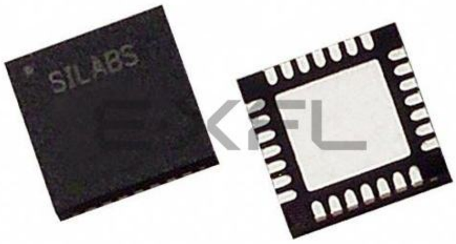

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	8051
Core Size	8-Bit
Speed	50MHz
Connectivity	SMBus (2-Wire/I²C), SPI, UART/USART
Peripherals	POR, PWM, Temp Sensor, WDT
Number of I/O	25
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 17x10b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VFQFN Exposed Pad
Supplier Device Package	28-QFN (5x5)
Purchase URL	https://www.e-xfl.com/product-detail/silicon-labs/c8051f367-gmr

nels are required. All the digital and analog peripherals are functional and work correctly while debugging. All the peripherals (except for the ADC and SMBus) are stalled when the MCU is halted, during single stepping, or at a breakpoint in order to keep them synchronized.

The C8051F360DK development kit provides all the hardware and software necessary to develop application code and perform in-circuit debugging with the C8051F36x MCUs. The kit includes software with a developer's studio and debugger, an integrated 8051 assembler, and a debug adapter. It also has a target application board with the associated MCU installed and prototyping area, plus the required cables, and wall-mount power supply. The Development Kit requires a PC running Windows98SE or later.

The Silicon Labs IDE interface is a vastly superior developing and debugging configuration, compared to standard MCU emulators that use on-board "ICE Chips" and require the MCU in the application board to be socketed. Silicon Labs' debug paradigm increases ease of use and preserves the performance of the precision analog peripherals.

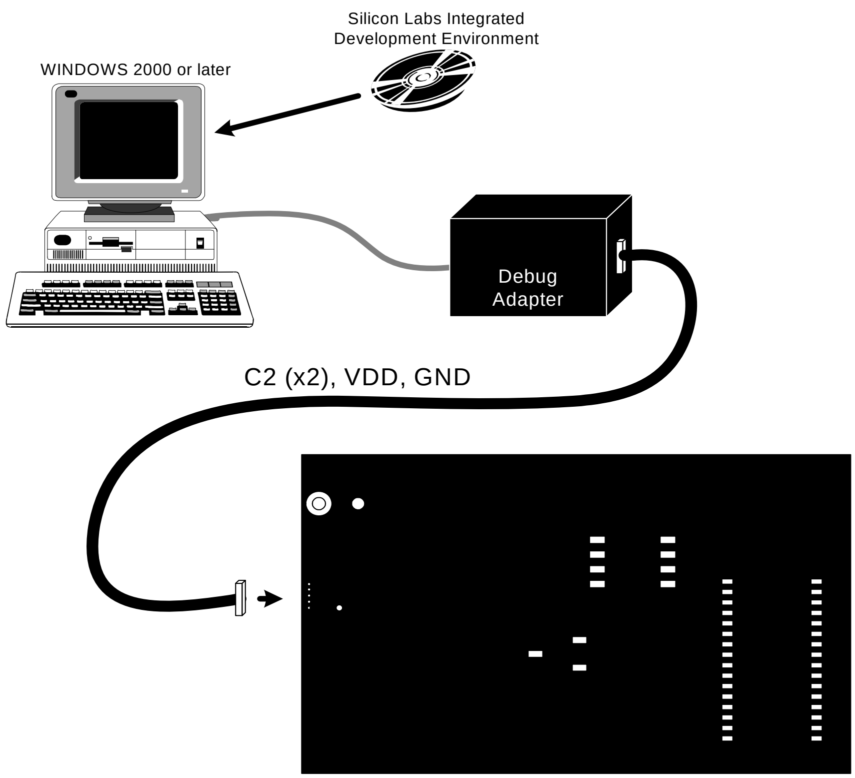


Figure 1.7. Development/In-System Debug Diagram

1.4. Programmable Digital I/O and Crossbar

C8051F36x devices include up to 39 I/O pins (four byte-wide Ports and one 7-bit-wide Port). The C8051F36x Ports behave like typical 8051 Ports with a few enhancements. Each Port pin may be configured as an analog input or a digital I/O pin. Pins selected as digital I/Os may additionally be configured for push-pull or open-drain output. The “weak pullups” that are fixed on typical 8051 devices may be globally disabled, providing power savings capabilities.

2. Absolute Maximum Ratings

Table 2.1. Absolute Maximum Ratings

Parameter	Conditions	Min	Typ	Max	Units
Ambient temperature under bias		–55	—	125	°C
Storage Temperature		–65	—	150	°C
Voltage on any Port I/O Pin or $\overline{\text{RST}}$ with respect to GND		–0.3	—	5.8	V
Voltage on V_{DD} with respect to GND		–0.3	—	4.2	V
Maximum Total current through V_{DD} or GND		—	—	500	mA
Maximum output current sunk by $\overline{\text{RST}}$ or any Port pin		—	—	100	mA

Note: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the devices at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

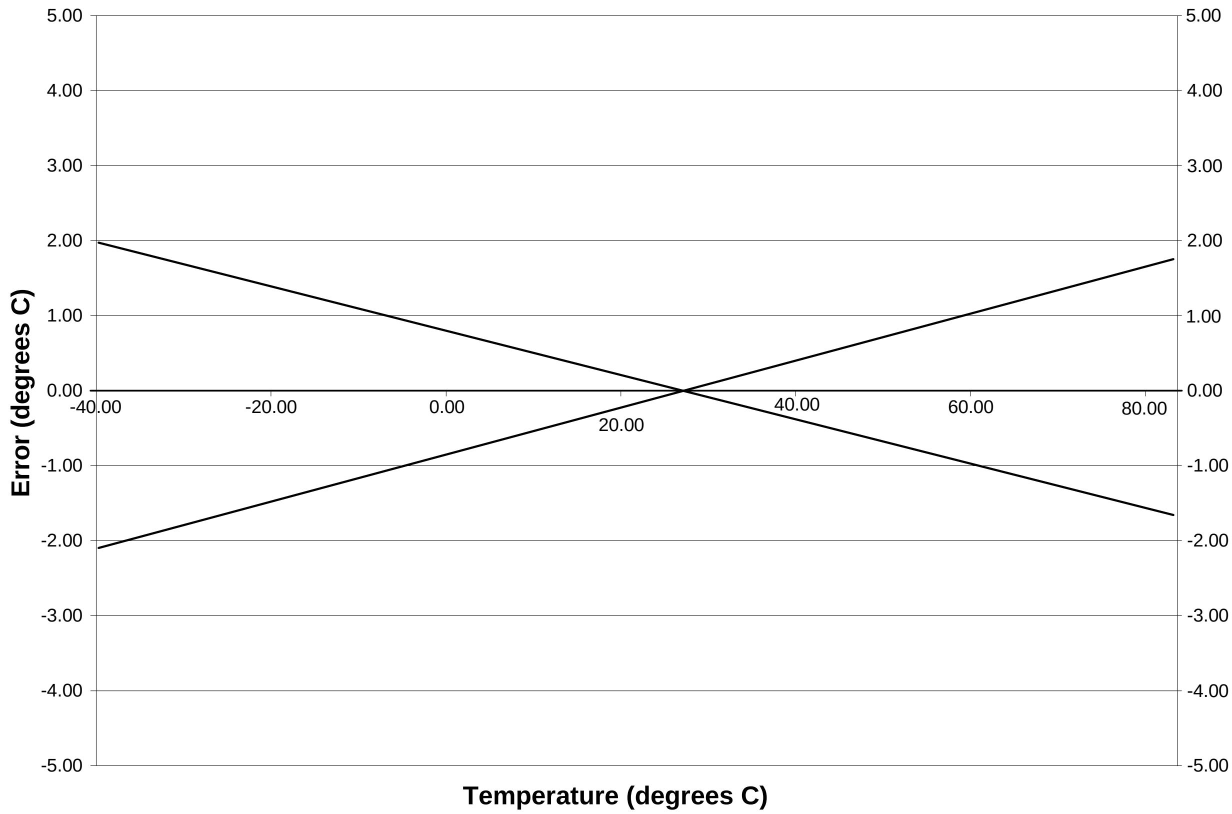


Figure 5.3. Temperature Sensor Error with 1-Point Calibration

7. Voltage Reference (C8051F360/1/2/6/7/8/9)

The Voltage reference MUX on the C8051F360/1/2/6/7/8/9 devices is configurable to use an externally connected voltage reference, the internal reference voltage generator, or the V_{DD} power supply voltage (see Figure 7.1). The REFSL bit in the Reference Control register (REF0CN) selects the reference source. For an external source or the internal reference, REFSL should be set to ‘0’. To use V_{DD} as the reference source, REFSL should be set to ‘1’.

The BIASE bit enables the internal voltage bias generator, which is used by the ADC, Temperature Sensor, internal oscillators, and Current DAC. This bias is enabled when any of the aforementioned peripherals are enabled. The bias generator may be enabled manually by writing a ‘1’ to the BIASE bit in register REF0CN; see SFR Definition 7.1 for REF0CN register details. The electrical specifications for the voltage reference circuit are given in Table 7.1.

The internal voltage reference circuit consists of a 1.2 V, temperature stable bandgap voltage reference generator and a gain-of-two output buffer amplifier. The internal voltage reference can be driven out on the VREF pin by setting the REFBE bit in register REF0CN to a ‘1’ (see SFR Definition 7.1). The maximum load seen by the VREF pin must be less than 200 µA to GND. When using the internal voltage reference, bypass capacitors of 0.1 µF and 4.7 µF are recommended from the VREF pin to GND. If the internal reference is not used, the REFBE bit should be cleared to ‘0’. Electrical specifications for the internal voltage reference are given in Table 7.1.

Important Note about the VREF Pin: Port pin P0.3 on the C8051F360 device and P0.0 on C8051F361/2/6/7/89 devices is used as the external VREF input and as an output for the internal VREF. When using either an external voltage reference or the internal reference circuitry, the port pin should be configured as an analog pin, and skipped by the Digital Crossbar. To configure the port pin as an analog pin, set the appropriate bit to ‘0’ in register P0MDIN. To configure the Crossbar to skip the VREF port pin, set the appropriate bit to ‘1’ in register P0SKIP. Refer to Section “17. Port Input/Output” on page 182 for

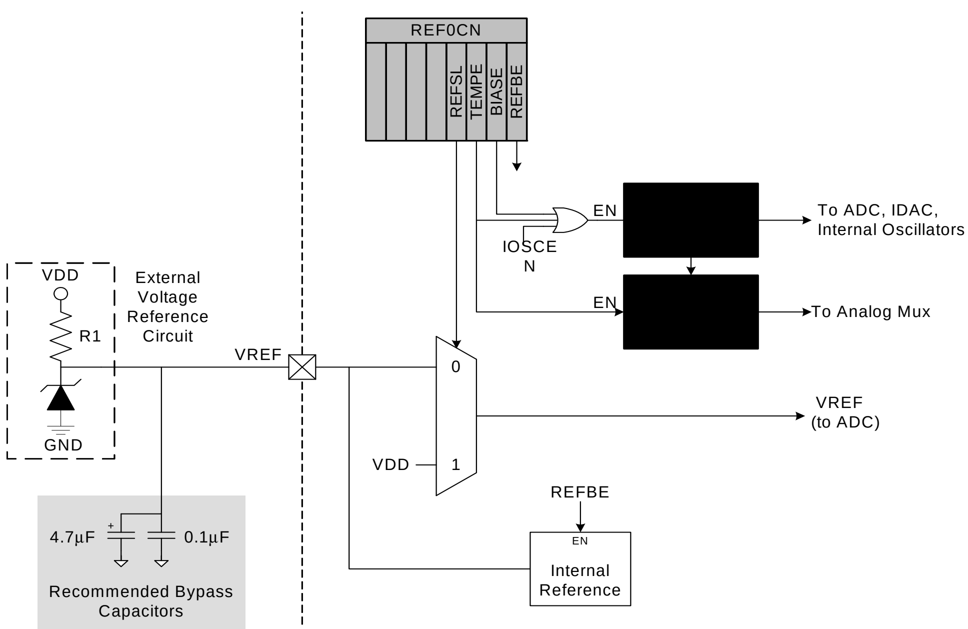


Figure 7.1. Voltage Reference Functional Block Diagram

SFR Definition 8.6. CPT1MD: Comparator1 Mode Selection

SFR Page: all pages
SFR Address: 0x9C

R	R	R/W	R/W	R	R	R/W	R/W	Reset Value
–	–	CP1RIE	CP1FIE	–	–	CP1MD1	CP1MD0	00000010
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–6: UNUSED. Read = 00b, Write = don’t care.
Bit 5: CP1RIE: Comparator1 Rising-Edge Interrupt Enable.
0: Comparator1 Rising-edge interrupt disabled.
1: Comparator1 Rising-edge interrupt enabled.
Bit 4: CP1FIE: Comparator1 Falling-Edge Interrupt Enable.
0: Comparator1 Falling-edge interrupt disabled.
1: Comparator1 Falling-edge interrupt enabled.
Bits 3–2: UNUSED. Read = 00b, Write = don’t care.
Bits 1–0: CP1MD1–CP1MD0: Comparator1 Mode Select
These bits select the response time for Comparator1.

Mode	CP1MD1	CP1MD0	CP1 Response Time (TYP)
0	0	0	100 ns
1	0	1	175 ns
2	1	0	320 ns
3	1	1	1050 ns

Table 9.1. CIP-51 Instruction Set Summary (Continued)

Mnemonic	Description	Bytes	Clock Cycles
MOV direct, @Ri	Move indirect RAM to direct byte	2	2
MOV direct, #data	Move immediate to direct byte	3	3
MOV @Ri, A	Move A to indirect RAM	1	2
MOV @Ri, direct	Move direct byte to indirect RAM	2	2
MOV @Ri, #data	Move immediate to indirect RAM	2	2
MOV DPTR, #data16	Load DPTR with 16-bit constant	3	3
MOVC A, @A+DPTR	Move code byte relative DPTR to A	1	3
MOVC A, @A+PC	Move code byte relative PC to A	1	3
MOVX A, @Ri	Move external data (8-bit address) to A	1	3
MOVX @Ri, A	Move A to external data (8-bit address)	1	3
MOVX A, @DPTR	Move external data (16-bit address) to A	1	3
MOVX @DPTR, A	Move A to external data (16-bit address)	1	3
PUSH direct	Push direct byte onto stack	2	2
POP direct	Pop direct byte from stack	2	2
XCH A, Rn	Exchange Register with A	1	1
XCH A, direct	Exchange direct byte with A	2	2
XCH A, @Ri	Exchange indirect RAM with A	1	2
XCHD A, @Ri	Exchange low nibble of indirect RAM with A	1	2
Boolean Manipulation			
CLR C	Clear Carry	1	1
CLR bit	Clear direct bit	2	2
SETB C	Set Carry	1	1
SETB bit	Set direct bit	2	2
CPL C	Complement Carry	1	1
CPL bit	Complement direct bit	2	2
ANL C, bit	AND direct bit to Carry	2	2
ANL C, /bit	AND complement of direct bit to Carry	2	2
ORL C, bit	OR direct bit to carry	2	2
ORL C, /bit	OR complement of direct bit to Carry	2	2
MOV C, bit	Move direct bit to Carry	2	2
MOV bit, C	Move Carry to direct bit	2	2
JC rel	Jump if Carry is set	2	2/3*
JNC rel	Jump if Carry is not set	2	2/3*
JB bit, rel	Jump if direct bit is set	3	3/4*
JNB bit, rel	Jump if direct bit is not set	3	3/4*
JBC bit, rel	Jump if direct bit is set and clear bit	3	3/4*
Program Branching			
ACALL addr11	Absolute subroutine call	2	3*
LCALL addr16	Long subroutine call	3	4*
RET	Return from subroutine	1	5*
RETI	Return from interrupt	1	5*
AJMP addr11	Absolute jump	2	3*
LJMP addr16	Long jump	3	4*
SJMP rel	Short jump (relative address)	2	3*
JMP @A+DPTR	Jump indirect relative to DPTR	1	3*

SFR Definition 11.7. MAC0ACC3: MAC0 Accumulator Byte 3

SFR Page: **0**
SFR Address: **0xD5**

R	R	R	R	R	R	R	R	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: Byte 3 (bits 31–24) of MAC0 Accumulator.

Note: The contents of this register should not be changed by software during the first two MAC0 pipeline stages.

SFR Definition 11.8. MAC0ACC2: MAC0 Accumulator Byte 2

SFR Page: **0**
SFR Address: **0xD4**

R	R	R	R	R	R	R	R	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: Byte 2 (bits 23–16) of MAC0 Accumulator.

Note: The contents of this register should not be changed by software during the first two MAC0 pipeline stages.

SFR Definition 11.9. MAC0ACC1: MAC0 Accumulator Byte 1

SFR Page: **0**
SFR Address: **0xD3**

R	R	R	R	R	R	R	R	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: Byte 1 (bits 15–8) of MAC0 Accumulator.

Note: The contents of this register should not be changed by software during the first two MAC0 pipeline stages.

15.6.2. Multiplexed Mode

15.6.2.1. 16-bit MOVX: EMI0CF[4:2] = ‘001’, ‘010’, or ‘011’.

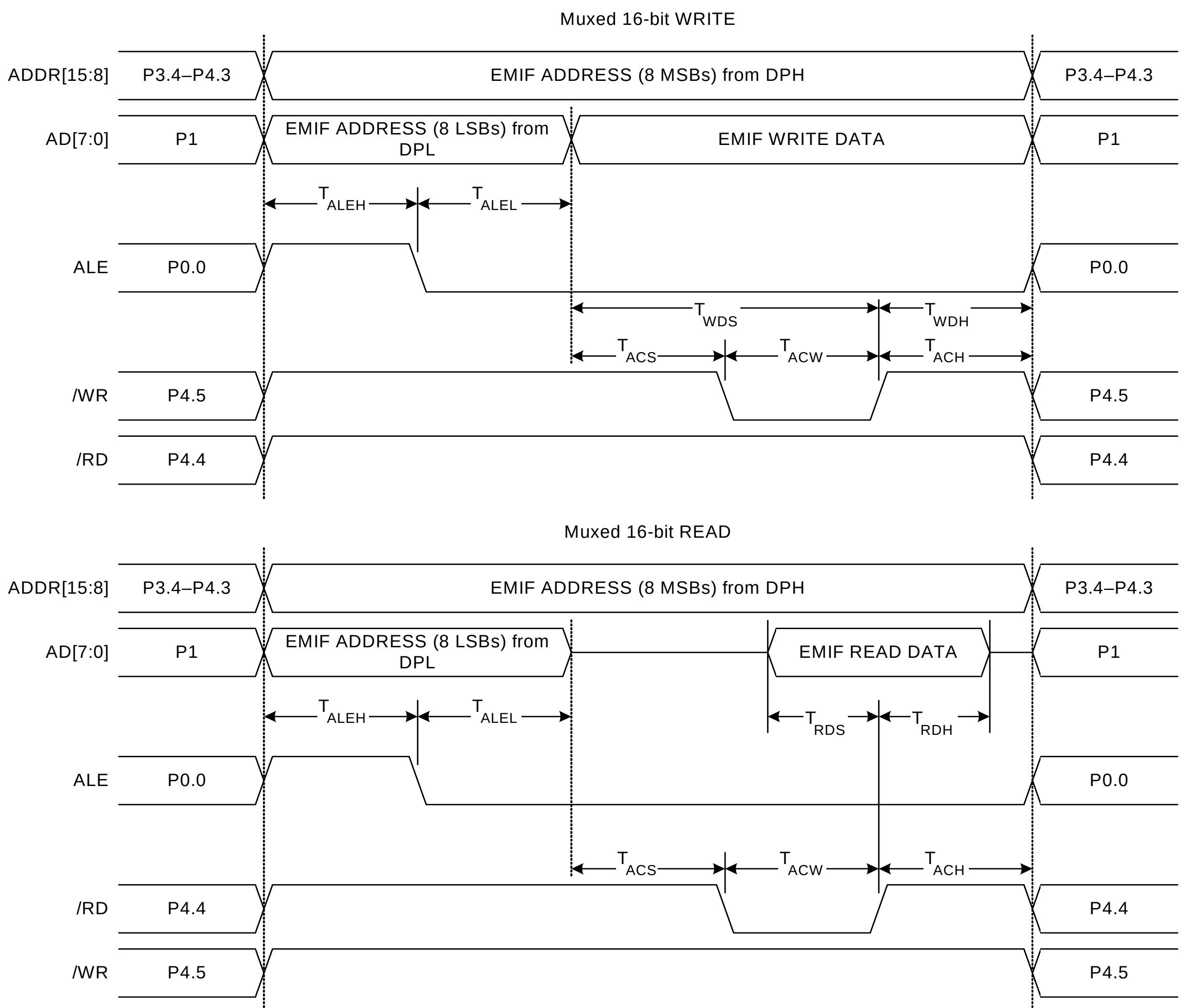


Figure 15.7. Multiplexed 16-bit MOVX Timing

15.6.2.2. 8-bit MOVX without Bank Select: EMI0CF[4:2] = ‘001’ or ‘011’.

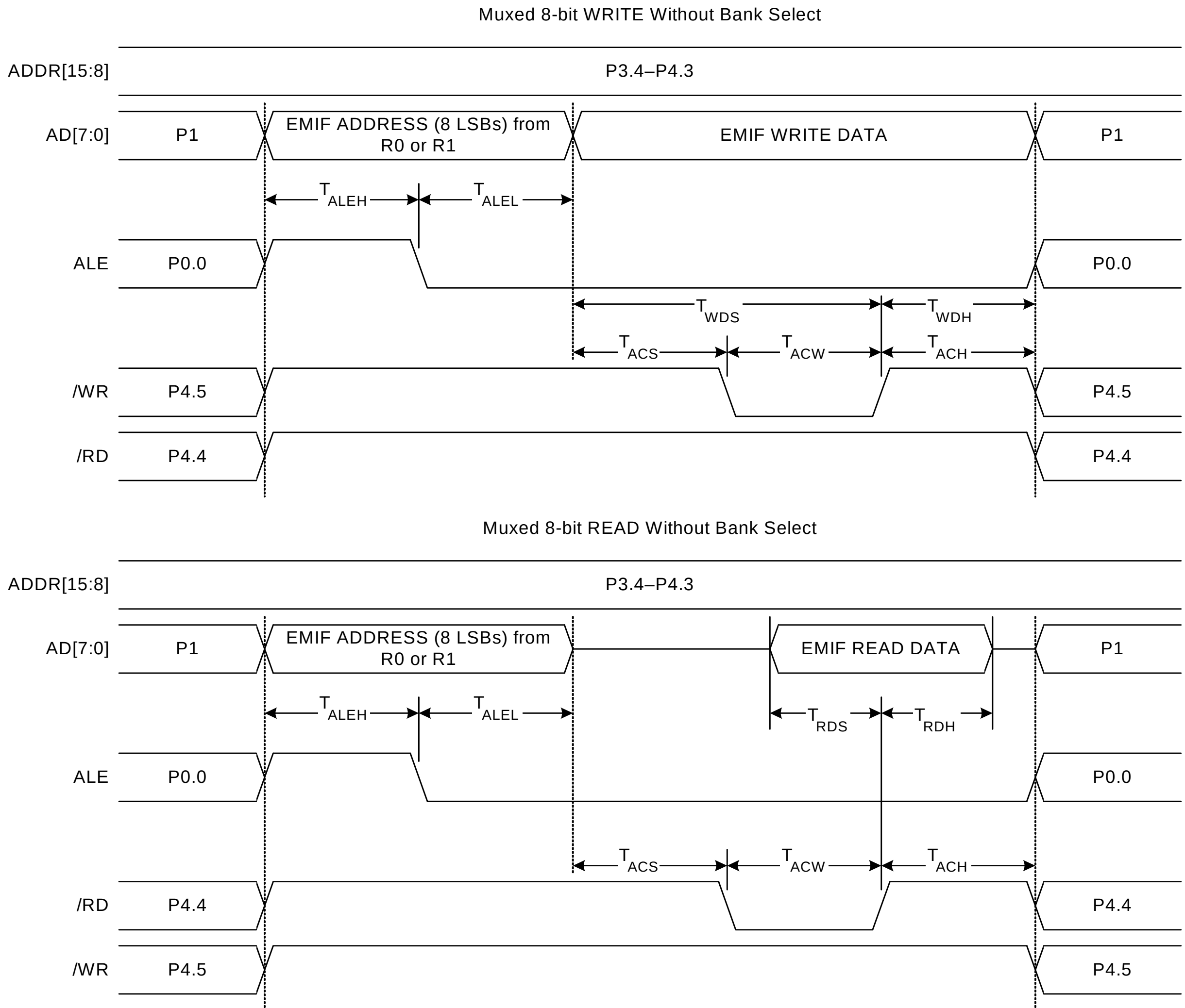


Figure 15.8. Multiplexed 8-bit MOVX without Bank Select Timing

16.8. Phase-Locked Loop (PLL)

A Phase-Locked-Loop (PLL) is included, which is used to multiply the internal oscillator or an external clock source to achieve higher CPU operating frequencies. The PLL circuitry is designed to produce an output frequency between 25 MHz and 100 MHz, from a divided reference frequency between 5 MHz and 30 MHz. A block diagram of the PLL is shown in Figure 16.3.

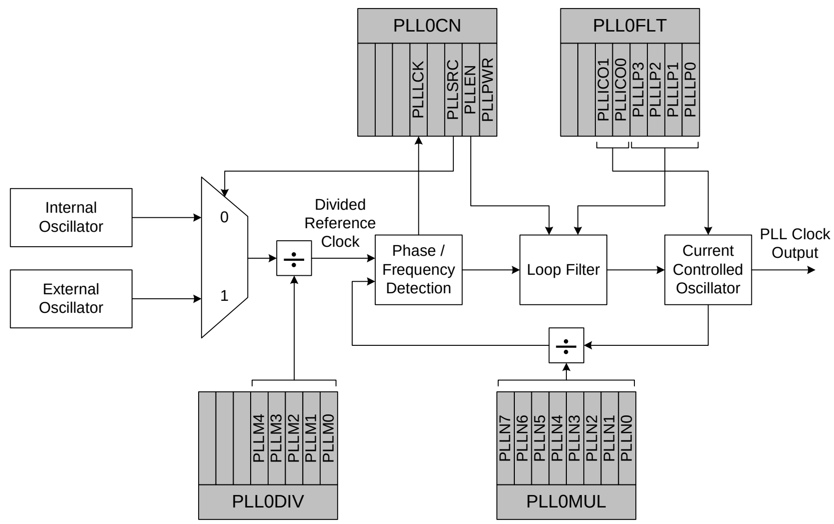


Figure 16.3. PLL Block Diagram

16.8.1. PLL Input Clock and Pre-divider

The PLL circuitry can derive its reference clock from either the internal oscillator or an external clock source. The PLLSRC bit (PLL0CN.2) controls which clock source is used for the reference clock (see SFR Definition 16.6). If PLLSRC is set to '0', the internal oscillator source is used. Note that the internal oscillator divide factor (as specified by bits IFCN1-0 in register OSCICN) will also apply to this clock. When PLLSRC is set to '1', an external oscillator source will be used. The external oscillator should be active and settled before it is selected as a reference clock for the PLL circuit. The reference clock is divided down prior to the PLL circuit, according to the contents of the PLLM4-0 bits in the PLL Pre-divider Register (PLL0DIV), shown in SFR Definition 16.7.

16.8.2. PLL Multiplication and Output Clock

The PLL circuitry will multiply the divided reference clock by the multiplication factor stored in the PLL0MUL register shown in SFR Definition 16.8. To accomplish this, it uses a feedback loop consisting of a phase/frequency detector, a loop filter, and a current-controlled oscillator (ICO). It is important to configure the loop filter and the ICO for the correct frequency ranges. The PLLLP3–0 bits (PLL0FLT.3–0) should be set according to the divided reference clock frequency. Likewise, the PLLICO1–0 bits (PLL0FLT.5–4) should be set according to the desired output frequency range. SFR Definition 16.9 describes the proper settings to use for the PLLLP3–0 and PLLICO1–0 bits. When the PLL is locked and stable at the desired frequency, the PLLLCK bit (PLL0CN.5) will be set to a '1'. The resulting PLL frequency will be set according to the equation:

$$\text{PLL Frequency} = \text{Reference Frequency} \times \frac{\text{PLLN}}{\text{PLLM}}$$

Where "Reference Frequency" is the selected source clock frequency, PLLN is the PLL Multiplier, and PLLM is the PLL Pre-divider.

SFR Definition 16.8. PLL0MUL: PLL Clock Scaler

SFR Page: F
SFR Address: 0xB1

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
PLLN7	PLLN6	PLLN5	PLLN4	PLLN3	PLLN2	PLLN1	PLLN0	00000001
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: PLLN7–0: PLL Multiplier.
These bits select the multiplication factor of the divided PLL reference clock. When set to any non-zero value, the multiplication factor will be equal to the value in PLLN7-0. When set to ‘00000000b’, the multiplication factor will be equal to 256.

SFR Definition 16.9. PLL0FLT: PLL Filter

SFR Page: F
SFR Address: 0xB2

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
–	–	PLLICO1	PLLICO0	PLLLP3	PLLLP2	PLLLP1	PLLLP0	00110001
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–6: UNUSED. Read = 00b. Write = don’t care.
Bits 5–4: PLLICO1-0: PLL Current-Controlled Oscillator Control Bits.
Selection is based on the desired output frequency, according to the following table:

PLL Output Clock	PLLICO1-0
65–100 MHz	00
45–80 MHz	01
30–60 MHz	10
25–50 MHz	11

Bits 3–0: PLLLP3-0: PLL Loop Filter Control Bits.
Selection is based on the divided PLL reference clock, according to the following table:

Divided PLL Reference Clock	PLLLP3-0
19–30 MHz	0001
12.2–19.5 MHz	0011
7.8–12.5 MHz	0111
5–8 MHz	1111

All other states of PLLLP3–0 are RESERVED.

19.3. Multiprocessor Communications

9-Bit UART mode supports multiprocessor communication between a master processor and one or more slave processors by special use of the ninth data bit. When a master processor wants to transmit to one or more slaves, it first sends an address byte to select the target(s). An address byte differs from a data byte in that its ninth bit is logic ‘1’; in a data byte, the ninth bit is always set to logic ‘0’.

Setting the MCE0 bit (SCON0.5) of a slave processor configures its UART such that when a stop bit is received, the UART will generate an interrupt only if the ninth bit is logic ‘1’ (RB80 = 1) signifying an address byte has been received. In the UART interrupt handler, software will compare the received address with the slave's own assigned 8-bit address. If the addresses match, the slave will clear its MCE0 bit to enable interrupts on the reception of the following data byte(s). Slaves that weren't addressed leave their MCE0 bits set and do not generate interrupts on the reception of the following data bytes, thereby ignoring the data. Once the entire message is received, the addressed slave resets its MCE0 bit to ignore all transmissions until it receives the next address byte.

Multiple addresses can be assigned to a single slave and/or a single address can be assigned to multiple slaves, thereby enabling "broadcast" transmissions to more than one slave simultaneously. The master processor can be configured to receive all transmissions or a protocol can be implemented such that the master/slave role is temporarily reversed to enable half-duplex transmission between the original master and slave(s).

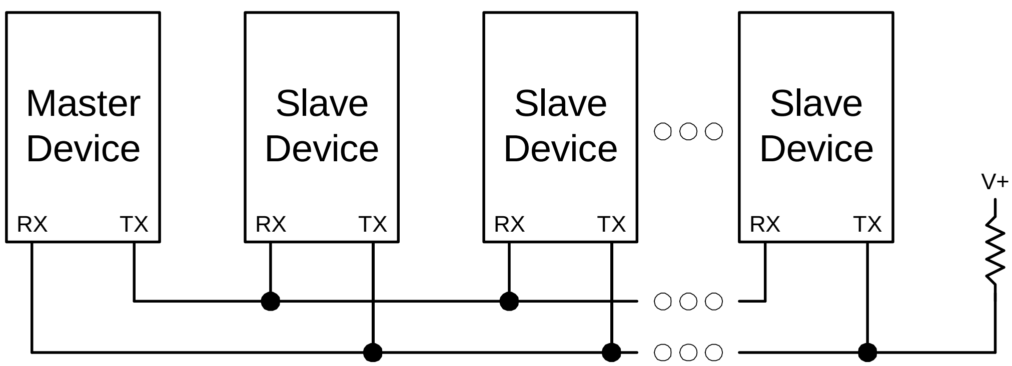


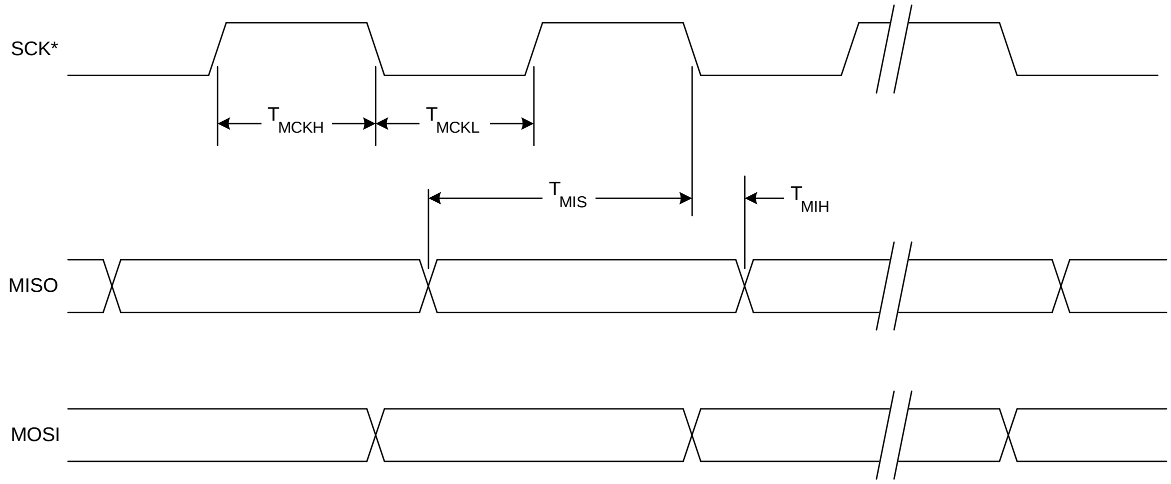
Figure 19.6. UART Multi-Processor Mode Interconnect Diagram

SFR Definition 19.2. SBUF0: Serial (UART0) Port Data Buffer

SFR Page: all pages
SFR Address: 0x99

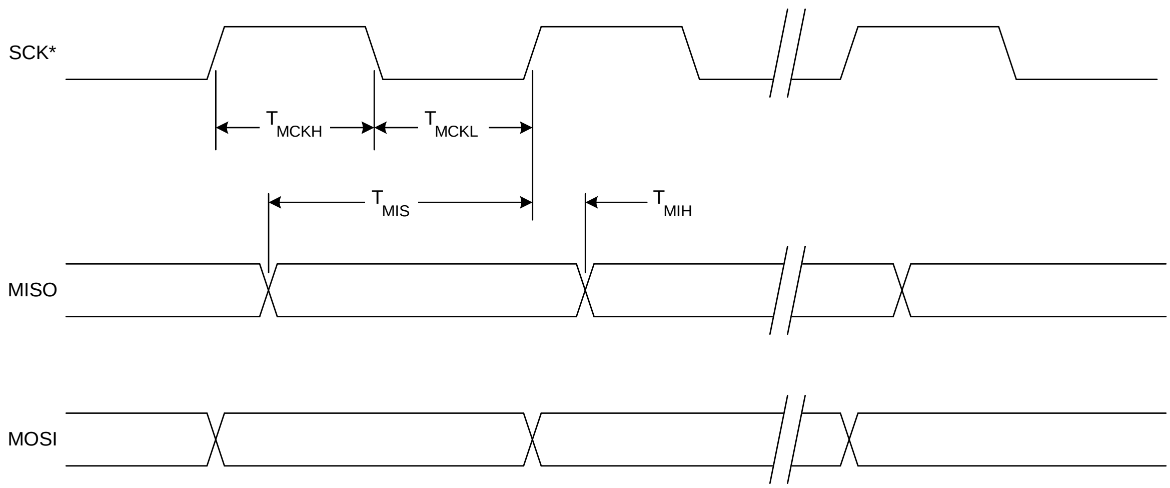
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: SBUF0[7:0]: Serial Data Buffer Bits 7–0 (MSB–LSB)
This SFR accesses two registers; a transmit shift register and a receive latch register. When data is written to SBUF0, it goes to the transmit shift register and is held for serial transmission. Writing a byte to SBUF0 initiates the transmission. A read of SBUF0 returns the contents of the receive latch.



* SCK is shown for CKPOL = 0. SCK is the opposite polarity for CKPOL = 1.

Figure 20.8. SPI Master Timing (CKPHA = 0)



* SCK is shown for CKPOL = 0. SCK is the opposite polarity for CKPOL = 1.

Figure 20.9. SPI Master Timing (CKPHA = 1)

SFR Definition 21.1. TCON: Timer Control

SFR Page: all pages
SFR Address: 0x88
(bit addressable)

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bit 7: TF1: Timer 1 Overflow Flag.
Set by hardware when Timer 1 overflows. This flag can be cleared by software but is automatically cleared when the CPU vectors to the Timer 1 interrupt service routine.
0: No Timer 1 overflow detected.
1: Timer 1 has overflowed.

Bit 6: TR1: Timer 1 Run Control.
0: Timer 1 disabled.
1: Timer 1 enabled.

Bit 5: TF0: Timer 0 Overflow Flag.
Set by hardware when Timer 0 overflows. This flag can be cleared by software but is automatically cleared when the CPU vectors to the Timer 0 interrupt service routine.
0: No Timer 0 overflow detected.
1: Timer 0 has overflowed.

Bit 4: TR0: Timer 0 Run Control.
0: Timer 0 disabled.
1: Timer 0 enabled.

Bit 3: IE1: External Interrupt 1.
This flag is set by hardware when an edge/level of type defined by IT1 is detected. It can be cleared by software but is automatically cleared when the CPU vectors to the External Interrupt 1 service routine if IT1 = 1. When IT1 = 0, this flag is set to ‘1’ when /INT1 is active as defined by bit IN1PL in register IT01CF (see SFR Definition 10.7).

Bit 2: IT1: Interrupt 1 Type Select.
This bit selects whether the configured /INT1 interrupt will be edge or level sensitive. /INT1 is configured active low or high by the IN1PL bit in the IT01CF register (see SFR Definition 10.7).
0: /INT1 is level triggered.
1: /INT1 is edge triggered.

Bit 1: IE0: External Interrupt 0.
This flag is set by hardware when an edge/level of type defined by IT0 is detected. It can be cleared by software but is automatically cleared when the CPU vectors to the External Interrupt 0 service routine if IT0 = 1. When IT0 = 0, this flag is set to ‘1’ when /INT0 is active as defined by bit IN0PL in register IT01CF (see SFR Definition 10.7).

Bit 0: IT0: Interrupt 0 Type Select.
This bit selects whether the configured /INT0 interrupt will be edge or level sensitive. /INT0 is configured active low or high by the IN0PL bit in register IT01CF (see SFR Definition 10.7).
0: /INT0 is level triggered.
1: /INT0 is edge triggered.

21.2.2. 8-bit Timers with Auto-Reload

When T2SPLIT is set, Timer 2 operates as two 8-bit timers (TMR2H and TMR2L). Both 8-bit timers operate in auto-reload mode as shown in Figure 21.5. TMR2RLL holds the reload value for TMR2L; TMR2RLH holds the reload value for TMR2H. The TR2 bit in TMR2CN handles the run control for TMR2H. TMR2L is always running when configured for 8-bit Mode.

Each 8-bit timer may be configured to use SYSCLK, SYSCLK divided by 12, or the external oscillator clock source divided by 8. The Timer 2 Clock Select bits (T2MH and T2ML in CKCON) select either SYSCLK or the clock defined by the Timer 2 External Clock Select bit (T2XCLK in TMR2CN), as follows:

T2MH	T2XCLK	TMR2H Clock Source
0	0	SYSCLK/12
0	1	External Clock/8
1	X	SYSCLK

T2ML	T2XCLK	TMR2L Clock Source
0	0	SYSCLK/12
0	1	External Clock/8
1	X	SYSCLK

The TF2H bit is set when TMR2H overflows from 0xFF to 0x00; the TF2L bit is set when TMR2L overflows from 0xFF to 0x00. When Timer 2 interrupts are enabled (IE.5), an interrupt is generated each time TMR2H overflows. If Timer 2 interrupts are enabled and TF2LEN (TMR2CN.5) is set, an interrupt is generated each time either TMR2L or TMR2H overflows. When TF2LEN is enabled, software must check the TF2H and TF2L flags to determine the source of the Timer 2 interrupt. The TF2H and TF2L interrupt flags are not cleared by hardware and must be manually cleared by software.

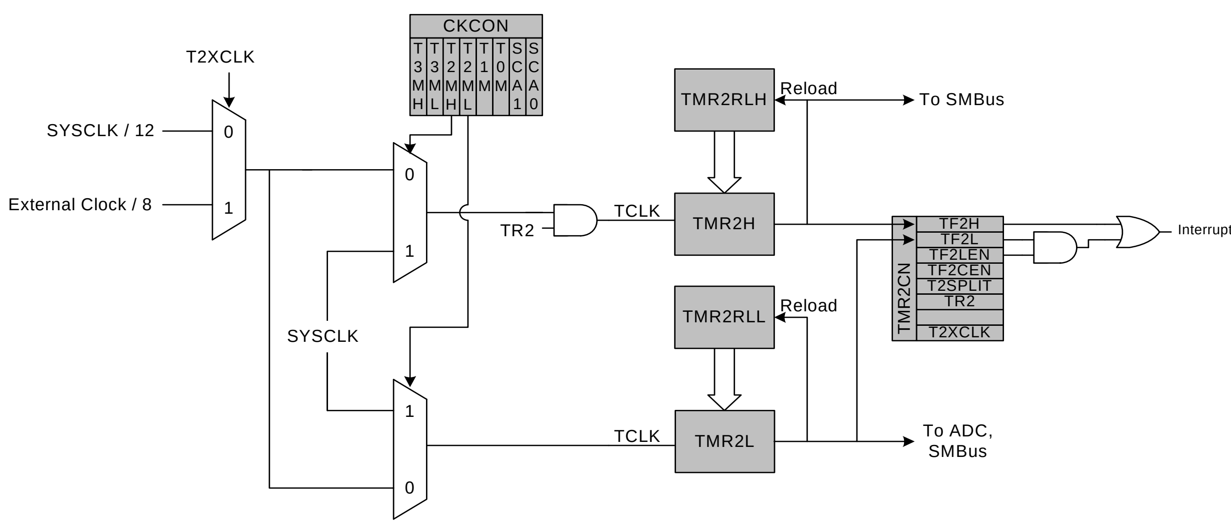


Figure 21.5. Timer 2 8-Bit Mode Block Diagram

22.2. Capture/Compare Modules

Each module can be configured to operate independently in one of six operation modes: Edge-triggered Capture, Software Timer, High Speed Output, Frequency Output, 8-Bit Pulse Width Modulator, or 16-Bit Pulse Width Modulator. Each module has Special Function Registers (SFRs) associated with it in the CIP-51 system controller. These registers are used to exchange data with a module and configure the module's mode of operation.

Table 22.2 summarizes the bit settings in the PCA0CPMn registers used to select the PCA0 capture/compare module's operating modes. Setting the ECCFn bit in a PCA0CPMn register enables the module's CCFn interrupt. Note: PCA0 interrupts must be globally enabled before individual CCFn interrupts are recognized. PCA0 interrupts are globally enabled by setting the EA bit (IE.7) and the EPCA0 bit (EIE1.3) to logic '1'. See Figure 22.3 for details on the PCA interrupt configuration.

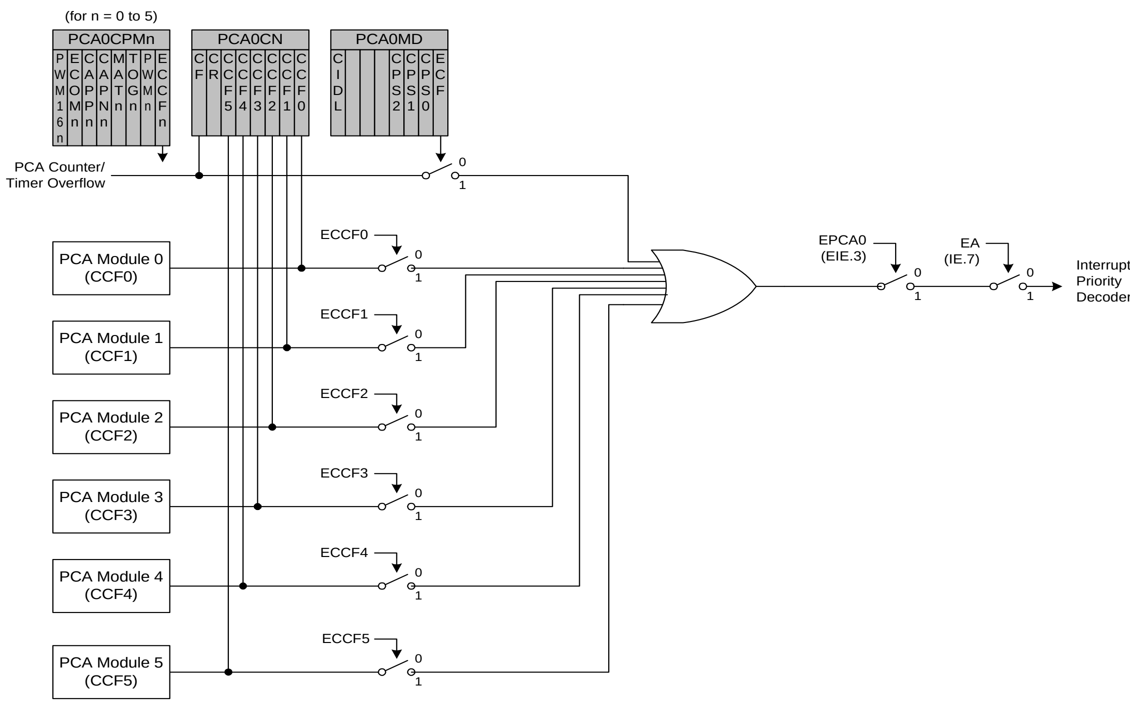


Figure 22.3. PCA Interrupt Block Diagram

SFR Definition 22.2. PCA0MD: PCA0 Mode

SFR Page: all pages
SFR Address: 0xD9

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
CIDL	WDTE	WDLCK	–	CPS2	CPS1	CPS0	ECF	01000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bit 7: CIDL: PCA0 Counter/Timer Idle Control.
Specifies PCA0 behavior when CPU is in Idle Mode.
0: PCA0 continues to function normally while the system controller is in Idle Mode.
1: PCA0 operation is suspended while the system controller is in Idle Mode.

Bit 6: WDTE: Watchdog Timer Enable
If this bit is set, PCA Module 5 is used as the watchdog timer.
0: Watchdog Timer disabled.
1: PCA Module 5 enabled as Watchdog Timer.

Bit 5: WDLCK: Watchdog Timer Lock
This bit locks/unlocks the Watchdog Timer Enable. When WDLCK is set, the Watchdog Timer may not be disabled until the next system reset.
0: Watchdog Timer Enable unlocked.
1: Watchdog Timer Enable locked.

Bit 4: UNUSED. Read = 0b, Write = don't care.

Bits 3–1: CPS2-CPS0: PCA0 Counter/Timer Pulse Select.
These bits select the timebase source for the PCA0 counter

CPS2	CPS1	CPS0	Timebase
0	0	0	System clock divided by 12
0	0	1	System clock divided by 4
0	1	0	Timer 0 overflow
0	1	1	High-to-low transitions on ECI (max rate = system clock divided by 4)
1	0	0	System clock
1	0	1	External clock divided by 8 (synchronized with system clock)
1	1	0	Reserved
1	1	1	Reserved
Note: External clock divided by 8 is synchronized with the system clock.			

Bit 0: ECF: PCA Counter/Timer Overflow Interrupt Enable.
This bit sets the masking of the PCA0 Counter/Timer Overflow (CF) interrupt.
0: Disable the CF interrupt.
1: Enable a PCA0 Counter/Timer Overflow interrupt request when CF (PCA0CN.7) is set.

Note: When the WDTE bit is set to ‘1’, the PCA0MD register cannot be modified. To change the contents of the PCA0MD register, the Watchdog Timer must first be disabled.

SFR Definition 22.4. PCA0L: PCA0 Counter/Timer Low Byte

SFR Page: all pages
SFR Address: 0xF9

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: PCA0L: PCA0 Counter/Timer Low Byte.
The PCA0L register holds the low byte (LSB) of the 16-bit PCA0 Counter/Timer.

SFR Definition 22.5. PCA0H: PCA0 Counter/Timer High Byte

SFR Page: all pages
SFR Address: 0xFA

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: PCA0H: PCA0 Counter/Timer High Byte.
The PCA0H register holds the high byte (MSB) of the 16-bit PCA0 Counter/Timer.

SFR Definition 22.6. PCA0CPLn: PCA0 Capture Module Low Byte

SFR Page: PCA0CPL0: all pages, PCA0CPL1: all pages, PCA0CPL2: all pages, PCA0CPL3: all pages, PCA0CPL4: all pages, PCA0CPL5: all pages
SFR Address: PCA0CPL0: 0xFB, PCA0CPL1: 0xE9, PCA0CPL2: 0xEB, PCA0CPL3: 0xED, PCA0CPL4: 0xFD, PCA0CPL5: 0xF5

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits 7–0: PCA0CPLn: PCA0 Capture Module Low Byte.
The PCA0CPLn register holds the low byte (LSB) of the 16-bit capture module n.

DOCUMENT CHANGE LIST

Revision 0.1 to Revision 0.2

- Updated specification tables with most recently available characterization data.
- Fixed an error with the SYSCLK specification in Table 3.1, “Global Electrical Characteristics,” on page 33.
- Corrected the name of the PMAT bit in SFR Definition 10.2. IP: Interrupt Priority.
- Corrected the reset value for SFR Definition 22.2. PCA0MD: PCA0 Mode.

Revision 0.2 to Revision 1.0

- Updated specification tables with characterization data.
- Fixed Table 1.1, “Product Selection Guide,” on page 19 to reflect the correct number of Port I/O pins for the C8051F361/2/4/5.
- Updated Section “10. Interrupt Handler” on page 107.
  - Added note describing EA change behavior when followed by single cycle instruction.
- Updated SFR Definition 11.1
  - Changed the MAC0SC (MAC0CF.5) bit description to correctly refer to the MAC0SD bit.
- Updated SFR Definition 15.2.
  - Changed the EMI0CF description to properly describe the 1k XRAM boundaries.
- Added Table 16.2, “Internal Low Frequency Oscillator Electrical Characteristics,” on page 171.
- Updated SFR Definition 16.9:
  - Specified that the undefined states for PLLLP3–0 are RESERVED.
- Added Table 19.7 and Table 19.8 on page 231 for UART Baud Rates when using the PLL.
- Updated Table 22.1, “PCA Timebase Input Options,” on page 263:
  - Specified that the undefined states of CPS2–0 are RESERVED.
- Added Revision B to “Revision Specific Behavior” on page 279.

Revision 1.0 to Revision 1.1

- Updated ordering table with Revision C part numbers.
- Updated Figure 17.2. ’Port I/O Cell Block Diagram’ on page 183 to refer to VDD instead of VIO.
- Added Revision C to “Revision Specific Behavior” on page 279.
- Added Revision C to the REVID C2 register in C2 Register Definition 24.3.
- Updated “Digital Supply Current (Stop Mode, shutdown)” typical value in Table 3.1, “Global Electrical Characteristics,” on page 33.
- Updated “Missing Clock Detector Timeout” typical value in Table 12.1, “Reset Electrical Characteristics,” on page 134.