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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	33
Program Memory Size	16KB (8K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18lc442t-i-l

PIC18CXX2

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TABLE 1-3: PIC18C4X2 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	DIP	PLCC	TQFP			
MCLR/VPP MCLR VPP	1	2	18	I P	ST	Master clear (input) or programming voltage (input). Master Clear (Reset) input. This pin is an active low RESET to the device. Programming voltage input.
NC	—	—	—	—	—	These pins should be left unconnected.
OSC1/CLKI OSC1 CLKI	13	14	30	I I	ST CMOS	Oscillator crystal or external clock input. Oscillator crystal input or external clock source input. ST buffer when configured in RC mode, CMOS otherwise. External clock source input. Always associated with pin function OSC1. (See related OSC1/CLKIN, OSC2/CLKOUT pins.)
OSC2/CLKO/RA6 OSC2 CLKO RA6	14	15	31	O O I/O	— — TTL	Oscillator crystal output. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. In RC mode, OSC2 pin outputs CLKOUT, which has 1/4 the frequency of OSC1 and denotes the instruction cycle rate. General Purpose I/O pin.
RA0/AN0 RA0 AN0	2	3	19	I/O I	TTL Analog	PORTA is a bi-directional I/O port. Digital I/O. Analog input 0.
RA1/AN1 RA1 AN1	3	4	20	I/O I	TTL Analog	
RA2/AN2/VREF- RA2 AN2 VREF-	4	5	21	I/O I I	TTL Analog Analog	
RA3/AN3/VREF+ RA3 AN3 VREF+	5	6	22	I/O I I	TTL Analog Analog	
RA4/T0CKI RA4 T0CKI	6	7	23	I/O I	ST/OD ST	
RA5/AN4/SS/LVDIN RA5 AN4 SS LVDIN	7	8	24	I/O I I I	TTL Analog ST Analog	
RA6						

Legend: TTL = TTL compatible input
ST = Schmitt Trigger input with CMOS levels
O = Output
OD = Open Drain (no P diode to VDD)

CMOS = CMOS compatible input or output
I = Input
P = Power

TABLE 4-2: REGISTER FILE SUMMARY (CONTINUED)

File Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Details on page:
WDTCON	—	—	—	—	—	—	—	SWDTE	---- --0	183
RCON	IPEN	LWRT	—	RI	TO	PD	POR	BOR	0q-1 11qq	53, 56, 74
TMR1H	Timer1 Register High Byte								xxxx xxxx	97
TMR1L	Timer1 Register Low Byte								xxxx xxxx	97
T1CON	RD16	—	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR1ON	0-00 0000	97
TMR2	Timer2 Register								0000 0000	101
PR2	Timer2 Period Register								1111 1111	102
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	101
SSPBUF	SSP Receive Buffer/Transmit Register								xxxx xxxx	121
SSPADDD	SSP Address Register in I ² C Slave Mode. SSP Baud Rate Reload Register in I ² C Master Mode.								0000 0000	128
SSPSTAT	SMP	CKE	D/A	P	S	R/W	UA	BF	0000 0000	116
SSPCON1	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	118
SSPCON2	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000 0000	120
ADRESH	A/D Result Register High Byte								xxxx xxxx	171, 172
ADRESL	A/D Result Register Low Byte								xxxx xxxx	171, 172
ADCON0	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	—	ADON	0000 00-0	165
ADCON1	ADFM	ADCS2	—	—	PCFG3	PCFG2	PCFG1	PCFG0	00-- 0000	166
CCPR1H	Capture/Compare/PWM Register1 High Byte								xxxx xxxx	111, 113
CCPR1L	Capture/Compare/PWM Register1 Low Byte								xxxx xxxx	111, 113
CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	107
CCPR2H	Capture/Compare/PWM Register2 High Byte								xxxx xxxx	111, 113
CCPR2L	Capture/Compare/PWM Register2 Low Byte								xxxx xxxx	111, 113
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	107
TMR3H	Timer3 Register High Byte								xxxx xxxx	103
TMR3L	Timer3 Register Low Byte								xxxx xxxx	103
T3CON	RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNCR	TMR3CS	TMR3ON	0000 0000	103
SPBRG	USART1 Baud Rate Generator								0000 0000	151
RCREG	USART1 Receive Register								0000 0000	158, 161, 163
TXREG	USART1 Transmit Register								0000 0000	156, 159, 162
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	149
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	150

Legend: x = unknown, u = unchanged, - = unimplemented, q = value depends on condition

Note 1: RA6 and associated bits are configured as port pins in RCIO and ECIO oscillator mode only, and read '0' in all other oscillator modes.

2: Bit 21 of the TBLPTRU allows access to the device configuration bits.

4.10 Access Bank

The Access Bank is an architectural enhancement, which is very useful for C compiler code optimization. The techniques used by the C compiler may also be useful for programs written in assembly.

This data memory region can be used for:

- Intermediate computational values
- Local variables of subroutines
- Faster context saving/switching of variables
- Common variables
- Faster evaluation/control of SFRs (no banking)

The Access Bank is comprised of the upper 128 bytes in Bank 15 (SFRs) and the lower 128 bytes in Bank 0. These two sections will be referred to as Access RAM High and Access RAM Low, respectively. Figure 4-6 and Figure 4-7 indicate the Access RAM areas.

A bit in the instruction word specifies if the operation is to occur in the bank specified by the BSR register or in the Access Bank. This bit is denoted by the 'a' bit (for access bit).

When forced in the Access Bank (a = '0'), the last address in Access RAM Low is followed by the first address in Access RAM High. Access RAM High maps the Special Function registers, so that these registers

can be accessed without any software overhead. This is useful for testing status flags and modifying control bits.

4.11 Bank Select Register (BSR)

The need for a large general purpose memory space dictates a RAM banking scheme. The data memory is partitioned into sixteen banks. When using direct addressing, the BSR should be configured for the desired bank.

BSR<3:0> holds the upper 4 bits of the 12-bit RAM address. The BSR<7:4> bits will always read '0's, and writes will have no effect.

A MOVLB instruction has been provided in the instruction set to assist in selecting banks.

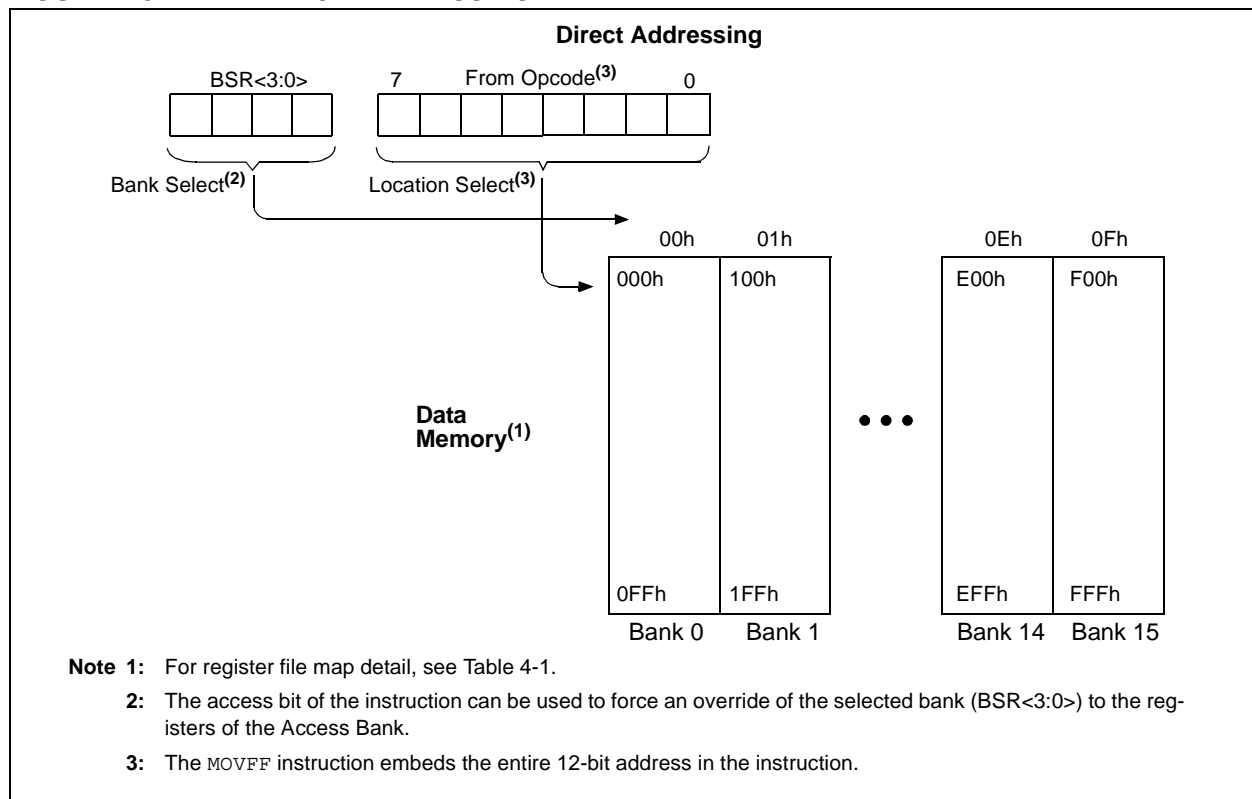
If the currently selected bank is not implemented, any read will return all '0's and all writes are ignored. The STATUS register bits will be set/cleared as appropriate for the instruction performed.

Each Bank extends up to FFh (256 bytes). All data memory is implemented as static RAM.

A MOVFF instruction ignores the BSR, since the 12-bit addresses are embedded into the instruction word.

Section 4.12 provides a description of indirect addressing, which allows linear addressing of the entire RAM space.

FIGURE 4-8: DIRECT ADDRESSING



PIC18CXX2

REGISTER 7-2: INTCON2 REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	U-0	R/W-1	U-0	R/W-1
RBPU	INTEDG0	INTEDG1	INTEDG2	—	TMR0IP	—	RBIP

bit 7

bit 0

- bit 7 **RBPU**: PORTB Pull-up Enable bit
 1 = All PORTB pull-ups are disabled
 0 = PORTB pull-ups are enabled by individual port latch values
- bit 6 **INTEDG0**: External Interrupt0 Edge Select bit
 1 = Interrupt on rising edge
 0 = Interrupt on falling edge
- bit 5 **INTEDG1**: External Interrupt1 Edge Select bit
 1 = Interrupt on rising edge
 0 = Interrupt on falling edge
- bit 4 **INTEDG2**: External Interrupt2 Edge Select bit
 1 = Interrupt on rising edge
 0 = Interrupt on falling edge
- bit 3 **Unimplemented**: Read as '0'
- bit 2 **TMR0IP**: TMR0 Overflow Interrupt Priority bit
 1 = High priority
 0 = Low priority
- bit 1 **Unimplemented**: Read as '0'
- bit 0 **RBIP**: RB Port Change Interrupt Priority bit
 1 = High priority
 0 = Low priority

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 - n = Value at POR reset '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit, or the global enable bit. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt. This feature allows for software polling.

REGISTER 7-7: PERIPHERAL INTERRUPT ENABLE REGISTER 2 (PIE2)

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	BCLIE	LVDIE	TMR3IE	CCP2IE
bit 7				bit 0			

- bit 7-4 **Unimplemented:** Read as '0'
- bit 3 **BCLIE:** Bus Collision Interrupt Enable bit
 1 = Enabled
 0 = Disabled
- bit 2 **LVDIE:** Low Voltage Detect Interrupt Enable bit
 1 = Enabled
 0 = Disabled
- bit 1 **TMR3IE:** TMR3 Overflow Interrupt Enable bit
 1 = Enables the TMR3 overflow interrupt
 0 = Disables the TMR3 overflow interrupt
- bit 0 **CCP2IE:** CCP2 Interrupt Enable bit
 1 = Enables the CCP2 interrupt
 0 = Disables the CCP2 interrupt

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

8.4 PORTD, TRISD and LATD Registers

This section is only applicable to the PIC18C4X2 devices.

PORTD is an 8-bit wide, bi-directional port. The corresponding Data Direction register is TRISD. Setting a TRISD bit (= 1) will make the corresponding PORTD pin an input (i.e., put the corresponding output driver in a Hi-Impedance mode). Clearing a TRISD bit (= 0) will make the corresponding PORTD pin an output (i.e., put the contents of the output latch on the selected pin).

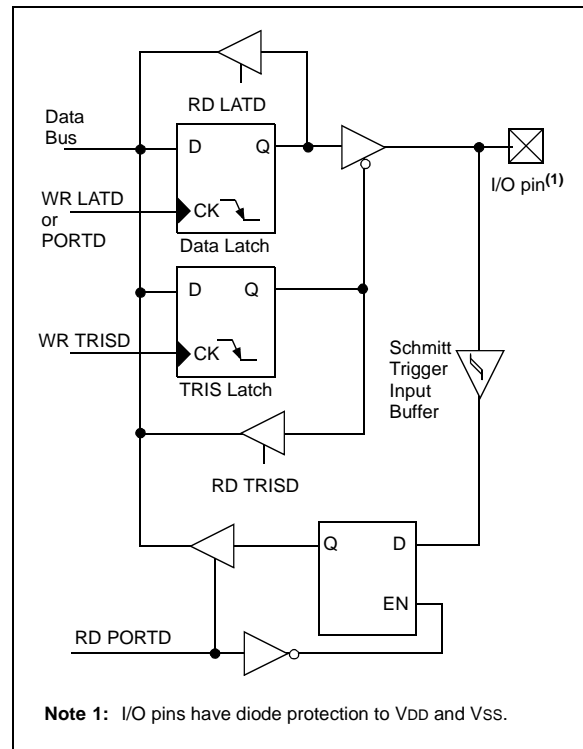
Note: On a Power-on Reset, these pins are configured as digital inputs.

The Data Latch register (LATD) is also memory mapped. Read-modify-write operations on the LATD register reads and writes the latched output value for PORTD.

PORTD is an 8-bit port with Schmitt Trigger input buffers. Each pin is individually configurable as an input or output.

PORTD can be configured as an 8-bit wide microprocessor port (parallel slave port) by setting control bit PSPMODE (TRISE<4>). In this mode, the input buffers are TTL. See Section 8.6 for additional information on the Parallel Slave Port (PSP).

FIGURE 8-8: PORTD BLOCK DIAGRAM IN I/O PORT MODE



EXAMPLE 8-4: INITIALIZING PORTD

```
CLRF   PORTD    ; Initialize PORTD by
                  ; clearing output
                  ; data latches
CLRF   LATD      ; Alternate method
                  ; to clear output
                  ; data latches
MOVLW 0xCF      ; Value used to
                  ; initialize data
                  ; direction
MOVWF  TRISD     ; Set RD<3:0> as inputs
                  ; RD<5:4> as outputs
                  ; RD<7:6> as inputs
```


14.0 MASTER SYNCHRONOUS SERIAL PORT (MSSP) MODULE

14.1 Master SSP (MSSP) Module Overview

The Master Synchronous Serial Port (MSSP) module is a serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices may be Serial EEPROMs, shift registers, display drivers, A/D converters, etc. The MSSP module can operate in one of two modes:

- Serial Peripheral Interface (SPI™)
- Inter-Integrated Circuit (I²C™)
 - Full Master mode
 - Slave mode (with general address call)

The I²C interface supports the following modes in hardware:

- Master mode
- Multi-Master mode
- Slave mode

14.4.16.2 Bus Collision During a Repeated START Condition

During a Repeated START condition, a bus collision occurs if:

- A low level is sampled on SDA when SCL goes from low level to high level.
- SCL goes low before SDA is asserted low, indicating that another master is attempting to transmit a data '1'.

When the user de-asserts SDA and the pin is allowed to float high, the BRG is loaded with SSPADD<6:0> and counts down to 0. The SCL pin is then de-asserted, and when sampled high, the SDA pin is sampled.

If SDA is low, a bus collision has occurred (i.e., another master is attempting to transmit a data '0', Figure 14-27). If SDA is sampled high, the BRG is

reloaded and begins counting. If SDA goes from high to low before the BRG times out, no bus collision occurs because no two masters can assert SDA at exactly the same time.

If SCL goes from high to low before the BRG times out and SDA has not already been asserted, a bus collision occurs. In this case, another master is attempting to transmit a data '1' during the Repeated START condition, Figure 14-28.

If, at the end of the BRG time-out, both SCL and SDA are still high, the SDA pin is driven low and the BRG is reloaded and begins counting. At the end of the count, regardless of the status of the SCL pin, the SCL pin is driven low and the Repeated START condition is complete.

FIGURE 14-27: BUS COLLISION DURING A REPEATED START CONDITION (CASE 1)

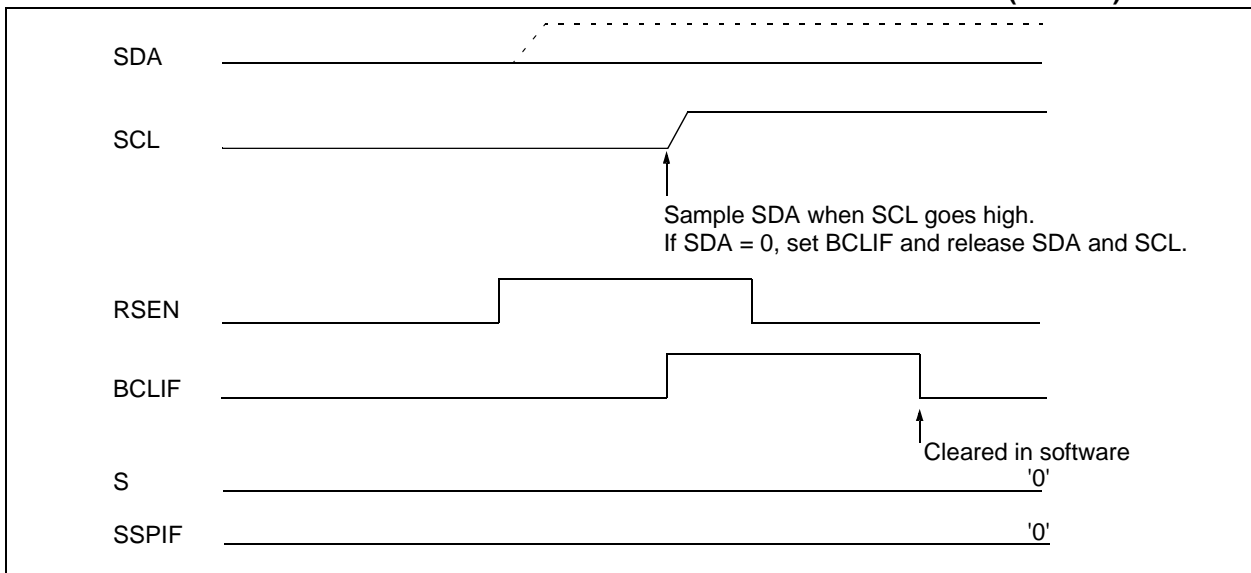
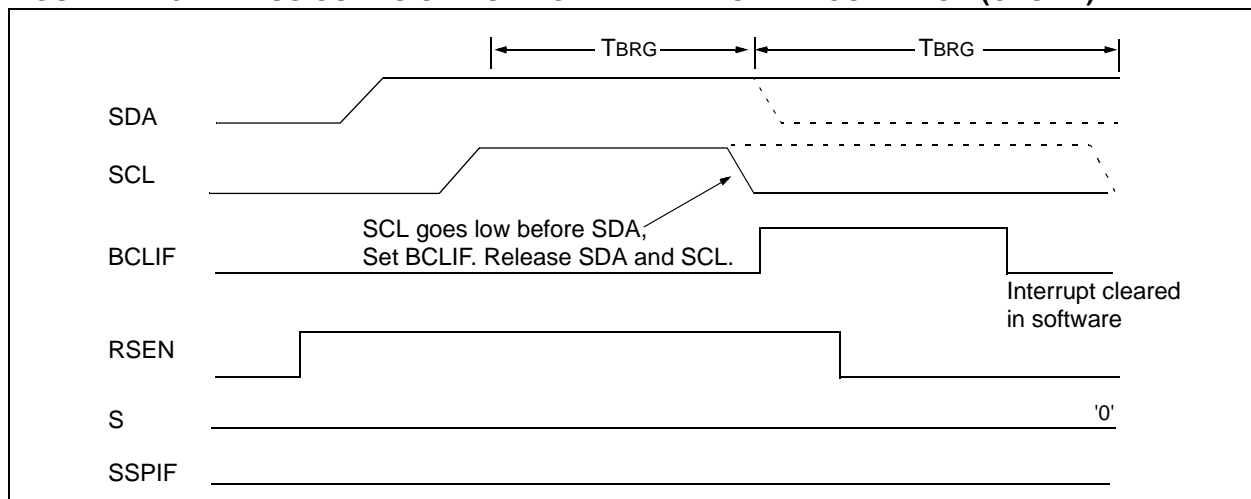


FIGURE 14-28: BUS COLLISION DURING REPEATED START CONDITION (CASE 2)



To calculate the minimum acquisition time, Equation 16-1 may be used. This equation assumes that 1/2 LSB error is used (1024 steps for the A/D). The 1/2 LSB error is the maximum error allowed for the A/D to meet its specified resolution.

EQUATION 16-1: ACQUISITION TIME

$$\begin{aligned} T_{ACQ} &= \text{Amplifier Settling Time} + \text{Holding Capacitor Charging Time} + \text{Temperature Coefficient} \\ &= T_{AMP} + T_C + T_{COFF} \end{aligned}$$

EQUATION 16-2: A/D MINIMUM CHARGING TIME

$$\begin{aligned} V_{HOLD} &= (V_{REF} - (V_{REF}/2048)) \cdot (1 - e^{(-T_C/CHOLD(RIC + R_{SS} + R_S))}) \\ \text{or} \\ T_C &= -(120 \text{ pF})(1 \text{ k}\Omega + R_{SS} + R_S) \ln(1/2047) \end{aligned}$$

Example 16-1 shows the calculation of the minimum required acquisition time T_{ACQ} . This calculation is based on the following application system assumptions:

- $CHOLD = 120 \text{ pF}$
- $R_S = 2.5 \text{ k}\Omega$
- Conversion Error $\leq 1/2 \text{ LSB}$
- $V_{DD} = 5V \rightarrow R_{SS} = 7 \text{ k}\Omega$
- Temperature = 50°C (system max.)
- $V_{HOLD} = 0V$ @ time = 0

EXAMPLE 16-1: CALCULATING THE MINIMUM REQUIRED ACQUISITION TIME

$$\begin{aligned} T_{ACQ} &= T_{AMP} + T_C + T_{COFF} \\ \text{Temperature coefficient is only required for temperatures } > 25^\circ\text{C}. \\ T_{ACQ} &= 2 \mu\text{s} + T_C + [(Temp - 25^\circ\text{C})(0.05 \mu\text{s}/^\circ\text{C})] \\ T_C &= -CHOLD (RIC + R_{SS} + R_S) \ln(1/2047) \\ &= -120 \text{ pF} (1 \text{ k}\Omega + 7 \text{ k}\Omega + 2.5 \text{ k}\Omega) \ln(0.0004885) \\ &= -120 \text{ pF} (10.5 \text{ k}\Omega) \ln(0.0004885) \\ &= -1.26 \mu\text{s} (-7.6241) \\ &= 9.61 \mu\text{s} \\ T_{ACQ} &= 2 \mu\text{s} + 9.61 \mu\text{s} + [(50^\circ\text{C} - 25^\circ\text{C})(0.05 \mu\text{s}/^\circ\text{C})] \\ &= 11.61 \mu\text{s} + 1.25 \mu\text{s} \\ &= 12.86 \mu\text{s} \end{aligned}$$

19.0 INSTRUCTION SET SUMMARY

The PIC18CXXX instruction set adds many enhancements to the previous PIC instruction sets, while maintaining an easy migration from these PIC MCU instruction sets.

Most instructions are a single program memory word (16-bits), but there are three instructions that require two program memory locations.

Each single word instruction is a 16-bit word divided into an OPCODE, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into four basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal** operations
- **Control** operations

The PIC18CXXX instruction set summary in Table 19-2 lists **byte-oriented**, **bit-oriented**, **literal** and **control** operations. Table 19-1 shows the opcode field descriptions.

Most **byte-oriented** instructions have three operands:

1. The file register (specified by 'f')
2. The destination of the result (specified by 'd')
3. The accessed memory (specified by 'a')

The file register designator 'f' specifies which file register is to be used by the instruction.

The destination designator 'd' specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the WREG register. If 'd' is one, the result is placed in the file register specified in the instruction.

All **bit-oriented** instructions have three operands:

1. The file register (specified by 'f')
2. The bit in the file register (specified by 'b')
3. The accessed memory (specified by 'a')

The bit field designator 'b' selects the number of the bit affected by the operation, while the file register designator 'f' represents the number of the file in which the bit is located.

The **literal** instructions may use some of the following operands:

- A literal value to be loaded into a file register (specified by 'k')
- The desired FSR register to load the literal value into (specified by 'f')
- No operand required (specified by '—')

The **control** instructions may use some of the following operands:

- A program memory address (specified by 'n')
- The mode of the Call or Return instructions (specified by 's')
- The mode of the Table Read and Table Write instructions (specified by 'm')
- No operand required (specified by '—')

All instructions are a single word, except for three double word instructions. These three instructions were made double word instructions so that all the required information is available in these 32-bits. In the second word, the 4 MSb's are 1's. If this second word is executed as an instruction (by itself), it will execute as a NOP.

All single word instructions are executed in a single instruction cycle, unless a conditional test is true or the program counter is changed as a result of the instruction. In these cases, the execution takes two instruction cycles, with the additional instruction cycle(s) executed as a NOP.

The double word instructions execute in two instruction cycles.

One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 μ s. If a conditional test is true, or the program counter is changed as a result of an instruction, the instruction execution time is 2 μ s. Two word branch instructions (if true) would take 3 μ s.

Figure 19-1 shows the general formats that the instructions can have.

All examples use the format '*nnh*' to represent a hexadecimal number, where '*h*' signifies a hexadecimal digit.

The Instruction Set Summary, shown in Table 19-2, lists the instructions recognized by the Microchip assembler (MPASMTM).

Section 19.1 provides a description of each instruction.

RCALL Relative Call

Syntax: `[/label/] RCALL n`

Operands: $-1024 \leq n \leq 1023$

Operation: $(PC) + 2 \rightarrow TOS$,
 $(PC) + 2 + 2n \rightarrow PC$

Status Affected: None

Encoding:

1101	1nnn	nnnn	nnnn
------	------	------	------

Description: Subroutine call with a jump up to 1K from the current location. First, return address (PC+2) is pushed onto the stack. Then, add the 2's complement number '2n' to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC+2+2n. This instruction is a two-cycle instruction.

Words: 1

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'n' Push PC to stack	Process Data	Write to PC
No operation	No operation	No operation	No operation

Example: HERE RCALL Jump

Before Instruction

PC = Address (HERE)

After Instruction

PC = Address (Jump)

TOS = Address (HERE+2)

RESET Reset

Syntax: `[/label/] RESET`

Operands: None

Operation: Reset all registers and flags that are affected by a MCLR reset.

Status Affected: All

Encoding:

0000	0000	1111	1111
------	------	------	------

Description: This instruction provides a way to execute a MCLR Reset in software.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Start reset	No operation	No operation

Example: RESET

After Instruction

Registers = Reset Value

Flags* = Reset Value

21.1 DC Characteristics (Continued)

PIC18LCXX2 (Industrial)		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial					
PIC18CXX2 (Industrial, Extended)		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
D020	IPD	Power-down Current⁽³⁾					
		PIC18LCXX2	—	<.5	2	μA	$V_{DD} = 2.5\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$
D020		PIC18CXX2	—	—	4	μA	$V_{DD} = 5.5\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$
			—	<1	3	μA	$V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$
D021B			—	—	4	μA	$V_{DD} = 5.5\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$
			—	—	15	μA	$V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +125^{\circ}\text{C}$
D022	ΔI_{WDT}	Module Differential Current					
		Watchdog Timer PIC18LCXX2	—	—	1	μA	$V_{DD} = 2.5\text{V}$
D022		Watchdog Timer PIC18CXX2	—	—	15	μA	$V_{DD} = 5.5\text{V}$
			—	—	20	μA	$V_{DD} = 5.5\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$ $V_{DD} = 5.5\text{V}, -40^{\circ}\text{C to } +125^{\circ}\text{C}$
D022A	ΔI_{BOR}	Brown-out Reset PIC18LCXX2	—	—	45	μA	$V_{DD} = 2.5\text{V}$
		Brown-out Reset PIC18CXX2	—	—	50	μA	$V_{DD} = 5.5\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$
D022B	ΔI_{LVD}	Low Voltage Detect PIC18LCXX2	—	—	45	μA	$V_{DD} = 2.5\text{V}$
		Low Voltage Detect PIC18CXX2	—	—	50	μA	$V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$ $V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +125^{\circ}\text{C}$
D025	ΔI_{OSCB}	Timer1 Oscillator PIC18LCXX2	—	—	15	μA	$V_{DD} = 2.5\text{V}$
		Timer1 Oscillator PIC18CXX2	—	—	100 120	μA	$V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +85^{\circ}\text{C}$ $V_{DD} = 4.2\text{V}, -40^{\circ}\text{C to } +125^{\circ}\text{C}$

Legend: Shading of rows is to assist in readability of the table.

Note 1: This is the limit to which V_{DD} can be lowered in SLEEP mode, or during a device RESET, without losing RAM data.

- 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption.

The test conditions for all I_{DD} measurements in active operation mode are:

$OSC1$ = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to V_{DD}

$MCLR = V_{DD}$; WDT enabled/disabled as specified.

- 3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to V_{DD} or V_{SS} , and all features that add delta current disabled (such as WDT, Timer1 Oscillator, BOR,...).
- 4:** For RC osc configuration, current through R_{EXT} is not included. The current through the resistor can be estimated by the formula $I_r = V_{DD}/2R_{EXT}$ (mA) with R_{EXT} in kOhm.

PIC18CXX2

21.3.3 TIMING DIAGRAMS AND SPECIFICATIONS

FIGURE 21-5: EXTERNAL CLOCK TIMING (ALL MODES EXCEPT PLL)

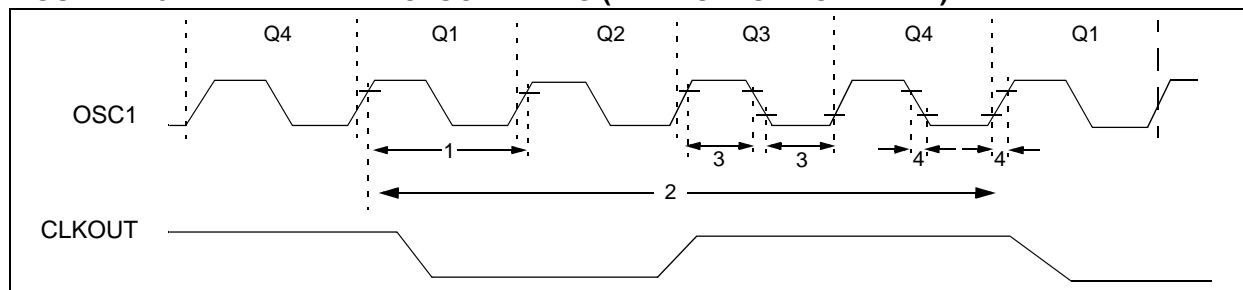


TABLE 21-4: EXTERNAL CLOCK TIMING REQUIREMENTS

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
1A	Fosc	External CLKIN Frequency ⁽¹⁾	DC	4	MHz	XT osc
			DC	25	MHz	HS osc
			4	10	MHz	HS + PLL osc
			DC	40	kHz	LP osc
			DC	40	MHz	EC, ECIO
		Oscillator Frequency ⁽¹⁾	DC	4	MHz	RC osc
			0.1	4	MHz	XT osc
			4	25	MHz	HS osc
			4	10	MHz	HS + PLL osc
			5	200	kHz	LP osc mode
1	Tosc	External CLKIN Period ⁽¹⁾	250	—	ns	XT and RC osc
			40	—	ns	HS osc
			100	250	ns	HS + PLL osc
			25	—	μs	LP osc
			25	—	ns	EC, ECIO
		Oscillator Period ⁽¹⁾	250	—	ns	RC osc
			250	10,000	ns	XT osc
			25	250	ns	HS osc
			100	250	ns	HS + PLL osc
			25	—	μs	LP osc
2	Tcy	Instruction Cycle Time ⁽¹⁾	100	—	ns	Tcy = 4/Fosc
3	TosL, TosH	External Clock in (OSC1) High or Low Time	30	—	ns	XT osc
			2.5	—	μs	LP osc
			10	—	ns	HS osc
4	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	—	20	ns	XT osc
			—	50	ns	LP osc
			—	7.5	ns	HS osc

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period for all configurations except PLL. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at “min.” values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the “max.” cycle time limit is “DC” (no clock) for all devices.

TABLE 21-5: PLL CLOCK TIMING SPECIFICATION (V_{DD} = 4.2V - 5.5V)

Param No.	Symbol	Characteristic	Min	Max	Units	Conditions
	TRC	PLL Start-up Time (Lock Time)	—	2	ms	
	ΔCLK	CLKOUT Stability (Jitter) using PLL	-2	+2	%	

FIGURE 21-6: CLKOUT AND I/O TIMING

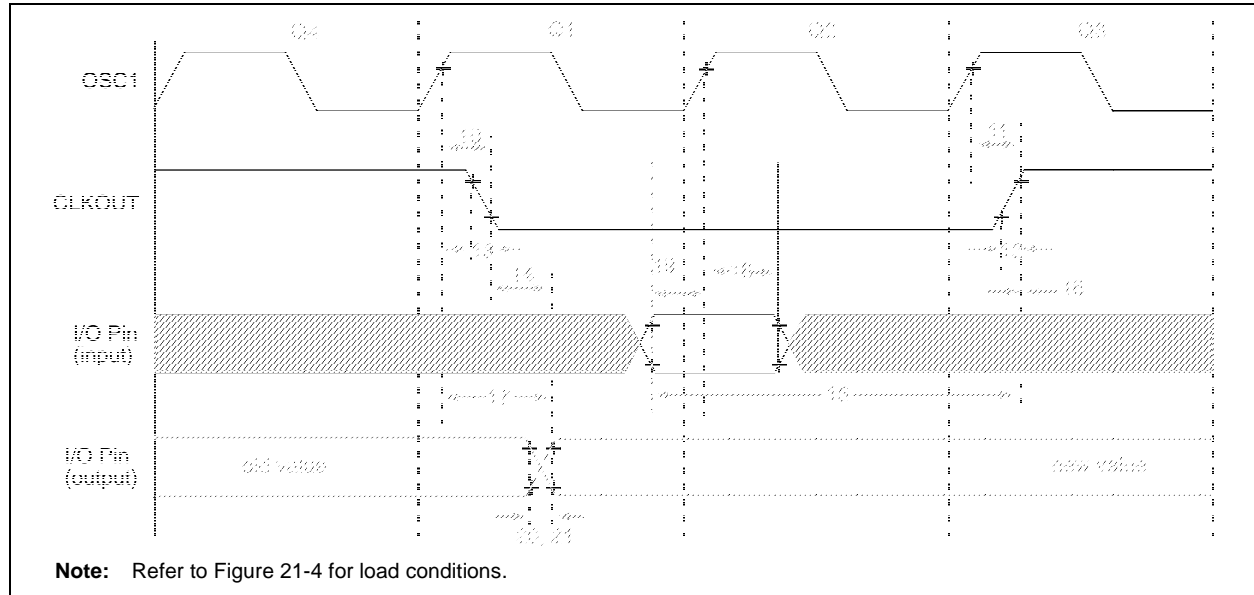


TABLE 21-6: CLKOUT AND I/O TIMING REQUIREMENTS

Param. No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
10	TosH2ckL	OSC1↑ to CLKOUT↓	—	75	200	ns	(1)
11	TosH2ckH	OSC1↑ to CLKOUT↑	—	75	200	ns	(1)
12	TckR	CLKOUT rise time	—	35	100	ns	(1)
13	TckF	CLKOUT fall time	—	35	100	ns	(1)
14	TckL2ioV	CLKOUT ↓ to Port out valid	—	—	0.5T _{CY} + 20	ns	(1)
15	TioV2ckH	Port in valid before CLKOUT ↑	0.25T _{CY} + 25	—	—	ns	(1)
16	TckH2ioL	Port in hold after CLKOUT ↑	0	—	—	ns	(1)
17	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150	ns	
18	TosH2ioL	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	PIC18CXXX	100	—	ns	
18A			PIC18LCXXX	200	—	ns	
19	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns	
20	TioR	Port output rise time	PIC18CXXX	12	25	ns	
20A			PIC18LCXXX	—	50	ns	
21	TioF	Port output fall time	PIC18CXXX	12	25	ns	
21A			PIC18LCXXX	—	50	ns	
22††	TINP	INT pin high or low time	T _{CY}	—	—	ns	
23††	TRBP	RB7:RB4 change INT high or low time	T _{CY}	—	—	ns	
24††	TRCP	RC7:RC4 change INT high or low time	20	—	—	ns	

†† These parameters are asynchronous events not related to any internal clock edges.

Note 1: Measurements are taken in RC mode where CLKOUT output is 4 x T_{OSC}.

PIC18CXX2

FIGURE 21-20: USART SYNCHRONOUS TRANSMISSION (MASTER/SLAVE) TIMING

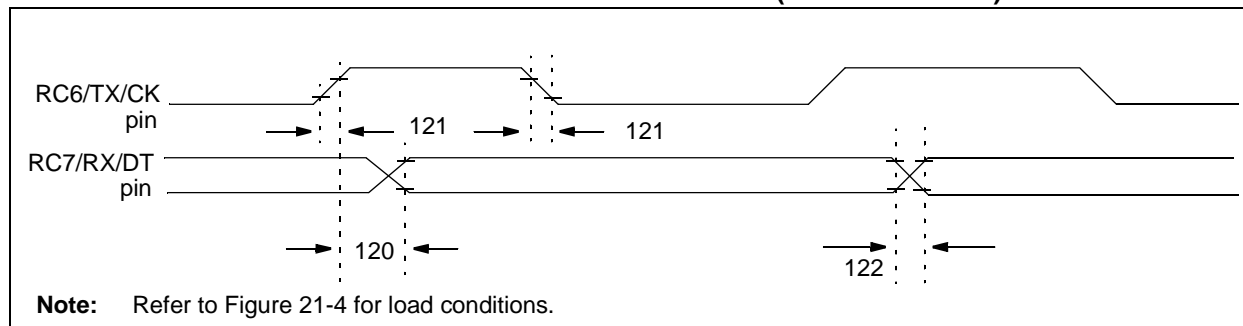


TABLE 21-19: USART SYNCHRONOUS TRANSMISSION REQUIREMENTS

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
120	TckH2dtV	SYNC XMIT (MASTER & SLAVE) Clock high to data out valid				
			PIC18CXXX	—	40	ns
			PIC18LCXXX	—	100	ns
121	Tckrf	Clock out rise time and fall time (Master mode)	PIC18CXXX	—	25	ns
			PIC18LCXXX	—	50	ns
122	Tdtrf	Data out rise time and fall time	PIC18CXXX	—	25	ns
			PIC18LCXXX	—	50	ns

FIGURE 21-21: USART SYNCHRONOUS RECEIVE (MASTER/SLAVE) TIMING

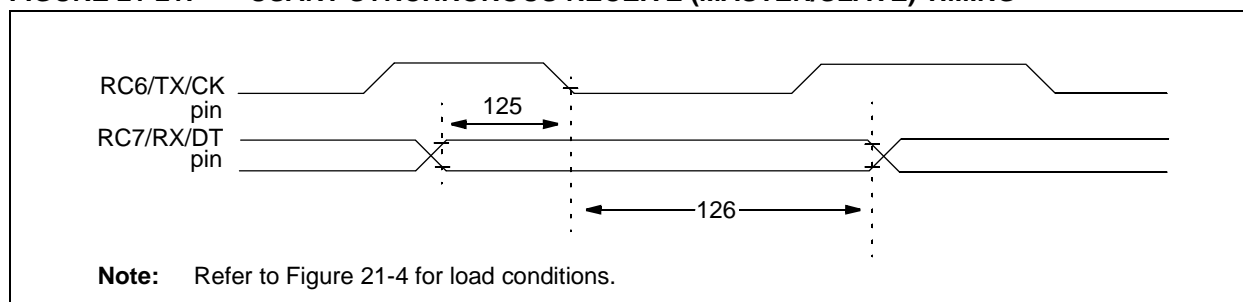


TABLE 21-20: USART SYNCHRONOUS RECEIVE REQUIREMENTS

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
125	TdtV2ckI	SYNC RCV (MASTER & SLAVE) Data hold before CK ↓ (DT hold time)	10	—	ns	
126	TckL2dtI	Data hold after CK ↓ (DT hold time)	15	—	ns	

FIGURE 22-25: MINIMUM AND MAXIMUM V_{IN} vs. V_{DD} , (TTL INPUT, -40°C TO $+125^{\circ}\text{C}$)

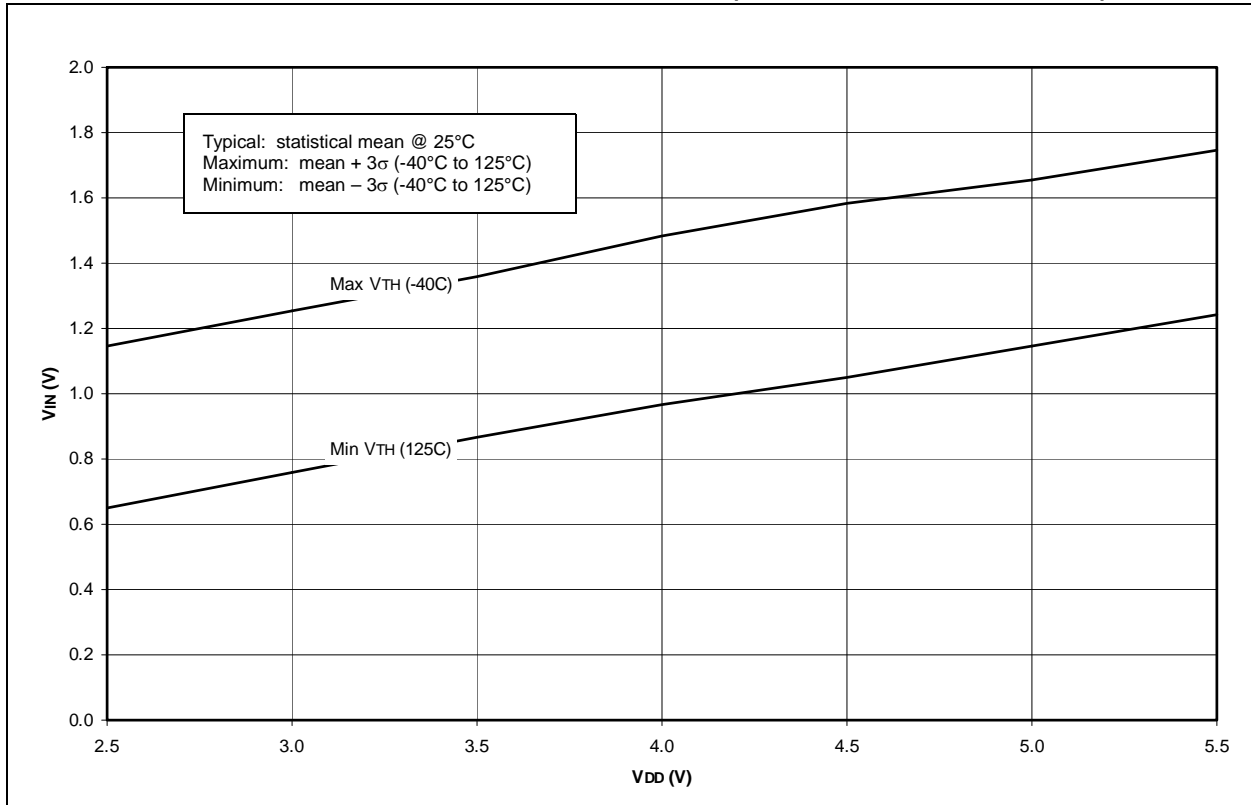
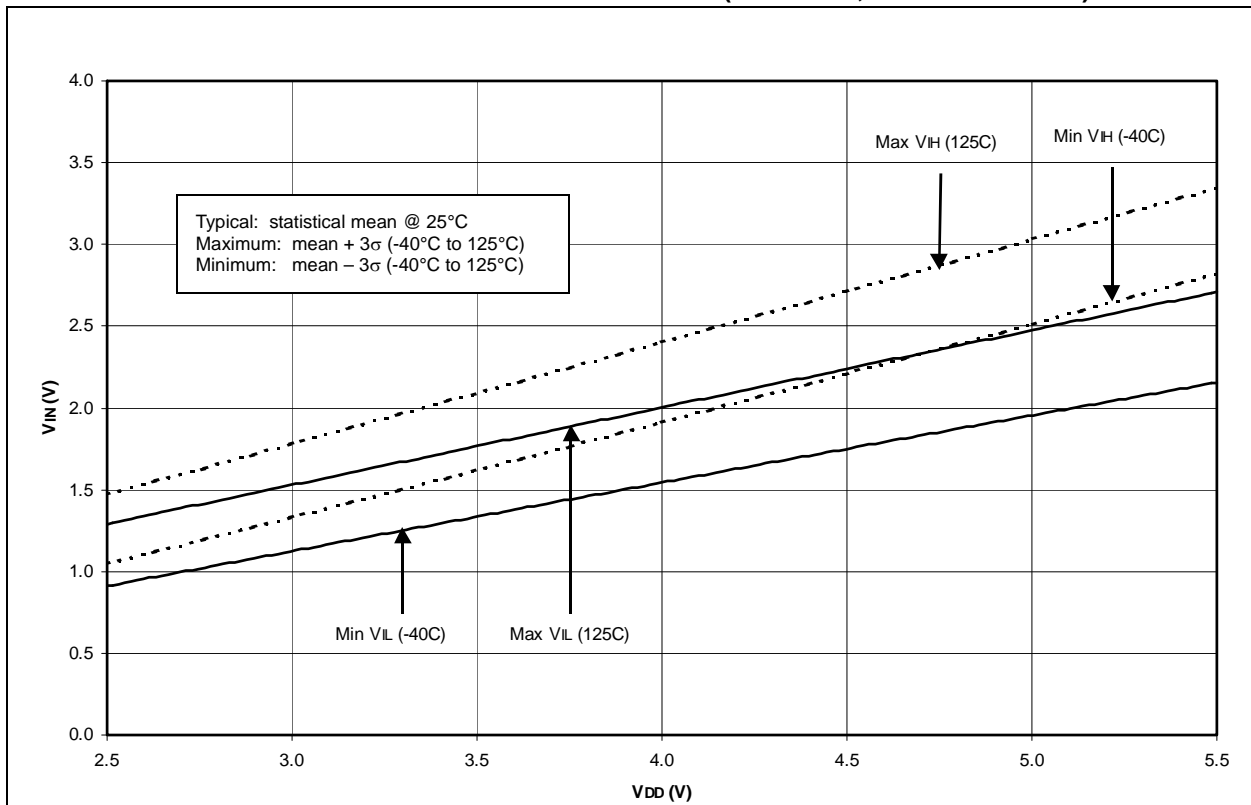
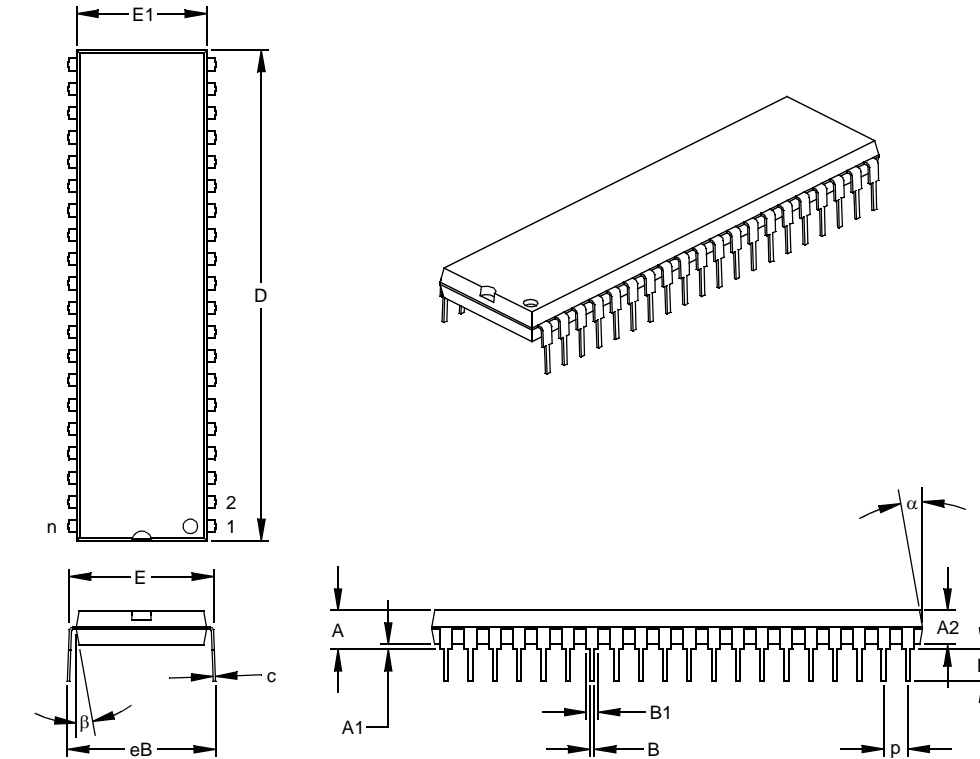


FIGURE 22-26: MINIMUM AND MAXIMUM V_{IN} vs. V_{DD} ($I^2\text{C}$ INPUT, -40°C TO $+125^{\circ}\text{C}$)



40-Lead Plastic Dual In-line (P) – 600 mil (PDIP)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		40			40	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.160	.175	.190	4.06	4.45	4.83
Molded Package Thickness	A2	.140	.150	.160	3.56	3.81	4.06
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.595	.600	.625	15.11	15.24	15.88
Molded Package Width	E1	.530	.545	.560	13.46	13.84	14.22
Overall Length	D	2.045	2.058	2.065	51.94	52.26	52.45
Tip to Seating Plane	L	.120	.130	.135	3.05	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.030	.050	.070	0.76	1.27	1.78
Lower Lead Width	B	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing	§ eB	.620	.650	.680	15.75	16.51	17.27
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

* Controlling Parameter
§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-011

Drawing No. C04-016

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PIC18CXX2 PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<u>PART NO.</u>	—	<u>X</u>	<u>/XX</u>	<u>XXX</u>
Device		Temperature Range	Package	Pattern
Device	PIC18CXX2 ⁽¹⁾ , PIC18CXX2T ⁽²⁾ ; VDD range 4.2V to 5.5V PIC18LCXX2 ⁽¹⁾ , PIC18LCXX2T ⁽²⁾ ; VDD range 2.5V to 5.5V			
Temperature Range	I	= -40°C to +85°C (Industrial)		
	E	= -40°C to +125°C (Extended)		
Package	JW	= Windowed Cerdip ⁽³⁾		
	PT	= TQFP (Thin Quad Flatpack)		
	SO	= SOIC		
	SP	= Skinny plastic dip		
	P	= PDIP		
	L	= PLCC		
Pattern	QTP, SQTP, Code or Special Requirements (blank otherwise)			

Examples:

- a) PIC18LC452 - I/P 301 = Industrial temp., PDIP package, 4 MHz, Extended VDD limits, QTP pattern #301.
- b) PIC18LC242 - I/SO = Industrial temp., SOIC package, Extended VDD limits.
- c) PIC18C442 - E/P = Extended temp., PDIP package, 40MHz, normal VDD limits.

Note 1: C = Standard Voltage range
LC = Wide Voltage Range

2: T = in tape and reel - SOIC, PLCC, and TQFP packages only.

3: JW Devices are UV erasable and can be programmed to any device configuration. JW Devices meet the electrical requirement of each oscillator type (including LC devices).

Sales and Support

Data Sheets

Products supported by a preliminary Data Sheet may have an errata sheet describing minor operational differences and recommended workarounds. To determine if an errata sheet exists for a particular device, please contact one of the following:

1. Your local Microchip sales office
2. The Microchip Worldwide Site (www.microchip.com)