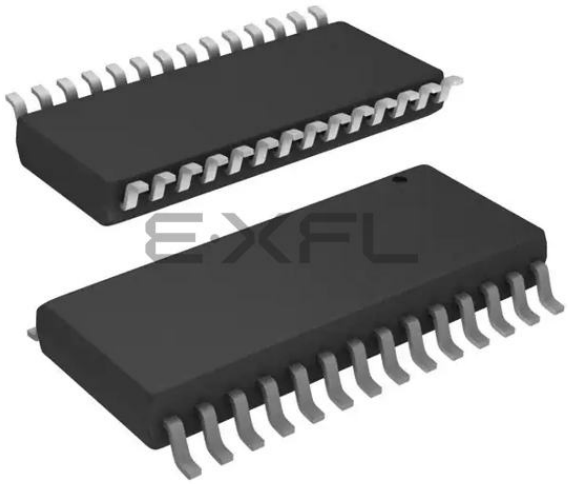

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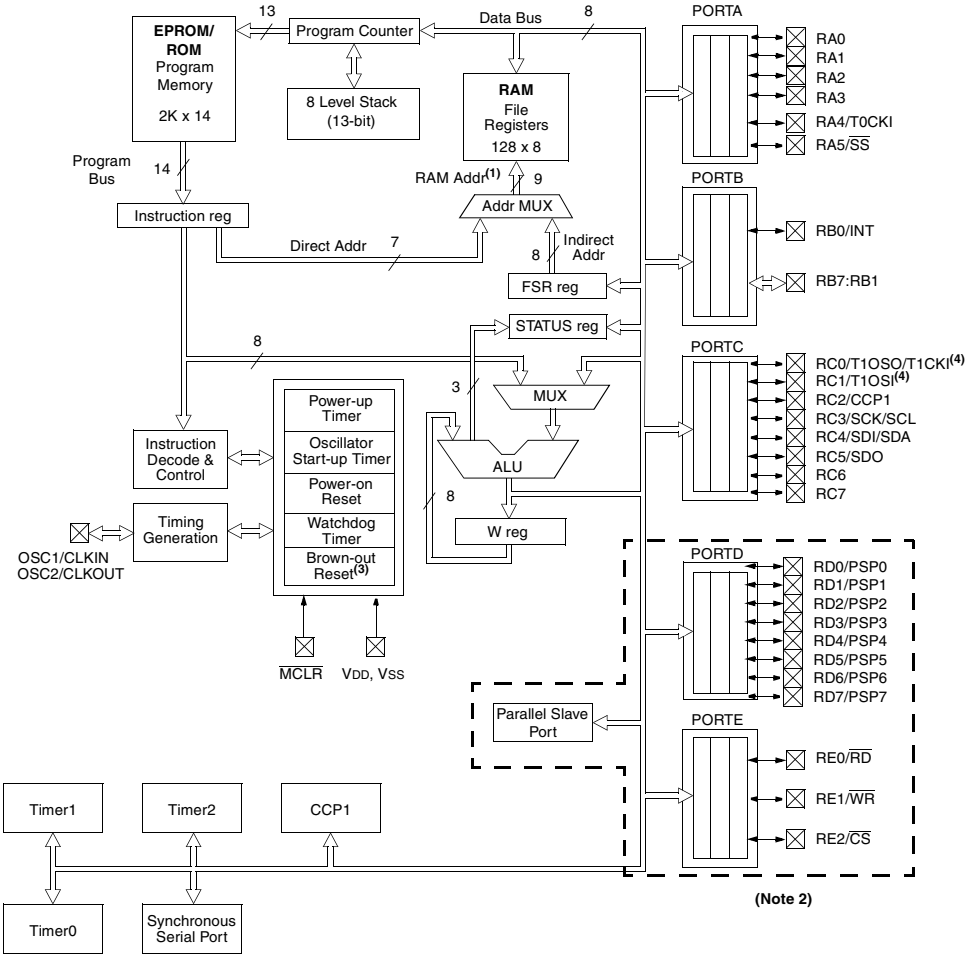
## What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

## Applications of "Embedded - Microcontrollers"

| Details | |
|---|---|
| Product Status | Active |
| Core Processor | PIC |
| Core Size | 8-Bit |
| Speed | 4MHz |
| Connectivity | I²C, SPI |
| Peripherals | Brown-out Detect/Reset, POR, PWM, WDT |
| Number of I/O | 22 |
| Program Memory Size | 3.5KB (2K x 14) |
| Program Memory Type | OTP |
| EEPROM Size | - |
| RAM Size | 128 x 8 |
| Voltage - Supply (Vcc/Vdd) | 2.5V ~ 6V |
| Data Converters | - |
| Oscillator Type | External |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-SOIC (0.295", 7.50mm Width) |
| Supplier Device Package | 28-SOIC |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic16lc62a-04i-so |

**FIGURE 3-2: PIC16C62/62A/R62/64/64A/R64 BLOCK DIAGRAM**




Note 1: Higher order bits are from the STATUS register.
2: PORTD, PORTE and the Parallel Slave Port are not available on the PIC16C62/62A/R62.
3: Brown-out Reset is not available on the PIC16C62/64.
4: Pin functions T1OSI and T1OSO are swapped on the PIC16C62/64.

**FIGURE 5-12: PARALLEL SLAVE PORT WRITE WAVEFORMS**

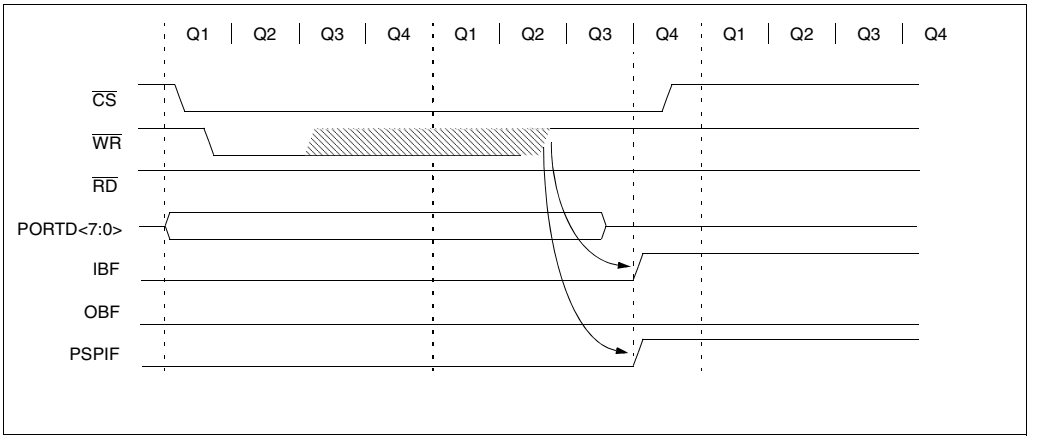



**FIGURE 5-13: PARALLEL SLAVE PORT READ WAVEFORMS**

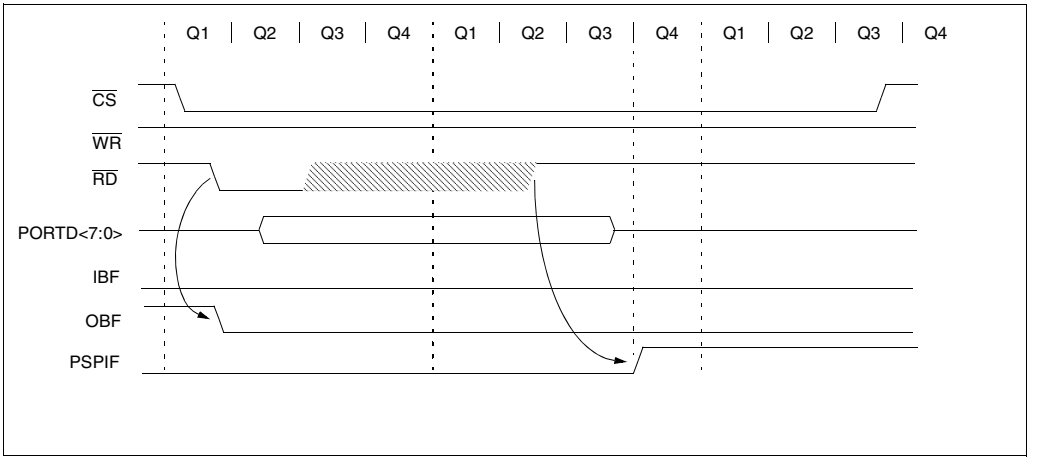



**TABLE 5-13: REGISTERS ASSOCIATED WITH PARALLEL SLAVE PORT**

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on: POR, BOR | Value on all other resets |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 08h | PORTD | PSP7 | PSP6 | PSP5 | PSP4 | PSP3 | PSP2 | PSP1 | PSP0 | xxxx xxxx | uuuu uuuu |
| 09h | PORTE | — | — | — | — | — | RE2 | RE1 | RE0 | ---- -xxx | ---- -uuu |
| 89h | TRISE | IBF | OBF | IBOV | PSPMODE | — | PORTE Data Direction Bits | | | 0000 -111 | 0000 -111 |
| 0Ch | PIR1 | PSPIF | (1) | RCIF(2) | TXIF(2) | SSPIF | CCP1IF | TMR2IF | TRM1IF | 0000 0000 | 0000 0000 |
| 8Ch | PIE1 | PSPIE | (1) | RCIE(2) | TXIE(2) | SSPIE | CCP1IE | TMR2IE | TMR1IE | 0000 0000 | 0000 0000 |

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by the PSP.
Note 1: These bits are reserved, always maintain these bits clear.
2: These bits are implemented on the PIC16C65/65A/R65/67 only.

**FIGURE 11-2: SSPCON: SYNC SERIAL PORT CONTROL REGISTER (ADDRESS 14h)**

| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| WCOL | SSPOV | SSPEN | CKP | SSPM3 | SSPM2 | SSPM1 | SSPM0 |
| bit7 | | | | | | | bit0 |

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n =Value at POR reset

bit 7: **WCOL**: Write Collision Detect bit
1 = The SSPBUF register is written while it is still transmitting the previous word (must be cleared in software)
0 = No collision

bit 6: **SSPOV**: Receive Overflow Detect bit

In SPI mode
1 = A new byte is received while the SSPBUF register is still holding the previous data. In case of overflow, the data in SSPSR register is lost. Overflow can only occur in slave mode. The user must read the SSPBUF, even if only transmitting data, to avoid setting overflow. In master mode the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSPBUF register.
0 = No overflow

In $I^2C$ mode
1 = A byte is received while the SSPBUF register is still holding the previous byte. SSPOV is a "don't care" in transmit mode. SSPOV must be cleared in software in either mode.
0 = No overflow

bit 5: **SSPEN**: Synchronous Serial Port Enable bit

In SPI mode
1 = Enables serial port and configures SCK, SDO, and SDI as serial port pins
0 = Disables serial port and configures these pins as I/O port pins

In $I^2C$ mode
1 = Enables the serial port and configures the SDA and SCL pins as serial port pins
0 = Disables serial port and configures these pins as I/O port pins
In both modes, when enabled, these pins must be properly configured as input or output.

bit 4: **CKP**: Clock Polarity Select bit

In SPI mode
1 = Idle state for clock is a high level. Transmit happens on falling edge, receive on rising edge.
0 = Idle state for clock is a low level. Transmit happens on rising edge, receive on falling edge.

In $I^2C$ mode
SCK release control
1 = Enable clock
0 = Holds clock low (clock stretch) (Used to ensure data setup time)

bit 3-0: **SSPM3:SSPM0**: Synchronous Serial Port Mode Select bits
0000 = SPI master mode, clock = Fosc/4
0001 = SPI master mode, clock = Fosc/16
0010 = SPI master mode, clock = Fosc/64
0011 = SPI master mode, clock = TMR2 output/2
0100 = SPI slave mode, clock = SCK pin. $\overline{SS}$ pin control enabled.
0101 = SPI slave mode, clock = SCK pin. $\overline{SS}$ pin control disabled. $\overline{SS}$ can be used as I/O pin.
0110 = $I^2C$ slave mode, 7-bit address
0111 = $I^2C$ slave mode, 10-bit address
1011 = $I^2C$ firmware controlled Master Mode (slave idle)
1110 = $I^2C$ slave mode, 7-bit address with start and stop bit interrupts enabled
1111 = $I^2C$ slave mode, 10-bit address with start and stop bit interrupts enabled

**TABLE 12-5: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 1)**

| BAUD RATE (K) | FOSC = 20 MHz | | | 16 MHz | | | 10 MHz | | | 7.16 MHz | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) |
| 9.6 | 9.615 | +0.16 | 129 | 9.615 | +0.16 | 103 | 9.615 | +0.16 | 64 | 9.520 | -0.83 | 46 |
| 19.2 | 19.230 | +0.16 | 64 | 19.230 | +0.16 | 51 | 18.939 | -1.36 | 32 | 19.454 | +1.32 | 22 |
| 38.4 | 37.878 | -1.36 | 32 | 38.461 | +0.16 | 25 | 39.062 | +1.7 | 15 | 37.286 | -2.90 | 11 |
| 57.6 | 56.818 | -1.36 | 21 | 58.823 | +2.12 | 16 | 56.818 | -1.36 | 10 | 55.930 | -2.90 | 7 |
| 115.2 | 113.636 | -1.36 | 10 | 111.111 | -3.55 | 8 | 125 | +8.51 | 4 | 111.860 | -2.90 | 3 |
| 250 | 250 | 0 | 4 | 250 | 0 | 3 | NA | - | - | NA | - | - |
| 625 | 625 | 0 | 1 | NA | - | - | 625 | 0 | 0 | NA | - | - |
| 1250 | 1250 | 0 | 0 | NA | - | - | NA | - | - | NA | - | - |

| BAUD RATE (K) | FOSC = 5.068 MHz | | | 4 MHz | | | 3.579 MHz | | | 1 MHz | | | 32.768 kHz | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) | KBAUD | % ERROR | SPBRG value (decimal) |
| 9.6 | 9.6 | 0 | 32 | NA | - | - | 9.727 | +1.32 | 22 | 8.928 | -6.99 | 6 | NA | - | - |
| 19.2 | 18.645 | -2.94 | 16 | 1.202 | +0.17 | 207 | 18.643 | -2.90 | 11 | 20.833 | +8.51 | 2 | NA | - | - |
| 38.4 | 39.6 | +3.12 | 7 | 2.403 | +0.13 | 103 | 37.286 | -2.90 | 5 | 31.25 | -18.61 | 1 | NA | - | - |
| 57.6 | 52.8 | -8.33 | 5 | 9.615 | +0.16 | 25 | 55.930 | -2.90 | 3 | 62.5 | +8.51 | 0 | NA | - | - |
| 115.2 | 105.6 | -8.33 | 2 | 19.231 | +0.16 | 12 | 111.860 | -2.90 | 1 | NA | - | - | NA | - | - |
| 250 | NA | - | - | NA | - | - | 223.721 | -10.51 | 0 | NA | - | - | NA | - | - |
| 625 | NA | - | - | NA | - | - | NA | - | - | NA | - | - | NA | - | - |
| 1250 | NA | - | - | NA | - | - | NA | - | - | NA | - | - | NA | - | - |

**Note:** For the PIC16C63/R63/65/65A/R65 the asynchronous high speed mode (BRGH = 1) may experience a high rate of receive errors. It is recommended that BRGH = 0. If you desire a higher baud rate than BRGH = 0 can support, refer to the device errata for additional information or use the PIC16C66/67.

**TABLE 12-8: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION**

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on POR, BOR | Value on all other Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 0Ch | PIR1 | PSPIF(1) | (2) | RCIF | TXIF | SSPIF | CCP1IF | TMR2IF | TMR1IF | 0000 0000 | 0000 0000 |
| 18h | RCSTA | SPEN | RX9 | SREN | CREN | — | FERR | OERR | RX9D | 0000 -00x | 0000 -00x |
| 19h | TXREG | USART Transmit Register | | | | | | | | 0000 0000 | 0000 0000 |
| 8Ch | PIE1 | PSPIE(1) | (2) | RCIE | TXIE | SSPIE | CCP1IE | TMR2IE | TMR1IE | 0000 0000 | 0000 0000 |
| 98h | TXSTA | CSRC | TX9 | TXEN | SYNC | — | BRGH | TRMT | TX9D | 0000 -010 | 0000 -010 |
| 99h | SPBRG | Baud Rate Generator Register | | | | | | | | 0000 0000 | 0000 0000 |

Legend: x = unknown, - = unimplemented locations read as '0'. Shaded cells are not used for Synchronous Master Transmission.
Note 1: PSPIE and PSPIF are reserved on the PIC16C63/R63/66, always maintain these bits clear.
2: PIE1<6> and PIR1<6> are reserved, always maintain these bits clear.

**FIGURE 12-12: SYNCHRONOUS TRANSMISSION**

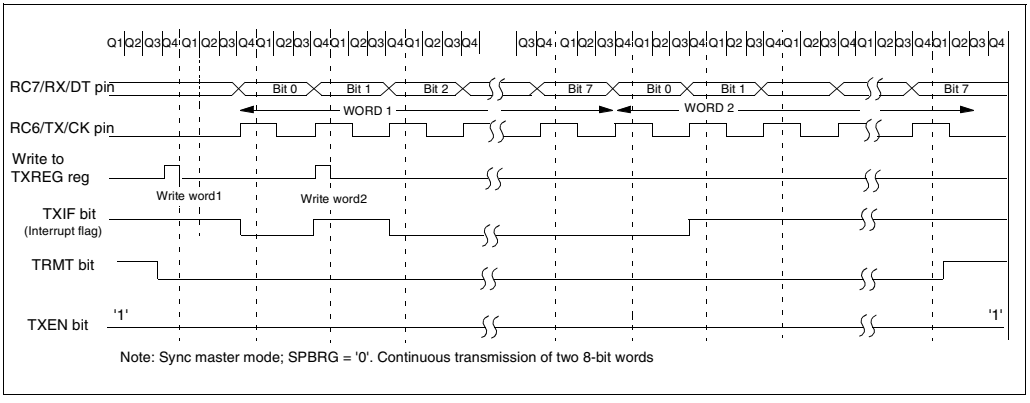
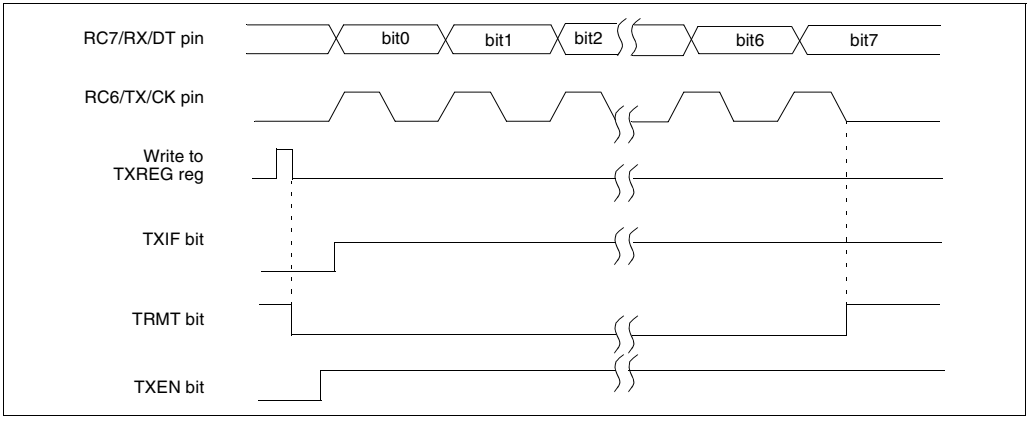



**FIGURE 12-13: SYNCHRONOUS TRANSMISSION THROUGH TXEN**



## 13.3 Reset

| Applicable Devices | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |

The PIC16CXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{MCLR}$ reset during normal operation
- $\overline{MCLR}$ reset during SLEEP
- WDT Reset (normal operation)
- Brown-out Reset (BOR) - Not on PIC16C61/62/64/65

Some registers are not affected in any reset condition, their status is unknown on POR and unchanged in any other reset. Most other registers are reset to a "reset state" on Power-on Reset (POR), on $\overline{MCLR}$ or WDT Reset, on $\overline{MCLR}$ reset during SLEEP, and on Brown-out Reset (BOR). They are not affected by a WDT Wake-up, which is viewed as the resumption of normal operation.

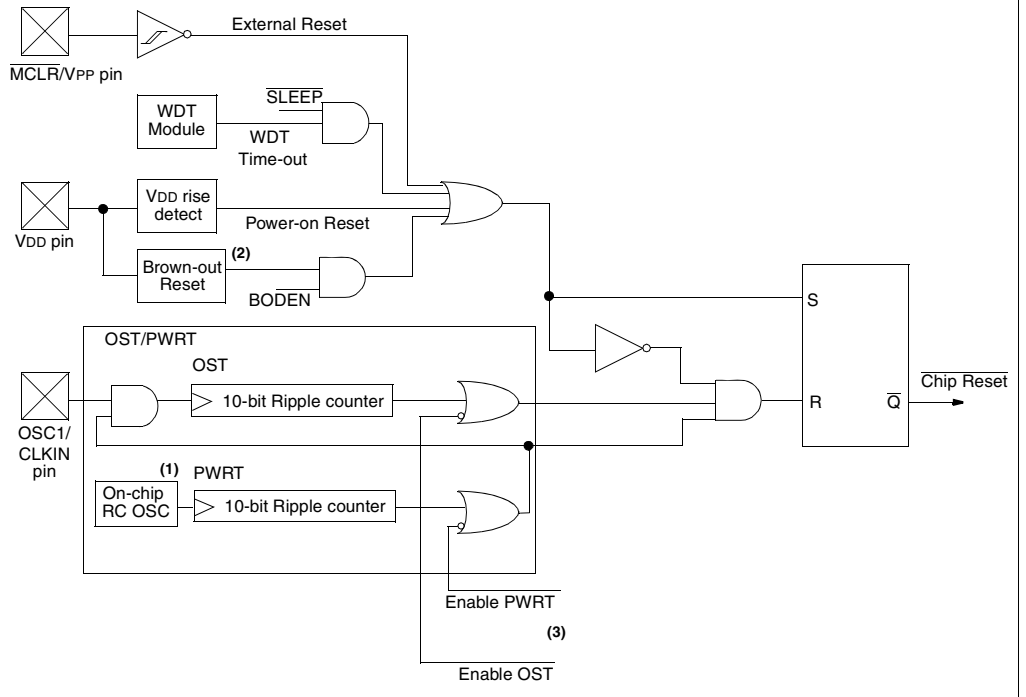
The $\overline{TO}$ and $\overline{PD}$ bits are set or cleared differently in different reset situations as indicated in Table 13-7, Table 13-8, and Table 13-9. These bits are used in software to determine the nature of the reset. See Table 13-12 for a full description of reset states of all registers.

A simplified block diagram of the on-chip reset circuit is shown in Figure 13-9.

On the PIC16C62A/R62/63/R63/64A/R64/65A/R65/66/67, the $\overline{MCLR}$ reset path has a noise filter to detect and ignore small pulses. See parameter #34 for pulse width specifications.

It should be noted that a WDT Reset does not drive the $\overline{MCLR}$ pin low.

**FIGURE 13-9: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT**




Note 1: This is a separate oscillator from the RC oscillator of the CLKIN pin.
2: Brown-out Reset is NOT implemented on the PIC16C61/62/64/65.
3: See Table 13-5 and Table 13-6 for time-out situations.

**FIGURE 13-11: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO VDD): CASE 1**

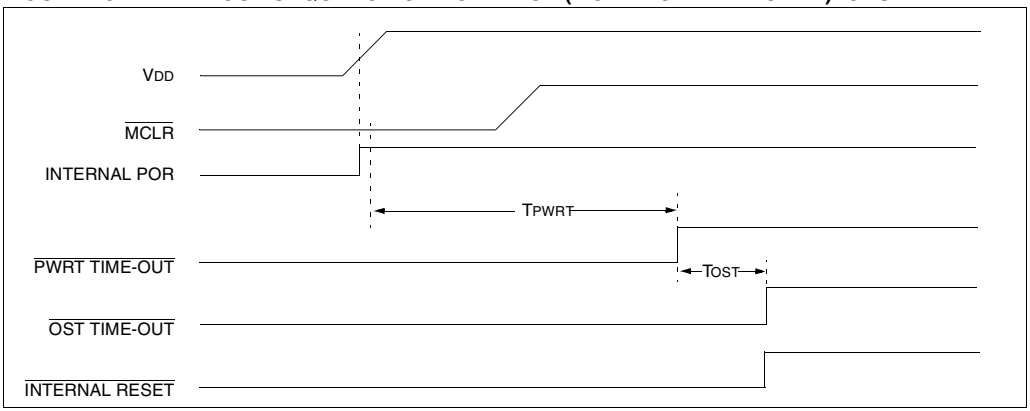



**FIGURE 13-12: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO VDD): CASE 2**

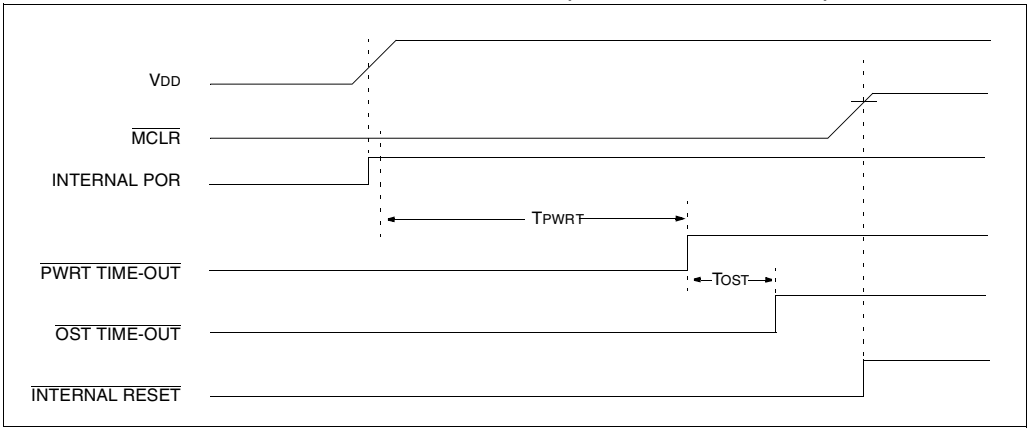
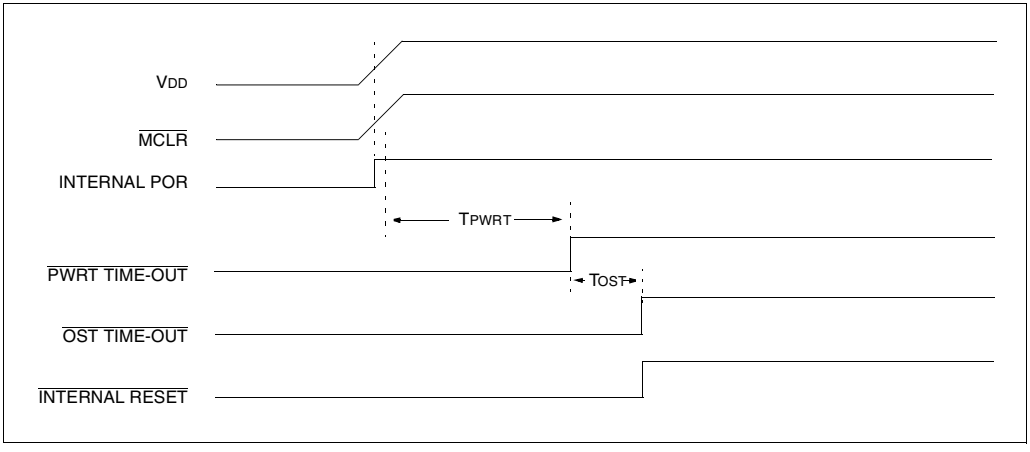



**FIGURE 13-13: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO VDD)**



### 13.5 Interrupts

| Applicable Devices | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |

The PIC16C6X family has up to 11 sources of interrupt. The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

**Note:** Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or global enable bit, GIE.

Global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. When bit GIE is enabled, and an interrupt flag bit and mask bit are set, the interrupt will vector immediately. Individual interrupts can be disabled through their corresponding enable bits in the INTCON register. GIE is cleared on reset.

The "return from interrupt" instruction, `RETFIE`, exits the interrupt routine as well as sets the GIE bit, which re-enable interrupts.

The RB0/INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flag bits are contained in the INTCON register.

The peripheral interrupt flag bits are contained in special function registers PIR1 and PIR2. The corresponding interrupt enable bits are contained in special function registers PIE1 and PIE2 and the peripheral interrupt enable bit is contained in special function register INTCON.

When an interrupt is responded to, bit GIE is cleared to disable any further interrupts, the return address is pushed onto the stack and the PC is loaded with 0004h. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid recursive interrupts.

For external interrupt events, such as the RB0/INT pin or RB port change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 13-19). The latency is the same for one or two cycle instructions. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid infinite interrupt requests. Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

**Note:** For the PIC16C61/62/64/65, if an interrupt occurs while the Global Interrupt Enable bit, GIE is being cleared, bit GIE may unintentionally be re-enabled by the user's Interrupt Service Routine (the `RETFIE` instruction). The events that would cause this to occur are:

1. An instruction clears the GIE bit while an interrupt is acknowledged
2. The program branches to the Interrupt vector and executes the Interrupt Service Routine.
3. The Interrupt Service Routine completes with the execution of the `RETFIE` instruction. This causes the GIE bit to be set (enables interrupts), and the program returns to the instruction after the one which was meant to disable interrupts.
4. Perform the following to ensure that interrupts are globally disabled.

```
LOOP BCF INTCON,GIE     ;Disable Global
                        ;Interrupt bit
     BTFSC INTCON,GIE   ;Global Interrupt
                        ;Disabled?
     GOTO  LOOP         ;NO, try again
     :                  ;Yes, continue
                        ;with program flow
```

## 14.0 INSTRUCTION SET SUMMARY

Each PIC16CXX instruction is a 14-bit word divided into an OPCODE which specifies the instruction type and one or more operands which further specify the operation of the instruction. The PIC16CXX instruction set summary in Table 14-2 lists **byte-oriented**, **bit-oriented**, and **literal and control** operations. Table 14-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven bit constant or literal value.

**TABLE 14-1: OPCODE FIELD DESCRIPTIONS**

| Field | Description |
|---|---|
| f | Register file address (0x00 to 0x7F) |
| W | Working register (accumulator) |
| b | Bit address within an 8-bit file register |
| k | Literal field, constant data or label |
| x | Don't care location (= 0 or 1)<br>The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools. |
| d | Destination select; d = 0: store result in W,<br>d = 1: store result in file register f.<br>Default is d = 1 |
| label | Label name |
| TOS | Top of Stack |
| PC | Program Counter |
| PCLATH | Program Counter High Latch |
| GIE | Global Interrupt Enable bit |
| WDT | Watchdog Timer/Counter |
| $\overline{TO}$ | Time-out bit |
| $\overline{PD}$ | Power-down bit |
| dest | Destination either the W register or the specified register file location |
| [ ] | Options |
| ( ) | Contents |
| → | Assigned to |
| < > | Register bit field |
| ∈ | In the set of |
| *italics* | User defined term (font is courier) |

The instruction set is highly orthogonal and is grouped into three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

All instructions are executed within one single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles with the second cycle executed as a NOP. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 μs. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 μs.

Table 14-2 lists the instructions recognized by the MPASM assembler.

Figure 14-1 shows the general formats that the instructions can have.

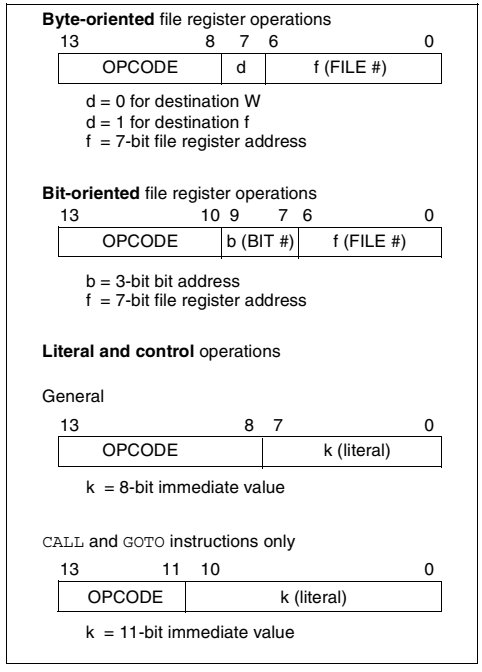
**Note:** To maintain upward compatibility with future PIC16CXX products, do not use the OPTION and TRIS instructions.

All examples use the following format to represent a hexadecimal number:

0xhh

where h signifies a hexadecimal digit.

**FIGURE 14-1: GENERAL FORMAT FOR INSTRUCTIONS**



**BTFSS** **Bit Test f, Skip if Set**

Syntax: [*label*] BTFSS f,b

Operands: 0 ≤ f ≤ 127
0 ≤ b < 7

Operation: skip if (f<b>) = 1

Status Affected: None

Encoding:

| 01 | 11bb | bfff | ffff |
|---|---|---|---|

Description: If bit 'b' in register 'f' is '0' then the next instruction is executed.
If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2TCY instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

| Q1 | Q2 | Q3 | Q4 |
|---|---|---|---|
| Decode | Read register 'f' | Process data | No-Operation |

If Skip: (2nd Cycle)

| Q1 | Q2 | Q3 | Q4 |
|---|---|---|---|
| No-Operation | No-Operation | No-Operation | No-Operation |

Example

```
HERE    BTFSC   FLAG,1
FALSE   GOTO    PROCESS_CODE
TRUE    •
        •
        •
```

Before Instruction
PC = address HERE
After Instruction
if FLAG<1> = 0,
PC = address FALSE
if FLAG<1> = 1,
PC = address TRUE

**CALL** **Call Subroutine**

Syntax: [ *label* ] CALL k

Operands: 0 ≤ k ≤ 2047

Operation: (PC)+ 1→ TOS,
k → PC<10:0>,
(PCLATH<4:3>) → PC<12:11>

Status Affected: None

Encoding:

| 10 | 0kkk | kkkk | kkkk |
|---|---|---|---|

Description: Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two cycle instruction.

Words: 1

Cycles: 2

Q Cycle Activity:

| | Q1 | Q2 | Q3 | Q4 |
|---|---|---|---|---|
| 1st Cycle | Decode | Read literal 'k', Push PC to Stack | Process data | Write to PC |
| 2nd Cycle | No-Operation | No-Operation | No-Operation | No-Operation |

Example

```
HERE    CALL    THERE
```

Before Instruction
PC = Address HERE
After Instruction
PC = Address THERE
TOS = Address HERE+1

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

**NOTES:**

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

### 18.4 Timing Parameter Symbology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS
3. TCC:ST ($I^2C$ specifications only)
4. Ts ($I^2C$ specifications only)

| | | | |
|---|---|---|---|
| **T** | | | |
| F | Frequency | T | Time |

Lowercase letters (pp) and their meanings:

| | | | |
|---|---|---|---|
| **pp** | | | |
| cc | CCP1 | osc | OSC1 |
| ck | CLKOUT | rd | $\overline{RD}$ |
| cs | $\overline{CS}$ | rw | $\overline{RD}$ or $\overline{WR}$ |
| di | SDI | sc | SCK |
| do | SDO | ss | $\overline{SS}$ |
| dt | Data in | t0 | T0CKI |
| io | I/O port | t1 | T1CKI |
| mc | $\overline{MCLR}$ | wr | $\overline{WR}$ |

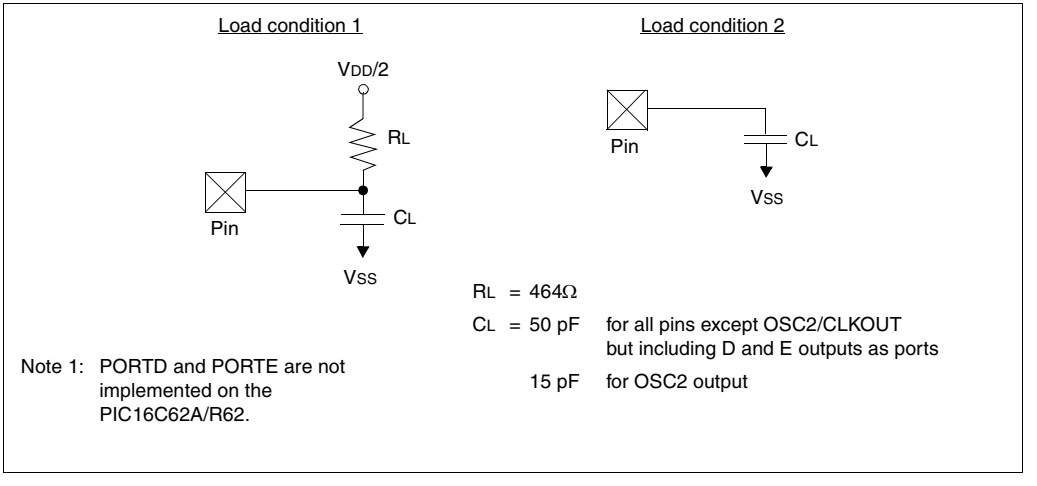
Uppercase letters and their meanings:

| | | | |
|---|---|---|---|
| **S** | | | |
| F | Fall | P | Period |
| H | High | R | Rise |
| I | Invalid (Hi-impedance) | V | Valid |
| L | Low | Z | Hi-impedance |
| **$I^2C$ only** | | | |
| AA | output access | High | High |
| BUF | Bus free | Low | Low |

TCC:ST ($I^2C$ specifications only)

| | | | |
|---|---|---|---|
| **CC** | | | |
| HD | Hold | SU | Setup |
| **ST** | | | |
| DAT | DATA input hold | STO | STOP condition |
| STA | START condition | | |

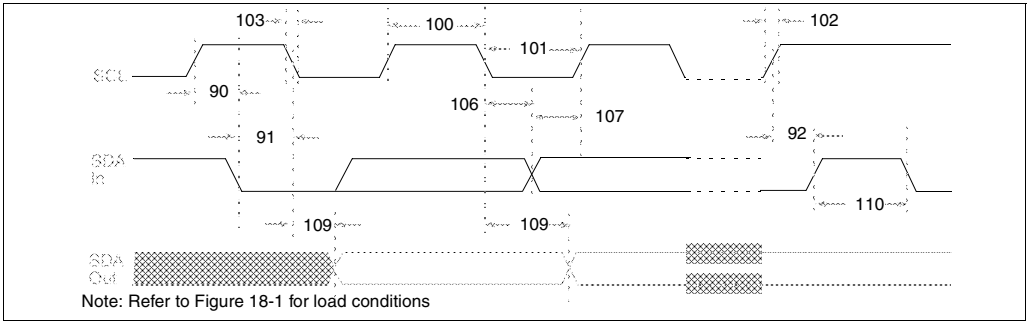
**FIGURE 18-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS**




Note 1: PORTD and PORTE are not implemented on the PIC16C62A/R62.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

**FIGURE 18-11: $I^2C$ BUS DATA TIMING**




Note: Refer to Figure 18-1 for load conditions

**TABLE 18-10: $I^2C$ BUS DATA REQUIREMENTS**

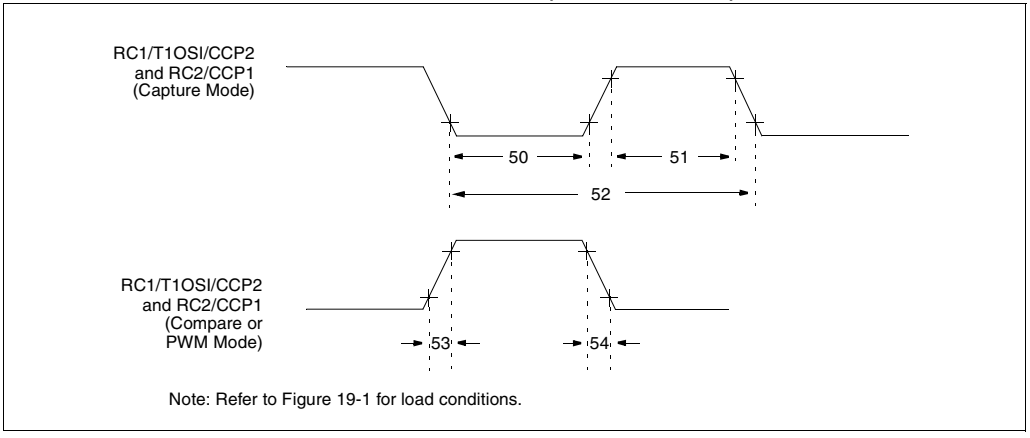
| Parameter No. | Sym | Characteristic | | Min | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|
| 100* | THIGH | Clock high time | 100 kHz mode | 4.0 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 0.6 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 101* | TLOW | Clock low time | 100 kHz mode | 4.7 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 1.3 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 102* | TR | SDA and SCL rise time | 100 kHz mode | — | 1000 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 103* | TF | SDA and SCL fall time | 100 kHz mode | — | 300 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 90* | TSU:STA | START condition setup time | 100 kHz mode | 4.7 | — | µs | Only relevant for repeated START condition |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 91* | THD:STA | START condition hold time | 100 kHz mode | 4.0 | — | µs | After this period the first clock pulse is generated |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 106* | THD:DAT | Data input hold time | 100 kHz mode | 0 | — | ns | |
| | | | 400 kHz mode | 0 | 0.9 | µs | |
| 107* | TSU:DAT | Data input setup time | 100 kHz mode | 250 | — | ns | Note 2 |
| | | | 400 kHz mode | 100 | — | ns | |
| 92* | TSU:STO | STOP condition setup time | 100 kHz mode | 4.7 | — | µs | |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 109* | TAA | Output valid from clock | 100 kHz mode | — | 3500 | ns | Note 1 |
| | | | 400 kHz mode | — | — | ns | |
| 110* | TBUF | Bus free time | 100 kHz mode | 4.7 | — | µs | Time the bus must be free before a new transmission can start |
| | | | 400 kHz mode | 1.3 | — | µs | |
| | Cb | Bus capacitive loading | | — | 400 | pF | |

* These parameters are characterized but not tested.

Note 1: As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

2: A fast-mode (400 kHz) $I^2C$-bus device can be used in a standard-mode (100 kHz) $I^2C$-bus system, but the requirement tsu;DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line TR max.+tsu;DAT = 1000 + 250 = 1250 ns (according to the standard-mode $I^2C$ bus specification) before the SCL line is released.

**FIGURE 19-6: CAPTURE/COMPARE/PWM TIMINGS (CCP1 AND CCP2)**




Note: Refer to Figure 19-1 for load conditions.

**TABLE 19-6: CAPTURE/COMPARE/PWM REQUIREMENTS (CCP1 AND CCP2)**

| Parameter No. | Sym | Characteristic | | | Min | Typ† | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|---|---|
| 50* | TccL | CCP1 and CCP2 input low time | No Prescaler | | 0.5TCY + 20 | — | — | ns | |
| | | | With Prescaler | PIC16**C**65 | 10 | — | — | ns | |
| | | | | PIC16**LC**65 | 20 | — | — | ns | |
| 51* | TccH | CCP1 and CCP2 input high time | No Prescaler | | 0.5TCY + 20 | — | — | ns | |
| | | | With Prescaler | PIC16**C**65 | 10 | — | — | ns | |
| | | | | PIC16**LC**65 | 20 | — | — | ns | |
| 52* | TccP | CCP1 and CCP2 input period | | | $\frac{3T_{CY} + 40}{N}$ | — | — | ns | N = prescale value (1,4, or 16) |
| 53 | TccR | CCP1 and CCP2 output rise time | | PIC16**C**65 | — | 10 | 25 | ns | |
| | | | | PIC16**LC**65 | — | 25 | 45 | ns | |
| 54 | TccF | CCP1 and CCP2 output fall time | | PIC16**C**65 | — | 10 | 25 | ns | |
| | | | | PIC16**LC**65 | — | 25 | 45 | ns | |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

### 20.4 Timing Parameter Symbology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS
3. TCC:ST ($I^2C$ specifications only)
4. Ts ($I^2C$ specifications only)

| | | | |
|---|---|---|---|
| **T** | | | |
| F | Frequency | T | Time |

Lowercase letters (pp) and their meanings:

| | | | |
|---|---|---|---|
| **pp** | | | |
| cc | CCP1 | osc | OSC1 |
| ck | CLKOUT | rd | $\overline{RD}$ |
| cs | $\overline{CS}$ | rw | $\overline{RD}$ or $\overline{WR}$ |
| di | SDI | sc | SCK |
| do | SDO | ss | $\overline{SS}$ |
| dt | Data in | t0 | T0CKI |
| io | I/O port | t1 | T1CKI |
| mc | $\overline{MCLR}$ | wr | $\overline{WR}$ |

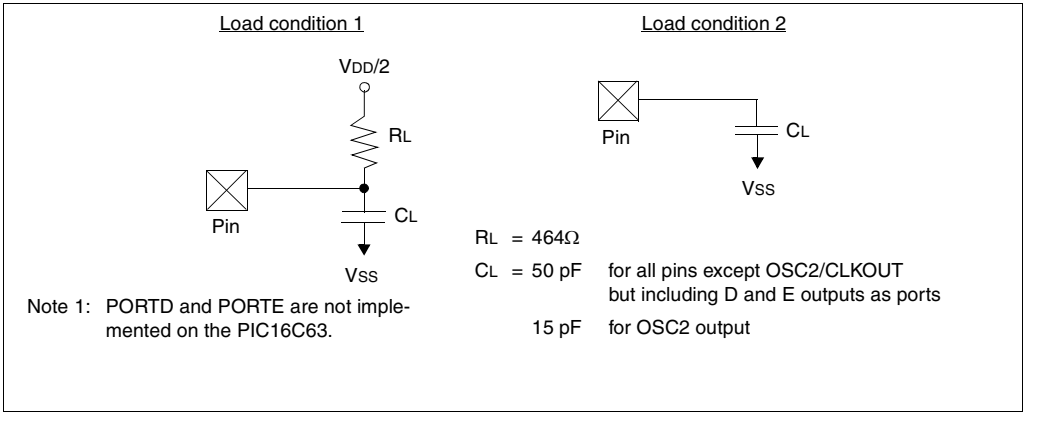
Uppercase letters and their meanings:

| | | | |
|---|---|---|---|
| **S** | | | |
| F | Fall | P | Period |
| H | High | R | Rise |
| I | Invalid (Hi-impedance) | V | Valid |
| L | Low | Z | Hi-impedance |
| **$I^2C$ only** | | | |
| AA | output access | High | High |
| BUF | Bus free | Low | Low |

TCC:ST ($I^2C$ specifications only)

| | | | |
|---|---|---|---|
| **CC** | | | |
| HD | Hold | SU | Setup |
| **ST** | | | |
| DAT | DATA input hold | STO | STOP condition |
| STA | START condition | | |

**FIGURE 20-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS**




Note 1: PORTD and PORTE are not implemented on the PIC16C63.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

### 21.2 DC Characteristics: PIC16LCR63/R65-04 (Commercial, Industrial)

| DC CHARACTERISTICS | | | Standard Operating Conditions (unless otherwise stated)<br>Operating temperature -40°C ≤ TA ≤ +85°C for industrial and<br>0°C ≤ TA ≤ +70°C for commercial | | | | |
|---|---|---|---|---|---|---|---|
| **Param No.** | **Characteristic** | **Sym** | **Min** | **Typ†** | **Max** | **Units** | **Conditions** |
| D001 | Supply Voltage | VDD | 3.0 | - | 5.5 | V | LP, XT, RC osc configuration (DC - 4 MHz) |
| D002* | RAM Data Retention Voltage (Note 1) | VDR | - | 1.5 | - | V | |
| D003 | VDD start voltage to ensure internal Power-on Reset signal | VPOR | - | VSS | - | V | See section on Power-on Reset for details |
| D004* | VDD rise rate to ensure internal Power-on Reset signal | SVDD | 0.05 | - | - | V/ms | See section on Power-on Reset for details |
| D005 | Brown-out Reset Voltage | BVDD | 3.7 | 4.0 | 4.3 | V | BODEN configuration bit is enabled |
| D010 | Supply Current (Note 2, 5) | IDD | - | 2.0 | 3.8 | mA | XT, RC osc configuration<br>FOSC = 4 MHz, VDD = 3.0V (Note 4) |
| D010A | | | - | 22.5 | 48 | μA | LP osc configuration<br>FOSC = 32 kHz, VDD = 3.0V, WDT disabled |
| D015* | Brown-out Reset Current (Note 6) | ΔIBOR | - | 350 | 425 | μA | BOR enabled, VDD = 5.0V |
| D020 | Power-down Current (Note 3, 5) | IPD | - | 7.5 | 30 | μA | VDD = 3.0V, WDT enabled, -40°C to +85°C |
| D021 | | | - | 0.9 | 5 | μA | VDD = 3.0V, WDT disabled, 0°C to +70°C |
| D021A | | | - | 0.9 | 5 | μA | VDD = 3.0V, WDT disabled, -40°C to +85°C |
| D023* | Brown-out Reset Current (Note 6) | ΔIBOR | - | 350 | 425 | μA | BOR enabled, VDD = 5.0V |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
The test conditions for all IDD measurements in active operation mode are:
OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,
$\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

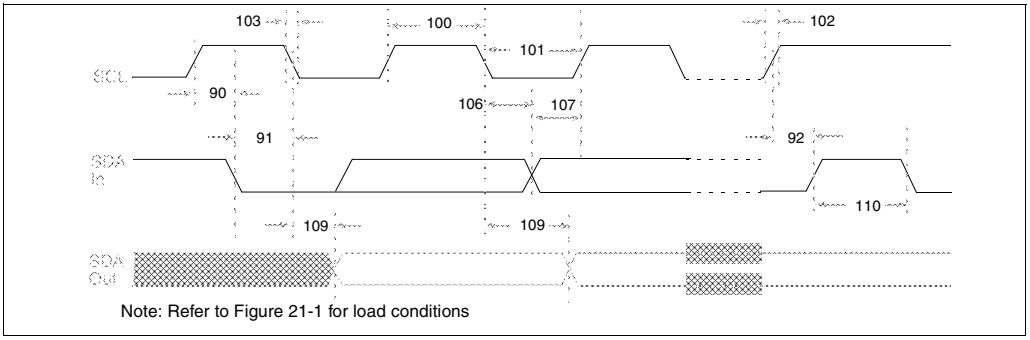
4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula Ir = VDD/2Rext (mA) with Rext in kOhm.

5: Timer1 oscillator (when enabled) adds approximately 20 μA to the specification. This value is from characterization and is for design guidance only. This is not tested.

6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

**FIGURE 21-11: I²C BUS DATA TIMING**




Note: Refer to Figure 21-1 for load conditions

**TABLE 21-10: I²C BUS DATA REQUIREMENTS**

| Parameter No. | Sym | Characteristic | | Min | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|
| 100* | THIGH | Clock high time | 100 kHz mode | 4.0 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 0.6 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 101* | TLOW | Clock low time | 100 kHz mode | 4.7 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 1.3 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 102* | TR | SDA and SCL rise time | 100 kHz mode | — | 1000 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 103* | TF | SDA and SCL fall time | 100 kHz mode | — | 300 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 90* | TSU:STA | START condition setup time | 100 kHz mode | 4.7 | — | µs | Only relevant for repeated START condition |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 91* | THD:STA | START condition hold time | 100 kHz mode | 4.0 | — | µs | After this period the first clock pulse is generated |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 106* | THD:DAT | Data input hold time | 100 kHz mode | 0 | — | ns | |
| | | | 400 kHz mode | 0 | 0.9 | µs | |
| 107* | TSU:DAT | Data input setup time | 100 kHz mode | 250 | — | ns | Note 2 |
| | | | 400 kHz mode | 100 | — | ns | |
| 92* | TSU:STO | STOP condition setup time | 100 kHz mode | 4.7 | — | µs | |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 109* | TAA | Output valid from clock | 100 kHz mode | — | 3500 | ns | Note 1 |
| | | | 400 kHz mode | — | — | ns | |
| 110* | TBUF | Bus free time | 100 kHz mode | 4.7 | — | µs | Time the bus must be free before a new transmission can start |
| | | | 400 kHz mode | 1.3 | — | µs | |
| | Cb | Bus capacitive loading | | — | 400 | pF | |

* These parameters are characterized but not tested.

Note 1: As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

2: A fast-mode (400 kHz) I²C-bus device can be used in a standard-mode (100 kHz) I²C-bus system, but the requirement Tsu:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line TR max.+tsu;DAT = 1000 + 250 = 1250 ns (according to the standard-mode I²C bus specification) before the SCL line is released.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

## 22.1 DC Characteristics: PIC16C66/67-04 (Commercial, Industrial, Extended) PIC16C66/67-10 (Commercial, Industrial, Extended) PIC16C66/67-20 (Commercial, Industrial, Extended)

| DC CHARACTERISTICS | | | Standard Operating Conditions (unless otherwise stated)<br>Operating temperature -40°C ≤ TA ≤ +125°C for extended,<br>-40°C ≤ TA ≤ +85°C for industrial and<br>0°C ≤ TA ≤ +70°C for commercial | | | | |
|---|---|---|---|---|---|---|---|
| **Param No.** | **Characteristic** | **Sym** | **Min** | **Typ†** | **Max** | **Units** | **Conditions** |
| D001 | Supply Voltage | VDD | 4.0 | - | 6.0 | V | XT, RC and LP osc configuration |
| D001A | | | 4.5 | - | 5.5 | V | HS osc configuration |
| D002* | RAM Data Retention Voltage (Note 1) | VDR | - | 1.5 | - | V | |
| D003 | VDD start voltage to ensure internal Power-on Reset signal | VPOR | - | VSS | - | V | See section on Power-on Reset for details |
| D004* | VDD rise rate to ensure internal Power-on Reset signal | SVDD | 0.05 | - | - | V/ms | See section on Power-on Reset for details |
| D005 | Brown-out Reset Voltage | BVDD | 3.7 | 4.0 | 4.3 | V | BODEN configuration bit is enabled |
| | | | 3.7 | 4.0 | 4.4 | V | Extended Range Only |
| D010 | Supply Current (Note 2, 5) | IDD | - | 2.7 | 5 | mA | XT, RC, osc config FOSC = 4 MHz, VDD = 5.5V (Note 4) |
| D013 | | | - | 10 | 20 | mA | HS osc config<br>FOSC = 20 MHz, VDD = 5.5V |
| D015* | Brown-out Reset Current (Note 6) | ΔIBOR | - | 350 | 425 | µA | BOR enabled, VDD = 5.0V |
| D020 | Power-down Current (Note 3, 5) | IPD | - | 10.5 | 42 | µA | VDD = 4.0V, WDT enabled,-40°C to +85°C |
| D021 | | | - | 1.5 | 16 | µA | VDD = 4.0V, WDT disabled,-0°C to +70°C |
| D021A | | | - | 1.5 | 19 | µA | VDD = 4.0V, WDT disabled,-40°C to +85°C |
| D021B | | | - | 2.5 | 19 | µA | VDD = 4.0V, WDT disabled,-40°C to +125°C |
| D023* | Brown-out Reset Current (Note 6) | ΔIBOR | - | 350 | 425 | µA | BOR enabled, VDD = 5.0V |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
The test conditions for all IDD measurements in active operation mode are:
OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,
$\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

3: The power down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

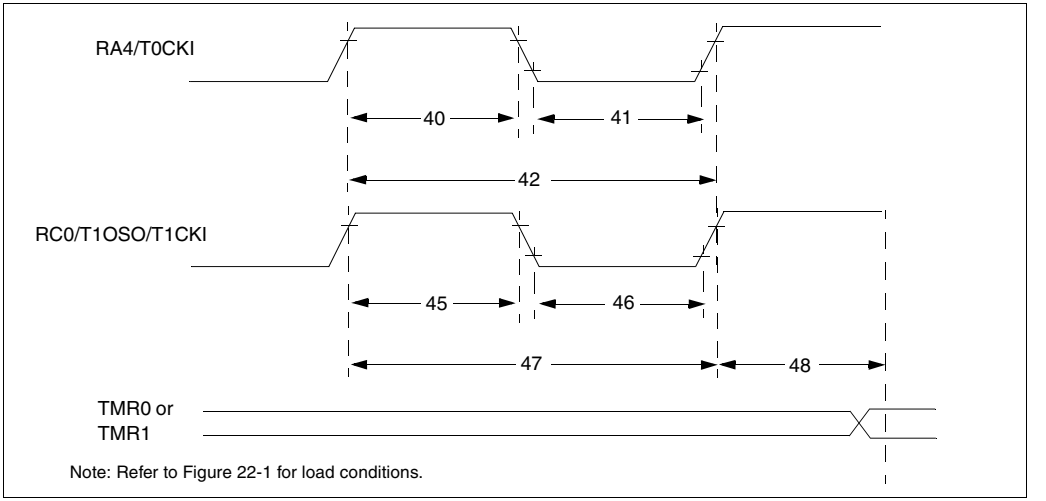
4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula Ir = VDD/2Rext (mA) with Rext in kOhm.

5: Timer1 oscillator (when enabled) adds approximately 20 µA to the specification. This value is from characterization and is for design guidance only. This is not tested.

6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

| Applicable Devices | 61 | 62 | 62A | R62 | 63 | R63 | 64 | 64A | R64 | 65 | 65A | R65 | 66 | 67 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

**FIGURE 22-6: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS**




Note: Refer to Figure 22-1 for load conditions.

**TABLE 22-5: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS**

| Param No. | Sym | Characteristic | | | Min | Typ† | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|---|---|
| 40* | Tt0H | T0CKI High Pulse Width | | No Prescaler | 0.5TCY + 20 | — | — | ns | Must also meet parameter 42 |
| | | | | With Prescaler | 10 | — | — | ns | |
| 41* | Tt0L | T0CKI Low Pulse Width | | No Prescaler | 0.5TCY + 20 | — | — | ns | Must also meet parameter 42 |
| | | | | With Prescaler | 10 | — | — | ns | |
| 42* | Tt0P | T0CKI Period | | No Prescaler | TCY + 40 | — | — | ns | |
| | | | | With Prescaler | Greater of: 20 or TCY + 40 / N | — | — | ns | N = prescale value (2, 4, ..., 256) |
| 45* | Tt1H | T1CKI High Time | Synchronous, Prescaler = 1 | | 0.5TCY + 20 | — | — | ns | Must also meet parameter 47 |
| | | | Synchronous, Prescaler = 2,4,8 | PIC16**C**6X | 15 | — | — | ns | |
| | | | | PIC16**LC**6X | 25 | — | — | ns | |
| | | | Asynchronous | PIC16**C**6X | 30 | — | — | ns | |
| | | | | PIC16**LC**6X | 50 | — | — | ns | |
| 46* | Tt1L | T1CKI Low Time | Synchronous, Prescaler = 1 | | 0.5TCY + 20 | — | — | ns | Must also meet parameter 47 |
| | | | Synchronous, Prescaler = 2,4,8 | PIC16**C**6X | 15 | — | — | ns | |
| | | | | PIC16**LC**6X | 25 | — | — | ns | |
| | | | Asynchronous | PIC16**C**6X | 30 | — | — | ns | |
| | | | | PIC16**LC**6X | 50 | — | — | ns | |
| 47* | Tt1P | T1CKI input period | Synchronous | PIC16**C**6X | Greater of: 30 OR TCY + 40 / N | — | — | ns | N = prescale value (1, 2, 4, 8) |
| | | | | PIC16**LC**6X | Greater of: 50 OR TCY + 40 / N | | | | N = prescale value (1, 2, 4, 8) |
| | | | Asynchronous | PIC16**C**6X | 60 | — | — | ns | |
| | | | | PIC16**LC**6X | 100 | — | — | ns | |
| | Ft1 | Timer1 oscillator input frequency range (oscillator enabled by setting bit T1OSCEN) | | | DC | — | 200 | kHz | |
| 48 | TCKEZtmr1 | Delay from external clock edge to timer increment | | | 2Tosc | — | 7Tosc | — | |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

## F.8 PIC16C8X Family of Devices

| | | PIC16F83 | PIC16CR83 | PIC16F84 | PIC16CR84 |
|---|---|---|---|---|---|
| **Clock** | Maximum Frequency of Operation (MHz) | 10 | 10 | 10 | 10 |
| **Memory** | Flash Program Memory | 512 | — | 1K | — |
| | EEPROM Program Memory | — | — | — | — |
| | ROM Program Memory | — | 512 | — | 1K |
| | Data Memory (bytes) | 36 | 36 | 68 | 68 |
| | Data EEPROM (bytes) | 64 | 64 | 64 | 64 |
| **Peripherals** | Timer Module(s) | TMR0 | TMR0 | TMR0 | TMR0 |
| **Features** | Interrupt Sources | 4 | 4 | 4 | 4 |
| | I/O Pins | 13 | 13 | 13 | 13 |
| | Voltage Range (Volts) | 2.0-6.0 | 2.0-6.0 | 2.0-6.0 | 2.0-6.0 |
| | Packages | 18-pin DIP, SOIC | 18-pin DIP, SOIC | 18-pin DIP, SOIC | 18-pin DIP, SOIC |

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability. All PIC16C8X Family devices use serial programming with clock pin RB6 and data pin RB7.

## F.9 PIC16C9XX Family Of Devices

| | | PIC16C923 | PIC16C924 |
|---|---|---|---|
| **Clock** | Maximum Frequency of Operation (MHz) | 8 | 8 |
| **Memory** | EPROM Program Memory | 4K | 4K |
| | Data Memory (bytes) | 176 | 176 |
| **Peripherals** | Timer Module(s) | TMR0, TMR1, TMR2 | TMR0, TMR1, TMR2 |
| | Capture/Compare/PWM Module(s) | 1 | 1 |
| | Serial Port(s) (SPI/$I^2C$, USART) | SPI/$I^2C$ | SPI/$I^2C$ |
| | Parallel Slave Port | — | — |
| | A/D Converter (8-bit) Channels | — | 5 |
| | LCD Module | 4 Com, 32 Seg | 4 Com, 32 Seg |
| **Features** | Interrupt Sources | 8 | 9 |
| | I/O Pins | 25 | 25 |
| | Input Pins | 27 | 27 |
| | Voltage Range (Volts) | 3.0-6.0 | 3.0-6.0 |
| | In-Circuit Serial Programming | Yes | Yes |
| | Brown-out Reset | — | — |
| | Packages | 64-pin SDIP(1), TQFP; 68-pin PLCC, Die | 64-pin SDIP(1), TQFP; 68-pin PLCC, Die |

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability. All PIC16C9XX Family devices use serial programming with clock pin RB6 and data pin RB7.