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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 10x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp202-i-sp">https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp202-i-sp</a>

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## 4.1.1 PROGRAM MEMORY ORGANIZATION

The program memory space is organized in word-addressable blocks. Although it is treated as 24 bits wide, it is more appropriate to think of each address of the program memory as a lower and upper word, with the upper byte of the upper word being unimplemented. The lower word always has an even address, while the upper word has an odd address (See Figure 4-2).

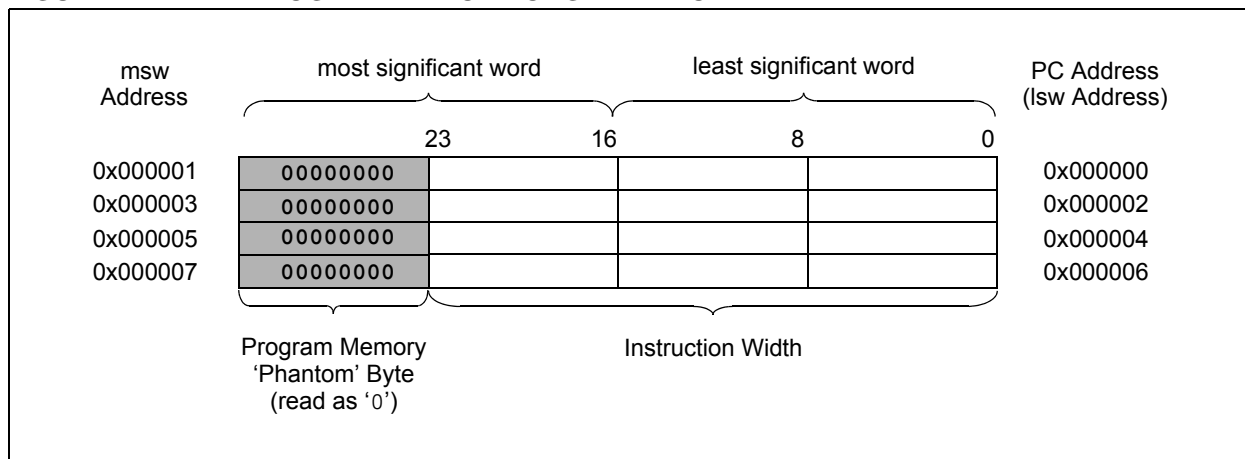
Program memory addresses are always word-aligned on the lower word, and addresses are incremented or decremented by two during code execution. This arrangement provides compatibility with data memory space addressing and makes data in the program memory space accessible.

## 4.1.2 INTERRUPT AND TRAP VECTORS

All devices reserve the addresses between 0x00000 and 0x000200 for hard-coded program execution vectors. A hardware Reset vector is provided to redirect code execution from the default value of the PC on device Reset to the actual start of code. A GOTO instruction is programmed by the user application at 0x000000, with the actual address for the start of code at 0x000002.

The devices also have two interrupt vector tables, located from 0x000004 to 0x0000FF and 0x000100 to 0x0001FF. These vector tables allow each of the many device interrupt sources to be handled by separate Interrupt Service Routines (ISRs). **Section 7.1 “Interrupt Vector Table”** provides a more detailed discussion of the interrupt vector tables.

**FIGURE 4-2: PROGRAM MEMORY ORGANIZATION**



# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## 4.6.2 DATA ACCESS FROM PROGRAM MEMORY USING TABLE INSTRUCTIONS

The **TBLRDH** and **TBLWTL** instructions offer a direct method to read or write the lower word of any address within the program space without going through data space. The **TBLRDH** and **TBLWTH** instructions are the only methods to read or write the upper 8 bits of a program space word as data.

The PC is incremented by 2 for each successive 24-bit program word. This allows program memory addresses to directly map to data space addresses. Program memory can thus be regarded as two 16 bit wide word address spaces, residing side by side, each with the same address range. **TBLRDH** and **TBLWTL** access the space that contains the least significant data word. **TBLRDH** and **TBLWTH** access the space that contains the upper data byte.

Two table instructions are provided to move byte or word sized (16-bit) data to and from program space. Both function as either byte or word operations.

- **TBLRDH** (Table Read High): In Word mode, this instruction maps the lower word of the program space location ( $P<15:0>$ ) to a data address ( $D<15:0>$ ).

In Byte mode, either the upper or lower byte of the lower program word is mapped to the lower byte of a data address. The upper byte is selected when Byte Select is '1'; the lower byte is selected when it is '0'.

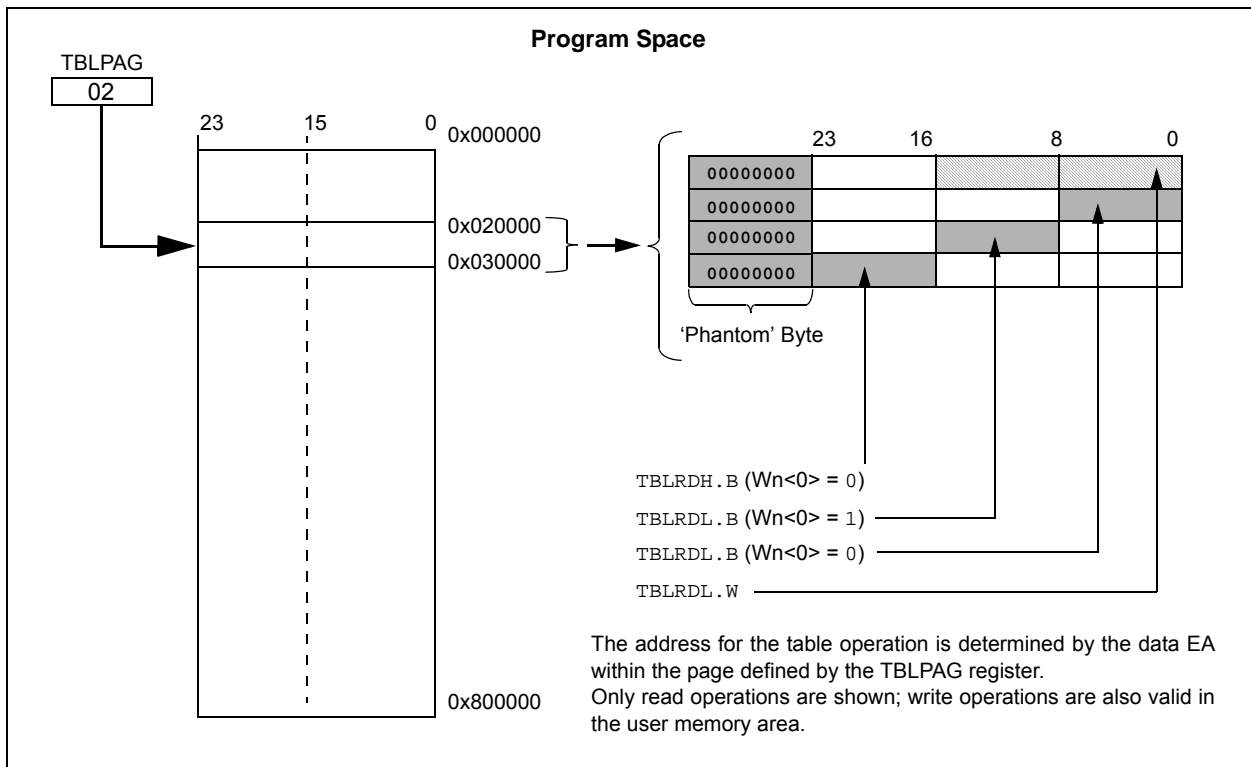
- **TBLRDH** (Table Read High): In Word mode, this instruction maps the entire upper word of a program address ( $P<23:16>$ ) to a data address. Note that  $D<15:8>$ , the 'phantom byte', will always be '0'.

In Byte mode, this instruction maps the upper or lower byte of the program word to  $D<7:0>$  of the data address, as in the **TBLRDH** instruction. Note that the data will always be '0' when the upper 'Phantom' byte is selected (Byte Select = 1).

In a similar fashion, two table instructions, **TBLWTH** and **TBLWTL**, are used to write individual bytes or words to a program space address. The details of their operation are explained in **Section 5.0 "Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user and configuration spaces. When  $TBLPAG<7> = 0$ , the table page is located in the user memory space. When  $TBLPAG<7> = 1$ , the page is located in configuration space.

**FIGURE 4-6: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS**



# PIC24HJ32GP202/204 AND PIC24HJ16GP304

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## REGISTER 6-1: RCON: RESET CONTROL REGISTER<sup>(1)</sup> (CONTINUED)

bit 1	<b>BOR:</b> Brown-out Reset Flag bit 1 = A Brown-out Reset has occurred 0 = A Brown-out Reset has not occurred
bit 0	<b>POR:</b> Power-on Reset Flag bit 1 = A Power-on Reset has occurred 0 = A Power-on Reset has not occurred

- Note 1:** All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.
- 2:** If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**FIGURE 7-1: PIC24HJ32GP202/204 AND PIC24HJ16GP304 INTERRUPT VECTOR TABLE**

Decreasing Natural Order Priority ↓	Reset – GOTO Instruction	0x000000	Interrupt Vector Table (IVT) <sup>(1)</sup>
	Reset – GOTO Address	0x000002	
	Reserved	0x000004	
	Oscillator Fail Trap Vector		
	Address Error Trap Vector		
	Stack Error Trap Vector		
	Math Error Trap Vector		
	Reserved		
	Reserved		
	Reserved		
	Interrupt Vector 0	0x000014	
	Interrupt Vector 1		
	~		
	~		
	~		
	Interrupt Vector 52	0x00007C	
	Interrupt Vector 53	0x00007E	
	Interrupt Vector 54	0x000080	
	~		
	~		
	~		
	Interrupt Vector 116	0x0000FC	
	Interrupt Vector 117	0x0000FE	
	Reserved	0x000100	
	Reserved	0x000102	
	Reserved		
	Oscillator Fail Trap Vector		
	Address Error Trap Vector		
	Stack Error Trap Vector		
	Math Error Trap Vector		
	Reserved		
	Reserved		
	Reserved		
	Interrupt Vector 0	0x000114	Alternate Interrupt Vector Table (AIVT) <sup>(1)</sup>
	Interrupt Vector 1		
	~		
	~		
	~		
	Interrupt Vector 52	0x00017C	
	Interrupt Vector 53	0x00017E	
	Interrupt Vector 54	0x000180	
	~		
	~		
	~		
	Interrupt Vector 116		
	Interrupt Vector 117	0x0001FE	
	Start of Code	0x000200	

**Note 1:** See Table 7-1 for the list of implemented interrupt vectors.

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## REGISTER 7-12: IPC1: INTERRUPT PRIORITY CONTROL REGISTER 1

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T2IP<2:0>			—	OC2IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	IC2IP<2:0>			—	—	—	—
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T2IP<2:0>:** Timer2 Interrupt Priority bits  
 111 = Interrupt is priority 7 (highest priority interrupt)  
 •  
 •  
 •  
 001 = Interrupt is priority 1  
 000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC2IP<2:0>:** Output Compare Channel 2 Interrupt Priority bits  
 111 = Interrupt is priority 7 (highest priority interrupt)  
 •  
 •  
 •  
 001 = Interrupt is priority 1  
 000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC2IP<2:0>:** Input Capture Channel 2 Interrupt Priority bits  
 111 = Interrupt is priority 7 (highest priority interrupt)  
 •  
 •  
 •  
 001 = Interrupt is priority 1  
 000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## 10.7 I/O Helpful Tips

1. In some cases, certain pins as defined in **TABLE 22-9: “DC Characteristics: I/O Pin Input Specifications”** under “Injection Current”, have internal protection diodes to VDD and VSS. The term “Injection Current” is also referred to as “Clamp Current”. On designated pins, with sufficient external current limiting precautions by the user, I/O pin input voltages are allowed to be greater or less than the data sheet absolute maximum ratings with nominal VDD with respect to the VSS and VDD supplies. Note that when the user application forward biases either of the high or low side internal input clamp diodes, that the resulting current being injected into the device that is clamped internally by the VDD and VSS power rails, may affect the ADC accuracy by four to six counts.
2. I/O pins that are shared with any analog input pin, (i.e., ANx), are always analog pins by default after any reset. Consequently, any pin(s) configured as an analog input pin, automatically disables the digital input pin buffer. As such, any attempt to read a digital input pin will always return a ‘0’ regardless of the digital logic level on the pin if the analog pin is configured. To use a pin as a digital I/O pin on a shared ANx pin, the user application needs to configure the analog pin configuration registers in the ADC module, (i.e., ADxPCFGL, AD1PCFGH), by setting the appropriate bit that corresponds to that I/O port pin to a ‘1’. On devices with more than one ADC, both analog pin configurations for both ADC modules must be configured as a digital I/O pin for that pin to function as a digital I/O pin.

**Note:** Although it is not possible to use a digital input pin when its analog function is enabled, it is possible to use the digital I/O output function, TRISx = 0x0, while the analog function is also enabled. However, this is not recommended, particularly if the analog input is connected to an external analog voltage source, which would create signal contention between the analog signal and the output pin driver.

3. Most I/O pins have multiple functions. Referring to the device pin diagrams in the data sheet, the priorities of the functions allocated to any pins are indicated by reading the pin name from left-to-right. The left most function name takes precedence over any function to its right in the naming convention. For example: AN16/T2CK/T7CK/RC1. This indicates that AN16 is the highest priority in this example and will supersede all other functions to its right in the list. Those other functions to its right, even if enabled, would not work as long as any other function to its left was enabled. This rule applies to all of the functions listed for a given pin.

4. Each CN pin has a configurable internal weak pull-up resistor. The pull-ups act as a current source connected to the pin, and eliminates the need for external resistors in certain applications. The internal pull-up is to  $\sim(VDD-0.8)$  not VDD. This is still above the minimum VIH of CMOS and TTL devices.
5. When driving LEDs directly, the I/O pin can source or sink more current than what is specified in the VOH/IOH and VOL/IOL DC characteristic specification. The respective IOH and IOL current rating only applies to maintaining the corresponding output at or above the VOH and at or below the VOL levels. However, for LEDs unlike digital inputs of an externally connected device, they are not governed by the same minimum VIH/VIL levels. An I/O pin output can safely sink or source any current less than that listed in the absolute maximum rating section of the data sheet. For example:

$$VOH = 2.4V @ IOH = -8 mA \text{ and } VDD = 3.3V$$

The maximum output current sourced by any 8 mA I/O pin = 12 mA.

LED source current < 12 mA is technically permitted. Refer to the VOH/IOH graphs in **Section 22.0 “Electrical Characteristics”** for additional information.

## 10.8 I/O Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en530271>

### 10.8.1 KEY RESOURCES

- **Section 10. “I/O Ports”** (DS70193)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**REGISTER 10-1: RPINR0: PERIPHERAL PIN SELECT INPUT REGISTER 0**

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	INT1R<4:0>				
bit 15							
							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							
							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **INT1R<4:0>:** Assign External Interrupt 1 (INTR1) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•  
•  
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-0 **Unimplemented:** Read as '0'

**REGISTER 10-2: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							
							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	INT2R<4:0>				
bit 7							
							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **INT2R<4:0>:** Assign External Interrupt 2 (INTR2) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•  
•  
•

00001 = Input tied to RP1

00000 = Input tied to RP0



# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## REGISTER 10-5: RPIR10: PERIPHERAL PIN SELECT INPUT REGISTER 10

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	IC8R<4:0>				
bit 15							
			bit 8				

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	IC7R<4:0>				
bit 7							
			bit 0				

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **IC8R<4:0>:** Assign Input Capture 8 (IC8) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•  
•  
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **IC7R<4:0>:** Assign Input Capture 7 (IC7) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•  
•  
•

00001 = Input tied to RP1

00000 = Input tied to RP0

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## REGISTER 10-17: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP15R<4:0>				
bit 15							
			bit 8				

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP14R<4:0>				
bit 7							
			bit 0				

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP15R<4:0>:** Peripheral Output Function is Assigned to RP15 Output Pin (see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP14R<4:0>:** Peripheral Output Function is Assigned to RP14 Output Pin (see Table 10-2 for peripheral function numbers)

## REGISTER 10-18: RPOR8: PERIPHERAL PIN SELECT OUTPUT REGISTER 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP17R<4:0>				
bit 15							
			bit 8				

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP16R<4:0>				
bit 7							
			bit 0				

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

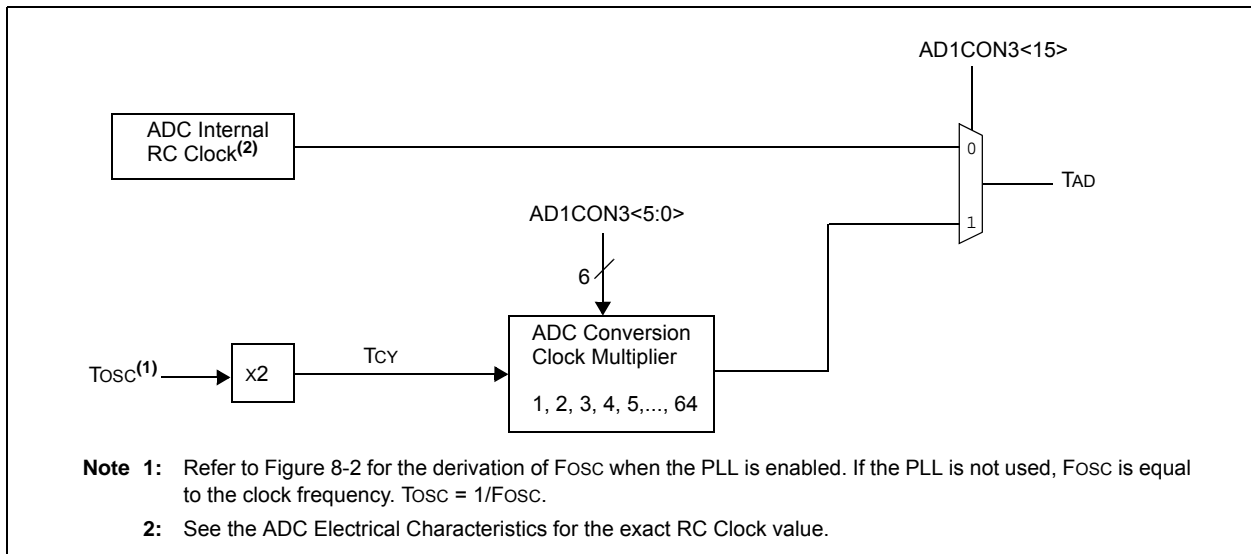
bit 12-8 **RP17R<4:0>:** Peripheral Output Function is Assigned to RP15 Output Pin (see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP16R<4:0>:** Peripheral Output Function is Assigned to RP14 Output Pin (see Table 10-2 for peripheral function numbers)

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

FIGURE 18-3: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM



## 18.3 ADC Helpful Tips

- The  $SMPI<3:0>$  ( $AD1CON2<5:2>$ ) control bits:
  - Determine when the ADC interrupt flag is set and an interrupt is generated if enabled.
  - When the  $CSCNA$  bit ( $AD1CON2<10>$ ) is set to '1', determines when the ADC analog scan channel list defined in the  $AD1CSSL/AD1CSSH$  registers starts over from the beginning.
  - On devices without a DMA peripheral, determines when ADC result buffer pointer to  $ADC1BUF0$ - $ADC1BUFF$ , gets reset back to the beginning at  $ADC1BUF0$ .
- On devices without a DMA module, the ADC has 16 result buffers. ADC conversion results are stored sequentially in  $ADC1BUF0$ - $ADC1BUFF$  regardless of which analog inputs are being used subject to the  $SMPI<3:0>$  bits ( $AD1CON2<5:2>$ ) and the condition described in 1c above. There is no relationship between the  $ANx$  input being measured and which ADC buffer ( $ADC1BUF0$ - $ADC1BUFF$ ) that the conversion results will be placed in.
- On devices with a DMA module, the ADC module has only 1 ADC result buffer, (i.e.,  $ADC1BUF0$ ), per ADC peripheral and the ADC conversion result must be read either by the CPU or DMA controller before the next ADC conversion is complete to avoid overwriting the previous value.
- The  $DONE$  bit ( $AD1CON1<0>$ ) is only cleared at the start of each conversion and is set at the completion of the conversion, but remains set indefinitely even through the next sample phase until the next conversion begins. If application code is monitoring the  $DONE$  bit in any kind of software loop, the user must consider this

behavior because the CPU code execution is faster than the ADC. As a result, in manual sample mode, particularly where the users code is setting the  $SAMP$  bit ( $AD1CON1<1>$ ), the  $DONE$  bit should also be cleared by the user application just before setting the  $SAMP$  bit.

- On devices with two ADC modules, the  $ADCxPCFG$  registers for both ADC modules must be set to a logic '1' to configure a target I/O pin as a digital I/O pin. Failure to do so means that any alternate digital input function will always see only a logic '0' as the digital input buffer is held in Disable mode.

## 18.4 ADC Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this link, contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en530271>

### 18.4.1 KEY RESOURCES

- Section 16. "Analog-to-Digital Converter (ADC)" (DS70183)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**REGISTER 18-3: AD1CON3: ADC1 CONTROL REGISTER 3**

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC<4:0> <sup>(1)</sup>				
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS<7:0> <sup>(2)</sup>							
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ADRC:** ADC Conversion Clock Source bit

1 = ADC internal RC clock

0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto Sample Time bits<sup>(1)</sup>

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADC Conversion Clock Select bits<sup>(2)</sup>

11111111 = Reserved

•

•

•

•

01000000 = Reserved

00111111 =  $T_{CY} \cdot (ADCS<7:0> + 1) = 64 \cdot T_{CY} = TAD$

•

•

•

00000010 =  $T_{CY} \cdot (ADCS<7:0> + 1) = 3 \cdot T_{CY} = TAD$

00000001 =  $T_{CY} \cdot (ADCS<7:0> + 1) = 2 \cdot T_{CY} = TAD$

00000000 =  $T_{CY} \cdot (ADCS<7:0> + 1) = 1 \cdot T_{CY} = TAD$

**Note 1:** This bit only used if AD1CON1<7:5> (SSRC<2:0>) = 111.

**2:** This bit is not used if AD1CON3<15> (ADRC) = 1.

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

TABLE 19-2: CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Register	RTSP Effect	Description
ICS<1:0>	FICD	Immediate	<b>ICD Communication Channel Select bits</b> 11 = Communicate on PGEC1 and PGED1 10 = Communicate on PGEC2 and PGED2 01 = Communicate on PGEC3 and PGED3 00 = Reserved, do not use

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**TABLE 20-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
35	INC	INC <i>f</i>	$f = f + 1$	1	1	C,DC,N,OV,Z
		INC <i>f</i> , WREG	WREG = $f + 1$	1	1	C,DC,N,OV,Z
		INC <i>Ws</i> , <i>Wd</i>	$Wd = Ws + 1$	1	1	C,DC,N,OV,Z
36	INC2	INC2 <i>f</i>	$f = f + 2$	1	1	C,DC,N,OV,Z
		INC2 <i>f</i> , WREG	WREG = $f + 2$	1	1	C,DC,N,OV,Z
		INC2 <i>Ws</i> , <i>Wd</i>	$Wd = Ws + 2$	1	1	C,DC,N,OV,Z
37	IOR	IOR <i>f</i>	$f = f \text{ .IOR. } WREG$	1	1	N,Z
		IOR <i>f</i> , WREG	WREG = $f \text{ .IOR. } WREG$	1	1	N,Z
		IOR #lit10, <i>Wn</i>	$Wd = \text{lit10} \text{ .IOR. } Wd$	1	1	N,Z
		IOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	$Wd = Wb \text{ .IOR. } Ws$	1	1	N,Z
		IOR <i>Wb</i> , #lit5, <i>Wd</i>	$Wd = Wb \text{ .IOR. lit5}$	1	1	N,Z
38	LNK	LNK #lit14	Link Frame Pointer	1	1	None
39	LSR	LSR <i>f</i>	$f = \text{Logical Right Shift } f$	1	1	C,N,OV,Z
		LSR <i>f</i> , WREG	WREG = Logical Right Shift <i>f</i>	1	1	C,N,OV,Z
		LSR <i>Ws</i> , <i>Wd</i>	$Wd = \text{Logical Right Shift } Ws$	1	1	C,N,OV,Z
		LSR <i>Wb</i> , <i>Wns</i> , <i>Wnd</i>	$Wnd = \text{Logical Right Shift } Wb \text{ by } Wns$	1	1	N,Z
		LSR <i>Wb</i> , #lit5, <i>Wnd</i>	$Wnd = \text{Logical Right Shift } Wb \text{ by lit5}$	1	1	N,Z
40	MOV	MOV <i>f</i> , <i>Wn</i>	Move <i>f</i> to <i>Wn</i>	1	1	None
		MOV <i>f</i>	Move <i>f</i> to <i>f</i>	1	1	N,Z
		MOV <i>f</i> , WREG	Move <i>f</i> to WREG	1	1	None
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to <i>Wn</i>	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to <i>Wn</i>	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move <i>Wn</i> to <i>f</i>	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move <i>Ws</i> to <i>Wd</i>	1	1	None
		MOV WREG, <i>f</i>	Move WREG to <i>f</i>	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from <i>W(ns):W(ns + 1)</i> to <i>Wd</i>	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from <i>Ws</i> to <i>W(nd + 1):W(nd)</i>	1	2	None
41	MUL	MUL.SS <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.SU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.US <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.UU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.SU <i>Wb</i> , #lit5, <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(\text{lit5})$	1	1	None
		MUL.UU <i>Wb</i> , #lit5, <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(\text{lit5})$	1	1	None
42	NEG	NEG <i>f</i>	$f = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG <i>f</i> , WREG	WREG = $\bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG <i>Ws</i> , <i>Wd</i>	$Wd = \bar{Ws} + 1$	1	1	C,DC,N,OV,Z
43	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
44	POP	POP <i>f</i>	Pop <i>f</i> from Top-of-Stack (TOS)	1	1	None
		POP <i>Wdo</i>	Pop from Top-of-Stack (TOS) to <i>Wdo</i>	1	1	None
		POP.D <i>Wnd</i>	Pop from Top-of-Stack (TOS) to <i>W(nd):W(nd + 1)</i>	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
45	PUSH	PUSH <i>f</i>	Push <i>f</i> to Top-of-Stack (TOS)	1	1	None
		PUSH <i>Wso</i>	Push <i>Wso</i> to Top-of-Stack (TOS)	1	1	None
		PUSH.D <i>Wns</i>	Push <i>W(ns):W(ns + 1)</i> to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
46	PWRSV	PWRSV #lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**TABLE 22-7: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Parameter No. <sup>(3)</sup>	Typical <sup>(2)</sup>	Max	Units	Conditions		
Power-Down Current (IPD) <sup>(1)</sup>						
DC60d	55	500	μA	-40°C	3.3V	Base Power-Down Current <sup>(3,4)</sup>
DC60a	63	300	μA	+25°C		
DC60b	85	350	μA	+85°C		
DC60c	146	600	μA	+125°C		
DC61d	8	15	μA	-40°C	3.3V	Watchdog Timer Current: ΔIWDT <sup>(3,5)</sup>
DC61a	2	3	μA	+25°C		
DC61b	2	2	μA	+85°C		
DC61c	3	5	μA	+125°C		

**Note 1:** IPD (Sleep) current is measured as follows:

- CPU core is off, oscillator is configured in EC mode and external clock active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration word
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled, all peripheral modules are disabled (PMDx bits are all ones)
- VREGS bit (RCON<8>) = 0 (i.e., core regulator is set to stand-by while the device is in Sleep mode)
- RTCC is disabled.
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to stand-by while the device is in Sleep mode)
- JTAG is disabled

**2:** Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated.

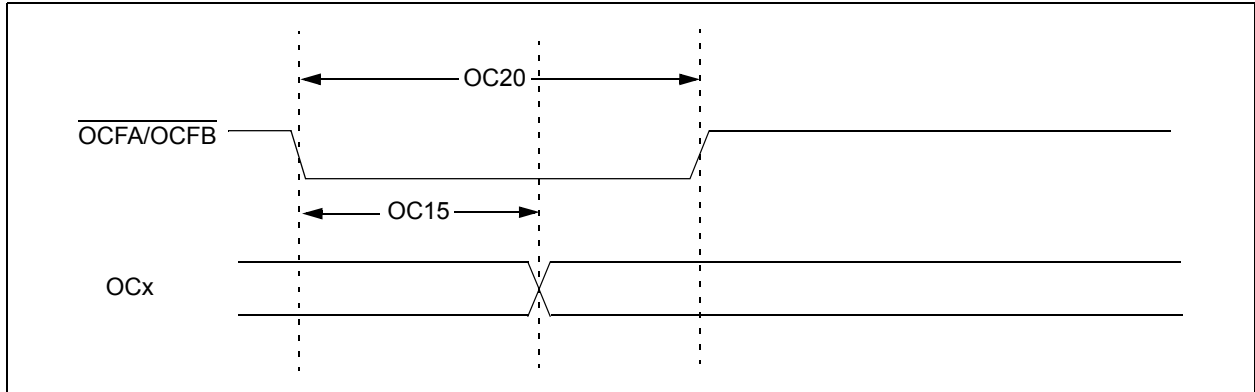
**3:** The Watchdog Timer Current is the additional current consumed when the WDT module is enabled. This current should be added to the base IPD current.

**4:** These currents are measured on the device containing the most memory in this family.

**5:** These parameters are characterized, but are not tested in manufacturing.

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**FIGURE 22-8: OC/PWM MODULE TIMING CHARACTERISTICS**



**TABLE 22-27: SIMPLE OC/PWM MODE TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ	Max	Units	Conditions
OC15	T <sub>FD</sub>	Fault Input to PWM I/O Change	—	—	T <sub>CY</sub> + 20	ns	—
OC20	T <sub>FLT</sub>	Fault Input Pulse-Width	T <sub>CY</sub> + 20	—	—	ns	—

**Note 1:** These parameters are characterized but not tested in manufacturing.



# PIC24HJ32GP202/204 AND PIC24HJ16GP304

**TABLE 22-37: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param	Symbol	Characteristic <sup>(2)</sup>		Min	Max	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	$\mu\text{s}$	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	$\mu\text{s}$	Device must operate at a minimum of 10 MHz
			1 MHz mode <sup>(1)</sup>	0.5	—	$\mu\text{s}$	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	$\mu\text{s}$	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	$\mu\text{s}$	Device must operate at a minimum of 10 MHz
			1 MHz mode <sup>(1)</sup>	0.5	—	$\mu\text{s}$	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(1)</sup>	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	ns	
			1 MHz mode <sup>(1)</sup>	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(1)</sup>	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	0	$\mu\text{s}$	—
			400 kHz mode	0	0.9	$\mu\text{s}$	
			1 MHz mode <sup>(1)</sup>	0	0.3	$\mu\text{s}$	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4.7	—	$\mu\text{s}$	Only relevant for Repeated Start condition
			400 kHz mode	0.6	—	$\mu\text{s}$	
			1 MHz mode <sup>(1)</sup>	0.25	—	$\mu\text{s}$	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4.0	—	$\mu\text{s}$	After this period, the first clock pulse is generated
			400 kHz mode	0.6	—	$\mu\text{s}$	
			1 MHz mode <sup>(1)</sup>	0.25	—	$\mu\text{s}$	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4.7	—	$\mu\text{s}$	—
			400 kHz mode	0.6	—	$\mu\text{s}$	
			1 MHz mode <sup>(1)</sup>	0.6	—	$\mu\text{s}$	
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode <sup>(1)</sup>	250	—	ns	
IS40	TAA:SCL	Output Valid From Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode <sup>(1)</sup>	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	$\mu\text{s}$	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	$\mu\text{s}$	
			1 MHz mode <sup>(1)</sup>	0.5	—	$\mu\text{s}$	
IS50	Cb	Bus Capacitive Loading		—	400	pF	—

**Note 1:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

**Note 2:** These parameters are characterized by similarity, but are not tested in manufacturing.

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## 23.0 HIGH TEMPERATURE ELECTRICAL CHARACTERISTICS

This section provides an overview of PIC24HJ32GP202/204 and PIC24HJ16GP304 electrical characteristics for devices operating in an ambient temperature range of -40°C to +150°C.

The specifications between -40°C to +150°C are identical to those shown in **Section 22.0 “Electrical Characteristics”** for operation between -40°C to +125°C, with the exception of the parameters listed in this section.

Parameters in this section begin with an H, which denotes High temperature. For example, parameter DC10 in **Section 22.0 “Electrical Characteristics”** is the Industrial and Extended temperature equivalent of HDC10.

Absolute maximum ratings for the PIC24HJ32GP202/204 and PIC24HJ16GP304 high temperature devices are listed below. Exposure to these maximum rating conditions for extended periods can affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

### Absolute Maximum Ratings<sup>(1)</sup>

Ambient temperature under bias <sup>(4)</sup>	-40°C to +150°C
Storage temperature	-65°C to +160°C
Voltage on VDD with respect to VSS	-0.3V to +4.0V
Voltage on any pin that is not 5V tolerant with respect to VSS <sup>(5)</sup>	-0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to VSS when VDD < 3.0V <sup>(5)</sup>	-0.3V to 3.6V
Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 3.0V <sup>(5)</sup>	-0.3V to 5.6V
Maximum current out of VSS pin	60 mA
Maximum current into VDD pin <sup>(2)</sup>	60 mA
Maximum junction temperature	+155°C
Maximum current sourced/sunk by any 2x I/O pin <sup>(3)</sup>	2 mA
Maximum current sourced/sunk by any 4x I/O pin <sup>(3)</sup>	4 mA
Maximum current sourced/sunk by any 8x I/O pin <sup>(3)</sup>	8 mA
Maximum current sunk by all ports combined	70 mA
Maximum current sourced by all ports combined <sup>(2)</sup>	70 mA

**Note 1:** Stresses above those listed under “Absolute Maximum Ratings” can cause permanent damage to the device. This is a stress rating only, and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods can affect device reliability.

**2:** Maximum allowable current is a function of device maximum power dissipation (see Table 23-2).

**3:** Unlike devices at 125°C and below, the specifications in this section also apply to the CLKOUT, VREF+, VREF-, SCLx, SDAX, PGCx and PGDx pins.

**4:** AEC-Q100 reliability testing for devices intended to operate at 150°C is 1,000 hours. Any design in which the total operating time from 125°C to 150°C will be greater than 1,000 hours is not warranted without prior written approval from Microchip Technology Inc.

**5:** Refer to the “Pin Diagrams” section for 5V tolerant pins.

FIGURE 24-14: TYPICAL LPRC FREQUENCY @  $V_{DD} = 3.3V$

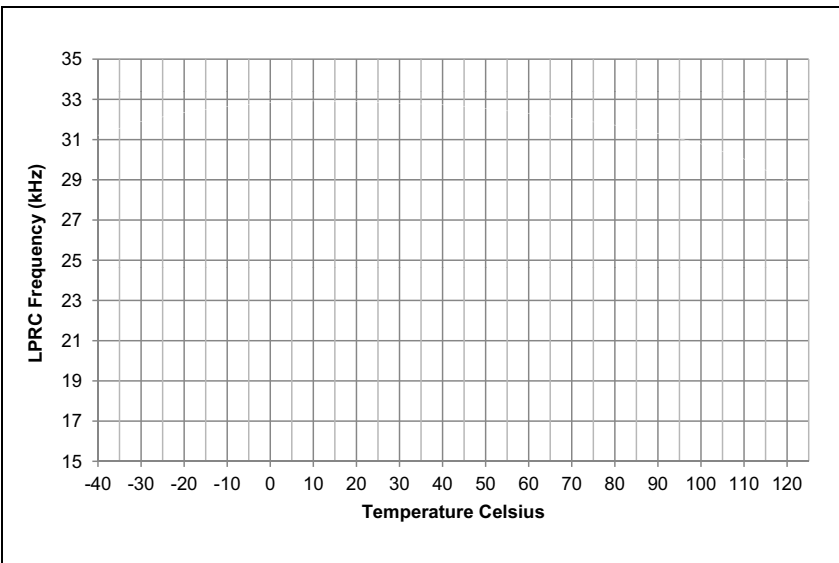
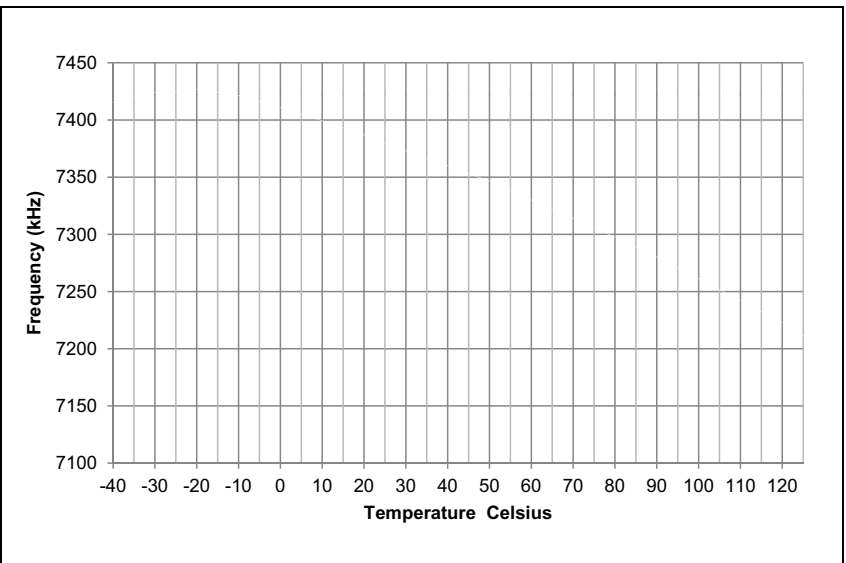


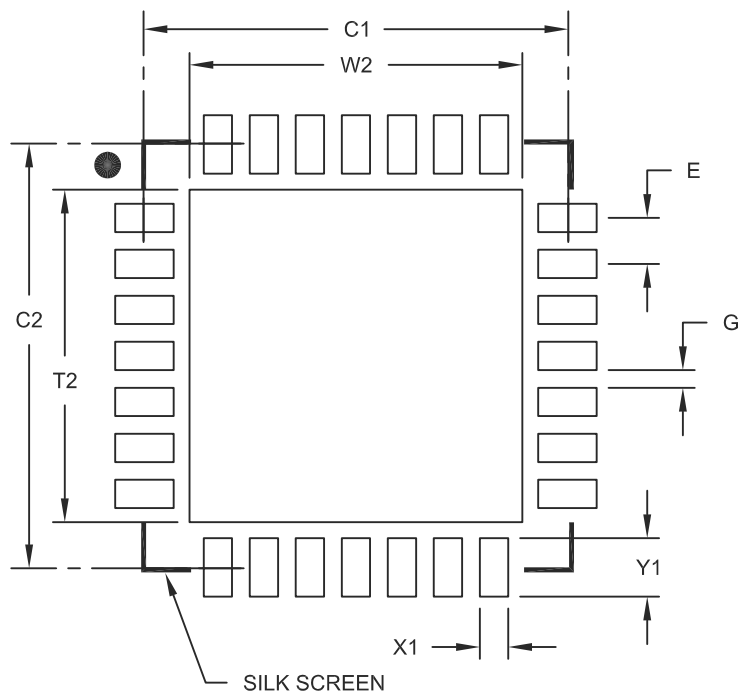
FIGURE 24-13: TYPICAL FRC FREQUENCY @  $V_{DD} = 3.3V$



# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## 28-Lead Plastic Quad Flat, No Lead Package (MM) – 6x6x0.9 mm Body [QFN-S] with 0.40 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.70
Optional Center Pad Length	T2			4.70
Contact Pad Spacing	C1		6.00	
Contact Pad Spacing	C2		6.00	
Contact Pad Width (X28)	X1			0.40
Contact Pad Length (X28)	Y1			0.85
Distance Between Pads	G	0.25		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2124A

# PIC24HJ32GP202/204 AND PIC24HJ16GP304

## Revision E (November 2009)

The revision includes the following global update:

- Added Note 2 to the shaded table that appears at the beginning of each chapter. This new note provides information regarding the availability of registers and their associated bits

This revision also includes minor typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in the following table.

**TABLE 25-4: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“High-Performance, 16-bit Microcontrollers”</b>	Added information on high temperature operation (see <b>“Operating Range:”</b> ).
<b>Section 10.0 “I/O Ports”</b>	Changed the reference to digital-only pins to 5V tolerant pins in the second paragraph of <b>Section 10.2 “Open-Drain Configuration”</b> .
<b>Section 17.0 “Universal Asynchronous Receiver Transmitter (UART)”</b>	Updated the two baud rate range features to: 10 Mbps to 38 bps at 40 MIPS.
<b>Section 18.0 “10-bit/12-bit Analog-to-Digital Converter (ADC)”</b>	Updated the ADC1 block diagrams (see Figure 18-1 and Figure 18-2).
<b>Section 19.0 “Special Features”</b>	Updated the second paragraph and removed the fourth paragraph in <b>Section 19.1 “Configuration Bits”</b> .  Updated the Device Configuration Register Map (see Table 19-1).
<b>Section 22.0 “Electrical Characteristics”</b>	Updated the Absolute Maximum Ratings for high temperature and added Note 4.  Updated the SPIx Module Slave Mode (CKE = 1) Timing Characteristics (see Figure 22-12).
<b>Section 23.0 “High Temperature Electrical Characteristics”</b>	Added new chapter with high temperature specifications.
<b>“Product Identification System”</b>	Added the “H” definition for high temperature.

## Revision F (November 2009)

This revision includes minor typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in the following table.

**TABLE A-1: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“High-Performance, 16-bit Microcontrollers”</b>	Updated MIPS rating from 16 to 20 for high temperature devices in <b>“Operating Range:”</b> and in <b>TABLE 23-1: “Operating MIPS vs. Voltage”</b> .