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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	8051
Core Size	8-Bit
Speed	50MHz
Connectivity	EBI/EMI, I <sup>2</sup> C, LINbus, SPI, UART/USART, USB
Peripherals	CapSense, DMA, LCD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.71V ~ 5.5V
Data Converters	A/D 16x12b; D/A 1x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-BSSOP (0.295", 7.50mm Width)
Supplier Device Package	48-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/infineon-technologies/cy8c3246pvi-147t">https://www.e-xfl.com/product-detail/infineon-technologies/cy8c3246pvi-147t</a>

## More Information

Cypress provides a wealth of data at [www.cypress.com](http://www.cypress.com) to help you to select the right PSoC device for your design, and to help you to quickly and effectively integrate the device into your design. For a comprehensive list of resources, see the knowledge base article [KBA86521](#), [How to Design with PSoC 3](#), [PSoC 4](#), and [PSoC 5LP](#). Following is an abbreviated list for PSoC 3:

### ■ Overview: [PSoC Portfolio](#), [PSoC Roadmap](#)

### ■ Product Selectors: [PSoC 1](#), [PSoC 3](#), [PSoC 4](#), [PSoC 5LP](#) In addition, PSoC Creator includes a device selection tool.

### ■ Application notes: Cypress offers a large number of PSoC application notes and [code examples](#) covering a broad range of topics, from basic to advanced level. Recommended application notes for getting started with PSoC 3 are:

- [AN54181](#): Getting Started With PSoC 3
- [AN61290](#): Hardware Design Considerations
- [AN57821](#): Mixed Signal Circuit Board Layout
- [AN58304](#): Pin Selection for Analog Designs
- [AN81623](#): Digital Design Best Practices
- [AN73854](#): Introduction To Bootloaders

### ■ Development Kits:

- [CY8CKIT-030](#) is designed for analog performance, for developing high-precision analog, low-power, and low-voltage applications.
- [CY8CKIT-001](#) provides a common development platform for any one of the PSoC 1, PSoC 3, PSoC 4, or PSoC 5LP families of devices.
- The [MiniProg3](#) device provides an interface for flash programming and debug.

### ■ Technical Reference Manuals (TRM)

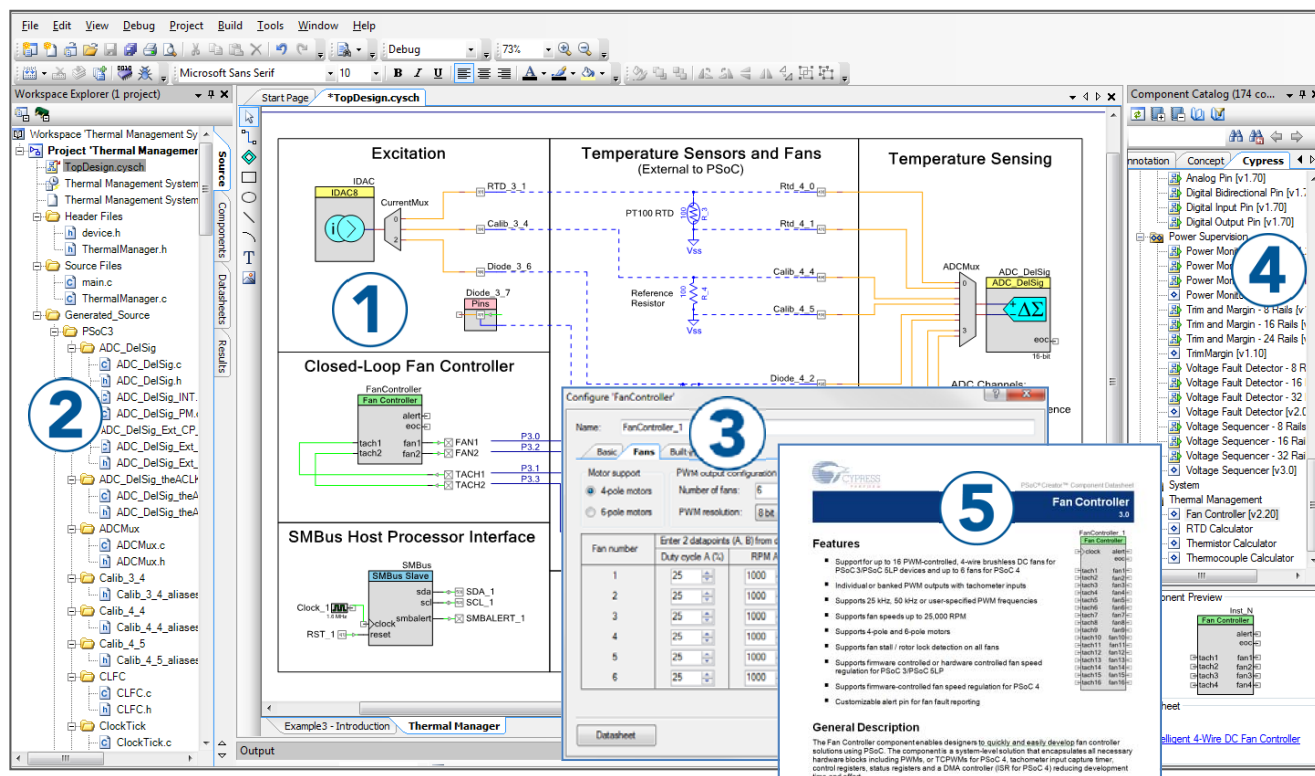
- [Architecture TRM](#)
- [Registers TRM](#)
- [Programming Specification](#)

## PSoC Creator

[PSoC Creator](#) is a free Windows-based Integrated Design Environment (IDE). It enables concurrent hardware and firmware design of PSoC 3, PSoC 4, and PSoC 5LP based systems. Create designs using classic, familiar schematic capture supported by over 100 pre-verified, production-ready PSoC Components; see the [list of component datasheets](#). With PSoC Creator, you can:

1. Drag and drop component icons to build your hardware system design in the main design workspace
2. Codesign your application firmware with the PSoC hardware, using the PSoC Creator IDE C compiler
3. Configure components using the configuration tools
4. Explore the library of 100+ components
5. Review component datasheets

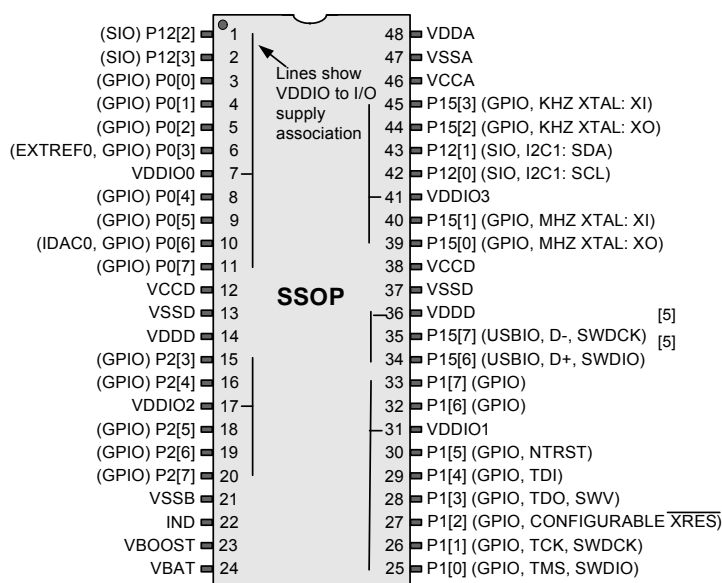
**Figure 1. Multiple-Sensor Example Project in PSoC Creator**



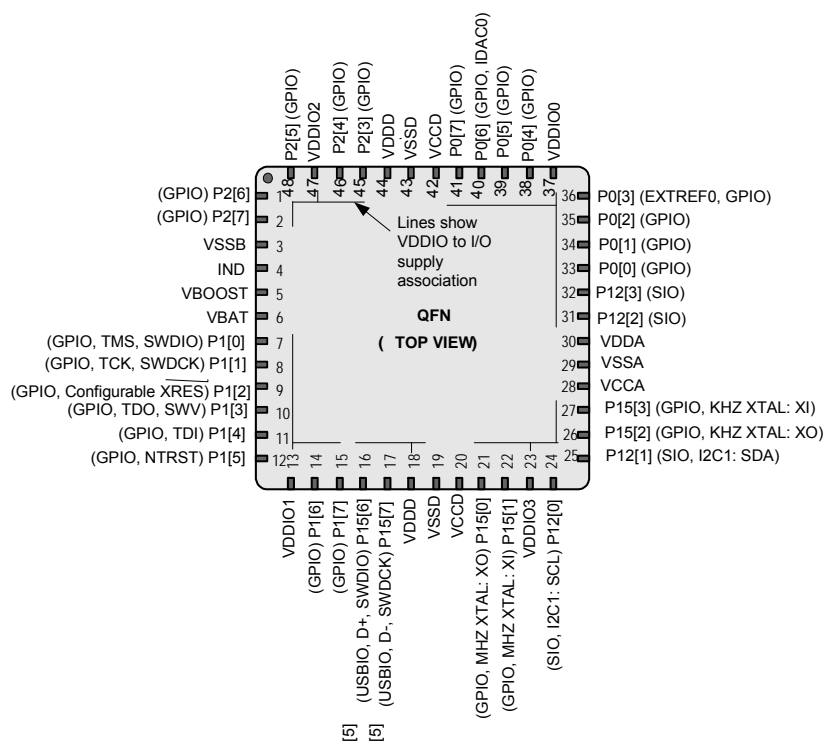
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**Figure 2-3. 48-pin SSOP Part Pinout**



**Figure 2-4. 48-pin QFN Part Pinout<sup>[6]</sup>**



## Notes

- Pins are Do Not Use (DNU) on devices without USB. The pin must be left floating.
- The center pad on the QFN package should be connected to digital ground (VSSD) for best mechanical, thermal, and electrical performance. If not connected to ground, it should be electrically floated and not connected to any other signal. For more information, see [AN72845](#), Design Guidelines for QFN Devices.

## USBIO, D+

Provides D+ connection directly to a USB 2.0 bus. May be used as a digital I/O pin. Pins are Do Not Use (DNU) on devices without USB.

## USBIO, D-

Provides D- connection directly to a USB 2.0 bus. May be used as a digital I/O pin. Pins are No Connect (NC) on devices without USB.

## VBOOST

Power sense connection to boost pump.

## VBAT

Battery supply to boost pump.

## VCCA.

**Output of the analog core regulator or the input to the analog core.** Requires a 1uF capacitor to VSSA. The regulator output is not designed to drive external circuits. **Note that if you use the device with an external core regulator (externally regulated mode), the voltage applied to this pin must not exceed the allowable range of 1.71 V to 1.89 V.** When using the internal core regulator, (internally regulated mode, the default), do not tie any power to this pin. For details see [Power System](#) on page 31.

## VCCD.

**Output of the digital core regulator or the input to the digital core.** The two VCCD pins must be shorted together, with the trace between them as short as possible, and a 1uF capacitor to VSSD. The regulator output is not designed to drive external circuits. **Note that if you use the device with an external core regulator (externally regulated mode), the voltage applied to this pin must not exceed the allowable range of 1.71 V to 1.89 V.** When using the internal core regulator (internally regulated mode, the default), do not tie any power to this pin. For details see [Power System](#) on page 31.

## VDDA

Supply for all analog peripherals and analog core regulator. **VDDA must be the highest voltage present on the device. All other supply pins must be less than or equal to VDDA.**

## VDDD

Supply for all digital peripherals and digital core regulator. VDDD must be less than or equal to VDDA.

## VSSA

Ground for all analog peripherals.

## VSSB

Ground connection for boost pump.

## VSSD

Ground for all digital logic and I/O pins.

## VDDIO0, VDDIO1, VDDIO2, VDDIO3

Supply for I/O pins. See pinouts for specific I/O pin to VDDIO mapping. Each VDDIO must be tied to a valid operating voltage (1.71 V to 5.5 V), and must be less than or equal to VDDA.

## $\overline{\text{XRES}}$ (and configurable $\overline{\text{XRES}}$ )

External reset pin. Active low with internal pull-up. Pin P1[2] may be configured to be a XRES pin; see [“Nonvolatile Latches \(NVLS\)”](#) on page 25.

## 4. CPU

### 4.1 8051 CPU

The CY8C32 devices use a single cycle 8051 CPU, which is fully compatible with the original MCS-51 instruction set. The CY8C32 family uses a pipelined RISC architecture, which executes most instructions in 1 to 2 cycles to provide peak performance of up to 24 MIPS with an average of 2 cycles per instruction. The single cycle 8051 CPU runs ten times faster than a standard 8051 processor.

The 8051 CPU subsystem includes these features:

- Single cycle 8051 CPU
- Up to 64 KB of flash memory, up to 2 KB of EEPROM, and up to 8 KB of SRAM
- 512-byte instruction cache between CPU and flash
- Programmable nested vector interrupt controller
- Direct memory access (DMA) controller
- Peripheral HUB (PHUB)
- External memory interface (EMIF)

### 4.2 Addressing Modes

The following addressing modes are supported by the 8051:

- Direct Addressing: The operand is specified by a direct 8-bit address field. Only the internal RAM and the SFRs can be accessed using this mode.
- Indirect Addressing: The instruction specifies the register which contains the address of the operand. The registers R0 or R1 are used to specify the 8-bit address, while the data pointer (DPTR) register is used to specify the 16-bit address.
- Register Addressing: Certain instructions access one of the registers (R0 to R7) in the specified register bank. These instructions are more efficient because there is no need for an address field.
- Register Specific Instructions: Some instructions are specific to certain registers. For example, some instructions always act on the accumulator. In this case, there is no need to specify the operand.
- Immediate Constants: Some instructions carry the value of the constants directly instead of an address.
- Indexed Addressing: This type of addressing can be used only for a read of the program memory. This mode uses the data pointer as the base and the accumulator value as an offset to read a program memory.
- Bit Addressing: In this mode, the operand is one of 256 bits.

## 4.4.4.5 Scatter Gather DMA

In the case of scatter gather DMA, there are multiple noncontiguous sources or destinations that are required to effectively carry out an overall DMA transaction. For example, a packet may need to be transmitted off of the device and the packet elements, including the header, payload, and trailer, exist in various noncontiguous locations in memory. Scatter gather DMA allows the segments to be concatenated together by using multiple TDs in a chain. The chain gathers the data from the multiple locations. A similar concept applies for the reception of data onto the device. Certain parts of the received data may need to be scattered to various locations in memory for software processing convenience. Each TD in the chain specifies the location for each discrete element in the chain.

## 4.4.4.6 Packet Queuing DMA

Packet queuing DMA is similar to scatter gather DMA but specifically refers to packet protocols. With these protocols, there may be separate configuration, data, and status phases associated with sending or receiving a packet.

For instance, to transmit a packet, a memory mapped configuration register can be written inside a peripheral, specifying the overall length of the ensuing data phase. The CPU can set up this configuration information anywhere in system memory and copy it with a simple TD to the peripheral. After the configuration phase, a data phase TD (or a series of data phase TDs) can begin (potentially using scatter gather). When the data phase TD(s) finish, a status phase TD can be invoked that reads some memory mapped status information from the peripheral and copies it to a location in system memory specified by the CPU for later inspection. Multiple sets of configuration, data, and status phase “subchains” can be strung together to create larger chains that transmit multiple packets in this way. A similar concept exists in the opposite direction to receive the packets.

## 4.4.4.7 Nested DMA

One TD may modify another TD, as the TD configuration space is memory mapped similar to any other peripheral. For example, a first TD loads a second TD's configuration and then calls the second TD. The second TD moves data as required by the application. When complete, the second TD calls the first TD, which again updates the second TD's configuration. This process repeats as often as necessary.

## 4.5 Interrupt Controller

The interrupt controller provides a mechanism for hardware resources to change program execution to a new address, independent of the current task being executed by the main code. The interrupt controller provides enhanced features not found on original 8051 interrupt controllers:

- Thirty two interrupt vectors
- Jumps directly to ISR anywhere in code space with dynamic vector addresses
- Multiple sources for each vector
- Flexible interrupt to vector matching
- Each interrupt vector is independently enabled or disabled
- Each interrupt can be dynamically assigned one of eight priorities
- Eight level nestable interrupts
- Multiple I/O interrupt vectors
- Software can send interrupts
- Software can clear pending interrupts

When an interrupt is pending, the current instruction is completed and the program counter is pushed onto the stack. Code execution then jumps to the program address provided by the vector. After the ISR is completed, a RETI instruction is executed and returns execution to the instruction following the previously interrupted instruction. To do this the RETI instruction pops the program counter from the stack.

If the same priority level is assigned to two or more interrupts, the interrupt with the lower vector number is executed first. Each interrupt vector may choose from three interrupt sources: Fixed Function, DMA, and UDB. The fixed function interrupts are direct connections to the most common interrupt sources and provide the lowest resource cost connection. The DMA interrupt sources provide direct connections to the two DMA interrupt sources provided per DMA channel. The third interrupt source for vectors is from the UDB digital routing array. This allows any digital signal available to the UDB array to be used as an interrupt source. Fixed function interrupts and all interrupt sources may be routed to any interrupt vector using the UDB interrupt source connections.

Figure 4-2 on page 21 represents typical flow of events when an interrupt triggered. Figure 4-3 on page 22 shows the interrupt structure and priority polling.



## 5.5 Nonvolatile Latches (NVLs)

PSoC has a 4-byte array of nonvolatile latches (NVLs) that are used to configure the device at reset. The NVL register map is shown in [Table 5-2](#).

**Table 5-2. Device Configuration NVL Register Map**

Register Address	7	6	5	4	3	2	1	0
0x00	PRT3RDM[1:0]		PRT2RDM[1:0]		PRT1RDM[1:0]		PRT0RDM[1:0]	
0x01	PRT12RDM[1:0]		PRT6RDM[1:0]		PRT5RDM[1:0]		PRT4RDM[1:0]	
0x02	XRESMEN	DBGEN					PRT15RDM[1:0]	
0x03	DIG_PHS_DLY[3:0]				ECCEN	DPS[1:0]		

The details for individual fields and their factory default settings are shown in [Table 5-3](#).

**Table 5-3. Fields and Factory Default Settings**

Field	Description	Settings
PRTxRDM[1:0]	Controls reset drive mode of the corresponding IO port. See <a href="#">“Reset Configuration”</a> on page 44. All pins of the port are set to the same mode.	00b (default) - high impedance analog 01b - high impedance digital 10b - resistive pull up 11b - resistive pull down
XRESMEN	Controls whether pin P1[2] is used as a GPIO or as an external reset. See <a href="#">“Pin Descriptions”</a> on page 12, XRES description.	0 (default for 68-pin 72-pin, and 100-pin parts) - GPIO 1 (default for 48-pin parts) - external reset
DBGEN	Debug Enable allows access to the debug system, for third-party programmers.	0 - access disabled 1 (default) - access enabled
DPS[1:0]	Controls the usage of various P1 pins as a debug port. See <a href="#">“Programming, Debug Interfaces, Resources”</a> on page 62.	00b - 5-wire JTAG 01b (default) - 4-wire JTAG 10b - SWD 11b - debug ports disabled
ECCEN	Controls whether ECC flash is used for ECC or for general configuration and data storage. See <a href="#">“Flash Program Memory”</a> on page 24.	0 - ECC disabled 1 (default) - ECC enabled
DIG_PHS_DLY[3:0]	Selects the digital clock phase delay.	See the TRM for details.

Although PSoC Creator provides support for modifying the device configuration NVLs, the number of NVL erase / write cycles is limited – see [“Nonvolatile Latches \(NVL\)”](#) on page 100.

## 6.2.1 Power Modes

PSoC 3 devices have four different power modes, as shown in [Table 6-2](#) and [Table 6-3](#). The power modes allow a design to easily provide required functionality and processing power while simultaneously minimizing power consumption and maximizing battery life in low-power and portable devices.

PSoC 3 power modes, in order of decreasing power consumption are:

- Active
- Alternate Active
- Sleep
- Hibernate

Active is the main processing mode. Its functionality is configurable. Each power controllable subsystem is enabled or disabled by using separate power configuration template registers. In alternate active mode, fewer subsystems are enabled, reducing power. In sleep mode most resources are disabled regardless of the template settings. Sleep mode is optimized to provide timed sleep intervals and RTC functionality. The lowest power mode is hibernate, which retains register and SRAM state, but no clocks, and allows wakeup only from I/O pins. [Figure 6-5](#) illustrates the allowable transitions between power modes. Sleep and hibernate modes should not be entered until all VDDIO supplies are at valid voltage levels.

**Table 6-2. Power Modes**

Power Modes	Description	Entry Condition	Wakeup Source	Active Clocks	Regulator
Active	Primary mode of operation, all peripherals available (programmable)	Wakeup, reset, manual register entry	Any interrupt	Any (programmable)	All regulators available. Digital and analog regulators can be disabled if external regulation used.
Alternate Active	Similar to Active mode, and is typically configured to have fewer peripherals active to reduce power. One possible configuration is to use the UDBs for processing, with the CPU turned off	Manual register entry	Any interrupt	Any (programmable)	All regulators available. Digital and analog regulators can be disabled if external regulation used.
Sleep	All subsystems automatically disabled	Manual register entry	Comparator, PICU, I <sup>2</sup> C, RTC, CTW, LVD	ILO/kHzECO	Both digital and analog regulators buzzed. Digital and analog regulators can be disabled if external regulation used.
Hibernate	All subsystems automatically disabled Lowest power consuming mode with all peripherals and internal regulators disabled, except hibernate regulator is enabled Configuration and memory contents retained	Manual register entry	PICU		Only hibernate regulator active.

**Table 6-3. Power Modes Wakeup Time and Power Consumption**

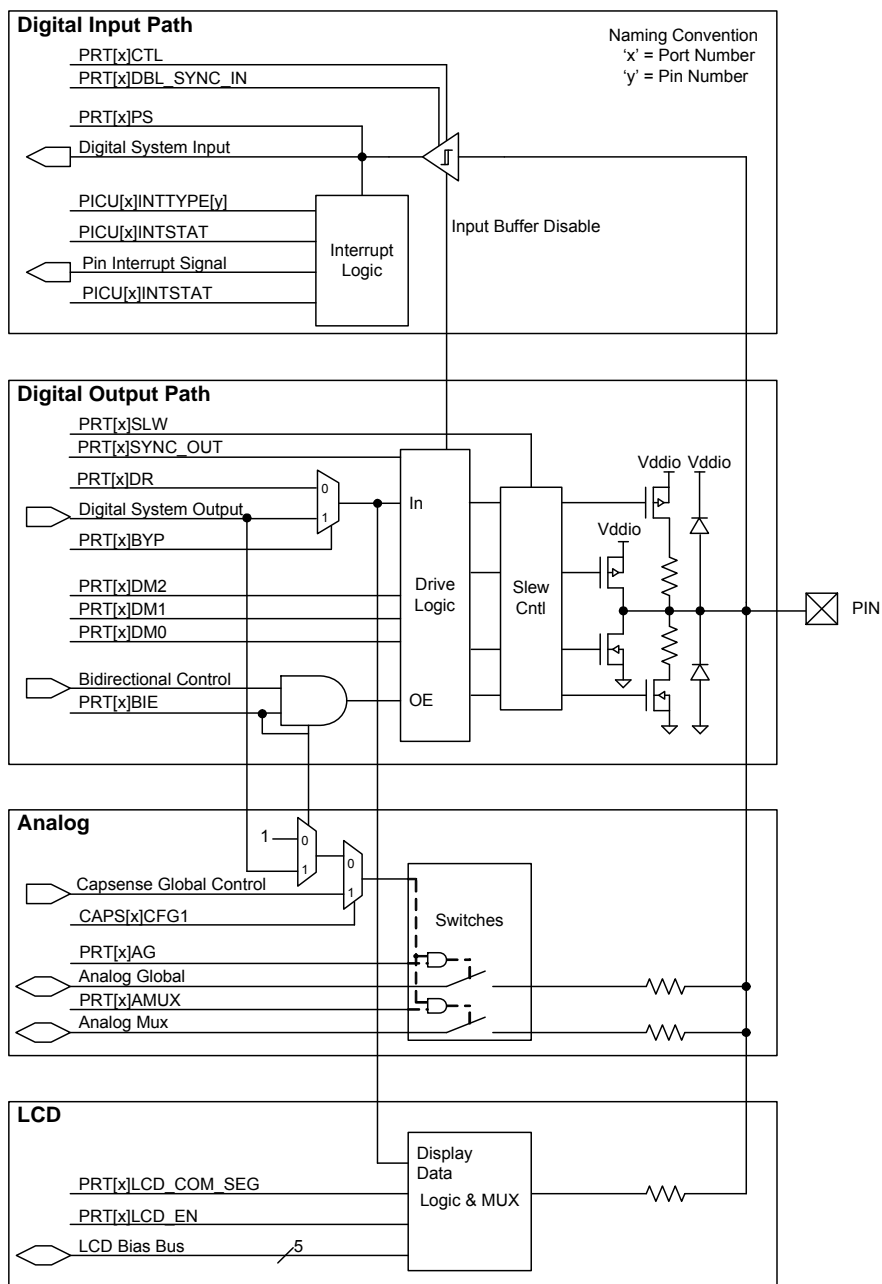
Sleep Modes	Wakeup Time	Current (typ)	Code Execution	Digital Resources	Analog Resources	Clock Sources Available	Wakeup Sources	Reset Sources
Active	–	1.2 mA <sup>[11]</sup>	Yes	All	All	All	–	All
Alternate Active	–	–	User defined	All	All	All	–	All
Sleep	<15 µs	1 µA	No	I <sup>2</sup> C	Comparator	ILO/kHzECO	Comparator, PICU, I <sup>2</sup> C, RTC, CTW, LVD	XRES, LVD, WDR
Hibernate	<100 µs	200 nA	No	None	None	None	PICU	XRES

**Note**

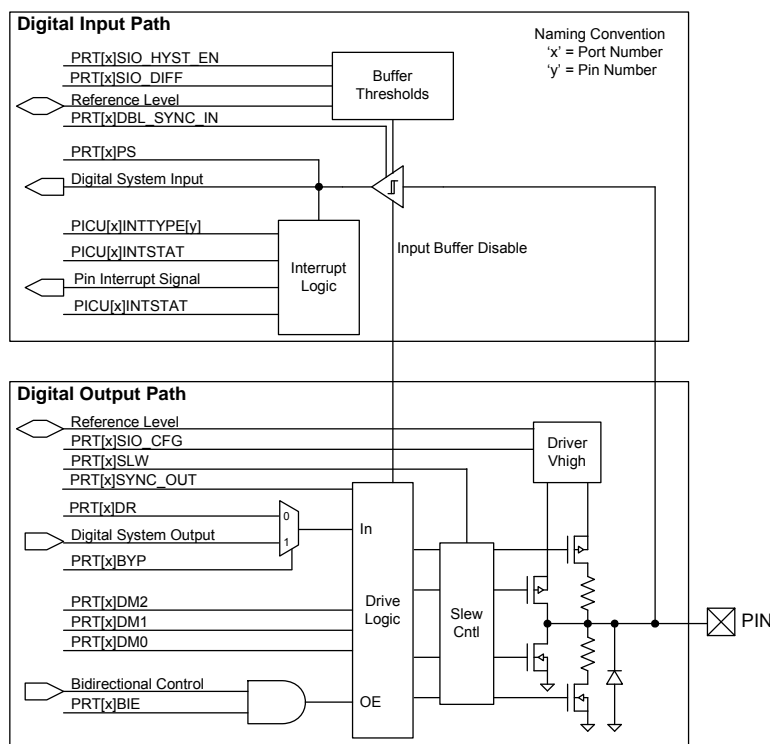
11. Bus clock off. Execute from cache at 6 MHz. See [Table 11-2](#) on page 68.



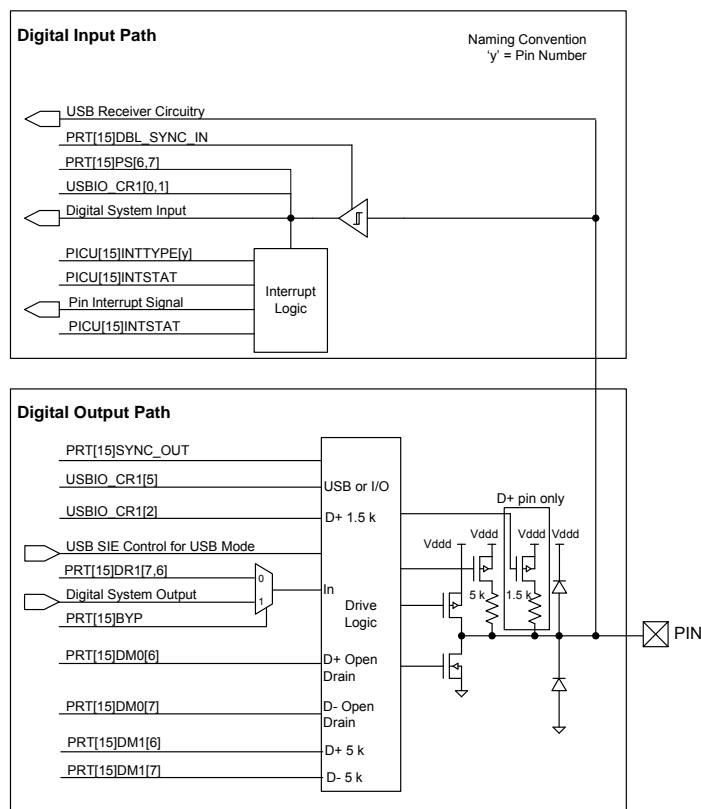
**Figure 6-9. GPIO Block Diagram**



**Figure 6-10. SIO Input/Output Block Diagram**



**Figure 6-11. USBIO Block Diagram**



## 6.4.13 SIO as Comparator

This section applies only to SIO pins. The adjustable input level feature of the SIOs as explained in the [Adjustable Input Level](#) section can be used to construct a comparator. The threshold for the comparator is provided by the SIO's reference generator. The reference generator has the option to set the analog signal routed through the analog global line as threshold for the comparator. Note that a pair of SIO pins share the same threshold.

The digital input path in [Figure 6-10](#) on page 40 illustrates this functionality. In the figure, 'Reference level' is the analog signal routed through the analog global. The hysteresis feature can also be enabled for the input buffer of the SIO, which increases noise immunity for the comparator.

## 6.4.14 Hot Swap

This section applies only to SIO pins. SIO pins support 'hot swap' capability to plug into an application without loading the signals that are connected to the SIO pins even when no power is applied to the PSoC device. This allows the unpowered PSoC to maintain a high impedance load to the external device while also preventing the PSoC from being powered through a SIO pin's protection diode.

Powering the device up or down while connected to an operational I<sup>2</sup>C bus may cause transient states on the SIO pins. The overall I<sup>2</sup>C bus design should take this into account.

## 6.4.15 Over Voltage Tolerance

All I/O pins provide an over voltage tolerance feature at any operating VDD.

- There are no current limitations for the SIO pins as they present a high impedance load to the external circuit where  $V_{DDIO} < V_{IN} \leq 5.5 \text{ V}$ .
- The GPIO pins must be limited to 100  $\mu\text{A}$  using a current limiting resistor. GPIO pins clamp the pin voltage to approximately one diode above the VDDIO supply where  $V_{DDIO} < V_{IN} < V_{DDA}$ .
- In case of a GPIO pin configured for analog input/output, the analog voltage on the pin must not exceed the VDDIO supply voltage to which the GPIO belongs.

A common application for this feature is connection to a bus such as I<sup>2</sup>C where different devices are running from different supply voltages. In the I<sup>2</sup>C case, the PSoC chip is configured into the Open Drain, Drives Low mode for the SIO pin. This allows an external pull-up to pull the I<sup>2</sup>C bus voltage above the PSoC pin supply. For example, the PSoC chip could operate at 1.8 V, and an external device could run from 5 V. Note that the SIO pin's  $V_{IH}$  and  $V_{IL}$  levels are determined by the associated  $V_{DDIO}$  supply pin.

The SIO pin must be in one of the following modes: 0 (high impedance analog), 1 (high impedance digital), or 4 (open drain drives low). See [Figure 6-12](#) for details. Absolute maximum ratings for the device must be observed for all I/O pins.

## 6.4.16 Reset Configuration

While reset is active all I/Os are reset to and held in the High Impedance Analog state. After reset is released, the state can be reprogrammed on a port-by-port basis to pull-down or pull-up. To ensure correct reset operation, the port reset configuration data is stored in special nonvolatile registers. The stored reset data is automatically transferred to the port reset configuration registers at reset release.

## 6.4.17 Low-Power Functionality

In all low-power modes the I/O pins retain their state until the part is awakened and changed or reset. To awaken the part, use a pin interrupt, because the port interrupt logic continues to function in all low-power modes.

## 6.4.18 Special Pin Functionality

Some pins on the device include additional special functionality in addition to their GPIO or SIO functionality. The specific special function pins are listed in [Pinouts](#) on page 6. The special features are:

- Digital
  - 4- to 25- MHz crystal oscillator
  - 32.768-kHz crystal oscillator
  - Wake from sleep on I<sup>2</sup>C address match. Any pin can be used for I<sup>2</sup>C if wake from sleep is not required.
  - JTAG interface pins
  - SWD interface pins
  - SWV interface pins
  - External reset
- Analog
  - High current IDAC output
  - External reference inputs

## 6.4.19 JTAG Boundary Scan

The device supports standard JTAG boundary scan chains on all I/O pins for board level test.

Independent of the ALU operation, these functions are available:

- Shift left
- Shift right
- Nibble swap
- Bitwise OR mask

## 7.2.2.3 Conditionals

Each datapath has two compares, with bit masking options. Compare operands include the two accumulators and the two data registers in a variety of configurations. Other conditions include zero detect, all ones detect, and overflow. These conditions are the primary datapath outputs, a selection of which can be driven out to the UDB routing matrix. Conditional computation can use the built in chaining to neighboring UDBs to operate on wider data widths without the need to use routing resources.

## 7.2.2.4 Variable MSB

The most significant bit of an arithmetic and shift function can be programmatically specified. This supports variable width CRC and PRS functions, and in conjunction with ALU output masking, can implement arbitrary width timers, counters and shift blocks.

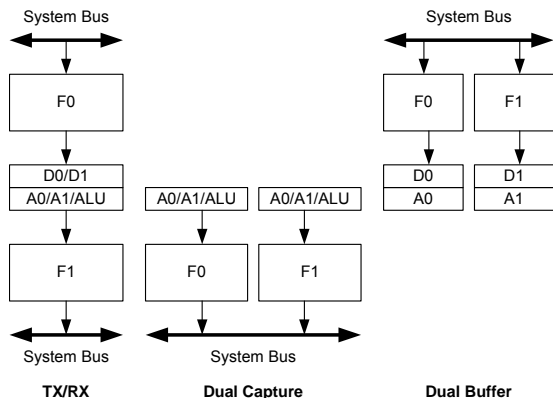
## 7.2.2.5 Built in CRC/PRS

The datapath has built in support for single cycle Cyclic Redundancy Check (CRC) computation and Pseudo Random Sequence (PRS) generation of arbitrary width and arbitrary polynomial. CRC/PRS functions longer than 8 bits may be implemented in conjunction with PLD logic, or built in chaining may be use to extend the function into neighboring UDBs.

## 7.2.2.6 Input/Output FIFOs

Each datapath contains two four-byte deep FIFOs, which can be independently configured as an input buffer (system bus writes to the FIFO, datapath internal reads the FIFO), or an output buffer (datapath internal writes to the FIFO, the system bus reads from the FIFO). The FIFOs generate status that are selectable as datapath outputs and can therefore be driven to the routing, to interact with sequencers, interrupts, or DMA.

**Figure 7-5. Example FIFO Configurations**



## 7.2.2.7 Chaining

The datapath can be configured to chain conditions and signals such as carries and shift data with neighboring datapaths to create higher precision arithmetic, shift, CRC/PRS functions.

## 7.2.2.8 Time Multiplexing

In applications that are over sampled, or do not need high clock rates, the single ALU block in the datapath can be efficiently shared with two sets of registers and condition generators. Carry and shift out data from the ALU are registered and can be selected as inputs in subsequent cycles. This provides support for 16-bit functions in one (8-bit) datapath.

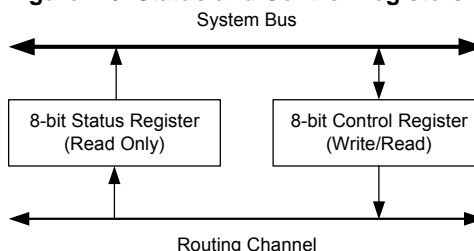
## 7.2.2.9 Datapath I/O

There are six inputs and six outputs that connect the datapath to the routing matrix. Inputs from the routing provide the configuration for the datapath operation to perform in each cycle, and the serial data inputs. Inputs can be routed from other UDB blocks, other device peripherals, device I/O pins, and so on. The outputs to the routing can be selected from the generated conditions, and the serial data outputs. Outputs can be routed to other UDB blocks, device peripherals, interrupt and DMA controller, I/O pins, and so on.

## 7.2.3 Status and Control Module

The primary purpose of this circuitry is to coordinate CPU firmware interaction with internal UDB operation.

**Figure 7-6. Status and Control Registers**

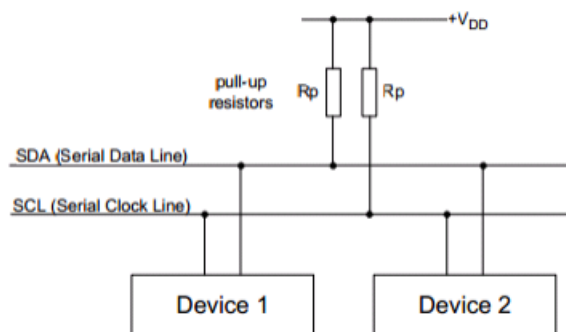


The bits of the control register, which may be written to by the system bus, are used to drive into the routing matrix, and thus provide firmware with the opportunity to control the state of UDB processing. The status register is read-only and it allows internal UDB state to be read out onto the system bus directly from internal routing. This allows firmware to monitor the state of UDB processing. Each bit of these registers has programmable connections to the routing matrix and routing connections are made depending on the requirements of the application.

## 7.2.3.1 Usage Examples

As an example of control input, a bit in the control register can be allocated as a function enable bit. There are multiple ways to enable a function. In one method the control bit output would be routed to the clock control block in one or more UDBs and serve as a clock enable for the selected UDB blocks. A status example is a case where a PLD or datapath block generated a condition, such as a "compare true" condition that is captured and latched by the status register and then read (and cleared) by CPU firmware.

**Figure 7-17. Connection of Devices to the I<sup>2</sup>C Bus**



For most designs, the default values in [Table 7-2](#) will provide excellent performance without any calculations. The default values were chosen to use standard resistor values between the minimum and maximum limits. The values in [Table 7-2](#) work for designs with 1.8 V to 5.0V  $V_{DD}$ , less than 200-pF bus capacitance ( $C_B$ ), up to 25  $\mu$ A of total input leakage ( $I_{IH}$ ), up to 0.4 V output voltage level ( $V_{OL}$ ), and a max  $V_{IH}$  of  $0.7 \times V_{DD}$ . Standard Mode and Fast Mode can use either GPIO or SIO PSoC pins. Fast Mode Plus requires use of SIO pins to meet the  $V_{OL}$  spec at 20 mA. Calculation of custom pull-up resistor values is required; if your design does not meet the default assumptions, you use series resistors (RS) to limit injected noise, or you need to maximize the resistor value for low power consumption.

**Table 7-2. Recommended default Pull-up Resistor Values**

	$R_P$	Units
<b>Standard Mode – 100 kbps</b>	4.7 k, 5%	$\Omega$
<b>Fast Mode – 400 kbps</b>	1.74 k, 1%	$\Omega$
<b>Fast Mode Plus – 1 Mbps</b>	620, 5%	$\Omega$

Calculation of the ideal pull-up resistor value involves finding a value between the limits set by three equations detailed in the NXP I<sup>2</sup>C specification. These equations are:

**Equation 1:**

$$R_{P_{MIN}} = (V_{DD}(max) - V_{OL}(max)) / (I_{OL}(min))$$

**Equation 2:**

$$R_{P_{MAX}} = T_R(max) / 0.8473 \times C_B(max)$$

**Equation 3:**

$$R_{P_{MAX}} = V_{DD}(min) - V_{IH}(min) + V_{NH}(min) / I_{IH}(max)$$

**Equation parameters:**

$V_{DD}$  = Nominal supply voltage for I<sup>2</sup>C bus

$V_{OL}$  = Maximum output low voltage of bus devices.

$I_{OL}$  = Low-level output current from I<sup>2</sup>C specification

$T_R$  = Rise Time of bus from I<sup>2</sup>C specification

$C_B$  = Capacitance of each bus line including pins and PCB traces

$V_{IH}$  = Minimum high-level input voltage of all bus devices

$V_{NH}$  = Minimum high-level input noise margin from I<sup>2</sup>C specification

$I_{IH}$  = Total input leakage current of all devices on the bus

The supply voltage ( $V_{DD}$ ) limits the minimum pull-up resistor value due to bus devices maximum low output voltage ( $V_{OL}$ ) specifications. Lower pull-up resistance increases current through the pins and can, therefore, exceed the spec conditions of  $V_{OL}$ . Equation 1 is derived using Ohm's law to determine the minimum resistance that will still meet the  $V_{OL}$  specification at 3 mA for standard and fast modes, and 20 mA for fast mode plus at the given  $V_{DD}$ .

Equation 2 determines the maximum pull-up resistance due to bus capacitance. Total bus capacitance is comprised of all pin, wire, and trace capacitance on the bus. The higher the bus capacitance, the lower the pull-up resistance required to meet the specified bus speeds rise time due to RC delays. Choosing a pull-up resistance higher than allowed can result in failing timing requirements resulting in communication errors. Most designs with five or less I<sup>2</sup>C devices and up to 20 centimeters of bus trace length have less than 100 pF of bus capacitance.

A secondary effect that limits the maximum pull-up resistor value is total bus leakage calculated in Equation 3. The primary source of leakage is I/O pins connected to the bus. If leakage is too high, the pull-ups will have difficulty maintaining an acceptable  $V_{IH}$  level causing communication errors. Most designs with five or less I<sup>2</sup>C devices on the bus have less than 10  $\mu$ A of total leakage current.

Analog local buses (abus) are routing resources located within the analog subsystem and are used to route signals between different analog blocks. There are eight abus routes in CY8C32, four in the left half (abusl [0:3]) and four in the right half (abusr [0:3]) as shown in Figure 8-2. Using the abus saves the analog globals and analog mux buses from being used for interconnecting the analog blocks.

Multiplexers and switches exist on the various buses to direct signals into and out of the analog blocks. A multiplexer can have only one connection on at a time, whereas a switch can have multiple connections on simultaneously. In Figure 8-2, multiplexers are indicated by grayed ovals and switches are indicated by transparent ovals.

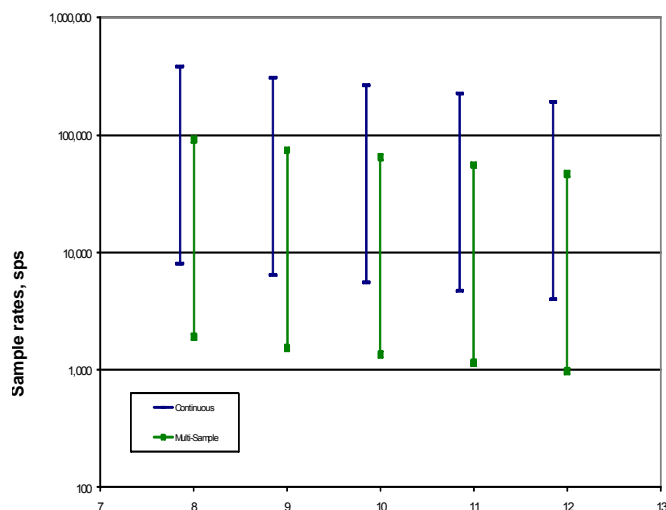
## 8.2 Delta-sigma ADC

The CY8C32 device contains one delta-sigma ADC. This ADC offers differential input, high resolution and excellent linearity, making it a good ADC choice for measurement applications. The converter can be configured to output 12-bit resolution at data rates of up to 192 ksps. At a fixed clock rate, resolution can be traded for faster data rates as shown in Table 8-1 and Figure 8-3.

**Table 8-1. Delta-sigma ADC Performance**

Bits	Maximum Sample Rate (sps)	SINAD (dB)
12	192 k	66
8	384 k	43

**Figure 8-3. Delta-sigma ADC Sample Rates, Range = ±1.024 V**

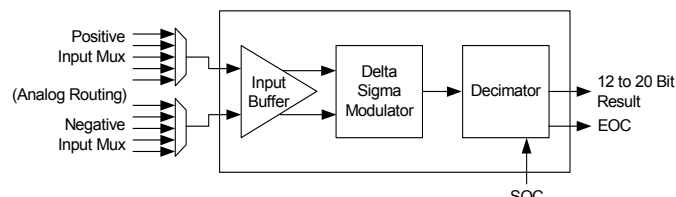


### 8.2.1 Functional Description

The ADC connects and configures three basic components, input buffer, delta-sigma modulator, and decimator. The basic block diagram is shown in Figure 8-4. The signal from the input muxes is delivered to the delta-sigma modulator either directly or through the input buffer. The delta-sigma modulator performs the actual analog to digital conversion. The modulator over-samples the input and generates a serial data stream output. This high

speed data stream is not useful for most applications without some type of post processing, and so is passed to the decimator through the Analog Interface block. The decimator converts the high speed serial data stream into parallel ADC results. The modulator/decimator frequency response is  $[(\sin x)/x]^4$ .

**Figure 8-4. Delta-sigma ADC Block Diagram**



Resolution and sample rate are controlled by the Decimator. Data is pipelined in the decimator; the output is a function of the last four samples. When the input multiplexer is switched, the output data is not valid until after the fourth sample after the switch.

### 8.2.2 Operational Modes

The ADC can be configured by the user to operate in one of four modes: Single Sample, Multi Sample, Continuous, or Multi Sample (Turbo). All four modes are started by either a write to the start bit in a control register or an assertion of the Start of Conversion (SoC) signal. When the conversion is complete, a status bit is set and the output signal End of Conversion (EoC) asserts high and remains high until the value is read by either the DMA controller or the CPU.

#### 8.2.2.1 Single Sample

In Single Sample mode, the ADC performs one sample conversion on a trigger. In this mode, the ADC stays in standby state waiting for the SoC signal to be asserted. When SoC is signaled the ADC performs four successive conversions. The first three conversions prime the decimator. The ADC result is valid and available after the fourth conversion, at which time the EoC signal is generated. To detect the end of conversion, the system may poll a control register for status or configure the external EoC signal to generate an interrupt or invoke a DMA request. When the transfer is done the ADC reenters the standby state where it stays until another SoC event.

#### 8.2.2.2 Continuous

Continuous sample mode is used to take multiple successive samples of a single input signal. Multiplexing multiple inputs should not be done with this mode. There is a latency of three conversion times before the first conversion result is available. This is the time required to prime the decimator. After the first result, successive conversions are available at the selected sample rate.

#### 8.2.2.3 Multi Sample

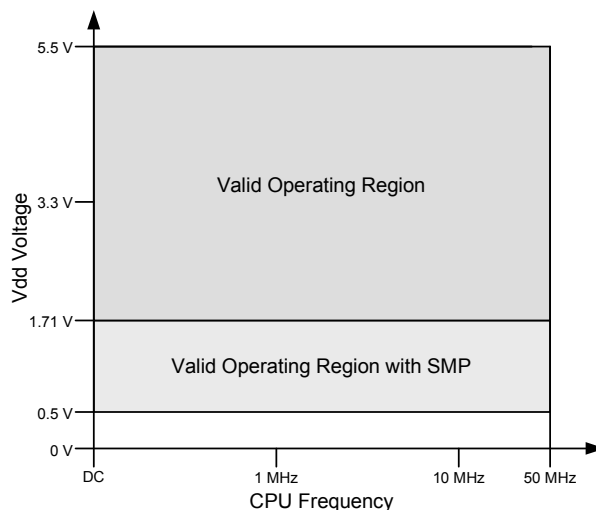
Multi sample mode is similar to continuous mode except that the ADC is reset between samples. This mode is useful when the input is switched between multiple signals. The decimator is re-primed between each sample so that previous samples do not affect the current conversion. Upon completion of a sample, the next sample is automatically initiated. The results can be transferred using either firmware polling, interrupt, or DMA.



**Table 11-3. AC Specifications<sup>[30]</sup>**

Parameter	Description	Conditions	Min	Typ	Max	Units
F <sub>CPU</sub>	CPU frequency	$1.71\text{ V} \leq V_{DD} \leq 5.5\text{ V}$	DC	–	50.01	MHz
F <sub>BUSCLK</sub>	Bus frequency	$1.71\text{ V} \leq V_{DD} \leq 5.5\text{ V}$	DC	–	50.01	MHz
Svdd	V <sub>DD</sub> ramp rate		–	–	0.066	V/μs
T <sub>IO_INIT</sub>	Time from V <sub>DDD</sub> /V <sub>DDA</sub> /V <sub>CCD</sub> /V <sub>CCA</sub> ≥ IPOR to I/O ports set to their reset states		–	–	10	μs
T <sub>STARTUP</sub>	Time from V <sub>DDD</sub> /V <sub>DDA</sub> /V <sub>CCD</sub> /V <sub>CCA</sub> ≥ PRES to CPU executing code at reset vector	V <sub>CCA</sub> /V <sub>CCD</sub> = regulated from V <sub>DDA</sub> /V <sub>DDD</sub> , no PLL used, IMO boot mode (12 MHz typ.)	–	–	74	μs
T <sub>SLEEP</sub>	Wakeup from sleep mode – Application of non-LVD interrupt to beginning of execution of next CPU instruction		–	–	15	μs
T <sub>HIBERNATE</sub>	Wakeup from hibernate mode – Application of external interrupt to beginning of execution of next CPU instruction		–	–	100	μs

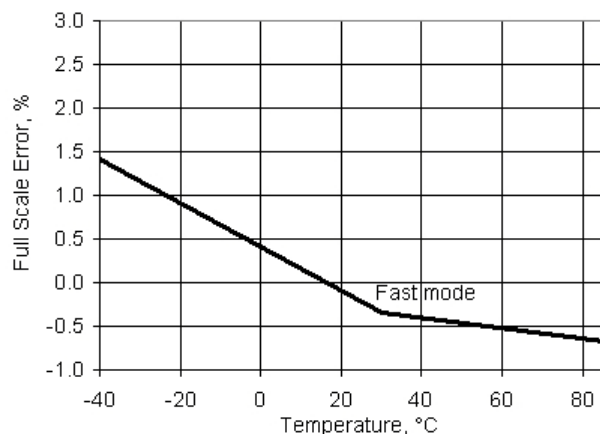
**Figure 11-4. F<sub>CPU</sub> vs. V<sub>DD</sub>**



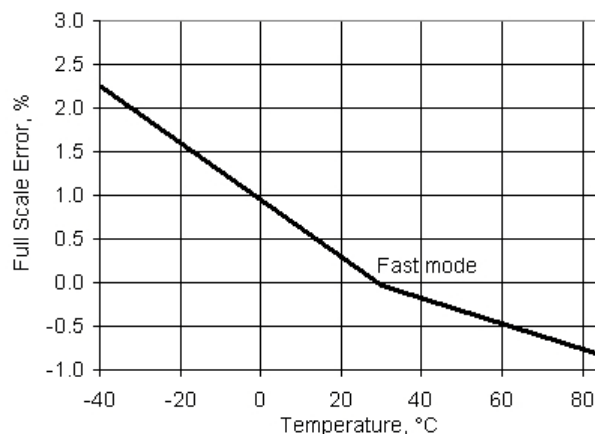
**Note**

30. Based on device characterization (Not production tested).

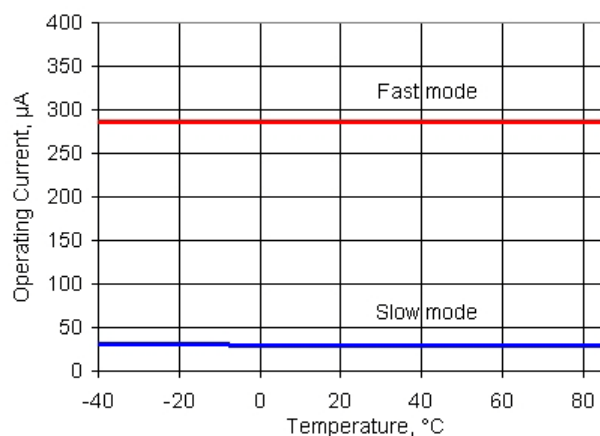
**Figure 11-32. IDAC Full Scale Error vs Temperature, Range = 255  $\mu$ A, Source Mode**



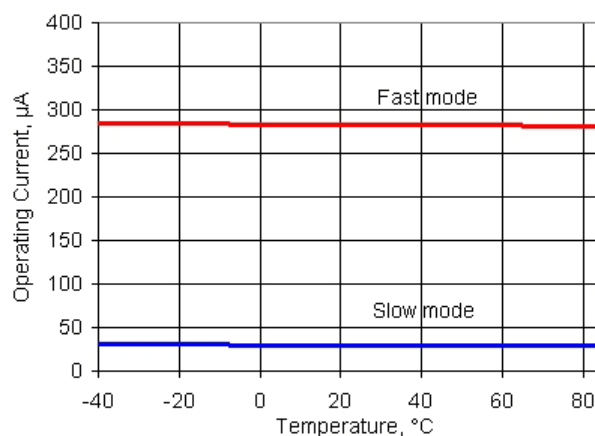
**Figure 11-33. IDAC Full Scale Error vs Temperature, Range = 255  $\mu$ A, Sink Mode**



**Figure 11-34. IDAC Operating Current vs Temperature, Range = 255  $\mu$ A, Code = 0, Source Mode**



**Figure 11-35. IDAC Operating Current vs Temperature, Range = 255  $\mu$ A, Code = 0, Sink Mode**



## 11.5.6 Voltage Digital to Analog Converter (VDAC)

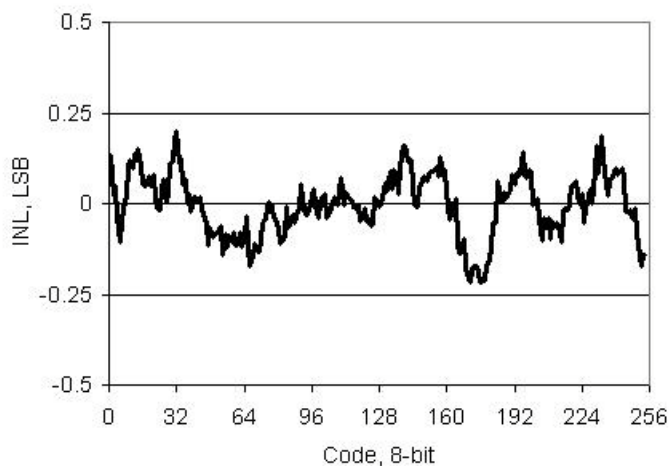
See the VDAC component datasheet in PSoC Creator for full electrical specifications and APIs.

Unless otherwise specified, all charts and graphs show typical values.

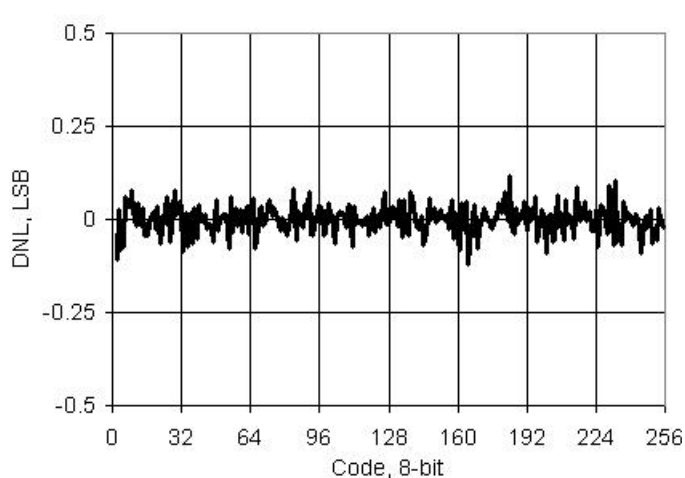
**Table 11-28. VDAC DC Specifications**

Parameter	Description	Conditions	Min	Typ	Max	Units
	Resolution		–	8	–	bits
INL1	Integral nonlinearity	1 V scale	–	±2.1	±2.5	LSB
INL4	Integral nonlinearity <sup>[52]</sup>	4 V scale	–	±2.1	±2.5	LSB
DNL1	Differential nonlinearity	1 V scale	–	±0.3	±1	LSB
DNL4	Differential nonlinearity <sup>[52]</sup>	4 V scale	–	±0.3	±1	LSB
Rout	Output resistance	1 V scale	–	4	–	kΩ
		4 V scale	–	16	–	kΩ
V <sub>OUT</sub>	Output voltage range, code = 255	1 V scale	–	1.02	–	V
		4 V scale, V <sub>DDA</sub> = 5 V	–	4.08	–	V
	Monotonicity		–	–	Yes	–
V <sub>OS</sub>	Zero scale error		–	0	±0.9	LSB
Eg	Gain error	1 V scale	–	–	±2.5	%
		4 V scale	–	–	±2.5	%
TC_Eg	Temperature coefficient, gain error	1 V scale	–	–	0.03	%FSR / °C
		4 V scale	–	–	0.03	%FSR / °C
I <sub>DD</sub>	Operating current	Low speed mode	–	–	100	μA
		High speed mode	–	–	500	μA

**Figure 11-40. VDAC INL vs Input Code, 1 V Mode**



**Figure 11-41. VDAC DNL vs Input Code, 1 V Mode**



**Note**

52. Based on device characterization (Not production tested).

## 11.5.7 Temperature Sensor

**Table 11-30. Temperature Sensor Specifications**

Parameter	Description	Conditions	Min	Typ	Max	Units
	Temp sensor accuracy	Range: -40 °C to +85 °C	–	±5	–	°C

## 11.5.8 LCD Direct Drive

**Table 11-31. LCD Direct Drive DC Specifications**

Parameter	Description	Conditions	Min	Typ	Max	Units
$I_{CC}$	LCD system operating current	Device sleep mode with wakeup at 400-Hz rate to refresh LCDs, bus clock = 3 MHz, $V_{DDIO} = V_{DDA} = 3\text{ V}$ , 4 commons, 16 segments, 1/4 duty cycle, 50 Hz frame rate, no glass connected	–	38	–	μA
$I_{CC\_SEG}$	Current per segment driver	Strong drive mode	–	260	–	μA
$V_{BIAS}$	LCD bias range ( $V_{BIAS}$ refers to the main output voltage( $V_0$ ) of LCD DAC)	$V_{DDA} \geq 3\text{ V}$ and $V_{DDA} \geq V_{BIAS}$	2	–	5	V
	LCD bias step size	$V_{DDA} \geq 3\text{ V}$ and $V_{DDA} \geq V_{BIAS}$	–	$9.1 \times V_{DDA}$	–	mV
	LCD capacitance per segment/common driver	Drivers may be combined	–	500	5000	pF
	Long term segment offset		–	–	20	mV
$I_{OUT}$	Output drive current per segment driver)	$V_{DDIO} = 5.5\text{V}$ , strong drive mode	355	–	710	μA

**Table 11-32. LCD Direct Drive AC Specifications**

Parameter	Description	Conditions	Min	Typ	Max	Units
$f_{LCD}$	LCD frame rate		10	50	150	Hz

## 12. Ordering Information

In addition to the features listed in [Table 12-1](#), every CY8C32 device includes: a precision on-chip voltage reference, precision oscillators, flash, ECC, DMA, a fixed function I<sup>2</sup>C, 4 KB trace RAM, JTAG/SWD programming and debug, external memory interface, and more. In addition to these features, the flexible UDBs and analog subsection support a wide range of peripherals. To assist you in selecting the ideal part, PSoC Creator makes a part recommendation after you choose the components required by your application. All CY8C32 derivatives incorporate device and flash security in user-selectable security levels; see the TRM for details.

**Table 12-1. CY8C32 Family with Single Cycle 8051**

Part Number	MCU Core				LCD Segment Drive	Analog							Digital				I/O <sup>[76]</sup>				Package	JTAG ID <sup>[77]</sup>
	CPU Speed (MHz)	Flash (KB)	SRAM (KB)	EEPROM (KB)		ADC	DAC	Comparator	SC/CT Analog Blocks	Opamps	DFB	CapSense	UDBs <sup>[75]</sup>	16-bit Timer/PWM	FS USB	CAN 2.0b	Total I/O	GPIO	SIO	USBIO		
16 KB Flash																						
CY8C3244AXI-153	50	16	2	0.5	✓	12-bit Del-Sig	1	2	0	0	–	✓	16	4	–	–	70	62	8	0	100-pin TQFP	0×1E099069
CY8C3244LTI-130	50	16	2	0.5	✓	12-bit Del-Sig	1	2	0	0	–	✓	16	4	–	–	46	38	8	0	68-pin QFN	0×1E082069
CY8C3244LTI-123	50	16	2	0.5	✓	12-bit Del-Sig	1	2	0	0	–	✓	16	4	–	–	29	25	4	0	48-pin QFN	0×1E07B069
CY8C3244PVI-133	50	16	2	0.5	✓	12-bit Del-Sig	1	2	0	0	–	✓	16	4	–	–	29	25	4	0	48-pin SSOP	0×1E085069
32 KB Flash																						
CY8C3245AXI-158	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	–	–	70	62	8	0	100-pin TQFP	0×1E09E069
CY8C3245LTI-163	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	–	–	46	38	8	0	68-pin QFN	0×1E0A3069
CY8C3245LTI-139	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	–	–	29	25	4	0	48-pin QFN	0×1E08B069
CY8C3245PVI-134	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	–	–	29	25	4	0	48-pin SSOP	0×1E086069
CY8C3245AXI-166	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	✓	–	72	62	8	2	100-pin TQFP	0×1E0A6069
CY8C3245LTI-144	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	✓	–	31	25	4	2	48-pin QFN	0×1E090069
CY8C3245PVI-150	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	✓	–	31	25	4	2	48-pin SSOP	0×1E096069
CY8C3245FNI-212	50	32	4	1	✓	12-bit Del-Sig	1	2	0	0	–	✓	20	4	–	–	46	38	8	0	72-pin WLCSP	0x1E0D4069
64 KB Flash																						
CY8C3246LTI-149	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	–	–	46	38	8	0	68-pin QFN	0×1E095069
CY8C3246PVI-147	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	✓	–	31	25	4	2	48-pin SSOP	0×1E093069
CY8C3246AXI-131	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	–	–	70	62	8	0	100-pin TQFP	0×1E083069
CY8C3246LTI-162	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	–	–	29	25	4	0	48-pin QFN	0×1E0A2069
CY8C3246PVI-122	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	–	–	29	25	4	0	48-pin SSOP	0×1E07A069
CY8C3246AXI-138	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	✓	–	72	62	8	2	100-pin TQFP	0×1E08A069
CY8C3246LTI-128	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	✓	–	48	38	8	2	68-pin QFN	0×1E080069
CY8C3246LTI-125	50	64	8	2	✓	12-bit Del-Sig	1	2	0	0	–	✓	24	4	✓	–	31	25	4	2	48-pin QFN	0×1E07D069
CY8C3246FNI-213	50	64	8	2	✓	12-bit Del-Sig	1	2	–	–	–	✓	24	4	–	–	46	38	8	–	72-pin WLCSP	0x1E0D5069

### Notes

75. UDBs support a wide variety of functionality including SPI, LIN, UART, timer, counter, PWM, PRS, and others. Individual functions may use a fraction of a UDB or multiple UDBs. Multiple functions can share a single UDB. See the [Example Peripherals](#) on page 45 for more information on how UDBs can be used.

76. The I/O Count includes all types of digital I/O: GPIO, SIO, and the two USB I/O. See the [I/O System and Routing](#) on page 37 for details on the functionality of each of these types of I/O.

77. The JTAG ID has three major fields. The most significant nibble (left digit) is the version, followed by a 2 byte part number and a 3 nibble manufacturer ID.

## 14. Acronyms

**Table 14-1. Acronyms Used in this Document**

Acronym	Description
abus	analog local bus
ADC	analog-to-digital converter
AG	analog global
AHB	AMBA (advanced microcontroller bus architecture) high-performance bus, an ARM data transfer bus
ALU	arithmetic logic unit
AMUXBUS	analog multiplexer bus
API	application programming interface
APSR	application program status register
ARM®	advanced RISC machine, a CPU architecture
ATM	automatic thump mode
BW	bandwidth
CAN	Controller Area Network, a communications protocol
CMRR	common-mode rejection ratio
CPU	central processing unit
CRC	cyclic redundancy check, an error-checking protocol
DAC	digital-to-analog converter, see also IDAC, VDAC
DFB	digital filter block
DIO	digital input/output, GPIO with only digital capabilities, no analog. See GPIO.
DMA	direct memory access, see also TD
DNL	differential nonlinearity, see also INL
DNU	do not use
DR	port write data registers
DSI	digital system interconnect
DWT	data watchpoint and trace
ECC	error correcting code
ECO	external crystal oscillator
EEPROM	electrically erasable programmable read-only memory
EMI	electromagnetic interference
EMIF	external memory interface
EOC	end of conversion
EOF	end of frame
EPSR	execution program status register
ESD	electrostatic discharge
ETM	embedded trace macrocell

**Table 14-1. Acronyms Used in this Document** (continued)

Acronym	Description
FIR	finite impulse response, see also IIR
FPB	flash patch and breakpoint
FS	full-speed
GPIO	general-purpose input/output, applies to a PSoC pin
HVI	high-voltage interrupt, see also LVI, LVD
IC	integrated circuit
IDAC	current DAC, see also DAC, VDAC
IDE	integrated development environment
I <sup>2</sup> C, or IIC	Inter-Integrated Circuit, a communications protocol
IIR	infinite impulse response, see also FIR
ILO	internal low-speed oscillator, see also IMO
IMO	internal main oscillator, see also ILO
INL	integral nonlinearity, see also DNL
I/O	input/output, see also GPIO, DIO, SIO, USBIO
IPOR	initial power-on reset
IPSR	interrupt program status register
IRQ	interrupt request
ITM	instrumentation trace macrocell
LCD	liquid crystal display
LIN	Local Interconnect Network, a communications protocol.
LR	link register
LUT	lookup table
LVD	low-voltage detect, see also LVI
LVI	low-voltage interrupt, see also HVI
LVTTTL	low-voltage transistor-transistor logic
MAC	multiply-accumulate
MCU	microcontroller unit
MISO	master-in slave-out
NC	no connect
NMI	nonmaskable interrupt
NRZ	non-return-to-zero
NVIC	nested vectored interrupt controller
NVL	nonvolatile latch, see also WOL
opamp	operational amplifier
PAL	programmable array logic, see also PLD
PC	program counter
PCB	printed circuit board
PGA	programmable gain amplifier



## 18. Sales, Solutions, and Legal Information

### Worldwide Sales and Design Support

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