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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

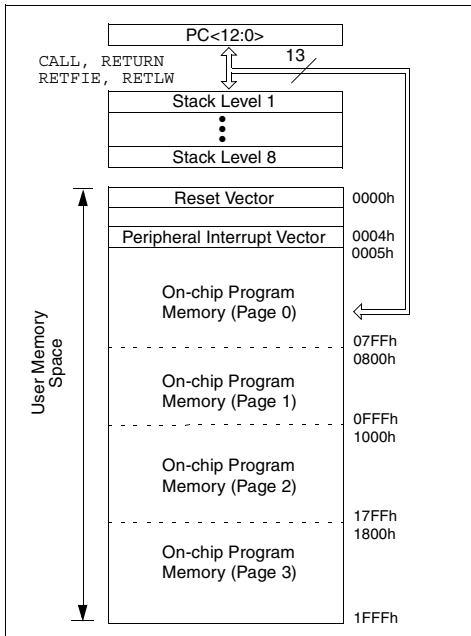
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	192 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16c63-04-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16c63-04-so</a>

# PIC16C6X

**FIGURE 4-4: PIC16C66/67 PROGRAM MEMORY MAP AND STACK**



## 4.2 Data Memory Organization

Applicable Devices															
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67		

The data memory is partitioned into multiple banks which contain the General Purpose Registers and the Special Function Registers. Bits RP1 and RP0 are the bank select bits.

RP1:RP0 (STATUS<6:5>)

- = 00 → Bank0
- = 01 → Bank1
- = 10 → Bank2
- = 11 → Bank3

Each bank extends up to 7Fh (128 bytes). The lower locations of each bank are reserved for the Special Function Registers. Above the Special Function Registers are General Purpose Registers, implemented as static RAM. All implemented banks contain special function registers. Some "high use" special function registers from one bank may be mirrored in another bank for code reduction and quicker access.

### 4.2.1 GENERAL PURPOSE REGISTERS

These registers are accessed either directly or indirectly through the File Select Register (FSR) (Section 4.5).

For the PIC16C61, general purpose register locations 8Ch-AFh of Bank 1 are not physically implemented. These locations are mapped into 0Ch-2Fh of Bank 0.

**FIGURE 4-5: PIC16C61 REGISTER FILE MAP**

File Address			File Address
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h
01h	TMR0	OPTION	81h
02h	PCL	PCL	82h
03h	STATUS	STATUS	83h
04h	FSR	FSR	84h
05h	PORTA	TRISA	85h
06h	PORTB	TRISB	86h
07h			87h
08h			88h
09h			89h
0Ah	PCLATH	PCLATH	8Ah
0Bh	INTCON	INTCON	8Bh
0Ch	General Purpose Register	Mapped in Bank 0 <sup>(2)</sup>	8Ch
2Fh			AFh
30h			B0h
7Fh		FFh	
Bank 0		Bank 1	

Unimplemented data memory location; read as '0'.


Note 1: Not a physical register.

2: These locations are unimplemented in Bank 1. Any access to these locations will access the corresponding Bank 0 register.

# PIC16C6X

**FIGURE 4-8: PIC16C66/67 DATA MEMORY MAP**

				File Address			
Indirect addr. <sup>(*)</sup>		Indirect addr. <sup>(*)</sup>		Indirect addr. <sup>(*)</sup>		Indirect addr. <sup>(*)</sup>	
TMR0	00h	OPTION	80h	TMR0	100h	OPTION	180h
PCL	01h	PCL	81h	PCL	101h	PCL	181h
STATUS	02h	STATUS	82h	STATUS	102h	STATUS	182h
FSR	03h	FSR	83h	FSR	103h	FSR	183h
PORTA	04h	TRISA	84h		104h		184h
PORTB	05h	TRISB	85h	PORTB	105h	TRISB	185h
PORTC	06h	TRISC	86h		106h		186h
PORTD <sup>(1)</sup>	07h	TRISD <sup>(1)</sup>	87h		107h		187h
PORTE <sup>(1)</sup>	08h	TRISE <sup>(1)</sup>	88h		108h		188h
PCLATH	09h		89h		109h		189h
INTCON	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah
PIR1	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh
PIR2	0Ch	PIE1	8Ch		10Ch		18Ch
TMR1L	0Dh	PIE2	8Dh		10Dh		18Dh
TMR1H	0Eh	PCON	8Eh		10Eh		18Eh
T1CON	0Fh		8Fh		10Fh		18Fh
TMR2	10h		90h	General Purpose Register 16 Bytes	110h	General Purpose Register 16 Bytes	190h
T2CON	11h		91h		111h		191h
SSPBUF	12h	PR2	92h		112h		192h
SSPCON	13h	SSPADD	93h		113h		193h
CCPR1L	14h	SSPSTAT	94h		114h		194h
CCPR1H	15h		95h		115h		195h
CCP1CON	16h		96h		116h		196h
RCSTA	17h		97h		117h		197h
TXREG	18h	TXSTA	98h		118h		198h
RCREG	19h	SPBRG	99h		119h		199h
CCPR2L	1Ah		9Ah		11Ah		19Ah
CCPR2H	1Bh		9Bh		11Bh		19Bh
CCP2CON	1Ch		9Ch		11Ch		19Ch
	1Dh		9Dh		11Dh		19Dh
	1Eh		9Eh		11Eh		19Eh
	1Fh		9Fh		11Fh		19Fh
	20h		A0h	General Purpose Register 80 Bytes	120h	General Purpose Register 80 Bytes	1A0h
General Purpose Register 96 Bytes		General Purpose Register 80 Bytes					
			EFh		16Fh		1EFh
			F0h		170h		1F0h
	7Fh	accesses 70h-7Fh in Bank 0	FFh	accesses 70h-7Fh in Bank 0	17Fh	accesses 70h-7Fh in Bank 0	1FFh
Bank 0		Bank 1		Bank 2		Bank 3	

 Unimplemented data memory locations, read as '0'.  
 \* Not a physical register.

These registers are not implemented on the PIC16C66.

**Note:** The upper 16 bytes of data memory in banks 1, 2, and 3 are mapped in Bank 0. This may require relocation of data memory usage in the user application code if upgrading to the PIC16C66/67.

# PIC16C6X

FIGURE 7-3: TIMER0 TIMING: INTERNAL CLOCK/PRESCALE 1:2

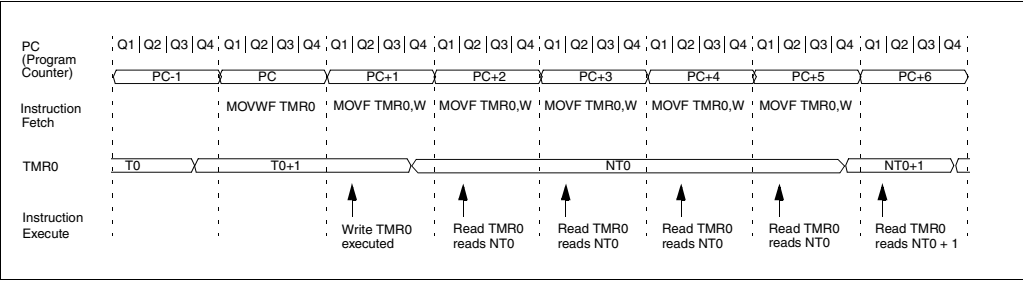
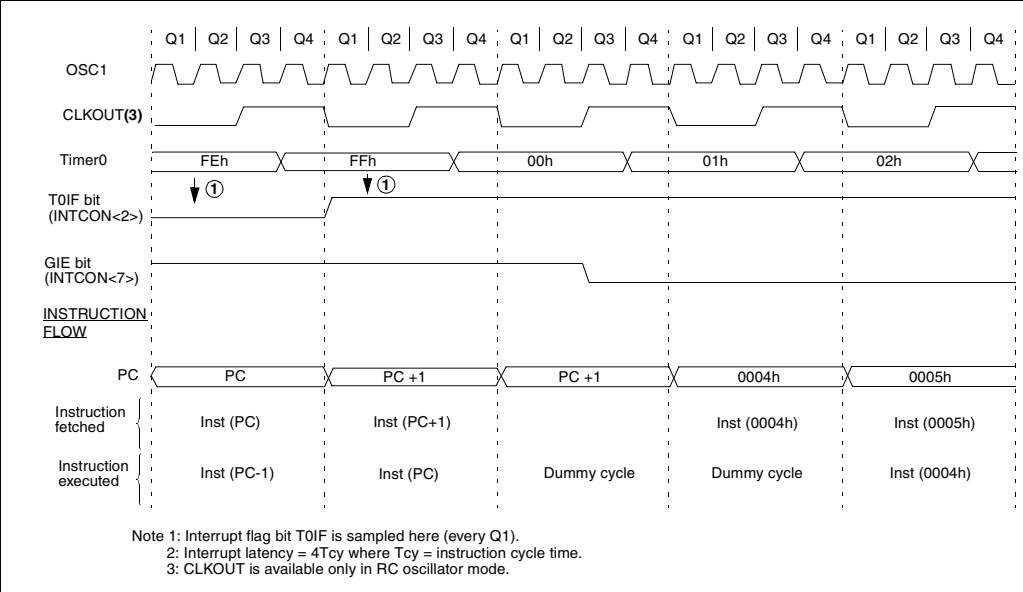


FIGURE 7-4: TMR0 INTERRUPT TIMING



To enable the serial port, SSP enable bit SSPEN (SSPCON<5>) must be set. To reset or reconfigure SPI mode, clear enable bit SSPEN, re-initialize SSPCON register, and then set enable bit SSPEN. This configures the SDI, SDO, SCK, and  $\overline{SS}$  pins as serial port pins. For the pins to behave as the serial port function, they must have their data direction bits (in the TRIS register) appropriately programmed. That is:

- SDI must have TRISC<4> set
- SDO must have TRISC<5> cleared
- SCK (Master mode) must have TRISC<3> cleared
- SCK (Slave mode) must have TRISC<3> set
- $\overline{SS}$  must have TRISA<5> set (if implemented)

Any serial port function that is not desired may be overridden by programming the corresponding data direction (TRIS) register to the opposite value. An example would be in master mode where you are only sending data (to a display driver), then both SDI and  $\overline{SS}$  could be used as general purpose outputs by clearing their corresponding TRIS register bits.

Figure 11-4 shows a typical connection between two microcontrollers. The master controller (Processor 1) initiates the data transfer by sending the SCK signal. Data is shifted out of both shift registers on their programmed clock edge, and latched on the opposite edge of the clock. Both processors should be programmed to the same Clock Polarity (CKP), then both controllers would send and receive data at the same time. Whether the data is meaningful (or dummy data) depends on the application software. This leads to three scenarios for data transmission:

- Master sends data — Slave sends dummy data
- Master sends data — Slave sends data
- Master sends dummy data — Slave sends data

The master can initiate the data transfer at any time because it controls the SCK. The master determines when the slave (Processor 2) is to broadcast data by the software protocol.

In master mode the data is transmitted/received as soon as the SSPBUF register is written to. If the SPI is only going to receive, the SCK output could be disabled (programmed as an input). The SSPSR register will continue to shift in the signal present on the SDI pin at the programmed clock rate. As each byte is received, it will be loaded into the SSPBUF register as if a normal received byte (interrupts and status bits appropriately set). This could be useful in receiver applications as a "line activity monitor" mode.

In slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched interrupt flag bit SSPIF (PIR1<3>) is set.

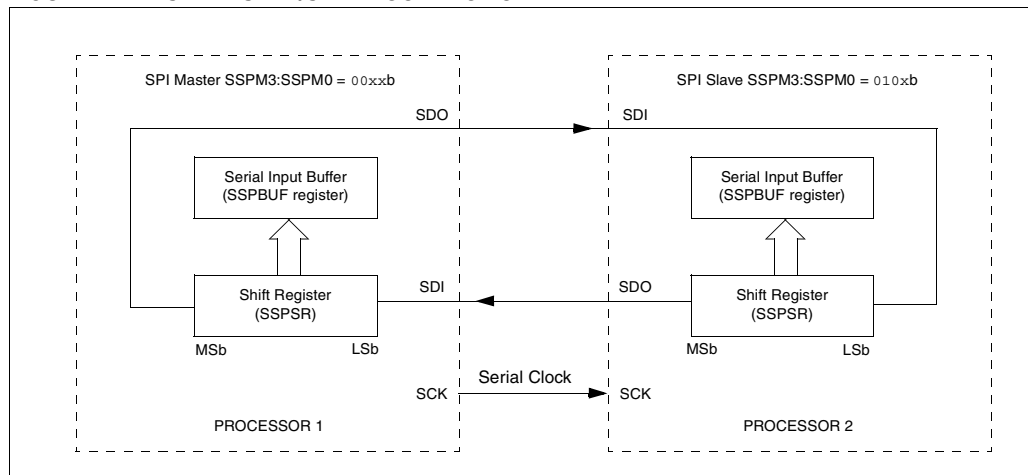
The clock polarity is selected by appropriately programming bit CKP (SSPCON<4>). This then would give waveforms for SPI communication as shown in Figure 11-5 and Figure 11-6 where the MSB is transmitted first. In master mode, the SPI clock rate (bit rate) is user programmable to be one of the following:

- $F_{osc}/4$  (or  $T_{CY}$ )
- $F_{osc}/16$  (or  $4 \cdot T_{CY}$ )
- $F_{osc}/64$  (or  $16 \cdot T_{CY}$ )
- Timer2 output/2

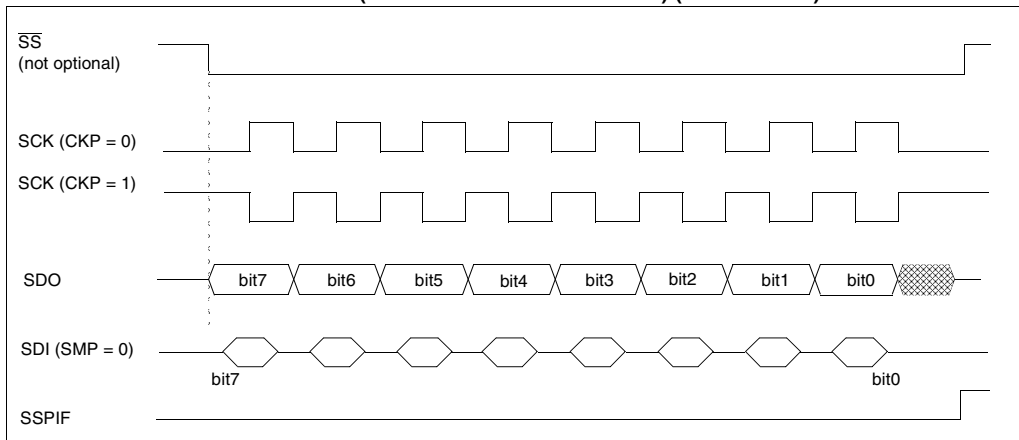
This allows a maximum bit clock frequency (at 20 MHz) of 5 MHz. When in slave mode the external clock must meet the minimum high and low times.

In sleep mode, the slave can transmit and receive data and wake the device from sleep.

**FIGURE 11-4: SPI MASTER/SLAVE CONNECTION**



**FIGURE 11-13: SPI MODE TIMING (SLAVE MODE WITH CKE = 1) (PIC16C66/67)**



**TABLE 11-2: REGISTERS ASSOCIATED WITH SPI OPERATION (PIC16C66/67)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets
0Bh,8Bh,10Bh,18Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF <sup>(1)</sup>	<sup>(2)</sup>	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	<sup>(2)</sup>	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
85h	TRISA	—	—	PORTA Data Direction register						--11 1111	--11 1111
87h	TRISC	PORTC Data Direction register								1111 1111	1111 1111
94h	SSPSTAT	SMP	CKE	D/ $\overline{A}$	P	S	R/ $\overline{W}$	UA	BF	0000 0000	0000 0000

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'.

Shaded cells are not used by SSP module in SPI mode.

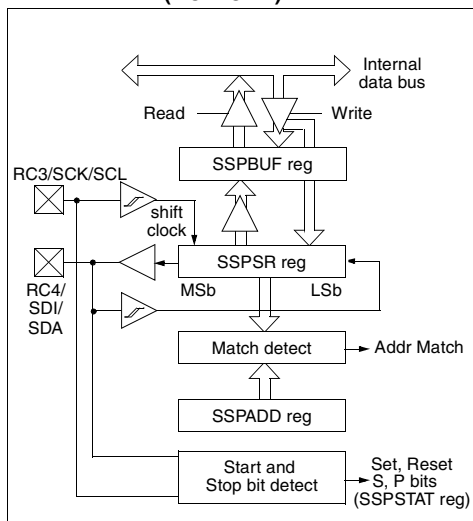
Note 1: PSPIF and PSPIE are reserved on the PIC16C66, always maintain these bits clear.

Note 2: PIR1<6> and PIE1<6> are reserved, always maintain these bits clear.

## 11.5 SSP I<sup>2</sup>C Operation

The SSP module in I<sup>2</sup>C mode fully implements all slave functions, except general call support, and provides interrupts on start and stop bits in hardware to facilitate firmware implementations of the master functions. The SSP module implements the standard mode specifications as well as 7-bit and 10-bit addressing. Two pins are used for data transfer. These are the RC3/SCK/SCL pin, which is the clock (SCL), and the RC4/SDI/SDA pin, which is the data (SDA). The user must configure these pins as inputs or outputs through the TRISC<4:3> bits. The SSP module functions are enabled by setting SSP Enable bit SSPEN (SSP-CON<5>).

**FIGURE 11-24: SSP BLOCK DIAGRAM (I<sup>2</sup>C MODE)**



The SSP module has five registers for I<sup>2</sup>C operation. These are the:

- SSP Control Register (SSPCON)
- SSP Status Register (SSPSTAT)
- Serial Receive/Transmit Buffer (SSPBUF)
- SSP Shift Register (SSPSR) - Not directly accessible
- SSP Address Register (SSPADD)

The SSPCON register allows control of the I<sup>2</sup>C operation. Four mode selection bits (SSPCON<3:0>) allow one of the following I<sup>2</sup>C modes to be selected:

- I<sup>2</sup>C Slave mode (7-bit address)
- I<sup>2</sup>C Slave mode (10-bit address)
- I<sup>2</sup>C Slave mode (7-bit address), with start and stop bit interrupts enabled
- I<sup>2</sup>C Slave mode (10-bit address), with start and stop bit interrupts enabled
- I<sup>2</sup>C Firmware controlled Master Mode, slave is idle

Selection of any I<sup>2</sup>C mode, with the SSPEN bit set, forces the SCL and SDA pins to be open drain, provided these pins are programmed to inputs by setting the appropriate TRISC bits.

The SSPSTAT register gives the status of the data transfer. This information includes detection of a START or STOP bit, specifies if the received byte was data or address if the next byte is the completion of 10-bit address, and if this will be a read or write data transfer. The SSPSTAT register is read only.

The SSPBUF is the register to which transfer data is written to or read from. The SSPSR register shifts the data in or out of the device. In receive operations, the SSPBUF and SSPSR create a doubled buffered receiver. This allows reception of the next byte to begin before reading the last byte of received data. When the complete byte is received, it is transferred to the SSPBUF register and flag bit SSPIF is set. If another complete byte is received before the SSPBUF register is read, a receiver overflow has occurred and bit SSPOV (SSPCON<6>) is set and the byte in the SSPSR is lost.

The SSPADD register holds the slave address. In 10-bit mode, the user first needs to write the high byte of the address (1111 0 A9 A8 0). Following the high byte address match, the low byte of the address needs to be loaded (A7:A0).

**TABLE 13-9: STATUS BITS AND THEIR SIGNIFICANCE FOR PIC16C62A/R62/63/R63/64A/R64/65A/R65/66/67**

POR	BOR	TO	PD	
0	x	1	1	Power-on Reset
0	x	0	x	Illegal, TO is set on a Power-on Reset
0	x	x	0	Illegal, PD is set on a Power-on Reset
1	0	x	x	Brown-out Reset
1	1	0	1	WDT Reset
1	1	0	0	WDT Wake-up
1	1	u	u	MCLR reset during normal operation
1	1	1	0	MCLR reset during SLEEP or interrupt wake-up from SLEEP

Legend: x = unknown, u = unchanged

**TABLE 13-10: RESET CONDITION FOR SPECIAL REGISTERS ON PIC16C61/62/64/65**

	Program Counter	STATUS	PCON <sup>(2)</sup>
Power-on Reset	000h	0001 1xxx	---- --0-
MCLR reset during normal operation	000h	000u uuuu	---- --u-
MCLR reset during SLEEP	000h	0001 0uuu	---- --u-
WDT Reset	000h	0000 1uuu	---- --u-
WDT Wake-up	PC + 1	uuu0 0uuu	---- --u-
Interrupt wake-up from SLEEP	PC + 1 <sup>(1)</sup>	uuu1 0uuu	---- --u-

Legend: u = unchanged, x = unknown, - = unimplemented bit read as '0'.

Note 1: When the wake-up is due to an interrupt and the global enable bit, GIE is set, the PC is loaded with the interrupt vector (0004h) after execution of PC+1.

2: The PCON register is not implemented on the PIC16C61.

**TABLE 13-11: RESET CONDITION FOR SPECIAL REGISTERS ON PIC16C62A/R62/63/R63/64A/R64/65A/R65/66/67**

	Program Counter	STATUS	PCON
Power-on Reset	000h	0001 1xxx	---- --0x
MCLR reset during normal operation	000h	000u uuuu	---- --uu
MCLR reset during SLEEP	000h	0001 0uuu	---- --uu
WDT Reset	000h	0000 1uuu	---- --uu
Brown-out Reset	000h	0001 1uuu	---- --u0
WDT Wake-up	PC + 1	uuu0 0uuu	---- --uu
Interrupt wake-up from SLEEP	PC + 1 <sup>(1)</sup>	uuu1 0uuu	---- --uu

Legend: u = unchanged, x = unknown, - = unimplemented bit read as '0'.

Note 1: When the wake-up is due to an interrupt and global enable bit, GIE is set, the PC is loaded with the interrupt vector (0004h) after execution of PC+1.



# PIC16C6X

BCF		Bit Clear f			
Syntax:	[label] BCF f,b				
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7				
Operation:	0 → (f<b>)				
Status Affected:	None				
Encoding:	01	00bb	bfff	ffff	
Description:	Bit 'b' in register 'f' is cleared.				
Words:	1				
Cycles:	1				
Q Cycle Activity:	Q1	Q2	Q3	Q4	
	Decode	Read register 'f'	Process data	Write register 'f'	

Example      `BCF      FLAG_REG, 7`

Before Instruction  
                  `FLAG_REG = 0x07`  
 After Instruction  
                  `FLAG_REG = 0x47`

BSF		Bit Set f			
Syntax:	[label] BSF f,b				
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$				
Operation:	$1 \rightarrow (f<b>)$				
Status Affected:	None				
Encoding:	01	01bb	bfff	ffff	
Description:	Bit 'b' in register 'f' is set.				
Words:	1				
Cycles:	1				
Q Cycle Activity:	Q1	Q2	Q3	Q4	
	Decode	Read register 'f'	Process data	Write register 'f'	

Example      `BSF      FLAG_REG, 7`

Before Instruction  
                  `FLAG_REG = 0x0A`  
 After Instruction  
                  `FLAG_REG = 0x8A`

BTFSC		Bit Test, Skip if Clear						
Syntax:	[label] BTFSC f,b							
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7							
Operation:	skip if (f<b>) = 0							
Status Affected:	None							
Encoding:	<table border="1"><tr><td>01</td><td>10bb</td><td>bfff</td><td>ffff</td></tr></table>				01	10bb	bfff	ffff
01	10bb	bfff	ffff					
Description:	If bit 'b' in register 'f' is '1' then the next instruction is executed. If bit 'b', in register 'f', is '0' then the next instruction is discarded, and a NOP is executed instead, making this a 2TCy instruction.							
Words:	1							
Cycles:	1(2)							
Q Cycle Activity:	Q1	Q2	Q3	Q4				

If Skip: (2nd Cycle)

Q1	Q2	Q3	Q4
No-Operation	No-Operation	No-Operation	No-Operation

Example      `HERE      BTFSC      FLAG,1`  
                  `FALSE      GOTO      PROCESS_CODE`  
                  `TRUE      :`  
                  `:`

Before Instruction  
                  `PC = address HERE`  
 After Instruction  
                  if `FLAG<1> = 0,`  
                  `PC = address TRUE`  
                  if `FLAG<1>=1,`  
                  `PC = address FALSE`

# PIC16C6X

**GOTO**

**Unconditional Branch**

Syntax: [ *label* ] GOTO k

Operands:  $0 \leq k \leq 2047$

Operation:  $k \rightarrow PC<10:0>$   
 $PCLATH<4:3> \rightarrow PC<12:11>$

Status Affected: None

Encoding: 

10	1kkk	kkkk	kkkk
----	------	------	------

Description: GOTO is an unconditional branch. The eleven bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two cycle instruction.

Words: 1

Cycles: 2

Q Cycle Activity: 

	Q1	Q2	Q3	Q4
1st Cycle	Decode	Read literal 'k'	Process data	Write to PC
2nd Cycle	No-Operation	No-Operation	No-Operation	No-Operation

Example

GOTO THERE

After Instruction

PC = Address THERE

**INCF**

**Increment f**

Syntax: [ *label* ] INCF f,d

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:  $(f) + 1 \rightarrow (\text{destination})$

Status Affected: Z

Encoding: 

00	1010	dfff	ffff
----	------	------	------

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity: 

	Q1	Q2	Q3	Q4
	Decode	Read register 'f'	Process data	Write to destination

Example

INCF CNT, 1

Before Instruction

CNT = 0xFF

Z = 0

After Instruction

CNT = 0x00

Z = 1

# PIC16C6X

## RETLW                    Return with Literal in W

Syntax:            [ *label* ]   RETLW   *k*

Operands:             $0 \leq k \leq 255$

Operation:             $k \rightarrow (W)$ ;  
                         TOS  $\rightarrow$  PC

Status Affected:    None

Encoding:            

11	01xx	kkkk	kkkk
----	------	------	------

Description:        The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.

Words:                1

Cycles:                2

Q Cycle Activity:    

	Q1	Q2	Q3	Q4
1st Cycle	Decode	Read literal 'k'	No-Operation	Write to W, Pop from the Stack
2nd Cycle	No-Operation	No-Operation	No-Operation	No-Operation

Example

```
CALL TABLE    ;W contains table
                ;offset value
                ;W now has table value
•
•
•
TABLE ADDWF PC    ;W = offset
      RETLW k1    ;Begin table
      RETLW k2    ;
      •
      •
      RETLW kn    ; End of table
```

Before Instruction  
    W    =    0x07

After Instruction  
    W    =    value of k8

## RETURN                    Return from Subroutine

Syntax:            [ *label* ]   RETURN

Operands:            None

Operation:            TOS  $\rightarrow$  PC

Status Affected:    None

Encoding:            

00	0000	0000	1000
----	------	------	------

Description:        Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two cycle instruction.

Words:                1

Cycles:                2

Q Cycle Activity:    

	Q1	Q2	Q3	Q4
1st Cycle	Decode	No-Operation	No-Operation	Pop from the Stack
2nd Cycle	No-Operation	No-Operation	No-Operation	No-Operation

Example                RETURN

After Interrupt

PC =    TOS

# PIC16C6X

## XORLW Exclusive OR Literal with W

Syntax: `[label] XORLW k`

Operands:  $0 \leq k \leq 255$

Operation:  $(W) \text{ .XOR. } k \rightarrow (W)$

Status Affected: Z

Encoding: 

11	1010	kkkk	kkkk
----	------	------	------

Description: The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Q Cycle Activity: 

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process data	Write to W

Example:

```
XORLW    0xAF
Before Instruction
W = 0xB5
After Instruction
W = 0x1A
```

## XORWF Exclusive OR W with f

Syntax: `[label] XORWF f,d`

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:  $(W) \text{ .XOR. } (f) \rightarrow (\text{destination})$

Status Affected: Z

Encoding: 

00	0110	dfff	ffff
----	------	------	------

Description: Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity: 

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write to destination

Example

```
XORWF    REG    1
Before Instruction
REG = 0xAF
W    = 0xB5
After Instruction
REG = 0x1A
W    = 0xB5
```

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
--------------------	----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature    -40°C    ≤ TA ≤ +85°C for industrial and 0°C    ≤ TA ≤ +70°C for commercial					
		Operating voltage VDD range as described in DC spec Section 17.1 and Section 17.2					
Param No.	Characteristic	Sym	Min	Typ †	Max	Units	Conditions
D100	<b>Capacitive Loading Specs on Output Pins</b>						
	OSC2 pin	COSC2	-	-	15	pF	In XT, HS and LP modes when external clock is used to drive OSC1.
D101	All I/O pins and OSC2 (in RC mode)	CIO	-	-	50	pF	
D102	SCL, SDA in I <sup>2</sup> C mode	Cb	-	-	400	pF	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.
- 2: The leakage current on the MCLR/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3: Negative current is defined as current sourced by the pin.

## 18.0 ELECTRICAL CHARACTERISTICS FOR PIC16C62A/R62/64A/R64

### Absolute Maximum Ratings †

Ambient temperature under bias	.....	-55°C to +125°C
Storage temperature	.....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD, MCLR, and RA4)	.....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS	.....	-0.3V to +7.5V
Voltage on MCLR with respect to VSS (Note 2)	.....	0V to +14V
Voltage on RA4 with respect to VSS	.....	0V to +14V
Total power dissipation (Note 1)	.....	1.0W
Maximum current out of VSS pin	.....	300 mA
Maximum current into VDD pin	.....	250 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > VDD)	.....	±20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > VDD)	.....	±20 mA
Maximum output current sunk by any I/O pin	.....	25 mA
Maximum output current sourced by any I/O pin	.....	25 mA
Maximum current sunk by PORTA, PORTB, and PORTE (combined)	.....	200 mA
Maximum current sourced by PORTA, PORTB, and PORTE (combined)	.....	200 mA
Maximum current sunk by PORTC and PORTD (combined)	.....	200 mA
Maximum current sourced by PORTC and PORTD (combined)	.....	200 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

**Note 2:** Voltage spikes below VSS at the MCLR pin, inducing currents greater than 80 mA, may cause latch-up. Thus, a series resistor of 50-100Ω should be used when applying a "low" level to the MCLR pin rather than pulling this pin directly to VSS.

† NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

**TABLE 18-1: CROSS REFERENCE OF DEVICE SPECS FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)**

OSC	PIC16C62A-04 PIC16CR62-04 PIC16C64A-04 PIC16CR64-04	PIC16C62A-10 PIC16CR62-10 PIC16C64A-10 PIC16CR64-10	PIC16C62A-20 PIC16CR62-20 PIC16C64A-20 PIC16CR64-20	PIC16LC62A-04 PIC16LCR62-04 PIC16LC64A-04 PIC16LCR64-04	JW Devices
RC	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 µA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.0 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.0 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA max. at 3.0V IPD: 5 µA max. at 3V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 µA max. at 4V Freq: 4 MHz max.
XT	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 µA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.0 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.0 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA max. at 3.0V IPD: 5 µA max. at 3.0V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 µA max. at 4V Freq: 4 MHz max.
HS	VDD: 4.5V to 5.5V IDD: 13.5 mA typ. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 10 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 10 MHz max.	VDD: 4.5V to 5.5V IDD: 20 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 20 MHz max.	Not recommended for use in HS mode	VDD: 4.5V to 5.5V IDD: 20 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 20 MHz max.
LP	VDD: 4.0V to 6.0V IDD: 52.5 µA typ. at 32 kHz, 4.0V IPD: 0.9 µA typ. at 4.0V Freq: 200 kHz max.	Not recommended for use in LP mode	Not recommended for use in LP mode	VDD: 2.5V to 6.0V IDD: 48 µA max. at 32 kHz, 3.0V IPD: 5 µA max. at 3.0V Freq: 200 kHz max.	VDD: 2.5V to 6.0V IDD: 48 µA max. at 32 kHz, 3.0V IPD: 5 µA max. at 3.0V Freq: 200 kHz max.

The shaded sections indicate oscillator selections which are tested for functionality, but not for MIN/MAX specifications. It is recommended that the user select the device type that ensures the specifications required.

# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

FIGURE 18-10: I<sup>2</sup>C BUS START/STOP BITS TIMING

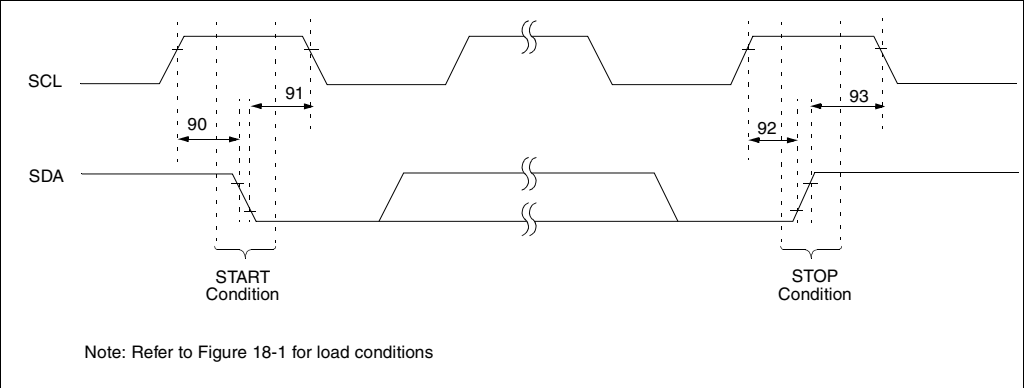


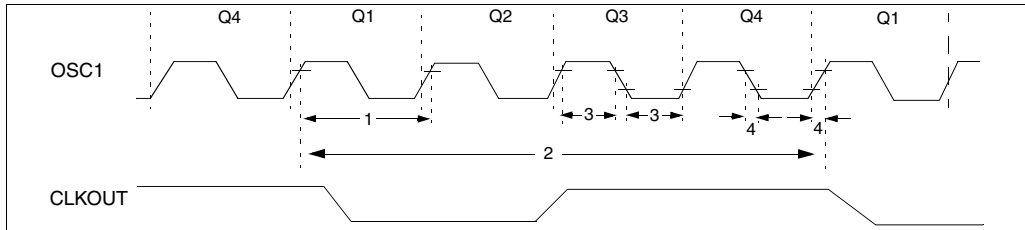
TABLE 18-9: I<sup>2</sup>C BUS START/STOP BITS REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Typ	Max	Units	Conditions
90*	TSU:STA	START condition	100 kHz mode	4700	—	—	ns	Only relevant for repeated START condition
		Setup time	400 kHz mode	600	—	—		
91*	THD:STA	START condition	100 kHz mode	4000	—	—	ns	After this period the first clock pulse is generated
		Hold time	400 kHz mode	600	—	—		
92*	TSU:STO	STOP condition	100 kHz mode	4700	—	—	ns	
		Setup time	400 kHz mode	600	—	—		
93*	THD:STO	STOP condition	100 kHz mode	4000	—	—	ns	
		Hold time	400 kHz mode	600	—	—		

\*These parameters are characterized but not tested.

## 19.5 Timing Diagrams and Specifications

**FIGURE 19-2: EXTERNAL CLOCK TIMING**



**TABLE 19-2: EXTERNAL CLOCK TIMING REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	<b>External CLKIN Frequency (Note 1)</b>	DC	—	4	MHz	XT and RC osc mode
			DC	—	4	MHz	HS osc mode (-04)
			DC	—	10	MHz	HS osc mode (-10)
			DC	—	20	MHz	HS osc mode (-20)
			DC	—	200	kHz	LP osc mode
		<b>Oscillator Frequency (Note 1)</b>	DC	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			4	—	20	MHz	HS osc mode
			5	—	200	kHz	LP osc mode
1	Tosc	<b>External CLKIN Period (Note 1)</b>	250	—	—	ns	XT and RC osc mode
			250	—	—	ns	HS osc mode (-04)
			100	—	—	ns	HS osc mode (-10)
			50	—	—	ns	HS osc mode (-20)
			5	—	—	μs	LP osc mode
		<b>Oscillator Period (Note 1)</b>	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			250	—	250	ns	HS osc mode (-04)
			100	—	250	ns	HS osc mode (-10)
			50	—	250	ns	HS osc mode (-20)
2	TCY	<b>Instruction Cycle Time (Note 1)</b>	200	TCY	DC	ns	TCY = 4/Fosc
3	TosL, TosH	<b>External Clock in (OSC1) High or Low Time</b>	50	—	—	ns	XT oscillator
			2.5	—	—	μs	LP oscillator
			15	—	—	ns	HS oscillator
4	TosR, TosF	<b>External Clock in (OSC1) Rise or Fall Time</b>	—	—	25	ns	XT oscillator
			—	—	50	ns	LP oscillator
			—	—	15	ns	HS oscillator

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (TCY) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.



<b>Applicable Devices</b>	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
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RC6/TX/CK  
pin

RC7/RX/DT  
pin

121

121

120

122

Note: Refer to Figure 20-1 for load conditions

Parameter No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
120*	TckH2dV	SYNC XMIT (MASTER & SLAVE) Clock high to data out valid	PIC16C63/65A	—	—	80	ns	
			PIC16LC63/65A	—	—	100	ns	
121*	Tckrf	Clock out rise time and fall time (Master Mode)	PIC16C63/65A	—	—	45	ns	
			PIC16LC63/65A	—	—	50	ns	
122*	Tdtrf	Data out rise time and fall time	PIC16C63/65A	—	—	45	ns	
			PIC16LC63/65A	—	—	50	ns	

†: Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

RC6/TX/CK  
pin

RC7/RX/DT  
pin

125

126

Note: Refer to Figure 20-1 for load conditions

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
125*	TdtV2ckL	<u>SYNC RCV (MASTER &amp; SLAVE)</u> Data setup before CK ↓ (DT setup time)	15	—	—	ns	
126*	TckL2dtl	Data hold after CK ↓ (DT hold time)	15	—	—	ns	

†: Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

## 21.1 DC Characteristics: PIC16CR63/R65-04 (Commercial, Industrial) PIC16CR63/R65-10 (Commercial, Industrial) PIC16CR63/R65-20 (Commercial, Industrial)

Standard Operating Conditions (unless otherwise stated)							
DC CHARACTERISTICS							
Operating temperature -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial							
Param No.	Characteristic	Sym	Min	Typ†	Max	Units	Conditions
D001 D001A	Supply Voltage	VDD	4.0 4.5	-	5.5 5.5	V V	XT, RC and LP osc configuration HS osc configuration
D002*	RAM Data Retention Voltage (Note 1)	VDR	-	1.5	-	V	
D003	VDD start voltage to ensure internal Power-on Reset signal	VPOR	-	VSS	-	V	See section on Power-on Reset for details
D004*	VDD rise rate to ensure internal Power-on Reset signal	SVDD	0.05	-	-	V/ms	See section on Power-on Reset for details
D005	Brown-out Reset Voltage	BVDD	3.7	4.0	4.3	V	BODEN configuration bit is enabled
D010	Supply Current (Note 2, 5)	IDD	-	2.7	5	mA	XT, RC, osc config FOSC = 4 MHz, VDD = 5.5V (Note 4)
D013				10	20	mA	HS osc config FOSC = 20 MHz, VDD = 5.5V
D015*	Brown-out Reset Current (Note 6)	ΔIBOR	-	350	425	μA	BOR enabled, VDD = 5.0V
D020 D021 D021A	Power-down Current (Note 3, 5)	IPD	-	10.5	42	μA	VDD = 4.0V, WDT enabled, -40°C to +85°C
				1.5	16	μA	VDD = 4.0V, WDT disabled, -0°C to +70°C
				1.5	19	μA	VDD = 4.0V, WDT disabled, -40°C to +85°C
D023*	Brown-out Reset Current (Note 6)	ΔIBOR	-	350	425	μA	BOR enabled, VDD = 5.0V

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD, MCLR = VDD; WDT enabled/disabled as specified.

3: The power down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula  $I_r = VDD/2R_{ext}$  (mA) with Rext in kOhm.

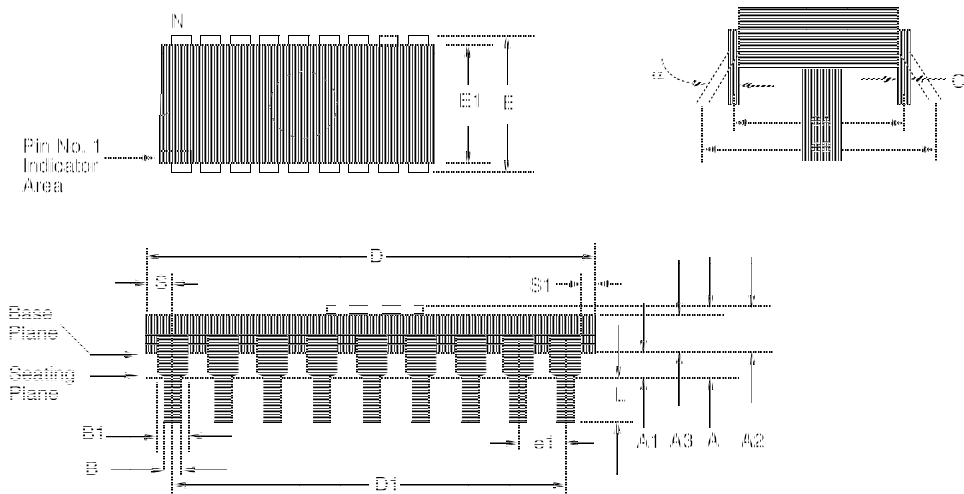
5: Timer1 oscillator (when enabled) adds approximately 20 μA to the specification. This value is from characterization and is for design guidance only. This is not tested.

6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

# PIC16C6X

## 24.6 18-Lead Ceramic Cerdip Dual In-line with Window (300 mil) (JW)

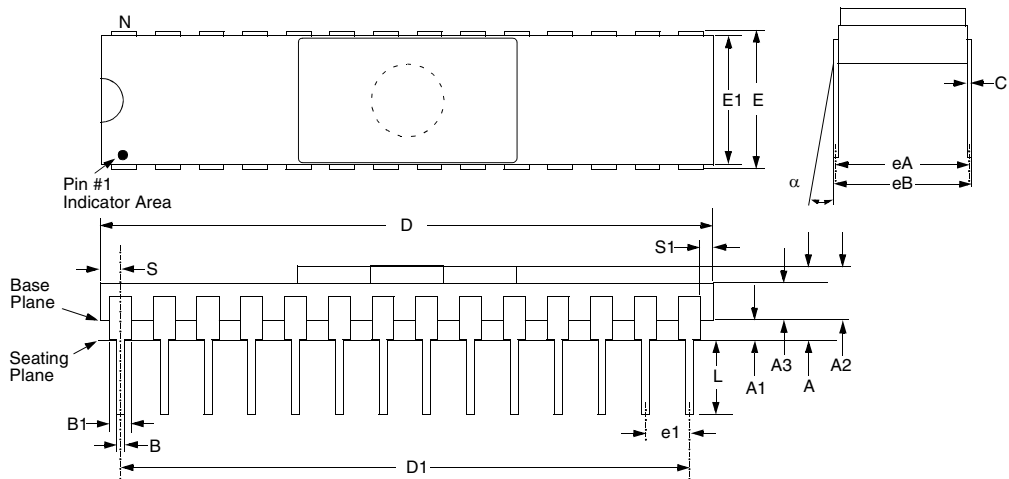
**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Ceramic Cerdip Dual In-Line (CDP)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	—	5.080		—	0.200	
A1	0.381	1.778		0.015	0.070	
A2	3.810	4.699		0.150	0.185	
A3	3.810	4.445		0.150	0.175	
B	0.355	0.585		0.014	0.023	
B1	1.270	1.651	Typical	0.050	0.065	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	22.352	23.622		0.880	0.930	
D1	20.320	20.320	Reference	0.800	0.800	Reference
E	7.620	8.382		0.300	0.330	
E1	5.588	7.874		0.220	0.310	
e1	2.540	2.540	Reference	0.100	0.100	Reference
eA	7.366	8.128	Typical	0.290	0.320	Typical
eB	7.620	10.160		0.300	0.400	
L	3.175	3.810		0.125	0.150	
N	18	18		18	18	
S	0.508	1.397		0.020	0.055	
S1	0.381	1.270		0.015	0.050	

## 24.9 28-Lead Ceramic Side Brazed Dual In-Line with Window (300 mil) (JW)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

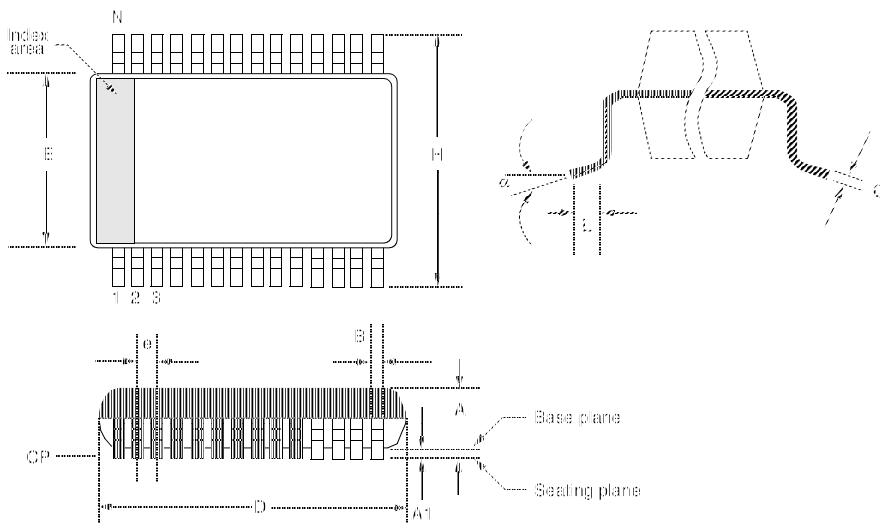


Package Group: Ceramic Side Brazed Dual In-Line (CER)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	3.937	5.030		0.155	0.198	
A1	1.016	1.524		0.040	0.060	
A2	2.921	3.506		0.115	0.138	
A3	1.930	2.388		0.076	0.094	
B	0.406	0.508		0.016	0.020	
B1	1.219	1.321	Typical	0.048	0.052	
C	0.228	0.305	Typical	0.009	0.012	
D	35.204	35.916		1.386	1.414	
D1	32.893	33.147	Reference	1.295	1.305	
E	7.620	8.128		0.300	0.320	
E1	7.366	7.620		0.290	0.300	
e1	2.413	2.667	Typical	0.095	0.105	
eA	7.366	7.874	Reference	0.290	0.310	
eB	7.594	8.179		0.299	0.322	
L	3.302	4.064		0.130	0.160	
N	28	28		28	28	
S	1.143	1.397		0.045	0.055	
S1	0.533	0.737		0.021	0.029	

# PIC16C6X

## 24.10 28-Lead Plastic Surface Mount (SSOP - 209 mil Body 5.30 mm) (SS)

*Note:* For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Plastic SSOP						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	8°		0°	8°	
A	1.730	1.990		0.068	0.078	
A1	0.050	0.210		0.002	0.008	
B	0.250	0.380		0.010	0.015	
C	0.130	0.220		0.005	0.009	
D	10.070	10.330		0.396	0.407	
E	5.200	5.380		0.205	0.212	
e	0.650	0.650	Reference	0.026	0.026	Reference
H	7.650	7.900		0.301	0.311	
L	0.550	0.950		0.022	0.037	
N	28	28		28	28	
CP	-	0.102		-	0.004	