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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	C166SV2
Core Size	16-Bit
Speed	80MHz
Connectivity	CANbus, EBI/EMI, I ² C, LINbus, SPI, SSC, UART/USART, USI
Peripherals	I ² S, POR, PWM, WDT
Number of I/O	75
Program Memory Size	320KB (320K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	34K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP Exposed Pad
Supplier Device Package	PG-LQFP-100-8
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/saf-xe164gn-40f80l-aa

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16-Bit Single-Chip
Real Time Signal Controller
XE164xN (XE166 Family)

1 Summary of Features

For a quick overview and easy reference, the features of the XE164xN are summarized here.

- High-performance CPU with five-stage pipeline and MPU
 - 12.5 ns instruction cycle @ 80 MHz CPU clock (single-cycle execution)
 - One-cycle 32-bit addition and subtraction with 40-bit result
 - One-cycle multiplication (16×16 bit)
 - Background division ($32 / 16$ bit) in 21 cycles
 - One-cycle multiply-and-accumulate (MAC) instructions
 - Enhanced Boolean bit manipulation facilities
 - Zero-cycle jump execution
 - Additional instructions to support HLL and operating systems
 - Register-based design with multiple variable register banks
 - Fast context switching support with two additional local register banks
 - 16 Mbytes total linear address space for code and data
 - 1,024 Bytes on-chip special function register area (C166 Family compatible)
 - Integrated Memory Protection Unit (MPU)
- Interrupt system with 16 priority levels providing 96 interrupt nodes
 - Selectable external inputs for interrupt generation and wake-up
 - Fastest sample-rate 12.5 ns
- Eight-channel interrupt-driven single-cycle data transfer with Peripheral Event Controller (PEC), 24-bit pointers cover total address space
- Clock generation from internal or external clock sources, using on-chip PLL or prescaler
- Hardware CRC-Checker with Programmable Polynomial to Supervise On-Chip Memory Areas
- On-chip memory modules
 - 8 Kbytes on-chip stand-by RAM (SBRAM)
 - 2 Kbytes on-chip dual-port RAM (DPRAM)
 - Up to 16 Kbytes on-chip data SRAM (DSRAM)
 - Up to 16 Kbytes on-chip program/data SRAM (PSRAM)
 - Up to 320 Kbytes on-chip program memory (Flash memory)
 - Memory content protection through Error Correction Code (ECC)

2.1 Pin Configuration and Definition

The pins of the XE164xN are described in detail in [Table 5](#), which includes all alternate functions. For further explanations please refer to the footnotes at the end of the table. The following figure summarizes all pins, showing their locations on the four sides of the package.

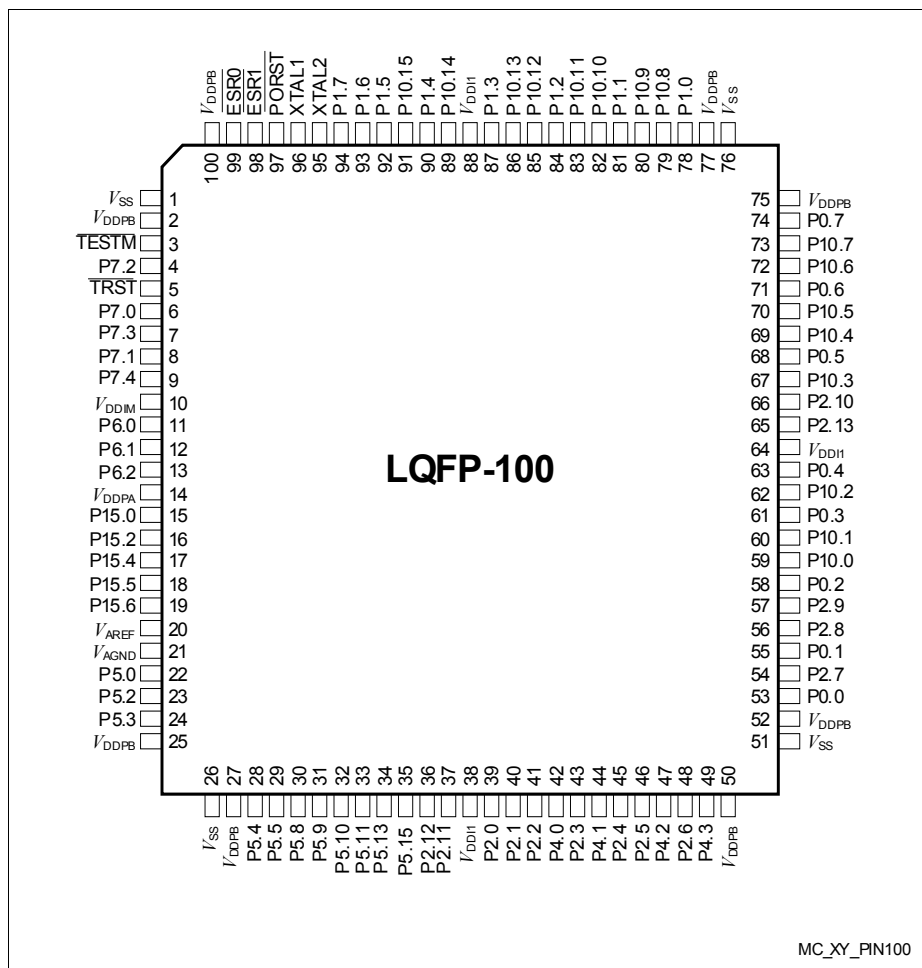


Figure 3 XE164xN Pin Configuration (top view)

Table 5 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
73	P10.7	O0 / I	St/B	Bit 7 of Port 10, General Purpose Input/Output
	U0C1_DOUT	O1	St/B	USIC0 Channel 1 Shift Data Output
	CCU60_COU T63	O2	St/B	CCU60 Channel 3 Output
	AD7	OH / IH	St/B	External Bus Interface Address/Data Line 7
	U0C1_DX0B	I	St/B	USIC0 Channel 1 Shift Data Input
	CCU60_CCP OS0A	I	St/B	CCU60 Position Input 0
	T4INB	I	St/B	GPT12E Timer T4 Count/Gate Input
74	P0.7	O0 / I	St/B	Bit 7 of Port 0, General Purpose Input/Output
	U1C1_DOUT	O1	St/B	USIC1 Channel 1 Shift Data Output
	U1C0_SELO 3	O2	St/B	USIC1 Channel 0 Select/Control 3 Output
	A7	OH	St/B	External Bus Interface Address Line 7
	U1C1_DX0B	I	St/B	USIC1 Channel 1 Shift Data Input
	CCU61_CTR APB	I	St/B	CCU61 Emergency Trap Input
78	P1.0	O0 / I	St/B	Bit 0 of Port 1, General Purpose Input/Output
	U1C0_MCLK OUT	O1	St/B	USIC1 Channel 0 Master Clock Output
	U1C0_SELO 4	O2	St/B	USIC1 Channel 0 Select/Control 4 Output
	A8	OH	St/B	External Bus Interface Address Line 8
	ESR1_3	I	St/B	ESR1 Trigger Input 3
	T6INB	I	St/B	GPT12E Timer T6 Count/Gate Input

Table 5 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
87	P1.3	O0 / I	St/B	Bit 3 of Port 1, General Purpose Input/Output
	U1C0_SELO 7	O2	St/B	USIC1 Channel 0 Select/Control 7 Output
	U2C0_SELO 4	O3	St/B	USIC2 Channel 0 Select/Control 4 Output
	A11	OH	St/B	External Bus Interface Address Line 11
	ESR2_4	I	St/B	ESR2 Trigger Input 4
89	P10.14	O0 / I	St/B	Bit 14 of Port 10, General Purpose Input/Output
	U1C0_SELO 1	O1	St/B	USIC1 Channel 0 Select/Control 1 Output
	U0C1_DOUT	O2	St/B	USIC0 Channel 1 Shift Data Output
	$\overline{\text{RD}}$	OH	St/B	External Bus Interface Read Strobe Output
	ESR2_2	I	St/B	ESR2 Trigger Input 2
	U0C1_DX0C	I	St/B	USIC0 Channel 1 Shift Data Input
90	P1.4	O0 / I	St/B	Bit 4 of Port 1, General Purpose Input/Output
	U1C1_SELO 4	O2	St/B	USIC1 Channel 1 Select/Control 4 Output
	U2C0_SELO 5	O3	St/B	USIC2 Channel 0 Select/Control 5 Output
	A12	OH	St/B	External Bus Interface Address Line 12
	U2C0_DX2B	I	St/B	USIC2 Channel 0 Shift Control Input
91	P10.15	O0 / I	St/B	Bit 15 of Port 10, General Purpose Input/Output
	U1C0_SELO 2	O1	St/B	USIC1 Channel 0 Select/Control 2 Output
	U0C1_DOUT	O2	St/B	USIC0 Channel 1 Shift Data Output
	U1C0_DOUT	O3	St/B	USIC1 Channel 0 Shift Data Output
	ALE	OH	St/B	External Bus Interf. Addr. Latch Enable Output
	U0C1_DX1C	I	St/B	USIC0 Channel 1 Shift Clock Input

Table 5 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
2, 25, 27, 50, 52, 75, 77, 100	V_{DDPB}	-	PS/B	Digital Pad Supply Voltage for Domain B Connect decoupling capacitors to adjacent V_{DDP}/V_{SS} pin pairs as close as possible to the pins. <i>Note: The on-chip voltage regulators and all ports except P5, P6 and P15 are fed from supply voltage V_{DDPB}.</i>
1, 26, 51, 76	V_{SS}	-	PS/--	Digital Ground All V_{SS} pins must be connected to the ground-line or ground-plane. <i>Note: Also the exposed pad is connected internally to V_{SS}. To improve the EMC behavior, it is recommended to connect the exposed pad to the board ground. For thermal aspects, please refer to the Data Sheet. Board layout examples are given in an application note.</i>

- 1) To generate the reference clock output for bus timing measurement, f_{SYS} must be selected as source for EXTCLK and P2.8 must be selected as output pin. Also the high-speed clock pad must be enabled. This configuration is referred to as reference clock output signal CLKOUT.

2.2 Identification Registers

The identification registers describe the current version of the XE164xN and of its modules.

Table 6 XE164xN Identification Registers

Short Name	Value	Address	Notes
SCU_IDMANUF	1820 _H	00'F07E _H	
SCU_IDCHIP	3001 _H	00'F07C _H	marking EES-AA or ES-AA
	3002 _H	00'F07C _H	marking AA, AB
SCU_IDMEM	304F _H	00'F07A _H	
SCU_IDPROG	1313 _H	00'F078 _H	
JTAG_ID	0018'B083 _H	---	marking EES-AA or ES-AA
	1018'B083 _H	---	marking AA, AB

3 Functional Description

The architecture of the XE164xN combines advantages of RISC, CISC, and DSP processors with an advanced peripheral subsystem in a well-balanced design. On-chip memory blocks allow the design of compact systems-on-silicon with maximum performance suited for computing, control, and communication.

The on-chip memory blocks (program code memory and SRAM, dual-port RAM, data SRAM) and the generic peripherals are connected to the CPU by separate high-speed buses. Another bus, the LXBus, connects additional on-chip resources and external resources. This bus structure enhances overall system performance by enabling the concurrent operation of several subsystems of the XE164xN.

The block diagram gives an overview of the on-chip components and the advanced internal bus structure of the XE164xN.

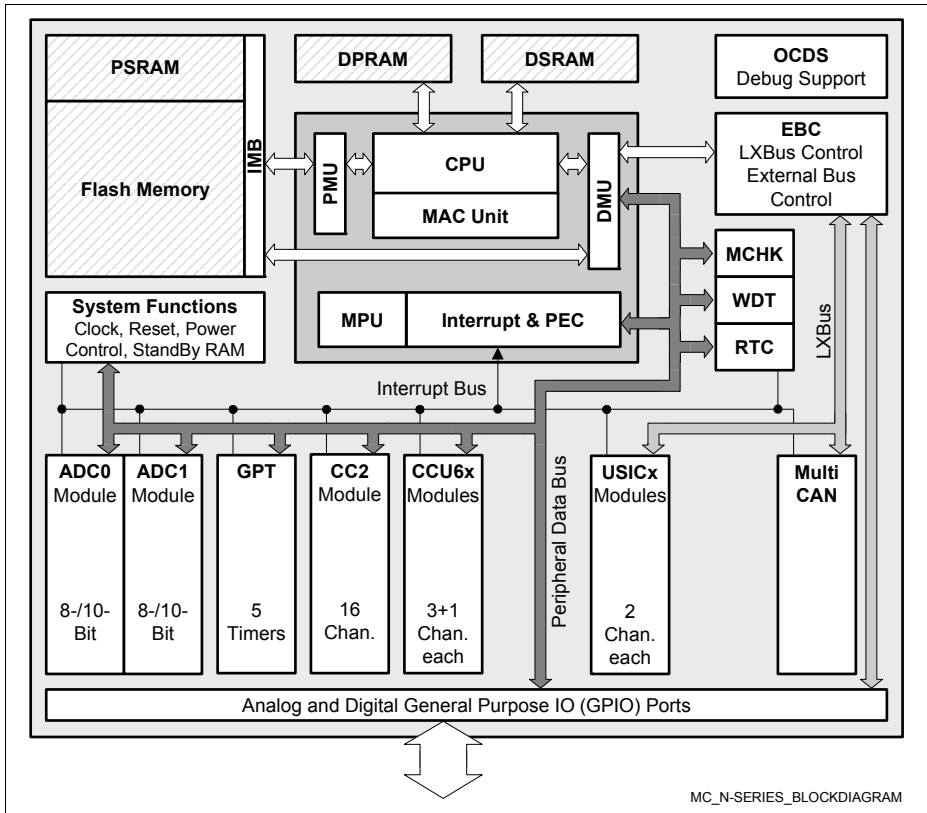


Figure 4 Block Diagram

3.6 Interrupt System

The architecture of the XE164xN supports several mechanisms for fast and flexible response to service requests; these can be generated from various sources internal or external to the microcontroller. Any of these interrupt requests can be programmed to be serviced by the Interrupt Controller or by the Peripheral Event Controller (PEC).

Using a standard interrupt service the current program execution is suspended and a branch to the interrupt vector table is performed. With the PEC just one cycle is 'stolen' from the current CPU activity to perform the PEC service. A PEC service implies a single byte or word data transfer between any two memory locations with an additional increment of either the PEC source pointer, the destination pointer, or both. An individual PEC transfer counter is implicitly decremented for each PEC service except when performing in the continuous transfer mode. When this counter reaches zero, a standard interrupt is performed to the corresponding source-related vector location. PEC services are particularly well suited to supporting the transmission or reception of blocks of data. The XE164xN has eight PEC channels, each with fast interrupt-driven data transfer capabilities.

With a minimum interrupt response time of $7/11^{1)}$ CPU clocks, the XE164xN can react quickly to the occurrence of non-deterministic events.

Interrupt Nodes and Source Selection

The interrupt system provides 96 physical nodes with separate control register containing an interrupt request flag, an interrupt enable flag and an interrupt priority bit field. Most interrupt sources are assigned to a dedicated node. A particular subset of interrupt sources shares a set of nodes. The source selection can be programmed using the interrupt source selection (ISSR) registers.

External Request Unit (ERU)

A dedicated External Request Unit (ERU) is provided to route and preprocess selected on-chip peripheral and external interrupt requests. The ERU features 4 programmable input channels with event trigger logic (ETL) a routing matrix and 4 output gating units (OGU). The ETL features rising edge, falling edge, or both edges event detection. The OGU combines the detected interrupt events and provides filtering capabilities depending on a programmable pattern match or miss.

Trap Processing

The XE164xN provides efficient mechanisms to identify and process exceptions or error conditions that arise during run-time, the so-called 'Hardware Traps'. A hardware trap causes an immediate system reaction similar to a standard interrupt service (branching

¹⁾ Depending if the jump cache is used or not.

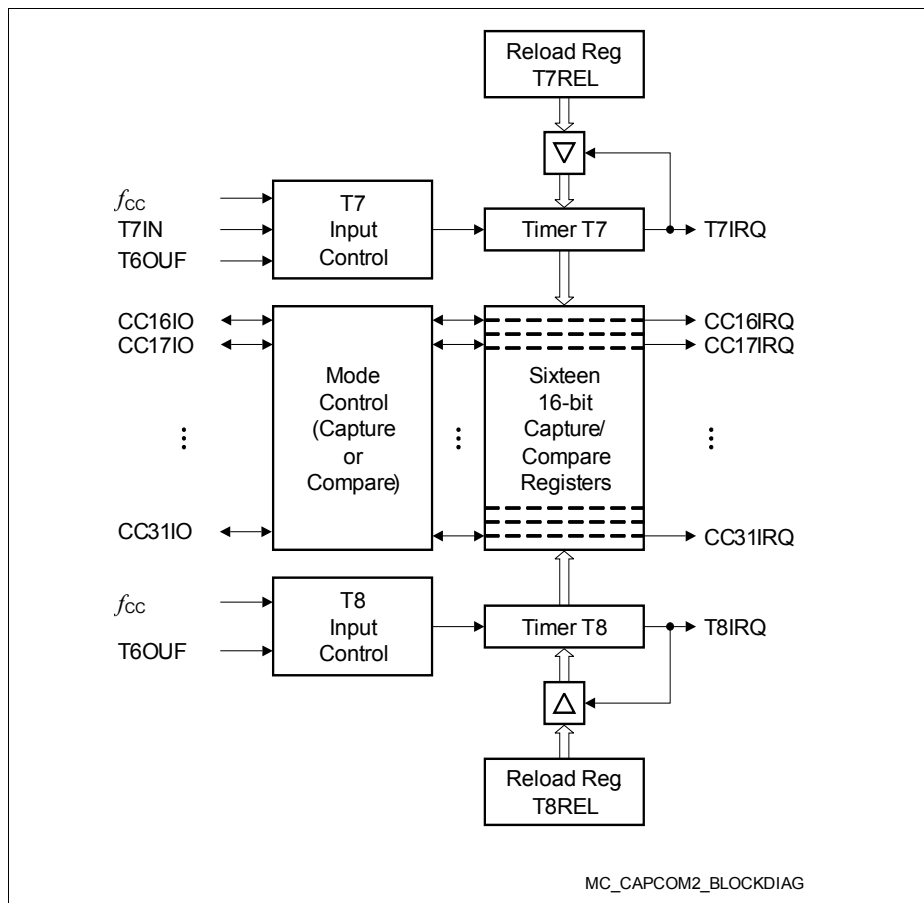


Figure 6 CAPCOM Unit Block Diagram

3.12 A/D Converters

For analog signal measurement, up to two 10-bit A/D converters (ADC0, ADC1) with 11 + 5 multiplexed input channels and a sample and hold circuit have been integrated on-chip. 4 inputs can be converted by both A/D converters. Conversions use the successive approximation method. The sample time (to charge the capacitors) and the conversion time are programmable so that they can be adjusted to the external circuit. The A/D converters can also operate in 8-bit conversion mode, further reducing the conversion time.

Several independent conversion result registers, selectable interrupt requests, and highly flexible conversion sequences provide a high degree of programmability to meet the application requirements. Both modules can be synchronized to allow parallel sampling of two input channels.

For applications that require more analog input channels, external analog multiplexers can be controlled automatically. For applications that require fewer analog input channels, the remaining channel inputs can be used as digital input port pins.

The A/D converters of the XE164xN support two types of request sources which can be triggered by several internal and external events.

- Parallel requests are activated at the same time and then executed in a predefined sequence.
- Queued requests are executed in a user-defined sequence.

In addition, the conversion of a specific channel can be inserted into a running sequence without disturbing that sequence. All requests are arbitrated according to the priority level assigned to them.

Data reduction features reduce the number of required CPU access operations allowing the precise evaluation of analog inputs (high conversion rate) even at a low CPU speed. Result data can be reduced by limit checking or accumulation of results.

The Peripheral Event Controller (PEC) can be used to control the A/D converters or to automatically store conversion results to a table in memory for later evaluation, without requiring the overhead of entering and exiting interrupt routines for each data transfer. Each A/D converter contains eight result registers which can be concatenated to build a result FIFO. Wait-for-read mode can be enabled for each result register to prevent the loss of conversion data.

In order to decouple analog inputs from digital noise and to avoid input trigger noise, those pins used for analog input can be disconnected from the digital input stages. This can be selected for each pin separately with the Port x Digital Input Disable registers.

The Auto-Power-Down feature of the A/D converters minimizes the power consumption when no conversion is in progress.

Broken wire detection for each channel and a multiplexer test mode provide information to verify the proper operation of the analog signal sources (e.g. a sensor system).

MultiCAN Features

- CAN functionality conforming to CAN specification V2.0 B active for each CAN node (compliant to ISO 11898)
- Independent CAN nodes
- Set of independent message objects (shared by the CAN nodes)
- Dedicated control registers for each CAN node
- Data transfer rate up to 1 Mbit/s, individually programmable for each node
- Flexible and powerful message transfer control and error handling capabilities
- Full-CAN functionality for message objects:
 - Can be assigned to one of the CAN nodes
 - Configurable as transmit or receive objects, or as message buffer FIFO
 - Handle 11-bit or 29-bit identifiers with programmable acceptance mask for filtering
 - Remote Monitoring Mode, and frame counter for monitoring
- Automatic Gateway Mode support
- 16 individually programmable interrupt nodes
- Analyzer mode for CAN bus monitoring

3.15 System Timer

The System Timer consists of a programmable prescaler and two concatenated timers (10 bits and 6 bits). Both timers can generate interrupt requests. The clock source can be selected and the timers can also run during power reduction modes.

Therefore, the System Timer enables the software to maintain the current time for scheduling functions or for the implementation of a clock.

3.16 Watchdog Timer

The Watchdog Timer is one of the fail-safe mechanisms which have been implemented to prevent the controller from malfunctioning for longer periods of time.

The Watchdog Timer is always enabled after an application reset of the chip. It can be disabled and enabled at any time by executing the instructions DISWDT and ENWDT respectively. The software has to service the Watchdog Timer before it overflows. If this is not the case because of a hardware or software failure, the Watchdog Timer overflows, generating a prewarning interrupt and then a reset request.

The Watchdog Timer is a 16-bit timer clocked with the system clock divided by 16,384 or 256. The Watchdog Timer register is set to a prespecified reload value (stored in WDTREL) in order to allow further variation of the monitored time interval. Each time it is serviced by the application software, the Watchdog Timer is reloaded and the prescaler is cleared.

Time intervals between 3.2 μ s and 13.4 s can be monitored (@ 80 MHz).

The default Watchdog Timer interval after power-up is 6.5 ms (@ 10 MHz).

4.1.1 Operating Conditions

The following operating conditions must not be exceeded to ensure correct operation of the XE164xN. All parameters specified in the following sections refer to these operating conditions, unless otherwise noticed.

Note: Typical parameter values refer to room temperature and nominal supply voltage, minimum/maximum parameter values also include conditions of minimum/maximum temperature and minimum/maximum supply voltage. Additional details are described where applicable.

Table 12 Operating Conditions

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Voltage Regulator Buffer Capacitance for DMP_M	C_{EVRM} SR	1.0	—	4.7	μF	¹⁾
Voltage Regulator Buffer Capacitance for DMP_1	C_{EVR1} SR	0.47	—	2.2	μF	²⁾¹⁾
External Load Capacitance	C_L SR	—	20 ³⁾	—	pF	pin out driver= default ⁴⁾
System frequency	f_{SYS} SR	—	—	80	MHz	⁵⁾
Overload current for analog inputs ⁶⁾	I_{OVA} SR	-2	—	5	mA	not subject to production test
Overload current for digital inputs ⁶⁾	I_{OVD} SR	-5	—	5	mA	not subject to production test
Overload current coupling factor for analog inputs ⁷⁾	K_{OVA} CC	—	2.5×10^{-4}	1.5×10^{-3}	—	$I_{OV} < 0$ mA; not subject to production test
		—	1.0×10^{-6}	1.0×10^{-4}	—	$I_{OV} > 0$ mA; not subject to production test

Table 17 Switching Power Consumption

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Power supply current (active) with all peripherals active and EVVRs on	I_{SACT} CC	–	$6 + 0.6 \times f_{SYS}^{1)}$	$8 + 1.0 \times f_{SYS}^{1)}$	mA	power_mode= active ; voltage_range= both ²⁾³⁾⁴⁾
Power supply current in stopover mode, EVVRs on	I_{SSO} CC	–	0.7	2.0	mA	power_mode= stopover ; voltage_range= both ⁴⁾

1) f_{SYS} in MHz

2) The pad supply voltage pins (V_{DDPB}) provide the input current for the on-chip EVVRs and the current consumed by the pin output drivers. A small current is consumed because the drivers input stages are switched. In Fast Startup Mode (with the Flash modules deactivated), the typical current is reduced to $3 + 0.6 \times f_{SYS}$.

3) Please consider the additional conditions described in section "Active Mode Power Supply Current".

4) The pad supply voltage has only a minor influence on this parameter.

Active Mode Power Supply Current

The actual power supply current in active mode not only depends on the system frequency but also on the configuration of the XE164xN's subsystem.

Besides the power consumed by the device logic the power supply pins also provide the current that flows through the pin output drivers.

A small current is consumed because the drivers' input stages are switched.

The IO power domains can be supplied separately. Power domain A (V_{DDPA}) supplies the A/D converters and Port 6. Power domain B (V_{DDPB}) supplies the on-chip EVVRs and all other ports.

During operation domain A draws a maximum current of 1.5 mA for each active A/D converter module from V_{DDPA} .

In Fast Startup Mode (with the Flash modules deactivated), the typical current is reduced to $3 + 0.6 \times f_{SYS}$ mA.

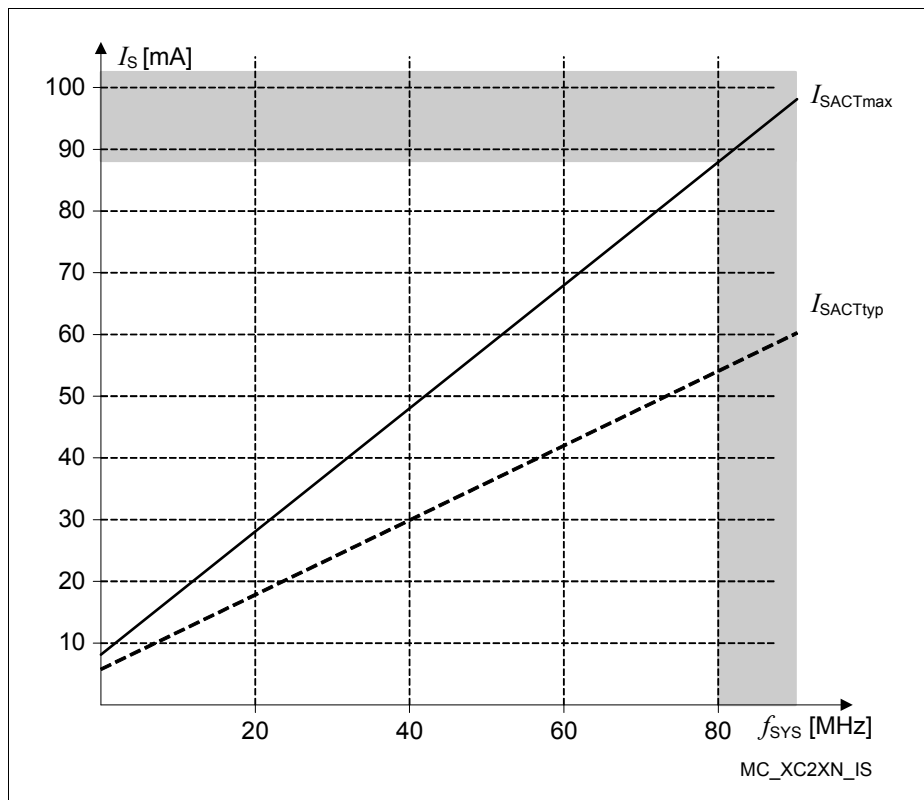


Figure 14 Supply Current in Active Mode as a Function of Frequency

Note: Operating Conditions apply.

Table 18 Leakage Power Consumption

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Leakage supply current ¹⁾	I_{LK1} CC	–	0.03	0.04	mA	$T_J = 25\text{ }^{\circ}\text{C}^{(1)}$
		–	0.5	1.2	mA	$T_J = 85\text{ }^{\circ}\text{C}^{(1)}$
		–	1.9	5.5	mA	$T_J = 125\text{ }^{\circ}\text{C}^{(1)}$
		–	3.9	12.2	mA	$T_J = 150\text{ }^{\circ}\text{C}^{(1)}$

¹⁾ All inputs (including pins configured as inputs) are set at 0 V to 0.1 V or at $V_{DDP} - 0.1$ V to V_{DDP} and all outputs (including pins configured as outputs) are disconnected.

Electrical Parameters

- 1) The amplitude voltage V_{AX1} refers to the offset voltage V_{OFF} . This offset voltage must be stable during the operation and the resulting voltage peaks must remain within the limits defined by V_{IX1} .
- 2) Overload conditions must not occur on pin XTAL1.

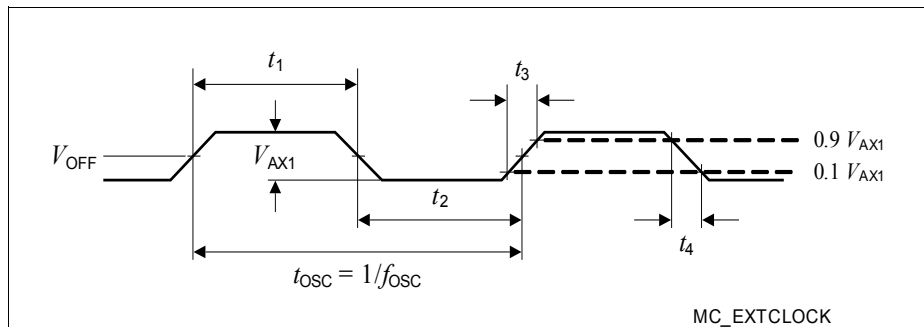


Figure 21 External Clock Drive XTAL1

Note: For crystal or ceramic resonator operation, it is strongly recommended to measure the oscillation allowance (negative resistance) in the final target system (layout) to determine the optimum parameters for oscillator operation.

The manufacturers of crystals and ceramic resonators offer an oscillator evaluation service. This evaluation checks the crystal/resonator specification limits to ensure a reliable oscillator operation.

Electrical Parameters

Note: If the READY input is sampled inactive at the indicated sampling point ("Not Rdy") a READY-controlled waitstate is inserted (t_{pRDY}), sampling the READY input active at the indicated sampling point ("Ready") terminates the currently running bus cycle.

*Note the different sampling points for synchronous and asynchronous READY.
This example uses one mandatory waitstate (see t_{pE}) before the READY input value is used.*

Electrical Parameters

Table 35 USIC SSC Slave Mode Timing for Upper Voltage Range (cont'd)

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Data input DX0 hold time from clock input DX1 receive edge ¹⁾	t_{13} SR	5	—	—	ns	
Data output DOUT valid time	t_{14} CC	7	—	33	ns	

1) These input timings are valid for asynchronous input signal handling of slave select input, shift clock input, and receive data input (bits DXnCR.DSEN = 0).

Table 36 is valid under the following conditions: $C_L = 20$ pF; SSC= slave ; voltage_range= lower

Table 36 USIC SSC Slave Mode Timing for Lower Voltage Range

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Select input DX2 setup to first clock input DX1 transmit edge ¹⁾	t_{10} SR	7	—	—	ns	
Select input DX2 hold after last clock input DX1 receive edge ¹⁾	t_{11} SR	7	—	—	ns	
Receive data input setup time to shift clock receive edge ¹⁾	t_{12} SR	7	—	—	ns	
Data input DX0 hold time from clock input DX1 receive edge ¹⁾	t_{13} SR	5	—	—	ns	
Data output DOUT valid time	t_{14} CC	8	—	41	ns	

1) These input timings are valid for asynchronous input signal handling of slave select input, shift clock input, and receive data input (bits DXnCR.DSEN = 0).

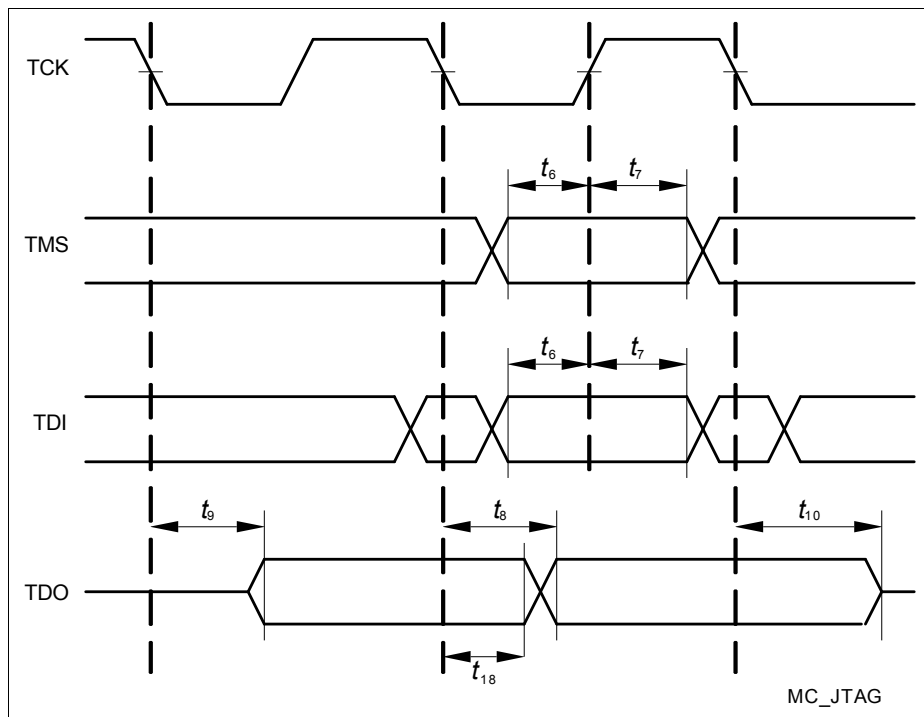


Figure 31 JTAG Timing