



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	33
Program Memory Size	14KB (8K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c67-10-p

PIC16C6X

NOTES:

4.2.2 SPECIAL FUNCTION REGISTERS:

The Special Function Registers are registers used by the CPU and peripheral modules for controlling the desired operation of the device. These registers are implemented as static RAM.

The special function registers can be classified into two sets (core and peripheral). The registers associated with the “core” functions are described in this section and those related to the operation of the peripheral features are described in the section of that peripheral feature.

TABLE 4-1: SPECIAL FUNCTION REGISTERS FOR THE PIC16C61

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR	Value on all other resets ⁽³⁾
Bank 0											
00h ⁽¹⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	0000 0000
01h	TMR0	Timer0 module's register								xxxx xxxx	uuuu uuuu
02h ⁽¹⁾	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
03h ⁽¹⁾	STATUS	IRP ⁽⁴⁾	RP1 ⁽⁴⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	000q quuu
04h ⁽¹⁾	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu
05h	PORTA	—	—	—	PORTA Data Latch when written: PORTA pins when read					--x xxxx	--u uuuu
06h	PORTB	PORTB Data Latch when written: PORTB pins when read								xxxx xxxx	uuuu uuuu
07h	—	Unimplemented								—	—
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah ^(1,2)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					--0 0000	--0 0000
0Bh ⁽¹⁾	INTCON	GIE	—	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0-00 000x	0-00 000u
Bank 1											
80h ⁽¹⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	0000 0000
81h	OPTION	\overline{RBP}	INTEDG	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
82h ⁽¹⁾	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
83h ⁽¹⁾	STATUS	IRP ⁽⁴⁾	RP1 ⁽⁴⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	000q quuu
84h ⁽¹⁾	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu
85h	TRISA	—	—	—	PORTA Data Direction Register					--1 1111	--1 1111
86h	TRISB	PORTB Data Direction Control Register								1111 1111	1111 1111
87h	—	Unimplemented								—	—
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah ^(1,2)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					--0 0000	--0 0000
8Bh ⁽¹⁾	INTCON	GIE	—	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0-00 000x	0-00 000u

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented locations read as '0'.

Shaded locations are unimplemented and read as '0'

Note 1: These registers can be addressed from either bank.

2: The upper byte of the Program Counter (PC) is not directly accessible. PCLATH is a holding register for the PC whose contents are transferred to the upper byte of the program counter. (PC<12:8>)

3: Other (non power-up) resets include external reset through MCLR and the Watchdog Timer Reset.

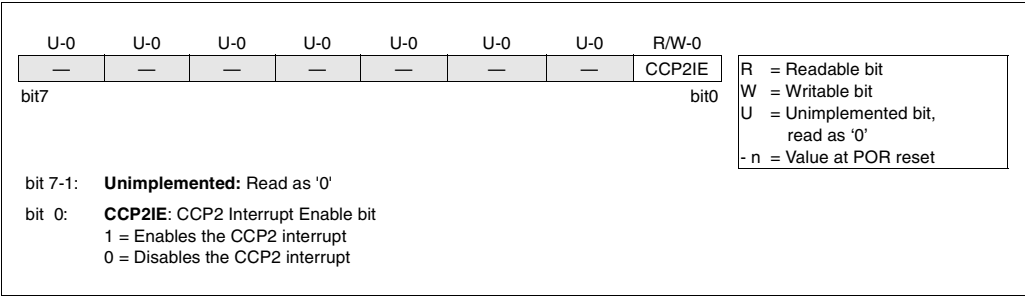
4: The IRP and RP1 bits are reserved on the PIC16C61, always maintain these bits clear.

4.2.2.6 PIE2 REGISTER

Applicable Devices															
61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67		

This register contains the CCP2 interrupt enable bit.

FIGURE 4-20: PIE2 REGISTER (ADDRESS 8Dh)



12.1 USART Baud Rate Generator (BRG)

Applicable Devices

61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

The BRG supports both the Asynchronous and Synchronous modes of the USART. It is a dedicated 8-bit baud rate generator. The SPBRG register controls the period of a free running 8-bit timer. In asynchronous mode bit BRGH (TXSTA<2>) also controls the baud rate. In synchronous mode bit BRGH is ignored. Table 12-1 shows the formula for computation of the baud rate for different USART modes which only apply in master mode (internal clock).

Given the desired baud rate and F_{osc} , the nearest integer value for the SPBRG register can be calculated using the formula in Table 12-1. From this, the error in baud rate can be determined.

Example 12-1 shows the calculation of the baud rate error for the following conditions:

$F_{osc} = 16 \text{ MHz}$
 Desired Baud Rate = 9600
 BRGH = 0
 SYNC = 0

EXAMPLE 12-1: CALCULATING BAUD RATE ERROR

$$\begin{aligned}
 \text{Desired Baud rate} &= F_{osc} / (64 (X + 1)) \\
 9600 &= 16000000 / (64 (X + 1)) \\
 X &= \lfloor 25.042 \rfloor = 25 \\
 \text{Calculated Baud Rate} &= 16000000 / (64 (25 + 1)) \\
 &= 9615 \\
 \text{Error} &= \frac{(\text{Calculated Baud Rate} - \text{Desired Baud Rate})}{\text{Desired Baud Rate}} \\
 &= (9615 - 9600) / 9600 \\
 &= 0.16\%
 \end{aligned}$$

It may be advantageous to use the high baud rate (BRGH = 1) even for slower baud clocks. This is because the $F_{osc}/(16(X + 1))$ equation can reduce the baud rate error in some cases.

Note: For the PIC16C63/R63/65/65A/R65 the asynchronous high speed mode (BRGH = 1) may experience a high rate of receive errors. It is recommended that BRGH = 0. If you desire a higher baud rate than BRGH = 0 can support, refer to the device errata for additional information or use the PIC16C66/67.

Writing a new value to the SPBRG register, causes the BRG timer to be reset (or cleared), this ensures that the BRG does not wait for a timer overflow before outputting the new baud rate.

TABLE 12-1: BAUD RATE FORMULA

SYNC	BRGH = 0 (Low Speed)	BRGH = 1 (High Speed)
0	(Asynchronous) Baud Rate = $F_{osc}/(64(X+1))$	Baud Rate = $F_{osc}/(16(X+1))$
1	(Synchronous) Baud Rate = $F_{osc}/(4(X+1))$	N/A

X = value in SPBRG (0 to 255)

TABLE 12-2: REGISTERS ASSOCIATED WITH BAUD RATE GENERATOR

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used by the BRG.

13.6 Context Saving During Interrupts

Applicable Devices

61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt i.e., W register and STATUS register. This will have to be implemented in software.

Example 13-1 stores and restores the STATUS and W registers. Example 13-2 stores and restores the STATUS, W, and PCLATH registers (Devices with paged program memory). For all PIC16C6X devices with greater than 1K of program memory (all devices except PIC16C61), the register, W_TEMP, must be

defined in banks and must be defined at the same offset from the bank base address (i.e., if W_TEMP is defined at 0x20 in bank 0, it must also be defined at 0xA0 in bank 1, 0x120 in bank 2, and 0x1A0 in bank 3).

The examples:

- Stores the W register
- Stores the STATUS register in bank 0
- Stores PCLATH
- Executes ISR code
- Restores PCLATH
- Restores STATUS register (and bank select bit)
- Restores W register

EXAMPLE 13-1: SAVING STATUS AND W REGISTERS IN RAM (PIC16C61)

```

MOVWF    W_TEMP           ;Copy W to TEMP register, could be bank one or zero
SWAPF    STATUS,W         ;Swap status to be saved into W
MOVWF    STATUS_TEMP      ;Save status to bank zero STATUS_TEMP register
:
: (ISR)
:
SWAPF    STATUS_TEMP,W    ;Swap STATUS_TEMP register into W
                        ;(sets bank to original state)
MOVWF    STATUS           ;Move W into STATUS register
SWAPF    W_TEMP,F         ;Swap W_TEMP
SWAPF    W_TEMP,W         ;Swap W_TEMP into W

```

EXAMPLE 13-2: SAVING STATUS, W, AND PCLATH REGISTERS IN RAM (ALL OTHER PIC16C6X DEVICES)

```

MOVWF    W_TEMP           ;Copy W to TEMP register, could be bank one or zero
SWAPF    STATUS,W         ;Swap status to be saved into W
CLRF     STATUS           ;bank 0, regardless of current bank, Clears IRP,RP1,RP0
MOVWF    STATUS_TEMP      ;Save status to bank zero STATUS_TEMP register
MOVF     PCLATH, W        ;Only required if using pages 1, 2 and/or 3
MOVWF    PCLATH_TEMP      ;Save PCLATH into W
CLRF     PCLATH           ;Page zero, regardless of current page
BCF      STATUS, IRP      ;Return to Bank 0
MOVF     FSR, W           ;Copy FSR to W
MOVWF    FSR_TEMP         ;Copy FSR from W to FSR_TEMP
: (ISR)
:
MOVF     PCLATH_TEMP, W   ;Restore PCLATH
MOVWF    PCLATH           ;Move W into PCLATH
SWAPF    STATUS_TEMP,W    ;Swap STATUS_TEMP register into W
                        ;(sets bank to original state)
MOVWF    STATUS           ;Move W into STATUS register
SWAPF    W_TEMP,F         ;Swap W_TEMP
SWAPF    W_TEMP,W         ;Swap W_TEMP into W

```

13.8 Power-down Mode (SLEEP)

Applicable Devices

61	62	62A	R62	63	R63	64	64A	R64	65	65A	R65	66	67
----	----	-----	-----	----	-----	----	-----	-----	----	-----	-----	----	----

Power-down mode is entered by executing a `SLEEP` instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, status bit `PD` (`STATUS<3>`) is cleared, status bit `TO` (`STATUS<4>`) is set, and the oscillator driver is turned off. The I/O ports maintain the status they had before the `SLEEP` instruction was executed (driving high, low, or hi-impedance).

For lowest current consumption in this mode, place all I/O pins at either `VDD`, or `VSS`, ensure no external circuitry is drawing current from the I/O pin, and disable external clocks. Pull all I/O pins, that are hi-impedance inputs, high or low externally to avoid switching currents caused by floating inputs. The `T0CKI` input should also be at `VDD` or `VSS` for lowest current consumption. The contribution from on-chip pull-ups on `PORTB` should be considered.

The `MCLR/VPP` pin must be at a logic high level (`VHMC`).

13.8.1 WAKE-UP FROM SLEEP

The device can wake from `SLEEP` through one of the following events:

1. External reset input on `MCLR/VPP` pin.
2. Watchdog Timer Wake-up (if `WDT` was enabled).
3. Interrupt from `RB0/INT` pin, `RB` port change, or some peripheral interrupts.

External `MCLR` Reset will cause a device reset. All other events are considered a continuation of program execution and cause a "wake-up". The `TO` and `PD` bits in the `STATUS` register can be used to determine the cause of device reset. The `PD` bit, which is set on power-up is cleared when `SLEEP` is invoked. The `TO` bit is cleared if `WDT` time-out occurred (and caused wake-up).

The following peripheral interrupts can wake the device from `SLEEP`:

1. `TMR1` interrupt. `Timer1` must be operating as an asynchronous counter.
2. `SSP` (Start/Stop) bit detect interrupt.
3. `SSP` transmit or receive in slave mode (`SPI/I2C`).
4. `CCP` capture mode interrupt.
5. Parallel Slave Port read or write.
6. `USART TX` or `RX` (synchronous slave mode).

Other peripherals can not generate interrupts since during `SLEEP`, no on-chip `Q` clocks are present.

When the `SLEEP` instruction is being executed, the next instruction (`PC + 1`) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the `GIE` bit. If the `GIE` bit is clear (disabled), the device continues execution at the instruction after the `SLEEP` instruction. If the `GIE` bit is set (enabled), the device executes the instruction after the `SLEEP` instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following `SLEEP` is not desirable, the user should have a `NOP` after the `SLEEP` instruction.

13.8.2 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (`GIE` cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a `SLEEP` instruction, the `SLEEP` instruction will complete as a `NOP`. Therefore, the `WDT` and `WDT` postscaler will not be cleared, the `TO` bit will not be set and `PD` bits will not be cleared.
- If the interrupt occurs **during or after** the execution of a `SLEEP` instruction, the device will immediately wake up from sleep. The `SLEEP` instruction will be completely executed before the wake-up. Therefore, the `WDT` and `WDT` postscaler will be cleared, the `TO` bit will be set and the `PD` bit will be cleared.

Even if the flag bits were checked before executing a `SLEEP` instruction, it may be possible for flag bits to become set before the `SLEEP` instruction completes. To determine whether a `SLEEP` instruction executed, test the `PD` bit. If the `PD` bit is set, the `SLEEP` instruction was executed as a `NOP`.

To ensure that the `WDT` is cleared, a `CLRWD` instruction should be executed before a `SLEEP` instruction.

14.1 Instruction Descriptions

ADDLW Add Literal and W

Syntax:	[<i>label</i>] ADDLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$(W) + k \rightarrow (W)$			
Status Affected:	C, DC, Z			
Encoding:	11	111x	kkkk	kkkk
Description:	The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read literal 'k'	Process data	Write to W

Example: ADDLW 0x15

Before Instruction

 W = 0x10

After Instruction

 W = 0x25

ADDWF Add W and f

Syntax:	[<i>label</i>] ADDWF f,d			
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$			
Operation:	$(W) + (f) \rightarrow (\text{destination})$			
Status Affected:	C, DC, Z			
Encoding:	00	0111	dfff	ffff
Description:	Add the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read register 'f'	Process data	Write to destination

Example ADDWF FSR, 0

Before Instruction

 W = 0x17

 FSR = 0xC2

After Instruction

 W = 0xD9

 FSR = 0xC2

ANDLW AND Literal with W

Syntax:	[<i>label</i>] ANDLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$(W) .\text{AND.} (k) \rightarrow (W)$			
Status Affected:	Z			
Encoding:	11	1001	kkkk	kkkk
Description:	The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read literal "k"	Process data	Write to W

Example ANDLW 0x5F

Before Instruction

 W = 0xA3

After Instruction

 W = 0x03

ANDWF AND W with f

Syntax:	[<i>label</i>] ANDWF f,d			
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$			
Operation:	$(W) .\text{AND.} (f) \rightarrow (\text{destination})$			
Status Affected:	Z			
Encoding:	00	0101	dfff	ffff
Description:	AND the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read register 'f'	Process data	Write to destination

Example ANDWF FSR, 1

Before Instruction

 W = 0x17

 FSR = 0xC2

After Instruction

 W = 0x17

 FSR = 0x02

15.5 Timing Diagrams and Specifications

FIGURE 15-2: EXTERNAL CLOCK TIMING

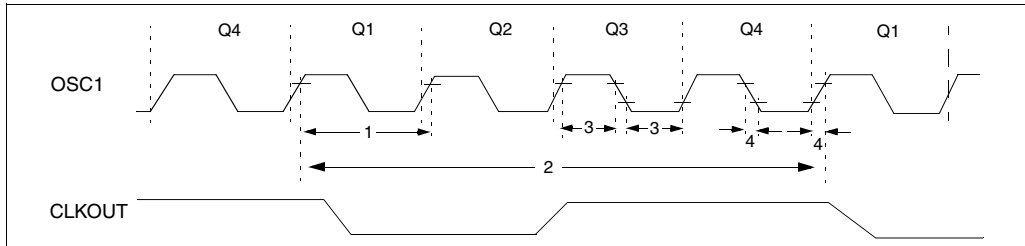


TABLE 15-2: EXTERNAL CLOCK TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	External CLKIN Frequency (Note 1)	DC	—	4	MHz	XT and RC osc mode
			DC	—	4	MHz	HS osc mode (-04)
			DC	—	20	MHz	HS osc mode (-20)
			DC	—	200	kHz	LP osc mode
		Oscillator Frequency (Note 1)	DC	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			1	—	4	MHz	HS osc mode (-04)
			1	—	20	MHz	HS osc mode (-20)
1	Tosc	External CLKIN Period (Note 1)	250	—	—	ns	XT and RC osc mode
			250	—	—	ns	HS osc mode (-04)
			50	—	—	ns	HS osc mode (-20)
			5	—	—	μs	LP osc mode
		Oscillator Period (Note 1)	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			250	—	1,000	ns	HS osc mode (-04)
			50	—	1,000	ns	HS osc mode (-20)
2	Tcy	Instruction Cycle Time (Note 1)	1.0	Tcy	DC	μs	Tcy = 4/Fosc
			50	—	—	ns	XT oscillator
			2.5	—	—	μs	LP oscillator
3	TosL, TosH	External Clock in (OSC1) High or Low Time	10	—	—	ns	HS oscillator
			25	—	—	ns	XT oscillator
			50	—	—	ns	LP oscillator
4	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	15	—	—	ns	HS oscillator

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

FIGURE 17-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

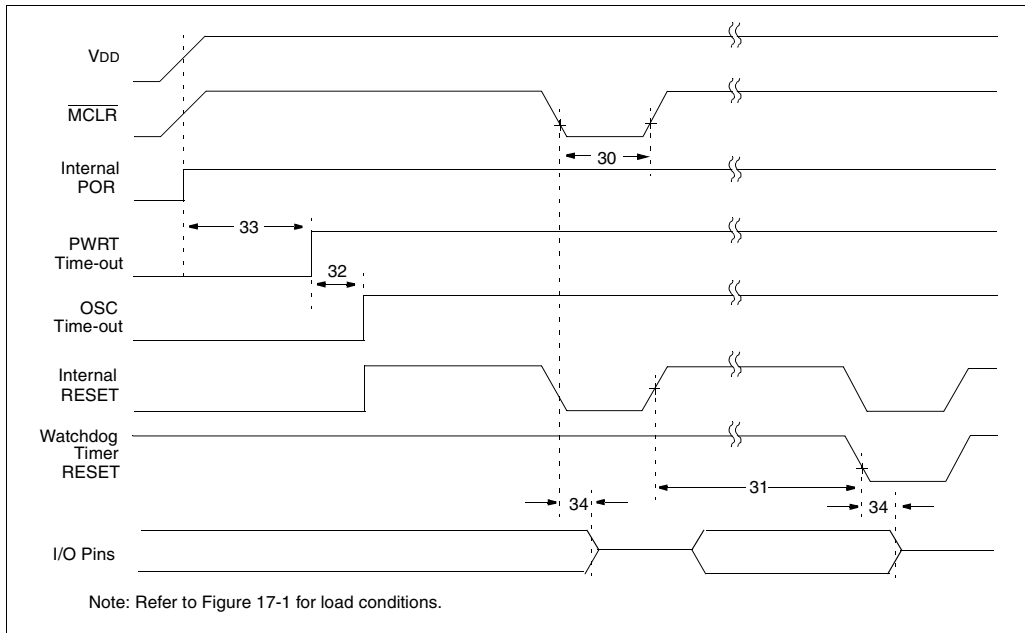


TABLE 17-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30*	Tmcl	MCLR Pulse Width (low)	100	—	—	ns	VDD = 5V, -40°C to +85°C
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	VDD = 5V, -40°C to +85°C
32	Tost	Oscillation Start-up Timer Period	—	1024Tosc	—	—	Tosc = OSC1 period
33*	Tpwrt	Power-up Timer Period	28	72	132	ms	VDD = 5V, -40°C to +85°C
34*	Tioz	I/O Hi-impedance from MCLR Low	—	—	100	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

FIGURE 18-3: CLKOUT AND I/O TIMING

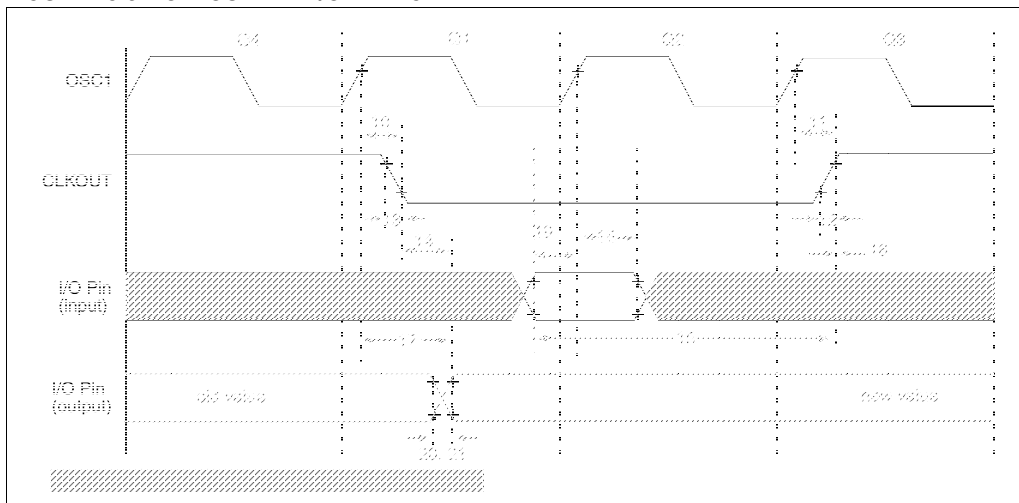


TABLE 18-3: CLKOUT AND I/O TIMING REQUIREMENTS

Parameters	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
10*	TosH2ckL	OSC1↑ to CLKOUT↓	—	75	200	ns	Note 1
11*	TosH2ckH	OSC1↑ to CLKOUT↑	—	75	200	ns	Note 1
12*	TckR	CLKOUT rise time	—	35	100	ns	Note 1
13*	TckF	CLKOUT fall time	—	35	100	ns	Note 1
14*	TckL2ioV	CLKOUT ↓ to Port out valid	—	—	0.5Tcy + 20	ns	Note 1
15*	TioV2ckH	Port in valid before CLKOUT ↑	Tosc + 200	—	—	ns	Note 1
16*	TckH2ioL	Port in hold after CLKOUT ↑	0	—	—	ns	Note 1
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150	ns	
18*	TosH2ioL	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	PIC16C62A/ R62/64A/R64	100	—	—	ns
			PIC16LC62A/ R62/64A/R64	200	—	—	ns
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns	
20*	TioR	Port output rise time	PIC16C62A/ R62/64A/R64	—	10	40	ns
			PIC16LC62A/ R62/64A/R64	—	—	80	ns
21*	TioF	Port output fall time	PIC16C62A/ R62/64A/R64	—	10	40	ns
			PIC16LC62A/ R62/64A/R64	—	—	80	ns
22††	Tinp	RB0/INT pin high or low time	Tcy	—	—	ns	
23††	Trbp	RB7:RB4 change int high or low time	Tcy	—	—	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

†† These parameters are asynchronous events not related to any internal clock edge.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x TOSC.

19.2 DC Characteristics: PIC16LC65-04 (Commercial, Industrial)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial					
Param No.	Characteristic	Sym	Min	Typ†	Max	Units	Conditions
D001	Supply Voltage	VDD	3.0	-	6.0	V	LP, XT, RC osc configuration (DC - 4 MHz)
D002*	RAM Data Retention Voltage (Note 1)	VDR	-	1.5	-	V	
D003	VDD start voltage to ensure internal Power-on Reset signal	VPOR	-	VSS	-	V	See section on Power-on Reset for details
D004*	VDD rise rate to ensure internal Power-on Reset signal	SVDD	0.05	-	-	V/ms	See section on Power-on Reset for details
D010	Supply Current (Note 2, 5)	IDD	-	2.0	3.8	mA	XT, RC osc configuration FOSC = 4 MHz, VDD = 3.0V (Note 4)
D010A			-	22.5	105	μA	LP osc configuration FOSC = 32 kHz, VDD = 4.0V, WDT disabled
D020	Power-down Current (Note 3, 5)	IPD	-	7.5	800	μA	VDD = 3.0V, WDT enabled, -40°C to +85°C
D021			-	0.9	800	μA	VDD = 3.0V, WDT disabled, 0°C to +70°C
D021A			-	0.9	800	μA	VDD = 3.0V, WDT disabled, -40°C to +85°C

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,

MCLR = VDD; WDT enabled/disabled as specified.

3: The power down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula $I_r = V_{DD}/2R_{ext}$ (mA) with Rext in kOhm.

5: Timer1 oscillator (when enabled) adds approximately 20 μA to the specification. This value is from characterization and is for design guidance only. This is not tested.

PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

19.4 Timing Parameter Symbology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS
3. TCC:ST (I²C specifications only)
4. Ts (I²C specifications only)

T			
F	Frequency	T	Time

Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	\overline{RD}
cs	\overline{CS}	rw	\overline{RD} or \overline{WR}
di	SDI	sc	SCK
do	SDO	ss	\overline{SS}
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	\overline{MCLR}	wr	\overline{WR}

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance
I²C only			
AA	output access	High	High
BUF	Bus free	Low	Low

TCC:ST (I²C specifications only)

CC			
HD	Hold	SU	Setup
ST			
DAT	DATA input hold	STO	STOP condition
STA	START condition		

FIGURE 19-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

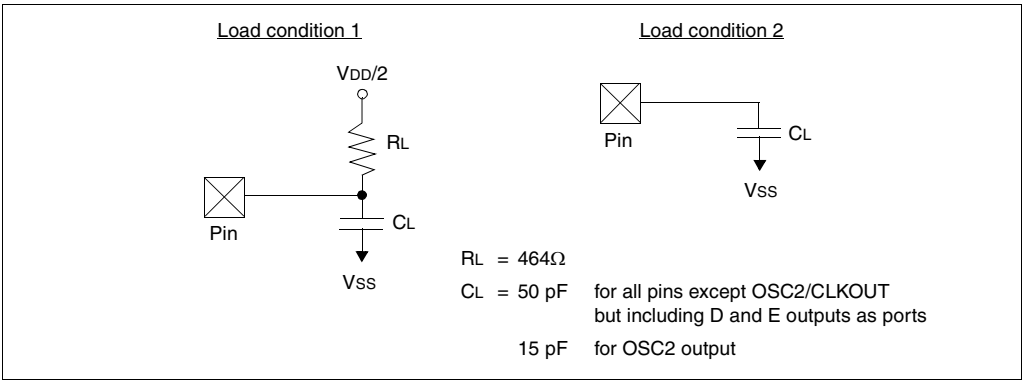


FIGURE 20-7: CAPTURE/COMPARE/PWM TIMINGS (CCP1 AND CCP2)

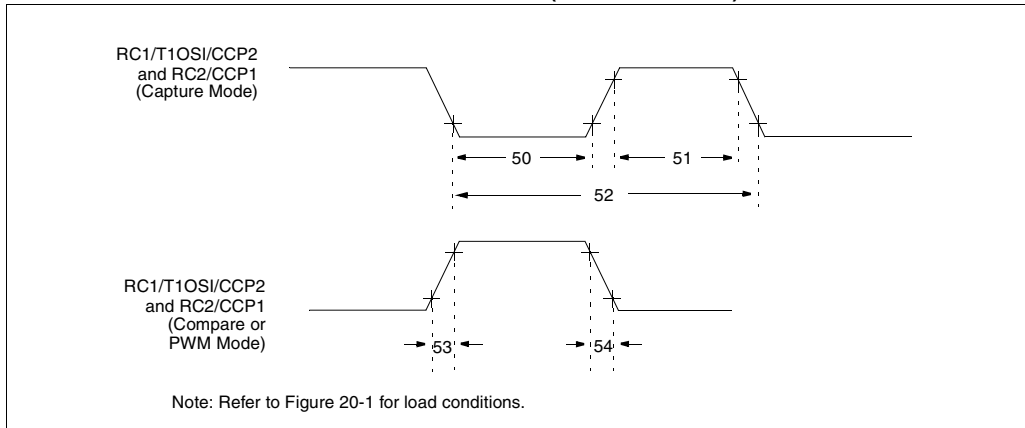


TABLE 20-6: CAPTURE/COMPARE/PWM REQUIREMENTS (CCP1 AND CCP2)

Parameter No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
50*	TccL	CCP1 and CCP2 input low time	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	
			With Prescaler	PIC16C63/65A	10	—	ns	
				PIC16LC63/65A	20	—	ns	
51*	TccH	CCP1 and CCP2 input high time	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	
			With Prescaler	PIC16C63/65A	10	—	ns	
				PIC16LC63/65A	20	—	ns	
52*	TccP	CCP1 and CCP2 input period		$\frac{3T_{CY} + 40}{N}$	—	—	ns	N = prescale value (1, 4, or 16)
53*	TccR	CCP1 and CCP2 output rise time	PIC16C63/65A	—	10	25	ns	
			PIC16LC63/65A	—	25	45	ns	
54*	TccF	CCP1 and CCP2 output fall time	PIC16C63/65A	—	10	25	ns	
			PIC16LC63/65A	—	25	45	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

PIC16C6X

Applicable Devices 61 62 62A R62 63 R63 64 64A R64 65 65A R65 66 67

22.4 Timing Parameter Symbology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS
3. TCC:ST (I²C specifications only)
4. Ts (I²C specifications only)

T		T	
F	Frequency	T	Time

Lowercase letters (pp) and their meanings:

pp		osc	OSC1
cc	CCP1	rd	\overline{RD}
ck	CLKOUT	rw	\overline{RD} or \overline{WR}
cs	\overline{CS}	sc	SCK
di	SDI	ss	\overline{SS}
do	SDO	t0	T0CKI
dt	Data in	t1	T1CKI
io	I/O port	wr	\overline{WR}
mc	\overline{MCLR}		

Uppercase letters and their meanings:

S		P	Period
F	Fall	R	Rise
H	High	V	Valid
I	Invalid (Hi-impedance)	Z	Hi-impedance
L	Low		
I²C only		High	High
AA	output access	Low	Low
BUF	Bus free		

TCC:ST (I²C specifications only)

CC		SU	Setup
HD	Hold		
ST		STO	STOP condition
DAT	DATA input hold		
STA	START condition		

FIGURE 22-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

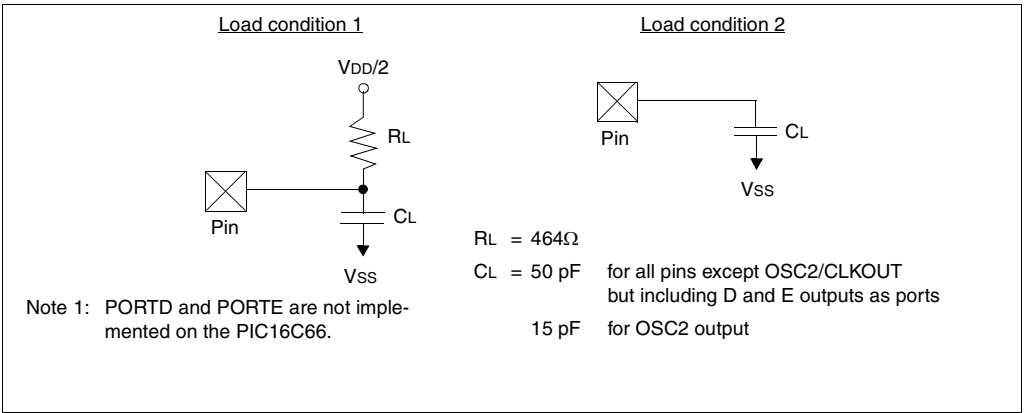


FIGURE 23-8: TYPICAL I_{PD} vs. V_{DD} BROWN-OUT DETECT ENABLED (RC MODE)

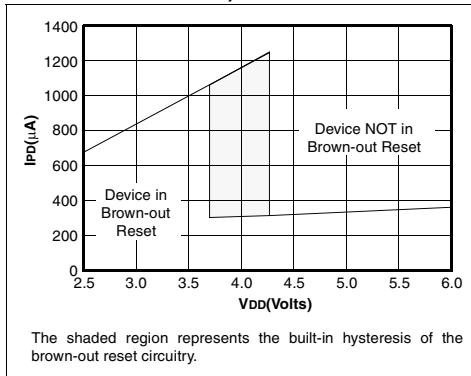


FIGURE 23-9: MAXIMUM I_{PD} vs. V_{DD} BROWN-OUT DETECT ENABLED (85°C TO -40°C , RC MODE)

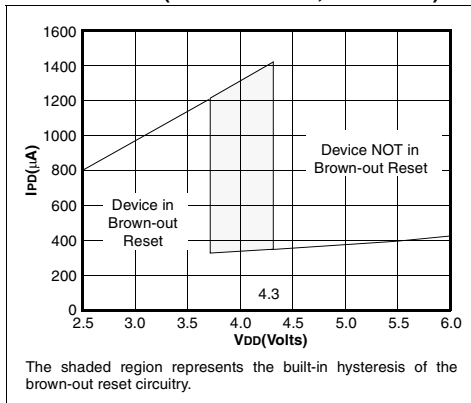


FIGURE 23-10: TYPICAL I_{PD} vs. TIMER1 ENABLED (32 kHz, $RC0/RC1 = 33 \text{ pF}/33 \text{ pF}$, RC MODE)

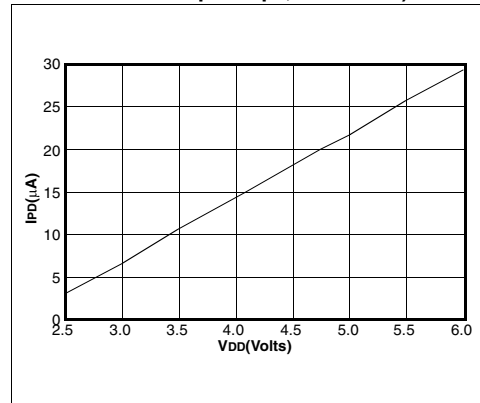
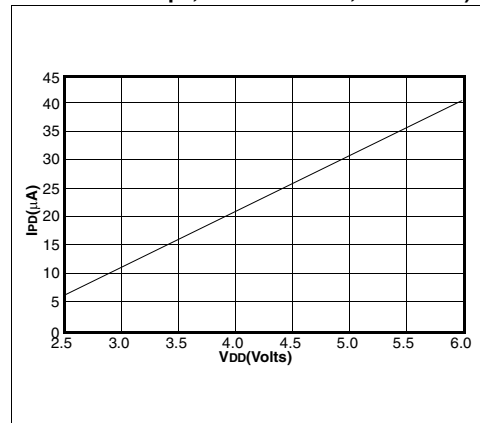


FIGURE 23-11: MAXIMUM I_{PD} vs. TIMER1 ENABLED (32 kHz, $RC0/RC1 = 33 \text{ pF}/33 \text{ pF}$, 85°C TO -40°C , RC MODE)

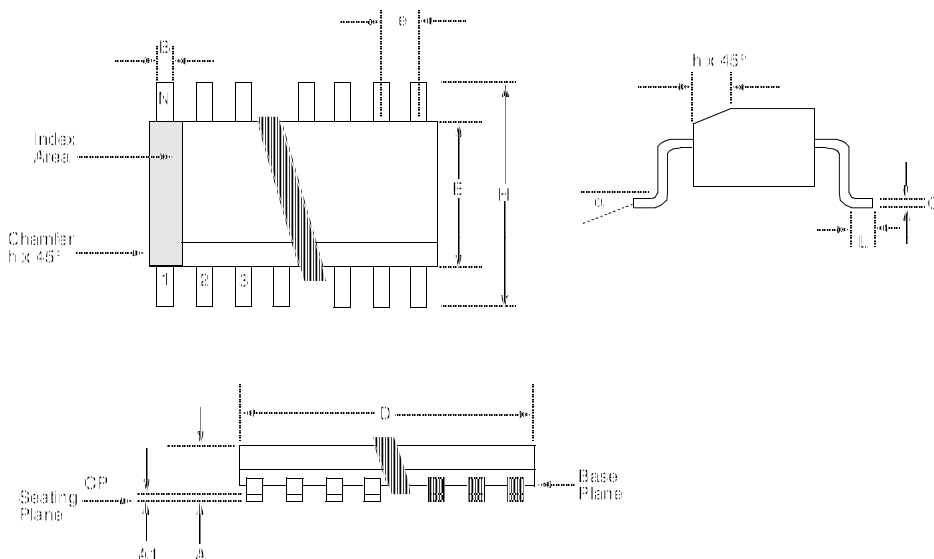


Data based on matrix samples. See first page of this section for details.

PIC16C6X

24.4 18-Lead Plastic Surface Mount (SOIC - Wide, 300 mil Body) (SO)

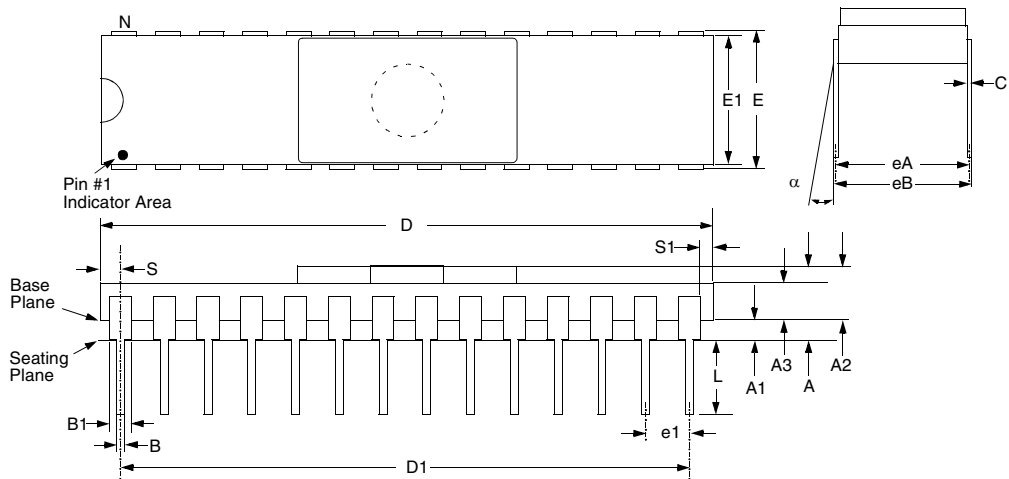
Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Plastic SOIC (SO)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
α	0°	8°		0°	8°	
A	2.362	2.642		0.093	0.104	
A1	0.101	0.300		0.004	0.012	
B	0.355	0.483		0.014	0.019	
C	0.241	0.318		0.009	0.013	
D	11.353	11.735		0.447	0.462	
E	7.416	7.595		0.292	0.299	
e	1.270	1.270	Reference	0.050	0.050	Reference
H	10.007	10.643		0.394	0.419	
h	0.381	0.762		0.015	0.030	
L	0.406	1.143		0.016	0.045	
N	18	18		18	18	
CP	—	0.102		—	0.004	

24.9 28-Lead Ceramic Side Brazed Dual In-Line with Window (300 mil) (JW)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

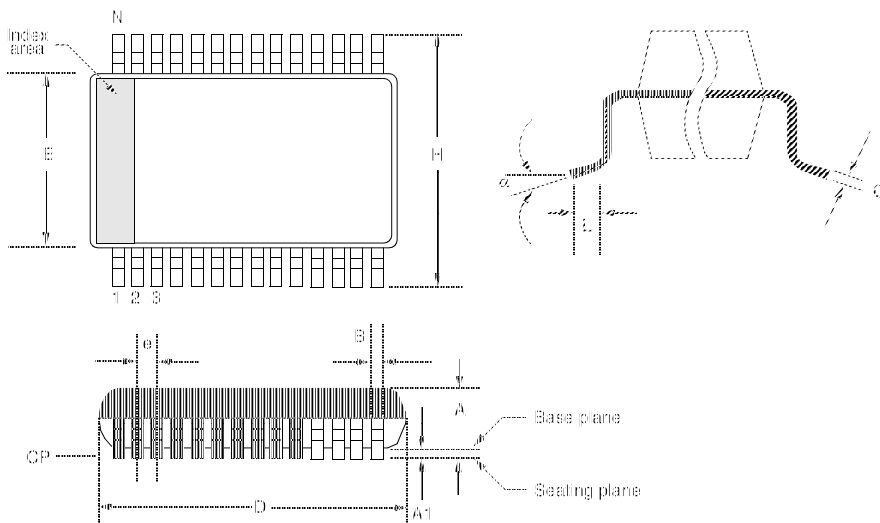


Package Group: Ceramic Side Brazed Dual In-Line (CER)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
α	0°	10°		0°	10°	
A	3.937	5.030		0.155	0.198	
A1	1.016	1.524		0.040	0.060	
A2	2.921	3.506		0.115	0.138	
A3	1.930	2.388		0.076	0.094	
B	0.406	0.508		0.016	0.020	
B1	1.219	1.321	Typical	0.048	0.052	
C	0.228	0.305	Typical	0.009	0.012	
D	35.204	35.916		1.386	1.414	
D1	32.893	33.147	Reference	1.295	1.305	
E	7.620	8.128		0.300	0.320	
E1	7.366	7.620		0.290	0.300	
e1	2.413	2.667	Typical	0.095	0.105	
eA	7.366	7.874	Reference	0.290	0.310	
eB	7.594	8.179		0.299	0.322	
L	3.302	4.064		0.130	0.160	
N	28	28		28	28	
S	1.143	1.397		0.045	0.055	
S1	0.533	0.737		0.021	0.029	

PIC16C6X

24.10 28-Lead Plastic Surface Mount (SSOP - 209 mil Body 5.30 mm) (SS)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Package Group: Plastic SSOP						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
α	0°	8°		0°	8°	
A	1.730	1.990		0.068	0.078	
A1	0.050	0.210		0.002	0.008	
B	0.250	0.380		0.010	0.015	
C	0.130	0.220		0.005	0.009	
D	10.070	10.330		0.396	0.407	
E	5.200	5.380		0.205	0.212	
e	0.650	0.650	Reference	0.026	0.026	Reference
H	7.650	7.900		0.301	0.311	
L	0.550	0.950		0.022	0.037	
N	28	28		28	28	
CP	-	0.102		-	0.004	

PIC16C6X

I ² C Bus Start/Stop Bits.....	244
Oscillator Start-up Timer.....	239
Parallel Slave Port	242
Power-up Timer	239
Reset.....	239
SPI Mode	243
Timer0.....	240
Timer1.....	240
USART Synchronous Receive (Master/Slave).....	246
Watchdog Timer.....	239
PIC16C66	
Brown-out Reset	271
Capture/Compare/PWM.....	273
CLKOUT and I/O.....	270
External Clock.....	269
I ² C Bus Data.....	279
I ² C Bus Start/Stop Bits.....	278
Oscillator Start-up Timer.....	271
Power-up Timer	271
Reset.....	271
Timer0.....	272
Timer1.....	272
USART Synchronous Receive (Master/Slave).....	280
Watchdog Timer.....	271
PIC16C67	
Brown-out Reset	271
Capture/Compare/PWM.....	273
CLKOUT and I/O.....	270
External Clock.....	269
I ² C Bus Data.....	279
I ² C Bus Start/Stop Bits.....	278
Oscillator Start-up Timer.....	271
Parallel Slave Port	274
Power-up Timer	271
Reset.....	271
Timer0.....	272
Timer1.....	272
USART Synchronous Receive (Master/Slave).....	280
Watchdog Timer.....	271
PIC16CR62	
Capture/Compare/PWM.....	209
CLKOUT and I/O.....	206
External Clock.....	205
I ² C Bus Data.....	213
I ² C Bus Start/Stop Bits.....	212
Oscillator Start-up Timer.....	207
Power-up Timer	207
Reset.....	207
SPI Mode	211
Timer0.....	208
Timer1.....	208
Watchdog Timer.....	207

PIC16CR63	
Brown-out Reset.....	255
Capture/Compare/PWM	257
CLKOUT and I/O	254
External Clock	253
I ² C Bus Data.....	261
I ² C Bus Start/Stop Bits	260
Oscillator Start-up Timer.....	255
Power-up Timer	255
Reset	255
SPI Mode.....	259
Timer0	256
Timer1	256
USART Synchronous Receive (Master/Slave)	262
Watchdog Timer	255
PIC16CR64	
Capture/Compare/PWM	209
CLKOUT and I/O	206
External Clock	205
I ² C Bus Data.....	213
I ² C Bus Start/Stop Bits	212
Oscillator Start-up Timer.....	207
Parallel Slave Port	210
Power-up Timer	207
Reset	207
SPI Mode.....	211
Timer0	208
Timer1	208
Watchdog Timer	207
PIC16CR65	
Brown-out Reset.....	255
Capture/Compare/PWM	257
CLKOUT and I/O	254
External Clock	253
I ² C Bus Data.....	261
I ² C Bus Start/Stop Bits	260
Oscillator Start-up Timer.....	255
Parallel Slave Port	258
Power-up Timer	255
Reset	255
SPI Mode.....	259
Timer0	256
Timer1	256
USART Synchronous Receive (Master/Slave)	262
Watchdog Timer	255
Power-up Timer.....	223
PWM Output	80
RB0/INT Interrupt.....	138
RX Pin Sampling.....	110, 111
SPI Master Mode	93
SPI Mode, Master/Slave Mode, No SS Control.....	88
SPI Mode, Slave Mode With SS Control	88
SPI Slave Mode (CKE = 1)	94
SPI Slave Mode Timing (CKE = 0)	93
Timer0 with External Clock.....	67
TMR0 Interrupt Timing.....	66
USART Asynchronous Master Transmission	113
USART Asynchronous Master Transmission (Back to Back)	113
USART Asynchronous Reception.....	114
USART Synchronous Reception in Master Mode.....	119
USART Synchronous Transmission.....	117
Wake-up from SLEEP Through Interrupts	142

PIC16C6X

LIST OF EQUATION AND EXAMPLES

Example 3-1: Instruction Pipeline Flow	18
Example 4-1: Call of a Subroutine in Page 1 from Page 0	49
Example 4-2: Indirect Addressing	49
Example 5-1: Initializing PORTA	51
Example 5-2: Initializing PORTB	53
Example 5-3: Initializing PORTC	55
Example 5-4: Read-Modify-Write Instructions on an I/O Port	60
Example 7-1: Changing Prescaler (Timer0→WDT)	69
Example 7-2: Changing Prescaler (WDT→Timer0)	69
Example 8-1: Reading a 16-bit Free-running Timer	73
Example 10-1: Changing Between Capture Prescalers	79
Example 10-2: PWM Period and Duty Cycle Calculation	81
Example 11-1: Loading the SSPBUF (SSPSR) Register	86
Example 11-2: Loading the SSPBUF (SSPSR) Register (PIC16C66/67)	91
Example 12-1: Calculating Baud Rate Error	107
Example 13-1: Saving Status and W Registers in RAM	139
Example 13-2: Saving Status, W, and PCLATH Registers in RAM (All other PIC16C6X devices)	139

LIST OF FIGURES

Figure 3-1: PIC16C61 Block Diagram	10
Figure 3-2: PIC16C62/62A/R62/64/64A/R64 Block Diagram	11
Figure 3-3: PIC16C63/R63/65/65A/R65 Block Diagram	12
Figure 3-4: PIC16C66/67 Block Diagram	13
Figure 3-5: Clock/Instruction Cycle	18
Figure 4-1: PIC16C61 Program Memory Map and Stack	19
Figure 4-2: PIC16C62/62A/R62/64/64A/ R64 Program Memory Map and Stack	19
Figure 4-3: PIC16C63/R63/65/65A/R65 Program Memory Map and Stack	19
Figure 4-4: PIC16C66/67 Program Memory Map and Stack	20
Figure 4-5: PIC16C61 Register File Map	20
Figure 4-6: PIC16C62/62A/R62/64/64A/ R64 Register File Map	21
Figure 4-7: PIC16C63/R63/65/65A/R65 Register File Map	21
Figure 4-8: PIC16C66/67 Data Memory Map	22
Figure 4-9: STATUS Register (Address 03h, 83h, 103h, 183h)	35
Figure 4-10: OPTION Register (Address 81h, 181h)	36
Figure 4-11: INTCON Register (Address 0Bh, 8Bh, 10Bh, 18Bh)	37
Figure 4-12: PIE1 Register for PIC16C62/62A/R62 (Address 8Ch)	38
Figure 4-13: PIE1 Register for PIC16C63/R63/66 (Address 8Ch)	39
Figure 4-14: PIE1 Register for PIC16C64/64A/R64 (Address 8Ch)	39

Figure 4-15: PIE1 Register for PIC16C65/65A/R65/67 (Address 8Ch)	40
Figure 4-16: PIR1 Register for PIC16C62/62A/R62 (Address 0Ch)	41
Figure 4-17: PIR1 Register for PIC16C63/R63/66 Address 0Ch)	42
Figure 4-18: PIR1 Register for PIC16C64/64A/R64 (Address 0Ch)	43
Figure 4-19: PIR1 Register for PIC16C65/65A/R65/67 (Address 0Ch)	44
Figure 4-20: PIE2 Register (Address 8Dh)	45
Figure 4-21: PIR2 Register (Address 0Dh)	46
Figure 4-22: PCON Register for PIC16C62/64/65 (Address 8Eh)	47
Figure 4-23: PCON Register for PIC16C62A/R62/63/ R63/64A/R64/65A/R65/66/67 (Address 8Eh)	47
Figure 4-24: Loading of PC in Different Situations	48
Figure 4-25: Direct/Indirect Addressing	49
Figure 5-1: Block Diagram of the RA3:RA0 Pins and the RA5 Pin	51
Figure 5-2: Block Diagram of the RA4/T0CKI Pin	51
Figure 5-3: Block Diagram of the RB7:RB4 Pins for PIC16C61/62/64/65	53
Figure 5-4: Block Diagram of the RB7:RB4 Pins for PIC16C62A/63/R63/ 64A/65A/R65/66/67	54
Figure 5-5: Block Diagram of the RB3:RB0 Pins	54
Figure 5-6: PORTC Block Diagram	55
Figure 5-7: PORTD Block Diagram (In I/O Port Mode)	57
Figure 5-8: PORTE Block Diagram (In I/O Port Mode)	58
Figure 5-9: TRISE Register (Address 89h)	58
Figure 5-10: Successive I/O Operation	60
Figure 5-11: PORTD and PORTE as a Parallel Slave Port	61
Figure 5-12: Parallel Slave Port Write Waveforms	62
Figure 5-13: Parallel Slave Port Read Waveforms	62
Figure 7-1: Timer0 Block Diagram	65
Figure 7-2: Timer0 Timing: Internal Clock/No Prescaler	65
Figure 7-3: Timer0 Timing: Internal Clock/Prescale 1:2	66
Figure 7-4: TMR0 Interrupt Timing	66
Figure 7-5: Timer0 Timing With External Clock	67
Figure 7-6: Block Diagram of the Timer0/WDT Prescaler	68
Figure 8-1: T1CON: Timer1 Control Register (Address 10h)	71
Figure 8-2: Timer1 Block Diagram	72
Figure 9-1: Timer2 Block Diagram	75
Figure 9-2: T2CON: Timer2 Control Register (Address 12h)	75
Figure 10-1: CCP1CON Register (Address 17h) / CCP2CON Register (Address 1Dh)	78
Figure 10-2: Capture Mode Operation Block Diagram	78
Figure 10-3: Compare Mode Operation Block Diagram	79
Figure 10-4: Simplified PWM Block Diagram	80
Figure 10-5: PWM Output	80
Figure 11-1: SSPSTAT: Sync Serial Port Status Register (Address 94h)	84