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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Obsolete		
Core Processor	ARM7®		
Core Size	16/32-Bit		
Speed	60MHz		
Connectivity	CANbus, I <sup>2</sup> C, Microwire, SPI, SSI, SSP, UART/USART		
Peripherals	POR, PWM, WDT		
Number of I/O	46		
Program Memory Size	128KB (128K x 8)		
Program Memory Type	FLASH		
EEPROM Size	-		
RAM Size	16K x 8		
Voltage - Supply (Vcc/Vdd)	1.65V ~ 3.6V		
Data Converters	A/D 4x10b		
Oscillator Type	Internal		
Operating Temperature	-40°C ~ 85°C (TA)		
Mounting Type	Surface Mount		
Package / Case	64-LQFP		
Supplier Device Package	64-LQFP (10x10)		
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc2119fbd64-151		

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

#### Single-chip 16/32-bit microcontrollers

- 64/128/256 kB on-chip flash program memory. 128-bit wide interface/accelerator enables high speed 60 MHz operation.
- In-System Programming (ISP) and In-Application Programming (IAP) via on-chip bootloader software. Flash programming takes 1 ms per 512 B line. Single sector or full chip erase takes 400 ms.
- EmbeddedICE-RT interface enables breakpoints and watch points. Interrupt service routines can continue to execute while the foreground task is debugged with the on-chip RealMonitor software.
- Embedded Trace Macrocell (ETM) enables non-intrusive high speed real-time tracing of instruction execution.
- Two interconnected CAN interfaces (one for LPC2109) with advanced acceptance filters.
- Four-channel 10-bit A/D converter with conversion time as low as 2.44 μs.
- Multiple serial interfaces including two UARTs (16C550), Fast I<sup>2</sup>C-bus (400 kbit/s) and two SPIs.
- 60 MHz maximum CPU clock available from programmable on-chip Phase-Locked Loop with settling time of 100 μs.
- Vectored Interrupt Controller with configurable priorities and vector addresses.
- Two 32-bit timers (with four capture and four compare channels), PWM unit (six outputs), Real-Time Clock (RTC) and watchdog.
- Up to forty-six 5 V tolerant general purpose I/O pins. Up to nine edge or level sensitive external interrupt pins available.
- On-chip crystal oscillator with an operating range of 1 MHz to 30 MHz.
- Two low power modes, Idle and Power-down.
- Processor wake-up from Power-down mode via external interrupt.
- Individual enable/disable of peripheral functions for power optimization.
- Dual power supply:
  - CPU operating voltage range of 1.65 V to 1.95 V (1.8 V  $\pm$  0.15 V).
  - $\blacklozenge$  I/O power supply range of 3.0 V to 3.6 V (3.3 V  $\pm$  10 %) with 5 V tolerant I/O pads.

### 3. Ordering information

#### Table 1. Ordering information

Type number	Package				
	Name	Description	Version		
LPC2109FBD64/01	LQFP64	plastic low profile quad flat package; 64 leads; body $10 \times 10 \times 1.4$ mm	SOT314-2		
LPC2119FBD64/01	LQFP64	plastic low profile quad flat package; 64 leads; body $10 \times 10 \times 1.4$ mm	SOT314-2		
LPC2129FBD64/01	LQFP64	plastic low profile quad flat package; 64 leads; body $10 \times 10 \times 1.4$ mm	SOT314-2		

LPC2109\_2119\_2129

### 3.1 Ordering options

#### Table 2. Ordering options

Type number	Flash memory	RAM	CAN	Fast GPIO/ SSP/ Enhanced UART, ADC, Timer	Temperature range
LPC2109FBD64/01	64 kB	8 kB	1 channel	yes	–40 °C to +85 °C
LPC2119FBD64/01	128 kB	16 kB	2 channels	yes	–40 °C to +85 °C
LPC2129FBD64/01	256 kB	16 kB	2 channels	yes	–40 °C to +85 °C

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However, the ISP flash erase command can be executed at any time (no matter whether the CRP is on or off). Removal of CRP is achieved by erasure of full on-chip user flash. With the CRP off, full access to the chip via the JTAG and/or ISP is restored.

#### 6.3 On-chip SRAM

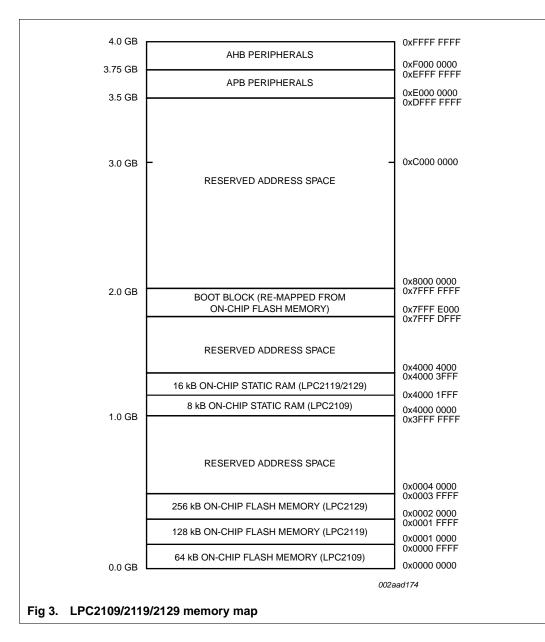
On-chip SRAM may be used for code and/or data storage. The SRAM may be accessed as 8 bit, 16 bit, and 32 bit. The LPC2109/2119/2129 provide 8 kB of SRAM for the LPC2109 and 16 kB for the LPC2119 and LPC2129.

#### 6.4 Memory map

The LPC2109/2119/2129 memory maps incorporate several distinct regions, as shown in Figure 3.

In addition, the CPU interrupt vectors may be re-mapped to allow them to reside in either flash memory (the default) or on-chip SRAM. This is described in <u>Section 6.18 "System</u> <u>control"</u>.

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#### 6.5 Interrupt controller

The Vectored Interrupt Controller (VIC) accepts all of the interrupt request inputs and categorizes them as Fast Interrupt reQuest (FIQ), vectored Interrupt reQuest (IRQ), and non-vectored IRQ as defined by programmable settings. The programmable assignment scheme means that priorities of interrupts from the various peripherals can be dynamically assigned and adjusted.

FIQ has the highest priority. If more than one request is assigned to FIQ, the VIC combines the requests to produce the FIQ signal to the ARM processor. The fastest possible FIQ latency is achieved when only one request is classified as FIQ because then the FIQ service routine can simply start dealing with that device. But if more than one request is assigned to the FIQ class, the FIQ service routine can read a word from the VIC that identifies which FIQ source(s) is (are) requesting an interrupt.

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Vectored IRQs have the middle priority. Sixteen of the interrupt requests can be assigned to this category. Any of the interrupt requests can be assigned to any of the 16 vectored IRQ slots, among which slot 0 has the highest priority and slot 15 has the lowest.

Non-vectored IRQs have the lowest priority.

The VIC combines the requests from all the vectored and non-vectored IRQs to produce the IRQ signal to the ARM processor. The IRQ service routine can start by reading a register from the VIC and jumping there. If any of the vectored IRQs are requesting, the VIC provides the address of the highest-priority requesting IRQs service routine, otherwise it provides the address of a default routine that is shared by all the non-vectored IRQs. The default routine can read another VIC register to see what IRQs are active.

#### 6.5.1 Interrupt sources

<u>Table 4</u> lists the interrupt sources for each peripheral function. Each peripheral device has one interrupt line connected to the Vectored Interrupt Controller, but may have several internal interrupt flags. Individual interrupt flags may also represent more than one interrupt source.

Table 4. In	nterrupt sources	
Block	Flag(s)	VIC channel #
WDT	Watchdog Interrupt (WDINT)	0
-	Reserved for software interrupts only	1
ARM Core	EmbeddedICE, DbgCommRx	2
ARM Core	EmbeddedICE, DbgCommTx	3
Timer 0	Match 0 to 3 (MR0, MR1, MR2, MR3)	4
	Capture 0 to 3 (CR0, CR1, CR2, CR3)	
Timer 1	Match 0 to 3 (MR0, MR1, MR2, MR3)	5
	Capture 0 to 3 (CR0, CR1, CR2, CR3)	
UART0	Rx Line Status (RLS)	6
	Transmit Holding Register empty (THRE)	
	Rx Data Available (RDA)	
	Character Time-out Indicator (CTI)	
UART1	Rx Line Status (RLS)	7
	Transmit Holding Register empty (THRE)	
	Rx Data Available (RDA)	
	Character Time-out Indicator (CTI)	
	Modem Status Interrupt (MSI)	
PWM0	Match 0 to 6 (MR0, MR1, MR2, MR3, MR4, MR5, MR6)	8
I <sup>2</sup> C-bus	SI (state change)	9
SPI0	SPIF, MODF	10
SPI1 and SS	P <sup>[1]</sup> SPIF, MODF and TXRIS, RXRIS, RTRIS, RORRIS	11
PLL	PLL Lock (PLOCK)	12
RTC	RTCCIF (Counter Increment), RTCALF (Alarm)	13

Table 4.Interrupt sources

#### 6.12 SPI serial I/O controller

The LPC2109/2119/2129 each contain two SPIs. The SPI is a full duplex serial interface, designed to be able to handle multiple masters and slaves connected to a given bus. Only a single master and a single slave can communicate on the interface during a given data transfer. During a data transfer the master always sends a byte of data to the slave, and the slave always sends a byte of data to the master.

#### 6.12.1 Features

- Compliant with Serial Peripheral Interface (SPI) specification.
- Synchronous, Serial, Full Duplex communication.
- Combined SPI master and slave.
- Maximum data bit rate of  $\frac{1}{8}$  of the input clock rate.

#### 6.12.2 Features available in LPC2109/2119/2129/01 only

- Eight to 16 bits per frame.
- When the SPI interface is used in Master mode, the SSELn pin is not needed (can be used for a different function).

#### 6.13 SSP controller (LPC2109/2119/2129/01 only)

**Remark:** This peripheral is available in LPC2109/2119/2129/01 only.

The SSP is a controller capable of operation on a SPI, 4-wire SSI, or Microwire bus. It can interact with multiple masters and slaves on the bus. Only a single master and a single slave can communicate on the bus during a given data transfer. Data transfers are in principle full duplex, with frames of four to 16 bits of data flowing from the master to the slave and from the slave to the master.

While the SSP and SPI1 peripherals share the same physical pins, it is not possible to have both of these two peripherals active at the same time. Application can switch on the fly from SPI1 to SSP and back.

#### 6.13.1 Features

- Compatible with Motorola's SPI, Texas Instrument's 4-wire SSI, and National Semiconductor's Microwire buses.
- Synchronous serial communication.
- Master or slave operation.
- 8-frame FIFOs for both transmit and receive.
- Four to 16 bits per frame.

#### 6.14 General purpose timers

The Timer/Counter is designed to count cycles of the peripheral clock (PCLK) or an externally supplied clock and optionally generate interrupts or perform other actions at specified timer values, based on four match registers. It also includes four capture inputs

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to trap the timer value when an input signal transitions, optionally generating an interrupt. Multiple pins can be selected to perform a single capture or match function, providing an application with 'or' and 'and', as well as 'broadcast' functions among them.

#### 6.14.1 Features

- A 32-bit Timer/Counter with a programmable 32-bit Prescaler.
- Timer or external event counter operation
- Four 32-bit capture channels per timer that can take a snapshot of the timer value when an input signal transitions. A capture event may also optionally generate an interrupt.
- Four 32-bit match registers that allow:
  - Continuous operation with optional interrupt generation on match.
  - Stop timer on match with optional interrupt generation.
  - Reset timer on match with optional interrupt generation.
- Four external outputs per timer corresponding to match registers, with the following capabilities:
  - Set LOW on match.
  - Set HIGH on match.
  - Toggle on match.
  - Do nothing on match.

#### 6.14.2 Features available in LPC2109/2119/2129/01 only

The LPC2109/2119/2129/01 can count external events on one of the capture inputs if the external pulse lasts at least one half of the period of the PCLK. In this configuration, unused capture lines can be selected as regular timer capture inputs, or used as external interrupts.

- Timer can count cycles of either the peripheral clock (PCLK) or an externally supplied clock.
- When counting cycles of an externally supplied clock, only one of the timer's capture inputs can be selected as the timer's clock. The rate of such a clock is limited to PCLK / 4. Duration of HIGH/LOW levels on the selected CAPn input cannot be shorter than 1 / (2PCLK).

#### 6.15 Watchdog timer

The purpose of the watchdog is to reset the microcontroller within a reasonable amount of time if it enters an erroneous state. When enabled, the watchdog will generate a system reset if the user program fails to 'feed' (or reload) the watchdog within a predetermined amount of time.

#### 6.15.1 Features

- Internally resets chip if not periodically reloaded.
- Debug mode.

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- Enabled by software but requires a hardware reset or a watchdog reset/interrupt to be disabled.
- Incorrect/incomplete feed sequence causes reset/interrupt if enabled.
- Flag to indicate watchdog reset.
- Programmable 32-bit timer with internal pre-scaler.
- Selectable time period from (T<sub>cy(PCLK)</sub> × 256 × 4) to (T<sub>cy(PCLK)</sub> × 2<sup>32</sup> × 4) in multiples of T<sub>cy(PCLK)</sub> × 4.

#### 6.16 Real-time clock

The RTC is designed to provide a set of counters to measure time when normal or idle operating mode is selected. The RTC has been designed to use little power, making it suitable for battery powered systems where the CPU is not running continuously (Idle mode).

#### 6.16.1 Features

- Measures the passage of time to maintain a calendar and clock.
- Ultra low power design to support battery powered systems.
- Provides Seconds, Minutes, Hours, Day of Month, Month, Year, Day of Week, and Day of Year.
- Programmable reference clock divider allows adjustment of the RTC to match various crystal frequencies.

#### 6.17 Pulse width modulator

The PWM is based on the standard Timer block and inherits all of its features, although only the PWM function is pinned out on the LPC2109/2119/2129. The Timer is designed to count cycles of the peripheral clock (PCLK) and optionally generate interrupts or perform other actions when specified timer values occur, based on seven match registers. The PWM function is also based on match register events.

The ability to separately control rising and falling edge locations allows the PWM to be used for more applications. For instance, multi-phase motor control typically requires three non-overlapping PWM outputs with individual control of all three pulse widths and positions.

Two match registers can be used to provide a single edge controlled PWM output. One match register (MR0) controls the PWM cycle rate, by resetting the count upon match. The other match register controls the PWM edge position. Additional single edge controlled PWM outputs require only one match register each, since the repetition rate is the same for all PWM outputs. Multiple single edge controlled PWM outputs will all have a rising edge at the beginning of each PWM cycle, when an MR0 match occurs.

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Three match registers can be used to provide a PWM output with both edges controlled. Again, the MR0 match register controls the PWM cycle rate. The other match registers control the two PWM edge positions. Additional double edge controlled PWM outputs require only two match registers each, since the repetition rate is the same for all PWM outputs.

With double edge controlled PWM outputs, specific match registers control the rising and falling edge of the output. This allows both positive going PWM pulses (when the rising edge occurs prior to the falling edge), and negative going PWM pulses (when the falling edge occurs prior to the rising edge).

#### 6.17.1 Features

- Seven match registers allow up to six single edge controlled or three double edge controlled PWM outputs, or a mix of both types.
- The match registers also allow:
  - Continuous operation with optional interrupt generation on match.
  - Stop timer on match with optional interrupt generation.
  - Reset timer on match with optional interrupt generation.
- Supports single edge controlled and/or double edge controlled PWM outputs. Single
  edge controlled PWM outputs all go HIGH at the beginning of each cycle unless the
  output is a constant LOW. Double edge controlled PWM outputs can have either edge
  occur at any position within a cycle. This allows for both positive going and negative
  going pulses.
- Pulse period and width can be any number of timer counts. This allows complete flexibility in the trade-off between resolution and repetition rate. All PWM outputs will occur at the same repetition rate.
- Double edge controlled PWM outputs can be programmed to be either positive going or negative going pulses.
- Match register updates are synchronized with pulse outputs to prevent generation of erroneous pulses. Software must 'release' new match values before they can become effective.
- May be used as a standard timer if the PWM mode is not enabled.
- A 32-bit Timer/Counter with a programmable 32-bit Prescaler.

#### 6.18 System control

#### 6.18.1 Crystal oscillator

The oscillator supports crystals in the range of 1 MHz to 30 MHz. The oscillator output frequency is called  $f_{osc}$  and the ARM processor clock frequency is referred to as CCLK for purposes of rate equations, etc..  $f_{osc}$  and CCLK are the same value unless the PLL is running and connected. Refer to <u>Section 6.18.2 "PLL"</u> for additional information.

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#### 6.18.2 PLL

The PLL accepts an input clock frequency in the range of 10 MHz to 25 MHz. The input frequency is multiplied up into the range of 10 MHz to 60 MHz with a Current Controlled Oscillator (CCO). The multiplier can be an integer value from 1 to 32 (in practice, the multiplier value cannot be higher than 6 on this family of microcontrollers due to the upper frequency limit of the CPU). The CCO operates in the range of 156 MHz to 320 MHz, so there is an additional divider in the loop to keep the CCO within its frequency range while the PLL is providing the desired output frequency. The output divider may be set to divide by 2, 4, 8, or 16 to produce the output clock. Since the minimum output divider value is 2, it is insured that the PLL output has a 50 % duty cycle. The PLL is turned off and bypassed following a chip Reset and may be enabled by software. The program must configure and activate the PLL, wait for the PLL to Lock, then connect to the PLL as a clock source. The PLL settling time is 100  $\mu$ s.

#### 6.18.3 Reset and wake-up timer

Reset has two sources on the LPC2109/2119/2129: the RESET pin and Watchdog Reset. The RESET pin is a Schmitt trigger input pin with an additional glitch filter. Assertion of chip Reset by any source starts the Wake-up Timer (see Wake-up Timer description below), causing the internal chip reset to remain asserted until the external Reset is de-asserted, the oscillator is running, a fixed number of clocks have passed, and the on-chip flash controller has completed its initialization.

When the internal Reset is removed, the processor begins executing at address 0, which is the Reset vector. At that point, all of the processor and peripheral registers have been initialized to predetermined values.

The wake-up timer ensures that the oscillator and other analog functions required for chip operation are fully functional before the processor is allowed to execute instructions. This is important at power on, all types of Reset, and whenever any of the aforementioned functions are turned off for any reason. Since the oscillator and other functions are turned off during Power-down mode, any wake-up of the processor from Power-down mode makes use of the Wake-up Timer.

The Wake-up Timer monitors the crystal oscillator as the means of checking whether it is safe to begin code execution. When power is applied to the chip, or some event caused the chip to exit Power-down mode, some time is required for the oscillator to produce a signal of sufficient amplitude to drive the clock logic. The amount of time depends on many factors, including the rate of  $V_{DD}$  ramp (in the case of power on), the type of crystal and its electrical characteristics (if a quartz crystal is used), as well as any other external circuitry (e.g. capacitors), and the characteristics of the oscillator itself under the existing ambient conditions.

#### 6.18.4 Code security (Code Read Protection - CRP)

This feature of the LPC2109/2119/2129 allows the user to enable different levels of security in the system so that access to the on-chip flash and use of the JTAG and ISP can be restricted. When needed, CRP is invoked by programming a specific pattern into a dedicated flash location. IAP commands are not affected by the CRP.

There are three levels of the Code Read Protection.

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CRP1 disables access to chip via the JTAG and allows partial flash update (excluding flash sector 0) using a limited set of the ISP commands. This mode is useful when CRP is required and flash field updates are needed but all sectors can not be erased.

CRP2 disables access to chip via the JTAG and only allows full flash erase and update using a reduced set of the ISP commands.

Running an application with level CRP3 selected fully disables any access to chip via the JTAG pins and the ISP. This mode effectively disables ISP override using P0[14] pin, too. It is up to the user's application to provide (if needed) flash update mechanism using IAP calls or call reinvoke ISP command to enable flash update via UART0.

#### CAUTION



If level three Code Read Protection (CRP3) is selected, no future factory testing can be performed on the device.

**Remark:** Devices without the suffix /00 or /01 have only a security level equivalent to CRP2 available.

#### 6.18.5 External interrupt inputs

The LPC2109/2119/2129 include up to nine edge or level sensitive External Interrupt Inputs as selectable pin functions. When the pins are combined, external events can be processed as four independent interrupt signals. The External Interrupt Inputs can optionally be used to wake up the processor from Power-down mode.

#### 6.18.6 Memory mapping control

The Memory Mapping Control alters the mapping of the interrupt vectors that appear beginning at address 0x0000 0000. Vectors may be mapped to the bottom of the on-chip flash memory, or to the on-chip SRAM. This allows code running in different memory spaces to have control of the interrupts.

#### 6.18.7 Power control

The LPC2109/2119/2129 support two reduced power modes: Idle mode and Power-down mode. In Idle mode, execution of instructions is suspended until either a Reset or interrupt occurs. Peripheral functions continue operation during Idle mode and may generate interrupts to cause the processor to resume execution. Idle mode eliminates power used by the processor itself, memory systems and related controllers, and internal buses.

In Power-down mode, the oscillator is shut down and the chip receives no internal clocks. The processor state and registers, peripheral registers, and internal SRAM values are preserved throughout Power-down mode and the logic levels of chip output pins remain static. The Power-down mode can be terminated and normal operation resumed by either a Reset or certain specific interrupts that are able to function without clocks. Since all dynamic operation of the chip is suspended, Power-down mode reduces chip power consumption to nearly zero.

A Power Control for Peripherals feature allows individual peripherals to be turned off if they are not needed in the application, resulting in additional power savings.

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#### 6.18.8 APB

The APB divider determines the relationship between the processor clock (CCLK) and the clock used by peripheral devices (PCLK). The APB divider serves two purposes. The first is to provide peripherals with the desired PCLK via APB so that they can operate at the speed chosen for the ARM processor. In order to achieve this, the APB may be slowed down to  $\frac{1}{2}$  to  $\frac{1}{4}$  of the processor clock rate. Because the APB must work properly at power-up (and its timing cannot be altered if it does not work since the APB divider control registers reside on the APB), the default condition at reset is for the APB to run at  $\frac{1}{4}$  of the processor clock rate. The second purpose of the APB divider is to allow power savings when an application does not require any peripherals to run at the full processor rate. Because the APB divider is connected to the PLL output, the PLL remains active (if it was running) during Idle mode.

#### 6.19 Emulation and debugging

The LPC2109/2119/2129 support emulation and debugging via a JTAG serial port. A trace port allows tracing program execution. Debugging and trace functions are multiplexed only with GPIOs on Port 1. This means that all communication, timer and interface peripherals residing on Port 0 are available during the development and debugging phase as they are when the application is run in the embedded system itself.

#### 6.19.1 EmbeddedICE

Standard ARM EmbeddedICE logic provides on-chip debug support. The debugging of the target system requires a host computer running the debugger software and an EmbeddedICE protocol convertor. EmbeddedICE protocol convertor converts the Remote Debug Protocol commands to the JTAG data needed to access the ARM core.

The ARM core has a Debug Communication Channel function built-in. The debug communication channel allows a program running on the target to communicate with the host debugger or another separate host without stopping the program flow or even entering the debug state. The debug communication channel is accessed as a co-processor 14 by the program running on the ARM7TDMI-S core. The debug communication channel allows the JTAG port to be used for sending and receiving data without affecting the normal program flow. The debug communication channel data and control registers are mapped in to addresses in the EmbeddedICE logic.

The JTAG clock (TCK) must be slower than  $\frac{1}{6}$  of the CPU clock (CCLK) for the JTAG interface to operate.

#### 6.19.2 Embedded trace macrocell

Since the LPC2109/2119/2129 have significant amounts of on-chip memory, it is not possible to determine how the processor core is operating simply by observing the external pins. The ETM provides real-time trace capability for deeply embedded processor cores. It outputs information about processor execution to the trace port.

The ETM is connected directly to the ARM core and not to the main AMBA system bus. It compresses the trace information and exports it through a narrow trace port. An external trace port analyzer must capture the trace information under software debugger control. Instruction trace (or PC trace) shows the flow of execution of the processor and provides a list of all the instructions that were executed. Instruction trace is significantly compressed by only broadcasting branch addresses as well as a set of status signals that indicate the

### 8. Static characteristics

#### Table 6. Static characteristics

 $T_{amb} = -40 \ ^{\circ}C$  to +85  $^{\circ}C$  for industrial applications, unless otherwise specified.

Symbol	Parameter	Conditions		Min	Typ <u>[1]</u>	Max	Unit
V <sub>DD(1V8)</sub>	supply voltage (1.8 V)		[2]	1.65	1.8	1.95	V
V <sub>DD(3V3)</sub>	supply voltage (3.3 V)		[3]	3.0	3.3	3.6	V
V <sub>DDA(3V3)</sub>	analog supply voltage (3.3 V)			2.5	3.3	3.6	V
Standard	port pins, RESET, RTCK						
IIL	LOW-level input current	V <sub>I</sub> = 0 V; no pull-up		-	-	3	μA
I <sub>IH</sub>	HIGH-level input current	$V_{I} = V_{DD(3V3)}$ ; no pull-down		-	-	3	μA
I <sub>OZ</sub>	OFF-state output current	$V_O = 0 V; V_O = V_{DD(3V3)};$ no pull-up/down		-	-	3	μA
I <sub>latch</sub>	I/O latch-up current	–(0.5V <sub>DD(3V3)</sub> ) < V <sub>I</sub> < (1.5V <sub>DD(3V3)</sub> ); T <sub>j</sub> < 125 °C		100	-	-	mA
VI	input voltage		[4][5][6]	0	-	5.5	V
Vo	output voltage	output active		0	-	V <sub>DD(3V3)</sub>	V
V <sub>IH</sub>	HIGH-level input voltage			2.0	-	-	V
V <sub>IL</sub>	LOW-level input voltage			-	-	0.8	V
V <sub>hys</sub>	hysteresis voltage			0.4	-	-	V
V <sub>OH</sub>	HIGH-level output voltage	$I_{OH} = -4 \text{ mA}$	[7]	$V_{DD(3V3)}-0.4$	-	-	V
V <sub>OL</sub>	LOW-level output voltage	$I_{OL} = 4 \text{ mA}$	[7]	-	-	0.4	V
I <sub>OH</sub>	HIGH-level output current	$V_{OH} = V_{DD(3V3)} - 0.4 V$	[7]	-4	-	-	mA
I <sub>OL</sub>	LOW-level output current	V <sub>OL</sub> = 0.4 V	[7]	4	-	-	mA
I <sub>OHS</sub>	HIGH-level short-circuit output current	V <sub>OH</sub> = 0 V	[8]	-	-	-45	mA
I <sub>OLS</sub>	LOW-level short-circuit output current	$V_{OL} = V_{DD(3V3)}$	[8]	-	-	50	mA
I <sub>pd</sub>	pull-down current	V <sub>I</sub> = 5 V	[9]	10	50	150	μA
I <sub>pu</sub>	pull-up current	$V_I = 0 V$	[10]	–15	-50	-85	μA
		$V_{DD(3V3)} < V_{I} < 5 V$	[9]	0	0	0	μΑ

#### Single-chip 16/32-bit microcontrollers

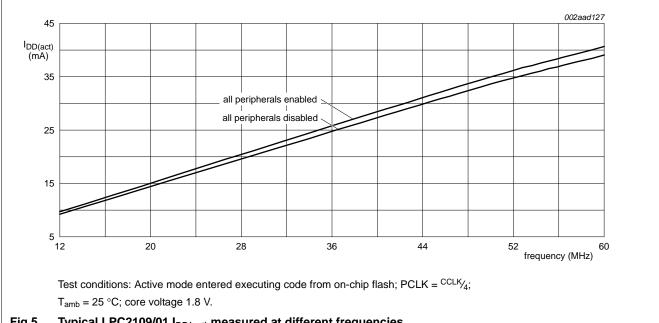
Symbol	Parameter	Conditions	Min	Typ <u>[1]</u>	Max	Unit
Power co	onsumption LPC2109/00, LI	PC2119, LPC2119/00, LPC212	29, LPC212	9/00		
I <sub>DD(act)</sub>	active mode supply current	$V_{DD(1V8)} = 1.8 V;$ CCLK = 60 MHz; $T_{amb} = 25 °C; code$ while(1){}	-	60	-	mA
		executed from flash; all peripherals enabled via PCONP <sup>[11]</sup> register but not configured to run				
I <sub>DD(pd)</sub>	Power-down mode supply current	V <sub>DD(1V8)</sub> = 1.8 V; T <sub>amb</sub> = 25 °C	-	10	-	μA
		V <sub>DD(1V8)</sub> = 1.8 V; T <sub>amb</sub> = 85 °C	-	110	500	μA
Power co	onsumption LPC2109/01, LI	PC2119/01, LPC2129/01				
I <sub>DD(act)</sub> active mode supply current		$V_{DD(1V8)} = 1.8 V;$ CCLK = 60 MHz; $T_{amb} = 25 °C; code$	-	41.5	-	mA
		while(1){} executed from flash; all peripherals enabled via PCONP <sup>[11]</sup> register but not configured to run				
I <sub>DD(idle)</sub>	Idle mode supply current	$\begin{split} V_{\text{DD}(1V8)} &= 1.8 \text{ V};\\ \text{CCLK} &= 60 \text{ MHz};\\ T_{\text{amb}} &= 25 ^\circ\text{C};\\ \text{executed from flash; all}\\ \text{peripherals enabled via}\\ \text{PCONP}\underline{^{[11]}} \text{ register but not}\\ \text{configured to run} \end{split}$	-	9	-	mA
I <sub>DD(pd)</sub>	Power-down mode supply current	V <sub>DD(1V8)</sub> = 1.8 V; T <sub>amb</sub> = 25 °C	-	10	-	μA
		V <sub>DD(1V8)</sub> = 1.8 V; T <sub>amb</sub> = 85 °C	-	110	500	μA
I <sup>2</sup> C-bus p	pins					
VIH	HIGH-level input voltage		0.7\	DD(3V3) -	-	V
VIL	LOW-level input voltage		-	-	0.3V <sub>DD(3V3)</sub>	V
V <sub>hys</sub>	hysteresis voltage		-	0.05V <sub>DD(3</sub>	V3) -	V
V <sub>OL</sub>	LOW-level output voltage	I <sub>OLS</sub> = 3 mA	[7] -	-	0.4	V
ILI	input leakage current	$V_{I} = V_{DD(3V3)}$	[12] _	2	4	μA
		V <sub>1</sub> = 5 V	-	10	22	μA

#### Table 6. Static characteristics ... continued

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#### 8.1 Power consumption measurements for LPC2109/01, LPC2119/01, LPC2129/01 devices

The power consumption measurements represent typical values for the given conditions. The peripherals were enabled through the PCONP register, but for these measurements, the peripherals were not configured to run. Peripherals were disabled through the PCONP register. Refer to the LPC2119/2129/2194/2292/2294 User Manual for a description of the PCONP register.



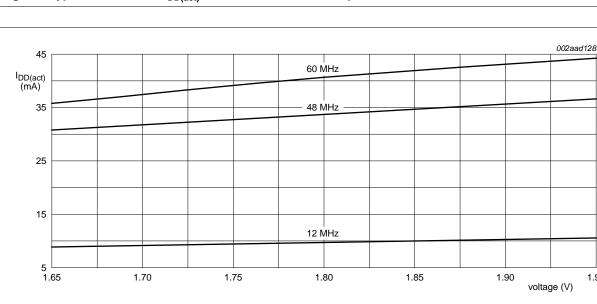


Fig 5. Typical LPC2109/01 IDD(act) measured at different frequencies

Test conditions: Active mode entered executing code from on-chip flash; PCLK = CCLK/4;

T<sub>amb</sub> = 25 °C; core voltage 1.8 V; all peripherals enabled.



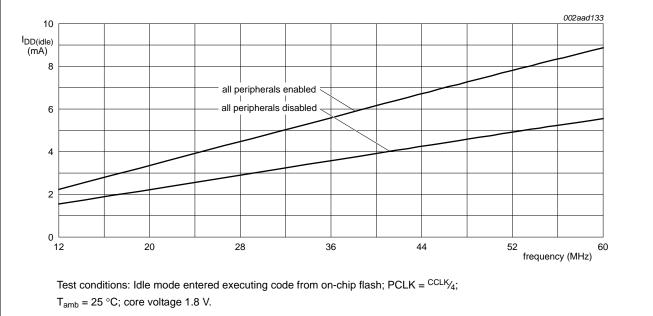
LPC2109 2119 2129

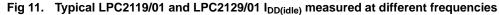
1.95

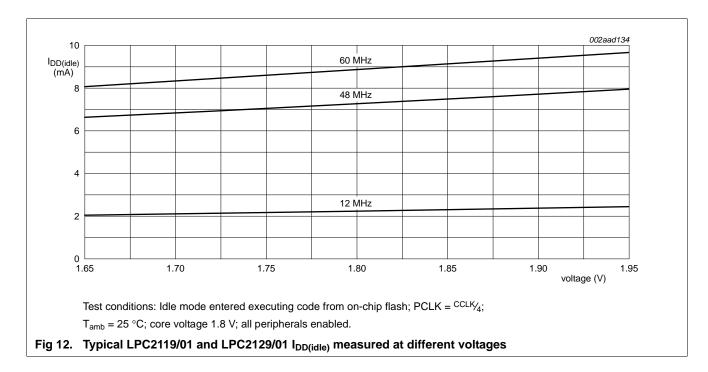
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### LPC2109/2119/2129

#### Single-chip 16/32-bit microcontrollers



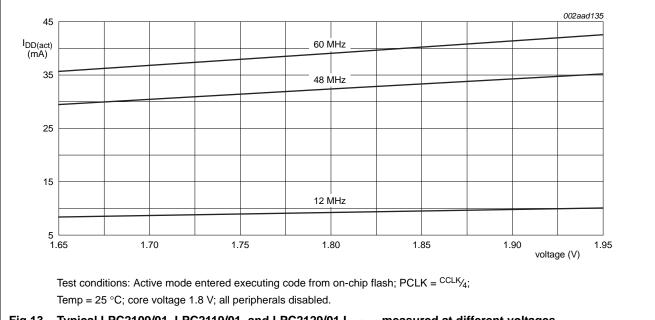




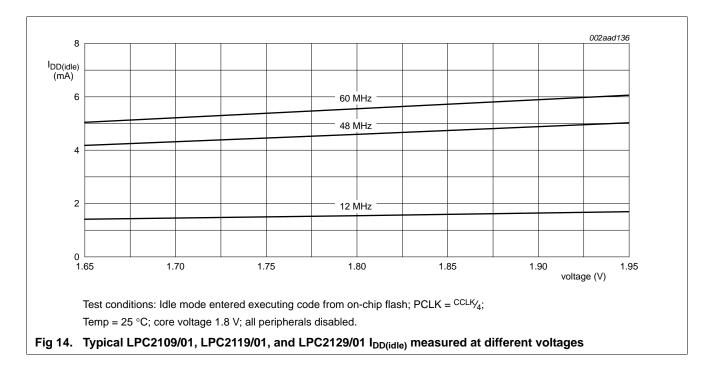
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### LPC2109/2119/2129

#### Single-chip 16/32-bit microcontrollers







#### Single-chip 16/32-bit microcontrollers

 Table 9.
 Typical LPC2119/01 and LPC2129/01 peripheral power consumption in active mode

Core voltage 1.8 V;  $T_{amb} = 25$  °C; all measurements in  $\mu$ A; PCLK = <sup>CCLK</sup>/<sub>4</sub>.

Je i juli	<b>, , , , , , , , , ,</b>		
Peripheral	CCLK = 12 MHz	CCLK = 48 MHz	CCLK = 60 MHz
Timer0	43	141	184
Timer1	46	150	180
UART0	98	320	398
UART1	103	351	421
PWM0	103	341	407
l <sup>2</sup> C-bus	9	37	53
SPI0/1	6	27	29
RTC	16	55	78
ADC	33	128	167
CAN1/2	229	771	914

### 12. Revision history

Document ID	Release date	Data sheet status	Change notice	Supersedes
LPC2109_2119_2129 v.7	20110614	Product data sheet	201004021F	LPC2109_2119_2129 v.6
Modifications:		tic characteristics"; Changeo to 500 μA for industrial tem		le supply current $(I_{DD(pd)})$
	Table 6 "Stat	tic characteristics"; Moved \	/ <sub>hys</sub> voltage from typica	I to minimum.
	<ul> <li><u>Table 6 "State</u> 0.05V<sub>DD(3V3)</sub></li> </ul>	tic characteristics"; Changeo	d I <sup>2</sup> C pad hysteresis fro	om $0.5V_{DD(3V3)}$ to
LPC2109_2119_2129 v.6	20071210	Product data sheet	-	LPC2109_2119_2129 v.5
Modifications:	<ul> <li>Type number</li> </ul>	r LPC2109FBD64/01 has b	een added.	
	<ul> <li>Type number</li> </ul>	r LPC2119FBD64/01 has b	een added.	
	<ul> <li>Type number LPC2129FBD64/01 has been added.</li> </ul>			
		duced with /01 devices on n ements to existing ones (UA		s (Fast I/O Ports, SSP, CRP) and SPI) have been added.
	<ul> <li>Power measure</li> </ul>	surements for LPC2109/211	9/2129/01 devices hav	e been added.
	<ul> <li>Description</li> </ul>	of JTAG pin TCK has been	updated.	
LPC2109_2119_2129 v.5	20070627	Product data sheet	-	LPC2119_2129 v.4
LPC2119_2129 v.4	20060714	Product data sheet	-	LPC2119_2129 v.3
LPC2119_2129 v.3	20041222	Product data	-	LPC2119_2129 v.2
LPC2119_2129 v.2	20040202	Preliminary data	-	LPC2119_2129 v.1
LPC2119 2129 v.1	20031118	Preliminary data	-	-

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### 13. Legal information

#### 13.1 Data sheet status

Document status[1][2]	Product status <sup>[3]</sup>	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
Preliminary [short] data sheet	Qualification	This document contains data from the preliminary specification.
Product [short] data sheet	Production	This document contains the product specification.

[1] Please consult the most recently issued document before initiating or completing a design.

[2] The term 'short data sheet' is explained in section "Definitions".

[3] The product status of device(s) described in this document may have changed since this document was published and may differ in case of multiple devices. The latest product status information is available on the Internet at URL <u>http://www.nxp.com</u>.

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