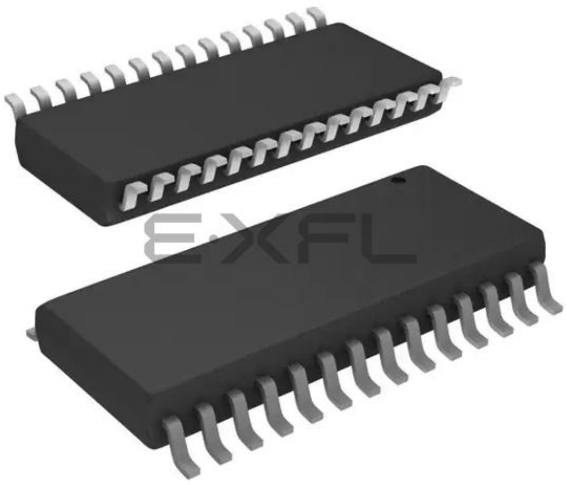

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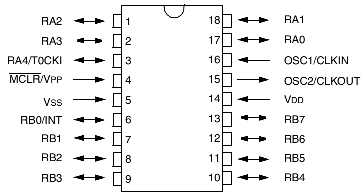
Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I^2C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	192 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c63-04e-so

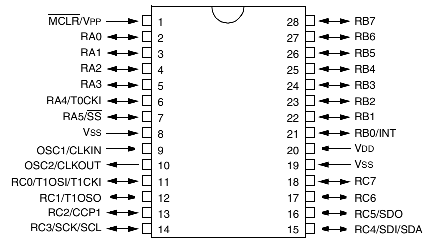
Pin Diagrams

PDIP, SOIC, Windowed CERDIP



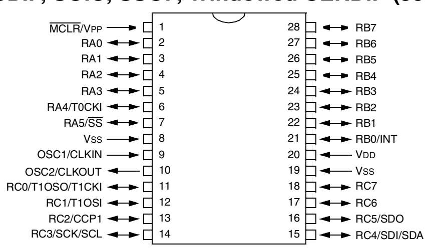
PIC16C61

SDIP, SOIC, SSOP, Windowed CERDIP (300 mil)



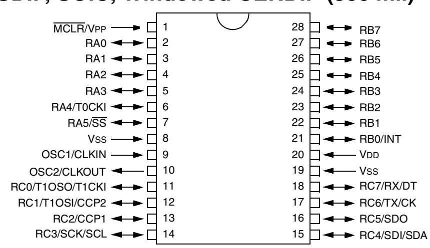
PIC16C62

SDIP, SOIC, SSOP, Windowed CERDIP (300 mil)



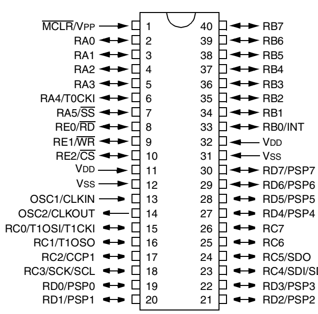
PIC16C62A
PIC16CR62

SDIP, SOIC, Windowed CERDIP (300 mil)

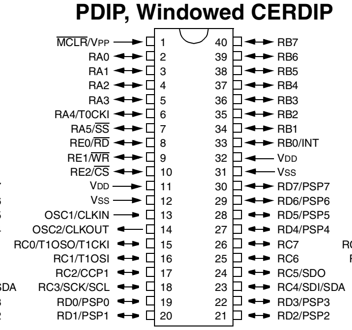


PIC16C63
PIC16CR63
PIC16C66

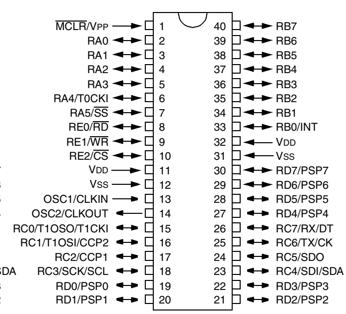
PDIP, Windowed CERDIP



PIC16C64



PIC16C64A
PIC16CR64



PIC16C65
PIC16C65A
PIC16CR65
PIC16C67

4.2.2.7 PIR2 REGISTER

Applicable Devices														
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

This register contains the CCP2 interrupt flag bit.

> **Note:** Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

FIGURE 4-21: PIR2 REGISTER (ADDRESS 0Dh)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	CCP2IF
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as ‘0’
- n = Value at POR reset

bit 7-1: **Unimplemented:** Read as '0'

bit 0: **CCP2IF**: CCP2 Interrupt Flag bit
Capture Mode
1 = A TMR1 register capture occurred (must be cleared in software)
0 = No TMR1 register capture occurred
Compare Mode
1 = A TMR1 register compare match occurred (must be cleared in software)
0 = No TMR1 register compare match occurred
PWM Mode
Unused in this mode

> Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

TABLE 5-1: PORTA FUNCTIONS

Name	Bit#	Buffer Type	Function
RA0	bit0	TTL	Input/output
RA1	bit1	TTL	Input/output
RA2	bit2	TTL	Input/output
RA3	bit3	TTL	Input/output
RA4/T0CKI	bit4	ST	Input/output or external clock input for Timer0. Output is open drain type.
RA5/$\overline{SS}$ (1)	bit5	TTL	Input/output or slave select input for synchronous serial port.

Legend: TTL = TTL input, ST = Schmitt Trigger input
Note 1: The PIC16C61 does not have PORTA<5> or TRISA<5>, read as ‘0’.

TABLE 5-2: REGISTERS/BITS ASSOCIATED WITH PORTA

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
05h	PORTA	—	—	RA5(1)	RA4	RA3	RA2	RA1	RA0	--xx xxxx	--uu uuuu
85h	TRISA	—	—	PORTA Data Direction Register(1)						--11 1111	--11 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTA.
Note 1: PORTA<5> and TRISA<5> are not implemented on the PIC16C61, read as '0'.

FIGURE 5-12: PARALLEL SLAVE PORT WRITE WAVEFORMS

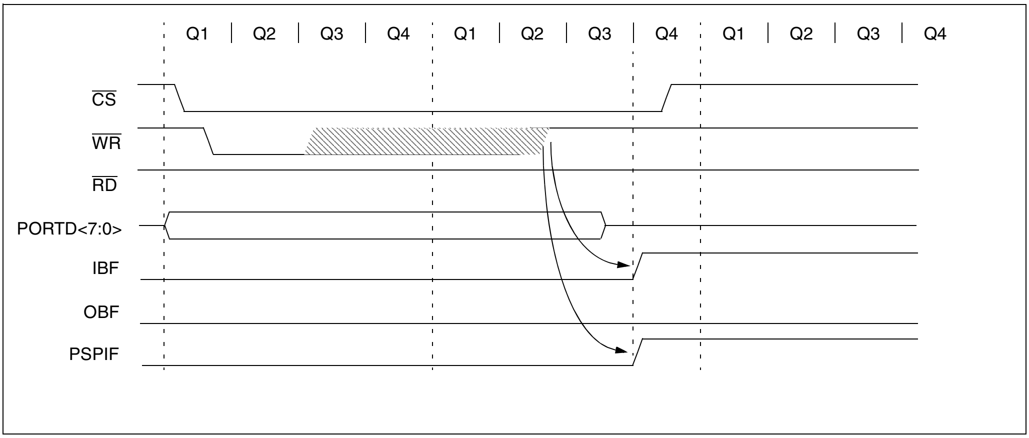


FIGURE 5-13: PARALLEL SLAVE PORT READ WAVEFORMS

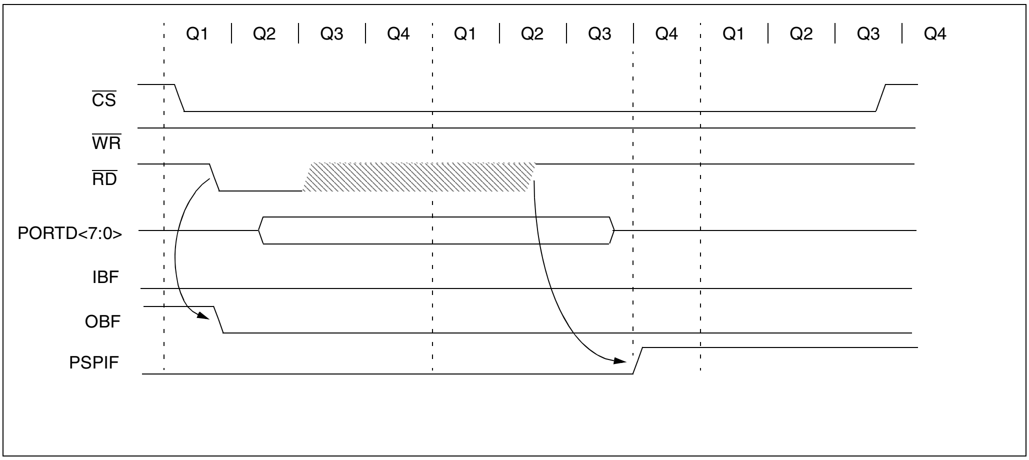


TABLE 5-13: REGISTERS ASSOCIATED WITH PARALLEL SLAVE PORT

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
08h	PORTD	PSP7	PSP6	PSP5	PSP4	PSP3	PSP2	PSP1	PSP0	xxxx xxxx	uuuu uuuu
09h	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu
89h	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction Bits			0000 -111	0000 -111
0Ch	PIR1	PSPIF	(1)	RCIF(2)	TXIF(2)	SSPIF	CCP1IF	TMR2IF	TRM1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE	(1)	RCIE(2)	TXIE(2)	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by the PSP.
Note 1: These bits are reserved, always maintain these bits clear.
2: These bits are implemented on the PIC16C65/65A/R65/67 only.

FIGURE 11-27: OPERATION OF THE I^{2}C MODULE IN IDLE_MODE, RCV_MODE OR XMIT_MODE

IDLE_MODE (7-bit):

```
if (Addr_match)          {    Set interrupt;
                              if (R/W = 1)    {    Send ACK = 0;
                                                   set XMIT_MODE;
                                              }
                              else if (R/W = 0) set RCV_MODE;
                         }
```

RCV_MODE:

```
if ((SSPBUF=Full) OR (SSPOV = 1))
        {    Set SSPOV;
             Do not acknowledge;
        }
else    {    transfer SSPSR → SSPBUF;
             send ACK = 0;
        }
Receive 8-bits in SSPSR;
Set interrupt;
```

XMIT_MODE:

```
While ((SSPBUF = Empty) AND (CKP=0)) Hold SCL Low;
Send byte;
Set interrupt;
if ( ACK Received = 1)   {    End of transmission;
                              Go back to IDLE_MODE;
                         }
else if ( ACK Received = 0)   Go back to XMIT_MODE;
```

IDLE_MODE (10-Bit):

```
If (High_byte_addr_match AND (R/W = 0))
        {    PRIOR_ADDR_MATCH = FALSE;
             Set interrupt;
             if ((SSPBUF = Full) OR ((SSPOV = 1))
                  {    Set SSPOV;
                       Do not acknowledge;
                  }
             else {    Set UA = 1;
                       Send ACK = 0;
                       While (SSPADD not updated) Hold SCL low;
                       Clear UA = 0;
                       Receive Low_addr_byte;
                       Set interrupt;
                       Set UA = 1;
                       If (Low_byte_addr_match)
                            {    PRIOR_ADDR_MATCH = TRUE;
                                 Send ACK = 0;
                                 while (SSPADD not updated) Hold SCL low;
                                 Clear UA = 0;
                                 Set RCV_MODE;
                            }
                  }
        }
else if (High_byte_addr_match AND (R/W = 1)
        {    if (PRIOR_ADDR_MATCH)
                  {    send ACK = 0;
                       set XMIT_MODE;
                  }
             else PRIOR_ADDR_MATCH = FALSE;
        }
```

12.1.1 SAMPLING

The data on the RC7/RX/DT pin is sampled three times by a majority detect circuit to determine if a high or a low level is present at the RX pin. If bit BRGH (TXSTA<2>) is clear (i.e., at the low baud rates), the sampling is done on the seventh, eighth and ninth falling edges of a x16 clock (Figure 12-3). If bit BRGH is set (i.e., at the high baud rates), the sampling is done on the 3 clock edges preceding the second rising edge after the first falling edge of a x4 clock (Figure 12-4 and Figure 12-5).

FIGURE 12-3: RX PIN SAMPLING SCHEME (BRGH = 0) PIC16C63/R63/65/65A/R65)

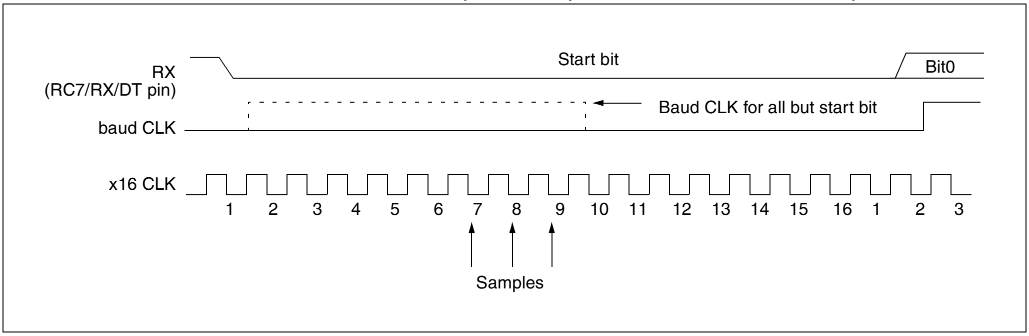


FIGURE 12-4: RX PIN SAMPLING SCHEME (BRGH = 1) (PIC16C63/R63/65/65A/R65)

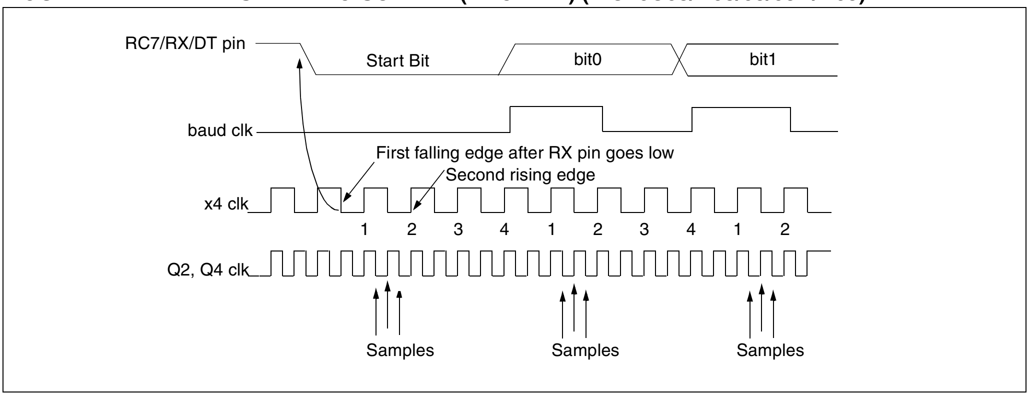


FIGURE 12-5: RX PIN SAMPLING SCHEME (BRGH = 1) (PIC16C63/R63/65/65A/R65)

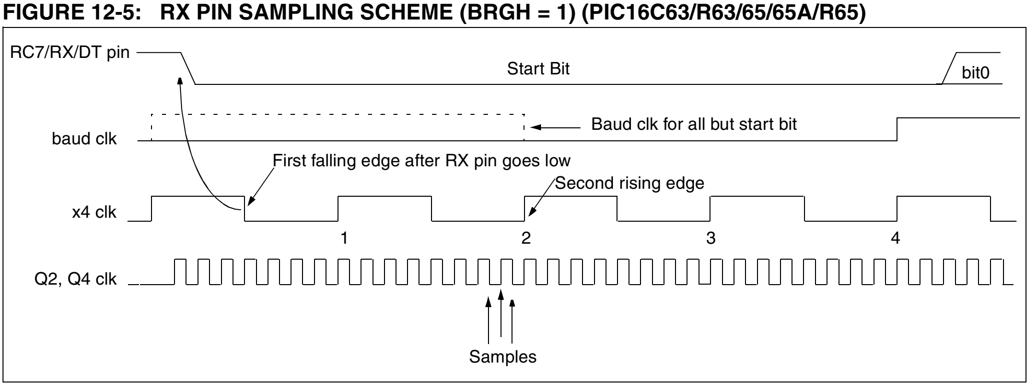


TABLE 12-8: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Ch	PIR1	PSPIF(1)	(2)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
19h	TXREG	USART Transmit Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE(1)	(2)	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented locations read as '0'. Shaded cells are not used for Synchronous Master Transmission.
Note 1: PSPIE and PSPIF are reserved on the PIC16C63/R63/66, always maintain these bits clear.
2: PIE1<6> and PIR1<6> are reserved, always maintain these bits clear.

FIGURE 12-12: SYNCHRONOUS TRANSMISSION

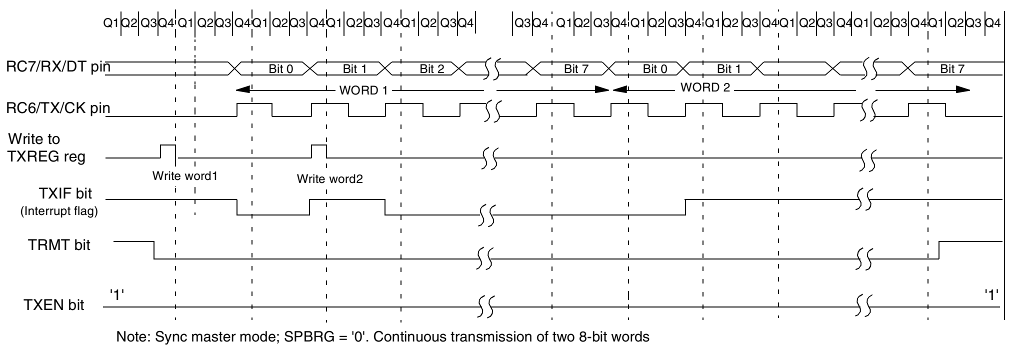
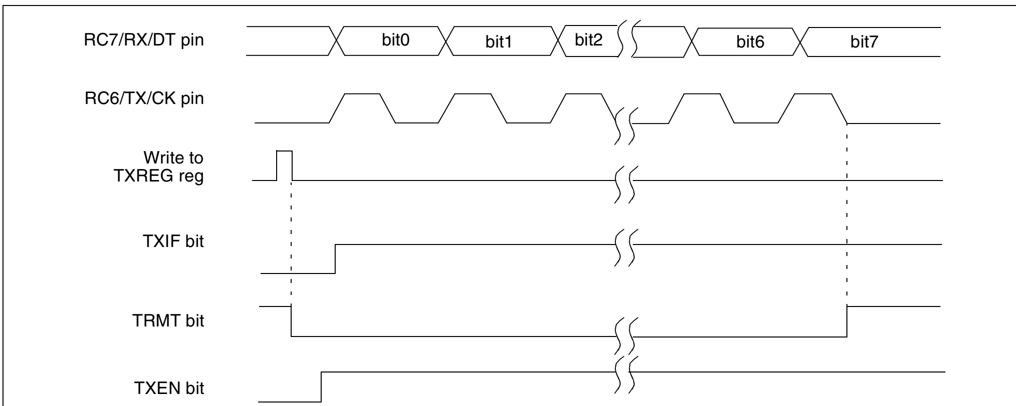


FIGURE 12-13: SYNCHRONOUS TRANSMISSION THROUGH TXEN



13.2 Oscillator Configurations

Applicable Devices														
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	

13.2.1 OSCILLATOR TYPES

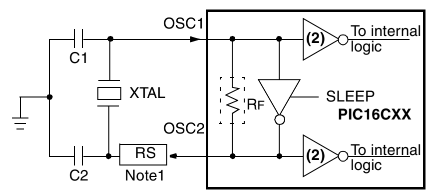
The PIC16CXX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

13.2.2 CRYSTAL OSCILLATOR/CERAMIC RESONATORS

In LP, XT, or HS modes a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 13-4). The PIC16CXX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in LP, XT, or HS modes, the device can have an external clock source to drive the OSC1/CLKIN pin (Figure 13-5).

FIGURE 13-4: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)



See Table 13-1, Table 13-3, Table 13-2 and Table 13-4 for recommended values of C1 and C2.

Note 1: A series resistor may be required for AT strip cut crystals.

2: For the PIC16C61 the buffer is on the OSC2 pin, all other devices have the buffer on the OSC1 pin.

FIGURE 13-5: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

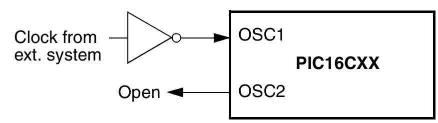


TABLE 13-12: INITIALIZATION CONDITIONS FOR ALL REGISTERS

Register	Applicable Devices														Power-on Reset Brown-out Reset	MCLR Reset during: – normal operation – SLEEP WDT Reset	Wake-up via interrupt or WDT Wake-up
W	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	N/A	N/A	N/A
TMR0	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000h	0000h	PC + 1(2)
STATUS	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0001 1xxx	000q quuu(3)	uuuq quuu(3)
FSR	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	---x xxxx	---u uuuu	---u uuuu
	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	--xx xxxx	--uu uuuu	--uu uuuu
PORTB	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTC	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTD	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTE	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	---- -xxx	---- -uuu	---- -uuu
PCLATH	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	---0 0000	---0 0000	---u uuuu
INTCON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 000x	0000 000u	uuuu uuuu(1)
PIR1	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	00-- 0000	00-- 0000	uu-- uuuu(1)
	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu(1)
PIR2	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	---- ---0	---- ---0	---- ---u(2)
TMR1L	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	--00 0000	--uu uuuu	--uu uuuu
TMR2	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu
T2CON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	-000 0000	-000 0000	-uuu uuuu
SSPBUF	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu
CCPR1L	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	--00 0000	--00 0000	--uu uuuu
RCSTA	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 -00x	0000 -00x	uuuu -uuu
TXREG	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu
RCREG	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu
CCPR2L	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR2H	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP2CON	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	0000 0000	0000 0000	uuuu uuuu
OPTION	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	1111 1111	1111 1111	uuuu uuuu
TRISA	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	---1 1111	---1 1111	---u uuuu
	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	--11 1111	--11 1111	--uu uuuu
TRISB	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	1111 1111	1111 1111	uuuu uuuu
TRISC	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	1111 1111	1111 1111	uuuu uuuu

Legend: u = unchanged, x = unknown, - = unimplemented bit read as '0', q = value depends on condition.

Note 1: One or more bits in INTCON, PIR1 and/or PIR2 will be affected (to cause wake-up).

2: When the wake-up is due to an interrupt and the global enable bit, GIE is set, the PC is loaded with the interrupt vector (0004h) after execution of PC + 1.

3: See Table 13-10 and Table 13-11 for reset value for specific conditions.

13.6 Context Saving During Interrupts

Applicable Devices													
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt i.e., W register and STATUS register. This will have to be implemented in software.

Example 13-1 stores and restores the STATUS and W registers. Example 13-2 stores and restores the STATUS, W, and PCLATH registers (Devices with paged program memory). For all PIC16C6X devices with greater than 1K of program memory (all devices except PIC16C61), the register, W_TEMP, must be defined in banks and must be defined at the same offset from the bank base address (i.e., if W_TEMP is defined at 0x20 in bank 0, it must also be defined at 0xA0 in bank 1, 0x120 in bank 2, and 0x1A0 in bank 3).

The examples:

a) Stores the W register
b) Stores the STATUS register in bank 0
c) Stores PCLATH
d) Executes ISR code
e) Restores PCLATH
f) Restores STATUS register (and bank select bit)
g) Restores W register

EXAMPLE 13-1: SAVING STATUS AND W REGISTERS IN RAM (PIC16C61)

```
MOVWF    W_TEMP           ;Copy W to TEMP register, could be bank one or zero
SWAPF    STATUS,W         ;Swap status to be saved into W
MOVWF    STATUS_TEMP      ;Save status to bank zero STATUS_TEMP register
:
:(ISR)
:
SWAPF    STATUS_TEMP,W    ;Swap STATUS_TEMP register into W
                          ;(sets bank to original state)
MOVWF    STATUS           ;Move W into STATUS register
SWAPF    W_TEMP,F         ;Swap W_TEMP
SWAPF    W_TEMP,W         ;Swap W_TEMP into W
```

EXAMPLE 13-2: SAVING STATUS, W, AND PCLATH REGISTERS IN RAM (ALL OTHER PIC16C6X DEVICES)

```
MOVWF    W_TEMP           ;Copy W to TEMP register, could be bank one or zero
SWAPF    STATUS,W         ;Swap status to be saved into W
CLRF     STATUS           ;bank 0, regardless of current bank, Clears IRP,RP1,RP0
MOVWF    STATUS_TEMP      ;Save status to bank zero STATUS_TEMP register
MOVF     PCLATH, W        ;Only required if using pages 1, 2 and/or 3
MOVWF    PCLATH_TEMP      ;Save PCLATH into W
CLRF     PCLATH           ;Page zero, regardless of current page
BCF      STATUS, IRP      ;Return to Bank 0
MOVF     FSR, W           ;Copy FSR to W
MOVWF    FSR_TEMP         ;Copy FSR from W to FSR_TEMP
:(ISR)
:
MOVF     PCLATH_TEMP, W   ;Restore PCLATH
MOVWF    PCLATH           ;Move W into PCLATH
SWAPF    STATUS_TEMP,W    ;Swap STATUS_TEMP register into W
                          ;(sets bank to original state)
MOVWF    STATUS           ;Move W into STATUS register
SWAPF    W_TEMP,F         ;Swap W_TEMP
SWAPF    W_TEMP,W         ;Swap W_TEMP into W
```


13.8 Power-down Mode (SLEEP)

Applicable Devices														
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67	

Power-down mode is entered by executing a `SLEEP` instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, status bit $\overline{\text{PD}}$ (STATUS<3>) is cleared, status bit $\overline{\text{TO}}$ (STATUS<4>) is set, and the oscillator driver is turned off. The I/O ports maintain the status they had before the `SLEEP` instruction was executed (driving high, low, or hi-impedance).

For lowest current consumption in this mode, place all I/O pins at either V_{DD}, or V_{SS}, ensure no external circuitry is drawing current from the I/O pin, and disable external clocks. Pull all I/O pins, that are hi-impedance inputs, high or low externally to avoid switching currents caused by floating inputs. The T0CKI input should also be at V_{DD} or V_{SS} for lowest current consumption. The contribution from on-chip pull-ups on PORTB should be considered.

The $\overline{\text{MCLR}}$/V_{PP} pin must be at a logic high level (V_{IHMC}).

13.8.1 WAKE-UP FROM SLEEP

The device can wake from SLEEP through one of the following events:

1. External reset input on $\overline{\text{MCLR}}$/V_{PP} pin.
2. Watchdog Timer Wake-up (if WDT was enabled).
3. Interrupt from RB0/INT pin, RB port change, or some peripheral interrupts.

External $\overline{\text{MCLR}}$ Reset will cause a device reset. All other events are considered a continuation of program execution and cause a “wake-up”. The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits in the STATUS register can be used to determine the cause of device reset. The $\overline{\text{PD}}$ bit, which is set on power-up is cleared when `SLEEP` is invoked. The $\overline{\text{TO}}$ bit is cleared if WDT time-out occurred (and caused wake-up).

The following peripheral interrupts can wake the device from SLEEP:

1. TMR1 interrupt. Timer1 must be operating as an asynchronous counter.
2. SSP (Start/Stop) bit detect interrupt.
3. SSP transmit or receive in slave mode (SPI/I^2C).
4. CCP capture mode interrupt.
5. Parallel Slave Port read or write.
6. USART TX or RX (synchronous slave mode).

Other peripherals can not generate interrupts since during SLEEP, no on-chip Q clocks are present.

When the `SLEEP` instruction is being executed, the next instruction (PC + 1) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device continues execution at the instruction after the `SLEEP` instruction. If the GIE bit is set (enabled), the device executes the instruction after the `SLEEP` instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following `SLEEP` is not desirable, the user should have a `NOP` after the `SLEEP` instruction.

13.8.2 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a `SLEEP` instruction, the `SLEEP` instruction will complete as a NOP. Therefore, the WDT and WDT postscaler will not be cleared, the $\overline{\text{TO}}$ bit will not be set and $\overline{\text{PD}}$ bits will not be cleared.
- If the interrupt occurs **during or after** the execution of a `SLEEP` instruction, the device will immediately wake up from sleep. The `SLEEP` instruction will be completely executed before the wake-up. Therefore, the WDT and WDT postscaler will be cleared, the $\overline{\text{TO}}$ bit will be set and the $\overline{\text{PD}}$ bit will be cleared.

Even if the flag bits were checked before executing a `SLEEP` instruction, it may be possible for flag bits to become set before the `SLEEP` instruction completes. To determine whether a `SLEEP` instruction executed, test the $\overline{\text{PD}}$ bit. If the $\overline{\text{PD}}$ bit is set, the `SLEEP` instruction was executed as a NOP.

To ensure that the WDT is cleared, a `CLRWDT` instruction should be executed before a `SLEEP` instruction.

TABLE 14-2: PIC16CXX INSTRUCTION SET

Mnemonic, Operands		Description	Cycles	14-Bit Opcode MSb			LSb	Status Affected	Notes
BYTE-ORIENTED FILE REGISTER OPERATIONS									
ADDWF	**f, d**	Add W and f	1	00	0111	dfff	ffff	C,DC,Z	1,2
ANDWF	**f, d**	AND W with f	1	00	0101	dfff	ffff	Z	1,2
CLRF	**f**	Clear f	1	00	0001	lfff	ffff	Z	2
CLRW	**-**	Clear W	1	00	0001	0xxx	xxxx	Z	
COMF	**f, d**	Complement f	1	00	1001	dfff	ffff	Z	1,2
DECF	**f, d**	Decrement f	1	00	0011	dfff	ffff	Z	1,2
DECFSZ	**f, d**	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1,2,3
INCF	**f, d**	Increment f	1	00	1010	dfff	ffff	Z	1,2
INCFSZ	**f, d**	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1,2,3
IORWF	**f, d**	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	1,2
MOVF	**f, d**	Move f	1	00	1000	dfff	ffff	Z	1,2
MOVWF	**f**	Move W to f	1	00	0000	lfff	ffff		
NOP	**-**	No Operation	1	00	0000	0xx0	0000		
RLF	**f, d**	Rotate Left f through Carry	1	00	1101	dfff	ffff	C	1,2
RRF	**f, d**	Rotate Right f through Carry	1	00	1100	dfff	ffff	C	1,2
SUBWF	**f, d**	Subtract W from f	1	00	0010	dfff	ffff	C,DC,Z	1,2
SWAPF	**f, d**	Swap nibbles in f	1	00	1110	dfff	ffff		1,2
XORWF	**f, d**	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	1,2
BIT-ORIENTED FILE REGISTER OPERATIONS									
BCF	**f, b**	Bit Clear f	1	01	00bb	bfff	ffff		1,2
BSF	**f, b**	Bit Set f	1	01	01bb	bfff	ffff		1,2
BTFSC	**f, b**	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		3
BTFSS	**f, b**	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		3
LITERAL AND CONTROL OPERATIONS									
ADDLW	**k**	Add literal and W	1	11	111x	kkkk	kkkk	C,DC,Z	
ANDLW	**k**	AND literal with W	1	11	1001	kkkk	kkkk	Z	
CALL	**k**	Call subroutine	2	10	0kkk	kkkk	kkkk		
CLRWDT	**-**	Clear Watchdog Timer	1	00	0000	0110	0100	$\overline{TO}$,$\overline{PD}$	
GOTO	**k**	Go to address	2	10	1kkk	kkkk	kkkk		
IORLW	**k**	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLW	**k**	Move literal to W	1	11	00xx	kkkk	kkkk		
RETFIE	**-**	Return from interrupt	2	00	0000	0000	1001		
RETLW	**k**	Return with literal in W	2	11	01xx	kkkk	kkkk		
RETURN	**-**	Return from Subroutine	2	00	0000	0000	1000		
SLEEP	**-**	Go into standby mode	1	00	0000	0110	0011	$\overline{TO}$,$\overline{PD}$	
SUBLW	**k**	Subtract W from literal	1	11	110x	kkkk	kkkk	C,DC,Z	
XORLW	**k**	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	

Note 1: When an I/O register is modified as a function of itself (e.g., `MOVF PORTB, 1`), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

2: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 Module.

3: If Program Counter (PC) is modified or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

14.1 Instruction Descriptions

ADDLW **Add Literal and W**

Syntax: [*label*] ADDLW k

Operands: $0 \leq k \leq 255$

Operation: (W) + k → (W)

Status Affected: C, DC, Z

Encoding:

11	111x	kkkk	kkkk

Description: The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process data	Write to W

Example: `ADDLW 0x15`

Before Instruction
W = 0x10
After Instruction
W = 0x25

ANDLW **AND Literal with W**

Syntax: [*label*] ANDLW k

Operands: $0 \leq k \leq 255$

Operation: (W) .AND. (k) → (W)

Status Affected: Z

Encoding:

11	1001	kkkk	kkkk

Description: The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal "k"	Process data	Write to W

Example `ANDLW 0x5F`

Before Instruction
W = 0xA3
After Instruction
W = 0x03

ADDWF **Add W and f**

Syntax: [*label*] ADDWF f,d

Operands: $0 \leq f \leq 127$
$d \in [0,1]$

Operation: (W) + (f) → (destination)

Status Affected: C, DC, Z

Encoding:

00	0111	dfff	ffff

Description: Add the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write to destination

Example `ADDWF FSR, 0`

Before Instruction
W = 0x17
FSR = 0xC2
After Instruction
W = 0xD9
FSR = 0xC2

ANDWF **AND W with f**

Syntax: [*label*] ANDWF f,d

Operands: $0 \leq f \leq 127$
$d \in [0,1]$

Operation: (W) .AND. (f) → (destination)

Status Affected: Z

Encoding:

00	0101	dfff	ffff

Description: AND the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write to destination

Example `ANDWF FSR, 1`

Before Instruction
W = 0x17
FSR = 0xC2
After Instruction
W = 0x17
FSR = 0x02

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

15.3 DC Characteristics: PIC16C61-04 (Commercial, Industrial, Extended) PIC16C61-20 (Commercial, Industrial, Extended) PIC16LC61-04 (Commercial, Industrial)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C for extended, -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial Operating voltage VDD range as described in DC spec Section 15.1 and Section 15.2.					
Param No.	**Characteristic**	**Sym**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	Input Low Voltage						
	I/O ports	VIL					
D030	with TTL buffer		Vss	-	0.15VDD	V	For entire VDD range
D030A			VSS	-	0.8V	V	4.5V ≤ VDD ≤ 5.5V
D031	with Schmitt Trigger buffer		Vss	-	0.2VDD	V	
D032	$\overline{\text{MCLR}}$, OSC1 (in RC mode)		Vss	-	0.2VDD	V	
D033	OSC1 (in XT, HS and LP)		Vss	-	0.3VDD	V	Note1
	Input High Voltage						
	I/O ports	VIH		-			
D040	with TTL buffer		2.0	-	VDD	V	4.5V ≤ VDD ≤ 5.5V
D040A			0.25VDD + 0.8V	-	VDD	V	For entire VDD range
D041	with Schmitt Trigger buffer		0.85VDD	-	VDD	V	For entire VDD range
D042	$\overline{\text{MCLR}}$		0.85VDD	-	VDD	V	
D042A	OSC1 (XT, HS and LP)		0.7VDD	-	VDD	V	Note1
D043	OSC1 (in RC mode)		0.9VDD	-	VDD	V	
D070	PORTB weak pull-up current	IPURB	50	250	† 400	μA	VDD = 5V, VPIN = VSS
	Input Leakage Current (Notes 2, 3)						
D060	I/O ports	IIL	-	-	±1	μA	Vss ≤ VPIN ≤ VDD, Pin at hi-impedance
D061	$\overline{\text{MCLR}}$, RA4/T0CKI		-	-	±5	μA	Vss ≤ VPIN ≤ VDD
D063	OSC1		-	-	±5	μA	Vss ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
	Output Low Voltage						
D080	I/O ports	VOL	-	-	0.6	V	IOL = 8.5 mA, VDD = 4.5V, -40°C to +85°C
D080A			-	-	0.6	V	IOL = 7.0 mA, VDD = 4.5V, -40°C to +125°C
D083	OSC2/CLKOUT (RC osc config)		-	-	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40°C to +85°C
D083A			-	-	0.6	V	IOL = 1.2 mA, VDD = 4.5V, -40°C to +125°C

* The parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

Data based on matrix samples. See first page of this section for details.

FIGURE 16-17: TRANSCONDUCTANCE (gm) OF LP OSCILLATOR vs. VDD

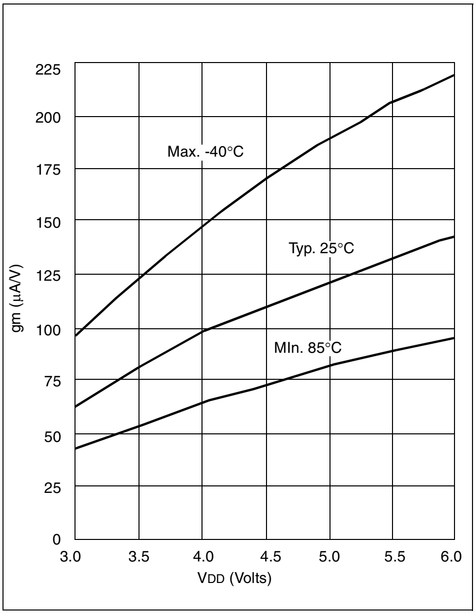


FIGURE 16-18: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD

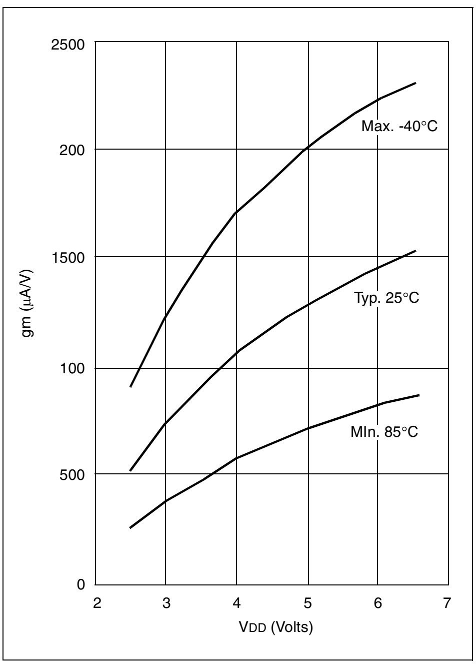


FIGURE 16-19: IOH vs. VOH, VDD = 3V

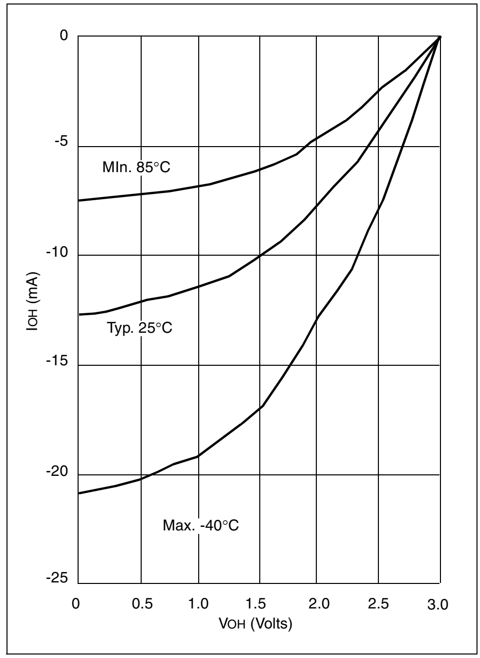
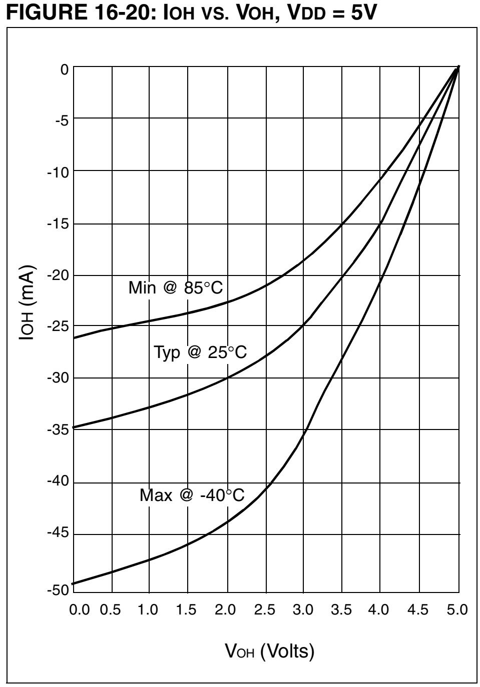


FIGURE 16-20: IOH vs. VOH, VDD = 5V



Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

NOTES:

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C for extended, -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial Operating voltage VDD range as described in DC spec Section 20.1 and Section 20.2					
Param No.	**Characteristic**	**Sym**	**Min**	**Typ †**	**Max**	**Units**	**Conditions**
	Output High Voltage						
D090	I/O ports (Note 3)	VOH	VDD-0.7	-	-	V	IOH = -3.0 mA, VDD = 4.5V, -40°C to +85°C
D090A			VDD-0.7	-	-	V	IOH = -2.5 mA, VDD = 4.5V, -40°C to +125°C
D092	OSC2/CLKOUT (RC osc config)		VDD-0.7	-	-	V	IOH = -1.3 mA, VDD = 4.5V, -40°C to +85°C
D092A			VDD-0.7	-	-	V	IOH = -1.0 mA, VDD = 4.5V, -40°C to +125°C
D150*	**Open-Drain High Voltage**	VOD	-	-	14	V	RA4 pin
	Capacitive Loading Specs on Output Pins						
D100	OSC2 pin	COSC2	-	-	15	pF	In XT, HS and LP modes when external clock is used to drive OSC1.
D101	All I/O pins and OSC2 (in RC mode)	CIO	-	-	50	pF	
D102	SCL, SDA in I^{2}C mode	Cb	-	-	400	pF	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

21.3 DC Characteristics: PIC16CR63/R65-04 (Commercial, Industrial) PIC16CR63/R65-10 (Commercial, Industrial) PIC16CR63/R65-20 (Commercial, Industrial) PIC16LCR63/R65-04 (Commercial, Industrial)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial Operating voltage VDD range as described in DC spec Section 21.1 and Section 21.2					
Param No.	**Characteristic**	**Sym**	**Min**	**Typ †**	**Max**	**Units**	**Conditions**
	Input Low Voltage						
	I/O ports	VIL					
D030	with TTL buffer		VSS	-	0.15VDD	V	For entire VDD range
D030A			VSS	-	0.8V	V	4.5V ≤ VDD ≤ 5.5V
D031	with Schmitt Trigger buffer		VSS	-	0.2VDD	V	
D032	$\overline{\text{MCLR}}$, OSC1 (in RC mode)		Vss	-	0.2VDD	V	
D033	OSC1 (in XT, HS and LP)		Vss	-	0.3VDD	V	Note1
	Input High Voltage						
	I/O ports	VIH		-			
D040	with TTL buffer		2.0	-	VDD	V	4.5V ≤ VDD ≤ 5.5V
D040A			0.25VDD + 0.8V	-	VDD	V	For entire VDD range
D041	with Schmitt Trigger buffer		0.8VDD	-	VDD	V	For entire VDD range
D042	$\overline{\text{MCLR}}$		0.8VDD	-	VDD	V	
D042A	OSC1 (XT, HS and LP)		0.7VDD	-	VDD	V	Note1
D043	OSC1 (in RC mode)		0.9VDD	-	VDD	V	
D070	PORTB weak pull-up current	IPURB	50	250	400	μA	VDD = 5V, VPIN = VSS
	Input Leakage Current (Notes 2, 3)						
D060	I/O ports	IIL	-	-	±1	μA	Vss ≤ VPIN ≤ VDD, Pin at hi-impedance
D061	$\overline{\text{MCLR}}$, RA4/T0CKI		-	-	±5	μA	Vss ≤ VPIN ≤ VDD
D063	OSC1		-	-	±5	μA	Vss ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
	Output Low Voltage						
D080	I/O ports	VOL	-	-	0.6	V	IOL = 8.5 mA, VDD = 4.5V, -40°C to +85°C
D083	OSC2/CLKOUT (RC osc config)		-	-	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40°C to +85°C
	Output High Voltage						
D090	I/O ports (Note 3)	VOH	VDD-0.7	-	-	V	IOH = -3.0 mA, VDD = 4.5V, -40°C to +85°C
D092	OSC2/CLKOUT (RC osc config)		VDD-0.7	-	-	V	IOH = -1.3 mA, VDD = 4.5V, -40°C to +85°C
D150*	**Open-Drain High Voltage**	VOD	-	-	14	V	RA4 pin

* These parameters are characterized but not tested.

† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

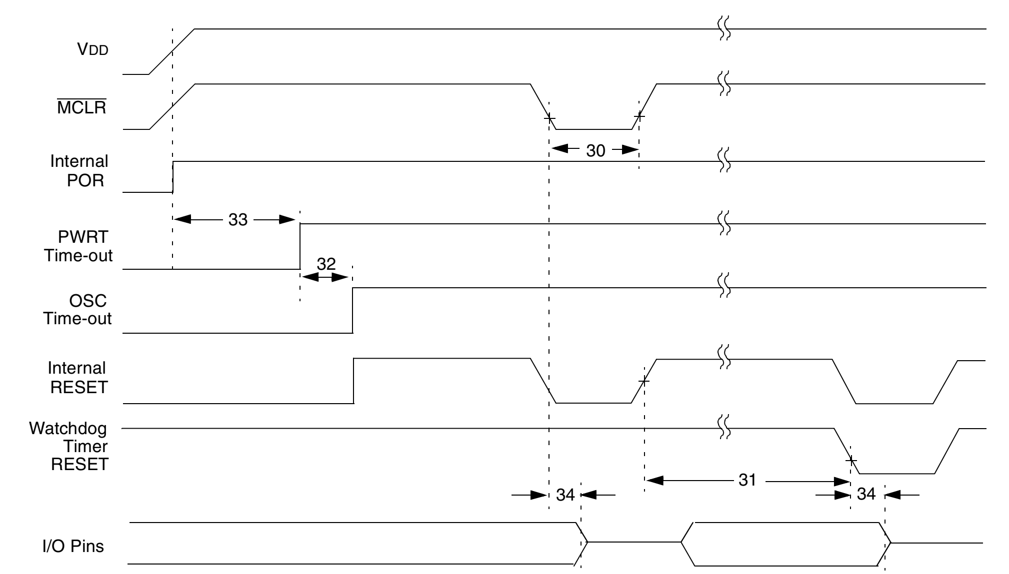
Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

FIGURE 22-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING



Note: Refer to Figure 22-1 for load conditions.

FIGURE 22-5: BROWN-OUT RESET TIMING

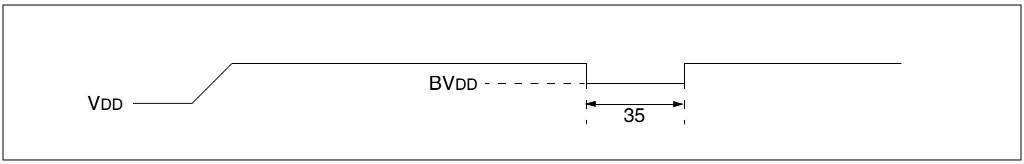


TABLE 22-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET REQUIREMENTS

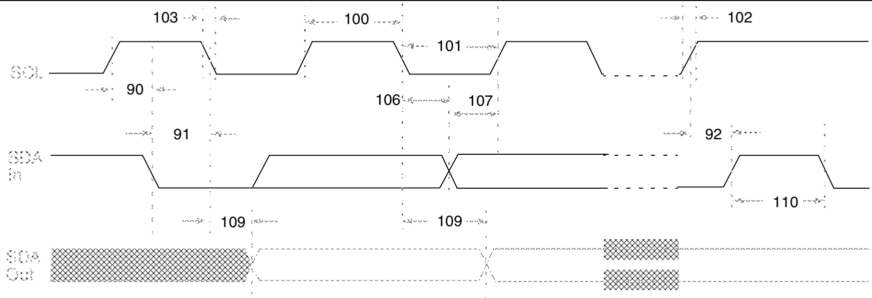
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	TmcL	$\overline{MCLR}$ Pulse Width (low)	2	—	—	µs	VDD = 5V, -40°C to +125°C
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	VDD = 5V, -40°C to +125°C
32	Tost	Oscillation Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
33*	Tpwrt	Power-up Timer Period	28	72	132	ms	VDD = 5V, -40°C to +125°C
34	TIOZ	I/O Hi-impedance from $\overline{MCLR}$ Low or WDT reset	—	—	2.1	µs	
35	TBOR	Brown-out Reset Pulse Width	100	—	—	µs	VDD ≤ BVDD (D005)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

FIGURE 22-14: I^2C BUS DATA TIMING



Note: Refer to Figure 22-1 for load conditions

TABLE 22-10: I^2C BUS DATA REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Max	Units	Conditions
100*	THIGH	Clock high time	100 kHz mode	4.0	—	µs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	µs	Device must operate at a minimum of 10 MHz
			SSP Module	1.5TCY	—		
101*	TLOW	Clock low time	100 kHz mode	4.7	—	µs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	µs	Device must operate at a minimum of 10 MHz
			SSP Module	1.5TCY	—		
102*	TR	SDA and SCL rise time	100 kHz mode	—	1000	ns	
			400 kHz mode	20 + 0.1Cb	300	ns	Cb is specified to be from 10-400 pF
103*	TF	SDA and SCL fall time	100 kHz mode	—	300	ns	
			400 kHz mode	20 + 0.1Cb	300	ns	Cb is specified to be from 10-400 pF
90*	TSU:STA	START condition setup time	100 kHz mode	4.7	—	µs	Only relevant for repeated START condition
			400 kHz mode	0.6	—	µs	
91*	THD:STA	START condition hold time	100 kHz mode	4.0	—	µs	After this period the first clock pulse is generated
			400 kHz mode	0.6	—	µs	
106*	THD:DAT	Data input hold time	100 kHz mode	0	—	ns	
			400 kHz mode	0	0.9	µs	
107*	TSU:DAT	Data input setup time	100 kHz mode	250	—	ns	Note 2
			400 kHz mode	100	—	ns	
92*	TSU:STO	STOP condition setup time	100 kHz mode	4.7	—	µs	
			400 kHz mode	0.6	—	µs	
109*	TAA	Output valid from clock	100 kHz mode	—	3500	ns	Note 1
			400 kHz mode	—	—	ns	
110*	TBUF	Bus free time	100 kHz mode	4.7	—	µs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	µs	
	Cb	Bus capacitive loading		—	400	pF	

* These parameters are characterized but not tested.

Note 1: As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

2: A fast-mode (400 kHz) I^2C-bus device can be used in a standard-mode (100 kHz) I^2C-bus system, but the requirement Tsu:DAT $\geq$ 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line TR max.+tsu;DAT = 1000 + 250 = 1250 ns (according to the standard-mode I^2C bus specification) before the SCL line is released.

