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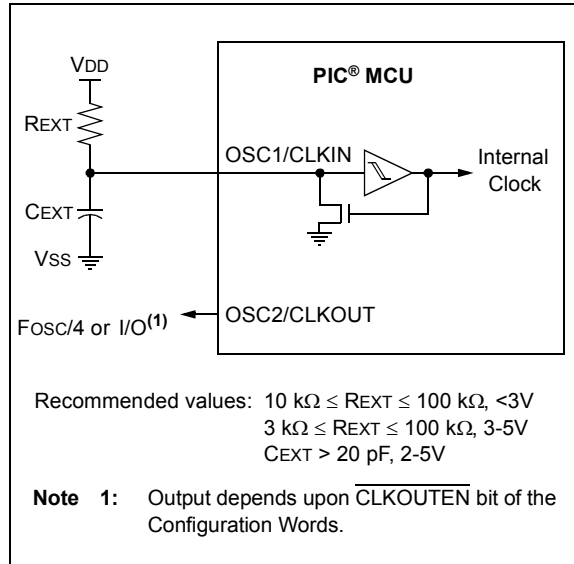
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	5
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 4x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	8-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12f1840t-i-sn

FIGURE 5-6: EXTERNAL RC MODES



The RC oscillator frequency is a function of the supply voltage, the resistor (R_{EXT}) and capacitor (C_{EXT}) values and the operating temperature. Other factors affecting the oscillator frequency are:

- threshold voltage variation
- component tolerances
- packaging variations in capacitance

The user also needs to take into account variation due to tolerance of external RC components used.

5.2.2 INTERNAL CLOCK SOURCES

The device may be configured to use the internal oscillator block as the system clock by performing one of the following actions:

- Program the $\text{FOSC}<2:0>$ bits in Configuration Words to select the INTOSC clock source, which will be used as the default system clock upon a device Reset.
- Write the $\text{SCS}<1:0>$ bits in the OSCCON register to switch the system clock source to the internal oscillator during run-time. See **Section 5.3 "Clock Switching"** for more information.

In **INTOSC** mode, OSC1/CLKIN is available for general purpose I/O. OSC2/CLKOUT is available for general purpose I/O or CLKOUT.

The function of the OSC2/CLKOUT pin is determined by the $\overline{\text{CLKOUTEN}}$ bit in Configuration Words.

The internal oscillator block has two independent oscillators and a dedicated Phase-Lock Loop, HFPLL that can produce one of three internal system clock sources.

1. The **HFINTOSC** (High-Frequency Internal Oscillator) is factory calibrated and operates at 16 MHz. The HFINTOSC source is generated from the 500 kHz MFINTOSC source and the dedicated Phase-Lock Loop, HFPLL. The frequency of the HFINTOSC can be user-adjusted via software using the OSCTUNE register (Register 5-3).
2. The **MFINTOSC** (Medium-Frequency Internal Oscillator) is factory calibrated and operates at 500 kHz. The frequency of the MFINTOSC can be user-adjusted via software using the OSCTUNE register (Register 5-3).
3. The **LFINTOSC** (Low-Frequency Internal Oscillator) is uncalibrated and operates at 31 kHz.

5.3 Clock Switching

The system clock source can be switched between external and internal clock sources via software using the System Clock Select (SCS) bits of the OSCCON register. The following clock sources can be selected using the SCS bits:

- Default system oscillator determined by FOSC bits in Configuration Words
- Timer1 32 kHz crystal oscillator
- Internal Oscillator Block (INTOSC)

5.3.1 SYSTEM CLOCK SELECT (SCS) BITS

The System Clock Select (SCS) bits of the OSCCON register selects the system clock source that is used for the CPU and peripherals.

- When the SCS bits of the OSCCON register = 00, the system clock source is determined by value of the FOSC<2:0> bits in the Configuration Words.
- When the SCS bits of the OSCCON register = 01, the system clock source is the Timer1 oscillator.
- When the SCS bits of the OSCCON register = 1x, the system clock source is chosen by the internal oscillator frequency selected by the IRCF<3:0> bits of the OSCCON register. After a Reset, the SCS bits of the OSCCON register are always cleared.

Note: Any automatic clock switch, which may occur from Two-Speed Start-up or Fail-Safe Clock Monitor, does not update the SCS bits of the OSCCON register. The user can monitor the OSTS bit of the OSCSTAT register to determine the current system clock source.

When switching between clock sources, a delay is required to allow the new clock to stabilize. These oscillator delays are shown in Table 5-1.

5.3.2 OSCILLATOR START-UP TIMER STATUS (OSTS) BIT

The Oscillator Start-up Timer Status (OSTS) bit of the OSCSTAT register indicates whether the system clock is running from the external clock source, as defined by the FOSC<2:0> bits in the Configuration Words, or from the internal clock source. In particular, OSTS indicates that the Oscillator Start-up Timer (OST) has timed out for LP, XT or HS modes. The OST does not reflect the status of the Timer1 oscillator.

5.3.3 TIMER1 OSCILLATOR

The Timer1 oscillator is a separate crystal oscillator associated with the Timer1 peripheral. It is optimized for timekeeping operations with a 32.768 kHz crystal connected between the T1OSO and T1OSI device pins.

The Timer1 oscillator is enabled using the T1OSCEN control bit in the T1CON register. See **Section 21.0 “Timer1 Module with Gate Control”** for more information about the Timer1 peripheral.

5.3.4 TIMER1 OSCILLATOR READY (T1OSCR) BIT

The user must ensure that the Timer1 oscillator is ready to be used before it is selected as a system clock source. The Timer1 Oscillator Ready (T1OSCR) bit of the OSCSTAT register indicates whether the Timer1 oscillator is ready to be used. After the T1OSCR bit is set, the SCS bits can be configured to select the Timer1 oscillator.

7.12 Power Control (PCON) Register

The Power Control (PCON) register contains flag bits to differentiate between a:

- Power-on Reset ($\overline{\text{POR}}$)
- Brown-out Reset ($\overline{\text{BOR}}$)
- Reset Instruction Reset ($\overline{\text{RI}}$)
- Stack Overflow Reset (STKOVF)
- Stack Underflow Reset (STKUNF)
- MCLR Reset ($\overline{\text{RMCLR}}$)

The PCON register bits are shown in Register 7-2.

7.13 Register Definitions: Power Control

REGISTER 7-2: PCON: POWER CONTROL REGISTER

R/W/HS-0/q	R/W/HS-0/q	U-0	U-0	R/W/HC-1/q	R/W/HC-1/q	R/W/HC-q/u	R/W/HC-q/u
STKOVF	STKUNF	—	—	$\overline{\text{RMCLR}}$	$\overline{\text{RI}}$	$\overline{\text{POR}}$	$\overline{\text{BOR}}$
bit 7							bit 0

Legend:

HC = Bit is cleared by hardware

HS = Bit is set by hardware

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-m/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7 **STKOVF:** Stack Overflow Flag bit

1 = A Stack Overflow occurred

0 = A Stack Overflow has not occurred or set to '0' by firmware

bit 6 **STKUNF:** Stack Underflow Flag bit

1 = A Stack Underflow occurred

0 = A Stack Underflow has not occurred or set to '0' by firmware

bit 5-4 **Unimplemented:** Read as '0'

bit 3 **$\overline{\text{RMCLR}}$:** MCLR Reset Flag bit

1 = A $\overline{\text{MCLR}}$ Reset has not occurred or set to '1' by firmware

0 = A MCLR Reset has occurred (set to '0' in hardware when a $\overline{\text{MCLR}}$ Reset occurs)

bit 2 **$\overline{\text{RI}}$:** RESET Instruction Flag bit

1 = A RESET instruction has not been executed or set to '1' by firmware

0 = A RESET instruction has been executed (set to '0' in hardware upon executing a RESET instruction)

bit 1 **$\overline{\text{POR}}$:** Power-on Reset Status bit

1 = No Power-on Reset occurred

0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 **$\overline{\text{BOR}}$:** Brown-out Reset Status bit

1 = No Brown-out Reset occurred

0 = A Brown-out Reset occurred (must be set in software after a Power-on Reset or Brown-out Reset occurs)

8.3 Interrupts During Sleep

Some interrupts can be used to wake from Sleep. To wake from Sleep, the peripheral must be able to operate without the system clock. The interrupt source must have the appropriate Interrupt Enable bit(s) set prior to entering Sleep.

On waking from Sleep, if the GIE bit is also set, the processor will branch to the interrupt vector. Otherwise, the processor will continue executing instructions after the `SLEEP` instruction. The instruction directly after the `SLEEP` instruction will always be executed before branching to the ISR. Refer to the **Section 9.0 “Power-Down Mode (Sleep)”** for more details.

8.4 INT Pin

The INT pin can be used to generate an asynchronous edge-triggered interrupt. This interrupt is enabled by setting the INTE bit of the INTCON register. The INTEDG bit of the OPTION_REG register determines on which edge the interrupt will occur. When the INTEDG bit is set, the rising edge will cause the interrupt. When the INTEDG bit is clear, the falling edge will cause the interrupt. The INTF bit of the INTCON register will be set when a valid edge appears on the INT pin. If the GIE and INTE bits are also set, the processor will redirect program execution to the interrupt vector.

8.5 Automatic Context Saving

Upon entering an interrupt, the return PC address is saved on the stack. Additionally, the following registers are automatically saved in the shadow registers:

- W register
- STATUS register (except for $\overline{\text{TO}}$ and $\overline{\text{PD}}$)
- BSR register
- FSR registers
- PCLATH register

Upon exiting the Interrupt Service Routine, these registers are automatically restored. Any modifications to these registers during the ISR will be lost. If modifications to any of these registers are desired, the corresponding shadow register should be modified and the value will be restored when exiting the ISR. The shadow registers are available in Bank 31 and are readable and writable. Depending on the user's application, other registers may also need to be saved.

REGISTER 16-2: ADCON1: ADC CONTROL REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0
ADFM	ADCS<2:0>			—	—	ADPREF<1:0>	
bit 7				bit 0			

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7 **ADFM:** ADC Result Format Select bit
1 = Right justified. Six Most Significant bits of ADRESH are set to '0' when the conversion result is loaded.
0 = Left justified. Six Least Significant bits of ADRESL are set to '0' when the conversion result is loaded.
- bit 6-4 **ADCS<2:0>:** ADC Conversion Clock Select bits
111 = FRC (clock supplied from a dedicated RC oscillator)
110 = FOSC/64
101 = FOSC/16
100 = FOSC/4
011 = FRC (clock supplied from a dedicated RC oscillator)
010 = FOSC/32
001 = FOSC/8
000 = FOSC/2
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1-0 **ADPREF<1:0>:** ADC Positive Voltage Reference Configuration bits
11 = VREF is connected to internal Fixed Voltage Reference (FVR) module⁽¹⁾
10 = VREF is connected to external VREF pin⁽¹⁾
01 = Reserved
00 = VREF is connected to VDD

Note 1: When selecting the FVR or the VREF+ pin as the source of the positive reference, be aware that a minimum voltage specification exists. See **Section 30.0 "Electrical Specifications"** for details.

FIGURE 21-3: TIMER1 GATE ENABLE MODE

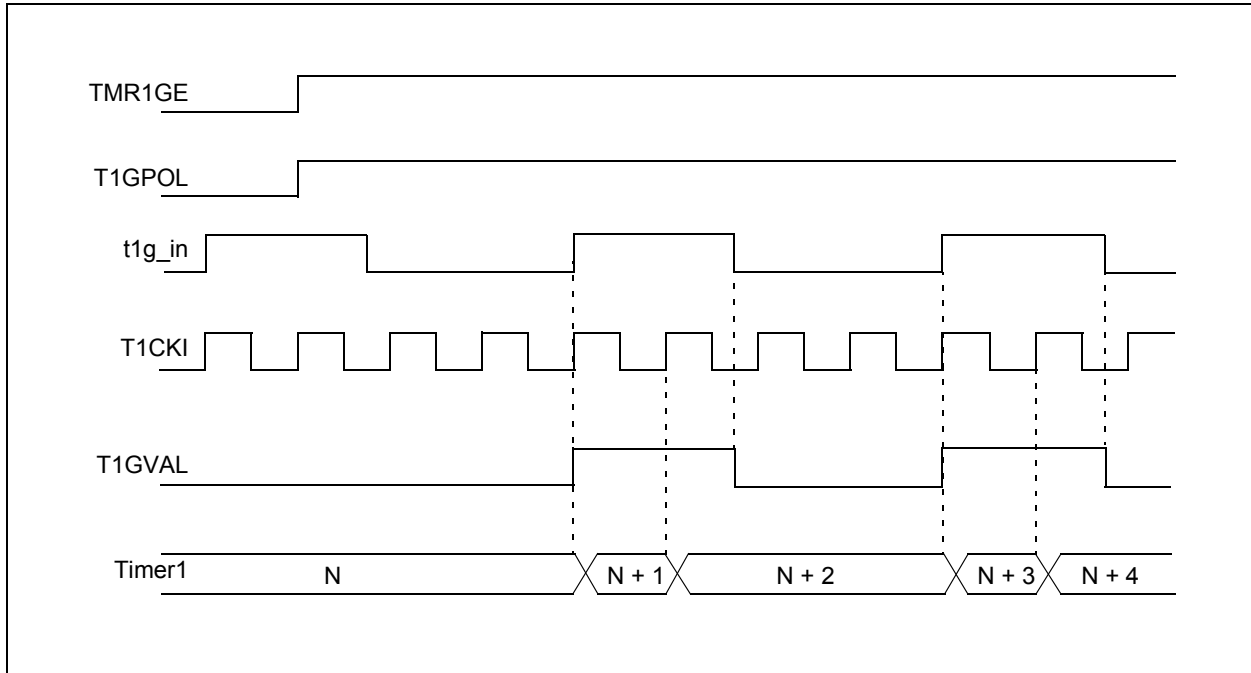
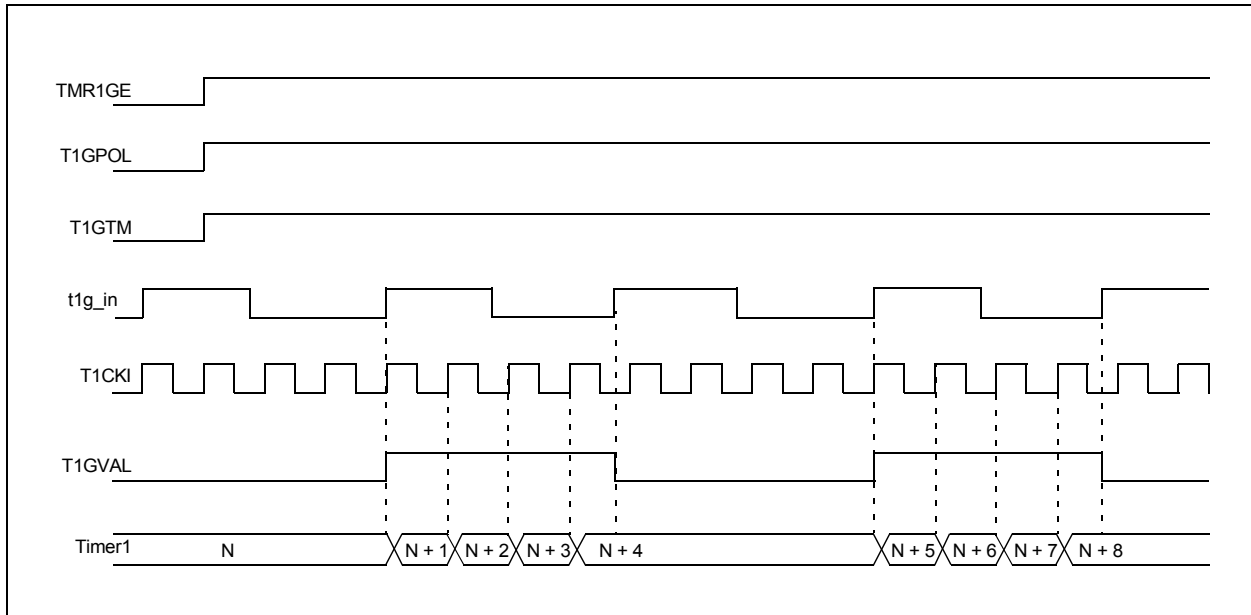


FIGURE 21-4: TIMER1 GATE TOGGLE MODE



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24.4.3 AUTO-RESTART MODE

The Enhanced PWM can be configured to automatically restart the PWM signal once the auto-shutdown condition has been removed. Auto-restart is enabled by setting the P1RSEN bit in the PWM1CON register.

If auto-restart is enabled, the CCP1ASE bit will remain set as long as the auto-shutdown condition is active. When the auto-shutdown condition is removed, the CCP1ASE bit will be cleared via hardware and normal operation will resume.

FIGURE 24-11: PWM AUTO-SHUTDOWN WITH AUTO-RESTART (P1RSEN = 1)

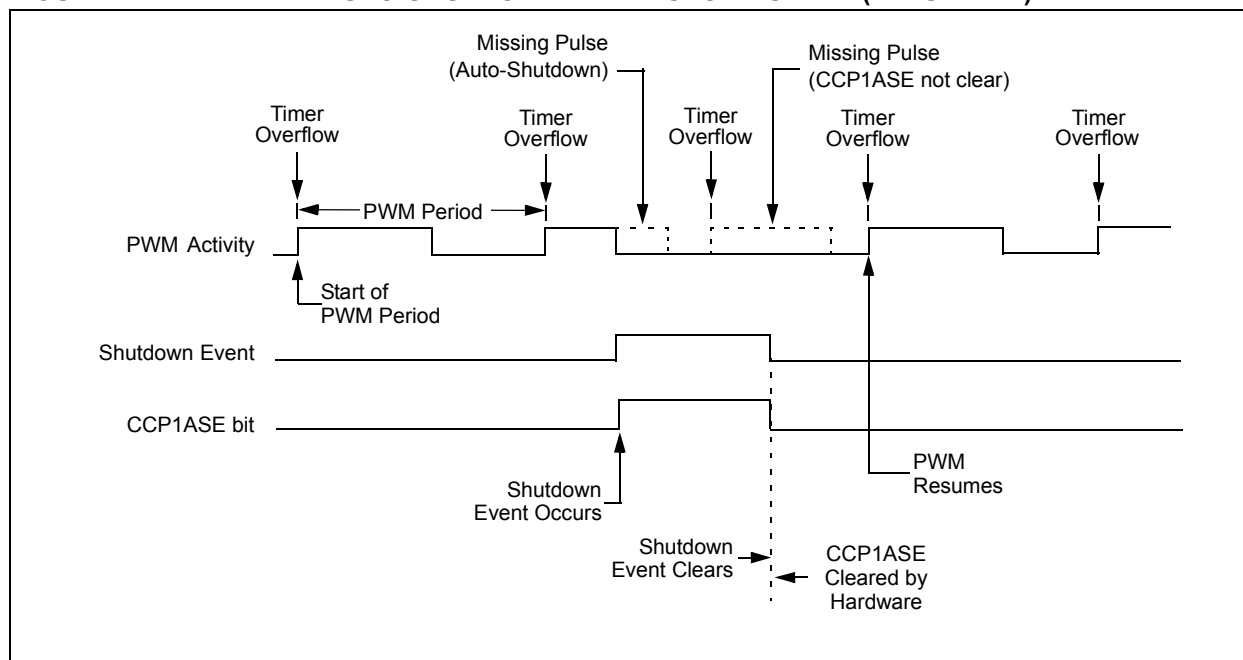
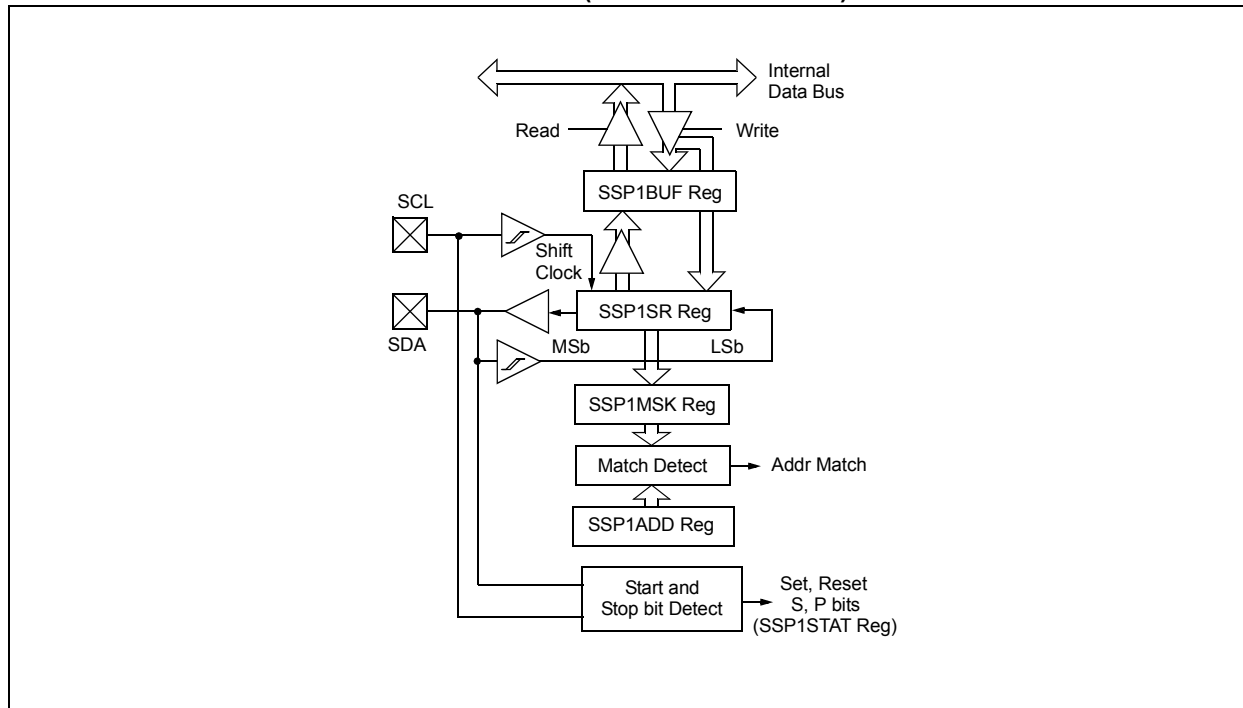


FIGURE 25-3: MSSP1 BLOCK DIAGRAM (I²C™ SLAVE MODE)



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25.5.3.3 7-bit Transmission with Address Hold Enabled

Setting the AHEN bit of the SSP1CON3 register enables additional clock stretching and interrupt generation after the 8th falling edge of a received matching address. Once a matching address has been clocked in, CKP is cleared and the SSP1IF interrupt is set.

Figure 25-19 displays a standard waveform of a 7-bit Address Slave Transmission with AHEN enabled.

1. Bus starts Idle.
2. Master sends Start condition; the S bit of SSP1STAT is set; SSP1IF is set if interrupt on Start detect is enabled.
3. Master sends matching address with $\overline{R/W}$ bit set. After the 8th falling edge of the SCL line the CKP bit is cleared and SSP1IF interrupt is generated.
4. Slave software clears SSP1IF.
5. Slave software reads ACKTIM bit of SSP1CON3 register, and $\overline{R/W}$ and D/A of the SSP1STAT register to determine the source of the interrupt.
6. Slave reads the address value from the SSP1BUF register clearing the BF bit.
7. Slave software decides from this information if it wishes to ACK or not ACK and sets the ACKDT bit of the SSP1CON2 register accordingly.
8. Slave sets the CKP bit releasing SCL.
9. Master clocks in the \overline{ACK} value from the slave.
10. Slave hardware automatically clears the CKP bit and sets SSP1IF after the \overline{ACK} if the $\overline{R/W}$ bit is set.
11. Slave software clears SSP1IF.
12. Slave loads value to transmit to the master into SSP1BUF setting the BF bit.

Note: SSP1BUF cannot be loaded until after the \overline{ACK} .

13. Slave sets the CKP bit, releasing the clock.
14. Master clocks out the data from the slave and sends an \overline{ACK} value on the 9th SCL pulse.
15. Slave hardware copies the \overline{ACK} value into the ACKSTAT bit of the SSP1CON2 register.
16. Steps 10-15 are repeated for each byte transmitted to the master from the slave.
17. If the master sends a not \overline{ACK} the slave releases the bus, allowing the master to send a Stop and end the communication.

Note: Master must send a not \overline{ACK} on the last byte to ensure that the slave releases the SCL line to receive a Stop.

REGISTER 25-2: SSP1CON1: SSP1 CONTROL REGISTER 1

R/C/HS-0/0	R/C/HS-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
WCOL	SSP1OV	SSP1EN	CKP	SSP1M<3:0>			
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HS = Bit is set by hardware C = User cleared

- bit 7 **WCOL:** Write Collision Detect bit
Master mode:
 1 = A write to the SSP1BUF register was attempted while the I²C conditions were not valid for a transmission to be started
 0 = No collision
Slave mode:
 1 = The SSP1BUF register is written while it is still transmitting the previous word (must be cleared in software)
 0 = No collision
- bit 6 **SSP1OV:** Receive Overflow Indicator bit⁽¹⁾
In SPI mode:
 1 = A new byte is received while the SSP1BUF register is still holding the previous data. In case of overflow, the data in SSP1SR is lost. Overflow can only occur in Slave mode. In Slave mode, the user must read the SSP1BUF, even if only transmitting data, to avoid setting overflow. In Master mode, the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSP1BUF register (must be cleared in software).
 0 = No overflow
In I²C mode:
 1 = A byte is received while the SSP1BUF register is still holding the previous byte. SSP1OV is a "don't care" in Transmit mode (must be cleared in software).
 0 = No overflow
- bit 5 **SSP1EN:** Synchronous Serial Port Enable bit
 In both modes, when enabled, these pins must be properly configured as input or output
In SPI mode:
 1 = Enables serial port and configures SCK, SDO, SDI and \overline{SS} as the source of the serial port pins⁽²⁾
 0 = Disables serial port and configures these pins as I/O port pins
In I²C mode:
 1 = Enables the serial port and configures the SDA and SCL pins as the source of the serial port pins⁽³⁾
 0 = Disables serial port and configures these pins as I/O port pins
- bit 4 **CKP:** Clock Polarity Select bit
In SPI mode:
 1 = Idle state for clock is a high level
 0 = Idle state for clock is a low level
In I²C Slave mode:
 SCL release control
 1 = Enable clock
 0 = Holds clock low (clock stretch). (Used to ensure data setup time.)
In I²C Master mode:
 Unused in this mode
- bit 3-0 **SSPM<3:0>:** Synchronous Serial Port Mode Select bits
 1111 = I²C Slave mode, 10-bit address with Start and Stop bit interrupts enabled
 1110 = I²C Slave mode, 7-bit address with Start and Stop bit interrupts enabled
 1101 = Reserved
 1100 = Reserved
 1011 = I²C firmware controlled Master mode (slave idle)
 1010 = SPI Master mode, clock = $F_{osc}/(4 * (SSPADD+1))$ ⁽⁵⁾
 1001 = Reserved
 1000 = I²C Master mode, clock = $F_{osc} / (4 * (SSPADD+1))$ ⁽⁴⁾
 0111 = I²C Slave mode, 10-bit address
 0110 = I²C Slave mode, 7-bit address
 0101 = SPI Slave mode, clock = SCK pin, \overline{SS} pin control disabled, \overline{SS} can be used as I/O pin
 0100 = SPI Slave mode, clock = SCK pin, \overline{SS} pin control enabled
 0011 = SPI Master mode, clock = TMR2 output/2
 0010 = SPI Master mode, clock = $F_{osc}/64$
 0001 = SPI Master mode, clock = $F_{osc}/16$
 0000 = SPI Master mode, clock = $F_{osc}/4$

- Note** 1: In Master mode, the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSP1BUF register.
 2: When enabled, these pins must be properly configured as input or output.
 3: When enabled, the SDA and SCL pins must be configured as inputs.
 4: SSP1ADD values of 0, 1 or 2 are not supported for I²C mode.
 5: SSP1ADD value of '0' is not supported. Use SSP1M = 0000 instead.

26.0 ENHANCED UNIVERSAL SYNCHRONOUS ASYNCHRONOUS RECEIVER TRANSMITTER (EUSART)

The Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART) module is a serial I/O communications peripheral. It contains all the clock generators, shift registers and data buffers necessary to perform an input or output serial data transfer independent of device program execution. The EUSART, also known as a Serial Communications Interface (SCI), can be configured as a full-duplex asynchronous system or half-duplex synchronous system. Full-Duplex mode is useful for communications with peripheral systems, such as CRT terminals and personal computers. Half-Duplex Synchronous mode is intended for communications with peripheral devices, such as A/D or D/A integrated circuits, serial EEPROMs or other microcontrollers. These devices typically do not have internal clocks for baud rate generation and require the external clock signal provided by a master synchronous device.

The EUSART module includes the following capabilities:

- Full-duplex asynchronous transmit and receive
- Two-character input buffer
- One-character output buffer
- Programmable 8-bit or 9-bit character length
- Address detection in 9-bit mode
- Input buffer overrun error detection
- Received character framing error detection
- Half-duplex synchronous master
- Half-duplex synchronous slave
- Programmable clock polarity in synchronous modes
- Sleep operation

The EUSART module implements the following additional features, making it ideally suited for use in Local Interconnect Network (LIN) bus systems:

- Automatic detection and calibration of the baud rate
- Wake-up on Break reception
- 13-bit Break character transmit

Block diagrams of the EUSART transmitter and receiver are shown in Figure 26-1 and Figure 26-2.

FIGURE 26-1: EUSART TRANSMIT BLOCK DIAGRAM

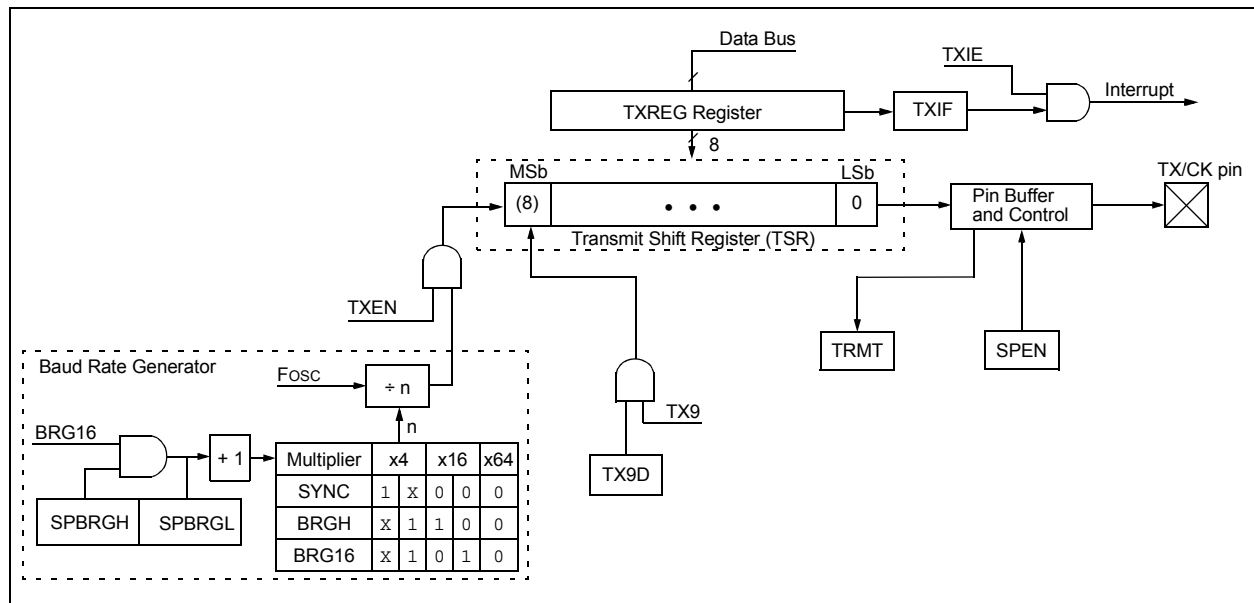


TABLE 26-5: BAUD RATES FOR ASYNCHRONOUS MODES (CONTINUED)

BAUD RATE	SYNC = 0, BRGH = 1, BRG16 = 0											
	Fosc = 8.000 MHz			Fosc = 4.000 MHz			Fosc = 3.6864 MHz			Fosc = 1.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	—	—	—	—	—	—	300	0.16	207
1200	—	—	—	1202	0.16	207	1200	0.00	191	1202	0.16	51
2400	2404	0.16	207	2404	0.16	103	2400	0.00	95	2404	0.16	25
9600	9615	0.16	51	9615	0.16	25	9600	0.00	23	—	—	—
10417	10417	0.00	47	10417	0.00	23	10473	0.53	21	10417	0.00	5
19.2k	19231	0.16	25	19.23k	0.16	12	19.2k	0.00	11	—	—	—
57.6k	55556	-3.55	8	—	—	—	57.60k	0.00	3	—	—	—
115.2k	—	—	—	—	—	—	115.2k	0.00	1	—	—	—

BAUD RATE	SYNC = 0, BRGH = 0, BRG16 = 1											
	Fosc = 32.000 MHz			Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 11.0592 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	300.0	0.00	6666	300.0	-0.01	4166	300.0	0.00	3839	300.0	0.00	2303
1200	1200	-0.02	3332	1200	-0.03	1041	1200	0.00	959	1200	0.00	575
2400	2401	-0.04	832	2399	-0.03	520	2400	0.00	479	2400	0.00	287
9600	9615	0.16	207	9615	0.16	129	9600	0.00	119	9600	0.00	71
10417	10417	0.00	191	10417	0.00	119	10378	-0.37	110	10473	0.53	65
19.2k	19.23k	0.16	103	19.23k	0.16	64	19.20k	0.00	59	19.20k	0.00	35
57.6k	57.14k	-0.79	34	56.818	-1.36	21	57.60k	0.00	19	57.60k	0.00	11
115.2k	117.6k	2.12	16	113.636	-1.36	10	115.2k	0.00	9	115.2k	0.00	5

BAUD RATE	SYNC = 0, BRGH = 0, BRG16 = 1											
	Fosc = 8.000 MHz			Fosc = 4.000 MHz			Fosc = 3.6864 MHz			Fosc = 1.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	299.9	-0.02	1666	300.1	0.04	832	300.0	0.00	767	300.5	0.16	207
1200	1199	-0.08	416	1202	0.16	207	1200	0.00	191	1202	0.16	51
2400	2404	0.16	207	2404	0.16	103	2400	0.00	95	2404	0.16	25
9600	9615	0.16	51	9615	0.16	25	9600	0.00	23	—	—	—
10417	10417	0.00	47	10417	0.00	23	10473	0.53	21	10417	0.00	5
19.2k	19.23k	0.16	25	19.23k	0.16	12	19.20k	0.00	11	—	—	—
57.6k	55556	-3.55	8	—	—	—	57.60k	0.00	3	—	—	—
115.2k	—	—	—	—	—	—	115.2k	0.00	1	—	—	—

PIC12(L)F1840

28.0 IN-CIRCUIT SERIAL PROGRAMMING™ (ICSP™)

ICSP™ programming allows customers to manufacture circuit boards with unprogrammed devices. Programming can be done after the assembly process allowing the device to be programmed with the most recent firmware or a custom firmware. Five pins are needed for ICSP™ programming:

- ICSPCLK
- ICSPDAT
- MCLR/VPP
- VDD
- VSS

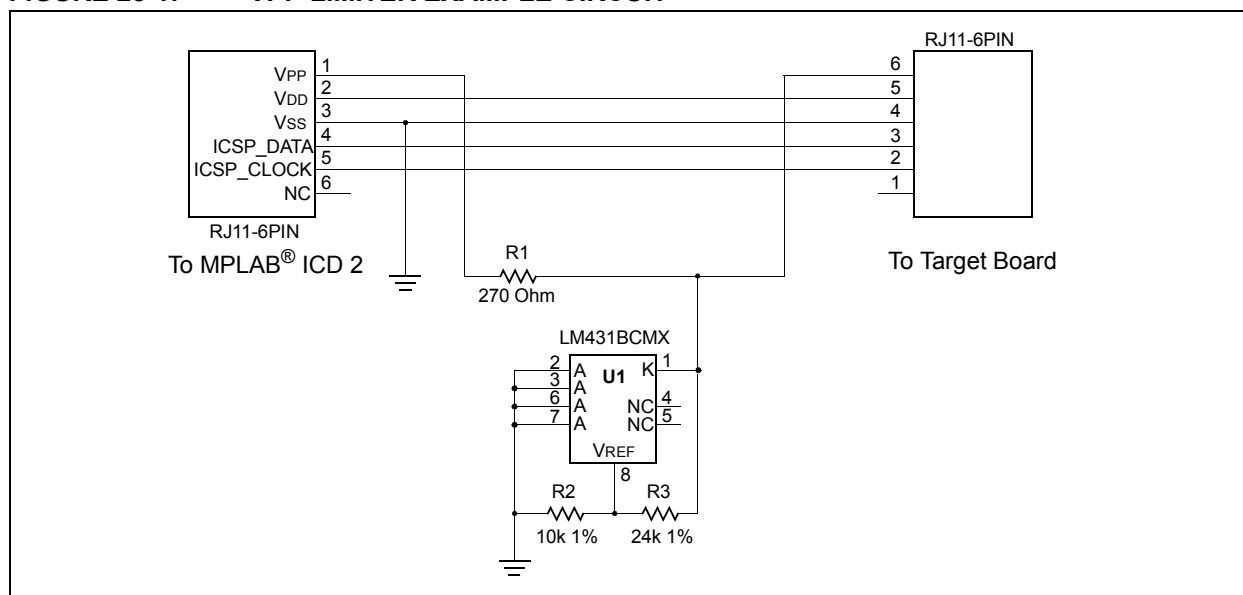
In Program/Verify mode the program memory, user IDs and the Configuration Words are programmed through serial communications. The ICSPDAT pin is a bidirectional I/O used for transferring the serial data and the ICSPCLK pin is the clock input. For more information on ICSP™ refer to the *"PIC16F/LF1847/PIC12F/LF1840 Memory Programming Specification"*, (DS41439).

28.1 High-Voltage Programming Entry Mode

The device is placed into High-Voltage Programming Entry mode by holding the ICSPCLK and ICSPDAT pins low then raising the voltage on MCLR/VPP to VIH.

Some programmers produce VPP greater than VIH (9.0V), an external circuit is required to limit the VPP voltage. See Figure 28-1 for example circuit.

FIGURE 28-1: VPP LIMITER EXAMPLE CIRCUIT



PIC12(L)F1840

TABLE 29-3: PIC12(L)F1840 INSTRUCTION SET

Mnemonic, Operands		Description	Cycles	14-Bit Opcode				Status Affected	Notes
				MSb		LSb			
BYTE-ORIENTED FILE REGISTER OPERATIONS									
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C, DC, Z	2
ADDWFC	f, d	Add with Carry W and f	1	11	1101	dfff	ffff	C, DC, Z	2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	2
ASRF	f, d	Arithmetic Right Shift	1	11	0111	dfff	ffff	C, Z	2
LSLF	f, d	Logical Left Shift	1	11	0101	dfff	ffff	C, Z	2
LSRF	f, d	Logical Right Shift	1	11	0110	dfff	ffff	C, Z	2
CLRF	f	Clear f	1	00	0001	1fff	ffff	Z	2
CLRW	—	Clear W	1	00	0001	0000	00xx	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	2
DECF	f, d	Decrement f	1	00	0011	dfff	ffff	Z	2
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	2
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	2
MOVWF	f	Move W to f	1	00	0000	1fff	ffff		2
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	C	2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	C	2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C, DC, Z	2
SUBWFB	f, d	Subtract with Borrow W from f	1	11	1011	dfff	ffff	C, DC, Z	2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	2
BYTE ORIENTED SKIP OPERATIONS									
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1, 2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1, 2
BIT-ORIENTED FILE REGISTER OPERATIONS									
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		2
BIT-ORIENTED SKIP OPERATIONS									
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		1, 2
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		1, 2
LITERAL OPERATIONS									
ADDLW	k	Add literal and W	1	11	1110	kkkk	kkkk	C, DC, Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLB	k	Move literal to BSR	1	00	0000	001k	kkkk		
MOVLP	k	Move literal to PCLATH	1	11	0001	1kkk	kkkk		
MOVLW	k	Move literal to W	1	11	0000	kkkk	kkkk		
SUBLW	k	Subtract W from literal	1	11	1100	kkkk	kkkk	C, DC, Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	

Note 1: If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

2: If this instruction addresses an INDF register and the MSb of the corresponding FSR is set, this instruction will require one additional instruction cycle.

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CALL Call Subroutine

Syntax: [*label*] CALL k

Operands: $0 \leq k \leq 2047$

Operation: (PC)+1 → TOS,
k → PC<10:0>,
(PCLATH<6:3>) → PC<14:11>

Status Affected: None

Description: Call Subroutine. First, return address (PC + 1) is pushed onto the stack. The 11-bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a 2-cycle instruction.

CLRWDTClear Watchdog Timer

Syntax: [*label*] CLRWDTClear Watchdog Timer

Operands: None

Operation: 00h → WDT
0 → WDT prescaler,
1 → \overline{TO}
1 → \overline{PD}

Status Affected: \overline{TO} , \overline{PD}

Description: CLRWDTClear Watchdog Timer. It also resets the prescaler of the WDT. Status bits \overline{TO} and \overline{PD} are set.

CALLW Subroutine Call With W

Syntax: [*label*] CALLW

Operands: None

Operation: (PC) + 1 → TOS,
(W) → PC<7:0>,
(PCLATH<6:0>) → PC<14:8>

Status Affected: None

Description: Subroutine call with W. First, the return address (PC + 1) is pushed onto the return stack. Then, the contents of W is loaded into PC<7:0>, and the contents of PCLATH into PC<14:8>. CALLW is a 2-cycle instruction.

COMF Complement f

Syntax: [*label*] COMF f,d

Operands: $0 \leq f \leq 127$
d ∈ [0,1]

Operation: (\bar{f}) → (destination)

Status Affected: Z

Description: The contents of register 'f' are complemented. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f'.

CLRF Clear f

Syntax: [*label*] CLRF f

Operands: $0 \leq f \leq 127$

Operation: 00h → (f)
1 → Z

Status Affected: Z

Description: The contents of register 'f' are cleared and the Z bit is set.

DECF Decrement f

Syntax: [*label*] DECF f,d

Operands: $0 \leq f \leq 127$
d ∈ [0,1]

Operation: (f) - 1 → (destination)

Status Affected: Z

Description: Decrement register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

CLRWClear W

Syntax: [*label*] CLRW

Operands: None

Operation: 00h → (W)
1 → Z

Status Affected: Z

Description: W register is cleared. Zero bit (Z) is set.

PIC12(L)F1840

30.2 DC Characteristics: Supply Current (IDD) (Continued)

PIC12LF1840		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
PIC12F1840		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
Param No.	Device Characteristics	Min.	Typ†	Max.	Units	Conditions	
						VDD	Note
	Supply Current (IDD) ^(1, 2)						
D014		—	118	210	μA	1.8	Fosc = 4 MHz External Clock (ECM), Medium-Power mode
		—	222	380	μA	3.0	
D014		—	172	250	μA	2.3	Fosc = 4 MHz External Clock (ECM), Medium-Power mode
		—	290	380	μA	3.0	
		—	350	480	μA	5.0	
D015		—	6.5	20	μA	1.8	Fosc = 31 kHz LFINTOSC $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$
		—	9.0	31	μA	3.0	
D015		—	18	45	μA	2.3	Fosc = 31 kHz LFINTOSC $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$
		—	24	50	μA	3.0	
		—	25	60	μA	5.0	
D016		—	103	190	μA	1.8	Fosc = 500 kHz MFINTOSC
		—	124	220	μA	3.0	
D016		—	132	200	μA	2.3	Fosc = 500 kHz MFINTOSC
		—	165	250	μA	3.0	
		—	210	300	μA	5.0	
D017		—	0.5	0.9	mA	1.8	Fosc = 8 MHz HFINTOSC
		—	0.8	1.3	mA	3.0	
D017		—	0.7	0.9	mA	2.3	Fosc = 8 MHz HFINTOSC
		—	0.9	1.3	mA	3.0	
		—	1.0	1.5	mA	5.0	
D018		—	0.7	1.2	mA	1.8	Fosc = 16 MHz HFINTOSC
		—	1.2	1.8	mA	3.0	
D018		—	0.9	1.5	mA	2.3	Fosc = 16 MHz HFINTOSC
		—	1.2	2.0	mA	3.0	
		—	1.3	2.1	mA	5.0	

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note**
- 1: The test conditions for all IDD measurements in active operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD; MCLR = VDD; WDT disabled.
 - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption.
 - 3: 8 MHz internal oscillator with 4x PLL enabled.
 - 4: 8 MHz crystal oscillator with 4x PLL enabled.
 - 5: For RC oscillator configurations, current through REXT is not included. The current through the resistor can be extended by the formula $I_R = V_{DD}/2R_{EXT}$ (mA) with REXT in kΩ.

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FIGURE 31-25: I_{DD} TYPICAL, HFINTOSC, PIC12F1840 ONLY

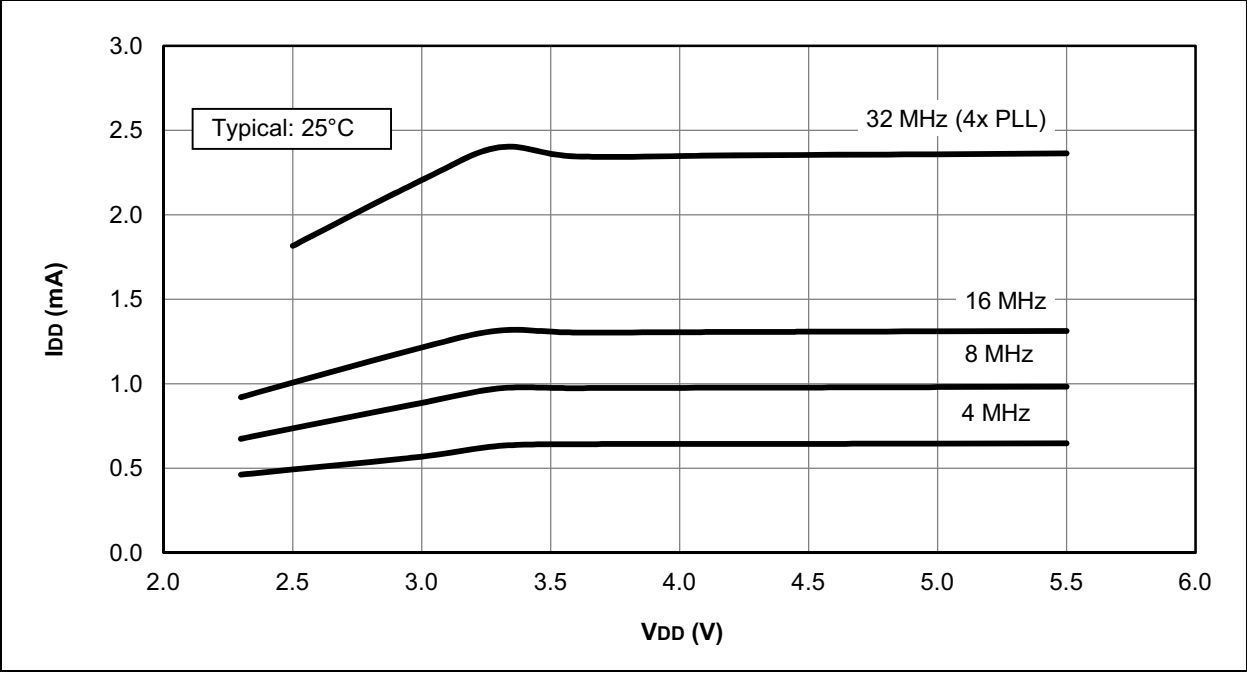


FIGURE 31-26: I_{DD} MAXIMUM, HFINTOSC, PIC12F1840 ONLY

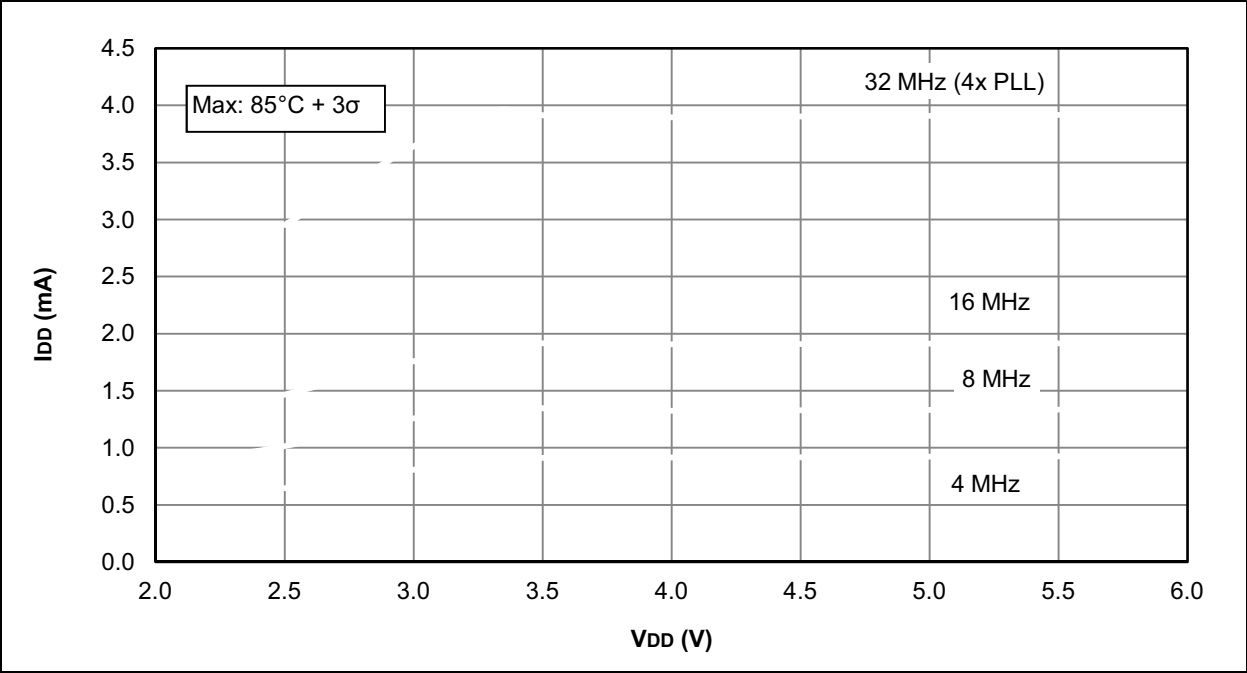
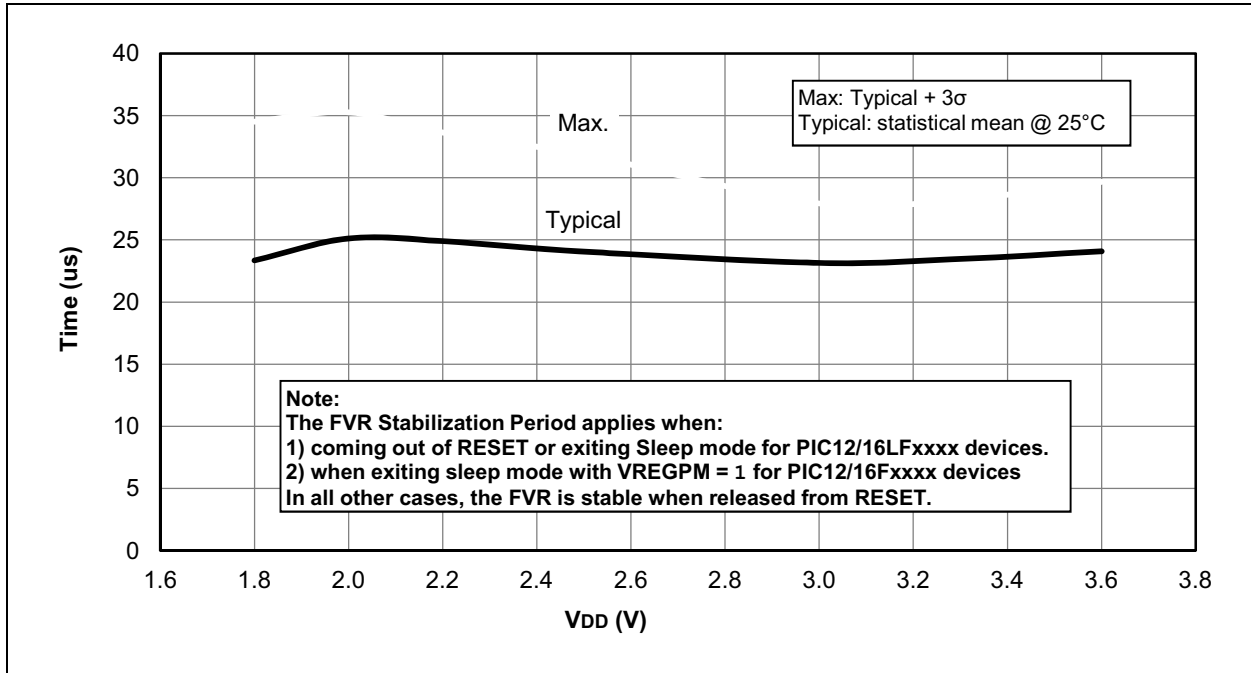


FIGURE 31-58: FVR STABILIZATION PERIOD



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