16-PIN ALLOCATION TABLE (PIC16(L)F1824)

Note 1: Pin function is selectable via the APFCON0 or APFCON1 registers.





### TABLE 1-3: PIC16(L)F1828 PINOUT DESCRIPTION

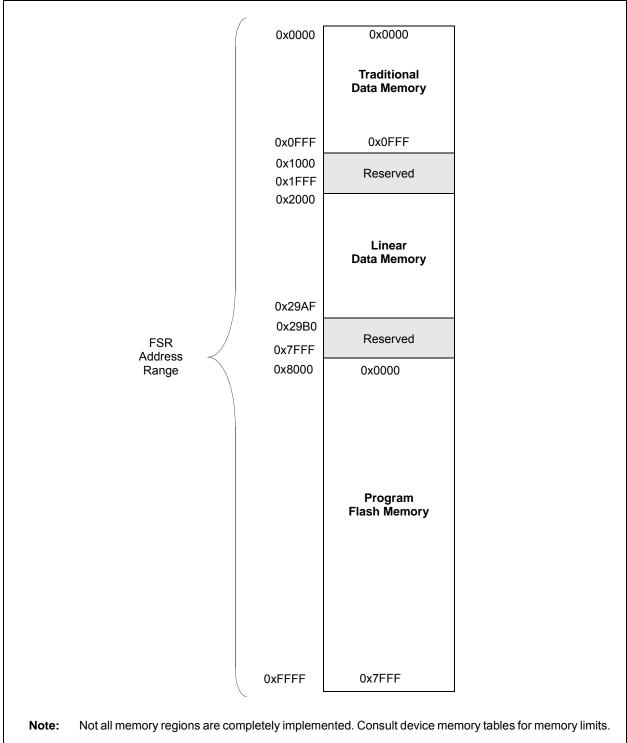
Name	Function	Input	Output	Description		
Naille	Tunction	Туре	Туре			
RA0/AN0/CPS0/C1IN+/VREF-/	RA0	TTL	CMOS	General purpose I/O.		
DACOUT/ICSPDAT/ICDDAT	AN0	AN	_	A/D Channel 0 input.		
	CPS0	AN		Capacitive sensing input 0.		
	C1IN+	AN	—	Comparator C1 positive input.		
	VREF-	AN	_	A/D and DAC Negative Voltage Reference input.		
	DACOUT		AN	Digital-to-Analog Converter output.		
	ICSPDAT	ST	CMOS	ICSP™ Data I/O.		
	ICDDAT	ST	CMOS	In-Circuit Data I/O.		
RA1/AN1/CPS1/C12IN0-/VREF+/	RA1	TTL	CMOS	General purpose I/O.		
SRI/ICSPCLK/ICDCLK	AN1	AN		A/D Channel 1 input.		
	CPS1	AN		Capacitive sensing input 1.		
	C12IN0-	AN		Comparator C1 or C2 negative input.		
	VREF+	AN		A/D and DAC Positive Voltage Reference input.		
	SRI	ST		SR latch input.		
	ICSPCLK	ST		Serial Programming Clock.		
	ICDCLK	ST		In-Circuit Debug Clock.		
RA2/AN2/CPS2/T0CKI/INT/	RA2	ST	CMOS	General purpose I/O.		
C1OUT/SRQ/CCP3/FLT0	AN2	AN		A/D Channel 2 input.		
	CPS2	AN		Capacitive sensing input 2.		
	TOCKI	ST		Timer0 clock input.		
	INT	ST		External interrupt.		
	C10UT	_	CMOS	Comparator C1 output.		
	SRQ	_	CMOS	SR latch non-inverting output.		
	CCP3	ST	CMOS	Capture/Compare/PWM3.		
	FLT0	ST		ECCP Auto-Shutdown Fault input.		
RA3/T1G <sup>(1)</sup> /VPP/MCLR	RA3	TTL		General purpose input.		
	T1G	ST		Timer1 Gate input.		
	VPP	ΗV		Programming voltage.		
	MCLR	ST		Master Clear with internal pull-up.		
RA4/AN3/CPS3/OSC2/	RA4	TTL	CMOS	General purpose I/O.		
CLKOUT/T1OSO/CLKR/P2B <sup>(1)</sup> / T1G <sup>(1,2)</sup>	AN3	AN	_	A/D Channel 3 input.		
116(.,-)	CPS3	AN		Capacitive sensing input 3.		
	OSC2	_	CMOS	Comparator C2 output.		
	CLKOUT	_	CMOS	Fosc/4 output.		
	T10S0	XTAL	XTAL	Timer1 oscillator connection.		
	CLKR	—	CMOS	Clock Reference output.		
	P2B	—	CMOS	PWM output.		
	T1G	ST	—	Timer1 Gate input.		

Legend: AN = Analog input or output CMOS = CMOS compatible input or output OD = Open Drain

TTL = TTL compatible inputST= Schmitt Trigger input with CMOS levels $I^2C^{TM}$ = Schmitt Trigger input with  $I^2C$ HV = High VoltageXTAL = Crystallevels

Note 1: Pin functions can be moved using the APFCONO and APFCON1 registers (Register 12-1 and Register 12-2).
2: Default function location.





#### 5.4 Two-Speed Clock Start-up Mode

Two-Speed Start-up mode provides additional power savings by minimizing the latency between external oscillator start-up and code execution. In applications that make heavy use of the Sleep mode, Two-Speed Start-up will remove the external oscillator start-up time from the time spent awake and can reduce the overall power consumption of the device. This mode allows the application to wake-up from Sleep, perform a few instructions using the INTOSC internal oscillator block as the clock source and go back to Sleep without waiting for the external oscillator to become stable.

Two-Speed Start-up provides benefits when the oscillator module is configured for LP, XT, or HS modes. The Oscillator Start-up Timer (OST) is enabled for these modes and must count 1024 oscillations before the oscillator can be used as the system clock source.

If the oscillator module is configured for any mode other than LP, XT or HS mode, then Two-Speed Start-up is disabled. This is because the external clock oscillator does not require any stabilization time after POR or an exit from Sleep.

If the OST count reaches 1024 before the device enters Sleep mode, the OSTS bit of the OSCSTAT register is set and program execution switches to the external oscillator. However, the system may never operate from the external oscillator if the time spent awake is very short.

Note:	Executing a SLEEP instruction will abort
	the oscillator start-up time and will cause
	the OSTS bit of the OSCSTAT register to
	remain clear.

**OSCILLATOR SWITCHING DELAYS** 

#### Switch From Switch To Frequency **Oscillator Delay** LFINTOSC<sup>(1)</sup> 31 kHz MFINTOSC<sup>(1)</sup> 31.25 kHz-500 kHz Sleep/POR Oscillator Warm-up Delay (TWARM) HFINTOSC<sup>(1)</sup> 31.25 kHz-16 MHz EC. RC<sup>(1)</sup> Sleep/POR DC - 32 MHz 2 cycles EC. RC<sup>(1)</sup> LFINTOSC DC - 32 MHz 1 cycle of each Timer1 Oscillator Sleep/POR 32 kHz-20 MHz 1024 Clock Cycles (OST) LP, XT, HS<sup>(1)</sup> MFINTOSC<sup>(1)</sup> 31.25 kHz-500 kHz Any clock source 2 µs (approx.) HFINTOSC<sup>(1)</sup> 31.25 kHz-16 MHz LFINTOSC<sup>(1)</sup> Any clock source 31 kHz 1 cycle of each Any clock source Timer1 Oscillator 32 kHz 1024 Clock Cycles (OST) PLL inactive PLL active 16-32 MHz 2 ms (approx.)

Note 1: PLL inactive.

**TABLE 5-1:** 

#### TWO-SPEED START-UP MODE 5.4.1 CONFIGURATION

Two-Speed Start-up mode is configured by the following settings:

- IESO (of the Configuration Word 1) = 1; Internal/External Switchover bit (Two-Speed Start-up mode enabled).
- SCS (of the OSCCON register) = 00.
- FOSC<2:0> bits in the Configuration Word 1 configured for LP, XT or HS mode.

Two-Speed Start-up mode is entered after:

- · Power-on Reset (POR) and, if enabled, after Power-up Timer (PWRT) has expired, or
- · Wake-up from Sleep.

When FSCM is enabled, Two-Speed Note: Start-up will automatically be enabled.

#### 5.4.2 TWO-SPEED START-UP SEQUENCE

- 1. Wake-up from Power-on Reset or Sleep.
- 2. Instructions begin execution by the internal oscillator at the frequency set in the IRCF<3:0> bits of the OSCCON register.
- 3. OST enabled to count 1024 clock cycles.
- 4. OST timed out, wait for falling edge of the internal oscillator.
- 5. OSTS is set.
- 6. System clock held low until the next falling edge of new clock (LP, XT or HS mode).
- 7. System clock is switched to external clock source.

### 

#### FIGURE 5-8: TWO-SPEED START-UP

#### 5.4.3 CHECKING TWO-SPEED CLOCK STATUS

Checking the state of the OSTS bit of the OSCSTAT register will confirm if the microcontroller is running from the external clock source, as defined by the FOSC<2:0> bits in the Configuration Word 1, or the internal oscillator.

#### 8.5.1 INTCON REGISTER

The INTCON register is a readable and writable register, which contains the various enable and flag bits for TMR0 register overflow, interrupt-on-change and external INT pin interrupts.

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE, of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

#### REGISTER 8-1: INTCON: INTERRUPT CONTROL REGISTER

R/W-0/0	R-0/0						
GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF <sup>(1)</sup>
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7	GIE: Global Interrupt Enable bit
	1 = Enables all active interrupts 0 = Disables all interrupts
bit 6	<b>PEIE:</b> Peripheral Interrupt Enable bit 1 = Enables all active peripheral interrupts 0 = Disables all peripheral interrupts
bit 5	<b>TMR0IE:</b> Timer0 Overflow Interrupt Enable bit 1 = Enables the Timer0 interrupt 0 = Disables the Timer0 interrupt
bit 4	INTE: INT External Interrupt Enable bit 1 = Enables the INT external interrupt 0 = Disables the INT external interrupt
bit 3	IOCIE: Interrupt-on-Change Enable bit 1 = Enables the interrupt-on-change 0 = Disables the interrupt-on-change
bit 2	<b>TMR0IF:</b> Timer0 Overflow Interrupt Flag bit 1 = TMR0 register has overflowed 0 = TMR0 register did not overflow
bit 1	INTF: INT External Interrupt Flag bit 1 = The INT external interrupt occurred 0 = The INT external interrupt did not occur
bit 0	<ul> <li>IOCIF: Interrupt-on-Change Interrupt Flag bit<sup>(1)</sup></li> <li>1 = When at least one of the interrupt-on-change pins changed state</li> <li>0 = None of the interrupt-on-change pins have changed state</li> </ul>
Note 1:	The IOCIF Flag bit is read-only and cleared when all the Interrupt-on-Change flags in the IOCxF registe

**Note 1:** The IOCIF Flag bit is read-only and cleared when all the Interrupt-on-Change flags in the IOCxF register have been cleared by software.

U-0	U-0	R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1	R/W-1/1	R/W-0/0
_		WDTPS4	WDTPS3	WDTPS2	WDTPS1	WDTPS0	SWDTEN
bit 7			1	•	•	•	bit 0
							,
Legend:							
R = Readab	le bit	W = Writable	bit	U = Unimpler	mented bit, read	d as '0'	
u = Bit is un	changed	x = Bit is unk	nown	-m/n = Value	at POR and BO	DR/Value at all	other Resets
'1' = Bit is se	et	'0' = Bit is cle	ared				
bit 7-6	Unimpleme	nted: Read as '	0'				
bit 5-1	WDTPS<4:0	)>: Watchdog Ti	imer Period Se	elect bits			
	Bit Value =	Prescale Rate					
		32 (Interval 1 m					
		64 (Interval 2 m 128 (Interval 4					
		256 (Interval 8	21 /				
	00100 = <b>1</b> :	512 (Interval 16	6 ms typ)				
		1024 (Interval 3					
		2048 (Interval 6 4096 (Interval 1					
		8192 (Interval 2	<b>21</b>				
		16384 (Interval					
		32768 (Interval 65536 (Interva		at value)			
	01100 = <b>1</b> :	$131072(2^{17})$ (h	nterval 4s tvp)				
	01101 = <b>1</b> :	262144 (2 <sup>18</sup> ) (li	nterval 8s tvp)				
	01110 = 1:	524288 (2 <sup>19</sup> ) (li 1048576 (2 <sup>20</sup> ) (	nterval 16s typ	)) )			
	10000 = 1	2097152 (2 <sup>21</sup> ) (	Interval 32s ty Interval 64s ty	(p)			
	10001 = 1:	4194304 (2 <sup>22</sup> ) (	Interval 128s	typ)			
	10010 = <b>1</b> :	8388608 (2 <sup>23</sup> ) (	Interval 256s	typ)			
	10011 = R	eserved. Result	s in minimum	interval (1·32)			
	•						
	•						
	• 11111 - D	eserved. Result	e in minimum	interval (1.32)			
bit 0		Software Enable		( )	bit		
bit 0	If WDTE<1:			atchoog miner	bit		
	This bit is ig						
	If WDTE<1:0						
	1 = WDT is 0 = WDT is						
	0 = WDT IS <u>If WDTE&lt;1:(</u>						
	This bit is ig						

### REGISTER 10-1: WDTCON: WATCHDOG TIMER CONTROL REGISTER

#### EXAMPLE 11-2: DATA EEPROM WRITE

MOV MOV MOV BCF	LW DATA_EE_DAT WF EEDATL EECON1, CFC EECON1, EE	;Data Memory Address to write TA ; ;Data Memory Value to write SS ;Deselect Configuration space PGD ;Point to DATA memory
eunende BSF BSF BCF	LW 55h WF EECON2 LW 0AAh WF EECON2 EECON1, WR EECON1, WR EECON1, WR SC EECON1, WR	; ;Write AAh ;Set WR bit to begin write E ;Enable Interrupts EN ;Disable writes



	Q1 Q2 Q3 Q4	Q1 Q2 Q3 Q4	Q1 Q2 Q3 Q4	Q1 Q2 Q3 Q4	Q1 Q2 Q3 Q4	Q1 Q2 Q3 Q4
Flash ADDR	 () 	PC + 1	(EEADRH,EEADRL)	PC + 3	PC + 4	PC + 5
Flash Data		TR (PC)	R (PC + 1) EEDA	TH,EEDATL INST	R (PC + 3) INST	R (PC + 4)
	INSTR(PC - 1) executed here	BSF EECON1,RD executed here	INSTR(PC + 1) executed here	Forced NOP executed here	INSTR(PC + 3) executed here	INSTR(PC + 4) executed here
RD bit			/			
EEDATH EEDATL Register				Χ		
EERHLT	    1	 	/			

		-					-		
Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELB	—	—	ANSB5	ANSB4	—	—	_	—	128
INLVLB	INLVLB7	INLVLB6	INLVLB5	INLVLB4	—	—	_	—	128
LATB	LATB7	LATB6	LATB5	LATB4	—	—	_	—	127
PORTB	RB7	RB6	RB5	RB4	—	—	_	—	127
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	—	—	_	—	127
WPUB	WPUB7	WPUB6	WPUB5	WPUB4	—	—	_	—	128

 TABLE 12-3:
 SUMMARY OF REGISTERS ASSOCIATED WITH PORTB<sup>(1)</sup>

Legend: x = unknown, u = unchanged, - = unimplemented locations, read as '0'. Shaded cells are not used by PORTB. Note 1: PIC16(L)F1828 only.

#### **19.3 Comparator Hysteresis**

A selectable amount of separation voltage can be added to the input pins of each comparator to provide a hysteresis function to the overall operation. Hysteresis is enabled by setting the CxHYS bit of the CMxCON0 register.

See **Section 30.0 "Electrical Specifications"** for more information.

### 19.4 Timer1 Gate Operation

The output resulting from a comparator operation can be used as a source for gate control of Timer1. See **Section 21.6 "Timer1 Gate"** for more information. This feature is useful for timing the duration or interval of an analog event.

It is recommended that the comparator output be synchronized to Timer1. This ensures that Timer1 does not increment while a change in the comparator is occurring.

#### 19.4.1 COMPARATOR OUTPUT SYNCHRONIZATION

The output from either comparator, C1 or C2, can be synchronized with Timer1 by setting the CxSYNC bit of the CMxCON0 register.

Once enabled, the comparator output is latched on the falling edge of the Timer1 source clock. If a prescaler is used with Timer1, the comparator output is latched after the prescaling function. To prevent a race condition, the comparator output is latched on the falling edge of the Timer1 clock source and Timer1 increments on the rising edge of its clock source. See the Comparator Block Diagrams (Figure 19-2 and Figure 19-2) and the Timer1 Block Diagram (Figure 20-1) for more information.

#### **19.5** Comparator Interrupt

An interrupt can be generated upon a change in the output value of the comparator for each comparator, a rising edge detector and a Falling edge detector are present.

When either edge detector is triggered and its associated enable bit is set (CxINTP and/or CxINTN bits of the CMxCON1 register), the Corresponding Interrupt Flag bit (CxIF bit of the PIR2 register) will be set.

To enable the interrupt, you must set the following bits:

- CxON, CxPOL and CxSP bits of the CMxCON0 register
- CxIE bit of the PIE2 register
- CxINTP bit of the CMxCON1 register (for a rising edge detection)
- CxINTN bit of the CMxCON1 register (for a falling edge detection)
- PEIE and GIE bits of the INTCON register

The associated interrupt flag bit, CxIF bit of the PIR2 register, must be cleared in software. If another edge is detected while this flag is being cleared, the flag will still be set at the end of the sequence.

Note:	Although a comparator is disabled, an
	interrupt can be generated by changing
	the output polarity with the CxPOL bit of
	the CMxCON0 register, or by switching
	the comparator on or off with the CxON bit
	of the CMxCON0 register.

### 19.6 Comparator Positive Input Selection

Configuring the CxPCH<1:0> bits of the CMxCON1 register directs an internal voltage reference or an analog pin to the non-inverting input of the comparator:

- · CxIN+ analog pin
- DAC\_output
- FVR Buffer2
- Vss (Ground)

See Section 14.0 "Fixed Voltage Reference (FVR)" for more information on the Fixed Voltage Reference module.

See Section 17.0 "Digital-to-Analog Converter (DAC) Module" for more information on the DAC input signal.

Any time the comparator is disabled (CxON = 0), all comparator inputs are disabled.

### 23.1 DSM Operation

The DSM module can be enabled by setting the MDEN bit in the MDCON register. Clearing the MDEN bit in the MDCON register, disables the DSM module by automatically switching the carrier high and carrier low signals to the Vss signal source. The modulator signal source is also switched to the MDBIT in the MDCON register. This not only assures that the DSM module is inactive, but that it is also consuming the least amount of current.

The values used to select the carrier high, carrier low, and modulator sources held by the modulation source, modulation high carrier, and modulation low carrier control registers are not affected when the MDEN bit is cleared and the DSM module is disabled. The values inside these registers remain unchanged while the DSM is inactive. The sources for the carrier high, carrier low and modulator signals will once again be selected when the MDEN bit is set and the DSM module is again enabled and active.

The modulated output signal can be disabled without shutting down the DSM module. The DSM module will remain active and continue to mix signals, but the output value will not be sent to the MDOUT pin. During the time that the output is disabled, the MDOUT pin will remain low. The modulated output can be disabled by clearing the MDOE bit in the MDCON register.

#### 23.2 Modulator Signal Sources

The modulator signal can be supplied from the following sources:

- CCP1 Signal
- CCP2 Signal
- CCP3 Signal
- CCP4 Signal
- MSSP1 SDO1 Signal (SPI mode only)
- MSSP2 SDO2 Signal (SPI mode only)
- · Comparator C1 Signal
- · Comparator C2 Signal
- EUSART TX Signal
- External Signal on MDMIN1 pin
- MDBIT bit in the MDCON register

The modulator signal is selected by configuring the MDMS <3:0> bits in the MDSRC register.

#### 23.3 Carrier Signal Sources

The carrier high signal and carrier low signal can be supplied from the following sources:

- CCP1 signal
- · CCP2 signal
- · CCP3 signal
- CCP4 signal
- · Reference clock module signal
- · External signal on MDCIN1 pin
- · External signal on MDCIN2 pin
- Vss

The carrier high signal is selected by configuring the MDCH <3:0> bits in the MDCARH register. The carrier low signal is selected by configuring the MDCL <3:0> bits in the MDCARL register.

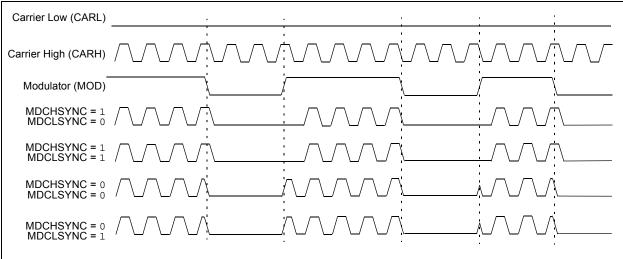
#### 23.4 Carrier Synchronization

During the time when the DSM switches between carrier high and carrier low signal sources, the carrier data in the modulated output signal can become truncated. To prevent this, the carrier signal can be synchronized to the modulator signal. When synchronization is enabled, the carrier pulse that is being mixed at the time of the transition is allowed to transition low before the DSM switches over to the next carrier source.

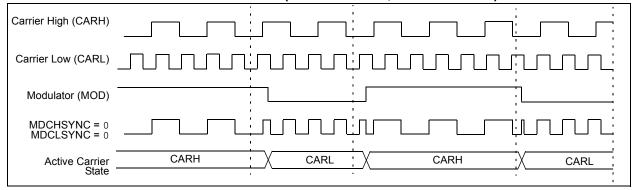
Synchronization is enabled separately for the carrier high and carrier low signal sources. Synchronization for the carrier high signal can be enabled by setting the MDCHSYNC bit in the MDCARH register. Synchronization for the carrier low signal can be enabled by setting the MDCLSYNC bit in the MDCARL register.

Figure 23-1 through Figure 23-5 show timing diagrams of using various synchronization methods.





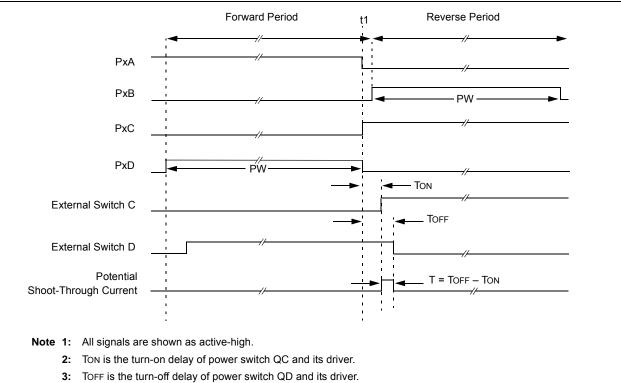
#### EXAMPLE 23-1: NO SYNCHRONIZATION (MDSHSYNC = 0, MDCLSYNC = 0)



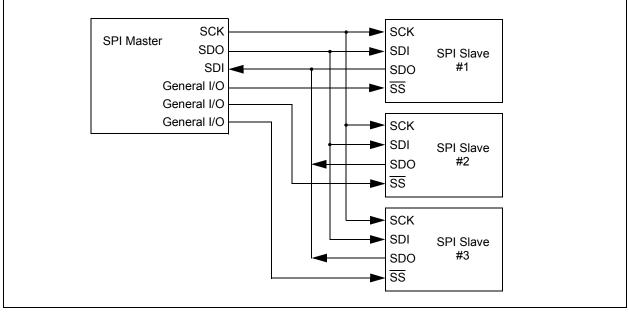


Carrier High (CARH)	
Carrier Low (CARL)	
Modulator (MOD)	
MDCHSYNC = 1 MDCLSYNC = 0	
Active Carrier State	CARH / both CARL / CARH / both CARL





#### FIGURE 25-4: SPI MASTER AND MULTIPLE SLAVE CONNECTION



#### 25.2.1 SPI MODE REGISTERS

The MSSP1 module has five registers for SPI mode operation. These are:

- MSSP1 STATUS Register (SSP1STAT)
- MSSP1 Control Register 1 (SSP1CON1)
- MSSP1 Control Register 3 (SSP1CON3)
- MSSP1 Data Buffer Register (SSP1BUF)
- MSSP1 Address Register (SSP1ADD)
- MSSP1 Shift Register (SSP1SR) (Not directly accessible)

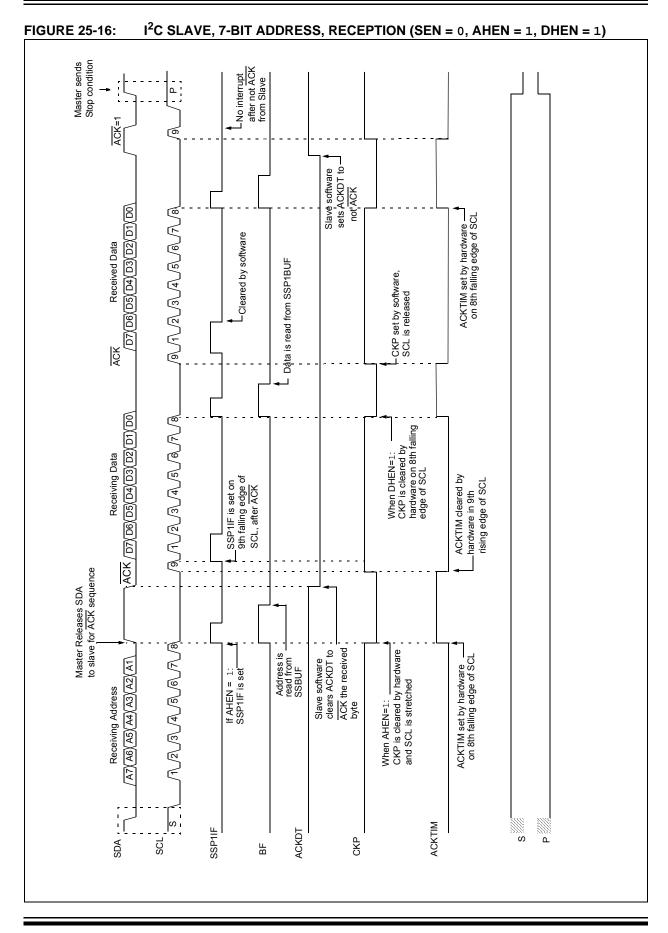
SSP1CON1 and SSP1STAT are the control and STATUS registers in SPI mode operation. The SSP1CON1 register is readable and writable. The lower six bits of the SSP1STAT are read-only. The upper two bits of the SSP1STAT are read/write.

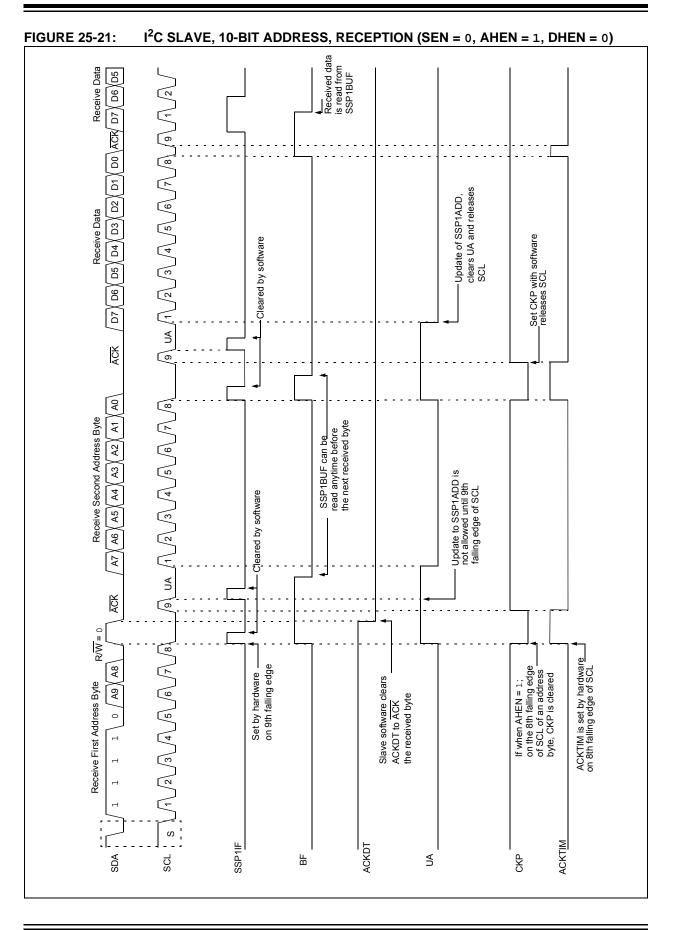
In SPI master mode, SSP1ADD can be loaded with a value used in the Baud Rate Generator. More information on the Baud Rate Generator is available in **Section 25.7 "Baud Rate Generator"**.

SSP1SR is the shift register used for shifting data in and out. SSP1BUF provides indirect access to the SSP1SR register. SSP1BUF is the buffer register to which data bytes are written, and from which data bytes are read.

In receive operations, SSP1SR and SSP1BUF together create a buffered receiver. When SSP1SR receives a complete byte, it is transferred to SSP1BUF and the SSP1IF interrupt is set.

During transmission, the SSP1BUF is not buffered. A write to SSP1BUF will write to both SSP1BUF and SSP1SR.





R/W-0/0	R-0/0	R/W-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/W/HS-0/0				
GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN				
bit 7							bit C				
Legend:											
R = Readable	bit	W = Writable	bit	U = Unimpler	mented bit, read	d as '0'					
u = Bit is unchanged		x = Bit is unk	nown	-n/n = Value	at POR and BO	R/Value at all o	other Resets				
'1' = Bit is set		'0' = Bit is cle	ared	HC = Cleared	d by hardware	S = User set					
bit 7		eral Call Enable	•	• •							
		iterrupt when a call address dis	•	ddress (0x00 d	or 00h) is receiv	ed in the SSP1	ISR				
bit 6		cknowledge St		mode only)							
	<ul> <li>1 = Acknowledge was not received</li> <li>0 = Acknowledge was received</li> </ul>										
bit 5		-	-								
DIL D		ACKDT: Acknowledge Data bit (in I <sup>2</sup> C mode only)									
	<u>In Receive mode:</u> Value transmitted when the user initiates an Acknowledge sequence at the end of a receive										
	1 = Not Acknowledge										
	0 = Acknowle	•		0							
bit 4	<b>ACKEN:</b> Acknowledge Sequence Enable bit (in I <sup>2</sup> C Master mode only)										
	In Master Receive mode:										
	1 = Initiate Acknowledge sequence on SDA and SCL pins, and transmit ACKDT data bit. Automatically cleared by hardware.										
		edge sequence									
bit 3	RCEN: Rece	ive Enable bit	(in I <sup>2</sup> C Master	mode only)							
	1 = Enables Receive mode for $I^2C$										
	0 = Receive i										
bit 2	-	ondition Enable	e bit (in I <sup>2</sup> C Ma	ster mode only	y)						
	<u>SCK Release Control:</u> 1 = Initiate Stop condition on SDA and SCL pins. Automatically cleared by hardware.										
	1 = Initiate Stop condition of SDA and SCL pins. Automatically cleared by hardware. 0 = Stop condition Idle										
bit 1	RSEN: Repe	ated Start Con	dition Enabled	bit (in I <sup>2</sup> C Mas	ster mode only)						
	1 = Initiate Repeated Start condition on SDA and SCL pins. Automatically cleared by hardware.										
	0 = Repeated Start condition Idle										
bit 0		ondition Enable	ed bit (in I <sup>2</sup> C M	laster mode or	ıly)						
	In Master mode:										
	<ul> <li>1 = Initiate Start condition on SDA and SCL pins. Automatically cleared by hardware.</li> <li>0 = Start condition Idle</li> </ul>										
	In Slave mod										
	1 = Clock stre	etching is enab		ave transmit a	nd slave receive	e (stretch enabl	ed)				
	0 = Clock stre	etching is disal	bled								
Note 1: For	bits ACKEN. F	RCEN, PEN, R	SEN, SEN: If t	he I <sup>2</sup> C module	is not in the Idl	e mode, this bi	t may not be				

#### REGISTER 25-3: SSP1CON2: SSP1 CONTROL REGISTER 2

**Note 1:** For bits ACKEN, RCEN, PEN, RSEN, SEN: If the I<sup>2</sup>C module is not in the Idle mode, this bit may not be set (no spooling) and the SSP1BUF may not be written (or writes to the SSP1BUF are disabled).

Mnemonic, Operands				14-Bit Opcode				Status	
		Description	Cycles	MSb			LSb	Affected	Notes
		BYTE-ORIENTED FILE F	REGISTER OPE	RATIC	NS				
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C, DC, Z	2
ADDWFC	f, d	Add with Carry W and f	1	11	1101	dfff	ffff	C, DC, Z	2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	2
ASRF	f, d	Arithmetic Right Shift	1	11	0111	dfff	ffff	C, Z	2
LSLF	f, d	Logical Left Shift	1	11	0101	dfff	ffff	C, Z	2
LSRF	f, d	Logical Right Shift	1	11	0110	dfff	ffff	C, Z	2
CLRF	f	Clear f	1	00	0001	lfff	ffff	Z	2
CLRW	_	Clear W	1	00	0001	0000	00xx	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	2
DECF	f, d	Decrement f	1	00	0011	dfff	ffff	Z	2
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	2
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	2
MOVWF	f	Move W to f	1	00	0000	1fff	ffff		2
RLF	f, d	Rotate Left f through Carry	1	00		dfff		С	2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff		C	2
SUBWF	f, d	Subtract W from f	1	00		dfff		-	2
SUBWFB	f, d	Subtract with Borrow W from f	1	11		dfff		C, DC, Z	2
SWAPF	f, d	Swap nibbles in f	1	00		dfff		0,20,2	2
XORWF	f, d	Exclusive OR W with f	1	00		dfff		Z	2
	,	BYTE ORIENTED S	SKIP OPERATIO	ONS					
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1, 2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1, 2
		BIT-ORIENTED FILE R	EGISTER OPER		IS				
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		2
		BIT-ORIENTED S		NS	1				
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		1, 2
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		1, 2
		LITERAL O	PERATIONS						
ADDLW	k	Add literal and W	1	11	1110	kkkk	kkkk	C, DC, Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLB	k	Move literal to BSR	1	00	0000	001k	kkkk		
MOVLP	k	Move literal to PCLATH	1	11	0001	1kkk	kkkk		
MOVLW	k	Move literal to W	1	11	0000	kkkk	kkkk		
SUBLW	k	Subtract W from literal	1	11	1100	kkkk	kkkk	C, DC, Z	
CODL									

### TABLE 29-3: PIC16F/LF1824/1828 ENHANCED INSTRUCTION SET

**Note 1:** If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

2: If this instruction addresses an INDF register and the MSb of the corresponding FSR is set, this instruction will require one additional instruction cycle.

### 30.3 DC Characteristics: PIC16(L)F1824/8-I/E (Power-Down)

PIC16LF1824/8 PIC16F1824/8			Operating temperature			ditions (unless otherwise stated) $-40^{\circ}C \le TA \le +85^{\circ}C$ for industrial $-40^{\circ}C \le TA \le +125^{\circ}C$ for extended ditions (unless otherwise stated) $-40^{\circ}C \le TA \le +85^{\circ}C$ for industrial $-40^{\circ}C \le TA \le +125^{\circ}C$ for extended			
No.	Device Characteristics	Min.	Vdd	Note					
	Power-down Base Current	(IPD) <sup>(2)</sup>		•	•				
D022		_	0.02	1.0	2.4	μA	1.8	WDT, BOR, FVR, and T1OSC	
		—	0.03	1.5	3.0	μA	3.0	disabled, all Peripherals Inactive	
D022		_	18	37	44	μA	1.8	WDT, BOR, FVR, and T1OSC	
		_	20	42	48	μA	3.0	disabled, all Peripherals Inactive	
		—	22	45	65	μA	5.0		
D023			0.2	2.0	3.0	μA	1.8	LPWDT Current (Note 1)	
		—	0.5	2.0	4.0	μA	3.0		
D023		—	18	38	44	μA	1.8	LPWDT Current (Note 1)	
			21	43	48	μA	3.0		
		—	22	46	65	μA	5.0		
D023A			12	22	25	μA	1.8	FVR current	
		—	13	24	27	μA	3.0		
D023A		_	33	62	65	μA	1.8	FVR current	
		_	40	72	75	μA	3.0		
		—	68	115	120	μA	5.0		
D024		—	7.0	14	16	μA	3.0	BOR Current (Note 1)	
D024		—	24	47	50	μA	3.0	BOR Current (Note 1)	
		—	29	55	70	μA	5.0		
D025		_	0.65	3.5	4.0	μA	1.8	T1OSC Current (Note 1)	
		—	2.3	4.0	4.5	μA	3.0		
D025		—	19	39	45	μA	1.8	T1OSC Current (Note 1)	
		_	21	43	59	μA	3.0		
		—	23	55	75	μA	5.0		
D026		_	0.03	1.5	3.0	μA	1.8	A/D Current (Note 1, 3),	
		_	0.04	2.0	3.5	μA	3.0	no conversion in progress	
D026		_	18	38	45	μA	1.8	A/D Current (Note 1, 3),	
		_	20	43	49	μA	3.0	no conversion in progress	
	—		22	46	65	μA	5.0		

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: The peripheral current is the sum of the base IDD or IPD and the additional current consumed when this peripheral is enabled. The peripheral △ current can be determined by subtracting the base IDD or IPD current from this limit. Max values should be used when calculating total current consumption.

2: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to VDD.

**3:** A/D oscillator source is FRC.