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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf722t-i-ml

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6.5.6 RD4/CPS12

Figure 6-21 shows the diagram for these pins. They are configurable to function as one of the following:

- a general purpose I/O
- a capacitive sensing input

6.5.7 RD5/CPS13

Figure 6-21 shows the diagram for these pins. They are configurable to function as one of the following:

- a general purpose I/O
- a capacitive sensing input

6.5.8 RD6/CPS14

Figure 6-21 shows the diagram for these pins. They are configurable to function as one of the following:

- a general purpose I/O
- a capacitive sensing input

6.5.9 RD7/CPS15

Figure 6-21 shows the diagram for these pins. They are configurable to function as one of the following:

- a general purpose I/O
- a capacitive sensing input

FIGURE 6-21: BLOCK DIAGRAM OF RD<7:0>

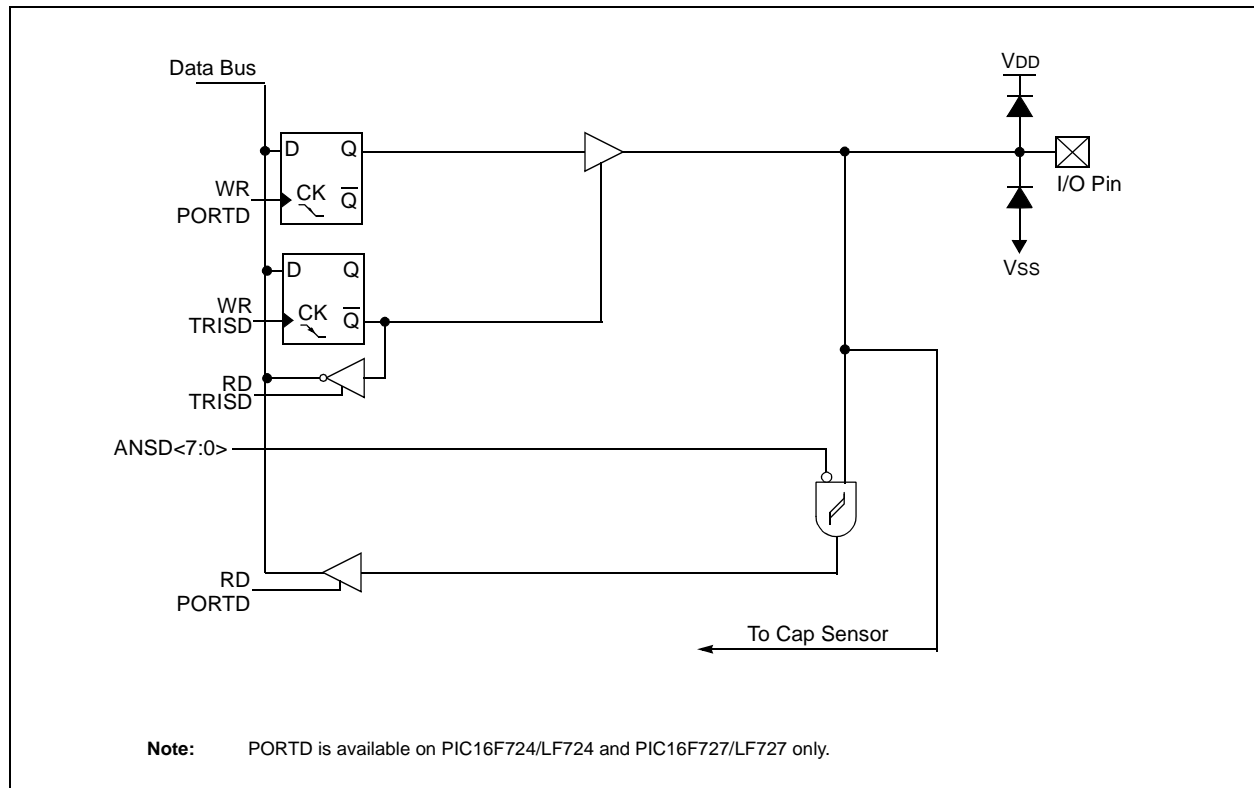


TABLE 6-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTD⁽¹⁾

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELD	ANS7	ANS6	ANS5	ANS4	ANS3	ANS2	ANS1	ANS0	1111 1111	1111 1111
CPSCON0	CPSON	—	—	—	CPSRNG1	CPSRNG0	CPSOUT	T0XCS	0--- 0000	0--- 0000
CPSCON1	—	—	—	—	CPSCH3	CPSCH2	CPSCH1	CPSCH0	---- 0000	---- 0000
PORTD	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx xxxx	xxxx xxxx
TRISD	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	1111 1111	1111 1111

Legend: x = unknown, u = unchanged, — = unimplemented locations read as '0'. Shaded cells are not used by PORTD.

Note 1: These registers are not implemented on the PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'.

PIC16(L)F722/3/4/6/7

REGISTER 6-17: ANSELE: PORTE ANALOG SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1
—	—	—	—	—	ANSE2 ⁽²⁾	ANSE1 ⁽²⁾	ANSE0 ⁽²⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **ANSE<2:0>:** Analog Select between Analog or Digital Function on Pins RE<2:0>, respectively

0 = Digital I/O. Pin is assigned to port or Digital special function.

1 = Analog input. Pin is assigned as analog input⁽¹⁾. Digital Input buffer disabled.

Note 1: When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

2: ANSELE register is not implemented on the PIC16F722/723/726/PIC16LF722/723/726. Read as '0'

TABLE 6-5: SUMMARY OF REGISTERS ASSOCIATED WITH PORTE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ADCON0	—	—	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON	--00 0000	--00 0000
ANSELE	—	—	—	—	—	ANSE2	ANSE1	ANSE0	---- -111	---- -111
PORTE	—	—	—	—	RE3	RE2	RE1	RE0	---- xxxx	---- xxxx
TRISE	—	—	—	—	TRISE3 ⁽²⁾	TRISE2 ⁽¹⁾	TRISE1 ⁽¹⁾	TRISE0 ⁽¹⁾	---- 1111	---- 1111

Legend: x = unknown, u = unchanged, — = unimplemented locations read as '0'. Shaded cells are not used by PORTE

Note 1: These registers are not implemented on the PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'.

2: This bit is always '1' as RE3 is input only.

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7.5 Oscillator Tuning

The INTOSC is factory calibrated but can be adjusted in software by writing to the OSCTUNE register (Register 7-2).

The default value of the OSCTUNE register is '0'. The value is a 6-bit two's complement number.

When the OSCTUNE register is modified, the INTOSC frequency will begin shifting to the new frequency. Code execution continues during this shift. There is no indication that the shift has occurred.

REGISTER 7-2: OSCTUNE: OSCILLATOR TUNING REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN5	TUN4	TUN3	TUN2	TUN1	TUN0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** Frequency Tuning bits

01 1111 = Maximum frequency

01 1110 =

•

•

•

00 0001 =

00 0000 = Oscillator module is running at the factory-calibrated frequency.

11 1111 =

•

•

•

10 0000 = Minimum frequency

9.2.7 ADC REGISTER DEFINITIONS

The following registers are used to control the operation of the ADC.

REGISTER 9-1: ADCON0: A/D CONTROL REGISTER 0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-2 **CHS<3:0>:** Analog Channel Select bits

0000 = AN0
 0001 = AN1
 0010 = AN2
 0011 = AN3
 0100 = AN4
 0101 = AN5
 0110 = AN6
 0111 = AN7
 1000 = AN8
 1001 = AN9
 1010 = AN10
 1011 = AN11
 1100 = AN12
 1101 = AN13
 1110 = Reserved
 1111 = Fixed Voltage Reference (FVREF)

bit 1 **GO/DONE:** A/D Conversion Status bit

1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle.
 This bit is automatically cleared by hardware when the A/D conversion has completed.
 0 = A/D conversion completed/not in progress

bit 0 **ADON:** ADC Enable bit

1 = ADC is enabled
 0 = ADC is disabled and consumes no operating current

TABLE 9-2: SUMMARY OF ASSOCIATED ADC REGISTERS

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ADCON0	—	—	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON	--00 0000	--00 0000
ADCON1	—	ADCS2	ADCS1	ADCS0	—	—	ADREF1	ADREF0	-000 --00	-000 --00
ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	--11 1111
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	--11 1111
ANSELE	—	—	—	—	—	ANSE2	ANSE1	ANSE0	---- -111	---- -111
ADRES	A/D Result Register Byte								xxxx xxxx	uuuu uuuu
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000
FVRCON	FVRRDY	FVREN	—	—	—	—	ADFVR1	ADFVR0	q0-- --00	q0-- --00
INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	1111 1111
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
TRISE	—	—	—	—	TRISE3	TRISE2	TRISE1	TRISE0	---- 1111	---- 1111

Legend: x = unknown, u = unchanged, — = unimplemented read as '0', q = value depends on condition. Shaded cells are not used for ADC module.

PIC16(L)F722/3/4/6/7

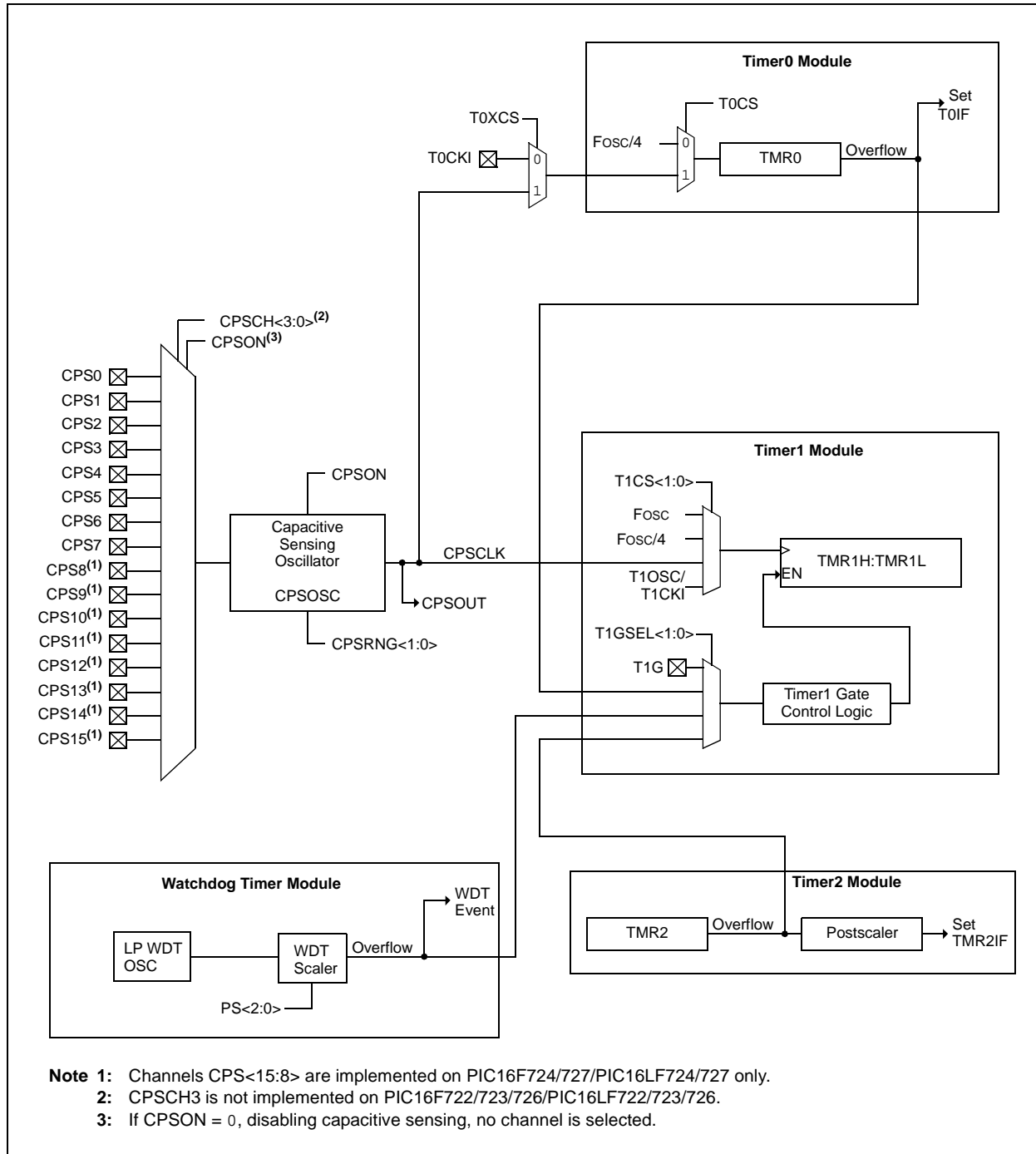
14.0 CAPACITIVE SENSING MODULE

The capacitive sensing module allows for an interaction with an end user without a mechanical interface. In a typical application, the capacitive sensing module is attached to a pad on a printed circuit board (PCB), which is electrically isolated from the end user. When the end user places their finger over the PCB pad, a capacitive load is added, causing a frequency shift in the capacitive

sensing module. The capacitive sensing module requires software and at least one timer resource to determine the change in frequency. Key features of this module include:

- Analog MUX for monitoring multiple inputs
- Capacitive sensing oscillator
- Multiple timer resources
- Software control
- Operation during Sleep

FIGURE 14-1: CAPACITIVE SENSING BLOCK DIAGRAM



PIC16(L)F722/3/4/6/7

REGISTER 14-2: CPSCON1: CAPACITIVE SENSING CONTROL REGISTER 1

U-0	U-0	U-0	U-0	R/W-0 ⁽²⁾	R/W-0	R/W-0	R/W-0
—	—	—	—	CPSCH3	CPSCH2	CPSCH1	CPSCH0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **CPSCH<3:0>:** Capacitive Sensing Channel Select bits

If CPSON = 0:

These bits are ignored. No channel is selected.

If CPSON = 1:

0000 = channel 0, (CPS0)
 0001 = channel 1, (CPS1)
 0010 = channel 2, (CPS2)
 0011 = channel 3, (CPS3)
 0100 = channel 4, (CPS4)
 0101 = channel 5, (CPS5)
 0110 = channel 6, (CPS6)
 0111 = channel 7, (CPS7)
 1000 = channel 8, (CPS8⁽¹⁾)
 1001 = channel 9, (CPS9⁽¹⁾)
 1010 = channel 10, (CPS10⁽¹⁾)
 1011 = channel 11, (CPS11⁽¹⁾)
 1100 = channel 12, (CPS12⁽¹⁾)
 1101 = channel 13, (CPS13⁽¹⁾)
 1110 = channel 14, (CPS14⁽¹⁾)
 1111 = channel 15, (CPS15⁽¹⁾)

Note 1: These channels are not implemented on the PIC16F722/723/726/PIC16LF722/723/726.

2: This bit is not implemented on PIC16F722/723/726/PIC16LF722/723/726, Read as '0'

TABLE 14-2: SUMMARY OF REGISTERS ASSOCIATED WITH CAPACITIVE SENSING

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	--11 1111
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	--11 1111
ANSELD	ANS07	ANS06	ANS05	ANS04	ANS03	ANS02	ANS01	ANS00	1111 1111	1111 1111
OPTION_REG	RBP0	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	T1SYN0	—	TMR1ON	0000 00-0	0000 00-0
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	1111 1111
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
TRISD	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	1111 1111	1111 1111

Legend: — = Unimplemented locations, read as '0', u = unchanged, x = unknown. Shaded cells are not used by the capacitive sensing module.

16.1.2 AUSART ASYNCHRONOUS RECEIVER

The Asynchronous mode is typically used in RS-232 systems. The receiver block diagram is shown in Figure 16-2. The data is received on the RX/DT pin and drives the data recovery block. The data recovery block is actually a high-speed shifter operating at 16 times the baud rate, whereas the serial Receive Shift Register (RSR) operates at the bit rate. When all eight or nine bits of the character have been shifted in, they are immediately transferred to a two character First-In First-Out (FIFO) memory. The FIFO buffering allows reception of two complete characters and the start of a third character before software must start servicing the AUSART receiver. The FIFO and RSR registers are not directly accessible by software. Access to the received data is via the RCREG register.

16.1.2.1 Enabling the Receiver

The AUSART receiver is enabled for asynchronous operation by configuring the following three control bits:

- CREN = 1
- SYNC = 0
- SPEN = 1

All other AUSART control bits are assumed to be in their default state.

Setting the CREN bit of the RCSTA register enables the receiver circuitry of the AUSART. Clearing the SYNC bit of the TXSTA register configures the AUSART for asynchronous operation. Setting the SPEN bit of the RCSTA register enables the AUSART and automatically configures the RX/DT I/O pin as an input.

Note: When the SPEN bit is set the TX/CK I/O pin is automatically configured as an output, regardless of the state of the corresponding TRIS bit and whether or not the AUSART transmitter is enabled. The PORT latch is disconnected from the output driver so it is not possible to use the TX/CK pin as a general purpose output.

16.1.2.2 Receiving Data

The receiver data recovery circuit initiates character reception on the falling edge of the first bit. The first bit, also known as the Start bit, is always a zero. The data recovery circuit counts one-half bit time to the center of the Start bit and verifies that the bit is still a zero. If it is not a zero then the data recovery circuit aborts character reception, without generating an error, and resumes looking for the falling edge of the Start bit. If the Start bit zero verification succeeds then the data recovery circuit counts a full bit time to the center of the next bit. The bit is then sampled by a majority detect circuit and the resulting '0' or '1' is shifted into the RSR. This repeats until all data bits have been sampled and shifted into the RSR. One final bit time is measured and the level sampled. This is the Stop bit, which is always a '1'. If the data recovery circuit samples a '0' in the Stop bit position then a framing error is set for this character, otherwise the framing error is cleared for this character. Refer to **Section 16.1.2.4 "Receive Framing Error"** for more information on framing errors.

Immediately after all data bits and the Stop bit have been received, the character in the RSR is transferred to the AUSART receive FIFO and the RCIF interrupt flag bit of the PIR1 register is set. The top character in the FIFO is transferred out of the FIFO by reading the RCREG register.

Note: If the receive FIFO is overrun, no additional characters will be received until the overrun condition is cleared. Refer to **Section 16.1.2.5 "Receive Overrun Error"** for more information on overrun errors.

16.1.2.3 Receive Interrupts

The RCIF interrupt flag bit of the PIR1 register is set whenever the AUSART receiver is enabled and there is an unread character in the receive FIFO. The RCIF interrupt flag bit is read-only, it cannot be set or cleared by software.

RCIF interrupts are enabled by setting all of the following bits:

- RCIE interrupt enable bit of the PIE1 register
- PEIE peripheral interrupt enable bit of the INTCON register
- GIE global interrupt enable bit of the INTCON register

The RCIF interrupt flag bit of the PIR1 register will be set when there is an unread character in the FIFO, regardless of the state of interrupt enable bits.

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TABLE 16-5: BAUD RATES FOR ASYNCHRONOUS MODES

BAUD RATE	SYNC = 0, BRGH = 0											
	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 16.0000 MHz			Fosc = 11.0592 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	—	—	—	—	—	—	—	—	—
1200	1221	1.73	255	1200	0.00	239	1201	0.08	207	1200	0.00	143
2400	2404	0.16	129	2400	0.00	119	2403	0.16	103	2400	0.00	71
9600	9470	-1.36	32	9600	0.00	29	9615	0.16	25	9600	0.00	17
10417	10417	0.00	29	10286	-1.26	27	10416	-0.01	23	10165	-2.42	16
19.2k	19.53k	1.73	15	19.20k	0.00	14	19.23k	0.16	12	19.20k	0.00	8
57.6k	—	—	—	57.60k	0.00	7	—	—	—	57.60k	0.00	2
115.2k	—	—	—	—	—	—	—	—	—	—	—	—

BAUD RATE	SYNC = 0, BRGH = 0											
	Fosc = 8.000 MHz			Fosc = 4.000 MHz			Fosc = 3.6864 MHz			Fosc = 1.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	300	0.16	207	300	0.00	191	300	0.16	51
1200	1202	0.16	103	1202	0.16	51	1200	0.00	47	1202	0.16	12
2400	2404	0.16	51	2404	0.16	25	2400	0.00	23	—	—	—
9600	9615	0.16	12	—	—	—	9600	0.00	5	—	—	—
10417	10417	0.00	11	10417	0.00	5	—	—	—	—	—	—
19.2k	—	—	—	—	—	—	19.20k	0.00	2	—	—	—
57.6k	—	—	—	—	—	—	57.60k	0.00	0	—	—	—
115.2k	—	—	—	—	—	—	—	—	—	—	—	—

BAUD RATE	SYNC = 0, BRGH = 1											
	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 16.0000 MHz			Fosc = 11.0592 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	—	—	—	—	—	—	—	—	—
1200	—	—	—	—	—	—	—	—	—	—	—	—
2400	—	—	—	—	—	—	—	—	—	—	—	—
9600	9615	0.16	129	9600	0.00	119	9615	0.16	103	9600	0.00	71
10417	10417	0.00	119	10378	-0.37	110	10417	0.00	95	10473	0.53	65
19.2k	19.23k	0.16	64	19.20k	0.00	59	19.23k	0.16	51	19.20k	0.00	35
57.6k	56.82k	-1.36	21	57.60k	0.00	19	58.8k	2.12	16	57.60k	0.00	11
115.2k	113.64k	-1.36	10	115.2k	0.00	9	—	—	—	115.2k	0.00	5

16.3 AUSART Synchronous Mode

Synchronous serial communications are typically used in systems with a single master and one or more slaves. The master device contains the necessary circuitry for baud rate generation and supplies the clock for all devices in the system. Slave devices can take advantage of the master clock by eliminating the internal clock generation circuitry.

There are two signal lines in Synchronous mode: a bidirectional data line and a clock line. Slaves use the external clock supplied by the master to shift the serial data into and out of their respective receive and transmit shift registers. Since the data line is bidirectional, synchronous operation is half-duplex only. Half-duplex refers to the fact that master and slave devices can receive and transmit data but not both simultaneously. The AUSART can operate as either a master or slave device.

Start and Stop bits are not used in synchronous transmissions.

16.3.1 SYNCHRONOUS MASTER MODE

The following bits are used to configure the AUSART for Synchronous Master operation:

- SYNC = 1
- CSRC = 1
- SREN = 0 (for transmit); SREN = 1 (for receive)
- CREN = 0 (for transmit); CREN = 1 (for receive)
- SPEN = 1

Setting the SYNC bit of the TXSTA register configures the device for synchronous operation. Setting the CSRC bit of the TXSTA register configures the device as a master. Clearing the SREN and CREN bits of the RCSTA register ensures that the device is in the Transmit mode, otherwise the device will be configured to receive. Setting the SPEN bit of the RCSTA register enables the AUSART.

16.3.1.1 Master Clock

Synchronous data transfers use a separate clock line, which is synchronous with the data. A device configured as a master transmits the clock on the TX/CK line. The TX/CK pin output driver is automatically enabled when the AUSART is configured for synchronous transmit or receive operation. Serial data bits change on the leading edge to ensure they are valid at the trailing edge of each clock. One clock cycle is generated for each data bit. Only as many clock cycles are generated as there are data bits.

16.3.1.2 Synchronous Master Transmission

Data is transferred out of the device on the RX/DT pin. The RX/DT and TX/CK pin output drivers are automatically enabled when the AUSART is configured for synchronous master transmit operation.

A transmission is initiated by writing a character to the TXREG register. If the TSR still contains all or part of a previous character, the new character data is held in the TXREG until the last bit of the previous character has been transmitted. If this is the first character, or the previous character has been completely flushed from the TSR, the data in the TXREG is immediately transferred to the TSR. The transmission of the character commences immediately following the transfer of the data to the TSR from the TXREG.

Each data bit changes on the leading edge of the master clock and remains valid until the subsequent leading clock edge.

Note:	The TSR register is not mapped in data memory, so it is not available to the user.
--------------	--

16.3.1.3 Synchronous Master Transmission Setup:

1. Initialize the SPBRG register and the BRGH bit to achieve the desired baud rate (refer to **Section 16.2 “AUSART Baud Rate Generator (BRG)”**).
2. Enable the synchronous master serial port by setting bits SYNC, SPEN, and CSRC.
3. Disable Receive mode by clearing bits SREN and CREN.
4. Enable Transmit mode by setting the TXEN bit.
5. If 9-bit transmission is desired, set the TX9 bit.
6. If interrupts are desired, set the TXIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
7. If 9-bit transmission is selected, the ninth bit should be loaded in the TX9D bit.
8. Start transmission by loading data to the TXREG register.

FIGURE 16-6: SYNCHRONOUS TRANSMISSION

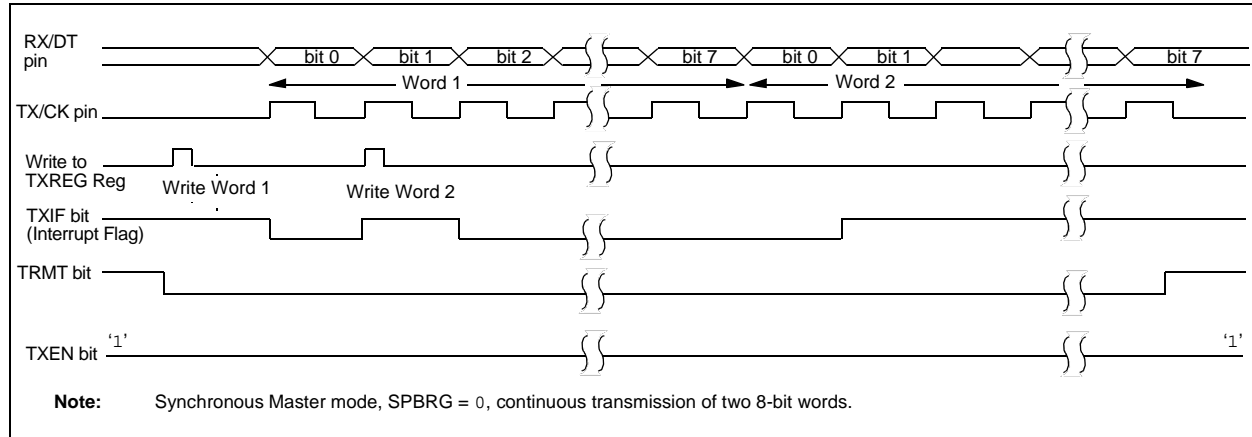


FIGURE 16-7: SYNCHRONOUS TRANSMISSION (THROUGH TXEN)

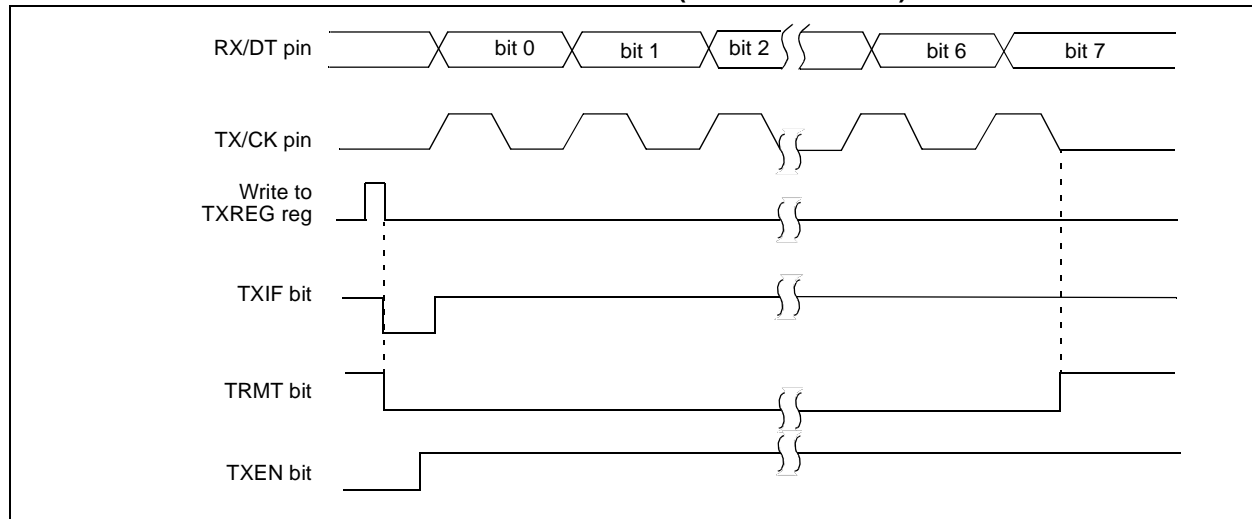


TABLE 16-6: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
SPBRG	BRG7	BRG6	BRG5	BRG4	BRG3	BRG2	BRG1	BRG0	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
TXREG	AUSART Transmit Data Register								0000 0000	0000 0000
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Synchronous Master Transmission.



17.2 I²C Mode

The SSP module, in I²C mode, implements all slave functions, except general call support. It provides interrupts on Start and Stop bits in hardware to facilitate firmware implementations of the master functions. The SSP module implements the I²C Standard mode specifications:

- I²C Slave mode (7-bit address)
- I²C Slave mode (10-bit address)
- Start and Stop bit interrupts enabled to support firmware Master mode
- Address masking

Two pins are used for data transfer; the SCL pin (clock line) and the SDA pin (data line). The user must configure the two pin's data direction bits as inputs in the appropriate TRIS register. Upon enabling I²C mode, the I²C slew rate limiters in the I/O pads are controlled by the SMP bit of SSPSTAT register. The SSP module functions are enabled by setting the SSPEN bit of SSPCON register.

Data is sampled on the rising edge and shifted out on the falling edge of the clock. This ensures that the SDA signal is valid during the SCL high time. The SCL clock input must have minimum high and low times for proper operation. Refer to **Section 23.0 "Electrical Specifications"**.

FIGURE 17-7: I²C MODE BLOCK DIAGRAM

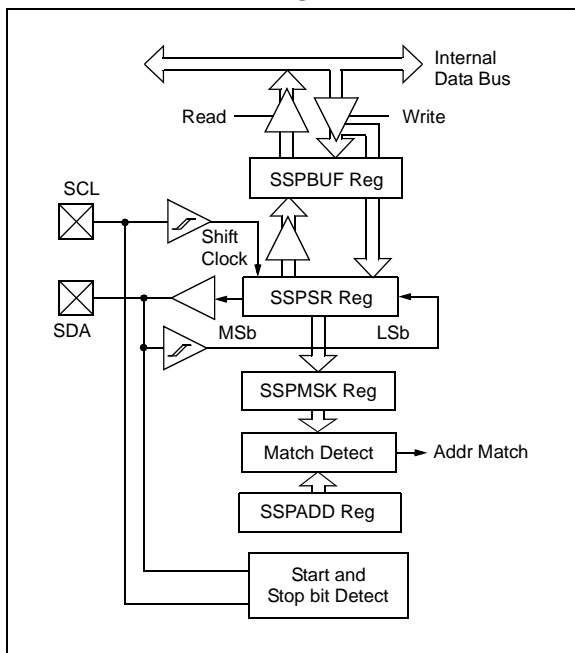
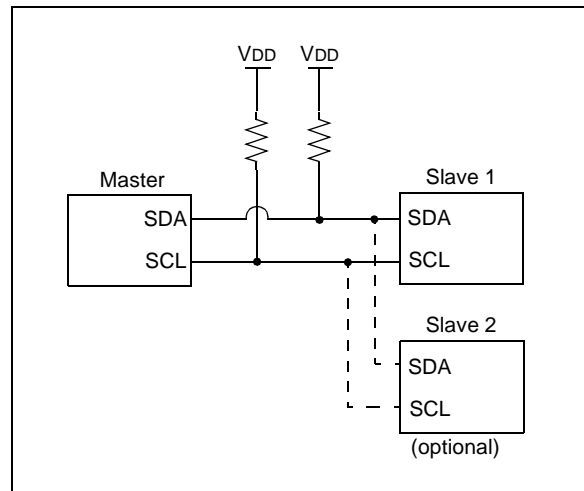


FIGURE 17-8: TYPICAL I²C CONNECTIONS



The SSP module has six registers for I²C operation. They are:

- SSP Control (SSPCON) register
- SSP Status (SSPSTAT) register
- Serial Receive/Transmit Buffer (SSPBUF) register
- SSP Shift Register (SSPSR), not directly accessible
- SSP Address (SSPADD) register
- SSP Address Mask (SSPMSK) register

17.2.1 HARDWARE SETUP

Selection of I²C mode, with the SSPEN bit of the SSPCON register set, forces the SCL and SDA pins to be open drain, provided these pins are programmed as inputs by setting the appropriate TRISC bits. The SSP module will override the input state with the output data, when required, such as for Acknowledge and slave-transmitter sequences.

Note: Pull-up resistors must be provided externally to the SCL and SDA pins for proper operation of the I²C module

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REGISTER 17-5: SSPMSK: SSP MASK REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-1 **MSK<7:1>**: Mask bits
1 = The received address bit n is compared to SSPADD<n> to detect I²C address match
0 = The received address bit n is not used to detect I²C address match

bit 0 **MSK<0>**: Mask bit for I²C Slave Mode, 10-bit Address
I²C Slave Mode, 10-bit Address (SSPM<3:0> = 0111):
1 = The received address bit '0' is compared to SSPADD<0> to detect I²C address match
0 = The received address bit '0' is not used to detect I²C address match
All other SSP modes: this bit has no effect.

REGISTER 17-6: SSPADD: SSP I²C ADDRESS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADD7	ADD6	ADD5	ADD4	ADD3	ADD2	ADD1	ADD0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-0 **ADD<7:0>**: Address bits
Received address

TABLE 17-7: REGISTERS ASSOCIATED WITH I²C OPERATION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
SSPADD	Synchronous Serial Port (I ² C mode) Address Register								0000 0000	0000 0000
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
SSPMSK ⁽²⁾	Synchronous Serial Port (I ² C mode) Address Mask Register								1111 1111	1111 1111
SSPSTAT	SMP ⁽¹⁾	CKE ⁽¹⁾	D \bar{A}	P	S	R \bar{W}	UA	BF	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by SSP module in I²C mode.

Note 1: Maintain these bits clear in I²C mode.
2: Accessible only when SSPM<3:0> = 1001.

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23.4 DC Characteristics: PIC16(L)F722/3/4/6/7-I/E (Continued)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
D130	EP	Cell Endurance	100	1k	—	E/W	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D131		VDD for Read	V _{MIN}	—	—	V	
		Voltage on $\overline{\text{MCLR}}$ /V _{PP} during Erase/Program	8.0	—	9.0	V	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
		VDD for Bulk Erase	2.7	3	—	V	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D132	VPEW	VDD for Write or Row Erase	2.7	—	—	V	V _{MIN} = Minimum operating voltage V _{MAX} = Maximum operating voltage
	I _{PPPGM}	Current on $\overline{\text{MCLR}}$ /V _{PP} during Erase/Write	—	—	5.0	mA	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
	I _{DDPGM}	Current on VDD during Erase/Write	—	—	5.0	mA	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D133	TPEW	Erase/Write cycle time	—	—	2.8	ms	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D134	TRETD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
V_{CAP} Capacitor Charging							
D135		Charging current	—	200	—	μA	
D135A		Source/sink capability when charging complete	—	0.0	—	mA	

Legend: TBD = To Be Determined

* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

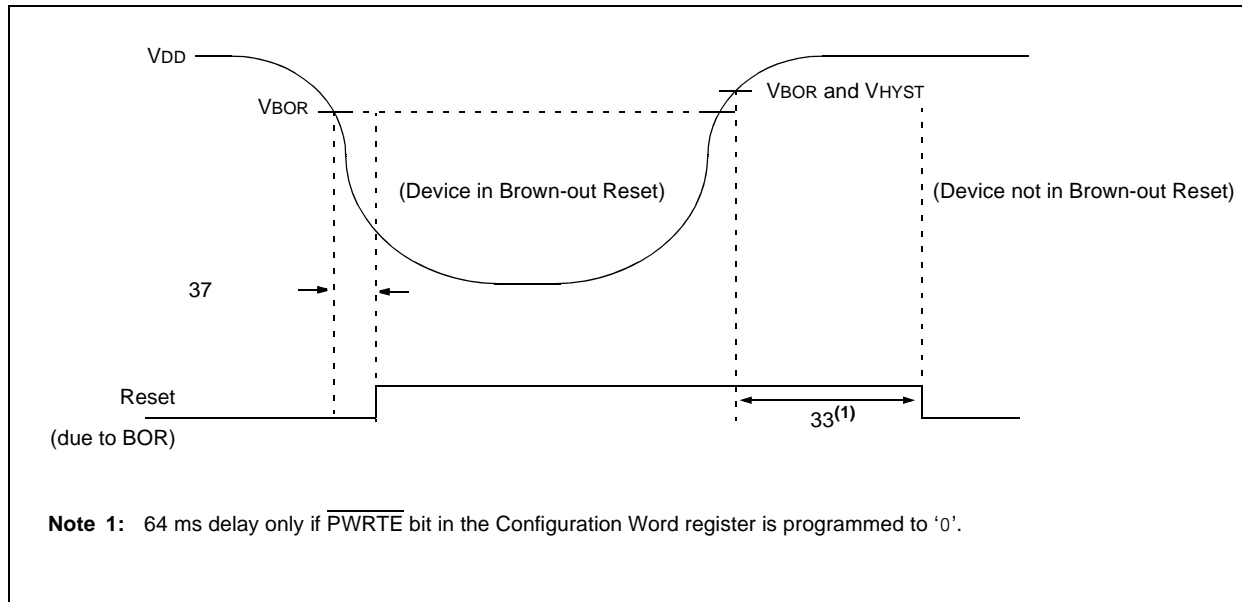
2: Negative current is defined as current sourced by the pin.

3: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

4: Including OSC2 in CLKOUT mode.

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FIGURE 23-9: BROWN-OUT RESET TIMING AND CHARACTERISTICS



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NOTES: