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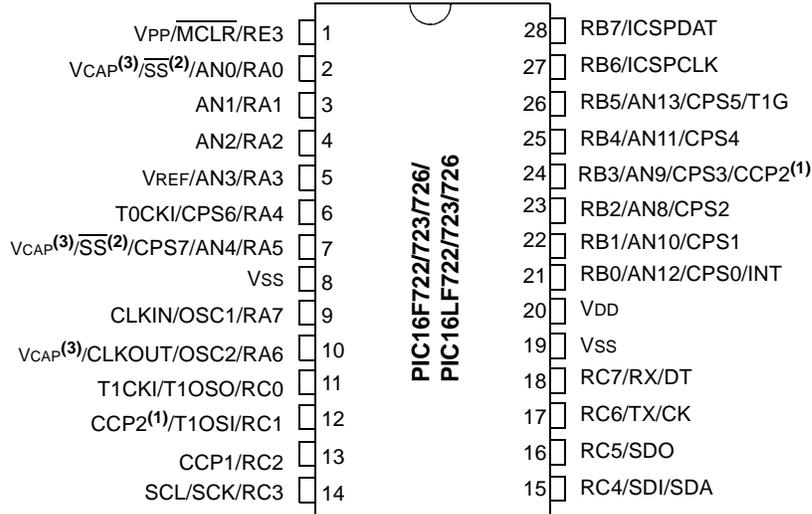
Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	36
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 14x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf727-i-ml

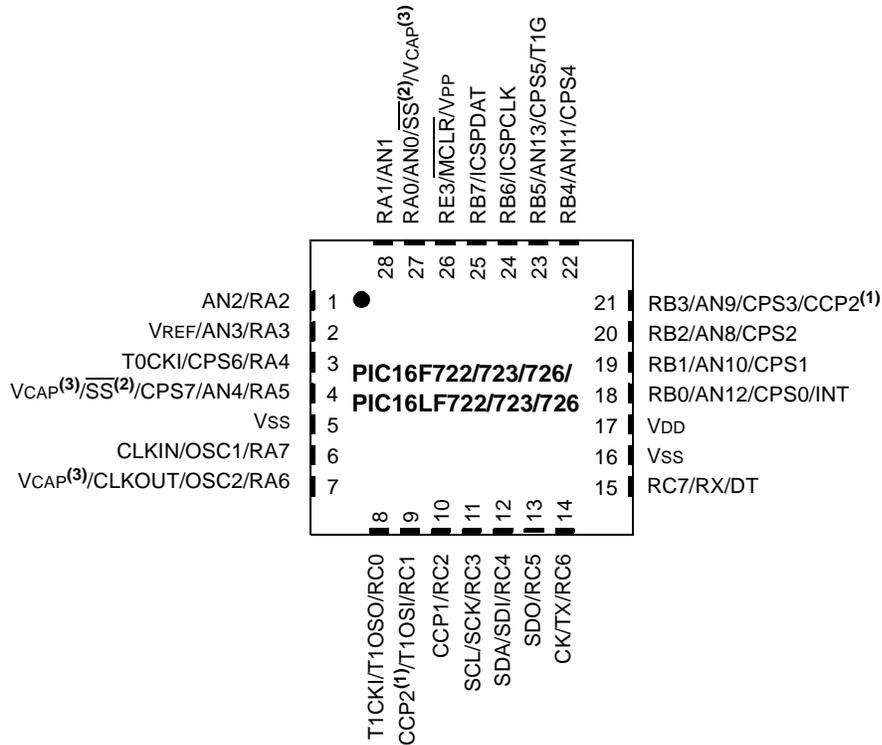
PIC16(L)F722/3/4/6/7

Pin Diagrams – 28-PIN PDIP/SOIC/SSOP (PIC16F722/723/726/PIC16LF722/723/726)

PDIP, SOIC, SSOP



QFN, UQFN



- Note** 1: CCP2 pin location may be selected as RB3 or RC1.
 2: SS pin location may be selected as RA5 or RA0.
 3: PIC16F722/723/726 devices only.

2.0 MEMORY ORGANIZATION

2.1 Program Memory Organization

The PIC16(L)F722/3/4/6/7 has a 13-bit program counter capable of addressing a 2K x 14 program memory space for the PIC16F722/LF722 (0000h-07FFh), a 4K x 14 program memory space for the PIC16F723/LF723 and PIC16F724/LF724 (0000h-0FFFh) and an 8K x 14 program memory space for the PIC16F726/LF726 and PIC16F727/LF727 (0000h-1FFFh). Accessing a location above the memory boundaries for the PIC16F722/LF722 will cause a wrap-around within the first 2K x 14 program memory space. Accessing a location above the memory boundaries for the PIC16F723/LF723 and PIC16F724/LF724 will cause a wrap-around within the first 4K x 14 program memory space. The Reset vector is at 0000h and the interrupt vector is at 0004h.

FIGURE 2-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC16F722/LF722

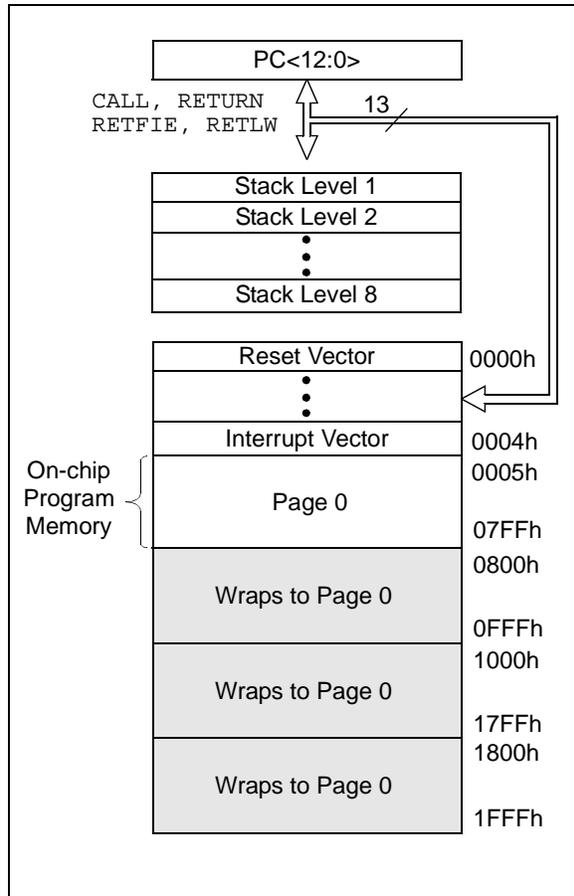
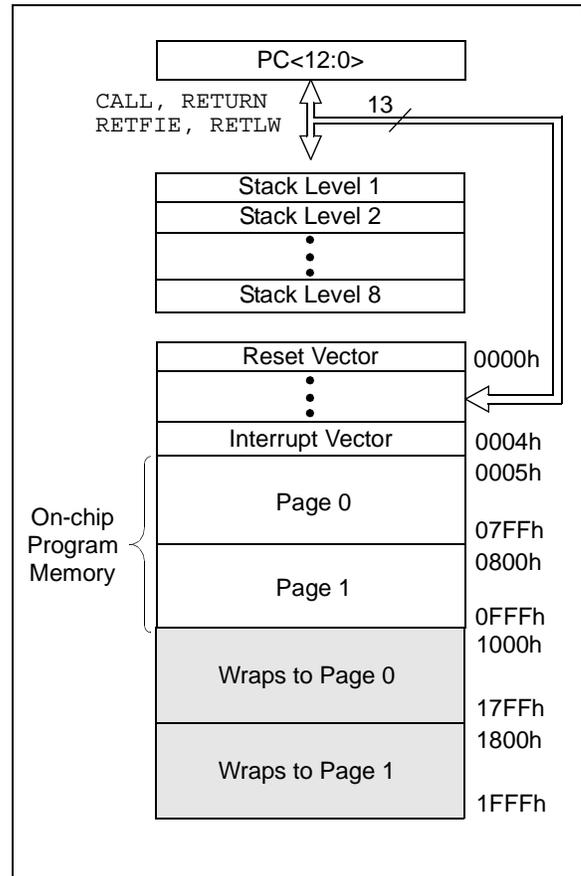


FIGURE 2-2: PROGRAM MEMORY MAP AND STACK FOR THE PIC16F723/LF723 AND PIC16F724/LF724



PIC16(L)F722/3/4/6/7

TABLE 2-1: PIC16(L)F722/3/4/6/7 SPECIAL FUNCTION REGISTER SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Page
Bank 0											
00h ⁽²⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	29,37
01h	TMR0	Timer0 Module Register								xxxx xxxx	105,37
02h ⁽²⁾	PCL	Program Counter (PC) Least Significant Byte								0000 0000	28,37
03h ⁽²⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	25,37
04h ⁽²⁾	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	29,37
05h	PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	xxxx xxxx	51,37
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	60,37
07h	PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	70,37
08h ⁽³⁾	PORTD	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx xxxx	77,37
09h	PORTE	—	—	—	—	RE3	RE2 ⁽³⁾	RE1 ⁽³⁾	RE0 ⁽³⁾	---- xxxx	81,37
0Ah ^(1, 2)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	28,37
0Bh ⁽²⁾	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	44,37
0Ch	PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	47,37
0Dh	PIR2	—	—	—	—	—	—	—	CCP2IF	---- --0	48,37
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	113,37
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	113,37
10h	T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYN\overline{C}}$	—	TMR1ON	0000 00-0	117,37
11h	TMR2	Timer2 Module Register								0000 0000	120,37
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	121,37
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	161,37
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	178,37
15h	CCPR1L	Capture/Compare/PWM Register (LSB)								xxxx xxxx	130,37
16h	CCPR1H	Capture/Compare/PWM Register (MSB)								xxxx xxxx	130,37
17h	CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	129,37
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	148,37
19h	TXREG	USART Transmit Data Register								0000 0000	147,37
1Ah	RCREG	USART Receive Data Register								0000 0000	145,37
1Bh	CCPR2L	Capture/Compare/PWM Register 2 (LSB)								xxxx xxxx	130,37
1Ch	CCPR2H	Capture/Compare/PWM Register 2 (MSB)								xxxx xxxx	130,37
1Dh	CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	129,37
1Eh	ADRES	A/D Result Register								xxxx xxxx	100,37
1Fh	ADCON0	—	—	CHS3	CHS2	CHS1	CHS0	$\overline{GO/DONE}$	ADON	--00 0000	99,37

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.
Shaded locations are unimplemented, read as '0'.

- Note** 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.
- 2: These registers can be addressed from any bank.
- 3: These registers/bits are not implemented on PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'.
- 4: Accessible only when SSPM<3:0> = 1001.
- 5: Accessible only when SSPM<3:0> ≠ 1001.
- 6: This bit is always '1' as RE3 is input-only.

FIGURE 6-2: RA<3:1> BLOCK DIAGRAM

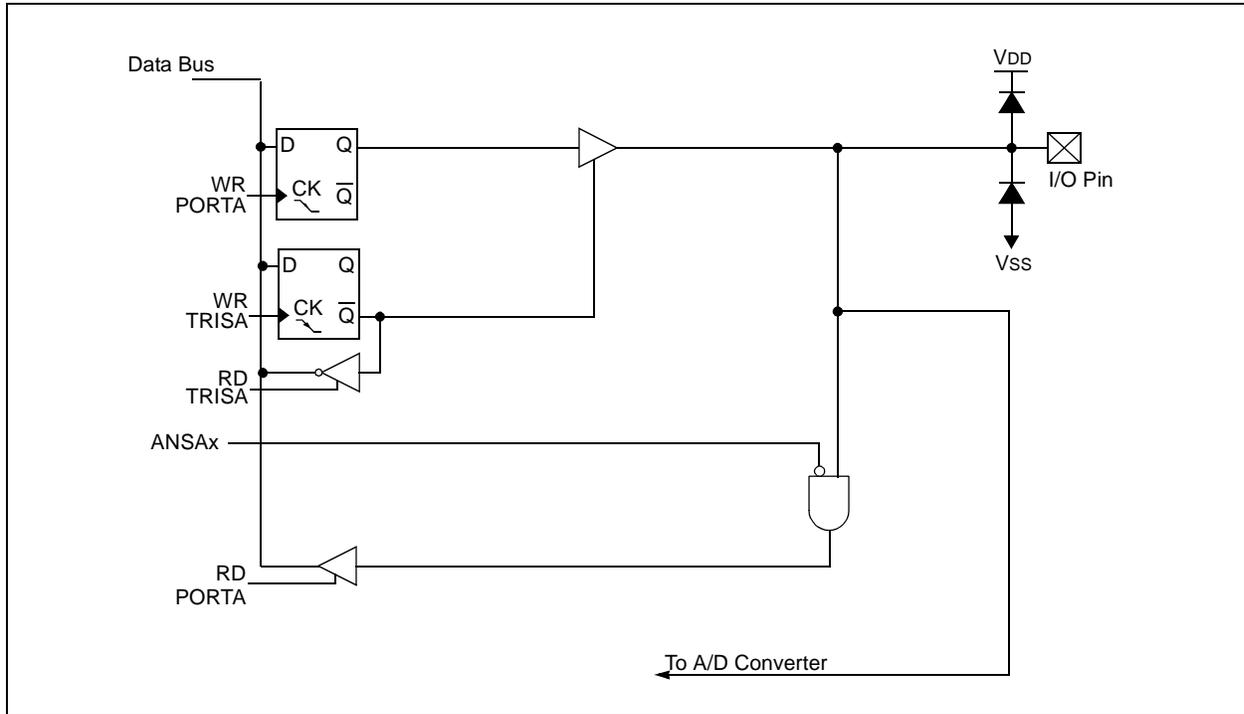
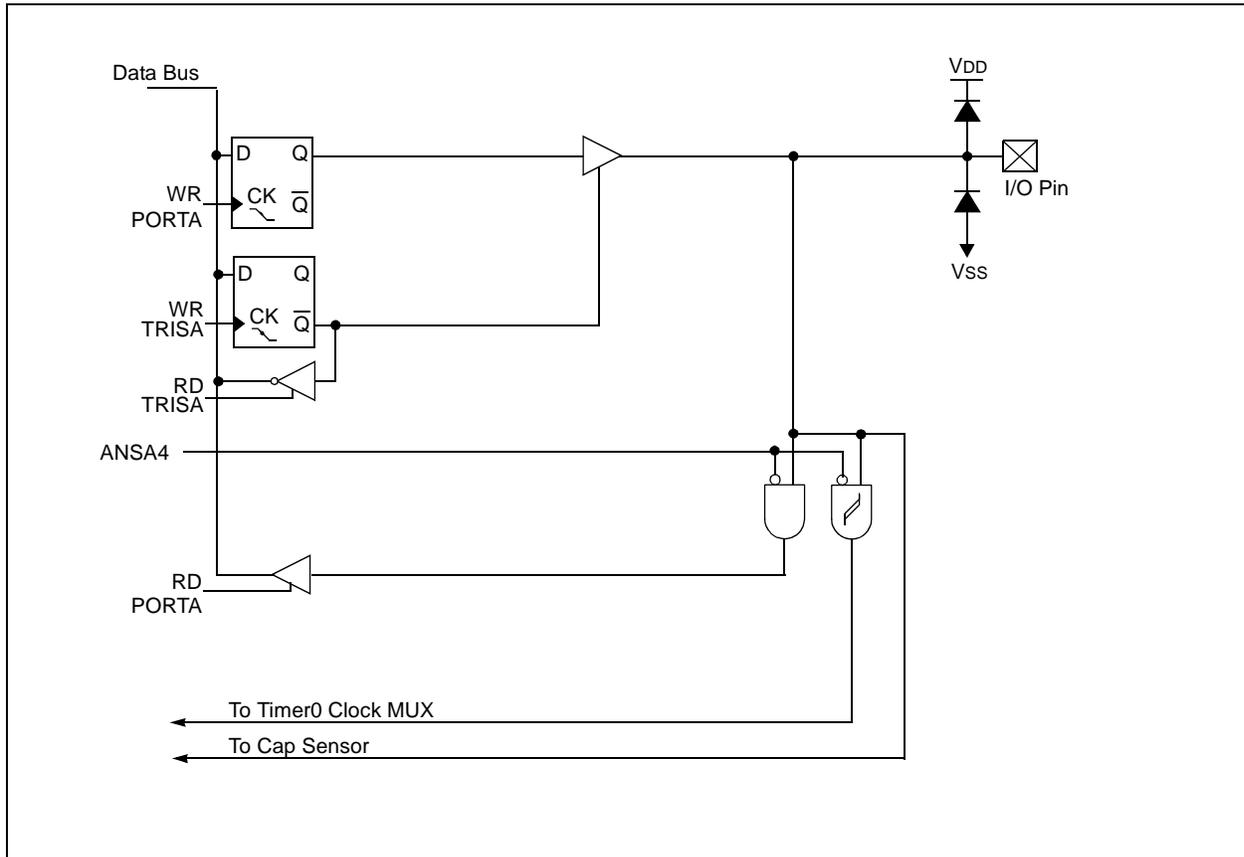


FIGURE 6-3: BLOCK DIAGRAM OF RA4



6.3 PORTB and TRISB Registers

PORTB is an 8-bit wide, bidirectional port. The corresponding data direction register is TRISB (Register 6-6). Setting a TRISB bit (= 1) will make the corresponding PORTB pin an input (i.e., put the corresponding output driver in a High-Impedance mode). Clearing a TRISB bit (= 0) will make the corresponding PORTB pin an output (i.e., enable the output driver and put the contents of the output latch on the selected pin). Example 6-2 shows how to initialize PORTB.

Reading the PORTB register (Register 6-5) reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch.

The TRISB register (Register 6-6) controls the PORTB pin output drivers, even when they are being used as analog inputs. The user should ensure the bits in the TRISB register are maintained set when using them as analog inputs. I/O pins configured as analog input always read '0'. Example 6-2 shows how to initialize PORTB.

EXAMPLE 6-2: INITIALIZING PORTB

```
BANKSEL PORTB      ;
CLRF  PORTB        ;Init PORTB
BANKSEL ANSELB
CLRF  ANSELB       ;Make RB<7:0> digital
BANKSEL TRISB      ;
MOVLW B'11110000' ;Set RB<7:4> as inputs
                        ;and RB<3:0> as outputs
MOVWF TRISB        ;
```

Note: The ANSELB register must be initialized to configure an analog channel as a digital input. Pins configured as analog inputs will read '0'.

6.3.1 ANSELB REGISTER

The ANSELB register (Register 6-9) is used to configure the Input mode of an I/O pin to analog. Setting the appropriate ANSELB bit high will cause all digital reads on the pin to be read as '0' and allow analog functions on the pin to operate correctly.

The state of the ANSELB bits has no effect on digital output functions. A pin with TRIS clear and ANSELB set will still operate as a digital output, but the Input mode will be analog. This can cause unexpected behavior when executing read-modify-write instructions on the affected port.

6.3.2 WEAK PULL-UPS

Each of the PORTB pins has an individually configurable internal weak pull-up. Control bits WPUB<7:0> enable or disable each pull-up (see Register 6-7). Each weak pull-up is automatically turned off when the port pin is configured as an output. All pull-ups are disabled on a Power-on Reset by the RBPU bit of the OPTION register.

6.3.3 INTERRUPT-ON-CHANGE

All of the PORTB pins are individually configurable as an interrupt-on-change pin. Control bits IOCB<7:0> enable or disable the interrupt function for each pin. Refer to Register 6-8. The interrupt-on-change feature is disabled on a Power-on Reset.

For enabled interrupt-on-change pins, the present value is compared with the old value latched on the last read of PORTB to determine which bits have changed or mismatched the old value. The 'mismatch' outputs of the last read are OR'd together to set the PORTB Change Interrupt flag bit (RBIF) in the INTCON register.

This interrupt can wake the device from Sleep. The user, in the Interrupt Service Routine, clears the interrupt by:

- Any read or write of PORTB. This will end the mismatch condition.
- Clear the flag bit RBIF.

A mismatch condition will continue to set flag bit RBIF. Reading or writing PORTB will end the mismatch condition and allow flag bit RBIF to be cleared. The latch holding the last read value is not affected by a MCLR nor Brown-out Reset. After these Resets, the RBIF flag will continue to be set if a mismatch is present.

Note: When a pin change occurs at the same time as a read operation on PORTB, the RBIF flag will always be set. If multiple PORTB pins are configured for the interrupt-on-change, the user may not be able to identify which pin changed state.

PIC16(L)F722/3/4/6/7

FIGURE 7-4: CERAMIC RESONATOR OPERATION (XT OR HS MODE)

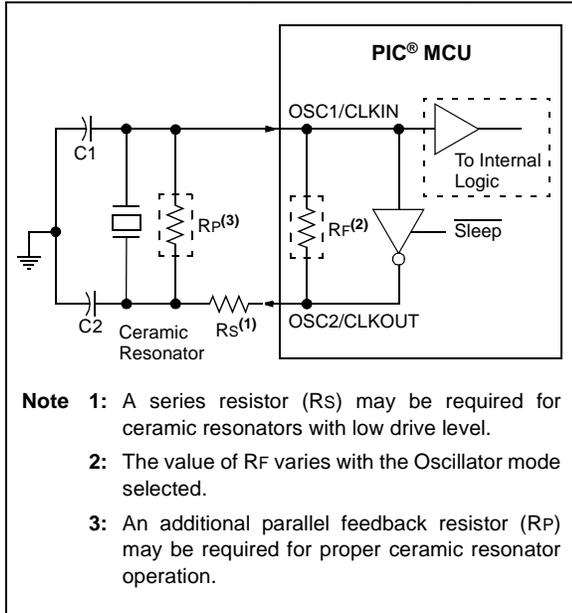
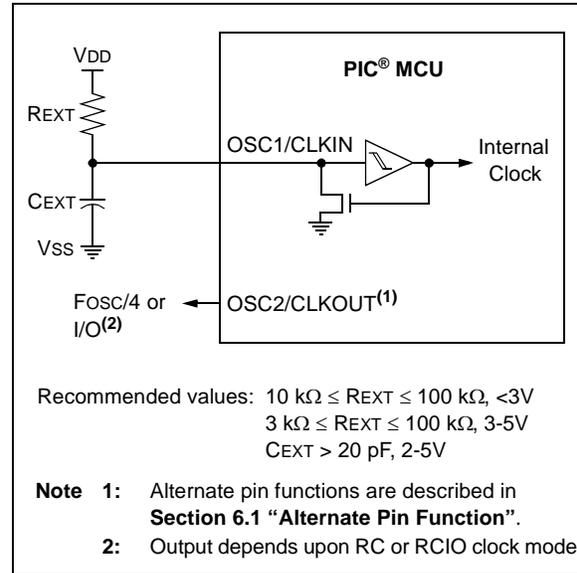


FIGURE 7-5: EXTERNAL RC MODES



In RCIO mode, the RC circuit is connected to OSC1. OSC2 becomes an additional general purpose I/O pin.

The RC oscillator frequency is a function of the supply voltage, the resistor (R_{EXT}) and capacitor (C_{EXT}) values and the operating temperature. Other factors affecting the oscillator frequency are:

- threshold voltage variation
- component tolerances
- packaging variations in capacitance

The user also needs to take into account variation due to tolerance of external RC components used.

7.6.4 EXTERNAL RC MODES

The external Resistor-Capacitor (RC) modes support the use of an external RC circuit. This allows the designer maximum flexibility in frequency choice while keeping costs to a minimum when clock accuracy is not required. There are two modes: RC and RCIO.

In RC mode, the RC circuit connects to OSC1. OSC2/CLKOUT outputs the RC oscillator frequency divided by 4. This signal may be used to provide a clock for external circuitry, synchronization, calibration, test or other application requirements. Figure 7-5 shows the external RC mode connections.

TABLE 7-1: SUMMARY OF REGISTERS ASSOCIATED WITH CLOCK SOURCES

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets ⁽¹⁾
CONFIG1 ⁽¹⁾	—	CP	MCLRE	PWRTE	WDTE	FOSC2	FOSC1	FOSC0	—	—
OSCCON	—	—	IRCF1	IRCF0	ICSL	ICSS	—	—	--10 qq--	--10 qq--
OSCTUNE	—	—	TUN5	TUN4	TUN3	TUN2	TUN1	TUN0	--00 0000	--uu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by clock sources.

Note 1: See Configuration Word 1 (Register 8-1) for operation of all bits.

8.2 Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out using ICSP™ for verification purposes.

<p>Note: The entire Flash program memory will be erased when the code protection is turned off. See the “<i>PIC16(L)F72X Memory Programming Specification</i>” (DS41332) for more information.</p>

8.3 User ID

Four memory locations (2000h-2003h) are designated as ID locations where the user can store checksum or other code identification numbers. These locations are not accessible during normal execution, but are readable and writable during Program/Verify mode. Only the Least Significant seven bits of the ID locations are reported when using MPLAB IDE. See the “*PIC16(L)F72X Memory Programming Specification*” (DS41332) for more information.

PIC16(L)F722/3/4/6/7

FIGURE 9-3: ANALOG INPUT MODEL

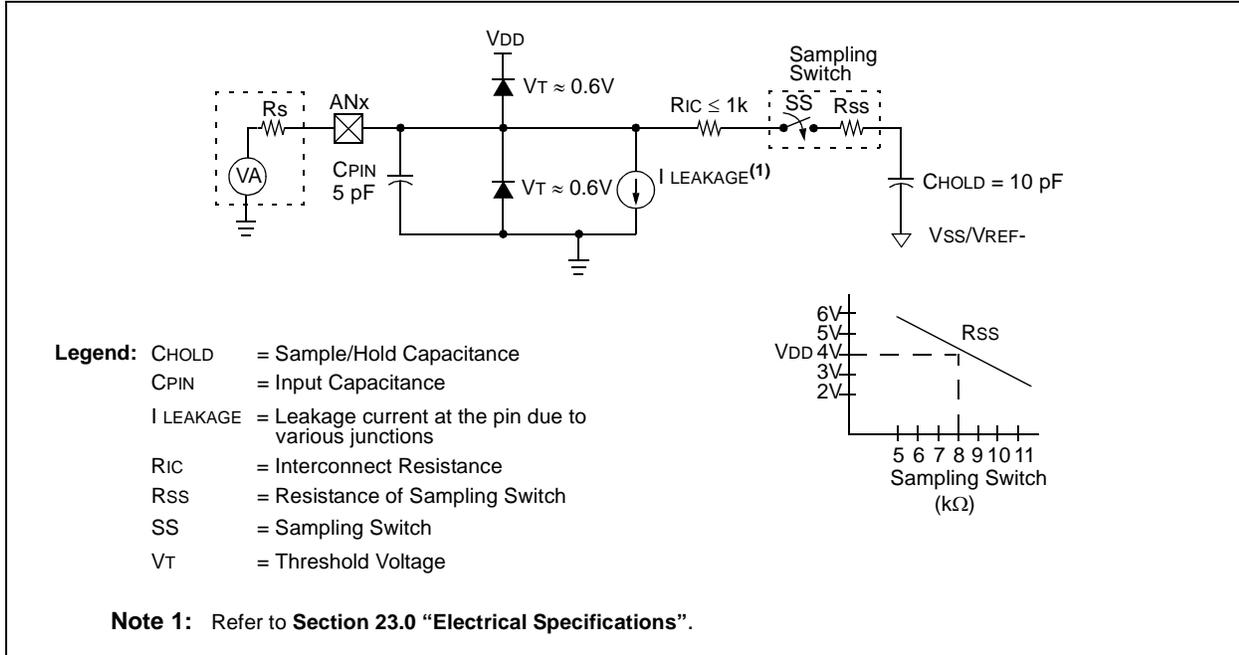
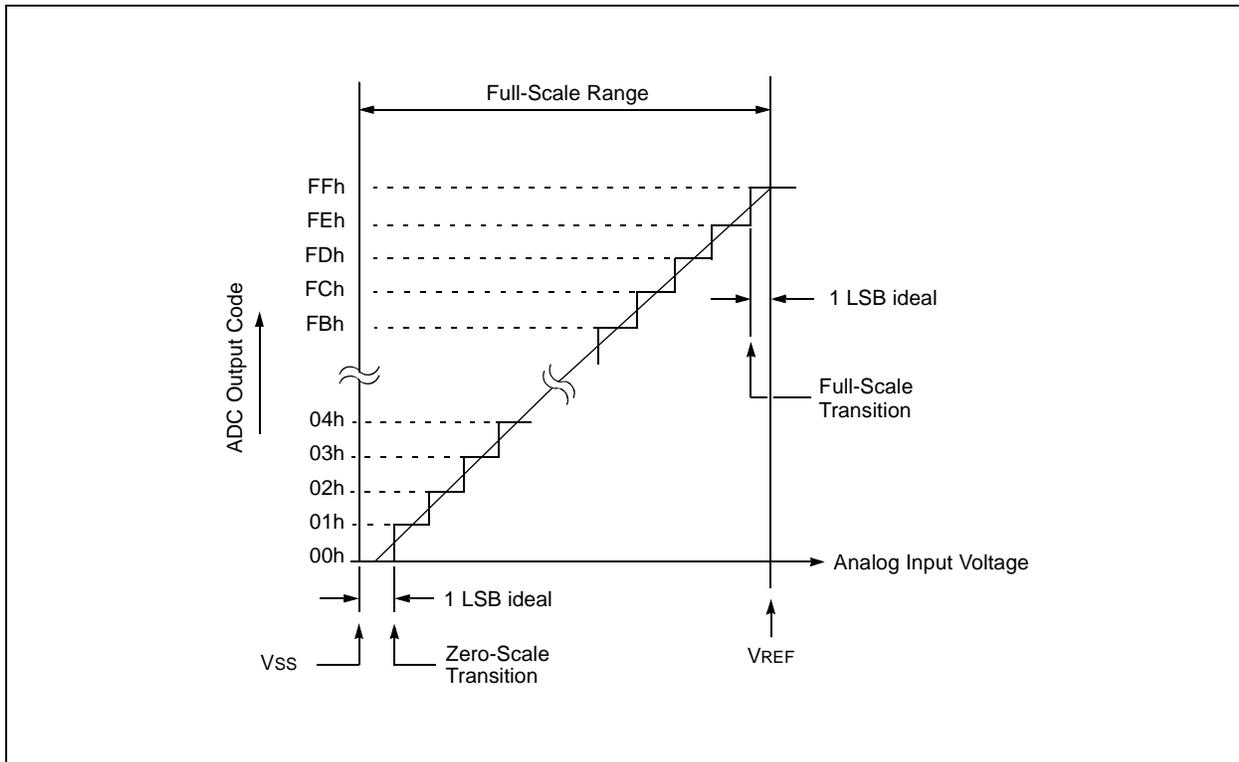


FIGURE 9-4: ADC TRANSFER FUNCTION



12.11 Timer1 Control Register

The Timer1 Control register (T1CON), shown in Register 12-1, is used to control Timer1 and select the various features of the Timer1 module.

REGISTER 12-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	—	TMR1ON
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 7-6 **TMR1CS<1:0>**: Timer1 Clock Source Select bits
 11 = Timer1 clock source is Capacitive Sensing Oscillator (CAPOSC)
 10 = Timer1 clock source is pin or oscillator:
 If **T1OSCEN** = 0:
 External clock from T1CKI pin (on the rising edge)
 If **T1OSCEN** = 1:
 Crystal oscillator on T1OSI/T1OSO pins
 01 = Timer1 clock source is system clock (Fosc)
 00 = Timer1 clock source is instruction clock (Fosc/4)
- bit 5-4 **T1CKPS<1:0>**: Timer1 Input Clock Prescale Select bits
 11 = 1:8 Prescale value
 10 = 1:4 Prescale value
 01 = 1:2 Prescale value
 00 = 1:1 Prescale value
- bit 3 **T1OSCEN**: LP Oscillator Enable Control bit
 1 = Dedicated Timer1 oscillator circuit enabled
 0 = Dedicated Timer1 oscillator circuit disabled
- bit 2 **$\overline{T1SYNC}$** : Timer1 External Clock Input Synchronization Control bit
TMR1CS<1:0> = 1x
 1 = Do not synchronize external clock input
 0 = Synchronize external clock input with system clock (Fosc)

TMR1CS<1:0> = 0x
 This bit is ignored. Timer1 uses the internal clock when **TMR1CS<1:0> = 1x**.
- bit 1 **Unimplemented**: Read as '0'
- bit 0 **TMR1ON**: Timer1 On bit
 1 = Enables Timer1
 0 = Stops Timer1
 Clears Timer1 Gate flip-flop

PIC16(L)F722/3/4/6/7

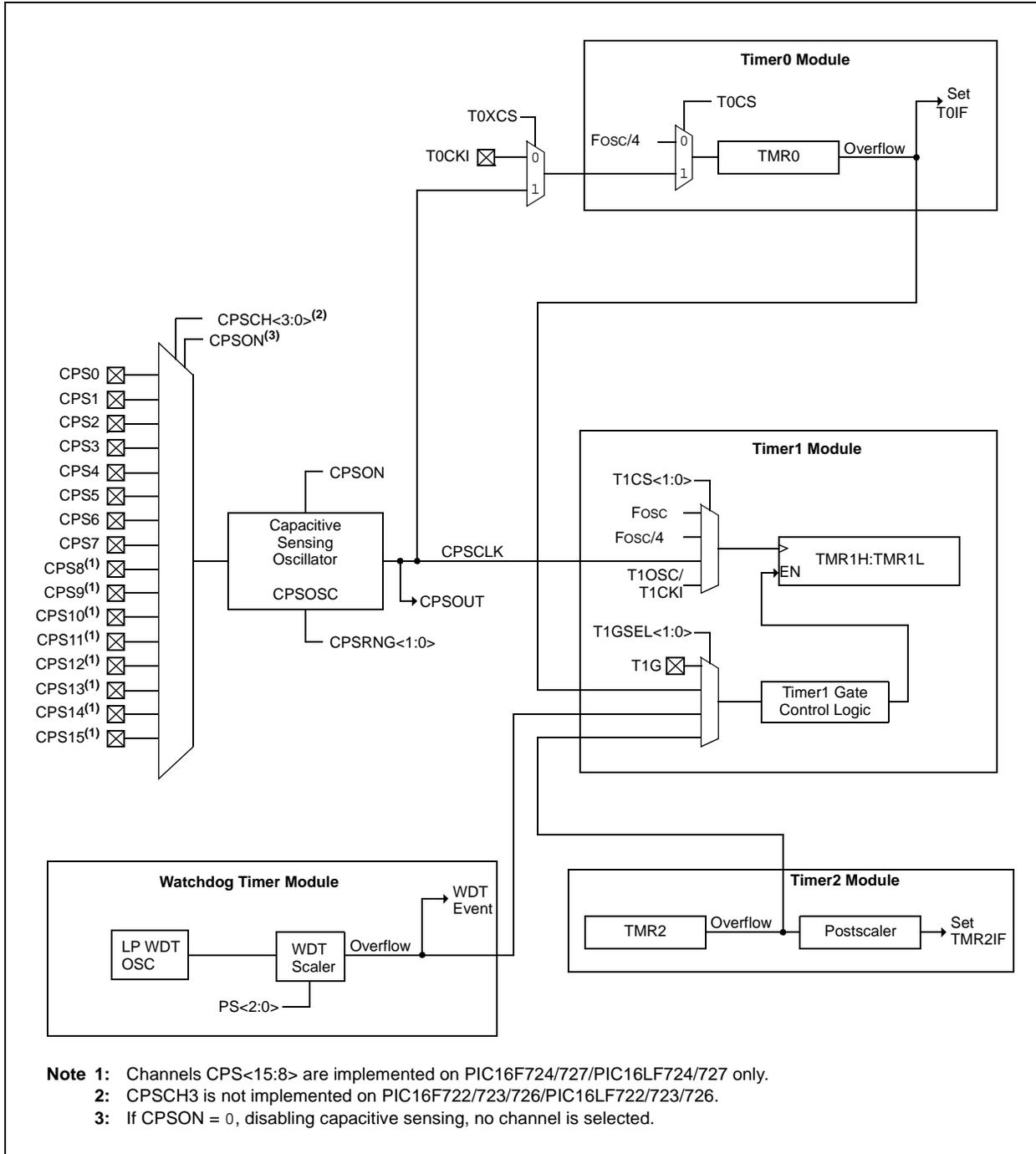
14.0 CAPACITIVE SENSING MODULE

The capacitive sensing module allows for an interaction with an end user without a mechanical interface. In a typical application, the capacitive sensing module is attached to a pad on a printed circuit board (PCB), which is electrically isolated from the end user. When the end user places their finger over the PCB pad, a capacitive load is added, causing a frequency shift in the capacitive

sensing module. The capacitive sensing module requires software and at least one timer resource to determine the change in frequency. Key features of this module include:

- Analog MUX for monitoring multiple inputs
- Capacitive sensing oscillator
- Multiple timer resources
- Software control
- Operation during Sleep

FIGURE 14-1: CAPACITIVE SENSING BLOCK DIAGRAM



PIC16(L)F722/3/4/6/7

15.3.4 PWM RESOLUTION

The resolution determines the number of available duty cycles for a given period. For example, a 10-bit resolution will result in 1024 discrete duty cycles, whereas an 8-bit resolution will result in 256 discrete duty cycles.

The maximum PWM resolution is ten bits when PR2 is 255. The resolution is a function of the PR2 register value as shown by Equation 15-4.

EQUATION 15-4: PWM RESOLUTION

$$Resolution = \frac{\log[4(PR2 + 1)]}{\log(2)} \text{ bits}$$

Note: If the pulse-width value is greater than the period, the assigned PWM pin(s) will remain unchanged.

TABLE 15-5: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 20 MHz)

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PR2 Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

TABLE 15-6: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 8 MHz)

PWM Frequency	1.22 kHz	4.90 kHz	19.61 kHz	76.92 kHz	153.85 kHz	200.0 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PR2 Value	0x65	0x65	0x65	0x19	0x0C	0x09
Maximum Resolution (bits)	8	8	8	6	5	5

15.3.5 OPERATION IN SLEEP MODE

In Sleep mode, the TMR2 register will not increment and the state of the module will not change. If the CCPx pin is driving a value, it will continue to drive that value. When the device wakes up, TMR2 will continue from its previous state.

15.3.6 CHANGES IN SYSTEM CLOCK FREQUENCY

The PWM frequency is derived from the system clock frequency (Fosc). Any changes in the system clock frequency will result in changes to the PWM frequency. Refer to **Section 7.0 "Oscillator Module"** for additional details.

15.3.7 EFFECTS OF RESET

Any Reset will force all ports to Input mode and the CCP registers to their Reset states.

15.3.8 SETUP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for PWM operation:

1. Disable the PWM pin (CCPx) output driver(s) by setting the associated TRIS bit(s).
2. Load the PR2 register with the PWM period value.
3. Configure the CCP module for the PWM mode by loading the CCPxCON register with the appropriate values.

4. Load the CCPRxL register and the DCxBx bits of the CCPxCON register, with the PWM duty cycle value.
5. Configure and start Timer2:
 - Clear the TMR2IF interrupt flag bit of the PIR1 register. See Note below.
 - Configure the T2CKPS bits of the T2CON register with the Timer2 prescale value.
 - Enable Timer2 by setting the TMR2ON bit of the T2CON register.
6. Enable PWM output pin:
 - Wait until Timer2 overflows, TMR2IF bit of the PIR1 register is set. See Note below.
 - Enable the PWM pin (CCPx) output driver(s) by clearing the associated TRIS bit(s).

Note: In order to send a complete duty cycle and period on the first PWM output, the above steps must be included in the setup sequence. If it is not critical to start with a complete PWM signal on the first output, then step 6 may be ignored.

PIC16(L)F722/3/4/6/7

TABLE 15-7: SUMMARY OF REGISTERS ASSOCIATED WITH PWM

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	--11 1111
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	---- --00	---- --00
CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000
CCPRxL	Capture/Compare/PWM Register X Low Byte								xxxx xxxx	uuuu uuuu
CCPRxH	Capture/Compare/PWM Register X High Byte								xxxx xxxx	uuuu uuuu
PR2	Timer2 Period Register								1111 1111	1111 1111
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
TMR2	Timer2 Module Register								0000 0000	0000 0000
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111

Legend: — = Unimplemented locations, read as '0', u = unchanged, x = unknown. Shaded cells are not used by the PWM.

REGISTER 16-1: TXSTA: TRANSMIT STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R-1	R/W-0
CSRC	TX9	TXEN ⁽¹⁾	SYNC	—	BRGH	TRMT	TX9D
bit 7						bit 0	

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 7 **CSRC:** Clock Source Select bit
Asynchronous mode:
 Don't care
Synchronous mode:
 1 = Master mode (clock generated internally from BRG)
 0 = Slave mode (clock from external source)
- bit 6 **TX9:** 9-bit Transmit Enable bit
 1 = Selects 9-bit transmission
 0 = Selects 8-bit transmission
- bit 5 **TXEN:** Transmit Enable bit⁽¹⁾
 1 = Transmit enabled
 0 = Transmit disabled
- bit 4 **SYNC:** AUSART Mode Select bit
 1 = Synchronous mode
 0 = Asynchronous mode
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **BRGH:** High Baud Rate Select bit
Asynchronous mode:
 1 = High speed
 0 = Low speed
Synchronous mode:
 Unused in this mode
- bit 1 **TRMT:** Transmit Shift Register Status bit
 1 = TSR empty
 0 = TSR full
- bit 0 **TX9D:** Ninth bit of Transmit Data
 Can be address/data bit or a parity bit.

Note 1: SREN/CREN overrides TXEN in Synchronous mode.

17.2 I²C Mode

The SSP module, in I²C mode, implements all slave functions, except general call support. It provides interrupts on Start and Stop bits in hardware to facilitate firmware implementations of the master functions. The SSP module implements the I²C Standard mode specifications:

- I²C Slave mode (7-bit address)
- I²C Slave mode (10-bit address)
- Start and Stop bit interrupts enabled to support firmware Master mode
- Address masking

Two pins are used for data transfer; the SCL pin (clock line) and the SDA pin (data line). The user must configure the two pin's data direction bits as inputs in the appropriate TRIS register. Upon enabling I²C mode, the I²C slew rate limiters in the I/O pads are controlled by the SMP bit of SSPSTAT register. The SSP module functions are enabled by setting the SSPEN bit of SSPCON register.

Data is sampled on the rising edge and shifted out on the falling edge of the clock. This ensures that the SDA signal is valid during the SCL high time. The SCL clock input must have minimum high and low times for proper operation. Refer to **Section 23.0 "Electrical Specifications"**.

FIGURE 17-7: I²C MODE BLOCK DIAGRAM

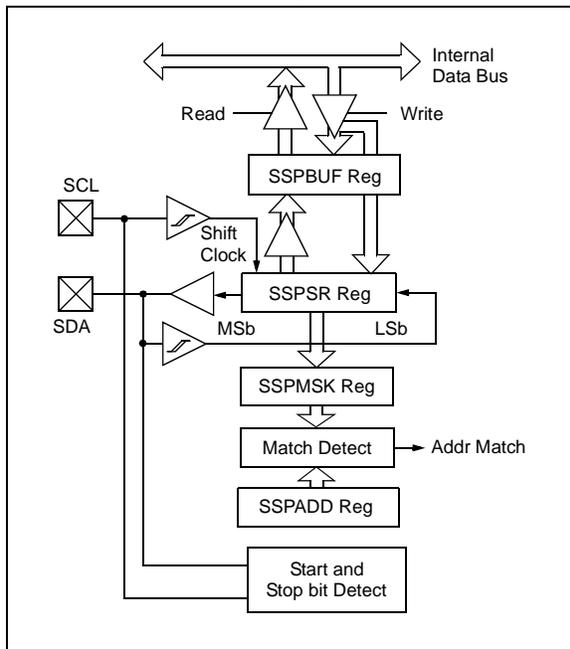
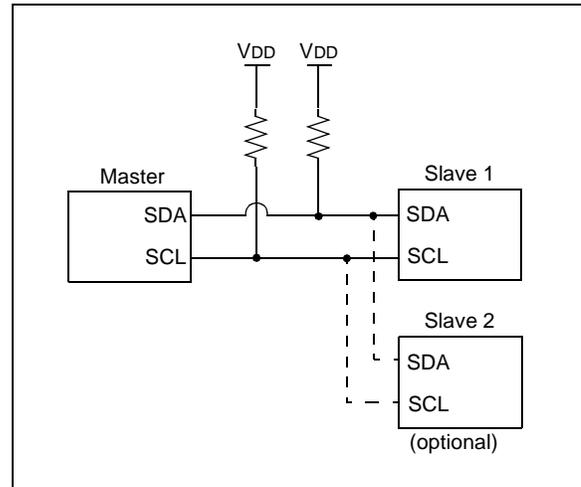


FIGURE 17-8: TYPICAL I²C CONNECTIONS



The SSP module has six registers for I²C operation. They are:

- SSP Control (SSPCON) register
- SSP Status (SSPSTAT) register
- Serial Receive/Transmit Buffer (SSPBUF) register
- SSP Shift Register (SSPSR), not directly accessible
- SSP Address (SSPADD) register
- SSP Address Mask (SSPMASK) register

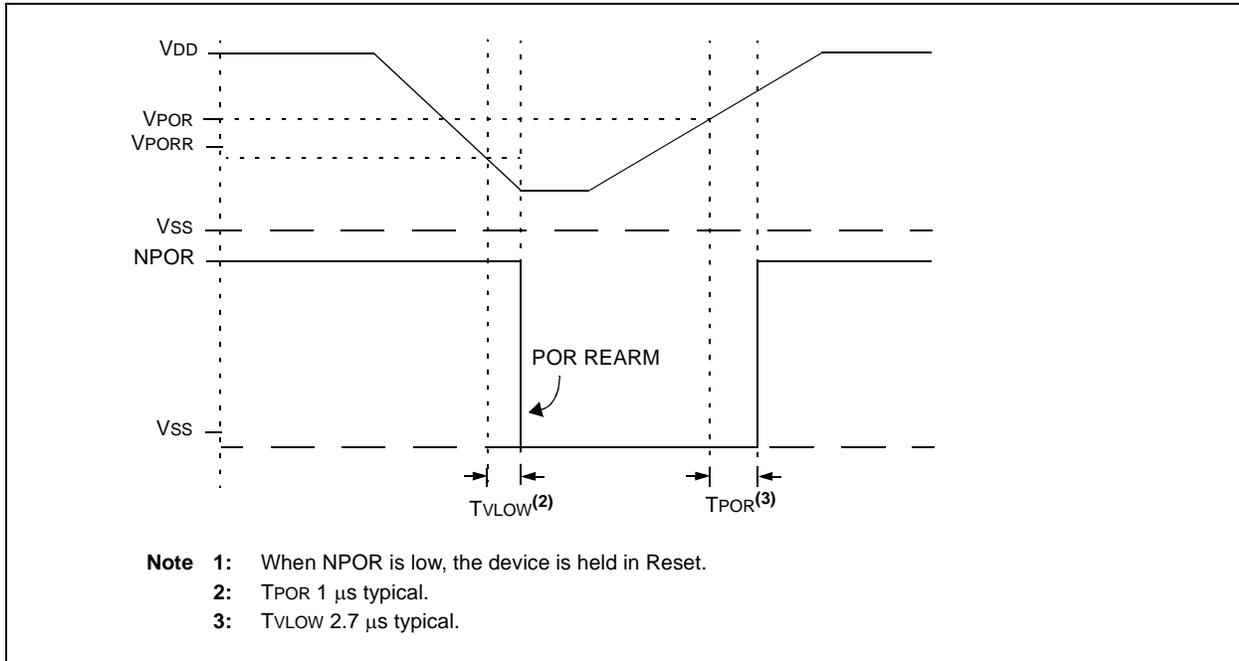
17.2.1 HARDWARE SETUP

Selection of I²C mode, with the SSPEN bit of the SSPCON register set, forces the SCL and SDA pins to be open drain, provided these pins are programmed as inputs by setting the appropriate TRISC bits. The SSP module will override the input state with the output data, when required, such as for Acknowledge and slave-transmitter sequences.

Note: Pull-up resistors must be provided externally to the SCL and SDA pins for proper operation of the I²C module

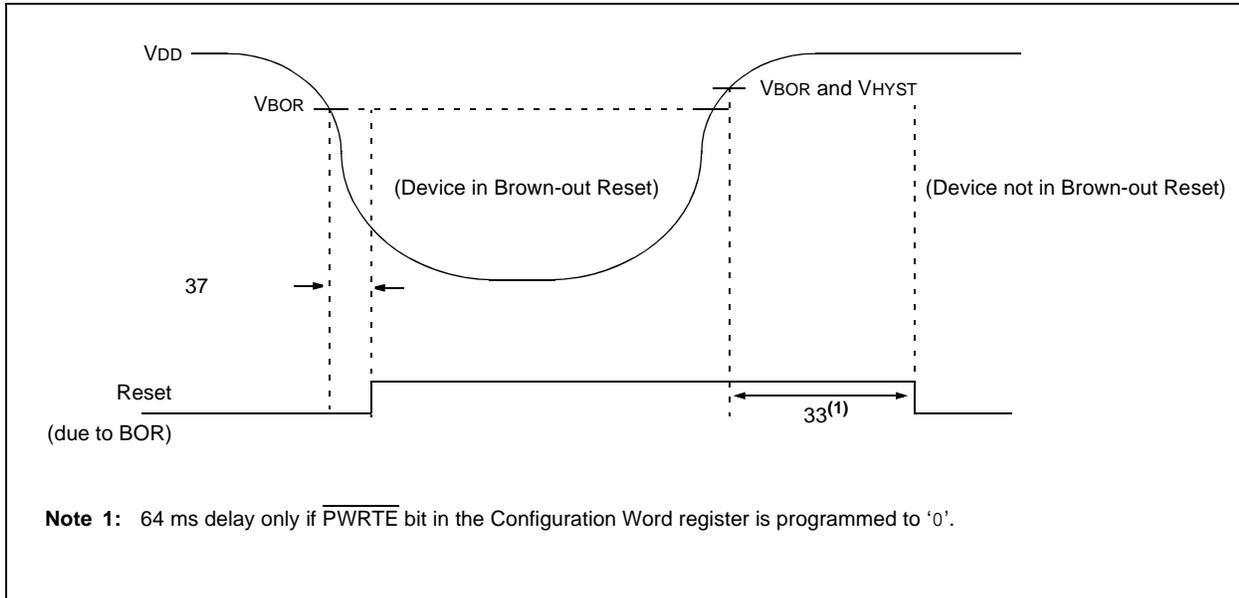
PIC16(L)F722/3/4/6/7

FIGURE 23-1: POR AND POR REARM WITH SLOW RISING V_{DD}



PIC16(L)F722/3/4/6/7

FIGURE 23-9: BROWN-OUT RESET TIMING AND CHARACTERISTICS



PIC16(L)F722/3/4/6/7

FIGURE 24-25: PIC16F722/3/4/6/7 TYPICAL I_{DD} vs. F_{OSC} OVER V_{DD}, INTOSC MODE, V_{CAP} = 0.1 μF

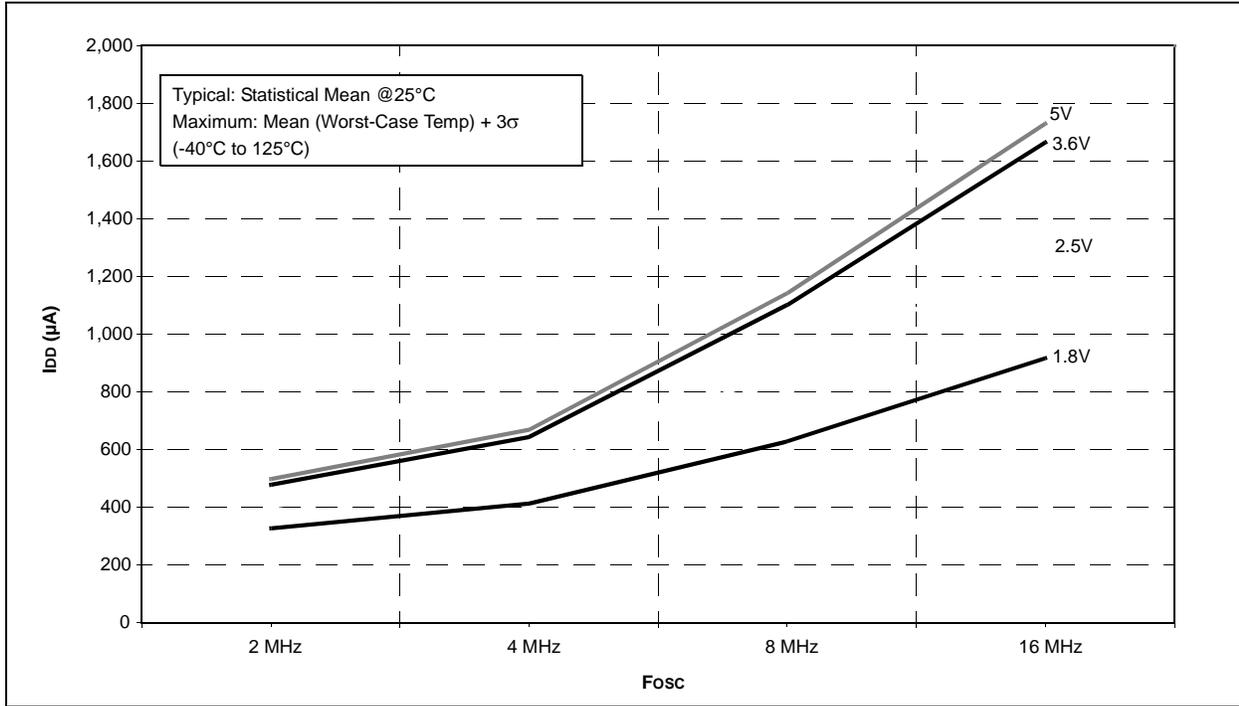
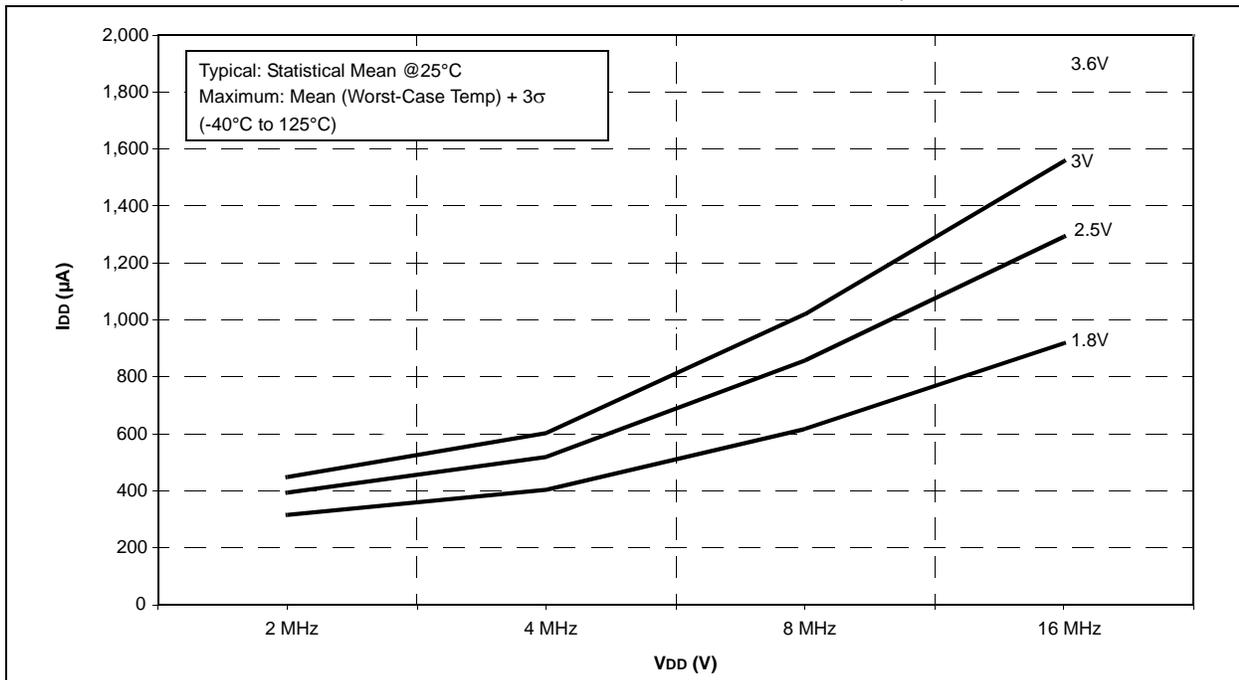


FIGURE 24-26: PIC16LF722/3/4/6/7 TYPICAL I_{DD} vs. F_{OSC} OVER V_{DD}, INTOSC MODE



PIC16(L)F722/3/4/6/7

FIGURE 24-39: PIC16F722/3/4/6/7 CAP SENSE LOW POWER IPD vs. VDD, VCAP = 0.1 μ F

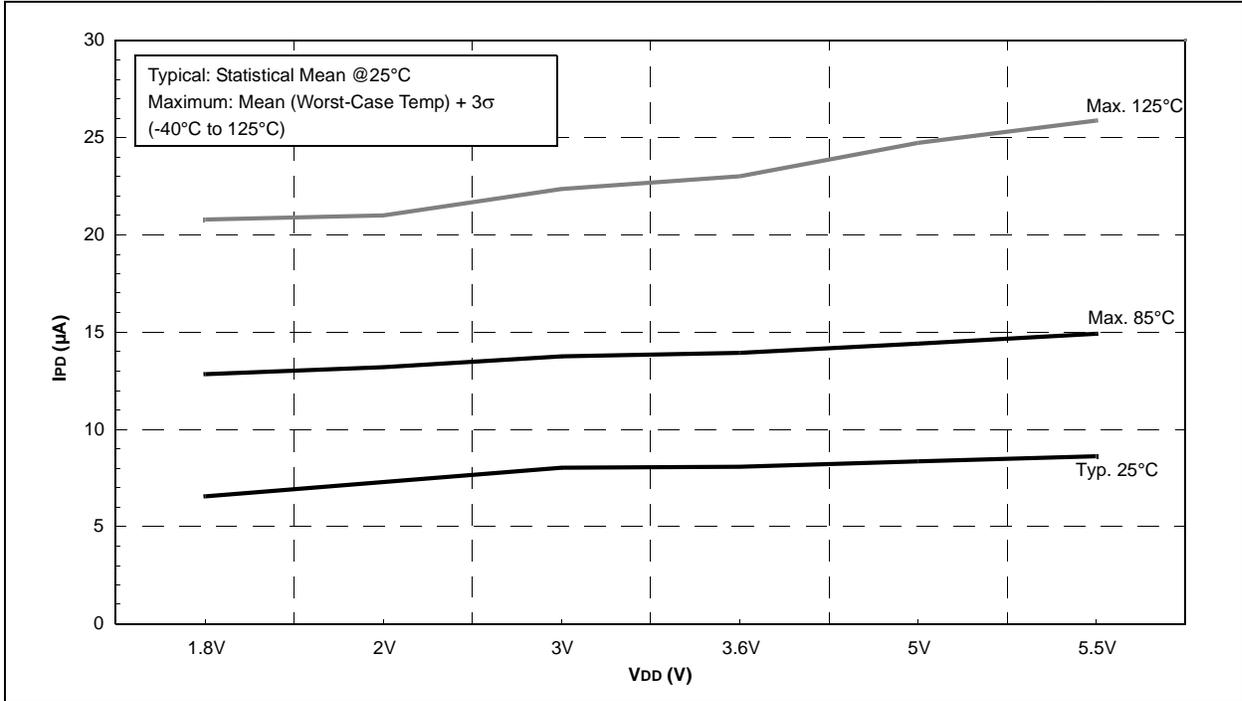
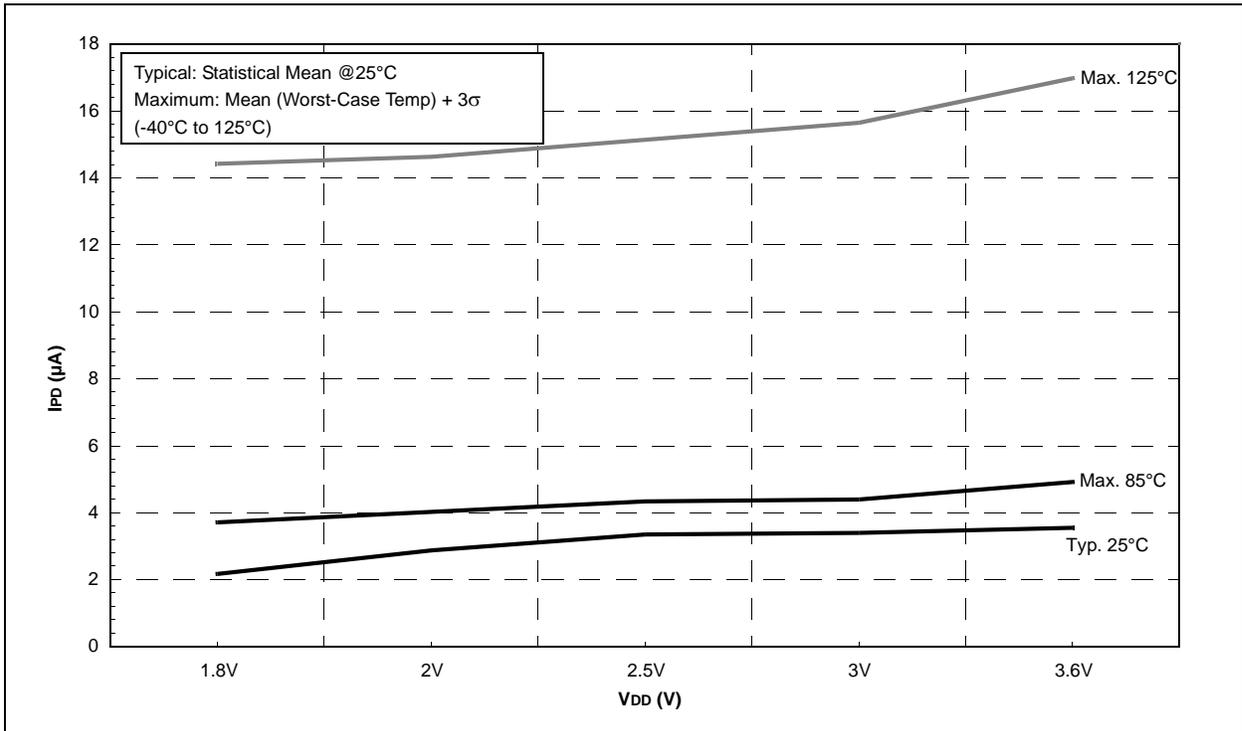


FIGURE 24-40: PIC16LF722/3/4/6/7 CAP SENSE LOW POWER IPD vs. VDD



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FIGURE 24-69: TYPICAL FVR CHANGE VS. TEMPERATURE NORMALIZED AT 25°C

