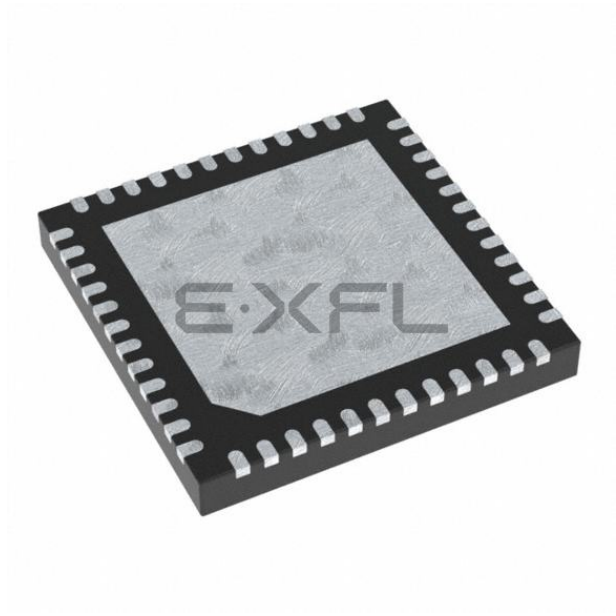

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Details	
Product Status	Active
Core Processor	ARM® Cortex®-M4
Core Size	32-Bit Single-Core
Speed	120MHz
Connectivity	I²C, IrDA, Memory Card, SPI, SSC, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	34
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	48-VFQFN Exposed Pad
Supplier Device Package	48-QFN (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsam4s4ab-mn

Figure 2-2. SAM4SD32/SD16/SA16 64-pin Version Block Diagram

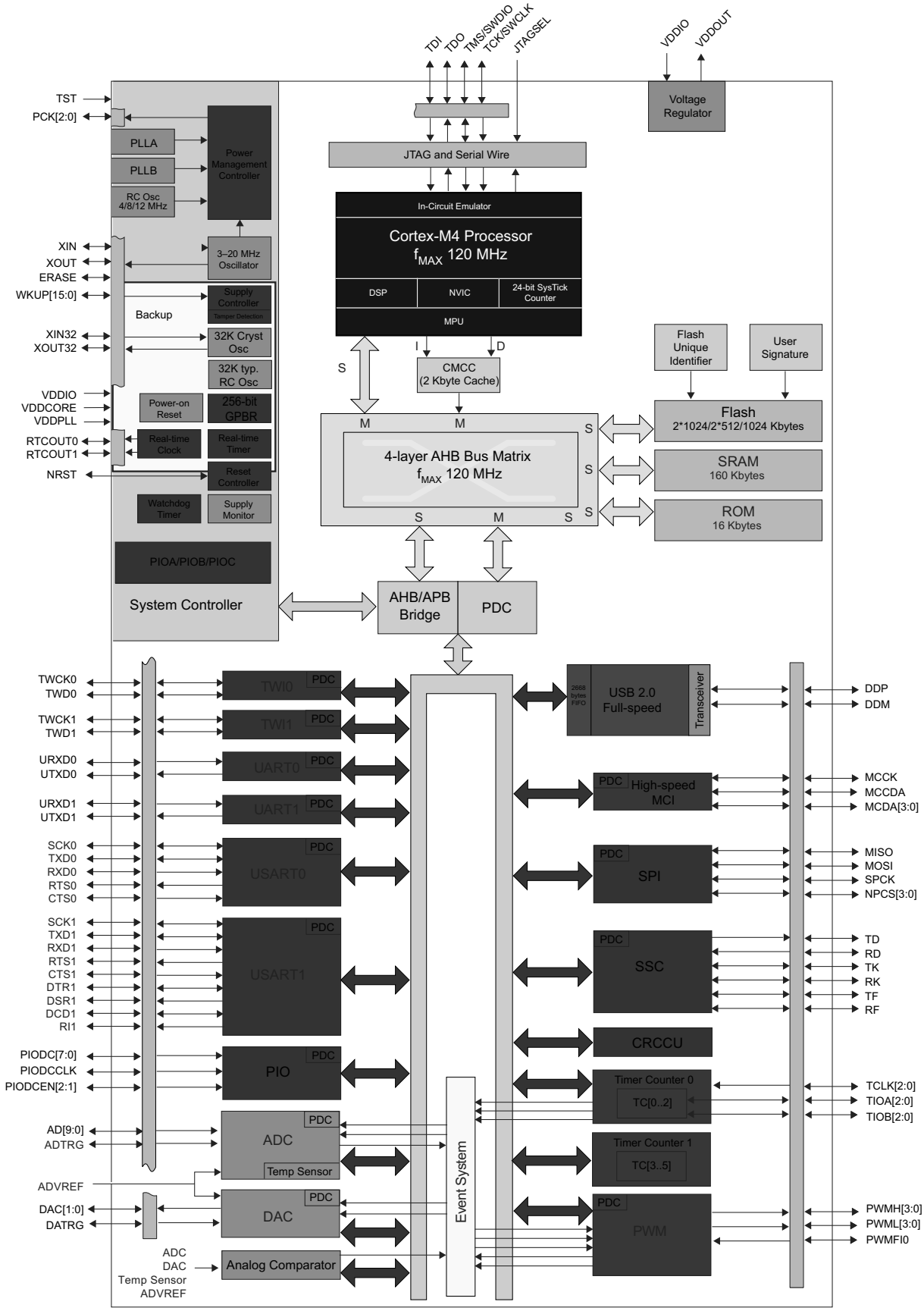
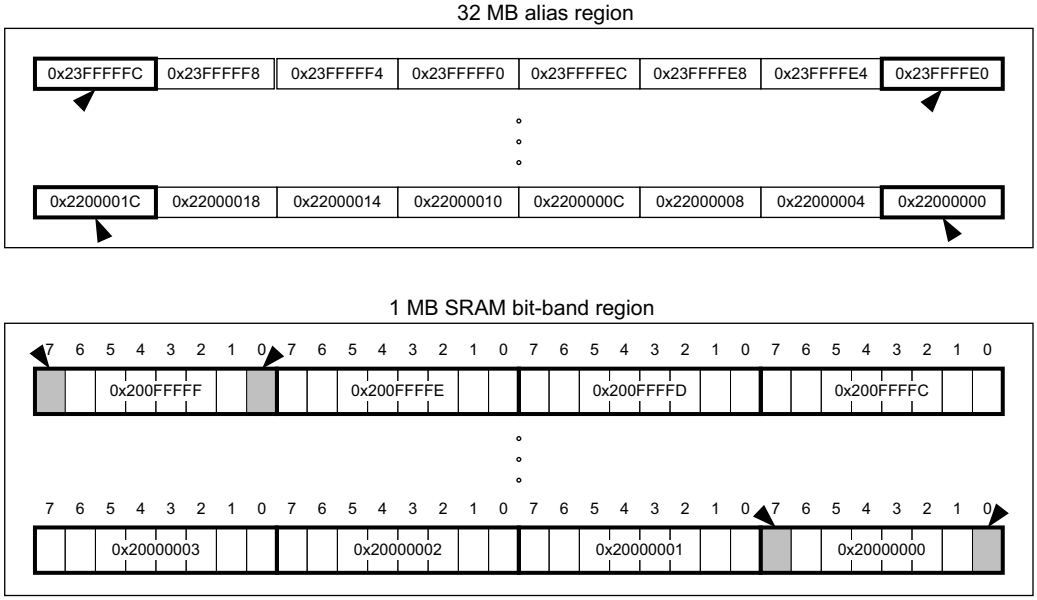


Figure 12-4. Bit-band Mapping



Directly Accessing an Alias Region

Writing to a word in the alias region updates a single bit in the bit-band region.

Bit[0] of the value written to a word in the alias region determines the value written to the targeted bit in the bit-band region. Writing a value with bit[0] set to 1 writes a 1 to the bit-band bit, and writing a value with bit[0] set to 0 writes a 0 to the bit-band bit.

Bits[31:1] of the alias word have no effect on the bit-band bit. Writing 0x01 has the same effect as writing 0xFF. Writing 0x00 has the same effect as writing 0x0E.

Reading a word in the alias region:

- 0x00000000 indicates that the targeted bit in the bit-band region is set to 0
- 0x00000001 indicates that the targeted bit in the bit-band region is set to 1

Directly Accessing a Bit-band Region

"Behavior of Memory Accesses" describes the behavior of direct byte, halfword, or word accesses to the bit-band regions.

12.4.2.6 Memory Endianness

The processor views memory as a linear collection of bytes numbered in ascending order from zero. For example, bytes 0–3 hold the first stored word, and bytes 4–7 hold the second stored word. "Little-endian Format" describes how words of data are stored in memory.

Little-endian Format

In little-endian format, the processor stores the least significant byte of a word at the lowest-numbered byte, and the most significant byte at the highest-numbered byte. For example:

15.5.4 Real-time Timer Status Register

Name: RTT_SR

Address: 0x400E143C

Access: Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–

23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–

15	14	13	12	11	10	9	8
–	–	–	–	–	–	–	–

7	6	5	4	3	2	1	0
–	–	–	–	–	–	RTTINC	ALMS

- **ALMS: Real-time Alarm Status (cleared on read)**

0: The Real-time Alarm has not occurred since the last read of RTT_SR.

1: The Real-time Alarm occurred since the last read of RTT_SR.

- **RTTINC: Prescaler Roll-over Status (cleared on read)**

0: No prescaler roll-over occurred since the last read of the RTT_SR.

1: Prescaler roll-over occurred since the last read of the RTT_SR.

21.3.5.5 Flash General-purpose NVM Commands

General-purpose NVM bits (GP NVM bits) can be set using the **Set GPNVM** command **(SGPB)**. This command also activates GP NVM bits. A bit mask is provided as argument to the command. When bit 0 of the bit mask is set, then the first GP NVM bit is activated.

In the same way, the **Clear GPNVM** command **(CGPB)** is used to clear general-purpose NVM bits. The general-purpose NVM bit is deactivated when the corresponding bit in the pattern value is set to 1.

Table 21-11. Set/Clear GP NVM Command

Step	Handshake Sequence	MODE[3:0]	DATA[15:0]
1	Write handshaking	CMDE	SGPB or CGPB
2	Write handshaking	DATA	GP NVM bit pattern value

General-purpose NVM bits can be read using the **Get GPNVM Bit** command **(GGPB)**. The n^{th} GP NVM bit is active when bit n of the bit mask is set.

Table 21-12. Get GP NVM Bit Command

Step	Handshake Sequence	MODE[3:0]	DATA[15:0]
1	Write handshaking	CMDE	GGPB
2	Read handshaking	DATA	GP NVM Bit Mask Status 0 = GP NVM bit is cleared 1 = GP NVM bit is set

21.3.5.6 Flash Security Bit Command

A security bit can be set using the **Set Security Bit** command (SSE). Once the security bit is active, the Fast Flash programming is disabled. No other command can be run. An event on the Erase pin can erase the security bit once the contents of the Flash have been erased.

Table 21-13. Set Security Bit Command

Step	Handshake Sequence	MODE[3:0]	DATA[15:0]
1	Write handshaking	CMDE	SSE
2	Write handshaking	DATA	0

Once the security bit is set, it is not possible to access FFPI. The only way to erase the security bit is to erase the Flash.

In order to erase the Flash, the user must perform the following:

1. Power-off the chip.
2. Power-on the chip with TST = 0.
3. Assert Erase during a period of more than 220 ms.
4. Power-off the chip.

Then it is possible to return to FFPI mode and check that Flash is erased.

21.3.5.7 Memory Write Command

This command is used to perform a write access to any memory location.

The software can disable or enable the 4/8/12 MHz fast RC oscillator with the MOSCRCEN bit in the Clock Generator Main Oscillator Register (CKGR_MOR).

The user can also select the output frequency of the fast RC oscillator, either 4/8/12 MHz are available. It can be done through MOSCRCF bits in CKGR_MOR. When changing this frequency selection, the MOSCRCS bit in the Power Management Controller Status Register (PMC_SR) is automatically cleared and MAINCK is stopped until the oscillator is stabilized. Once the oscillator is stabilized, MAINCK restarts and MOSCRCS is set.

When disabling the main clock by clearing the MOSCRCEN bit in CKGR_MOR, the MOSCRCS bit in PMC_SR is automatically cleared, indicating the main clock is off.

Setting the MOSCRCS bit in the Power Management Controller Interrupt Enable Register (PMC_IER) can trigger an interrupt to the processor.

When main clock (MAINCK) is not used to drive the processor and frequency monitor (SLCKis used instead), it is recommended to disable the main oscillators.

The CAL4, CAL8 and CAL12 values in the PMC Oscillator Calibration Register (PMC_OCR) are the default values set by Atmel during production. These values are stored in a specific Flash memory area different from the main memory plane. These values cannot be modified by the user and cannot be erased by a Flash erase command or by the ERASE pin. Values written by the user's application in PMC_OCR are reset after each power up or peripheral reset.

28.5.2 Fast RC Oscillator Clock Frequency Adjustment

It is possible for the user to adjust the main RC oscillator frequency through PMC_OCR. By default, SEL4/8/12 are low, so the RC oscillator will be driven with Flash calibration bits which are programmed during chip production.

The user can adjust the trimming of the 4/8/12 MHz fast RC oscillator through this register in order to obtain more accurate frequency (to compensate derating factors such as temperature and voltage).

In order to calibrate the oscillator lower frequency, SEL4 must be set to 1 and a good frequency value must be configured in CAL4. Likewise, SEL8/12 must be set to 1 and a trim value must be configured in CAL8/12 in order to adjust the other frequencies of the oscillator.

It is possible to adjust the oscillator frequency while operating from this clock. For example, when running on lowest frequency it is possible to change the CAL4 value if SEL4 is set in PMC_OCR.

It is possible to restart, at anytime, a measurement of the main frequency by means of the RCMEAS bit in Main Clock Frequency Register (CKGR_MCFR). Thus, when MAINFRDY flag reads 1, another read access on CKGR_MCFR provides an image of the frequency of the main clock on MAINF field. The software can calculate the error with an expected frequency and correct the CAL4 (or CAL8/CAL12) field accordingly. This may be used to compensate frequency drift due to derating factors such as temperature and/or voltage.

28.5.3 3 to 20 MHz Crystal or Ceramic Resonator-based Oscillator

After reset, the 3 to 20 MHz crystal or ceramic resonator-based oscillator is disabled and it is not selected as the source of MAINCK.

The user can select the 3 to 20 MHz crystal or ceramic resonator-based oscillator to be the source of MAINCK, as it provides a more accurate frequency. The software enables or disables the main oscillator in order to reduce power consumption by clearing the MOSCXTEN bit in CKGR_MOR.

When disabling the main oscillator by clearing the MOSCXTEN bit in CKGR_MOR, the MOSCXTS bit in PMC_SR is automatically cleared, indicating the main clock is off.

When enabling the main oscillator, the user must initiate the main oscillator counter with a value corresponding to the start-up time of the oscillator. This start-up time depends on the crystal frequency connected to the oscillator.

When the MOSCXTEN bit and the MOSCXTST are written in CKGR_MOR to enable the main oscillator, the XIN and XOUT pins are automatically switched into Oscillator mode and MOSCXTS bit in PMC_SR is cleared and the

29.17.11PMC Master Clock Register

Name: PMC_MCKR

Address: 0x400E0430

Access: Read/Write

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–

23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–

15	14	13	12	11	10	9	8
–	–	PLLBDIV2	PLLADIV2	–	–	–	–

7	6	5	4	3	2	1	0
–	PRES			–	–	CSS	

This register can only be written if the WPEN bit is cleared in the PMC Write Protection Mode Register.

- **CSS: Master Clock Source Selection**

Value	Name	Description
0	SLOW_CLK	Slow Clock is selected
1	MAIN_CLK	Main Clock is selected
2	PLLA_CLK	PLLA Clock is selected
3	PLLB_CLK	PLLBClock is selected

- **PRES: Processor Clock Prescaler**

Value	Name	Description
0	CLK_1	Selected clock
1	CLK_2	Selected clock divided by 2
2	CLK_4	Selected clock divided by 4
3	CLK_8	Selected clock divided by 8
4	CLK_16	Selected clock divided by 16
5	CLK_32	Selected clock divided by 32
6	CLK_64	Selected clock divided by 64
7	CLK_3	Selected clock divided by 3

- **PLLADIV2: PLLA Divisor by 2**

PLLADIV2	PLLA Clock Division
0	PLLA clock frequency is divided by 1.
1	PLLA clock frequency is divided by 2.

29.17.20PMC Fault Output Clear Register

Name: PMC_FOCR

Address: 0x400E0478

Access: Write-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
–	–	–	–	–	–	–	–
7	6	5	4	3	2	1	0
–	–	–	–	–	–	–	FOCLR

- **FOCLR: Fault Output Clear**

Clears the clock failure detector fault output.

Table 31-5. Register Mapping (Continued)

Offset	Register	Name	Access	Reset
0x0070	Peripheral Select Register 1	PIO_ABCDSR1	Read/Write	0x00000000
0x0074	Peripheral Select Register 2	PIO_ABCDSR2	Read/Write	0x00000000
0x0078–0x007C	Reserved	–	–	–
0x0080	Input Filter Slow Clock Disable Register	PIO_IFSCDR	Write-only	–
0x0084	Input Filter Slow Clock Enable Register	PIO_IFSCER	Write-only	–
0x0088	Input Filter Slow Clock Status Register	PIO_IFSCSR	Read-only	0x00000000
0x008C	Slow Clock Divider Debouncing Register	PIO_SCDR	Read/Write	0x00000000
0x0090	Pad Pull-down Disable Register	PIO_PPDDR	Write-only	–
0x0094	Pad Pull-down Enable Register	PIO_PPDER	Write-only	–
0x0098	Pad Pull-down Status Register	PIO_PPDSR	Read-only	(1)
0x009C	Reserved	–	–	–
0x00A0	Output Write Enable	PIO_OWER	Write-only	–
0x00A4	Output Write Disable	PIO_OWDR	Write-only	–
0x00A8	Output Write Status Register	PIO_OWSR	Read-only	0x00000000
0x00AC	Reserved	–	–	–
0x00B0	Additional Interrupt Modes Enable Register	PIO_AIMER	Write-only	–
0x00B4	Additional Interrupt Modes Disable Register	PIO_AIMDR	Write-only	–
0x00B8	Additional Interrupt Modes Mask Register	PIO_AIMMR	Read-only	0x00000000
0x00BC	Reserved	–	–	–
0x00C0	Edge Select Register	PIO_ESR	Write-only	–
0x00C4	Level Select Register	PIO_LSR	Write-only	–
0x00C8	Edge/Level Status Register	PIO_ELSR	Read-only	0x00000000
0x00CC	Reserved	–	–	–
0x00D0	Falling Edge/Low-Level Select Register	PIO_FELLSR	Write-only	–
0x00D4	Rising Edge/High-Level Select Register	PIO_REHLSR	Write-only	–
0x00D8	Fall/Rise - Low/High Status Register	PIO_FRLHSR	Read-only	0x00000000
0x00DC	Reserved	–	–	–
0x00E0	Lock Status	PIO_LOCKSR	Read-only	0x00000000
0x00E4	Write Protection Mode Register	PIO_WPMR	Read/Write	0x00000000
0x00E8	Write Protection Status Register	PIO_WPSR	Read-only	0x00000000
0x00EC–0x00FC	Reserved	–	–	–
0x0100	Schmitt Trigger Register	PIO_SCHMITT	Read/Write	0x00000000
0x0104–0x010C	Reserved	–	–	–
0x0110	Reserved	–	–	–
0x0114–0x011C	Reserved	–	–	–
0x0120–0x014C	Reserved	–	–	–
0x0150	Parallel Capture Mode Register	PIO_PCMR	Read/Write	0x00000000

31.6.17 PIO Interrupt Status Register

Name: PIO_ISR

Address: 0x400E0E4C (PIOA), 0x400E104C (PIOB), 0x400E124C (PIOC)

Access: Read-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

- **P0–P31: Input Change Interrupt Status**

0: No input change has been detected on the I/O line since PIO_ISR was last read or since reset.

1: At least one input change has been detected on the I/O line since PIO_ISR was last read or since reset.

31.6.18 PIO Multi-driver Enable Register

Name: PIO_MDER

Address: 0x400E0E50 (PIOA), 0x400E1050 (PIOB), 0x400E1250 (PIOC)

Access: Write-only

31	30	29	28	27	26	25	24
P31	P30	P29	P28	P27	P26	P25	P24
23	22	21	20	19	18	17	16
P23	P22	P21	P20	P19	P18	P17	P16
15	14	13	12	11	10	9	8
P15	P14	P13	P12	P11	P10	P9	P8
7	6	5	4	3	2	1	0
P7	P6	P5	P4	P3	P2	P1	P0

This register can only be written if the WPEN bit is cleared in the PIO Write Protection Mode Register.

- **P0-P31: Multi-drive Enable**

0: No effect.

1: Enables multi-drive on the I/O line.

34.8.9 TWI Interrupt Mask Register

Name: TWI_IMR

Address: 0x4001802C (0), 0x4001C02C (1)

Access: Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–

23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–

15	14	13	12	11	10	9	8
TXBUFE	RXBUFF	ENDTX	ENDRX	EOSACC	SCL_WS	ARBLST	NACK

7	6	5	4	3	2	1	0
–	OVRE	GACC	SVACC	–	TXRDY	RXRDY	TXCOMP

The following configuration values are valid for all listed bit names of this register:

0: The corresponding interrupt is disabled.

1: The corresponding interrupt is enabled.

- **TXCOMP: Transmission Completed Interrupt Mask**
- **RXRDY: Receive Holding Register Ready Interrupt Mask**
- **TXRDY: Transmit Holding Register Ready Interrupt Mask**
- **SVACC: Slave Access Interrupt Mask**
- **GACC: General Call Access Interrupt Mask**
- **OVRE: Overrun Error Interrupt Mask**
- **NACK: Not Acknowledge Interrupt Mask**
- **ARBLST: Arbitration Lost Interrupt Mask**
- **SCL_WS: Clock Wait State Interrupt Mask**
- **EOSACC: End Of Slave Access Interrupt Mask**
- **ENDRX: End of Receive Buffer Interrupt Mask**
- **ENDTX: End of Transmit Buffer Interrupt Mask**
- **RXBUFF: Receive Buffer Full Interrupt Mask**
- **TXBUFE: Transmit Buffer Empty Interrupt Mask**

35.6 Universal Asynchronous Receiver Transmitter (UART) User Interface

Table 35-4. Register Mapping

Offset	Register	Name	Access	Reset
0x0000	Control Register	UART_CR	Write-only	–
0x0004	Mode Register	UART_MR	Read/Write	0x0
0x0008	Interrupt Enable Register	UART_IER	Write-only	–
0x000C	Interrupt Disable Register	UART_IDR	Write-only	–
0x0010	Interrupt Mask Register	UART_IMR	Read-only	0x0
0x0014	Status Register	UART_SR	Read-only	–
0x0018	Receive Holding Register	UART_RHR	Read-only	0x0
0x001C	Transmit Holding Register	UART_THR	Write-only	–
0x0020	Baud Rate Generator Register	UART_BRGR	Read/Write	0x0
0x0024	Reserved	–	–	–
0x0028–0x003C	Reserved	–	–	–
0x0040–0x00E8	Reserved	–	–	–
0x00EC–0x00FC	Reserved	–	–	–
0x0100–0x0128	Reserved for PDC registers	–	–	–

37.6.11.2 WAVSEL = 10

When WAVSEL = 10, the value of TC_CV is incremented from 0 to the value of RC, then automatically reset on a RC Compare. Once the value of TC_CV has been reset, it is then incremented and so on. See Figure 37-9.

It is important to note that TC_CV can be reset at any time by an external event or a software trigger if both are programmed correctly. See Figure 37-10.

In addition, RC Compare can stop the counter clock (CPCSTOP = 1 in TC_CMR) and/or disable the counter clock (CPCDIS = 1 in TC_CMR).

Figure 37-9. WAVSEL = 10 without Trigger

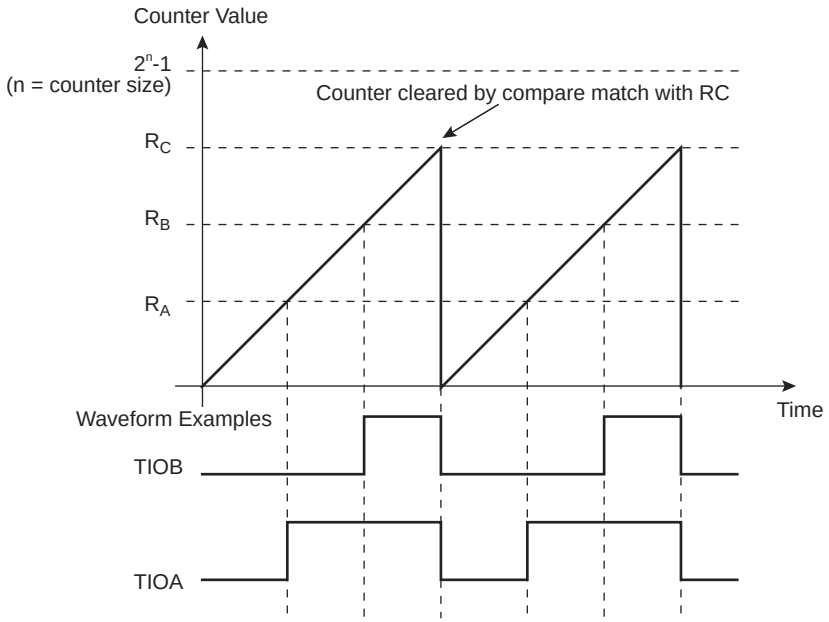


Figure 37-10. WAVSEL = 10 with Trigger

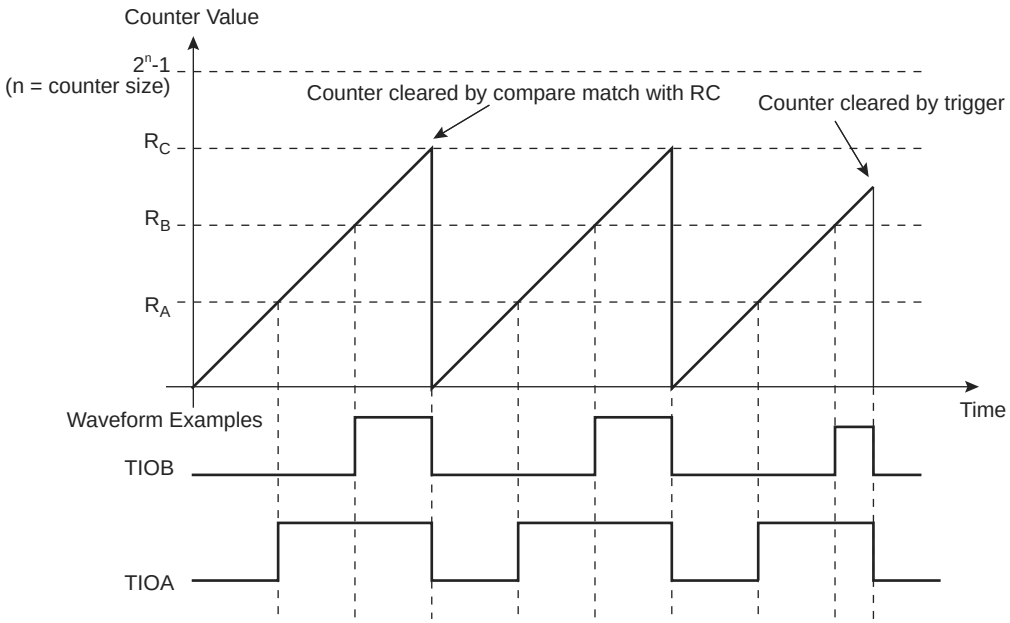
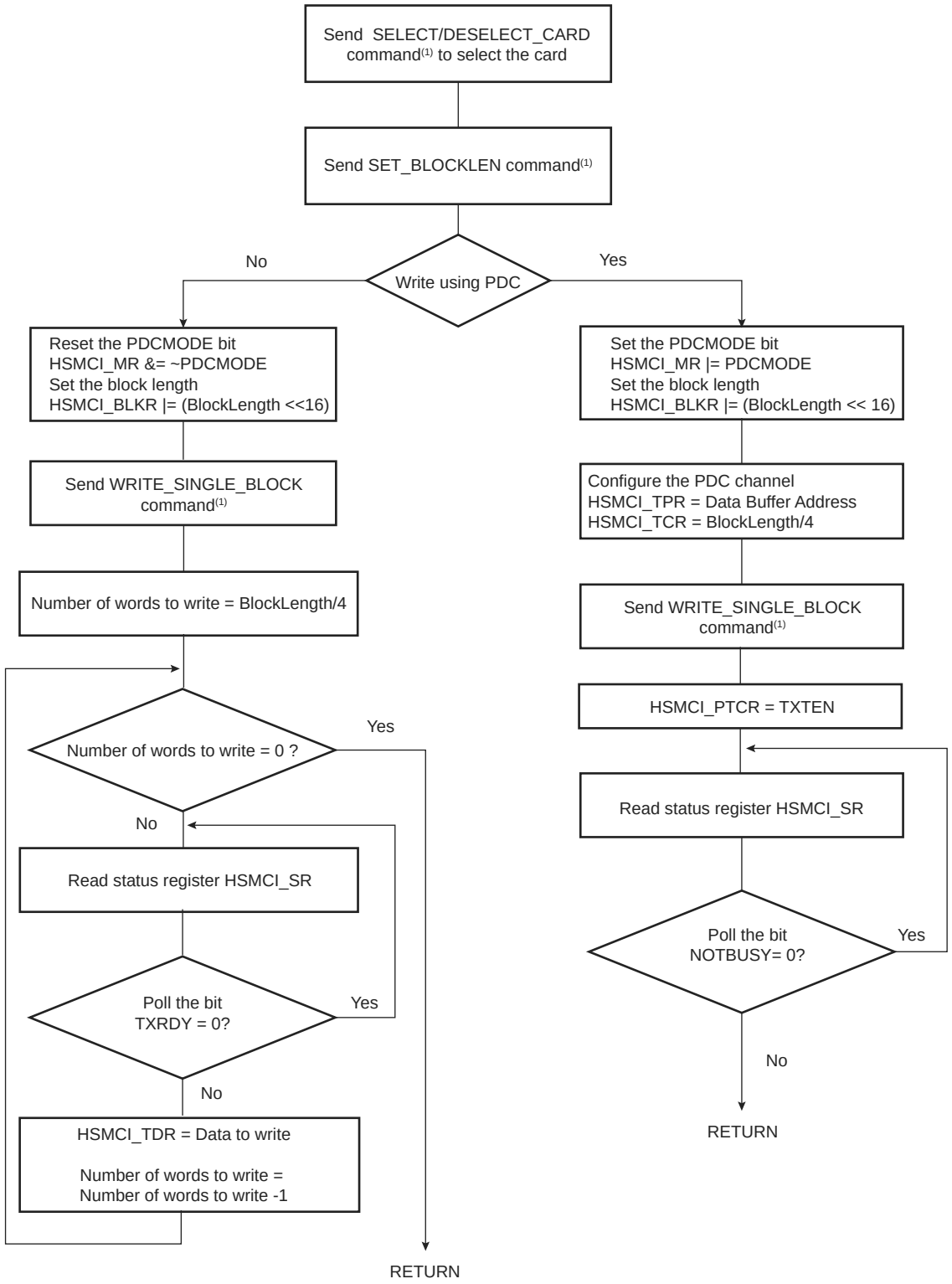


Figure 38-9. Write Functional Flow Diagram



Note: 1. It is assumed that this command has been correctly sent (see Figure 38-7).

The flowchart in Figure 38-10 shows how to manage a multiple write block transfer with the PDC. Polling or interrupt method can be used to wait for the end of write according to the contents of the HSMCI_IMR.

38.14.18HSMCI Write Protection Status Register

Name: HSMCI_WPSR

Address: 0x400000E8

Access: Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
WPVSRC							
15	14	13	12	11	10	9	8
WPVSRC							
7	6	5	4	3	2	1	0
–	–	–	–	–	–	–	WPVS

- **WPVS: Write Protection Violation Status**

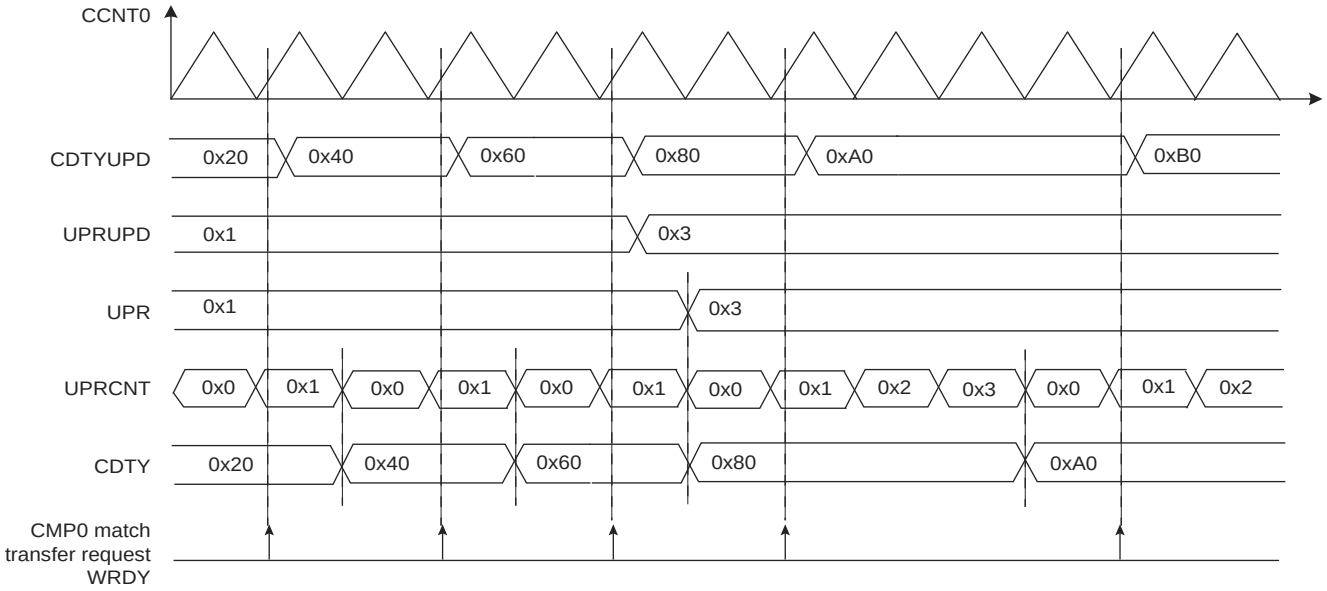
0: No write protection violation has occurred since the last read of the HSMCI_WPSR.

1: A write protection violation has occurred since the last read of the HSMCI_WPSR. If this violation is an unauthorized attempt to write a protected register, the associated violation is reported into field WPVSRC.

- **WPVSRC: Write Protection Violation Source**

When WPVS = 1, WPVSRC indicates the register address offset at which a write access has been attempted.

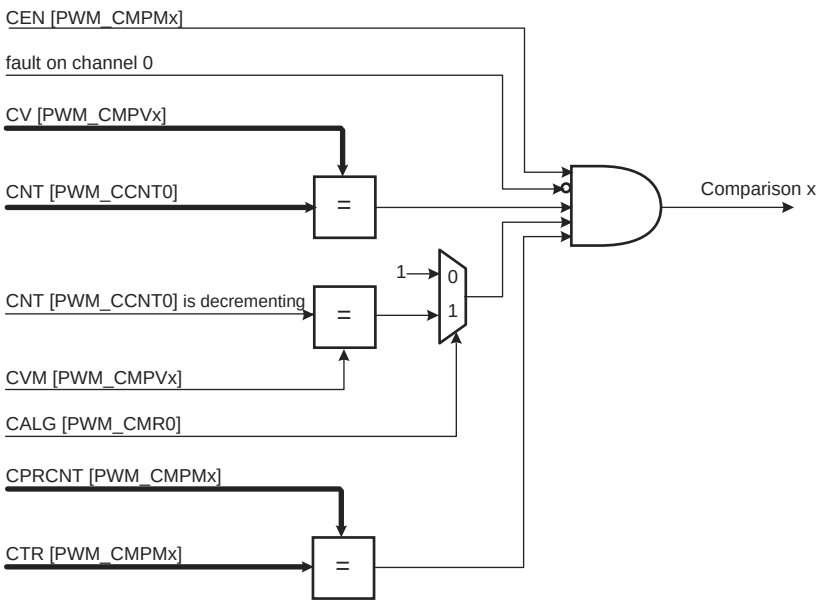
Figure 39-13. Method 3 (UPDM = 2 and PTRM = 1 and PTRCS = 0)



39.6.3 PWM Comparison Units

The PWM provides 8 independent comparison units able to compare a programmed value with the current value of the channel 0 counter (which is the channel counter of all synchronous channels, Section 39.6.2.7 “Synchronous Channels”). These comparisons are intended to generate pulses on the event lines (used to synchronize ADC, see Section 39.6.4 “PWM Event Lines”), to generate software interrupts and to trigger Peripheral DMA Controller transfer requests for the synchronous channels (see “Method 3: Automatic write of duty-cycle values and automatic trigger of the update”).

Figure 39-14. Comparison Unit Block Diagram

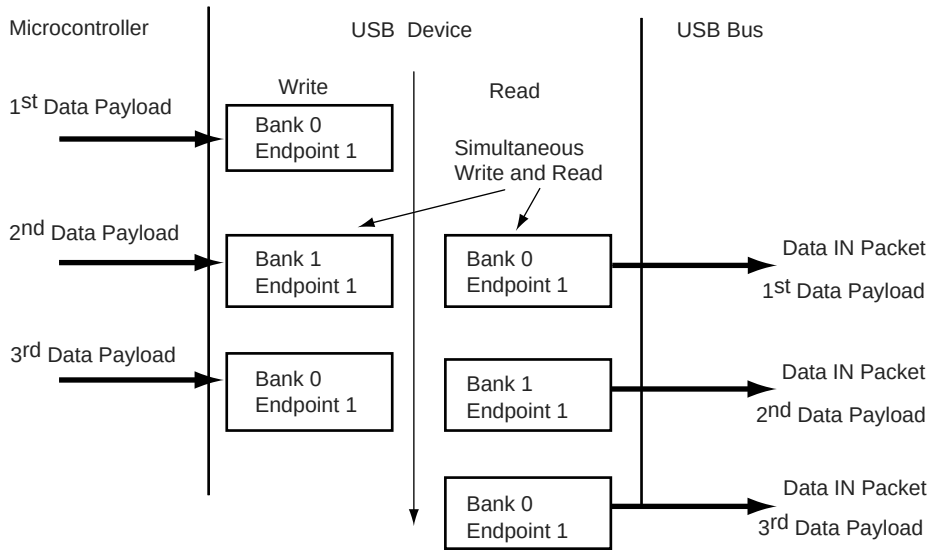


The comparison x matches when it is enabled by the bit CEN in the PWM Comparison x Mode Register (PWM_CMPMx for the comparison x) and when the counter of the channel 0 reaches the comparison value defined by the field CV in PWM Comparison x Value Register (PWM_CMPVx for the comparison x). If the counter

Using Endpoints With Ping-pong Attribute

The use of an endpoint with ping-pong attributes is necessary during isochronous transfer. This also allows handling the maximum bandwidth defined in the USB specification during bulk transfer. To be able to guarantee a constant or the maximum bandwidth, the microcontroller must prepare the next data payload to be sent while the current one is being sent by the USB device. Thus two banks of memory are used. While one is available for the microcontroller, the other one is locked by the USB device.

Figure 40-7. Bank Swapping Data IN Transfer for Ping-pong Endpoints



When using a ping-pong endpoint, the following procedures are required to perform Data IN transactions:

1. The microcontroller checks if it is possible to write in the FIFO by polling TXPKTRDY to be cleared in the endpoint's UDP_CSRx.
2. The microcontroller writes the first data payload to be sent in the FIFO (Bank 0), writing zero or more byte values in the endpoint's UDP_FDRx.
3. The microcontroller notifies the USB peripheral it has finished writing in Bank 0 of the FIFO by setting the TXPKTRDY in the endpoint's UDP_CSRx.
4. Without waiting for TXPKTRDY to be cleared, the microcontroller writes the second data payload to be sent in the FIFO (Bank 1), writing zero or more byte values in the endpoint's UDP_FDRx.
5. The microcontroller is notified that the first Bank has been released by the USB device when TXCOMP in the endpoint's UDP_CSRx is set. An interrupt is pending while TXCOMP is being set.
6. Once the microcontroller has received TXCOMP for the first Bank, it notifies the USB device that it has prepared the second Bank to be sent, raising TXPKTRDY in the endpoint's UDP_CSRx.
7. At this step, Bank 0 is available and the microcontroller can prepare a third data payload to be sent.

42.7.8 ADC Last Converted Data Register

Name: ADC_LCDR

Address: 0x40038020

Access: Read-only

31	30	29	28	27	26	25	24
–	–	–	–	–	–	–	–
23	22	21	20	19	18	17	16
–	–	–	–	–	–	–	–
15	14	13	12	11	10	9	8
CHNB				LDATA			
7	6	5	4	3	2	1	0
LDATA							

- **LDATA: Last Data Converted**

The analog-to-digital conversion data is placed into this register at the end of a conversion and remains until a new conversion is completed.

- **CHNB: Channel Number**

Indicates the last converted channel when the TAG bit is set in the ADC_EMR. If the TAG bit is not set, CHNB = 0.

44.6 PLLA, PLLB Characteristics

Table 44-34. Supply Voltage Phase Lock Loop Characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V_{DDPLLR}	Supply Voltage Range		1.08	1.2	1.32	V

Table 44-35. PLLA and PLLB Characteristics

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f_{IN}	Input Frequency		3	–	32	MHz
f_{OUT}	Output Frequency		80	–	240	MHz
I_{PLL}	Current Consumption	Active mode @ 80 MHz @ 1.2V Active mode @ 96 MHz @ 1.2V Active mode @ 160 MHz @ 1.2V Active mode @ 240 MHz @ 1.2V	–	0.94 1.2 2.1 3.34	1.2 1.5 2.5 4	mA
t_s	Settling Time		–	60	150	µs

Figure 44-31. SSC Receiver, RK as Input and RF as Output

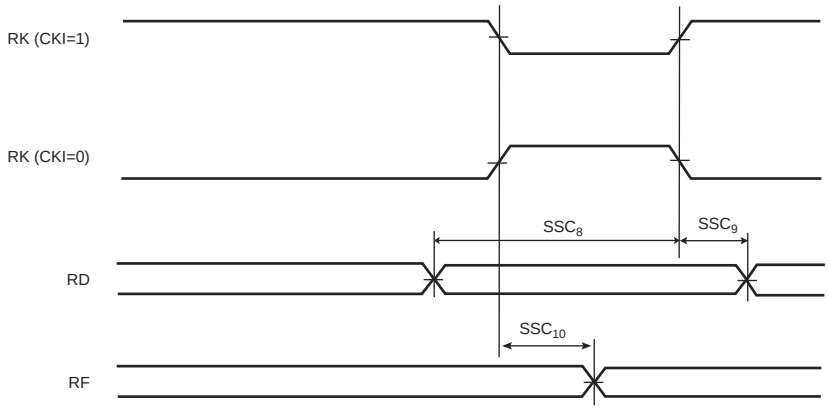


Figure 44-32. SSC Receiver, RK and RF as Output

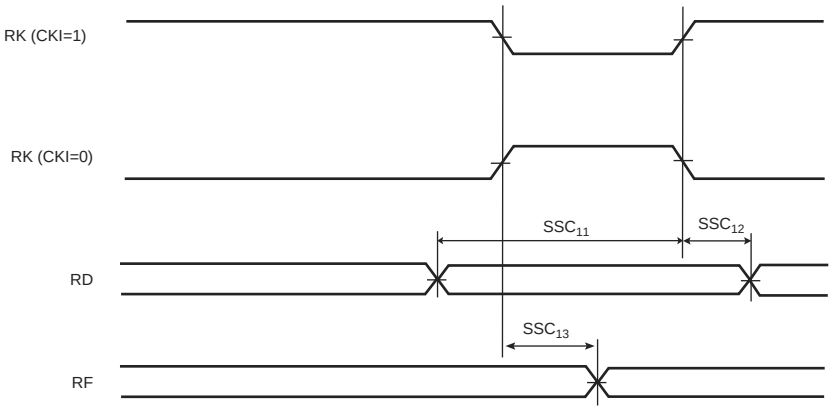


Figure 44-33. SSC Receiver, RK as Output and RF as Input