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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf722-i-ml

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Page
Bank 0											
00h ⁽²⁾	INDF	Addressing	this location	uses conten	ts of FSR to a	address data	memory (not	a physical re	gister)	XXXX XXXX	29,37
01h	TMR0	Timer0 Mod	lule Register							XXXX XXXX	105,37
02h ⁽²⁾	PCL	Program Co	Program Counter (PC) Least Significant Byte								28,37
03h ⁽²⁾	STATUS	IRP	RP1	RP0	TO	PD	Z	DC	С	0001 1xxx	25,37
04h ⁽²⁾	FSR	Indirect Data	ndirect Data Memory Address Pointer								
05h	PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	XXXX XXXX	51,37
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	XXXX XXXX	60,37
07h	PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	XXXX XXXX	70,37
08h ⁽³⁾	PORTD	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx xxxx	77,37
09h	PORTE	—	—	_	—	RE3	RE2 ⁽³⁾	RE1 ⁽³⁾	RE0 ⁽³⁾	xxxx	81,37
0Ah ^(1, 2)	PCLATH	—	—	_	Write Buffer	for the upper	5 bits of the F	Program Cou	nter	0 0000	28,37
0Bh ⁽²⁾	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	44,37
0Ch	PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	47,37
0Dh	PIR2	—	—	—	—	—	-	—	CCP2IF	0	48,37
0Eh	TMR1L	Holding Reg	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								113,37
0Fh	TMR1H	Holding Reg	gister for the	Most Signific	cant Byte of th	ne 16-bit TMF	1 Register			XXXX XXXX	113,37
10h	T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	—	TMR10N	0000 00-0	117,37
11h	TMR2	Timer2 Mod	lule Register							0000 0000	120,37
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	121,37
13h	SSPBUF	Synchronou	is Serial Port	Receive Bu	ffer/Transmit	Register				XXXX XXXX	161,37
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	178,37
15h	CCPR1L	Capture/Co	mpare/PWM	Register (L	SB)					XXXX XXXX	130,37
16h	CCPR1H	Capture/Co	mpare/PWM	Register (M	SB)					XXXX XXXX	130,37
17h	CCP1CON	_	_	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	00 0000	129,37
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	148,37
19h	TXREG	USART Tra	nsmit Data R	egister						0000 0000	147,37
1Ah	RCREG	USART Rec	ceive Data R	egister						0000 0000	145,37
1Bh	CCPR2L	Capture/Co	mpare/PWM	Register 2 (LSB)					XXXX XXXX	130,37
1Ch	CCPR2H	Capture/Co	mpare/PWM	Register 2 (MSB)					XXXX XXXX	130,37
1Dh	CCP2CON	_	_	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	00 0000	129,37
1Eh	ADRES	A/D Result I	Register						-	xxxx xxxx	100,37
1Fh	ADCON0	_	_	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON	00 0000	99,37

TABLE 2-1: PIC16(L)F722/3/4/6/7 SPECIAL FUNCTION REGISTER SUMMARY

Legend:

x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations are unimplemented, read as '0'. The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter. These registers can be addressed from any bank. These registers/bits are not implemented on PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'. Accessible only when SSPM<3:0> = 1001. Accessible only when SSPM<3:0> \neq 1001. This bit is always '1' as RE3 is input-only. Note 1:

2:

3:

4:

5:

6:

2.3 PCL and PCLATH

The Program Counter (PC) is 13 bits wide. The low byte comes from the PCL register, which is a readable and writable register. The high byte (PC<12:8>) is not directly readable or writable and comes from PCLATH. On any Reset, the PC is cleared. Figure 2-7 shows the two situations for the loading of the PC. The upper example in Figure 2-7 shows how the PC is loaded on a write to PCL (PCLATH<4:0> \rightarrow PCH). The lower example in Figure 2-7 shows how the PC is loaded during a CALL or GOTO instruction (PCLATH<4:3> \rightarrow PCH).

FIGURE 2-7: LOADING OF PC IN DIFFERENT SITUATIONS



2.3.1 COMPUTED GOTO

A computed GOTO is accomplished by adding an offset to the program counter (ADDWF PCL). When performing a table read using a computed GOTO method, care should be exercised if the table location crosses a PCL memory boundary (each 256-byte block). Refer to the Application Note *AN556, Implementing a Table Read* (DS00556).

2.3.2 STACK

All devices have an 8-level x 13-bit wide hardware stack (refer to Figures 2-1 and 2-3). The stack space is not part of either program or data space and the Stack Pointer is not readable or writable. The PC is PUSHed onto the stack when a CALL instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not affected by a PUSH or POP operation.

The stack operates as a circular buffer. This means that after the stack has been PUSHed eight times, the ninth PUSH overwrites the value that was stored from the first PUSH. The tenth PUSH overwrites the second PUSH (and so on).

- Note 1: There are no Status bits to indicate Stack Overflow or Stack Underflow conditions.
 - 2: There are no instructions/mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETURN, RETLW and RETFIE instructions or the vectoring to an interrupt address.

2.4 **Program Memory Paging**

All devices are capable of addressing a continuous 8K word block of program memory. The CALL and GOTO instructions provide only 11 bits of address to allow branching within any 2K program memory page. When doing a CALL or GOTO instruction, the upper two bits of the address are provided by PCLATH<4:3>. When doing a CALL or GOTO instruction, the user must ensure that the page select bits are programmed so that the desired program memory page is addressed. If a return from a CALL instruction (or interrupt) is executed, the entire 13-bit PC is POPed off the stack. Therefore, manipulation of the PCLATH<4:3> bits is not required for the RETURN instructions (which POPs the address from the stack).

Example 2-1 shows the calling of a subroutine in page 1 of the program memory. This example assumes that PCLATH is saved and restored by the Interrupt Service Routine (if interrupts are used).

EXAMPLE 2-1: CALL OF A SUBROUTINE IN PAGE 1 FROM PAGE 0

	ORG 500	h					
	PAGESEL	SUB_P1	;Select page 1				
		;(800h-FFFh)					
	CALL	SUB1_P1	;Call	su	broutine in		
	:		;page	1	(800h-FFFh)		
	:						
	ORG	900h	;page	1	(800h-FFFh)		
SUB1_P1							
	:	;called subroutine					
			;page	1	(800h-FFFh)		
	:						
	RETURN		;retur	m	to		
			;Call	su	broutine		
			;in pa	ıge	0		
			;(000h	1-7	FFh)		

Note: The contents of the PCLATH register are unchanged after a RETURN or RETFIE instruction is executed. The user must rewrite the contents of the PCLATH register for any subsequent subroutine calls or GOTO instructions.

3.6 Time-out Sequence

On power-up, the time-out sequence is as follows: first, PWRT time out is invoked after POR has expired, then OST is activated after the PWRT time out has expired. The total time out will vary based on oscillator configuration and \overrightarrow{PWRTE} bit status. For example, in EC mode with \overrightarrow{PWRTE} bit = 1 (\overrightarrow{PWRT} disabled), there will be no time out at all. Figure 3-4, Figure 3-5 and Figure 3-6 depict time-out sequences.

Since the time outs occur from the POR pulse, if $\overline{\text{MCLR}}$ is kept low long enough, the time outs will expire. Then, bringing $\overline{\text{MCLR}}$ high will begin execution immediately (see Figure 3-5). This is useful for testing purposes or to synchronize more than one PIC16(L)F722/3/4/6/7 device operating in parallel.

Table 3-3 shows the Reset conditions for some special registers.

3.7 Power Control (PCON) Register

The Power Control (PCON) register has two Status bits to indicate what type of Reset that last occurred.

Bit 0 is $\overline{\text{BOR}}$ (Brown-out Reset). $\overline{\text{BOR}}$ is unknown on Power-on Reset. It must then be set by the user and checked on subsequent Resets to see if $\overline{\text{BOR}} = 0$, indicating that a brown-out has occurred. The $\overline{\text{BOR}}$ Status bit is a "don't care" and is not necessarily predictable if the brown-out circuit is disabled (BOREN<1:0> = 00 in the Configuration Word register).

Bit 1 is POR (Power-on Reset). It is a '0' on Power-on Reset and unaffected otherwise. The user must write a '1' to this bit following a Power-on Reset. On a subsequent Reset, if POR is '0', it will indicate that a Power-on Reset has occurred (i.e., VDD may have gone too low).

For more information, see Section 3.5 "Brown-Out Reset (BOR)".

Occillator Configuration	Powe	er-up	Brown-o	Wake-up from	
Oscillator Configuration	PWRTE = 0	PWRTE = 1	PWRTE = 0	PWRTE = 1	Sleep
XT, HS, LP ⁽¹⁾	TPWRT + 1024 • Tosc	1024 • Tosc	TPWRT + 1024 • Tosc	1024 • Tosc	1024 • Tosc
RC, EC, INTOSC	TPWRT	_	TPWRT		

TABLE 3-2: TIME OUT IN VARIOUS SITUATIONS

Note 1: LP mode with T1OSC disabled.

TABLE 3-3: RESET BITS AND THEIR SIGNIFICANCE

POR	BOR	то	PD	Condition
0	u	1	1	Power-on Reset
1	0	1	1	Brown-out Reset
u	u	0	u	WDT Reset
u	u	0	0	WDT Wake-up
u	u	u	u	MCLR Reset during normal operation
u	u	1	0	MCLR Reset during Sleep

Legend: u = unchanged, x = unknown

4.5.5 PIR2 REGISTER

The PIR2 register contains the interrupt flag bits, as shown in Register 4-5.

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 4-5: PIR2: PERIPHERAL INTERRUPT REQUEST REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
_	—	—	—	—	—	—	CCP2IF
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-1 Unimplemented: Read as '0'

bit 0 CCP2IF: CCP2 Interrupt Flag bit

Capture Mode:

1 = A TMR1 register capture occurred (must be cleared in software)

0 = No TMR1 register capture occurred

Compare Mode:

1 = A TMR1 register compare match occurred (must be cleared in software)

0 = No TMR1 register compare match occurred

PWM mode:

Unused in this mode

TABLE 4-1: SUMMARY OF REGISTERS ASSOCIATED WITH INTERRUPTS

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
OPTION_REG	RBPU	INTEDG	TOCS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIE2	—		—		—		—	CCP2IE	0	0
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PIR2	—	-	—	-	—	-	—	CCP2IF	0	0

Legend: - = Unimplemented locations, read as '0', u = unchanged, x = unknown. Shaded cells are not used by the Capture, Compare and PWM.

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1			
WPUB7	WPUB6	WPUB5	WPUB4	WPUB3	WPUB2	WPUB1	WPUB0			
bit 7						•	bit 0			
Legend:										
R = Readable bit W = Writable bit U = Unimplemented bit, read as			as '0'							
-n = Value at POR $(1)^2$ = Bit is set $(0)^2$ = Bit is cleared x = Bit is u				x = Bit is unkr	nown					

REGISTER 6-7: WPUB: WEAK PULL-UP PORTB REGISTER

bit 7-0 WPUB<7:0>: Weak Pull-up Register bits

- 1 = Pull-up enabled
- 0 = Pull-up disabled

Note 1: Global RBPU bit of the OPTION register must be cleared for individual pull-ups to be enabled.

2: The weak pull-up device is automatically disabled if the pin is in configured as an output.

REGISTER 6-8: IOCB: INTERRUPT-ON-CHANGE PORTB REGISTER

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| IOCB7 | IOCB6 | IOCB5 | IOCB4 | IOCB3 | IOCB2 | IOCB1 | IOCB0 |
| bit 7 | | | | | | | bit 0 |

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **IOCB<7:0>:** Interrupt-on-Change PORTB Control bits

1 = Interrupt-on-change enabled

0 = Interrupt-on-change disabled

REGISTER 6-9: ANSELB: PORTB ANALOG SELECT REGISTER

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0
bit 7							bit 0

Legend:				
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'				
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 7-6 Unimplemented: Read as '0'

bit 5-0 ANSB<5:0>: Analog Select between Analog or Digital Function on Pins RB<5:0>, respectively

0 = Digital I/O. Pin is assigned to port or Digital special function.

1 = Analog input. Pin is assigned as analog input⁽¹⁾. Digital Input buffer disabled.

Note 1: When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.





REGISTER 6-15: PORTE: PORTE REGISTER

U-0	U-0	U-0	U-0	R-x	R/W-x	R/W-x	R/W-x
—	—	—	—	RE3	RE2 ⁽¹⁾	RE1 ⁽¹⁾	RE0 ⁽¹⁾
bit 7							bit 0

Legend:				
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'				
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 7-4	Unimplemented: Read as '0'
bit 3-0	RE<3:0>: PORTE I/O Pin bits ⁽¹⁾
	1 = Port pin is > VIH
	0 = Port pin is < VIL

Note 1: RE<2:0> are not implemented on the PIC16F722/723/726/PIC16LF722/723/726. Read as '0'.

REGISTER 6-16: TRISE: PORTE TRI-STATE REGISTER

U-0	U-0	U-0	U-0	R-1	R/W-1	R/W-1	R/W-1
_	—	_	—	TRISE3	TRISE2 ⁽¹⁾	TRISE1 ⁽¹⁾	TRISE0 ⁽¹⁾
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	1 as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-4Unimplemented: Read as '0'bit 3TRISE3: RE3 Port Tri-state Control bit

This bit is always '1' as RE3 is an input onlybit 2-0TRISE<2:0>: RE<2:0> Tri-State Control bits(1)1 = PORTE pin configured as an input (tri-stated)0 = PORTE pin configured as an output

Note 1: TRISE<2:0> are not implemented on the PIC16F722/723/726/PIC16LF722/723/726. Read as '0'.

REGISTER 6-17: ANSELE: PORTE ANALOG SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1
—	_	—	_	-	ANSE2 ⁽²⁾	ANSE1 ⁽²⁾	ANSE0 ⁽²⁾
bit 7							bit 0
Legend:							
R = Readable	bit	W = Writable	bit	U = Unimplemented bit, read as '0'			
-n = Value at I	POR	'1' = Bit is set		0' = Bit is cleared $x = Bit is unknown$			nown

bit 7-3 Unimplemented: Read as '0'

bit 2-0 **ANSE<2:0>:** Analog Select between Analog or Digital Function on Pins RE<2:0>, respectively 0 = Digital I/O. Pin is assigned to port or Digital special function.

1 = Analog input. Pin is assigned as analog input⁽¹⁾. Digital Input buffer disabled.

2: ANSELE register is not implemented on the PIC16F722/723/726/PIC16LF722/723/726. Read as '0'

TABLE 6-5:	SUMMARY OF REGISTERS ASSOCIATED WITH PORTE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ADCON0	_	_	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON	00 0000	00 0000
ANSELE	_	_	_	_	_	ANSE2	ANSE1	ANSE0	111	111
PORTE	_	_	_	_	RE3	RE2	RE1	RE0	xxxx	xxxx
TRISE	_	_	_	_	TRISE3(2)	TRISE2 ⁽¹⁾	TRISE1 ⁽¹⁾	TRISE0 ⁽¹⁾	1111	1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTE

Note 1: These registers are not implemented on the PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'.

2: This bit is always '1' as RE3 is input only.

Note 1: When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

7.0 OSCILLATOR MODULE

7.1 Overview

The oscillator module has a wide variety of clock sources and selection features that allow it to be used in a wide range of applications while maximizing performance and minimizing power consumption. Figure 7-1 illustrates a block diagram of the oscillator module.

Clock sources can be configured from external oscillators, quartz crystal resonators, ceramic resonators and Resistor-Capacitor (RC) circuits. In addition, the system can be configured to use an internal calibrated high-frequency oscillator as clock source, with a choice of selectable speeds via software.

Clock source modes are configured by the FOSC bits in Configuration Word 1 (CONFIG1). The oscillator module can be configured for one of eight modes of operation.

- 1. RC External Resistor-Capacitor (RC) with Fosc/4 output on OSC2/CLKOUT.
- 2. RCIO External Resistor-Capacitor (RC) with I/O on OSC2/CLKOUT.
- 3. INTOSC Internal oscillator with Fosc/4 output on OSC2 and I/O on OSC1/CLKIN.
- 4. INTOSCIO Internal oscillator with I/O on OSC1/CLKIN and OSC2/CLKOUT.
- 5. EC External clock with I/O on OSC2/CLKOUT.
- 6. HS High Gain Crystal or Ceramic Resonator mode.
- 7. XT Medium Gain Crystal or Ceramic Resonator Oscillator mode.
- 8. LP Low-Power Crystal mode.



FIGURE 7-1: SIMPLIFIED PIC[®] MCU CLOCK SOURCE BLOCK DIAGRAM

REGISTER 8-1: CONFIG1: CONFIGURATION WORD REGISTER 1 (CONTINUED)

- bit 4 **PWRTE:** Power-up Timer Enable bit 1 = PWRT disabled
 - 1 = PWRT disabled0 = PWRT enabled
- bit 3 WDTE: Watchdog Timer Enable bit 1 = WDT enabled
 - 1 = WDT enabled0 = WDT disabled
- bit 2-0 FOSC<2:0>: Oscillator Selection bits
 - 111 = RC oscillator: CLKOUT function on RA6/OSC2/CLKOUT pin, RC on RA7/OSC1/CLKIN
 - 110 = RCIO oscillator: I/O function on RA6/OSC2/CLKOUT pin, RC on RA7/OSC1/CLKIN
 - 101 = INTOSC oscillator: CLKOUT function on RA6/OSC2/CLKOUT pin, I/O function on RA7/OSC1/CLKIN
 - 100 = INTOSCIO oscillator: I/O function on RA6/OSC2/CLKOUT pin, I/O function on RA7/OSC1/CLKIN
 - 011 = EC: I/O function on RA6/OSC2/CLKOUT pin, CLKIN on RA7/OSC1/CLKIN
 - 010 = HS oscillator: High-speed crystal/resonator on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN
 - 001 = XT oscillator: Crystal/resonator on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN
 - 000 = LP oscillator: Low-power crystal on RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN

Note 1: Enabling Brown-out Reset does not automatically enable Power-up Timer.

- 2: The entire program memory will be erased when the code protection is turned off.
- 3: When MCLR is asserted in INTOSC or RC mode, the internal clock oscillator is disabled.
- 4: MPLAB[®] X IDE masks unimplemented Configuration bits to '0'.

REGISTER 8-2: CONFIG2: CONFIGURATION WORD REGISTER 2

		U-1 ⁽¹⁾					
—	—	—	—	_	—	_	_
bit 15							bit 8

U-1 ⁽¹⁾	U-1 ⁽¹⁾	R/P-1	R/P-1	U-1 ⁽¹⁾	U-1 ⁽¹⁾	U-1 ⁽¹⁾	U-1 ⁽¹⁾
—	—	VCAPEN1	VCAPEN0	—	—	—	—
bit 7							bit 0

Legend:	P = Programmable bit				
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'			
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown		

bit 13-6 Unimplemented: Read as '1'

bit 5-4 VCAPEN<1:0>: Voltage Regulator Capacitor Enable bits For the PIC16LF72X: These bits are ignored. All VCAP pin functions are disabled. For the PIC16F72X: 00 = VCAP functionality is enabled on RA0 01 = VCAP functionality is enabled on RA5 10 = VCAP functionality is enabled on RA6 11 = All VCAP functions are disabled (not recommended) bit 3-0 Unimplemented: Read as '1'

Note 1: MPLAB[®] X IDE masks unimplemented Configuration bits to '0'.

14.1 Analog MUX

The capacitive sensing module can monitor up to 16 inputs. The capacitive sensing inputs are defined as CPS<15:0>. To determine if a frequency change has occurred the user must:

- Select the appropriate CPS pin by setting the CPSCH<3:0> bits of the CPSCON1 register
- Set the corresponding ANSEL bit
- Set the corresponding TRIS bit
- Run the software algorithm

Selection of the CPSx pin while the module is enabled will cause the capacitive sensing oscillator to be on the CPSx pin. Failure to set the corresponding ANSEL and TRIS bits can cause the capacitive sensing oscillator to stop, leading to false frequency readings.

14.2 Capacitive Sensing Oscillator

The capacitive sensing oscillator consists of a constant current source and a constant current sink, to produce a triangle waveform. The CPSOUT bit of the CPSCON0 register shows the status of the capacitive sensing oscillator, whether it is a sinking or sourcing current. The oscillator is designed to drive a capacitive load (single PCB pad) and at the same time, be a clock source to either Timer0 or Timer1. The oscillator has three different current settings as defined by CPSRNG<1:0> of the CPSCON0 register. The different current settings for the oscillator serve two purposes:

- Maximize the number of counts in a timer for a fixed time base
- Maximize the count differential in the timer during a change in frequency

14.3 Timer resources

To measure the change in frequency of the capacitive sensing oscillator, a fixed time base is required. For the period of the fixed time base, the capacitive sensing oscillator is used to clock either Timer0 or Timer1. The frequency of the capacitive sensing oscillator is equal to the number of counts in the timer divided by the period of the fixed time base.

14.4 Fixed Time Base

To measure the frequency of the capacitive sensing oscillator, a fixed time base is required. Any timer resource or software loop can be used to establish the fixed time base. It is up to the end user to determine the method in which the fixed time base is generated.

Note: The fixed time base can not be generated by timer resource the capacitive sensing oscillator is clocking.

14.4.1 TIMER0

To select Timer0 as the timer resource for the capacitive sensing module:

- · Set the T0XCS bit of the CPSCON0 register
- · Clear the T0CS bit of the OPTION register

When Timer0 is chosen as the timer resource, the capacitive sensing oscillator will be the clock source for Timer0. Refer to **Section 11.0** "**Timer0 Module**" for additional information.

14.4.2 TIMER1

To select Timer1 as the timer resource for the capacitive sensing module, set the TMR1CS<1:0> of the T1CON register to '11'. When Timer1 is chosen as the timer resource, the capacitive sensing oscillator will be the clock source for Timer1. Because the Timer1 module has a gate control, developing a time base for the frequency measurement can be simplified using either:

- The Timer0 overflow flag
- The Timer2 overflow flag
- The WDT overflow flag

It is recommend that one of these flags, in conjunction with the toggle mode of the Timer1 Gate, is used to develop the fixed time base required by the software portion of the capacitive sensing module. Refer to **Section 12.0 "Timer1 Module with Gate Control**" for additional information.

TABLE 14-1: TIMER1 ENABLE FUNCTION

TMR10N	TMR1GE	Timer1 Operation
0	0	Off
0	1	Off
1	0	On
1	1	Count Enabled by input

	SYNC = 0, BRGH = 0											
BAUD	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 16.0000 MHz			Fosc = 11.0592 MHz		
RATE	Actual Rate	Actual % SPBRG Rate Error (decimal) Rate Error		SPBRG value (decimal)	Actual % Rate Error		SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)		
300	_		_	_		_			—		_	_
1200	1221	1.73	255	1200	0.00	239	1201	0.08	207	1200	0.00	143
2400	2404	0.16	129	2400	0.00	119	2403	0.16	103	2400	0.00	71
9600	9470	-1.36	32	9600	0.00	29	9615	0.16	25	9600	0.00	17
10417	10417	0.00	29	10286	-1.26	27	10416	-0.01	23	10165	-2.42	16
19.2k	19.53k	1.73	15	19.20k	0.00	14	19.23k	0.16	12	19.20k	0.00	8
57.6k	_	—	_	57.60k	0.00	7	—	—	—	57.60k	0.00	2
115.2k	—	—	—	—	—	—	—	—	—	—	—	—

TABLE 16-5: BAUD RATES FOR ASYNCHRONOUS MODES

	SYNC = 0, BRGH = 0											
BAUD	Fosc = 8.000 MHz			Fosc = 4.000 MHz			Fosc = 3.6864 MHz			Fosc = 1.000 MHz		
RATE	Actual Rate	Actual % SPBI Rate Error (decir		Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	_	_	_	300	0.16	207	300	0.00	191	300	0.16	51
1200	1202	0.16	103	1202	0.16	51	1200	0.00	47	1202	0.16	12
2400	2404	0.16	51	2404	0.16	25	2400	0.00	23	_	_	—
9600	9615	0.16	12	—	_	_	9600	0.00	5	_	_	—
10417	10417	0.00	11	10417	0.00	5	—	_	_	—	_	_
19.2k	_	_	_	—	_	_	19.20k	0.00	2	—	_	_
57.6k	—	—	—	—	—	—	57.60k	0.00	0	—	_	—
115.2k	—	_	_	—	_	—	_	_	—	_	_	_

	SYNC = 0, BRGH = 1											
BAUD	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 16.0000 MHz			Fosc = 11.0592 MHz		
RATE	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	_	_	_	_	_		—	_	_	_	—
1200	—	—	—	—	—	—	—	—	—	—	—	—
2400	—	—	—	—	—	—	—	—	—	—	_	_
9600	9615	0.16	129	9600	0.00	119	9615	0.16	103	9600	0.00	71
10417	10417	0.00	119	10378	-0.37	110	10417	0.00	95	10473	0.53	65
19.2k	19.23k	0.16	64	19.20k	0.00	59	19.23k	0.16	51	19.20k	0.00	35
57.6k	56.82k	-1.36	21	57.60k	0.00	19	58.8k	2.12	16	57.60k	0.00	11
115.2k	113.64k	-1.36	10	115.2k	0.00	9	—	_	_	115.2k	0.00	5



FIGURE 17-4: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 0)

SS SCK (CKP = 0 $\dot{C}KE = 1)$ SCK (CKP = 1 CKE = 1) Write to SSPBUF bit 6 bit 5 bit 4 bit 2 bit 1 bit 0 SDO bit '7 bit 3 ï SDI (SMP = 0)I bit 0 bit 7 Input Sample (SMP = 0)SSPIF Interrupt Flag SSPSR to SSPBUF 1 . i

FIGURE 17-5: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 1)

23.4 DC Characteristics: PIC16(L)F722/3/4/6/7-I/E (Continued)

	DC C	HARACTERISTICS	$\begin{array}{l} \mbox{Standard Operating Conditions (unless otherwise stated)} \\ \mbox{Operating temperature -40°C} \leq TA \leq +85°C \mbox{ for industrial} \\ -40°C \leq TA \leq +125°C \mbox{ for extended} \end{array}$							
Param No.	Sym.	Characteristic	Min.	Тур†	Max.	Units	Conditions			
D130	Eр	Cell Endurance	100	1k	—	E/W	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
D131		VDD for Read	Vmin	—	—	V				
		Voltage on MCLR/VPP during Erase/Program	8.0	_	9.0	V	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
		VDD for Bulk Erase	2.7	3	_	V	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
D132	VPEW	VDD for Write or Row Erase	2.7	_	_	V	VMIN = Minimum operating voltage VMAX = Maximum operating voltage			
	IPPPGM	Current on MCLR/VPP during Erase/Write	—	_	5.0	mA	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
	IDDPGM	Current on VDD during Erase/ Write	_		5.0	mA	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
D133	TPEW	Erase/Write cycle time	_		2.8	ms	Temperature during programming: $10^{\circ}C \le TA \le 40^{\circ}C$			
D134	TRETD	Characteristic Retention	40	_	—	Year	Provided no other specifications are violated			
		VCAP Capacitor Charging								
D135		Charging current	_	200		μA				
D135A Source/sink capability when charging complete			—	0.0	_	mA				

Legend: TBD = To Be Determined

* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

2: Negative current is defined as current sourced by the pin.

3: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

4: Including OSC2 in CLKOUT mode.









FIGURE 24-3: PIC16F722/3/4/6/7 TYPICAL IDD vs. Fosc OVER VDD, EC MODE, VCAP = 0.1 µF





FIGURE 24-19: PIC16F722/3/4/6/7 MAXIMUM IDD vs. Fosc OVER VDD, INTOSC MODE, VCAP = 0.1μ F

















FIGURE 24-49: TTL INPUT THRESHOLD VIN vs. VDD OVER TEMPERATURE











FIGURE 24-54: VOH vs. IOH OVER TEMPERATURE, VDD = 1.8V