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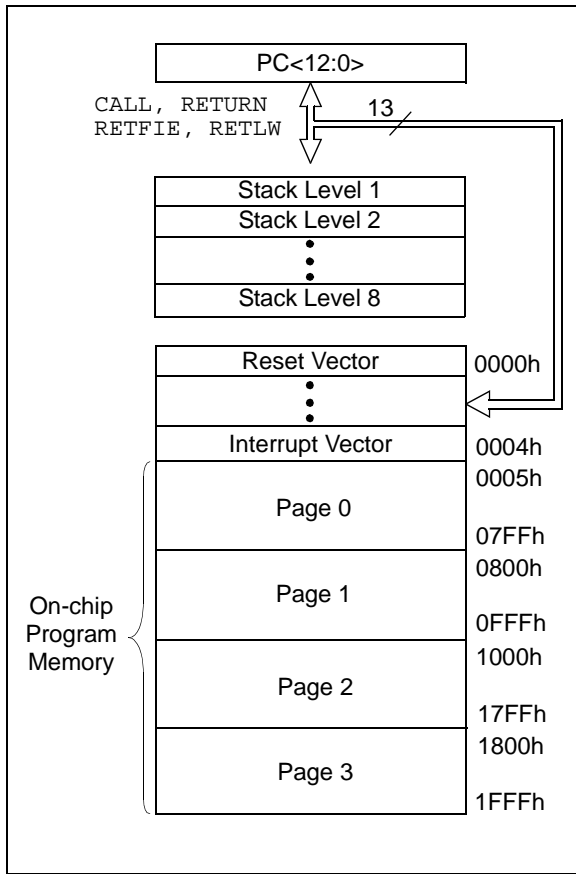
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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	36
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 14x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	40-UFQFN Exposed Pad
Supplier Device Package	40-UQFN (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf727t-i-mv">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf727t-i-mv</a>

# PIC16(L)F722/3/4/6/7

**FIGURE 2-3: PROGRAM MEMORY MAP AND STACK FOR THE PIC16F726/LF726 AND PIC16F727/LF727**



## 2.2 Data Memory Organization

The data memory is partitioned into multiple banks which contain the General Purpose Registers (GPRs) and the Special Function Registers (SFRs). Bits RP0 and RP1 are bank select bits.

RP1	RP0	
0	0	→ Bank 0 is selected
0	1	→ Bank 1 is selected
1	0	→ Bank 2 is selected
1	1	→ Bank 3 is selected

Each bank extends up to 7Fh (128 bytes). The lower locations of each bank are reserved for the Special Function Registers. Above the Special Function Registers are the General Purpose Registers, implemented as static RAM. All implemented banks contain Special Function Registers. Some frequently used Special Function Registers from one bank are mirrored in another bank for code reduction and quicker access.

### 2.2.1 GENERAL PURPOSE REGISTER FILE

The register file is organized as 128 x 8 bits in the PIC16F722/LF722, 192 x 8 bits in the PIC16F723/LF723 and PIC16F724/LF724, and 368 x 8 bits in the PIC16F726/LF726 and PIC16F727/LF727. Each register is accessed either directly or indirectly through the File Select Register (FSR), (Refer to **Section 2.5 "Indirect Addressing, INDF and FSR Registers"**).

### 2.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and peripheral functions for controlling the desired operation of the device (refer to Table 2-1). These registers are static RAM.

The Special Function Registers can be classified into two sets: core and peripheral. The Special Function Registers associated with the "core" are described in this section. Those related to the operation of the peripheral features are described in the section of that peripheral feature.

# PIC16(L)F722/3/4/6/7

**FIGURE 2-4: PIC16F722/LF722 SPECIAL FUNCTION REGISTERS**

								File Address
Indirect addr. <sup>(*)</sup>	00h	Indirect addr. <sup>(*)</sup>	80h	Indirect addr. <sup>(*)</sup>	100h	Indirect addr. <sup>(*)</sup>	180h	
TMR0	01h	OPTION	81h	TMR0	101h	OPTION	181h	
PCL	02h	PCL	82h	PCL	102h	PCL	182h	
STATUS	03h	STATUS	83h	STATUS	103h	STATUS	183h	
FSR	04h	FSR	84h	FSR	104h	FSR	184h	
PORTA	05h	TRISA	85h		105h	ANSELA	185h	
PORTB	06h	TRISB	86h		106h	ANSELB	186h	
PORTC	07h	TRISC	87h		107h		187h	
	08h		88h	CPSCON0	108h		188h	
PORTE	09h	TRISE	89h	CPSCON1	109h		189h	
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah	
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh	
PIR1	0Ch	PIE1	8Ch	PMDATL	10Ch	PMCON1	18Ch	
PIR2	0Dh	PIE2	8Dh	PMADRL	10Dh	Reserved	18Dh	
TMR1L	0Eh	PCON	8Eh	PMDATH	10Eh	Reserved	18Eh	
TMR1H	0Fh	T1GCON	8Fh	PMADRH	10Fh	Reserved	18Fh	
T1CON	10h	OSCCON	90h		110h		190h	
TMR2	11h	OSCTUNE	91h		111h		191h	
T2CON	12h	PR2	92h		112h		192h	
SSPBUF	13h	SSPADDD/SSPMASK	93h		113h		193h	
SSPCON	14h	SSPSTAT	94h		114h		194h	
CCPR1L	15h	WPUB	95h		115h		195h	
CCPR1H	16h	IOCB	96h		116h		196h	
CCP1CON	17h		97h		117h		197h	
RCSTA	18h	TXSTA	98h		118h		198h	
TXREG	19h	SPBRG	99h		119h		199h	
RCREG	1Ah		9Ah		11Ah		19Ah	
CCPR2L	1Bh		9Bh		11Bh		19Bh	
CCPR2H	1Ch	APFCON	9Ch		11Ch		19Ch	
CCP2CON	1Dh	FVRCON	9Dh		11Dh		19Dh	
ADRES	1Eh		9Eh		11Eh		19Eh	
ADCON0	1Fh	ADCON1	9Fh		11Fh		19Fh	
	20h		A0h		120h		1A0h	
General Purpose Register 96 Bytes		General Purpose Register 32 Bytes						
			BFh					
			C0h					
			EFh		16Fh		1EFh	
		Accesses 70h-7Fh	F0h		170h		1F0h	
				Accesses 70h-7Fh		Accesses 70h-7Fh		
	7Fh		FFh		17Fh		1FFh	
Bank 0		Bank 1		Bank 2		Bank 3		

**Legend:**  = Unimplemented data memory locations, read as '0'.  
 \* = Not a physical register.

# PIC16(L)F722/3/4/6/7

**TABLE 2-1: PIC16(L)F722/3/4/6/7 SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Page
Bank 2											
100h <sup>(2)</sup>	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	29,37
101h	TMR0	Timer0 Module Register								xxxx xxxx	105,37
102h <sup>(2)</sup>	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	28,37
103h <sup>(2)</sup>	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	25,37
104h <sup>(2)</sup>	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	29,37
105h	—	Unimplemented								—	—
106h	—	Unimplemented								—	—
107h	—	Unimplemented								—	—
108h	CPSCON0	CPSON	—	—	—	CPSRNG1	CPSRNG0	CPSOUT	T0XCS	0--- 0000	126,38
109h	CPSCON1	—	—	—	—	CPSCH3	CPSCH2	CPSCH1	CPSCH0	---- 0000	127,38
10Ah <sup>(1, 2)</sup>	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	28,37
10Bh <sup>(2)</sup>	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	44,37
10Ch	PMDATL	Program Memory Read Data Register Low Byte								xxxx xxxx	181,38
10Dh	PMADRL	Program Memory Read Address Register Low Byte								xxxx xxxx	181,38
10Eh	PMDATH	—	—	Program Memory Read Data Register High Byte					--xx xxxx	181,38	
10Fh	PMADRH	—	—	—	Program Memory Read Address Register High Byte					---x xxxx	181,38
Bank 3											
180h <sup>(2)</sup>	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	29,37
181h	OPTION_REG	$\overline{RBPV}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	26,37
182h <sup>(2)</sup>	PCL	Program Counter (PC) Least Significant Byte								0000 0000	28,37
183h <sup>(2)</sup>	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	25,37
184h <sup>(2)</sup>	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	29,37
185h	ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	52,38
186h	ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	61,38
187h	—	Unimplemented								—	—
188h	ANSELD	ANS7	ANS6	ANS5	ANS4	ANS3	ANS2	ANS1	ANS0	1111 1111	78,38
189h <sup>(3)</sup>	ANSELE	—	—	—	—	—	ANSE2	ANSE1	ANSE0	---- -111	82,38
18Ah <sup>(1, 2)</sup>	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	28,37
18Bh <sup>(2)</sup>	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	44,37
18Ch	PMCON1	Reserved	—	—	—	—	—	—	RD	1--- ---0	182,38
18Dh	—	Unimplemented								—	—
18Eh	—	Unimplemented								—	—
18Fh	—	Unimplemented								—	—

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.  
Shaded locations are unimplemented, read as '0'.

- Note** 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.  
2: These registers can be addressed from any bank.  
3: These registers/bits are not implemented on PIC16F722/723/726/PIC16LF722/723/726 devices, read as '0'.  
4: Accessible only when SSPM<3:0> = 1001.  
5: Accessible only when SSPM<3:0> ≠ 1001.  
6: This bit is always '1' as RE3 is input-only.

**TABLE 3-1: STATUS BITS AND THEIR SIGNIFICANCE**

$\overline{\text{POR}}$	$\overline{\text{BOR}}$	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Condition
0	x	1	1	Power-on Reset or LDO Reset
0	x	0	x	Illegal, $\overline{\text{TO}}$ is set on $\overline{\text{POR}}$
0	x	x	0	Illegal, $\overline{\text{PD}}$ is set on $\overline{\text{POR}}$
1	0	1	1	Brown-out Reset
1	1	0	1	WDT Reset
1	1	0	0	WDT Wake-up
1	1	u	u	$\overline{\text{MCLR}}$ Reset during normal operation
1	1	1	0	$\overline{\text{MCLR}}$ Reset during Sleep or interrupt wake-up from Sleep

**TABLE 3-2: RESET CONDITION FOR SPECIAL REGISTERS<sup>(2)</sup>**

Condition	Program Counter	STATUS Register	PCON Register
Power-on Reset	0000h	0001 1xxx	---- --0x
$\overline{\text{MCLR}}$ Reset during normal operation	0000h	000u uuuu	---- --uu
$\overline{\text{MCLR}}$ Reset during Sleep	0000h	0001 0uuu	---- --uu
WDT Reset	0000h	0000 1uuu	---- --uu
WDT Wake-up	PC + 1	uuu0 0uuu	---- --uu
Brown-out Reset	0000h	0001 1uuu	---- --u0
Interrupt Wake-up from Sleep	PC + 1 <sup>(1)</sup>	uuu1 0uuu	---- --uu

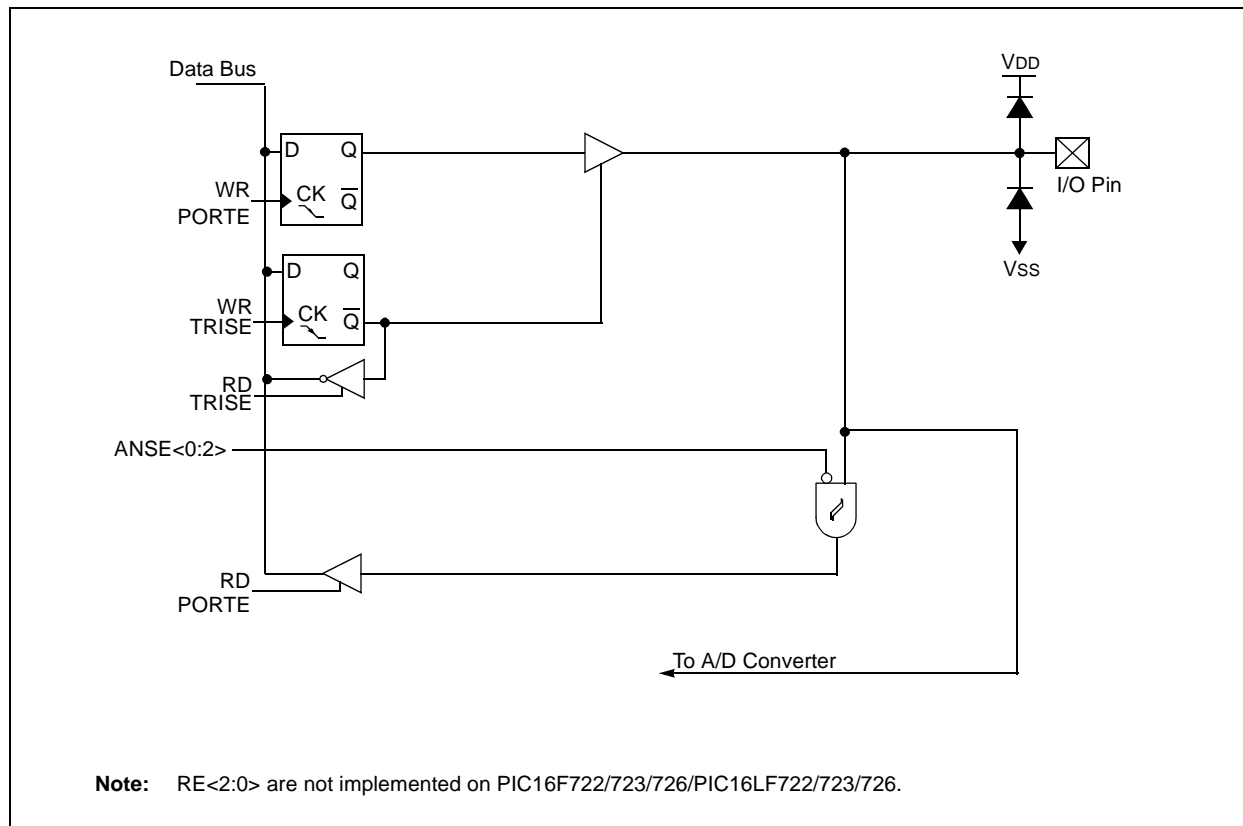
**Legend:** u = unchanged, x = unknown, – = unimplemented bit, reads as ‘0’.

**Note 1:** When the wake-up is due to an interrupt and Global Enable bit (GIE) is set, the return address is pushed on the stack and PC is loaded with the interrupt vector (0004h) after execution of PC + 1.

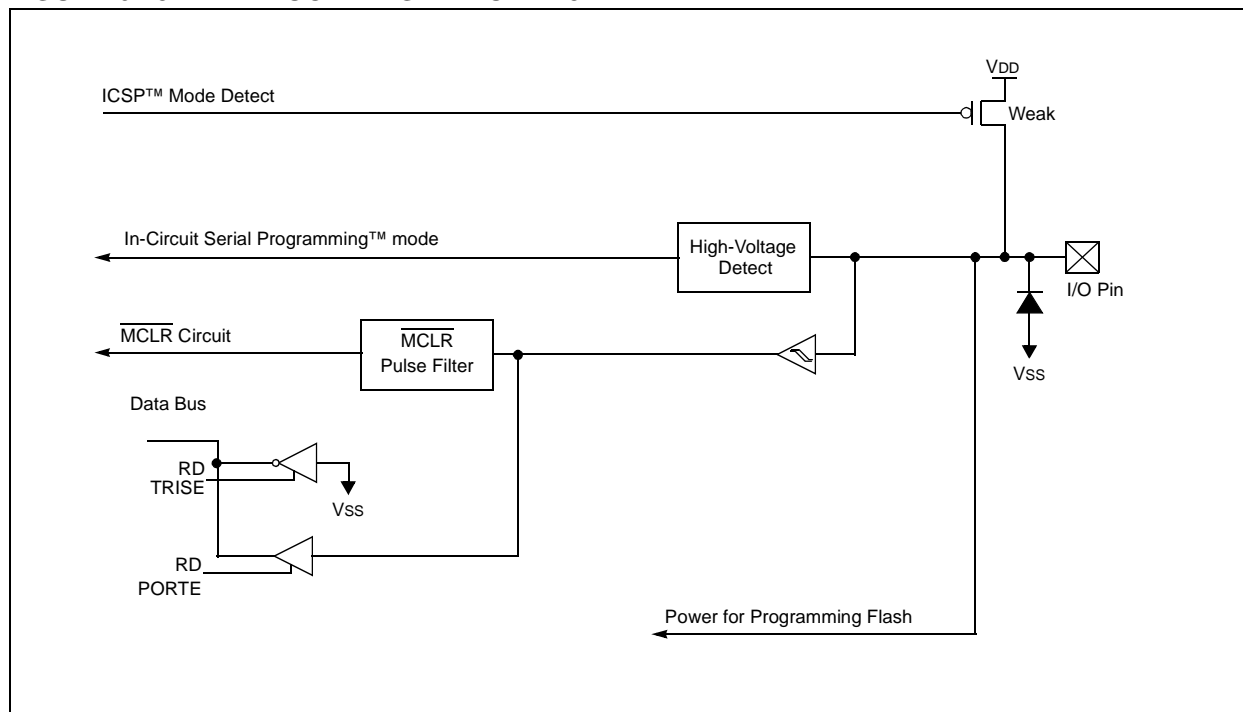
**2:** If a Status bit is not implemented, that bit will be read as ‘0’.

# PIC16(L)F722/3/4/6/7

**FIGURE 6-22: BLOCK DIAGRAM OF RE<2:0>**



**FIGURE 6-23: BLOCK DIAGRAM OF RE3**



**TABLE 12-6: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER1**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	--11 1111
CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	xxxx xxxx
TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	—	TMR1ON	0000 00-0	uuuu uu-u
T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/DONE	T1GVAL	T1GSS1	T1GSS0	0000 0x00	uuuu uxuu

**Legend:** x = unknown, u = unchanged, — = unimplemented, read as '0'. Shaded cells are not used by the Timer1 module.

## REGISTER 13-1: T2CON: TIMER2 CONTROL REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7                      **Unimplemented:** Read as '0'

bit 6-3                      **TOUTPS<3:0>:** Timer2 Output Postscaler Select bits  
                                     0000 = 1:1 Postscaler  
                                     0001 = 1:2 Postscaler  
                                     0010 = 1:3 Postscaler  
                                     0011 = 1:4 Postscaler  
                                     0100 = 1:5 Postscaler  
                                     0101 = 1:6 Postscaler  
                                     0110 = 1:7 Postscaler  
                                     0111 = 1:8 Postscaler  
                                     1000 = 1:9 Postscaler  
                                     1001 = 1:10 Postscaler  
                                     1010 = 1:11 Postscaler  
                                     1011 = 1:12 Postscaler  
                                     1100 = 1:13 Postscaler  
                                     1101 = 1:14 Postscaler  
                                     1110 = 1:15 Postscaler  
                                     1111 = 1:16 Postscaler

bit 2                      **TMR2ON:** Timer2 On bit  
                                     1 = Timer2 is on  
                                     0 = Timer2 is off

bit 1-0                      **T2CKPS<1:0>:** Timer2 Clock Prescale Select bits  
                                     00 = Prescaler is 1  
                                     01 = Prescaler is 4  
                                     1x = Prescaler is 16

**TABLE 13-1: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER2**

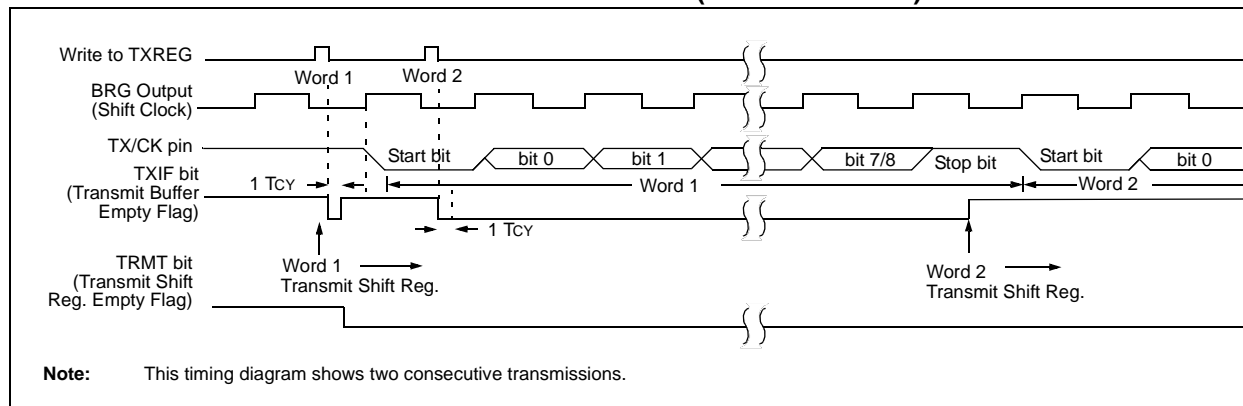
Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PR2	Timer2 Module Period Register								1111 1111	1111 1111
TMR2	Holding Register for the 8-bit TMR2 Register								0000 0000	0000 0000
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000

**Legend:**      x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used for Timer2 module.



# PIC16(L)F722/3/4/6/7

**FIGURE 16-4: ASYNCHRONOUS TRANSMISSION (BACK-TO-BACK)**



**TABLE 16-1: REGISTERS ASSOCIATED WITH ASYNCHRONOUS TRANSMISSION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
SPBRG	BRG7	BRG6	BRG5	BRG4	BRG3	BRG2	BRG1	BRG0	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
TXREG	AUSART Transmit Data Register								0000 0000	0000 0000
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010

**Legend:** x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Asynchronous Transmission.

## 16.1.2.8 Asynchronous Reception Set-up:

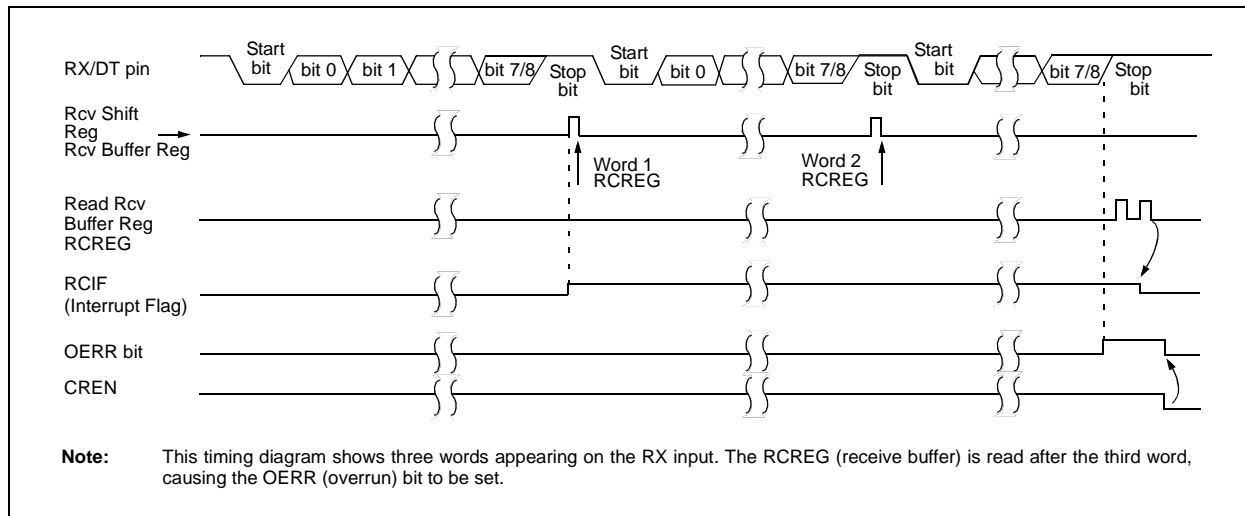
1. Initialize the SPBRG register and the BRGH bit to achieve the desired baud rate (refer to **Section 16.2 “AUSART Baud Rate Generator (BRG)”**).
2. Enable the serial port by setting the SPEN bit. The SYNC bit must be clear for asynchronous operation.
3. If interrupts are desired, set the RCIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
4. If 9-bit reception is desired, set the RX9 bit.
5. Enable reception by setting the CREN bit.
6. The RCIF interrupt flag bit of the PIR1 register will be set when a character is transferred from the RSR to the receive buffer. An interrupt will be generated if the RCIE bit of the PIE1 register was also set.
7. Read the RCSTA register to get the error flags and, if 9-bit data reception is enabled, the ninth data bit.
8. Get the received eight Least Significant data bits from the receive buffer by reading the RCREG register.
9. If an overrun occurred, clear the OERR flag by clearing the CREN receiver enable bit.

## 16.1.2.9 9-bit Address Detection Mode Set-up

This mode would typically be used in RS-485 systems. To set up an Asynchronous Reception with Address Detect Enable:

1. Initialize the SPBRG register and the BRGH bit to achieve the desired baud rate (refer to **Section 16.2 “AUSART Baud Rate Generator (BRG)”**).
2. Enable the serial port by setting the SPEN bit. The SYNC bit must be clear for asynchronous operation.
3. If interrupts are desired, set the RCIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
4. Enable 9-bit reception by setting the RX9 bit.
5. Enable address detection by setting the ADDEN bit.
6. Enable reception by setting the CREN bit.
7. The RCIF interrupt flag bit of the PIR1 register will be set when a character with the ninth bit set is transferred from the RSR to the receive buffer. An interrupt will be generated if the RCIE interrupt enable bit of the PIE1 register was also set.
8. Read the RCSTA register to get the error flags. The ninth data bit will always be set.
9. Get the received eight Least Significant data bits from the receive buffer by reading the RCREG register. Software determines if this is the device's address.
10. If an overrun occurred, clear the OERR flag by clearing the CREN receiver enable bit.
11. If the device has been addressed, clear the ADDEN bit to allow all received data into the receive buffer and generate interrupts.

**FIGURE 16-5: ASYNCHRONOUS RECEPTION**



## REGISTER 16-1: TXSTA: TRANSMIT STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R-1	R/W-0
CSRC	TX9	TXEN <sup>(1)</sup>	SYNC	—	BRGH	TRMT	TX9D
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7	<b>CSRC:</b> Clock Source Select bit <u>Asynchronous mode:</u> Don't care <u>Synchronous mode:</u> 1 = Master mode (clock generated internally from BRG) 0 = Slave mode (clock from external source)
bit 6	<b>TX9:</b> 9-bit Transmit Enable bit 1 = Selects 9-bit transmission 0 = Selects 8-bit transmission
bit 5	<b>TXEN:</b> Transmit Enable bit <sup>(1)</sup> 1 = Transmit enabled 0 = Transmit disabled
bit 4	<b>SYNC:</b> AUSART Mode Select bit 1 = Synchronous mode 0 = Asynchronous mode
bit 3	<b>Unimplemented:</b> Read as '0'
bit 2	<b>BRGH:</b> High Baud Rate Select bit <u>Asynchronous mode:</u> 1 = High speed 0 = Low speed <u>Synchronous mode:</u> Unused in this mode
bit 1	<b>TRMT:</b> Transmit Shift Register Status bit 1 = TSR empty 0 = TSR full
bit 0	<b>TX9D:</b> Ninth bit of Transmit Data Can be address/data bit or a parity bit.

**Note 1:** SREN/CREN overrides TXEN in Synchronous mode.

# PIC16(L)F722/3/4/6/7

**TABLE 17-1: SUMMARY OF REGISTERS ASSOCIATED WITH SPI OPERATION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	--11 1111
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	---- --00	---- --00
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PR2	Timer2 Period Register								1111 1111	1111 1111
SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
SSPSTAT	SMP	CKE	D/A	P	S	R/W	UA	BF	0000 0000	0000 0000
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	1111 1111
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000

**Legend:** x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the SSP in SPI mode.

# PIC16(L)F722/3/4/6/7

**REGISTER 17-5: SSPMSK: SSP MASK REGISTER**

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-1                      **MSK<7:1>**: Mask bits  
1 = The received address bit n is compared to SSPADD<n> to detect I<sup>2</sup>C address match  
0 = The received address bit n is not used to detect I<sup>2</sup>C address match

bit 0                      **MSK<0>**: Mask bit for I<sup>2</sup>C Slave Mode, 10-bit Address  
I<sup>2</sup>C Slave Mode, 10-bit Address (SSPM<3:0> = 0111):  
1 = The received address bit '0' is compared to SSPADD<0> to detect I<sup>2</sup>C address match  
0 = The received address bit '0' is not used to detect I<sup>2</sup>C address match  
All other SSP modes: this bit has no effect.

**REGISTER 17-6: SSPADD: SSP I<sup>2</sup>C ADDRESS REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADD7	ADD6	ADD5	ADD4	ADD3	ADD2	ADD1	ADD0
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-0                      **ADD<7:0>**: Address bits  
Received address

**TABLE 17-7: REGISTERS ASSOCIATED WITH I<sup>2</sup>C OPERATION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
SSPADD	Synchronous Serial Port (I <sup>2</sup> C mode) Address Register								0000 0000	0000 0000
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
SSPMSK <sup>(2)</sup>	Synchronous Serial Port (I <sup>2</sup> C mode) Address Mask Register								1111 1111	1111 1111
SSPSTAT	SMP <sup>(1)</sup>	CKE <sup>(1)</sup>	D $\bar{A}$	P	S	R $\bar{W}$	UA	BF	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111

**Legend:** x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by SSP module in I<sup>2</sup>C mode.

**Note 1:** Maintain these bits clear in I<sup>2</sup>C mode.  
**2:** Accessible only when SSPM<3:0> = 1001.

## DECFSZ      Decrement f, Skip if 0

**Syntax:**            `[ label ] DECFSZ f,d`

**Operands:**         $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**         $(f) - 1 \rightarrow (\text{destination});$   
skip if result = 0

**Status Affected:** None

**Description:**     The contents of register 'f' are decremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.  
If the result is '1', the next instruction is executed. If the result is '0', then a NOP is executed instead, making it a 2-cycle instruction.

## INCFSZ      Increment f, Skip if 0

**Syntax:**            `[ label ] INCFSZ f,d`

**Operands:**         $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**         $(f) + 1 \rightarrow (\text{destination});$   
skip if result = 0

**Status Affected:** None

**Description:**     The contents of register 'f' are incremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.  
If the result is '1', the next instruction is executed. If the result is '0', a NOP is executed instead, making it a 2-cycle instruction.

## GOTO        Unconditional Branch

**Syntax:**            `[ label ] GOTO k`

**Operands:**         $0 \leq k \leq 2047$

**Operation:**         $k \rightarrow \text{PC}<10:0>$   
 $\text{PCLATH}<4:3> \rightarrow \text{PC}<12:11>$

**Status Affected:** None

**Description:**     GOTO is an unconditional branch. The 11-bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a 2-cycle instruction.

## IORLW      Inclusive OR literal with W

**Syntax:**            `[ label ] IORLW k`

**Operands:**         $0 \leq k \leq 255$

**Operation:**         $(W) .OR. k \rightarrow (W)$

**Status Affected:** Z

**Description:**     The contents of the W register are OR'ed with the 8-bit literal 'k'. The result is placed in the W register.

## INCF        Increment f

**Syntax:**            `[ label ] INCF f,d`

**Operands:**         $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**         $(f) + 1 \rightarrow (\text{destination})$

**Status Affected:** Z

**Description:**     The contents of register 'f' are incremented. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

## IORWF      Inclusive OR W with f

**Syntax:**            `[ label ] IORWF f,d`

**Operands:**         $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**         $(W) .OR. (f) \rightarrow (\text{destination})$

**Status Affected:** Z

**Description:**     Inclusive OR the W register with register 'f'. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

# PIC16(L)F722/3/4/6/7

## 23.1 DC Characteristics: PIC16(L)F722/3/4/6/7-I/E (Industrial, Extended)

PIC16LF722/3/4/6/7		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended					
PIC16F722/3/4/6/7		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended					
Param. No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
D001	VDD	<b>Supply Voltage</b>					
		PIC16LF722/3/4/6/7	1.8	—	3.6	V	FOSC ≤ 16 MHz: HFINTOSC, EC
			1.8	—	3.6	V	FOSC ≤ 4 MHz
			2.3	—	3.6	V	FOSC ≤ 20 MHz, EC
			2.5	—	3.6	V	FOSC ≤ 20 MHz, HS
D001		PIC16F722/3/4/6/7	1.8	—	5.5	V	FOSC ≤ 16 MHz: HFINTOSC, EC
			1.8	—	5.5	V	FOSC ≤ 4 MHz
			2.3	—	5.5	V	FOSC ≤ 20 MHz, EC
			2.5	—	5.5	V	FOSC ≤ 20 MHz, HS
D002*	VDR	<b>RAM Data Retention Voltage<sup>(1)</sup></b>					
		PIC16LF722/3/4/6/7	1.5	—	—	V	Device in Sleep mode
D002*		PIC16F722/3/4/6/7	1.7	—	—	V	Device in Sleep mode
	VPOR*	<b>Power-on Reset Release Voltage</b>	—	1.6	—	V	
	VPORR*	<b>Power-on Reset Rearm Voltage</b>					
		PIC16LF722/3/4/6/7	—	0.8	—	V	Device in Sleep mode
		PIC16F722/3/4/6/7	—	1.7	—	V	Device in Sleep mode
D003	VFVR	<b>Fixed Voltage Reference Voltage, Initial Accuracy</b>	-8	—	6	%	VFVR = 1.024V, VDD ≥ 2.5V
			-8	—	6	%	VFVR = 2.048V, VDD ≥ 2.5V
			-8	—	6	%	VFVR = 4.096V, VDD ≥ 4.75V;
							-40 ≤ TA ≤ 85°C
			-8	—	6	%	VFVR = 1.024V, VDD ≥ 2.5V
			-8	—	6	%	VFVR = 2.048V, VDD ≥ 2.5V
			-8	—	6	%	VFVR = 4.096V, VDD ≥ 4.75V;
							-40 ≤ TA ≤ 125°C
D004*	SVDD	<b>VDD Rise Rate</b> to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See <b>Section 3.2 "Power-on Reset (POR)"</b> for details.

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.3V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered in Sleep mode without losing RAM data.

## 23.5 Thermal Considerations

Standard Operating Conditions (unless otherwise stated)					
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$					
Param No.	Sym.	Characteristic	Typ.	Units	Conditions
TH01	$\theta_{JA}$	Thermal Resistance Junction to Ambient	60	$^{\circ}\text{C/W}$	28-pin SPDIP package
			80	$^{\circ}\text{C/W}$	28-pin SOIC package
			90	$^{\circ}\text{C/W}$	28-pin SSOP package
			27.5	$^{\circ}\text{C/W}$	28-pin UQFN 4x4mm package
			27.5	$^{\circ}\text{C/W}$	28-pin QFN 6x6mm package
			47.2	$^{\circ}\text{C/W}$	40-pin PDIP package
			46	$^{\circ}\text{C/W}$	44-pin TQFP package
			24.4	$^{\circ}\text{C/W}$	44-pin QFN 8x8mm package
TH02	$\theta_{JC}$	Thermal Resistance Junction to Case	31.4	$^{\circ}\text{C/W}$	28-pin SPDIP package
			24	$^{\circ}\text{C/W}$	28-pin SOIC package
			24	$^{\circ}\text{C/W}$	28-pin SSOP package
			24	$^{\circ}\text{C/W}$	28-pin UQFN 4x4mm package
			24	$^{\circ}\text{C/W}$	28-pin QFN 6x6mm package
			24.7	$^{\circ}\text{C/W}$	40-pin PDIP package
			14.5	$^{\circ}\text{C/W}$	44-pin TQFP package
			20	$^{\circ}\text{C/W}$	44-pin QFN 8x8mm package
TH03	$T_{JMAX}$	Maximum Junction Temperature	150	$^{\circ}\text{C}$	
TH04	PD	Power Dissipation	—	W	$PD = P_{INTERNAL} + P_{I/O}$
TH05	$P_{INTERNAL}$	Internal Power Dissipation	—	W	$P_{INTERNAL} = I_{DD} \times V_{DD}^{(1)}$
TH06	$P_{I/O}$	I/O Power Dissipation	—	W	$P_{I/O} = \sum (I_{OL} \times V_{OL}) + \sum (I_{OH} \times (V_{DD} - V_{OH}))$
TH07	$P_{DER}$	Derated Power	—	W	$P_{DER} = P_{DMAX} (T_J - T_A) / \theta_{JA}^{(2)}$

**Note 1:**  $I_{DD}$  is current to run the chip alone without driving any load on the output pins.

**2:**  $T_A$  = Ambient Temperature

**3:**  $T_J$  = Junction Temperature



# PIC16(L)F722/3/4/6/7

**TABLE 23-2: OSCILLATOR PARAMETERS**

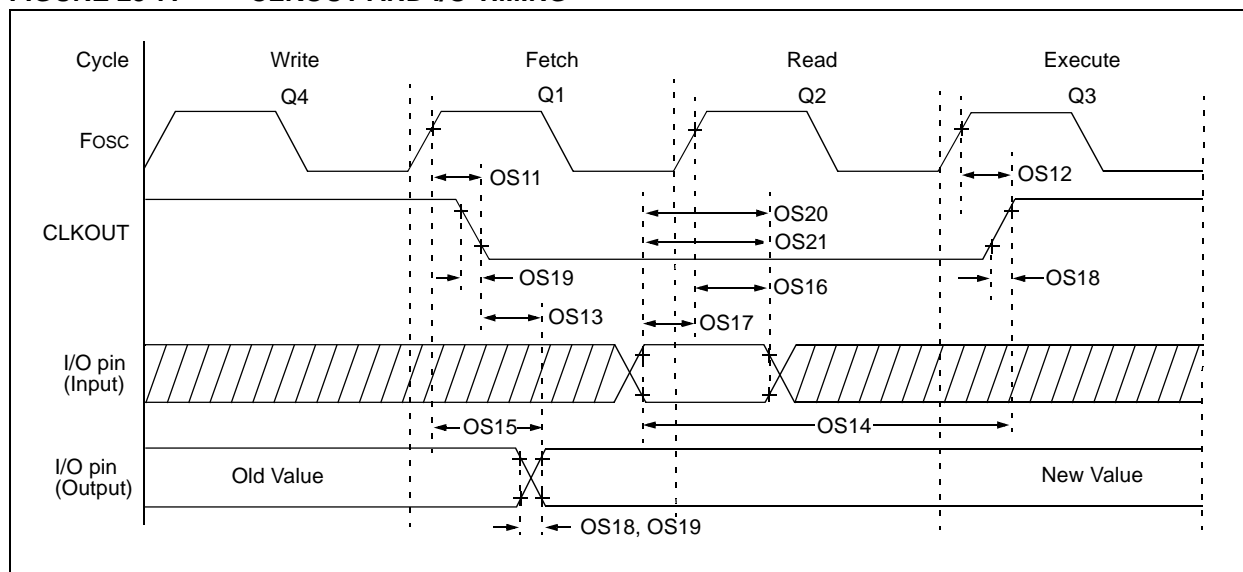
Standard Operating Conditions (unless otherwise stated)								
Operating Temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$								
Param No.	Sym.	Characteristic	Freq. Tolerance	Min.	Typ†	Max.	Units	Conditions
OS08	HFosc	Internal Calibrated HFINTOSC Frequency <sup>(2)</sup>	$\pm 2\%$	—	16.0	—	MHz	$0^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ , $V_{DD} \geq 2.5\text{V}$
			$\pm 5\%$	—	16.0	—	MHz	$-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$
OS08A	MFosc	Internal Calibrated MFINTOSC Frequency <sup>(2)</sup>	$\pm 2\%$	—	500	—	kHz	$0^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ , $V_{DD} \geq 2.5\text{V}$
			$\pm 5\%$	—	500	10	kHz	$-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$
OS10*	Tiosc st	HFINTOSC Wake-up from Sleep Start-up Time	—	—	5	8	$\mu\text{s}$	
		MFINTOSC Wake-up from Sleep Start-up Time	—	—	20	30	$\mu\text{s}$	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1:** Instruction cycle period (Tcy) equals four times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min" values with an external clock applied to the OSC1 pin. When an external clock input is used, the "max" cycle time limit is "DC" (no clock) for all devices.
- 2:** To ensure these oscillator frequency tolerances, VDD and VSS must be capacitively decoupled as close to the device as possible. 0.1  $\mu\text{F}$  and 0.01  $\mu\text{F}$  values in parallel are recommended.
- 3:** By design.

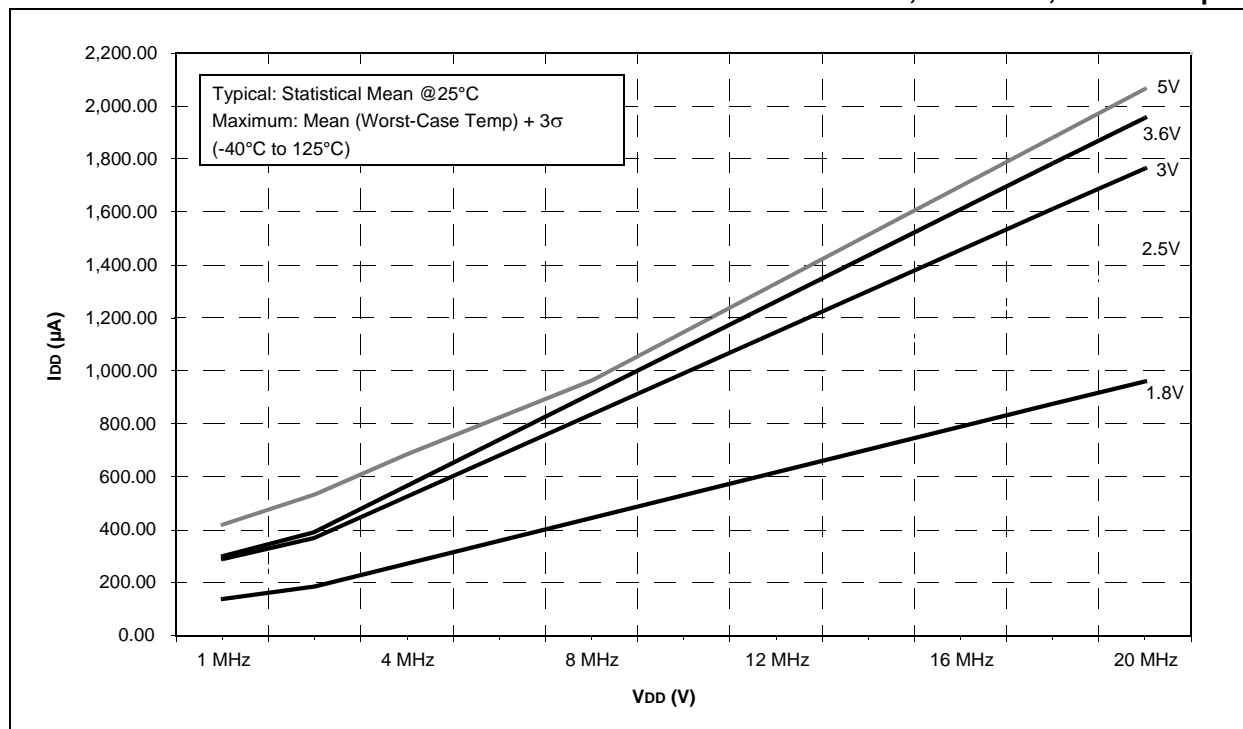
**FIGURE 23-7: CLKOUT AND I/O TIMING**



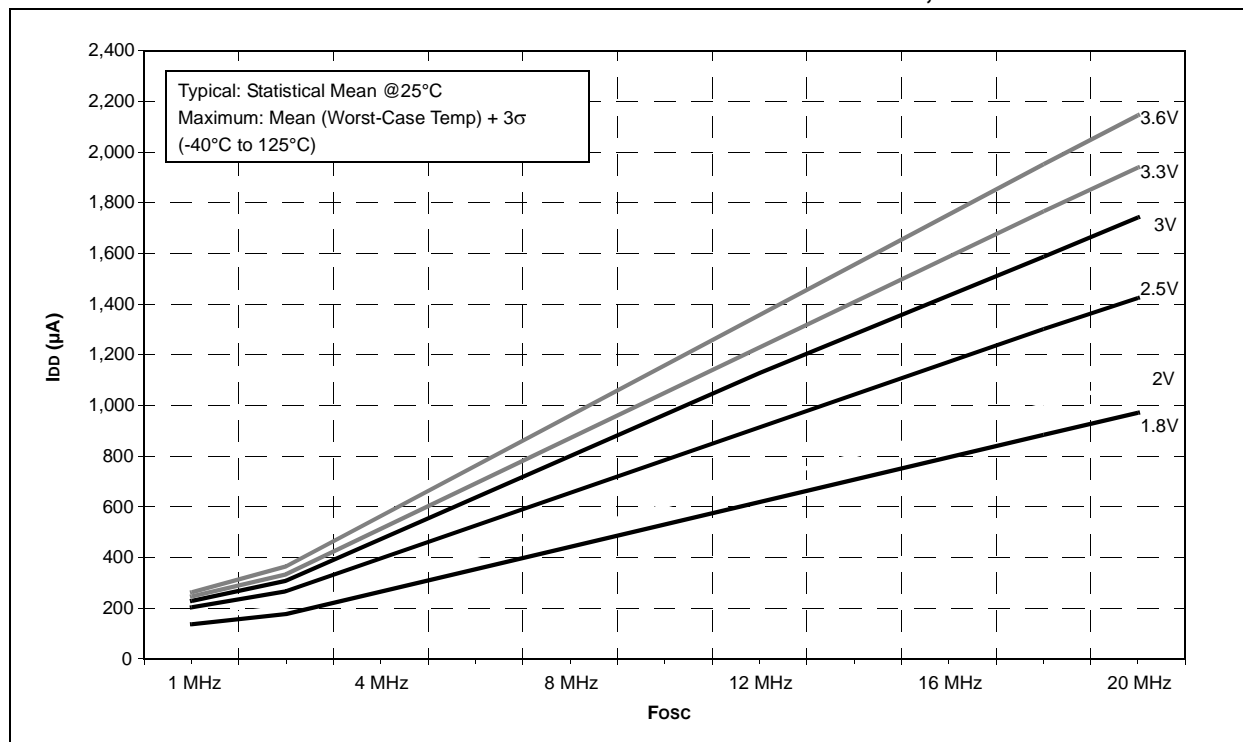
# PIC16(L)F722/3/4/6/7

## 24.0 DC AND AC CHARACTERISTICS GRAPHS AND CHARTS

**FIGURE 24-1: PIC16F722/3/4/6/7 MAXIMUM  $I_{DD}$  vs.  $F_{OSC}$  OVER  $V_{DD}$ , EC MODE,  $V_{CAP} = 0.1 \mu F$**

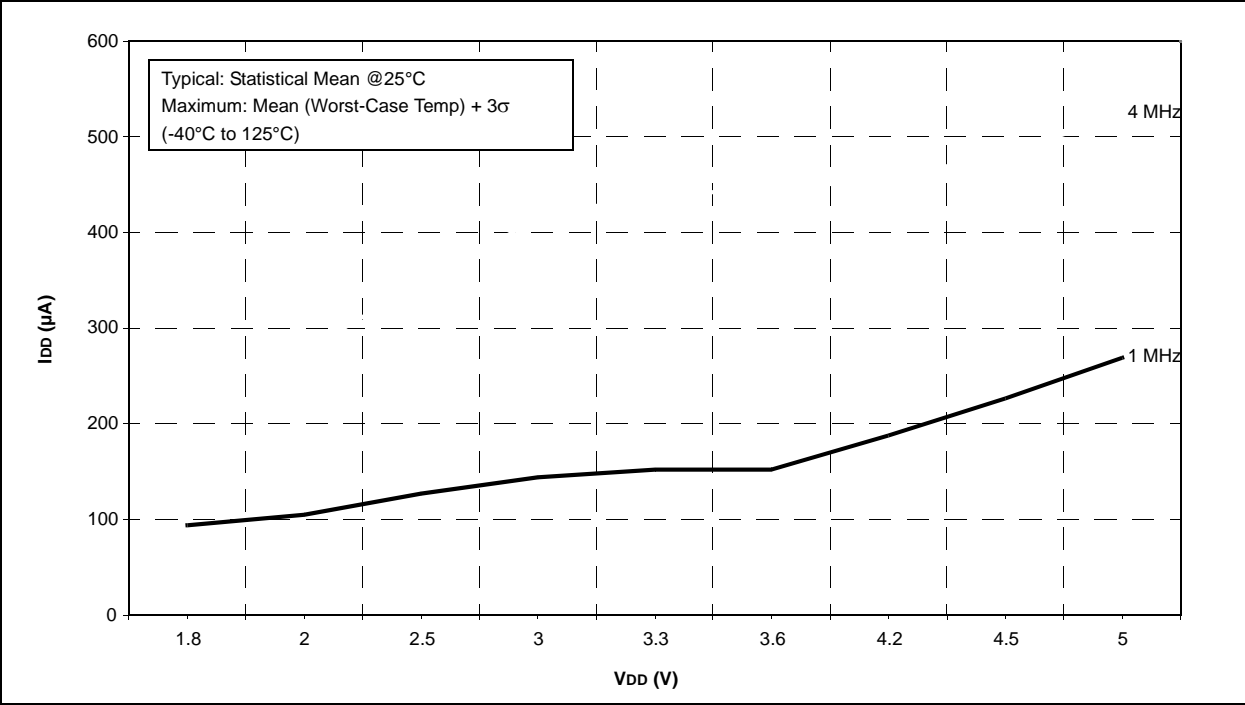


**FIGURE 24-2: PIC16LF722/3/4/6/7 MAXIMUM  $I_{DD}$  vs.  $F_{OSC}$  OVER  $V_{DD}$ , EC MODE**

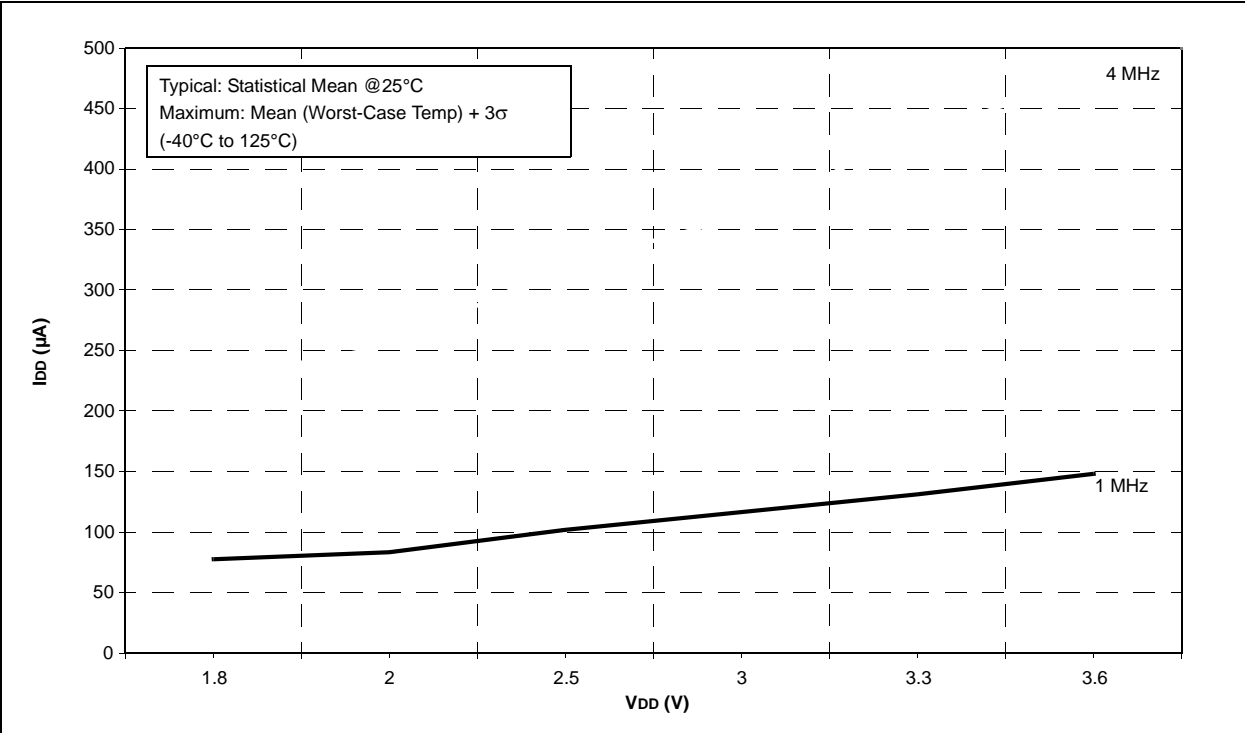


# PIC16(L)F722/3/4/6/7

**FIGURE 24-5: PIC16F722/3/4/6/7 MAXIMUM  $I_{DD}$  vs.  $V_{DD}$  OVER  $F_{osc}$ , EXTRC MODE,  $V_{CAP} = 0.1 \mu F$**



**FIGURE 24-6: PIC16LF722/3/4/6/7 MAXIMUM  $I_{DD}$  vs.  $V_{DD}$  OVER  $F_{osc}$ , EXTRC MODE**



# PIC16(L)F722/3/4/6/7

FIGURE 24-53:  $V_{OH}$  vs.  $I_{OH}$  OVER TEMPERATURE,  $V_{DD} = 3.6V$

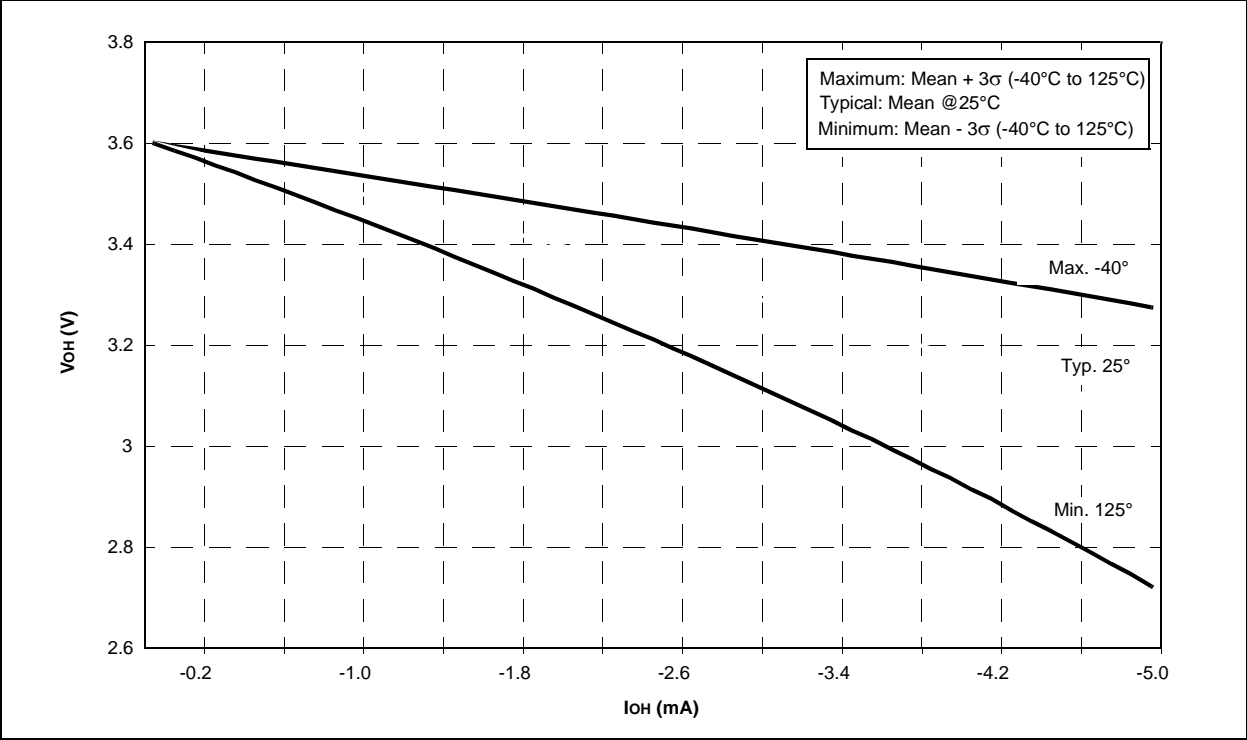
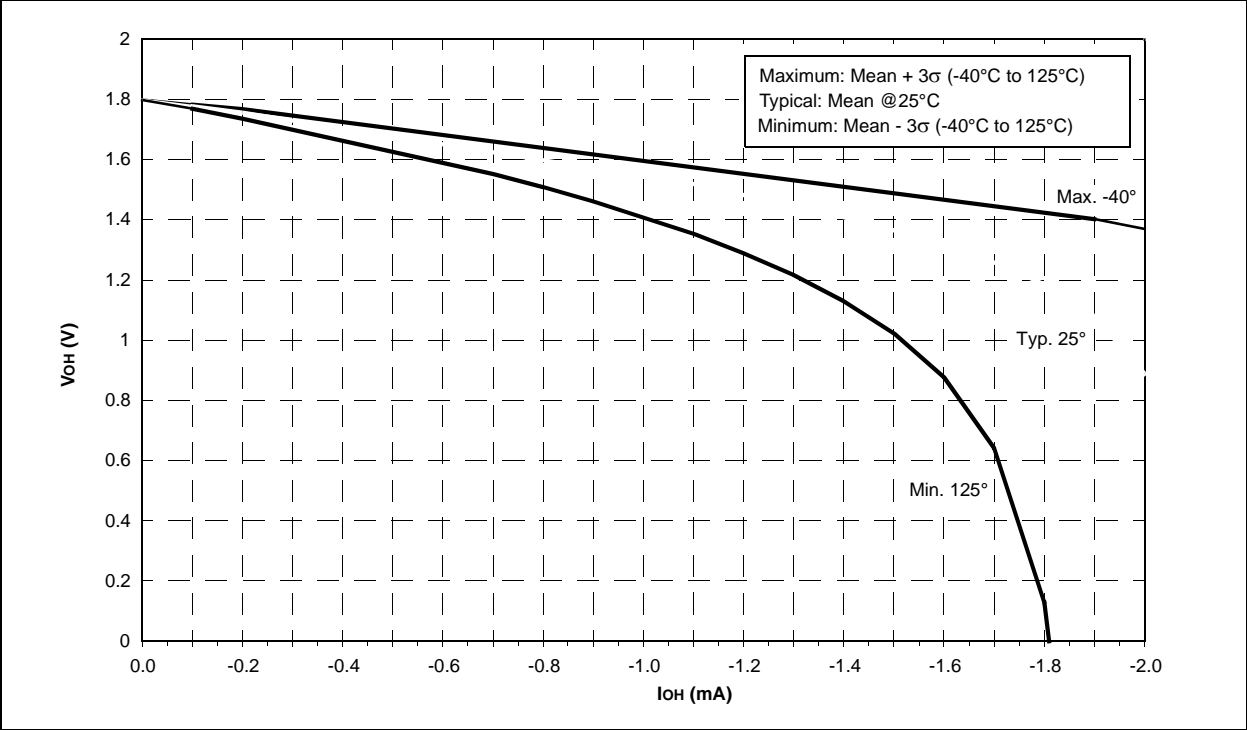
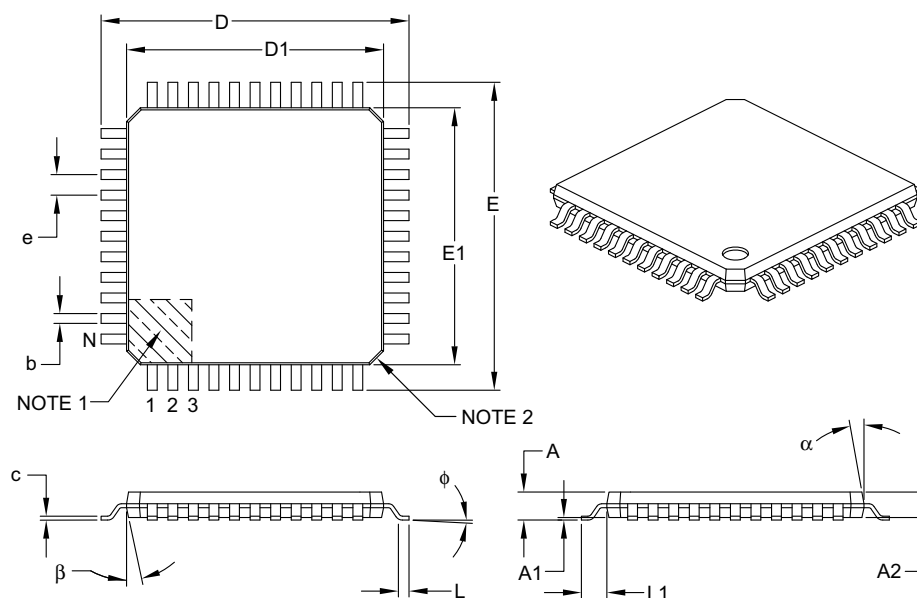


FIGURE 24-54:  $V_{OH}$  vs.  $I_{OH}$  OVER TEMPERATURE,  $V_{DD} = 1.8V$



## 44-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	44		
Lead Pitch	e	0.80 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	φ	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.30	0.37	0.45
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-076B