

Welcome to [E-XFL.COM](http://E-XFL.COM)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

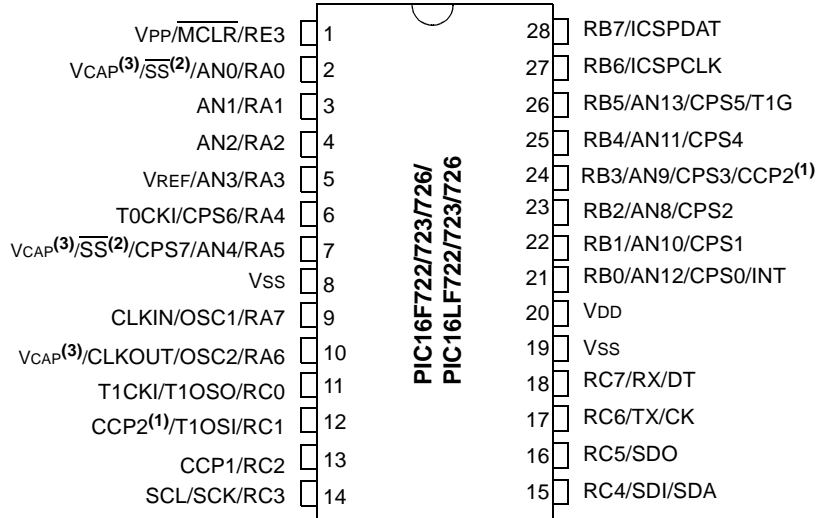
#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	192 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf723-e-sp">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf723-e-sp</a>

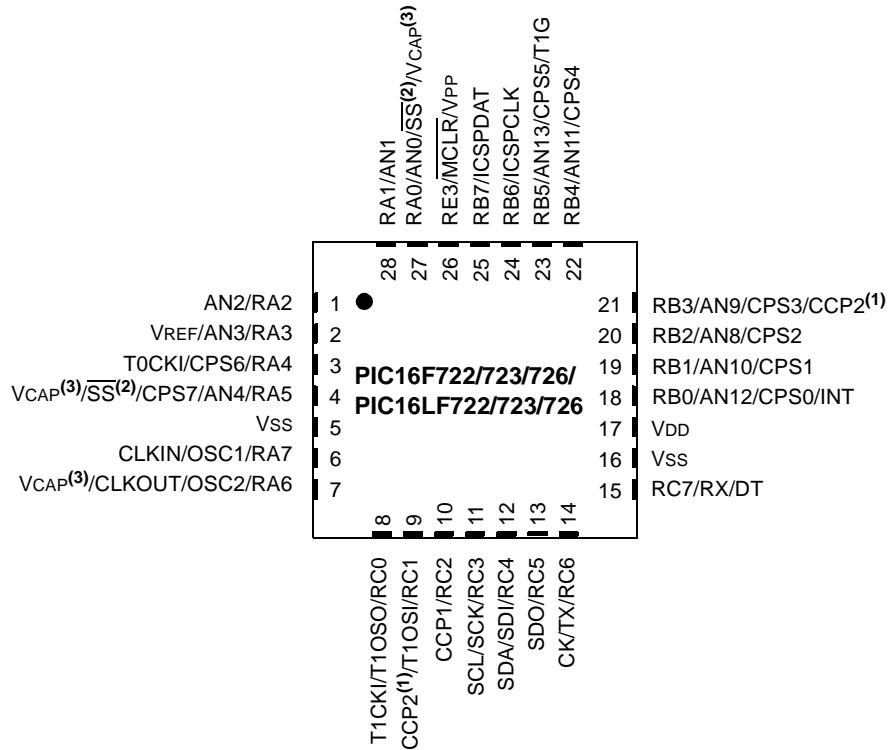
# PIC16(L)F722/3/4/6/7

## Pin Diagrams – 28-PIN PDIP/SOIC/SSOP (PIC16F722/723/726/PIC16LF722/723/726)

### PDIP, SOIC, SSOP



### QFN, UQFN



- Note** 1: CCP2 pin location may be selected as RB3 or RC1.  
 2: SS pin location may be selected as RA5 or RA0.  
 3: PIC16F722/723/726 devices only.

# PIC16(L)F722/3/4/6/7

**TABLE 1-1: PIC16(L)F722/3/4/6/7 PINOUT DESCRIPTION (CONTINUED)**

Name	Function	Input Type	Output Type	Description
RD3/CPS11	RD3	ST	CMOS	General purpose I/O.
	CPS11	AN	—	Capacitive sensing input 11.
RD4/CPS12	RD4	ST	CMOS	General purpose I/O.
	CPS12	AN	—	Capacitive sensing input 12.
RD5/CPS13	RD5	ST	CMOS	General purpose I/O.
	CPS13	AN	—	Capacitive sensing input 13.
RD6/CPS14	RD6	ST	CMOS	General purpose I/O.
	CPS14	AN	—	Capacitive sensing input 14.
RD7/CPS15	RD7	ST	CMOS	General purpose I/O.
	CPS15	AN	—	Capacitive sensing input 15.
RE0/AN5	RE0	ST	CMOS	General purpose I/O.
	AN5	AN	—	A/D Channel 5 input.
RE1/AN6	RE1	ST	CMOS	General purpose I/O.
	AN6	AN	—	A/D Channel 6 input.
RE2/AN7	RE2	ST	CMOS	General purpose I/O.
	AN7	AN	—	A/D Channel 7 input.
RE3/ $\overline{\text{MCLR}}$ /VPP	RE3	TTL	—	General purpose input.
	$\overline{\text{MCLR}}$	ST	—	Master Clear with internal pull-up.
	VPP	HV	—	Programming voltage.
VDD	VDD	Power	—	Positive supply.
VSS	VSS	Power	—	Ground reference.

**Legend:** AN = Analog input or output    CMOS = CMOS compatible input or output    OD = Open Drain  
TTL = TTL compatible input    ST = Schmitt Trigger input with CMOS levels    I<sup>2</sup>C = Schmitt Trigger input with I<sup>2</sup>C  
HV = High Voltage    XTAL = Crystal levels

**Note:** The PIC16F722/3/4/6/7 devices have an internal low dropout voltage regulator. An external capacitor must be connected to one of the available VCAP pins to stabilize the regulator. For more information, see **Section 5.0 “Low Dropout (LDO) Voltage Regulator”**. The PIC16LF722/3/4/6/7 devices do not have the voltage regulator and therefore no external capacitor is required.

# PIC16(L)F722/3/4/6/7

## REGISTER 6-5: PORTB: PORTB REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0

**RB<7:0>**: PORTB I/O Pin bit

1 = Port pin is > VIH

0 = Port pin is < VIL

## REGISTER 6-6: TRISB: PORTB TRI-STATE REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

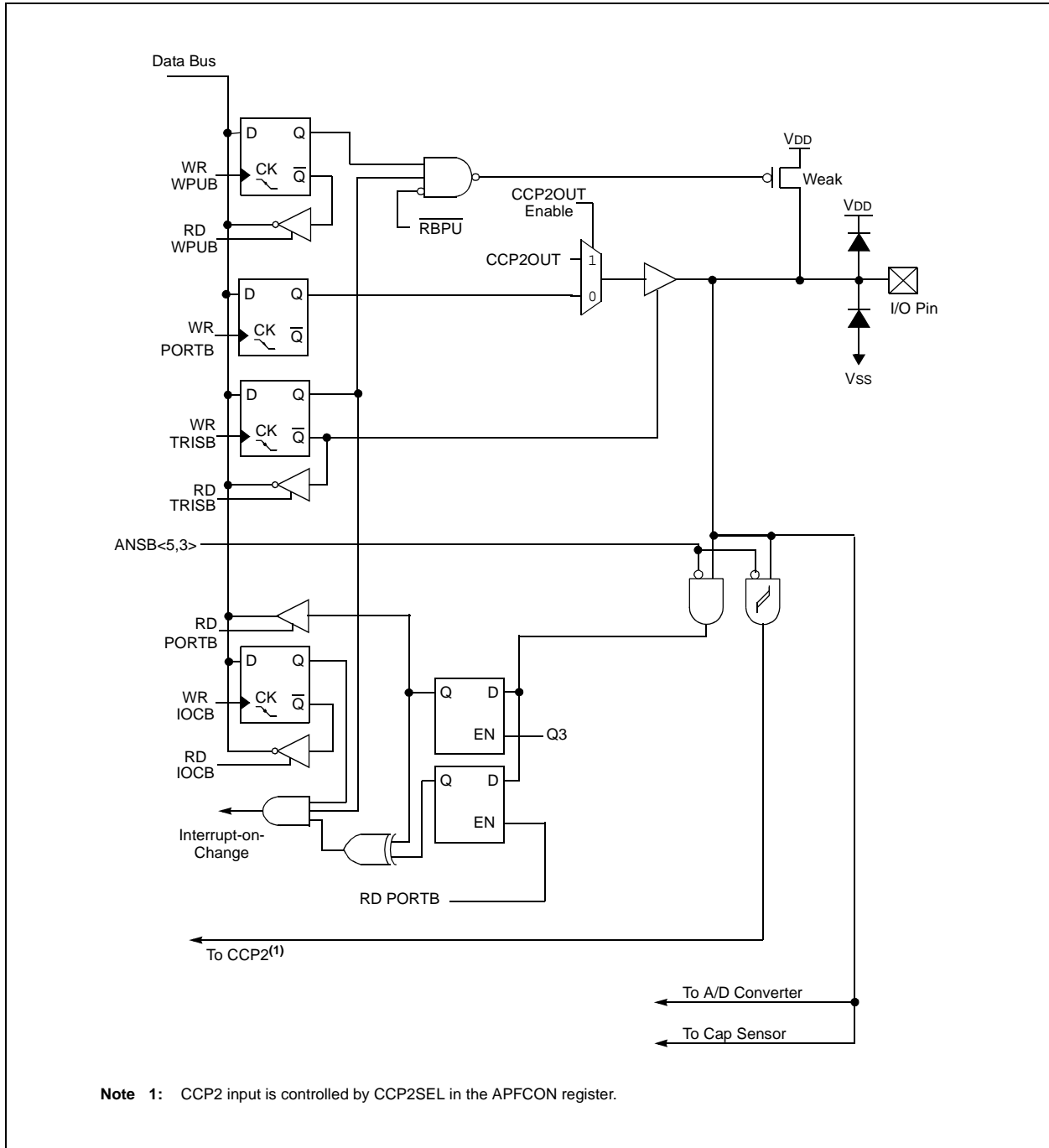
bit 7-0

**TRISB<7:0>**: PORTB Tri-State Control bit

1 = PORTB pin configured as an input (tri-stated)

0 = PORTB pin configured as an output

**FIGURE 6-9: BLOCK DIAGRAM OF RB3**



# PIC16(L)F722/3/4/6/7

## REGISTER 9-2: ADCON1: A/D CONTROL REGISTER 1

U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
—	ADCS2	ADCS1	ADCS0	—	—	ADREF1	ADREF0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7                      **Unimplemented:** Read as '0'  
 bit 6-4                      **ADCS<2:0>:** A/D Conversion Clock Select bits  
                                     000 = Fosc/2  
                                     001 = Fosc/8  
                                     010 = Fosc/32  
                                     011 = FRC (clock supplied from a dedicated RC oscillator)  
                                     100 = Fosc/4  
                                     101 = Fosc/16  
                                     110 = Fosc/64  
                                     111 = FRC (clock supplied from a dedicated RC oscillator)  
 bit 3-2                      **Unimplemented:** Read as '0'  
 bit 1-0                      **ADREF<1:0>:** Voltage Reference Configuration bits  
                                     0x = VREF is connected to VDD  
                                     10 = VREF is connected to external VREF (RA3/AN3)  
                                     11 = VREF is connected to internal Fixed Voltage Reference

## REGISTER 9-3: ADRES: ADC RESULT REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
ADRES7	ADRES6	ADRES5	ADRES4	ADRES3	ADRES2	ADRES1	ADRES0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-0                      **ADRES<7:0>:** ADC Result Register bits  
                                     8-bit conversion result.

# PIC16(L)F722/3/4/6/7

FIGURE 12-3: TIMER1 GATE COUNT ENABLE MODE

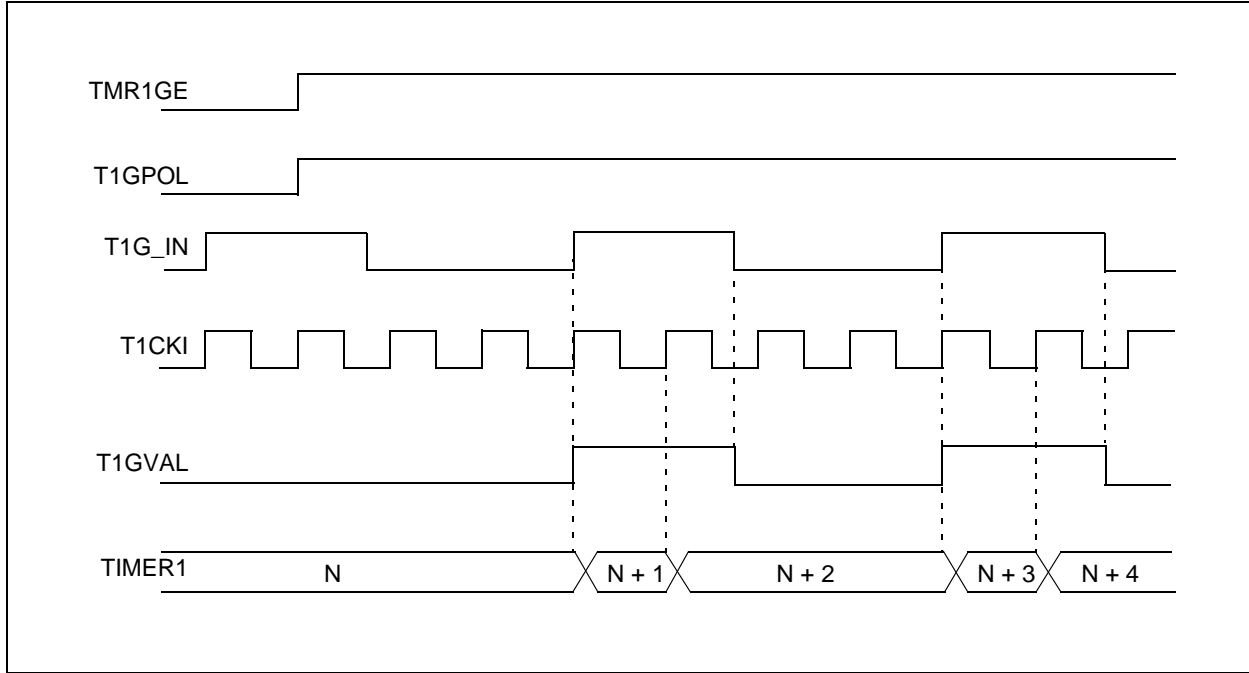
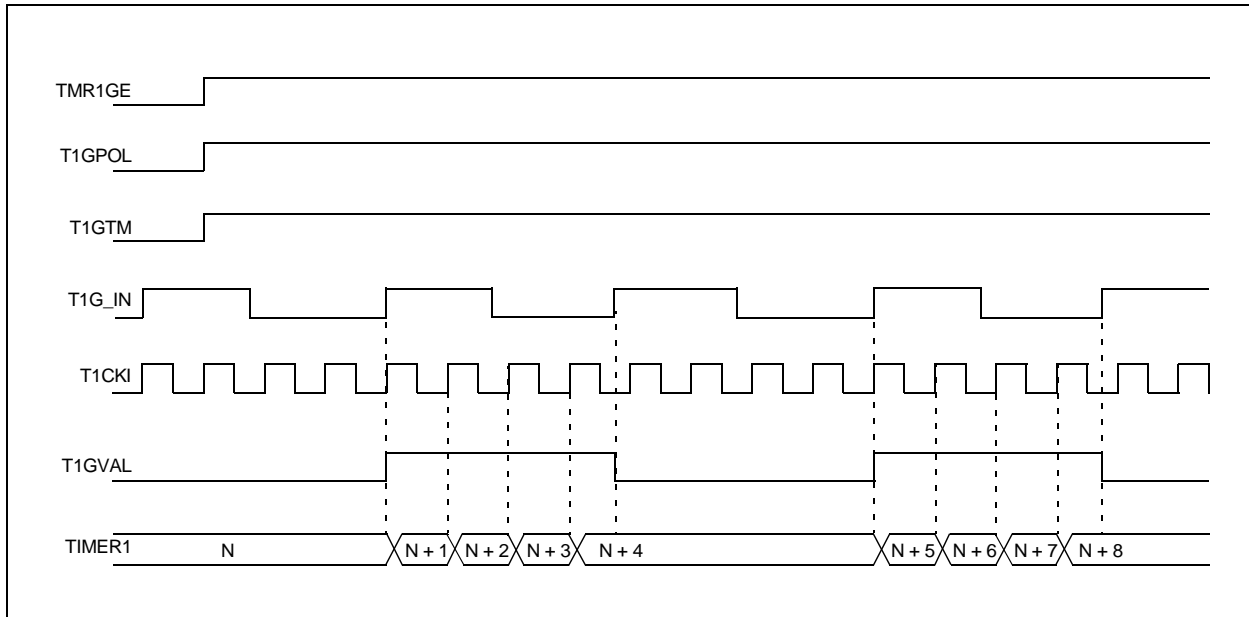
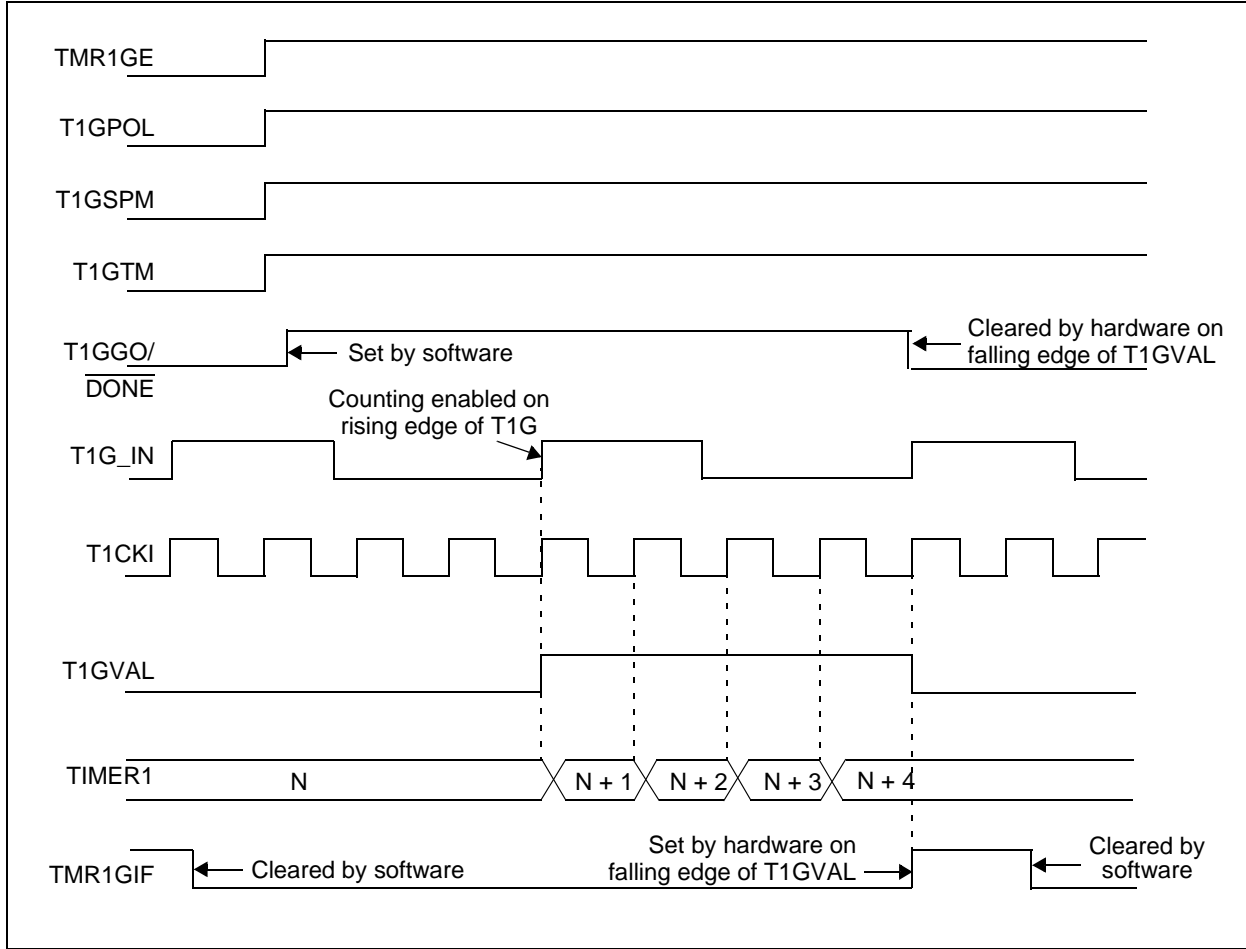


FIGURE 12-4: TIMER1 GATE TOGGLE MODE



# PIC16(L)F722/3/4/6/7

FIGURE 12-6: TIMER1 GATE SINGLE-PULSE AND TOGGLE COMBINED MODE





# PIC16(L)F722/3/4/6/7

**TABLE 12-6: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER1**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	--11 1111
CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	xxxx xxxx
TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	—	TMR1ON	0000 00-0	uuuu uu-u
T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/DONE	T1GVAL	T1GSS1	T1GSS0	0000 0x00	uuuu uxuu

**Legend:** x = unknown, u = unchanged, — = unimplemented, read as '0'. Shaded cells are not used by the Timer1 module.

## 17.1.2 SLAVE MODE

For any SPI device acting as a slave, the data is transmitted and received as external clock pulses appear on SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

### 17.1.2.1 Slave Mode Operation

The SSP consists of a transmit/receive shift register (SSPSR) and a buffer register (SSPBUF). The SSPSR shifts the data in and out of the device, MSb first. The SSPBUF holds the data that was written to the SSPSR until the received data is ready.

The slave has no control as to when data will be clocked in or out of the device. All data that is to be transmitted, to a master or another slave, must be loaded into the SSPBUF register before the first clock pulse is received.

Once eight bits of data have been received:

- Received byte is moved to the SSPBUF register
- BF bit of the SSPSTAT register is set
- SSPIF bit of the PIR1 register is set

Any write to the SSPBUF register during transmission/reception of data will be ignored and the Write Collision Detect bit, WCOL of the SSPCON register, will be set. User software must clear the WCOL bit so that it can be determined if the following write(s) to the SSPBUF register completed successfully.

The user's firmware must read SSPBUF, clearing the BF flag, or the SSPOV bit of the SSPCON register will be set with the reception of the next byte and communication will be disabled.

A SPI module transmits and receives at the same time, occasionally causing dummy data to be transmitted/received. It is up to the user to determine which data is to be used and what can be discarded.

### 17.1.2.2 Enabling Slave I/O

To enable the serial port, the SSPEN bit of the SSPCON register must be set. If a Slave mode of operation is selected in the SSPM bits of the SSPCON register, the SDI, SDO, SCK pins will be assigned as serial port pins.

For these pins to function as serial port pins, they must have their corresponding data direction bits set or cleared in the associated TRIS register as follows:

- SDI configured as input
- SDO configured as output
- SCK configured as input

Optionally, a fourth pin, Slave Select ( $\overline{SS}$ ) may be used in Slave mode. Slave Select may be configured to operate on one of the following pins via the SSSEL bit in the APFCON register.

- RA5/AN4/ $\overline{SS}$
- RA0/AN0/ $\overline{SS}$

Upon selection of a Slave Select pin, the appropriate bits must be set in the ANSELA and TRISA registers. Slave Select must be set as an input by setting the corresponding bit in TRISA, and digital I/O must be enabled on the  $\overline{SS}$  pin by clearing the corresponding bit of the ANSELA register.

### 17.1.2.3 Slave Mode Setup

When initializing the SSP module to SPI Slave mode, compatibility must be ensured with the master device. This is done by programming the appropriate control bits of the SSPCON and SSPSTAT registers. These control bits allow the following to be specified:

- SCK as clock input
- Idle state of SCK (CKP bit)
- Data input sample phase (SMP bit)
- Output data on rising/falling edge of SCK (CKE bit)

Figure 17-4 and Figure 17-5 show example waveforms of Slave mode operation.

# PIC16(L)F722/3/4/6/7

**TABLE 17-1: SUMMARY OF REGISTERS ASSOCIATED WITH SPI OPERATION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	--11 1111
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	---- --00	---- --00
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PR2	Timer2 Period Register								1111 1111	1111 1111
SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
SSPSTAT	SMP	CKE	D/Ā	P	S	R/W	UA	BF	0000 0000	0000 0000
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	1111 1111
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000

**Legend:** x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the SSP in SPI mode.

# PIC16(L)F722/3/4/6/7

**REGISTER 17-4: SSPSTAT: SYNCHRONOUS SERIAL PORT STATUS REGISTER (I<sup>2</sup>C MODE)**

R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
SMP	CKE	D/ $\bar{A}$	P	S	R/ $\bar{W}$	UA	BF
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 7            **SMP:** SPI Data Input Sample Phase bit  
 1 = Slew Rate Control (limiting) disabled. Operating in I<sup>2</sup>C Standard Mode (100 kHz and 1 MHz).  
 0 = Slew Rate Control (limiting) enabled. Operating in I<sup>2</sup>C Fast Mode (400 kHz).
- bit 6            **CKE:** SPI Clock Edge Select bit  
 This bit must be maintained clear. Used in SPI mode only.
- bit 5            **D/ $\bar{A}$ :** DATA/ADDRESS bit (I<sup>2</sup>C mode only)  
 1 = Indicates that the last byte received or transmitted was data  
 0 = Indicates that the last byte received or transmitted was address
- bit 4            **P:** Stop bit  
 This bit is cleared when the SSP module is disabled, or when the Start bit is detected last.  
 1 = Indicates that a Stop bit has been detected last (this bit is '0' on Reset)  
 0 = Stop bit was not detected last
- bit 3            **S:** Start bit  
 This bit is cleared when the SSP module is disabled, or when the Stop bit is detected last.  
 1 = Indicates that a Start bit has been detected last (this bit is '0' on Reset)  
 0 = Start bit was not detected last
- bit 2            **R/ $\bar{W}$ :** READ/WRITE bit Information  
 This bit holds the R/ $\bar{W}$  bit information following the last address match. This bit is only valid from the address match to the next Start bit, Stop bit or ACK bit.  
 1 = Read  
 0 = Write
- bit 1            **UA:** Update Address bit (10-bit I<sup>2</sup>C mode only)  
 1 = Indicates that the user needs to update the address in the SSPADD register  
 0 = Address does not need to be updated
- bit 0            **BF:** Buffer Full Status bit  
Receive:  
 1 = Receive complete, SSPBUF is full  
 0 = Receive not complete, SSPBUF is empty  
Transmit:  
 1 = Transmit in progress, SSPBUF is full  
 0 = Transmit complete, SSPBUF is empty

# PIC16(L)F722/3/4/6/7

**TABLE 21-2: PIC16(L)F722/3/4/6/7 INSTRUCTION SET**

Mnemonic, Operands	Description	Cycles	14-Bit Opcode				Status Affected	Notes	
			MSb	LSb					
<b>BYTE-ORIENTED FILE REGISTER OPERATIONS</b>									
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C, DC, Z	1, 2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	1, 2
CLRF	f	Clear f	1	00	0001	1fff	ffff	Z	2
CLRWF	–	Clear W	1	00	0001	0xxx	xxxx	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	1, 2
DECf	f, d	Decrement f	1	00	0011	dfff	ffff	Z	1, 2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1, 2, 3
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	1, 2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1, 2, 3
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	1, 2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	1, 2
MOVWF	f	Move W to f	1	00	0000	1fff	ffff		
NOP	–	No Operation	1	00	0000	0xx0	0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	C	1, 2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	C	1, 2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C, DC, Z	1, 2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		1, 2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	1, 2
<b>BIT-ORIENTED FILE REGISTER OPERATIONS</b>									
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		1, 2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		1, 2
BTFSC	f, b	Bit Test f, Skip if Clear	1(2)	01	10bb	bfff	ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1(2)	01	11bb	bfff	ffff		3
<b>LITERAL AND CONTROL OPERATIONS</b>									
ADDLW	k	Add literal and W	1	11	111x	kkkk	kkkk	C, DC, Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
CALL	k	Call Subroutine	2	10	0kkk	kkkk	kkkk		
CLRWDt	–	Clear Watchdog Timer	1	00	0000	0110	0100	$\overline{TO}, \overline{PD}$	
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk		
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	11	00xx	kkkk	kkkk		
RETFIE	–	Return from interrupt	2	00	0000	0000	1001		
RETLW	k	Return with literal in W	2	11	01xx	kkkk	kkkk		
RETURN	–	Return from Subroutine	2	00	0000	0000	1000		
SLEEP	–	Go into Standby mode	1	00	0000	0110	0011	$\overline{TO}, \overline{PD}$	
SUBLW	k	Subtract W from literal	1	11	110x	kkkk	kkkk	C, DC, Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	

- Note 1:** When an I/O register is modified as a function of itself (e.g., `MOVF PORTA, 1`), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.
- 2:** If this instruction is executed on the TMR0 register (and where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 module.
- 3:** If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

## 22.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16, and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

## 22.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

## 22.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/librarian features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

## 22.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

# PIC16(L)F722/3/4/6/7

## 23.4 DC Characteristics: PIC16(L)F722/3/4/6/7-I/E (Continued)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
D130	EP	Cell Endurance	100	1k	—	E/W	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D131		VDD for Read	V <sub>MIN</sub>	—	—	V	
		Voltage on $\overline{\text{MCLR}}/\text{VPP}$ during Erase/Program	8.0	—	9.0	V	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
		VDD for Bulk Erase	2.7	3	—	V	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D132	VPEW	VDD for Write or Row Erase	2.7	—	—	V	V <sub>MIN</sub> = Minimum operating voltage V <sub>MAX</sub> = Maximum operating voltage
	I <sub>PPPGM</sub>	Current on $\overline{\text{MCLR}}/\text{VPP}$ during Erase/Write	—	—	5.0	mA	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
	I <sub>DDPGM</sub>	Current on VDD during Erase/Write	—	—	5.0	mA	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D133	TPEW	Erase/Write cycle time	—	—	2.8	ms	Temperature during programming: $10^{\circ}\text{C} \leq T_A \leq 40^{\circ}\text{C}$
D134	TRETD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
<b>V<sub>cap</sub> Capacitor Charging</b>							
D135		Charging current	—	200	—	μA	
D135A		Source/sink capability when charging complete	—	0.0	—	mA	

**Legend:** TBD = To Be Determined

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

**2:** Negative current is defined as current sourced by the pin.

**3:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

**4:** Including OSC2 in CLKOUT mode.

# PIC16(L)F722/3/4/6/7

FIGURE 23-5: PIC16LF722/3/4/6/7 VOLTAGE FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$

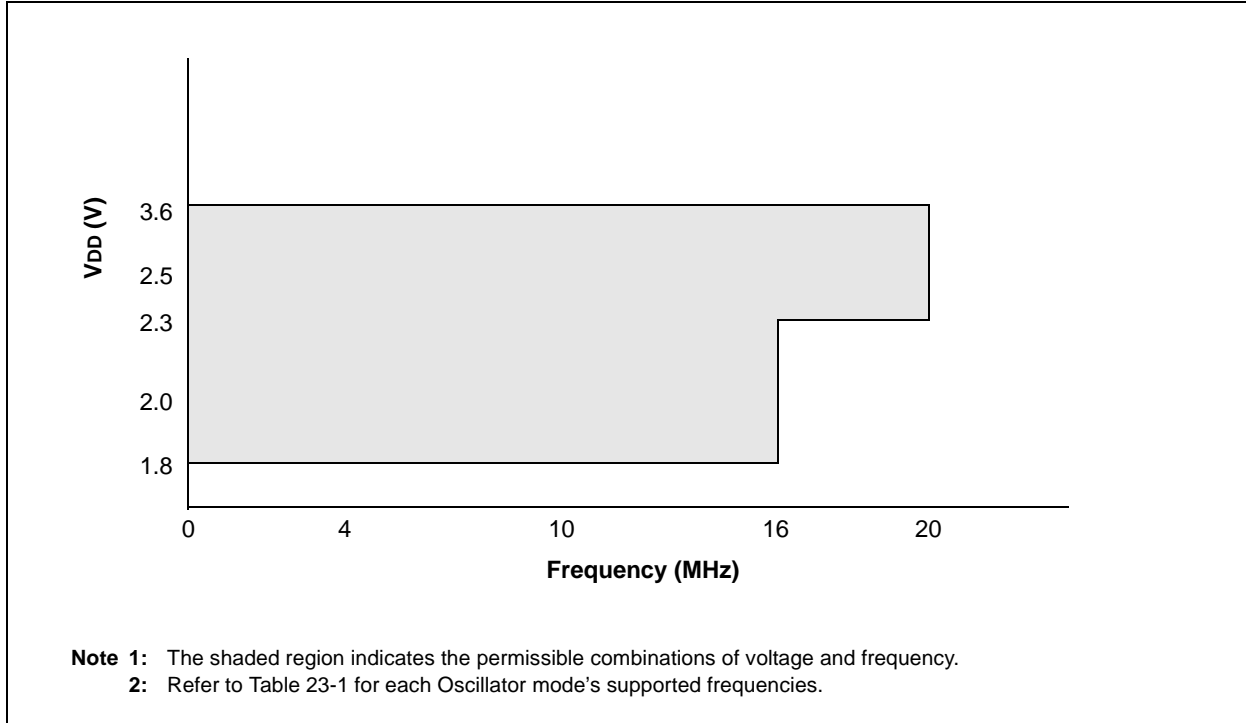
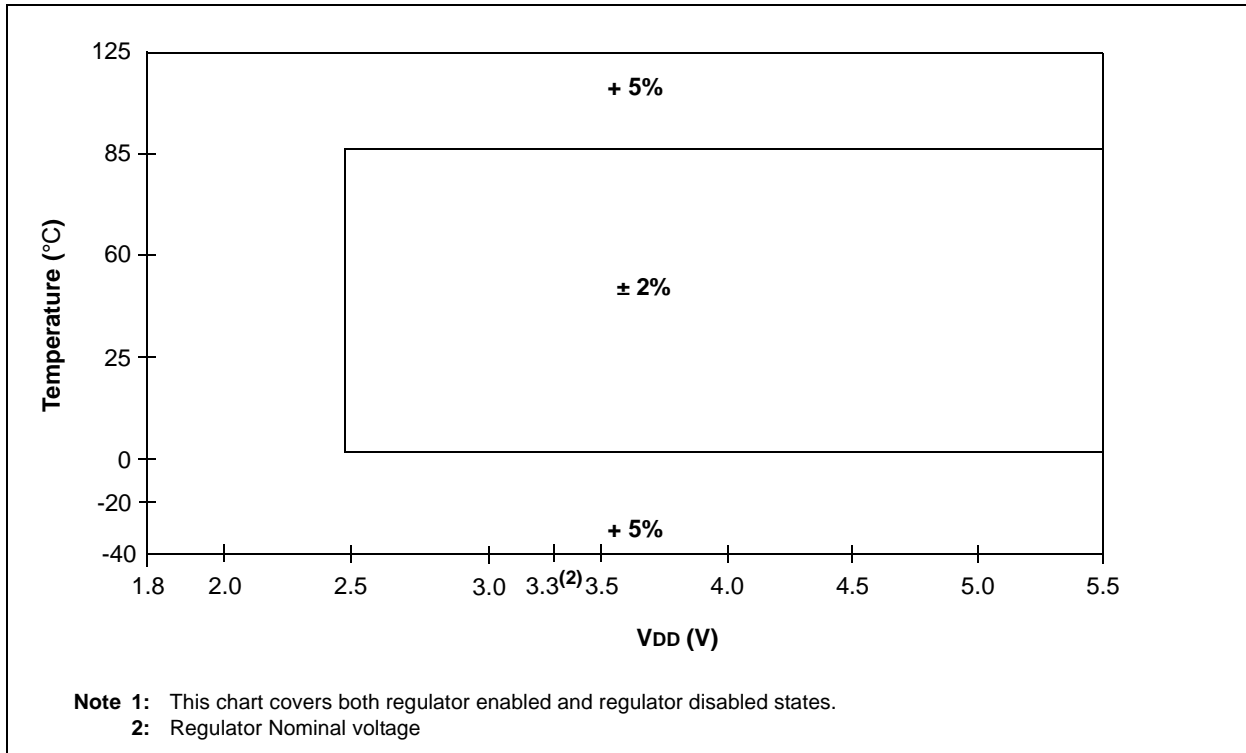


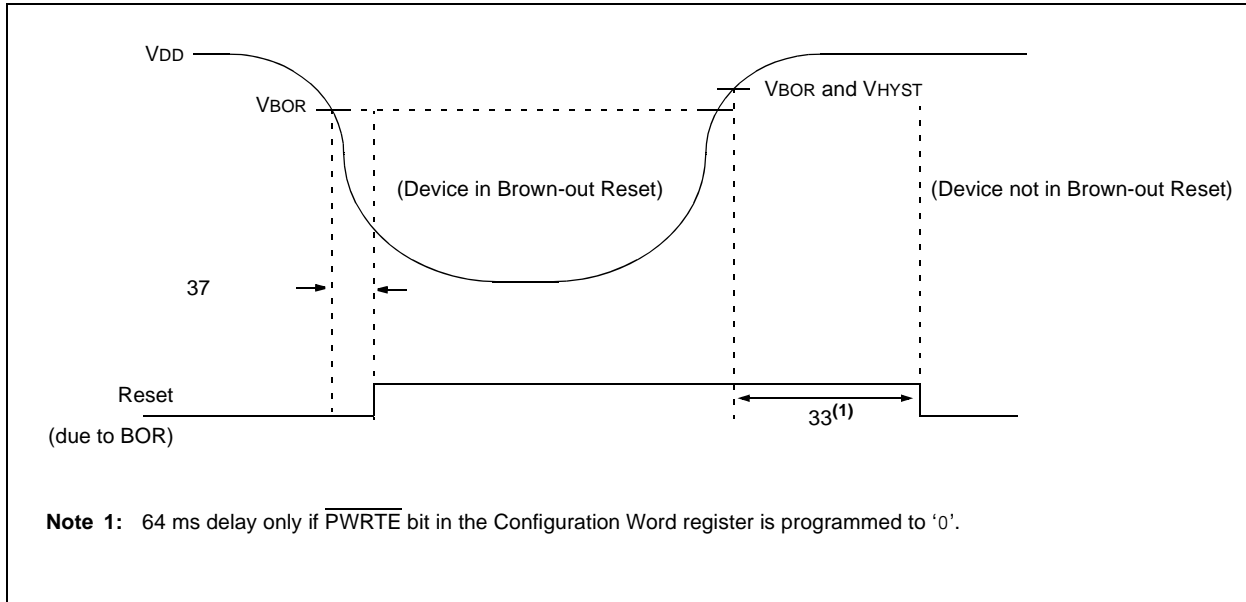
FIGURE 23-6: HFINTOSC FREQUENCY ACCURACY OVER DEVICE V<sub>DD</sub> AND TEMPERATURE





# PIC16(L)F722/3/4/6/7

FIGURE 23-9: BROWN-OUT RESET TIMING AND CHARACTERISTICS

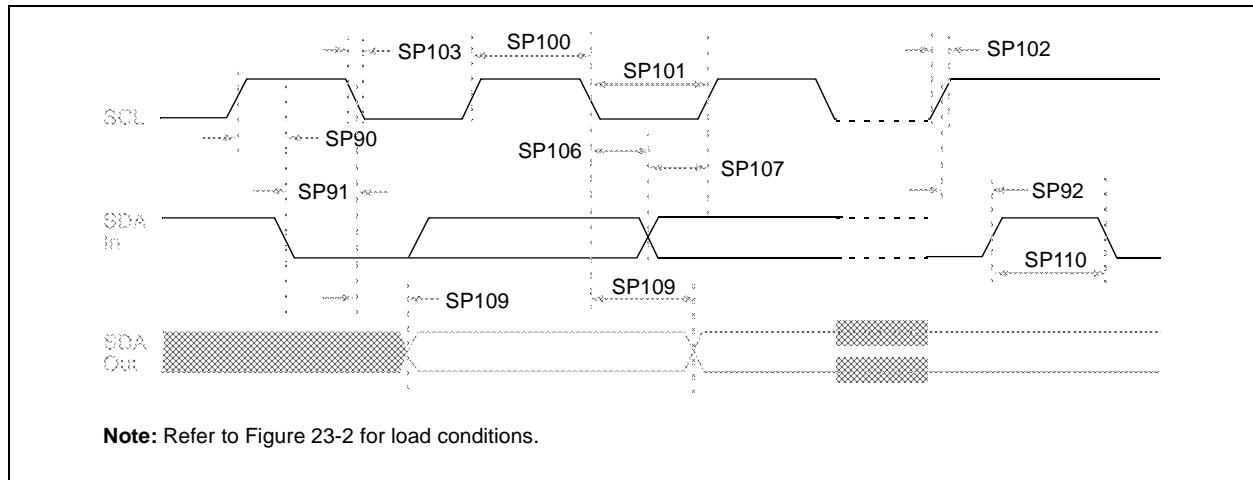


**TABLE 23-12: I<sup>2</sup>C BUS START/STOP BITS REQUIREMENTS**

Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions	
SP90*	TSU:STA	Start condition	100 kHz mode	4700	—	—	ns	Only relevant for Repeated Start condition
		Setup time	400 kHz mode	600	—	—		
SP91*	THD:STA	Start condition	100 kHz mode	4000	—	—	ns	After this period, the first clock pulse is generated
		Hold time	400 kHz mode	600	—	—		
SP92*	TSU:STO	Stop condition	100 kHz mode	4700	—	—	ns	
		Setup time	400 kHz mode	600	—	—		
SP93	THD:STO	Stop condition	100 kHz mode	4000	—	—	ns	
		Hold time	400 kHz mode	600	—	—		

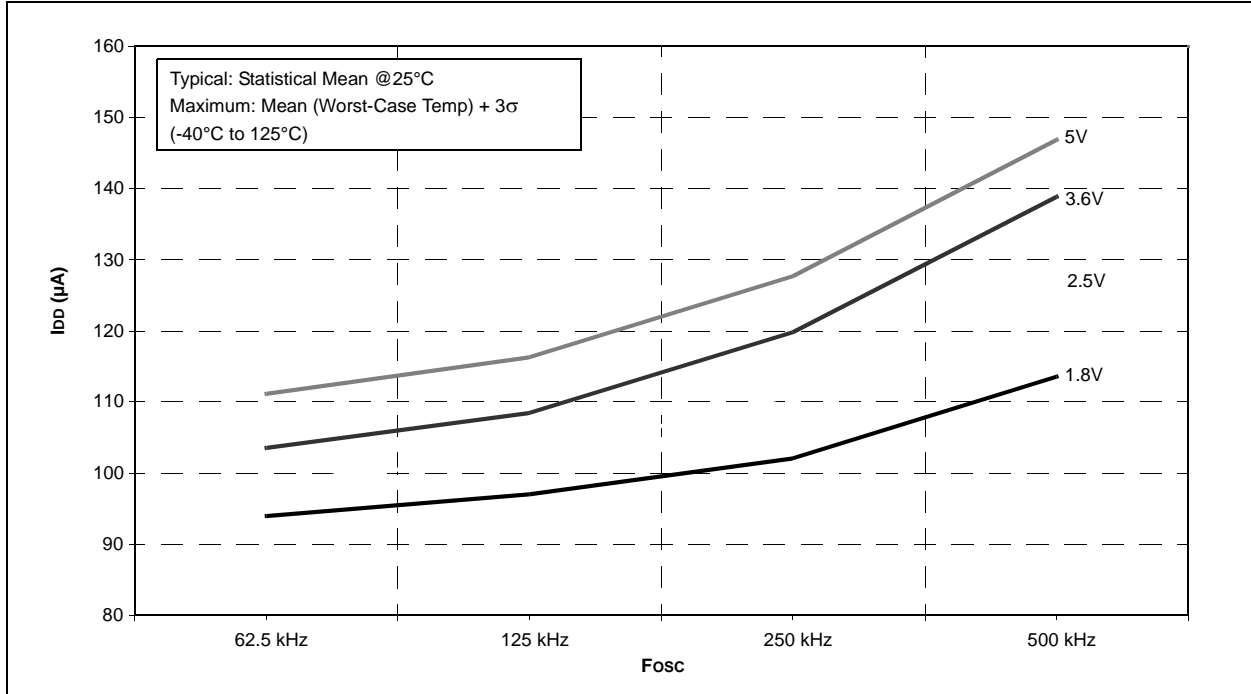
\* These parameters are characterized but not tested.

**FIGURE 23-21: I<sup>2</sup>C BUS DATA TIMING**

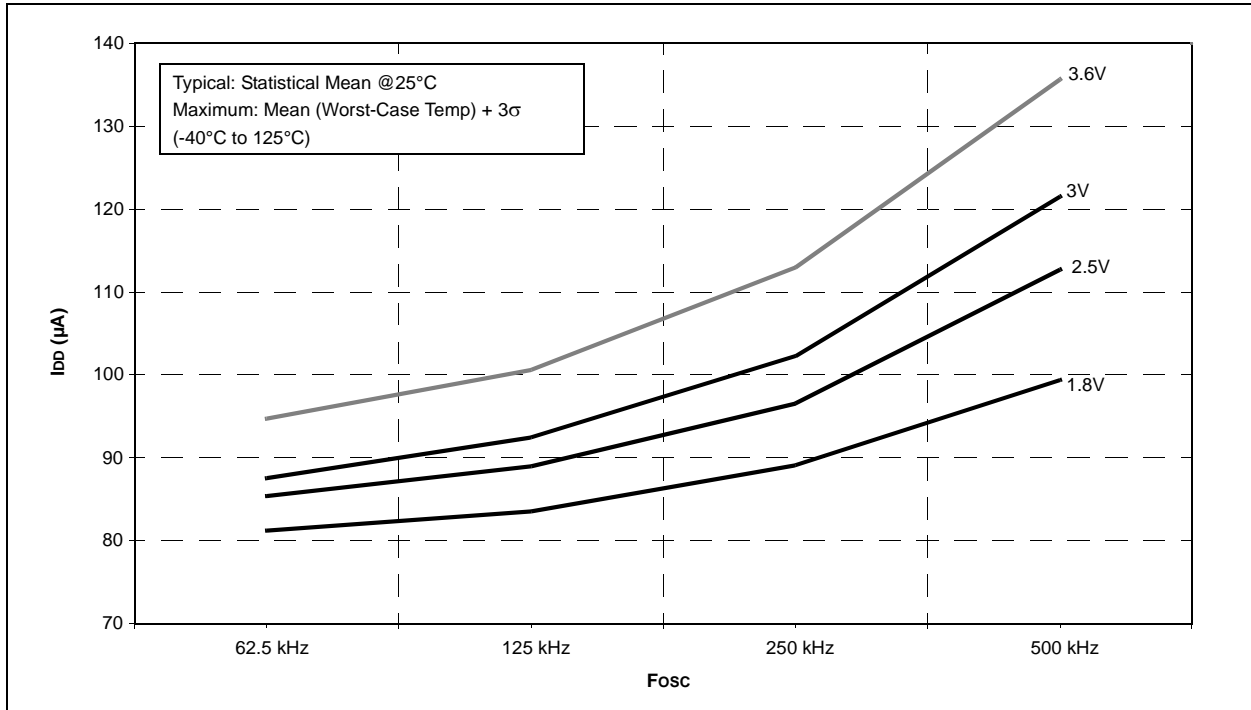


# PIC16(L)F722/3/4/6/7

**FIGURE 24-23: PIC16F722/3/4/6/7 TYPICAL  $I_{DD}$  vs.  $F_{OSC}$  OVER  $V_{DD}$ , INTOSC MODE,  $V_{CAP} = 0.1\mu F$**



**FIGURE 24-24: PIC16LF722/3/4/6/7 TYPICAL  $I_{DD}$  vs.  $F_{OSC}$  OVER  $V_{DD}$ , INTOSC MODE**



# PIC16(L)F722/3/4/6/7

FIGURE 24-35: PIC16F722/3/4/6/7 CAP SENSE HIGH POWER IPD vs. VDD, VCAP = 0.1  $\mu$ F

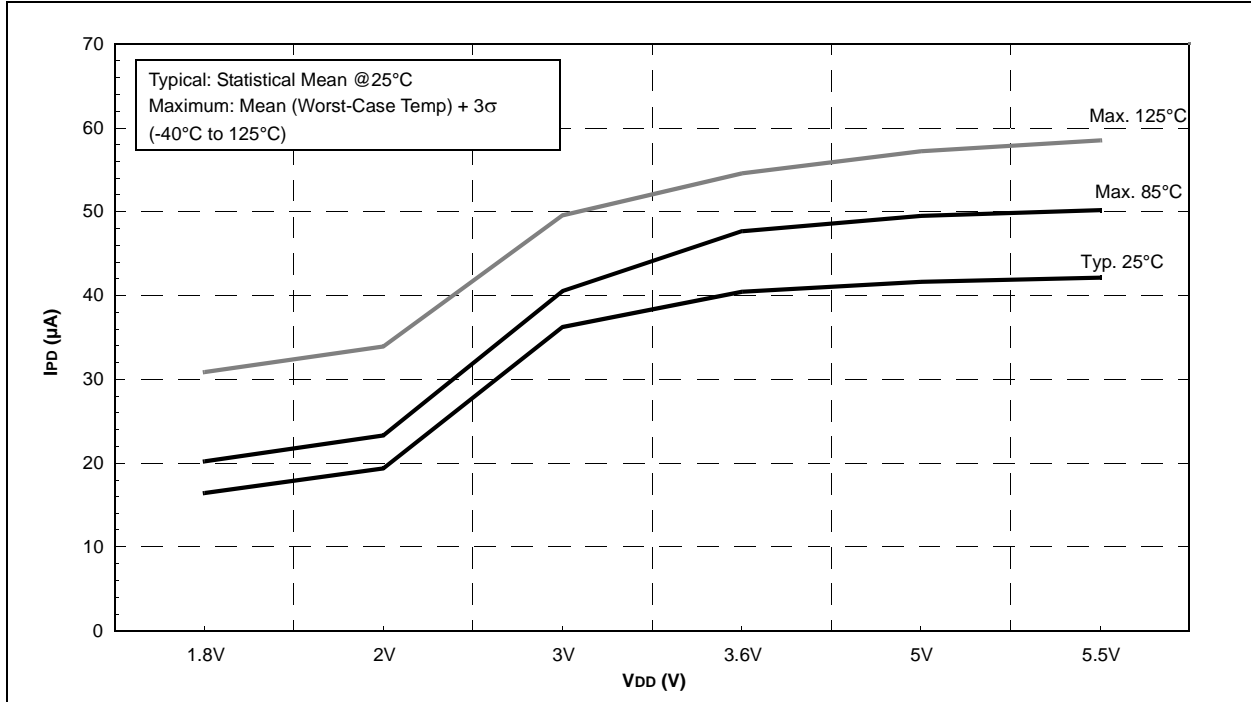
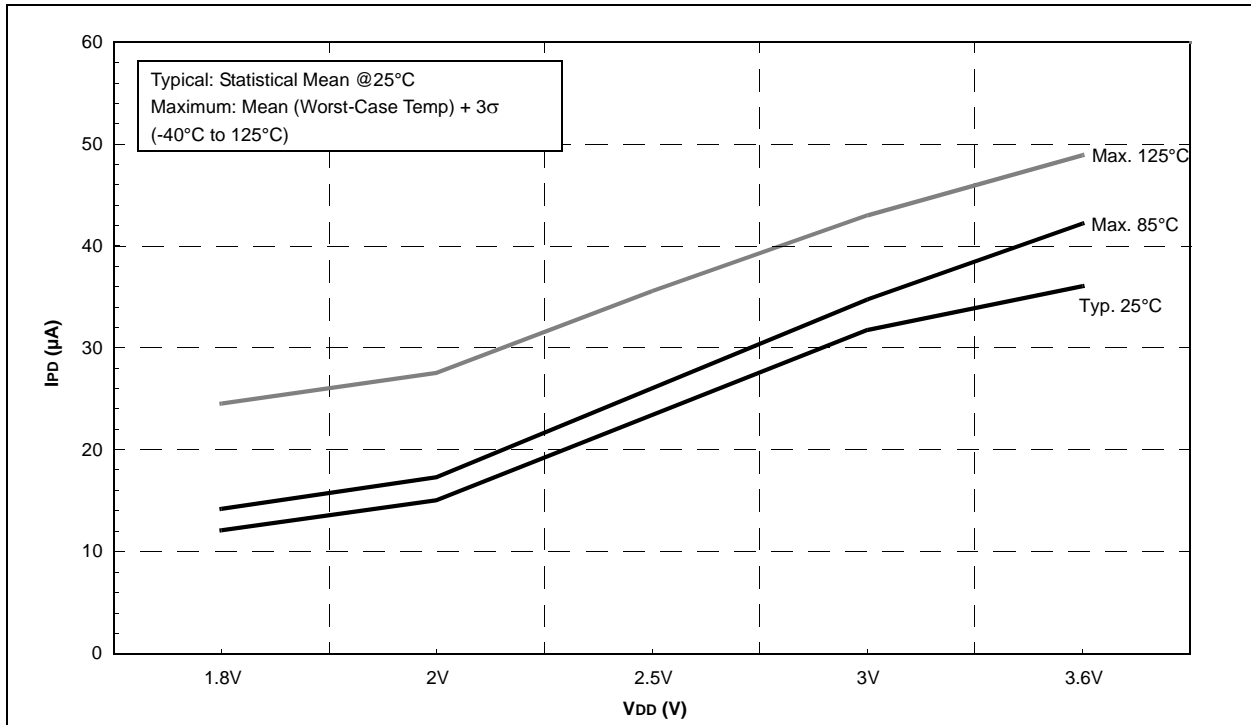


FIGURE 24-36: PIC16LF722/3/4/6/7 CAP SENSE HIGH POWER IPD vs. VDD



# PIC16(L)F722/3/4/6/7

FIGURE 24-41: PIC16F722/3/4/6/7 T1OSC 32 KHZ IPD vs. VDD, VCAP = 0.1  $\mu$ F

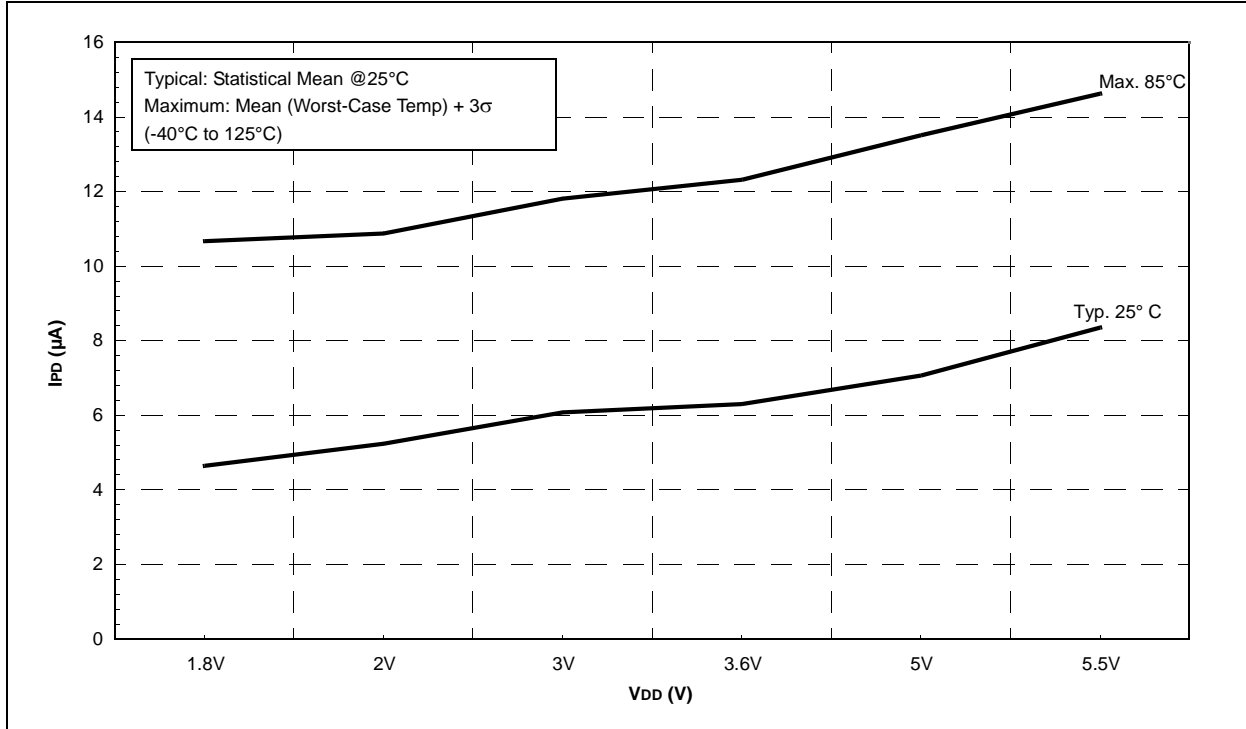


FIGURE 24-42: PIC16LF722/3/4/6/7 T1OSC 32 kHz IPD vs. VDD

