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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	33
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	192 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16c65a-04-l">https://www.e-xfl.com/product-detail/microchip-technology/pic16c65a-04-l</a>

# PIC16C6X

**TABLE 4-6: SPECIAL FUNCTION REGISTERS FOR THE PIC16C66/67**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets <sup>(3)</sup>	
Bank 0												
00h <sup>(1)</sup>	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	0000 0000	
01h	TMR0	Timer0 module's register								xxxx xxxx	uuuu uuuu	
02h <sup>(1)</sup>	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000	
03h <sup>(1)</sup>	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu	
04h <sup>(1)</sup>	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu	
05h	PORTA	—	—	PORTA Data Latch when written: PORTA pins when read						- -xx xxxx	- -uu uuuu	
06h	PORTB	PORTB Data Latch when written: PORTB pins when read								xxxx xxxx	uuuu uuuu	
07h	PORTC	PORTC Data Latch when written: PORTC pins when read								xxxx xxxx	uuuu uuuu	
08h <sup>(5)</sup>	PORTD	PORTD Data Latch when written: PORTD pins when read								xxxx xxxx	uuuu uuuu	
09h <sup>(5)</sup>	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu	
0Ah <sup>(1,2)</sup>	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter						---0 0000	---0 0000
0Bh <sup>(1)</sup>	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u	
0Ch	PIR1	PSPIF <sup>(6)</sup>	(4)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000	
0Dh	PIR2	—	—	—	—	—	—	—	CCP2IF	---- --0	---- --0	
0Eh	TMR1L	Holding register for the Least Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu	
0Fh	TMR1H	Holding register for the Most Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu	
10h	T1CON	—	—	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	- -00 0000	- -uu uuuu	
11h	TMR2	Timer2 module's register								0000 0000	0000 0000	
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000	
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu	
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000	
15h	CCPR1L	Capture/Compare/PWM1 (LSB)								xxxx xxxx	uuuu uuuu	
16h	CCPR1H	Capture/Compare/PWM1 (MSB)								xxxx xxxx	uuuu uuuu	
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	- -00 0000	- -00 0000	
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x	
19h	TXREG	USART Transmit Data Register								0000 0000	0000 0000	
1Ah	RCREG	USART Receive Data Register								0000 0000	0000 0000	
1Bh	CCPR2L	Capture/Compare/PWM2 (LSB)								xxxx xxxx	uuuu uuuu	
1Ch	CCPR2H	Capture/Compare/PWM2 (MSB)								xxxx xxxx	uuuu uuuu	
1Dh	CCP2CON	—	—	CCP2X	CCP2Y	CCP2M3	CCP2M2	CCP2M1	CCP2M0	- -00 0000	- -00 0000	
1Eh-1Fh	—	Unimplemented								—	—	

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented location read as '0'.  
Shaded locations are unimplemented, read as '0'.

Note 1: These registers can be addressed from any bank.

2: The upper byte of the Program Counter (PC) is not directly accessible. PCLATH is a holding register for the PC whose contents are transferred to the upper byte of the program counter. (PC<12:8>)

3: Other (non power-up) resets include external reset through MCLR and the Watchdog Timer reset.

4: PIE1<6> and PIR1<6> are reserved on the PIC16C66/67, always maintain these bits clear.

5: PORTD, PORTE, TRISD, and TRISE are not implemented on the PIC16C66, read as '0'.

6: PSPIF (PIR1<7>) and PSPIE (PIE1<7>) are reserved on the PIC16C66, maintain these bits clear.

# PIC16C6X

## 4.2.2.2 OPTION REGISTER

Applicable Devices															
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67		

The OPTION register is a readable and writable register which contains various control bits to configure the TMR0/WDT prescaler, the external INT interrupt, TMR0, and the weak pull-ups on PORTB.

**Note:** To achieve a 1:1 prescaler assignment for TMR0 register, assign the prescaler to the Watchdog Timer.

FIGURE 4-10: OPTION REGISTER (ADDRESS 81h, 181h)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
RBP $\bar{U}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit,  
read as '0'  
- n = Value at POR reset

bit 7: **RBP $\bar{U}$** : PORTB Pull-up Enable bit  
1 = PORTB pull-ups are disabled  
0 = PORTB pull-ups are enabled by individual port latch values

bit 6: **INTEDG**: Interrupt Edge Select bit  
1 = Interrupt on rising edge of RB0/INT pin  
0 = Interrupt on falling edge of RB0/INT pin

bit 5: **T0CS**: TMR0 Clock Source Select bit  
1 = Transition on RA4/T0CKI pin  
0 = Internal instruction cycle clock (CLKOUT)

bit 4: **T0SE**: TMR0 Source Edge Select bit  
1 = Increment on high-to-low transition on RA4/T0CKI pin  
0 = Increment on low-to-high transition on RA4/T0CKI pin

bit 3: **PSA**: Prescaler Assignment bit  
1 = Prescaler is assigned to the WDT  
0 = Prescaler is assigned to the Timer0 module

bit 2-0: **PS2:PS0**: Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

**FIGURE 4-18: PIR1 REGISTER FOR PIC16C64/64A/R64 (ADDRESS 0Ch)**

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
PSPIF	—	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF

bit7 bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, read as '0'  
- n = Value at POR reset

bit 7: **PSPIF:** Parallel Slave Port Interrupt Flag bit  
1 = A read or a write operation has taken place (must be cleared in software)  
0 = No read or write operation has taken place

bit 6: **Reserved:** Always maintain this bit clear.

bit 5-4: **Unimplemented:** Read as '0'

bit 3: **SSPIF:** Synchronous Serial Port Interrupt Flag bit  
1 = The transmission/reception is complete (must be cleared in software)  
0 = Waiting to transmit/receive

bit 2: **CCP1IF:** CCP1 Interrupt Flag bit  
Capture Mode  
1 = A TMR1 register capture occurred (must be cleared in software)  
0 = No TMR1 register capture occurred  
Compare Mode  
1 = A TMR1 register compare match occurred (must be cleared in software)  
0 = No TMR1 register compare match occurred  
PWM Mode  
Unused in this mode

bit 1: **TMR2IF:** TMR2 to PR2 Match Interrupt Flag bit  
1 = TMR2 to PR2 match occurred (must be cleared in software)  
0 = No TMR2 to PR2 match occurred

bit 0: **TMR1IF:** TMR1 Overflow Interrupt Flag bit  
1 = TMR1 register overflow occurred (must be cleared in software)  
0 = No TMR1 register occurred

Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

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**TABLE 10-5: REGISTERS ASSOCIATED WITH PWM AND TIMER2**

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
0Bh,8Bh 10Bh,18Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF <sup>(2)</sup>	<sup>(3)</sup>	RCIF <sup>(1)</sup>	TXIF <sup>(1)</sup>	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
0Dh <sup>(4)</sup>	PIR2	—	—	—	—	—	—	—	CCP2IF	----- 0	----- 0
8Ch	PIE1	PSPIE <sup>(2)</sup>	<sup>(3)</sup>	RCIE <sup>(1)</sup>	TXIE <sup>(1)</sup>	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
8Dh <sup>(4)</sup>	PIE2	—	—	—	—	—	—	—	CCP2IE	----- 0	----- 0
87h	TRISC	PORTC Data Direction register								1111 1111	1111 1111
11h	TMR2	Timer2 module's register								0000 0000	0000 0000
92h	PR2	Timer2 module's Period register								1111 1111	1111 1111
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
15h	CCPR1L	Capture/Compare/PWM1 (LSB)								xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Compare/PWM1 (MSB)								xxxx xxxx	uuuu uuuu
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000
1Bh <sup>(4)</sup>	CCPR2L	Capture/Compare/PWM2 (LSB)								xxxx xxxx	uuuu uuuu
1Ch <sup>(4)</sup>	CCPR2H	Capture/Compare/PWM2 (MSB)								xxxx xxxx	uuuu uuuu
1Dh <sup>(4)</sup>	CCP2CON	—	—	CCP2X	CCP2Y	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used in this mode.

Note 1: These bits are associated with the USART module, which is implemented on the PIC16C63/R63/65/65A/R65/66/67 only.

2: Bits PSPIE and PSPIF are reserved on the PIC16C62/62A/R62/63/R63/66, always maintain these bits clear.

3: The PIR1<6> and PIE1<6> bits are reserved, always maintain these bits clear.

4: These registers are associated with the CCP2 module, which is only implemented on the PIC16C63/R63/65/65A/R65/66/67.

## 11.2 SPI Mode for PIC16C62/62A/R62/63/ R63/64/64A/R64/65/65A/R65

This section contains register definitions and operational characteristics of the SPI module for the PIC16C62, PIC16C62A, PIC16CR62, PIC16C63, PIC16CR63, PIC16C64, PIC16C64A, PIC16CR64, PIC16C65, PIC16C65A, PIC16CR65.

**FIGURE 11-1: SSPSTAT: SYNC SERIAL PORT STATUS REGISTER (ADDRESS 94h)**

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	D/ $\bar{A}$	P	S	R/ $\bar{W}$	UA	BF
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, read as '0'  
- n = Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5: **D/ $\bar{A}$ :** Data/Address bit ( $I^2C$  mode only)  
1 = Indicates that the last byte received or transmitted was data  
0 = Indicates that the last byte received or transmitted was address

bit 4: **P:** Stop bit ( $I^2C$  mode only. This bit is cleared when the SSP module is disabled, SSPEN is cleared)  
1 = Indicates that a stop bit has been detected last (this bit is '0' on RESET)  
0 = Stop bit was not detected last

bit 3: **S:** Start bit ( $I^2C$  mode only. This bit is cleared when the SSP module is disabled, SSPEN is cleared)  
1 = Indicates that a start bit has been detected last (this bit is '0' on RESET)  
0 = Start bit was not detected last

bit 2: **R/ $\bar{W}$ :** Read/Write bit information ( $I^2C$  mode only)  
This bit holds the R/W bit information following the last address match. This bit is valid from the address match to the next start bit, stop bit, or  $\bar{ACK}$  bit.  
1 = Read  
0 = Write

bit 1: **UA:** Update Address (10-bit  $I^2C$  mode only)  
1 = Indicates that the user needs to update the address in the SSPADD register  
0 = Address does not need to be updated

bit 0: **BF:** Buffer Full Status bit  
Receive (SPI and  $I^2C$  modes)  
1 = Receive complete, SSPBUF is full  
0 = Receive not complete, SSPBUF is empty  
Transmit ( $I^2C$  mode only)  
1 = Transmit in progress, SSPBUF is full  
0 = Transmit complete, SSPBUF is empty

To enable the serial port, SSP Enable bit, SSPEN (SSPCON<5>) must be set. To reset or reconfigure SPI mode, clear bit SSPEN, re-initialize the SSPCON register, and then set bit SSPEN. This configures the SDI, SDO, SCK, and  $\overline{SS}$  pins as serial port pins. For the pins to behave as the serial port function, they must have their data direction bits (in the TRISC register) appropriately programmed. That is:

- SDI must have TRISC<4> set
- SDO must have TRISC<5> cleared
- SCK (Master mode) must have TRISC<3> cleared
- SCK (Slave mode) must have TRISC<3> set
- $\overline{SS}$  must have TRISA<5> set

Any serial port function that is not desired may be overridden by programming the corresponding data direction (TRIS) register to the opposite value. An example would be in master mode where you are only sending data (to a display driver), then both SDI and  $\overline{SS}$  could be used as general purpose outputs by clearing their corresponding TRIS register bits.

Figure 11-10 shows a typical connection between two microcontrollers. The master controller (Processor 1) initiates the data transfer by sending the SCK signal. Data is shifted out of both shift registers on their programmed clock edge, and latched on the opposite edge of the clock. Both processors should be programmed to same Clock Polarity (CKP), then both controllers would send and receive data at the same time. Whether the data is meaningful (or dummy data) depends on the application firmware. This leads to three scenarios for data transmission:

- Master sends data — Slave sends dummy data
- Master sends data — Slave sends data
- Master sends dummy data — Slave sends data

The master can initiate the data transfer at any time because it controls the SCK. The master determines when the slave (Processor 2) is to broadcast data by the firmware protocol.

In master mode the data is transmitted/received as soon as the SSPBUF register is written to. If the SPI is only going to receive, the SCK output could be disabled (programmed as an input). The SSPSR register will continue to shift in the signal present on the SDI pin at the programmed clock rate. As each byte is received, it will be loaded into the SSPBUF register as if a normal received byte (interrupts and status bits appropriately set). This could be useful in receiver applications as a "line activity monitor" mode.

In slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched the interrupt flag bit SSPIF (PIR1<3>) is set.

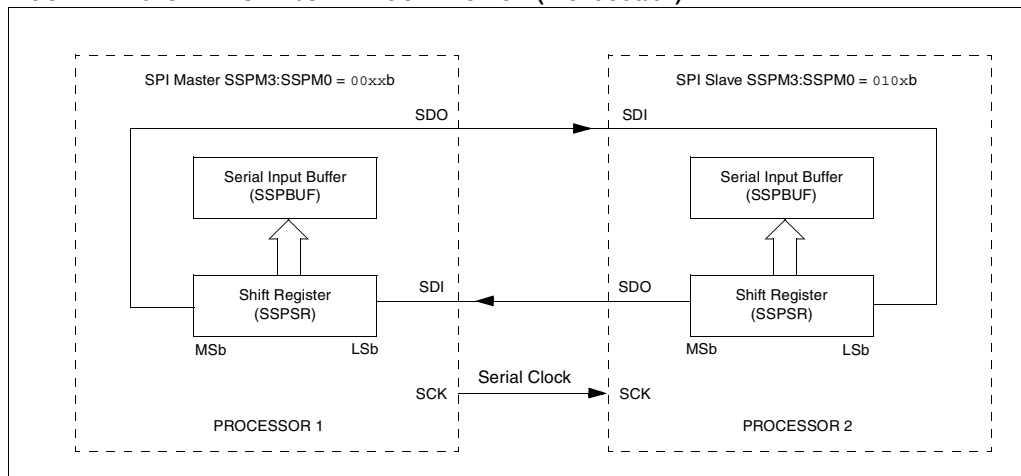
The clock polarity is selected by appropriately programming bit CKP (SSPCON<4>). This then would give waveforms for SPI communication as shown in Figure 11-11, Figure 11-12, and Figure 11-13 where the MSB is transmitted first. In master mode, the SPI clock rate (bit rate) is user programmable to be one of the following:

- FOSC/4 (or Tcy)
- FOSC/16 (or 4 • Tcy)
- FOSC/64 (or 16 • Tcy)
- Timer2 output/2

This allows a maximum bit clock frequency (at 20 MHz) of 5 MHz. When in slave mode the external clock must meet the minimum high and low times.

In sleep mode, the slave can transmit and receive data and wake the device from sleep.

**FIGURE 11-10: SPI MASTER/SLAVE CONNECTION (PIC16C66/67)**



**TABLE 12-10: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Ch	PIR1	PSPIF <sup>(1)</sup>	(2)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
19h	TXREG	USART Transmit Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	(2)	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented locations read as '0'. Shaded cells are not used for Synchronous Slave Transmission.

Note 1: PSPIF and PSPIE are reserved on the PIC16C63/R63/66, always maintain these bits clear.

2: PIR1<6> and PIE1<6> are reserved, always maintain these bits clear.

**TABLE 12-11: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Ch	PIR1	PSPIF <sup>(1)</sup>	(2)	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
1Ah	RCREG	USART Receive Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE <sup>(1)</sup>	(2)	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented locations read as '0'. Shaded cells are not used for Synchronous Slave Reception.

Note 1: PSPIF and PSPIE are reserved on the PIC16C63/R63/66, always maintain these bits clear.

2: PIR1<6> and PIE1<6> are reserved, always maintain these bits clear.



# PIC16C6X

## 13.5 Interrupts

### Applicable Devices

61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

The PIC16C6X family has up to 11 sources of interrupt. The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

**Note:** Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or global enable bit, GIE.

Global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. When bit GIE is enabled, and an interrupt flag bit and mask bit are set, the interrupt will vector immediately. Individual interrupts can be disabled through their corresponding enable bits in the INTCON register. GIE is cleared on reset.

The “return from interrupt” instruction, RETFIE, exits the interrupt routine as well as sets the GIE bit, which re-enable interrupts.

The RB0/INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flag bits are contained in the INTCON register.

The peripheral interrupt flag bits are contained in special function registers PIR1 and PIR2. The corresponding interrupt enable bits are contained in special function registers PIE1 and PIE2 and the peripheral interrupt enable bit is contained in special function register INTCON.

When an interrupt is responded to, bit GIE is cleared to disable any further interrupts, the return address is pushed onto the stack and the PC is loaded with 0004h. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid recursive interrupts.

For external interrupt events, such as the RB0/INT pin or RB port change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 13-19). The latency is the same for one or two cycle instructions. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to

avoid infinite interrupt requests. Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

**Note:** For the PIC16C61/62/64/65, if an interrupt occurs while the Global Interrupt Enable bit, GIE is being cleared, bit GIE may unintentionally be re-enabled by the user's Interrupt Service Routine (the RETFIE instruction). The events that would cause this to occur are:

1. An instruction clears the GIE bit while an interrupt is acknowledged
2. The program branches to the Interrupt vector and executes the Interrupt Service Routine.
3. The Interrupt Service Routine completes with the execution of the RETFIE instruction. This causes the GIE bit to be set (enables interrupts), and the program returns to the instruction after the one which was meant to disable interrupts.
4. Perform the following to ensure that interrupts are globally disabled.

```
LOOP BCF INTCON,GIE      ;Disable Global
                          ;Interrupt bit
      BTFSC INTCON,GIE    ;Global Interrupt
                          ;Disabled?
      GOTO LOOP          ;NO, try again
      :                  ;Yes, continue
                          ;with program flow
```

# PIC16C6X

## 13.7 Watchdog Timer (WDT)

Applicable Devices													
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67

The Watchdog Timer is a free running on-chip RC oscillator which does not require any external components. This RC oscillator is separate from the RC oscillator of the OSC1/CLKIN pin. That means that the WDT will run, even if the clock on the OSC1/CLKIN and OSC2/CLKOUT pins of the device has been stopped, for example, by execution of a `SLEEP` instruction. During normal operation, a WDT time-out generates a device reset. If the device is in `SLEEP` mode, a WDT time-out causes the device to wake-up and continue with normal operation (WDT Wake-up). The WDT can be permanently disabled by clearing configuration bit `WDTE` (Section 13.1).

### 13.7.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature,  $V_{DD}$  and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be

assigned to the WDT under software control by writing to the `OPTION` register. Thus, time-out periods up to 2.3 seconds can be realized.

The `CLRWDT` and `SLEEP` instructions clear the WDT and the postscaler, if assigned to the WDT, and prevent it from timing out and generating a device `RESET` condition.

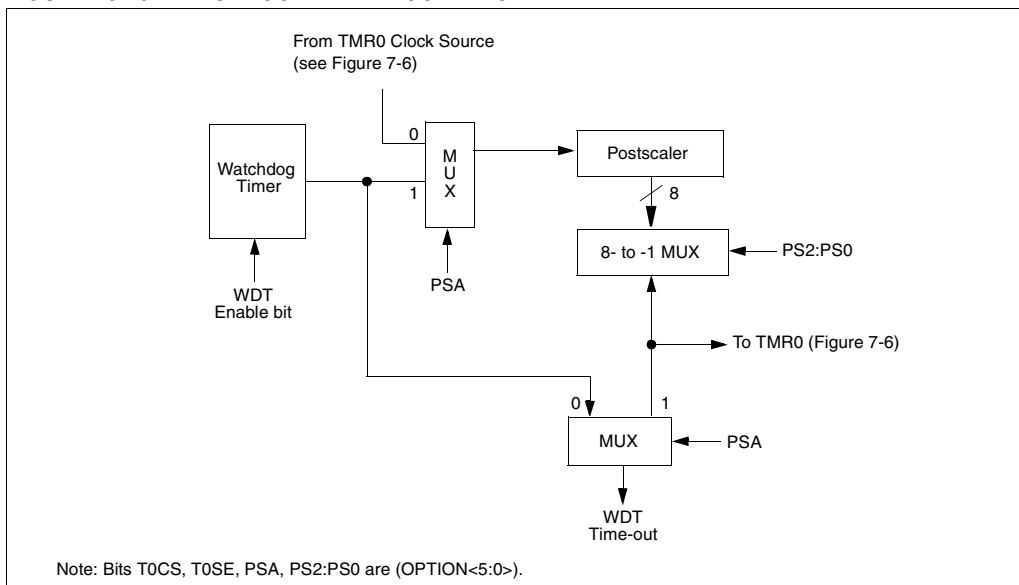
The  $\overline{TO}$  bit in the `STATUS` register will be cleared upon a WDT time-out.

### 13.7.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken in account that under worst case conditions ( $V_{DD} = \text{Min.}$ , Temperature =  $\text{Max.}$ , max. WDT prescaler) it may take several seconds before a WDT time-out occurs.

**Note:** When a `CLRWDT` instruction is executed and the prescaler is assigned to the WDT, the prescaler count will be cleared, but the prescaler assignment is not changed.

**FIGURE 13-20: WATCHDOG TIMER BLOCK DIAGRAM**



**FIGURE 13-21: SUMMARY OF WATCHDOG TIMER REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
2007h	Config. bits	(1)	BODEN <sup>(1)</sup>	CP1	CP0	PWRTE <sup>(1)</sup>	WDTE	FOSC1	FOSC0
81h,181h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0

Legend: Shaded cells are not used by the Watchdog Timer.

Note 1: See Figure 13-1, Figure 13-2, and Figure 13-3 for details of these bits for the specific device.

## 14.1 Instruction Descriptions

### ADDLW Add Literal and W

Syntax:	[ <i>label</i> ] ADDLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$(W) + k \rightarrow (W)$			
Status Affected:	C, DC, Z			
Encoding:	11	111x	kkkk	kkkk
Description:	The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read literal 'k'	Process data	Write to W

Example:

```
ADDLW    0x15

Before Instruction
W    =    0x10
After Instruction
W    =    0x25
```

### ADDWF Add W and f

Syntax:	[ <i>label</i> ] ADDWF f,d			
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$			
Operation:	$(W) + (f) \rightarrow (\text{destination})$			
Status Affected:	C, DC, Z			
Encoding:	00	0111	dfff	ffff
Description:	Add the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read register 'f'	Process data	Write to destination

Example

```
ADDWF    FSR, 0

Before Instruction
W    =    0x17
FSR =    0xC2
After Instruction
W    =    0xD9
FSR =    0xC2
```

### ANDLW AND Literal with W

Syntax:	[ <i>label</i> ] ANDLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$(W) .\text{AND}. (k) \rightarrow (W)$			
Status Affected:	Z			
Encoding:	11	1001	kkkk	kkkk
Description:	The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read literal "k"	Process data	Write to W

Example

```
ANDLW    0x5F

Before Instruction
W    =    0xA3
After Instruction
W    =    0x03
```

### ANDWF AND W with f

Syntax:	[ <i>label</i> ] ANDWF f,d			
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$			
Operation:	$(W) .\text{AND}. (f) \rightarrow (\text{destination})$			
Status Affected:	Z			
Encoding:	00	0101	dfff	ffff
Description:	AND the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read register 'f'	Process data	Write to destination

Example

```
ANDWF    FSR, 1

Before Instruction
W    =    0x17
FSR =    0xC2
After Instruction
W    =    0x17
FSR =    0x02
```

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature -40°C ≤ TA ≤ +125°C for extended, -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial					
		Operating voltage VDD range as described in DC spec Section 15.1 and Section 15.2.					
Param No.	Characteristic	Sym	Min	Typ†	Max	Units	Conditions
D090	<b>Output High Voltage</b> I/O ports (Note 3)	VOH	VDD-0.7	-	-	V	IOH = -3.0 mA, VDD = 4.5V, -40°C to +85°C
D090A			VDD-0.7	-	-	V	IOH = -2.5 mA, VDD = 4.5V, -40°C to +125°C
D092	OSC2/CLKOUT (RC osc config)		VDD-0.7	-	-	V	IOH = -1.3 mA, VDD = 4.5V, -40°C to +85°C
D092A			VDD-0.7	-	-	V	IOH = -1.0 mA, VDD = 4.5V, -40°C to +125°C
D150*	<b>Open-Drain High Voltage</b>	VOD	-	-	14	V	RA4 pin
<b>Capacitive Loading Specs on Output Pins</b>							
D100	OSC2 pin	COSC2			15	pF	In XT, HS and LP modes when external clock is used to drive OSC1.
D101	All I/O pins and OSC2 (in RC mode)	CIO			50	pF	

\* The parameters are characterized but not tested.

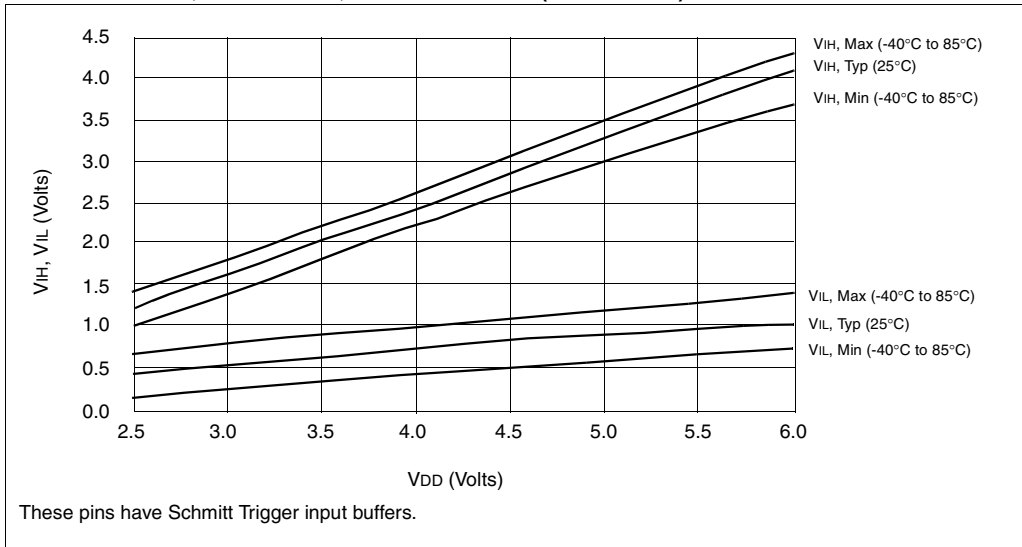
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C6X be driven with external clock in RC mode.

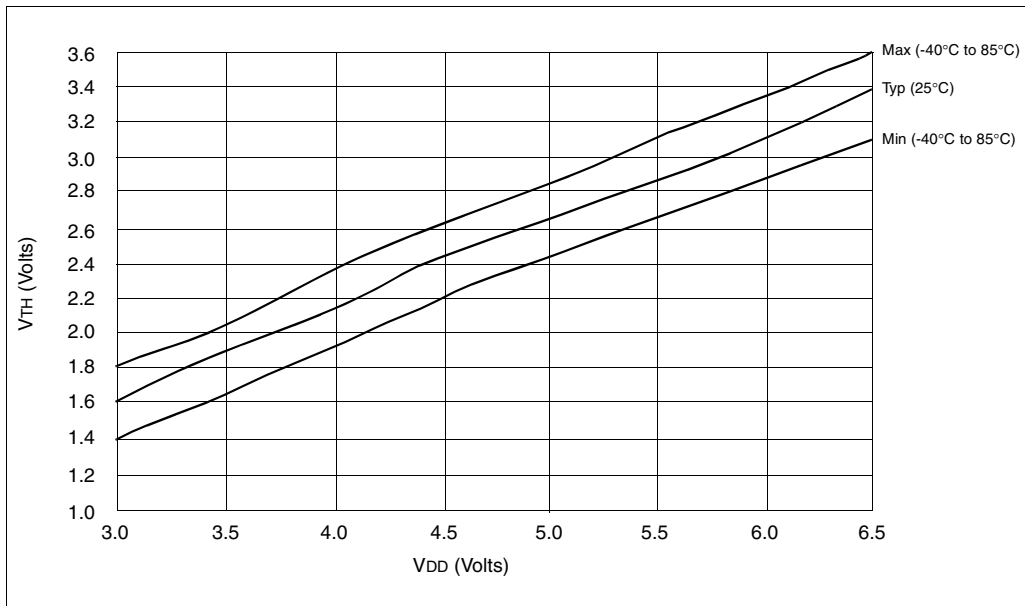
2: The leakage current on the MCLR/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

**FIGURE 16-10:  $V_{IH}$ ,  $V_{IL}$  OF  $\overline{MCLR}$ ,  $T0CKI$  AND  $OSC1$  (IN RC MODE) vs.  $V_{DD}$**



**FIGURE 16-11:  $V_{TH}$  (INPUT THRESHOLD VOLTAGE) OF  $OSC1$  INPUT (IN XT, HS, AND LP MODES) vs.  $V_{DD}$**

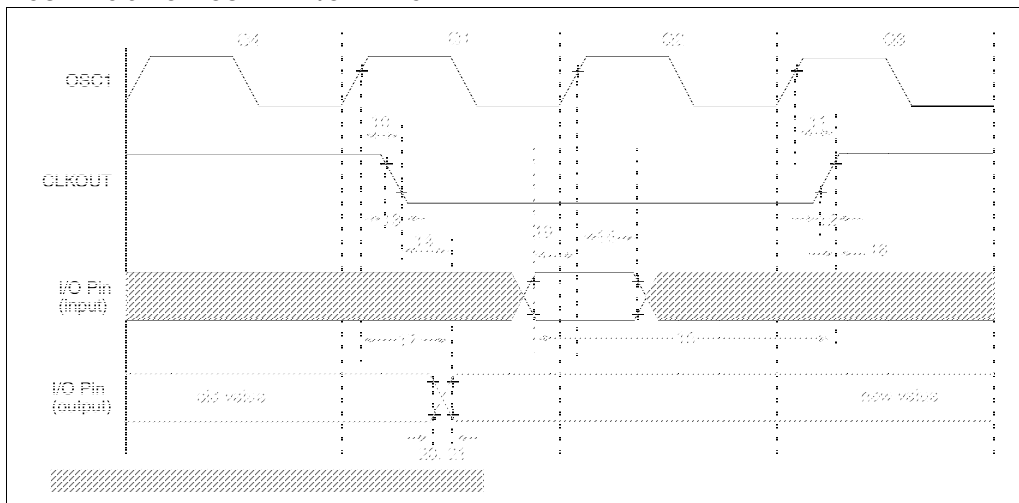


Data based on matrix samples. See first page of this section for details.

# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

**FIGURE 18-3: CLKOUT AND I/O TIMING**



**TABLE 18-3: CLKOUT AND I/O TIMING REQUIREMENTS**

Parameters	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
10*	TosH2ckL	OSC1↑ to CLKOUT↓	—	75	200	ns	Note 1
11*	TosH2ckH	OSC1↑ to CLKOUT↑	—	75	200	ns	Note 1
12*	TckR	CLKOUT rise time	—	35	100	ns	Note 1
13*	TckF	CLKOUT fall time	—	35	100	ns	Note 1
14*	TckL2ioV	CLKOUT ↓ to Port out valid	—	—	0.5T <sub>CY</sub> + 20	ns	Note 1
15*	TioV2ckH	Port in valid before CLKOUT ↑	T <sub>osc</sub> + 200	—	—	ns	Note 1
16*	TckH2ioL	Port in hold after CLKOUT ↑	0	—	—	ns	Note 1
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150	ns	
18*	TosH2ioL	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	PIC16C62A/ R62/64A/R64	100	—	—	ns
			PIC16LC62A/ R62/64A/R64	200	—	—	ns
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns	
20*	TioR	Port output rise time	PIC16C62A/ R62/64A/R64	—	10	40	ns
			PIC16LC62A/ R62/64A/R64	—	—	80	ns
21*	TioF	Port output fall time	PIC16C62A/ R62/64A/R64	—	10	40	ns
			PIC16LC62A/ R62/64A/R64	—	—	80	ns
22††	Tinp	RB0/INT pin high or low time	T <sub>CY</sub>	—	—	ns	
23††	Trbp	RB7:RB4 change in high or low time	T <sub>CY</sub>	—	—	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

†† These parameters are asynchronous events not related to any internal clock edge.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x T<sub>OSC</sub>.

## 22.0 ELECTRICAL CHARACTERISTICS FOR PIC16C66/67

### Absolute Maximum Ratings (†)

Ambient temperature under bias.....	-55°C to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD, MCLR, and RA4).....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS .....	-0.3V to +7.5V
Voltage on MCLR with respect to VSS (Note 2).....	0V to +14V
Voltage on RA4 with respect to Vss.....	0V to +14V
Total power dissipation (Note 1).....	1.0W
Maximum current out of VSS pin .....	300 mA
Maximum current into VDD pin .....	250 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > V <sub>DD</sub> ).....	±20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > V <sub>DD</sub> ) .....	±20 mA
Maximum output current sunk by any I/O pin.....	25 mA
Maximum output current sourced by any I/O pin .....	25 mA
Maximum current sunk by PORTA, PORTB, and PORTE (Note 3) (combined).....	200 mA
Maximum current sourced by PORTA, PORTB, and PORTE (Note 3) (combined) .....	200 mA
Maximum current sunk by PORTC and PORTD (Note 3) (combined) .....	200 mA
Maximum current sourced by PORTC and PORTD (Note 3) (combined) .....	200 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

**Note 2:** Voltage spikes below VSS at the MCLR/VPP pin, inducing currents greater than 80 mA, may cause latch-up. Thus, a series resistor of 50-100Ω should be used when applying a “low” level to the MCLR/VPP pin rather than pulling this pin directly to VSS.

**Note 3:** PORTD and PORTE not available on the PIC16C66.

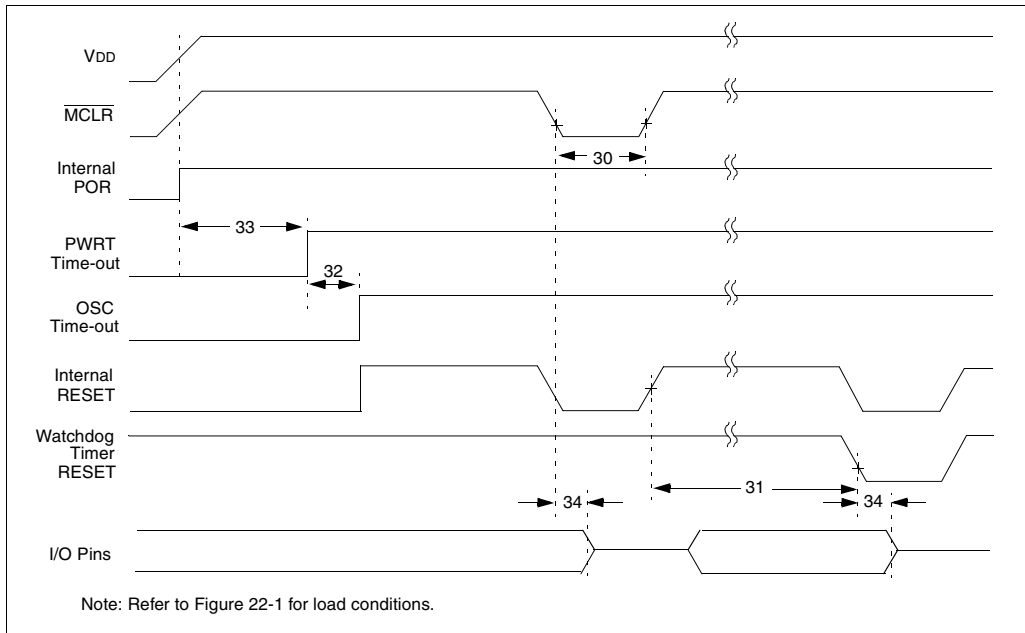
† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

**TABLE 22-1: CROSS REFERENCE OF DEVICE SPECS FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)**

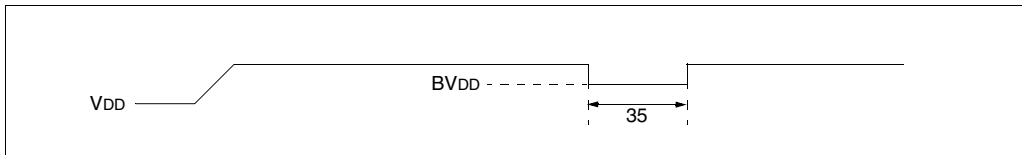
OSC	PIC16C66-04 PIC16C67-04	PIC16C66-10 PIC16C67-10	PIC16C66-20 PIC16C67-20	PIC16LC66-04 PIC16LC67-04	JW Devices
RC	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 μA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 μA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 μA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA max. at 3V IPD: 5 μA max. at 3V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 μA max. at 4V Freq: 4 MHz max.
XT	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 μA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 μA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 μA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA max. at 3V IPD: 5 μA max. at 3V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 16 μA max. at 4V Freq: 4 MHz max.
HS	VDD: 4.5V to 5.5V IDD: 13.5 mA typ. at 5.5V IPD: 1.5 μA typ. at 4.5V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 10 mA max. at 5.5V IPD: 1.5 μA typ. at 4.5V Freq: 10 MHz max.	VDD: 4.5V to 5.5V IDD: 20 mA max. at 5.5V IPD: 1.5 μA typ. at 4.5V Freq: 20 MHz max.	Not recommended for use in HS mode	VDD: 4.5V to 5.5V IDD: 20 mA max. at 5.5V IPD: 1.5 μA typ. at 4.5V Freq: 20 MHz max.
LP	VDD: 4.0V to 6.0V IDD: 52.5 μA typ. at 32 kHz, 4.0V IPD: 0.9 μA typ. at 4.0V Freq: 200 kHz max.	Not recommended for use in LP mode	Not recommended for use in LP mode	VDD: 2.5V to 6.0V IDD: 48 μA max. at 32 kHz, 3.0V IPD: 5 μA max. at 3.0V Freq: 200 kHz max.	VDD: 2.5V to 6.0V IDD: 48 μA max. at 32 kHz, 3.0V IPD: 5 μA max. at 3.0V Freq: 200 kHz max.

The shaded sections indicate oscillator selections which are tested for functionality, but not for MIN/MAX specifications. It is recommended that the user select the device type that ensures the specifications required.

**FIGURE 22-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING**



**FIGURE 22-5: BROWN-OUT RESET TIMING**



**TABLE 22-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	Tmcl	MCLR Pulse Width (low)	2	—	—	μs	VDD = 5V, -40°C to +125°C
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	VDD = 5V, -40°C to +125°C
32	Tost	Oscillation Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
33*	Tpwrt	Power-up Timer Period	28	72	132	ms	VDD = 5V, -40°C to +125°C
34	Tioz	I/O Hi-impedance from MCLR Low or WDT reset	—	—	2.1	μs	
35	TBOR	Brown-out Reset Pulse Width	100	—	—	μs	VDD ≤ BVDD (D005)

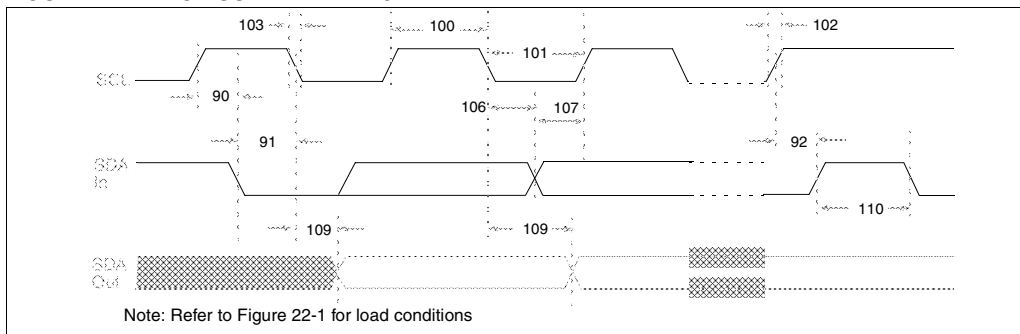
\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.



Applicable Devices	61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
--------------------	----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

**FIGURE 22-14: I<sup>2</sup>C BUS DATA TIMING**



**TABLE 22-10: I<sup>2</sup>C BUS DATA REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Max	Units	Conditions
100*	THIGH	Clock high time	100 kHz mode	4.0	—	μs
			400 kHz mode	0.6	—	μs
			SSP Module	1.5Tcy	—	—
101*	TLOW	Clock low time	100 kHz mode	4.7	—	μs
			400 kHz mode	1.3	—	μs
			SSP Module	1.5Tcy	—	—
102*	TR	SDA and SCL rise time	100 kHz mode	—	1000	ns
			400 kHz mode	20 + 0.1Cb	300	ns
103*	TF	SDA and SCL fall time	100 kHz mode	—	300	ns
			400 kHz mode	20 + 0.1Cb	300	ns
90*	TSU:STA	START condition setup time	100 kHz mode	4.7	—	μs
			400 kHz mode	0.6	—	μs
91*	THD:STA	START condition hold time	100 kHz mode	4.0	—	μs
			400 kHz mode	0.6	—	μs
106*	THD:DAT	Data input hold time	100 kHz mode	0	—	ns
			400 kHz mode	0	0.9	μs
107*	TSU:DAT	Data input setup time	100 kHz mode	250	—	ns
			400 kHz mode	100	—	ns
92*	TSU:STO	STOP condition setup time	100 kHz mode	4.7	—	μs
			400 kHz mode	0.6	—	μs
109*	TAA	Output valid from clock	100 kHz mode	—	3500	ns
			400 kHz mode	—	—	ns
110*	TBUF	Bus free time	100 kHz mode	4.7	—	μs
			400 kHz mode	1.3	—	μs
	Cb	Bus capacitive loading	—	400	pF	

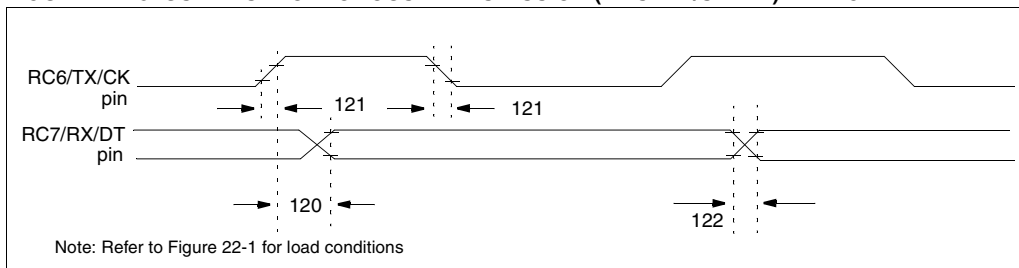
\* These parameters are characterized but not tested.

- Note 1: As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.
- Note 2: A fast-mode (400 kHz) I<sup>2</sup>C-bus device can be used in a standard-mode (100 kHz) I<sup>2</sup>C-bus system, but the requirement TSU:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line TR max.+tsu;DAT = 1000 + 250 = 1250 ns (according to the standard-mode I<sup>2</sup>C bus specification) before the SCL line is released.

# PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

**FIGURE 22-15: USART SYNCHRONOUS TRANSMISSION (MASTER/SLAVE) TIMING**



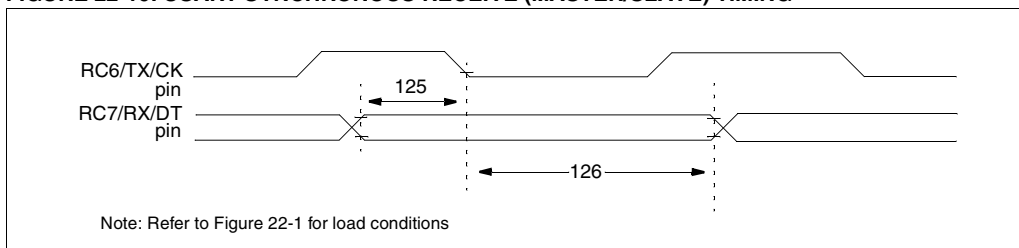
**TABLE 22-11: USART SYNCHRONOUS TRANSMISSION REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
120*	TckH2dtV	SYNC XMIT (MASTER & SLAVE) Clock high to data out valid	—	—	80	ns	
			—	—	100	ns	
121*	Tckrf	Clock out rise time and fall time (Master Mode)	—	—	45	ns	
			—	—	50	ns	
122*	TdtV	Data out rise time and fall time	—	—	45	ns	
			—	—	50	ns	

\* These parameters are characterized but not tested.

†: Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 22-16: USART SYNCHRONOUS RECEIVE (MASTER/SLAVE) TIMING**



**TABLE 22-12: USART SYNCHRONOUS RECEIVE REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
125*	TdtV2ckL	SYNC RCV (MASTER & SLAVE) Data setup before CK ↓ (DT setup time)	15	—	—	ns	
			15	—	—	ns	
126*	TckL2dtl	Data hold after CK ↓ (DT hold time)	15	—	—	ns	

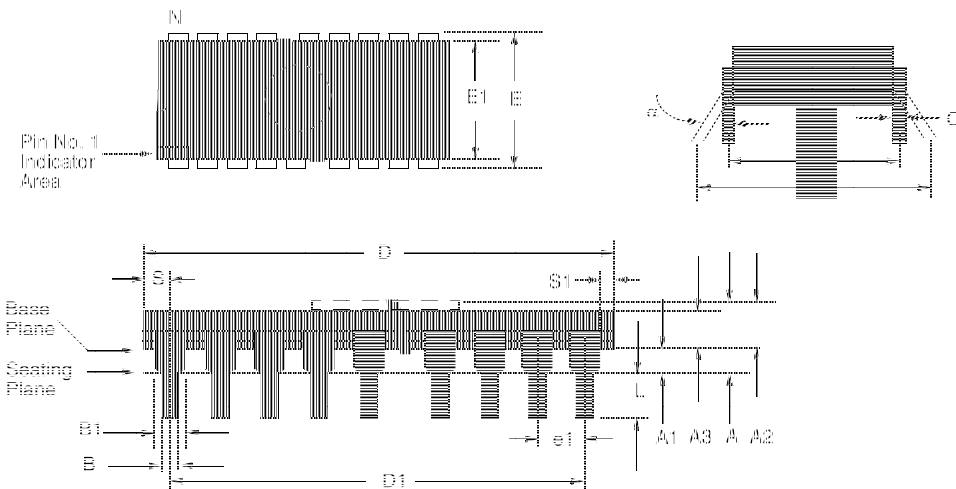
\* These parameters are characterized but not tested.

†: Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC16C6X

## 24.8 40-Lead Ceramic Cerdip Dual In-line with Window (600 mil) (JW)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Ceramic Cerdip Dual In-Line (CDP)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	4.318	5.715		0.170	0.225	
A1	0.381	1.778		0.015	0.070	
A2	3.810	4.699		0.150	0.185	
A3	3.810	4.445		0.150	0.175	
B	0.355	0.585		0.014	0.023	
B1	1.270	1.651	Typical	0.050	0.065	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.435	52.705		2.025	2.075	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	12.954	15.240		0.510	0.600	
e1	2.540	2.540	Reference	0.100	0.100	Reference
eA	14.986	16.002	Typical	0.590	0.630	Typical
eB	15.240	18.034		0.600	0.710	
L	3.175	3.810		0.125	0.150	
N	40	40		40	40	
S	1.016	2.286		0.040	0.090	
S1	0.381	1.778		0.015	0.070	

# PIC16C6X

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