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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	CANbus, I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	25
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 24x12b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18lf25k83-i-ss

REGISTER 7-6: OSCTUNE: HFINTOSC TUNING REGISTER

U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	TUN<5:0>					
bit 7		bit 0					

9.8 Interrupt Setup Procedure

1. When using interrupt priority levels, set the IPEN bit in INTCON0 register and then select the user-assigned priority level for the interrupt source by writing the control bits in the appropriate IPRx Control register.

Note: At a device Reset, the IPRx registers are initialized, such that all user interrupt sources are assigned to high priority.

2. Clear the Interrupt Flag Status bit associated with the peripheral in the associated PIRx Status register.
3. Enable the interrupt source by setting the interrupt enable control bit associated with the source in the appropriate PIRx Control register.
4. If the vector table is used (MVECEN = 1), then setup the start address for the Interrupt Vector Table using the IVTBASE register. See **Section 9.2.2 “Interrupt Vector Table Contents”**.
5. Once the IVTBASE is written to, set the Interrupt enable bits in INTCON0 register.
6. An example of setting up interrupts and ISRs using assembly and C can be found in Examples 9-3 and 9-4.

9.9 External Interrupt Pins

The PIC18(L)F26/27/45/46/47/55/56/57K42 devices have three external interrupt sources which can be assigned to any pin on different ports based on the PPS settings. Refer **Section 17.0 “Peripheral Pin Select (PPS) Module”** for possible rerouting options. The external interrupt sources are edge-triggered. If the corresponding INTxEDG bit in the INTCON0 register is set (= 1), the interrupt is triggered by a rising edge. If the bit is clear, the trigger is on the falling edge.

When a valid edge appears on the INTx pin, the corresponding flag bit, INTxF in the PIRx registers, is set. This interrupt can be disabled by clearing the corresponding enable bit, INTxE. Flag bit, INTxF, must be cleared by software in the Interrupt Service Routine before re-enabling the interrupt.

All external interrupts (INT0, INT1 and INT2) can wake-up the processor from Idle or Sleep modes if bit INTxE was set prior to going into those modes. If the Global Interrupt Enable bit, GIE/GIEH, is set, the processor will branch to the interrupt vector following wake-up. Interrupt priority is determined by the value contained in the interrupt priority bits, INT0IP, INT1IP and INT2IP of the IPRx registers.

9.10 Wake-up from Sleep

The interrupt controller provides a wake-up request to the CPU whenever an interrupt event occurs, if the interrupt event is enabled. This occurs regardless of whether the part is in Run, Idle/Doze or Sleep modes. The status of the GIEH/GIEL bits has no effect on the wake-up request. The wake-up request will be asynchronous to all clocks.

9.11 Interrupt Compatibility

When the MVECEN bit in Configuration Word 2L is cleared (Register 5-3), the Interrupt Vector Table feature is disabled and interrupts are compatible with previous high performance 8-bit PIC18 microcontroller devices. In this mode, the Interrupt Vector Table priority has no effect.

When the IPEN bit is also cleared, the interrupt priority feature is disabled and interrupts are compatible with PIC[®]16 microcontroller mid-range devices. All interrupts branch to address 0008h since the interrupt priority is disabled.

REGISTER 9-31: IPR8: PERIPHERAL INTERRUPT PRIORITY REGISTER 8

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
TMR5IP	INT2IP	CLC2IP	CWG2IP	CCP2IP	TMR4IP	TMR3GIP	TMR3IP
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7	TMR5IP: TMR5 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 6	INT2IP: External Interrupt 2 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 5	CLC2IP: CLC2 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 4	CWG2IP: CWG2 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 3	CCP2IP: CCP2 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 2	TMR4IP: TMR4 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 1	TMR3GIP: TMR3 Gate Interrupt Priority bit 1 = High priority 0 = Low priority
bit 0	TMR3IP: TMR3 Interrupt Priority bit 1 = High priority 0 = Low priority

13.0 NONVOLATILE MEMORY (NVM) CONTROL

Nonvolatile Memory (NVM) is separated into two types: Program Flash Memory (PFM) and Data EEPROM Memory.

PFM, Data EEPROM, User IDs and Configuration bits can all be accessed using the REG<1:0> bits of the NVMCON1 register.

The write time is controlled by an on-chip timer. The write/erase voltages are generated by an on-chip charge pump rated to operate over the operating voltage range of the device.

NVM can be protected in two ways, by either code protection or write protection. Code protection (\overline{CP} and \overline{CPD} bits in Configuration Word 5L) disables access, reading and writing to both PFM and Data EEPROM Memory via external device programmers. Code protection does not affect the self-write and erase functionality. Code protection can only be reset by a device programmer performing a Bulk Erase to the device, clearing all nonvolatile memory, Configuration bits and User IDs.

Write protection prohibits self-write and erase to a portion or all of the PFM, as defined by the WRT bits of Configuration Word 4H. Write protection does not affect a device programmer's ability to read, write or erase the device.

TABLE 13-1: NVM ORGANIZATION AND ACCESS INFORMATION

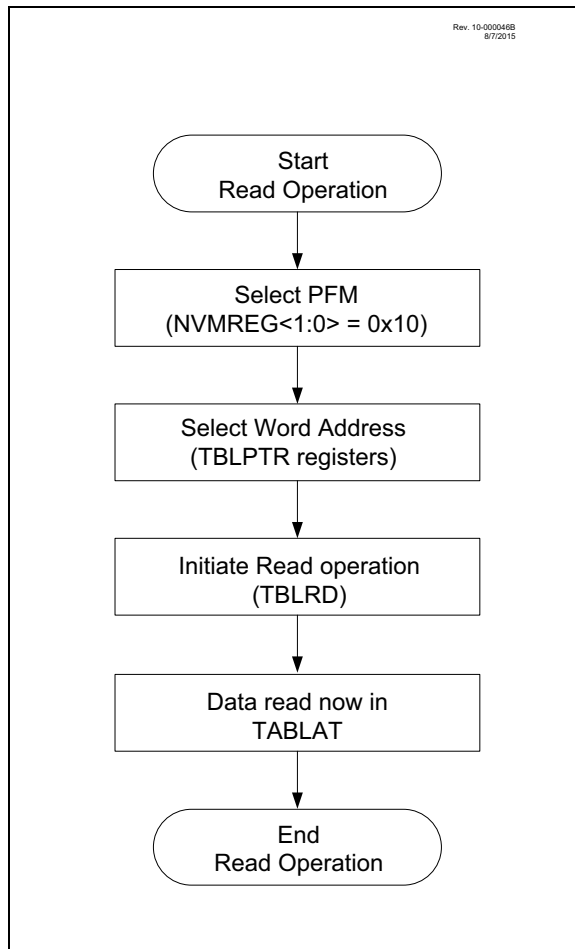
Memory	PC<20:0> ICSP™ Addr<21:0> TBLPTR<21:0> NVMADDR<9:0>	Execution	User Access		
		CPU Execution	REG	TABLAT	NVMDAT
Program Flash Memory (PFM)	00 0000h ... 01 FFFFh	Read	10	Read/ Write ⁽¹⁾	— ⁽³⁾
User IDs ⁽²⁾	20 0000h ... 20 000Fh	No Access	x1	Read/ Write	— ⁽³⁾
Reserved	20 0010h ... 2F FFFFh	No Access	— ⁽³⁾		
Configuration	30 0000h ... 30 0009h	No Access	x1	Read/ Write ⁽¹⁾	— ⁽³⁾
Reserved	30 000Ah ... 30 FFFFh	No Access	— ⁽³⁾		
User Data Memory (Data EEPROM)	31 0000h ... 31 03FFh	No Access	00	— ⁽³⁾	Read/ Write ⁽¹⁾
Reserved	31 0400h ... 3E FFFFh	No Access	— ⁽³⁾		
Device Information Area (DIA)	3F 0000h ... 3F 003Fh	No Access	x1	Read	— ⁽³⁾
Reserved	3F 0040h ... 3F FF09h	No Access	— ⁽³⁾		
Device Configuration Information (DCI)	3F FF00h ... 3F FF09h	No Access	x1	Read	— ⁽³⁾
Reserved	3F FF0Ah ... 3F FFFBh	No Access	— ⁽³⁾		
Revision ID/ Device ID	3F FFFCh ... 3F FFFFh	No Access	x1	Read	— ⁽³⁾

Note 1: Subject to Memory Write Protection settings.

Note 2: User IDs are eight words ONLY. There is no code protection, table read protection or write protection implemented for this region.

Note 3: Reads as '0', writes clear the WR bit and WRERR bit is set.

**FIGURE 13-5: PROGRAM FLASH
MEMORY READ
FLOWCHART**



REGISTER 14-9: CRCXORH: CRC XOR HIGH BYTE REGISTER

R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x
X<15:8>							
bit 7							
bit 0							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
 '1' = Bit is set '0' = Bit is cleared

bit 7-0 **X<15:8>**: XOR of Polynomial Term X^n Enable bits

REGISTER 14-10: CRCXORL: CRC XOR LOW BYTE REGISTER

R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	U-1
X<7:1>							—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit
 u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
 '1' = Bit is set '0' = Bit is cleared

bit 7-1 **X<7:1>**: XOR of Polynomial Term X^n Enable bits

bit 0 **Unimplemented**: Read as '1'

REGISTER 16-4: ANSELx: ANALOG SELECT REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
ANSELx7	ANSELx6	ANSELx5	ANSELx4	ANSELx3	ANSELx2	ANSELx1	ANSELx0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

bit 7-0

ANSELx<7:0>: Analog Select on Pins Rx<7:0>

1 = Digital Input buffers are disabled.

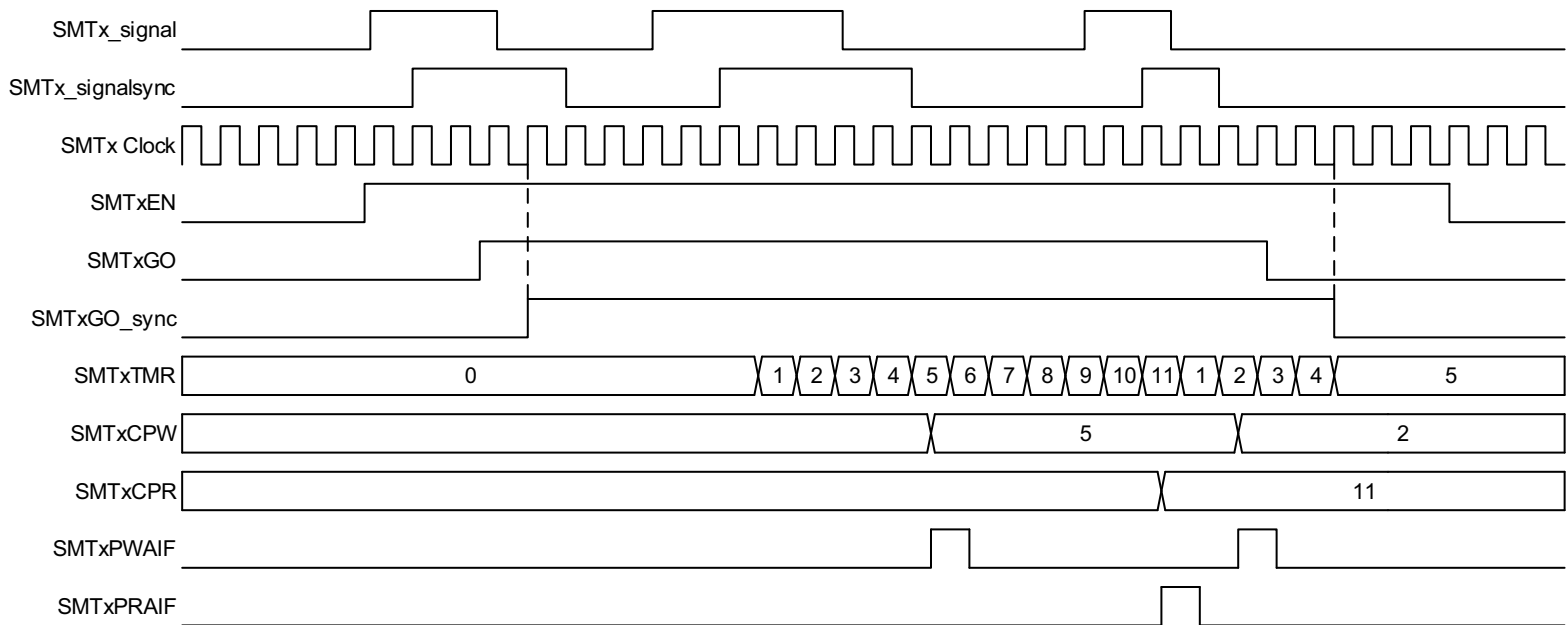
0 = ST and TTL input devices are enabled

TABLE 16-5: ANALOG SELECT PORT REGISTERS

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ANSELA	ANSELA7	ANSELA6	ANSELA5	ANSELA4	ANSELA3	ANSELA2	ANSELA1	ANSELA0
ANSELB	ANSELB7	ANSELB6	ANSELB5	ANSELB4	ANSELB3	ANSELB2	ANSELB1	ANSELB0
ANSELC	ANSELC7	ANSELC6	ANSELC5	ANSELC4	ANSELC3	ANSELC2	ANSELC1	ANSELC0

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FIGURE 25-6: PERIOD AND DUTY-CYCLE REPEAT ACQUISITION MODE TIMING DIAGRAM



REGISTER 26-4: CWGxISM: CWGx INPUT SELECTION REGISTER

U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	IS<4:0>				
bit 7			bit 0				

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7-5

Unimplemented Read as '0'

bit 4-0

IS<4:0>: CWG Data Input Selection Multiplexer Select bits

IS<4:0>	CWG1	CWG2	CWG3
	Input Selection	Input Selection	Input Selection
11111-10011	Reserved	Reserved	Reserved
10010	CLC4_out	CLC4_out	CLC4_out
10001	CLC3_out	CLC3_out	CLC3_out
10000	CLC2_out	CLC2_out	CLC2_out
01111	CLC1_out	CLC1_out	CLC1_out
01110	DSM_out	DSM_out	DSM_out
01101	CMP2OUT	CMP2OUT	CMP2OUT
01100	CMP1OUT	CMP1OUT	CMP1OUT
01011	NCO1OUT	NCO1OUT	NCO1OUT
01010-01001	Reserved	Reserved	Reserved
01000	PWM8OUT	PWM8OUT	PWM8OUT
00111	PWM7OUT	PWM7OUT	PWM7OUT
00110	PWM6OUT	PWM6OUT	PWM6OUT
00101	PWM5OUT	PWM5OUT	PWM5OUT
00100	CCP4_out	CCP4_out	CCP4_out
00011	CCP3_out	CCP3_out	CCP3_out
00010	CCP2_out	CCP2_out	CCP2_out
00001	CCP1_out	CCP1_out	CCP1_out
00000	Pin selected by CWG1PPS	Pin selected by CWG2PPS	Pin selected by CWG3PPS

27.0 CONFIGURABLE LOGIC CELL (CLC)

The Configurable Logic Cell (CLCx) module provides programmable logic that operates outside the speed limitations of software execution. The logic cell takes up to 32 input signals and, through the use of configurable gates, reduces the 32 inputs to four logic lines that drive one of eight selectable single-output logic functions.

Input sources are a combination of the following:

- I/O pins
- Internal clocks
- Peripherals
- Register bits

The output can be directed internally to peripherals and to an output pin.

There are four CLC modules available on this device - CLC1, CLC2, CLC3 and CLC4.

Note: The CLC1, CLC2, CLC3 and CLC4 are four separate module instances of the same CLC module design. Throughout this section, the lower case 'x' in register names is a generic reference to the CLC number (which should be substituted with 1, 2, 3, or 4 during code development). For example, the control register is generically described in this chapter as CLCxCON, but the actual device registers are CLC1CON, CLC2CON, CLC3CON and CLC4CON.

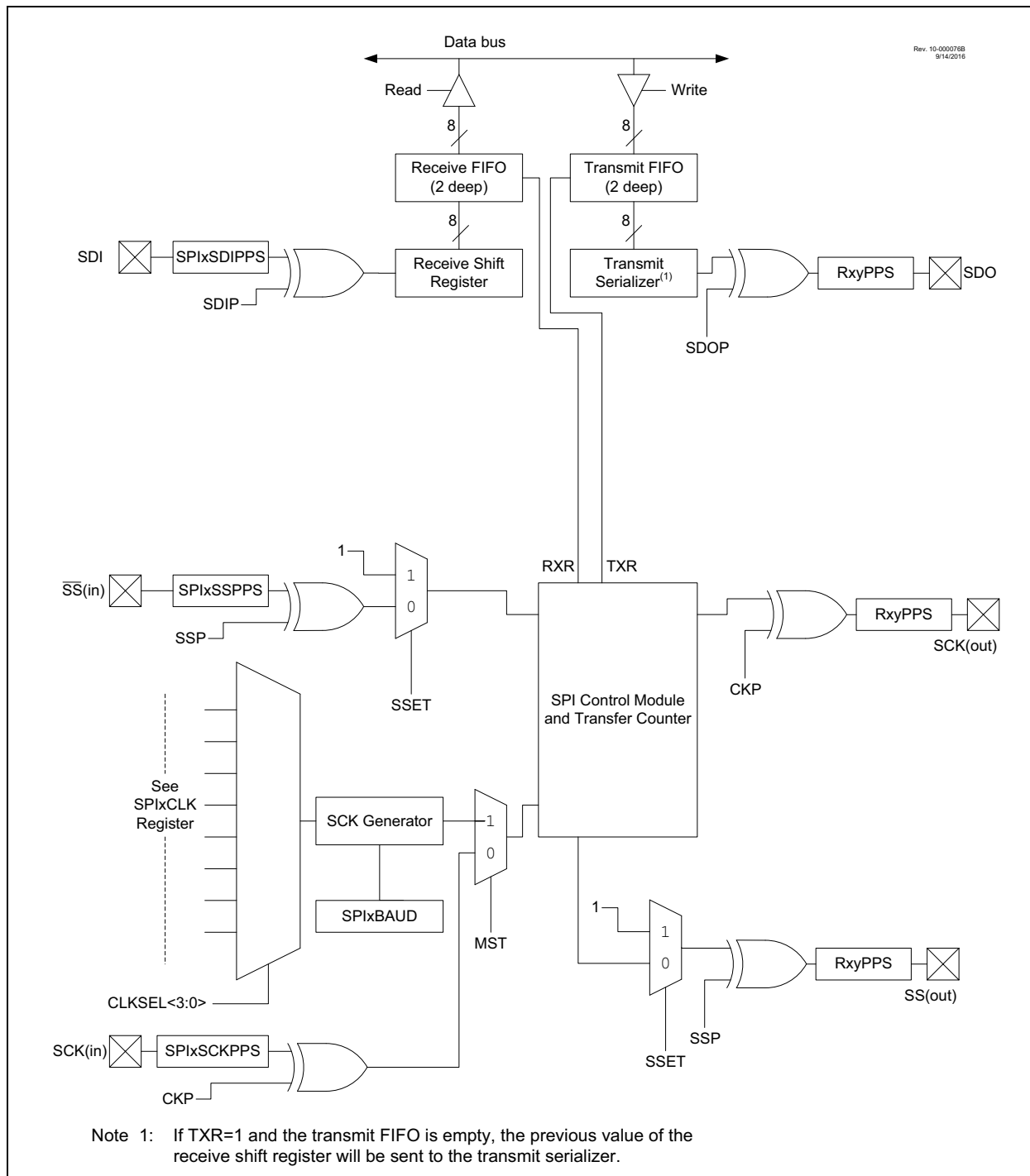
Refer to Figure 27-1 for a simplified diagram showing signal flow through the CLCx.

Possible configurations include:

- Combinatorial Logic
 - AND
 - NAND
 - AND-OR
 - AND-OR-INVERT
 - OR-XOR
 - OR-XNOR
- Latches
 - S-R
 - Clocked D with Set and Reset
 - Transparent D with Set and Reset

PIC18(L)F25/26K83

FIGURE 32-1: SPI MODULE SIMPLIFIED BLOCK DIAGRAM



32.7 SPI Operation in Sleep Mode

SPI Master mode will operate in Sleep, provided the clock source selected by SPIxCLK is active in Sleep mode. FIFOs will operate as they would when the part is awake. When TXR = 1, the TXFIFO will need to contain data in order for transfers to take place in Sleep. All interrupts will still set the interrupt flags in Sleep but only enabled interrupts will wake the device from Sleep.

SPI Slave mode will operate in Sleep, because the clock is provided by an external master device. FIFOs will still operate and interrupts will set interrupt flags, and enabled interrupts will wake the device from Sleep.

32.8 SPI Interrupts

There are three top level SPI interrupts in the PIRx register:

- SPI Transmit
- SPI Receive
- SPI Module status

The status interrupts are enabled at the module level in the SPIxINTE register. Only enabled status interrupts will cause the single top level SPIxIF flag to be set.

32.8.1 SPI RECEIVER DATA INTERRUPT

The SPI Receiver Data Interrupt is set when RXFIFO contains data, and is cleared when the RXFIFO is empty. The interrupt flag SPI1RXIF is located in PIRx and the interrupt enable SPI1RXIE is located in PIEx. This interrupt flag is read-only.

32.8.2 SPI TRANSMITTER DATA INTERRUPT

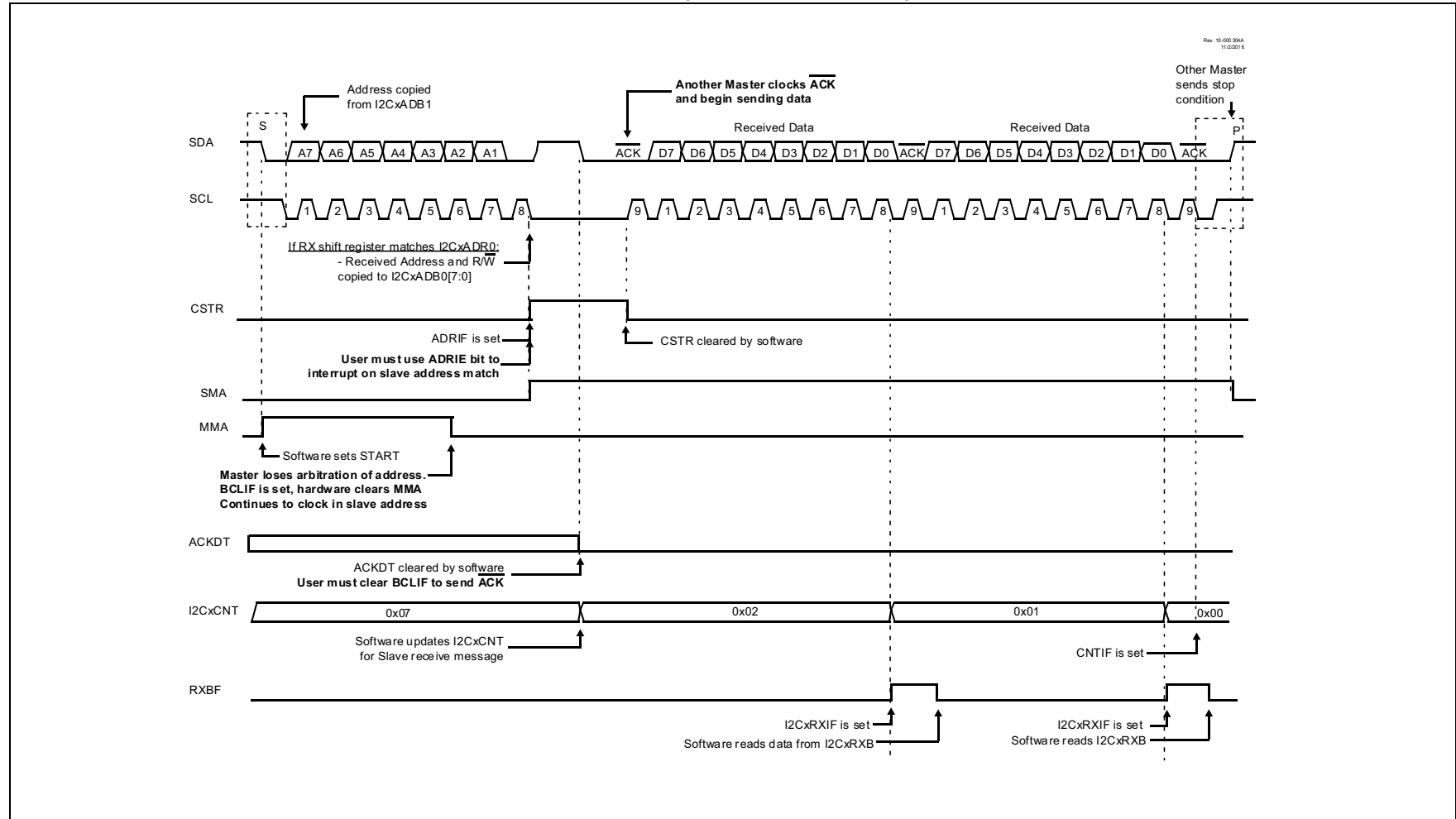
The SPI Transmitter Data Interrupt is set when TXFIFO is not full, and is cleared when the TXFIFO is full. The interrupt flag SPI1TXIF is located in PIRx and the interrupt enable SPI1TXIE is located in PIEx. The interrupt flag is read-only.

32.8.3 SPI MODULE STATUS INTERRUPTS

The SPIxIF flag in the respective PIR register is set when any of the individual status flags in SPIxINTF and their respective SPIxINTE bits are set. In order for the setting of any specific interrupt flag to interrupt normal program flow both the SPIxIE bit as well as the specific bit in SPIxINTE associated with that interrupt must be set.

The Status Interrupts are:

- Shift Register Empty Interrupt
- Transfer Counter is Zero Interrupt
- Start of Slave Select Interrupt
- End of Slave Select Interrupt
- Receiver Overflow Interrupt
- Transmitter Underflow Interrupt

FIGURE 33-24: I²C MULTI-MASTER, 7-BIT ADDRESS, WRITE (ADRIE = 1, WRIE = 0)

REGISTER 33-16: I2CxADB0: I²C ADDRESS DATA BUFFER 0 REGISTER⁽¹⁾

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
ADB7	ADB6	ADB5	ADB4	ADB3	ADB2	ADB1	ADB0
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HS = Hardware set HC = Hardware clear

bit 7-0

MODE<2:0> = 00x

ADB<7:1>: Address Data byte

Received matching 7-bit slave address data

R/W: Read/not-Write Data bit

Received read/write value from 7-bit address byte

MODE<2:0> = 01x

ADB<7:0>: Address Data byte

Received matching lower eight bits of 10-bit slave address data

MODE<2:0> = 100

Unused in this mode; bit state is a "don't care"

MODE<2:0> = 101

ADB<7:0>: Low Address Data byte

Low 10-bit address value copied to transmit shift register

MODE<2:0> = 11x

ADB<7:1>: Address Data byte

Received matching 7-bit slave address

R/W: Read/not-Write Data bit

Received read/write value received 7-bit slave address byte

Note 1: This register is read only except in master, 10-bit Address mode (MODE<2:0> = 101).

34.2.4 LISTEN ONLY MODE

Listen Only mode provides a means for the CAN module to receive all messages, including messages with errors. This mode can be used for bus monitor applications or for detecting the baud rate in 'hot plugging' situations. For auto-baud detection, it is necessary that there are at least two other nodes which are communicating with each other. The baud rate can be detected empirically by testing different values until valid messages are received. The Listen Only mode is a silent mode, meaning no messages will be transmitted while in this state, including error flags or Acknowledge signals. In Listen Only mode, both valid and invalid messages will be received, regardless of RXMn bit settings. The filters and masks can still be used to allow only particular valid messages to be loaded into the Receive registers, or the filter masks can be set to all zeros to allow a message with any identifier to pass. All invalid messages will be received in this mode, regardless of filters and masks or RXMn Receive Buffer mode bits. The error counters are reset and deactivated in this state. The Listen Only mode is activated by setting the mode request bits in the CANCON register to 0b011.

34.2.5 LOOPBACK MODE

This mode will allow internal transmission of messages from the transmit buffers to the receive buffers without actually transmitting messages on the CAN bus. This mode can be used in system development and testing. In this mode, the ACK bit is ignored and the device will allow incoming messages from itself, just as if they were coming from another node. The Loopback mode is a silent mode, meaning no messages will be transmitted while in this state, including error flags or Acknowledge signals. The TXCAN pin will revert to port I/O while the device is in this mode. The filters and masks can be used to allow only particular messages to be loaded into the receive registers. The masks can be set to all zeros to provide a mode that accepts all messages. The Loopback mode is activated by setting the mode request bits in the CANCON register to 0b010.

34.2.6 ERROR RECOGNITION MODE

The module can be set to ignore all errors and receive any message. In functional Mode 0, the Error Recognition mode is activated by setting the RXM<1:0> bits in the RXBnCON registers to '11'. In this mode, the data which is in the message assembly buffer until the error time, is copied in the receive buffer and can be read via the CPU interface.

34.3 CAN Module Functional Modes

In addition to CAN modes of operation, the CAN module offers a total of three functional modes. Each of these modes are identified as Mode 0, Mode 1 and Mode 2.

34.3.1 MODE 0 – LEGACY MODE

Mode 0 is designed to be fully compatible with CAN modules used in PIC18CXX8 and PIC18FXX8 devices. This is the default mode of operation on all Reset conditions. As a result, module code written for the PIC18XX8 CAN module may be used on the CAN module with only very minor code changes.

The following is the list of resources available in Mode 0:

- Three transmit buffers: TXB0, TXB1 and TXB2
- Two receive buffers: RXB0 and RXB1
- Two acceptance masks, one for each receive buffer: RXM0, RXM1
- Six acceptance filters, 2 for RXB0 and 4 for RXB1: RXF0, RXF1, RXF2, RXF3, RXF4, RXF5

34.3.2 MODE 1 – ENHANCED LEGACY MODE

Mode 1 is similar to Mode 0, with the exception that more resources are available in Mode 1. There are 16 acceptance filters and two acceptance mask registers. Acceptance Filter 15 can be used as either an acceptance filter or an acceptance mask register. In addition to three transmit and two receive buffers, there are six more message buffers. One or more of these additional buffers can be programmed as transmit or receive buffers. These additional buffers can also be programmed to automatically handle RTR messages.

Fourteen of sixteen acceptance filter registers can be dynamically associated to any receive buffer and acceptance mask register. One can use this capability to associate more than one filter to any one buffer.

When a receive buffer is programmed to use standard identifier messages, part of the full acceptance filter register can be used as a data byte filter. The length of the data byte filter is programmable from 0 to 18 bits. This functionality simplifies implementation of high-level protocols, such as the DeviceNet™ protocol.

The following is the list of resources available in Mode 1:

- Three transmit buffers: TXB0, TXB1 and TXB2
- Two receive buffers: RXB0 and RXB1
- Six buffers programmable as TX or RX: B0-B5
- Automatic RTR handling on B0-B5
- Sixteen dynamically assigned acceptance filters: RXF0-RXF15
- Two dedicated acceptance mask registers; RXF15 programmable as third mask: RXM0-RXM1, RXF15
- Programmable data filter on standard identifier

34.15.3.1 Programmable TX/RX and Auto-RTR Buffers

The ECAN module contains six message buffers that can be programmed as transmit or receive buffers. Any of these buffers can also be programmed to automatically handle RTR messages.

Note: These registers are not used in Mode 0.

REGISTER 34-22: BnCON: TX/RX BUFFER 'n' CONTROL REGISTERS IN RECEIVE MODE [0 ≤ n ≤ 5, TXnEN (BSEL0<n>) = 0]⁽¹⁾

R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
RXFUL ⁽²⁾	RXM1	RXRTRRO	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7 **RXFUL:** Receive Full Status bit⁽²⁾
 1 = Receive buffer contains a received message
 0 = Receive buffer is open to receive a new message
- bit 6 **RXM1:** Receive Buffer Mode bit
 1 = Receive all messages including partial and invalid (acceptance filters are ignored)
 0 = Receive all valid messages as per acceptance filters
- bit 5 **RXRTRRO:** Read-Only Remote Transmission Request for Received Message bit
 1 = Received message is a remote transmission request
 0 = Received message is not a remote transmission request
- bit 4-0 **FILHIT<4:0>:** Filter Hit bits
 These bits indicate which acceptance filter enabled the last message reception into this buffer.
 01111 = Acceptance Filter 15 (RXF15)
 01110 = Acceptance Filter 14 (RXF14)
 ...
 00001 = Acceptance Filter 1 (RXF1)
 00000 = Acceptance Filter 0 (RXF0)

Note 1: These registers are available in Mode 1 and 2 only.

2: This bit is set by the CAN module upon receiving a message and must be cleared by software after the buffer is read. As long as RXFUL is set, no new message will be loaded and the buffer will be considered full.

REGISTER 34-53: BRGCON2: BAUD RATE CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SEG2PHTS	SAM	SEG1PH2	SEG1PH1	SEG1PH0	PRSEG2	PRSEG1	PRSEG0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7 **SEG2PHTS:** Phase Segment 2 Time Select bit
1 = Freely programmable
0 = Maximum of PHEG1 or Information Processing Time (IPT), whichever is greater
- bit 6 **SAM:** Sample of the CAN bus Line bit
1 = Bus line is sampled three times prior to the sample point
0 = Bus line is sampled once at the sample point
- bit 5-3 **SEG1PH<2:0>:** Phase Segment 1 bits
111 = Phase Segment 1 time = 8 x T_Q
110 = Phase Segment 1 time = 7 x T_Q
101 = Phase Segment 1 time = 6 x T_Q
100 = Phase Segment 1 time = 5 x T_Q
011 = Phase Segment 1 time = 4 x T_Q
010 = Phase Segment 1 time = 3 x T_Q
001 = Phase Segment 1 time = 2 x T_Q
000 = Phase Segment 1 time = 1 x T_Q
- bit 2-0 **PRSEG<2:0>:** Propagation Time Select bits
111 = Propagation time = 8 x T_Q
110 = Propagation time = 7 x T_Q
101 = Propagation time = 6 x T_Q
100 = Propagation time = 5 x T_Q
011 = Propagation time = 4 x T_Q
010 = Propagation time = 3 x T_Q
001 = Propagation time = 2 x T_Q
000 = Propagation time = 1 x T_Q

REGISTER 40-2: HLVDCON1: LOW-VOLTAGE DETECT CONTROL REGISTER 1

U-0	U-0	U-0	U-0	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u
—	—	—	—	SEL<3:0>			
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

u = Bit is unchanged

bit 7-4

Unimplemented: Read as '0'

bit 3-0

SEL<3:0>: High/Low Voltage Detection Limit Selection bits

SEL<3:0>	Typical Voltage
1111	Reserved
1110	4.65V
1101	4.35V
1100	4.20V
1011	4.00V
1010	3.75V
1001	3.60V
1000	3.35V
0111	3.15V
0110	2.90V
0101	2.75V
0100	2.60V
0011	2.50V
0010	2.25V
0001	2.10V
0000	1.90V

TABLE 40-2: SUMMARY OF REGISTERS ASSOCIATED WITH HIGH/LOW-VOLTAGE DETECT MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
HLVDCON0	EN	—	OUT	RDY	—	—	INTH	INTL	709
HLVDCON1	—	—	—	—	SEL<3:0>				710

Legend: — = unimplemented, read as '0'. Shaded cells are unused by the HLVD module.

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TABLE 43-1: REGISTER FILE SUMMARY FOR PIC18(L)F25/26K83 DEVICES (CONTINUED)

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
3880h	STATUS_CSHAD	—	TO	PD	N	OV	Z	DC	C	47
387Fh - 3800h	—	Unimplemented								—
37FFh	CANCON_RO0	CANCON_RO0								603
37FEh	CANSTAT_RO0	CANSTAT_RO0								604
37FDh	RXB1D7	RXB1D7								620
37FCh	RXB1D6	RXB1D6								620
37FBh	RXB1D5	RXB1D5								620
37FAh	RXB1D4	RXB1D4								620
37F9h	RXB1D3	RXB1D3								620
37F8h	RXB1D2	RXB1D2								620
37F7h	RXB1D1	RXB1D1								620
37F6h	RXB1D0	RXB1D0								620
37F5h	RXB1DLC	—	RXRTR	RB1	R0	DLC3	DLC2	DLC1	DLC0	620
37F4h	RXB1EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	619
37F3h	RXB1EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	619
37F2h	RXB1SIDL	SID2	SID1	SID0	SRR	EXID	—	EID17	EID16	619
37F1h	RXB1SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	618
37F0h	RXB1CON	RXFUL	RXM1	RXM0	—	RXRTRRO	FILHIT2	FILHIT1	FILHIT0	617
37F0h	RXB1CON	RXFUL	RXM1	RTRRO	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0	617
37EFh	CANCON_RO1	CANCON_RO1								603
37EEh	CANSTAT_RO1	CANSTAT_RO1								604
37EDh	TXB0D7	TXB0D7								611
37ECh	TXB0D6	TXB0D6								611
37EBh	TXB0D5	TXB0D5								611
37EAh	TXB0D4	TXB0D4								611
37E9h	TXB0D3	TXB0D3								611
37E8h	TXB0D2	TXB0D2								611
37E7h	TXB0D1	TXB0D1								611
37E6h	TXB0D0	TXB0D0								611
37E5h	TXB0DLC	—	TXRTR	—	—	DLC3	DLC2	DLC1	DLC0	612
37E4h	TXB0EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	611
37E3h	TXB0EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	610
37E2h	TXB0SIDL	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	610
37E1h	TXB0SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	610
37E0h	TXB0CON	TXBIF	TXABT	TXLARB	TXERR	TXREQ	—	TXPRI1	TXPRI0	609
37DFh	CANCON_RO2	CANCON_RO2								603
37DEh	CANSTAT_RO2	CANSTAT_RO2								604
37DDh	TXB1D7	TXB1D7								611
37DCh	TXB1D6	TXB1D6								611
37DBh	TXB1D5	TXB1D5								611
37DAh	TXB1D4	TXB1D4								611
37D9h	TXB1D3	TXB1D3								611
37D8h	TXB1D2	TXB1D2								611
37D7h	TXB1D1	TXB1D1								611
37D6h	TXB1D0	TXB1D0								611
37D5h	TXB1DLC	—	TXRTR	—	—	DLC3	DLC2	DLC1	DLC0	612
37D4h	TXB1EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	611
37D3h	TXB1EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	610

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition

Note 1: Not present in LF devices.